

CS250/EE387 - LECTURE 6 - MAKING RS CODES BINARY

AGENDA

- ① BCH Codes
- ② Reed-Muller Codes [part I]
- ③ Concatenated Codes [part I]

The story so far is:

Reed-Solomon Codes have the optimal trade-off between rate and distance, and they have efficient decoding algorithms!

That's a pretty good story. (Maybe we should just stop here?)

HOWEVER, there are some downsides to RS codes. A big one is the alphabet size.

GOAL. Obtain EXPLICIT (aka, efficiently constructible), ASYMPTOTICALLY GOOD families of BINARY CODES, ideally with fast algorithms.

Today we will see a few ways to approach this problem.

The first several won't work, but they are independently interesting and will come back later.

STRAWMAN. Replace every symbol of \mathbb{F}_q with $\log_2(q)$ bits.

If we start w/ n', k' RS code:

$$\text{Rate} = \frac{k' \cdot \log_2(q)}{n' \cdot \log_2(q)} = \frac{k'}{n'} \text{ stays the same.}$$

$$\text{Relative Distance} = \frac{n' - k' + 1}{n' \cdot \log_2(q)} \sim \frac{1 - R}{\log(n')} \text{ if } n' = q - 1$$

$$\sim \frac{1 - R}{\log\left(\frac{n}{\log(n)}\right)} \sim \frac{1 - R}{\log(n)}$$

NOTE: This is actually done in practice!



corrupting d bits also can corrupt d symbols. So the distance is $d \geq n' - k' + 1$

where $n = n' \log(n')$ is the block length of the binary code.

TODAY'S OCTOPUS FACT

Octopuses use tools! Some octopuses have been observed picking up coconut shells and using them as mobile homes.

It's a bit small, but you can't beat the rent!



So the STRAWMAN is NOT asymptotically good.
If R is constant, then $\delta \rightarrow 0$.

① BCH Codes. BCH = Bose and Ray-Chaudhuri, Hocquenghem

What if we just take $RS(n, k) \cap \{0, 1\}^n$?

DEF. Let $n = 2^m - 1$, let γ be a primitive element of \mathbb{F}_{2^m} .
Then for $d \leq n$, define

$$BCH(n, d) = \left\{ (c_0, \dots, c_{n-1}) \in \mathbb{F}_2^n \mid c(\gamma^j) = 0 \quad \forall j=1, \dots, d-1 \right\}$$

$$c(X) = \sum_{i=0}^{n-1} c_i \cdot X^i$$

Notice that this is exactly the same as our def. of RS codes, except that we restrict $(c_0, \dots, c_{n-1}) \in \mathbb{F}_2^n$ instead of $\mathbb{F}_{2^m}^n$. In particular, $\text{dist}(BCH(n, d)) = d$.

b/c $BCH(n, d) \subseteq RS(n, n-d+1)$
and $RS(n, n-d+1)$ has dist d .

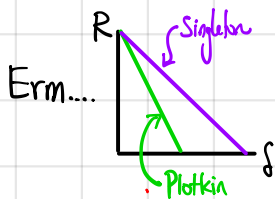
NOTE. BCH codes make sense if you replace "2" with "q" [any prime power].
We focus on binary codes for today.

FALSE

CLAIM. BCH codes are linear codes with dimension $\geq n - d + 1$.

BAD Proof. $c(\gamma^j) = 0$ is a linear constraint; there are $d-1$ such constraints, so the dimension is at least $n - (d-1)$.

GREAT! So, BCH codes are binary codes that meet the Singleton bound!



doesn't that violate the Plotkin bound??

(Yes).

What's wrong?!

The problem is that the constraints $c(\gamma^j) = 0$ are linear over \mathbb{F}_{2^m} , not over \mathbb{F}_2 . Fortunately, BCH codes ARE still linear over \mathbb{F}_2 :

CLAIM. BCH(n,d) is \mathbb{F}_2 -linear with dimension $\geq n - (d-1)\lg(n+1)$.

proof.

Each constraint $c(\gamma^j) = 0$ is actually $m = \lg_2(n)$ linear constraints over \mathbb{F}_2 . To see this, we'll use the fact that \mathbb{F}_{2^m} is actually a vector space over \mathbb{F}_2 of dimension m :

\mathbb{F}_{2^m} has the same additive structure as \mathbb{F}_2^m .

So it makes sense to write elements $\alpha \in \mathbb{F}_{2^m}$ as vectors $v_\alpha \in \mathbb{F}_2^m$, as long as we're only going to be adding them or multiplying by scalars in \mathbb{F}_2 .

