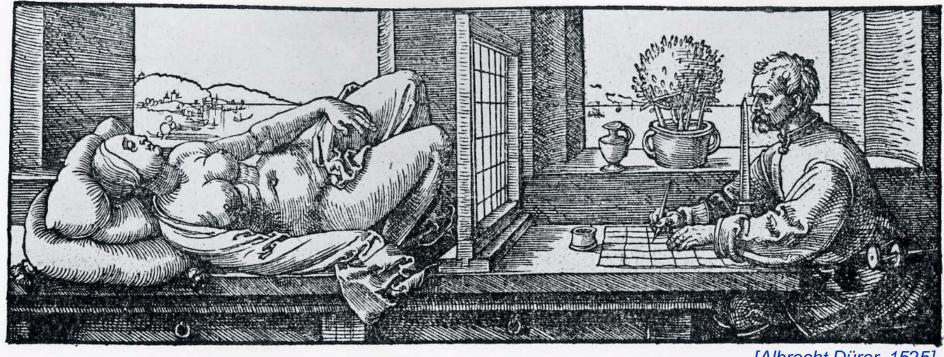
Digital Image Processing EE368/CS232

Bernd Girod Information Systems Laboratory Department of Electrical Engineering Stanford University

What is an image?



[Albrecht Dürer, 1525]

What is an image?



[Albrecht Dürer, 1525]

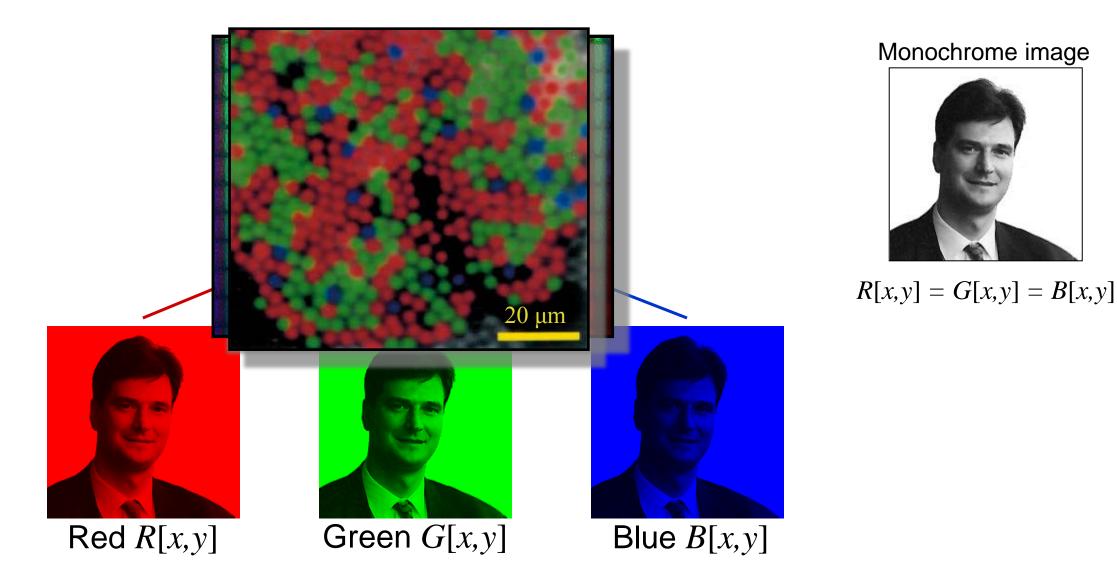
- **Image**: a visual representation in form of a function f(x,y) where f is related to the brightness (or color) at point (x,y)
- Most images are defined over a rectangle
- Continuous in amplitude and space

Digital Images and Pixels

- **Digital image**: discrete samples f[x,y] representing continuous image f(x,y)
- Each element of the 2-d array f [x,y] is called a **pixel** or **pel** (from "picture element")



Color Components



Why do we process images?

