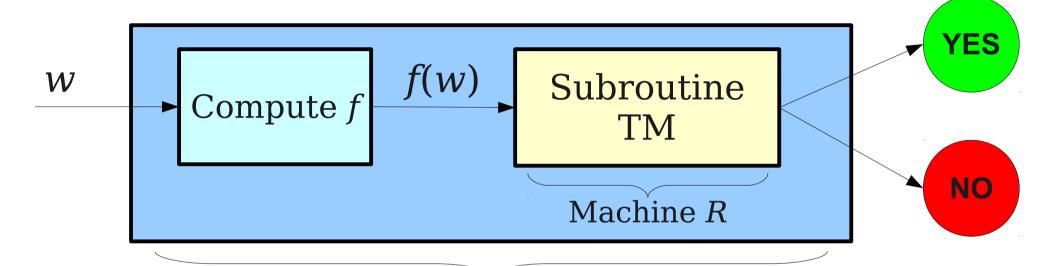
Reducibility Part II

Problem Set 7 due in the box up front.

The General Pattern

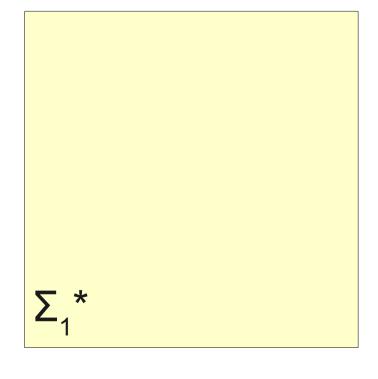


Machine H

H = "On input w:

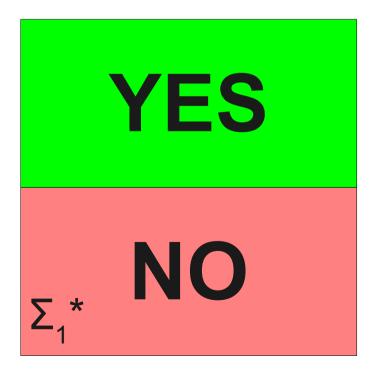
- Transform the input w into f(w).
- Run machine R on f(w).
- If R accepts f(w), then H accepts w.
- If R rejects f(w), then H rejects w."

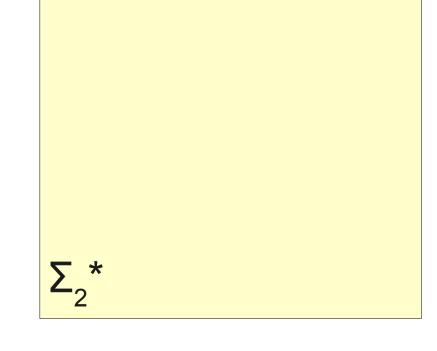
• A **reduction** from A to B is a function $f: \Sigma_1^* \to \Sigma_2^*$ such that



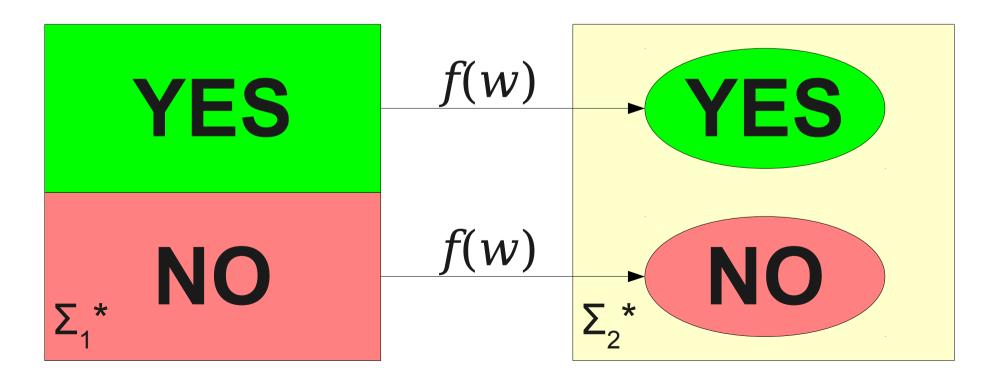


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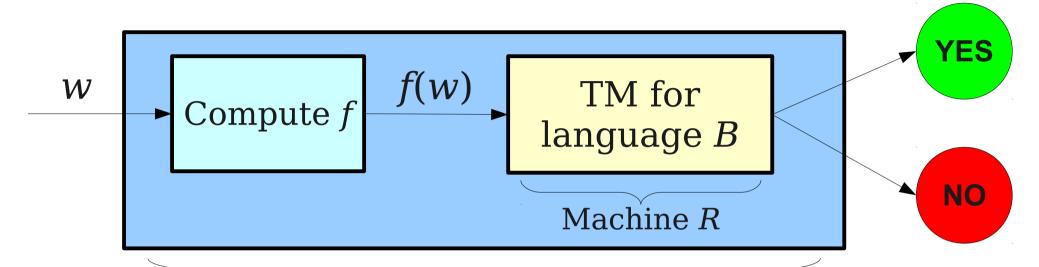
• A **reduction** from A to B is a function $f: \Sigma_1^* \to \Sigma_2^*$ such that



• A **reduction** from A to B is a function $f: \Sigma_1^* \to \Sigma_2^*$ such that

- Every $w \in A$ maps to some $f(w) \in B$.
- Every $w \notin A$ maps to some $f(w) \notin B$.
- *f* does not have to be injective or surjective.

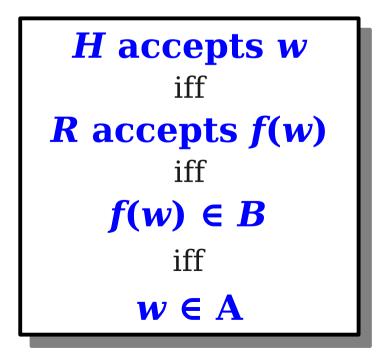
$w \in A \quad \text{iff} \quad f(w) \in B$



Machine H

H = "On input w:

- Transform the input w into f(w).
- Run machine R on f(w).
- If R accepts f(w), then H accepts w.
- If R rejects f(w), then H rejects w."



Mapping Reductions

- A function $f: \Sigma_1^* \to \Sigma_2^*$ is called a mapping reduction from A to B iff
 - For any $w \in \Sigma_1^*$, $w \in A$ iff $f(w) \in B$.
 - *f* is a computable function.
- Intuitively, a mapping reduction from A to B says that a computer can transform any instance of A into an instance of B such that the answer to B is the answer to A.

Mapping Reducibility

- If there is a mapping reduction from language A to language B, we say that language A is mapping reducible to language B.
- Notation: $A \leq_{\mathbf{M}} B$ iff language A is mapping reducible to language B.
- Note that we reduce *languages*, not machines.

- Theorem: If $B \in \mathbf{R}$ and $A \leq_{\mathrm{M}} B$, then $A \in \mathbf{R}$.
- Theorem: If $B \in \mathbf{RE}$ and $A \leq_{\mathrm{M}} B$, then $A \in \mathbf{RE}$.
- Theorem: If $B \in \text{co-RE}$ and $A \leq_{\text{M}} B$, then $A \in \text{co-RE}$.
- Intuitively: $A \leq_{\mathrm{M}} B$ means "A is not harder than B."

- Theorem: If $A \notin \mathbf{R}$ and $A \leq_{\mathrm{M}} B$, then $B \notin \mathbf{R}$.
- Theorem: If $A \notin \mathbf{RE}$ and $A \leq_{\mathrm{M}} B$, then $B \notin \mathbf{RE}$.
- Theorem: If $A \notin \text{co-RE}$ and $A \leq_{\text{M}} B$, then $B \notin \text{co-RE}$.
- Intuitively: $A \leq_{\mathrm{M}} B$ means "B is at at least as hard as A."

If this one is "easy" (R, RE, co-RE)... $A \leq_{\scriptscriptstyle{\mathsf{M}}} B$

... then this one is "easy" (R, RE, co-RE) too.

If this one is "hard" (not R, not RE, or not co-RE)...

$$A \leq_{\mathrm{M}} B$$

... then this one is "hard" (not R, not RE, or not co-RE) too.

Using Mapping Reductions

Revisiting our Proofs

Consider the language

$$L = \{ \langle M \rangle \mid M \text{ is a TM and } M \text{ accepts } \epsilon \}$$

- We have already proven that this language is in RE by building a TM for it.
- Let's repeat this proof using mapping reductions.
- Specifically, we will prove

$$L \leq_{\mathrm{M}} A_{\mathrm{TM}}$$

• To prove $L \leq_{\mathbf{M}} \mathbf{A}_{\mathbf{TM}}$, we will need to find a computable function f such that

$$\langle M \rangle \in L \quad \text{iff} \quad f(\langle M \rangle) \in A_{\text{TM}}$$

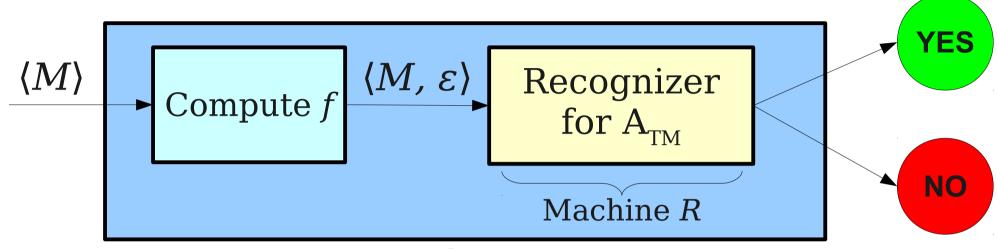
• Since A_{TM} is a language of TM/string pairs, let's assume $f(\langle M \rangle) = \langle N, w \rangle$ for some TM N and string w (which we'll pick later):

$$\langle M \rangle \in L \quad \text{iff} \quad \langle N, w \rangle \in A_{\text{TM}}$$

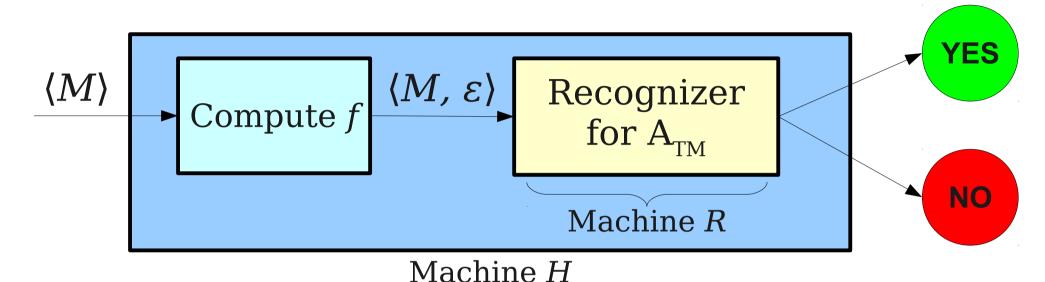
• Substituting definitions:

M accepts ϵ iff N accepts w

• Choose N = M, $w = \varepsilon$. So $f(\langle M \rangle) = \langle M, \varepsilon \rangle$.

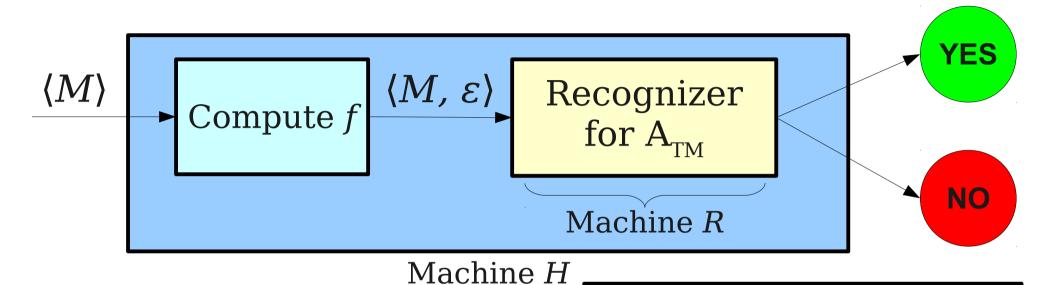


Machine H



H = "On input $\langle M \rangle$:

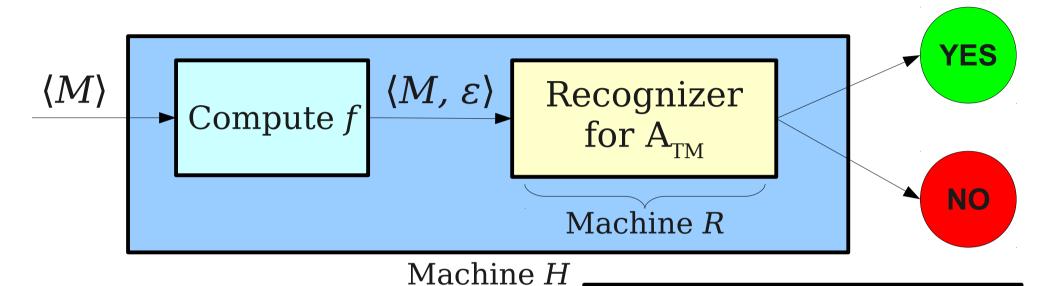
- Run machine R on $\langle M, \varepsilon \rangle$.
- If R accepts $\langle M, \varepsilon \rangle$, then H accepts w.
- If R rejects $\langle M, \varepsilon \rangle$, then H rejects w."



H = "On input $\langle M \rangle$:

- Run machine R on $\langle M, \varepsilon \rangle$.
- If R accepts $\langle M, \varepsilon \rangle$, then H accepts w.
- If R rejects $\langle M, \varepsilon \rangle$, then H rejects w."

H accepts $\langle M \rangle$



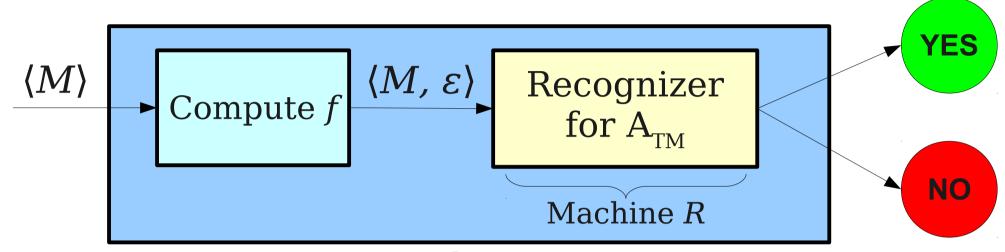
H = "On input $\langle M \rangle$:

- Run machine R on $\langle M, \varepsilon \rangle$.
- If R accepts $\langle M, \varepsilon \rangle$, then H accepts w.
- If R rejects $\langle M, \varepsilon \rangle$, then H rejects w."

H accepts $\langle M \rangle$

iff

R accepts $\langle M, \varepsilon \rangle$

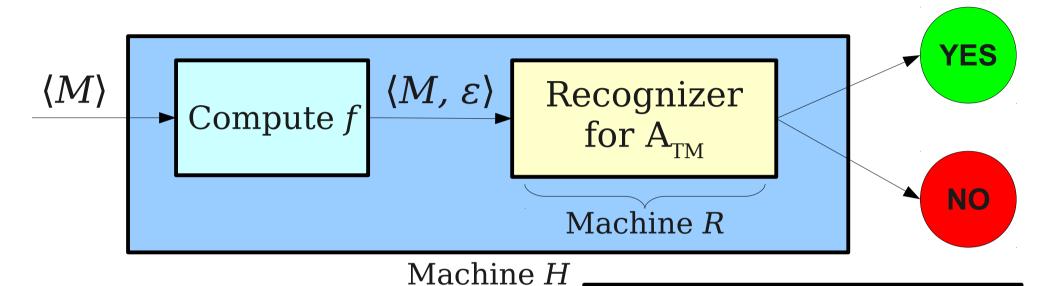


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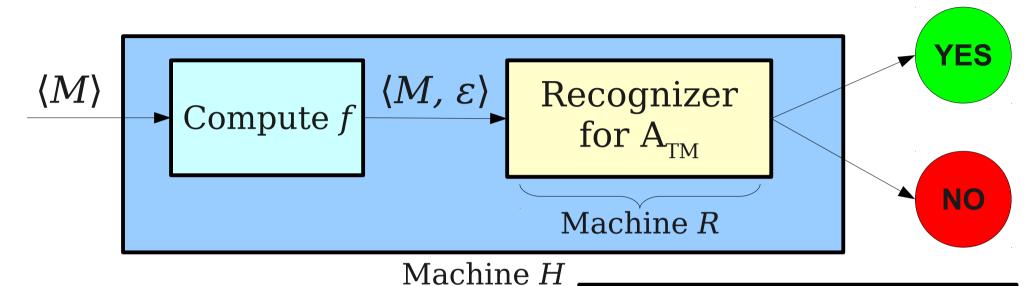
H accepts $\langle M \rangle$ iff R accepts $\langle M, \epsilon \rangle$ iff M accepts ϵ



H = "On input $\langle M \rangle$:

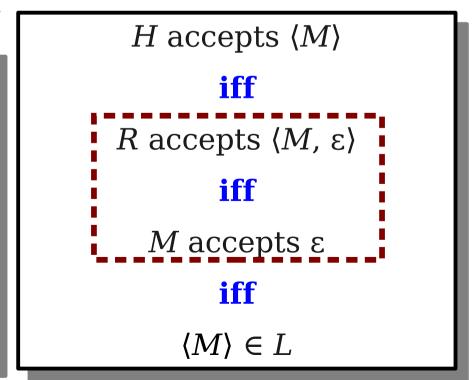
- Run machine R on $\langle M, \varepsilon \rangle$.
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```
H 	ext{ accepts } \langle M \rangle
	ext{iff}
R 	ext{ accepts } \langle M, \varepsilon \rangle
	ext{iff}
M 	ext{ accepts } \varepsilon
	ext{iff}
\langle M \rangle \in L
```



H = "On input $\langle M \rangle$:

- Run machine R on $\langle M, \varepsilon \rangle$.
- If R accepts $\langle M, \varepsilon \rangle$, then H accepts w.
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 $L = \{ \langle M \rangle \mid M \text{ is a TM that accepts } \epsilon \}$ Theorem: $L \in \mathbf{RE}$.

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Proof: We will prove that $L \leq_{M} A_{TM}$.

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Proof: We will prove that $L \leq_{\mathrm{M}} A_{\mathrm{TM}}$. Since $A_{\mathrm{TM}} \in \mathbf{RE}$, this proves $L \in \mathbf{RE}$ as well.

Theorem: $L \in \mathbf{RE}$.

Proof: We will prove that $L \leq_{\mathrm{M}} A_{\mathrm{TM}}$. Since $A_{\mathrm{TM}} \in \mathbf{RE}$, this proves $L \in \mathbf{RE}$ as well.

To prove this, we will give a mapping reduction from L to $A_{\rm TM}$.

Theorem: $L \in \mathbf{RE}$.

Proof: We will prove that $L \leq_{\mathrm{M}} A_{\mathrm{TM}}$. Since $A_{\mathrm{TM}} \in \mathbf{RE}$, this proves $L \in \mathbf{RE}$ as well.

To prove this, we will give a mapping reduction from L to A_{TM} . For any TM M, let $f(\langle M \rangle) = \langle M, \varepsilon \rangle$. This function can be computed by a Turing machine.

Theorem: $L \in \mathbf{RE}$.

Proof: We will prove that $L \leq_{\mathrm{M}} A_{\mathrm{TM}}$. Since $A_{\mathrm{TM}} \in \mathbf{RE}$, this proves $L \in \mathbf{RE}$ as well.

To prove this, we will give a mapping reduction from L to A_{TM} . For any TM M, let $f(\langle M \rangle) = \langle M, \varepsilon \rangle$. This function can be computed by a Turing machine.

Now, we will prove that f is a mapping reduction by proving for all TMs M that $\langle M \rangle \in L$ iff $\langle M, \varepsilon \rangle \in A_{TM}$.

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Proof: We will prove that $L \leq_{\mathrm{M}} A_{\mathrm{TM}}$. Since $A_{\mathrm{TM}} \in \mathbf{RE}$, this proves $L \in \mathbf{RE}$ as well.

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Proof: We will prove that $L \leq_{\mathrm{M}} A_{\mathrm{TM}}$. Since $A_{\mathrm{TM}} \in \mathbf{RE}$, this proves $L \in \mathbf{RE}$ as well.

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This means that f is a mapping reduction from L to A_{TM} , so $L \leq_M A_{TM}$, as required.

Theorem: $L \in \mathbf{RE}$.

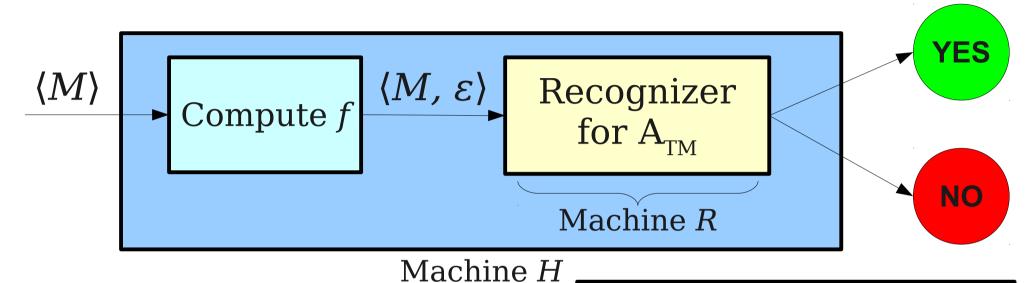
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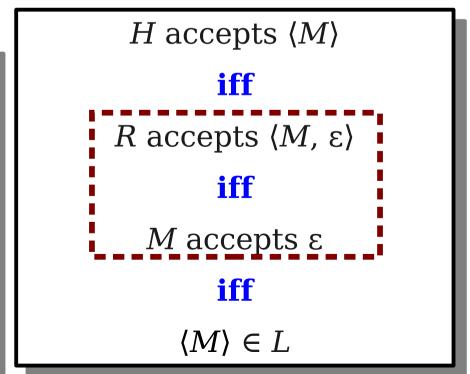
This means that f is a mapping reduction from L to A_{TM} , so $L \leq_M A_{TM}$, as required.

What Did We Prove?

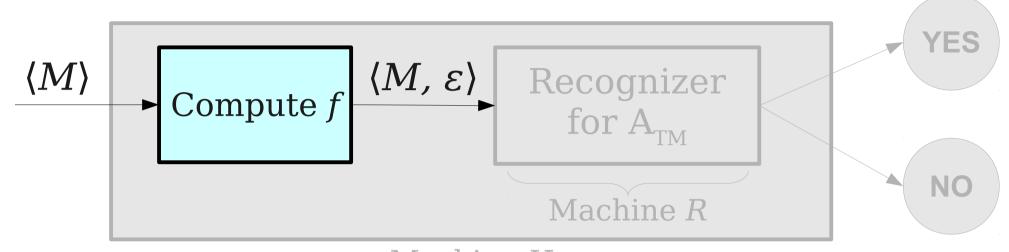


H = "On input $\langle M \rangle$:

- Run machine R on $\langle M, \varepsilon \rangle$.
- If R accepts $\langle M, \varepsilon \rangle$, then H accepts w.
- If R rejects $\langle M, \varepsilon \rangle$, then H rejects w."



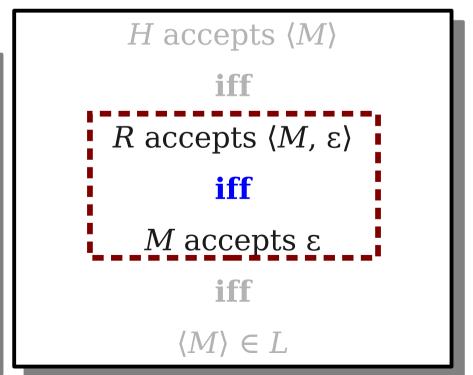
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Machine *H*

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- Run machine R on $\langle M, \varepsilon \rangle$.
- If R accepts $\langle M, \varepsilon \rangle$, then H accepts w.
- If R rejects $\langle M, \varepsilon \rangle$, then H rejects w."



Interpreting Mapping Reductions

- If $A \leq_M B$, there is a known construction to turn a TM for B into a TM for A.
- When doing proofs with mapping reductions, you do not need to show the overall construction.
- You just need to prove that
 - f is a computable function, and
 - $w \in A$ iff $f(w) \in B$.

Another Mapping Reduction

$L_{\scriptscriptstyle m D}$ and $\overline{ m A}_{\scriptscriptstyle m TM}$

• Earlier, we proved $\overline{\mathbf{A}}_{\scriptscriptstyle{\mathrm{TM}}} \not\in \mathbf{RE}$ by proving that

If
$$\overline{\mathbf{A}}_{\text{TM}} \in \mathbf{RE}$$
, then $L_{\mathbf{D}} \in \mathbf{RE}$.

• The proof constructed this TM, assuming R was a recognizer for $\overline{\mathbf{A}}_{\scriptscriptstyle{\mathrm{TM}}}$.

H = "On input $\langle M \rangle$:

- Construct the string $\langle M, \langle M \rangle \rangle$.
- Run R on $\langle M, \langle M \rangle \rangle$.
- If R accepts $\langle M, \langle M \rangle \rangle$, then H accepts $\langle M \rangle$.
- If R rejects $\langle M, \langle M \rangle \rangle$, then H rejects $\langle M \rangle$."
- Let's do another proof using mapping reductions.

$$L_{\scriptscriptstyle \mathrm{D}} \leq_{\scriptscriptstyle \mathrm{M}} \overline{\mathrm{A}}_{\scriptscriptstyle \mathrm{TM}}$$

• To prove that $\overline{A}_{TM} \notin \mathbf{RE}$, we will prove

$$L_{\rm D} \leq_{\rm M} \overline{\mathbf{A}}_{\rm TM}$$

- By our earlier theorem, since $L_{\rm D} \notin \mathbf{RE}$, we have that $\overline{\mathbf{A}}_{\rm TM} \notin \mathbf{RE}$.
- Intuitively: \overline{A}_{TM} is "at least as hard" as L_D , and since $L_D \notin \mathbf{RE}$, this means $\overline{A}_{TM} \notin \mathbf{RE}$.

$$L_{\scriptscriptstyle \mathrm{D}} \leq_{\scriptscriptstyle \mathrm{M}} \overline{\mathrm{A}}_{\scriptscriptstyle \mathrm{TM}}$$

• Goal: Find a computable function *f* such that

$$\langle M \rangle \in L_{\rm D} \quad \text{iff} \quad f(\langle M \rangle) \in \overline{\mathcal{A}}_{\rm TM}$$

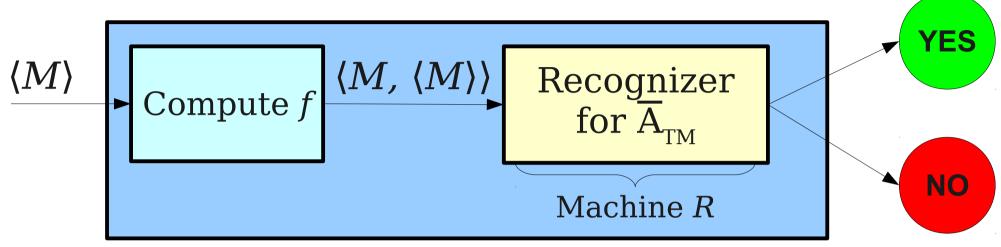
• Simplifying this using the definition of $L_{\scriptscriptstyle \mathrm{D}}$

$$M$$
 does not accept $\langle M \rangle$ iff $f(\langle M \rangle) \in \overline{A}_{TM}$

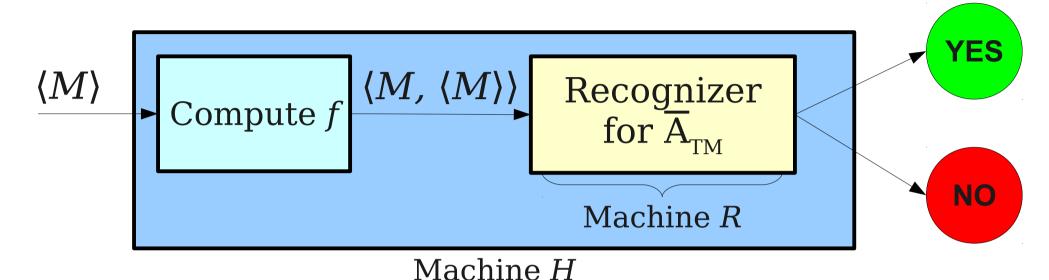
• Let's assume that $f(\langle M \rangle)$ has the form $\langle N, w \rangle$ for some TM N and string w. This means that

M does not accept $\langle M \rangle$ iff $\langle N, w \rangle \in \overline{A}_{TM}$ M does not accept $\langle M \rangle$ iff N does not accept w

- If we can choose w and N such that the above is true, we will have our reduction from $L_{\rm D}$ to $\overline{\rm A}_{\rm TM}$.
- Choose N = M and $w = \langle M \rangle$.

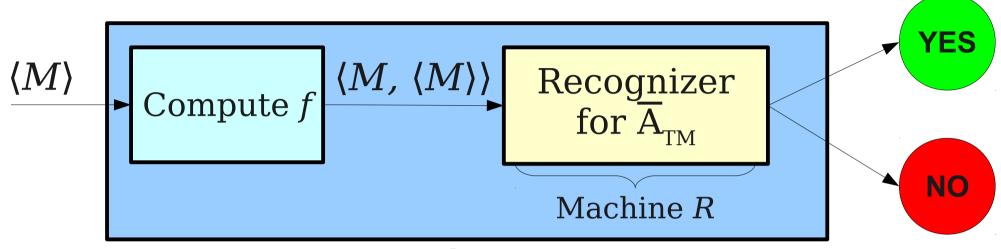


Machine H



H = "On input $\langle M \rangle$:

- Run machine R on $\langle M, \langle M \rangle \rangle$.
- If R accepts $\langle M, \langle M \rangle \rangle$, then H accepts w.
- If R rejects $\langle M, \langle M \rangle \rangle$, then H rejects w."

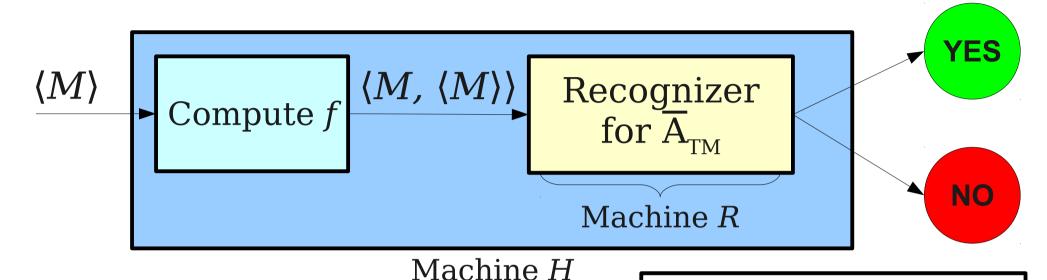


Machine H

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- Run machine R on $\langle M, \langle M \rangle \rangle$.
- If R accepts $\langle M, \langle M \rangle \rangle$, then H accepts w.
- If R rejects $\langle M, \langle M \rangle \rangle$, then H rejects w."

H accepts $\langle M \rangle$



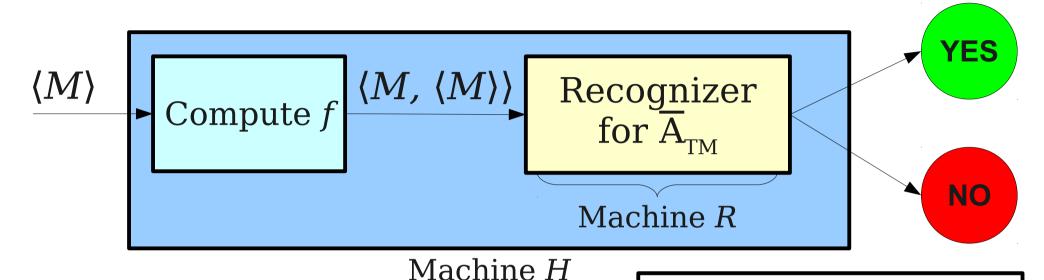
H = "On input $\langle M \rangle$:

- Run machine R on $\langle M, \langle M \rangle \rangle$.
- If R accepts $\langle M, \langle M \rangle \rangle$, then H accepts w.
- If R rejects $\langle M, \langle M \rangle \rangle$, then H rejects w."

H accepts $\langle M \rangle$

iff

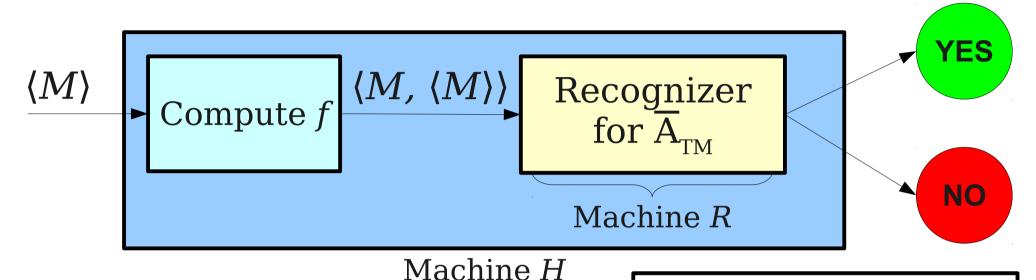
R accepts $\langle M, \langle M \rangle \rangle$



H = "On input $\langle M \rangle$:

- Run machine R on $\langle M, \langle M \rangle \rangle$.
- If R accepts $\langle M, \langle M \rangle \rangle$, then H accepts w.
- If R rejects $\langle M, \langle M \rangle \rangle$, then H rejects w."

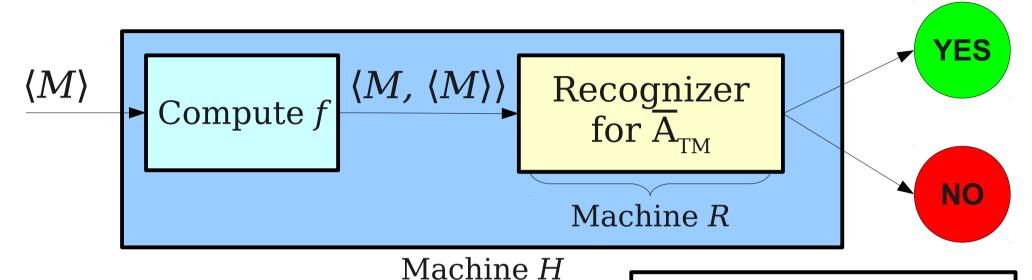
 $H ext{ accepts } \langle M \rangle$ iff $R ext{ accepts } \langle M, \langle M \rangle \rangle$ iff $M ext{ does not accept } \langle M \rangle$



H = "On input $\langle M \rangle$:

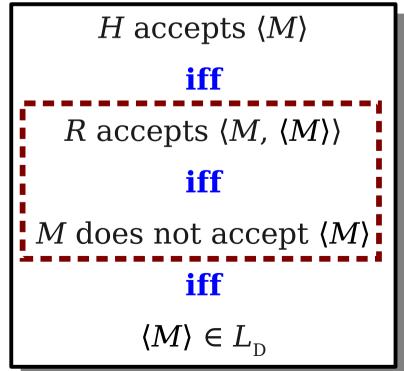
- Run machine R on $\langle M, \langle M \rangle \rangle$.
- If R accepts $\langle M, \langle M \rangle \rangle$, then H accepts w.
- If R rejects $\langle M, \langle M \rangle \rangle$, then H rejects w."

 $H ext{ accepts } \langle M \rangle$ $ext{iff}$ $R ext{ accepts } \langle M, \langle M \rangle \rangle$ $ext{iff}$ $M ext{ does not accept } \langle M \rangle$ $ext{iff}$ $\langle M \rangle \in L_{ ext{D}}$



H = "On input $\langle M \rangle$:

- Run machine R on $\langle M, \langle M \rangle \rangle$.
- If R accepts $\langle M, \langle M \rangle \rangle$, then H accepts w.
- If R rejects $\langle M, \langle M \rangle \rangle$, then H rejects w."



Theorem: $\overline{A}_{TM} \notin \mathbf{RE}$.

Proof: We will prove that $L_{\rm D} \leq_{\rm M} \overline{\rm A}_{\rm TM}$. Since $L_{\rm D} \notin {\bf RE}$, this proves that $\overline{\rm A}_{\rm TM} \notin {\bf RE}$.

To show that $L_{\rm D} \leq_{\rm M} \overline{\rm A}_{\rm TM}$, we will give a mapping reduction from $L_{\rm D}$ to $\overline{\rm A}_{\rm TM}$. For any TM M, let $f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$. This function f is computable.

To prove that f is a mapping reduction from $L_{\rm D}$ to $\overline{\rm A}_{\rm TM'}$ we will prove for all TMs M that $\langle M \rangle \in L_{\rm D}$ iff $\langle M, \langle M \rangle \rangle \in \overline{\rm A}_{\rm TM}$. By the definition of $L_{\rm D}$, we know $\langle M \rangle \in L_{\rm D}$ iff M does not accept $\langle M \rangle$. Similarly, by definition of $\overline{\rm A}_{\rm TM}$, we know that M does not accept $\langle M \rangle$ iff $\langle M, \langle M \rangle \rangle \in \overline{\rm A}_{\rm TM}$. Combining these statements together, we see $\langle M \rangle \in L_{\rm D}$ iff $\langle M, \langle M \rangle \rangle \in \overline{\rm A}_{\rm TM}$. Thus f is a mapping reduction from $L_{\rm D}$ to $\overline{\rm A}_{\rm TM}$, so $L_{\rm D} \leq \overline{\rm A}_{\rm TM}$, as required. \blacksquare

TMs in TMs

- As we've seen, Turing machines can run other Turing machines as subroutines.
- In order to reduce certain problems to one another, it is useful / necessary to embed Turing machines inside of one another.
 - We'll see an example in a second.
- One construction, in particular, is useful for reductions like these.

For any TM M and string w, let Amp(M, w) be this TM:

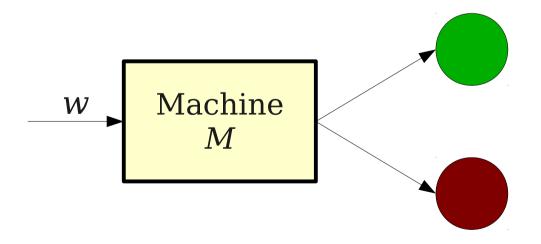
Amp(M, w) = "On input x:

Ignore x.

Run M on w.

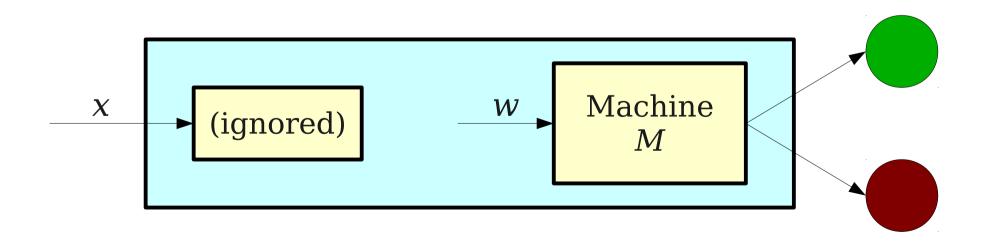
If M accepts w, then Amp(M, w) accepts x.

If M rejects w, then Amp(M, w) rejects x."



For any TM M and string w, let Amp(M, w) be this TM:

Amp(M, w) = "On input x: Ignore x. Run M on w. If M accepts w, then Amp(M, w) accepts x. If M rejects w, then Amp(M, w) rejects x."



For any TM M and string w, let Amp(M, w) be this TM:

```
\operatorname{Amp}(M, w) = \text{``On input } x:
\operatorname{Ignore} x.
\operatorname{Run} M \text{ on } w.
\operatorname{If} M \text{ accepts } w, \text{ then } \operatorname{Amp}(M, w) \text{ accepts } x.
\operatorname{If} M \text{ rejects } w, \text{ then } \operatorname{Amp}(M, w) \text{ rejects } x.
```

Theorem 1: If M accepts w, then $\mathcal{L}(\mathrm{Amp}(M, w)) = \Sigma^*$. If M does not accept w, then $\mathcal{L}(\mathrm{Amp}(M, w)) = \emptyset$.

Corollary 1: M accepts w iff $\mathcal{L}(Amp(M, w)) = \Sigma^*$

Corollary 2: M does not accept w iff $\mathcal{L}(Amp(M, w)) = \emptyset$.

For any TM M and string w, let Amp(M, w) be the following TM:

Amp(M, w) = "On input x: Ignore x. Run M on w. If M accepts w, then Amp(M, w) accepts x. If M rejects w, then Amp(M, w) rejects x."

- **Theorem:** If M accepts w, then $\mathcal{L}(\mathrm{Amp}(M, w)) = \Sigma^*$. If M does not accept w, then $\mathcal{L}(\mathrm{Amp}(M, w)) = \emptyset$.
- **Proof:** First, we consider what happens if M accepts w. In this case, consider what happens when we run Amp(M, w) on an arbitrary input string x. Amp(M, w) will run M on w, and since M accepts w, Amp(M, w) accepts x. Since our choice of x was arbitrary, we see that Amp(M, w) accepts any input, so $\mathscr{L}(Amp(M, w)) = \Sigma^*$.

Otherwise, M does not accept w, so M rejects w or M loops on w. Consider the result of running Amp(M, w) on an arbitrary string x. If M rejects w, then Amp(M, w) rejects x. Otherwise, Amp(M, w) loops on x. In both cases, Amp(M, w) doesn't accept x. Since our choice of x was arbitrary, we see that Amp(M, w) never accepts any input, so $\mathcal{L}(Amp(M, w)) = \emptyset$.

For any TM M and string w, let Amp(M, w) be this TM:

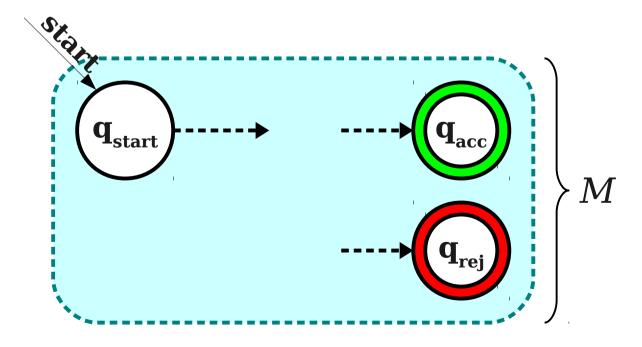
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Ignore x.
Run M on w.
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Theorem 1: If M accepts w, then $\mathcal{L}(\mathrm{Amp}(M, w)) = \Sigma^*$. If M does not accept w, then $\mathcal{L}(\mathrm{Amp}(M, w)) = \emptyset$.

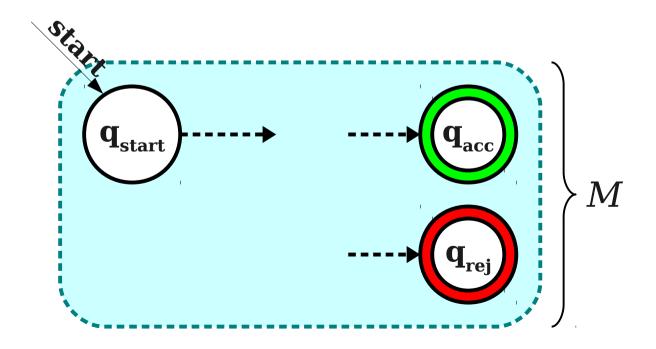
Corollary 1: M accepts w iff $\mathcal{L}(Amp(M, w)) = \Sigma^*$

Corollary 2: M does not accept w iff $\mathcal{L}(Amp(M, w)) = \emptyset$.

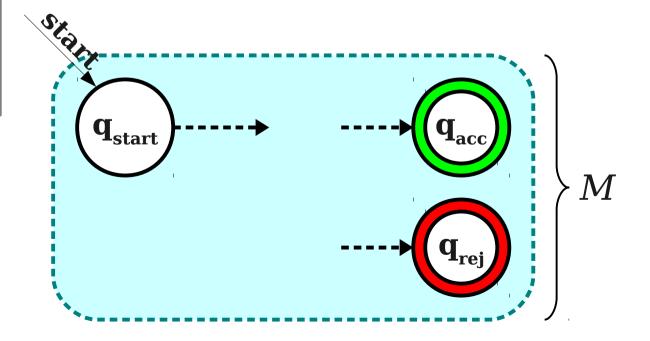
Theorem 2: The function $f(\langle M, w \rangle) = \langle \text{Amp}(M, w) \rangle$ is computable.



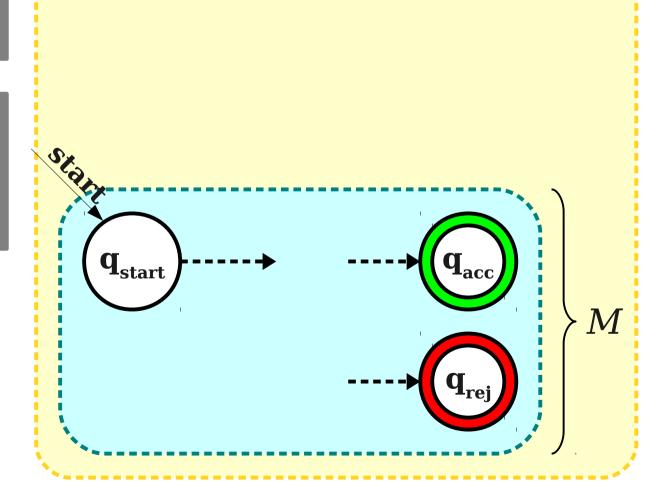
- Ignore x.
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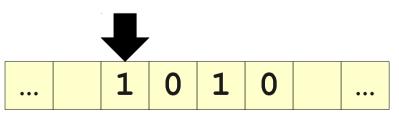
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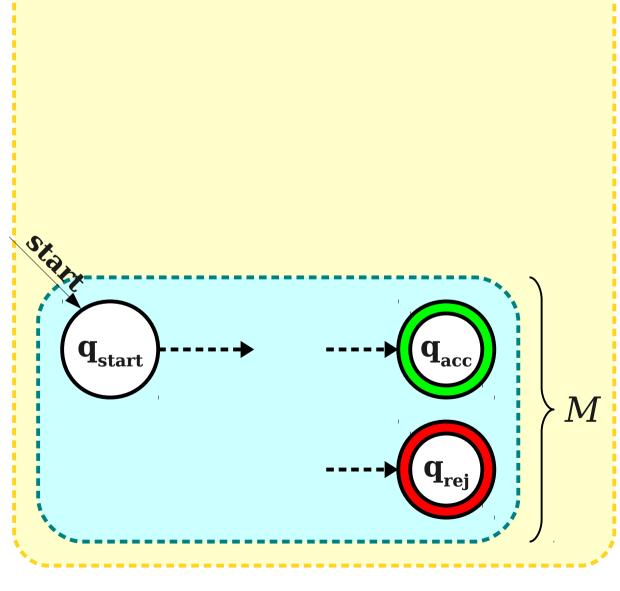


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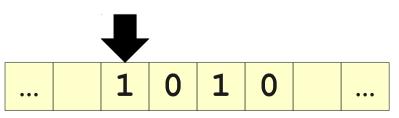


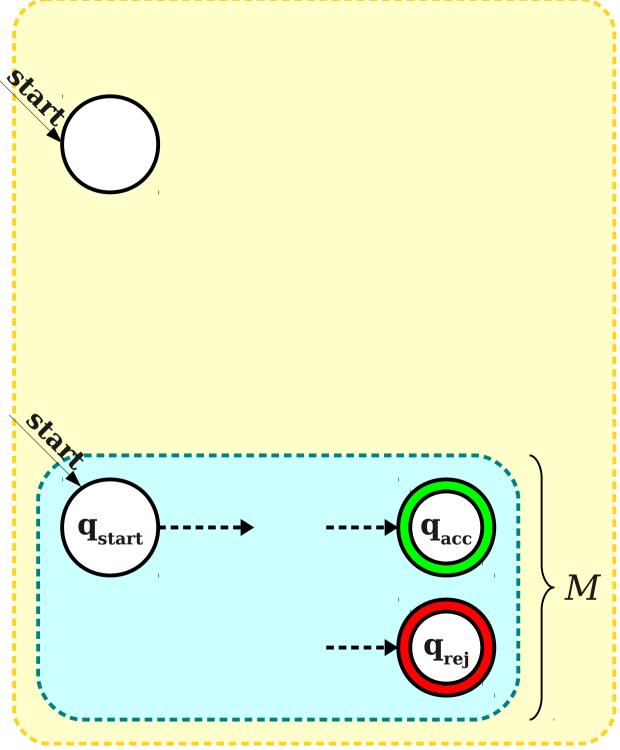
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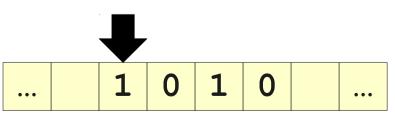


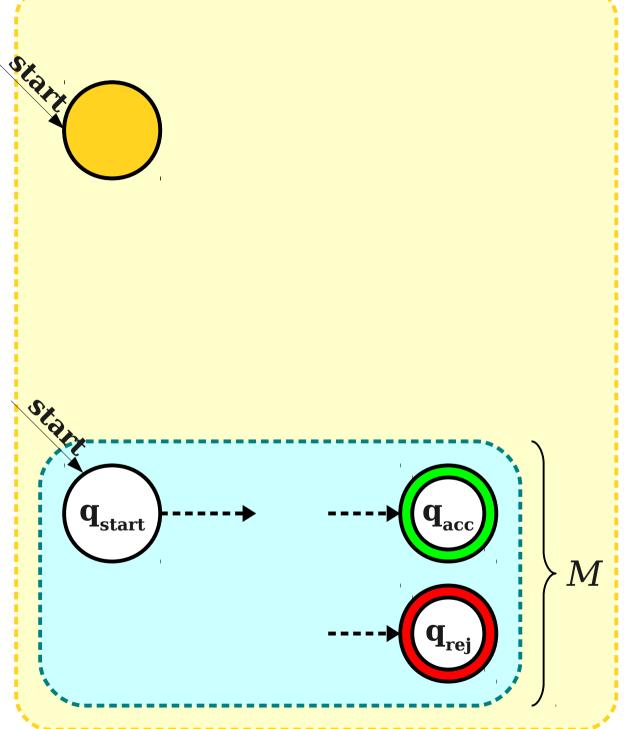
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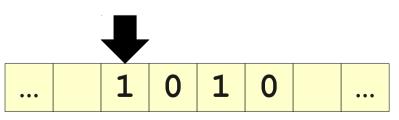


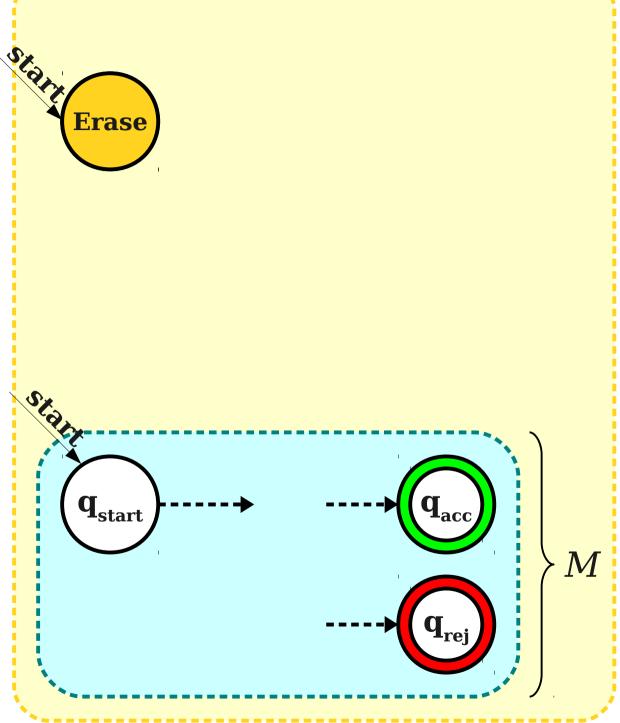
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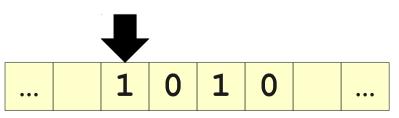
