Abstract

Vanishing and exploding gradients have persistently plagued vanilla recurrent neural networks (RNNs). To rectify these problems, unitary recurrent networks (uRNNs), which restrict recurrent weight matrices to the space of unitary matrices, have been suggested due to theoretical bounds on their gradient norms. We prove certain additional bounds related to gradients norms and implement various forms of uRNNs. Our models exhibit signs of “long-term memory” on both a concocted pathological task and language modelling. Our mentor is Michael Hahn.

1 Background and Related Work

The phenomena of vanishing and exploding gradients are closely tied to the eigenvalues of the recurrent weight matrix $W_{rec}$ in an RNN. Pascanu et al. [2012] suggests, denoting $\lambda_1$ as the largest magnitude of the eigenvalues of $W_{rec}$, that $\lambda_1 < \frac{1}{\gamma}$ is a sufficient condition for vanishing gradients and that $\lambda_1 > \frac{1}{\gamma}$ is a necessary condition for exploding gradients, where $\gamma$ is the upper bound on the magnitude of derivative $\sigma'$ of the activation function used in the RNN. Letting $x_t$ be the hidden state at time $t$, they observe that

$$\frac{\partial x_t}{\partial x_k} = \prod_{t \geq i > k} \frac{\partial x_i}{\partial x_{i-1}} = \prod_{t \geq i > k} W_{rec}^T \text{diag}(\sigma'(x_{t-1}))$$

such that by properties of the Frobenius norm,

$$\left\| \frac{\partial x_t}{\partial x_k} \right\| \leq \prod_{t \geq i > k} \left\| W_{rec}^T \right\| \left\| \text{diag}(\sigma'(x_{t-1})) \right\| \leq \gamma^{t-k} \prod_{t \geq i > k} \left\| W_{rec}^T \right\|$$

They then claim that if $\lambda_1$ of $W_{rec}$ (and hence $W_{rec}^T$) is smaller than $\frac{1}{\gamma}$, $\gamma^{t-k} \prod_{t \geq i > k} \left\| W_{rec}^T \right\| \leq (\gamma \lambda_1)^{t-k}$ such that the left-hand-side tends to zero for large $t$ as $\gamma \lambda_1 < 1$. However, this proof is fallacious as the authors assumed $\left\| W_{rec}^T \right\| \leq \lambda_1$ when in fact, $\left\| W_{rec}^T \right\| \geq \lambda_1$ as the Frobenius norm is bounded below by the operator norm which is then bounded below by $\lambda_1$. That said, their conclusions turn out to be correct and a revised proof will be provided in Section 2.

In response to these conditions, Arjovsky et al. [2015] proved that unitary matrices preclude exploding gradients and solved several pathological tasks that require long-term memory. However, their implementation requires a complex parameterization that does not span the full space of unitary matrices, as discussed by Wisdom et al. [2016]. The latter then achieved state-of-the-art performance.
on various pathological tasks by applying a modified gradient-descent algorithm on the differentiable manifold of unitary matrices. Our approach will be the most similar to their’s though our update step that preserves orthogonality will be slightly different.

2 Theoretical Guarantees

In this section, we illustrate the relationship between the eigenvalues of $W_{rec}$ and the phenomena of vanishing and exploding gradients. We will use the Frobenius norm $\|W\|_F = \sqrt{\text{trace}(W^TW)} = \sqrt{\sum_{i,j} |W|_{ij}^2}$ and the operator norm $\|W\|_2 = \sup_{\|x\|=1} \|Wx\|_2$ where $\|Wx\|_2$ is the standard vector 2-norm of $Wx$. In most cases, this distinction is irrelevant and the norm is denoted as $\|W\|$.

The following lemmas will be useful.

**Lemma 1.** For a given diagonal matrix $D$ and an arbitrary matrix $A$ in $\mathbb{C}^{n \times n}$, we have

$$\left(\min_i |D_{ii}|\right) \|A\| \leq \|DA\| \leq |D| \|A\| \leq \left(\max_i |D_{ii}|\right) \|A\|$$

where $D$ and $|D|$ are the minimum and maximum element-wise norms of $D$ respectively. The proof is straightforward from the definitions of the Frobenius and operator norms.

