

# Rehabilitation (Movement Therapy) Robots

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Portions of this material provided by  
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and my students and postdocs



# U.S. Demographics of Potential Therapy Robot Users

- ◆ **Stroke:**
  - ◆ 800,000 cases per year (incidence)
  - ◆ 6.5M people in the US have had a stroke (by 2050, cost projected to be \$2.2 Trillion)
- ◆ **Cerebral palsy:**
  - ◆ 300,000 - 500,000 prevalence
  - ◆ 8,000 incidence
- ◆ **Orthopedic interventions:**
  - ◆ Post knee & hip replacement exercise
  - ◆ Ankle surgery
  - ◆ Trauma

# Stroke Rehabilitation Strategies

- Important variables in optimal rehabilitation
  - Quantity
  - Duration
  - Intensity/repetition
  - Task-specific
- Robotic control strategies
  - Assisting movement
  - Challenging movement
  - Simulating normal tasks
  - Non-contact coaching

D. Jack et al. Virtual Reality-Enhanced Stroke Rehabilitation. *Neural Systems and Rehabilitative Engineering*, 9(3): 308-318, 2001.

L. Marchal-Crespo et al. Review of control strategies for robotic movement training after neurologic injury. *Journal of NeuroEngineering and Rehabilitation*, 6(20): 2009.

# Research Phases in Robot-Assisted Stroke Therapy

1. Replicating the therapist
2. Augmenting the therapist
3. Designing the super-therapist
4. Enabling the inner therapist

# Phase I: Replicating the therapist

# MIME: Mirror-Image Movement Enabler (PA VA/Stanford)

Robotic system assisting upper limb neuro-rehabilitation



Facilitates paretic elbow and shoulder movement

Four modes of exercise:

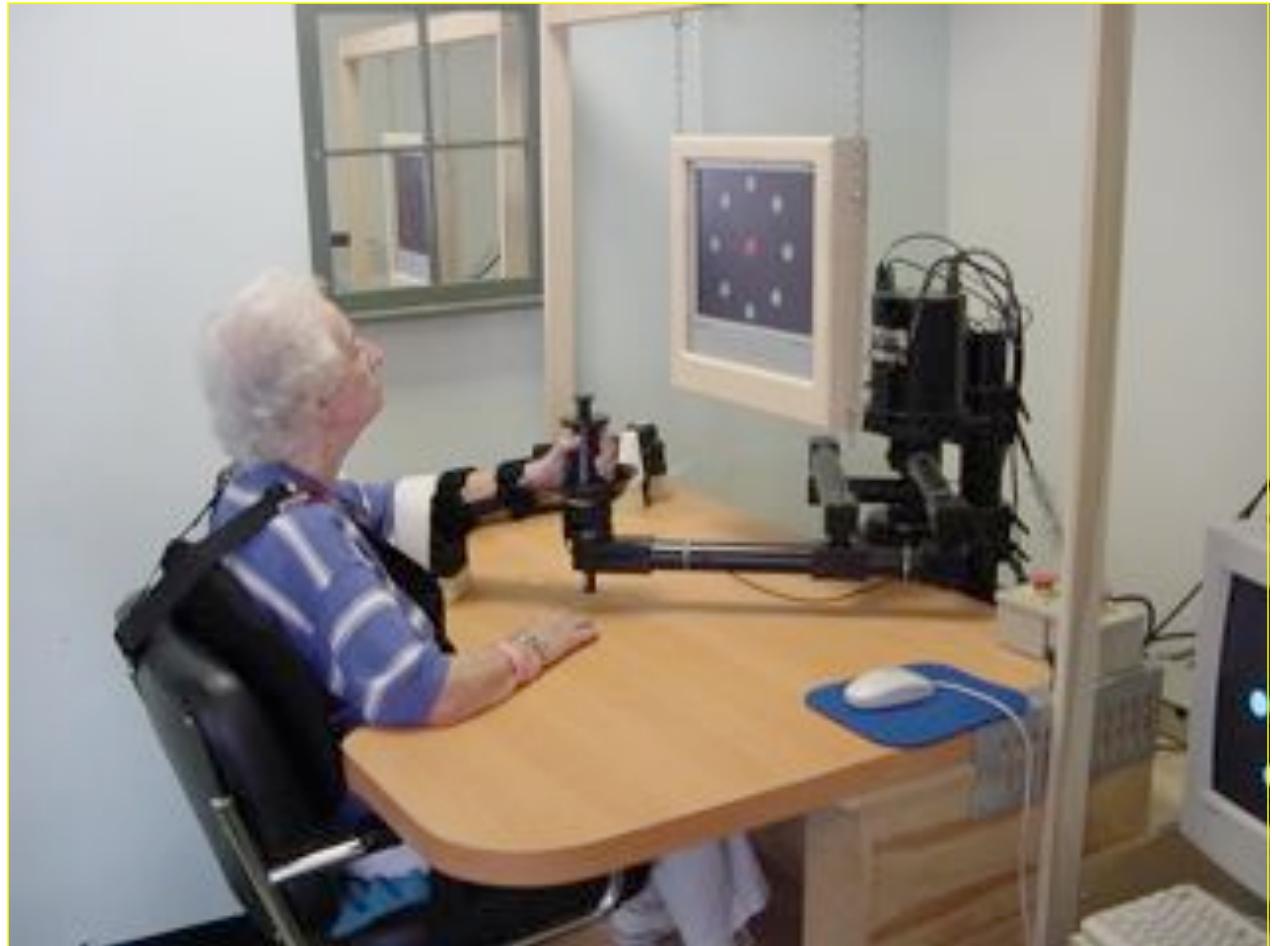
- Passive
- Active-Assisted
- Active-Resisted
- Bimanual

C.G. Burgar, P.S. Lum, P.C. Shor, H.F.M. Van der Loos, Development of robots for rehabilitation therapy: the Palo Alto VA/Stanford experience, *Journal of Rehabilitation R&D*, Vol. 37, No.6, November/December, 2000, 663-673.

P.S. Lum, C.G. Burgar, P.C. Shor, M. Majmundar, H.F.M. Van der Loos, Robot-assisted movement training compared with conventional therapy techniques for the rehabilitation of upper limb motor function after stroke, *Archives of PM&R*, vol. 83, 2002, 952-959.

# MIT-MANUS, now InMotion (MIT)

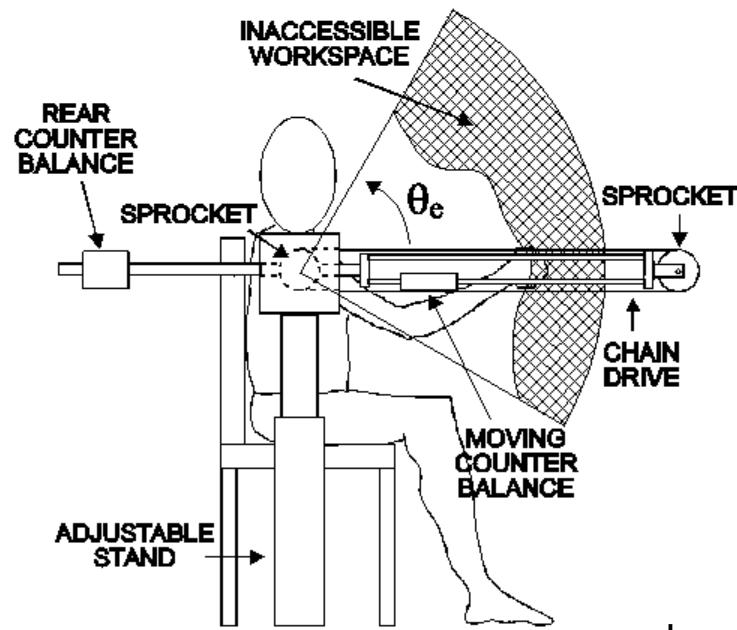
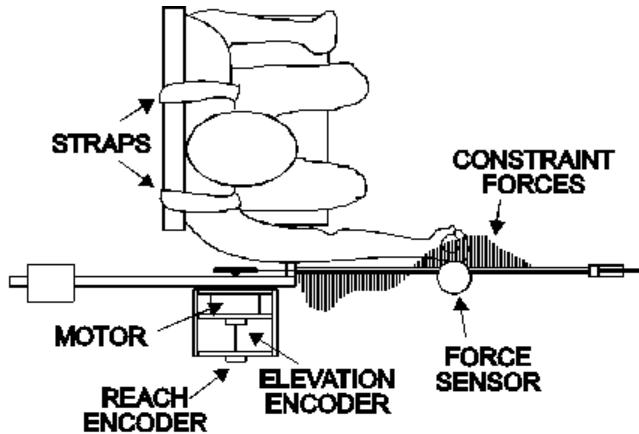
Statistically significant improvement in Fugl-Meyer and clinical strength scales after 4-week regimen of daily 1-hour sessions.



