



Beyond CS106A

Chris Piech and Mehran Sahami
CS106A, Stanford University

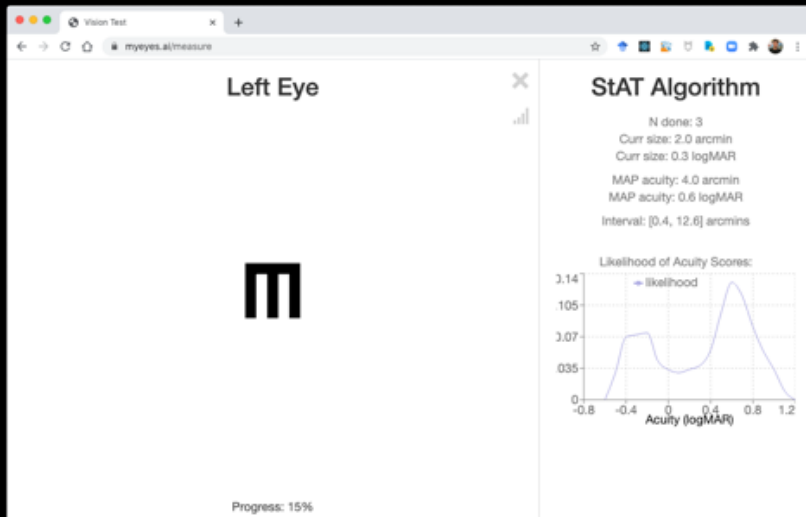


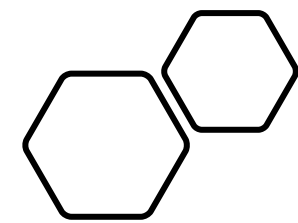
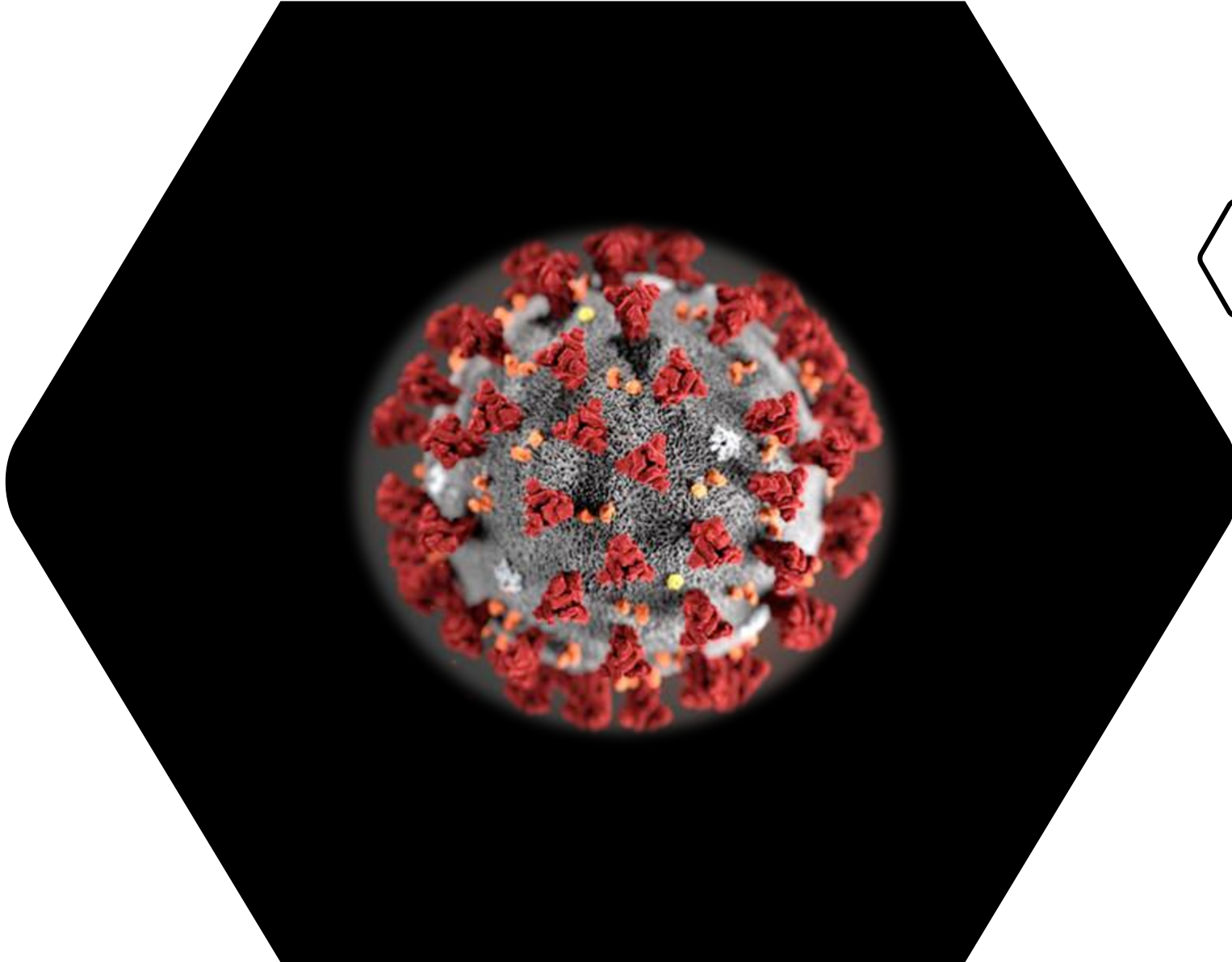
You all have your own **identity**
and goals.

CS is a versatile tool.

Life beyond CS106A?
Learn more so you can
express yourself.

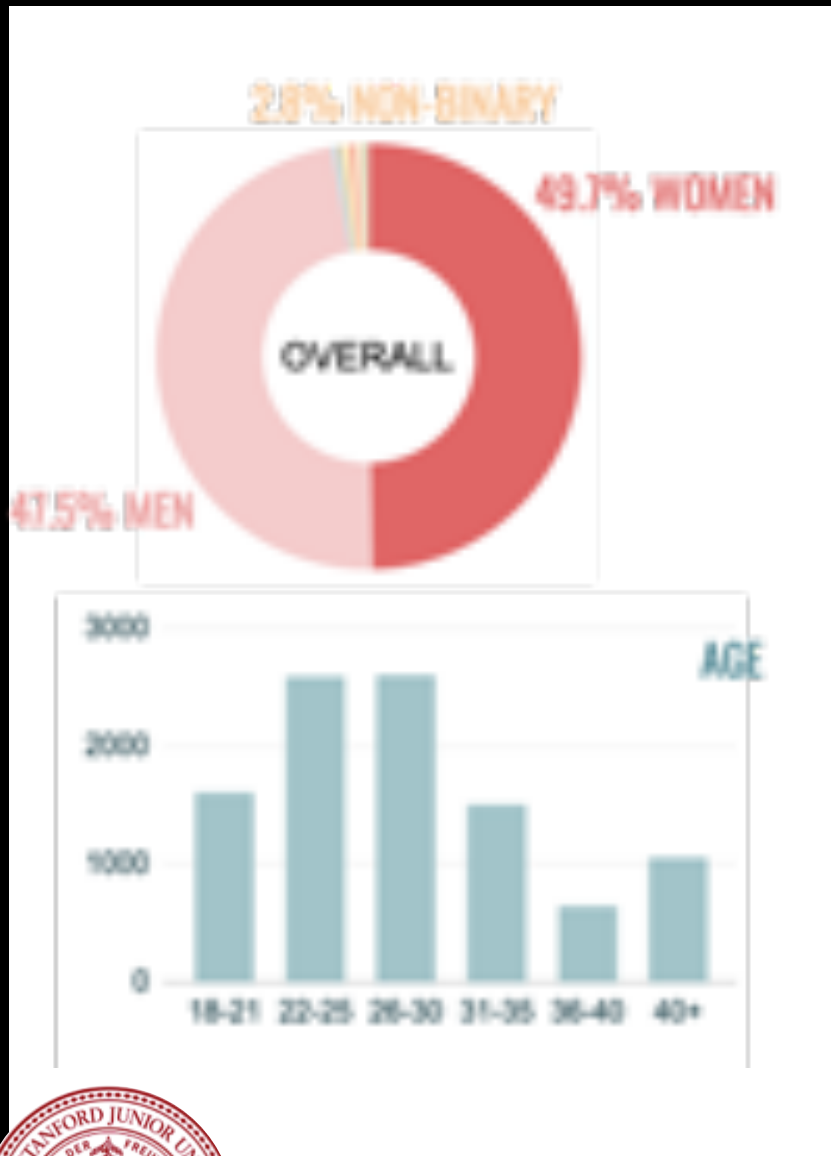
I should be blind!





