# Sellnv—An Algorithm for Selected Inversion of a Sparse Symmetric Matrix 

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We describe an efficient implementation of an algorithm for computing selected elements of a general sparse symmetric matrix $A$ that can be decomposed as $A=L D L^{T}$, where $L$ is lower triangular and $D$ is diagonal. Our implementation, which is called SelInv, is built on top of an efficient supernodal left-looking $L D L^{T}$ factorization of $A$. We discuss how computational efficiency can be gained by making use of a relative index array to handle indirect addressing. We report the performance of SelInv on a collection of sparse matrices of various sizes and nonzero structures. We also demonstrate how SelInv can be used in electronic structure calculations.

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## 1. INTRODUCTION

In some scientific applications, we need to calculate a subset of the entries of the inverse of a given matrix. A particularly important example is in the electronic structure analysis of materials using algorithms based on pole expansion [Lin et al. 2009a, 2009c] where the diagonal and sometimes subdiagonals of the discrete Green's function or resolvent matrices are needed in order to compute the electron density. Other examples in which particular entries of the Green's functions are needed can also be found in the perturbation analysis of impurities by solving Dyson's equation in solid state physics [Economou 2006], or the calculation of retarded and less-than Green's function in electronic transport [Datta 1997]. We will call this type of calculations a selected inversion of a matrix.

From a computational viewpoint, it is natural to ask whether one can develop algorithms for selected inversion that are faster than inverting the whole matrix. This is possible at least in some cases, for example, when $A$ is obtained from a finite difference discretization of a Laplacian operator or from lattice models in statistical or quantum mechanics with a local Hamiltonian. For such matrices, a fast sequential algorithm has been proposed to extract the diagonal or subdiagonal elements of their inverse matrices [Lin et al. 2009b]. The complexity of this fast selected inversion algorithm is $\mathcal{O}\left(n^{3 / 2}\right)$ for two-dimensional (2D) problems and $\mathcal{O}\left(n^{2}\right)$ for three-dimensional (3D) problems, with $n$ being the dimension of $A$. This is lower than the $\mathcal{O}\left(n^{3}\right)$ complexity associated with a direct inversion of a general matrix. For sparse matrices, the implementation of direct inversion can take advantage of the sparsity pattern of the sparse triangular factor of $A$. Although the complexity of this approach can be made lower than $\mathcal{O}\left(n^{3}\right)$, it is still generally higher than the complexity associated with selected, inversion, as we will see in Section 5. For a narrower class of matrices such as those obtained from discretized elliptic operators, the complexity of direct inversion can be reduced to $\mathcal{O}\left(n^{2}\right)$ in both 2D and 3D by making use of specialized algorithms such as the Fast Multipole Method [Greengard and Rokhlin 1987]. However, the selected inversion algorithm we present here is a more general approach. Hence, it can be applied to a wider class of problems.

The fast selected inversion algorithm in Lin et al. [2009b] contains two steps. The first step produces an $L D L^{T}$ factorization of the input matrix $A$. The second step uses the $L$ and $D$ matrices to compute the selected components of $A^{-1}$. In the following, we will simply refer to the first step as factorization, and the second step as selected inversion. The parallelization of this algorithm on a distributed memory machine was described in the recent work [Lin et al. 2009d]. We have used the parallel algorithm to perform a selected inversion of a 2D Laplacian of dimension 4.3 billion on 4,096 processors.

The design and implementation of the fast algorithms proposed in Lin et al. [2009b; 2009d] depend explicitly on the domain shape and the discretization stencil for the Laplacian operator. This leads to an efficient implementation, but restricts the application of the algorithm. On the other hand, $L D L^{T}$ factorization is a general concept. Therefore, it is natural to ask whether it is possible for the selected inversion algorithm to be generalized to any nonsingular symmetric matrix. This question was investigated in Takahashi et al. [1973] and Erisman and Tinney [1975] and discussed recently in Li et al. [2008] and Petersen et al. [2009]. However, no efficient software package is currently available for computing a selected inversion of a general sparse symmetric matrix that admits an $L D L^{T}$ factorization. The present article intends to fill this gap by describing an efficient algorithm and its implementation for such a task. The algorithm and its implementation described here will be called SelInv.

Our article is organized as follows. We begin with the description of some basic concepts underlying a selected inversion algorithm in Section 2, and discuss why the complexity of the algorithm can be made lower than $\mathcal{O}\left(n^{3}\right)$ when $A$ is sparse. We discuss the use of supernodes and block algorithms in Section 3, which is key to achieving high performance. The implementation details of SelInv, which are the main contributions of this article, are provided in Section 4. In particular, we show how a relative index array similar to that used in a sparse $L D L^{T}$ factorization is set up to handle indirect addressing efficiently. In Section 5, we report the performance of SelInv on a collection of sparse matrices. We also demonstrate how SelInv can be used in electronic structure calculations in Section 6.

Standard linear algebra notation is used for vectors and matrices throughout the article. We use $A_{i, j}$ to denote the $(i, j)$ th element of $A$. Block indices are denoted by uppercase script letters $\mathcal{I}$, $\mathcal{J}$, etc.. Occasionally, we use a MATLAB [Moler 2004] script to describe a simple algorithm. In particular, we use the MATLAB-style notation A $(\mathrm{i}: \mathrm{j}, \mathrm{k}: 1)$ to denote a submatrix of $A$ that consists of rows $i$ through $j$ and columns $k$ through $l$. Another notion we use to denote such a submatrix is $A_{i \cdot j \cdot j: l}$. Furthermore, we use $A_{i, *}$ and $A_{*, j}$ to denote the $i$ th row and the $j$ th column of $A$, respectively. Similarly, $A_{\mathcal{I}, *}$ and $A_{*, \mathcal{J}}$ are used to denote the $\mathcal{I}$ th block row and the $\mathcal{J}$ th block column of $A$, respectively.

## 2. SELECTED INVERSION: BASIC IDEA

An obvious way to obtain selected components of $A^{-1}$ is to compute $A^{-1}$ first and then simply pull out the needed entries. The standard approach for computing $A^{-1}$ is to first decompose $A$ as

$$
\begin{equation*}
A=L D L^{T} \tag{1}
\end{equation*}
$$

where $L$ is a unit lower triangular matrix and $D$ is a diagonal or a block-diagonal matrix. Equation (1) is often known as the $L D L^{T}$ factorization of $A$. For positive definite matrices, $D$ can always be kept as a diagonal matrix. For general symmetric matrices, a block $L D L^{T}$ factorization that allows $2 \times 2$ block pivots [Bunch and Parlett 1971; Bunch and Kaufman 1977] or partial pivoting [Gilbert and Peierls 1986] may be used to achieve numerical stability in the factorization. Given such a factorization, one can obtain $A^{-1}=\left(x_{1}, x_{2}, \ldots, x_{n}\right)$ by solving a number of triangular systems

$$
\begin{equation*}
L y=e_{j}, \quad D w=y, \quad L^{T} x_{j}=w, \tag{2}
\end{equation*}
$$

for $j=1,2, \ldots, n$, where $e_{j}$ is the $j$ th column of the identity matrix $I$. The computational cost of such algorithm is generally $\mathcal{O}\left(n^{3}\right)$, with $n$ being the dimension of $A$. However, when $A$ is sparse, we can exploit the sparsity structure of $L$ and $e_{j}$ to reduce the complexity of computing selected components of $A^{-1}$. We will examine this type of algorithm, which we will refer to as direct inversion, further in Section 5 when we compare the performance of direct inversion with that of our new fast algorithm.