**Lemma 2.** If $A \in \mathbb{C}^{n \times n}$ is given by

$$A = U_1 D_1 U_2 D_2 \ldots U_n D_n$$

for unitary matrices $U_i \in \mathbb{C}^{n \times n}$ and diagonal matrices $D_i \in \mathbb{C}^{n \times n}$. Then,

$$\|I_{n \times n}\| \prod_{i=1}^n D_i \leq \|A\| \leq \|I_{n \times n}\| \prod_{i=1}^n |D_i|$$

where $I_{n \times n}$ is the identity matrix such that $\|I_{n \times n}\|_F = \sqrt{n}$ and $\|I_{n \times n}\|_2 = 1$.

**Proof.** Firstly, note that for any unitary matrix $U$, $\|AU\| = \|A\| = \|UA\|$ for an arbitrary matrix $A$. Thus,

$$\left|\prod_{i=1}^n U_i D_i\right| = \left|U_1 D_1 \prod_{i=2}^n U_i D_i\right| = \left|D_1 \prod_{i=2}^n U_i D_i\right| \leq |D_1| \left|\prod_{i=2}^n U_i D_i\right| \leq \ldots \leq \prod_{i=1}^n |D_i| \|I_{n \times n}\|$$

where we have applied Lemma 1 in the third step. Following a similar argument produces a corresponding lower bound.

2.1 General Bounds for Diagonalizable Matrices

Although the below theorem only holds for diagonalizable $W_{rec}$, note that it is a representative analysis of the evolution of RNNs as diagonalizable matrices are dense in $\mathbb{C}^{n \times n}$ such that RNNs are highly likely to encounter diagonalizable matrices during their training.
Theorem 1. Suppose $W_{rec} \in \mathbb{C}^{n \times n}$ (and thus $W_{rec}^T$) is diagonalizable with smallest and largest eigenvalue norms $\lambda$ and $\bar{\lambda}$. Furthermore, assume $\beta \leq |\sigma'(x)| \leq \gamma$ is bounded. Then,

$$(\lambda \beta)^{t-k} ||I_{h \times h}| \leq \left\| \frac{\partial x_t}{\partial x_k} \right\| \leq (\bar{\lambda} \gamma)^{t-k} ||I_{h \times h}|$$

where $h$ is the number of units in each hidden layer.

Proof. Since $W_{rec}^T$ is diagonalizable, $W_{rec}^T = U^T D U$ for some unitary $U$ and diagonal $D$. Thus, Equation 1 (with $W_{rec}^T$ in place of $W_{rec}$) yields

$$\left\| \frac{\partial x_t}{\partial x_k} \right\| = \left\| \prod_{t \geq i > k} U^T D U \text{diag}(\sigma'(x_{t-1})) \right\|$$

after which an application of Lemma 2 gives the result.

Table 1 summarizes the implications of Theorem 1 in different regimes of $\lambda \beta$ and $\bar{\lambda} \gamma$. If $\lambda \beta > 1$, $\lim_{t \to \infty} \left\| \frac{\partial x_t}{\partial x_k} \right\| = +\infty$ so the gradient explodes. For most activation functions, $\beta = 0$ so the lower bound is, in fact, not particularly edifying. On the other hand, the upper bound shows that if $\bar{\lambda} \gamma < 1$, $\lim_{t \to \infty} \left\| \frac{\partial x_t}{\partial x_k} \right\| = 0$ so the vanishing gradients problem occurs. Even if we wisely choose $\bar{\lambda} \gamma \geq 1$, there is still no guarantee that $\left\| \frac{\partial x_t}{\partial x_k} \right\|$ does not vanish (i.e. the previous statement is not a necessary condition for vanishing gradients). However, our following approach makes use of both these upper and lower bounds. To the best of our knowledge, this is the first occasion of a network with a proven lower bound on the norm of gradients between hidden layers.