Code in Place : Course with the most section leaders?

1,000 volunteer section leaders teach
10,000 students
First half of Stanford CS106A



20% experienced job loss or home loss
10x retention vs baseline MOOC
6k hours of live teaching
60k hours of lecture watched
Better CS106A for **Stanford** students





The magnitude of people who **want to teach** is roughly proportional to the magnitude of people who **want to learn**.

Teaching is **learning**

Teaching is **joyful**

The education community has barely scratched the surface of the **potential** in this claim.



Some of our best teachers
were students who had
only taken CS106A

Have you thought about teaching?

Great way to learn
Great way to give back

1. How to make your own project
2. What other languages look like
3. Deep Learning in Python

1. How to make your own project
2. What other languages look like
3. Deep Learning in Python

1. How to make your own project
2. What other languages look like
3. Deep Learning in Python

Python

```
evens = []  
for i in range(100):  
    if i % 2 == 0:  
        evens.append(i)  
print(evens)
```

prints [2, 4, 6, 8, 10, 12, ...]



C++

```
Vector<double> evens;  
for(int i = 0; i < 100; i++) {  
    if(i % 2 == 0) {  
        evens.add(i);  
    }  
}  
cout << evens << endl;
```

prints [2, 4, 6, 8, 10, 12, ...]



C++

```
Vector<double> evens;  
for(int i = 0; i < 100; i++) {  
    if(i % 2 == 0) {  
        evens.add(i);  
    }  
}  
cout << evens << endl;
```

prints [2, 4, 6, 8, 10, 12, ...]



C++

```
Vector<double> evens;  
for(int i = 0; i < 100; i++) {  
    if(i % 2 == 0) {  
        evens.add(i);  
    }  
}  
cout << evens << endl;
```

prints [2, 4, 6, 8, 10, 12, ...]



C++

```
Vector<double> evens;  
for(int i = 0; i < 100; i++) {  
    if(i % 2 == 0) {  
        evens.add(i);  
    }  
}  
cout << evens << endl;
```

prints [2, 4, 6, 8, 10, 12, ...]



C++

```
Vector<double> evens;  
for(int i = 0; i < 100; i++) {  
    if(i % 2 == 0) {  
        evens.add(i);  
    }  
}  
cout << evens << endl;
```

prints [2, 4, 6, 8, 10, 12, ...]



C++

```
Vector<double> evens;  
for(int i = 0; i < 100; i++) {  
    if(i % 2 == 0) {  
        evens.add(i);  
    }  
}  
cout << evens << endl;
```

prints [2, 4, 6, 8, 10, 12, ...]



C++

```
Vector<double> evens;  
for(int i = 0; i < 100; i++) {  
    if(i % 2 == 0) {  
        evens.add(i);  
    }  
}  
cout << evens << endl;
```

prints [2, 4, 6, 8, 10, 12, ...]



C++

```
Vector<double> evens;  
for(int i = 0; i < 100; i++) {  
    if(i % 2 == 0) {  
        evens.add(i);  
    }  
}  
cout << evens << endl;
```

prints [2, 4, 6, 8, 10, 12, ...]



C++

```
Vector<double> evens;  
for(int i = 0; i < 100; i++) {  
    if(i % 2 == 0) {  
        evens.add(i);  
    }  
}  
cout << evens << endl;
```

prints [2, 4, 6, 8, 10, 12, ...]



Java

```
ArrayList<Double> evens = new ArrayList<Double>();  
for(int i = 0; i < 100; i++) {  
    if(i % 2 == 0) {  
        evens.add(i);  
    }  
}  
println(evens);
```

prints [2, 4, 6, 8, 10, 12, ...]



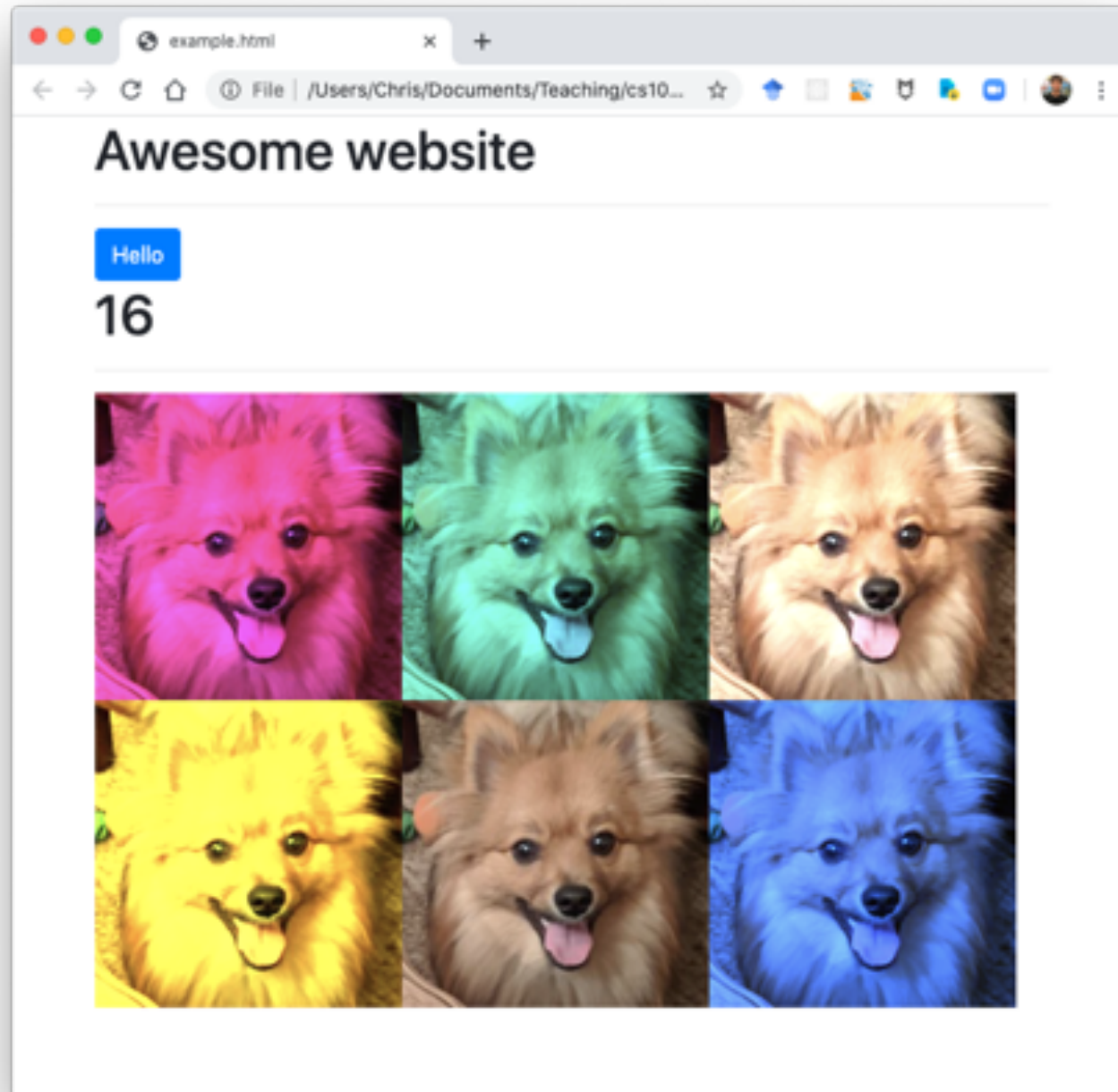
Javascript

```
var evens = []
for(var i = 0; i < 100; i++) {
    if(i % 2 == 0) {
        evens.push(i)
    }
}
console.log(evens)
```

prints [2, 4, 6, 8, 10, 12, ...]