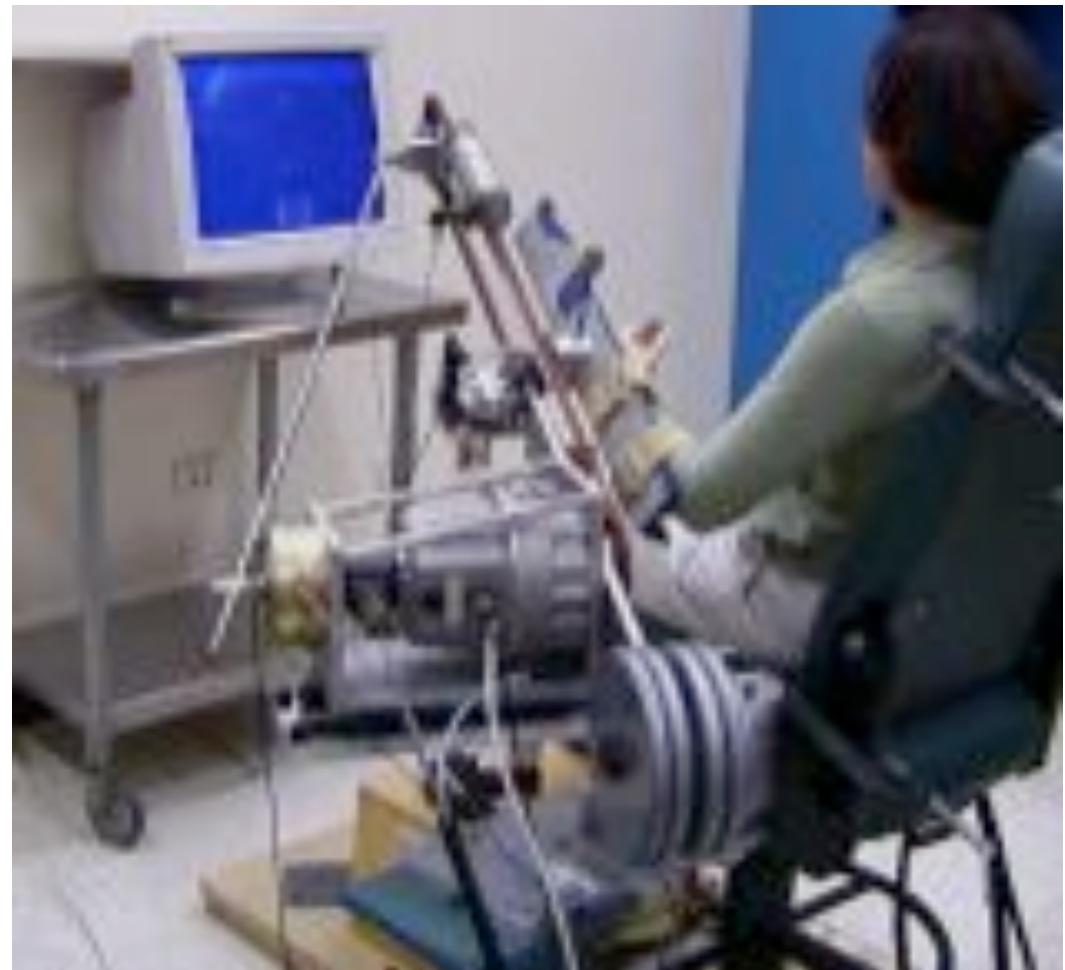
Krebs et al. Increasing Productivity and Quality of Care: Robot-Aided Neurorehabilitation, *VA Journal of Rehabilitation Research and Development* 37:6:639-652, 2000.

Fasoli et al. Effects of Robotic Therapy on Motor Impairment and Recovery in Chronic Stroke, *Arch. Phys. Medic. Rehab.* 84:477-482, 2003.

# ARM Guide (Rehab Institute of Chicago)



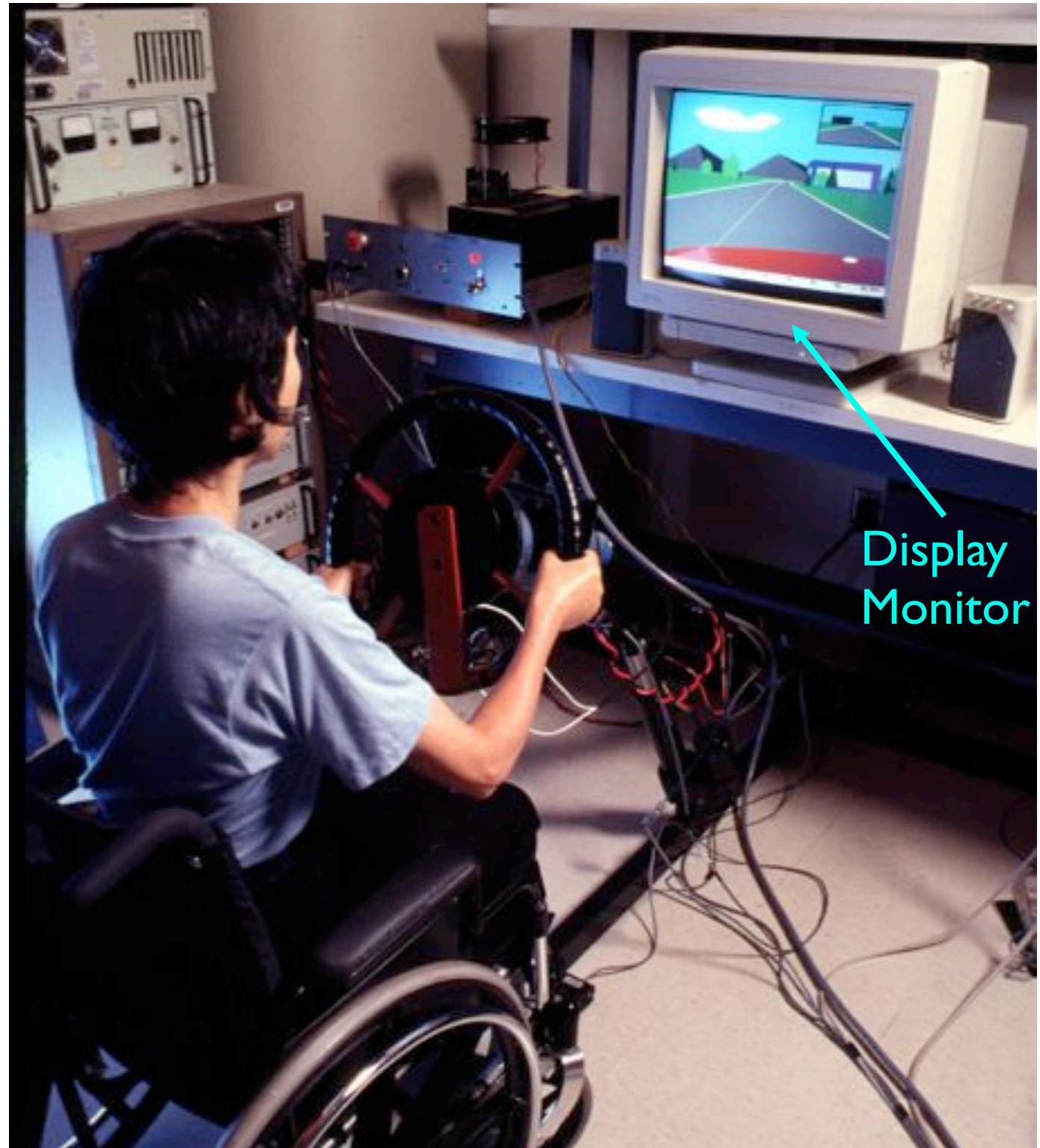
Linear slide with motor  
6-dof force sensing



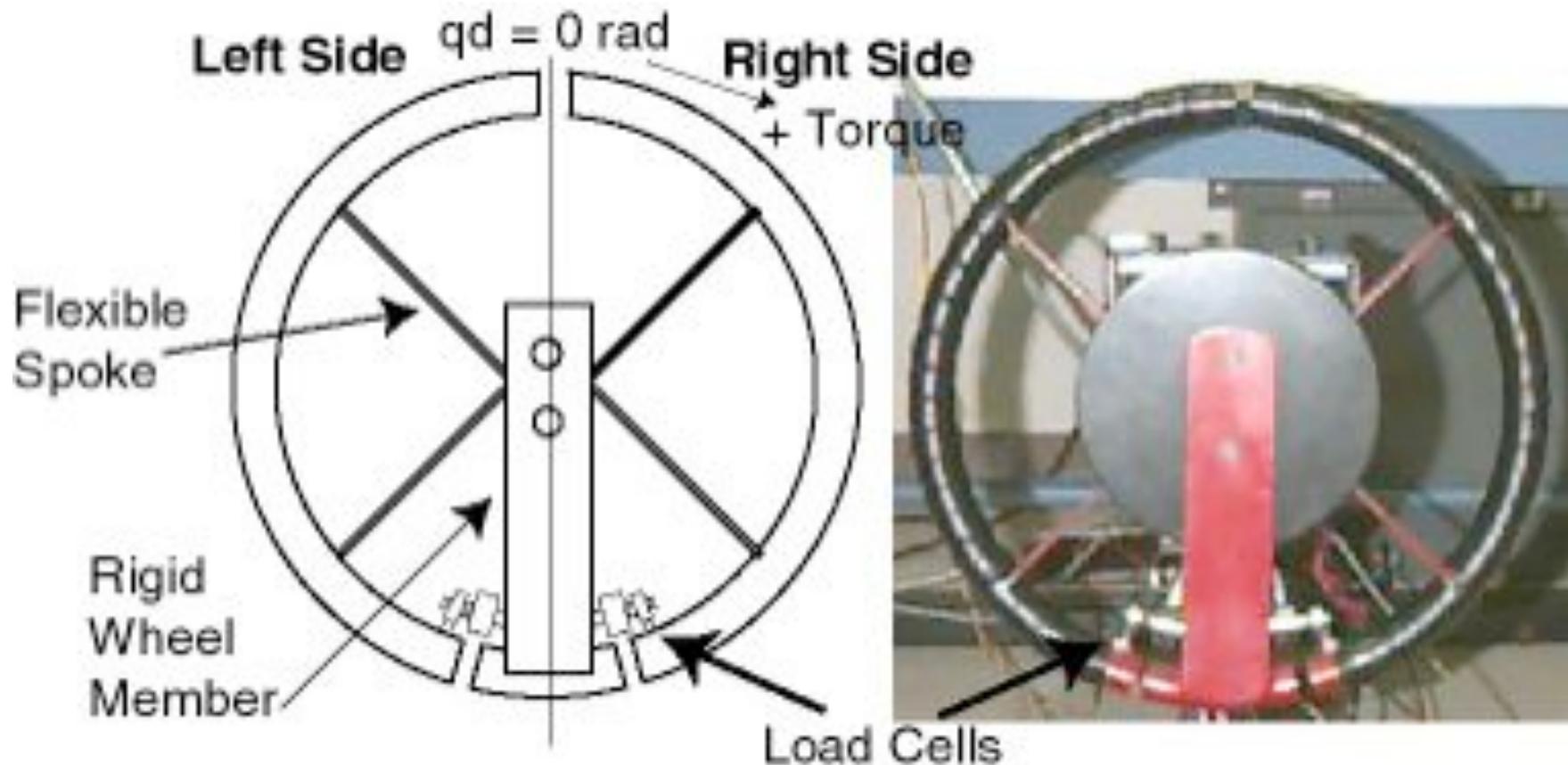
# Phase 2: Augmenting the therapist

## Driver's SEAT (PA VA/Stanford)

An upper limb one-degree-of-freedom robotic therapy device that incorporates a modified PC-based driving simulator.



