# From Bot to Bot: Using a Chat Bot to Synthesize Robot Motion

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# Human collaboration: fluid. multi-modal, responsive











**Stanford University** 

# Human & Robots : A pre-programmed saga



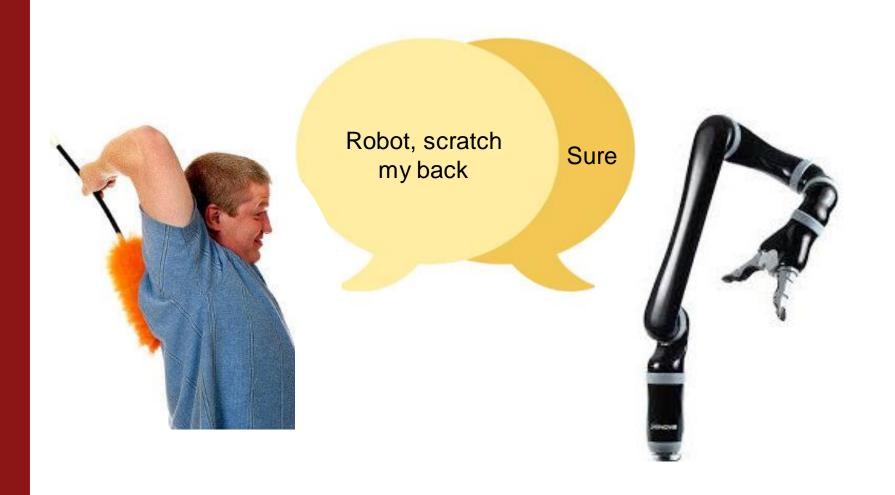




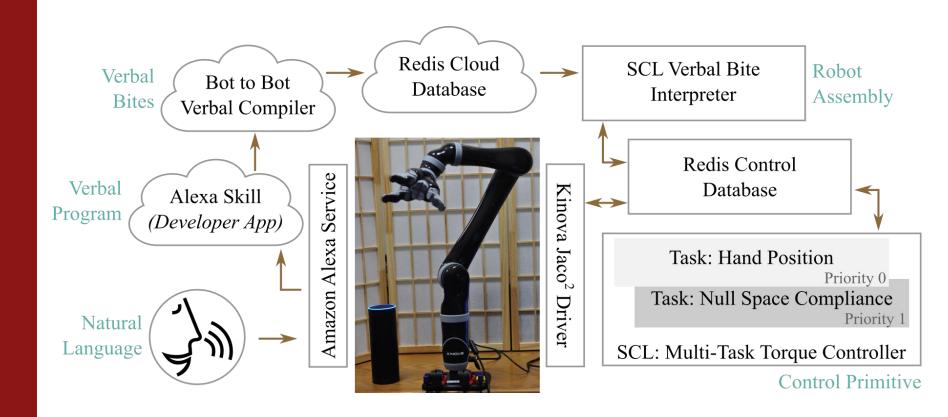


Robots operate in very well defined Behavior modifications require extensive (limited) scenarios low-level programming

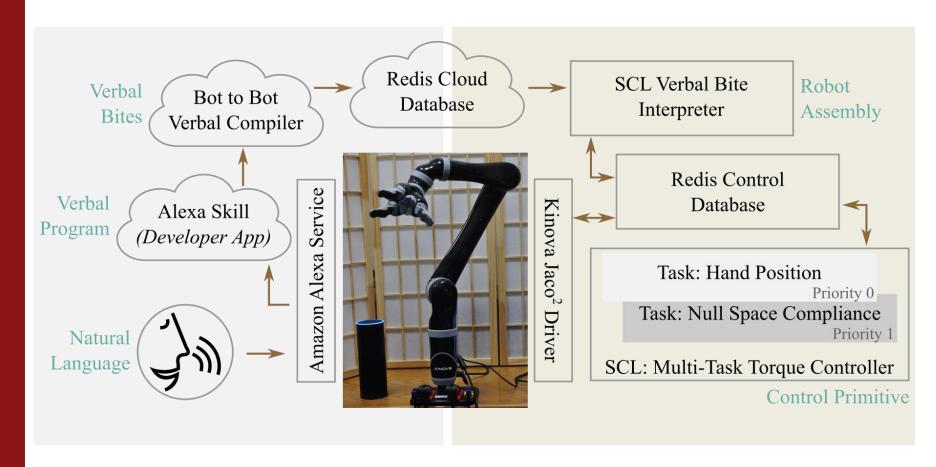
#### Vision: Fluid verbal HRI in real-time



