

## Section Handout #1 Solutions

If you have any questions about the solutions to the problems in this handout, feel free to reach out to your section leader, Aaron, or Chris for more information.

### 1. Mirror

```
void mirror(Grid<int> &grid) {
    for (int r = 0; r < grid.numRows(); r++) {
        for (int c = r + 1; c < grid.numCols(); c++) { // start at r+1 rather
            int temp = grid[r][c]; // than 0 to avoid
            // double-swapping
            grid[r][c] = grid[c][r];
            grid[c][r] = temp;
        }
    }
}
```

### 2. Rotate Clockwise

```
void rotateClockwise90Degrees(Grid<int> &grid) {
    int size = grid.numRows();
    for (int layer = 0; layer < size / 2; layer++) { // move from outer layer to center
        int first = layer;
        int last = size - 1 - layer;

        // Go through the cells in a row/column to rotate
        for (int curr = first; curr < last; curr++) {
            int offset = curr - first;
            int top = grid[first][curr]; // save top

            grid[first][curr] = grid[last - offset][first]; // left => top
            grid[last - offset][first] = grid[last][last - offset]; // bottom => left
            grid[last][last - offset] = grid[curr][last]; // right => bottom
            grid[curr][last] = top; // top => right
        }
    }
}
```

### 3. Cumulative

```
void cumulative(Vector<int> &v) {
    for (int i = 1; i < v.size(); i++) {
        v[i] += v[i - 1];
    }
}
```

### 4. Stretch

```
void stretch(Vector<int> &v) {
    int size = v.size();

    for (int i = 0; i < size * 2; i += 2) {
```

```

        int n = v[i];
        v[i] = n / 2 + n % 2;
        v.insert(i + 1, n / 2);
    }
}

```

## 5. Big-Oh Notation

- |           |                  |
|-----------|------------------|
| a. $O(N)$ | b. $O(N^2)$      |
| c. $O(1)$ | d. $O(N \log N)$ |

## 6. Oh? More Big-Oh?

- |             |             |
|-------------|-------------|
| a. $O(N^2)$ | b. $O(N^4)$ |
| c. $O(N^2)$ | d. $O(N)$   |

## 7. Keith Numbers

```

bool findKeithSequence(Vector<int> &sequence, int n) {
    int sum = 0;
    int digits = n;
    int numDigits = 0;

    while (digits > 0) {
        int digit = digits % 10;
        sum += digit;
        sequence.insert(0, digit);
        digits /= 10;
        numDigits++;
    }

    while (sequence[sequence.size() - 1] < n) {
        sequence.add(sum);
        sum = sum - sequence[sequence.size() - numDigits - 1] + sum;
    }
    return sequence[sequence.size() - 1] == n;
}

void findKeithNumbers(int min, int max){
    for (int n = min; n <= max; n++) {
        Vector<int> sequence;
        if (findKeithSequence(sequence, n)) {
            // sequence ends in n? we have a Keith number
            cout << n << ":" << sequence << endl;
        }
    }
}

```