# Split Steering Wheel



M.J. Johnson, H.F.M. Van der Loos, C.G. Burgar, P. Shor, L.J. Leifer, Design and evaluation of Driver's SEAT: A car steering simulation environment for upper limb stroke therapy. *Robotica*, Volume 21, Issue 01. January 2003. pp. 13-23.

M.J. Johnson, H.F.M. Van der Loos, C.G. Burgar, P. Shor, L.J. Leifer, Experimental results using force-feedback cueing in robot-assisted stroke therapy, *IEEE Transactions on Neural Systems and Rehabilitation Engineering* 13:3, Sept. 2005, pp. 335-348.

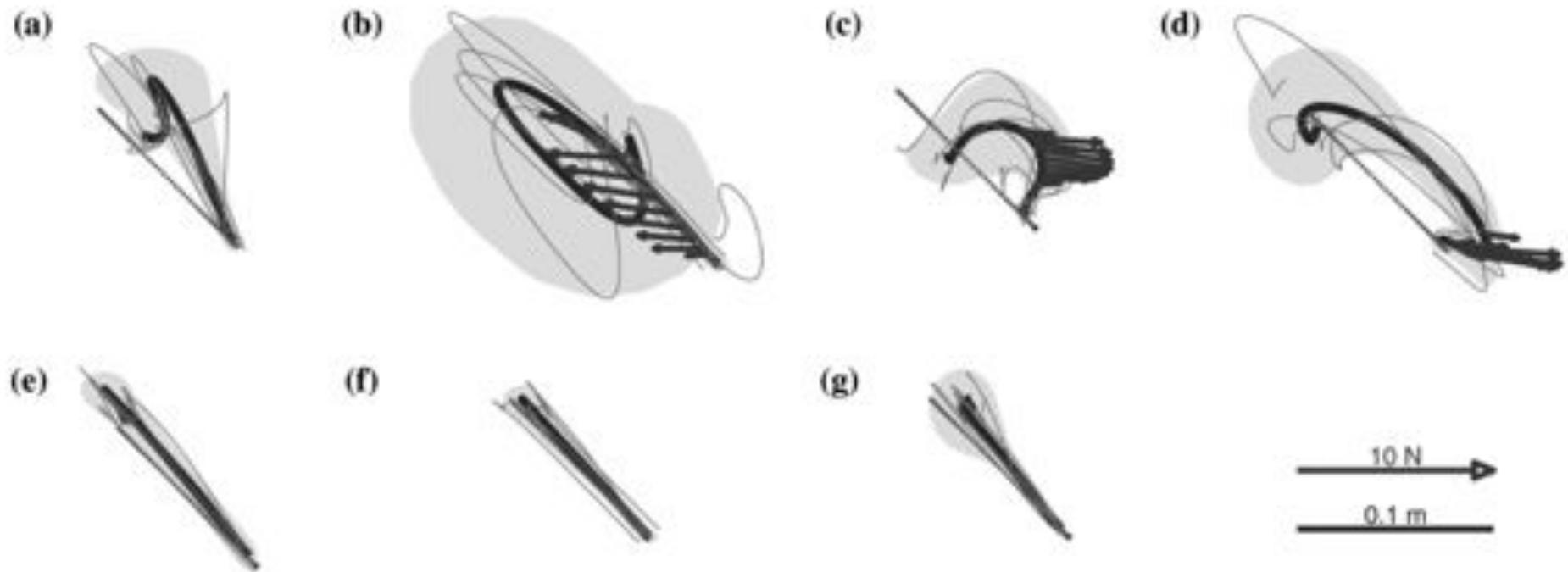
# GENTLE/s (EU project)



P. van de Hel, B.J.F. Driessen, M.P. Oderwald, S. Coote, E. Stokes "Gentle/s: Robot mediated therapy for stroke patients in a virtual world makes exercising more enjoyable and effective," *Assistive technology - added value to the quality of life AAATE'01*, IOS Press Amsterdam C. Marincek et al. pp.256-261 (2001)

# Phase 3: Designing the super-therapist

# Adding, then Removing Force-Field



A  $315^\circ$  trajectory from one stroke subject. (a) unperturbed baseline, (b) late machine learning, (c) early training, (d) late training, (e) aftereffects, (f) early washout, and (g) late washout. Desired trajectories are bold dotted lines, average trajectories are bold solid lines, individual trajectories are thin lines, and shaded areas indicate running 95% confidence intervals of ensemble.

Patton JL, Kovic M, Mussa-Ivaldi FA. Custom-designed haptic training for restoring reaching ability to individuals with stroke, *Journal of Rehabilitation Research and Development (JRRD)*, 43 (5), 2005, pp. 643-656.

# ‘Paris’ VR System (Rehab Institute of Chicago)

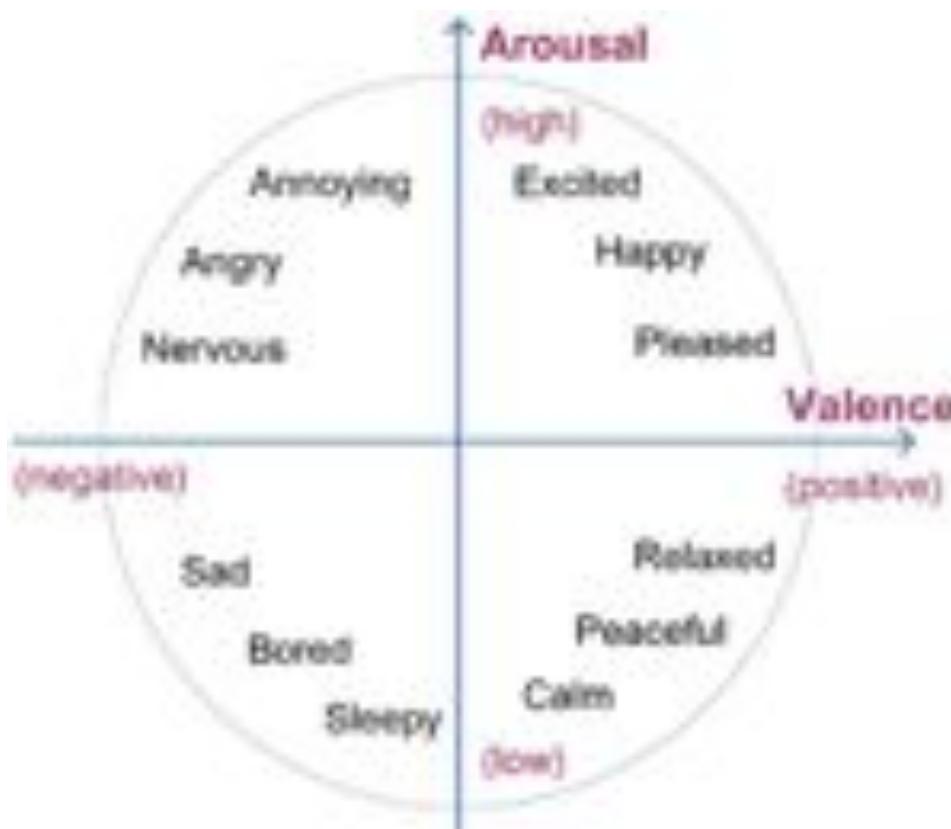
Goal: Better transfer to Activities of Daily Living



- ◆ 5-axis WAM manipulator
- ◆ Full-arm movement
- ◆ Projection of objects through glass
- ◆ Virtual object manipulation

# Phase 4: Enabling the inner therapist

# Using affect to change robot behavior



Kulić, D., Croft, E.A., Affective State Estimation for Human–Robot Interaction, *IEEE Transactions on Robotics*, vol.23, no.5, pp. 991-1000, Oct. 2007.

Liu C, et al. Online Affect Detection and Robot Behavior Adaptation for Intervention of Children With Autism, *IEEE Transactions on Robotics*, vol.24, no.4, 883-896, Aug. 2008.