The alternative algorithms presented in Lin et al. [2009b; 2009d] and summarized below also perform an $L D L^{T}$ factorization of $A$ first. However, the algorithm does not require solving (2) directly. Before we present this algorithm, it will be helpful to first review the major operations involved in the $L D L^{T}$ factorization of $A$.

Let

$$
A=\left(\begin{array}{ll}
\alpha & b^{T}  \tag{3}\\
b & \hat{A}
\end{array}\right)
$$

be a nonsingular symmetric matrix. The first step of an $L D L^{T}$ factorization produces a decomposition of $A$ that can be expressed by

$$
A=\left(\begin{array}{ll}
1 & \\
\ell & I
\end{array}\right)\left(\begin{array}{ll}
\alpha & \\
& \hat{A}-b b^{T} / \alpha
\end{array}\right)\left(\begin{array}{rr}
1 & \ell^{T} \\
& I
\end{array}\right)
$$

where $\alpha$ is often referred to as a pivot, $\ell=b / \alpha$ and $S=\hat{A}-b b^{T} / \alpha$ is known as the Schur complement. The same type of decomposition can be applied recursively to the Schur complement $S$ until its dimension becomes 1. The product of lower triangular matrices produced from the recursive procedure, which all have the form

$$
\left(\begin{array}{ccc}
I & & \\
& 1 & \\
& \ell^{(i)} & I
\end{array}\right)
$$

where $\ell^{(1)}=\ell=b / \alpha$, yields the final $L$ factor. At this last step the matrix in the middle becomes diagonal, which is the $D$ matrix.

To simplify our discussion, we assume here that all pivots produced in the $L D L^{T}$ factorization are sufficiently large so that no row or column permutation (pivoting) is needed during the factorization. The discussion can be readily generalized if $D$ contains $2 \times 2$ blocks.

The key observation made in Lin et al. [2009b; 2009d] is that $A^{-1}$ can be expressed by

$$
A^{-1}=\left(\begin{array}{cc}
\alpha^{-1}+\ell^{T} S^{-1} \ell & -\ell^{T} S^{-1}  \tag{4}\\
-S^{-1} \ell & S^{-1}
\end{array}\right) .
$$

This expression suggests that, once $\alpha$ and $\ell$ are known, the task of computing $A^{-1}$ can be reduced to that of computing $S^{-1}$.

Because a sequence of Schur complements is produced recursively in the $L D L^{T}$ factorization of $A$, the computation of $A^{-1}$ can be organized in a recursive fashion too. Clearly, the reciprocal of the last entry of $D$ is the $(n, n)$ th entry of $A^{-1}$. Starting from this entry, which is also the $1 \times 1$ Schur complement produced in the $(n-1)$ th step of the $L D L^{T}$ factorization procedure, we can construct the inverse of the $2 \times 2$ Schur complement produced at the $(n-2)$ th step of the factorization procedure, using the recipe given by (4). This $2 \times 2$ matrix is the trailing $2 \times 2$ block of $A^{-1}$. As we proceed from the lower right corner of $L$ and $D$ toward their upper left corner, more and more elements of $A^{-1}$ are recovered. The complete procedure can be easily described by a MATLAB script shown in Algorithm 1.

```
\(\overline{\text { Algorithm 1. A MATLAB script for computing the inverse of a dense matrix } A \text { given its } L D L^{T}}\)
factorization.
    Input: A unit triangular matrix \(L\) and a diagonal matrix \(D\) such that \(A=L D L^{T}\);
    Output: The inverse of \(A\) denoted by Ainv.
```

```
    Ainv(n,n) = 1/D(n,n);
```

    Ainv(n,n) = 1/D(n,n);
    for j = n-1:-1:1
    for j = n-1:-1:1
        Ainv(j+1:n,j) = - Ainv(j+1:n,j+1:n)*L(j+1:n,j);
        Ainv(j+1:n,j) = - Ainv(j+1:n,j+1:n)*L(j+1:n,j);
        Ainv(j,j+1:n) = Ainv(j+1:n,j)';
        Ainv(j,j+1:n) = Ainv(j+1:n,j)';
        Ainv(j,j) = 1/D(j,j)-L(j+1:n,j)'*Ainv(j+1:n,j);
        Ainv(j,j) = 1/D(j,j)-L(j+1:n,j)'*Ainv(j+1:n,j);
    end;
    ```
    end;
```

For the purpose of clarity, we use a separate array Ainv in Algorithm 1 to store the computed $A^{-1}$. In practice, $A^{-1}$ can be computed in place. That is, we can overwrite the array used to store $L$ and $D$ with the lower triangular and diagonal part of $A^{-1}$ incrementally.

It is not difficult to observe that, if $A$ is a dense matrix, the complexity of Algorithm 1 is $\mathcal{O}\left(n^{3}\right)$ because a matrix vector multiplication involving a $j \times j$ dense matrix is performed at the $j$ th iteration of this procedure, and $(n-1)$ iterations are required to fully recover $A^{-1}$. Therefore, when $A$ is dense, this procedure does not offer any advantage over the standard way of computing $A^{-1}$. Furthermore, all elements of $A^{-1}$ are needed and computed. No computational cost can be saved if we just want to extract selected elements (e.g., the diagonal elements) of $A^{-1}$.

However, when $A$ is sparse, a tremendous amount of savings can be achieved if we are only interested in the diagonal components of $A^{-1}$. If the vector $\ell$ in (4) is sparse, computing $\ell^{T} S^{-1} \ell$ does not require all elements of $S^{-1}$ to be obtained in advance. Only those elements that appear in the rows and columns corresponding to the nonzero rows of $\ell$ are required.

Therefore, to compute the diagonal elements of $A^{-1}$, we can simply modify the procedure shown in Algorithm 1 so that at each iteration we only compute selected elements of $A^{-1}$ that will be needed by subsequent iterations of this procedure. It turns out that the elements that need to be computed are completely determined by the nonzero structure of the lower triangular factor $L$. To be more specific, at the $j$ th step of the selected inversion process, we compute $\left(A^{-1}\right)_{i, j}$ for all $i$ such that $L_{i, j} \neq 0$. Therefore, our algorithm for computing the diagonal of $A^{-1}$ can be easily illustrated by a MATLAB script (which is not the most efficient implementation) shown in Algorithm 2. A more efficient algorithm, which uses a special indirect addressing scheme to retrieve the needed entries of $\left(A^{-1}\right)_{i, j}$, will be discussed in Section 4.

