

11/11 CS240 - Exokernels

Announcements

For next class (Thursday 11/13)

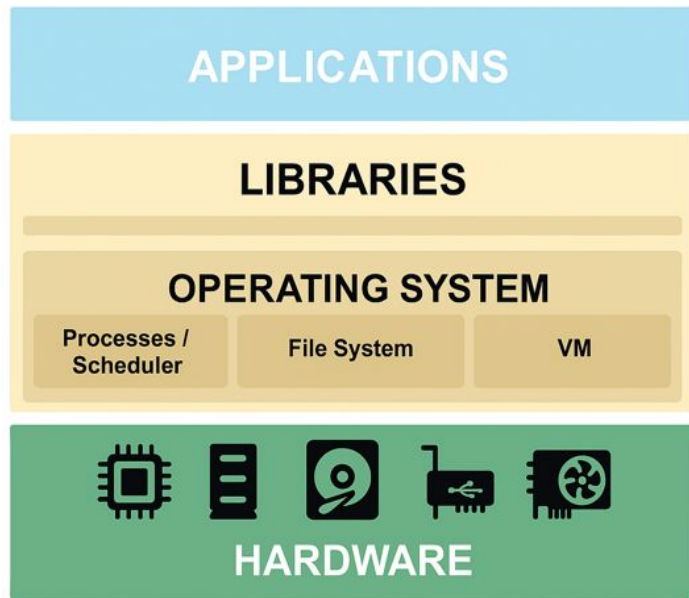
1. Read: [Dune: Safe User-level Access to Privileged CPU Features](#)
2. Submit answers to reading questions (see course schedule) before class

Paper

- [Application Performance and Flexibility on Exokernel Systems](#)
 - [SOSP '97: Proceedings of the sixteenth ACM symposium on Operating systems principles](#)
 - Two future Stanford faculty: Dawson Engler & David Mazières
 - Follow up paper with more experience and evaluation
- Paper reports experience with building Exokernels
 - Radical idea explored: OS abstractions consider harmful
- Idea itself failed to catch on but techniques developed in use did
 - Download code, Wakeup predicates (Linux eBPF, io_uring, and userfaultfd)