#### Bot to Bot: Fluid verbal HRI in real-time



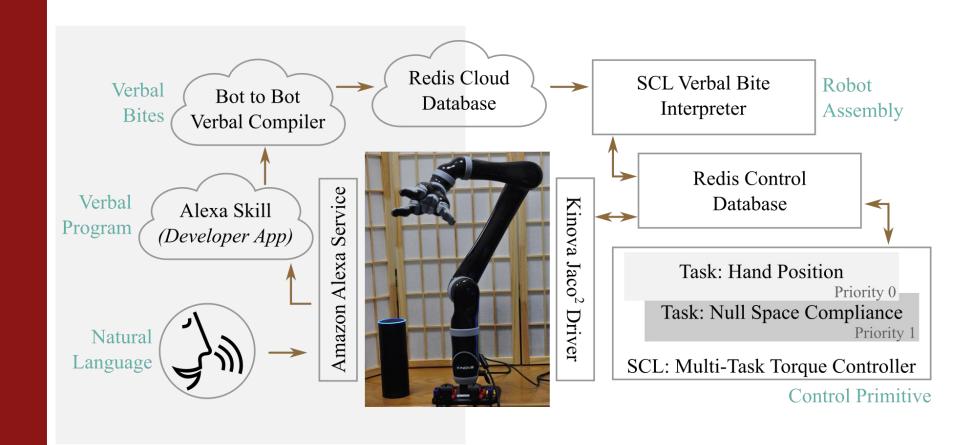
## Natural language to Action



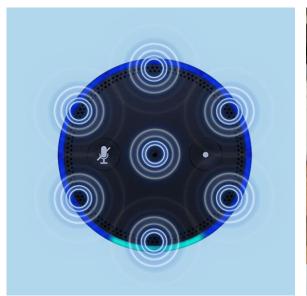
Chat bots

Robots

#### Chat bots: Interfacing with humans



## Chat bots promise to unlock verbal communication

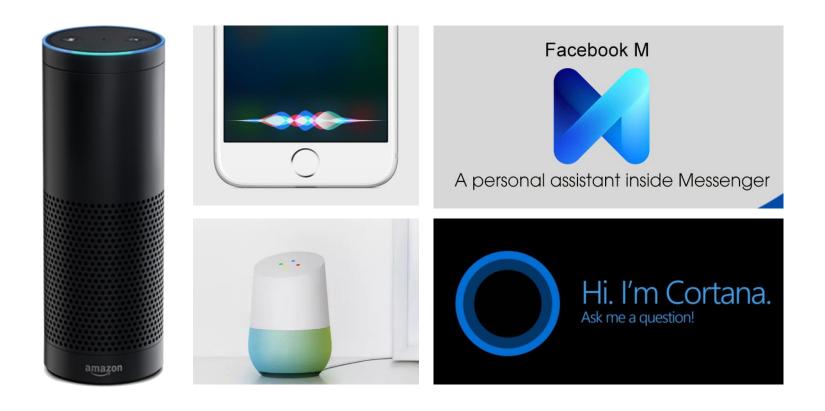




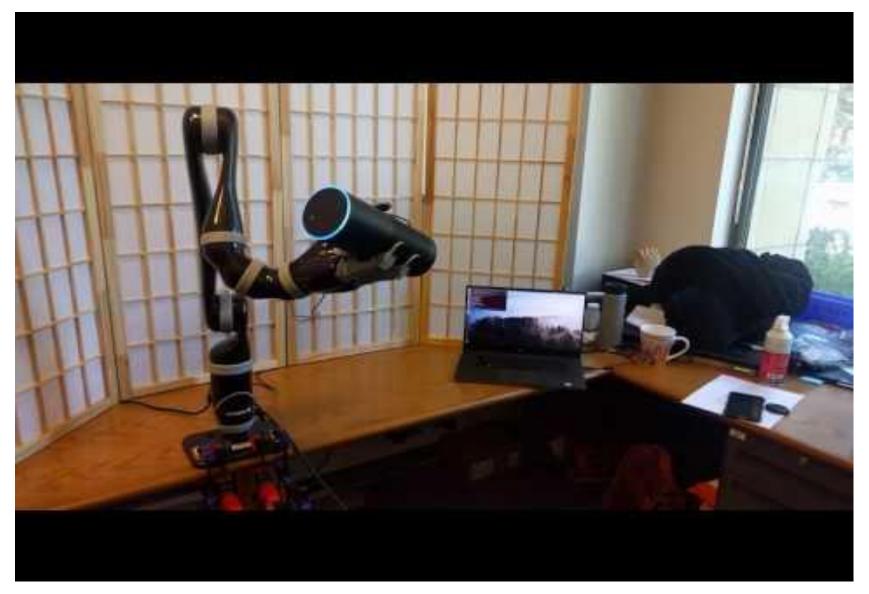




## Chat bots are a growing field



#### Alexa chat bot & Kinova Jaco robot



#### Bot to Bot:

Let's enable chat bots to talk with robots!

#### An exemplar to explain the "Bot to Bot" system

```
Instantiation
                                   Stage
"Alexa tell the robot to wake only
                                   Natural Language
me up at 7:00 am."
                                   Verbal Program
  "intent": "wake",
  "slots": {
     "time": "07:00"
  },
  "code": ...setTimeout()...
                                   Verbal Bite
  "intent": "wake",
  "action": ["poke", "poke"]
                                   SCL Robot Assembly
  "action": "poke",
  "axis": "x",
  "motion": "sin(t)"
                                   Control Primitive
  "Pri0": "Hand Position Task",
  "Pri1": "Null Space Compliance"
Robot Arm Movement
                                   Multi-task Controller
```

#### Stage 1: Natural Language to Verbal Program

```
{
    "intent": "wake",
