

# Community Structure in Networks

CS224W: Social and Information Network Analysis

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<http://cs224w.stanford.edu>



# How the Class Fits Together

## Observations

Small diameter,  
Edge clustering

Patterns of signed  
edge creation

Viral Marketing, Blogosphere,  
Memetracking

Scale-Free

Densification power law,  
Shrinking diameters

Strength of weak ties,  
Core-periphery

## Models

Erdős-Renyi model,  
Small-world model

Structural balance,  
Theory of status

Independent cascade model,  
Game theoretic model

Preferential attachment,  
Copying model

Microscopic model of  
evolving networks

Kronecker Graphs

## Algorithms

Decentralized search

Models for predicting  
edge signs

Influence maximization,  
Outbreak detection, LIM

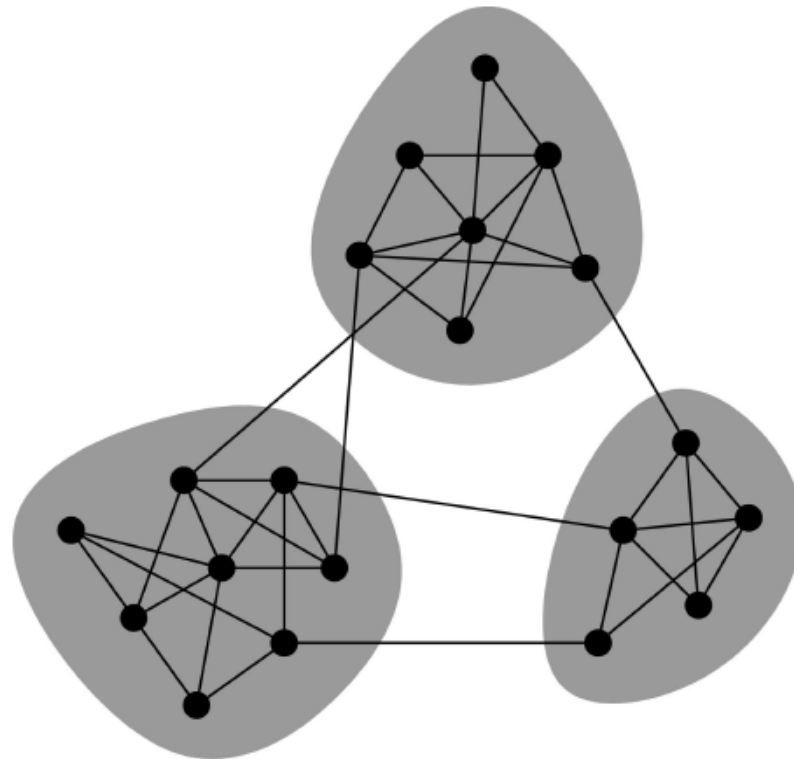
PageRank, Hubs and  
authorities

Link prediction,  
Supervised random walks

Community detection:  
Girvan-Newman, Modularity

# Networks & Communities

- We often think of networks “looking” like this:



- What lead to such a conceptual picture?

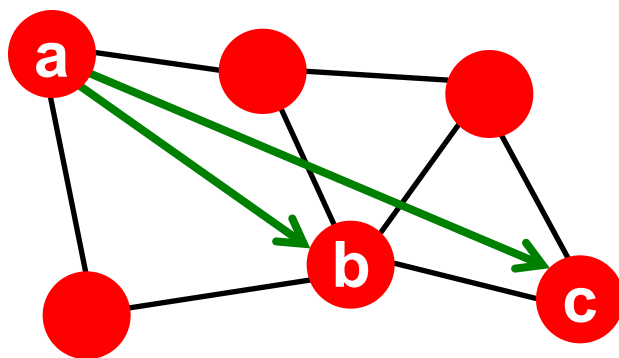
# Networks: Flow of Information

- **How information flows through the network?**
  - What structurally distinct roles do nodes play?
  - What roles do different **links** (**short** vs. **long**) play?
- **How people find out about new jobs?**
  - Mark Granovetter, part of his PhD in 1960s
  - People find the information through personal contacts
- **But:** Contacts were often **acquaintances** rather than close friends
  - **This is surprising:** One would expect your friends to help you out more than casual acquaintances
- **Why is it that acquaintances are most helpful?**



# Granovetter's Answer

- **Two perspectives on friendships:**
  - **Structural:** Friendships span different parts of the network
  - **Interpersonal:** Friendship between two people is either **strong** or **weak**
- **Structural role: Triadic Closure**

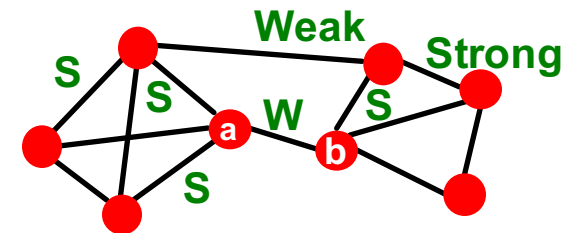


Which edge is more likely, a-b or a-c?

If two people in a network have a friend in common, then there is an increased likelihood they will become friends themselves.

# Granovetter's Explanation

- Granovetter makes a connection between social and structural role of an edge
- **First point: Structure**
  - Structurally embedded edges are also socially strong
  - Long-range edges spanning different parts of the network are socially weak
- **Second point: Information**
  - Long-range edges allow you to gather information from different parts of the network and get a job
  - Structurally embedded edges are heavily redundant in terms of information access

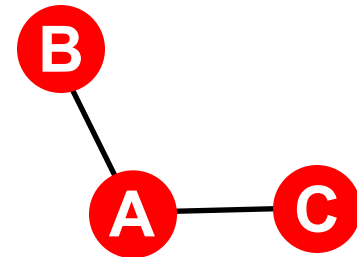


# Triadic Closure

- **Triadic closure == High clustering coefficient**

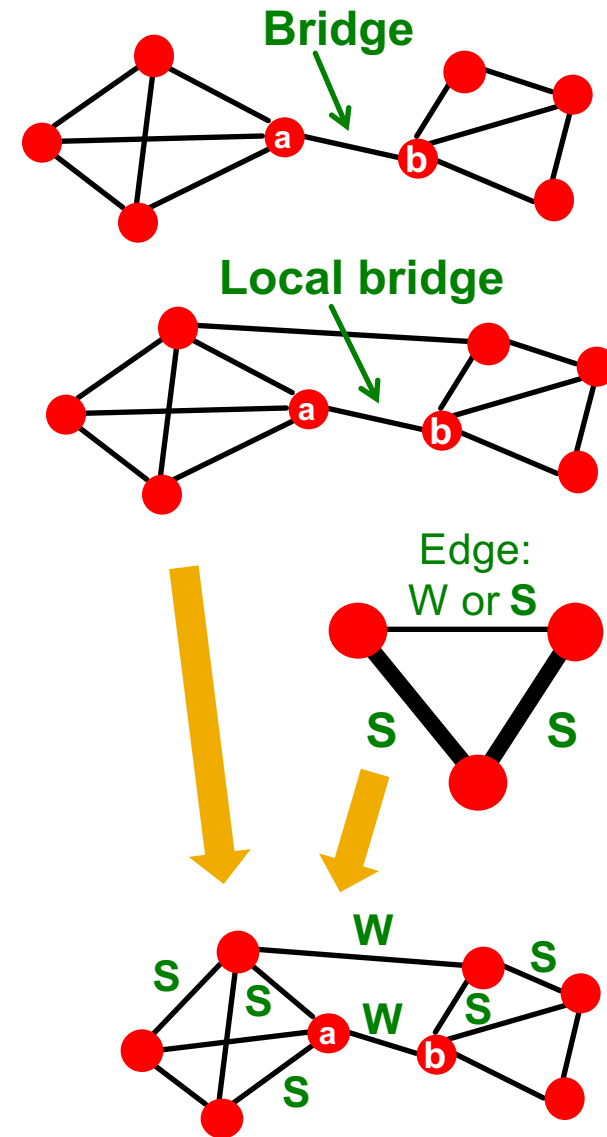
## Reasons for triadic closure:

- If ***B*** and ***C*** have a friend ***A*** in common, then:
  - ***B*** is more likely to meet ***C***
    - (since they both spend time with ***A***)
  - ***B*** and ***C*** trust each other
    - (since they have a friend in common)
  - ***A*** has **incentive** to bring ***B*** and ***C*** together
    - (as it is hard for ***A*** to maintain two disjoint relationships)
- **Empirical study by Bearman and Moody:**
  - Teenage girls with low clustering coefficient are more likely to contemplate suicide



# Granovetter's Explanation

- Define: **Bridge edge**
  - If removed, it disconnects the graph
- Define: **Local bridge**
  - Edge of **Span**  $> 2$   
(**Span** of an edge is the distance of the edge endpoints if the edge is deleted. **Local bridges with long span are like real bridges**)
- Define: Two types of edges:
  - **Strong** (friend), **Weak** (acquaintance)
- Define: **Strong triadic closure**:
  - Two strong ties imply a third edge
- **Fact**: If strong triadic closure is satisfied then **local bridges are weak ties!**

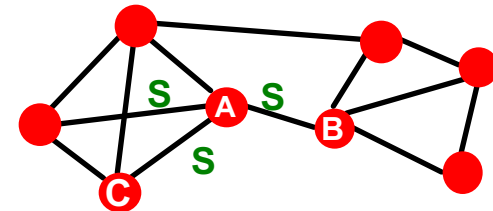
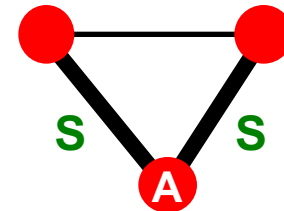


# Local Bridges and Weak ties

- **Claim:** If node  $A$  satisfies **Strong Triadic Closure** and is involved in at least **two strong ties**, then any **local bridge** adjacent to  $A$  must be a **weak tie**.

- **Proof by contradiction:**

- Assume  $A$  satisfies **Strong Triadic Closure** and has **2 strong ties**
- Let  $A - B$  be **local bridge** and a **strong tie**
- Then  $B - C$  must exist because of **Strong Triadic Closure**
- But then  $A - B$  is **not a bridge!**  
(since  $B-C$  must be connected due to Strong Triadic Closure property)



# Tie strength in real data

- **For many years Granovetter's theory was not tested**
- But, today we have large who-talks-to-whom graphs:
  - Email, Messenger, Cell phones, Facebook
- **Onnela et al. 2007:**
  - Cell-phone network of 20% of country's population
  - **Edge strength: # phone calls**

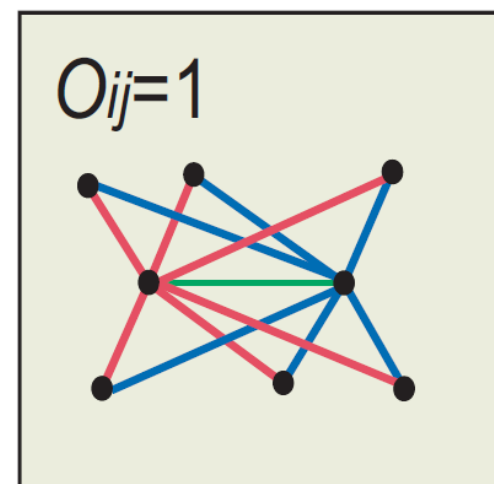
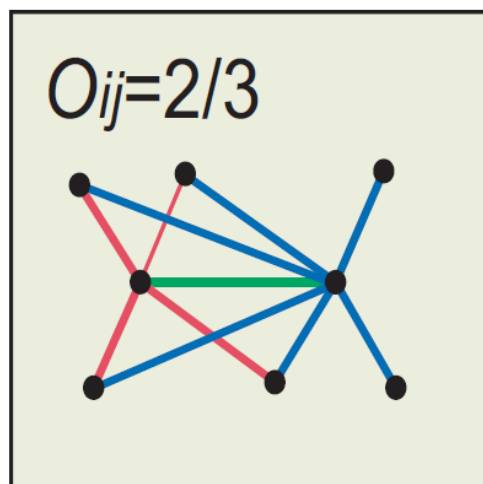
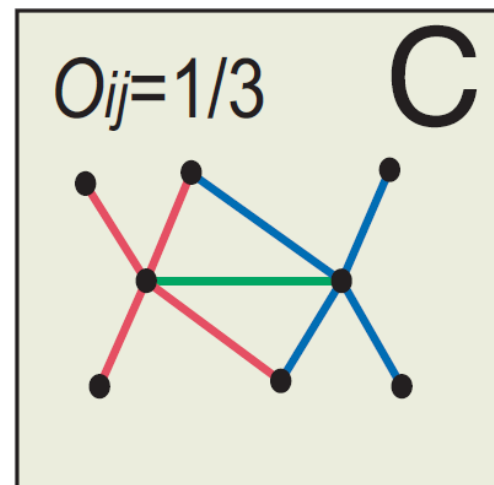
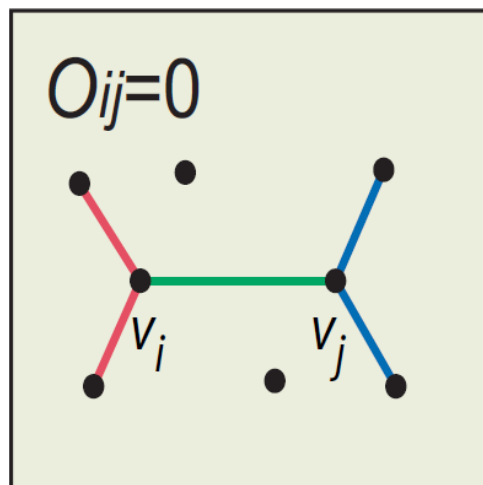
# Neighborhood Overlap

- **Edge overlap:**

$$O_{ij} = \frac{N(i) \cap N(j)}{N(i) \cup N(j)}$$

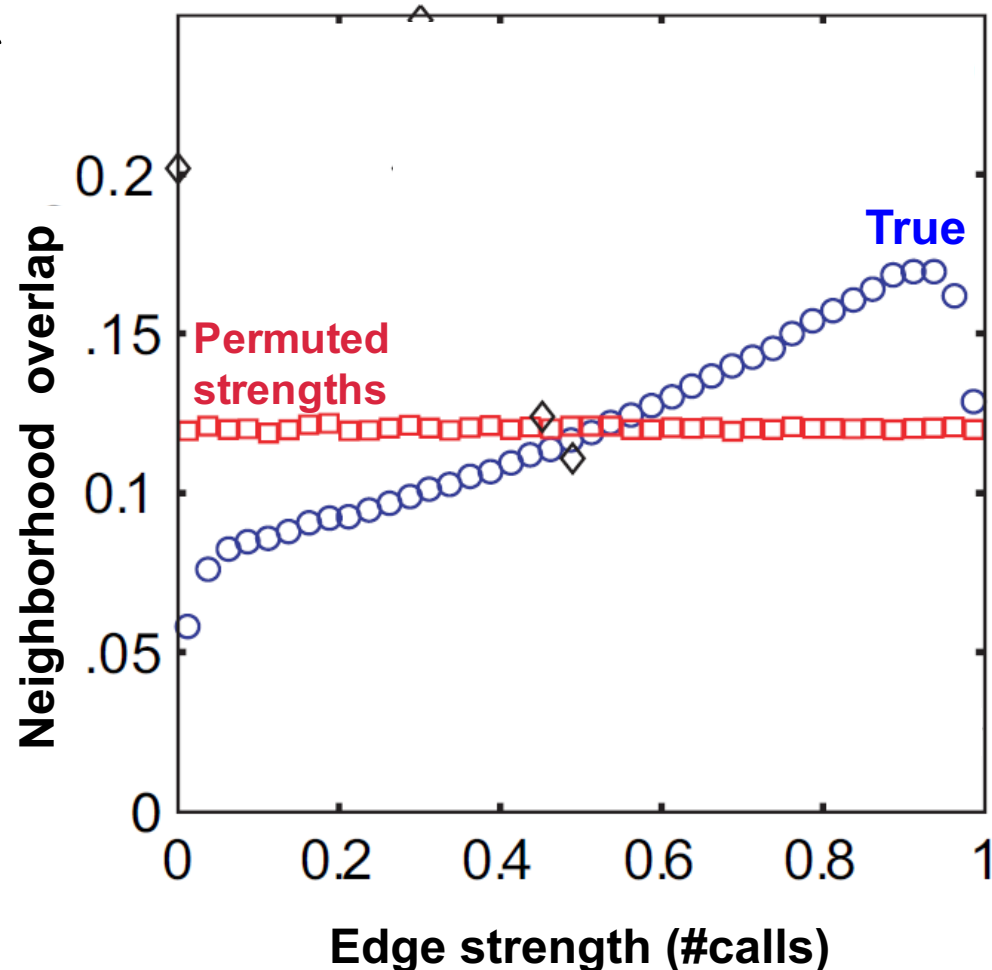
- $N(i)$  ... a set of neighbors of node  $i$