Observe that if we require $\bar{\lambda} \gamma = \lambda \beta$, $\left\| \frac{\partial x_t}{\partial x_k} \right\|$ is confined to be $(\bar{\lambda} \gamma)^{t-k} ||I_{h \times h}|$. To make this expression independent of $t$ and $k$ such that gradients can neither vanish nor explode, we just need to ensure $\bar{\lambda} \gamma = 1$. Natural candidates for $W_{rec}$ are then unitary matrices for which $\bar{\lambda} = \lambda = 1$. Subsequently, we need $\beta = \gamma = 1$ — a specific example of such an activation function would be $f(x) = |x|$ but we surmise that the other functions in Table 2 could be effective too (desirable properties are in bold).

<table>
<thead>
<tr>
<th>Low. / Up.</th>
<th>$\bar{\lambda} \gamma &lt; 1$</th>
<th>$\bar{\lambda} \gamma = 1$</th>
<th>$\bar{\lambda} \gamma &gt; 1$</th>
<th>$\sigma / \lambda$</th>
<th>$\bar{\lambda}$</th>
<th>$\lambda$</th>
</tr>
</thead>
<tbody>
<tr>
<td>$\lambda \beta &lt; 1$</td>
<td>0</td>
<td>$0^*$</td>
<td>$0 / \infty^*$</td>
<td>$</td>
<td>x</td>
<td>$</td>
</tr>
<tr>
<td>$\lambda \beta = 1$</td>
<td>-</td>
<td>Constant</td>
<td>$\infty^*$</td>
<td>ReLU</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>$\lambda \beta &gt; 1$</td>
<td>-</td>
<td>-</td>
<td>$\infty$</td>
<td>Leaky ReLU</td>
<td>[0, 1]</td>
<td>1</td>
</tr>
</tbody>
</table>

Table 1: $\lim_{t \to +\infty} \left\| \frac{\partial x_t}{\partial x_k} \right\|$ in different regimes of $\lambda \beta$ and $\bar{\lambda} \gamma$. * indicates the possibility of the limit occurring.

Table 2: Eigenvalues of various activation functions.

3 Approach

In [Arjovsky et al., 2015], the idea of a Unitary Evolution Recurrent Neural Network (uRNN) was introduced. In a bid to solve the vanishing and exploding gradient problems, the recurrent weight matrix is constrained to be unitary (or equivalently, assuming all entries are real, orthogonal). We take a similar approach to [Wisdom et al., 2016], except that the orthogonality of the weight matrix will be preserved by an alternative update rule described in [Plumbley, 2004]:

$$B \leftarrow B + \eta \left( (\nabla W_{rec} J) W^T_{rec} - W_{rec} (\nabla W_{rec} J)^T \right)$$

$$W \leftarrow \exp(B)$$

where $\eta$ is the step size and $\exp$ is the matrix exponentiation defined by

$$\exp B = I + B + \frac{B^2}{2!} + \frac{B^3}{3!} + \ldots$$
In our implementation, the exp function is computed efficiently via an eigenvalue decomposition. For an anti-symmetric matrix $B$ (such as the case in the update above), by the complex spectral theorem, $B = U^{-1}DU$ for some unitary $U$ and diagonal $D$. Then,

$$\exp B = I + B + \frac{B^2}{2!} + \frac{B^3}{3!} + ...$$

$$= I + U^{-1}DU + \frac{U^{-1}D^2U}{2!} + \frac{U^{-1}D^3U}{3!} + ...$$

$$= U^{-1}\left( I + D + \frac{D^2}{2!} + \frac{D^3}{3!} + ... \right)U$$

$$= U^{-1}e^D U$$

where $e^D$ is just the element-wise exponentiation for a diagonal matrix $D$. Thus, the overall time complexity of this matrix exponentiation is the time complexity of eigenvalue decompositions which can be performed efficiently for Hermitian matrices on CUDA (the anti-symmetric $B$ can be transformed into a Hermitian matrix through multiplication by $i$ after which the eigenvalues can be retrieved through multiplication by $-i$ while the eigenvectors remain the same).