Lets Play



There is something going on
in the world of AI

[suspense]

Self Driving Cars



Computers Making Art



The Last Remaining Board Game

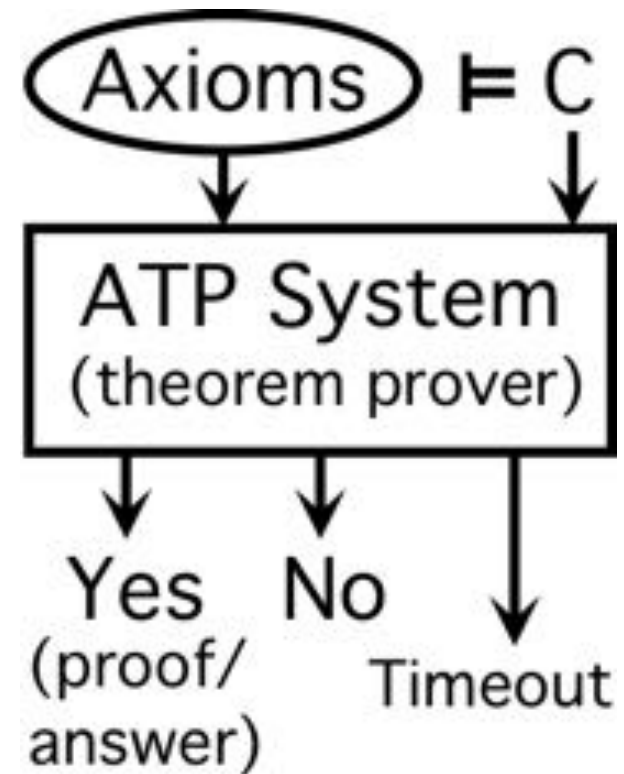


Early Optimism 1950

1952



1955



Computer Vision



Piech + Sahami, CS106A, Stanford University



Classification



That is a picture
of a **one**



Classification



That is a picture
of a **zero**



Classification



That is a picture
of an **zero**



* It doesn't have to
be correct all of the
time



Identifying Cats

Here's one way you might code this...

```
def is_cat(image):  
    if contains_two_eyes(image):  
        if has_whiskers(image):  
            if has_pointy_ears(image):  
                return True  
    return False
```



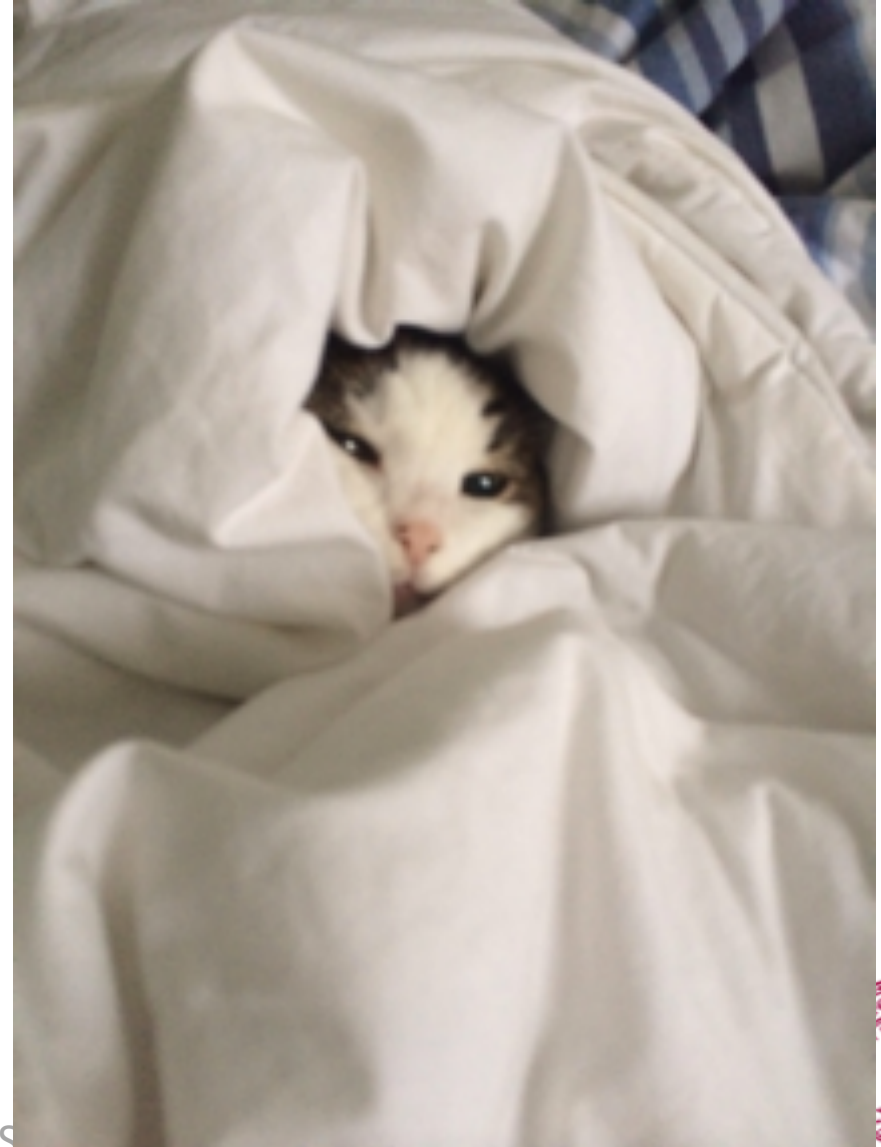
Identifying Cats

Here's one way you might code this...

```
def is_cat(image):  
    if not contains_two_eyes(image):  
        return False  
    if not has_whiskers(image):  
        return False  
    if not has_pointy_ears(image):  
        return False  
    return True
```