- **Overlap = 0** when an edge is a **local bridge**



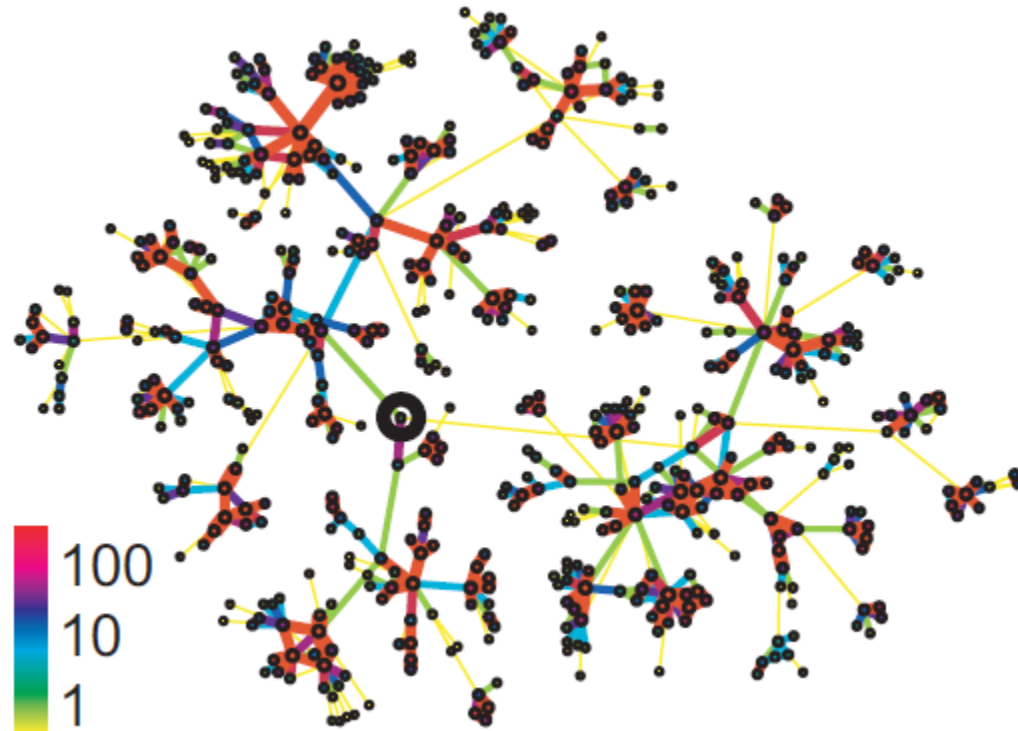
# Phones: Edge Overlap vs. Strength

- Cell-phone network
- **Observation:**
  - Highly used links have high overlap!
- Legend:
  - **True:** The data
  - **Permuted strengths:** Keep the network structure but randomly reassign edge strengths



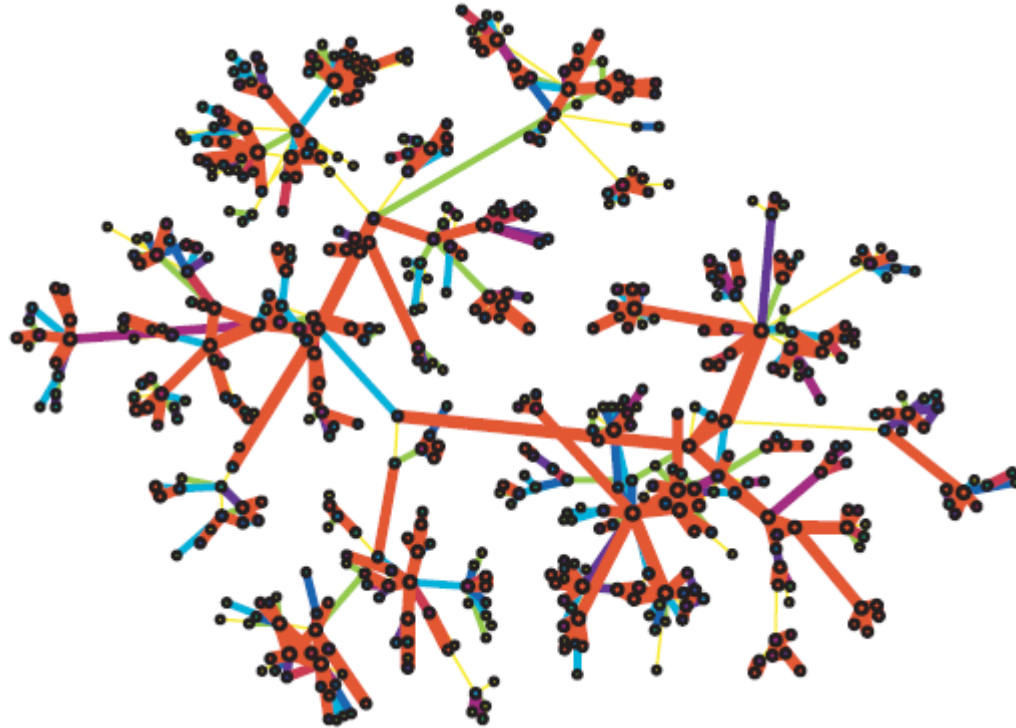


# Real Network, Real Tie Strengths



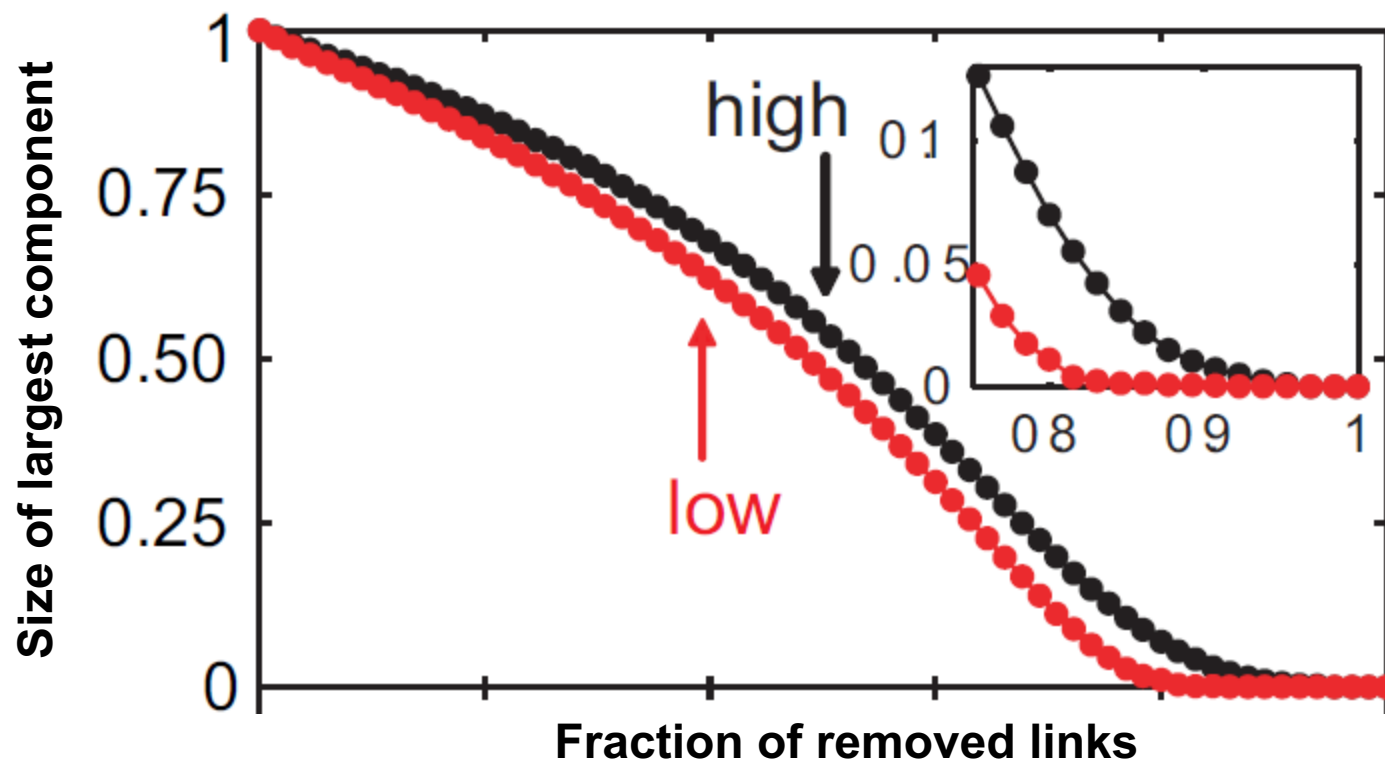
- **Real edge strengths in mobile call graph**
  - Strong ties are more embedded (have higher overlap)

# Real Net, Permuted Tie Strengths



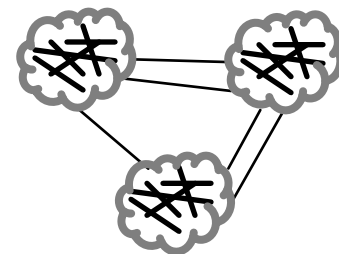
- Same network, same set of edge strengths but now **strengths are randomly shuffled**

# Link Removal by Strength



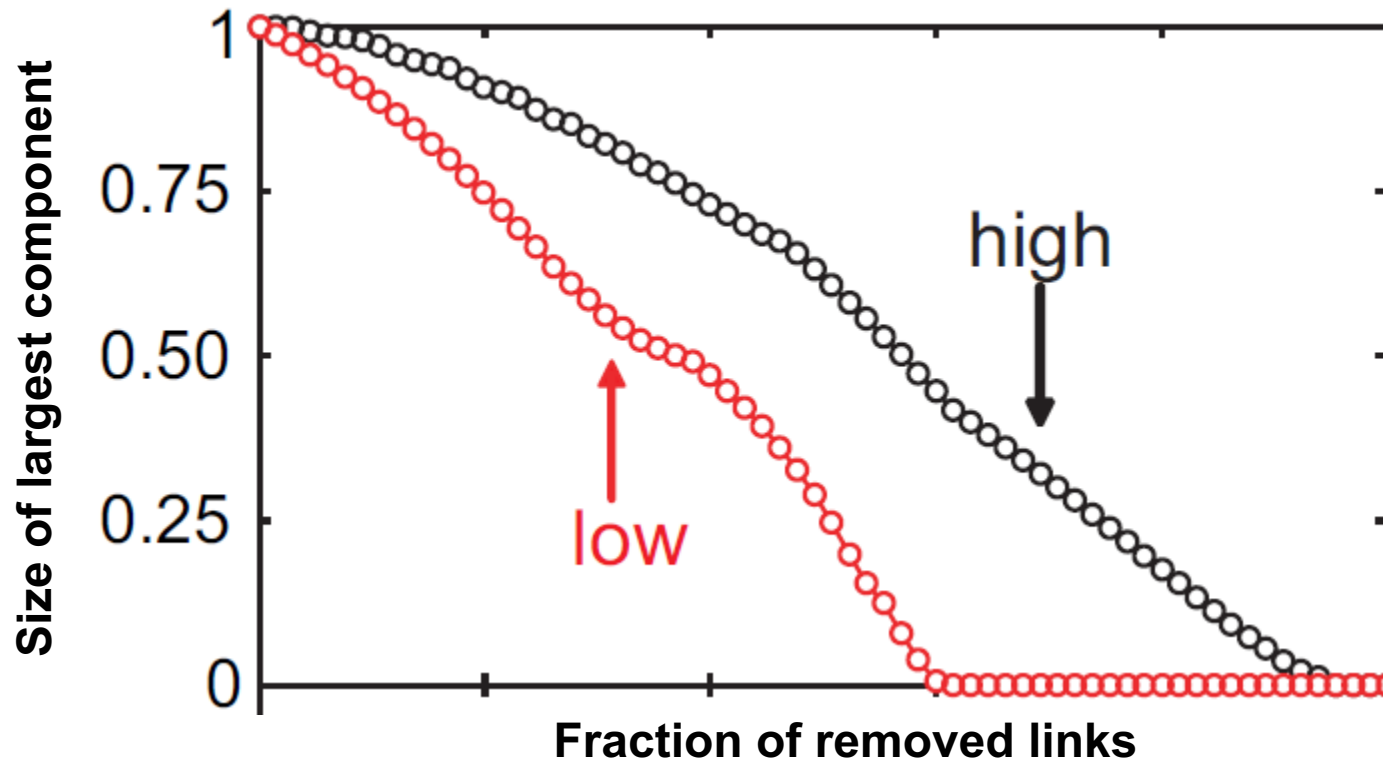
**Low**  
disconnects  
the network  
sooner

- Removing links by **strength (#calls)**
  - Low to high
  - High to low



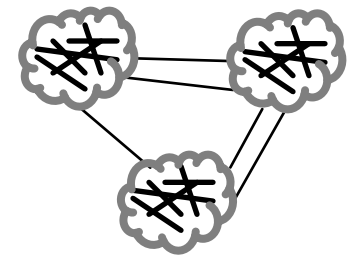
Conceptual picture  
of network structure

