EE270

Large scale matrix computation, optimization and learning

Instructor : Mert Pilanci

Stanford University

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Randomized Linear Algebra and Optimization Lecture 19: Kernel Matrices, Effective Dimension, Nystrom Method and Random Fourier Features

Approximating Large Square Matrices

• Large and square matrices $A \in \mathbb{R}^{n \times n}$

Regularized Least Squares

 ℓ_2 (Tikhonov) regularization

$$\min_{x} \|Ax - b\|_{2}^{2} + \lambda \|x\|_{2}^{2}$$

alternative form

$$= \min_{x} \left\| \left[\begin{array}{c} A \\ \sqrt{\lambda}I \end{array} \right] x - \left[\begin{array}{c} b \\ 0 \end{array} \right] \right\|_{2}^{2}$$

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Sketching Regularized Problems

$$\min_{x} \left\| \underbrace{\left[\begin{array}{c} A \\ \sqrt{\lambda}I \end{array} \right]}_{\tilde{A}} x - \underbrace{\left[\begin{array}{c} b \\ 0 \end{array} \right]}_{\tilde{b}} \right\|_{2}^{2}$$

- ▶ Left sketch min_x $||S\tilde{A}x S\tilde{b}||_2^2$ approximates the solution when sketch dimension m > d + 1, e.g., for Gaussian S
- Sketch dimension can be smaller if we use a partial sketch

$$\min_{x} \|SAx - Sb\|_{2}^{2} + \lambda \|x\|_{2}^{2}$$

• the term $\sqrt{\lambda}I$ is not sketched/subsampled

Sketching Regularized Problems

$$x^* = \arg\min_x \underbrace{\|Ax - b\|_2^2 + \lambda \|x\|_2^2}_{f(x)}$$

$$\hat{x} = \arg\min_{x} \|SAx - Sb\|_2^2 + \lambda \|x\|_2^2$$

 approximation ratio f(x̂) ≤ f(x*)(1 + ε) when m ≥ constant × d_e(λ) for i.i.d. Gaussian, sub-Gaussian and FJLT sketch (ignoring log factors)

•
$$d_e(\lambda) = \sum_{i=1}^d \frac{\sigma_i(A)^2}{\sigma_i(A)^2 + \lambda}$$
 is the effective dimension of A
• $d_e(0) = \operatorname{rank}(A)$

Hessian Sketching for Regularized Problems

 $\min_{x} f(Ax) + \lambda \|x\|_2^2$

sketched Newton iterations

$$x_{t+1} = \arg\min_{x} \frac{1}{2} \|S(\nabla^2 f(x_t))^{1/2} x\|_2^2 + (x - x_t)^T \nabla f(x_t) + \frac{\lambda}{2} \|x\|_2^2$$

- $(\nabla^2 f(x_t))^{1/2} S^T S(\nabla^2 f(x_t))^{1/2} + \lambda I$ is invertible for all m when $\lambda > 0$
- similar guarantees involving the effective dimension of the Hessian matrix

• $\lambda = 0$ requires m > d for invertibility

Kernel Matrices

- Large square matrices $K \in \mathbb{R}^{n \times n}$
- Kernel Ridge Regression

$$\min_{\alpha} ||K\alpha - y||_2^2 + \lambda \alpha^T K \alpha$$

- K is called the kernel matrix
- K = κ(x_i, x_j) where x₁, ..., x_n ∈ ℝ^d are data vectors κ is the kernel function
- ▶ prediction at a point x is $\sum_{i=1}^{n} \kappa(x_i, x) \alpha_i$, i.e, predictions on the training set are $K\alpha \approx y$

examples:

Gaussian kernel $K_{ij} = \kappa(x_i, x_j) = e^{-\frac{1}{\sigma^2} ||x_i - x_j||_2^2}$ Polynomial kernel $K_{ij} = \kappa(x_i, x_j) = (x_i^T x_j)^r$

Kernel matrices typically have low effective dimension, e.g.,

Gaussian kernel has d_e(λ) = O(√log n) for λ = √ log n/n. This choice of λ provides optimal statistical guarantees

Kernel Trick

Kernel Ridge Regression

$$\min_{\alpha} ||K\alpha - y||_2^2 + \lambda \alpha^T K \alpha$$

example: polynomial kernel (degree 2) $K_{ij} = \kappa(x_i, x_j) = (x_i^T x_j)^2$

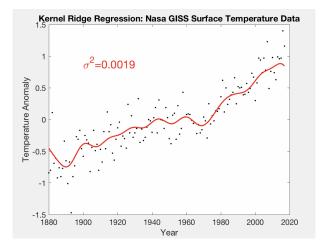
maps data to higher dimension

$$A = \begin{bmatrix} x_{11} & \dots & x_{1d} \\ \vdots & & \\ x_{n1} & \dots & x_{nd} \end{bmatrix} \rightarrow$$
$$\tilde{A} := \begin{bmatrix} x_{11} & \dots & x_{1d} & x_{11}^2 & \dots & x_{1d}^2 \\ \vdots & & & \\ x_{n1} & \dots & x_{nd}^2 & x_{11}^2 & \dots & x_{nd} \end{bmatrix}$$