Our implementation of the uRNN is built on top of the existing implementation of RNNs in PyTorch with the ReLU activation function. The major modifications are the introduction of the parametrization matrix $B$, whose gradient at each time step is manually updated as $\nabla B J = \nabla W J W^T - W (\nabla W J)^T$. This allows for easy compatibility with optimizers with adaptive learning rates (such as Adam).

The overall architecture we will be using may be described as follows: the number sequence (resp. word sequence) is first fed through an embedding layer, then the resulting embeddings are fed into the RNN (resp. uRNN). The output from the RNN (resp. uRNN) is then passed through a linear projection layer after which dropout is applied. Finally, loss is calculated by taking the cross-entropy between the output of the linear projection layer and the ground truth encoded as a one-hot vector. During the validation and testing stages of the toy experiments, accuracy is also calculated based on the argmax of the final state.

The baseline we will be comparing against is a vanilla RNN. We will first test the conceptual validity of uRNN by running comparative experiments on various toy tasks. Subsequently, we will construct a language model using a uRNN, as well as other variants such as a unitary Gated Recurrent Unit (uGRU), based largely on the Gated Recurrent Units (GRU) introduced in [Cho et al., 2014]. In particular, given the update rules:

$$u_t = \sigma(W_u x^{(t-1)} + U_u e^{(t)} + b_u)$$

(update gate)

$$r_t = \sigma(W_r x^{(t-1)} + U_r e^{(t)} + b_r)$$

(reset gate)

$$\tilde{x}^{(t)} = \tanh\left(W_h x^{(t-1)} + U_h e^{(t)} + b_h\right)$$

(generated hidden state)

$$x^{(t)} = (1 - u^{(t)}) \odot x^{(t-1)} + u^{(t)} \odot \tilde{x}^{(t)}$$

(new hidden state)

where $x^{(t)}$, $e^{(t)}$ denote the hidden state and word embeddings (input) respectively, only the $W_h$ matrix is kept orthogonal for the uGRU.

4 Toy Experiments

4.1 Tasks and Setup

To test the practical validity of our approach, the following toy experiments were devised to test whether the model performs favourably on long inputs:

I. Given a sequence of $N$ numbers from 0 to $M - 1$ inclusive, the task is to recall the first number of the sequence.

II. Given a sequence of $N$ numbers from 0 to $N - 1$ inclusive, the task is to find the $k$-th largest number of the sequence.
These tasks were tested against a vanilla RNN model and a uRNN model. Both setups used an Adam optimizer as well as a Dropout layer. All parameters used were identical (see Table 8) so that we can get an unbiased comparison between both models. The datasets are randomly generated based on original code, with the same dataset used by both systems.

### 4.2 Results and Empirical Observations

Generally, the uRNN system outperformed the vanilla RNN system by a large margin on long inputs (i.e. $N \geq 50$). This fits with our theoretical predictions that a larger number of time steps will have a correspondingly severe impact on the relative gradients. Despite each batch taking around 2-3 times longer (where the exponential operations were ran on CPU), the uRNN is often more efficient than the RNN in terms of training speed.

<table>
<thead>
<tr>
<th>Loss / $N$</th>
<th>20</th>
<th>50</th>
<th>100</th>
<th>Acc. (%) / $N$</th>
<th>20</th>
<th>50</th>
<th>100</th>
</tr>
</thead>
<tbody>
<tr>
<td>RNN</td>
<td>2.33</td>
<td>2.33</td>
<td>2.33</td>
<td>RNN</td>
<td>10.22</td>
<td>10.56</td>
<td>0.936</td>
</tr>
<tr>
<td>uRNN</td>
<td>0.01*</td>
<td>0.01*</td>
<td>0.01*</td>
<td>uRNN</td>
<td>99.98*</td>
<td>100.00*</td>
<td>100.00*</td>
</tr>
</tbody>
</table>

Table 3: Final test losses and accuracy for experiment I. * indicates that training was stopped early due to loss threshold.