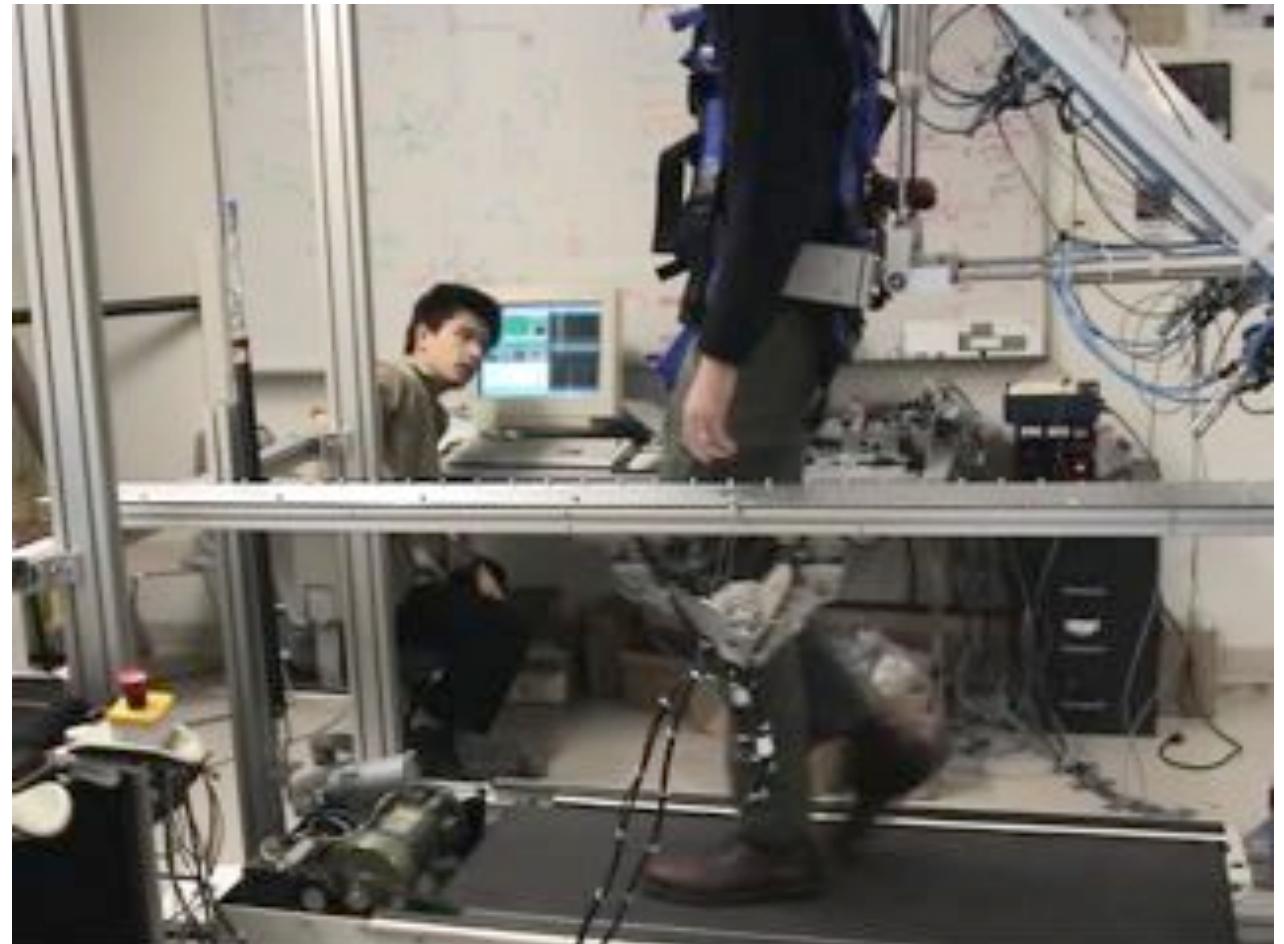
Novak, D., et al. Psychophysiological Responses to Robotic Rehabilitation Tasks in Stroke, *IEEE Transactions on Neural Systems and Rehabilitation Engineering*, vol.18, no.4, pp. 351-361, Aug. 2010.

Riener, R., et al. Bio-cooperative robotics: controlling mechanical, physiological and mental patient states. Conference Proceedings IEEE 11th International Conference on Rehabilitation Robotics (ICORR 2009) , Kyoto, Japan, (2009)

# Lower-Extremity Rehabilitation Robots

# PAM + ARTHUR walking aid

- Treadmill-based
- Pelvis assist (PAM)  
+ walking assist  
(ARTHUR)
- PAM: linear  
actuators to  
support pelvis
- Linear actuators on  
rail to provide foot  
motion assist



<http://www.eng.uci.edu/~dreinken/Biolab/biolab.htm>

# Lokomat Treadmill Walker

- Each side = 2 dof
- Linear actuators
- Supported treadmill walking
- Patients with stroke, iSCI



<http://www.research-projects.unizh.ch/med/unit43000/area198/p1237.htm>

# UBC-CARIS Lab Balance Training

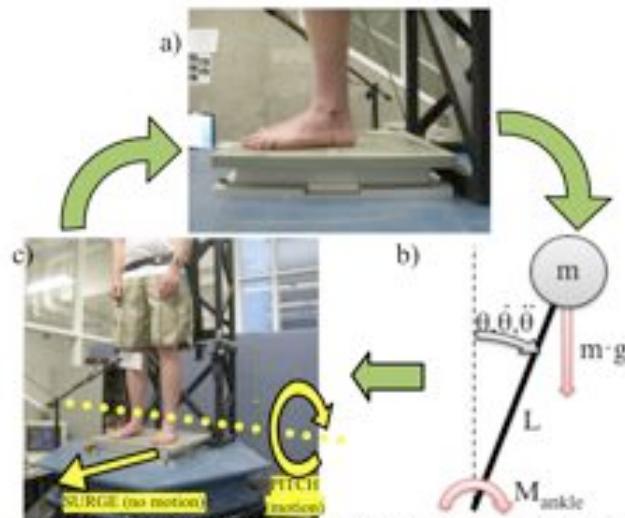


Fig. 1. Control loop for balance simulator (clockwise from top): a) forceplate measures ankle torque applied by subject; b) a computer calculates motion and position of an inverted pendulum with the same torque applied; c) the motion platform moves in pitch direction to match the position of the inverted pendulum; control loop repeats as subject moves with platform and adjusts ankle torque.

B. Luu, T. Huryn, E.A. Croft, H.F.M. Van der Loos, J.-S. Blouin, Investigating load stiffness in quiet stance using a robotic balance system, IEEE TNSRE, Apr. 2011.

T.P. Huryn, B.L. Luu, H.F.M. Van der Loos, J.-S. Blouin, E.A. Croft, Investigating human balance using a robotic motion platform, *Proceedings IEEE-ICRA 2010*, Anchorage, AL, May, 2010.



# Predicting and Correcting Ataxia Using a Model of Cerebellar Function and an Exoskeleton Robot

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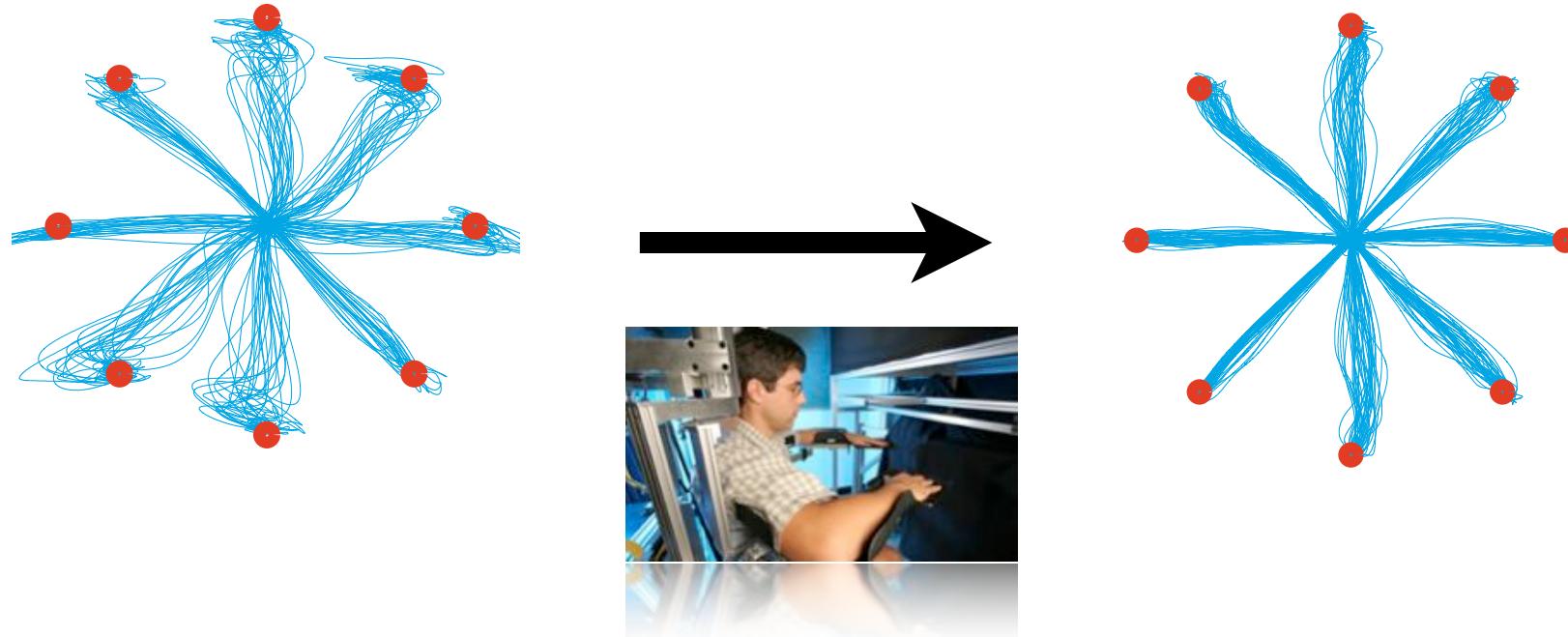


In collaboration with Nasir Bhanpuri and Amy Bastian  
Supported by NIH grants/fellowships R21-NS061189,  
R01-HD040289, F31-NS070512, F31-NS061613