```
Algorithm 2. A MATLAB script for computing selected matrix elements of \(A^{-1}\) for a sparse
symmetric matrix \(A\).
    Input: A unit triangular matrix \(L\) and a diagonal matrix \(D\) such that \(A=L D L^{T}\);
    Output: Selected elements of \(A^{-1}\) denoted by Ainv, i.e. the elements \(\left(A^{-1}\right)_{i, j}\) such that \(L_{i, j} \neq 0\).
    \(\operatorname{Ainv}(n, n)=1 / D(n, n) ;\)
    for \(j=n-1:-1: 1\)
        \(\%\) find the row indices of the nonzero elements in
        \(\%\) the \(j-t h\) column of \(L\)
        \(i n z=j+\operatorname{find}\left(L(j+1: n, j)^{\sim}=0\right)\);
        Ainv (inz, j) \(=-\operatorname{Ainv}(i n z, i n z) * L(i n z, j)\);
        \(\operatorname{Ainv}(j, i n z)=\operatorname{Ainv}(i n z, j)\) ';
        \(\operatorname{Ainv}(j, j)=1 / D(j, j)-\operatorname{Ainv}(j, i n z) * L(i n z, j) ;\)
    end;
```

To see why this type of selected inversion is sufficient, we only need to examine the nonzero structure of the $k$ th column of $L$ for all $k<j$ since such a nonzero structure tells us which rows and columns of the trailing subblock of $A^{-1}$ are needed to complete the calculation of the $(k, k)$ th entry of $A^{-1}$. In particular, we would like to find out


Fig. 1. The lower triangular factor $L$ of a sparse $10 \times 10$ matrix $A$ and the corresponding elimination tree.
which elements in the $j$ th column of $A^{-1}$ are required for computing $A_{i, k}^{-1}$ for any $k<j$ and $i \geq j$.

Clearly, when $L_{j, k}=0$, the $j$ th column of $A^{-1}$ is not needed for computing the $k$ th column of $A^{-1}$. Therefore, we only need to examine columns $k$ of $L$ such that $L_{j, k} \neq 0$. A perhaps not so obvious but critical observation is that, for these columns, $L_{i, k} \neq 0$ and $L_{j, k} \neq 0$ implies $L_{i, j} \neq 0$ for all $i>j$. Hence computing the $k$ th column of $A^{-1}$ will not require more matrix elements from the $j$ th column of $A^{-1}$ than those that have already been computed (in previous iterations,), that is, elements $\left(A^{-1}\right)_{i, j}$ such that $L_{i, j} \neq 0$ for $i \geq j$.

These observations are well known in the sparse matrix factorization literature [Duff and Reid 1987; George and Liu 1981]. They can be made more precise by using the notion of elimination tree [Liu 1990]. In such a tree, each node or vertex of the tree corresponds to a column (or row) of $A$. Assuming $A$ can be factored as $A=L D L^{T}$, a node $p$ is the parent of a node $j$ if and only if

$$
p=\min \left\{i>j \mid L_{i, j} \neq 0\right\} .
$$

If $L_{j, k} \neq 0$ and $k<j$, then the node $k$ is a descendant of $j$ in the elimination tree. An example of the elimination tree of a matrix $A$ and its $L$ factor are shown in Figure 1. Such a tree can be used to clearly describe the dependency among different columns in a sparse $L D L^{T}$ factorization of $A$. In particular, it is not too difficult to show that constructing the $j$ th column of $L$ requires contributions from descendants of $j$ that have a nonzero matrix element in the jth row [Liu 1990].

Similarly, we may also use the elimination tree to describe which selected elements within the trailing subblock $A^{-1}$ are required in order to obtain the $(j, j)$ th element of $A^{-1}$. In particular, it is not difficult to show that the selected elements must belong to the rows and columns of $A^{-1}$ that are among the ancestors of $j$.

## 3. BLOCK ALGORITHMS AND SUPERNODES

The selected inversion procedure described in Algorithm 1 and its sparse version can be modified to allow a block of rows and columns to be modified simultaneously.

A block algorithm can be described in terms a block factorization of $A$. For example, if $A$ is partitioned as

$$
A=\left(\begin{array}{ll}
A_{11} & B_{21}^{T} \\
B_{21} & A_{22}
\end{array}\right)
$$

its block $L D L^{T}$ factorization has the form

$$
A=\left(\begin{array}{cc}
I &  \tag{5}\\
L_{21} & I
\end{array}\right)\left(\begin{array}{ll}
A_{11} & \\
& A_{22}-B_{21} A_{11}^{-1} B_{21}^{T}
\end{array}\right)\left(\begin{array}{cc}
I & L_{21}^{T} \\
& I
\end{array}\right)
$$

where $L_{21}=B_{21} A_{11}^{-1}$ and $S=A_{22}-B_{21} A_{11}^{-1} B_{21}^{T}$ is the Schur complement. The corresponding block version of (4) can be expressed by

$$
A^{-1}=\left(\begin{array}{cc}
A_{11}^{-1}+L_{21}^{T} S^{-1} L_{21} & -L_{21}^{T} S^{-1} \\
-S^{-1} L_{21} & S^{-1}
\end{array}\right) .
$$

There are at least three advantages of using a block algorithm:
(1) It allows us to use level 3 BLAS (Basic Linear Algebra Subroutine) to develop an efficient implementation by exploiting the memory hierarchy in modern microprocessors.
(2) When applied to sparse matrices, it tends to reduce the amount of indirect addressing overhead.
(3) It allows $2 \times 2$ block pivots that can be used to overcome numerical instabilities that may arise when $A$ is indefinite.

When $A$ is sparse, the columns of $A$ and $L$ can be partitioned into supernodes. A supernode is a maximal set of contiguous columns $\{j, j+1, \ldots, j+s\}$ of $L$ such that they have the same nonzero structure below the $(j+s)$ th row and the lower triangular part of $L_{j: j+s, j, j+s}$ is completely dense. An example of a supernode partition of the lower triangular factor $L$ associated with a $49 \times 49$ sparse matrix $A$ is shown in Figure 2. The definition of a supernode can be relaxed to include columns whose nonzero structures are nearly identical with adjacent columns. However, we will not be concerned with such an extension in this article. We will use uppercase script letters such as $\mathcal{J}$ to denote a supernode. Following the convention introduced in Ng and Peyton [1993], we will interpret $\mathcal{J}$ either as a supernode index or a set of column indices contained in that supernode depending on the context.

We should note here that the supernode partition of $A$ or $L$ is completely based on the nonzero structure of A. Although it is desirable to create supernodes that contain all $2 \times 2$ block pivots priori to numerical factorization of $A$, this is generally difficult to do for sparse matrices. When the size of a supernode is larger than 1 , we can still use $2 \times 2$ block pivots within this supernode to improve numerical stability of the $L D L^{T}$ factorization. This type of strategy is often used in multifrontal solvers [Duff and Reid 1983; Ashcraft et al. 1998].

We denote the set of row indices associated with the nonzero rows below the diagonal block of the $\mathcal{J}$ th supernode by $S_{\mathcal{J}}$. These row indices are further partitioned into $n_{\mathcal{J}}$ disjoint subsets $\mathcal{I}_{1}, \mathcal{I}_{2}, \ldots, \mathcal{I}_{n_{\mathcal{J}}}$ such that $\mathcal{I}_{i}$ contains a maximal set of contiguous row indices and $\mathcal{I}_{i} \subset \mathcal{K}$ for some supernode $\mathcal{K}>\mathcal{J}$. Here $\mathcal{K}>\mathcal{J}$ means $k>j$ for all $k \in \mathcal{K}$ and $j \in \mathcal{J}$. In Figure 3, we show how the nonzero rows associated with one of the supernodes (the 26th supernode which begins at column 27) are partitioned. The


Fig. 2. A supernode partition of $L$.
purpose of the partition is to create dense submatrices of $L$ that can be easily accessed and manipulated. The reason we impose the constraint $\mathcal{I}_{i} \subset \mathcal{K}$, which is normally not required in the $L D L^{T}$ factorization of $A$, will become clear in Section 4. We should also note that, under this partitioning scheme, it is possible that $\mathcal{I}_{i}$ and $\mathcal{I}_{j}$ belong to the same supernode even if $i \neq j$.

The use of supernodes leads to a necessary but straightforward modification of the elimination tree. All nodes associated with columns within the same supernode are collapsed into a single node. The modified elimination tree describes the dependency among different supernodes in a supernode $L D L^{T}$ factorization of $A$ (see Ng and Peyton [1993]; Rothberg and Gupta [1994]). Such dependency also defines the order by which selected blocks of $A^{-1}$ are computed.

Using the notion of supernodes, we can modify the selected inversion process described by the MATLAB script shown in Algorithm 2 to make it more efficient. If columns of $L$ can be partitioned into $n_{\text {sup }}$ supernodes, a supernode-based block selected inversion algorithm can be described by the pseudocode shown in Algorithm 3.

