## CS107 Midterm Examination SOLUTIONS

Problem 1: Integer Representation
(a) 01101101
(b) -54
(c) 11100001
(d) (any)

Problem 2: Pointers and Arrays
(a) Leave blank or assert (nelems > 0). Although sort of harmless, assert (nelems >=0) is not helpful because its size is unsigned anyway. Code should not be mallocing temp space.
(b) nelems * sizeof(int)
(c) copy[i] $={ }^{*}(\operatorname{arr}[\mathrm{i}])$;
free(arr[i]);
arr[i] = copy + i;
(d) Leave blank.

Problem 3: Memory Diagram

$\qquad$
Text description of the diagram above:
aaron is a char * on the stack, which points to the index 1 element (the ' $u$ ') of an array of 10 characters in the read-only data segment (a string literal) containing the characters "burr, sir" and a null terminator. In this data segment array, the character ' $b$ ' is at index 0 , ' $u$ ' at index 1 , ' $r$ ' at index 2 , ' $r$ ' at index 3 , ',' at index 4 , ' ' at index 5 , 's' at index 6 , ' $i$ ' at index 7 , ' $r$ ' at index 8 , and ' $\backslash 0$ ' at index 9 .
the_other is an int * on the stack, which points to the index 0 element of an array of 3 ints on the heap. The index 0 element of this array is 51 , and the index 1 element is 85 . The index 2 element is not initialized.
eliza is an array of 2 char *s on the stack. The index 0 element of this array points to to the index 0 element (the 's') of an array of 10 characters on the heap storing a string "satisfied" and a null terminator. In this heap-allocated string, the character 's' is at index 0 , 'a' at index 1 , ' $t$ ' at index 2 , ' i ' at index 3 , ' s ' at index 4 , ' f at index 5 , ' i ' at index 6 , 'e' at index 7 , ' d ' at index 8 , and ' $\backslash 0$ ' at index 9 . The index 1 element of eliza points to the index 3 character (the second ' $r$ ' in "burr") in the string literal in the data segment also pointed to by aaron.

## Problem 4: Generics and Function Pointers

(a)

```
void remove_less (void *arr, size_t *nelems, size_t width,
                    int (*cmp)(const void *p, const void *q))
{
    // this guards against nelems = 0
    for (size_t i = (*nelems) ? (*nelems - 1) : 0; i > 0; i--) {
        void *ith = (char*)arr + i * width;
        int res = cmp(ith, arr);
        if (res < 0) {
            memmove(ith, (char*)ith + width, (*nelems - 1 - i) * width);
            *nelems = *nelems - 1; // *nelems--; doesn't work due to op precedence
        }
    }
}
```


## (b)

```
int farm_compare(const void *p, const void *q)
```

\{
const struct farm *farm_p = (const struct farm *)p;
const struct farm *farm_q = (const struct farm *) ${ }^{\text {; }}$
return farm_p->count + strlen(farm_p->species) -
(farm_q->count + strlen(farm_q->species));
\}
$\qquad$

```
Problem 5: Bitwise Operations
(a)
bool zeros_detector_loop(unsigned int n)
{
    unsigned int mask = 0x3; // 0b000....00011
    for (int i = 0; i < 31; i++) {
        if (!(n & mask)) return true;
        mask <<= 1;
    }
    return false;
}
(b)
// one elegant solution
bool zeros_detector(unsigned int n)
{
    return (~n) & (~n << 1);
}
// a alternate mask-based solution
bool zeros_detector(unsigned int n)
{
    return ((n | (n >> 1)) & 0x7FFFFFFF) != 0x7FFFFFFF;
}
```