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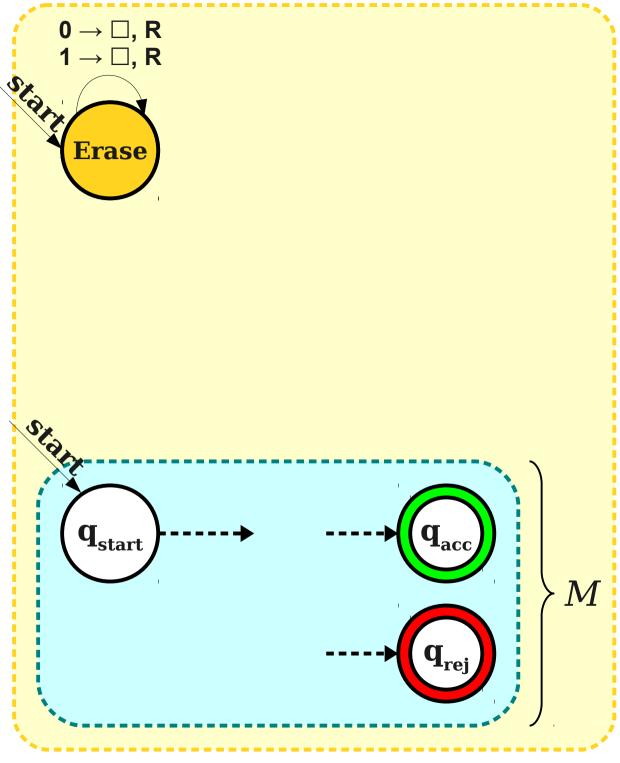






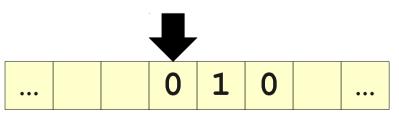
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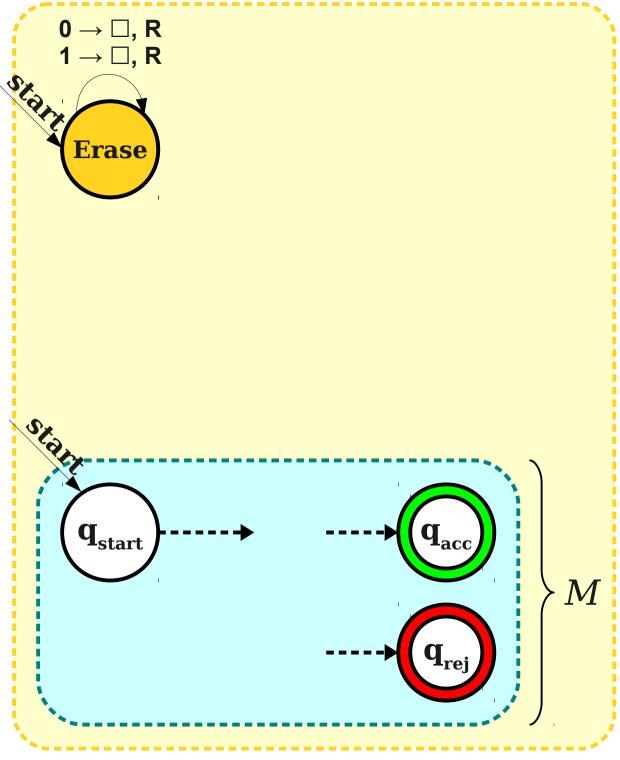






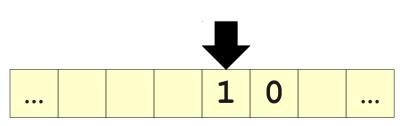
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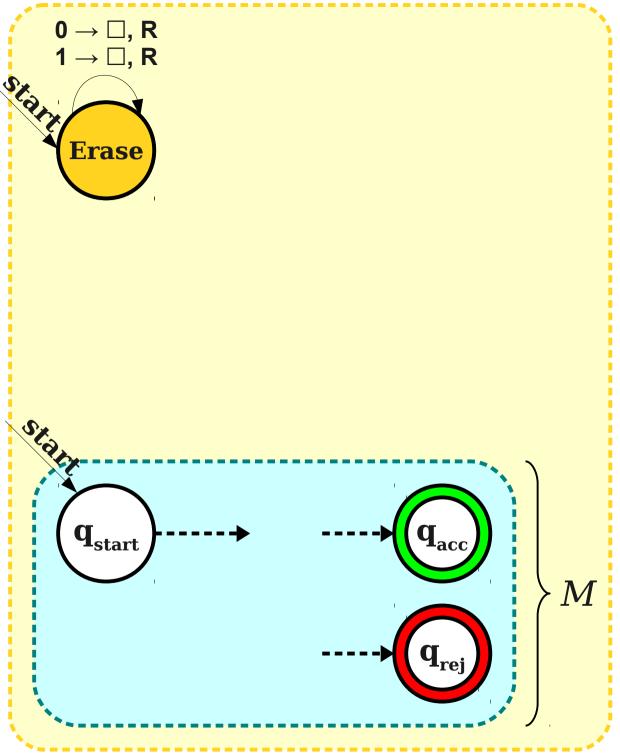






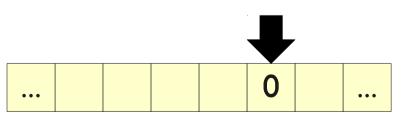
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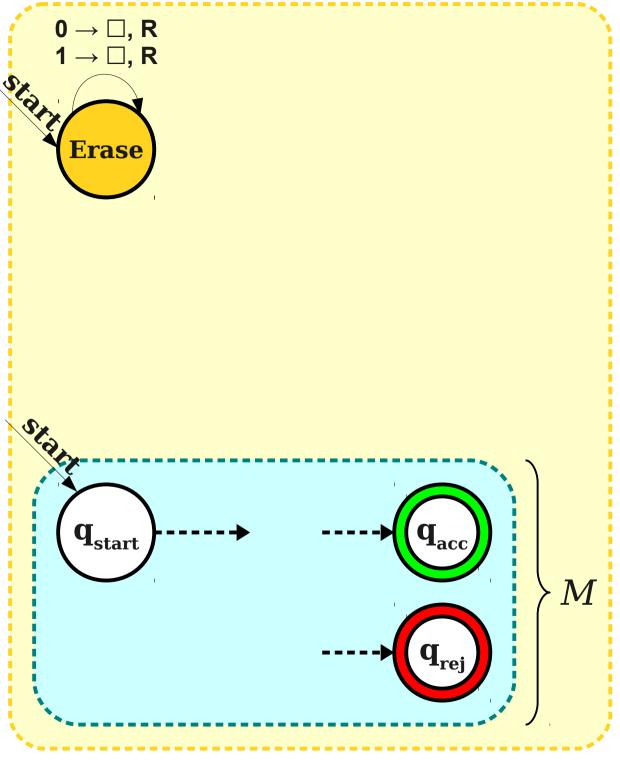






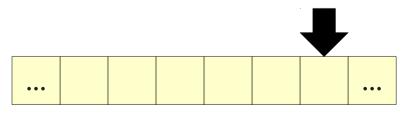
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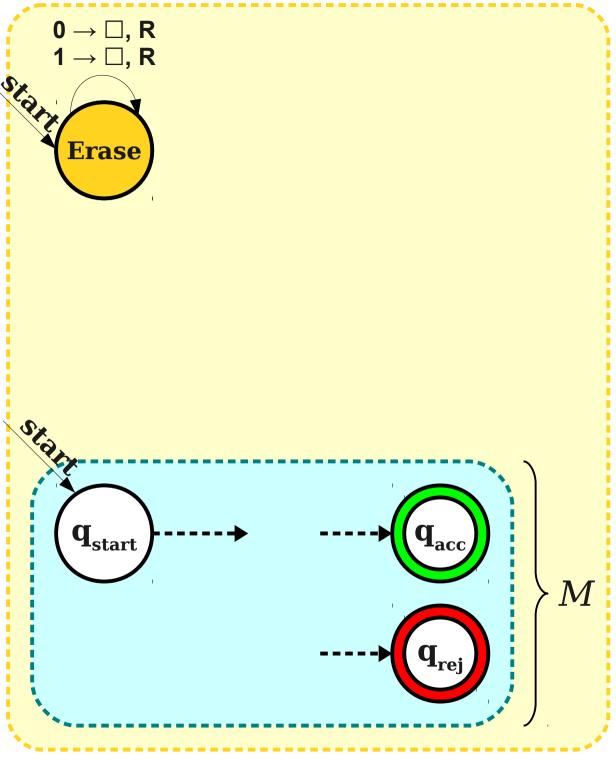






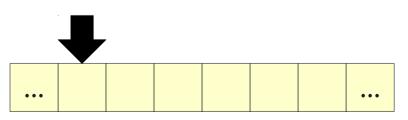
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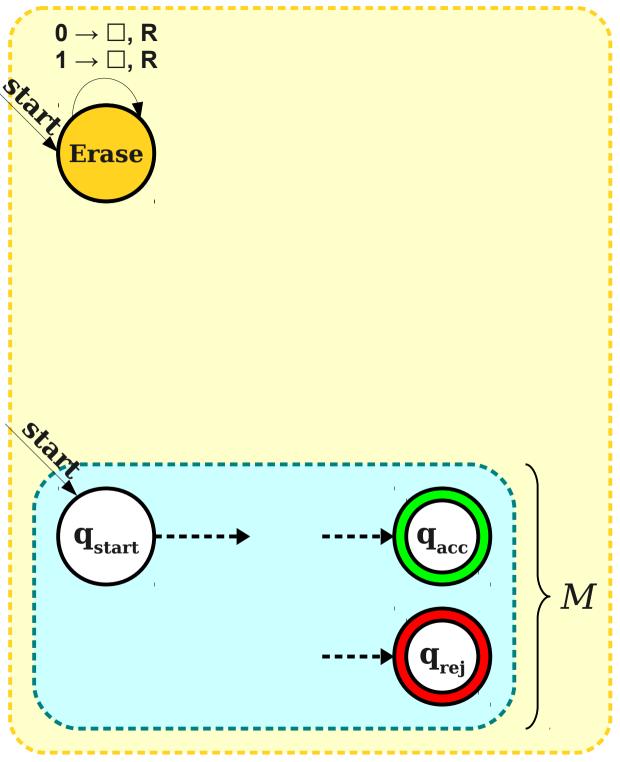






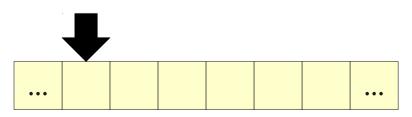
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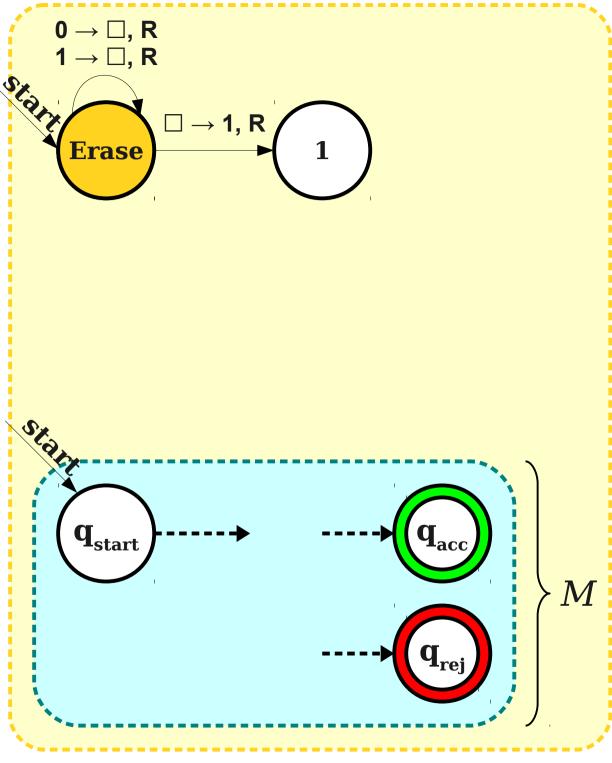






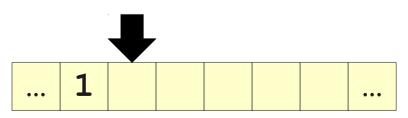
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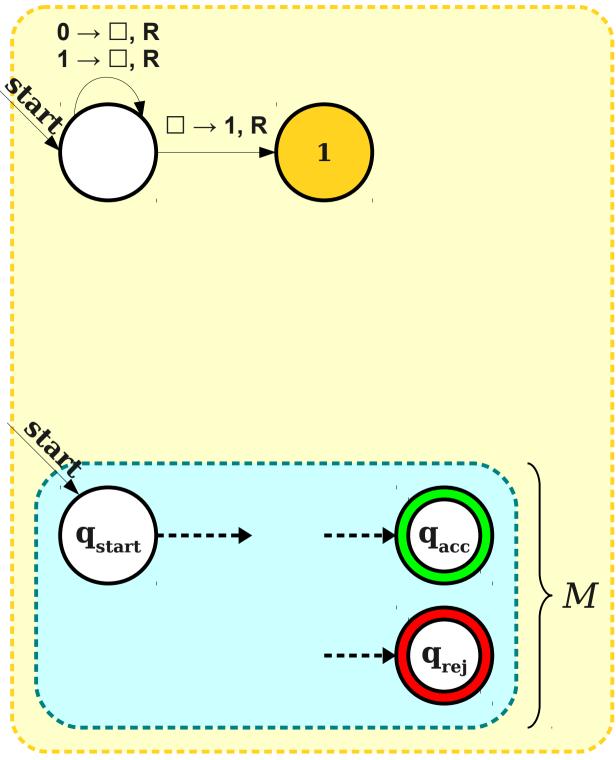






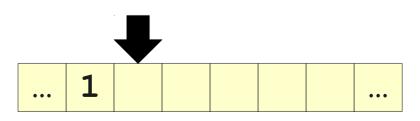
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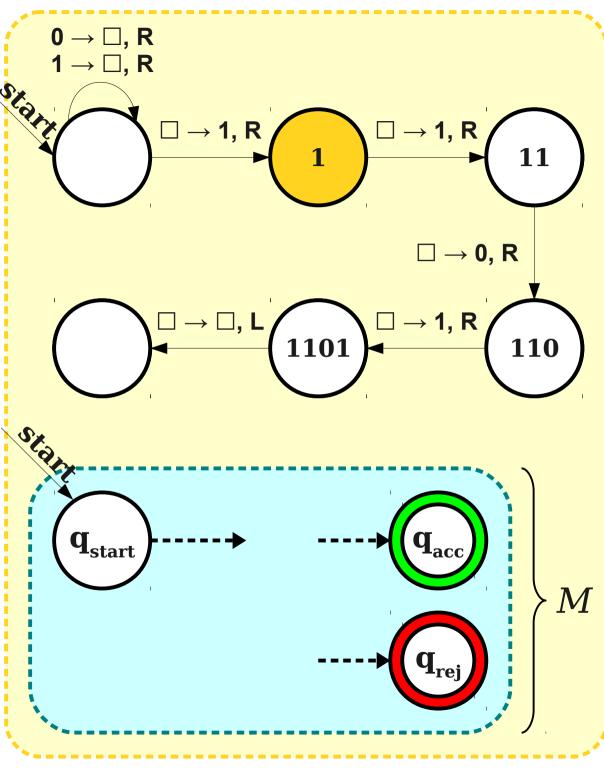






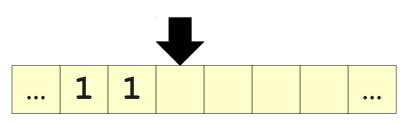
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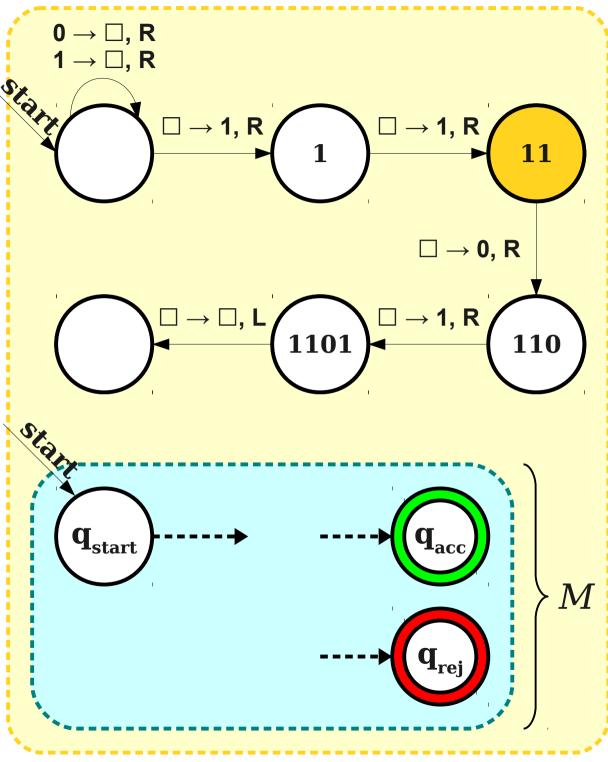






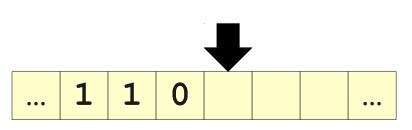
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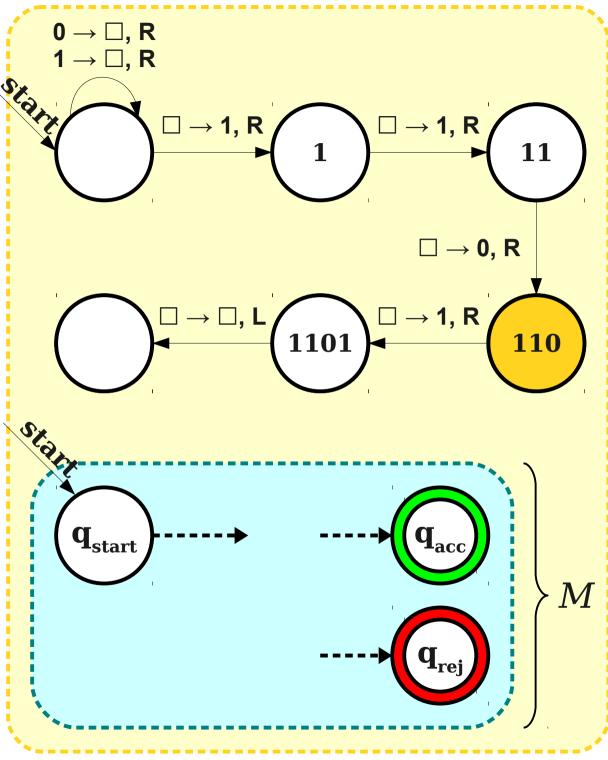






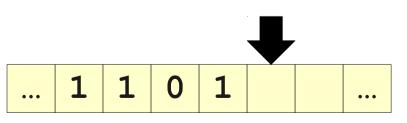
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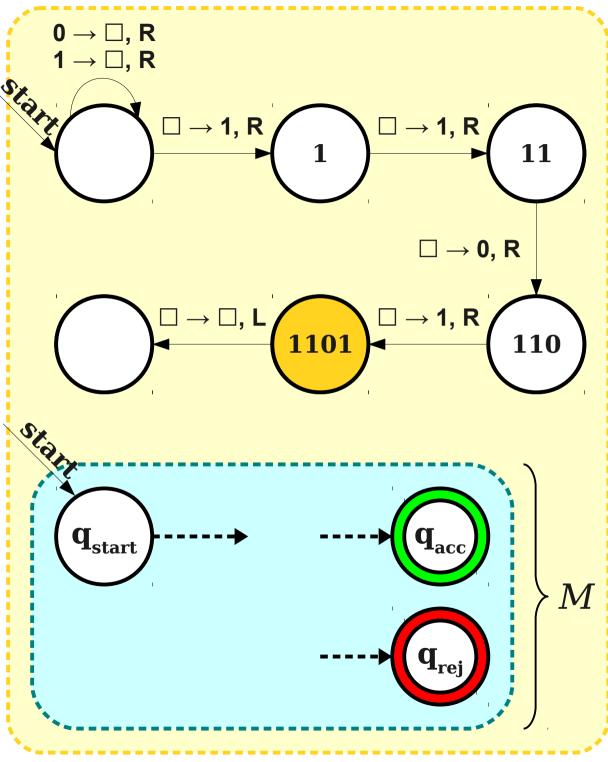






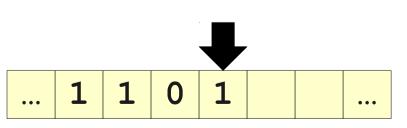
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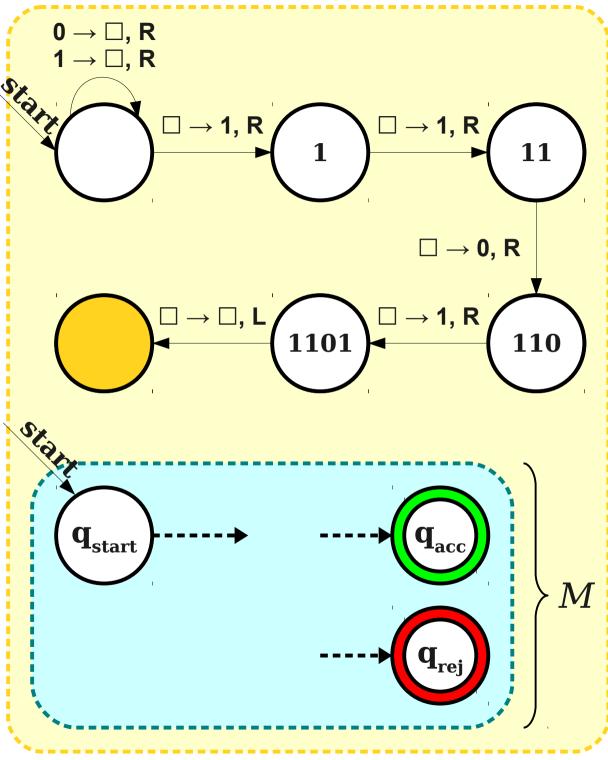






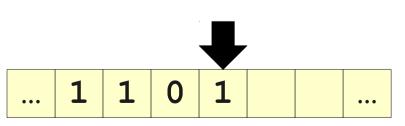
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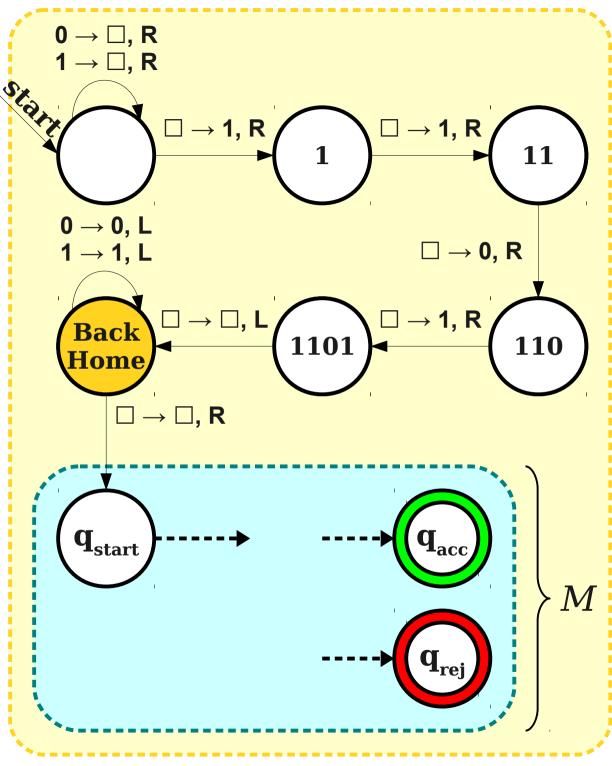






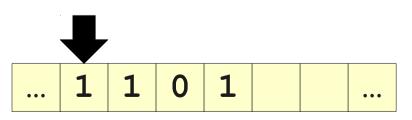
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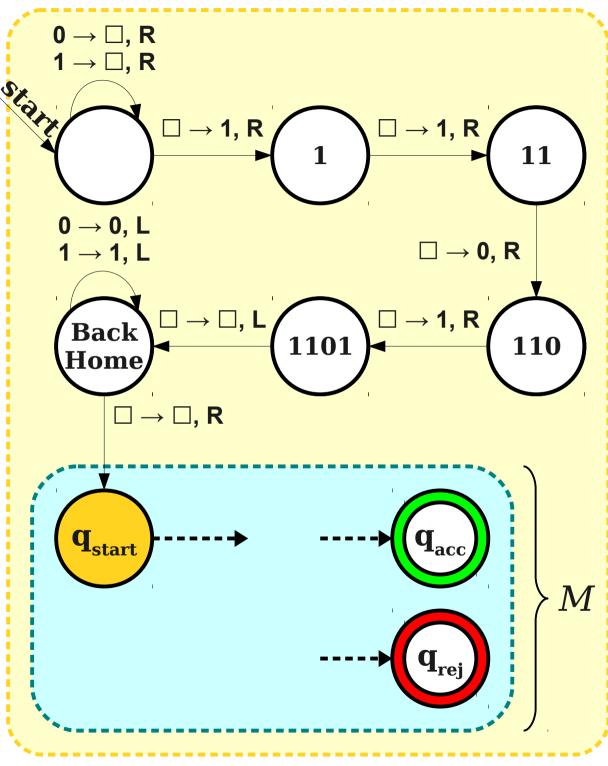






- Ignore x.
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Using the Amplifier

A More Elaborate Reduction

- Since $\overline{A}_{TM} \notin \mathbf{RE}$, there is no algorithm for determining whether a TM will not accept a given string.
- Could we check instead whether a TM never accepts a string?
- Consider the language

$$L_{e} = \{ \langle M \rangle \mid M \text{ is a TM and } \mathcal{L}(M) = \emptyset \}$$

• How "hard" is $L_{\rm e}$? Is it **R**, **RE**, co-**RE**, or none of these?

Building an Intuition

- Before we even try to prove how "hard" this language is, we should build an intuition for its difficulty.
- $L_{\rm e}$ is *probably* not in **RE**, since if we were convinced a TM never accepted, it would be hard to find positive evidence of this.
- $L_{\rm e}$ is *probably* in co-**RE**, since if we were convinced that a TM *did* accept some string, we could exhaustively search over all strings and try to find the string it accepts.