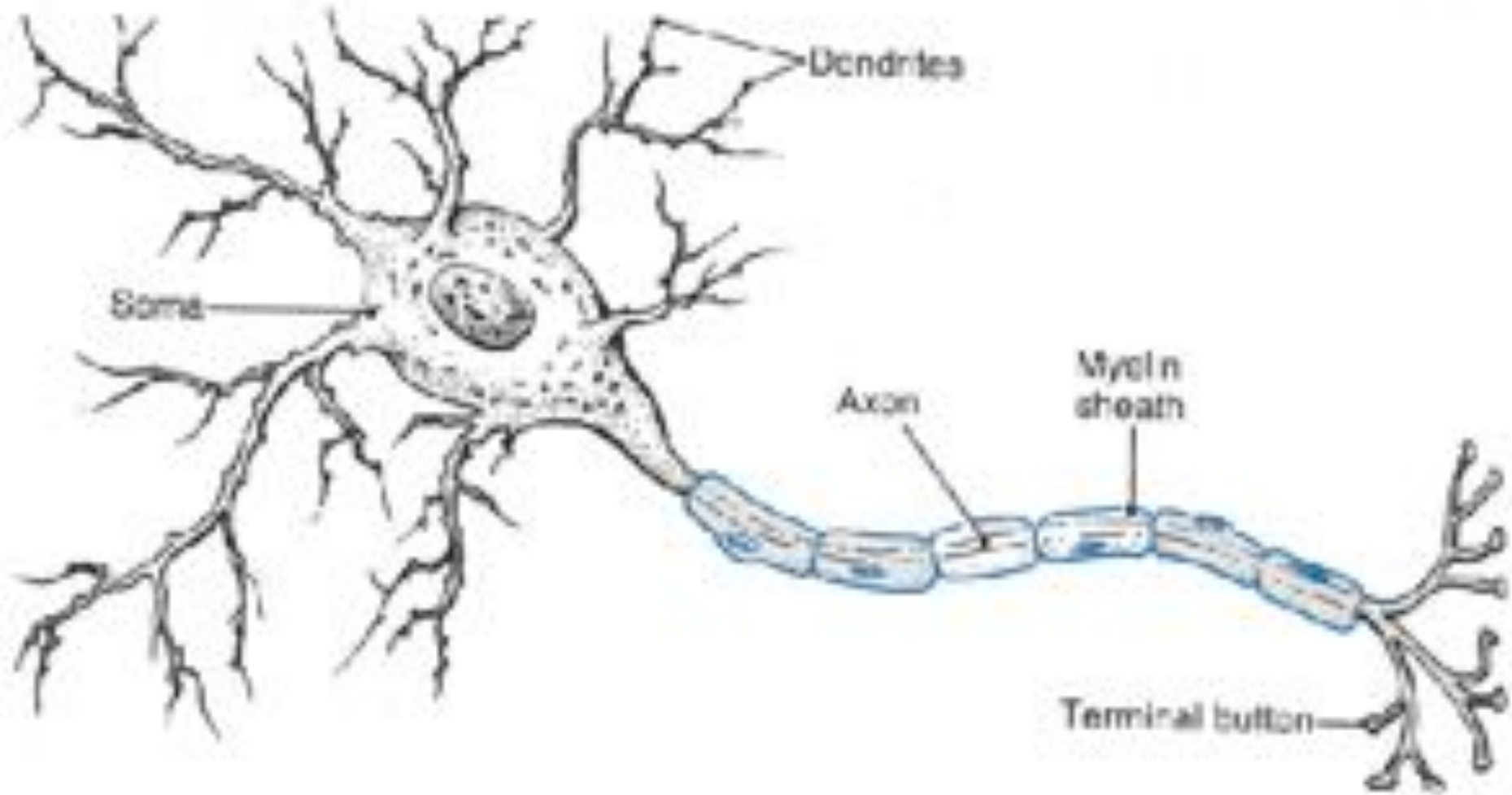


Some Tricky Cases

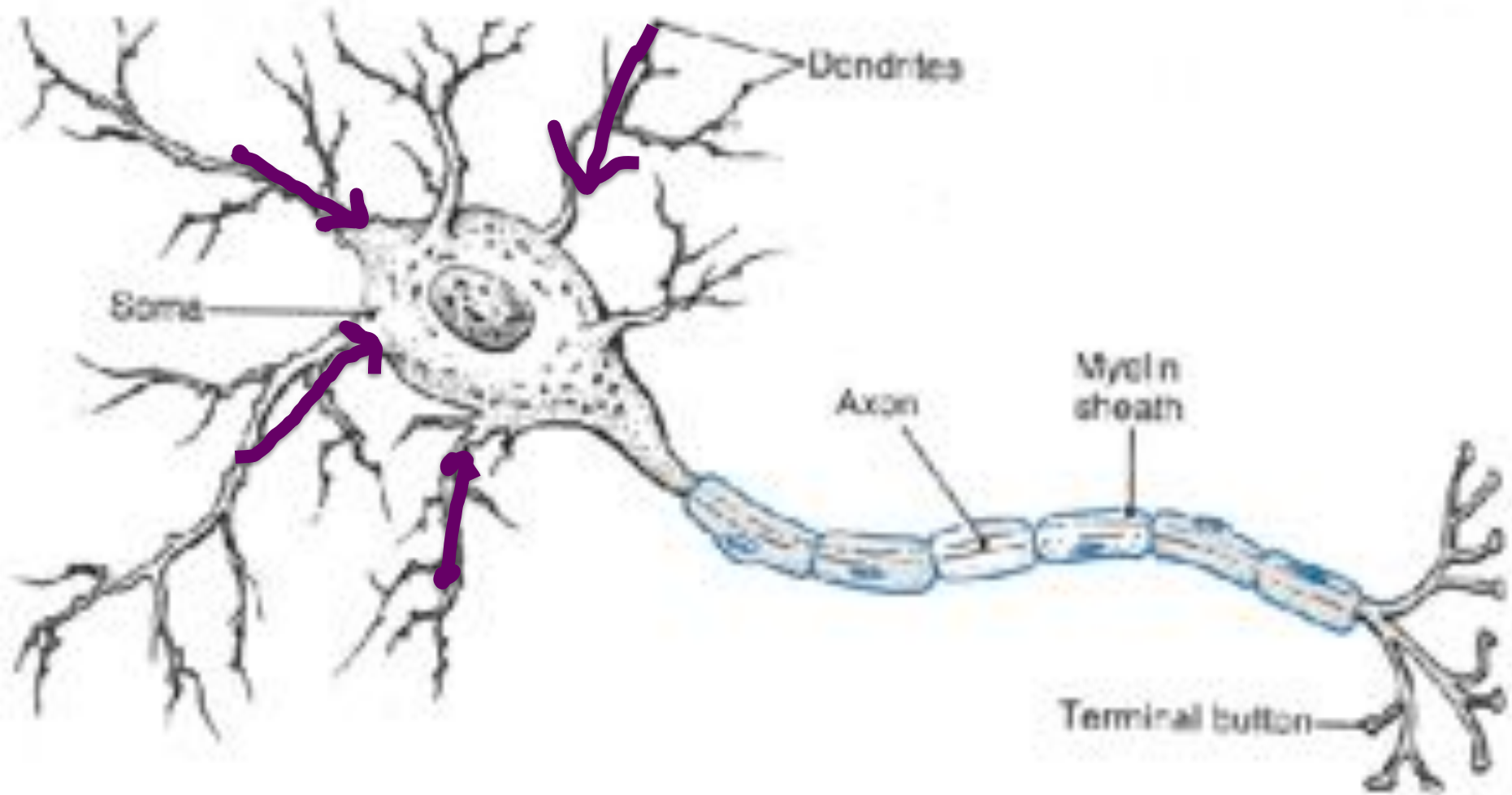


Great idea inspired by biology

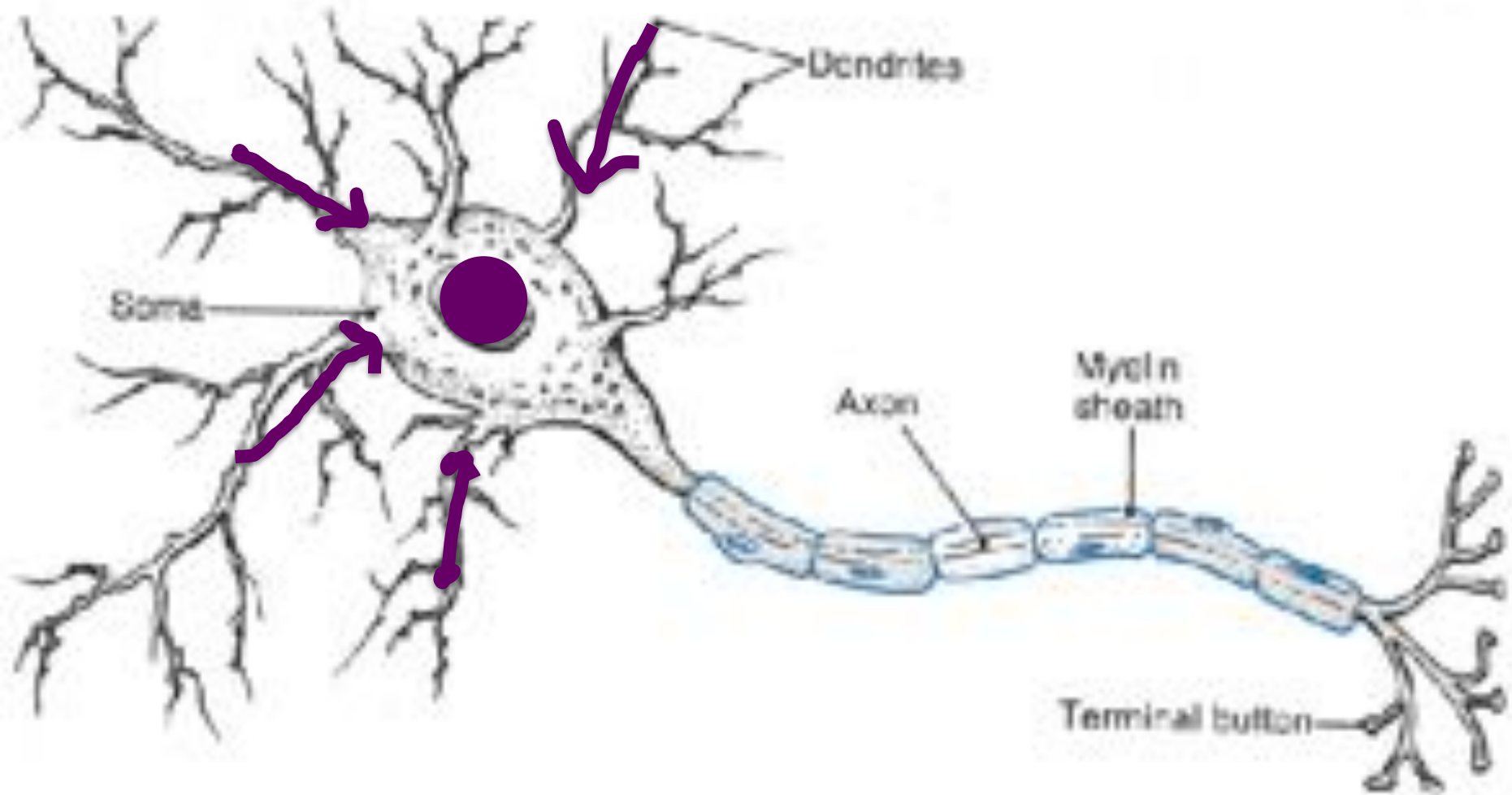
Neuron



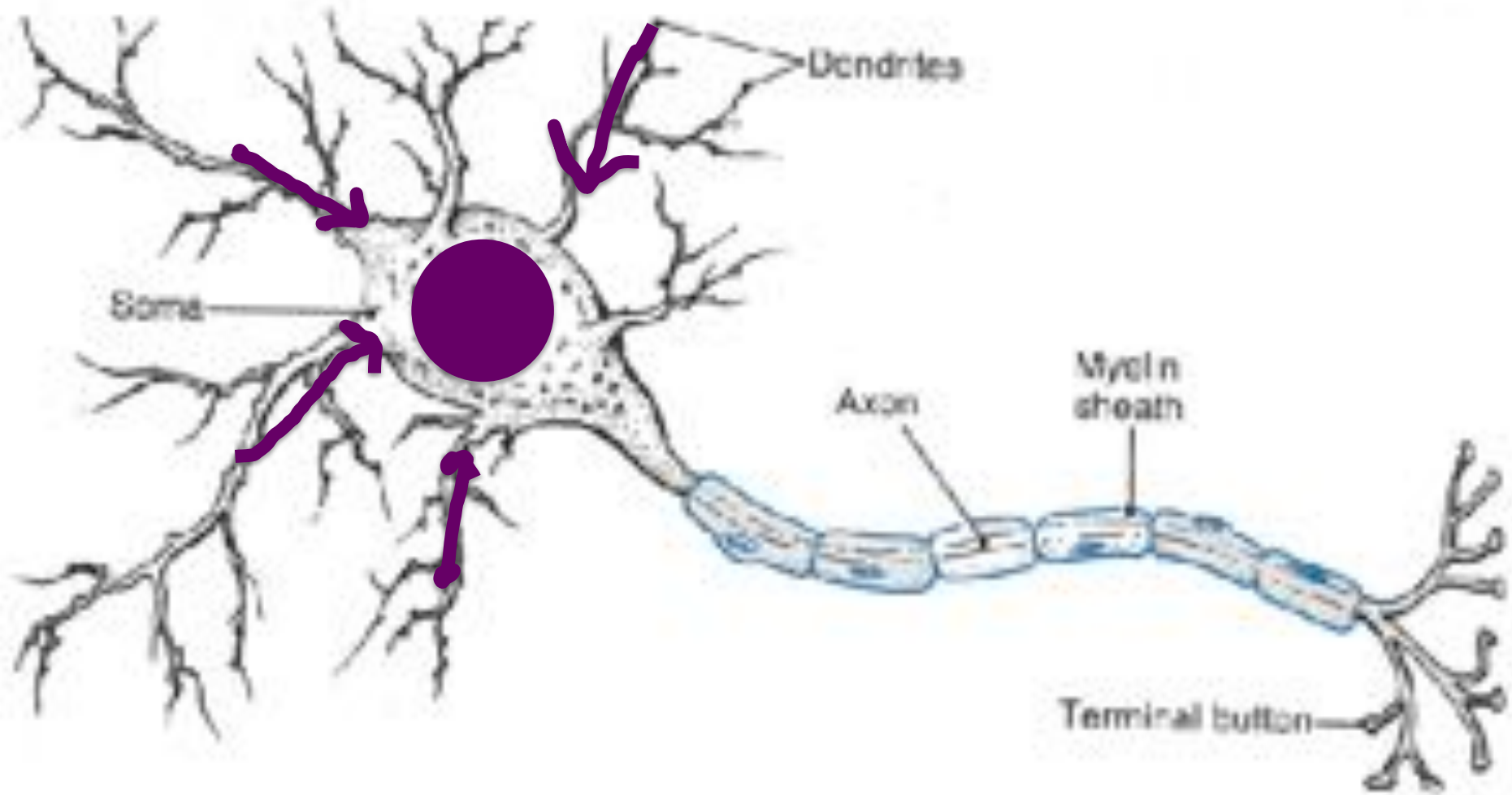
Neuron



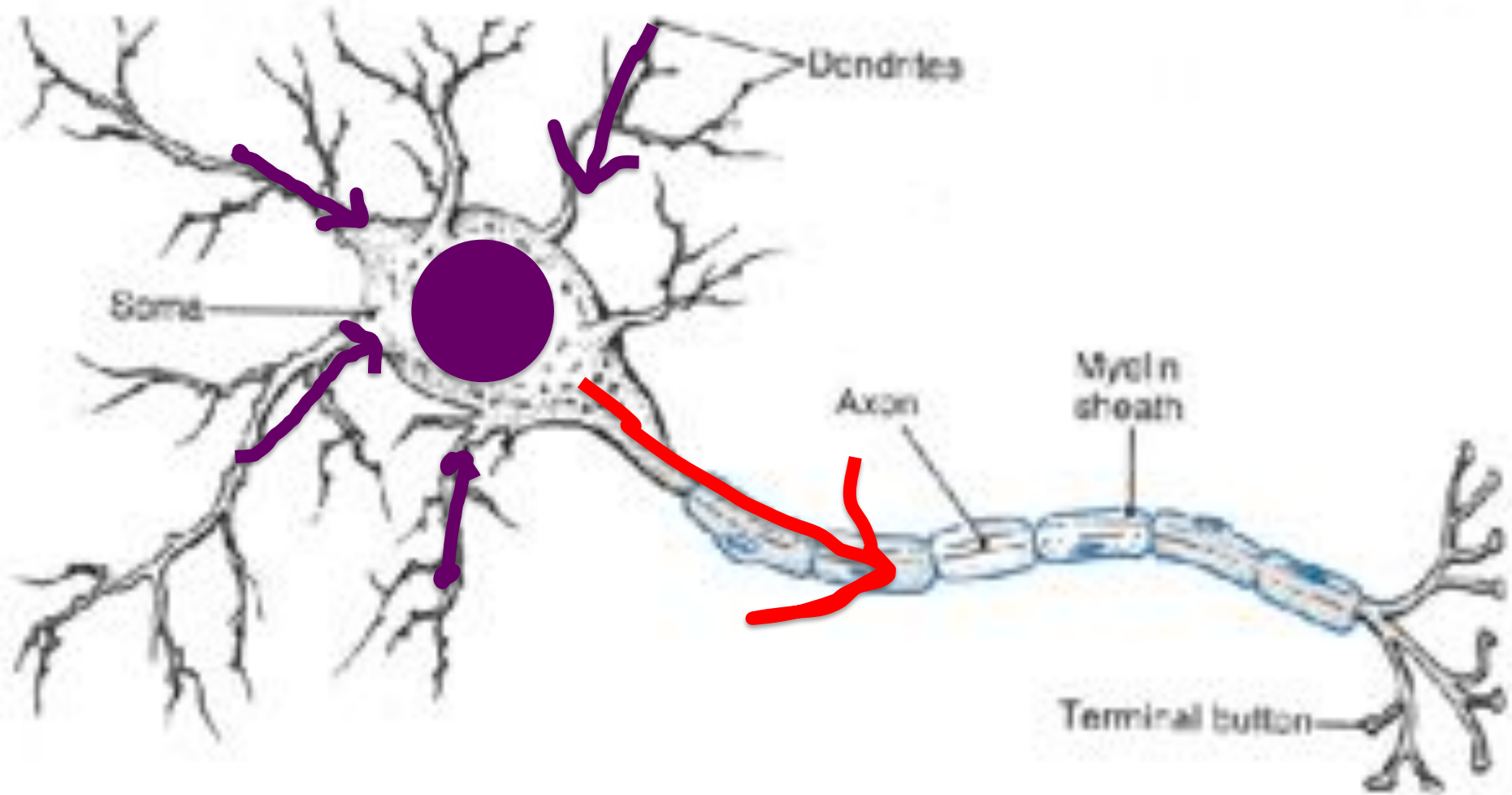
Neuron



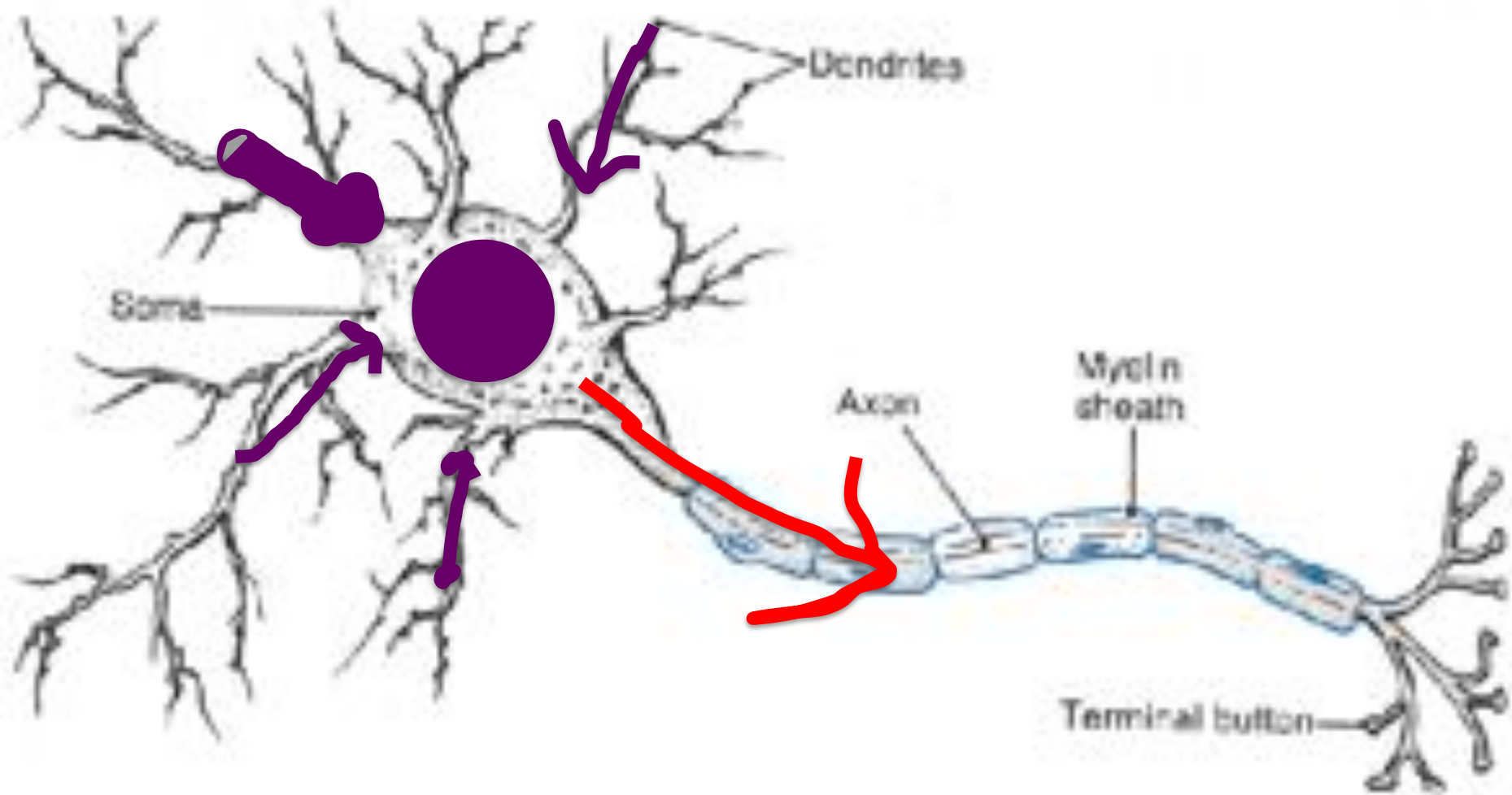
Neuron



Neuron



Some Inputs are More Important



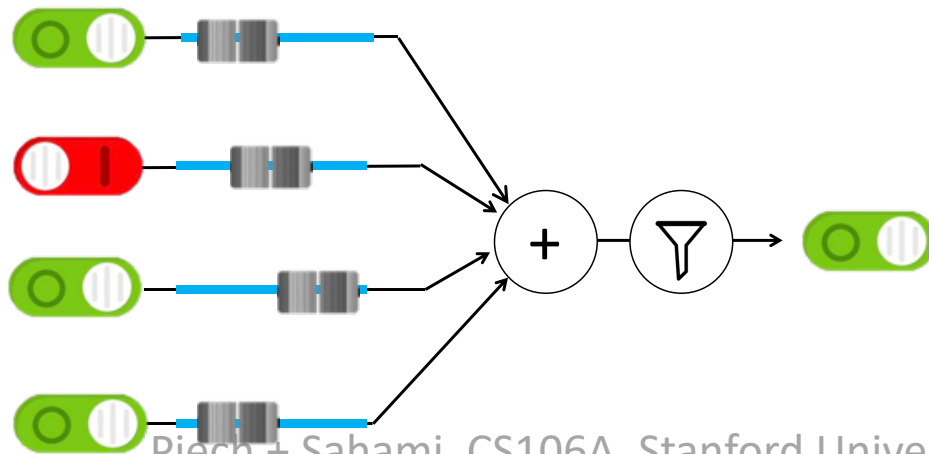
Artificial Neuron

calculate the activation of a neuron