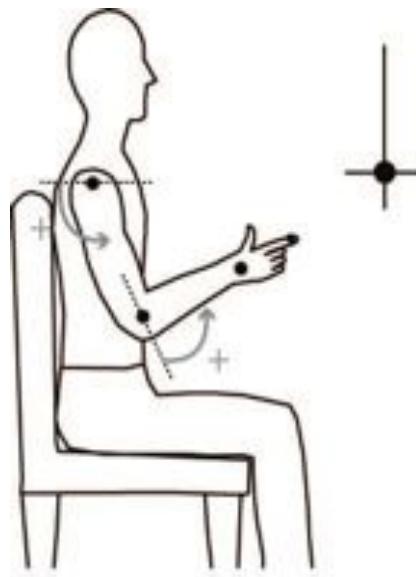
Kennedy Krieger Institute

# A case study: Compensation for cerebellar injury

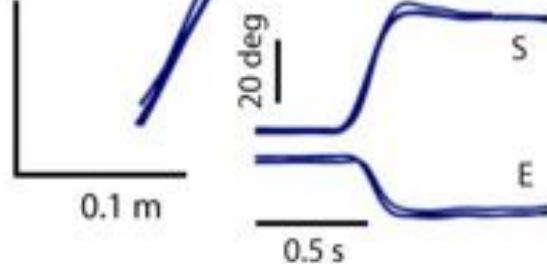


Allison Okamura (Stanford, JHU), in collaboration with:  
Amy Bastian (JHU and KKI), David Grow (NMT),  
and Nasir Bhanpuri (JHU)

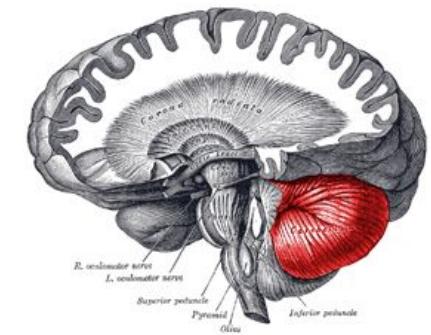
# Motion Incoordination: Cerebellar Ataxia



Control  
(Healthy)

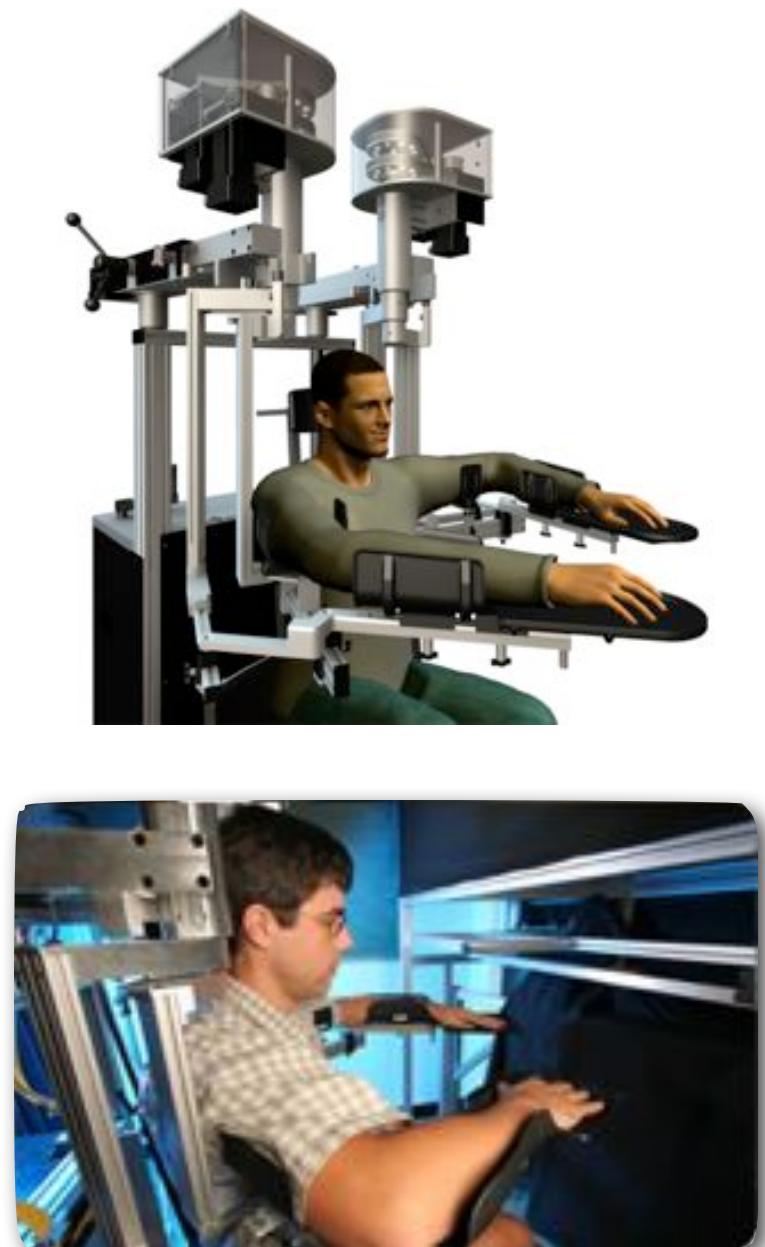
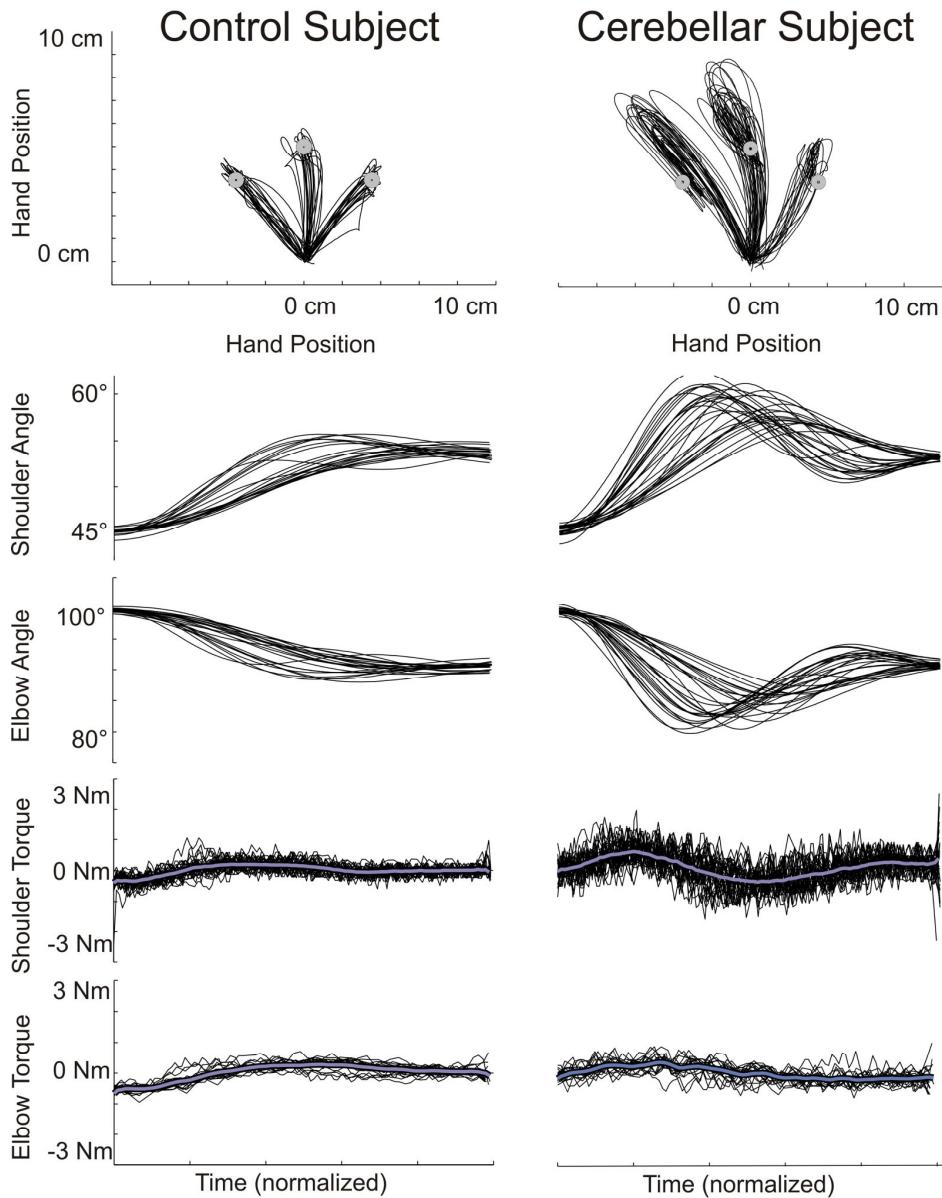