![Figure 1](image1.png)

(a) Vanilla RNN, 20 epochs  
(b) uRNN, 20 epochs

Figure 1: Loss comparison for experiment I with $M = 10$ and $N = 100$. Test (green) and dev (red) losses indicated.

For experiment I, the vanilla RNN performed much worse than expected. From the accuracy levels, we may infer that it fails to solve the problem for even the smallest testing value of $N = 20$.

<table>
<thead>
<tr>
<th>Loss / $N$</th>
<th>100</th>
<th>200</th>
<th>400</th>
<th>Acc. (%) / $N$</th>
<th>100</th>
<th>200</th>
<th>400</th>
</tr>
</thead>
<tbody>
<tr>
<td>RNN</td>
<td>1.52</td>
<td>2.12</td>
<td>1.20</td>
<td>RNN</td>
<td>38.12</td>
<td>34.15</td>
<td>15.23</td>
</tr>
<tr>
<td>uRNN</td>
<td>0.31</td>
<td>0.21</td>
<td>0.10</td>
<td>uRNN</td>
<td>92.01</td>
<td>80.45</td>
<td>56.75</td>
</tr>
</tbody>
</table>

Table 4: Final test losses and accuracy for experiment II. Datapoints marked with * indicates that training was stopped early due to loss threshold being reached.
For experiment II, the uRNN shows a clear advantage both in training speed and test results, even though it too starts to falter as \( N \) increases. Interestingly, in this case the RNN is able to make some significant progress towards solving the problem in the case of \( N = 100 \), whereas it made negligible progress in the previous toy problem (evident because accuracy hovers around 10\%, which is the expected accuracy if the answers were random). The second problem is easier in the sense that the \( k \)-th largest number is expected to be large, hence it suffices for the RNN to simply keep track of the largest numbers.

5 Language Modelling Experiment

5.1 Experimental Details

We adapted the word language model from the Pytorch Examples repository to run our uRNN model on the Penn Treebank dataset. The parameters used are summarized in Table 9 below, where the backpropagation length (\( BPTT \)) refers to the maximum number of backward timesteps that gradients will reach.

Firstly, we experimented with a uRNN which relied on custom implementations of the activation functions stated in Table 2. After we determined that the uRNN indeed has its merits over the conventional RNN, we observed that its performance still strayed from the state-of-the-art and thus decided to adopt a more modern architecture. The ability of the uRNN to preserve “long-term” information immediately beckons an entity that decides the relevant pieces to store — leading us to turn to a Gated Recurrent Unit (GRU). We implemented a unitary version of a GRU (termed uGRU) which employs a unitary recurrent weight matrix while the update and reset matrices are unconstrained. The tanh activation function was adopted for compatibility with the Pytorch library. Our baseline was a vanilla RNN for experiments with custom activation functions and a vanilla GRU for our revised experiment, with identical set-ups.

During the course of training, we realized that our gradients for \( W_{rec} \) sometimes exploded and hence decided to clip solely the gradient of \( W_{rec} \) to a maximum element-wise magnitude of 0.25, while leaving other parameters untouched.

5.2 Results of Custom Activations

Table 5 depicts the best validation and test perplexities attained by the RNN and uRNN. Surprisingly, the uRNN is able to outperform the RNN in two cases, despite a restricted search space of recurrent weight matrices.
Table 5: Best validation and test perplexities in language modelling.

<table>
<thead>
<tr>
<th>Model / Activation</th>
<th>∣x∣</th>
<th>ReLU</th>
<th>Leaky ReLU (λ = 0.5)</th>
</tr>
</thead>
<tbody>
<tr>
<td>RNN</td>
<td>784.53 / 773.91</td>
<td>754.65 / 705.28</td>
<td>756.48 / 712.88</td>
</tr>
<tr>
<td>uRNN</td>
<td>717.12 / 613.89</td>
<td>720.88 / 666.93</td>
<td>869.21 / 810.21</td>
</tr>
</tbody>
</table>

Table 6: Theoretical predictions of range of gradient norms for different activations. ∣x∣ experiment was conducted with 100 hidden units while ReLU and Leaky ReLU experiments were conducted with 200 hidden units. BPTT and thus maximum sequence length were 30 for all experiments.