```
def activate(weights_list, inputs_list):  
    n = len(inputs_list)  
    weighted_sum = 0  
    for i in range(n):  
        weighted_sum += weights_list[i] * inputs_list[i]  
  
    return squash(weighted_sum)
```

the sigmoid function forces a value to be between 0 and 1

```
def squash(value):  
    return 1 / (1 + math.exp(-value));
```



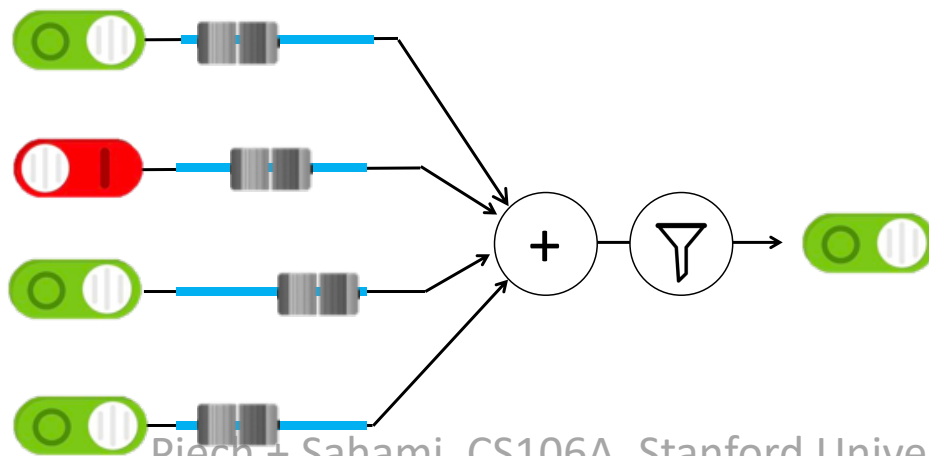
Artificial Neuron

calculate the activation of a neuron

```
