

3D Detection from D-RGB data

Presented by

Caleb Jordan

Olga Russakovsky

Outline

- Generalized view of feature kernels
 - L. Bo, X. Ren and D. Fox “Kernel descriptors for visual recognition” NIPS 2010
- Large-scale RGBD dataset
 - K. Lai, L. Bo, X. Ren and D. Fox “A Large-scale hierarchical multi-view RGB-D object detection” ICRA 2010
- Applying hierarchical feature kernels to RGBD data
 - L. Bo, K. Lai, X. Ren and D. Fox “Object recognition with hierarchical kernel descriptors” CVPR 2011

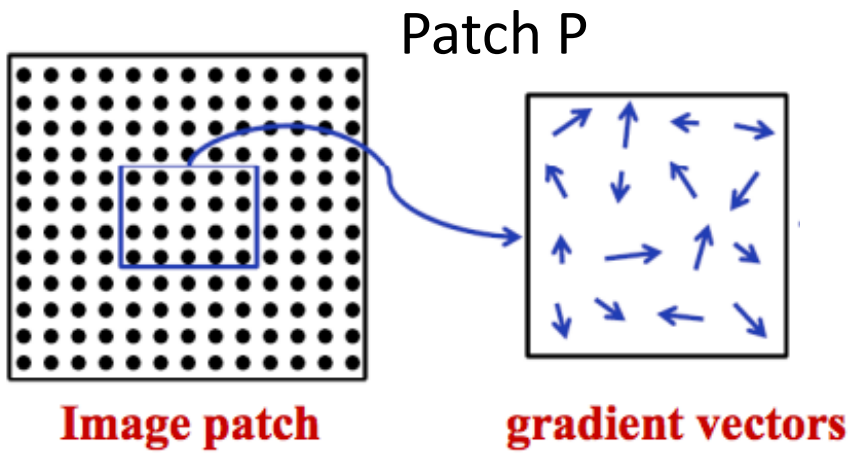
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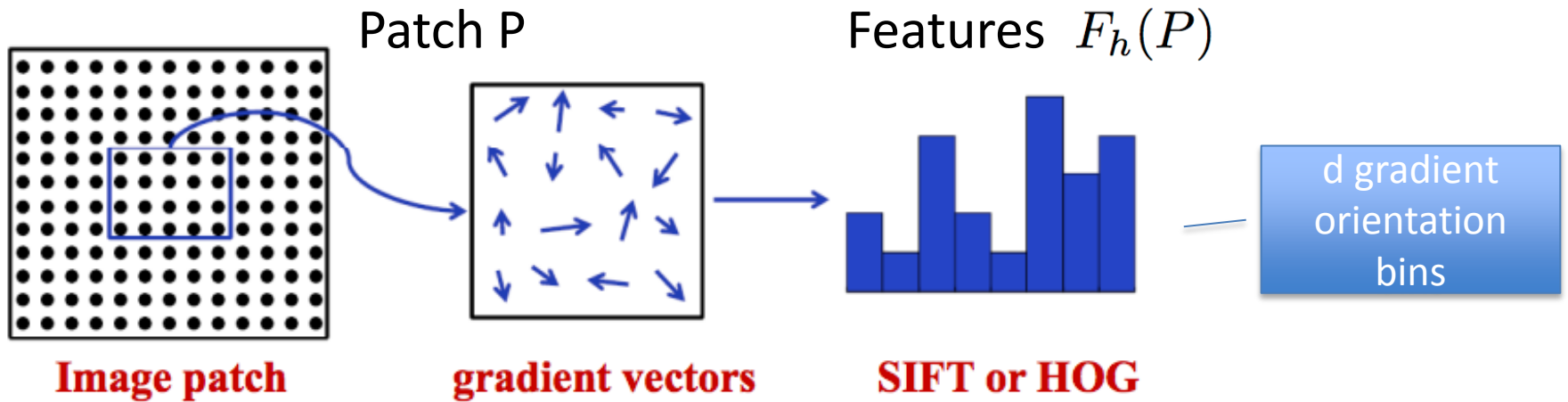
Kernel descriptors for visual recognition (NIPS '10)

- Kernel view of low-level image descriptors based on orientation histograms (HOG, SIFT)
 - plus cool tricks and approximations
- Features validated on RGB image classification
 - Scene-15, Caltech-101, CIFAR10, CIFAR10-ImageNet