Cerebellar

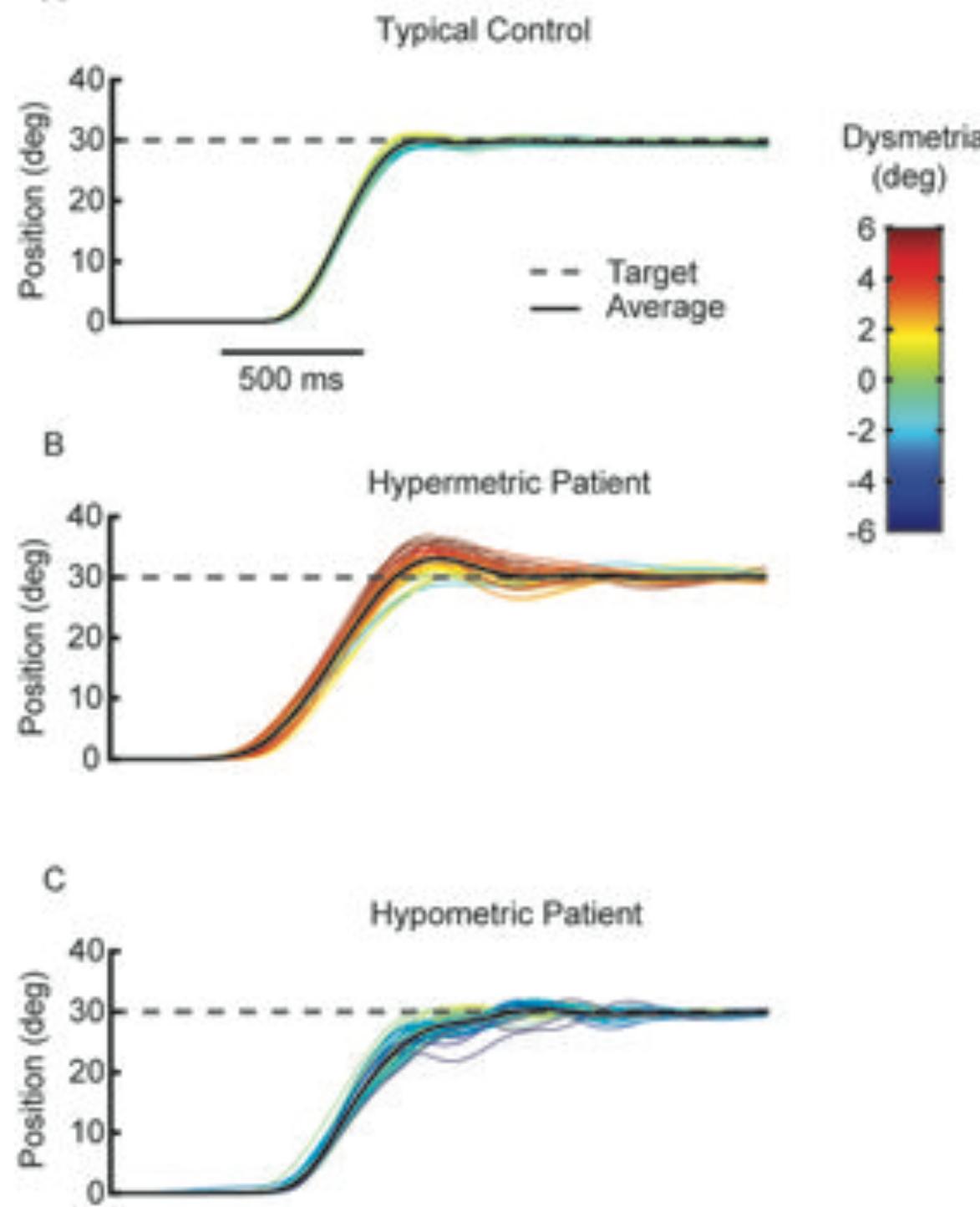
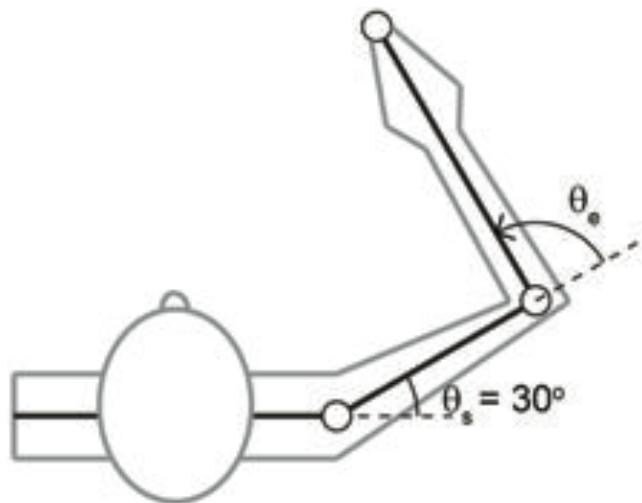




