

Information Theory

EE 276



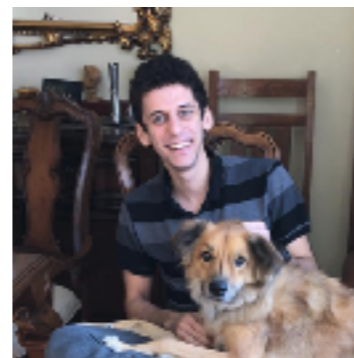
INSTRUCTOR

**Tsachy
Weissman**



TA

**Basil
N.
Saeed**



TA

**Noah
A.
Huffman**



goal

- expose the beauty and utility of the science of information (and, specifically, information theory)
- whet your appetite for subsequent learning
- information scientific thinking (seeing the world through the lens of information)

what is information?



SINCE 1828

JOE MWU | GAMES | BROWSE THESAURUS | WORD OF THE DAY | VIDEO | WORDS AT PLAY

information

DICTIONARY

THESAURUS

information

noun | [in-for-ma-tion](#) | [\in-far-'mā-shən\](#)

Popularity: Top 1% of lookups | Updated on: 3 Sep 2018

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[Tip: Synonym Guide](#) ▾

[Examples: information in a Sentence](#) ▾

Definition of INFORMATION

- 1 : the communication or reception of knowledge or intelligence
- 2 a (1) : knowledge obtained from investigation, study, or instruction (2) : INTELLIGENCE, NEWS (3) : [FACTS](#), [DATA](#)
b : the attribute inherent in and communicated by one of two or more alternative sequences or arrangements of something (such as nucleotides in DNA or binary digits in a computer program) that produce specific effects
c (1) : a signal or character (as in a communication system or computer) representing data (2) : something (such as a message, experimental data, or a picture) which justifies change in a construct (such as a plan or theory) that represents physical or mental experience or another construct
d : a quantitative measure of the content of information; *specifically* : a numerical quantity that measures the uncertainty in the outcome of an experiment to be performed
- 3 : the act of [informing](#) against a person
- 4 : a formal accusation of a crime made by a prosecuting officer as distinguished from an indictment presented by a grand jury

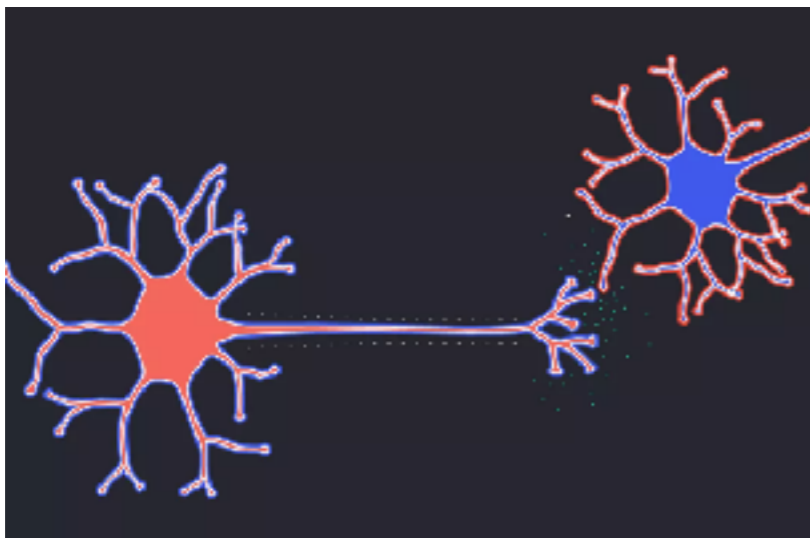
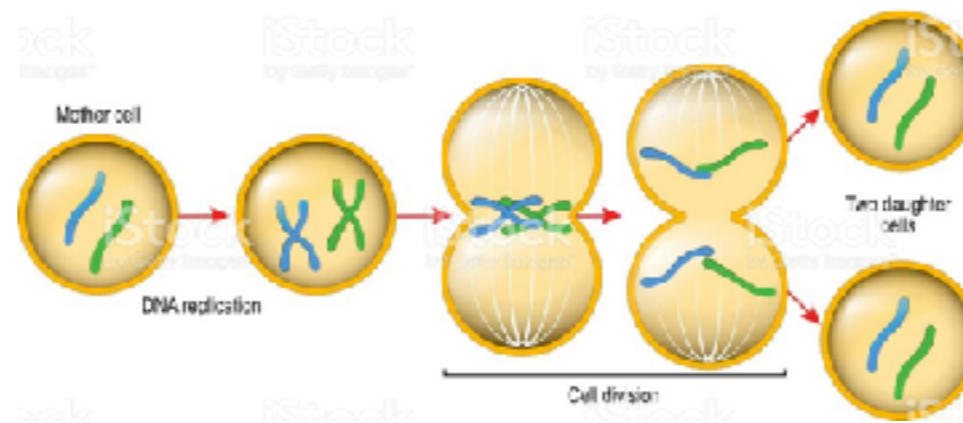
—informational [\in-far-'mā-shnəl, -shə-nəl\](#) *adjective*

—informationally *adverb*

what is communication?