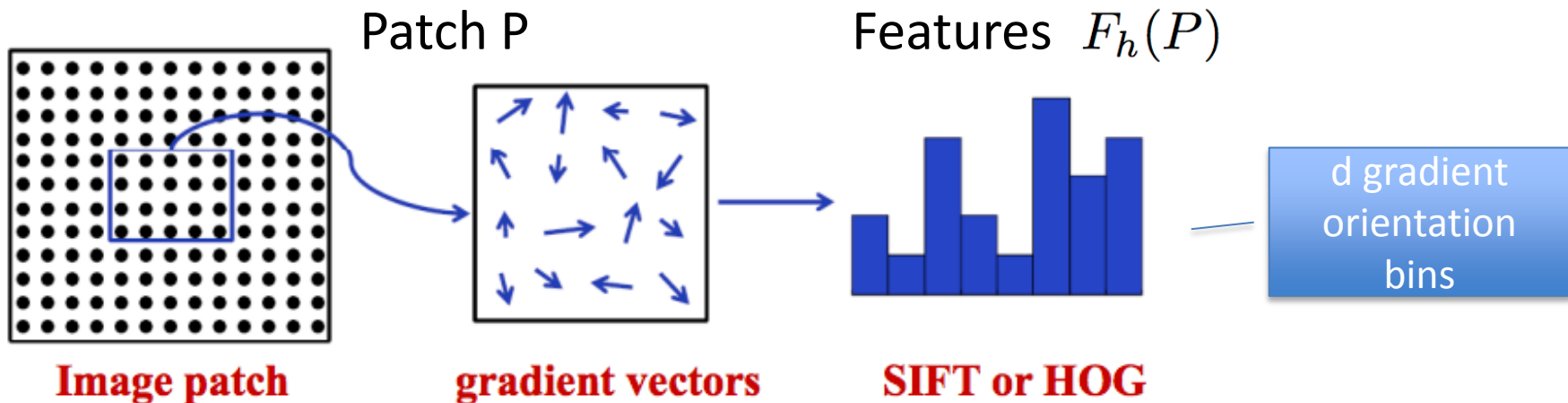
Prior work: orientation histograms (SIFT, HOG)



Prior work: orientation histograms (SIFT, HOG)



Prior work: orientation histograms (SIFT, HOG)



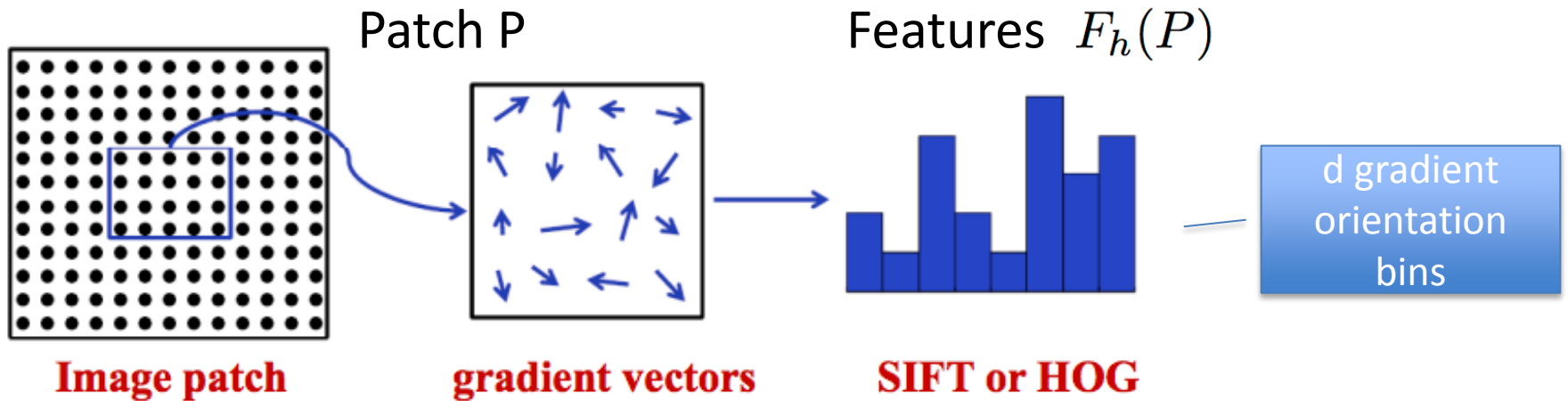
$$F_h(P) = \sum_{z \in P} \tilde{m}(z) \delta(z)$$