    "action": ["poke", "poke"]
}

{
    SCL Robot Assembly
    "action": "poke",
    "axis": "x",
    "motion": "sin(t)"
}

{
    Control Primitive
    "Pri0": "Hand Position Task",
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}

Robot Arm Movement
    Multi-task Controller
```

**Overview**: Translation from spoken *natural language* to a computer interpretable *verbal program*.

Natural language has many ways to convey an identical intent.

```
"wake me up at 7:00am"
"push me out of bed at 7:00am"
"make sure I'm awake at 7:00am"
```

Each of these is an utterance that is provided by the developer.

Utterances are used to train a linguistic model.

User don't have to exactly match an utterance.

### Stage 2: Verbal Program to Verbal Bite

```
Stage
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                                   Multi-task Controller
Robot Arm Movement
```

**Overview**: Allow for a separation between application programmer and robot programmer.

Verbal Programs contain traditional programmer logic, such as:

```
Do [Verbal Bite] if Y.
Do [Verbal Bite] when Y.
Do [Verbal Bite] at 7:00am.
```

Verbal Bites are compounded movements the robot can take, such as:

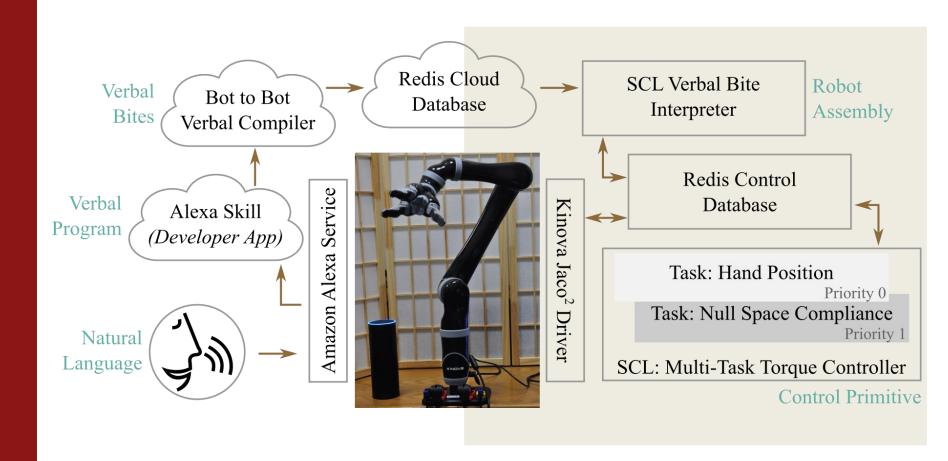
Pat, Move, Wave, Poke, Scratch

Simplifies software development and encourage code reuse.