- Best guess: $L_e \in \text{co-}\mathbf{RE} \mathbf{R}$.

$$\overline{A}_{\scriptscriptstyle \mathrm{TM}} \leq_{\scriptscriptstyle \mathrm{M}} L_{\scriptscriptstyle \mathrm{e}}$$

- We will prove that $L_{\rm e} \notin \mathbf{RE}$ by showing that $\overline{A}_{\rm TM} \leq_{\rm M} L_{\rm e}$. (This also proves $L_{\rm e} \notin \mathbf{R}$).
- We want to find a function f such that

$$\langle M, w \rangle \in \overline{A}_{TM} \quad \text{iff} \quad f(\langle M, w \rangle) \in L_{e}$$

• Since L_e is a language of TM descriptions, let's assume $f(\langle M, w \rangle) = \langle N \rangle$ for some TM N. Then

$$\langle M, w \rangle \in \overline{A}_{TM} \quad \text{iff} \quad \langle N \rangle \in L_{e}$$

Expanding out definitions, we get

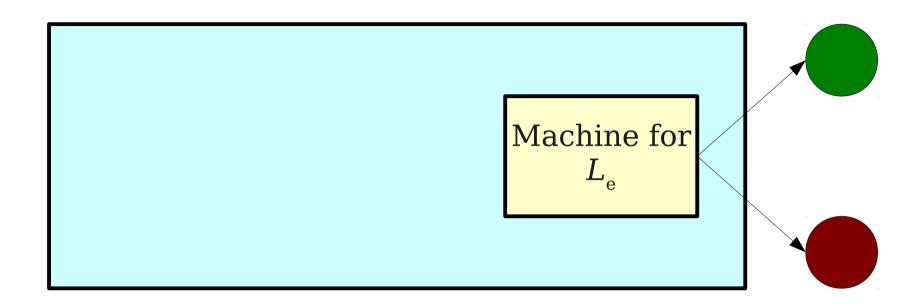
$$M$$
 doesn't accept w iff $\mathcal{L}(N) = \emptyset$

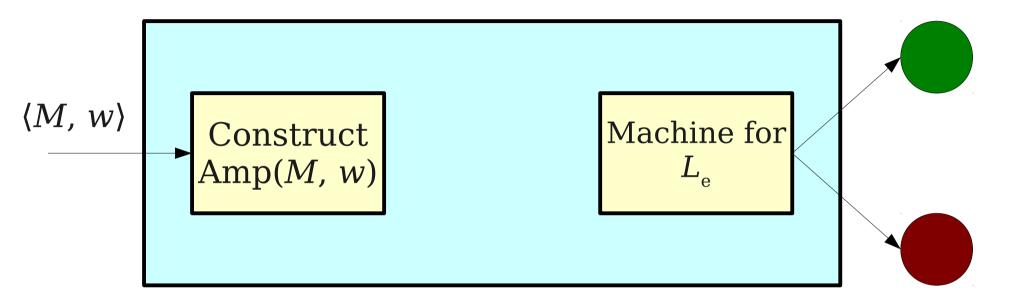
• How do we pick the machine N?

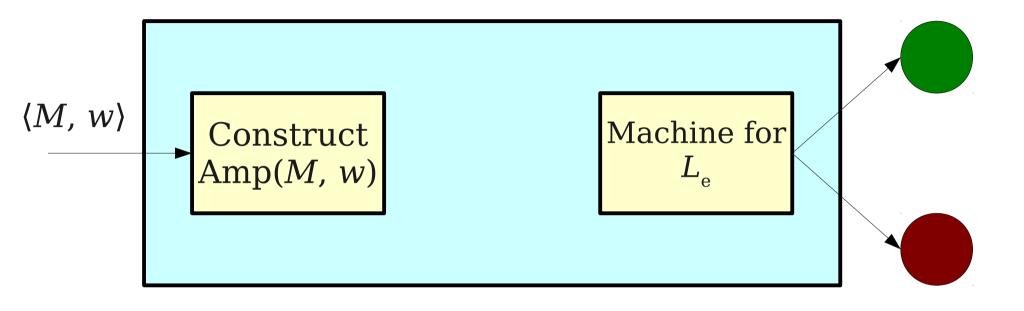
• Choose *N* such that this holds:

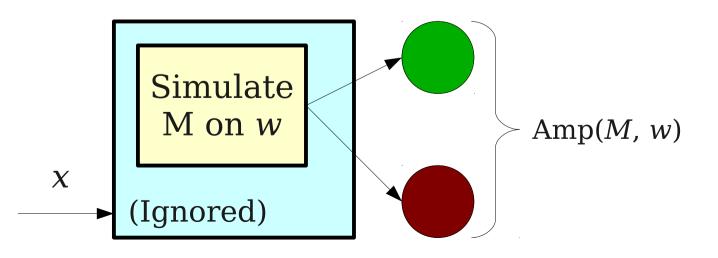
M doesn't accept w iff $\mathcal{L}(N) = \emptyset$

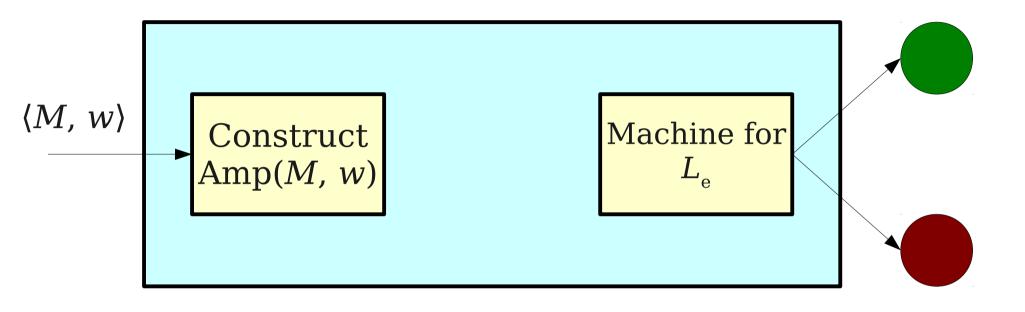
- We can pick N = Amp(M, w).
 - Recall: $\mathcal{L}(Amp(M, w)) = \emptyset$ iff M doesn't accept w.
- Since $f(\langle M, w \rangle) = \langle \text{Amp}(M, w) \rangle$ is computable, this is the mapping reduction we need!

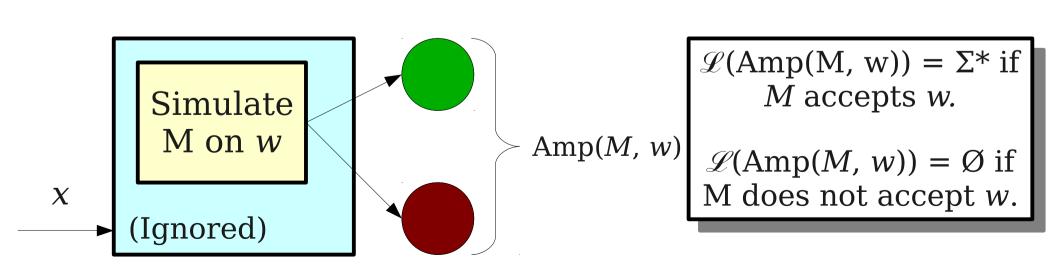


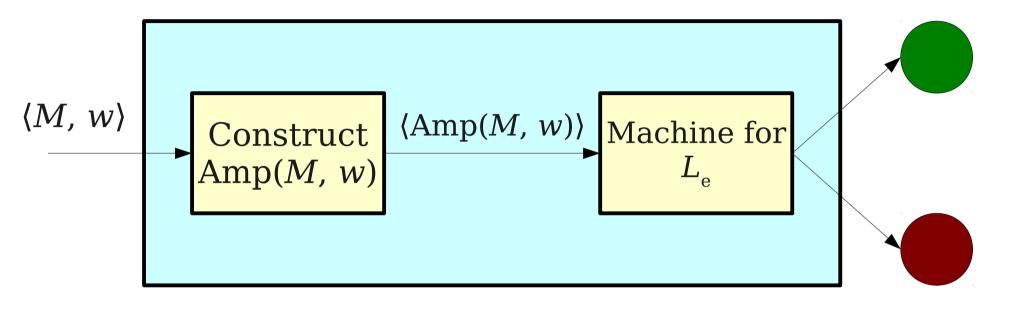


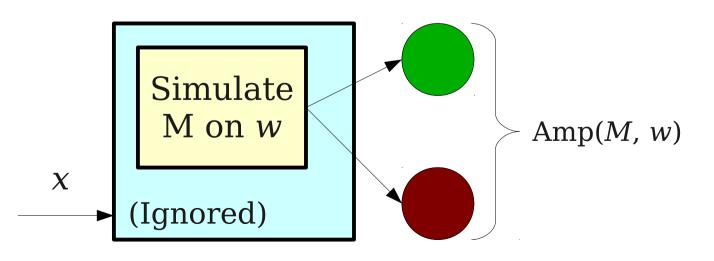


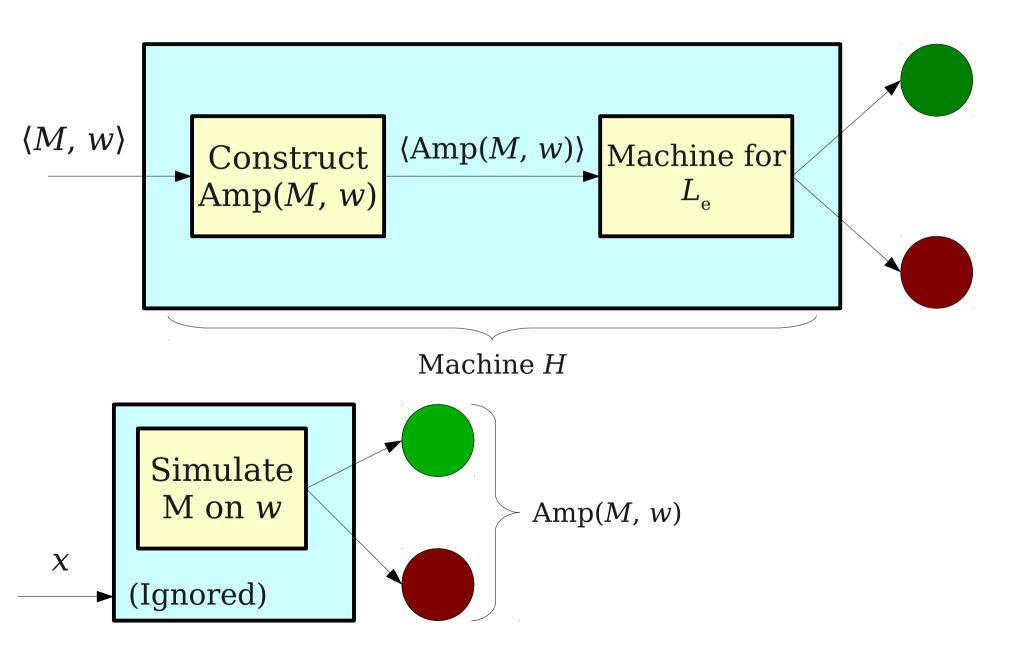


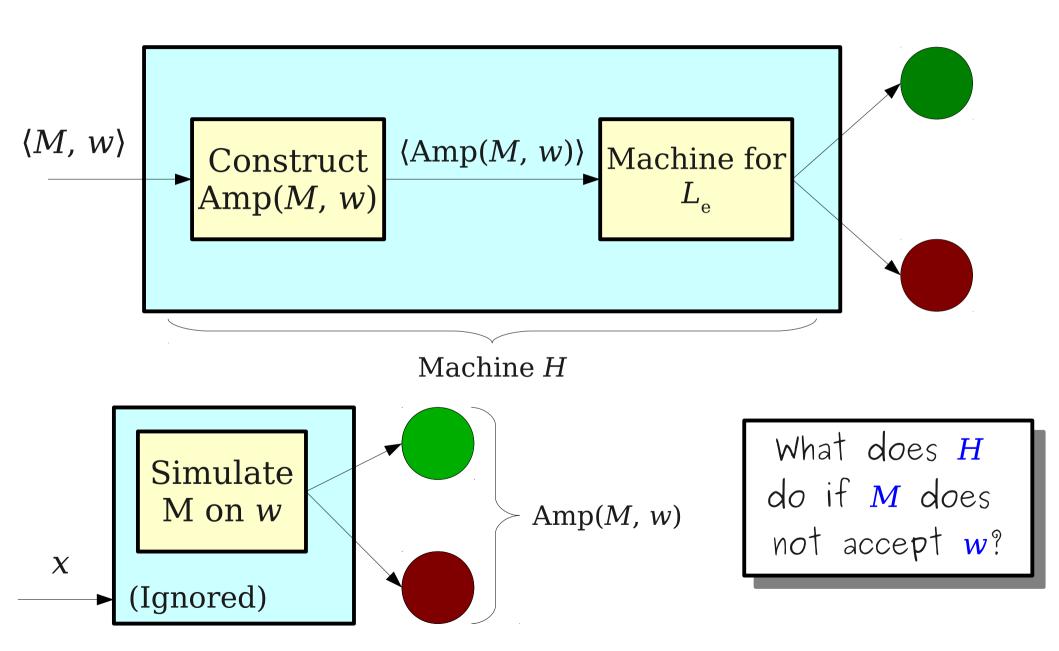


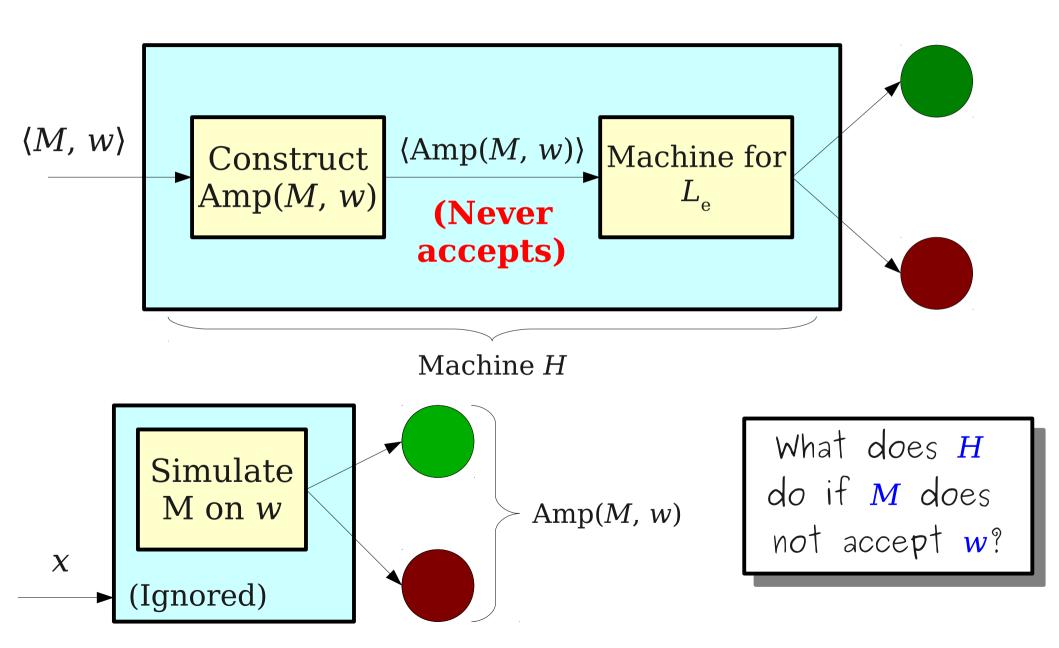


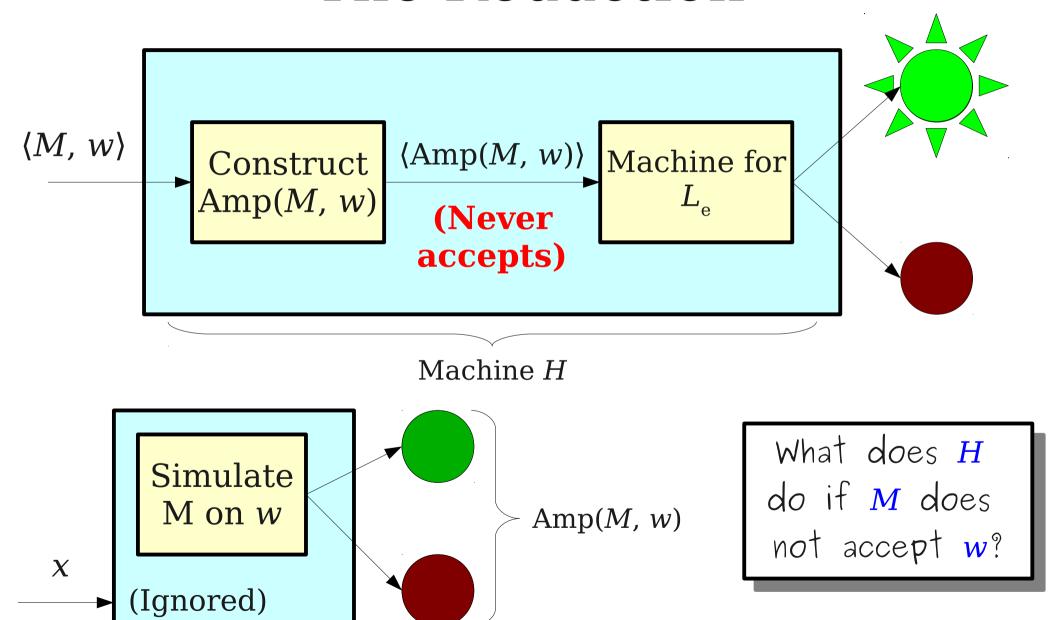


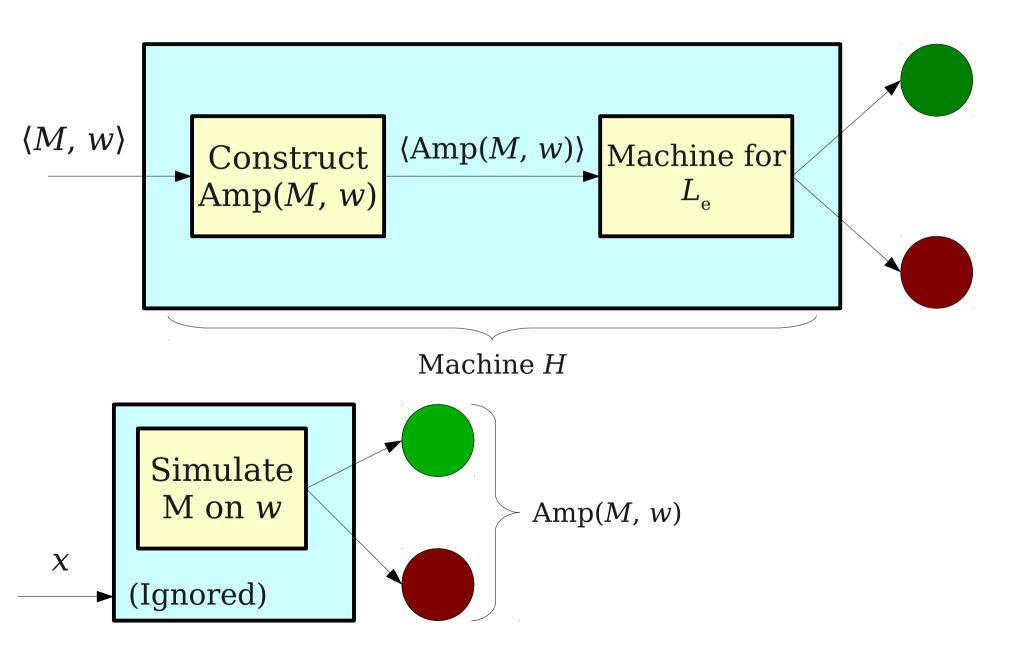


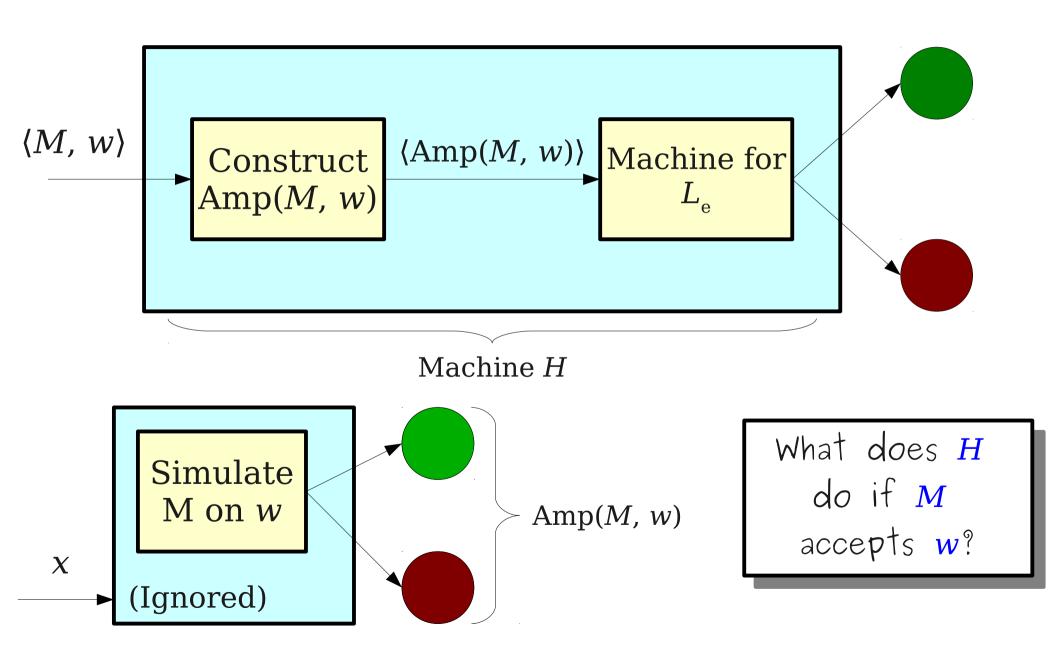


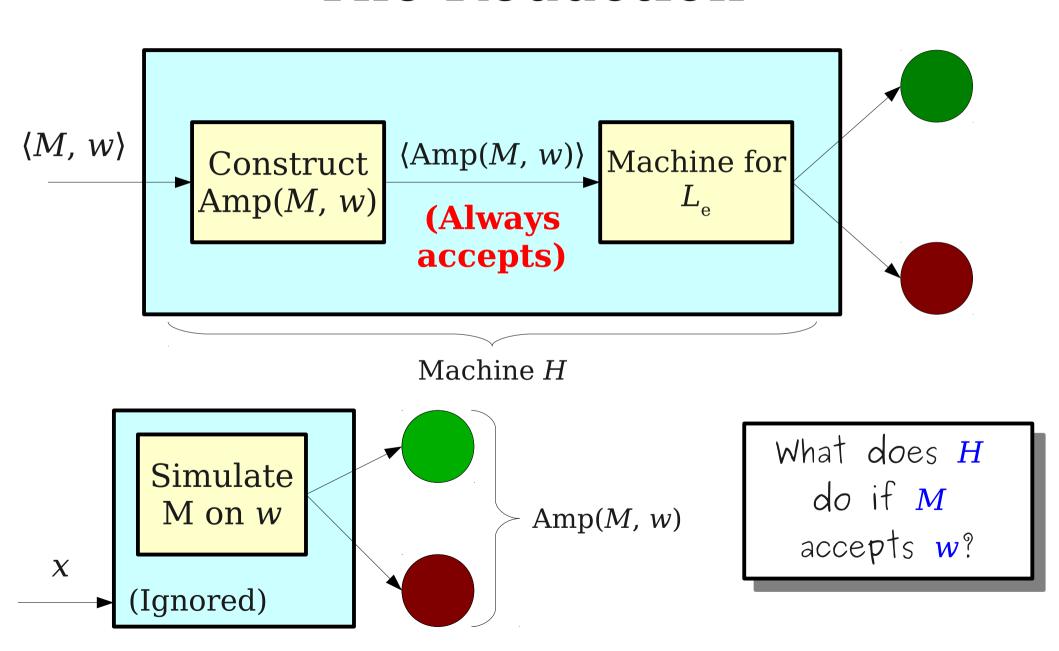


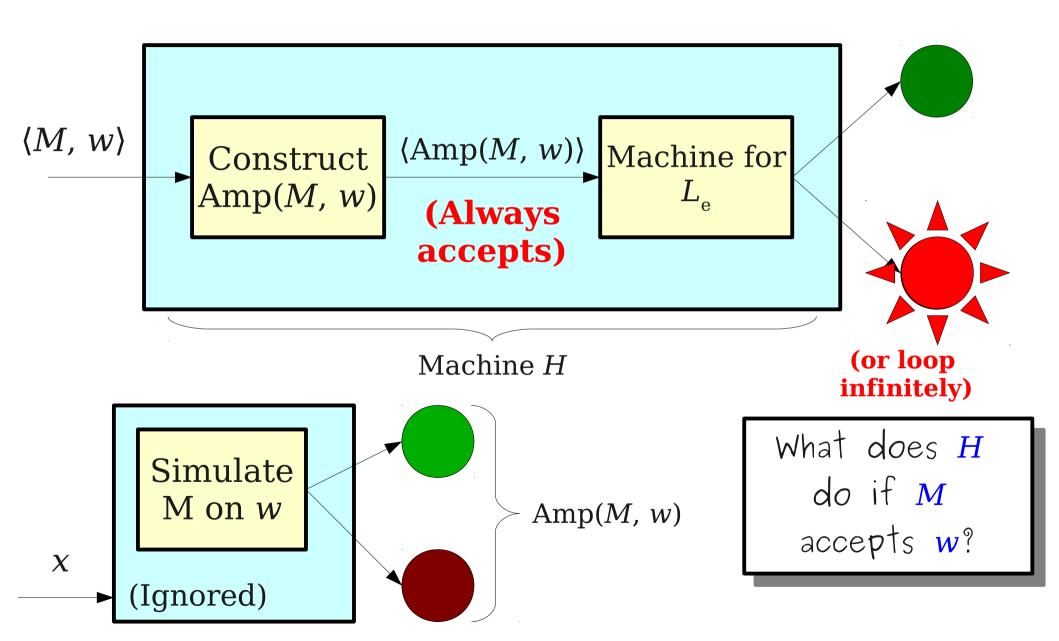


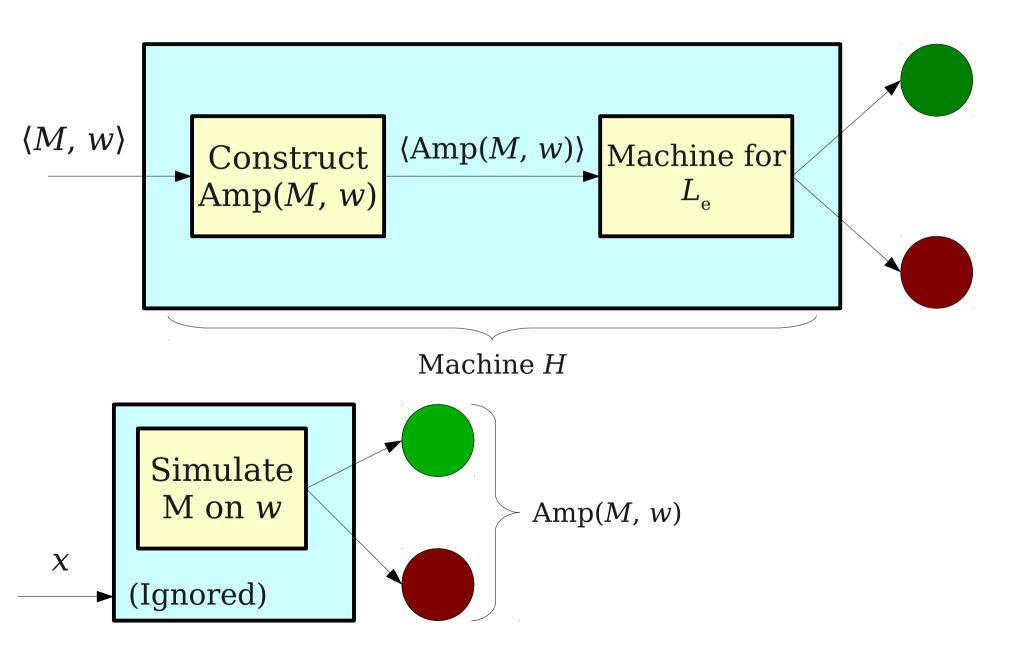


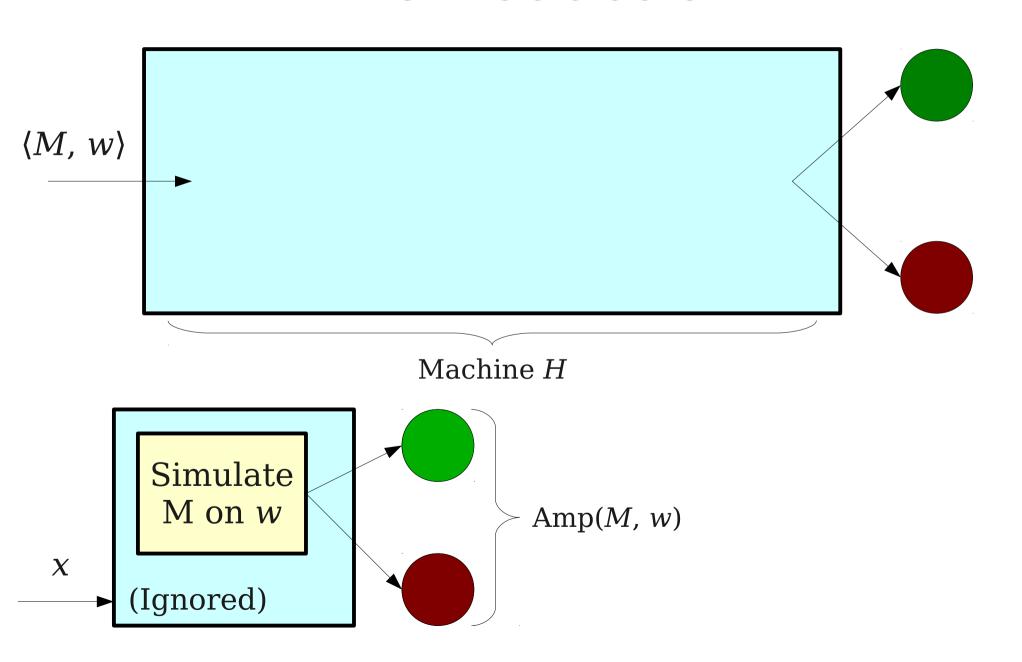


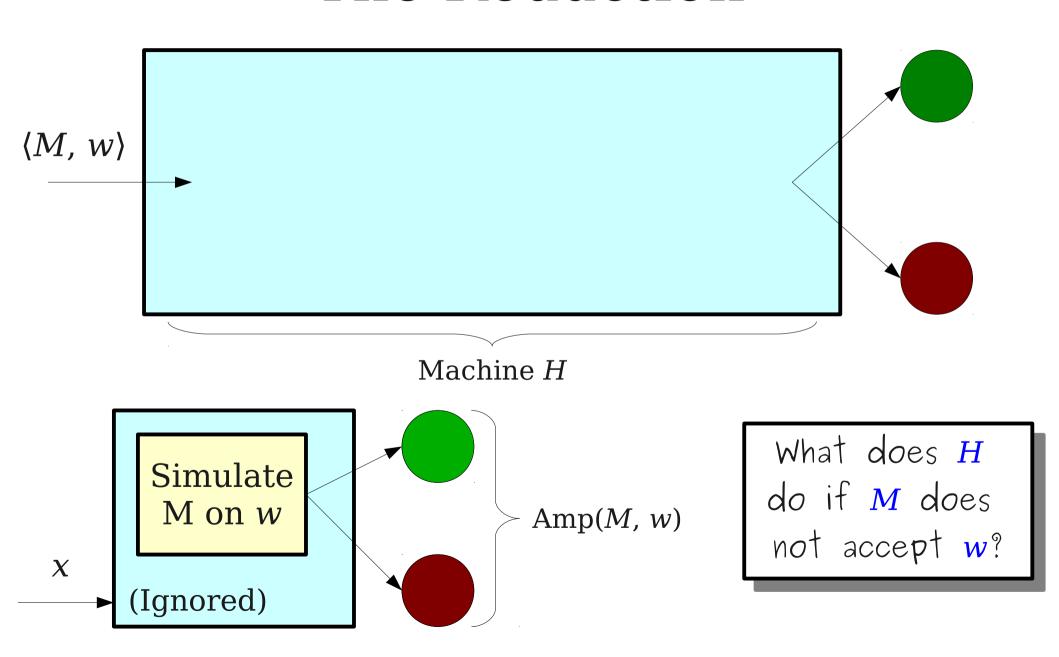


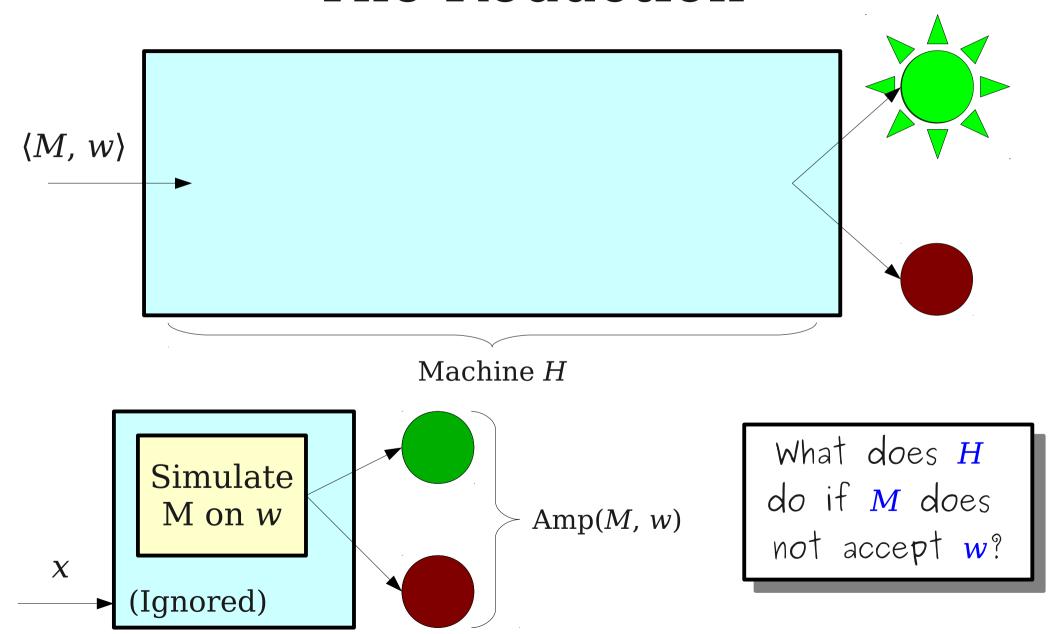


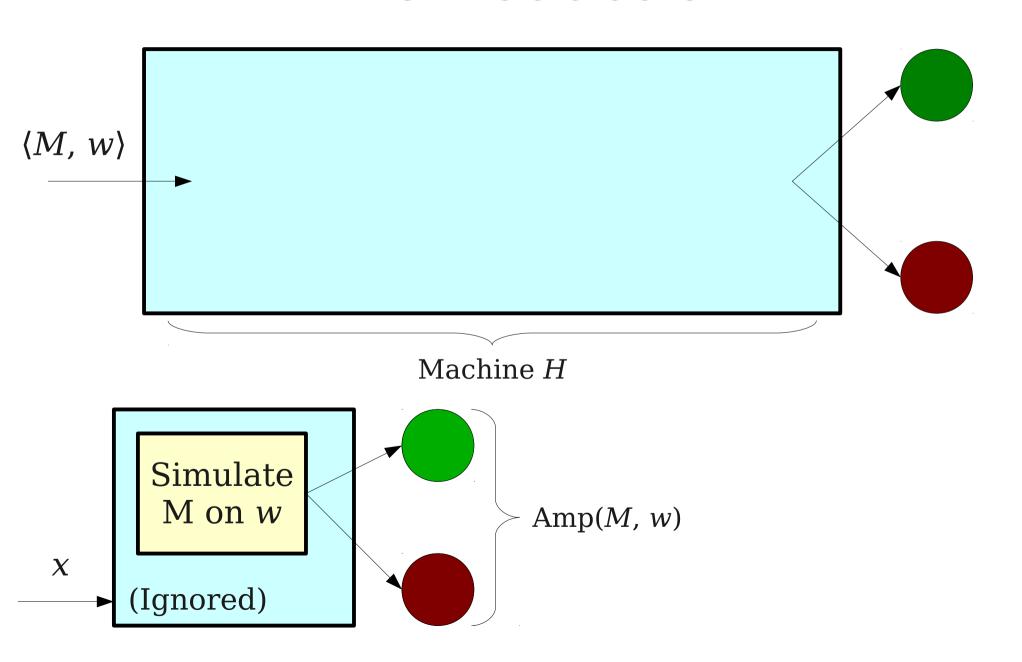


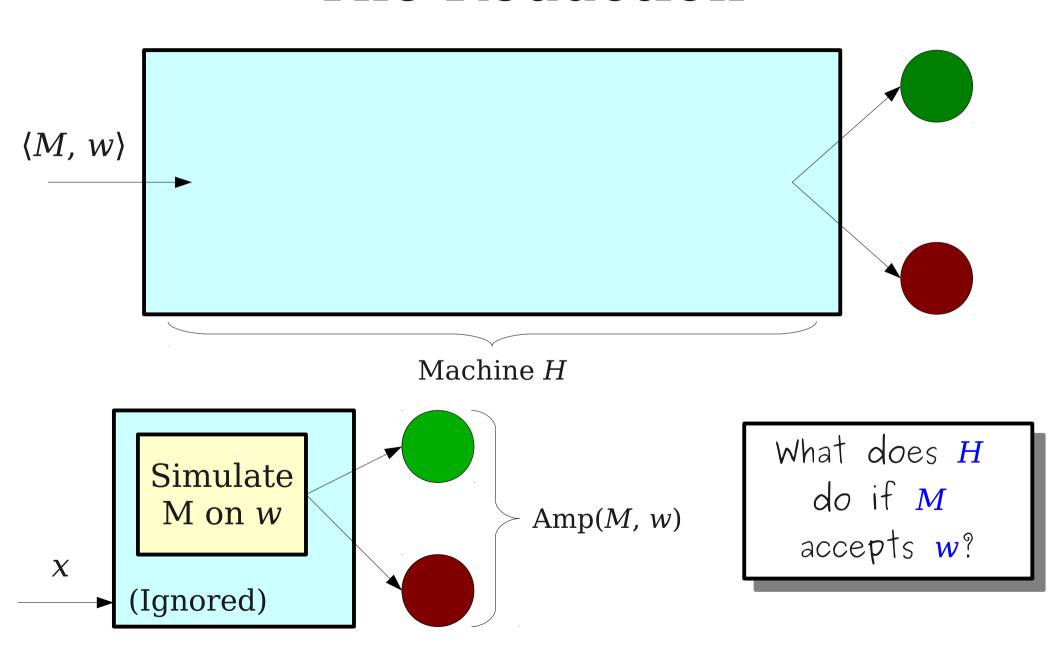


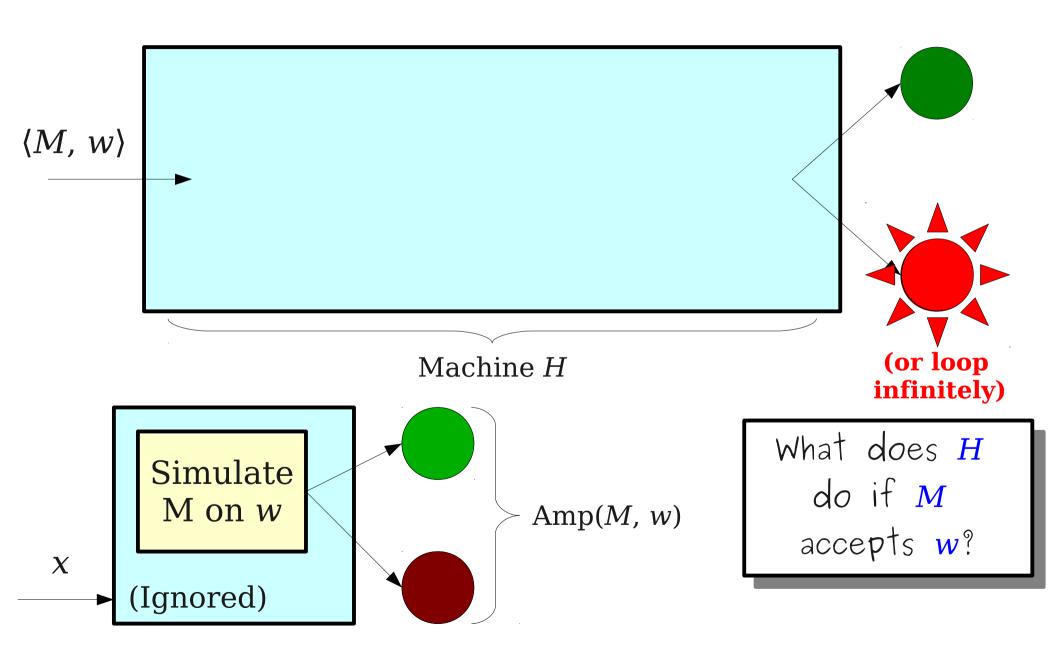


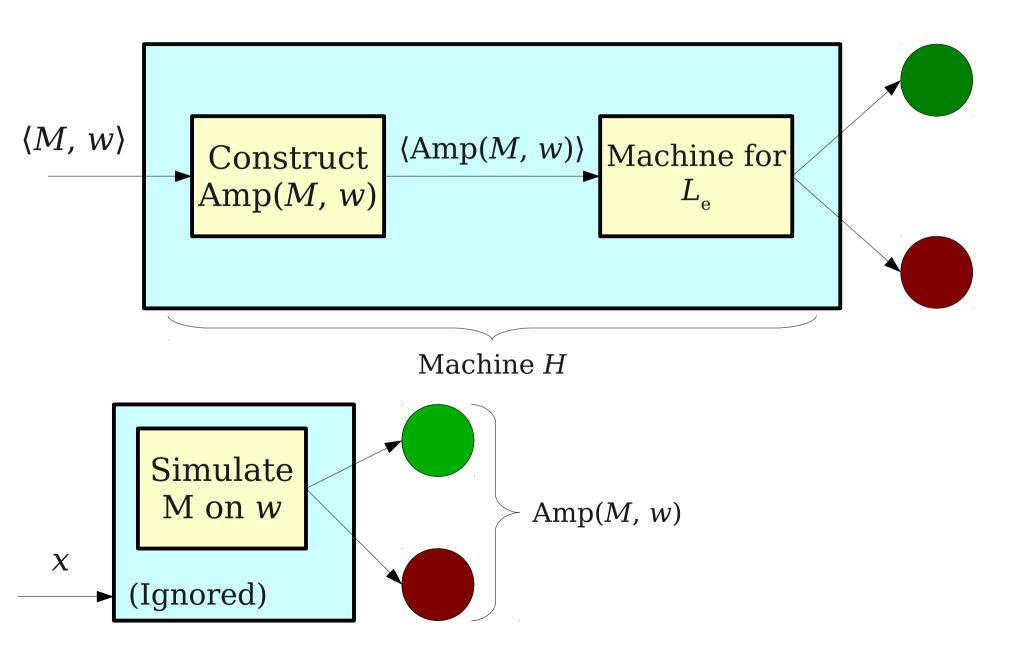


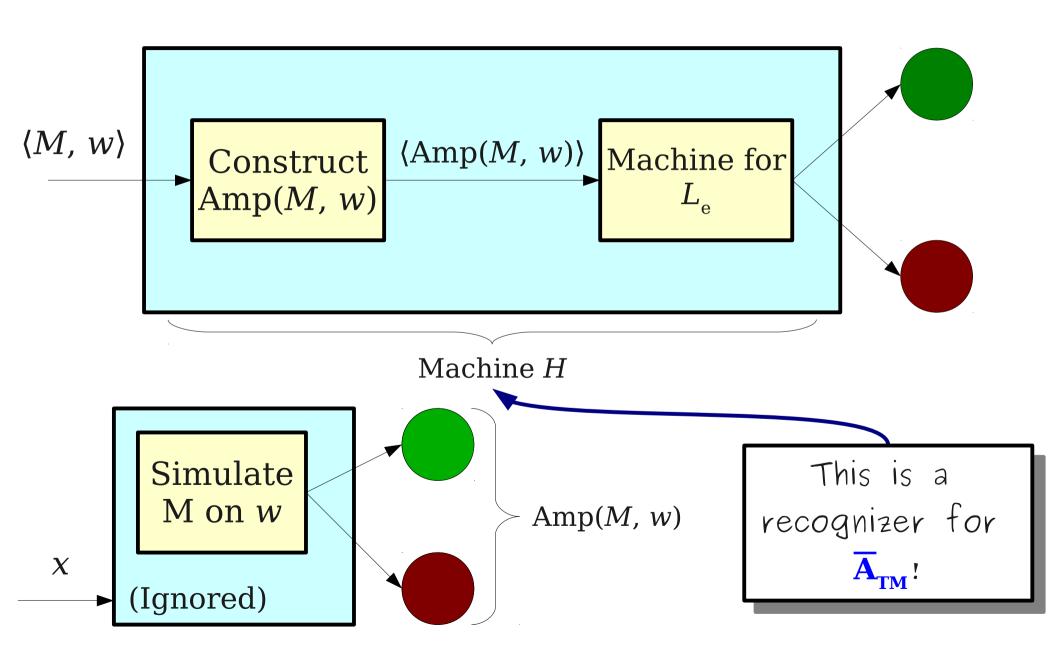












Theorem: $L_e \notin \mathbf{RE}$

Proof: We will prove $\overline{A}_{TM} \leq_M L_e$. Since $\overline{A}_{TM} \notin \mathbf{RE}$, this proves that $L_e \notin \mathbf{RE}$, as required. To do so, we will exhibit a mapping reduction from \overline{A}_{TM} to L_e . For any TM/string pair $\langle M, w \rangle$, let $f(\langle M, w \rangle) = \langle \mathrm{Amp}(M, w) \rangle$. By our earlier theorem, this function is computable.

We claim this is a mapping reduction from \overline{A}_{TM} to L_e . To prove this, we will prove that $\langle M, w \rangle \in \overline{A}_{TM}$ iff $\langle \operatorname{Amp}(M, w) \rangle \in L_e$. By definition of \overline{A}_{TM} , we see $\langle M, w \rangle$ iff M does not accept w. By our earlier theorem, M does not accept w iff $\mathscr{L}(\operatorname{Amp}(M, w)) = \emptyset$. Finally, by definition of L_e , we see $\mathscr{L}(\operatorname{Amp}(M, w)) = \emptyset$ iff $\langle \operatorname{Amp}(M, w) \rangle \in L_e$. Taken together, we see that $\langle M, w \rangle \in \overline{A}_{TM}$ iff $\langle \operatorname{Amp}(M, w) \rangle \in L_e$, so f is a mapping reduction from \overline{A}_{TM} to L_e . Therefore, we see $\overline{A}_{TM} \leq_M L_e$, as required. \blacksquare

