

CS 106B, Lecture 3

Vector and Grid

reading:

Programming Abstractions in C++, Chapter 4-5

Plan for Today

- Learn about two new "ADTs" or collections
 - Vector: a data structure for representing lists
 - Grid: a data structure ideal for representing two dimensional information

STL vs. Stanford

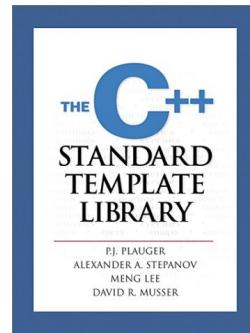
- **collection:** an object that stores data; a.k.a. "data structure"
 - the objects stored are called **elements**.
 - Also known as "ADTs" – abstract data types
- **Standard Template Library (STL):**

C++ built in standard library of collections.

 - `vector`, `map`, `list`, ...
 - Powerful but somewhat hard to use for new coders
(messy syntax) – take 106L!
- **Stanford C++ library (SPL):**

Custom library of collections made for use in CS 106B/X.

 - Vector, Grid, Stack, Queue, Set, Map, ...
 - Similar to STL, but simpler interface and error messages.
 - Note the capitalized first letter



Vectors (Lists)

```
#include "vector.h"
```

- **vector** (aka **list**): a collection of elements with 0-based **indexes**
 - like a dynamically-resizing array (Java ArrayList or Python list)
 - Include the type of elements in the <> brackets

```
// initialize a vector containing 5 integers
//           index  0   1   2   3   4
Vector<int> nums {42, 17, -6, 0, 28};

Vector<string> names;           // {}
names.add("Ashley");           // {"Ashley"}
names.add("Shreya");           // {"Ashley", "Shreya"}
names.insert(0, "Ed");          // {"Ed", "Ashley", "Shreya"}
```

Why not arrays?

```
// actual arrays in C++ are mostly awful
int nums[5] {42, 17, -6, 0, 28}; // no
```

index	0	1	2	3	4
value	42	17	-6	0	28

- Arrays have fixed **size** and cannot be easily resized.
 - In C++, an array doesn't even *know* its size. (no `.length` field)
- C++ lets you index out of the array **bounds** (garbage memory) *without* necessarily crashing or warning.
- An array does not support many **operations** that you'd want:
 - inserting/deleting elements into the front/middle/back of the array, reversing, sorting the elements, searching for a given value ...

Vector members (5.1)

<code>v.add(<i>value</i>);</code> or <code>v += <i>value</i>;</code> or <code>v += v1, v2, ..., vN;</code>	appends value(s) at end of vector
<code>v.clear();</code>	removes all elements
<code>v[i]</code> or <code>v.get(i)</code>	returns the value at given index
<code>v.insert(i, <i>value</i>);</code>	inserts given value just before the given index, shifting subsequent values to the right
<code>v.isEmpty()</code>	returns true if the vector contains no elements
<code>v.remove(i);</code>	removes/returns value at given index, shifting subsequent values to the left
<code>v[i] = <i>value</i>;</code> or <code>v.set(i, <i>value</i>);</code>	replaces value at given index
<code>v.subList(<i>start</i>, <i>Length</i>)</code>	returns new vector of sub-range of indexes
<code>v.size()</code>	returns the number of elements in vector
<code>v.toString()</code>	returns a string representation of the vector such as " <code>{3, 42, -7, 15}</code> "
<code>ostr << v</code>	prints v to given output stream (e.g. <code>cout << v</code>)

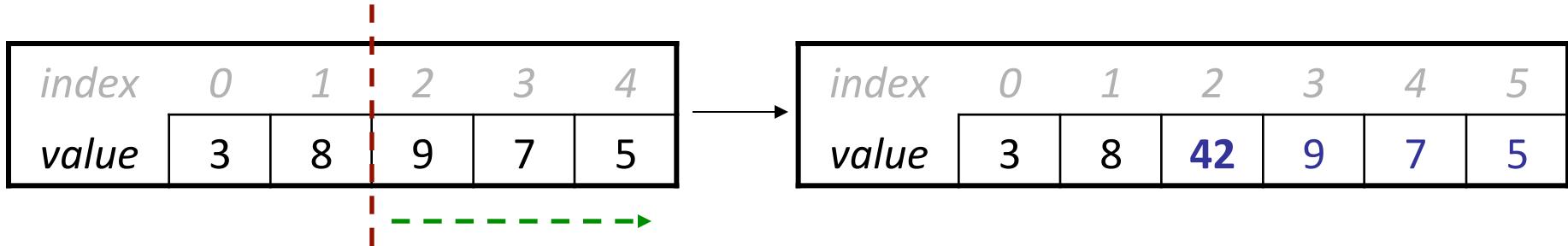
Iterating over a vector

```
Vector<string> names {"Ed", "Hal", "Sue"};  
  
for (int i = 0; i < names.size(); i++) {  
    cout << names[i] << endl;    // for loop  
}  
                                // Ed Hal Sue  
  
  
  
for (int i = names.size() - 1; i >= 0; i--) {  
    cout << names[i] << endl;    // for loop, backward  
}  
                                // Sue Hal Ed  
  
  
  
for (string name : names) {  
    cout << name << endl;        // "for-each" loop  
}  
                                // Ed Hal Sue  
                                // Can't edit (insert/delete) in for-each loop
```