```
Algorithm 3. A supernode-based algorithm for computing the selected elements of \(A^{-1}\).
    Input: (1) The supernode partition of columns of \(A:\left\{1,2, \ldots, n_{\text {sup }}\right\}\);
    (2) A supernode \(L D L^{T}\) factorization of \(A\);
    Output: \(\quad\) Selected elements of \(A^{-1}\), i.e. \(\left(A^{-1}\right)_{i, j}\) such that \(L_{i, j} \neq 0\).
    Compute \(A_{n_{\text {sup }}, n_{\text {sup }}}^{-1}=D_{n_{\text {sup }}, n_{\text {sup }}}^{-1}\);
    for \(\mathcal{J}=n_{\text {sup }}-1, n_{\text {sup }}-2, \ldots, 1\)
        Identify the nonzero rows in the \(\mathcal{J}\)-th supernode \(S_{\mathcal{J}}\);
        Perform \(Y=A_{S_{\mathcal{J}}, S_{\mathcal{J}}}^{-1} L_{S_{\mathcal{J}}, \mathcal{J}}\);
        Calculate \(A_{\mathcal{J}, \mathcal{J}}^{-1}=D_{\mathcal{J}, \mathcal{J}}^{-1}+Y^{T} L_{S_{\mathcal{J}}, \mathcal{J}}\);
        Set \(A_{S_{\mathcal{J}}, \mathcal{J}}^{-1} \leftarrow-Y\);
    end for
```


## 4. IMPLEMENTATION DETAILS

We now describe some of the implementation details that allow the selected inversion process described schematically in Algorithm 3 to be carried out in an efficient manner.

We assume a supernode $L D L^{T}$ factorization has been performed using, for example, an efficient left-looking algorithm described in Ng and Peyton [1993] and Rothberg and Gupta [1994]. Such an algorithm typically stores the nonzero elements of $L$ in a contiguous array using the compressed column format [Duff et al. 1992]. This array will be overwritten by the selected elements of $A^{-1}$. The row indices associated with the nonzero rows of each supernode are stored in a separate integer array. Several additional integer arrays are used to mark the supernode partition and column offsets.

As we illustrated in Algorithm 3, the selected inversion process proceeds backward from the last supernode $n_{\text {sup }}$ towards the first supernode. For all supernodes $\mathcal{J}<n_{\text {sup }}$, we need to perform a matrix-matrix multiplication of the form

$$
\begin{equation*}
Y=\left(A^{-1}\right)_{S_{\mathcal{J}}, S_{\mathcal{J}}} L_{S_{\mathcal{J}}, \mathcal{J}}, \tag{6}
\end{equation*}
$$

where $\mathcal{J}$ serves the dual purposes of being a supernode index and an index set that contains all column indices belonging to the $\mathcal{J}$ th supernode, and $S_{\mathcal{J}}$ denotes the set of row indices associated with nonzero rows within the $\mathcal{J}$ th supernode of $L$.

Recall that the row indices contained in $S_{\mathcal{J}}$ are partitioned into a number of disjoint subsets $\mathcal{I}_{1}, \mathcal{I}_{2}, \ldots, \mathcal{I}_{n_{\mathcal{J}}}$ such that $\mathcal{I}_{i} \subset \mathcal{K}$ for some supernode $\mathcal{K}>\mathcal{J}$. Such a partition corresponds to a row partition of the dense matrix block associated with the $\mathcal{J}$ th supernode into $n_{\mathcal{J}}$ submatrices. The same partition is applied to the rows and columns of the submatrix $\left(A^{-1}\right)_{S_{\mathcal{J}}, S_{\mathcal{J}}}$ except that this submatrix is not stored in a contiguous array. For example, the nonzero row indices of the 26th supernode in Figure 2, which consists of columns 27, 28, and 29, can be partitioned as

$$
S_{26}=\{30\} \cup\{40,41\} \cup\{43,44,45\}
$$

This partition as well as the corresponding partition of the blocks in the trailing $A^{-1}$ that are used in (6) is highlighted in Figure 3.

We carry out the matrix-matrix multiplication (6) by using Algorithm 4. The outer loop (line 2) of this algorithm goes through each block column of $\left(A^{-1}\right)_{S_{\mathcal{J}}, S_{\mathcal{J}}}$ indexed by $\mathcal{I}_{j} \in S_{\mathcal{J}}$, and accumulates $\left(A^{-1}\right)_{*, \mathcal{I}_{j}} L_{\mathcal{I}_{j}, \mathcal{J}}$ in the dense matrix $Y$ stored in a contiguous work array. The inner loop of this algorithm, which starts from line 6 , simply goes through the nonzero blocks of $\left(A^{-1}\right)_{*, \mathcal{I}_{j}}$ to perform $\left(A^{-1}\right)_{\mathcal{I}_{i}, \mathcal{I}_{j}} L_{\mathcal{I}_{j}, \mathcal{J}}, i=j+1, \ldots, n_{\mathcal{J}}$, one block at a time. Because $A^{-1}$ is symmetric, we store only the selected nonzero elements in the lower triangular part of the matrix (except the diagonal blocks in which both the upper and lower triangular parts of the matrix are stored in a full dense matrix.) Hence, our implementation of (6) also computes the contribution of $\left(A^{-1}\right)_{*, \mathcal{I}_{j}}^{T} L_{\mathcal{I}_{i}, \mathcal{J}}$ to $Y$ as the $\mathcal{I}_{j}$ th block column of $A^{-1}$ is accessed (step 10) in the inner loop of Algorithm 4.

An efficient implementation of Algorithm 4 requires each subblock of $A_{S_{\mathcal{J}}, S_{\mathcal{J}}}^{-1}$ (within the storage allocated for $L$ ) to be identified quickly and the product of $\left(A^{-1}\right)_{\mathcal{I}_{i}, \mathcal{I}_{j}}$ and $L_{\mathcal{I}_{j}, \mathcal{J}}$, as well as the product of $\left[\left(A^{-1}\right)_{\mathcal{I}_{i}, \mathcal{I}_{j}}\right]^{T}$ and $L_{\mathcal{I}_{i}, \mathcal{J}}$, to be placed at appropriate locations in the $Y$ array. To achieve these goals, we use an integer array indmap with $n$ entries to record the relative row positions of the first row of $\mathcal{I}_{i}$ in $Y$, for $i=2,3, \ldots, n_{\mathcal{J}}$. (The relative positions of all other nonzero rows can be easily calculated once the

