

## Abstract Interpretation

### Part II

#### Lecture 19

## Review

$\text{def } f(x) = \text{if } x = 0 \text{ then } 1 \text{ else } x * f(x+1)$

Abstraction:

$\text{lfp}(\sigma'(\text{if } x = 0 \text{ then } 1 \text{ else } x * f(x+1)))$

Simplified:

$\text{lfp}(\lambda \bar{f}. \lambda \bar{x}. + \cup (\bar{x} \ \bar{x} \ \bar{f}(\bar{x} \ + \ -)))$

## Review: Calculating the LFP

$\text{lfp}(\lambda \bar{f}. \lambda \bar{x}. + \cup (\bar{x} \ \bar{x} \ \bar{f}(\bar{x} \ + \ -)))$

$\bar{f}_0 = \begin{bmatrix} \perp & - & 0 & + & \top \\ \perp & \perp & \perp & \perp & \perp \end{bmatrix}$

$\bar{f}_1 = \begin{bmatrix} \perp & - & 0 & + & \top \\ \perp & + & + & + & + \end{bmatrix}$

$\bar{f}_2 = \begin{bmatrix} \perp & - & 0 & + & \top \\ \perp & \top & \top & + & \top \end{bmatrix}$

$\bar{f}_3 = \begin{bmatrix} \perp & - & 0 & + & \top \\ \perp & \top & \top & \top & \top \end{bmatrix}$

## Notes (Cont.)

- Lesson: The fixed point is being computed in the domain  $(A \rightarrow A) \rightarrow A \rightarrow A$
- The fixed point is not being computed in  $A \rightarrow A$
- Make sure you check the domain of the fixed point operator.

## Strictness Analysis

## Strictness Analysis Overview

- In lazy functional languages, it may be desirable to change *call-by-need* (lazy evaluation) to call-by-value.
- CBN requires building “thunks” (closures) to capture the lexical environment of unevaluated expressions.
- CBV evaluates its argument immediately, which is wasteful (or even wrong) if the argument is never evaluated under CBN.

## Correctness

- Substituting CBV for CBN is always correct if we somehow know that a function evaluates its argument(s).
- A function  $f$  is strict if  $f(\perp) = \perp$
- Observation: if  $f$  is strict, then it is correct to pass arguments to  $f$  by value.

## Outline

- Deciding whether a function is strict is undecidable.
- Mycroft's idea: Use abstract interpretation.
- Correctness condition: If  $f$  is non-strict, we must report that it is non-strict.

## The Abstract Domain

- Continue working with the same language (1 recursive function of 1 variable).
- New abstract domain 2:



## Concretization/Abstraction

- The concretization/abstraction functions say
  - 0 means the computation definitely diverges
  - 1 means nothing is known about the computation
  - $D$  is the concrete domain

$$\begin{aligned} \gamma(0) &= \{\perp\} & \alpha(\{\perp\}) &= 0 \\ \gamma(1) &= D & \alpha(S) &= 1 \text{ if } S \neq \{\perp\} \end{aligned}$$

## Abstract Semantics

- Next step is to define an abstract semantics
- Transform  $f:\text{Int} \rightarrow \text{Int}$  to  $\bar{f}:2 \rightarrow 2$
- Transform values  $v:\text{Int}$  to  $\bar{v}:2$
- To test strictness check if  $\bar{f}(0) = 0$

## Abstract Semantics (Cont.)

- An  $a$  stands for an abstract value (0 or 1).
- Treat 0,1 as false, true respectively.

$$\begin{aligned} \sigma'_x(g)(a) &= a \\ \sigma'_i(g)(a) &= 1 \\ \sigma'_{-e}(g)(a) &= \sigma'_e(g)(a) \\ \sigma'_{e_1 * e_2}(g)(a) &= \sigma'_{e_1}(g)(a) \wedge \sigma'_{e_2}(g)(a) \\ \sigma'_{f(e)}(g)(a) &= g(\sigma'_e(g)(a)) \end{aligned}$$

## The Rest of the Rules

$$\begin{aligned} \sigma'_{e_1 + e_2}(g)(a) &= \sigma'_{e_1}(g)(a) \wedge \sigma'_{e_2}(g)(a) \\ \sigma'_{e_1 / e_2}(g)(a) &= \sigma'_{e_1}(g)(a) \wedge \sigma'_{e_2}(g)(a) \\ \sigma'_{\text{if } e_1 \rightarrow e_2 \text{ then } e_3 \text{ else } e_4}(g)(a) &= \sigma'_{e_2}(g)(a) \wedge \sigma'_{e_3}(g)(a) \wedge (\sigma'_{e_3}(g)(a) \vee \sigma'_{e_4}(g)(a)) \\ \sigma'_{\text{def } f = e} &= \text{lfp } \sigma'_e \end{aligned}$$

## An Example

def f(x) = if x = 0 then 1 else x + f(x + -1)

lfp( $\sigma'$ (if x = 0 then 1 else x + f(x + -1)))

lfp( $\lambda \bar{f}. \lambda \bar{x}. \bar{x}$ ) =  $\lambda a. a$

( $\lambda a. a$ ) 0 = 0 The function is strict in x.