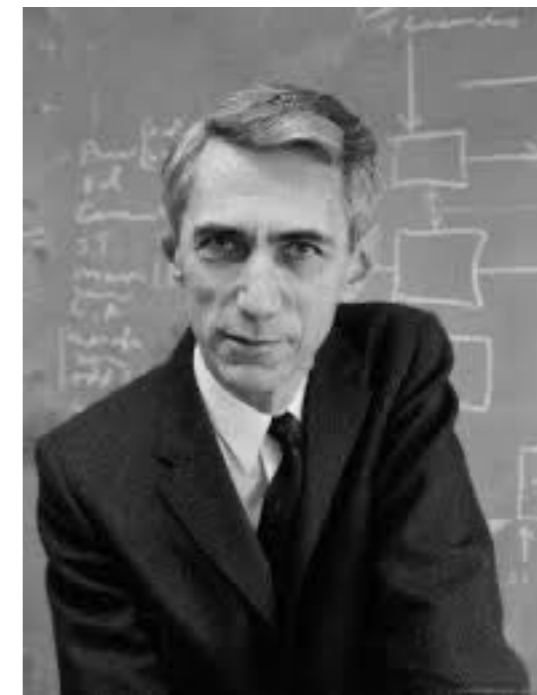


MITOSIS

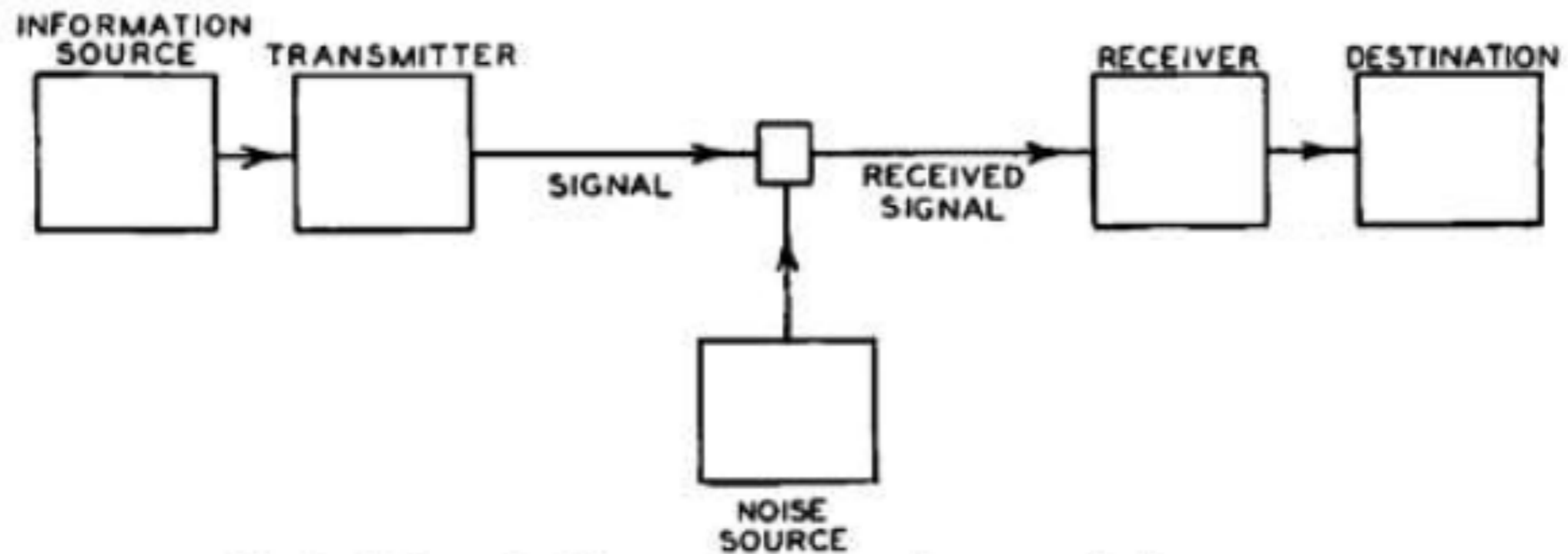


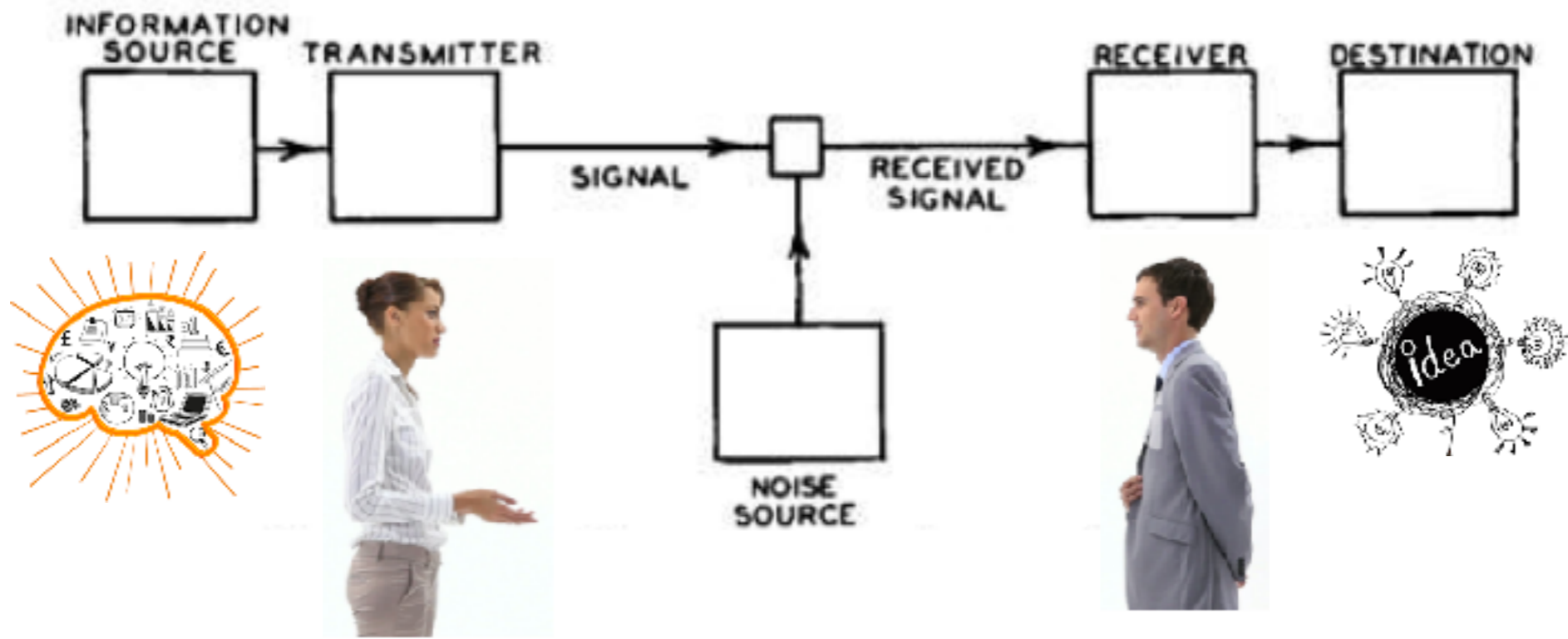
