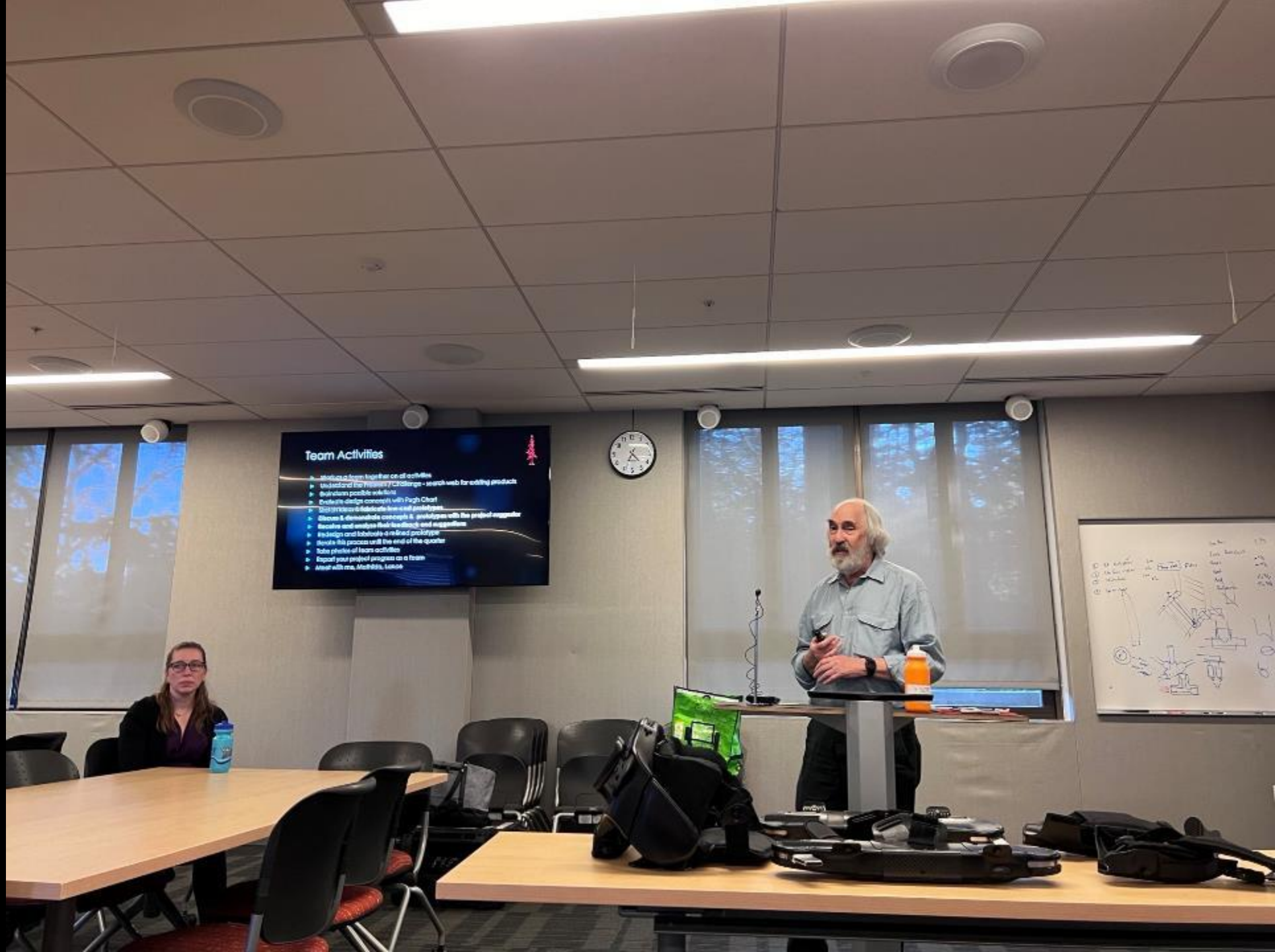




Team Activities

- Students form groups on all activities
- Division of the weekly challenge - search web for existing products
- Evaluate possible solutions
- Evaluate design concepts with Fugh Chart
- Distribute & distribute teams all prototypes
- Show & demonstrate concepts & prototypes with the project manager
- Receive and analyze their feedback and suggestions
- Redesign and fabricate a refined prototype
- Repeat the process until the end of the quarter
- Take photos of team activities
- Report your project progress as a team
- Attend with you, Multibody, Lecture





