def activate(weights_list, inputs_list):  
    n = len(inputs_list)  
    # using list comprehensions like Juliette showed us  
    weighted = [weights_list[i] * inputs_list[i] for i in range(n)]  
    weighted_sum = sum(weighted)  
    return squash(weighted_sum)
```

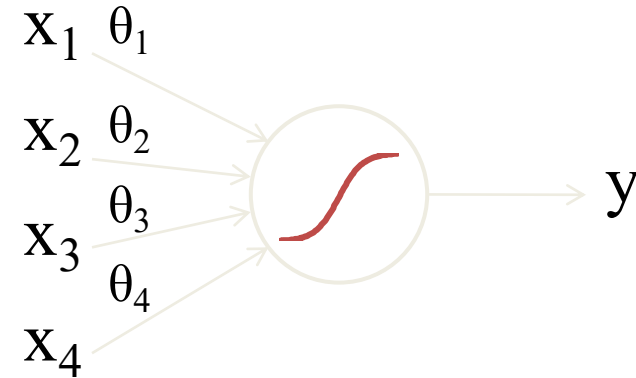
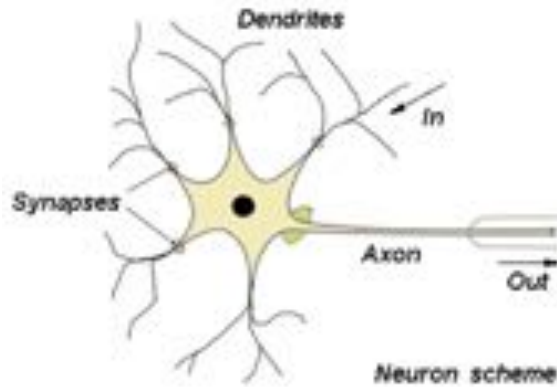
the sigmoid function forces a value to be between 0 and 1

```
def squash(value):  
    return 1 / (1 + math.exp(-value));
```