# Link Removal by Overlap



**Low**  
disconnects  
the network  
sooner

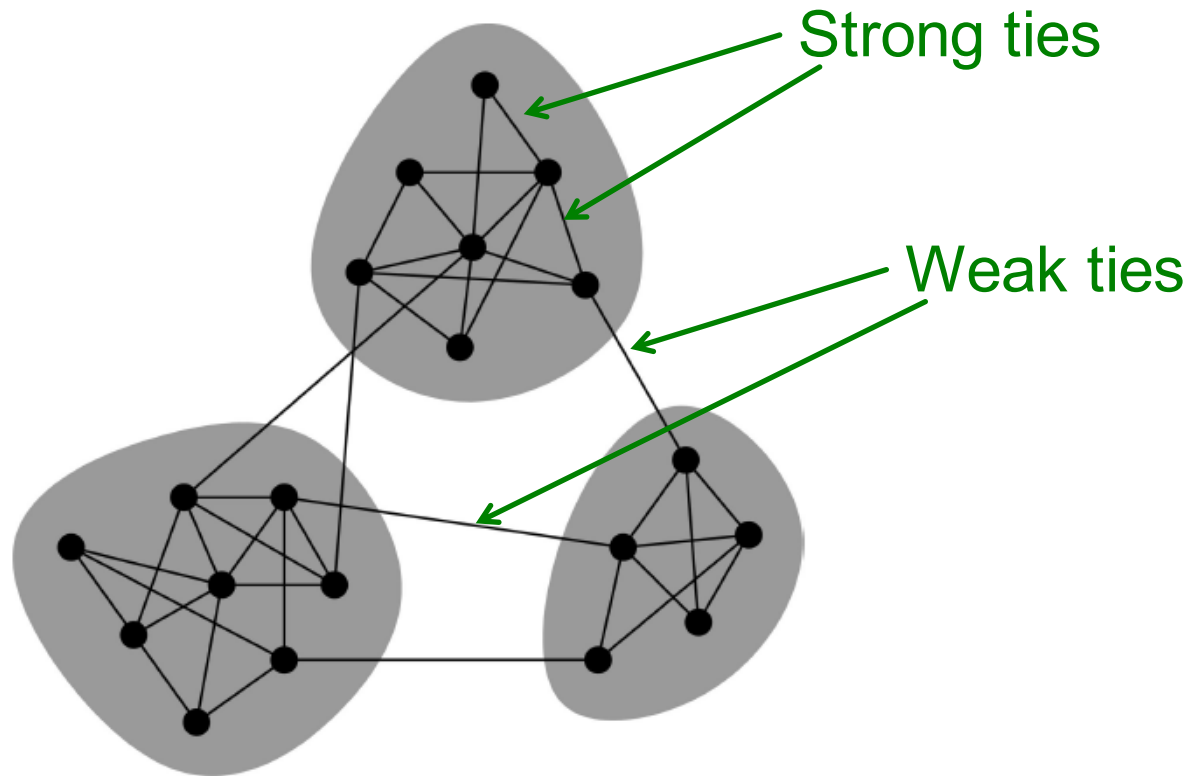
- Removing links based on **overlap**
  - Low to high
  - High to low



Conceptual picture  
of network structure

# Conceptual Picture of Networks

- Granovetter's theory leads to the following conceptual picture of networks

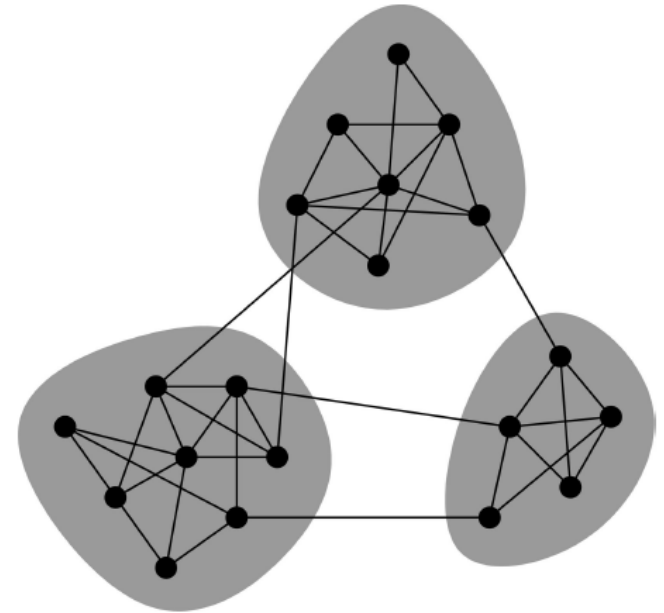


# Network Communities

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# Network Communities

- Granovetter's theory suggest that networks are composed of **tightly connected sets of nodes**

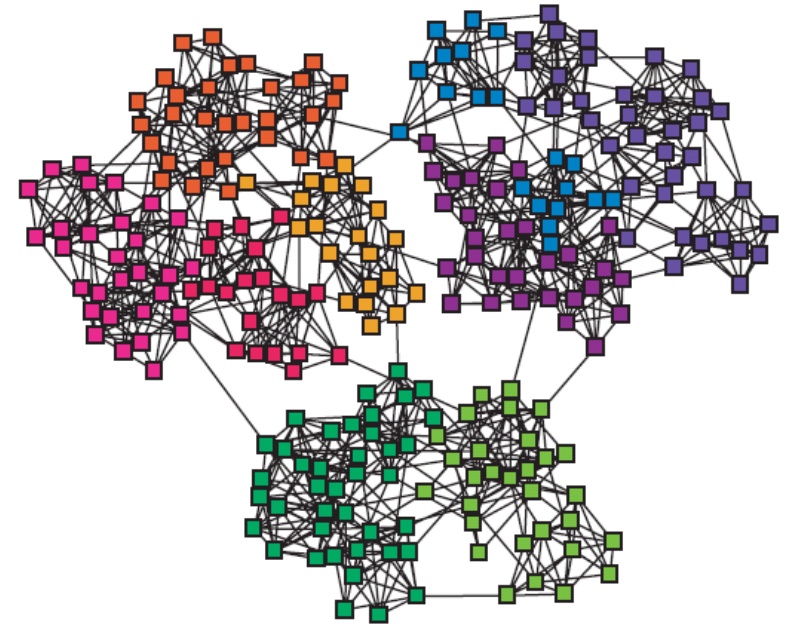


Communities, clusters, groups, modules

- **Network communities:**
  - Sets of nodes with **lots** of connections **inside** and **few** to **outside** (the rest of the network)

# Finding Network Communities

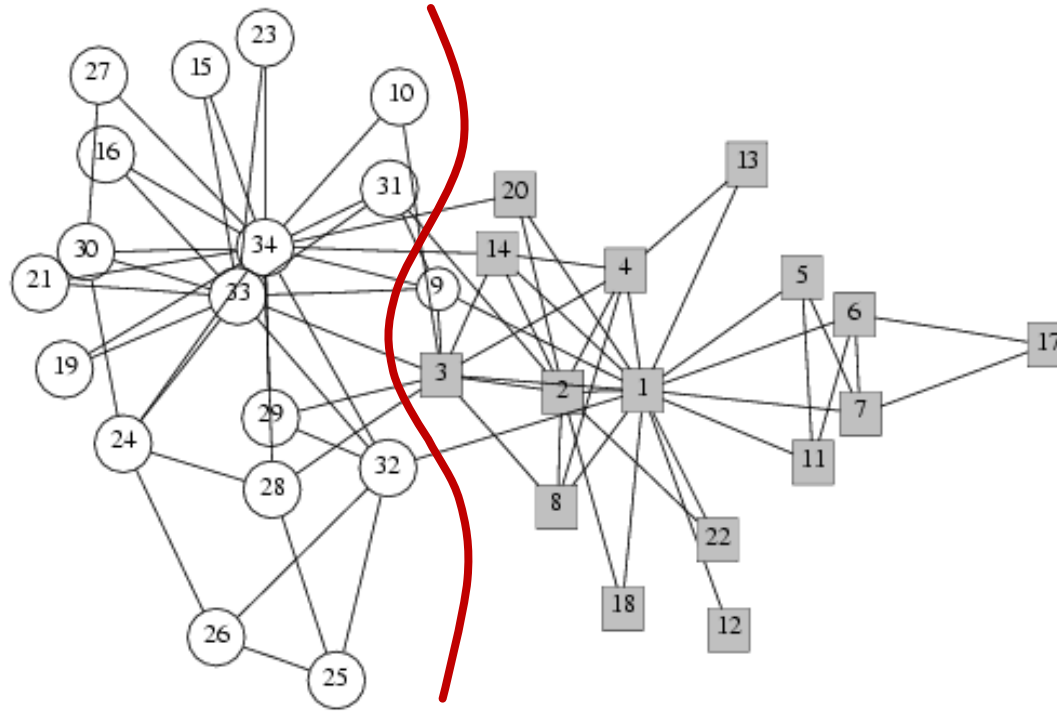
- How to automatically find such densely connected groups of nodes?
- Ideally such automatically detected clusters would then correspond to real groups
- For example:



Communities, clusters,  
groups, modules



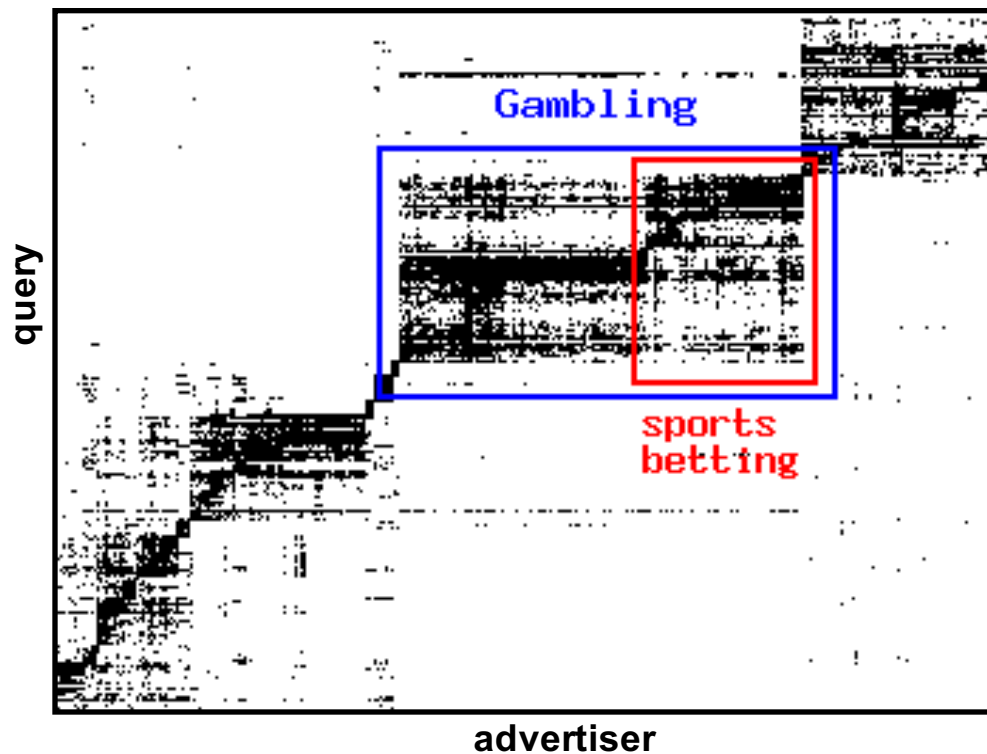
# Social Network Data



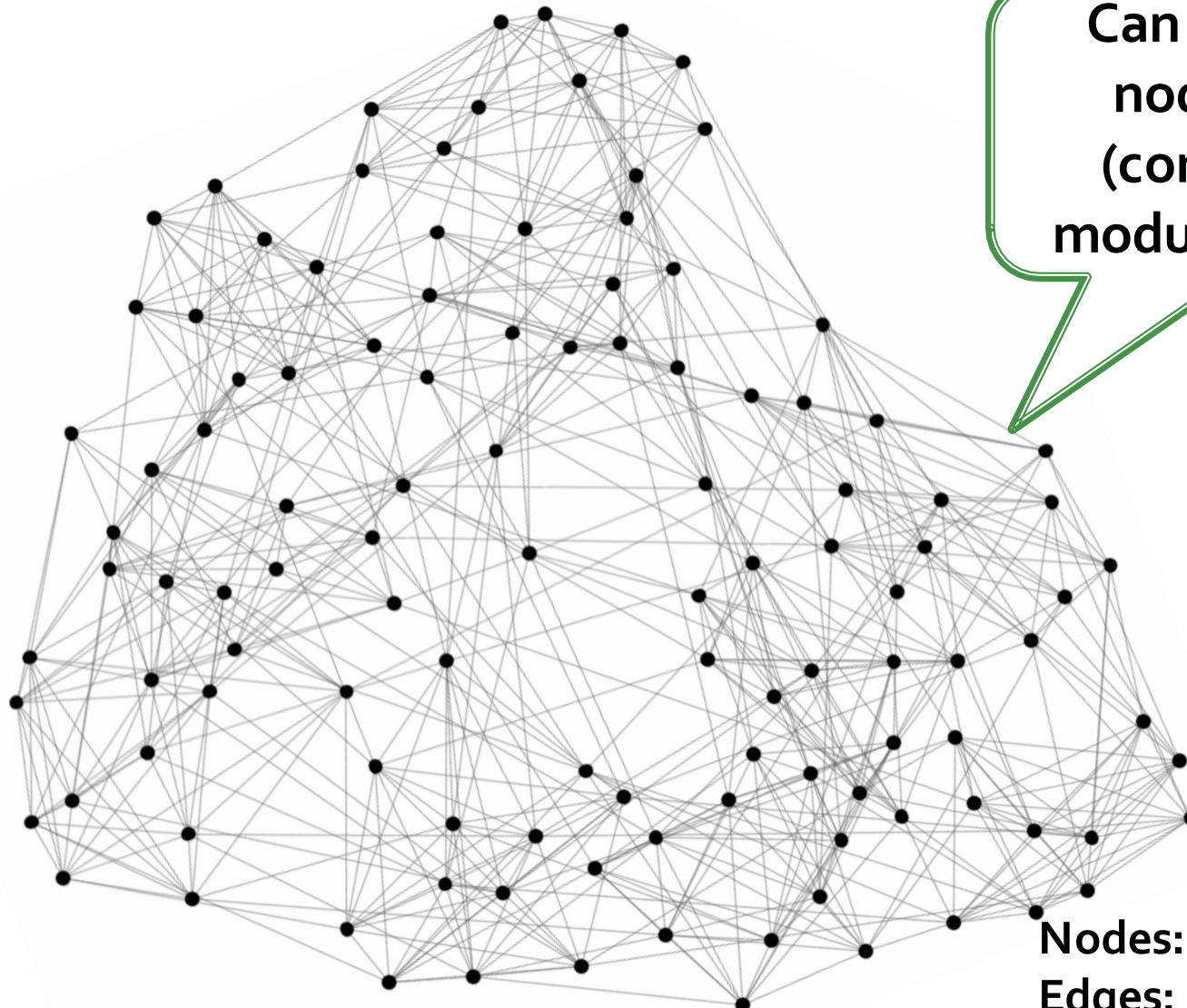
- **Zachary's Karate club network:**
  - Observe social ties and rivalries in a university karate club
  - During his observation, conflicts led the group to split
  - Split could be explained by a minimum cut in the network

# Micro-Markets in Sponsored Search

Find micro-markets by partitioning the “query x advertiser” graph:



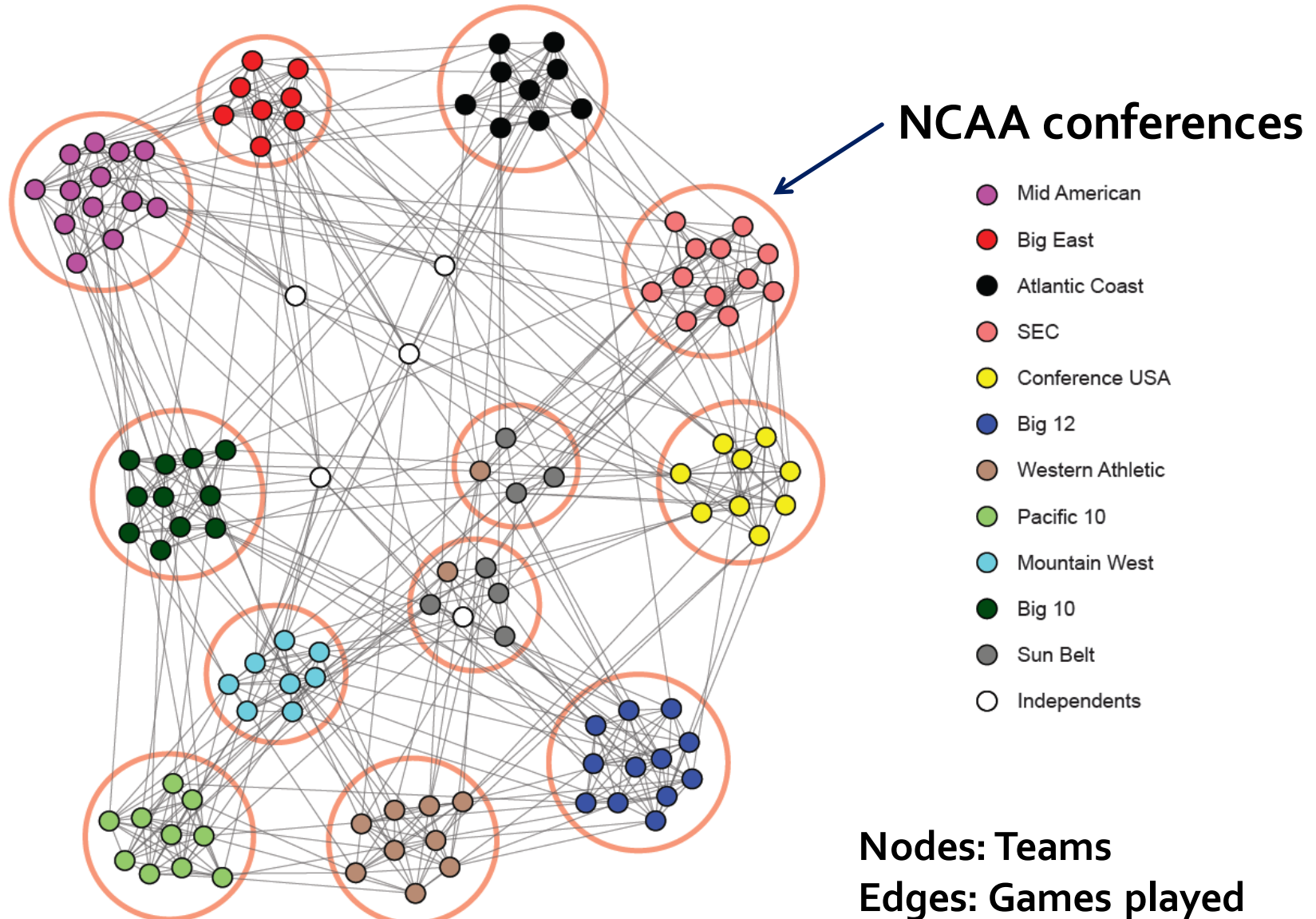
# NCAA Football Network



Can we identify node groups?  
(communities, modules, clusters)

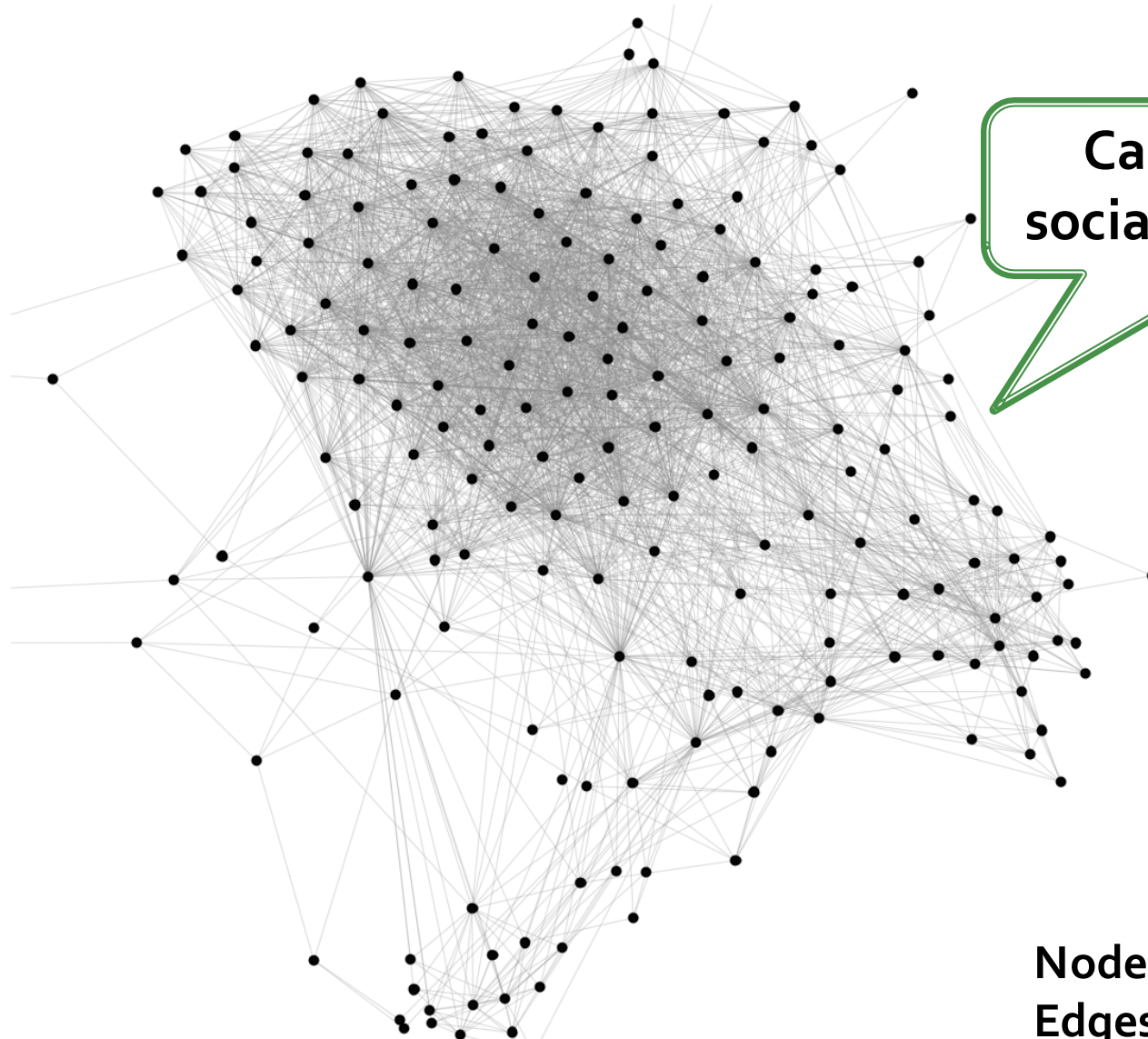
**Nodes: Teams**  
**Edges: Games played**