Ps

- Acquire an image
 - Correct aperture and color balance
 - Reconstruct image from projections
- Prepare for display or printing
 - Adjust image size
 - Color mapping, gamma-correction, halftoning
- Facilitate picture storage and transmission
 - Efficiently store an image in a digital camera
 - Send an image from space
- Enhance and restore images
 - Touch up personal photos
 - Color enhancement for security screening
- Extract information from images
 - Read 2-d bar codes
 - Character recognition
- Many more ... image processing is ubiquitous





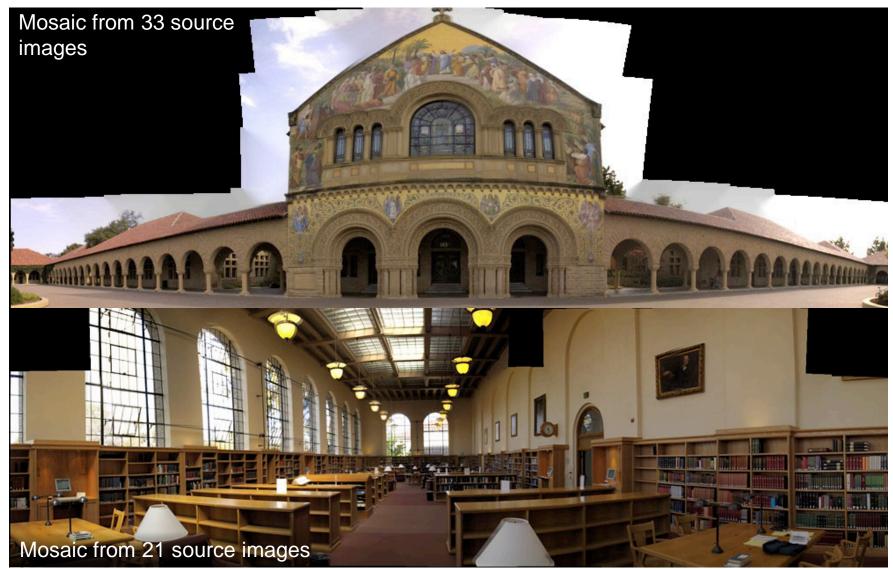






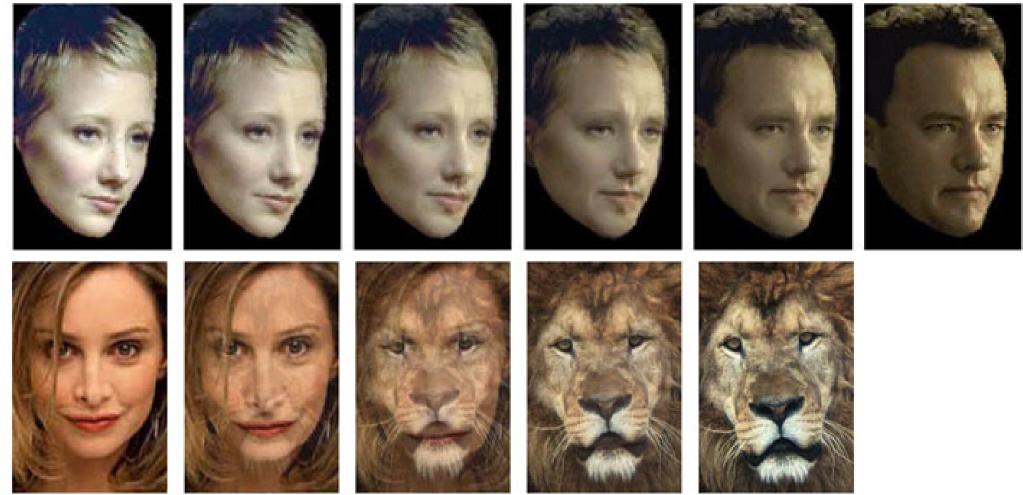






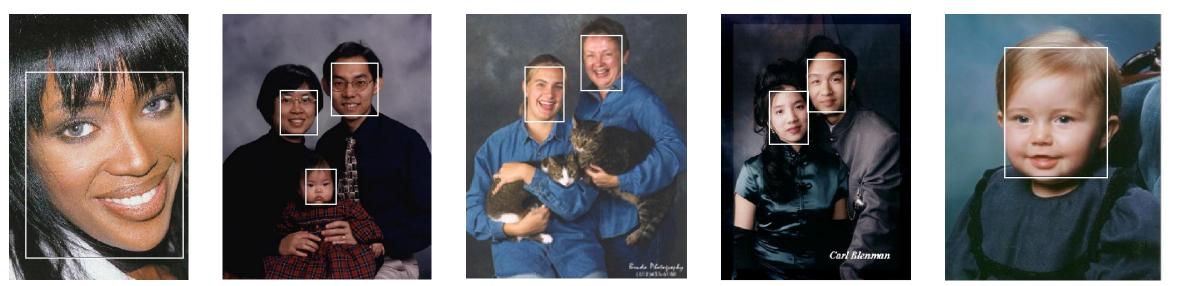
source: M. Borgmann, L. Meunier, EE368 class project, spring 2000.

Face morphing