Vector insert/remove

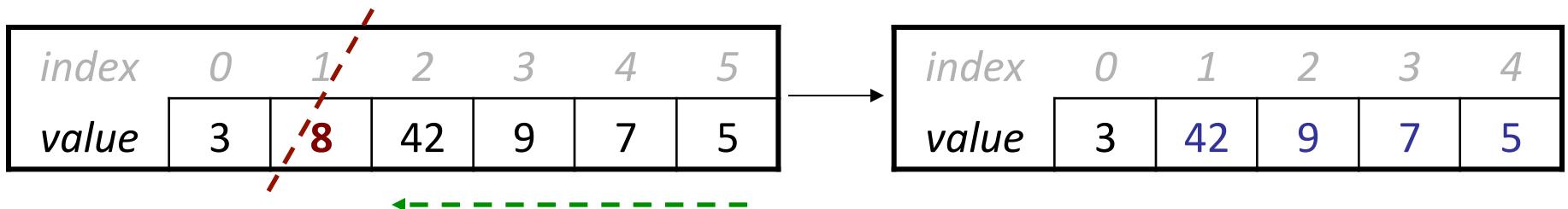
`v.insert(2, 42);`

- shift elements right to make room for the new element



`v.remove(1);`

- shift elements left to cover the space left by the removed element



(These operations are slower the more elements they need to shift.)

Announcements

- Assignment 0 due Friday
 - Fill out the exam survey by **5PM on Friday**
 - If you need help with Qt stop by LaIR or Ashley's office hours (last chance to get help is 12:15PM on Thursday)
- Sections start today! Should have received an email from cs198@cs.stanford.edu
 - You can switch your section or sign up late at cs198.stanford.edu
 - Email **Shreya** at shreya@cs.stanford.edu if you were assigned a different section than your partner

Grid (5.1)

```
#include "grid.h"
```

- like a 2D array, but more powerful
- Good for board games, matrices, images, city maps, etc.
- must specify element type in < > (a **template** or a *type parameter*)

```
// constructing a Grid
Grid<int> matrix(3, 4);
matrix[0][0] = 75;
...
// or specify elements in {}
Grid<int> matrix = {
    {75, 61, 83, 71},
    {94, 89, 98, 100},
    {63, 54, 51, 49}
};
```

		column			
		0	1	2	3
row	0	75	61	83	71
	1	94	89	98	100
2	63	54	51	49	

Grid members (5.1)*

<code>Grid<type> name(r, c);</code> <code>Grid<type> name;</code>	create grid with given number of rows/cols; empty 0x0 grid if omitted
<code>g[r][c]</code> or <code>g.get(r, c)</code>	returns value at given row/col
<code>g.fill(value);</code>	set every cell to store the given value
<code>g.inBounds(r, c)</code>	returns true if given position is in the grid
<code>g.numCols()</code> or <code>g.width()</code>	returns number of columns
<code>g numRows()</code> or <code>g.height()</code>	returns number of rows
<code>g.resize(nRows, nCols);</code>	resizes grid to new size, discarding old contents
<code>g[r][c] = value;</code> or <code>g.set(r, c, value);</code>	stores value at given row/col
<code>g.toString()</code>	returns a string representation of the grid such as " <code>{{{3, 42}, {-7, 1}, {5, 19}}}</code> "
<code>ostr << g</code>	prints, e.g. <code>{{{3, 42}, {-7, 1}, {5, 19}}}</code>

* (a partial list; see <http://stanford.edu/~stepp/cppdoc/>)

Looping over a grid

- Row-major order:

```
for (int r = 0; r < grid numRows(); r++) {  
    for (int c = 0; c < grid numCols(); c++) {  
        do something with grid[r][c];  
    }  
}  
  
// "for-each" loop (also row-major)  
for (int value : grid) {  
    do something with value;  
}
```

	0	1	2	3
0	75	61	83	71
1	94	89	98	91
2	63	54	51	49

- Column-major order:

```
for (int c = 0; c < grid numCols(); c++) {  
    for (int r = 0; r < grid numRows(); r++) {  
        do something with grid[r][c];  
    }  
}
```

	0	1	2	3
0	75	61	83	71
1	94	89	98	91
2	63	54	51	49

Grid as parameter

- When a Grid is passed by value, C++ makes a copy of its contents.
 - Copying is slow; you should **pass by reference** with &
 - If the code won't modify the grid, also pass it as **const**

// Which one is best?