A Math Joke



Time-Out For Announcements

Problem Set 6 Graded

- On-time Problem Set 6's have all been graded and should be returned after lecture today.
 - Online submissions: contact us if you don't hear back soon.
- Late Problem Set 6's will be returned this Wednesday.

Problem Set 8 Out

- Problem Set 8 goes out right now. It's due the Monday after Thanksgiving break (December 2).
- Some contradictory information:
 - This is the last problem set on which you can use a late period.
 - We *strongly* recommend that you don't, since you'll be pinched trying to finish Problem Set 9 if you do.
- TAs and I will figure out an OH schedule during Thanksgiving week.

Your Questions

"The fact we can't create a TM for \overline{A}_{TM} and L_{D} is very cool. But it is tough to see why we would want to solve those problems in the first place – what are problems that we actually want to solve but can't, because of limits of computability?"

"Aren't there some cases where we can know a TM is infinite looping? Couldn't we modify the U_{TM} so it keeps a record of IDs and then if it sees the same one twice know it was in a loop? This doesn't guarantee to find all loops, but would it be useful?"

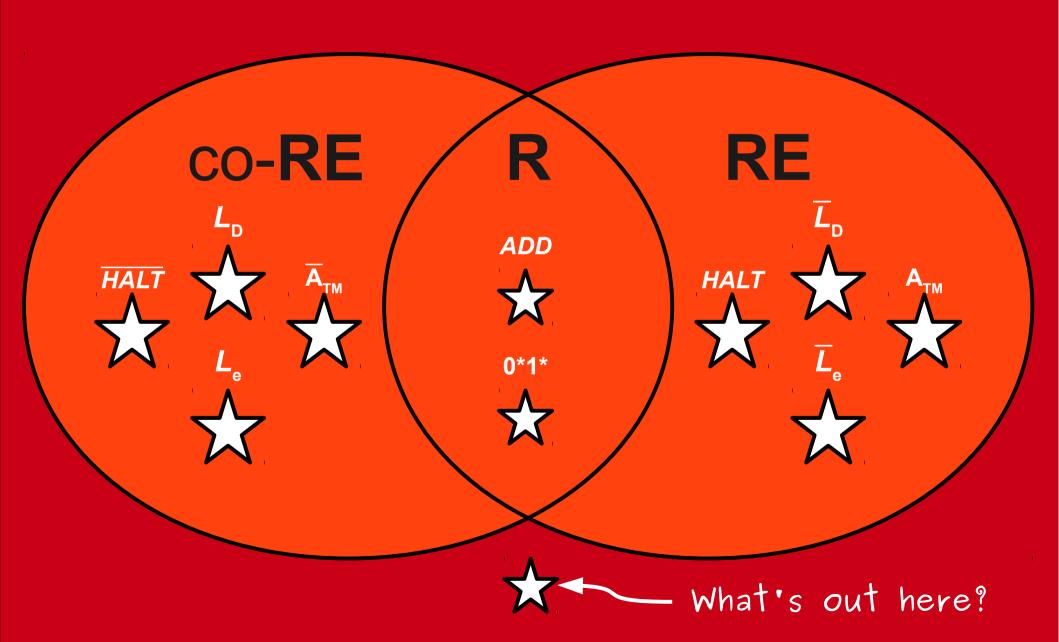
"What's the difference between a language being decidable and having a decider for a language?" "The generalized hailstone sequence terminating is proven to be undecidable

(http://link.springer.com/chapter/10.1007%2F978-3-540-72504-6_49).

What purpose is there to prove something as undecidable? Is undecidable better than not solvable?"

Back to CS103

The Limits of Computability



RE ∪ co-**RE** is Not Everything

- Using the same reasoning as the first day of lecture, we can show that there must be problems that are neither **RE** nor co-**RE**.
- There are more sets of strings than TMs.
- There are more sets of strings than twice the number of TMs.
- What do these languages look like?

TM Equality

- There are infinitely many pairs of Turing machines with the same language as one another.
 - Good exercise: think about why this is.
- Consider the following language:

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EQ_{TM} = \{ \langle M_1, M_2 \rangle \mid M_1 \text{ and } M_2 \text{ are TMs} 
\text{and } \mathcal{L}(M_1) = \mathcal{L}(M_2) \}
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- Questions:
 - Is $EQ_{TM} \in \text{co-}\mathbf{RE}$?
 - Is $EQ_{TM} \in \mathbf{RE}$?

Is $EQ_{TM} \in co$ -**RE**?

- Intuitively, would we expect EQ_{TM} to be a co-**RE** language?
- Suppose TM M_1 accepts a string w. We'd need to know whether M_2 accepts w as well.
- Co-recognizing this would require us to have a corecognizer that detects whether $\langle M_2, w \rangle \in A_{TM}$, but that's not an co-**RE** language!
