Central Limit Theorem
Based on a chapter by Chris Piech

Pre-recorded lecture: Sections 1 and 2
In-lecture: Section 3

1 Independent and Identically Distributed Random Variables

The variables $X_1, X_2, \ldots, X_n$ are independent and identically distributed (i.i.d., iid, IID) if $X_1, X_2, \ldots, X_n$ are independent and each have the same distribution—meaning they have the same PMF (if $X_i$ is discrete) or PDF (if $X_i$ is continuous).

1.1 Example: IID Random Variables

Coming soon!

2 The Theory

The Central Limit Theorem (CLT) proves that the averages of samples from any distribution themselves must be normally distributed. Consider IID random variables $X_1, X_2 \ldots$ such that $E[X_i] = \mu$ and $\text{Var}(X_i) = \sigma^2$. Let

$$\bar{X} = \frac{1}{n} \sum_{i=1}^{n} X_i$$

The central limit theorem states:

$$\bar{X} \sim N(\mu, \frac{\sigma^2}{n}) \quad \text{as } n \to \infty$$

It is sometimes expressed in terms of the standard normal, $Z$:

$$Z = \frac{\left( \sum_{i=1}^{n} X_i \right) - n\mu}{\sigma \sqrt{n}} \quad \text{as } n \to \infty$$

At this point you probably think that the Central Limit Theorem is awesome. But it gets even better. With some algebraic manipulation we can show that if the sample mean of IID random variables is normal, it follows that the sum of equally weighted IID random variables must also be normal. Let’s call the sum of IID random variables $\bar{Y}$:

$$\bar{Y} = \sum_{i=1}^{n} X_i = n \cdot \bar{X} \quad \text{If we define } \bar{Y} \text{ to be the sum of our variables}$$

$$\sim N(n\mu, n^2 \sigma^2) \quad \text{Since } \bar{X} \text{ is a normal and } n \text{ is a constant.}$$

$$\sim N(n\mu, n\sigma^2) \quad \text{By simplifying.}$$

In summary, the Central Limit Theorem explains that both the sample mean of IID variables is normal (regardless of what distribution the IID variables came from) and that the sum of equally weighted IID random variables is normal (again, regardless of the underlying distribution).
Example: Normal approximation of the Binomial random variable  
Coming soon!

Example: Sum of Uniform random variables  
Coming soon!

3 Exercises  
Example: Clock running time  
Say you have a new algorithm and you want to test its running time. You have an idea of the variance of the algorithm’s run time: $\sigma^2 = 4$ sec$^2$ but you want to estimate the mean: $\mu = t$ sec. You can run the algorithm repeatedly (IID trials). How many trials do you have to run so that your estimated runtime $= t \pm 0.5$ with 95% certainty? Let $X_i$ be the run time of the $i$-th run (for $1 \leq i \leq n$).

$$0.95 = P(-0.5 \leq \frac{\sum_{i=1}^{n} X_i}{n} - t \leq 0.5)$$

By the central limit theorem, the standard normal $Z$ must be equal to:

$$Z = \frac{(\sum_{i=1}^{n} X_i) - n\mu}{\sigma\sqrt{n}} = \frac{(\sum_{i=1}^{n} X_i) - nt}{2\sqrt{n}}$$

Now we rewrite our probability inequality so that the central term is $Z$:

$$0.95 = P\left(-0.5 \leq \frac{\sum_{i=1}^{n} X_i}{n} - t \leq 0.5\right) = P\left(-0.5\frac{\sqrt{n}}{2} \leq \frac{\sum_{i=1}^{n} X_i}{n} - t \leq 0.5\frac{\sqrt{n}}{2}\right)
= P\left(-0.5\frac{\sqrt{n}}{2} \leq \frac{\sqrt{n}\sum_{i=1}^{n} X_i}{2} - \frac{\sqrt{n}t}{2} \leq 0.5\frac{\sqrt{n}}{2}\right)
= P\left(-0.5\frac{\sqrt{n}}{2} \leq \frac{\sum_{i=1}^{n} X_i - nt}{2\sqrt{n}} \leq 0.5\frac{\sqrt{n}}{2}\right)
= P\left(-0.5\frac{\sqrt{n}}{2} \leq Z \leq 0.5\frac{\sqrt{n}}{2}\right)$$

And now we can find the value of $n$ that makes this equation hold.

$$0.95 = \Phi\left(\frac{\sqrt{n}}{4}\right) - \Phi\left(-\frac{\sqrt{n}}{4}\right) = \Phi\left(\frac{\sqrt{n}}{4}\right) - \left(1 - \Phi\left(\frac{\sqrt{n}}{4}\right)\right)
= 2\Phi\left(\frac{\sqrt{n}}{4}\right) - 1$$

$$0.975 = \Phi\left(\frac{\sqrt{n}}{4}\right)$$

$$\Phi^{-1}(0.975) = \frac{\sqrt{n}}{4}$$

$$1.96 = \frac{\sqrt{n}}{4}$$

$$n = 61.4$$
Thus it takes 62 runs. If you are interested in how this extends to cases where the variance is unknown, look into variations of the students’ t-test.

**Example: Dice**

You will roll a 6 sided dice 10 times. Let $X$ be the total value of all 10 dice $= X_1 + X_2 + \cdots + X_{10}$. You win the game if $X \leq 25$ or $X \geq 45$. Use the Central Limit Theorem to calculate the probability that you win.

Recall that $E[X_i] = 3.5$ and $\text{Var}(X_i) = \frac{35}{12}$.

\[
P(X \leq 25 \text{ or } X \geq 45) = 1 - P(25.5 \leq X \leq 44.5)
= 1 - P\left(\frac{25.5 - 10(3.5)}{\sqrt{35/12}} \leq \frac{X - 10(3.5)}{\sqrt{35/12}} \leq \frac{44.5 - 10(3.5)}{\sqrt{35/12}}\right)
\approx 1 - (2\Phi(1.76) - 1) \approx 2(1 - 0.9608) = 0.0784
\]