# NCAA Football Network



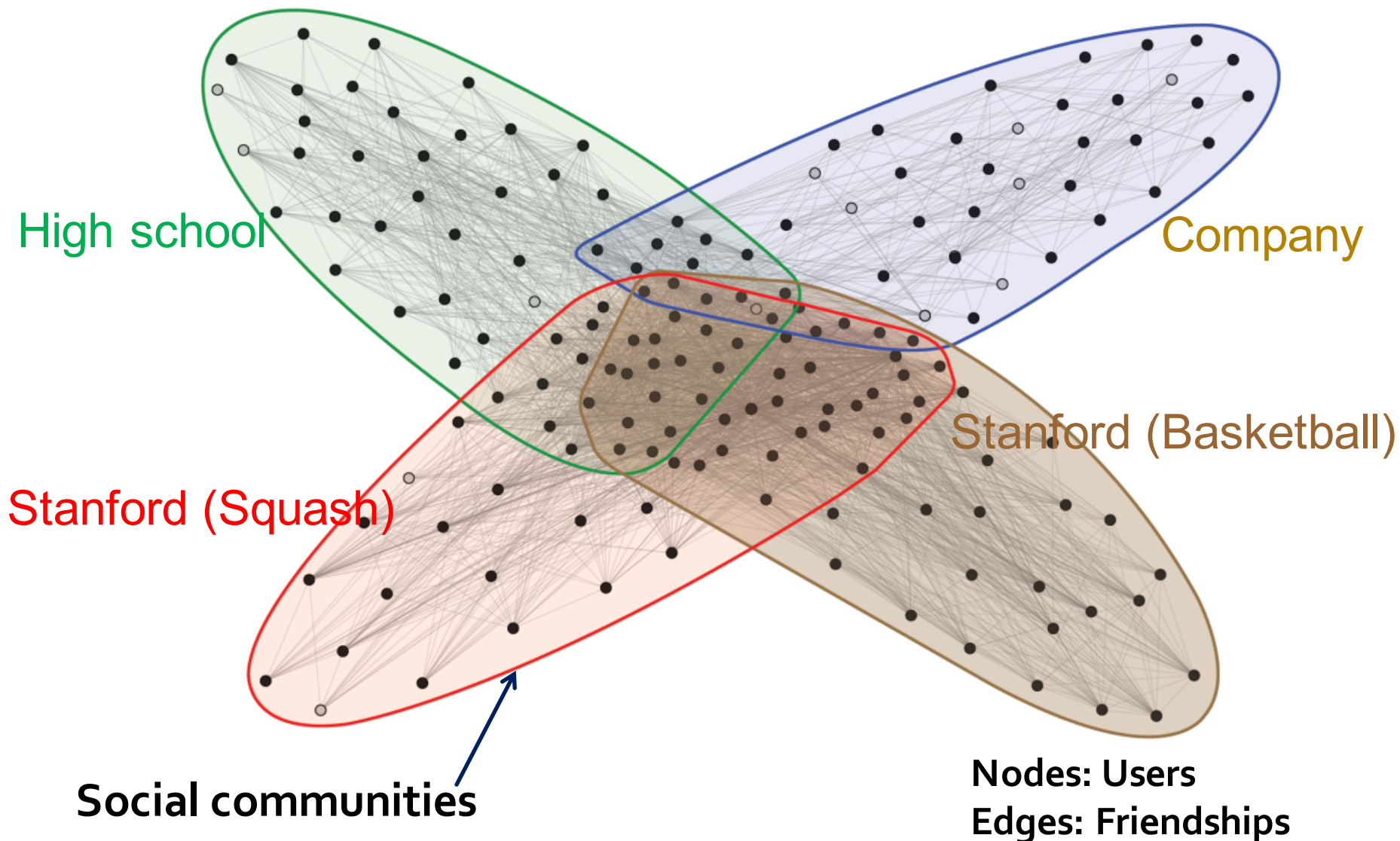


# Facebook Ego-network

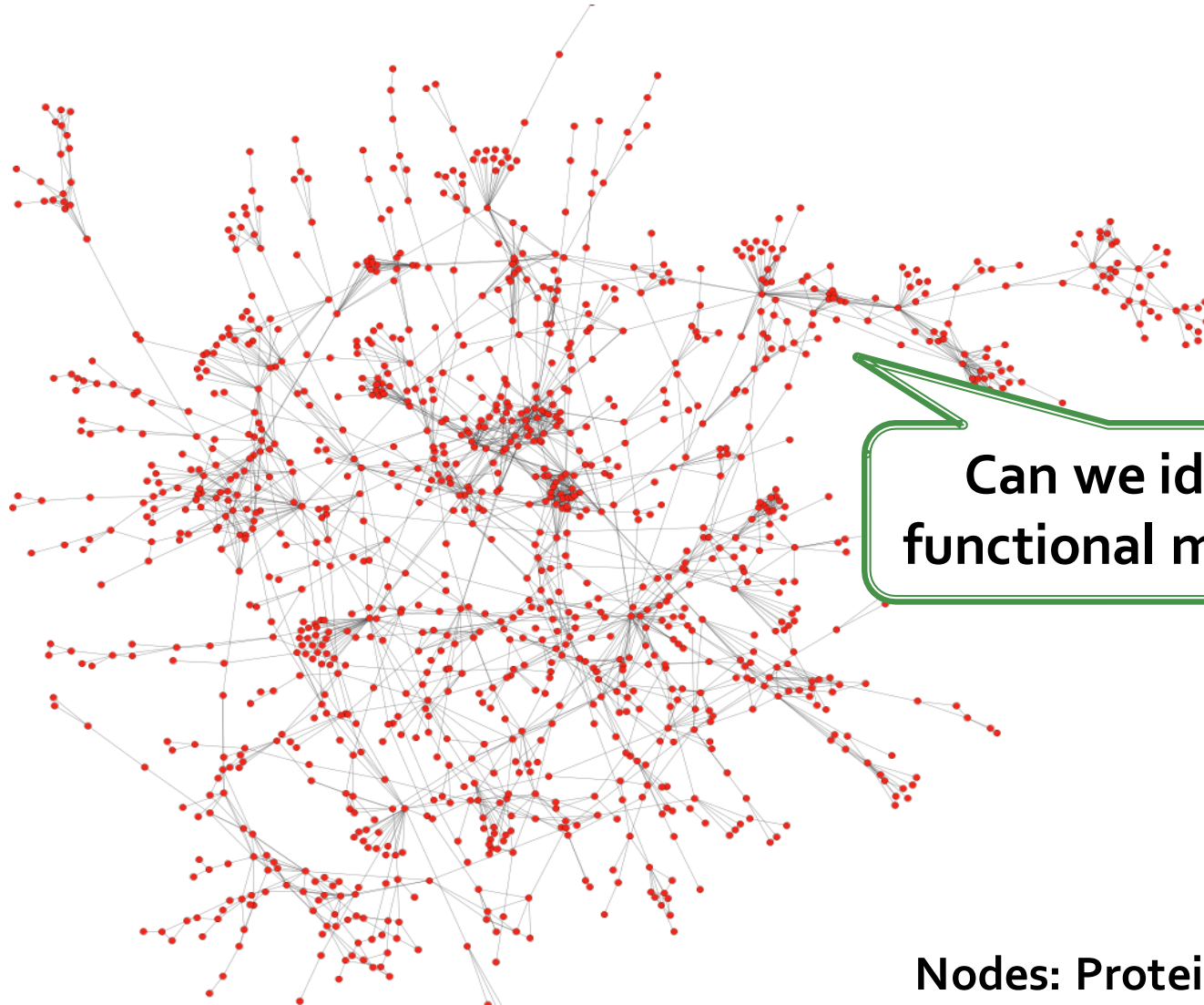


**Nodes: Users**  
**Edges: Friendships**

# Facebook Ego-network



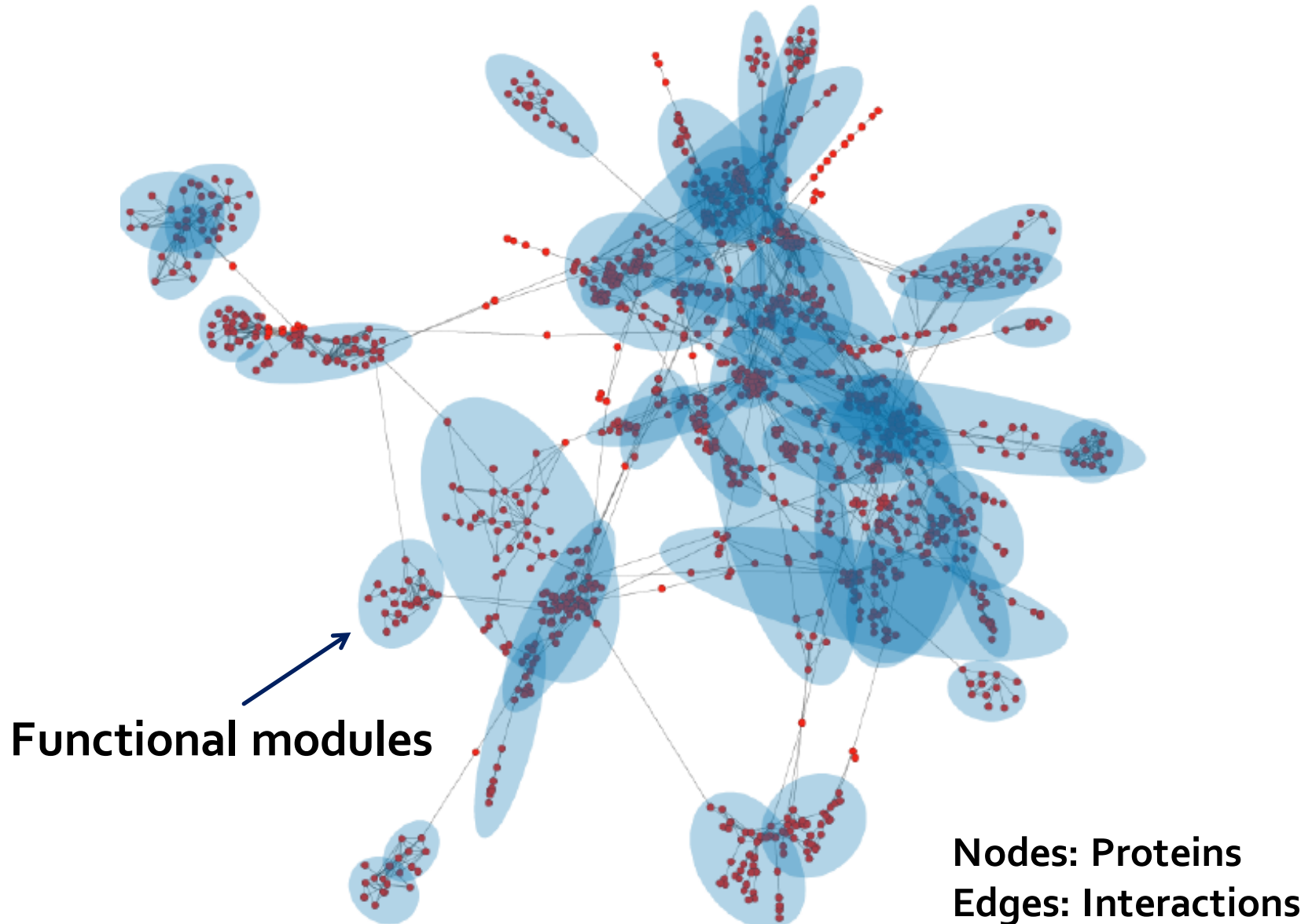
# Protein-Protein Interactions



Can we identify functional modules?

**Nodes: Proteins**  
**Edges: Interactions**

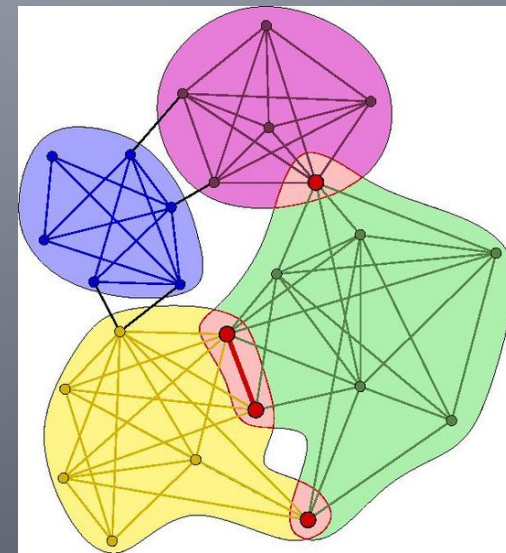
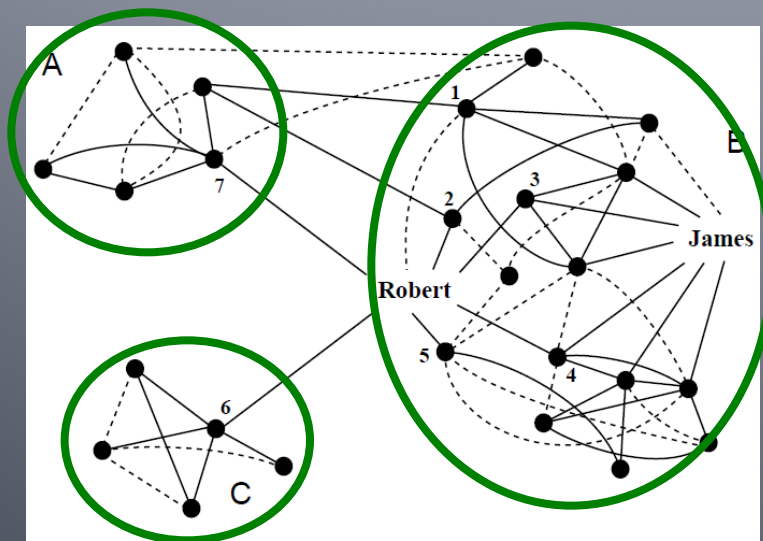
# Protein-Protein Interactions





# Community Detection

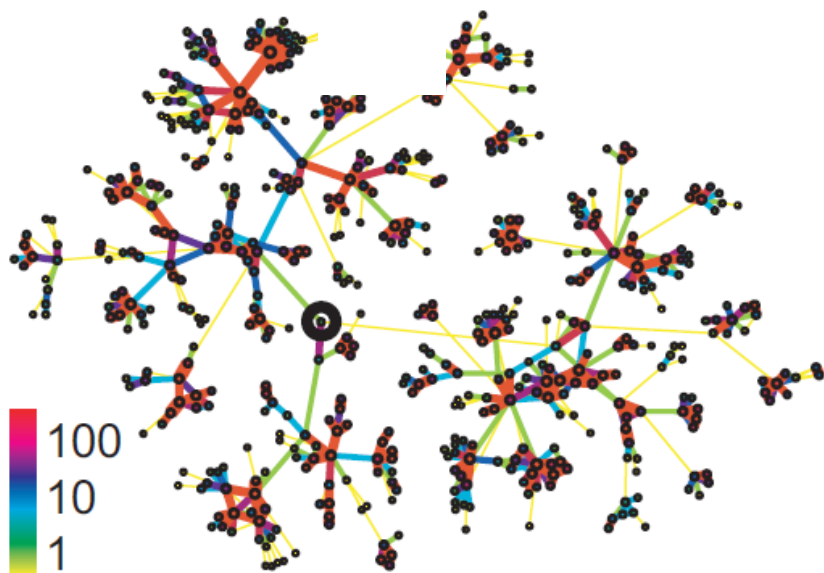
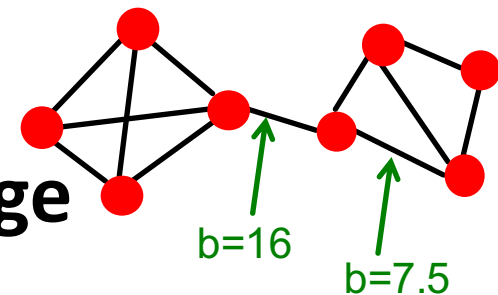
How to find communities?



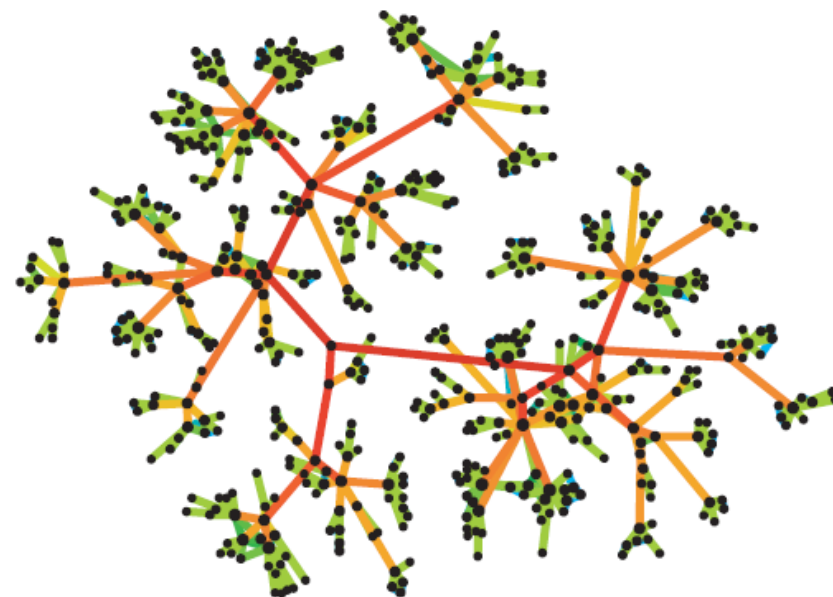
We will work with **undirected** (unweighted) networks

# Method 1: Strength of Weak Ties

- **Edge betweenness:** Number of shortest paths passing over the edge
- **Intuition:**



Edge strengths (call volume)  
in a real network

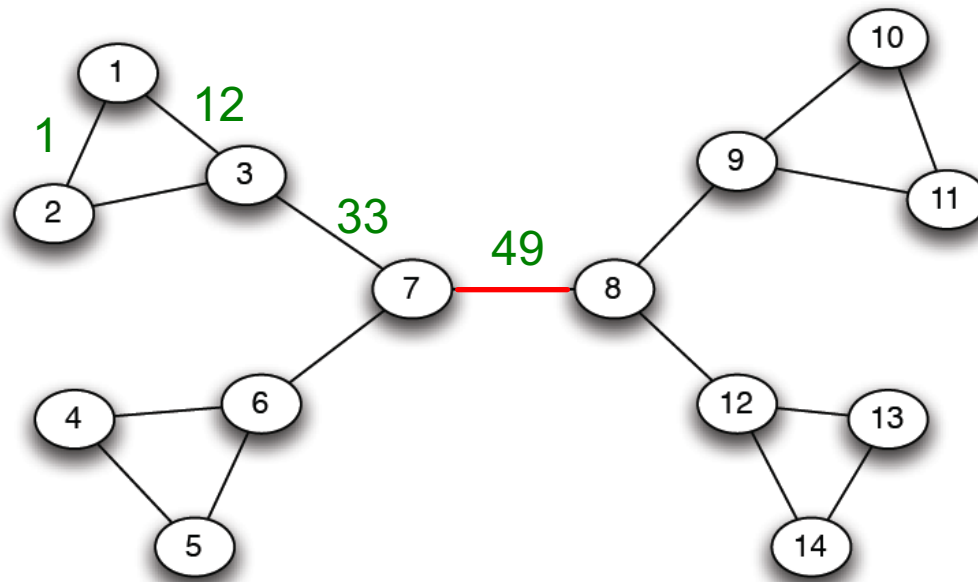


Edge betweenness  
in a real network

# Method 1: Girvan-Newman

- Divisive hierarchical clustering based on the notion of edge **betweenness**:
  - **Number of shortest paths passing through the edge**
- **Girvan-Newman Algorithm**:
  - Undirected unweighted networks
  - **Repeat until no edges are left**:
    - Calculate betweenness of edges
    - Remove edges with highest betweenness
  - Connected components are communities
  - Gives a hierarchical decomposition of the network

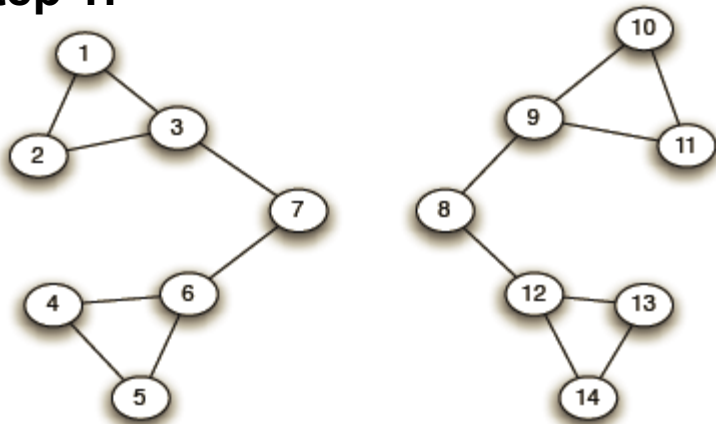
# Girvan-Newman: Example



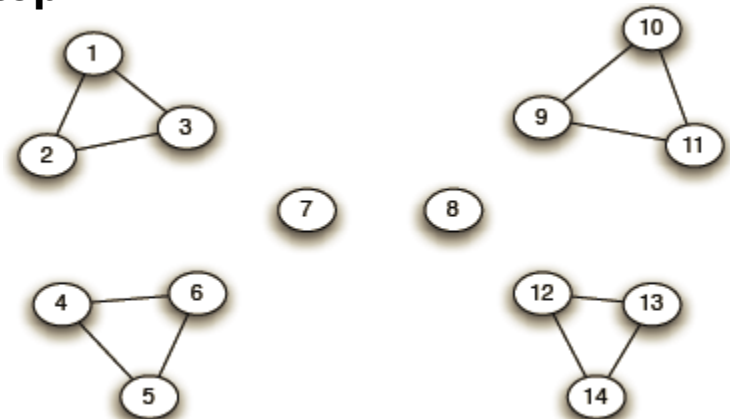
Need to re-compute  
betweenness at  
every step

# Girvan-Newman: Example

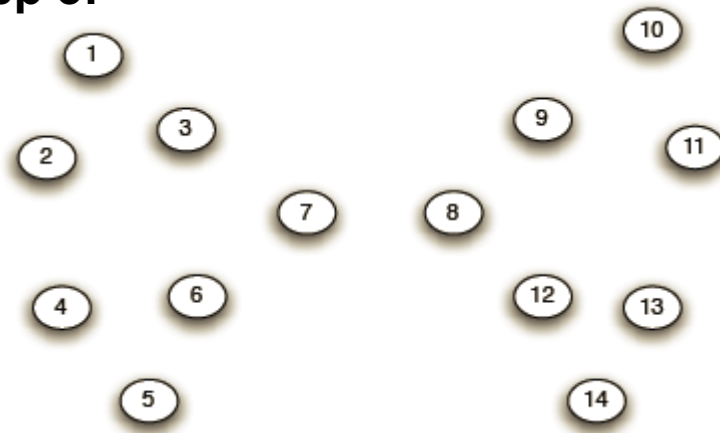
Step 1:



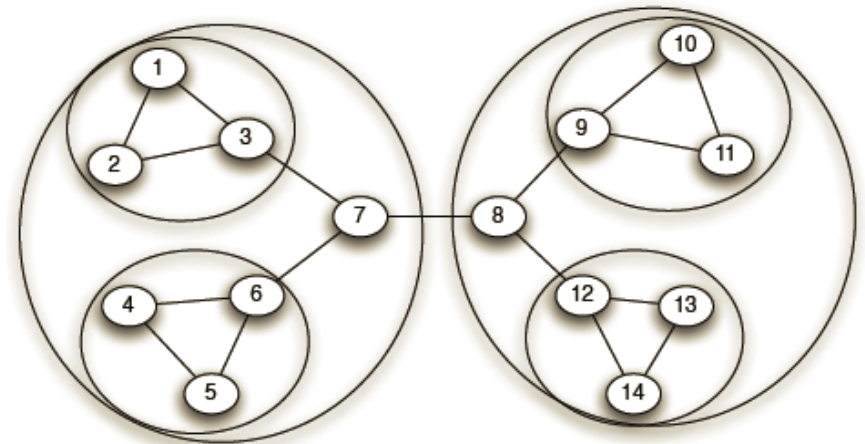
Step 2:



Step 3:

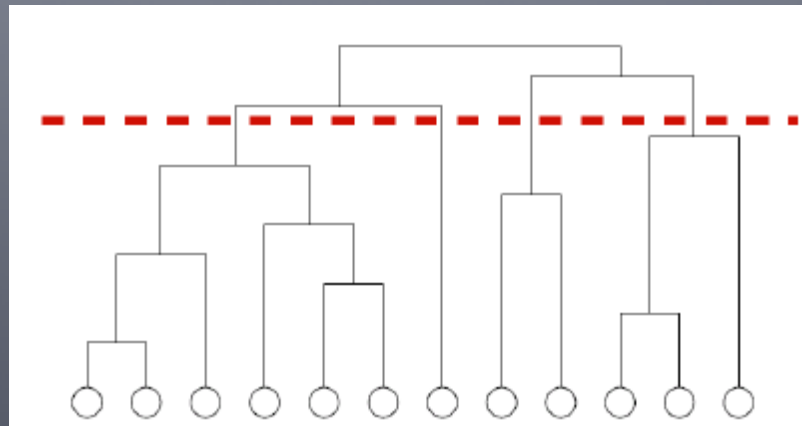


Hierarchical network decomposition:



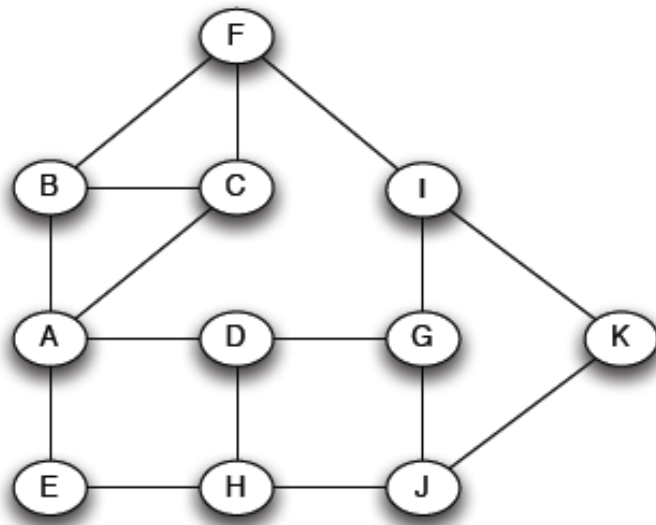
# We need to resolve 2 questions

1. How to compute betweenness?
2. How to select the number of clusters?

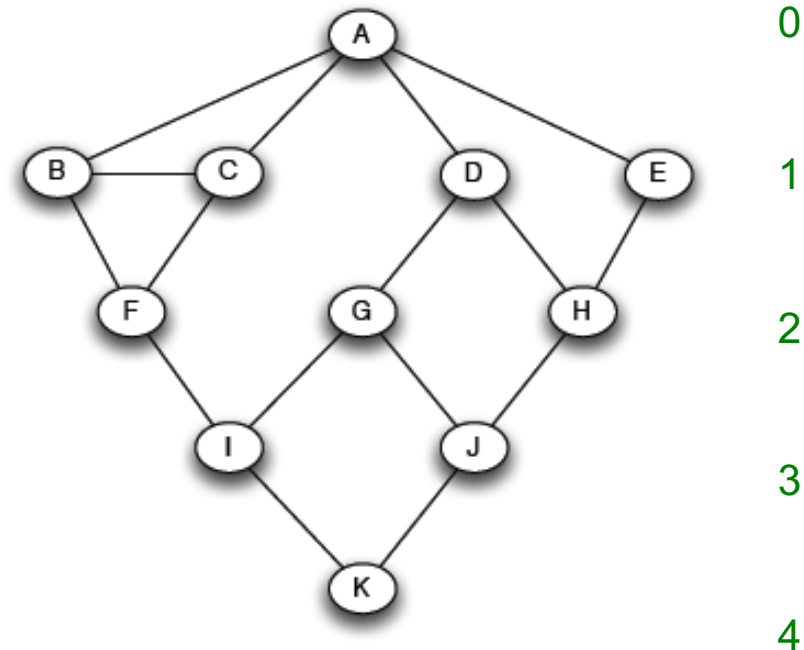


# How to Compute Betweenness?

- Want to compute betweenness of paths starting at node *A*

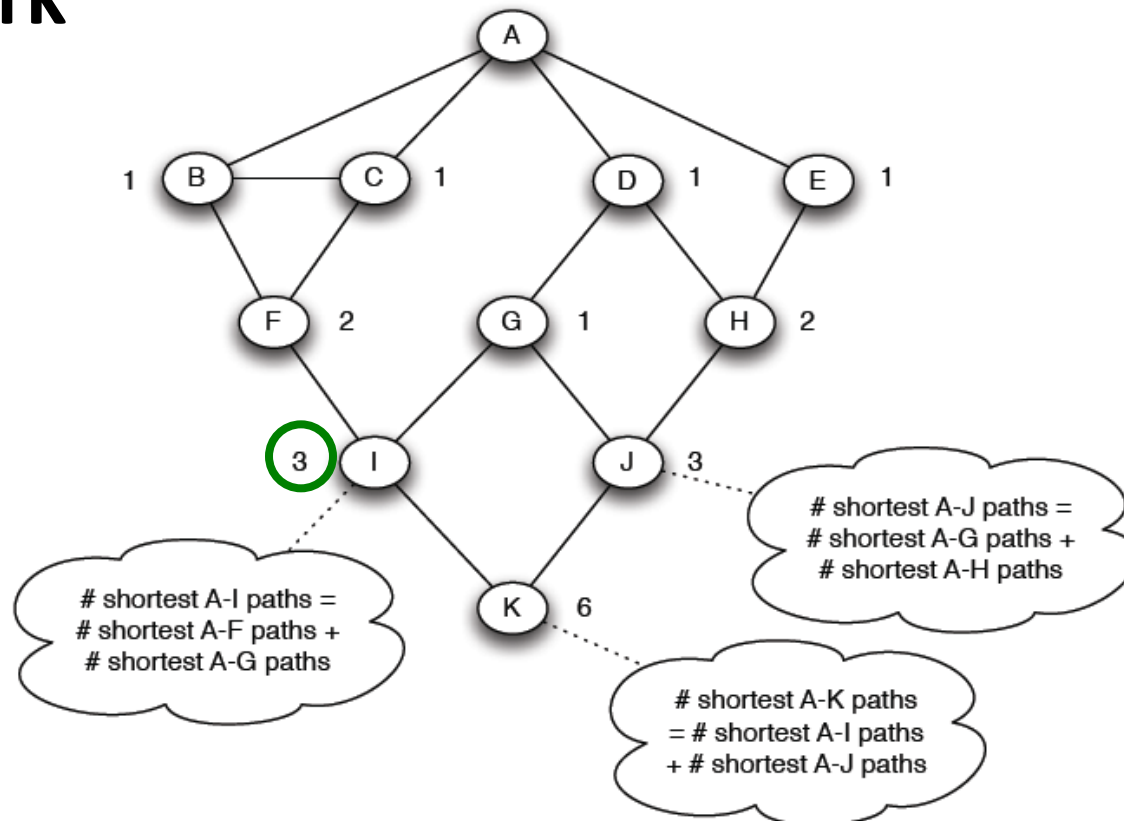


- Breadth first search starting from *A*:



# How to Compute Betweenness?

- **Forward step:** Count the number of shortest paths from  $A$  to all other nodes of the network





# How to Compute Betweenness?

- **Backward step: Compute betweenness:** If there are multiple paths count them fractionally

## The algorithm:

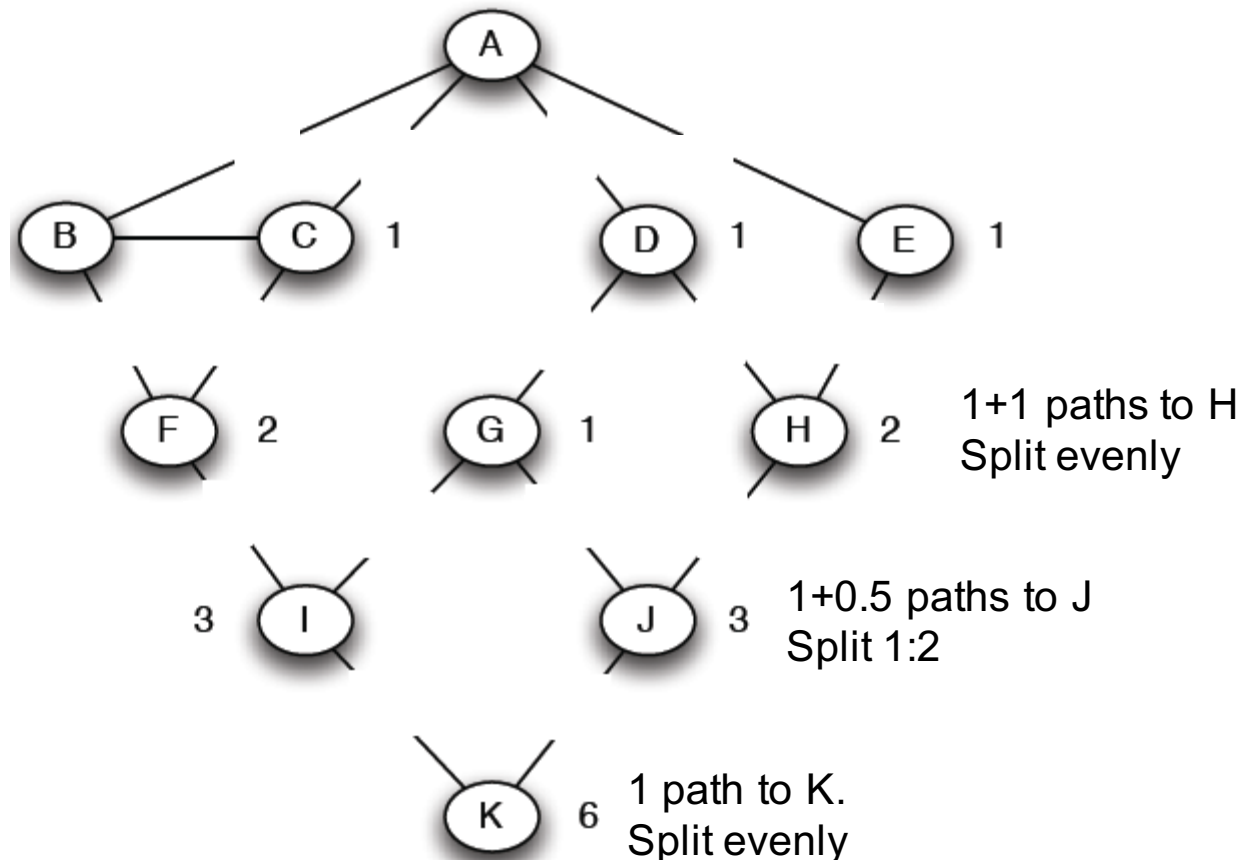
- Add edge flows:

-- node flow =

$$1 + \sum \text{child edges}$$

-- split the flow up based on the parent value

- Repeat the BFS procedure for each starting node  $U$



# How to Compute Betweenness?

- **Backward step: Compute betweenness:** If there are multiple paths count them fractionally

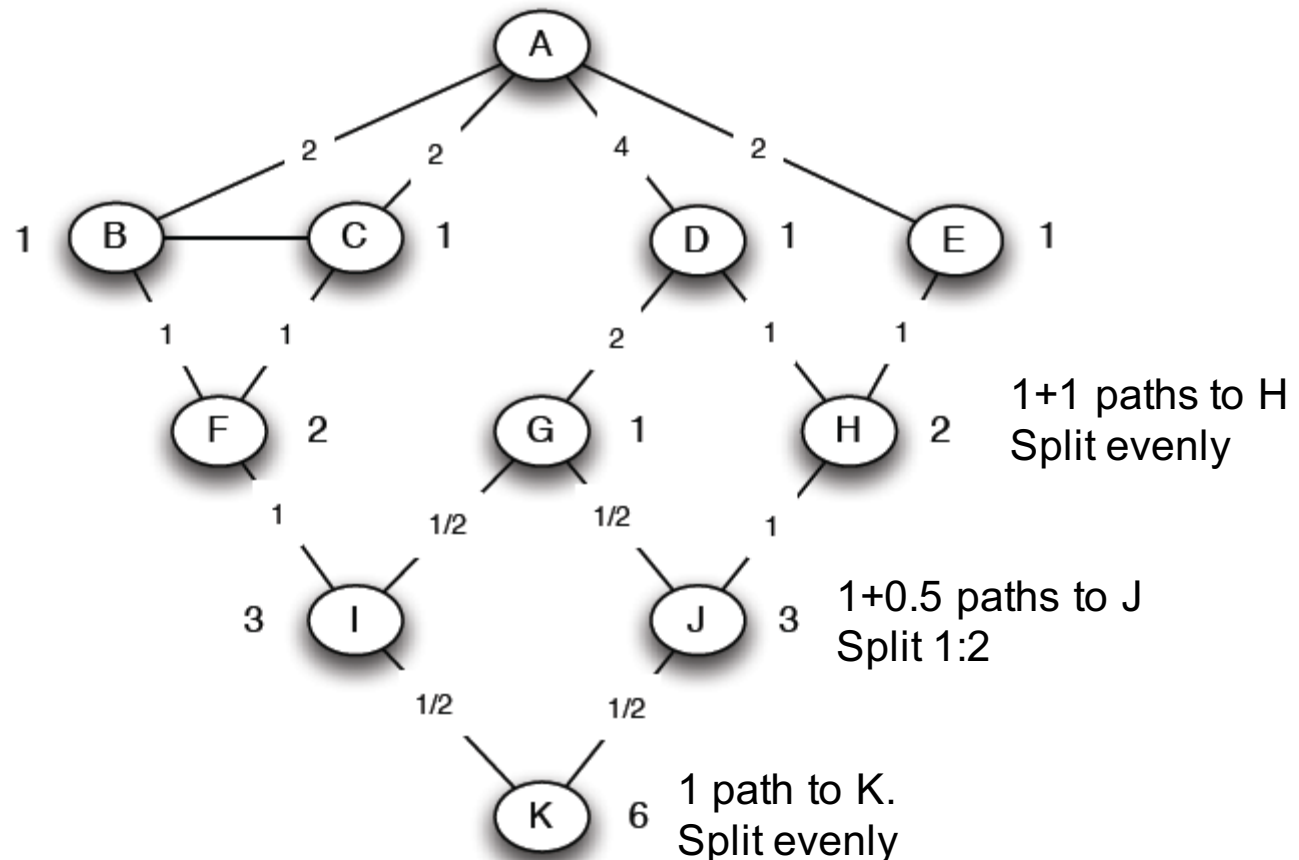
## The algorithm:

### • Add edge flows:

-- node flow =  
 $1 + \sum \text{child edges}$

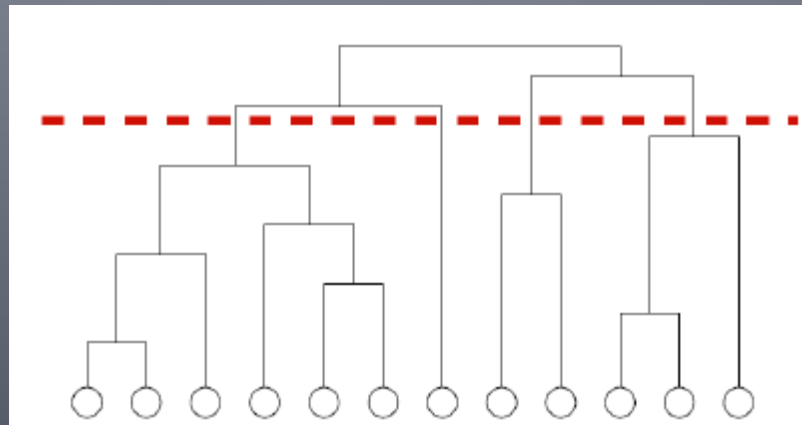
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# We need to resolve 2 questions

1. How to compute betweenness?
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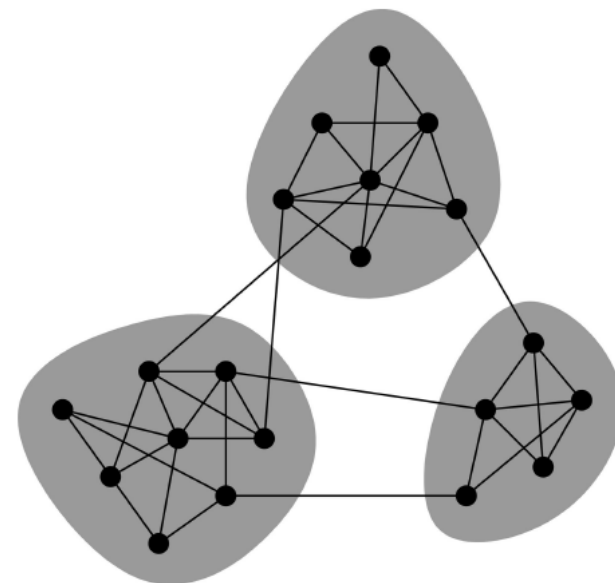


# Network Communities

- **Communities:** sets of tightly connected nodes
- **Define: Modularity  $Q$** 
  - A measure of how well a network is partitioned into communities
  - Given a partitioning of the network into groups  $s \in \mathcal{S}$ :

$$Q \propto \sum_{s \in \mathcal{S}} [ \underbrace{(\# \text{ edges within group } s) - (\text{expected } \# \text{ edges within group } s)} ]$$

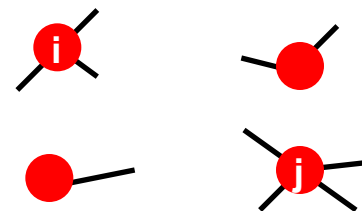
**Need a null model!**



# Null Model: Configuration Model

- Given real  $G$  on  $n$  nodes and  $m$  edges, construct rewired network  $G'$

- Same degree distribution but random connections



- Consider  $G'$  as a **multigraph**

- The expected number of edges between nodes

$i$  and  $j$  of degrees  $k_i$  and  $k_j$  equals to:  $k_i \cdot \frac{k_j}{2m} = \frac{k_i k_j}{2m}$

- The expected number of edges in (multigraph)  $G'$ :

- $= \frac{1}{2} \sum_{i \in N} \sum_{j \in N} \frac{k_i k_j}{2m} = \frac{1}{2} \cdot \frac{1}{2m} \sum_{i \in N} k_i (\sum_{j \in N} k_j) =$

- $= \frac{1}{4m} 2m \cdot 2m = m$

Note:  
 $\sum_{u \in N} k_u = 2m$

# Modularity

- **Modularity of partitioning  $S$  of graph  $G$ :**

- $Q \propto \sum_{s \in S} [ (\# \text{ edges within group } s) - (\text{expected } \# \text{ edges within group } s) ]$

- $Q(G, S) = \frac{1}{2m} \sum_{s \in S} \sum_{i \in s} \sum_{j \in s} \left( A_{ij} - \frac{k_i k_j}{2m} \right)$

Normalizing cost.:  $-1 < Q < 1$

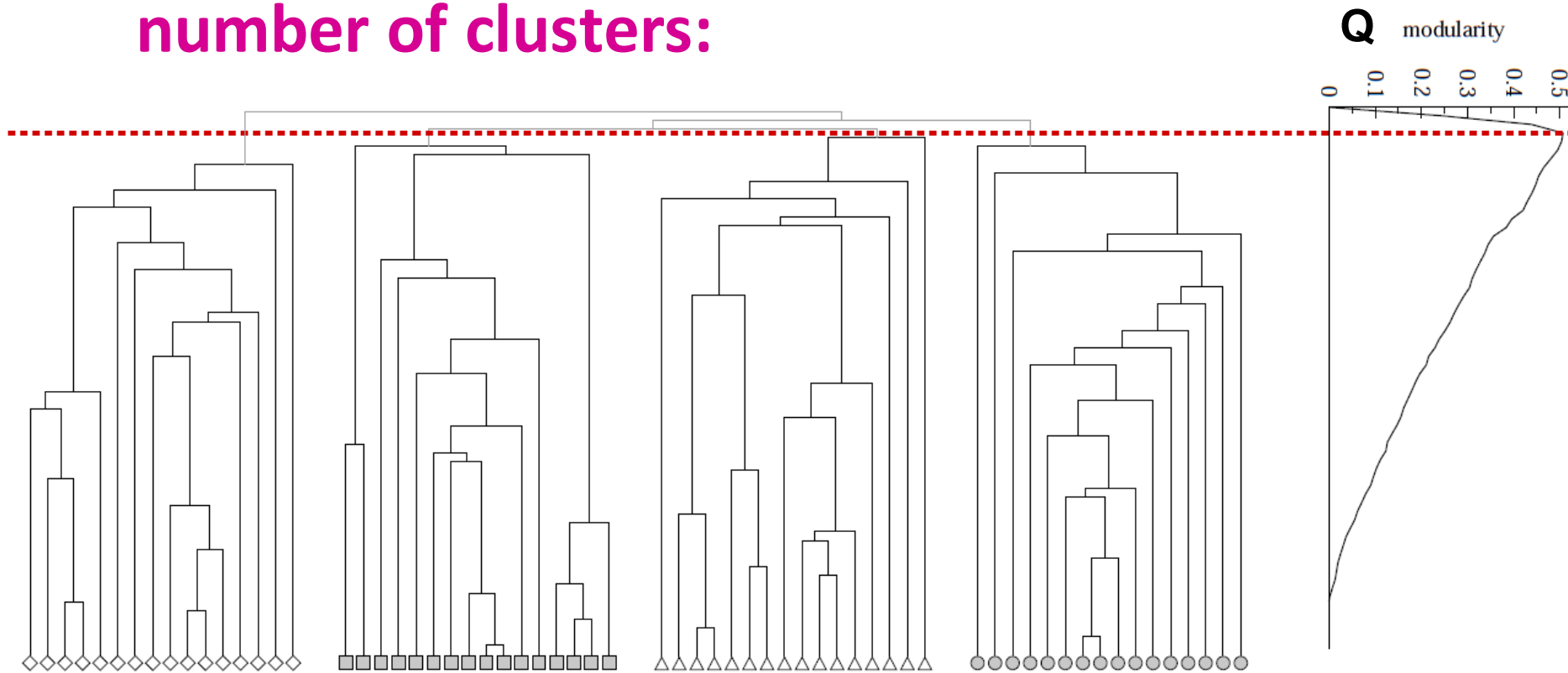
$A_{ij} = 1$  if  $i \rightarrow j$ ,  
0 else

- **Modularity values take range  $[-1, 1]$**

- It is positive if the number of edges within groups exceeds the expected number
- **$0.3-0.7 < Q$**  means significant community structure

# Modularity: Number of clusters

- Modularity is useful for selecting the number of clusters:



**Why not optimize Modularity directly?**

# Modularity Optimization



# Method 2: Modularity Optimization

- Let's split the graph into 2 communities!
- Want to directly optimize modularity!

- $\max_S Q(G, S) = \frac{1}{2m} \sum_{s \in S} \sum_{i \in s} \sum_{j \in s} \left( A_{ij} - \frac{k_i k_j}{2m} \right)$

- **Community membership vector  $s$ :**

- $s_i = \mathbf{1}$  if node  $i$  is in community **1**  
-**1** if node  $i$  is in community **-1**

$$\frac{s_i s_j + 1}{2} = \begin{cases} 1 & \text{.. if } s_i = s_j \\ 0 & \text{.. else} \end{cases}$$

- $$Q(G, s) = \frac{1}{2m} \sum_{i \in N} \sum_{j \in N} \left( A_{ij} - \frac{k_i k_j}{2m} \right) \frac{(s_i s_j + 1)}{2}$$
$$= \frac{1}{4m} \sum_{i, j \in N} \left( A_{ij} - \frac{k_i k_j}{2m} \right) s_i s_j$$

# Modularity Matrix

- **Define:**

- **Modularity matrix:**  $B_{ij} = A_{ij} - \frac{k_i k_j}{2m}$
- **Membership:**  $s = \{-1, +1\}$

- **Then:** 
$$Q(G, s) = \frac{1}{4m} \sum_{i \in N} \sum_{j \in N} \left( A_{ij} - \frac{k_i k_j}{2m} \right) s_i s_j$$
$$= \frac{1}{4m} \sum_{i, j \in N} B_{ij} s_i s_j$$
$$= \frac{1}{4m} \sum_i s_i \underbrace{\sum_j B_{ij} s_j}_{= B_{i \cdot} \cdot s} = \frac{1}{4m} s^T B s$$

**Note:** each row/col of  $B$  sums to  $0$ :  $\sum_j A_{ij} = k_i$ ,  
 $\sum_j \frac{k_i k_j}{2m} = k_i \sum_j \frac{k_j}{2m} = k_i$

- **Task:** Find  $s \in \{-1, +1\}^n$  that maximizes  $Q(G, s)$

# Quick Review of Linear Algebra

- **Symmetric matrix  $A$**

- That is positive semi-definite:

$$A = U \cdot U^T$$

$$\begin{bmatrix} a_{11} & \dots & a_{1n} \\ \vdots & & \vdots \\ a_{n1} & \dots & a_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = \lambda \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

- Then solutions  $\lambda, x$  to equation  $A \cdot x = \lambda \cdot x$  :

- **Eigenvectors  $x_i$**  ordered by the magnitude of their corresponding **eigenvalues  $\lambda_i$**  ( $\lambda_1 \leq \lambda_2 \dots \leq \lambda_n$ )

- $x_i$  are **orthonormal** (orthogonal and unit length)

- $x_i$  form a coordinate system (basis)

- If  $A$  is positive-semidefinite:  $\lambda_i \geq 0$  (and they always exist)

- **Eigen Decomposition theorem:** Can rewrite matrix  $A$  in terms of its eigenvectors and eigenvalues:  $A =$

$$\sum_i x_i \cdot \lambda_i \cdot x_i^T$$

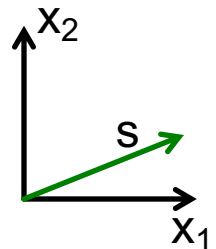
# Modularity Optimization

- Rewrite:  $Q(G, s) = \frac{1}{4m} s^T B s$  in terms of its eigenvectors and eigenvalues:

$$= s^T \left[ \sum_{i=1}^n x_i \lambda_i x_i^T \right] s = \sum_{i=1}^n s^T x_i \lambda_i x_i^T s = \sum_{i=1}^n (s^T x_i)^2 \lambda_i$$

- So, if there would be no other constraints on  $s$  then to maximize  $Q$ , we make  $s = x_n$

- Why? Because  $\lambda_n \geq \lambda_{n-1} \geq \dots$ 
  - Remember  $s$  has fixed length!
  - Assigns all weight in the sum to  $\lambda_n$  (largest eigenvalue)
  - All other  $s^T x_i$  terms are **zero** because of orthonormality



# Finding the vector $s$

- **Let's consider only the first term in the summation (because  $\lambda_n$  is the largest):**

$$\max_s Q(G, s) = \sum_{i=1}^n (s^T x_i)^2 \lambda_i \approx (s^T x_n)^2 \lambda_n$$

- **Let's maximize:  $\sum_{j=1}^n s_j \cdot x_{n,j}$  where  $s_j \in \{-1, +1\}$**

- To do this, we set:

$$\blacksquare s_j = \begin{cases} +1 & \text{if } x_{n,j} \geq 0 \text{ (j-th coordinate of } x_n \geq 0) \\ -1 & \text{if } x_{n,j} < 0 \text{ (j-th coordinate of } x_n < 0) \end{cases}$$

- **Continue the bisection hierarchically**

# Summary: Modularity Optimization

## ■ Fast Modularity Optimization Algorithm:

- Find leading eigenvector  $\mathbf{x}_n$  of modularity matrix  $\mathbf{B}$
- Divide the nodes by the signs of the elements of  $\mathbf{x}_n$
- Repeat hierarchically until:
  - If a proposed split does not cause modularity to increase, declare community indivisible and do not split it
  - If all communities are indivisible, stop

## ■ How to find $\mathbf{x}_n$ ? Power method!

- Start with random  $\mathbf{v}^{(0)}$ , repeat :
- When converged ( $\mathbf{v}^{(t)} \approx \mathbf{v}^{(t+1)}$ ), set  $\mathbf{x}_n = \mathbf{v}^{(t)}$

$$\mathbf{v}^{(t+1)} = \frac{B\mathbf{v}^{(t)}}{\|B\mathbf{v}^{(t)}\|}$$

# Summary: Modularity

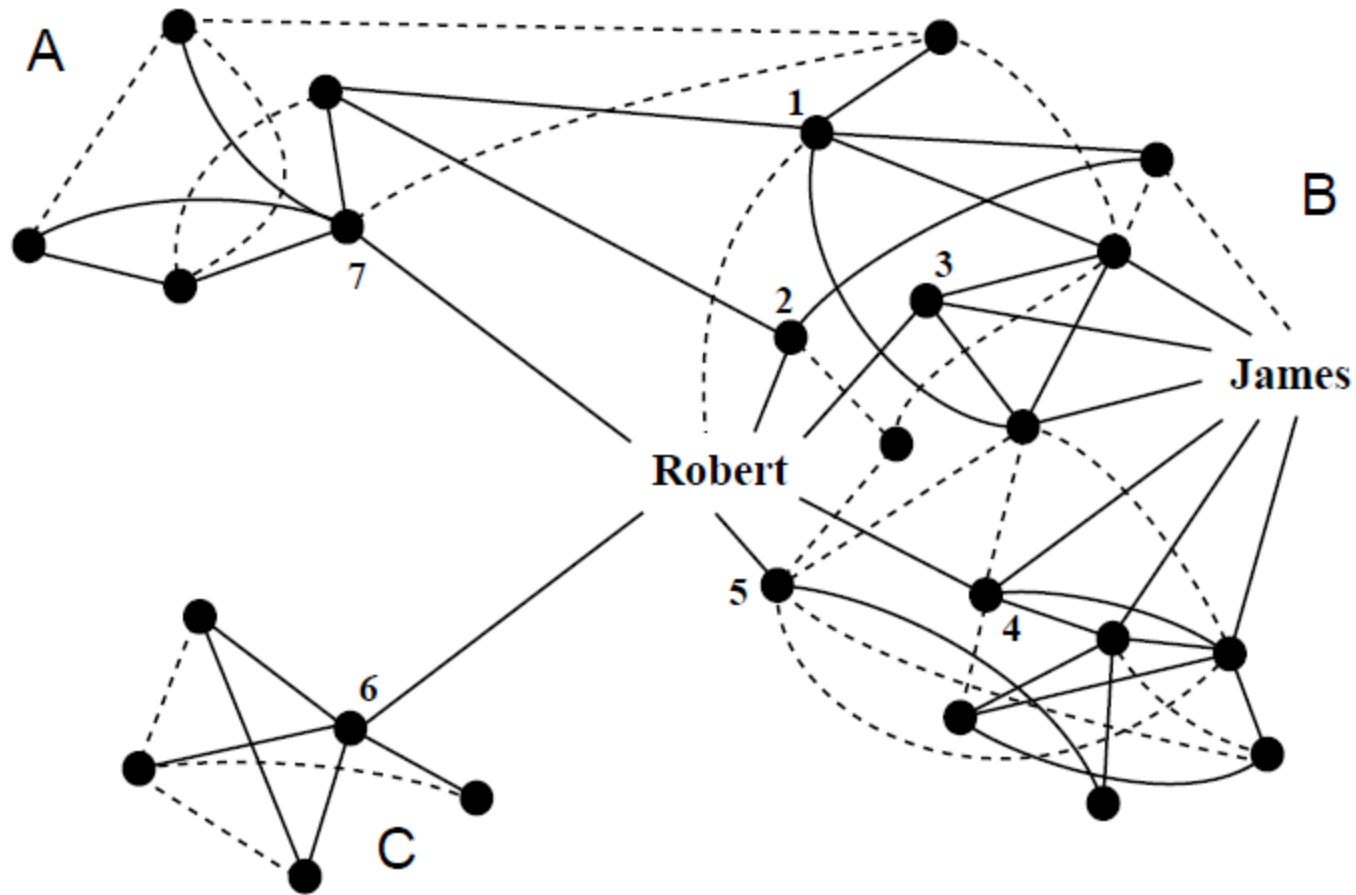
- **Girvan-Newman:**
  - Based on the “strength of weak ties”
  - Remove edge of highest betweenness
- **Modularity:**
  - Overall quality of the partitioning of a graph
  - Use to determine the number of communities
- **Fast modularity optimization:**
  - Transform the modularity optimization to a eigenvalue problem