<table>
<thead>
<tr>
<th>Bounds / Activation</th>
<th>∣x∣</th>
<th>ReLU</th>
<th>Leaky ReLU (λ = 0.5)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Lower</td>
<td>√100 = 10</td>
<td>0</td>
<td>0.5BPTT = 9.3 × 10^{-10}</td>
</tr>
<tr>
<td>Upper</td>
<td>√100 = 10</td>
<td>√200 = 14.14</td>
<td>√200 = 14.14</td>
</tr>
</tbody>
</table>

For the ∣x∣ activation function, the gradients are ensured to be of constant magnitude (see Table 6) for the uRNN so it is likely able to exceed the performance of the RNN due to better training of parameters. This advantage is especially salient in this case as the non-monotone property of ∣x∣ introduces further complexities in training. On the other hand, the lower bound (0.5BPTT = 9.3 × 10^{-10}) imposed by the Leaky ReLU on gradient norms is virtually zero such that the uRNN is still prone to vanishing gradients. This, coupled with the weaker non-linearity of the Leaky ReLU activation, provides a possible explanation for its worse performance as the space of possible functions it can represent is severely restricted. Finally, the strong non-linearity of the ReLU function enables the uRNN to outperform the RNN despite a smaller search space, possibly because language modelling inherently prefers unitary matrices which preserve long-term relationships and because the uRNN gradients still tend to be larger despite the lack of a guaranteed lower bound.

Figure 4 on the next page depicts the Frobenius norms of the relative gradients between the last and first hidden layers ∥∂x_t / ∂x_1∥_F across batches in epochs 7 and 100 for our uRNN and vanilla RNN. Overall, the gradient norms of both RNNs, with ReLU and Leaky ReLU activations, decayed with the number of epochs but the gradient norms of the uRNN were generally two orders of magnitude larger than those of the vanilla RNN. The ∣x∣ activation, on the other hand, indeed fixed the uRNN’s gradient norm at a constant value. For the uRNN which was run with ReLU in our experiment, the gradient norm was roughly level for the early epochs of training as illustrated in Fig. 4a. However, the gradient norm started to fluctuate around epoch 60 until it eventually decayed to a multitude of small spikes around epoch 100 as shown in Fig. 4b. A possible explanation for the existence of spikes on an otherwise flat plateau at zero norm is that towards the later stages of training, most hidden units were “dead” after the ReLU function, causing most gradients to vanish other than an occasional spike.

For the vanilla RNN, the gradient norms always fluctuated and were generally much smaller than the gradient norms in the uRNN in the same epoch, suggesting that it is more prone to vanishing gradients as seen from Figs. 4e and 4f. Similar observations were made for the Leaky ReLU function. For the ∣x∣ activation function, the gradient norms of the uRNN was level at the predicted value of 10 even at epoch 100, as seen from Fig 4e, with a difference on the order of 10^{-5} probably due to numerical errors. Meanwhile, the gradients of the vanilla RNN continued to fluctuate. All-in-all, our empirical results were coherent with our theoretical predictions in Section 2 in all cases. Although the bounds were most meaningful in the case of ∣x∣, we surmised that a Leaky ReLU with λ ≥ 0.95 could be effective too and thus plotted its gradient norms for a small subset of the training data in Fig 4f. As expected, the gradient norm indeed fell within the predicted range demarcated in green.

Finally, we generated random sentences using our trained uRNN through greedy decoding. Most sentences appear to flow smoothly at first glance but upon closer inspection, one realizes that though different sub-phrases appear logical in isolation, the sentences are still incoherent as a whole — an observation that holds for most language models. However, our model is, intriguingly, able to produce long sentences (Figure 3) which mimic the semantic structure of natural text, suggesting an ability in identifying long-term relationships in certain limited cases.
this talk would the most important guidelines by now for our benefit capital which makes about N
N of the key machines related a rate for customer democrats morning while the number of shared
ones also with best united states now be counted following midnight night

Figure 3: Example sentence generated by uRNN

5.3 Results of uGRU

Our results for the uGRU experiments are summarized in Table 7. Notably, the uGRU was able to
achieve a test perplexity below 100 despite its additional constraints.