Claude Elwood Shannon

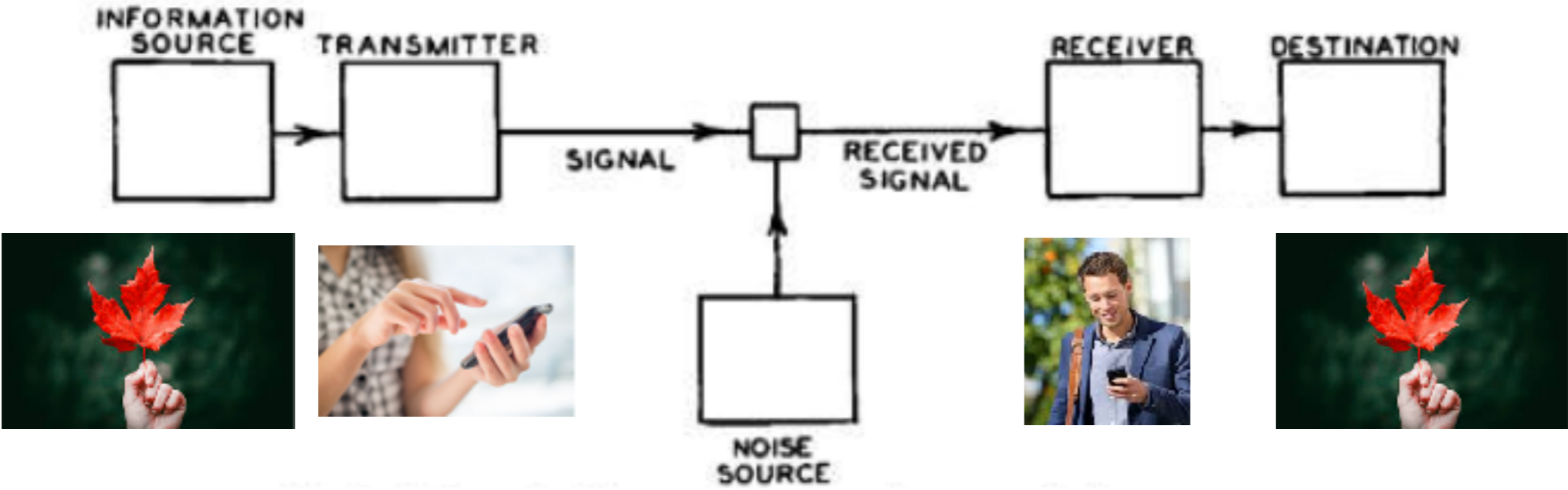
1948



“A Mathematical Theory of Communication”





