

# **YEAH! Hours Assignment 2**

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# Part 1: Sandcastles (Tracing)

Tips and Tricks for Tracing:

- Write it out by hand!
- Keep track of the value of your variables
- Keep a running “console” of what you would have printed on your screen!

# Console Programming Quick Guide

Some key functions you can use:

```
answer = input("Enter prompt here:") # this function gets an input from users
```

When you get an answer from the user, the variable will be a string or word. So remember if you are looking for a number to convert to a **float** or an **int**. Conversion looks like this:

```
x = int(input("Enter your number here: "))
```

```
x = float(input("Enter your number here: "))
```

# Console Programming Quick Guide (cont)

Printing to the console requires a string! If you have a number print it in this manner:

```
X = 3
```

```
print("the number is", x ) #here you print two types
```

```
print("the number is :" + str(x) + ".") #here you concatenate to add punc.
```

# Part 1: Sandcastles (subtract\_numbers.py)

Goal: to take in two inputs from the user (numbers) and then print the difference of the two numbers to the console.

- Check out lecture 5 if you are confused here there is a really similar problem with getting the sum of two numbers!

# Part 1: Sandcastles (liftoff.py)

Goal: to print out in **descending** order the numbers from 10 to 1 and then write “Liftoff!”

This will include a for loop using **range**. Think about here how you can use the fact that in a for loop your variable changes by 1 each iteration of the loop.

```
for i in range (10):  
    print(str(i))
```

Would print out:

```
1 2 3 4 5 6 7 8 9 10
```

# Part 1: Sandcastles (random\_numbers.py)

Goal: print 10 random integers between 0 and 100 inclusive. Use a constant NUM\_RANDOM which in the example = 10, and constants MIN\_RANDOM and MAX\_RANDOM to determine the range.

**X = random.randint(MIN,MAX)**

will set x equal to a random number between MIN and MAX inclusive. Now think about how you could repeat this 10 times (or NUM\_RANDOM number of times)?

# Part 1: Sandcastles (moon\_weight.py)

Goal: Given a user input of their weight, print out their weight on the moon.

Remember to :

- Use constants here!
- Notify the user when their weight isn't a valid weight!



# Part 1: Sandcastles (pythagorean.py)

Goal: Given two user inputs of a and b as floats, give the solution of c.

Remember to convert the input to a float here using the technique we talked about in console overview!

# Part 2: Khan-sole Academy

Goal: Generate simple addition problems for a user, reads in an answer and checks if the user is right or wrong. Give the users questions *until* the user has gotten 3 problems correct in a row!

We know from the sandcastles how to:

- a) Generate random numbers
- b) Get user input
- c) Check if the user input is “valid” (in this case equal to the right answer)

All we need to do is repeat these steps until the user has gotten 3 valid answers in a row

# Part 2: Computing Interest

Goal: Help a user compute the interest in their bank account over time

1. Ask the user for an initial account balance
2. Ask the user for a starting year and month
3. Ask the user for a end year and month
4. Ask the user for an interest rate
5. Print out monthly balance for each month in this range **including** the end year/month
6. Repeat 4-5 until the user enters an interest rate of 0%

# Part 2: Computing Interest

Edge cases in collecting the inputs:

**BEFORE** you actually do the math, make sure the inputs are valid:

- 1) Is the start year/month before the start end/month?

When does the program end???

# Part 2: Computing Interest

Skeleton:

- 1) Get the time and account values from the user (make sure the dates are valid)
- 2) Get the interest rate
- 3) Compute and then print the account value for each month in the range
- 4) Repeat steps 2 and 3 until interest rate = 0

# Part 2: Computing Interest

Computing the interest rate through the months:

Note that the month will go up from 1-12 and then when the month = 12, in the next step you should “reset” the month counter to be 1 and the year to be +1 to simulate a new year!

# Style Tips and Tricks

For Khan-sole Academy no need to decompose!

For Computing Interest, decomposing may help especially for printing!

**USE CONSTANTS!** Constants are great in making your code more readable!

Remember that to print a number you have to convert to a string

**Good Luck!**