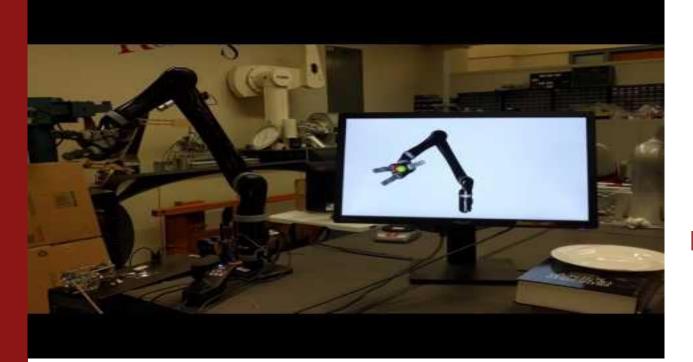
We've parsed natural language to an intermediate representation...

Now let's map it to robot actions...

#### Robots: Interface with the physical environment



How do we program robots?

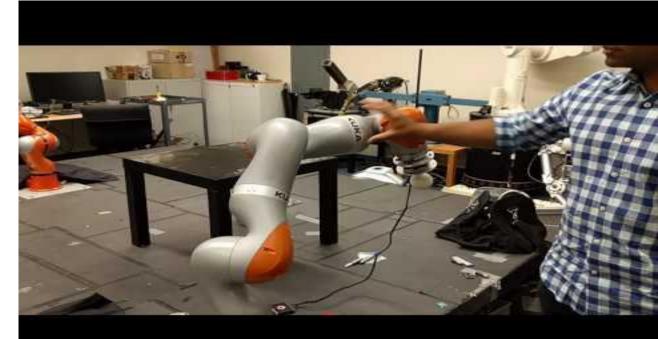


Kinova Jaco (6dof): Human instructed trajectory tracking

Robot class: Serial chain manipulator

Kuka LBR IIWA (7dof): Human guided motions

Robot class : Serial chain manipulator



Robot programming involves low level motion specifications.

We need to bridge the gap between natural language and robot programming...

#### Robots receive high-level task sequences



Sequence of tasks (a finite state machine)

#### Yet require low-level force and motion commands

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                                   Multi-task Controller
Robot Arm Movement
```



Sequence of tasks (a finite state machine)



Low level force and motion control

## Solution: Intermediate stages to simplify mapping

```
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```

Robot Arm Movement

Multi-task Controller

Sequence of tasks (a finite state machine)

Robot agnostic task specification

Robot specific control primitive

Low level force and motion control

Let's step back to our Bot to Bot stages...

### Stage 3: Verbal Bite to SCL Robot Assembly

```
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```

Multi-task Controller

"Pri1": "Null Space Compliance"

Robot Arm Movement

#### Overview:

Robot assembly is a specific robot-agnostic mathematical operation with information that allows a robot to execute the operation.

Allow for robot agnostic programs and force control specifications.

### Stage 4: Robot Assembly to Control Primitive

```
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```

Robot Arm Movement

Multi-task Controller

#### Overview:

Control primitives are semi-autonomous programs that can completely specify motor tasks for a class of robots (say humanoids, or robot arm manipulators).

Robot-specific task components are limited to robot structure and capability (not low level sensors and I/O).