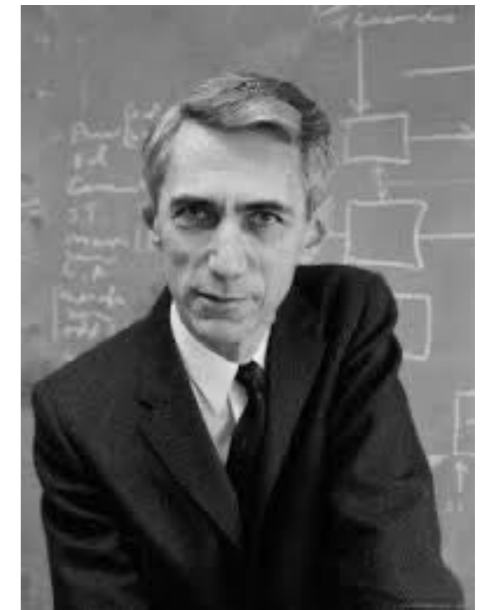


Shannon's genius

- the question
- the answer

a bit about the bit

0 or 1



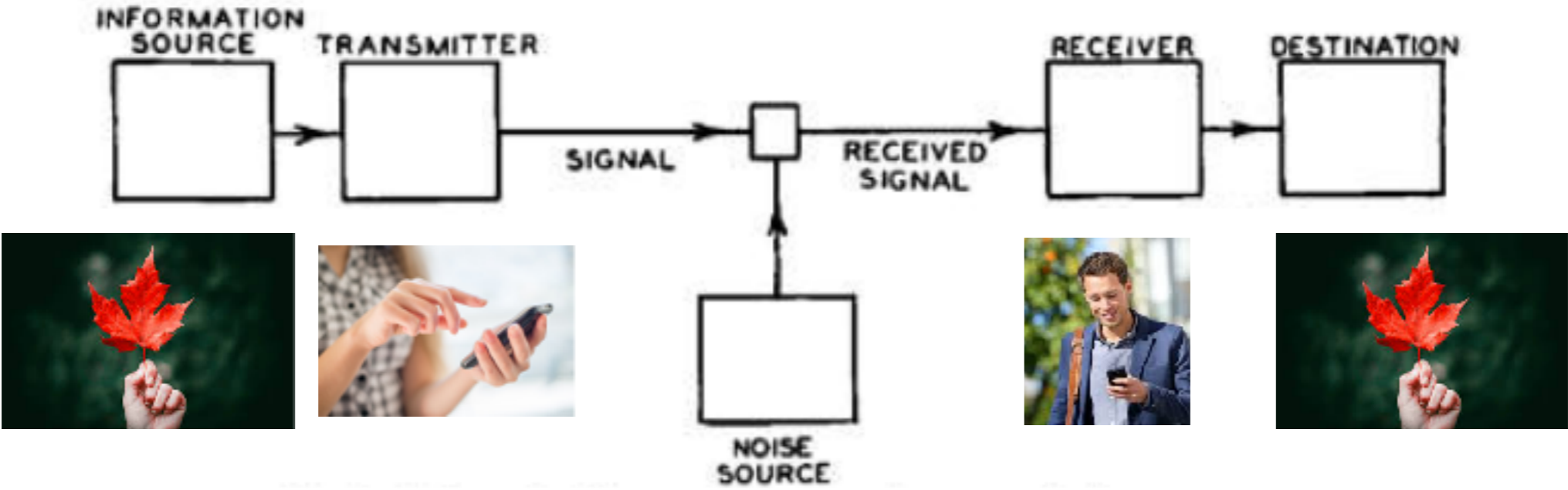
2 pillars of the science of information

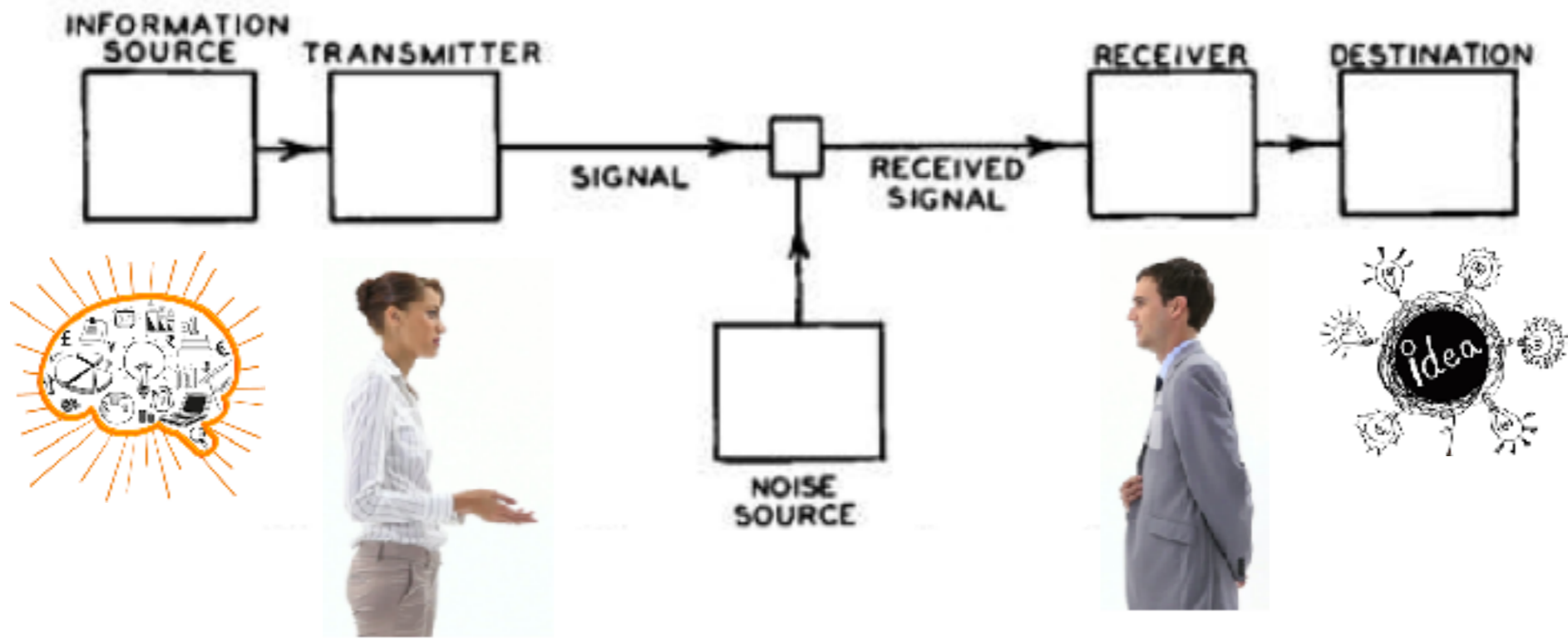


- succinct representation of the information source in bits (compression)