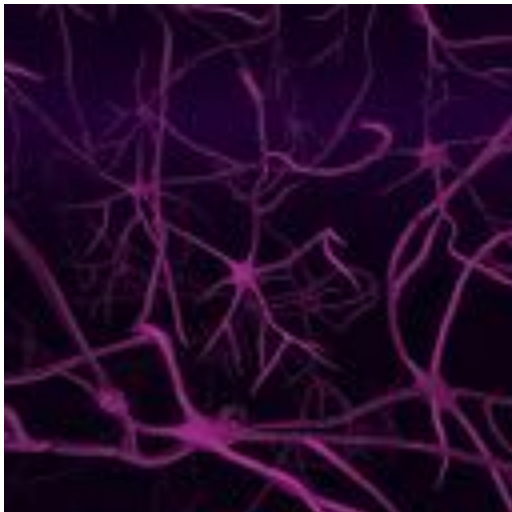


Biological Basis for Neural Networks

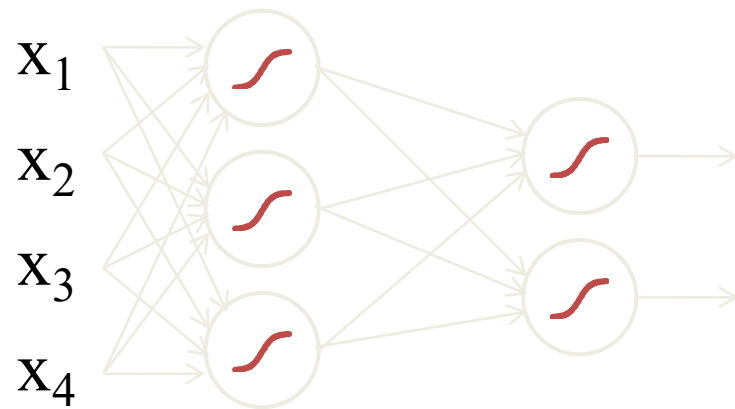
- A neuron



- Your brain






Actually, it's probably someone else's brain





Demonstration


Draw your number here



X  

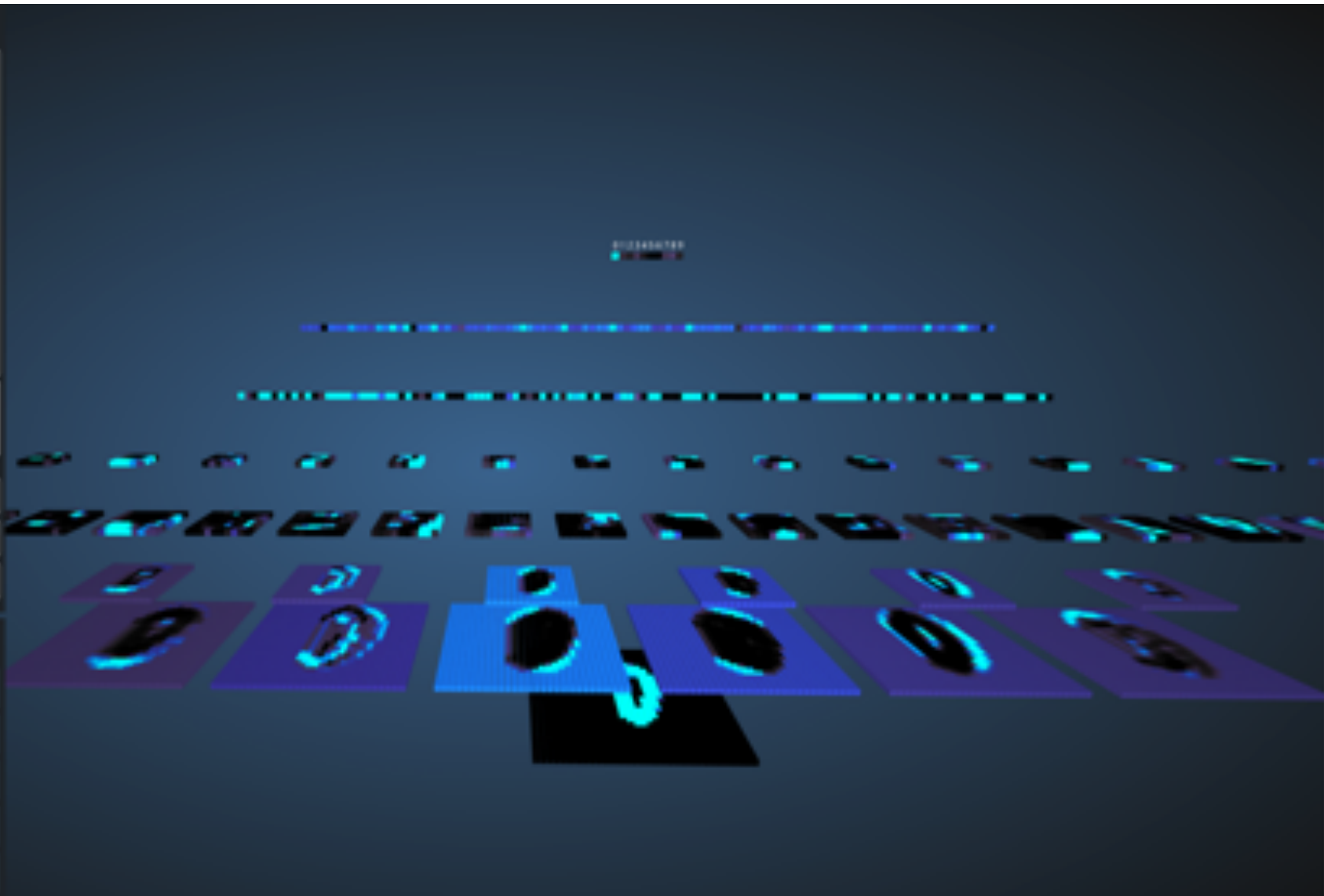
Downsampled drawing: 

First guess: 

Second guess: 

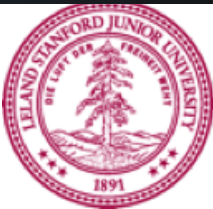
Layer visibility

Input layer	Show
Convolution layer 1	Show
Downsampling layer 1	Show
Convolution layer 2	Show
Downsampling layer 2	Show



<http://scs.ryerson.ca/~aharley/vis/conv/>

Piech + Sahami, CS106A, Stanford University



Visualize the Weights



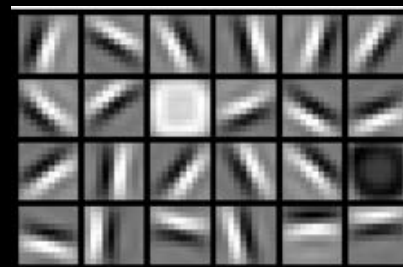
Training set: Aligned images of faces.



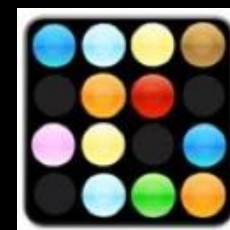
object models



object parts
(combination
of edges)

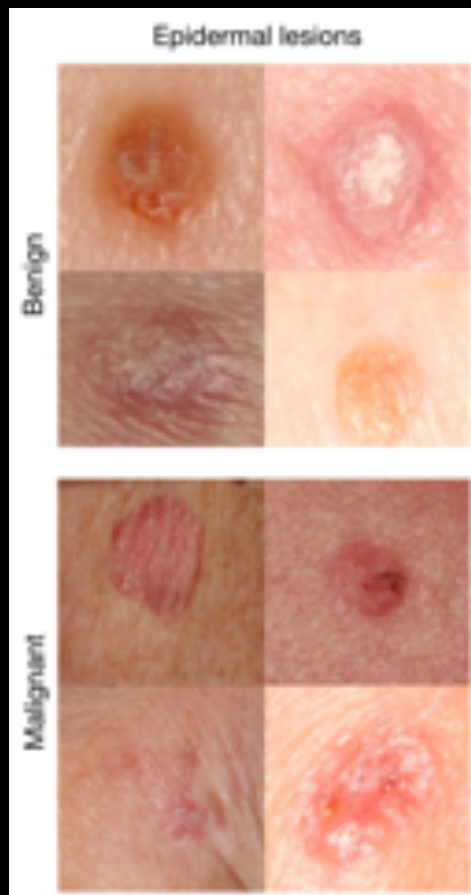


edges



pixels

Where is this useful?

