EE364b Prof. M. Pilanci

EE364b Spring 2023 Homework 6

Due Sunday 5/21 at 11:59pm via Gradescope

6.1 (7 points) Randomized preconditioners for conjugate gradient methods. In this question, we explore the use of some randomization methods for solving overdetermined least-squares problems, focusing on conjugate gradient methods. Letting $A \in \mathbf{R}^{m \times n}$ be a matrix (we assume that $m \gg n$) and $b \in \mathbf{R}^m$, we wish to minimize

$$f(x) = \frac{1}{2} \|Ax - b\|_2^2 = \frac{1}{2} \sum_{i=1}^m (a_i^T x - b_i)^2,$$

where the $a_i \in \mathbf{R}^n$ denote the rows of A.

Given $m \in \{2^i, i = 1, 2, ...\}$, the (unnormalized) Hadamard matrix of order m is defined recursively as

$$H_2 = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$
 and $H_m = \begin{bmatrix} H_{m/2} & H_{m/2} \\ H_{m/2} & -H_{m/2} \end{bmatrix}$.

The associated normalized Hadamard matrix is given by $H_m^{\text{(norm)}} = H_m/\sqrt{m}$, which evidently satisfies $H_m^{\text{(norm)}^T} H_m^{\text{(norm)}} = I_{m \times m}$. Moreover, via a recursive algorithm it is possible to compute $H_m x$ in time $O(m \log m)$, which is much faster than m^2 for a general matrix.

To solve the least squares minimization problem using conjugate gradients, we must solve $A^TAx = A^Tb$. In class, we discussed that using a *preconditioner* M such that $M \approx A^{-1}$ can give substantial speedup in computing solutions to large problems. Consider the following scheme to generate a randomized preconditioner, assuming that $m = 2^i$ for some i:

- 1. Let $S = \mathbf{diag}(S_{11}, \dots, S_{mm})$, where S_{jj} are random $\{-1, +1\}$ signs
- 2. Let $p \in \mathbf{Z}_+$ be a small positive integer, say 20 for this problem.
- 3. Let $R \in \{0,1\}^{n+p\times m}$ be a row selection matrix, meaning that each row of R has only 1 non-zero entry, chosen uniformly at random. (The location of these non-zero columns is distinct.)¹
- 4. Define $\Phi = RH_m^{\text{(norm)}}S \in \mathbf{R}^{n+p\times m}$

We then define the matrix M via its inverse $M^{-1} = A^T \Phi^T \Phi A \in \mathbf{R}^{n \times n}$.

 $^{^1}Hint.$ To do this in Matlab, generate a random permutation inds = randperm(m), then set R = sparse(1:(n+p), inds(1:(n+p)), ones(n+p,1)), n+p, m), in Julia, set R = sparse(1:(n+p), inds[1:(n+p)], ones(n+p), n+p, m).

- (a) (1 point) How many FLOPs (floating point operations) are required to compute the matrices M^{-1} and M, respectively, assuming that you can compute the matrix-vector product $H_m v$ in time $m \log m$ for any vector $v \in \mathbf{R}^m$?
- (b) (1 point) How many FLOPs are required to naïvely compute A^TA , assuming A is dense (using standard matrix algorithms)?
- (c) (1 point) How many FLOPs are required to compute A^TAv for a vector $v \in \mathbf{R}^n$ by first computing u = Av and then computing A^Tu ?
- (d) (1 point) Suppose that conjugate gradients runs for k iterations. Using the preconditioned conjugate gradient algorithm with $M = (A^T \Phi^T \Phi A)^{-1}$, how many total floating point operations have been performed? How many would be required to directly solve $A^T A x = A^T b$? How large must k be to make the conjugate gradient method slower?
- (e) (3 points) Implement the conjugate gradient algorithm for solving the positive definite linear system $A^TAx = A^Tb$ both with and without the preconditioner M. To generate data for your problem, set $m = 2^{12}$ and n = 400, then generate the matrix A by setting A = randn(m, n) * spdiags(linspace(.001, 100, n)) (in Matlab) and A = randn(m, n) * spdiagm(linspace(.001, 100, n)) (in Julia), and let b = randn(m, 1). For simplicity in implementation, you may directly pass A^TA and A^Tb into your conjugate gradient solver, as we only wish to explore how the methods work. (In Matlab, the pcg method may be useful.) Plot the norm of the residual $r^k = A^Tb A^TAx^k$ (relative to $||A^Tb||_2$) as a function of iteration k for each of your conjugate gradient procedures. Additionally, compute and print the condition numbers $\kappa(A^TA)$ and $\kappa(M^{1/2}A^TAM^{1/2})$. Include your code.