

# Helpful Information

1. Design is a process that takes time. Teams that are most successful are willing to explore ideas and work towards solving unanticipated issues.
2. Brainstorming is a fun time to come up with as many ideas as possible. Teams that decide on an idea before they have explored many ideas are not taking advantage of the design process. I am looking for quick ideas to help you understand how your ideas would fit my needs. The more ideas that you generate the more possibilities there are for feedback and exploration. Sometimes a teammate's idea may spark another idea for you.
3. Please do not provide CAD drawings at this time. The quicker I provide feedback on your sketches, the more time you will have to make use of the information to continue your work.
4. Please do not begin prototyping before you get feedback on your sketches. You may be wasting your time and making decisions that may not work for me.
5. Communication between us will help make your work meet my needs. Without feedback from the user, designers are designing for themselves.
6. I will respond to you as quickly as possible.
7. I am visually impaired and need to access information that has San Serif fonts. The fonts that are easiest for me to read are Arial, Helvetica, and Helvetica Neue. The easiest way for me to access information is through Word, png (images that are scanned drawings or other photographs), emails, and PowerPoint. Other formats I have to translate and possibly reformat to read. Google Docs formatting is not compatible with Word requiring me to redo the document. My interest is in quickly accessing the information and responding to the team.
8. Teams provide users their work at the end of this course. I am excited about working with you and learning from your expertise.