

Instance Variables

```
import acm.program.*;

public class MyProgram extends ConsoleProgram {

    public void run() {
        balance = 0;
        for(int i = 0; i < 5; i++) {
            int value = readInt("Value? ");
            addToBalance(value);
        }
    }

    private void addToBalance(int val) {
        balance += val;
    }

    /* Private instance variables */
    private int balance;
}
```