- effective and reliable communication of bits (across unreliable media)



**Shannon discovered the two,
showed reliable communication of bits is generally possible,
and that combining the two is optimal**

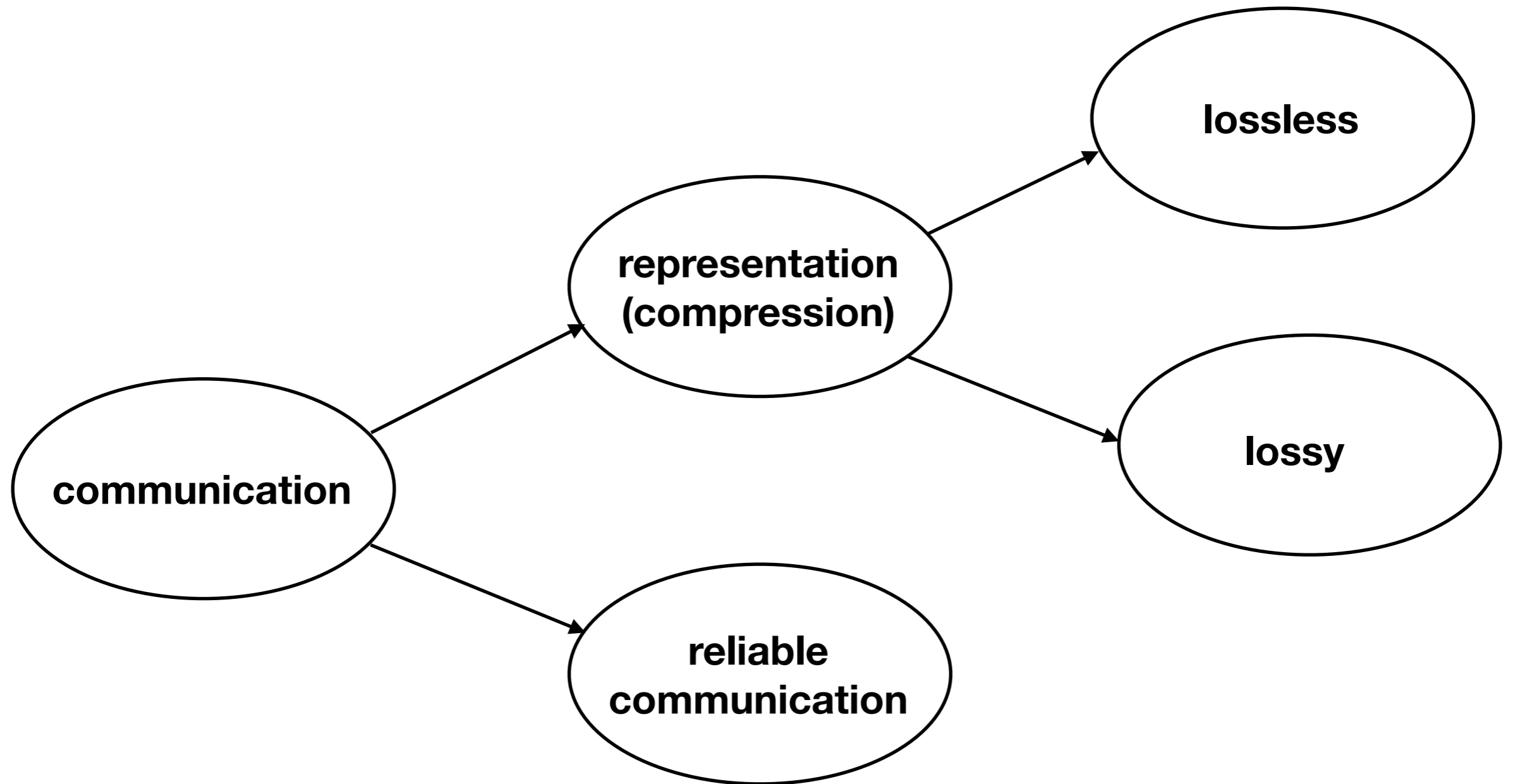




and everything else

- neurons
- genetics/genomics
- language
- matter
- etc.