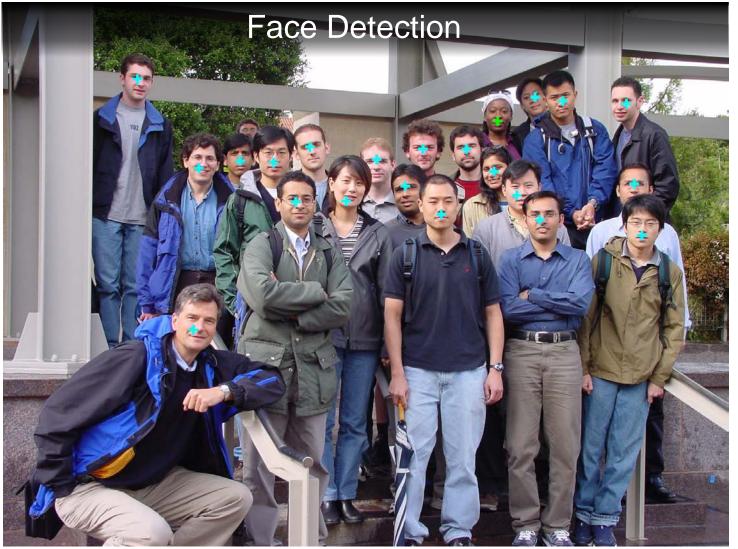


Source: Yi-Wen Liu and Yu-Li Hsueh, EE368 class project, spring 2000.

Face Detection



source: Henry Chang, Ulises Robles, EE368 class project, spring 2000.



source: Michael Bax, Chunlei Liu, and Ping Li, EE368 class project, spring 2003.





This image showing both laser and video imagery gives a sense of Stanley's adaptive vision capability.





http://cs.stanford.edu/group/roadrunner/stanley.html



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EE368 Spring 2006 Project: Visual Code Marker Recognition



EE368 Spring 2007 Project: Painting Recognition

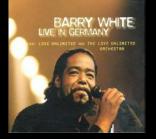


EE368 Spring 2007 Project: Painting Recognition



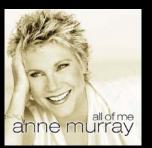
EE368 Spring 2008 Project: CD Cover Recognition