```
Algorithm 4. Compute \(Y=\left(A^{-1}\right)_{S_{\mathcal{J}}, S_{\mathcal{J}}} L_{S_{\mathcal{J}}, \mathcal{J}}\) needed in Step 4 of Algorithm 3.
    Input: (1) The \(\mathcal{J}\)-th supernode of \(L, L_{S_{\mathcal{J}}, \mathcal{J}}\), where \(S_{\mathcal{J}}\) contains the indices of the nonzero
                rows in \(\mathcal{J}\). The index set \(S_{\mathcal{J}}\) is partitioned into disjoint \(n_{\mathcal{J}}\) subsets of contiguous
                indices, i.e. \(S_{\mathcal{J}}=\left\{\mathcal{I}_{1}, \mathcal{I}_{2}, \ldots, \mathcal{I}_{n_{\mathcal{J}}}\right\}\);
                (2) The nonzero elements of \(A^{-1}\) that have been computed previously. These
                elements are stored in \(L_{S_{\mathcal{K}}, \mathcal{K}}\) for all \(\mathcal{K}>\mathcal{J}\);
    Output: \(\quad Y=\left(A^{-1}\right)_{S_{\mathcal{J}}, S_{\mathcal{J}}} L_{S_{\mathcal{J}}, \mathcal{J}}\);
    Construct an indmap array for nonzero rows in the \(\mathcal{J}\)-th supernode;
    for \(j=1,2, \ldots, n_{\mathcal{J}}\)
        Identify the supernode \(\mathcal{K}\) that contains \(\mathcal{I}_{j}\);
        Let \(\mathcal{R}_{1}=\operatorname{indmap}\left(\mathcal{I}_{j}\right)\);
        Calculate \(Y_{\mathcal{R}_{1}, *} \leftarrow Y_{\mathcal{R}_{1, *}}+\left(A^{-1}\right)_{\mathcal{I}_{j}, \mathcal{I}_{j}} L_{\mathcal{I}_{j}, \mathcal{J}} ;\)
        for \(i=j+1, j+2, \ldots n_{\mathcal{J}}\)
            Use indmap to find the first nonzero row in the \(\mathcal{K}\)-th supernode that belongs to \(\mathcal{I}_{i}\) so
            that \(\left(A^{-1}\right)_{\mathcal{I}_{i}, \mathcal{I}_{j}}\) can be located;
            Let \(\mathcal{R}_{2}=\operatorname{indmap}\left(\mathcal{I}_{i}\right)\);
            Calculate \(Y_{\mathcal{R}_{2}, *} \leftarrow Y_{\mathcal{R}_{2, *}}+\left(A^{-1}\right)_{\mathcal{I}_{i}, \mathcal{I}_{j}} L_{\mathcal{I}_{j}, \mathcal{J}} ;\)
            Calculate \(Y_{\mathcal{R}_{1}, *} \leftarrow Y_{\mathcal{R}_{1}, *}+\left[\left(A^{-1}\right)_{\mathcal{I}_{i}, \mathcal{I}_{j}}\right]^{T} L_{\mathcal{I}_{i}, \mathcal{J}} ;\)
        end for
    end for
    Reset the nonzero entries of indmap to zero;
```



Fig. 3. The partition of the nonzero rows in $S_{26}$ and the matrix elements needed in $A_{30: 49,30: 49}^{-1}$ for the computation of $A_{30: 49,30: 49}^{-1} L_{30: 39,27: 29}$.
relative row position of the first row of $\mathcal{I}_{i}$ is determined, because the row numbers in $\mathcal{I}_{i}$ are contiguous.) To be specific, all the entries of indmap are initialized to be zero. If $k$ is an element in $\mathcal{I}_{i}$ (all elements in $\mathcal{I}_{i}$ are sorted in an ascending order), then indmap $[\mathrm{k}]$ is set to be the relative distance of row $k$ from the last row of the diagonal block of the $\mathcal{J}$ th supernode in $L$. For example, in Figure 3, the leftmost supernode $S_{26}$,


Fig. 4. A schematic drawing that illustrates how indmap is used in Steps 9 and 10 in the first outer iteration of Algorithm 4 for $\mathcal{J}=26$ in the example given in Figure 3.
which contains columns $27,28,29$, contains six nonzero rows below its diagonal block. The nonzero entries of the indmap array for $S_{26}$ are