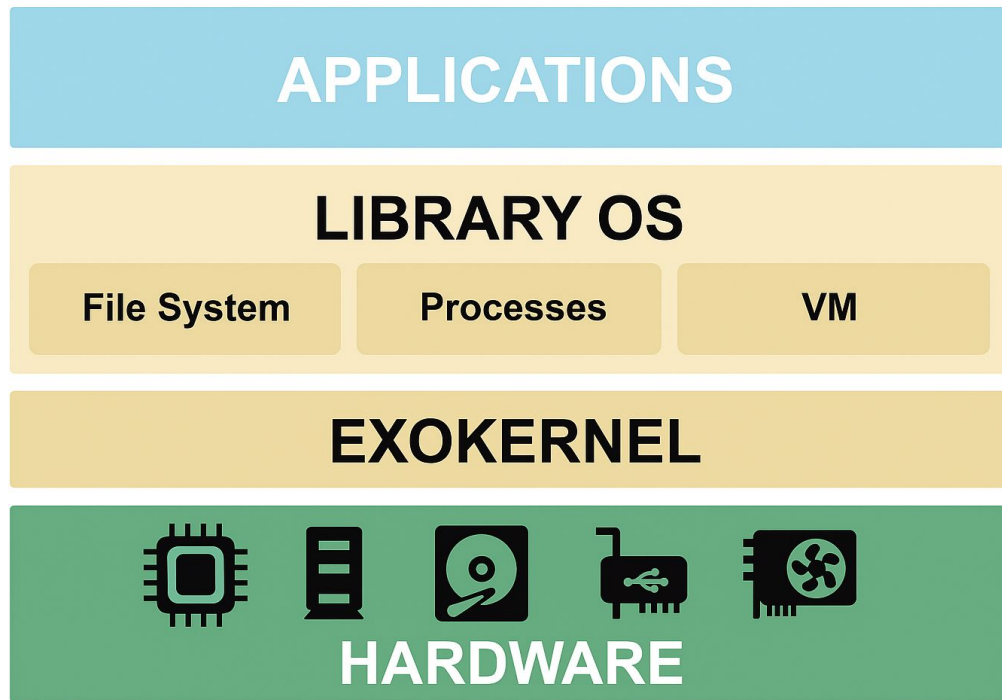
Operating System Structure

- What do typical operating system kernels do?
- According to the paper, what's wrong with this picture?
- How do libraries fit into this?
 - Does code run faster in a library or kernel?
- Give DBMS example - bypass



Exokernel principles

- Separate protection from management
- Expose names
- Expose revocation