CD Cover Recognition on Cameraphone

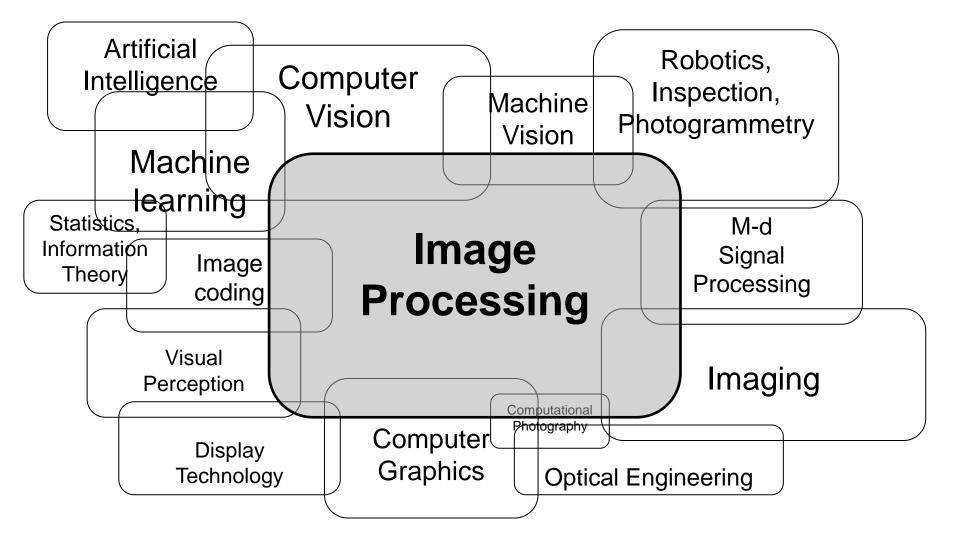




Scope of EE368/CS232

- Introductory graduate-level digital image processing class
- Emphasis on general principles, signals & systems angle
- Prerequisites: EE261, EE278B or equivalent recommended (but not required)
- Topics
 - Point operations, color
 - Image thresholding/segmentation
 - Morphological image processing
 - Image filtering, deconvolution
 - Feature extraction
 - Scale-space image processing
 - Image registration, image matching
 - Eigenimages

Image Processing and Related Fields





EE368/CS232 Organisation

Assistants

- Course assistants: David Chen, Matt Yu
- Administrative assistant: Kelly Yilmaz
- Office hours
 - Bernd Girod: Tu 1:30-3:00 p.m., Packard 373 (starting 4/16)
 - David Chen, We 5:00-7:00 p.m., Packard 021 (SCIEN Lab)
 - Matt Yu, Th 5:00-7:00 p.m., Packard 021 (SCIEN Lab)
 - SCPD Live Meeting session: Tu 6:00pm
- Class home page:

http://www.stanford.edu/class/ee368

Class Piazza page:

http://piazza.com/class#spring2013/ee368

EE368/CS232 Organisation (cont.)

- Homeworks
 - Weekly assignments until midterm, require computer + Matlab
 - Usually handed out Fridays, due one week later, solve individually
 - First handed out on April 5
- Late Midterm
 - 24-hour take-home exam
 - 3 slots, May 22-25
- Final project
 - Individual or group project, plan for about 50-60 hours per person
 - Develop, implement and test/demonstrate an image processing algorithm
 - Project proposal due: May 1, 11:59 p.m.
 - Project presentation: Poster session, June 5, 4-6:30 p.m.
 - Submission of written report and source code: June 5, 11:59 p.m.
- Grading
 - Homeworks: 20%
 - Mid-term: 30%
 - Final project: 50%
 - No final exam.

SCIEN laboratory

- SCIEN = Stanford Center for Image Systems Engineering (<u>http://scien.stanford.edu</u>)
- Exclusively a teaching laboratory
- Location: Packard room 021
- 20 Linux PCs, scanners, printers etc.
 - Matlab with Image Processing Toolbox
 - Android development environment
- Access:
 - Door combination for lab entry will be provided by TA
 - Account on SCIEN machines will be provided to all enrolled in class

Mobile image processing

- Google gift: 40 Motorola DROID cameraphones
- Available for EE368/CS232 projects (must be returned after, sorry)
- Lectures on Android image processing in April
- Android development environment on your own computer or in SCIEN lab
- Programming in Java (C++ for OpenCV)





Reading

- Slides available as hand-outs and as pdf files on the web
- Popular text books
 - R. C. Gonzalez, R. E. Woods, "Digital Image Processing," 3rd edition, Prentice-Hall, 2008, \$186.– (\$147 on Amazon).
 - A. K. Jain, "Fundamentals of Digital Image Processing," Prentice-Hall, Addison-Wesley, 1989, \$186.– (\$141 on Amazon).
- Software-centric books
 - R. C. Gonzalez, R. E. Woods, S. L. Eddins, "Digital Image Processing using Matlab," 2nd edition, Pearson-Prentice-Hall, 2009, ca. \$ 140.--.
 - G. Bradski, A. Kaehler, "Learning OpenCV," O'Reilly Media, 2008, \$ 50.00.
- Comprehensive state-of-the-art
 - Al Bovik (ed.), "The Essential Guide to Image Processing," Academic Press, 2009, \$ 92.95.
- Journals/Conference Proceedings
 - IEEE Transactions on Image Processing
 - IEEE International Conference on Image Processing (ICIP)
 - IEEE Computer Vision and Pattern Recognition (CVPR)

