

## Regent: Regions

### CS315B Lecture 4

## Regions

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- A region is a (typed) collection
- Regions are the cross product of
  - An *index space*
  - A *field space*

## Example 9

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	Bit
0	false
1	false
2	false
3	false
4	false
5	true
6	true
7	true
8	true
9	false

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## Discussion

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- Regions are *the* way to organize large data collections in Regent
- Can have any number of fields
- Built-in support for 1D, 2D and 3D index spaces

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## Privileges

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- A task that takes region arguments must
  - Declare its *privileges* on the region
  - Reads, Writes, Reduces
- The task may only perform operations for which it has privileges
  - Including any subtasks it calls
- Example 10

## Legion Spy

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- A tool for showing ordering dependencies
  - Very useful for figuring out why things are not running in parallel
- Workflow
  - Use Legion Prof to find idle time (white space)
  - Use Legion Spy to examine tasks that are delayed
    - What are they waiting for?!
- Example 11

## Partitioning

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- To enable parallelism on a region, *partition* it into smaller pieces
  - And then run a task on each piece
- Steps:
  - *Color* elements of the region
  - *Partition* the region, creating one subregion for each color

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## Partitioning Example

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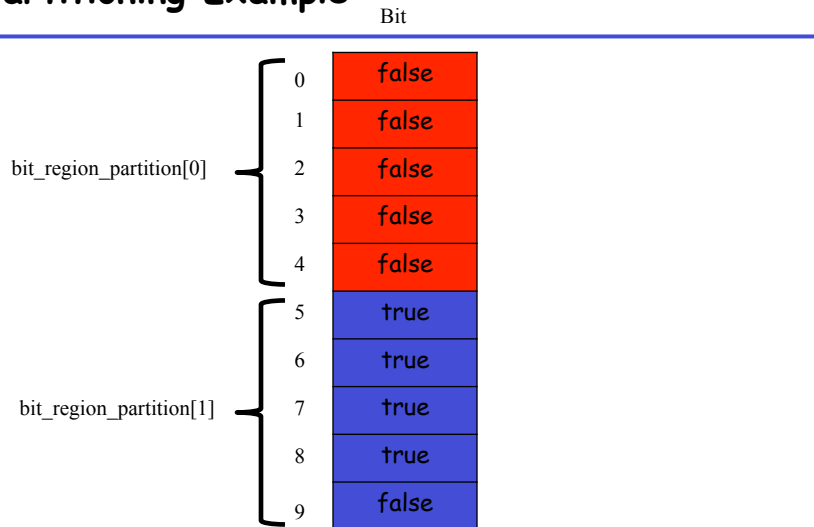
Bit

0	false
1	false
2	false
3	false
4	false
5	true
6	true
7	true
8	true
9	false

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## Partitioning Example



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## Discussion

- Example 12
- Partitioning does not create copies
  - It names subsets of the data
- Partitioning does not remove the parent
  - It still exists and can be used
- Regions and partitions are first-class values
  - Can be created, destroyed, stored in data structures, passed to and returned from tasks

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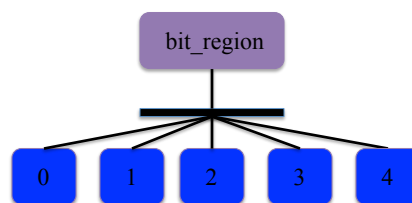
## More Discussion

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- The same data can be partitioned multiple ways
  - Again, these are just names for subsets
- Subregions can themselves be partitioned

## Region Trees

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## Dependence Analysis

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- Regent uses tasks region declarations to compute which tasks can run in parallel
  - What region is being accessed
    - Does it overlap with another region that is in use?
  - What field is being accessed
    - If a task is using an overlapping region, is it using the same field?
  - What are the privileges?
    - If two tasks are accessing the same field, are they both reading or both reducing?

## Coherence

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- Coherence is a fourth dimension of information for dependence analysis
  - How are *other* tasks allowed to use the region?
- For today, all coherence is *exclusive*
  - A task always has exclusive access to region arguments
  - The default (no need to declare)

## A Crucial Fact

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- Regent analyzes *sibling* tasks
  - Tasks launched directly by the same parent task
- Theorem: Analyzing dependencies between sibling tasks is sufficient to guarantee sequential semantics
- Never check for dependencies otherwise
  - Crucial to the overall design of Regent

## Consequences

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- Dependence analysis is a source of runtime overhead
- Can be reduced by reducing the number of sibling tasks
  - Group some tasks into subtasks
- But beware!
  - This may also reduce the available parallelism
- Example 14



## Example 14

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- Note that passing a region to a task does not mean the data is copied to where that task runs
  - C.f., `launcher` task must name the parent region for type checking reasons
- If the task doesn't touch a region/field, that data doesn't need to move

## Fills

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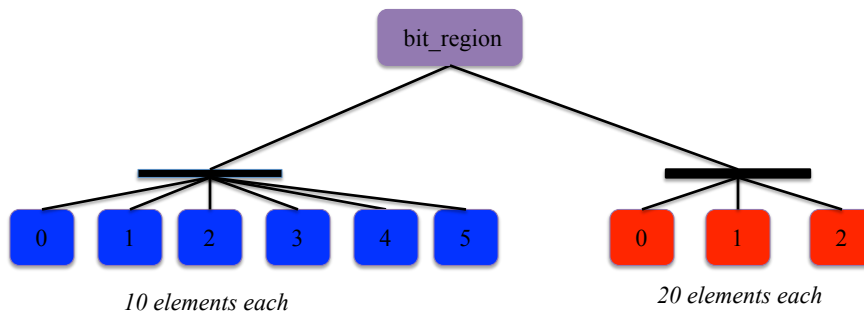
- A better way to initialize regions is to use *fill* operations

`fill(region.field, value)`

- Example 15

## Multiple Partitions

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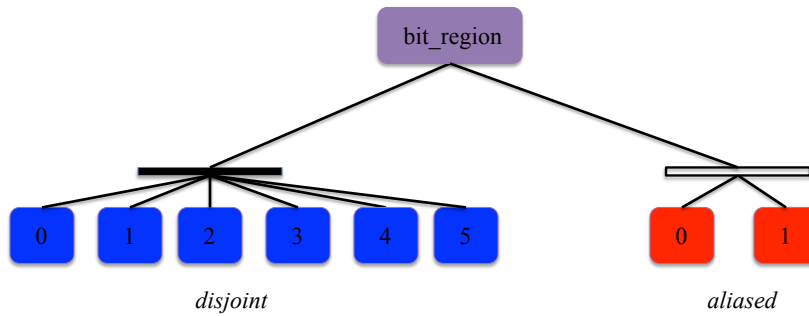
## Discussion

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- Different views onto the same data
- Again, can have multiple views in use at the same time
- Regent will figure out the data dependencies
  - Example 16 & 17

## Aliased Partitions

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## Example 18

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- Equal partitions
- Aliased partitions

## Summary

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- Significant Regent applications have interesting region trees
  - Multiple views
  - Aliased partitions
  - Multiple levels of nesting
- And complex task dependencies
  - Subregions, fields, privileges, coherence
- Regions express locality
  - Data that will be used together
  - An example of a "local address space" design
    - Tasks can only access their region arguments