- A) int **computeSum**(Grid<int> g) {
- B) int **computeSum**(Grid<int>& g) {
- C) int **computeSum**(const Grid<int> g) {
- D) int **computeSum**(const Grid<int>& g) {

// Which one is best?

- A) void **invert**(Grid<double> matrix) {
- B) void **invert**(Grid<double>& matrix) {
- C) void **invert**(const Grid<double> matrix) {
- D) void **invert**(const Grid<double>& matrix) {



Grid exercise

- Write a function **knightCanMove** that accepts a grid and two row/column pairs $(r1, c1), (r2, c2)$ as parameters, and returns `true` if there is a knight at chess board square $(r1, c1)$ that can legally move to empty square $(r2, c2)$.
 - Recall that a knight makes an "L" shaped move, going 2 squares in one dimension and 1 square in the other.
 - `knightCanMove(board, 1, 2, 2, 4)` returns `true`

	0	1	2	3	4	5	6	7
0					"king"			
1				"knight"				
2								
3		"rook"						
4								
5								
6								
7								

A 8x8 grid representing a chessboard. The columns are labeled 0 through 7 and the rows are labeled 0 through 7. The grid contains the following pieces: a yellow square at (0,0), an empty square at (0,1), an empty square at (0,2), an empty square at (0,3), a red square containing "king" at (0,4), an empty square at (0,5), an empty square at (0,6), an empty square at (0,7); a white square at (1,0), an empty square at (1,1), an empty square at (1,2), a red square containing "knight" at (1,3), an empty square at (1,4), an empty square at (1,5), an empty square at (1,6), an empty square at (1,7); a yellow square at (2,0), an empty square at (2,1), an empty square at (2,2), an empty square at (2,3), a yellow square at (2,4), an empty square at (2,5), an empty square at (2,6), an empty square at (2,7); a white square at (3,0), a red square containing "rook" at (3,1), an empty square at (3,2), a yellow square at (3,3), an empty square at (3,4), an empty square at (3,5), an empty square at (3,6), an empty square at (3,7); empty squares for rows 4 through 7. A black arrow points from the text "knight" in the (1,3) cell to the (2,4) cell, indicating a legal move.

Grid exercise solution

```
bool knightCanMove(Grid<string>& board, int r1, int c1,
                   int r2, int c2) {
    if (!board.inBounds(r1, c1) || !board.inBounds(r2, c2)) {
        return false;
    }
    if (board[r1][c1] != "knight" || board[r2][c2] != "") {
        return false;
    }
    int dr = abs(r1 - r2);
    int dc = abs(c1 - c2);
    if (!((dr == 1 && dc == 2) || (dr == 2 && dc == 1))) {
        return false;
    }
    return true;
}
```

Grid solution 2

```
bool knightCanMove(Grid<string>& board, int r1, int c1,
                   int r2, int c2) {
    int dr = abs(r1 - r2), dc = abs(c1 - c2);
    return board.inBounds(r1, c1) && board.inBounds(r2, c2)
        && board[r1][c1] == "knight" && board[r2][c2] == ""
        && ((dr == 1 && dc == 2) || (dr == 2 && dc == 1));
}
```

Overflow (extra) slides

istringstream

```
#include <sstream>
```

- An **istringstream** lets you tokenize a string.

```
// read specific word tokens from a string
istringstream input("Jenny Smith 8675309");
string first, last;
int phone;
input >> first >> last;    // first="Jenny", last="Smith"
input >> phone;           // 8675309

// read all tokens from a string
istringstream input2("To be or not to be");
string word;
while (input2 >> word) {
    cout << word << endl;    // To \n be \n or \n not \n ...
}
```

ostringstream

```
#include <sstream>
```

- An **ostringstream** lets you write output into a string buffer.
 - Use the **str** method to extract the string that was built.

```
// produce a formatted string of output
int age = 42, iq = 95;
ostringstream output;
output << "Zoidberg's age is " << age << endl;
output << " and his IQ is " << iq << "!" << endl;
string result = output.str();

// result = "Zoidberg's age is 42\nand his IQ is 95!"
```

Bug: Mix lines/tokens

```
cout << "How old are you? ";
int age;
cin >> age;

cout << "And what's your name? ";
string name;
getline(cin, name);
cout << "Wow, " << name << " is " << age << "!" << endl;
```

```
// output:
// How old are you: 17
// And what's your name: Stuart
// Wow, is 17!
```

user input:

17\n

Stuart\n

- *Advice:* Don't mix `getline` and `>>` on the same input stream.
- *Advice:* Always use Stanford `getXxx` methods to read from `cin`.



