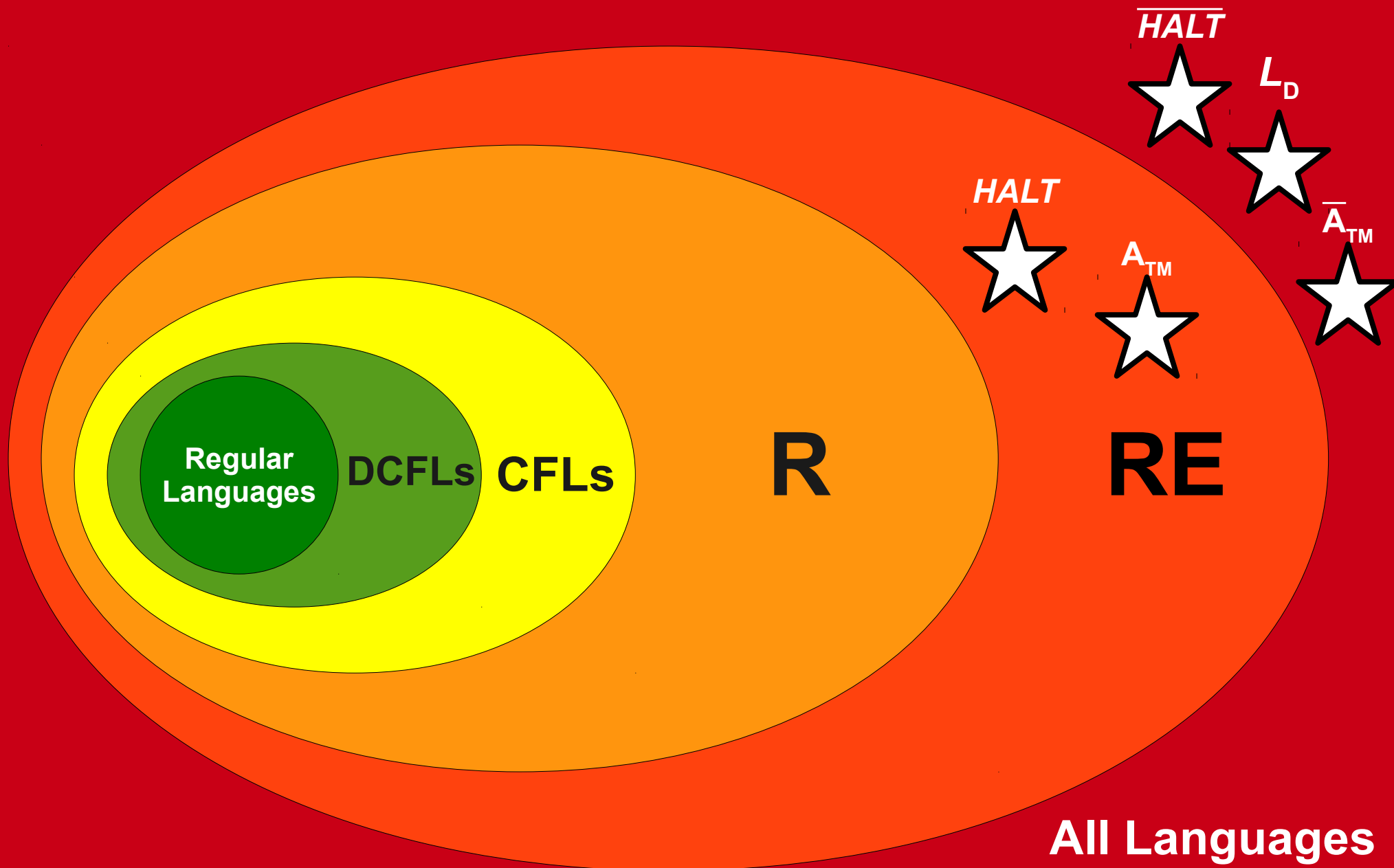


Reductions

The Limits of Computability



HALT and \overline{HALT}

- The language *HALT* is defined as

$\{\langle M, w \rangle \mid M \text{ is a TM that halts on } w\}$

- Equivalently:

**$\{x \mid x = \langle M, w \rangle \text{ for some TM } M$
and string } w, \text{ and } M \text{ halts on } w\}**

- Thus \overline{HALT} is

**$\{x \mid x \neq \langle M, w \rangle \text{ for any TM } M \text{ and string } w,$
or } M \text{ is a TM that does not halt on } w\}**



That looks hard.