### Stage 5: Control Primitive to Multi-task Controller

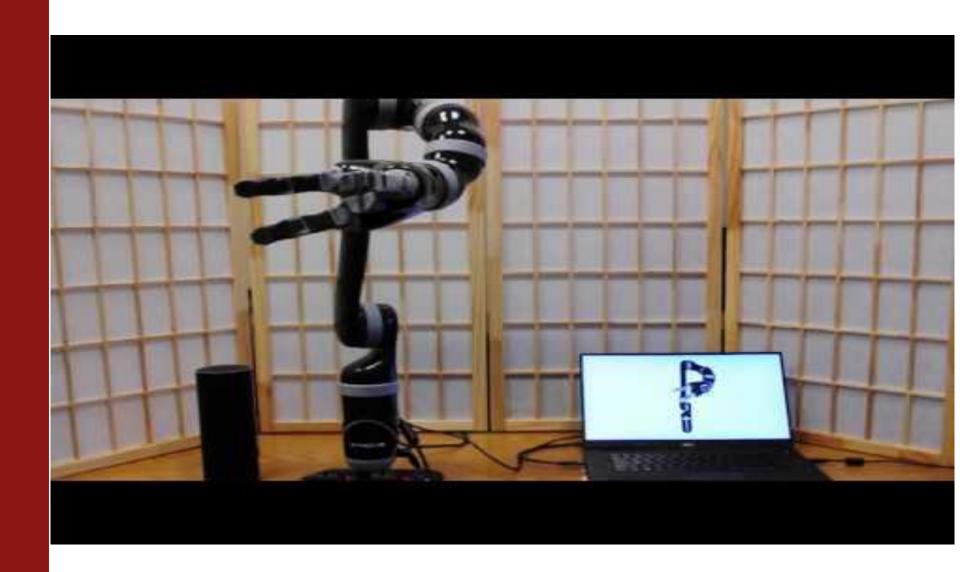
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Instantiation
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```

#### Overview:

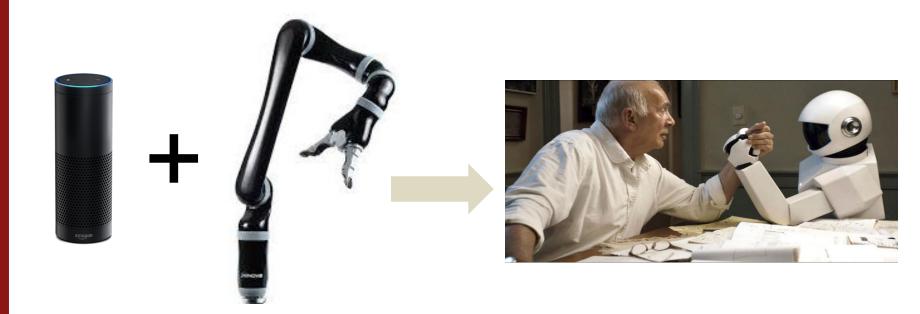
This stage compiles programs meant for a class of robots into very specific control commands for a specific robot.

So we have all the pieces of the puzzle.

Let's take a moment to see how the system works in real-time...



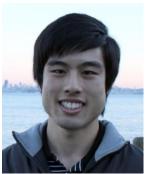
# Future steps: Much to be done...



# Acknowledgements







Toki Migimatsu



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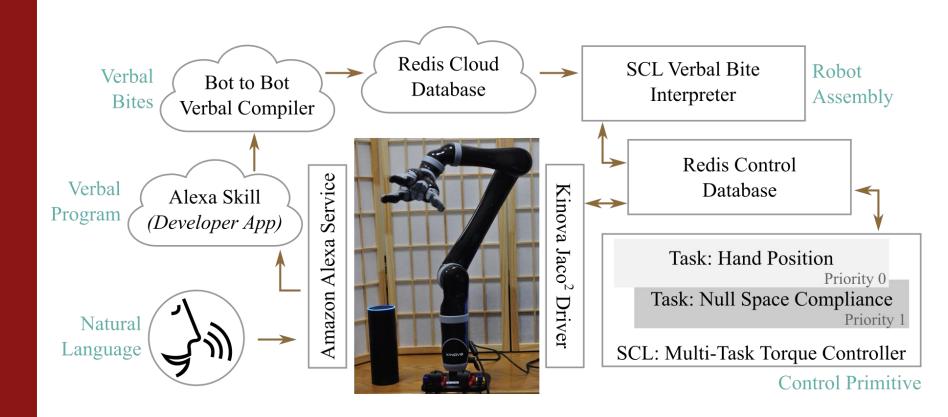


Oussama Khatib





#### You have questions? We give you answers...



Fin.