Then $c(\gamma^j) = 0$ means:

$$\sum_{i=0}^{n-1} c_i \gamma^{ji} = 0 \iff \sum_{i=0}^{n-1} c_i \cdot \begin{matrix} \boxed{} \\ v_{(\gamma^{ji})} \\ \in \mathbb{F}_2^m \end{matrix} = 0$$

$\iff \begin{matrix} \boxed{\begin{matrix} | & | & | & \dots & | \\ v_2 & v_{\gamma^2} & v_{\gamma^4} & \dots & v_{\gamma^{n-1}} \end{matrix}} \\ \text{binary matrix} \end{matrix} \begin{matrix} \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \end{matrix} = 0$

 $\leftarrow c \in \mathbb{F}_2^n$

So each \mathbb{F}_{2^m} -linear constraint is actually m \mathbb{F}_2 -linear constraints, and altogether we have $m \cdot (d-1)$ \mathbb{F}_2 -linear constraints.

$$n - m(d-1) = n - \lg_2(n+1) \cdot (d-1), \text{ as claimed.}$$

$$\begin{matrix} n = 2^m - 1 \\ \Rightarrow m = \lg(n+1) \end{matrix}$$

In fact, we can do even better:

CLAIM. BCH(n,d) is \mathbb{F}_2 -linear with dimension $\geq n - \lceil \frac{d-1}{2} \rceil \lg(n+1)$.

Proof. We'll show that the linear constraints $c(\gamma^j) = 0$ are actually redundant:
 $c(\gamma^j) = 0 \iff c(\gamma^{2j}) = 0$. This cuts the number of constraints in half, which gives the bound.

SUB CLAIM. For any $c \in \mathbb{F}_2[X]$, $\alpha \in \mathbb{F}_{2^m}$, $c(\alpha) = 0 \iff c(\alpha^2) = 0$.

pf.

$$\begin{aligned} & c(\alpha) = 0 \\ \iff & [e(\alpha)]^2 = 0 \\ \iff & \left[\sum_{i=0}^{n-1} c_i \alpha^i \right]^2 = 0 \\ \iff & \sum_{i=0}^{n-1} c_i^2 \alpha^{2i} = 0 \\ \iff & \sum_{i=0}^{n-1} c_i \alpha^{2i} = 0 \\ \iff & c(\alpha^2) = 0 \end{aligned}$$

Since $0^2 = 0$

Def. of $c(X)$

Since in \mathbb{F}_{2^m} , $1+1=0$, so $(a+b)^2 = a^2 + ab + ab + b^2 = a^2 + b^2$

Since $c_i \in \{0,1\}$, so $c_i^2 = c_i$.

Def. of $c(X)$ again.

and more generally
 $(\sum_i a_i)^2 = \sum_i a_i^2$.

and by the above reasoning the **SUB CLAIM** proves the **CLAIM**.

Is this good? $R \geq \frac{n - \lceil \frac{d-1}{2} \rceil \cdot \lg(n+1)}{n} \sim 1 - \frac{\delta}{2} \lg(n)$, aka

BCH codes

Rate R , distance $\delta \sim \frac{2}{\lg(n)} \cdot (1-R)$.

So BCH codes do slightly better than our STRAWMAN:

STRAWMAN

Rate R , distance $\delta \sim \frac{1-R}{\lg(n)}$

But still not asymptotically good !!

However! Note that BCH codes can be decoded with either Berlekamp-Welch or Berlekamp-Massey!
 So that's pretty cool.

② BINARY REED-MULLER CODES

(Silly) idea: just do RS codes over \mathbb{F}_2 directly! $RS_2(n, k) = \left\{ (f(\alpha_1), \dots, f(\alpha_n)) \mid \begin{array}{l} f \in \mathbb{F}_2[X] \\ \deg(f) < k \end{array} \right\}$

This is obviously silly since (a) $\deg(f) \leq q-1 = 1$ to be interesting

(b) $\alpha_1, \dots, \alpha_n$ should be distinct pts in \mathbb{F}_2 , so $n \leq 2$.

However, one fix is to add more variables.

DEF. The BINARY m -VARIATE REED-MULLER CODE of DEGREE r is

$$RM_2(m, r) = \left\{ \underbrace{(f(\alpha_1), f(\alpha_2), \dots, f(\alpha_{2^m}))}_{\substack{\{\alpha_1, \dots, \alpha_{2^m}\} = \mathbb{F}_2^m \\ \text{in any pre-determined order.}}} : \underbrace{f \in \mathbb{F}_2[X_1, \dots, X_m]}_{\substack{\text{m-variate polynomials} \\ \text{over } \mathbb{F}_2. \text{ eg,} \\ f(X_1, X_2) = 1 + X_1 X_2 + X_1}} , \underbrace{\deg(f) \leq r}_{\substack{\text{deg means} \\ \text{total degree. eg,} \\ \deg(X_1, X_2) = 2.}}$$

Parameters:

Block length $n = 2^m$

Dimension $k = \sum_{j=0}^r \binom{m}{j} = \text{Vol}_2(r, m)$.

