Our scene is called Paper Drama. It tells the tragic death of a paper plane, cut in half by a pair of scissors. The paper community gathered around the deceased body to mourn their beloved paper fellow.

The scene is centered around the deceased paper plane. As the tradition suggests in the paper plane world, the pieces of the deceased were put on a wooden plate and covered with a glass dome for the funeral commemoration. The scissors that did the cut is exhibited on the side, its red color suggesting the violence of the murder that was performed.

The funeral ritual is performed by a ballet of flying planes. Two of them carry the equivalent of thuribles in the paper plane world – the texture with the word “Japan” is a wink to the origami culture. Another one carries a dark rose as a symbol of mourning. Rose petals were placed around the deceased as a sign of commemoration. The whole scene takes place in a library, which as the status of a temple in the paper world.

Light comes mostly from the ceiling, consistent with the lighting of the background (we blurred the background to create a depth effect). The planes flying high are well lit - suggesting life - whereas the deceased plane is in a darker area – suggesting death

We created the stone table, wooden plate, dome, paper planes, ropes in Maya. Textures were obtained from images, except for the dome and the scissors. Rose petals, the rose, the scissors and the Japanese thuribles were objects online, but we had to do our own texture for the thurible and scissors, and work with UV coordinates for rose petals.

We played with materials of the thurible, dome and tables to get interesting transmittance and reflectance effects. Lights are a combination of point lights and directional light.

Maxime and Ferdinand contributed equally on the project. Ferdinand put an emphasis on textures. Maxime put an emphasis on lighting.