**Small Detour:**  
**Structural Holes**

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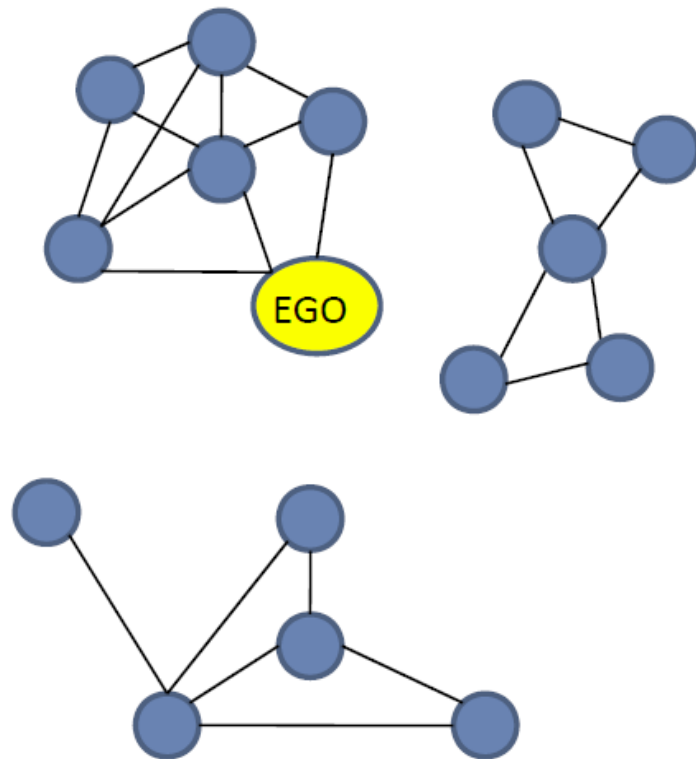


# Small Detour: Structural Holes

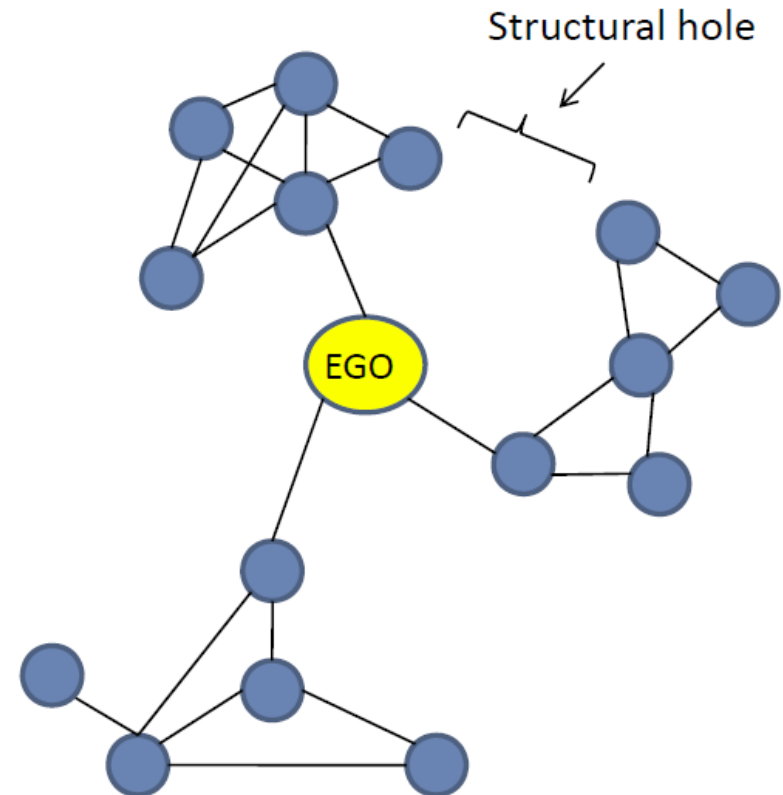


**Who is better off, Robert or James?**

# Structural Holes



Few structural holes

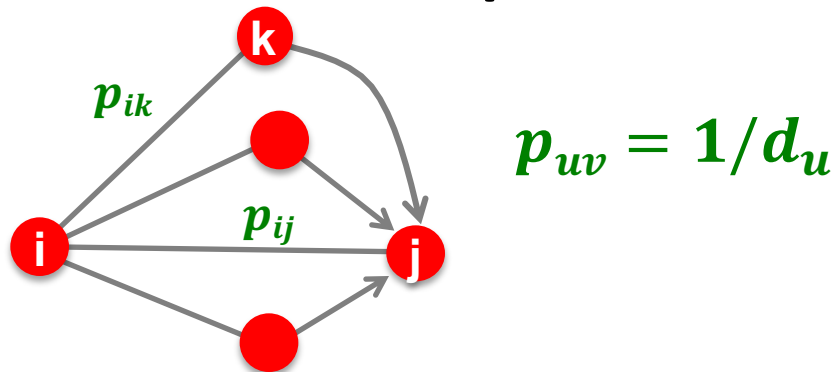


Many structural holes

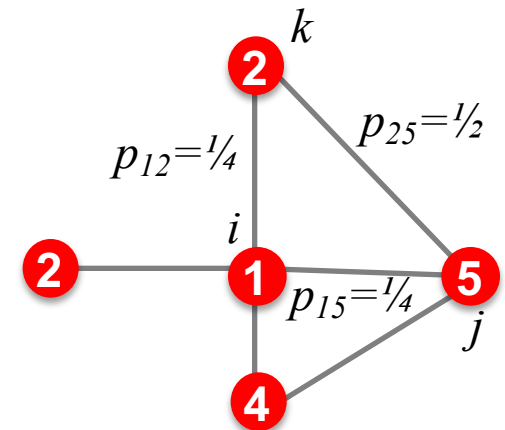
**Structural Holes provide ego with access to novel information, power, freedom**

# Structural Holes: Network Constraint

- The “network constraint” measure [Burt]:
  - To what extent are person’s contacts redundant



- **Low**: disconnected contacts
- **High**: contacts that are close or strongly tied

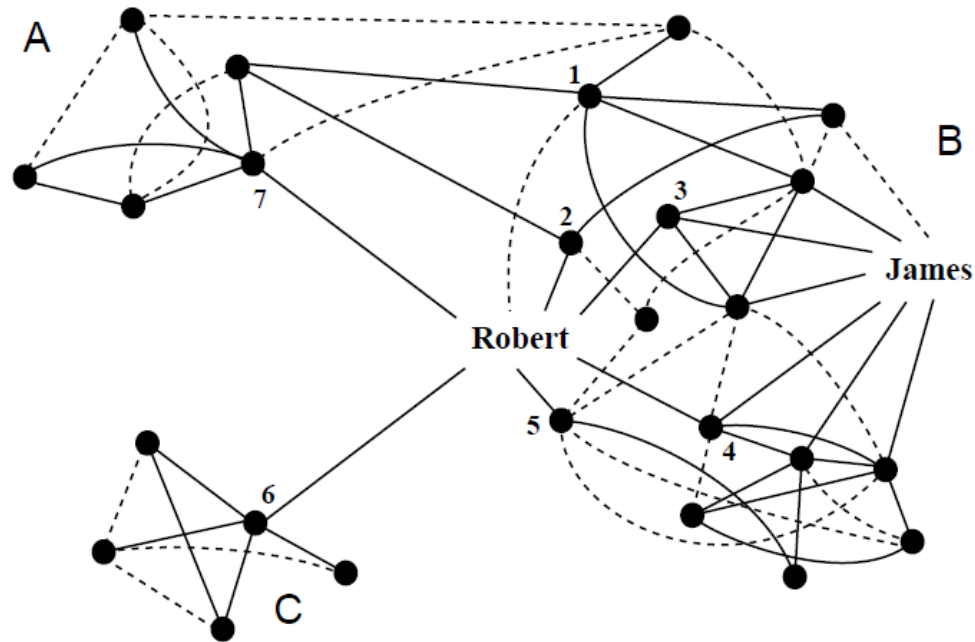


	$p_{uv}$				
	1	2	3	4	5
1	1.00	.25	.25	.25	.25
2	.50	.00	.00	.00	.50
3	1.0	.00	.00	.00	.00
4	.50	.00	.00	.00	.50
5	.33	.33	.00	.33	.00

$$c_i = \sum_j c_{ij} = \sum_j \left[ p_{ij} + \sum_k (p_{ik} p_{kj}) \right]^2$$

$p_{uv}$  ... prop. of  $u$ 's “energy” invested in relationship with  $v$

# Example: Robert vs. James



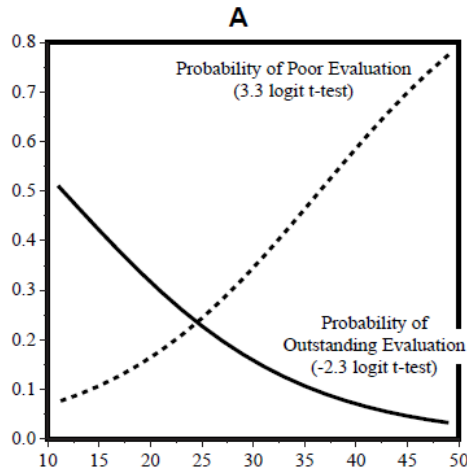
- **Constraint:** To what extent are person's contacts redundant
  - **Low:** disconnected contacts
  - **High:** contacts that are close or strongly tied

- **Network constraint:**

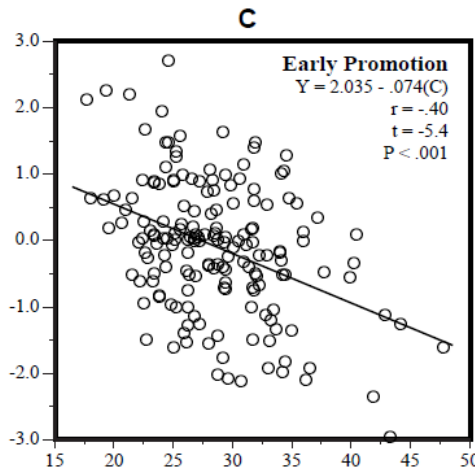
- James:  $c_J = 0.309$

- Robert:  $c_R = 0.148$

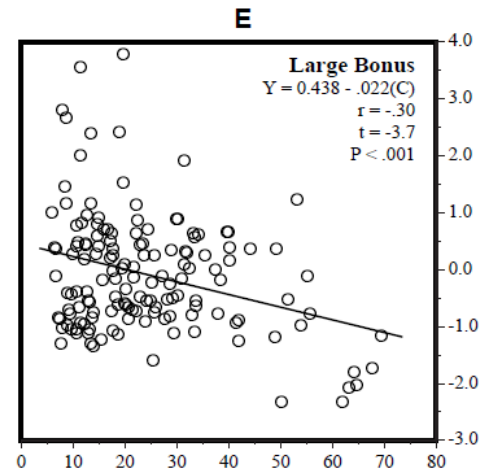
# Spanning Holes Matters



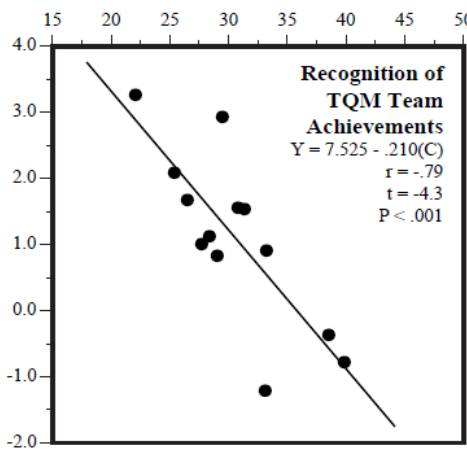
**Network Constraint**  
 many ——— Structural Holes ——— few  
 (manager C above, mean C in team below)



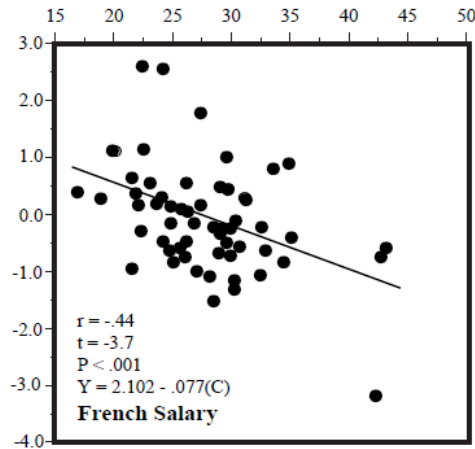
**Network Constraint**  
 many ——— Structural Holes ——— few  
 (C for manager's network)



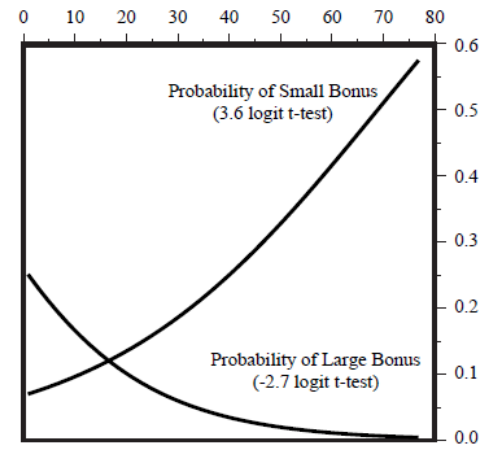
**Network Constraint**  
 many ——— Structural Holes ——— few  
 (C for officer's network)



**B**



**D**



**F**