Distance $d = ?$

← This is the number of coefficients in

$$f(X_1, \dots, X_m) = \sum_{\substack{S \subseteq [m] \\ |S| \leq r}} c_S \cdot \prod_{i \in S} X_i,$$

a generic degree $\leq r$ m -variate polynomial over \mathbb{F}_2 .

LEMMA (Binary Schwartz-Zippel)

Let $f \in \mathbb{F}_2[X_1, \dots, X_m] \neq 0$, with $\deg(f) \leq r$.

Then $\sum_{\alpha \in \mathbb{F}_2^m} \mathbb{1}\{f(\alpha) \neq 0\} \geq 2^{m-r}$.

We may do the proof later for a more general version, but if you haven't seen this before it's a FUN EXERCISE!

So $\text{dist}(\text{RM}_2(m,r)) \geq 2^{m-r}$. This is because $\text{RM}_2(m,r)$ is linear, and so as usual we only need to look at the minimum wt of a codeword.

And, it turns out this is the correct answer: consider $f(x_1, \dots, x_m) = x_1 \cdot x_2 \cdot \dots \cdot x_r$. This vanishes whenever any of $x_1, \dots, x_r = 0$, and so

$$|\{ \alpha \in \mathbb{F}_2^m : f(\alpha) \neq 0 \}| = |\{ \alpha \in \mathbb{F}_2^m : \alpha_1 = \dots = \alpha_r = 1 \}| = 2^{m-r}.$$

So for $\text{RM}_2(m,r)$:

$$\begin{aligned} n &= 2^m \\ k &= \text{Vol}_2(r, m) & \Rightarrow & R = \text{Vol}_2(r, m) / 2^m \\ d &= 2^{m-r} & & S = 1/2^r \end{aligned}$$

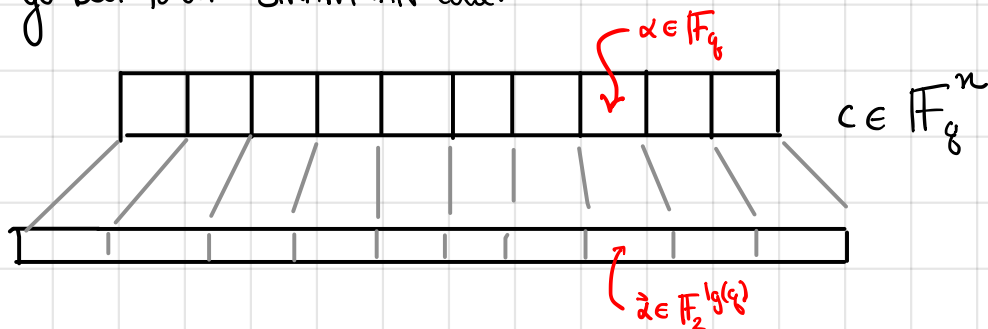
RM codes also admit efficient decoding algs. We'll see some of these later in the course.

Unfortunately, this isn't asymptotically good either. If $S = \Theta(1)$, then r is constant but $m \uparrow$, so $R \downarrow 0$.

So this doesn't achieve the GOAL either... \cap

③ CONCATENATED CODES.

Let's go back to our STRAWMAN code:

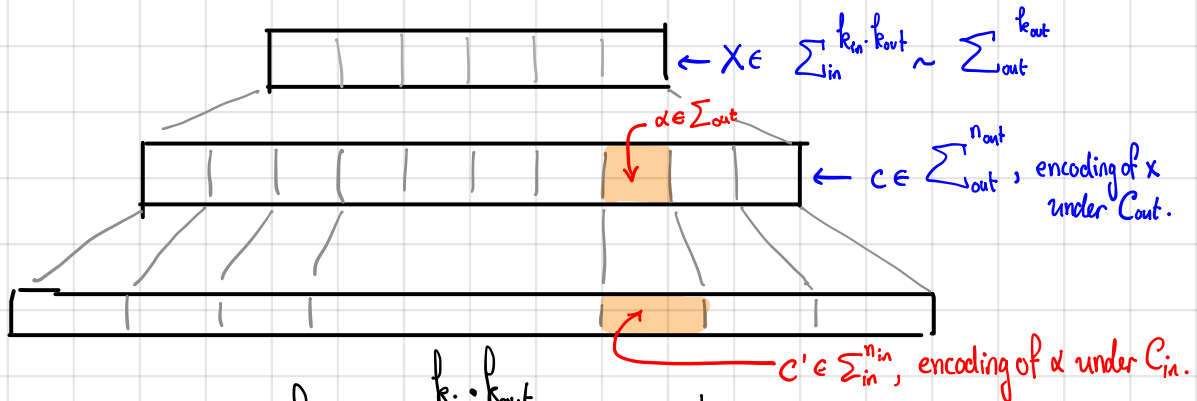


This wasn't a good idea, because if I were a bad guy, I'd mess up one bit from each of $d+1$ of the length $\lg(q)$ blocks. So these $\underbrace{\hspace{2cm}}_{\lg(q)}$ blocks were not very robust.