- Our guess: EQ_{TM} is probably not co-**RE**.

Proving EQ_{TM} ∉ co-**RE**

- To prove that $EQ_{TM} \notin \text{co-}\mathbf{RE}$, we can try to find a language L where
 - $L \notin \text{co-}\mathbf{RE}$, and
 - $L \leq_{\mathrm{M}} \mathrm{EQ}_{\mathrm{TM}}$
- A good candidate would be something like A_{TM} , which is a "canonical" non-co-**RE** languages.
- Goal: Prove $A_{TM} \leq_M EQ_{TM}$.

Proving $A_{TM} \leq_M EQ_{TM}$

Goal: Find a computable function f where

$$\langle M, w \rangle \in A_{TM} \text{ iff } f(\langle M, w \rangle) \in EQ_{TM}$$

• Since EQ_{TM} is a language of pairs of TMs, let's assume $f(\langle M \rangle) = \langle M_1, M_2 \rangle$. Then we want to pick M_1 and M_2 such that

$$\langle M, w \rangle \in A_{TM} \text{ iff } \langle M_1, M_2 \rangle \in EQ_{TM}$$

Substituting definitions, we want

$$M$$
 accepts w iff $\mathcal{L}(M_1) = \mathcal{L}(M_2)$

What do we do now?

Using the Amplifier

We want

M accepts w iff $\mathcal{L}(M_1) = \mathcal{L}(M_2)$

- What happens if we pick M_1 to be Amp(M, w)?
 - If M accepts w, then $\mathcal{L}(M_1) = \Sigma^*$.
 - If M does not accept w, then $\mathcal{L}(M_1) = \emptyset$.
- Choose M_1 to be the amplifier machine and M_2 to be any TM with language Σ^* . Then the above statement is true!

What's Going On?

- Suppose we have an oracle for EQ_{TM}.
- We want to know whether M accepts w.
- To do this:
 - Find a TM S we know has language Σ^* .
 - Ask the oracle "does TM Amp(M, w) have the same language as TM S?"
 - If so, then M accepts w.
 - If not, then *M* does not accept *w*.

Theorem: $EQ_{TM} \notin co$ -**RE**.

Proof: We will prove $A_{TM} \le_M EQ_{TM}$. Since $A_{TM} \notin co$ -**RE**, this proves that $EQ_{TM} \notin co$ -**RE**. To show $A_{TM} \le_M EQ_{TM}$, we will exhibit a mapping reduction from A_{TM} to EQ_{TM} .

For any TM/string pair $\langle M, w \rangle$, define $f(\langle M, w \rangle)$ to be the pair of TMs $\langle \text{Amp}(M, w), S \rangle$, where S is the TM "On input x, accept x." This function is computable, and note that $\mathcal{L}(S) = \Sigma^*$.

We claim that $\langle M, w \rangle \in \mathcal{A}_{TM}$ iff $\langle \operatorname{Amp}(M, w), E \rangle \in \operatorname{EQ}_{TM}$. To see this, note by definition of \mathcal{A}_{TM} that $\langle M, w \rangle \in \mathcal{A}_{TM}$ iff M accepts w. By our earlier theorem, M accepts w iff $\mathscr{L}(\operatorname{Amp}(M, w)) = \Sigma^*$. Since $\mathscr{L}(S) = \Sigma^*$, we see M accepts w iff $\mathscr{L}(\operatorname{Amp}(M, w)) = \mathscr{L}(S)$. Finally, by definition of EQ_{TM} , $\mathscr{L}(\operatorname{Amp}(M, w)) = \mathscr{L}(S)$ iff $\langle \operatorname{Amp}(M, w), S \rangle \in \operatorname{EQ}_{TM}$. Collectively, we see $\langle M, w \rangle \in \mathcal{A}_{TM}$ iff $\langle \operatorname{Amp}(M, w), S \rangle \in \operatorname{EQ}_{TM}$.

Thus f is a mapping reduction from A_{TM} to EQ_{TM} , so $A_{TM} \leq_M EQ_{TM}$, as required. \blacksquare

Is $EQ_{TM} \in \mathbf{RE}$?

- Intuitively, would we expect EQ_{TM} to be a **RE** language?