Exercise: `inputStats2`

- Write a function `inputStats2` that prints statistics about the data in a file. Example file, `carroll.txt` :

```
1 Beware the Jabberwock, my son,  
2 the jaws that bite, the claws that catch,  
3  
4 Beware the JubJub bird and shun  
5 the frumious bandersnatch.
```

- The call of `inputStats2("carroll.txt");` should print:

Line 1: 30 chars, 5 words
Line 2: 41 chars, 8 words
Line 3: 0 chars, 0 words
Line 4: 31 chars, 6 words
Line 5: 26 chars, 3 words
longest = 41, average = 25.6

inputStats2 solution

```
/* Prints length/count statistics about data in the given file. */
void inputStats2(string filename) {
    ifstream input;
    input.open(filename);

    int lineCount = 0, longest = 0, totalChars = 0;
    string line;
    while (getline(input, line)) {
        lineCount++;
        totalChars += line.length();
        longest = max(longest, line.length());
        int wordCount = countWords(line);    // on next slide
        cout << "Line " << lineCount << ":" << line.length()
            << " chars, " << wordCount << "words" << endl;
    }
    double average = (double) totalChars / lineCount;
    cout << longest = " << longest
        << ", average = " << average << endl;
}
```

inputStats2 solution

```
/* Returns the number of words in the given string. */
int countWords(string line) {
    istringstream words(line);
    int wordCount = 0;
    string word;
    while (words >> word) {
        wordCount++;
    }
    return wordCount;
}
```

Formatted I/O

```
#include <iomanip>
```

– helps produce formatted output, a la `printf`

Member name	Description
<code>setw(<i>n</i>)</code>	right-aligns next token in a field <i>n</i> chars wide
<code>setfill(<i>ch</i>)</code>	sets padding chars inserted by <code>setw</code> to the given char (default ' ')
<code>setbase(<i>b</i>)</code>	prints future numeric tokens in base- <i>b</i>
<code>left, right</code>	left- or right-aligns tokens if <code>setw</code> is used
<code>setprecision(<i>d</i>)</code>	prints future doubles with <i>d</i> digits after decimal
<code>fixed</code>	prints future doubles with a fixed number of digits
<code>scientific</code>	prints future doubles in scientific notation

```
for (int i = 2; i <= 2000; i *= 10) { // 2      1.41
    cout << left << setw(4) << i           // 20      4.47
    << right << setw(8) << fixed           // 200     14.14
    << setprecision(2) << sqrt(i) << endl; // 2000    44.72
}
```



Exercise: Hours

hoursWorked

- Given `hours.txt` of section leader hours worked, in this format:

```
1 123 Alex 3 2 4 1
2 46 Jessica 8.5 1.5 5 5 10 6
3 7289 Erik 3 6 4 4.68 4
```

- Write code to output hours worked by each SL in this format:

```
Alex      (ID# 123) worked 10.0 hours (2.50/day)
Jessica   (ID# 46)  worked 36.0 hours (6.00/day)
Erik     (ID# 7289) worked 21.7 hours (4.34/day)
```

Hours solution

```
/* This program computes the ... */
#include <fstream>
#include <iomanip>
#include <iostream>
#include <sstream>
using namespace std;

int main() {
    ifstream input;
    input.open("hours.txt");

    string line;
    while (getline(input, line)) {
        // "7289 Erik 3 6 4 4.68 4"

        istringstream tokens(line);
        int id;          // 7289
        string name;    // "Erik"
        tokens >> id >> name;

        // rest of tokens are days
        double totalHours = 0.0;
        int days = 0;
        ...
    }
}
```

```
    double hours;
    while (tokens >> hours) {
        totalHours += hours;
        days++;
    }

    // Erik      (ID# 7289) worked
    //           21.7 hours (4.34/day)
    cout << left << setw(9)
        << name << "(ID#"
        << right << setw(5)
        << id << ") worked "
        << fixed << setprecision(1)
        << totalHours << " hours (""
        << setprecision(2)
        << totalHours/days
        << "/day)" << endl;
}

return 0;
}
```