```
indmap[30] = 1,
indmap[40] = 2,
indmap[41] = 3,
indmap [43] = 4,
indmap [44] = 5,
indmap[45] = 6.
```

These entries of the indmap array are reset to zeros once the calculation of (6) is completed for each $\mathcal{J}$. A similar indirect addressing scheme was used in Ng and Peyton [1993] for gathering the contributions from the descendants of the $\mathcal{J}$ th supernode that have already been updated in the previous steps of a left-looking supernodal $L D L^{T}$ factorization. Our use of indirect addressing collects contributions from the ancestors of the $\mathcal{J}$ th supernode as $\left(A^{-1}\right)_{S_{\mathcal{J}}, \mathcal{J}}$ is being updated.

Once the indmap array is properly set up, the sub-block searching process indicated in line 7 of the pseudocode shown in Algorithm 4 goes through the row indices $k$ of the nonzero rows of the $\mathcal{K}$ th supernode (which contains $\mathcal{I}_{j}$ ) until a nonzero indmap [k] is found (step 7). A separate pointer $p$ to the floating point array allocated for $L$ is incremented at the same time. When a nonzero indmap $[\mathrm{k}]$ is found, the position in the floating point array pointed by $p$ gives the location of $\left(A^{-1}\right)_{\mathcal{I}_{i}, \mathcal{I}_{j}}$ required in line 9 of the special matrix-matrix multiplication procedure shown in Algorithm 4. Meanwhile, the value of indmap $[\mathrm{k}]$ gives the location of the target work array $Y$ at which the product of $\left(A^{-1}\right)_{\mathcal{I}_{i}, \mathcal{I}_{j}}$ and $L_{\mathcal{I}_{j}, \mathcal{J}}$ is accumulated. After lines 9 and 10 are executed in the inner loop of Algorithm 4, the remaining nonzero rows in the $\mathcal{K}$ th supernode are examined until the next desired subblock in the $\mathcal{K}$ th supernode of $A^{-1}$ is found or until all nonzero rows within this supernode have been examined. Figure 4 shows of how the indmap array is used to place the product of $\left(A^{-1}\right)_{\mathcal{I}_{i},\{30\}}$ and $L_{\{30\}, 26}$ as well as the product of $\left(A^{-1}\right)_{\mathcal{I}_{i},\{30\}}^{T}$ and $L_{\mathcal{I}_{i}, 26}$ in the $Y$ array at lines 9 and 10 of Algorithm 4 for the example problem given in Figure 3.

Table I. Test Problems

| Problem |  |
| :--- | :--- |
| bcsstk14 | Roof of the Omni Coliseum, Atlanta |
| bcsstk24 | Calgary Olympic Saddledome arena |
| bcsstk28 | Solid element model, linear statics |
| bcsstk18 | R.E. Ginna Nuclear Power Station |
| bodyy6 | NASA, Alex Pothen |
| crystm03 | FEM crystal free vibration mass matrix |
| wathen120 | Gould,Higham,Scott: matrix from Andy Wathen, Oxford Univ |
| thermal1 | Unstructured FEM, steady state thermal problem, Dani Schmid, Univ. Oslo |
| shipsec1 | DNV-Ex 4 : Ship section/detail from production run-1999-01-17 |
| pwtk | Pressurized wind tunnel, stiffness matrix |
| parabolic_fem | Diffusion-convection reaction, constant homogeneous diffusion |
| tmt_sym | Symmetric electromagnetic problem, David Isaak, Computational_EM_Works |
| ecology2 | Circuitscape: circuit theory applied to animal/gene flow, B. McRae, UCSB |
| G3_circuit | Circuit simulation problem, Ufuk Okuyucu, AMD, Inc |

Table II. Characteristic of Test Problems

| Problem | $n$ | $\|A\|$ | $\|L\|$ |
| :--- | ---: | ---: | ---: |
| bcsstk14 | 1,806 | 32,630 | 112,267 |
| bcsstk24 | 3,562 | 81,736 | 278,922 |
| bcsstk28 | 4,410 | 111,717 | 346,864 |
| bcsstk18 | 11,948 | 80,519 | 662,725 |
| bodyy6 | 19,366 | 77,057 | 670,812 |
| crystm03 | 24,696 | 304,233 | $3,762,633$ |
| wathen120 | 36,441 | 301,101 | $2,624,133$ |
| thermal1 | 82,654 | 328,556 | $2,690,654$ |
| shipsec1 | 140,874 | $3,977,139$ | $40,019,943$ |
| pwtk | 217,918 | $5,926,171$ | $56,409,307$ |
| parabolic_fem | 525,825 | $2,100,225$ | $34,923,113$ |
| tmt_sym | 726,713 | $2,903,837$ | $41,296,329$ |
| ecology2 | 999,999 | $2,997,995$ | $38,516,672$ |
| G3_circuit | $1,585,478$ | $4,623,152$ | $197,137,253$ |

Before we copy $Y$ to the appropriate location in the array that stores the $\mathcal{J}$ th supernode of $L$, we need to compute the diagonal block of $A^{-1}$ within this supernode by the following update:

$$
\left(A^{-1}\right)_{\mathcal{J}, \mathcal{J}}=\left(A^{-1}\right)_{\mathcal{J}, \mathcal{J}}+Y^{T} L_{S_{\mathcal{J}}, \mathcal{J}},
$$

where $\left(A^{-1}\right)_{\mathcal{J}, \mathcal{J}}$, which is stored in the diagonal block of the storage allocated for $L$, contains the inverse of the diagonal block $D_{\mathcal{J}, \mathcal{J}}$ (which may contain $2 \times 2$ pivots) produced by the supernode $L D L^{T}$ factorization before the update is performed.

## 5. PERFORMANCE

In this section we report the performance of our selected inversion algorithm SelInv. Our performance analysis is carried out on the Franklin Cray XT4 supercomputing system maintained at NERSC. ${ }^{1}$ Each compute node consists of a $2.3-\mathrm{GHz}$ single socket quad-core AMD Opteron processor (Budapest) with a theoretical peak performance of 9.2 GFlops/s per core ( 4 flops/cycle if using SSE128 instructions). Each core has 2 GB of memory. Our test problems are taken from the Harwell-Boeing Test Collection [Duff et al. 1992] and the University of Florida Matrix Collection [Davis 1997]. These matrices are widely used benchmark problems for sparse direct methods. The names of these matrices as well as some of their characteristics are listed in Tables I and II.

[^0]Table III. Time Cost, and Flops Results for Factorization and Selected Inversion Process, Respectively; Last Column Reports the Average Flops Reached by Sellnv

| Problem | Factorization <br> time (s) | Factorization <br> flops (G/s) | Selected inversion <br> time (s) | Selected inversion <br> flops (G/s) | Average <br> flops (G/s) |
| :--- | :---: | :---: | :---: | :---: | :---: |
| bcsstk14 | 0.007 | 1.43 | 0.010 | 2.12 | 1.85 |
| bcsstk24 | 0.019 | 1.75 | 0.020 | 3.65 | 2.71 |
| bcsstk28 | 0.023 | 1.63 | 0.024 | 3.46 | 2.54 |
| bcsstk18 | 0.080 | 1.80 | 0.235 | 1.54 | 1.60 |
| bodyy6 | 0.044 | 1.49 | 0.090 | 1.68 | 1.61 |
| crystm03 | 0.452 | 2.26 | 0.779 | 2.95 | 2.70 |
| wathen120 | 0.251 | 2.12 | 0.344 | 3.47 | 2.90 |
| thermal1 | 0.205 | 1.53 | 0.443 | 1.66 | 1.62 |
| shipsec1 | 18.48 | 2.38 | 17.66 | 5.45 | 3.88 |
| pwtk | 16.43 | 2.48 | 14.55 | 6.28 | 4.26 |
| parabolic_fem | 6.649 | 2.34 | 20.06 | 1.91 | 2.02 |
| tmt_sym | 10.64 | 2.35 | 13.98 | 4.02 | 3.30 |
| ecology2 | 6.789 | 2.32 | 16.04 | 2.35 | 2.34 |
| G3_circuit | 136.5 | 2.24 | 218.7 | 3.27 | 2.88 |