IDEA. Let's encode each block $z \in \mathbb{F}_2^{\lg(q)}$ with a good binary ECC!

DEF. Let $C_{out} \subseteq \sum_{out}^{n_{out}}$ be a q_{out} -ary code of dimension k_{out} and distance d_{out} .
 Let $C_{in} \subseteq \sum_{in}^{n_{in}}$ be the same thing with "in" subscripts, so that $q_{out} = q_{in}^{k_{in}}$

The CONCATENATED CODE $C_{in} \circ C_{out} \subseteq \sum_{in}^{n_{out} \cdot n_{in}}$ is defined [by picture...] by



Formally, the encoding of $x \in \sum_{q_{in}}^{k_{in} \cdot k_{out}}$ is given by:

- Treat $x \in \left[\sum_{in}^{k_{in}} \right]^{k_{out}} \cong \sum_{out}^{k_{out}}$

- Let $y = C_{out}(x) \in \sum_{out}^{n_{out}} \cong \left[\sum_{in}^{k_{in}} \right]^{n_{out}}$

- Let $c = \underbrace{Enc_{in}(y_1) \circ \dots \circ Enc_{in}(y_{n_{out}})}_{n_{in} \cdot n_{out} \text{ symbols}}$ where $Enc_{in} : \sum_{in}^{k_{in}} \rightarrow \sum_{in}^{n_{in}}$, and \circ is concatenation.

Parameters of Concatenated Codes:

alphabet: Σ_{in}

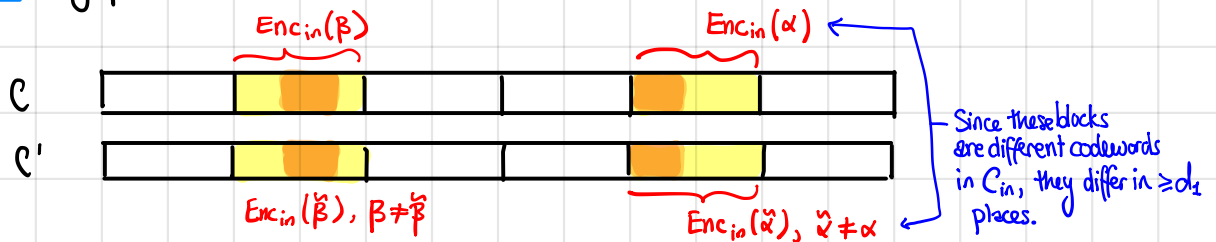
message length: $k_{in} \cdot k_{out}$

codeword length: $n_{out} \cdot n_{in}$

so the rate is $\frac{k_{in} \cdot k_{out}}{n_{in} \cdot n_{out}} = R_{in} \cdot R_{out}$

PROPOSITION. The distance of $C_{in} \circ C_{out}$ is at least $d_{in} \cdot d_{out}$.

pf. by picture: Let $c, c' \in C_{in} \circ C_{out}$:



- At least d_{out} blocks of c, c' are encoding different symbols.
- In each of those, there are at least d_{in} symbols in Σ_{in} that differ.
- So that's $d_{out} \cdot d_{in}$ differences total.

[in particular, the relative distance is $\delta = \delta_1 \cdot \delta_2$]

DEF. The DESIGNED DISTANCE of a concatenated code as in is $d_{in} \cdot d_{out}$

Finally! Progress to our GOAL.

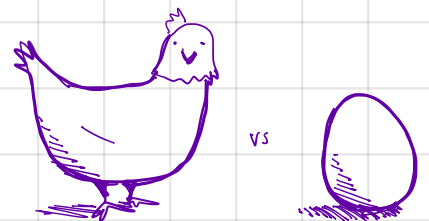
To obtain an EXPLICIT, ASYMPTOTICALLY GOOD BINARY CODES:

1. Set C_{out} = Reed-Solomon Code
2. Set C_{in} = EXPLICIT, ASYMPTOTICALLY GOOD BINARY CODE.

D'oh.

But actually it's OKAY!

The secret is that C_{in} will be short enough that we can do exhaustive stuff efficiently. We'll see how this works next time!



QUESTIONS to PONDER

- ① How would you efficiently decode a concatenated code?
- ② How would you efficiently decode Reed-Muller codes?