course theme I: communication



course theme II: concrete schemes

- Shannon
- Huffman
- Arithmetic
- Lempel-Ziv (GZIP)
- JPEG
- Polar codes for reliable communication (5G)

course theme III: measures of information

- entropy
- relative entropy
- mutual information
- Shannon capacity
- rate-distortion function

course theme IV: a bit on relations to and manifestations in other areas

- genomics
- machine learning, data science, statistics
- neuroscience, human-inspired compression

approximate lecture schedule

- Introduction and motivating examples
- Information measures: entropy, relative entropy and MI
- AEP and typicality
- Variable length lossless compression: prefix and Shannon codes
- Kraft inequality and Huffman coding
- Lempel Ziv compression
- Reliable communication and channel capacity
- Information measures for continuous random variables
- AWGN channel
- Joint AEP and Channel coding theorem
- Channel coding theorem converse
- Polar codes
- Lossy compression and rate distortion
- Method of types and Sanov's theorem
- Strong, conditional and joint typicality
- Direct and converse in rate distortion theorem
- Joint source-channel coding and the separation theorem
- Distributed compression and Slepian-Wolf coding
- Compression and learning, directed information and its estimation

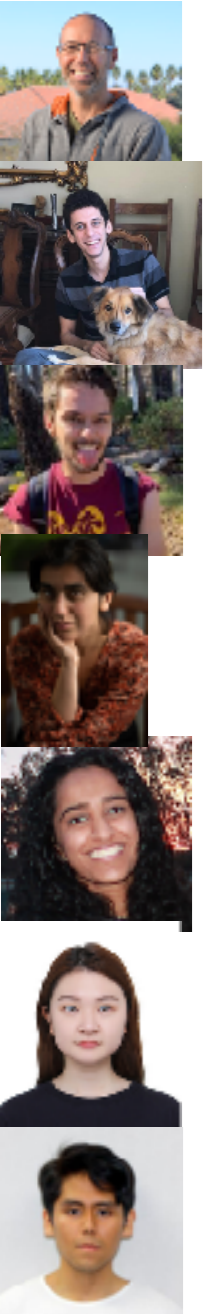
course elements

- lectures (Tue, Thu, 1:30-2:50pm, Building 320, room 105)
- HW (5pm Fridays, submitted on Gradescope, accessed via course website)
- recitations (Tuesdays 4pm, 1-1.5 hours)
- midterm (Friday February 16th, 5-7pm, reach out if you have conflicts)
- final (Tuesday, March 19th, 3:30-6:30pm)

re the lectures and material

- prereq: probability, conditional probability, expectation, etc.
- you'll be held 'accountable' only to material covered in in-person lectures and HWs
- course website rich with additional resources, including course notes and videos of additional lectures from previous years, lectures and material from EE274, books, etc.
- parts of these will be referred to for further reading/viewing

staff



- Instructor: Tsachy Weissman, OH Thursdays 3-4pm or by appointment
- TA: Basil N. Saeed
- TA: Noah A. Huffman
- CSs (course supporters): Lara Arikan, Divija Hasteer, Jiwon Jeong, Cesar Lema (office hours will start next week)
- more details including emails, office hours, etc. on the course website (main resource): <https://web.stanford.edu/class/ee276/>
- Gradescope and Piazza for the course accessible via website

questions?

**example I:
lossless compression of
a ternary source**

Source is $U_1, U_2, \dots \stackrel{\text{i.i.d}}{\sim} U \in \mathcal{U} = \{A, B, C\}$

$$P(U = A) = 0.7, \quad P(U = B) = 0.15, \quad P(U = C) = 0.15$$

how can/should we represent the source succinctly with bits?

first code suggestion:

$A \rightarrow '0'$

$B \rightarrow '10'$

$C \rightarrow '11'$

Let \bar{L} denote the average number of bits per symbol. For the coding above,

$$\bar{L} = 0.7 \times 1 + 0.15 \times 2 + 0.15 \times 2 = 1.3 \text{ bits/symbol}$$

note how easily we can decode, e.g.:

001101001101011

(thanks to the “prefix condition” satisfied by this code)

second code suggestion:

pair	probability	Code word	Num. Bits Used
AA	0.49	0	1
AB	0.105	100	3
AC	0.105	111	3
BA	0.105	101	3
CA	0.105	1100	4
BB	0.0225	110100	6
BC	0.0225	110101	6
CB	0.0225	110110	6
CC	0.0225	110111	6

$$\begin{aligned}\bar{L} &= \frac{1}{2} (0.49 \times 1 + 0.105 \times 3 \times 3 + 0.105 \times 4 + 0.0225 \times 6 \times 4) \\ &= 1.1975 \text{ bits/symbol}\end{aligned}$$

we'll see:

source "entropy":

$$H(U) = \sum_{u \in \mathcal{U}} p(u) \log_2 \frac{1}{p(u)} \simeq 1.1829$$

"converse" result:

for any compressor

$$H(U) \leq \bar{L}$$

"direct" result:

for any $\epsilon > 0$ there exists a compressor satisfying

$$\bar{L} \leq H(U) + \epsilon$$

example ii: binary source and channel

Source: $\mathbb{U} = \{U_1, U_2, \dots\}$ where $Pr[U_i = 0] = Pr[U_i = 1] = \frac{1}{2}$. The U_i 's are i.i.d.

Channel: The channel flips each bit given to it with probability $q < \frac{1}{2}$. We define the channel input to be $\mathbb{X} = \{X_i\}$, the channel noise to be $\mathbb{W} = \{W_i\}$ and the channel output to be $\mathbb{Y} = \{Y_i\}$ such that:

$$W_i \sim Ber(q)$$
$$Y_i = X_i \oplus_2 W_i$$

The W_i are i.i.d. and the X_i are functions of the input source sequence \mathbb{U} .

Probability of error per source bit: P_e

encoding scheme 1:

trivial encoding: $X_i = U_i$

yields: $P_e = q$

the **rate** of this scheme is 1 information bits/channel use

Encoding Scheme 2: We can repeat each source bit three times:

$$\mathbb{U} = 0\ 1\ 1\ 0\ \dots$$

$$\mathbb{X} = 0\ 0\ 0\ 1\ 1\ 1\ 1\ 1\ 1\ 0\ 0\ 0\ \dots$$

$$P_e = 3q^2(1 - q) + q^3 < q$$

the rate of this scheme is 1/3 information bits/channel use

can repeat K times (repetition coding)

as K grows we'll get:

arbitrarily small P_e

at the cost of vanishing rate

Shannon 1948: $\exists R > 0$ and schemes with rate $\geq R$ satisfying $P_e \rightarrow 0$

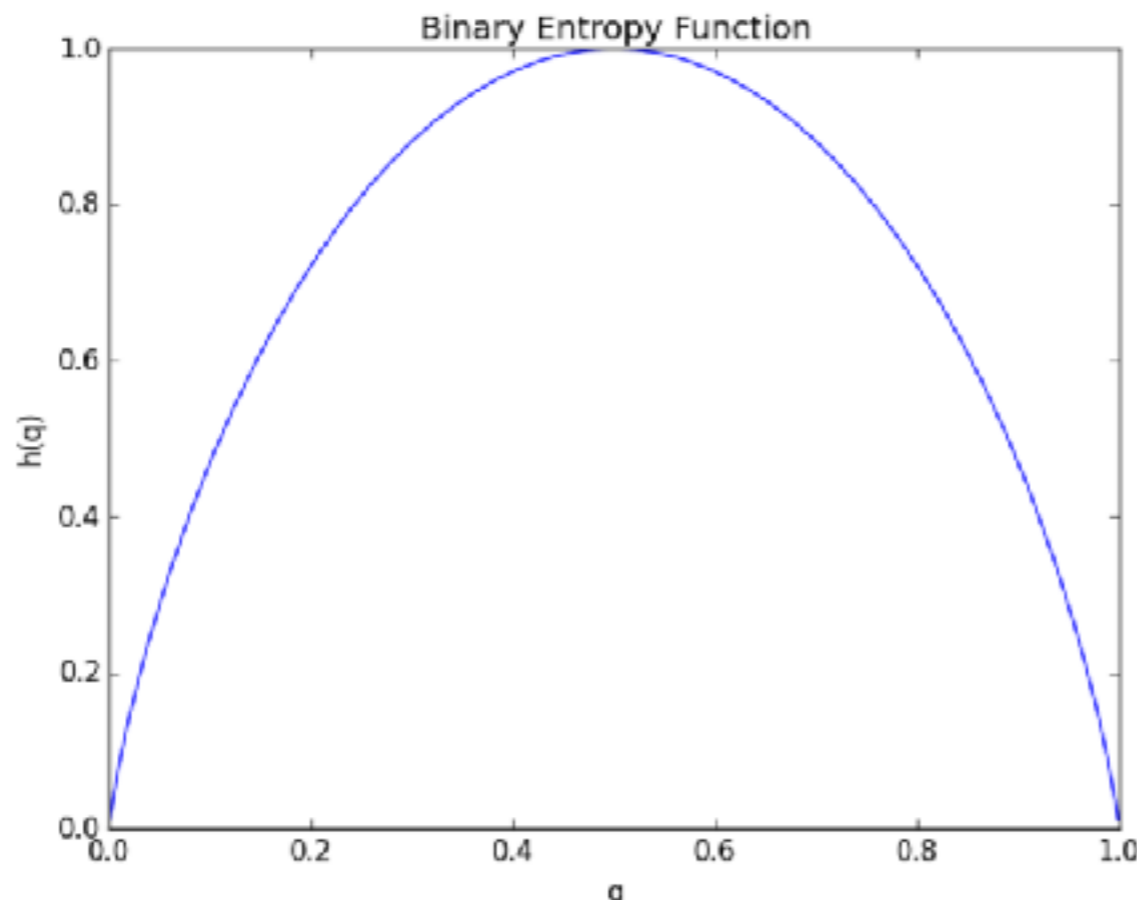
C = “Channel Capacity” = largest such R

in our example:

$$C(q) = 1 - h(q)$$

$$h(q) \triangleq H(\text{Ber}(q)) = q \log \frac{1}{q} + (1 - q) \log \frac{1}{1 - q}$$

The figure below plots $h(q)$ for $q \in [0, 1]$.

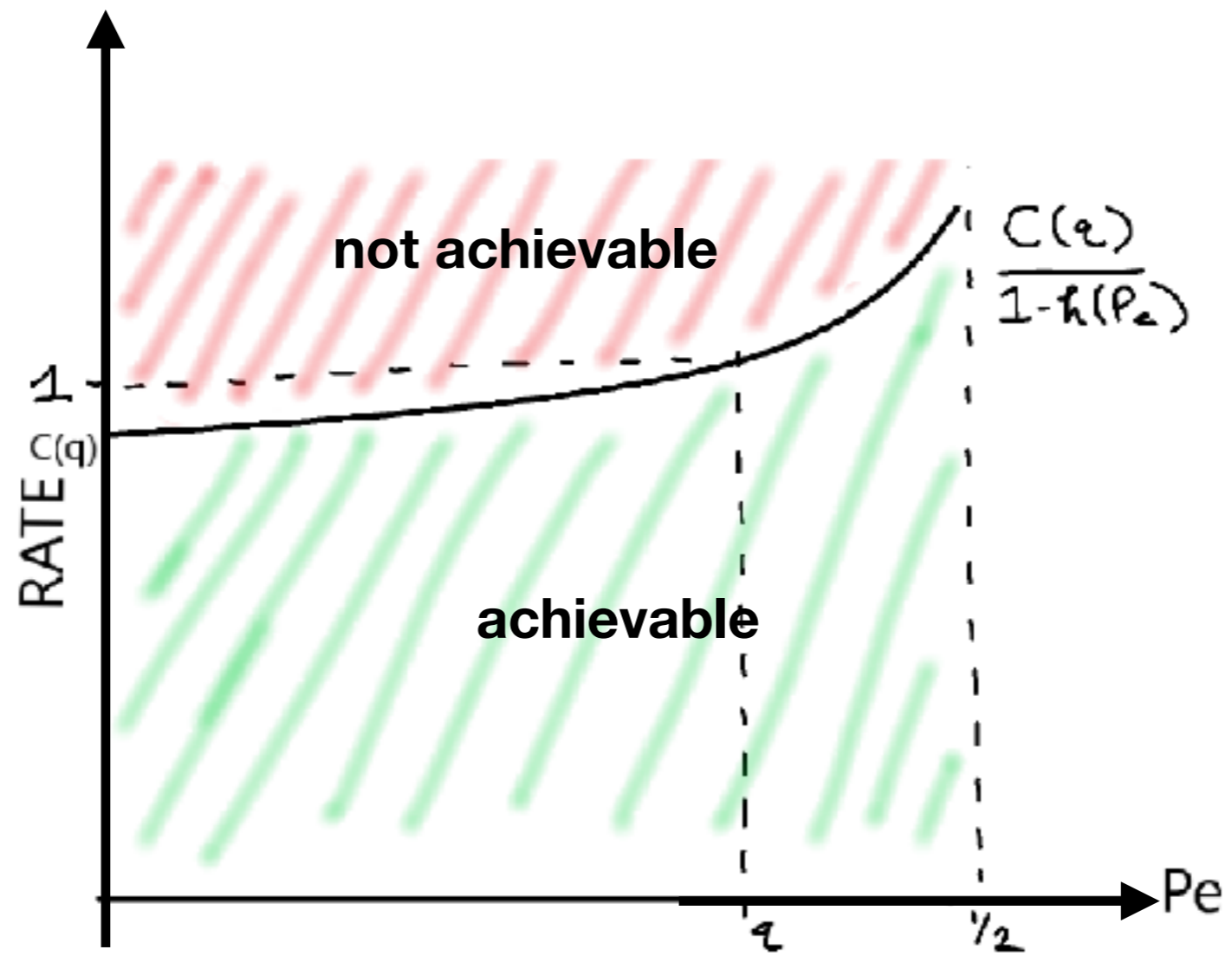


Here too we'll see:

a “converse” part:
no scheme can communicate reliably
at a rate above $C(q)$

a “direct” part:
for any rate below $C(q)$, there exist
schemes that can communicate
reliably at that rate

we'll also see that, if you're ok with $Pe > 0$:



compression of a Gaussian source

**communication via
an additive white
Gaussian noise channel**