- T
- E
- T

on w

$\{x \mid x \neq \langle M, w \rangle \text{ for any TM } M \text{ and string } w, \text{ or } M \text{ is a TM that does not halt on } w\}$

Cheating With Math

- As a mathematical simplification, we will assume the following:

Every string can be decoded into any collection of objects.

- Every string is an encoding of some TM M .
- Every string is an encoding of some TM M and string w .
- Can do this as follows:
 - If the string is a legal encoding, go with that encoding.
 - Otherwise, pretend the string decodes to some predetermined group of objects.

Cheating With Math

- Example: Every string will be a valid C++ program.
- If it's already a C++ program, just compile it.
- Otherwise, pretend it's this program:

```
int main() {  
    return 0;  
}
```

HALT and \overline{HALT}

- The language *HALT* is defined as

$\{\langle M, w \rangle \mid M \text{ is a TM that halts on } w\}$

- Thus \overline{HALT} is the language

$\{\langle M, w \rangle \mid M \text{ is a TM that doesn't halt on } w\}$

- Equivalently:

$\overline{HALT} = \{\langle M, w \rangle \mid M \text{ is a TM that loops on } w\}$

$HALT$ and \overline{HALT}

- The language $HALT$ is

$\{\langle M, w \rangle \mid M \text{ is a TM that halts on } w\}$

- Thus \overline{HALT} is the language

$\{\langle M, w \rangle \mid M \text{ is a TM that loops on } w\}$

- Equivalently:

$\overline{HALT} = \{\langle M, w \rangle \mid M \text{ is a TM that loops on } w\}$



The Takeaway Point

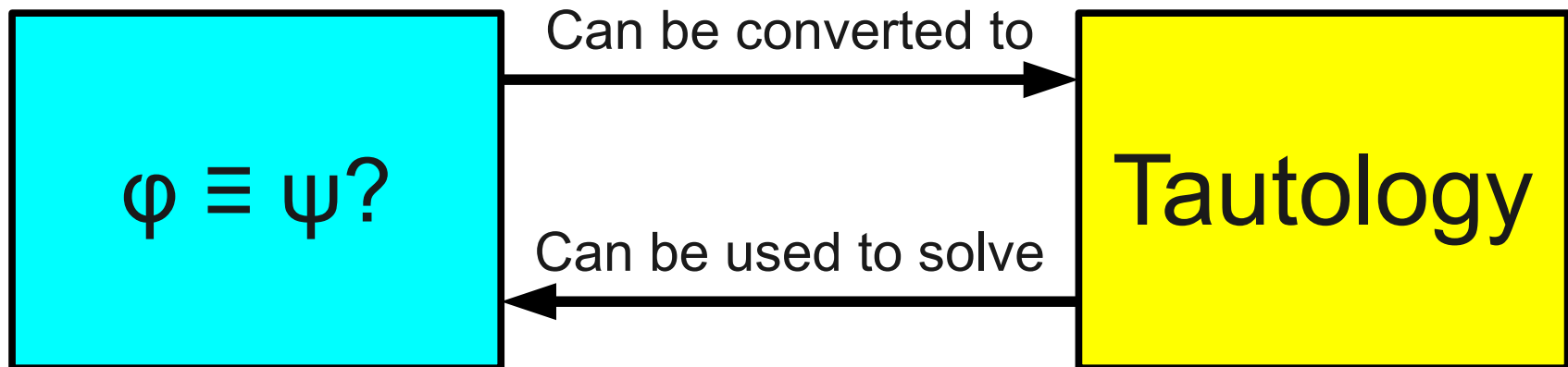
- When dealing with encodings, you don't need to consider strings that aren't valid encodings.
- This will keep our proofs *much* simpler than before.

Reductions

Finding Unsolvable Problems

- Last time, we found five unsolvable problems.
- We proved that L_D was unrecognizable, then used this fact to show four other languages were either undecidable or unrecognizable.
- In general, to prove that a problem is unsolvable (not **R** or not **RE**), we don't directly show that it is unsolvable.
- Instead, we show how a solution to that problem would let us solve an unsolvable problem.