- Expose information



Exokernel kernel interface

- Interface controls access to low level resources using high-level abstraction?
- Xok design techniques:
 - Same access control across all resources?
 - Software abstractions to bind hardware resources?
 - Code download?

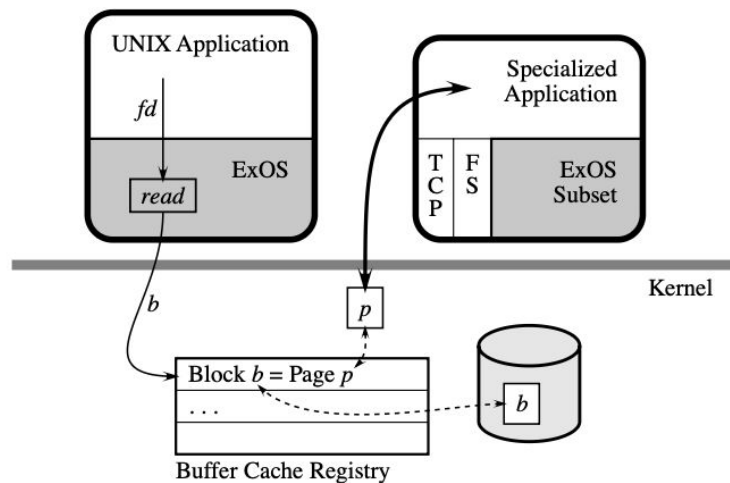
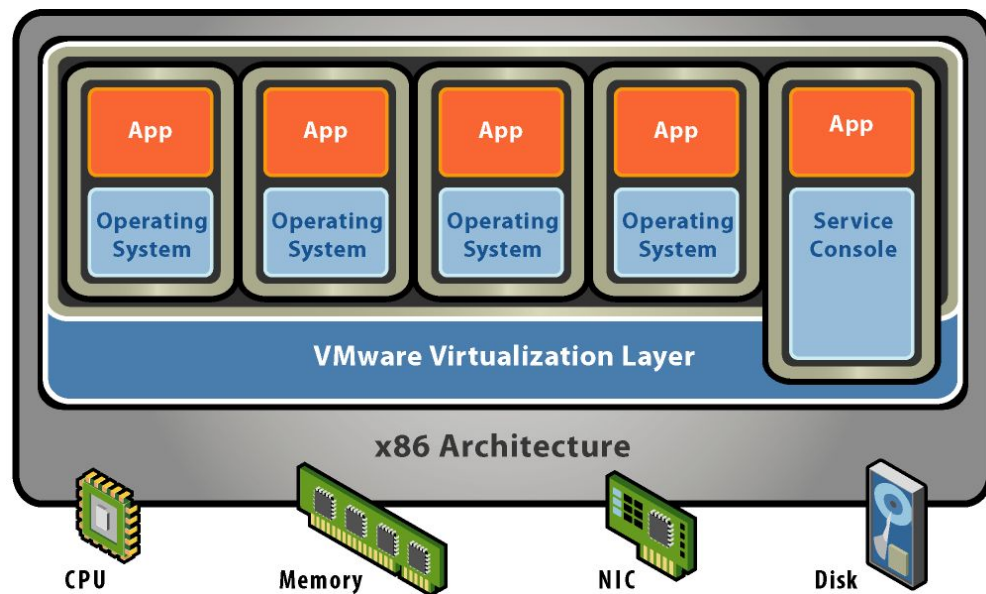
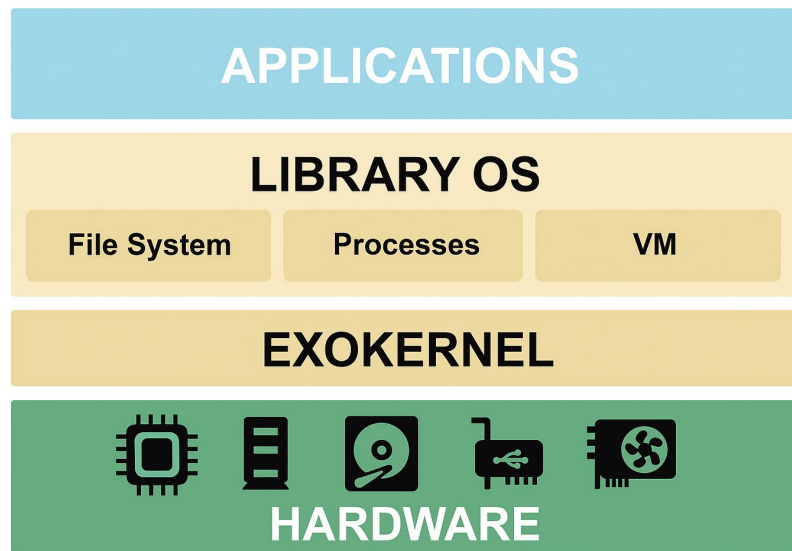