The uGRU performed slightly worse than the GRU with \( BPTT = 30 \) but better with \( BPTT = 150 \).
The fact the discrepancy in perplexity for \( BPTT = 150 \) outweighs that with \( BPTT = 30 \) bears
credence to our hypothesis that the uGRU will be advantageous in tasks that require propagating
gradients over long temporal periods.

Over the course of training, the uGRU was also remarkably only 2ms (1 – 10% depending on batch
size) slower in training speed per batch due to our custom implementation of the otherwise costly
matrix exponential operation in CUDA. This suggests that our approach is scalable and feasible in
more complex set-ups.

<table>
<thead>
<tr>
<th>Model / BPTT</th>
<th>35</th>
<th>150</th>
</tr>
</thead>
<tbody>
<tr>
<td>GRU</td>
<td>100.80 / 97.25</td>
<td>108.33 / 105.34</td>
</tr>
<tr>
<td>uGRU</td>
<td>101.76 / 98.05</td>
<td><strong>105.05 / 102.07</strong></td>
</tr>
</tbody>
</table>

Table 7: Best validation and test perplexities in language modelling for GRU and uGRU.

6 Discussion

In this paper, we establish the first instance of a recurrent architecture with a proven lower bound
on gradient norms that has been empirically verified. The restriction of recurrent weight matrices
to unitary matrices not only solves the vanishing and exploding gradient problems but also leads
to improvements in both pathological synthetic tasks and the natural task of language modelling,
despite a smaller search space. This suggests that tasks which depend on long-term contexts are
fundamentally suited to be modelled by unitary recurrent networks.

Moreover, the advantages ascribed by our implementation only come at a negligible decrease in
training speed, meaning that it can be readily deployed in practice.

Finally, we conjecture that the benefits of our unitary models stem from the superior training of
parameters, facilitated by the bounded gradient norms. This can potentially be further leveraged by
introducing more layers before the final recurrent layer or stacking multiple recurrent layers, which
are examples of possible extensions.

7 Conclusion

In conclusion, the restriction of hidden weight matrices in RNNs (and its variants) to orthogonal
matrices seems to solve the vanishing and exploding gradient problems to some extent: this provides
improvements in both the toy cases as well as when applied to a language modelling task. This was
both theoretically established (in section 2) and empirically verified by plots of gradient norms.

7.1 Future Work

In light of the theoretical and empirical bounds for the gradient norm of a uRNN which employs the
\(|x|\) activation function, we will implement a uRNN with this custom activation function and test it on
the same experiments described above. Furthermore, to compensate for the reduced dimensionality
of a uRNN and to fully leverage the benefits in training due to the bounded gradient norms, we will
introduce more layers before the final recurrent layer to create the best language model we can before
the final deadline.
Figure 4: Frobenius norms of relative gradients between last and first hidden layers $\|x_t - x_1\|_F$ across batches in different epochs under ReLU (top four), $|x|$ (bottom left) and Leaky ReLU (bottom right) activation functions. Leaky ReLU gradients were plotted for a small subset of the training data, with theoretical bounds demarcated by green lines.
References


Appendices

Training Parameters

<table>
<thead>
<tr>
<th>Word embedding size</th>
<th>30</th>
<th>Word embedding size</th>
<th>400</th>
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<tbody>
<tr>
<td>Hidden units</td>
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<td>Hidden units</td>
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<tr>
<td>Optimizer</td>
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<td>Optimizer</td>
<td>Adam</td>
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<tr>
<td>Learning rate</td>
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<tr>
<td>Dropout rate</td>
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<td>Training epochs</td>
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<tr>
<td>Batch size</td>
<td>100</td>
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</table>

Table 8: Training parameters in toy experiment  
Table 9: Training parameters in language model