All matrices are real and symmetric. The multiple minimum degree (MMD) matrix reordering strategy [Liu 1985] is used to minimize the amount of nonzero fills in $L$. We used the supernodal left-looking algorithm and code provided by Ng and Peyton [1993] to perform the $L D L^{T}$ factorization of $A$. Table III gives the performance result in terms of computational time as well as floating-point operations per second (flops) for both the factorization and the selected inversion algorithms, respectively. We also report the average flops measured on-the-fly using PAPI [Browne et al. 2000]. The dimension of the matrices we tested ranges from 2000 to 1.5 million, and the number of nonzero elements in the $L$ factor ranges from 0.1 million to 0.2 billion. For the largest problem G3_circuit, the overall computation takes only 350 s . Among these problems, the best performance is obtained with the problem pwtk. For this particular problem, the factorization part attains $26 \%$ of the peak performance of the machine, and the selected inversion part attains $68 \%$ of the peak flops. The average (of the factorization and inversion) flops ratio is $46 \%$. The flops performance is directly related to the supernode size distribution due to the reordering strategy. For pwtk, $90 \%$ of the supernodes have sizes larger than 5. By contrast, the dimension of parabolicfem is more than twice the dimension of pwtk, but $81 \%$ of the supernodes contain only one column. Consequently, SelInv cannot take full advantage of level 3 BLAS when it is used to solve this problem. As a result, its performance is worse on this problem than on pwtk.

To demonstrate how much we can gain by using the selected inversion algorithm, we compare the timing statistics of the selected inversion algorithm with that of the direct inversion algorithm mentioned in Section 2. In our implementation of the direct inversion algorithm, we compute the diagonal elements of $A^{-1}$ using $e_{j}^{T} A^{-1} e_{j}=$ $\left(L^{-1} e_{j}\right)^{T} D^{-1}\left(L^{-1} e_{j}\right)$, where $e_{j}$ is the $j$ th column of the identity matrix. When computing $y=L^{-1} e_{j}$ (via solving $L y=e_{j}$ ), we modify only the nonzero entries of $y$. The positions of these entries can be predicted by the traversal of a directed graph constructed from the nonzero structure of $L$ [Gilbert 1984]. This approach reduces the number of floatingpoint operations significantly compared to a naive approach that does not take into account the sparsity of $L$ or $e_{j}$. However, it still has a higher asymptotic complexity compared to the selected inversion algorithm we presented earlier. This can be seen from the following example in which $A$ is a discretized Laplacian operator obtained from applying a five-point stencil on an $m \times m$ grid in 2D where $m=n^{1 / 2}$. Assuming $A$ is ordered by nested dissection [George 1973] so that the last $m$ columns of $A$ corresponds

Table IV. Timing Comparison Between Selected Inversion and Direct Inversion; Speedup Factor Defined by Direct Inversion Time Divided by Selected Inversion Time

| Problem | Selected inversion <br> time $(\mathrm{s})$ | Direct inversion <br> time $(\mathrm{s})$ | Speedup <br> factor |
| :--- | :---: | :---: | :---: |
| bcsstk14 | 0.01 sec | 0.13 sec | 13 |
| bcsstk24 | 0.02 sec | 0.58 sec | 29 |
| bssstk28 | 0.02 sec | 0.88 sec | 44 |
| bcsstk18 | 0.24 sec | 5.73 sec | 24 |
| bodyy6 | 0.09 sec | 5.37 sec | 60 |
| crystm03 | 0.78 sec | 26.89 sec | 34 |
| wathen120 | 0.34 sec | 48.34 sec | 142 |
| thermal1 | 0.44 sec | 95.06 sec | 216 |
| shipsec1 | 17.66 sec | 3346 sec | 192 |
| pwtk | 14.55 sec | 5135 sec | 353 |
| parabolic_fem | 20.06 sec | 7054 sec | 352 |
| tmt_sym | 13.98 sec | $>3$ hours | $>772$ |
| ecology2 | 16.04 sec | $>3$ hours | $>673$ |
| G3_circuit | 218.7 sec | $>3 \mathrm{hours}$ | $>49$ |

to nodes in the largest separator, we can see that solving $L y=e_{j}$, for $j=n-m+1, \ldots, n$, would require a total of $\mathcal{O}\left(m^{2}\right)=\mathcal{O}(n)$ operations because the lower triangular part of $L_{n-m+1: n, n-m+1: n}$ is completely dense. Because these columns belong to a supernode that is at the root of the elimination tree, they are all reachable from node $j$ on the directed graph constructed from solving $L y=e_{j}$ for $j=1,2, \ldots, n-m$. Consequently, the overall complexity for solving $L y=e_{j}$ for $j=1,2, \ldots, n$ is $\mathcal{O}((n-m) n+n)=\mathcal{O}\left(n^{2}\right)$. This is higher than the $\mathcal{O}\left(n^{3 / 2}\right)$ complexity associated with selected inversion. Similarly, if $A$ is a discretized Laplacian operator obtained from applying a seven-point stencil on an $m \times m \times m$ grid in 3D where $m=n^{1 / 3}$, the complexity of direct inversion becomes $\mathcal{O}\left(n^{7 / 3}\right)$ because the largest separator contains $n^{2 / 3}$ columns, whereas the complexity of selected inversion is $\mathcal{O}\left(n^{2}\right)$.

Although it is difficult to perform such analysis for a general sparse matrix, similar difference in complexity should hold. To provide a more concrete comparison, we list the timing measurements for both approaches in Table IV as well as the speedup factor. The speedup factor is defined by the time for selected inversion divided by the time for direct inversion. In this comparison, selected inversion refers to the second part of SelInv, that is, the time for $L D L^{T}$ factorization is not counted since factorization is used in both algorithms. We also terminate the direct inversion algorithm if its running time is larger than 3 h . We observe that, for the smallest problem bcsstk14, the speedup factor is already 13. For larger problems, the speedup can be factors of several hundreds or more.

## 6. APPLICATION TO ELECTRONIC STRUCTURE CALCULATION OF ALUMINUM

In this section, we show how SelInv can be applied to electronic structure calculations within the density functional theory (DFT) framework [Hohenberg and Kohn 1964; Kohn and Sham 1965]. We will focus on methods based on self-consistent field iteration [Martin 2004]. The most time-consuming part of these calculations is the evaluation of the electron density

$$
\begin{equation*}
\rho=\operatorname{diag}\left(f_{\beta, \mu}(H)\right), \tag{7}
\end{equation*}
$$

where $f_{\beta, \mu}(t)=1 /\left(1+e^{\beta(t-\mu)}\right)$ is the Fermi-Dirac distribution function with $\beta$ being a parameter that is proportional to the reciprocal of the temperature and $\mu$ being
the chemical potential. The symmetric matrix $H$ in (7) is a discretized Kohn-Sham Hamiltonian [Martin 2004] defined as

$$
\begin{equation*}
H=-\frac{1}{2} \Delta+V_{\mathrm{pse}}(\mathbf{r})+V_{H}(\mathbf{r})+V_{\mathrm{xc}}(\mathbf{r}), \tag{8}
\end{equation*}
$$

where $\Delta$ is the Laplacian, $V_{H}$ is the Hartree potential, $V_{\mathrm{xc}}$ is the exchange-correlation potential constructed via the local density approximation (LDA) theory [Martin 2004], and $V_{\text {pse }}$ is the real space Troullier-Martins ionic pseudopotential [Chelikowsky et al. 1994].

There is another class of methods that are designed to minimize the total energy of an atomistic system directly [Payne et al. 1992]. Although these algorithms do not evaluate the charge density $\rho$ via (7), there are other computational issues one must address in order to make them efficient. We will not discuss these issues in this article.

One of the standard approaches for evaluating (7) is to compute the invariant subspace associated with a few smallest eigenvalues of $H$. This approach is used in, for example, PARSEC [Alemany et al 2004], which is a real-space electronic structure calculation software package. Other algorithms such as subspace iteration methods [Bekas et al. 2005; Zhou et al. 2006], which reduce the cost of orthogonalization can also be used. The computational cost of these algorithms is generally $\mathcal{O}\left(n^{3}\right)$ for metallic systems that contain a large number of electrons.