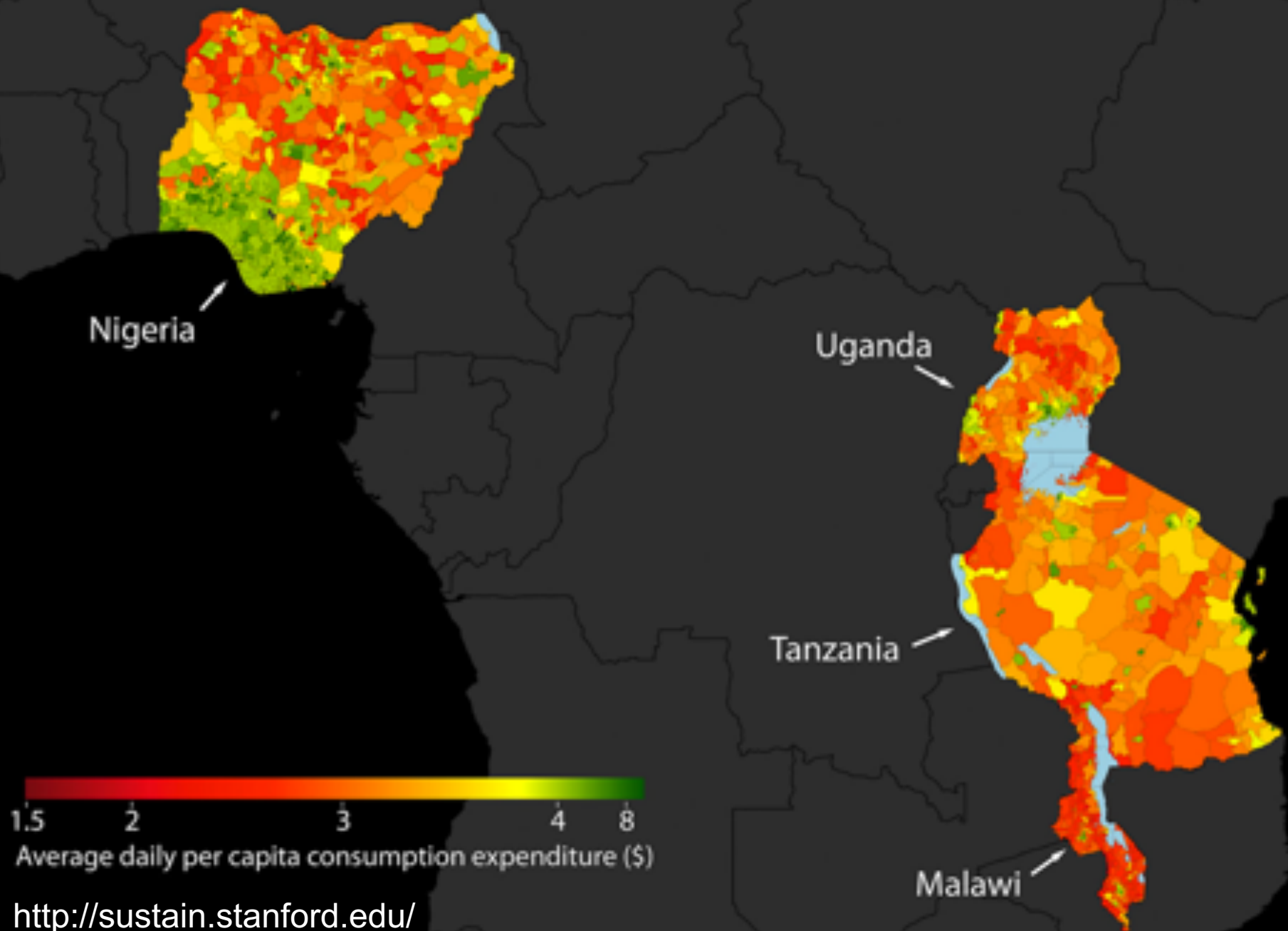


A machine learning algorithm performs **better than** the best dermatologists.

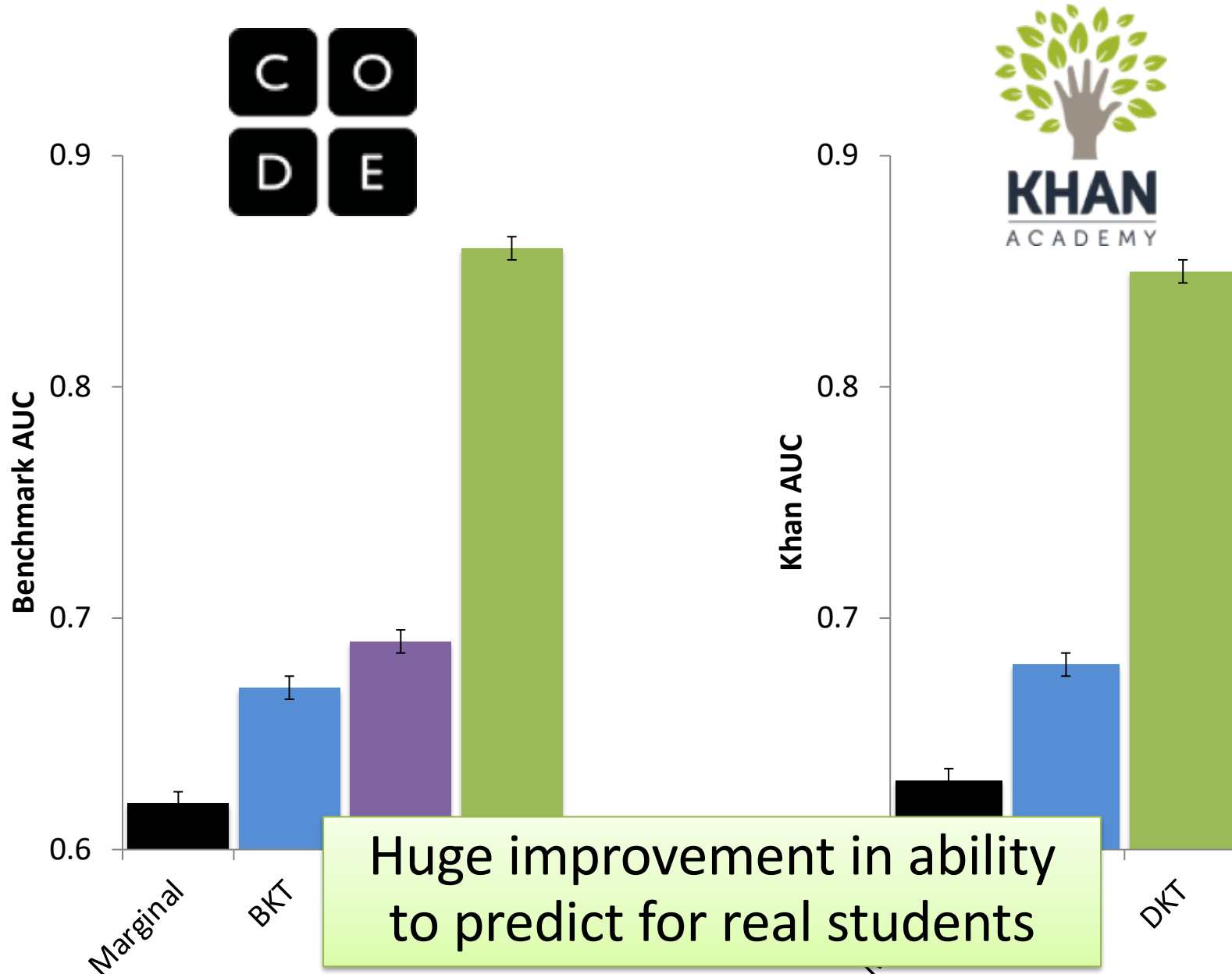
Developed this year, at Stanford.

Esteva, Andre, et al. "Dermatologist-level classification of skin cancer with deep neural networks." *Nature* 542.7639 (2017): 115-118.

Estimated daily per capita expenditure, 2012-2015



Understanding Students



What does it look like?

```
deep_learning.py
12
13 import torch.nn as nn
14 from torch.optim import Adam
15 from torch.optim import SGD
16 import torch
17 import torch.nn.functional as F
18 import math
19 import pickle
20 import numpy as np
21 import csv
22
23 N_COUNTRIES = 329
24
25 def main():
26     # 1. get some data (either simulate or load)
27     data = load_NWEA_data()
28     # 2. build a pytorch model
29     model = DeepLearningModel()
30     # 3. run optimization
31     optimize(model, data)
32
33 # sometimes its more fun to load data...
34 def loadData():
35     return pickle.load(open('data.pkl', 'rb'))
36
37 # Define the model you are optimizing over...
38 # Written as a pytorch model so we can optimize
39 class DeepLearningModel(nn.Module):
40     # the initialize method
41     def __init__(self):
42         super().__init__() # necessary
43
44         # learning rates for each of the countries
45         self.theta = nn.Parameter(torch.ones(N_COUNTRIES))
46
47         # the global parameters for the function. In the writeup
48         # I call these phis (but in code I give them names so I
49         # dont get confused).
50         self.offset_param = nn.Parameter(torch.ones(1) + 150.0)
51         self.scale_param = nn.Parameter(torch.ones(1) + 1500.0)
52         self.amplitude_param = nn.Parameter(torch.ones(1) + 9.0)
53         self.floor_param = nn.Parameter(torch.ones(1) * -1)
54
55     # This is the parametric-family written in pytorch code.
56     # See the writeup for details. Note how we use one-hot
57     # vectors to select the theta from a student's country.
58     # The input to this function is all your data as matrices
59     def forward(self, alpha, country_one_hot):
60         # n x 1 vector which has the country theta selected for
61         # each student in the batch. (basically chose a theta from
62         # the country thetas for each student)
63         ability = torch.matmul(country_one_hot, self.theta).unsqueeze(1)
64
65         # The normal distribution exponential
```



1. How to make your own project
2. What other languages look like
3. Deep Learning in Python

Chris:
CS109

Mehran:
CS182

What's life after CS106A going to
be like for you and Mehran?