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Application: Kernel Regression

Gaussian Kernel
$$K_{ij} = e^{-\frac{\|x_i - x_j\|_2^2}{2\sigma^2}}$$



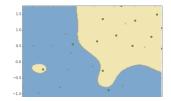
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Application: Kernel Classification

$$\min_{\alpha} \sum_{i=1}^{n} \ell(K\alpha, y) + \lambda \alpha^{T} K \alpha$$

linear kernel $K_{ij} = x_i^T x_j$ gaussian kernel $K_{ij} = e^{-\frac{\|x_i - x_j\|_2^2}{2\sigma^2}}$





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Nystrom Method

- We need a symmetric approximation. CX decomposition is not symmetric.
- Most kernel matrices are positive semidefinite, i.e., K = A^TA for some matrix A
- ► Recall the CX decomposition \$\tilde{A}\$ = (AS)(AS)[†]A ≈ A we used in randomized SVD
- Consider approximating $A^T A$ via $\tilde{A}^T \tilde{A}$

$$((AS)(AS)^{\dagger}A)^{T}(AS)(AS)^{\dagger}A = A^{T}(AS)(AS)^{\dagger}(AS)(AS)^{\dagger}A$$
$$= A^{T}(AS)(AS)^{\dagger}A$$
$$= A^{T}AS(S^{T}A^{T}AS)^{-1}S^{T}A^{T}A$$

randomized low rank approximation of K is given by

$$\tilde{K} = KS(S^TKS)^{-1}S^TK \approx K$$

Nystrom Method: S is uniform column sampling
weighted sampling or sketching can also be used

Generalized Nystrom Method

- Nystrom method can be generalized to non symmetric matrices
- Consider CX decomposition where C = AS and S is a sketching matrix

$$\min_{X} \|ASX - A\|_F$$

Apply another sketching matrix R on the left

$$\min_{X} \|RASX - RA\|_F$$

- solution $X^* = (RAS)^{\dagger}RA$
- approximation of A is $AS(RAS)^{\dagger}RA \approx A$
- reduces to the Nystrom method when R = S and $A = A^T$
- faster than CX and randomized SVD, less accurate

Random Fourier Features

- Random approximations of kernel matrices
- Generate $w \sim N(0, I)$
- ▶ Define features h(x) := e^{-jw^Tx} where j = √-1 it holds that

$$\mathbb{E}_{w}h(x)h(y)^{*} = \mathbb{E}_{w}e^{-jw^{T}x}e^{+jw^{T}y}$$
$$= \mathbb{E}_{w}e^{-jw^{T}(x-y)}$$
$$= \int p(w)e^{-jw^{T}(x-y)}dw$$
$$= e^{-\frac{1}{2}(x-y)^{T}(x-y)}$$

- where p(w) is the multivariate Gaussian distribution
- Bochner's Theorem: Fourier transforms of probability distributions correspond to positive semidefinite kernels
- Gaussian distribution corresponds to the Gaussian kernel

Random Fourier Features

- Random approximations of kernel matrices
- Generate $w_1, ..., w_m \sim N(0, I)$ i.i.d.
- Define feature vectors

$$h(x) = \frac{1}{\sqrt{m}} \begin{bmatrix} e^{-jw_1^T x} \\ e^{-jw_2^T x} \\ \vdots \\ e^{-jw_m^T x} \end{bmatrix}$$

then we have

$$\langle h(x), h(y) \rangle = \frac{1}{m} \sum_{i=1}^{m} e^{j w_i^T(x-y)} \approx \mathbb{E}_w e^{j w^T(x-y)} = e^{-\frac{1}{2}(x-y)^T(x-y)}$$

• Kernel matrix can be approximated via a rank *m* matrix, i.e., $K_{ij} \approx \frac{1}{m} \sum_{i=1}^{m} e^{jw_i^T(x_i - y_i)} = \langle h(x_i), h(x_j) \rangle$ Rahimi and Recht, Random Features for Large-Scale Kernel Machines, 2007

Random Fourier Features

The embedding is a nonlinear sketch: Let $A = [x_1, x_2, \dots, x_n]^T$, define $\tilde{A} := \frac{1}{\sqrt{m}} \exp(-iAS)$ where $exp(\cdot)$ is the entrywise scalar exponential function. We have $\tilde{A}^T \tilde{A} \approx K$ since $\mathbb{E} \tilde{A}^T \tilde{A} = K$ can also be obtained using real valued embeddings • Generate $w \sim N(0, I)$ i.i.d. • $h(x) = \sqrt{2}\cos(w^T x + b)$ where $b \sim \text{Uniform}(0, 2\pi)$ also works ▶ the approximation error $\|\tilde{A}^T\tilde{A} - \mathbb{E}\tilde{A}^T\tilde{A}\|_2$ can be controlled via matrix concentration bounds since $\tilde{A}^T \tilde{A}$ is a sum of m i.i.d. matrices. • equivalently, we may use random nonlinear features h(x) in linear models, e.g., least squares, logistic regression, SVM etc.

usually faster than Nystrom but less accurate