An alternative way to evaluate (7) is to use a recently developed pole expansion technique [Lin et al. 2009a] to approximate $f_{\beta, \mu}$. The pole expansion technique expresses electron density $\rho$ as a linear combination of the diagonal of $\left(H-\left(\mu+z_{i}\right) I\right)^{-1}$, that is,

$$
\begin{equation*}
\rho \approx \sum_{i=1}^{P} \operatorname{Im}\left(\operatorname{diag} \frac{\omega_{i}}{H-\left(\mu+z_{i}\right) I}\right) \tag{9}
\end{equation*}
$$

Here $\operatorname{Im}(H)$ stands for the imaginary part of $H$. The parameters $z_{i}$ and $\omega_{i}$ are the complex shift and weight associated to the $i$ th pole, respectively. They can be chosen so that the total number of poles $P$ is minimized for a given accuracy requirement. At room temperature, the number of poles required in (9) is relatively small (less than 80). In addition to temperature, the pole expansion (9) also requires an explicit knowledge of the chemical potential $\mu$, which must be chosen so that the condition

$$
\begin{equation*}
\operatorname{trace}\left(f_{\beta, \mu}(H)\right)=n_{e} \tag{10}
\end{equation*}
$$

is satisfied. This can be accomplished by solving (10) using a standard Newton's method [Burden et al. 2000] or other root-finding algorithms.

In order to use (9), we need to compute the diagonal of the inverse of a number of complex symmetric (non-Hermitian) matrices $H-\left(z_{i}+\mu\right) I(i=1,2, \ldots, P)$. A fast implementation of the SelInv algorithm described in Section 4 can be used to perform this calculation efficiently, as the following example shows.

The example we consider here is a quasi-2D aluminum system with a periodic boundary condition. For simplicity, we only use a local pseudopotential in (8), that is, $V_{\text {pse }}(\mathbf{r})$ is a diagonal matrix. The Laplacian operator $\Delta$ is discretized using a secondorder seven-point stencil. A room temperature of 300 K (which defines the value of $\beta$ ) is used. The aluminum system has a face-centered cubic (FCC) crystal structure. We include five-unit cells along both $x$ and $y$ directions, and a one-unit cell along the $z$ direction in our computational domain. Each unit cell is cubic with a lattice constant of $4.05 \AA$. Therefore, there are altogether 100 aluminum atoms and 300 valence


Fig. 5. (a) 3D isosurface plot of the electron density together with the electron density restricted to $z=0$ plane. (b) The electron density restricted to $z=0$ plane.
electrons in the experiment. The position of each aluminum atom is perturbed from its original position in the crystal by a random displacement around $10^{-3} \AA$ so that no point group symmetry is assumed in our calculation. The grid size for discretization is set to $0.21 \AA$. The resulting Hamiltonian matrix size is 159,048 .

We compare the density evaluation (7) performed by both PARSEC and the pole expansion technique. In PARSEC, the invariant subspace associated with the smallest 310 eigenvalues is computed using ARPACK [Lehoucq et al. 1998]. Each selfconsistent iteration step takes 2490 s . In the pole expansion approach, we use 60 poles in (9), which gives a comparable relative error in electron density on the order of $10^{-5}$ (in $L_{1}$ norm.) The MMD reordering scheme is used to reduce the amount of fill in the $L D L^{T}$ factorization. In addition to using the selected inversion algorithm to evaluate each term in (9), an extra level of coarse-grained parallelism can be utilized by assigning each pole to a different processor. The evaluation of each term in (9) takes roughly 1950 s . Therefore, the total amount of time required to evaluate (7) for each self-consistent iteration step on a single core is $1950 \times 60 \mathrm{~s}$. As a result, the performance of the selected inversion based pole expansion approach is only comparable to the invariant subspace computation approach used in PARSEC if the extra level of coarse-grained parallelism is used.

A 3D isosurface plot of the electron density as well as the electron density plot restricted on the $z=0$ plane are shown in Figure 5.

We also remark that the efficiency of selected inversion can be further improved for this particular problem. One of the factors that has prevented the SelInv from achieving even higher performance for this problem is that most of the supernodes produced from the MMD ordering of $H$ contain only 1 column even though many of these supernodes have similar (but not identical) nonzero structures. Consequently, both the factorization and inversion are dominated by level 1 BLAS operations. Further performance gain is likely to be achieved if we relax the definition of a supernode and treat some of the zeros in $L$ as nonzero elements. This approach has been demonstrated to be extremely helpful in Ashcraft and Grimes [1989].

## 7. CONCLUDING REMARKS

We presented an efficient sequential algorithm for computing selected components of the inverse of a general sparse symmetric matrix $A$, and described its implementation SelInv. Our algorithm consists of two steps. In the first step, we perform an $L D L^{T}$ factorization of the matrix $A$ using a supernodal left-looking $L D L^{T}$ factorization
algorithm developed in Ng and Peyton [1993]. This step can also be implemented using other existing software packages such as those in Ng and Peyton [1993], Amestoy et al. [2001], Schenk and Gartner [2006], Ashcraft and Grimes [1999], Gupta et al. [1997], Gupta [1997], and Raghavan [2002]. In the second step, a selected inversion algorithm specifically designed for the supernodal nonzero structure of $L$ is used to compute the nonzero blocks of $A^{-1}$ that have a corresponding nonzero block in $L$. The use of supernodes enables us to exploit the memory hierarchy of modern microprocessors to achieve high performance. We described an efficient indirect addressing scheme for gathering contributions from the ancestors of a supernode $\mathcal{J}$ when the selected components of $A^{-1}$ within $\left(A^{-1}\right)_{*, \mathcal{J}}$ are computed.

We demonstrated the efficiency of our implementation of the selected inversion algorithm by applying our code SelInv to a variety of benchmark problems with dimension as large as 1.5 million. We were able to achieve a relatively high percentage of the peak performance on the high performance machine we used to conduct our experiments. In one case, we were able to achieve $68 \%$ of the peak performance.

We also demonstrated how SelInv can be applied to the electronic structure calculation of an aluminum system using a pole expansion technique [Lin et al. 2009a, $2009 \mathrm{c}]$. We compared the efficiency of our algorithm with the standard real-space electronic structure calculation software PARSEC. Our comparison showed that the performance of the pole expansion approach is comparable to that of PARSEC if a coarse-grained parallelization of the poles is used.

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