Sum over pixels

d-dimensional indicator vector for d gradient orientation bins

Gradient magnitude

Kernelizing orientation histograms



Similarity between patch P and patch Q

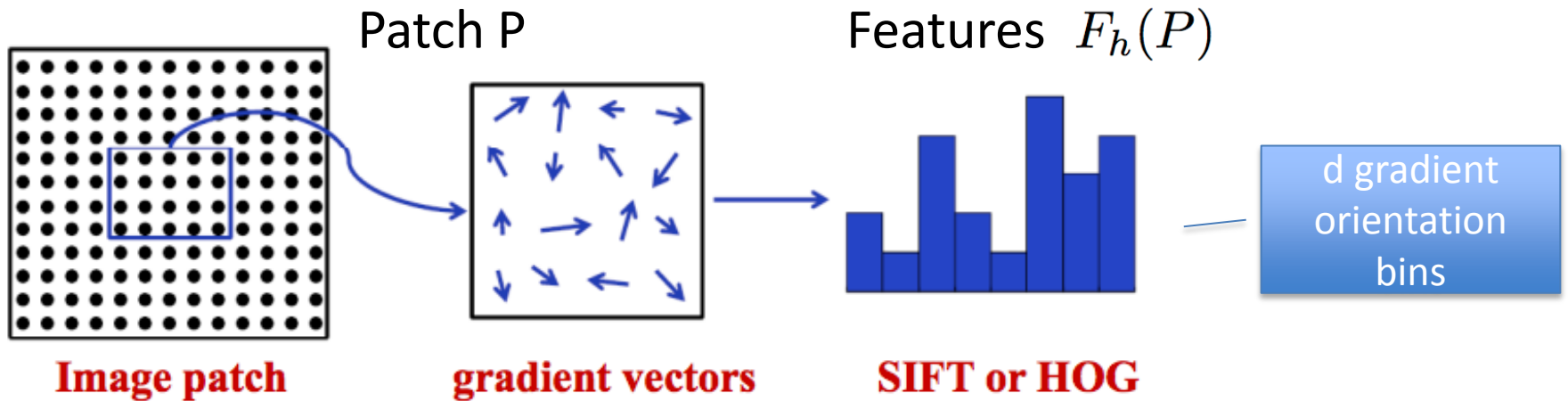
Sum over every pair of pixels

$$K_h(P, Q) = F_h(P)^\top F_h(Q) = \sum_{z \in P} \sum_{z' \in Q} \tilde{m}(z) \tilde{m}(z') \delta(z)^\top \delta(z')$$

Gradient magnitude

Orientation

Kernelizing orientation histograms



Similarity between patch P and patch Q

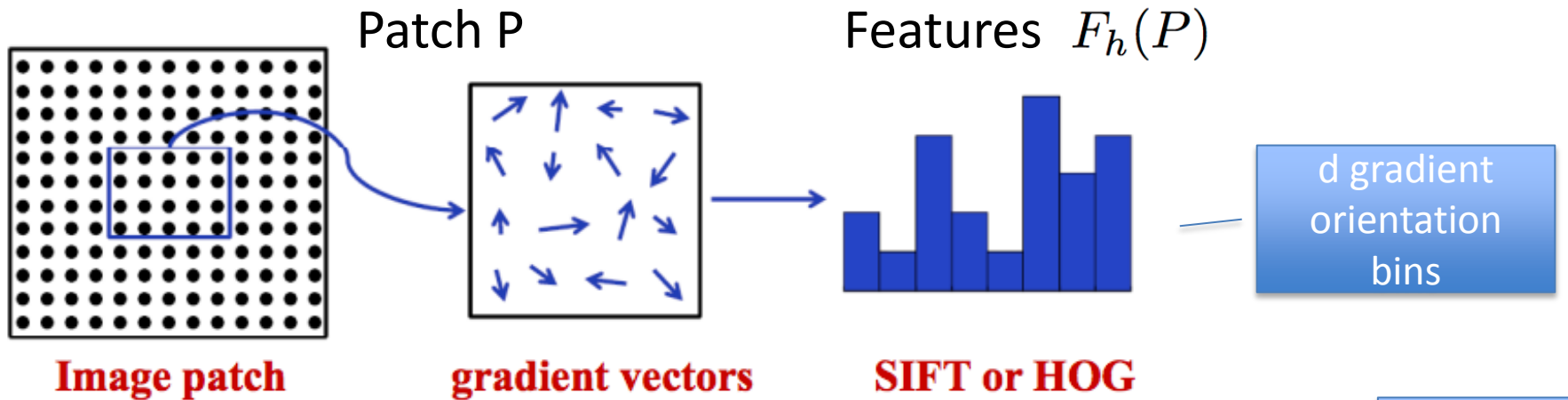
Sum over every pair of pixels

$$K_{\text{grad}}(P, Q) = \sum_{z \in P} \sum_{z' \in Q} \tilde{m}(z) \tilde{m}(z') k_o(\tilde{\theta}(z), \tilde{\theta}(z')) k_p(z, z')$$

Gradient magnitude

Orientation

Kernelizing orientation histograms



$$K_{\text{grad}}(P, Q) = \sum_{z \in P} \sum_{z' \in Q} \tilde{m}(z) \tilde{m}(z') k_o(\tilde{\theta}(z), \tilde{\theta}(z')) k_p(z, z')$$

Similarity between patch P and patch Q

Sum over every pair of pixels

Position

Gradient magnitude

Orientation

Pixel-level similarity measures

Position

$$k_p(z, z') = \exp(-\gamma_p \|z - z'\|^2)$$

Pixel-level similarity measures

Position

$$k_p(z, z') = \exp(-\gamma_p \|z - z'\|^2)$$

Orientation

$$k_o(\tilde{\theta}(z), \tilde{\theta}(z')) = \exp(-\gamma_o \|\tilde{\theta}(z) - \tilde{\theta}(z')\|^2)$$