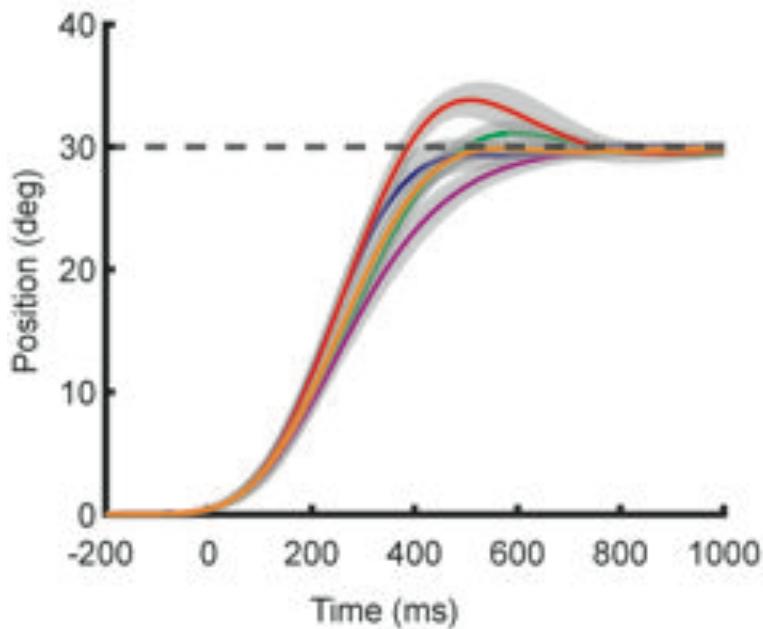
# Exoskeleton robot



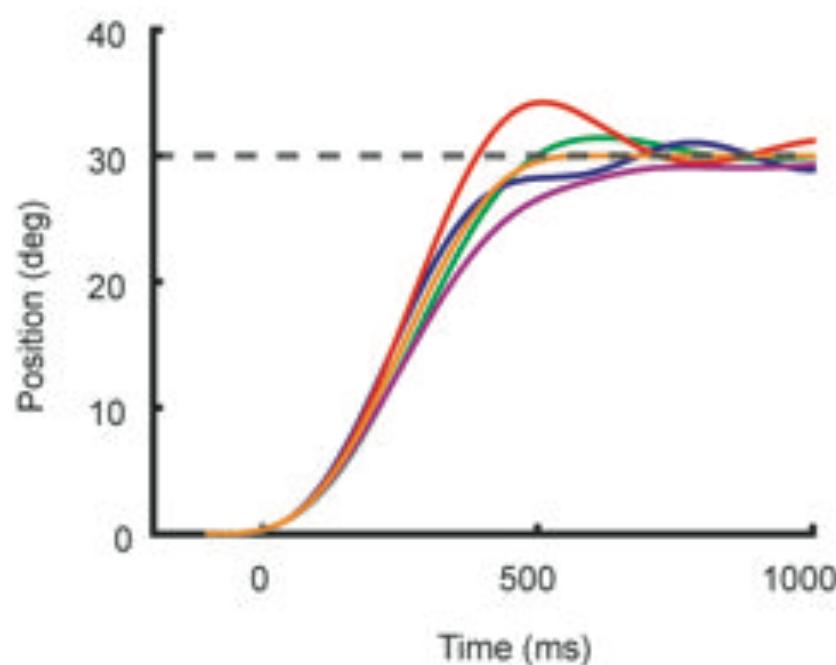
# Single-jointed reaching: Arm flexion



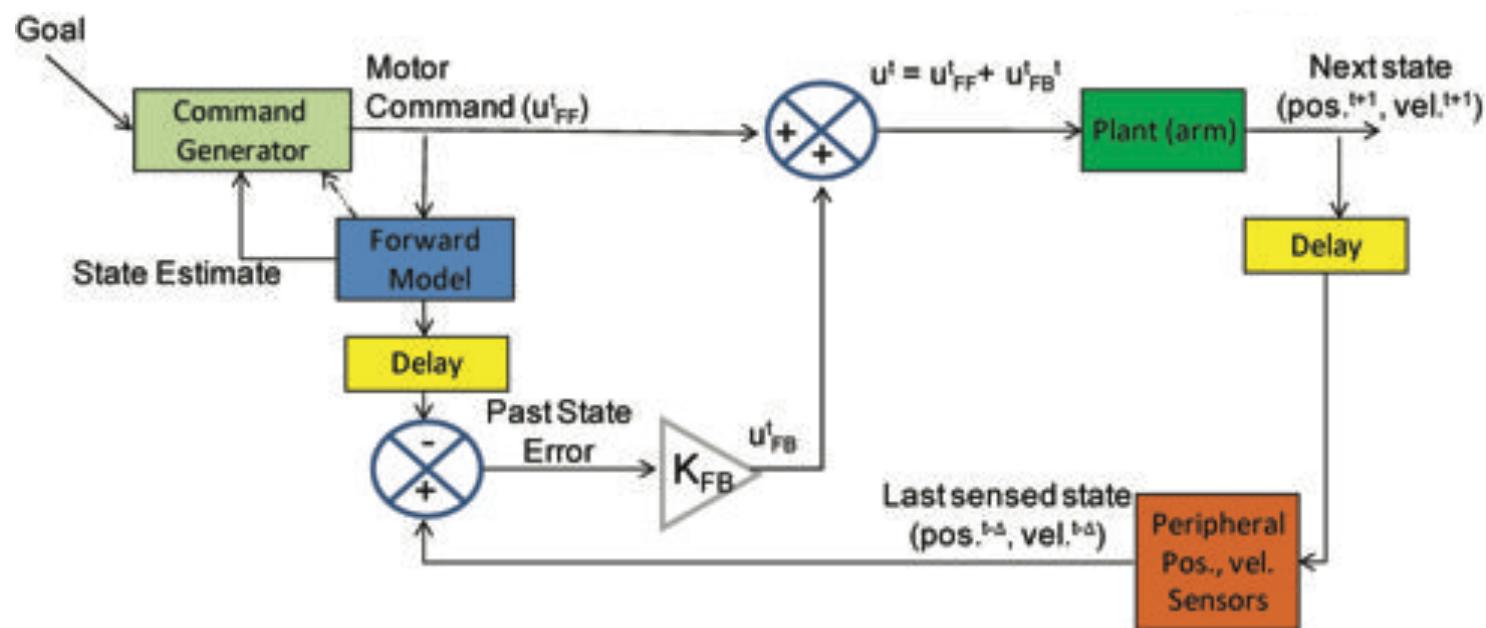
## control perturbations



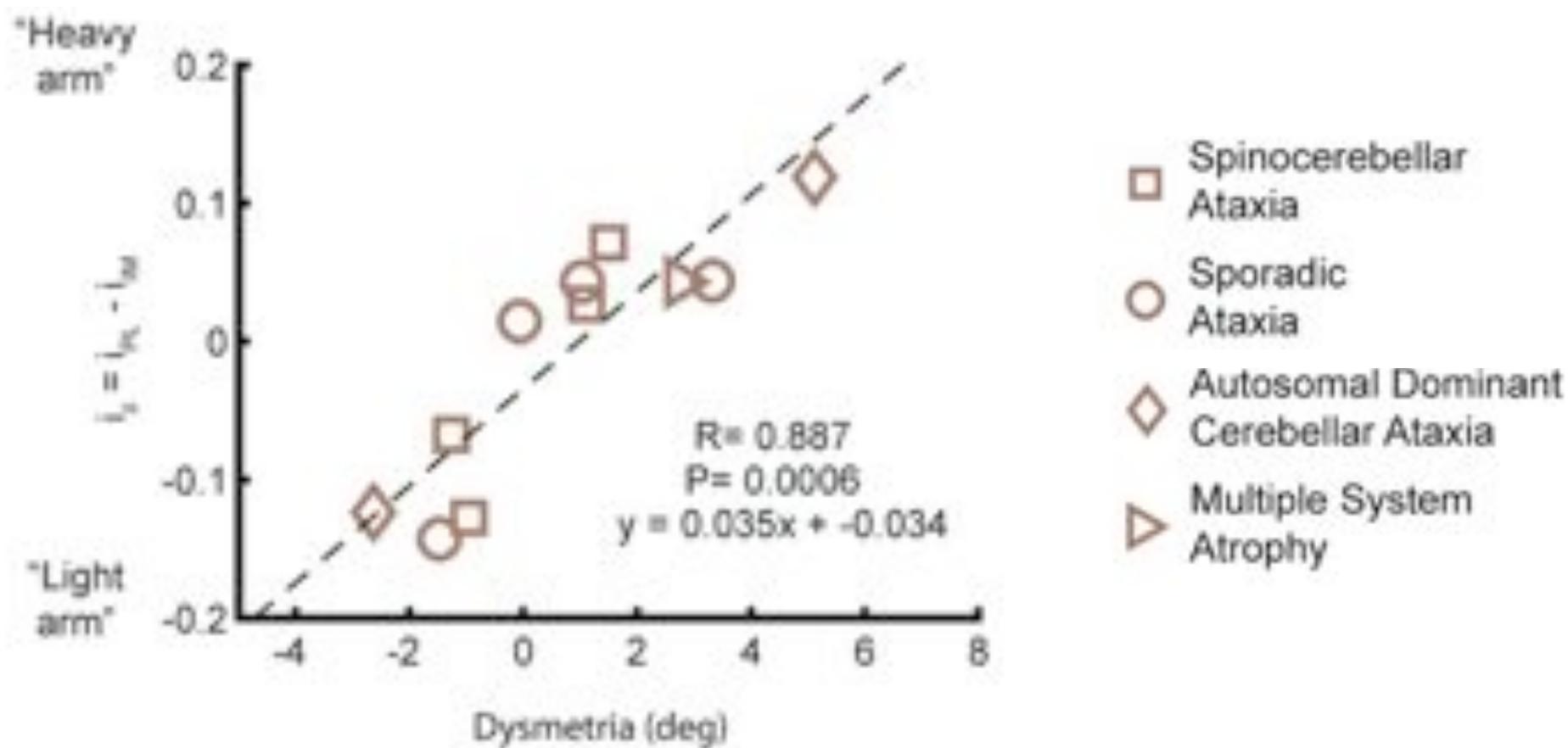
## model



- Baseline
- Increased Inertia
- Decreased Inertia
- Increased Viscosity
- Decreased Viscosity
- Target



# Internal model inertia bias determined by the computational model is highly correlated with dysmetria

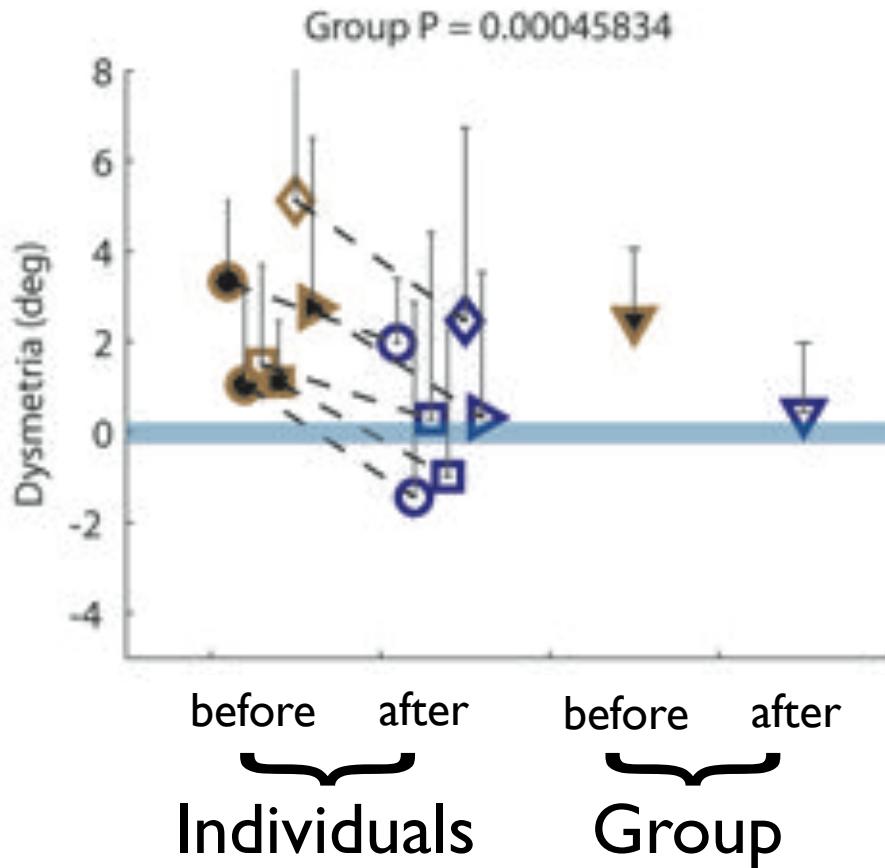


# Exoskeleton robot

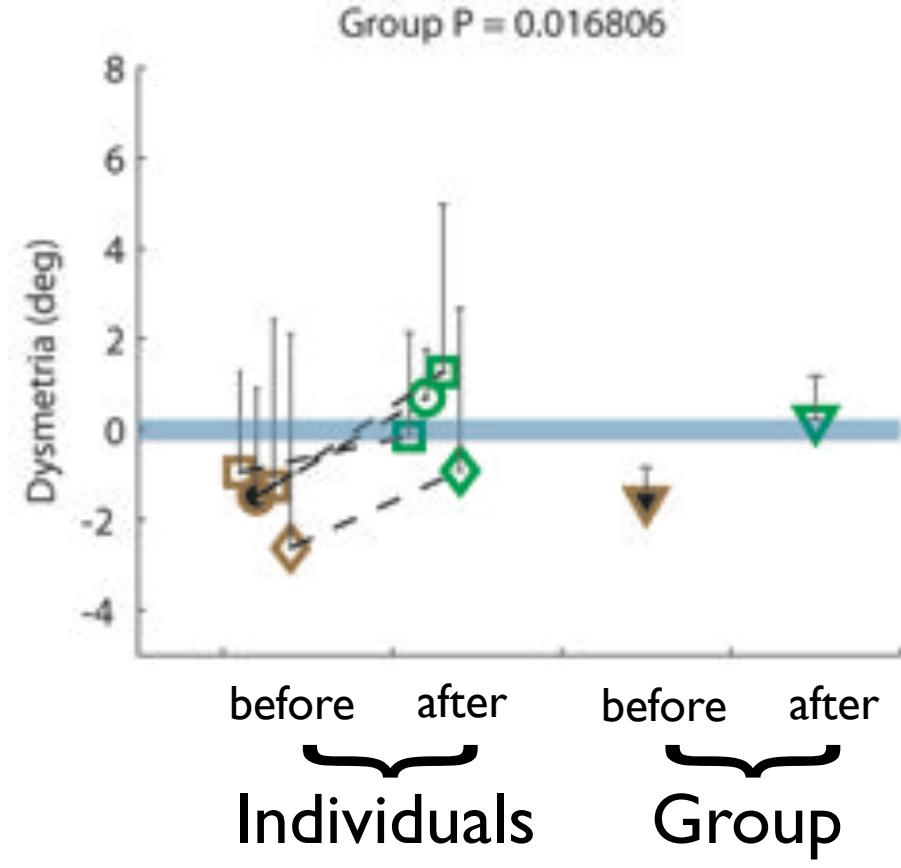


# Results of robot intervention

If a patient has **hypermetria**,  
use the robot to  
**decrease** their inertia