Figure 1: A simplified exokernel system with two applications, each linked with its own libOS and sharing pages through a buffer cache registry.

Protected Sharing

- Trust model
 - Application \leftrightarrow Application's libOS
 - libOSes \leftrightarrow Xok
 - Application A libOS \leftrightarrow Application B libOS
- Mechanisms:
 - Software regions
 - Capabilities
 - Wakeup predicates
 - Robust critical sections
- Trust optimization:
 - Mutual trust (ptrace?)
 - Unidirectional trust
 - Mutual distrust

How does Xok compare with VMM like VMware?



XN - Multiplexing Stable Storage

- Untrusted deterministic functions (UDFs)?
 - Templates *owns-udf_T*()
- Ordered disk writes
 - 3 ordering rules make crash recover fast
 - Nullify all points before reusing a block
 - Don't create pointer before initialized block
 - Don't old pointer in persistent storage before the new one has been set
- Buffer cache registry

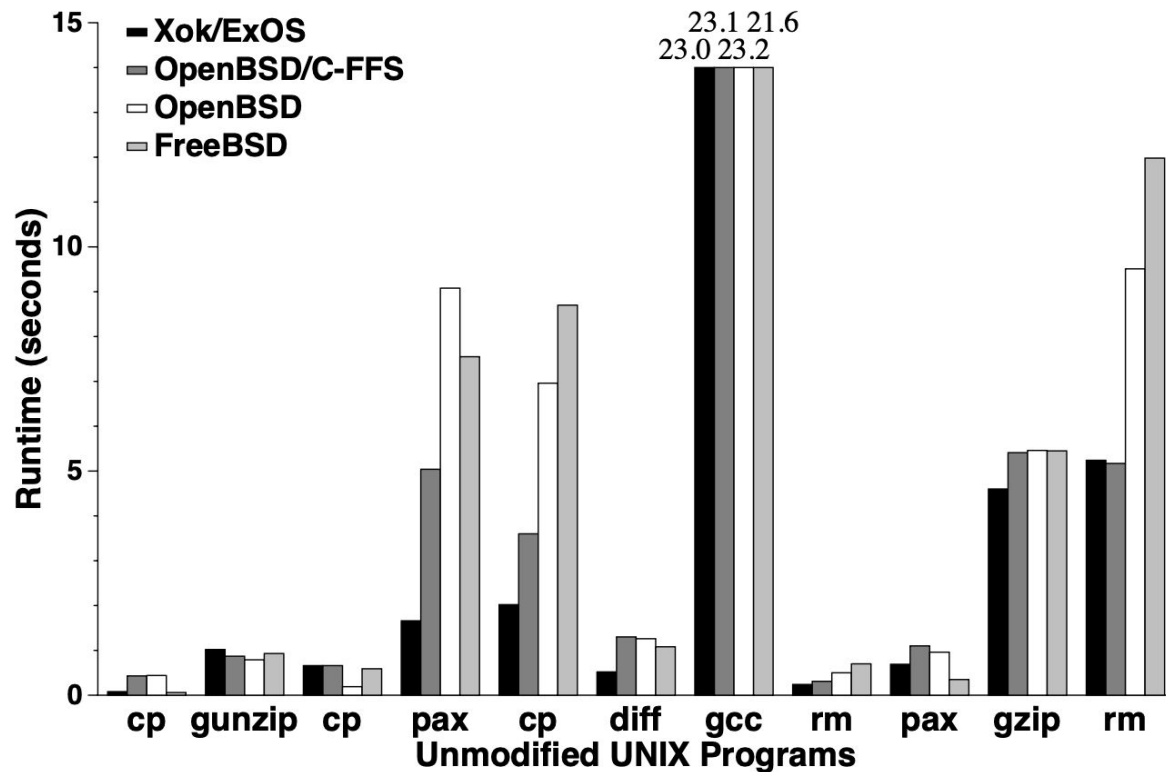
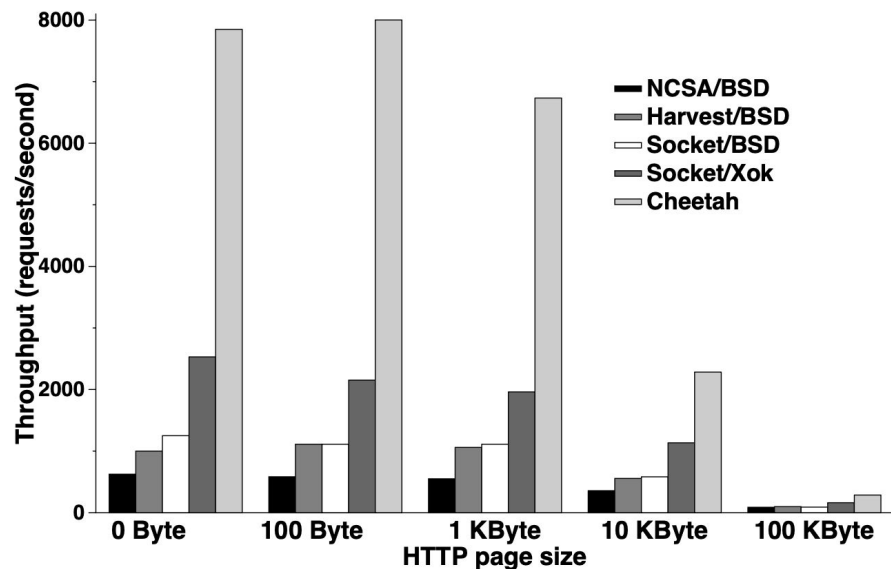


Figure 2: Performance of unmodified UNIX applications. Xok/ExOS and OpenBSD/C-FFS use a C-FFS file system while Free/OpenBSD use their native FFS file systems. Times are in seconds

Exploiting Extensibility

- Binary emulation
- XCP: "zero-touch" file copying
 - 3x faster
- Cheetah web server
 - Merge file cache and retransmission pool
 - Knowledge-based packet merging
 - HTML-based file grouping



Global Performance

Experience

- Wins
 - Exposing kernel data structures to libOSes
 - Libraries are simpler than kernels
 - Downloading code is powerful
- Losses
 - Exokernel interface is a mess
 - Information loss
 - Paging libOS

Lessons

- Provide space for application data in kernel structures
- Fast applications do not require good microbenchmark performance
- Inexpensive critical sections are useful for LibOSes
- User-level page tables