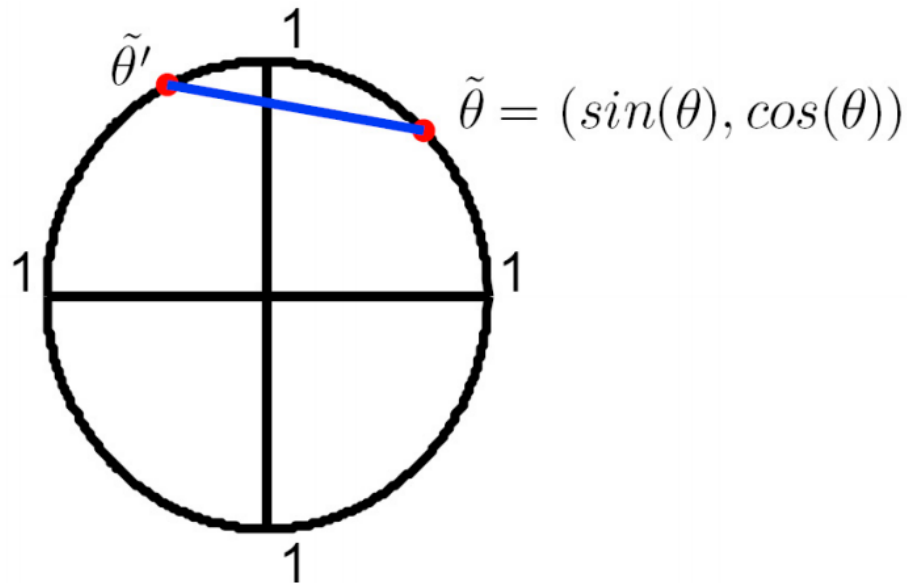
Pixel-level similarity measures

Position

$$k_p(z, z') = \exp(-\gamma_p \|z - z'\|^2)$$

Orientation

$$k_o(\tilde{\theta}(z), \tilde{\theta}(z')) = \exp(-\gamma_o \|\tilde{\theta}(z) - \tilde{\theta}(z')\|^2)$$



Pixel-level similarity measures

Position

$$k_p(z, z') = \exp(-\gamma_p \|z - z'\|^2)$$

Orientation

$$k_o(\tilde{\theta}(z), \tilde{\theta}(z')) = \exp(-\gamma_o \|\tilde{\theta}(z) - \tilde{\theta}(z')\|^2)$$

Pixel-level similarity measures

Position

$$k_p(z, z') = \exp(-\gamma_p \|z - z'\|^2)$$

Orientation

$$k_o(\tilde{\theta}(z), \tilde{\theta}(z')) = \exp(-\gamma_o \|\tilde{\theta}(z) - \tilde{\theta}(z')\|^2)$$

Color

$$k_c(c(z), c(z')) = \exp(-\gamma_c \|c(z) - c(z')\|^2)$$

Pixel-level similarity measures

Position

$$k_p(z, z') = \exp(-\gamma_p \|z - z'\|^2)$$

Orientation

$$k_o(\tilde{\theta}(z), \tilde{\theta}(z')) = \exp(-\gamma_o \|\tilde{\theta}(z) - \tilde{\theta}(z')\|^2)$$

Color

$$k_c(c(z), c(z')) = \exp(-\gamma_c \|c(z) - c(z')\|^2)$$

Shape

$$k_b(b(z), b(z')) = \exp(-\gamma_b \|b(z) - b(z')\|^2)$$

163	155	124
168	139	187
171	135	130

 →

1	1	0
1		1
1	0	0

Approximating pixel-level similarity measures

Orientation

$$k_o(\tilde{\theta}(z), \tilde{\theta}(z')) = \exp(-\gamma_o \|\tilde{\theta}(z) - \tilde{\theta}(z')\|^2)$$

Approximating pixel-level similarity measures

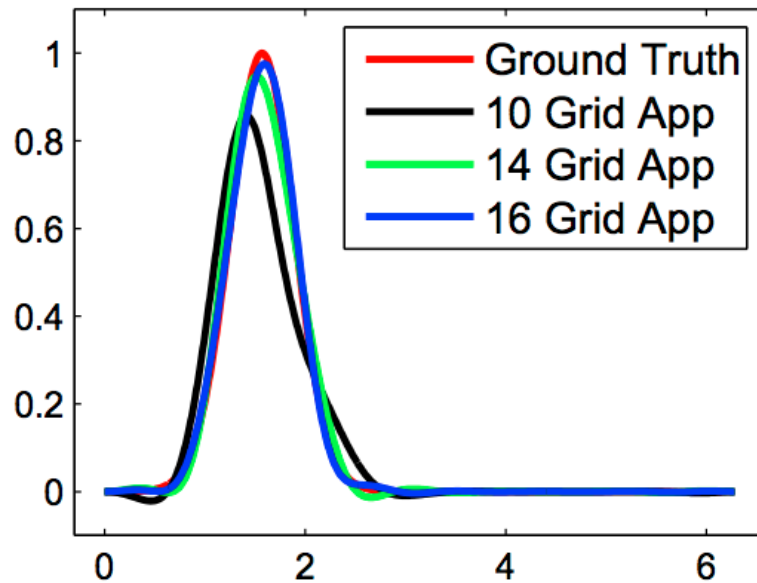
Orientation

$$\begin{aligned}k_o(\tilde{\theta}(z), \tilde{\theta}(z')) &= \exp(-\gamma_o \|\tilde{\theta}(z) - \tilde{\theta}(z')\|^2) \\ &= \phi_o(\tilde{\theta}(z))^\top \phi_o(\tilde{\theta}(z'))\end{aligned}$$

Approximating pixel-level similarity measures

Orientation

$$\begin{aligned}k_o(\tilde{\theta}(z), \tilde{\theta}(z')) &= \exp(-\gamma_o \|\tilde{\theta}(z) - \tilde{\theta}(z')\|^2) \\ &= \phi_o(\tilde{\theta}(z))^\top \phi_o(\tilde{\theta}(z'))\end{aligned}$$



Pixel-level similarity measures

Position

$$k_p(z, z')$$

Orientation

$$k_o(\tilde{\theta}(z), \tilde{\theta}(z'))$$

Color

$$k_c(c(z), c(z'))$$

Shape

$$k_b(b(z), b(z'))$$

Patch-level similarity measures

Orientation

$$K_{\text{grad}}(P, Q) = \sum_{z \in P} \sum_{z' \in Q} \tilde{m}(z) \tilde{m}(z') k_o(\tilde{\theta}(z), \tilde{\theta}(z')) k_p(z, z')$$

Color

$$K_{\text{col}}(P, Q) = \sum_{z \in P} \sum_{z' \in Q} k_c(c(z), c(z')) k_p(z, z')$$

Shape

$$K_{\text{shape}}(P, Q) = \sum_{z \in P} \sum_{z' \in Q} \tilde{s}(z) \tilde{s}(z') k_b(b(z), b(z')) k_p(z, z')$$

Approximating patch-level similarity measures

Orientation

$$K_{\text{grad}}(P, Q) = \sum_{z \in P} \sum_{z' \in Q} \tilde{m}(z) \tilde{m}(z') k_o(\tilde{\theta}(z), \tilde{\theta}(z')) k_p(z, z')$$

Approximating patch-level similarity measures

Orientation

$$K_{\text{grad}}(P, Q) = \sum_{z \in P} \sum_{z' \in Q} \tilde{m}(z) \tilde{m}(z') k_o(\tilde{\theta}(z), \tilde{\theta}(z')) k_p(z, z')$$
$$= F_{\text{grad}}(P)^\top F_{\text{grad}}(Q)$$

Approximating patch-level similarity measures

Orientation

$$K_{\text{grad}}(P, Q) = \sum_{z \in P} \sum_{z' \in Q} \tilde{m}(z) \tilde{m}(z') k_o(\tilde{\theta}(z), \tilde{\theta}(z')) k_p(z, z')$$
$$= F_{\text{grad}}(P)^\top F_{\text{grad}}(Q)$$

$$k_o(\tilde{\theta}(z), \tilde{\theta}(z')) = \phi_o(\tilde{\theta}(z))^\top \phi_o(\tilde{\theta}(z'))$$

$$k_p(z, z') = \phi_p(z)^\top \phi_p(z')$$

Approximating patch-level similarity measures

Orientation

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$$k_p(z, z') = \phi_p(z)^\top \phi_p(z')$$

$$F_{\text{grad}}(P) = \sum_{z \in P} \tilde{m}(z) \phi_o(\tilde{\theta}(z)) \otimes \phi_p(z)$$

Approximating patch-level similarity measures

Orientation

$$K_{\text{grad}}(P, Q) = \sum_{z \in P} \sum_{z' \in Q} \tilde{m}(z) \tilde{m}(z') k_o(\tilde{\theta}(z), \tilde{\theta}(z')) k_p(z, z')$$
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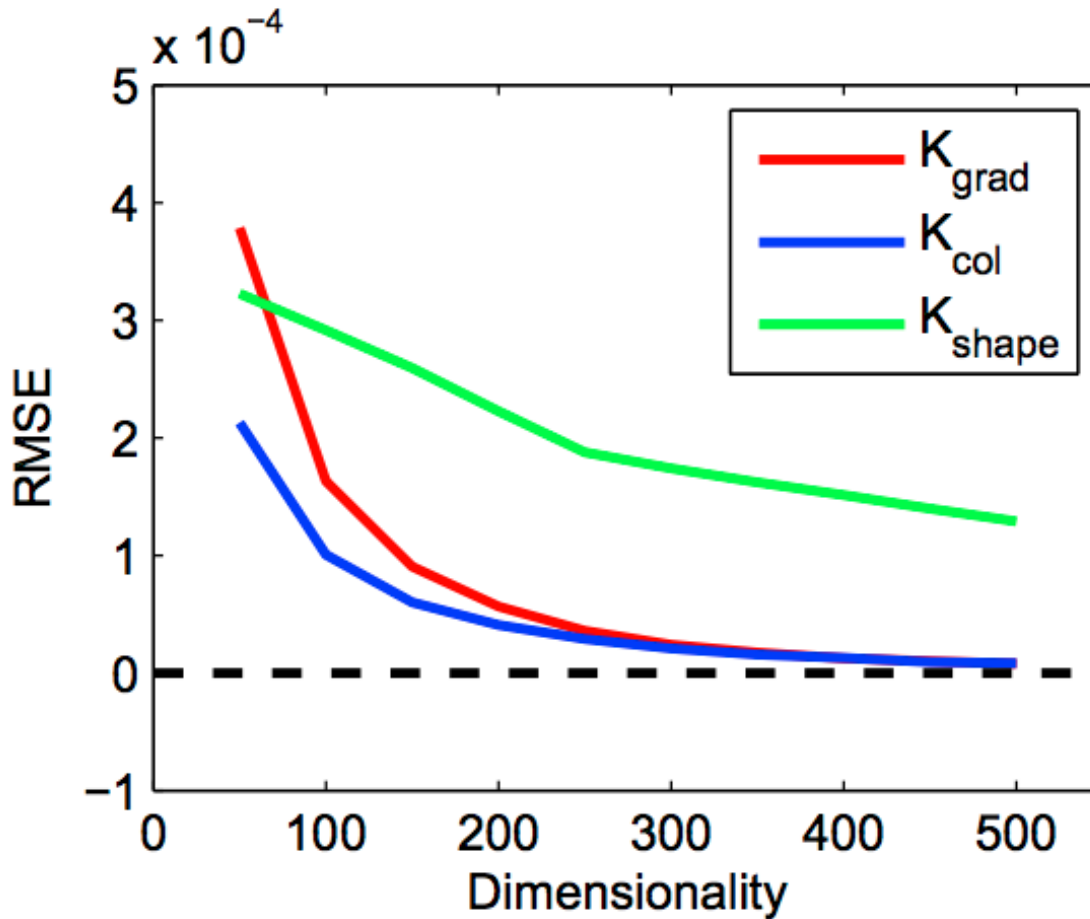
$$k_o(\tilde{\theta}(z), \tilde{\theta}(z')) = \phi_o(\tilde{\theta}(z))^\top \phi_o(\tilde{\theta}(z'))$$

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$$F_{\text{grad}}(P) = \sum_{z \in P} \tilde{m}(z) \phi_o(\tilde{\theta}(z)) \otimes \phi_p(z)$$

... KPCA fancy math (**with code online!**)

Approximating patch-level similarity measures



Efficiency (in 2010)

On 300x300 image with MATLAB CPU implementation:

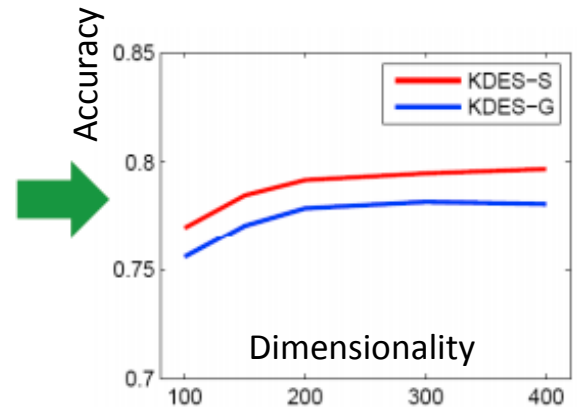
SIFT: 0.4s

Gradient kernel: 1.5s

Shape kernel: 4s

Experiments (on RGB image classification)

- Free parameters in kernel descriptors are optimized on a subset of ImageNet.
- The resulting values are fixed in the following experiments.



Scene-15

KDES: 86.7%
SIFT: 82.2%

Caltech-101

KDES: 76.4% **CDBN^[2]: 65.5%**
SPM^[1]: 64.4% **LCC^[4]: 73.4%**

CIFAR10 **KDES: 76.0%** **LCC^[4]: 74.5%**
mcRBM-DBN^[3]: 71.0% **TCNN^[5]: 73.1%**

[1] Lazebnik, Schmid, Ponce, CVPR '06 [2] Lee, Grosse, Ranganath, Ng, ICML '09
[3] Ranzato, Hinton, CVPR '10 [4] Yu, Zhang, ICML '10
[5] Le, Ngiam, Chen, Chia, Koh, Ng, NIPS '10

Kernel descriptors for visual recognition (NIPS '10)

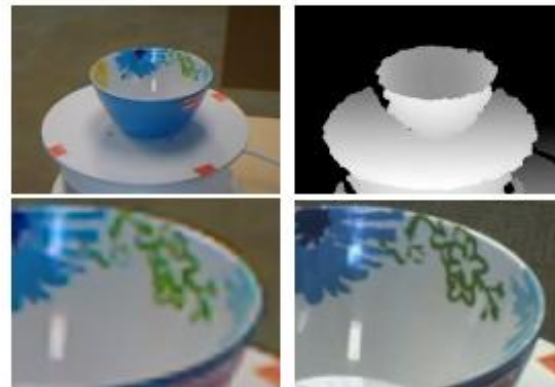
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- Psst: code is online

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A new RGB-D dataset

- RGB-D – RGB + depth values per frame
- 300 distinct objects, video sequence of ~250 frames for full revolutions at 30, 45, 60 degree elevation.



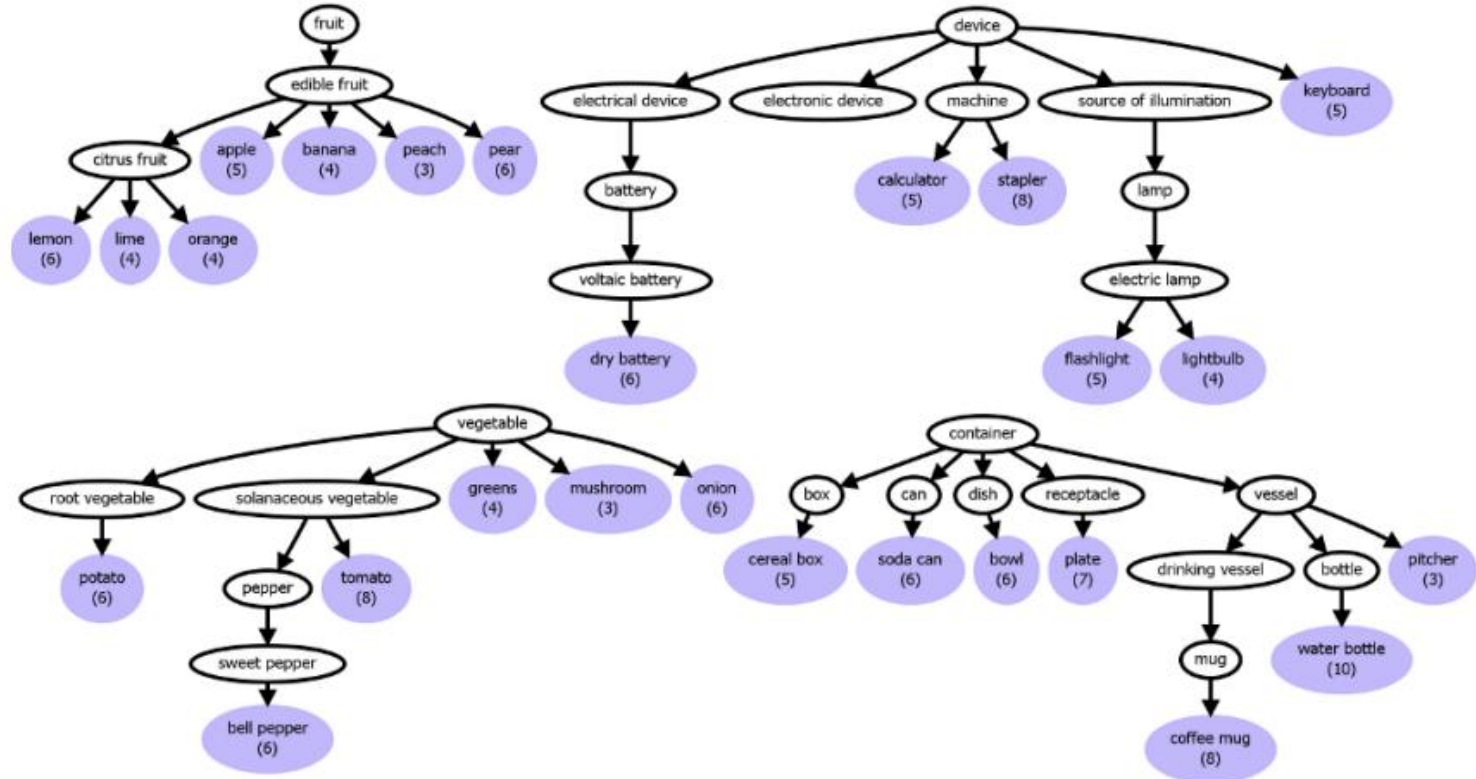
- (Previous was 3D Object Category Dataset by Savarese et al: 8 categories x 10 objects x 24 distinct views.)

<http://www.cs.washington.edu/rgb-d-dataset>

Object categories



Category hierarchies



51 leaf nodes, 3-14 object instances per leaf category

RGB-D extras

- Images segmented using depth and color information

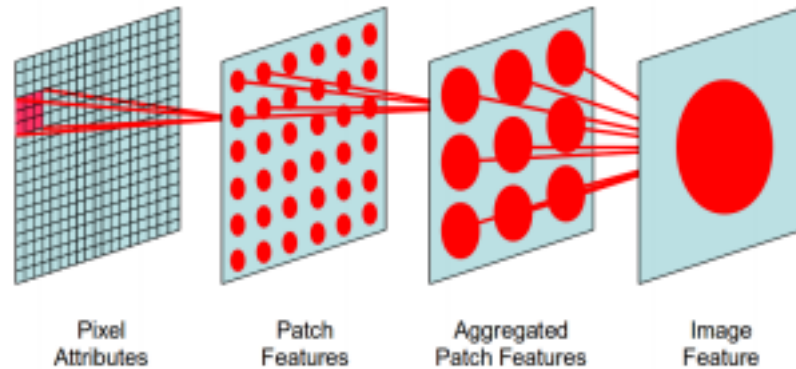


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Hierarchical Kernel Descriptors (HKDES)

- Applies the concept of kernel descriptors recursively to create image-level features from pixel-level features.



Related Work

- Models with hierarchies or levels: deep belief nets, convolutional deep belief nets, convolutional neural networks
- Also sparse coding, spatial pyramid
- Parallel approach works on optimizing low-level match kernels

Recall first level kernels

- Gradient kernel

$$K_{\text{grad}}(P, Q) = \sum_{z \in P} \sum_{z' \in Q} \tilde{m}_z \tilde{m}_{z'} k_o(\tilde{\theta}_z, \tilde{\theta}_{z'}) k_p(z, z')$$

- Color kernel

$$K_{\text{col}}(P, Q) = \sum_{z \in P} \sum_{z' \in Q} k_c(c_z, c_{z'}) k_p(z, z')$$

Add a second level kernel

- Gradient kernel

$$K_{\text{grad}}(P, Q) = \sum_{z \in P} \sum_{z' \in Q} \tilde{m}_z \tilde{m}_{z'} k_o(\tilde{\theta}_z, \tilde{\theta}_{z'}) k_p(z, z')$$

- Color kernel

$$K_{\text{col}}(P, Q) = \sum_{z \in P} \sum_{z' \in Q} k_c(c_z, c_{z'}) k_p(z, z')$$

- Patch-level color + gradient kernel

$$K(\bar{P}, \bar{Q}) = \sum_{A \in \bar{P}} \sum_{A' \in \bar{Q}} \tilde{W}_A \tilde{W}_{A'} k_F(F_A, F_{A'}) k_C(C_A, C_{A'})$$

Kernel over patch-level
gradient features

Kernel over patch-level
color features

Results for CIFAR-10

HKDES results for RGB data on CIFAR-10 dataset

Features	KDES [1]	HKDES (this work)
Color	53.9	63.4
Shape	68.2	69.4
Gradient	66.3	71.2
Combination	76.0	80.0

Comparison to non-hierarchical

Method	Accuracy
Logistic regression [25]	36.0
Support Vector Machines [1]	39.5
GIST [25]	54.7
SIFT [1]	65.6
fine-tuning GRBM [24]	64.8
GRBM two layers [24]	56.6
mcRBM [25]	68.3
mcRBM-DBN [25]	71.0
Tiled CNNs [16]	73.1
improved LCC [31]	74.5
KDES + EMK + linear SVMs [1]	76.0
Convolutional RBM [4]	78.9
K-means (Triangle, 4k features) [4]	79.6
HKDES + linear SVMs (this work)	80.0

Comparison to state-of-the-art

Results for RGB-D!

Comparing RGB to depth for HKDES

Method	Category	Instance
Color HKDES (RGB)	60.1±2.1	58.4
Shape HKDES (RGB)	72.6±1.9	74.6
Gradient HKDES (RGB)	70.1±2.9	75.9
Combination of HKDES (RGB)	76.1±2.2	79.3
Color HKDES (depth)	61.8±2.4	28.8
Shape HKDES (depth)	65.8±1.8	36.7
Gradient HKDES (depth)	70.8±2.7	39.3
Combination of HKDES (depth)	75.7±2.6	46.8
Combination of all HKDES	84.1±2.2	82.4

Comparing other approaches using a combination of color and depth information

Approaches	Category	Instance
Linear SVMs [15]	81.9±2.8	73.9
Nonlinear SVMs [15]	83.8±3.5	74.8
Random Forest [15]	79.6±4.0	73.1
Combination of all HKDES	84.1±2.2	82.4

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