If a patient has **hypometria**,  
use the robot to  
**increase** their inertia



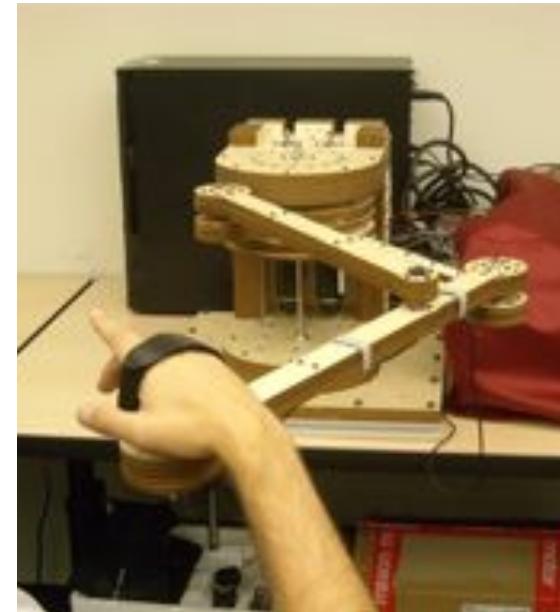
We find **patient-specific** biases in dynamics representation.

We can **replicate dysmetria** by creating a mismatch in dynamics (inertia) in healthy people *and* using simulation.

We can partially **correct dysmetria** by altering patient limb inertia with a robot. This does not correct trial-to-trial variability.

# Isometric Training for Stroke Rehabilitation

- Rehabilitation robots enable
  - repetitive, controlled training
  - performance quantification
- Isometric training
  - requires minimal ability
  - involves simpler and cheaper devices



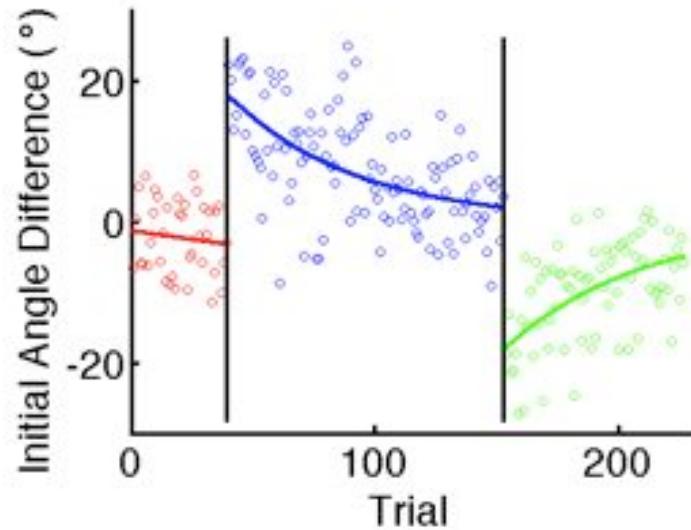
we are just  
getting  
started...



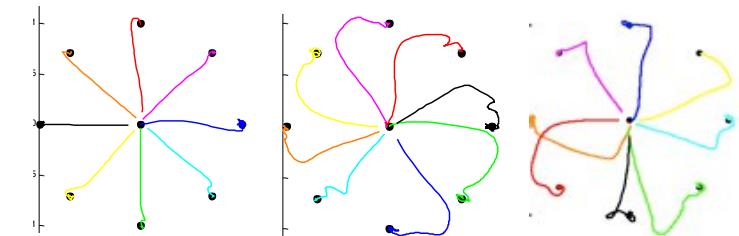
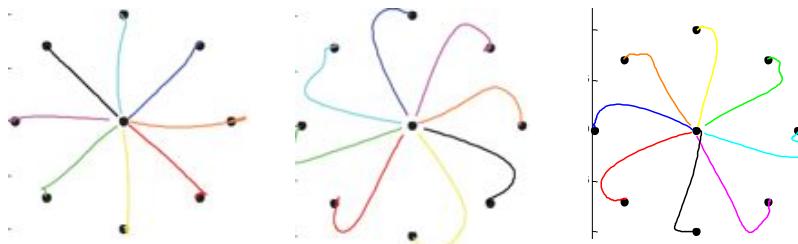
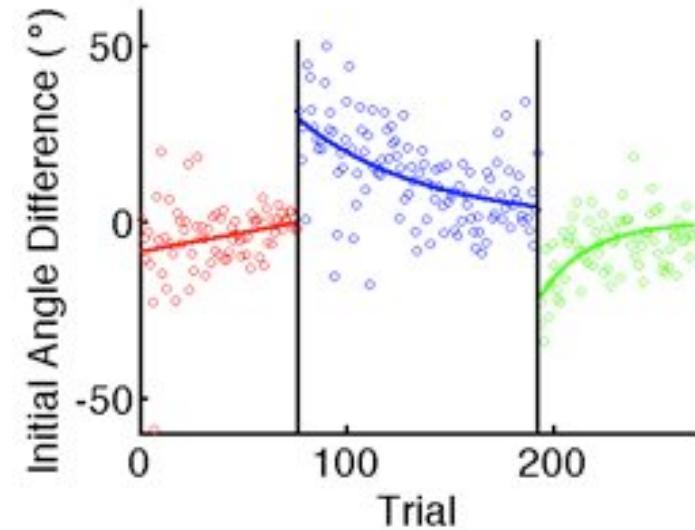
# Isometric Training for Stroke Rehabilitation

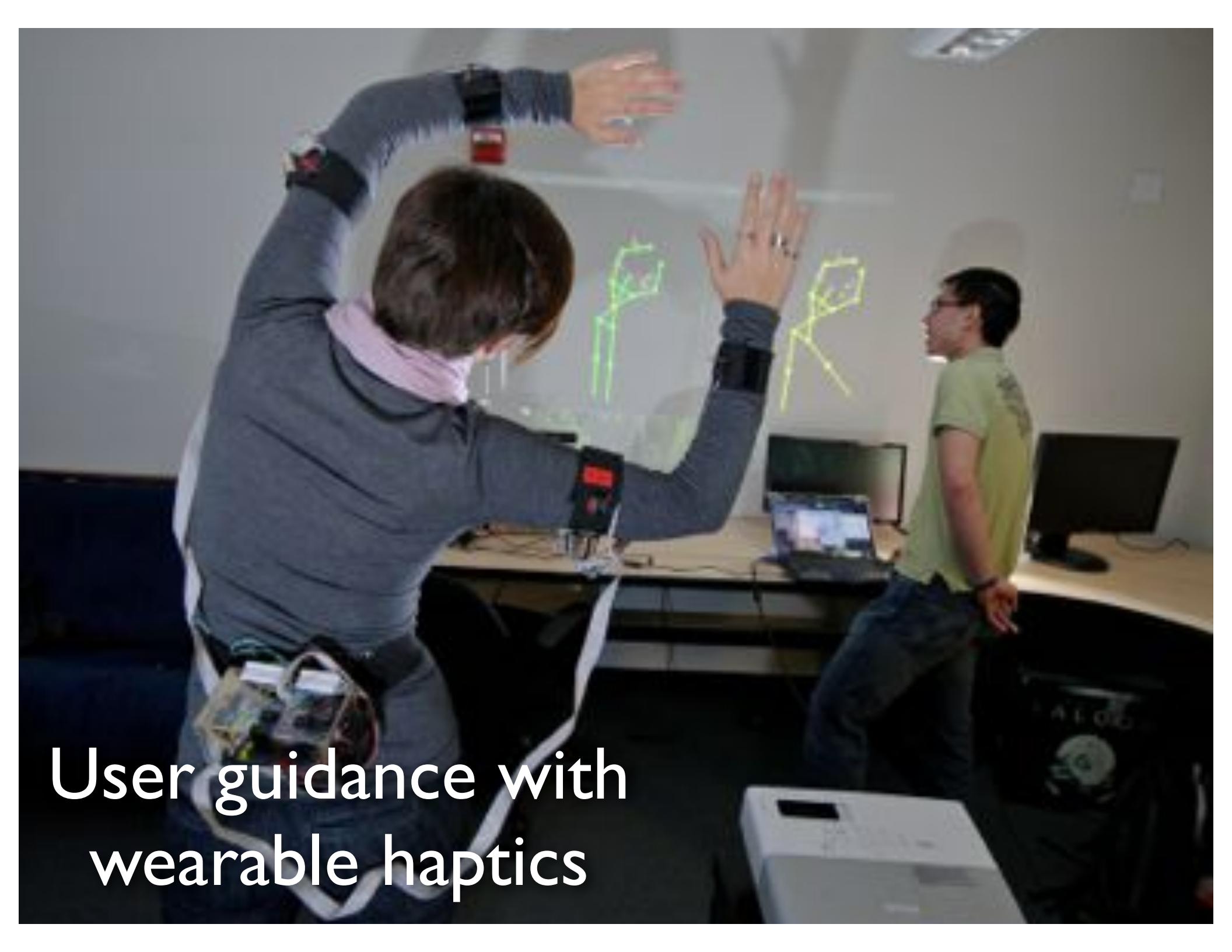
What type of isometric control strategy is best for learning (visuomotor rotation perturbation)?

## Movement control



## Isometric control





User guidance with  
wearable haptics

# Key features of robot-assisted interventions

- Quantitative descriptions of patient state
- Use of models to plan intervention
- Design of devices, control, and processes to connect information to action ( = robotics )
- Incorporate human input in a natural way

*Ultimate goal: Improve health and quality of life*