- Suppose TM M_1 doesn't accept a string w. We'd need to know whether M_2 also doesn't accept w.
- Recognizing this would require us to have a recognizer that detects whether $\langle M_2, w \rangle \in \overline{A}_{TM}$, but that's not an **RE** language!
- Our guess: EQ_{TM} is probably not RE.

Proving
$$\overline{A}_{TM} \leq_M EQ_{TM}$$

Goal: Find a computable function f where

$$\langle M, w \rangle \in \overline{A}_{TM} \text{ iff } f(\langle M, w \rangle) \in EQ_{TM}$$

• Since EQ_{TM} is a language of pairs of TMs, let's assume $f(\langle M \rangle) = \langle M_1, M_2 \rangle$. Then we want to pick M_1 and M_2 such that

$$\langle M, w \rangle \in \overline{A}_{TM} \text{ iff } \langle M_1, M_2 \rangle \in EQ_{TM}$$

Substituting definitions, we want

$$M$$
 does not accept w iff $\mathcal{L}(M_1) = \mathcal{L}(M_2)$

What do we do now?

Using the Amplifier

We want

M does not accept w iff $\mathcal{L}(M_1) = \mathcal{L}(M_2)$

- What happens if we pick M_1 to be Amp(M, w)?
 - If M accepts w, then $\mathcal{L}(M_1) = \Sigma^*$.
 - If M does not accept w, then $\mathcal{L}(M_1) = \emptyset$.
- Choose M_1 to be the amplifier machine and M_2 to be any TM with language \emptyset . Then the above statement is true!

What's Going On?

- Suppose we have an oracle for EQ_{TM}.
- We want to know whether M accepts w.
- To do this:
 - Find a TM E we know has language \emptyset .
 - Ask the oracle "does TM Amp(M, w) have the same language as TM E?"
 - If so, then M does not accept w.
 - If not, then M accepts w.

Theorem: $EQ_{TM} \notin \mathbf{RE}$.

Proof: We will prove $\overline{A}_{TM} \leq_M EQ_{TM}$. Since $\overline{A}_{TM} \notin \mathbf{RE}$, this proves that $EQ_{TM} \notin \mathbf{RE}$. To show $\overline{A}_{TM} \leq_M EQ_{TM}$, we will exhibit a mapping reduction from \overline{A}_{TM} to EQ_{TM} .

For any TM/string pair $\langle M, w \rangle$, define $f(\langle M, w \rangle)$ to be the pair of TMs $\langle \text{Amp}(M, w), E \rangle$, where E is the TM "On input x, reject x." This function is computable, and note that $\mathcal{L}(E) = \emptyset$.

We claim that $\langle M, w \rangle \in \overline{A}_{TM}$ iff $\langle \operatorname{Amp}(M, w), E \rangle \in \operatorname{EQ}_{TM}$. To see this, note by definition of \overline{A}_{TM} that $\langle M, w \rangle \in \overline{A}_{TM}$ iff M does not accept w. By our theorem, M does not accept w iff $\mathscr{L}(\operatorname{Amp}(M, w)) = \emptyset$. Since $\mathscr{L}(E) = \emptyset$, we see M does not accept w iff $\mathscr{L}(\operatorname{Amp}(M, w)) = \mathscr{L}(E)$. Finally, by definition of EQ_{TM} , $\mathscr{L}(\operatorname{Amp}(M, w)) = \mathscr{L}(E)$ iff $\langle \operatorname{Amp}(M, w), E \rangle \in \operatorname{EQ}_{TM}$. Collectively, we see $\langle M, w \rangle \in \overline{A}_{TM}$ iff $\langle \operatorname{Amp}(M, w), E \rangle \in \operatorname{EQ}_{TM}$

Thus f is a mapping reduction from \overline{A}_{TM} to EQ_{TM} , so $\overline{A}_{TM} \leq_M EQ_{TM}$, as required. \blacksquare

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