

Parsing Strategies

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The Problem of Parsing

- The rules for forming an expression can be expressed in the form of a *grammar*, as follows:

$$\begin{aligned} E &\rightarrow \text{constant} \\ E &\rightarrow \text{identifier} \\ E &\rightarrow E \text{ op } E \\ E &\rightarrow (E) \end{aligned}$$

- The process of translating an expression from a string to its internal form is called *parsing*.

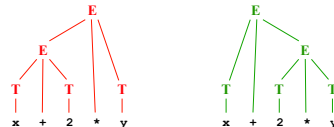
A Two-Level Grammar

- The problem of parsing an expression can be simplified by changing the grammar to one that has two levels:
 - An *expression* is either a *term* or two expressions joined by an operator.
 - A *term* is either a constant, an identifier, or an expression enclosed in parentheses.
- This design is reflected in the following revised grammar.

$$\begin{aligned} E &\rightarrow T \\ E &\rightarrow E \text{ op } E \\ \\ T &\rightarrow \text{constant} \\ T &\rightarrow \text{identifier} \\ T &\rightarrow (E) \end{aligned}$$

Ambiguity in Parse Structures

- Although the two-level grammar from the preceding slide can recognize any expression, it is *ambiguous* because the same input string can generate more than one parse tree.



- Ambiguity in grammars is typically resolved by providing the parser with information about the *precedence* of the operators. The text describes two strategies: *Iversonian precedence*, in which the operators all group to the right, and *operator precedence*, in which each operator is associated with an integer that defines its place in the precedence hierarchy.

Exercise: Parsing an Expression

- Diagram the expression tree that results from the input string

odd = 2 * n + 1

The `parser.cpp` Implementation

```

/*
 * Implementation notes: readE
 * Usage: exp = readE(scanner, prec);
 * -----
 * This function reads the next expression from the scanner by
 * matching the input to the following ambiguous grammar:
 *
 *      E -> T
 *      E -> E op E
 *
 * This version of the method uses precedence to resolve ambiguity.
 */
Expression *readE(TokenScanner & scanner, int prec) {
    Expression *exp = readT(scanner);
    string token;
    while (true) {
        token = scanner.nextToken();
        int tprec = precedence(token);
        if (tprec <= prec) break;
        Expression *lhs = readE(scanner, tprec);
        exp = new CompoundExp(token, lhs, lhs);
    }
    scanner.saveToken(token);
    return exp;
}

```

The parser.cpp Implementation

```

/*
 * Function: readT
 * Usage: exp = readT(scanner);
 * -----
 * This function reads a single term from the scanner.
 */
Expression *readT(TokenScanner & scanner) {
    string token = scanner.nextToken();
    TokenType type = scanner.getTokenType(token);
    if (type == WORD) return new IdentifierExp(token);
    if (type == NUMBER) return new ConstantExp(stringToInteger(token));
    if (token != "(") error("Illegal term in expression");
    Expression *exp = readT(scanner, 0);
    if (scanner.nextToken() != ")") {
        error("Unbalanced parentheses in expression");
    }
    return exp;
}

```

The parser.cpp Implementation

```

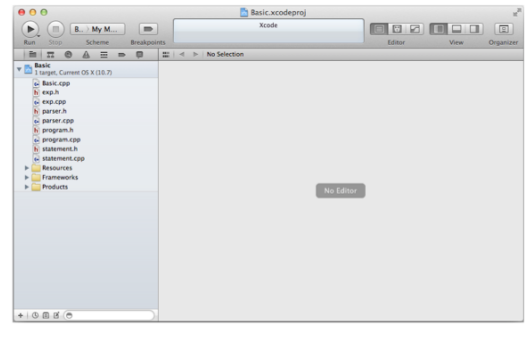
/*
 * Function: precedence
 * Usage: prec = precedence(token);
 * -----
 * This function returns the precedence of the specified operator
 * token. If the token is not an operator, precedence returns 0.
 */
int precedence(string token) {
    if (token == "=") return 1;
    if (token == "+" || token == "-") return 2;
    if (token == "*" || token == "/" ) return 3;
    return 0;
}

```

Exercise: Coding a BASIC Program

- On the second practice midterm, one of the problems concerned the *hailstone sequence*. For any positive integer *n*, you compute the terms in the hailstone sequence by repeatedly executing the following steps:
 - If *n* is equal to 1, you've reached the end of the sequence and can stop.
 - If *n* is even, divide it by two.
 - If *n* is odd, multiply it by three and add one.
- Write a BASIC program that reads in an integer and prints out its hailstone sequence.

The Basic Starter Project



Modules in the Starter Folder

Basic.cpp	<i>You write this one, but it's short.</i>
exp.h exp.cpp	<i>You need to remove the = operator and add a few things to EvaluationContext.</i>
parser.h parser.cpp	<i>You need to remove the = operator.</i>
program.h program.cpp	<i>You're given the interface, but need to write the private section and the implementation.</i>
statement.h statement.cpp	<i>You're given the interface and need to supply the implementation.</i>

Your Primary Tasks

- Figure out how the pieces of the program go together and what you need to do.
- Code the **Program** class, keeping in mind what methods need to run in constant time.
- Implement the **Statement** class hierarchy:

