

Network Analysis

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CS 448B: Visualization
Spring 2016

Announcements

Final project

Design new visualization method (e.g. software)

- Pose problem, Implement creative solution
- Design studies/evaluations less common but also possible (talk to us)

Deliverables

- Implementation of solution
- 6-8 page paper in format of conference paper submission
- Project progress presentations

Schedule

- Project proposal: 5/11
- Project progress presentation: 5/23 in class (3-4 min) slide presentation
- Final poster presentation: 6/3 12:15-3:15pm Location: Lathrop 282
- Final paper: 6/5 11:59pm

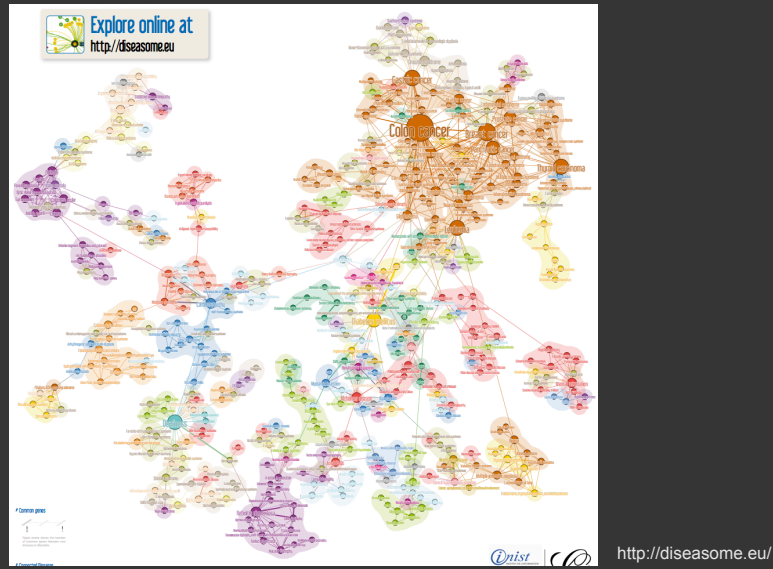
Grading

- Groups of up to 3 people, graded individually
- Clearly report responsibilities of each member

Network Analysis

*Slides adapted from E. Adar's / L. Adamic's Network Theory and Applications course slides.

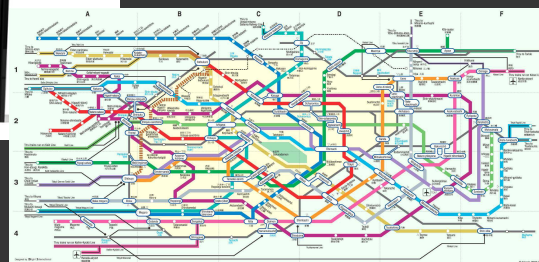
Diseases

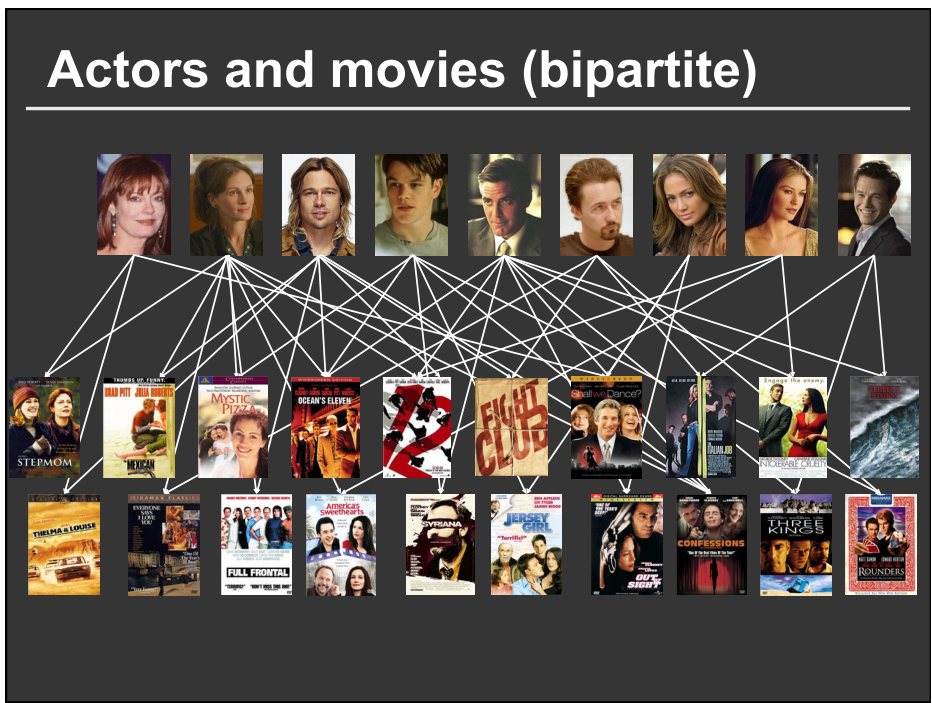
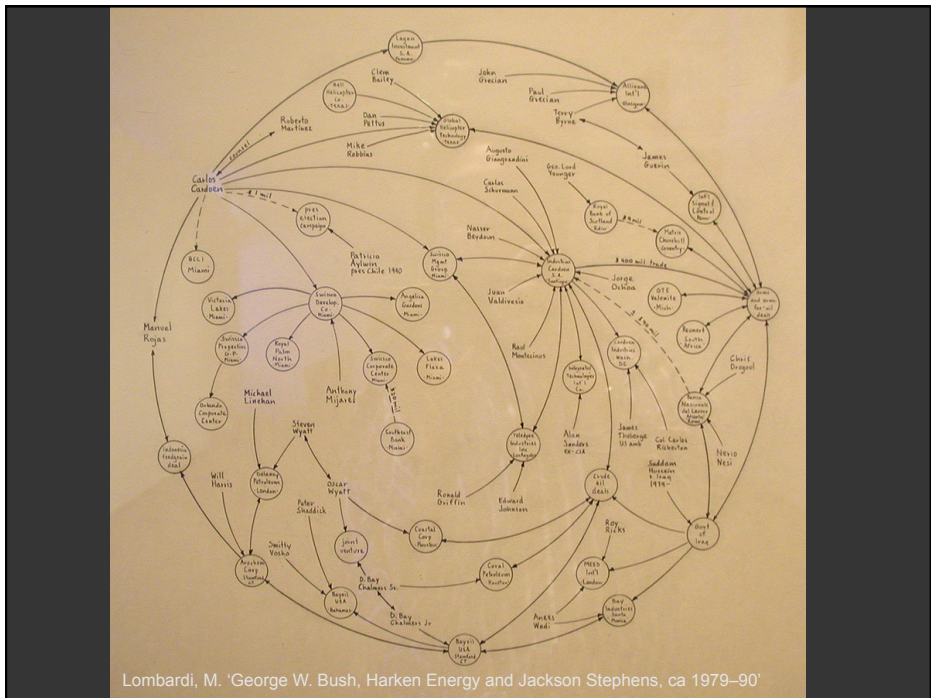


Transportation






<http://www.lx97.com/maps/>








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visual complexity

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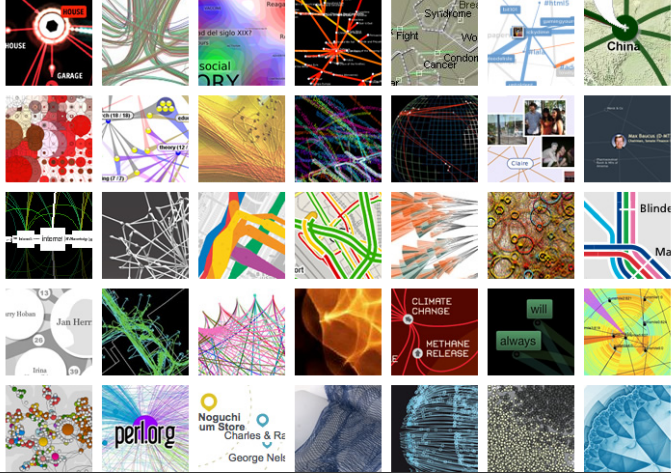
Latest Projects:  Indexing 714 projects

Filter by:

- Art (62)
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- Food Webs (7)
- Internet (30)
- Knowledge Networks (105)
- Multi-Domain Representation (59)
- Music (32)
- Others (55)
- Pattern Recognition (24)
- Political Networks (20)
- Semantic Networks (30)
- Social Networks (89)
- Transportation Networks (45)
- World Wide Web (54)

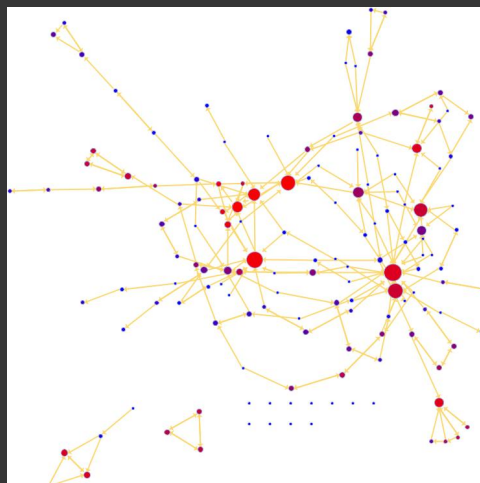
See All (714)

VC Book is now in progress

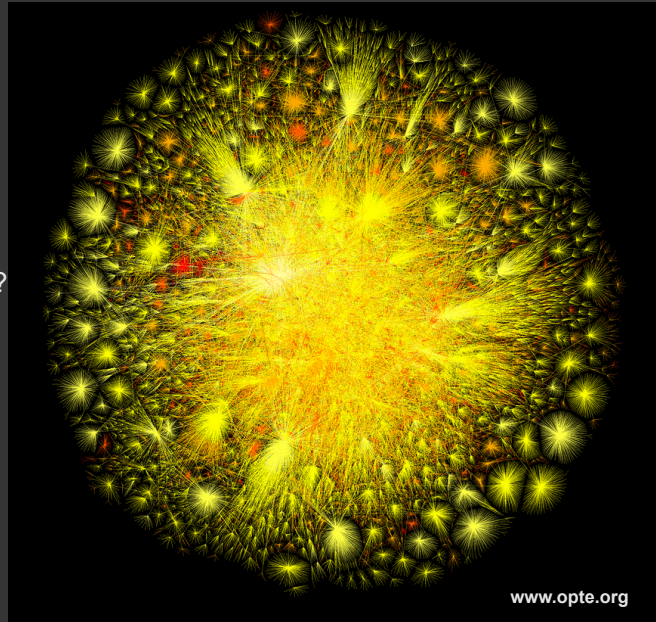


Characterizing networks

What does it look like?



Size?
Density?
Centralization?
Clustering?
Components?
Cliques?
Motifs?
Avg. path length?
...



Topics

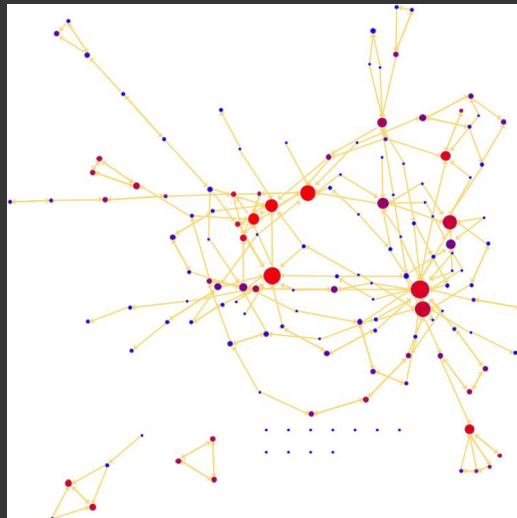
Network Analysis

- Centrality / centralization
- Community structure
- Pattern identification
- Models

Tools for Network EDA

Centrality

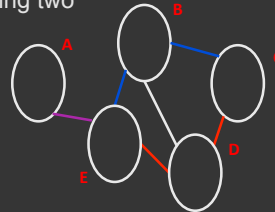
How far apart are things?



Distance: shortest paths

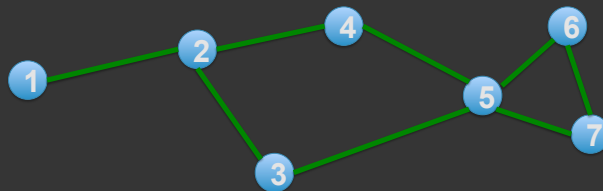
Shortest path (geodesic path)

- The shortest sequence of links connecting two nodes
- Not always unique
- A and C are connected by 2 shortest paths
 - A - E - B - C
 - A - E - D - C



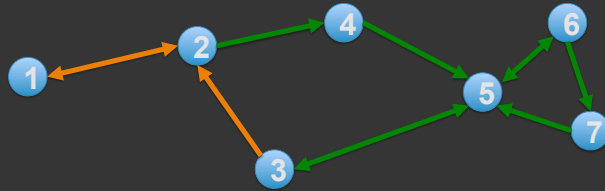
Distance: shortest paths

Shortest path from 2 to 3: 1

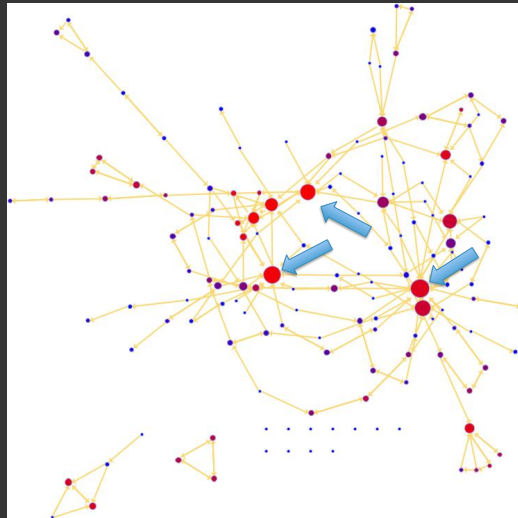


Distance: shortest paths

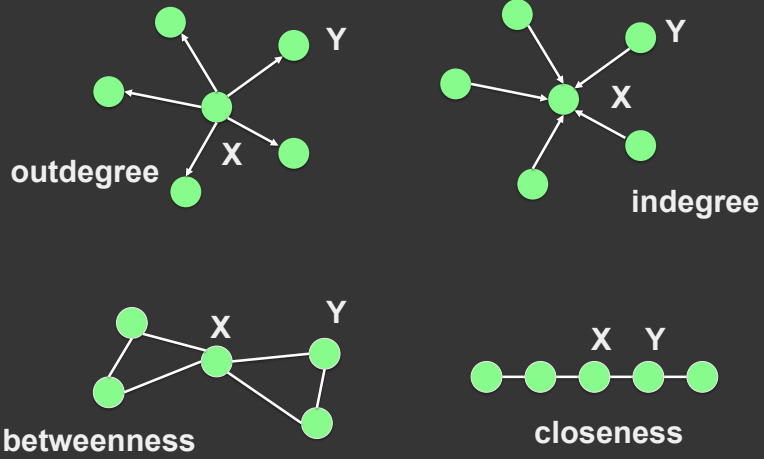
Shortest path from 2 to 3?



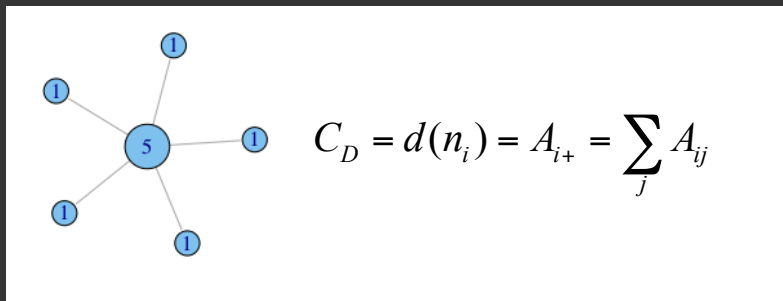
Most important node?



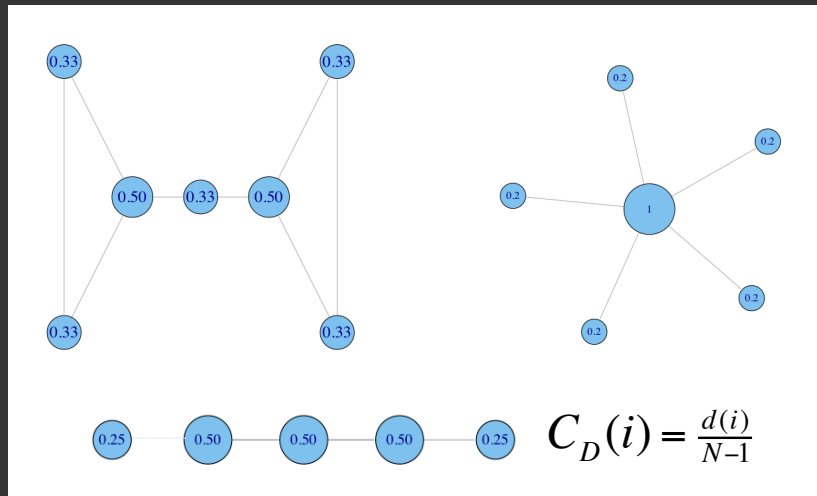
Centrality



Degree centrality (undirected)



Normalized degree centrality



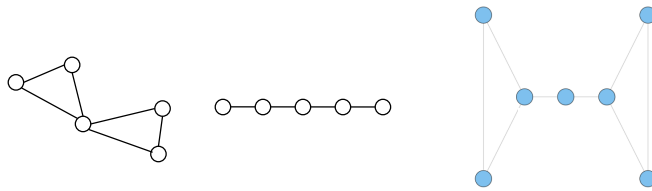
When is degree not sufficient?

Ability to broker between groups

Likelihood that information originating anywhere in the network reaches you

Betweenness

Assuming nodes communicate using the most direct route, how many pairs of nodes have to pass information through target node?



Betweenness: definition

$$C_B(i) = \sum_{j,k \neq i, j < k} g_{jk}(i) / g_{jk}$$

g_{jk} = the number of geodesics connecting jk
 $g_{jk}(i)$ = the number that actor i is on.

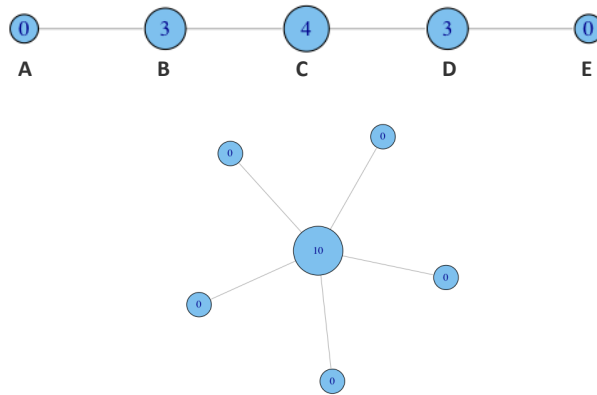
Normalization:

$$C'_B(i) = C_B(i) / [(n-1)(n-2)/2]$$

number of pairs of vertices
excluding the vertex itself

Betweenness - examples

non-normalized:



When are C_d , C_b not sufficient?

Likelihood that information originating anywhere in the network reaches you

Closeness: definition

Being close to the center of the graph

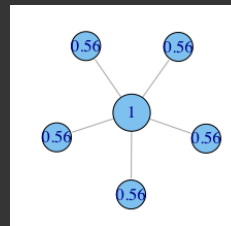
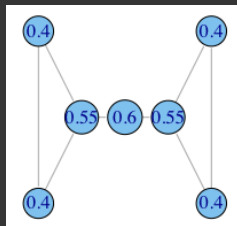
Closeness Centrality:

$$C_c(i) = \left[\sum_{j=1, j \neq i}^N d(i, j) \right]^{-1}$$

Normalized Closeness Centrality

$$C'_c(i) = (C_c(i)) / (N - 1) = \frac{N - 1}{\sum_{j=1, j \neq i}^N d(i, j)}$$

Examples - closeness



Centrality in directed networks

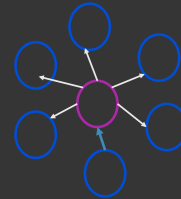
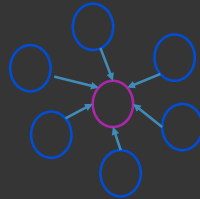
Prestige ~ indegree centrality

Closeness ~ consider nodes from which target node can be reached

Influence range ~ nodes reachable from target node

Betweenness ~ consider directed shortest paths

Straight-forward modifications to equations for non-directed graphs



Characterizing nodes

	Low Degree	Low Closeness	Low Betweenness
High Degree		Node embedded in cluster that is far from the rest of the network	Node's connections are redundant - communication bypasses him/her
High Closeness	Node links to a small number of important/active other nodes.		Many paths likely to be in network; node is near many people, but so are many others
High Betweenness	Node's few ties are crucial for network flow	Rare. Node monopolizes the ties from a small number of people to many others.	

Centralization – how equal

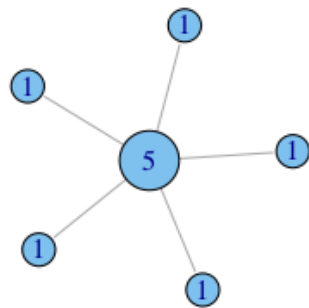
Variation in the centrality scores among the nodes

Freeman's general formula for centralization:

$$C_D = \frac{\sum_{i=1}^g [C_D(n^*) - C_D(i)]}{[(N-1)(N-2)]}$$

maximum value in the network

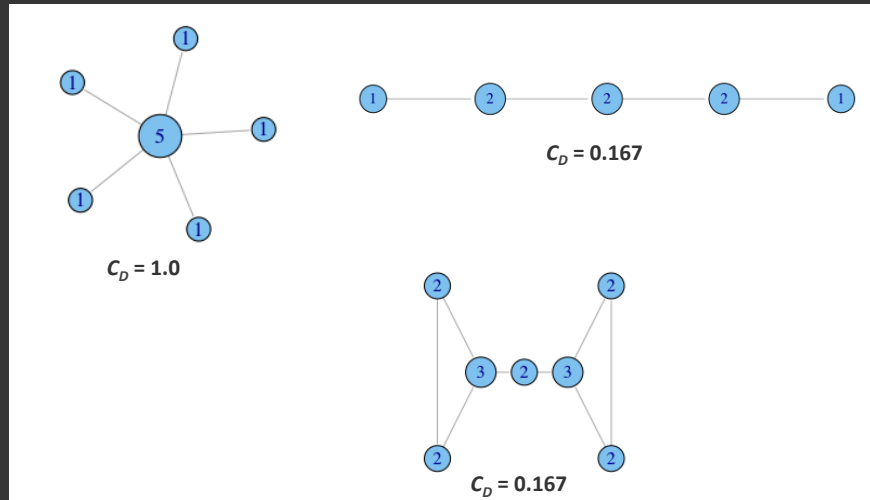
Examples



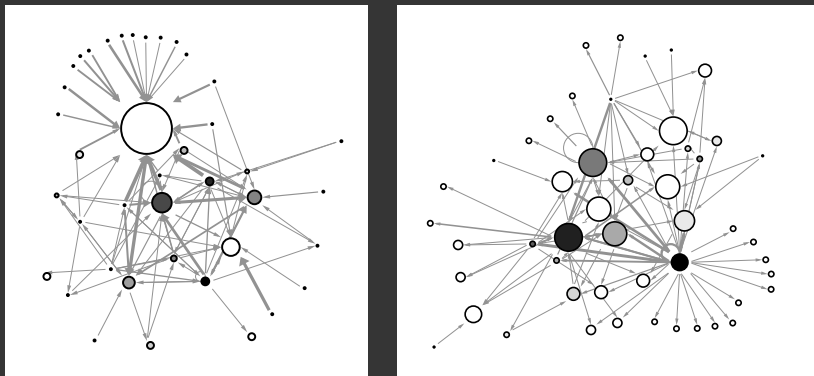
$$C_D = \frac{\sum_{i=1}^g [C_D(n^*) - C_D(n_i)]}{[(N-1)(N-2)]}$$

$$C_D = \frac{(5-5) + (5-1) \times 5}{(6-1)(6-2)} = 1$$

Examples

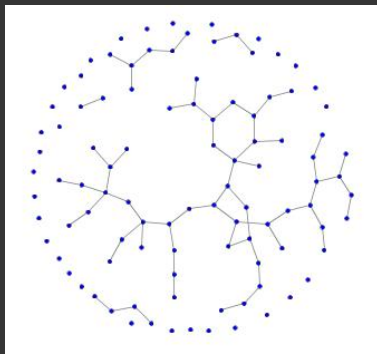


Financial networks

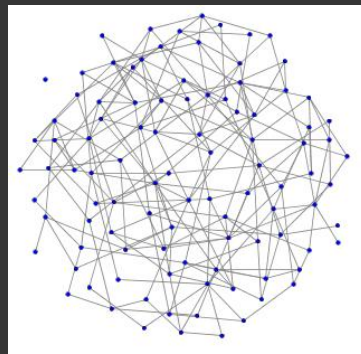


Community Structure

How dense is it?



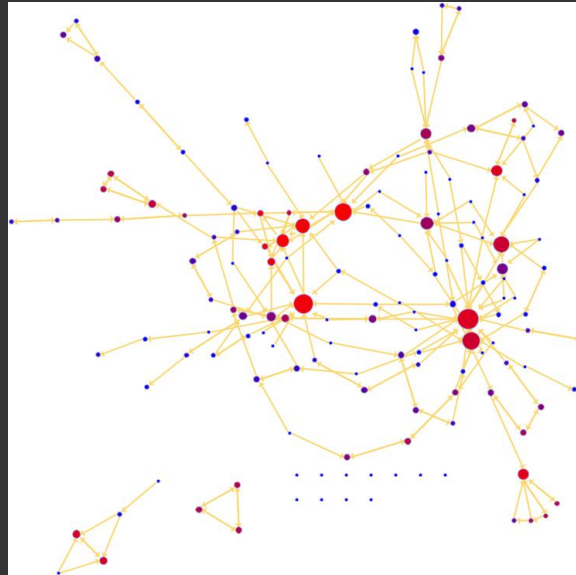
$$\text{density} = e / e_{\max}$$



Max. possible edges:

- Directed: $e_{\max} = n*(n-1)$
- Undirected: $e_{\max} = n*(n-1)/2$

Is everything connected?

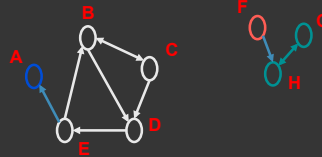


Connected Components - Directed

Strongly connected components

- Each node in component can be reached from every other node in component by following directed links

- B C D E
- A
- G H
- F



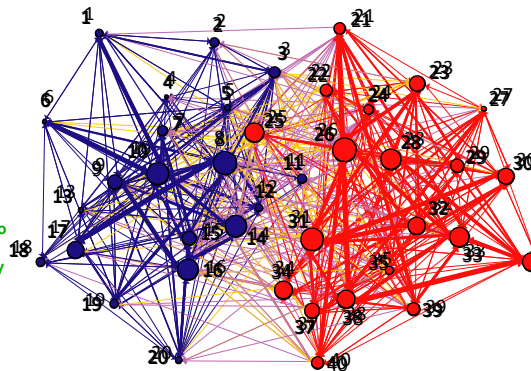
Weakly connected components

- Each node can be reached from every other node by following links in either direction

- A B C D E
- G H F

Finding connected components

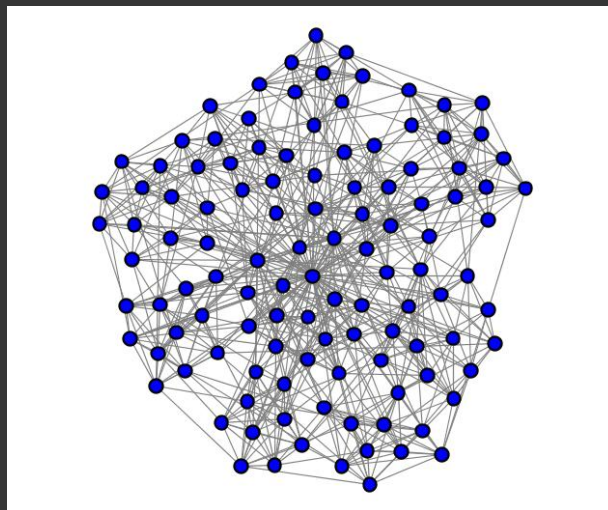
- 1 Digby's Blog
- 2 James Walcott
- 3 Pandagon
- 4 blog.johnkerry.com
- 5 Oliver Willis
- 6 America Blog
- 7 Crooked Timber
- 8 Daily Kos
- 9 American Prospect
- 10 Eschaton
- 11 Wonkette
- 12 Talk Left
- 13 Political Wire
- 14 Talking Points Memo
- 15 Matthew Yglesias
- 16 Washington Monthly
- 17 MyDD
- 18 Juan Cole
- 19 Left Coaster
- 20 Bradford DeLong



- 21 JawaReport
- 22 Vodka Pundit
- 23 Roger L Simon
- 24 Tim Blair
- 25 Andrew Sullivan
- 26 Instapundit
- 27 Blogs for Bush
- 28 LittleGreenFootballs
- 29 Belmont Club
- 30 Captain's Quarters
- 31 Powerline
- 32 Hugh Hewitt
- 33 INDC journal
- 34 Real Clear Politics
- 35 Winds of Change
- 36 Allahpundit
- 37 Michelle Malkin
- 38 Wizbang
- 39 Dean's World
- 40 Volokh

Adamic, L., and Glance, N. The political blogosphere and the 2004 US election: Divided they blog. Proceedings of the 3rd international workshop on Link discovery, p.36-43, (2005)

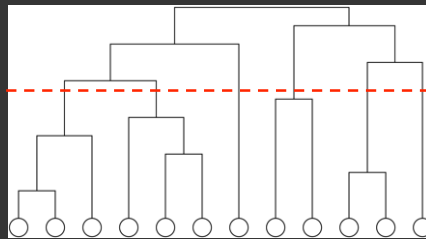
Community finding



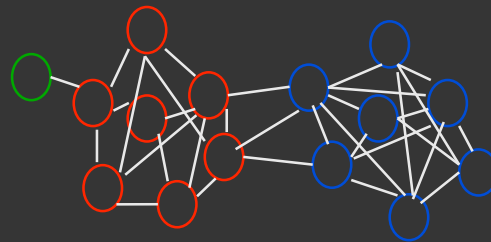
Hierarchical clustering

Process:

- Calculate affinity weights W for all pairs of vertices
- Start: N disconnected vertices
- Adding edges (one by one) between pairs of clusters in order of decreasing weight (use closest distance to compare clusters)
- Result: nested components



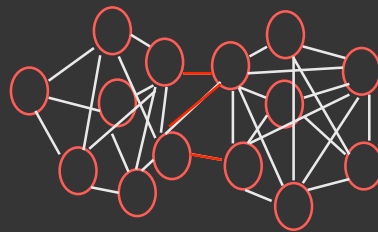
Hierarchical clustering (path counts)



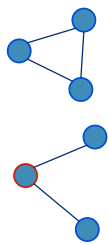
Betweenness clustering

Girvan and Newman 2002 iterative algorithm:

- Compute C_b of all edges
- Remove edge i where $C_b(i) == \max(C_b)$
- Recalculate betweenness

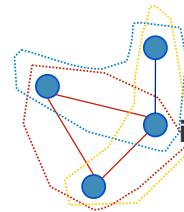


Clustering coefficient



Local clustering coefficient:

$$C_i = \frac{\text{number of closed triplets centered on } i}{\text{number of connected triplets centered on } i}$$



Global clustering coefficient:

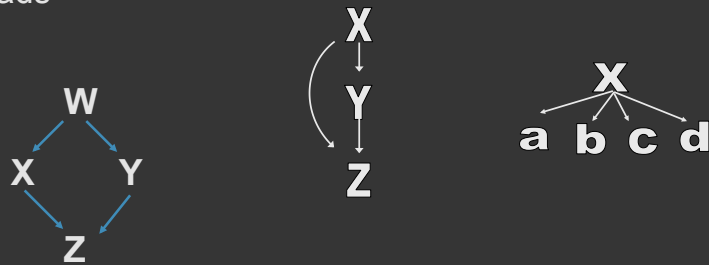
$$C_G = \frac{3 * \text{number of closed triplets}}{\text{number of connected triplets}}$$

$$C_i = 1/3 = 0.33$$

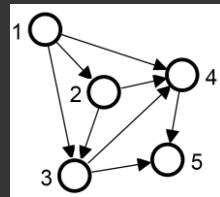
$$C_G = 3 * 1/5 = 0.6$$

Pattern finding - motifs

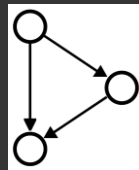
Define / search for a particular structure, e.g. complete triads



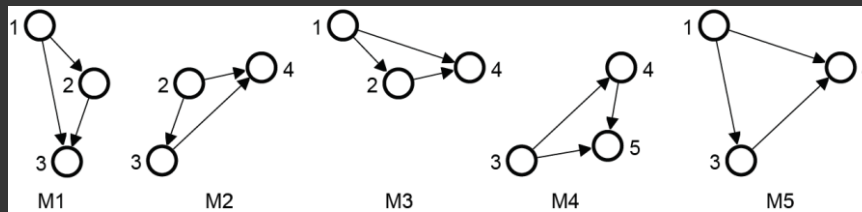
Motifs can overlap in the network



graph



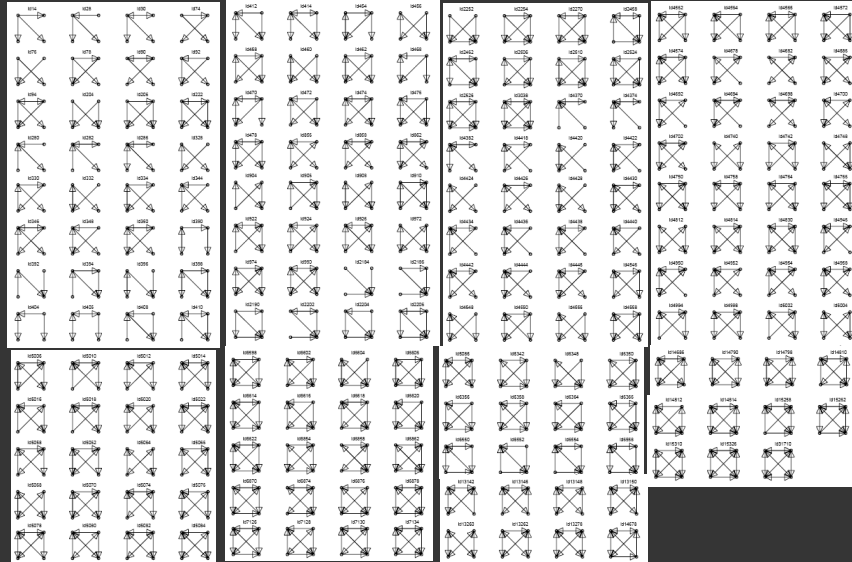
motif to be found



motif matches

http://mavisto.ipk-gatersleben.de/frequency_concepts.html

4 node subgraphs



Tools

Network EDA

Structure

- Centralization
- Density
- Clustering, components
- Motifs
- Comparison to models

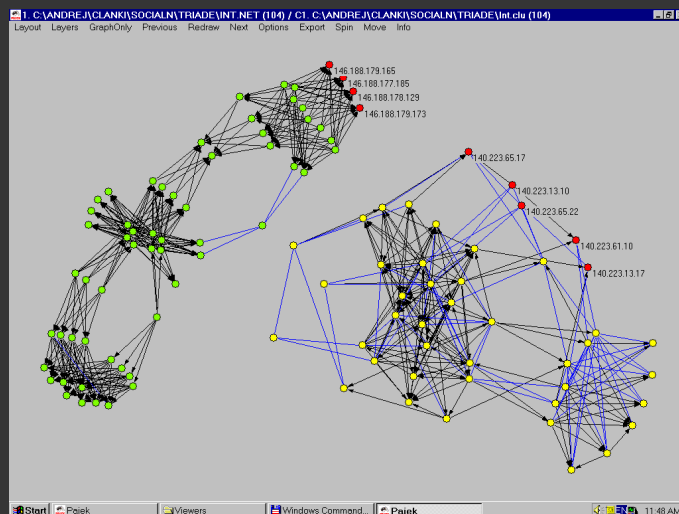
Attributes

- Nodes / links / communities

Useful features:

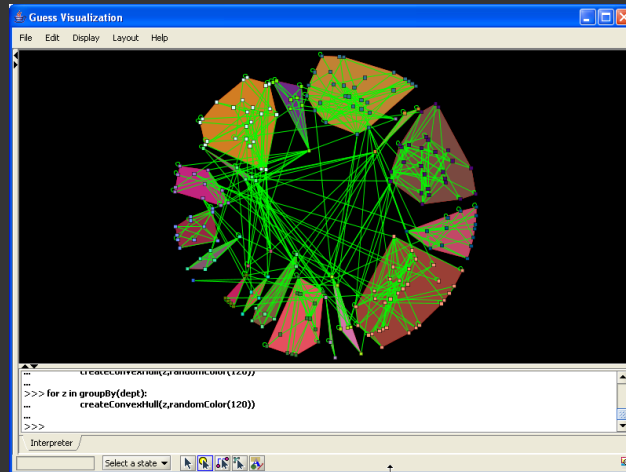
- Associate attributes
- Node/graph level centrality
- Filter on statistics
- Examine distributions
- Identify components, clusters
- Define and search for patterns
- Create random graphs, calculate statistics
- Map statistics to visual features (color, size, weight)
- Track nodes and groups of interest
- Zoom and pan in large graphs

Pajek



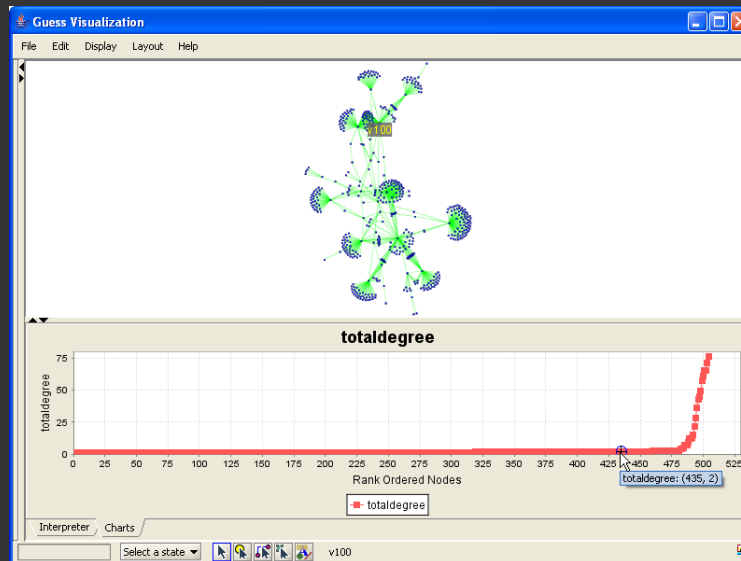
Mrvar, A. Pajek - Program for Large Network Analysis. Connections 21(1998)2, 47-57

GUESS



Adar, E. GUESS: The Graph Exploration System. ACM CHI 2006.

GUESS: plotting statistics



SocialAction

Challenge:

User directedness + number of statistical features leads to opportunistic analysis in most tools

Solution:

- Provide overview
- Use attribute ranking and coordinated views
- Aggregate networks, identify communities
- View bi-, tripartite (etc.) networks separately
- Access to matrix overview
- Keep nodes in place

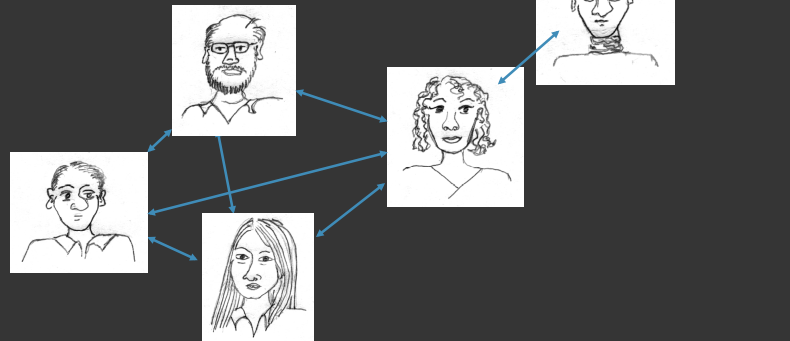
Perer, A. and Shneiderman, B. Balancing systematic and flexible exploration of social networks. InfoVis 2006.

Simulating network models

Small world network

Milgram (1967)

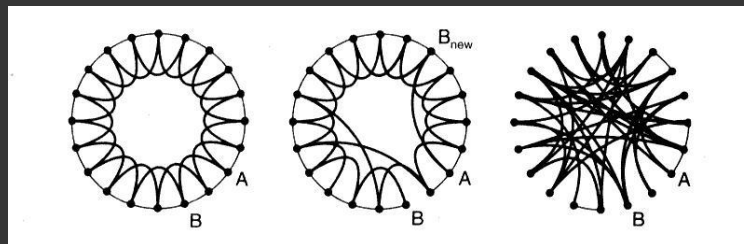
- Mean path length in US social networks
- ~ 6 hops separate any two people



Small world networks

Watts and Strogatz 1998

- a few random links in an otherwise structured graph make the network a small world



regular lattice:
my friend's friend is
always my friend

small world:
mostly structured
with a few random
connections

random graph:
all connections
random

Defining small world phenomenon

Pattern:

- high clustering
- low mean shortest path

$$C_{\text{network}} \gg C_{\text{random graph}}$$

$$l_{\text{network}} \approx \ln(N)$$

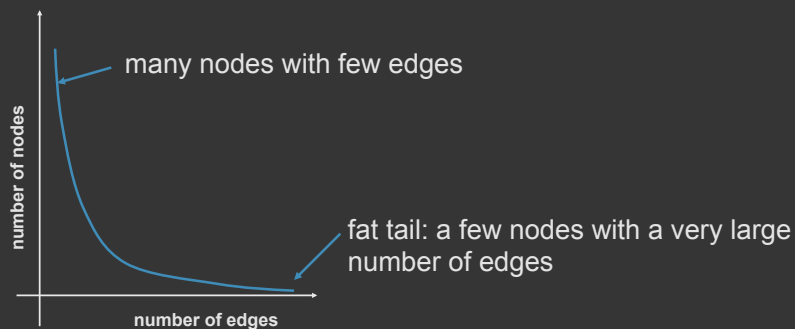
Examples

- neural network of *C. elegans*,
- semantic networks of languages,
- actor collaboration graph
- food webs

Power law networks

Many real world networks contain hubs: highly connected nodes

Usually the distribution of edges is extremely skewed



Summary

Structural analysis

- Centrality
- Community structure
- Pattern finding

→ Widely applicable across domains

Tools for network EDA

- Calculate, filter on statistics
- View graph plus matrix, histograms, etc.
- Overview plus details on demand
- Highlight user-defined nodes of interest, consistent positions