## Calculating the LFP

lfp( $\lambda \bar{f}. \lambda \bar{x}. \bar{x} \wedge 1 \wedge (1 \vee (\bar{x} \wedge \bar{f}(\bar{x} \wedge 1)))$ )

$$\bar{f}_0 = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$$

$$\bar{f}_1 = \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix}$$

$$\bar{f}_2 = \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix}$$

## Another Example

- Generalize to recursive functions of two variables.

def f(x,y) = if x = 0 then 0 else f(x + -1, f(x,y))

lfp( $\sigma'$ (if x = 0 then 0 else f(x + -1, f(x,y)))) =

lfp( $\lambda \bar{f}. \lambda \bar{x}. \bar{y}. \bar{x} \wedge 1 \wedge (1 \vee \dots)$ ) =

$\lambda(\bar{x}, \bar{y}). \bar{x}$

## Example (Cont.)

- For multi-argument functions, check each argument combination of the form  $(1, \dots, 1, 0, 1, \dots, 1)$ .

$(\lambda(\bar{x}, \bar{y}). \bar{x}) (0, 1) = 0$  *X can be passed by value.*

$(\lambda(\bar{x}, \bar{y}). \bar{x}) (1, 0) = 1$  *Unsafe to pass Y by value.*

## Summary of Strictness Analysis

- Mycroft's technique is sound and practical.
  - Widely implemented for lazy functional languages.
  - Makes modest improvement in performance (a few %).
  - The theory of abstract interpretation is critical here.
- Mycroft's technique treats all values as atomic.
  - No refinement for components of lists, tuples, etc.
- Many research papers take up improvements for data types, higher-order functions, etc.
  - Most of these are very slow.

## Conclusions

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- The Cousot&Cousot paper(s) generated an enormous amount of other research.
- Abstract interpretation as a theory and abstract interpretation as a method of constructing tools are often confused.
- Slogan of most researchers:

Finite Lattices + Monotonic Functions =  
Program Analysis

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## Where is Abstract Interpretation Weak?

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- Theory is completely general
- The part of the original paper people understand is limited
  - Finite domains + monotonic functions

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## Data Structures and the Heap

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- Requires a finite abstraction
  - Which may be tuned to the program
  - More often is "empty list, list of length 1, unknown length"
- Similar comments apply to analyzing heap properties
  - E.g., a cell has 0 references, 1 references, many references

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## Size of Domains

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- Large domains = slow analysis
- In practice, domains are forced to be small
  - Chain height is the critical measure
- The focus in abstract interpretation is on correctness
  - Not much insight into efficient algorithms

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## Higher-Order Functions

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- Makes clear how to handle higher-order functions
  - Model as abstract, finite functions
  - Ordering on functions is pointwise
    - Problem: huge domains
- Break with the dependence on control-flow graphs

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## Forwards vs. Backwards

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- The forwards vs. backwards mentality permeates much of the abstract interpretation literature
- But nothing in the theory says it has to be that way

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## Context Sensitivity

## Background

- Consider the program

$$G(x) = \text{if } * \text{ then } M(0,x) \text{ else } M(x,0)$$

$$M(a,b) = a * b$$

What is the rule-of-signs result for this program?

## Strategy 1: Compute One Signature/Function

- Evaluate  $G(T,T)$ 
  - Results in evaluating  $M(0,T)$
  - Results in evaluating  $M(T,0)$
  - Take upper bounds on all possible values of each argument
  - Final information  $M(T,T) = T$
- A *monomorphic* analysis

## Strategy 2: Inline $M$

$$G(x) = \text{if } * \text{ then } 0 * x \text{ else } x * 0$$

- Now we have  $G(T) = 0$
- Note that inlining
  - Separates the two uses of  $M$
  - Allows different information to be assigned to each use

## Strategy 3: Compute Signature for $M$

$$G(x) = \text{if } * \text{ then } M(0,x) \text{ else } M(x,0)$$

$$M(a,b) = a * b$$

- Analysis of  $M$  is 

$\bar{x}$	+	0	-	T
+	+	0	-	T
0	0	0	0	0
-	-	0	+	T
T	T	0	T	T
- Now use signature/table for  $M$  in analysis of  $G$
- Same result as inlining!

## Discussion

- Monomorphic analysis is often imprecise
  - Combines all possible arguments arising at each use of function
  - Crucial issue is that *correlations* between arguments are lost
  - E.g.,  $M(0,T)$  and  $M(T,0)$  become  $M(T,T)$
- Many advantage is that it is cheap
  - Polynomial time

## Discussion (Cont.)

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- Inlining maintains correlations between function arguments
  - By analyzing every use of a function separately
- Using a precomputed signature for a function is similar to inlining
  - Usually more efficient, as function is analyzed once
  - For finite domains, just as precise
    - But could be less precise than inlining for more complicated abstract domains

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## Discussion (Cont.)

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- Inlining is a poor choice in practice
  - Exponential blowup
  - Doesn't even work in presence of recursion
- Two most common strategies
  - Reanalyze function for each distinct arguments
    - Moral equivalent of inlining
    - Exponential in time, not necessarily in space
  - Compute function summaries
    - Requires fixed points to deal with recursion

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## More Context Sensitivity

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- *Call site* sensitivity is not the only kind of context sensitivity
- Consider the abstraction of allocation  
`new C`
- Typically all values allocated at the same syntactic point share one abstract value

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## Example

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```
Class X {  
    int val;  
    set(v) = val <- v; return this  
    m(y) = return val * y  
}  
  
f(y) = return (new X).set(y)
```

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## Example (Cont.)

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Compare

```
(new X).set(0).m(z) + (new X).set(1).m(0)
```

```
f(0).m(z) + f(1).m(0)
```

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## Summary

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- Context-sensitivity is very important to accurate analysis of software
  - To maintain correlations between program quantities
- Unfortunately, solutions are generally exponential
  - In practice, systems either avoid it or pay a large performance price to have context sensitivity

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