Reductions



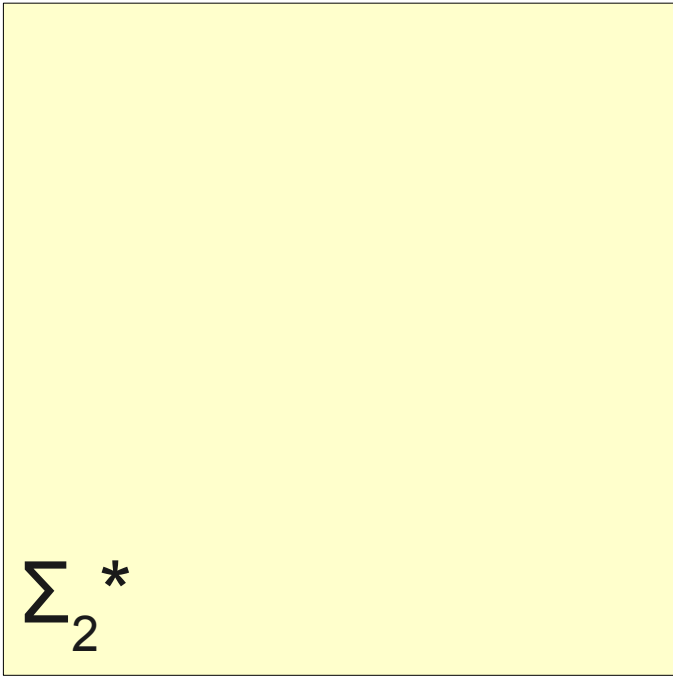
Defining Reductions

- A **reduction** from A to B is a function $f: \Sigma_1^* \rightarrow \Sigma_2^*$ such that

For any $w \in \Sigma_1^*$, $w \in A$ iff $f(w) \in B$



Σ_1^*

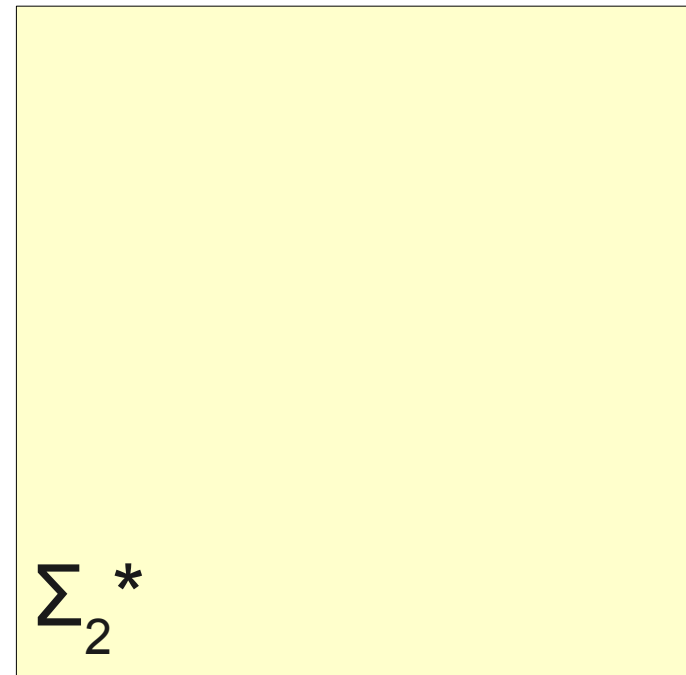
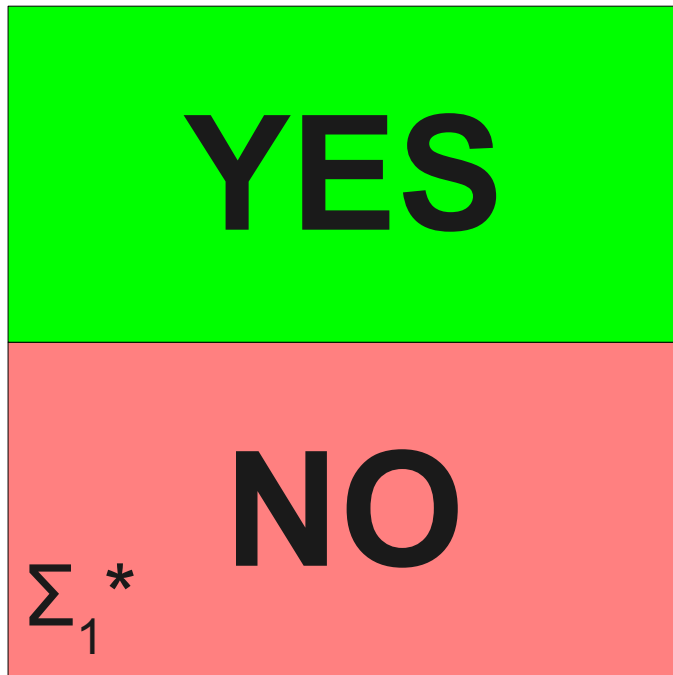


Σ_2^*

Defining Reductions

- A **reduction** from A to B is a function $f: \Sigma_1^* \rightarrow \Sigma_2^*$ such that

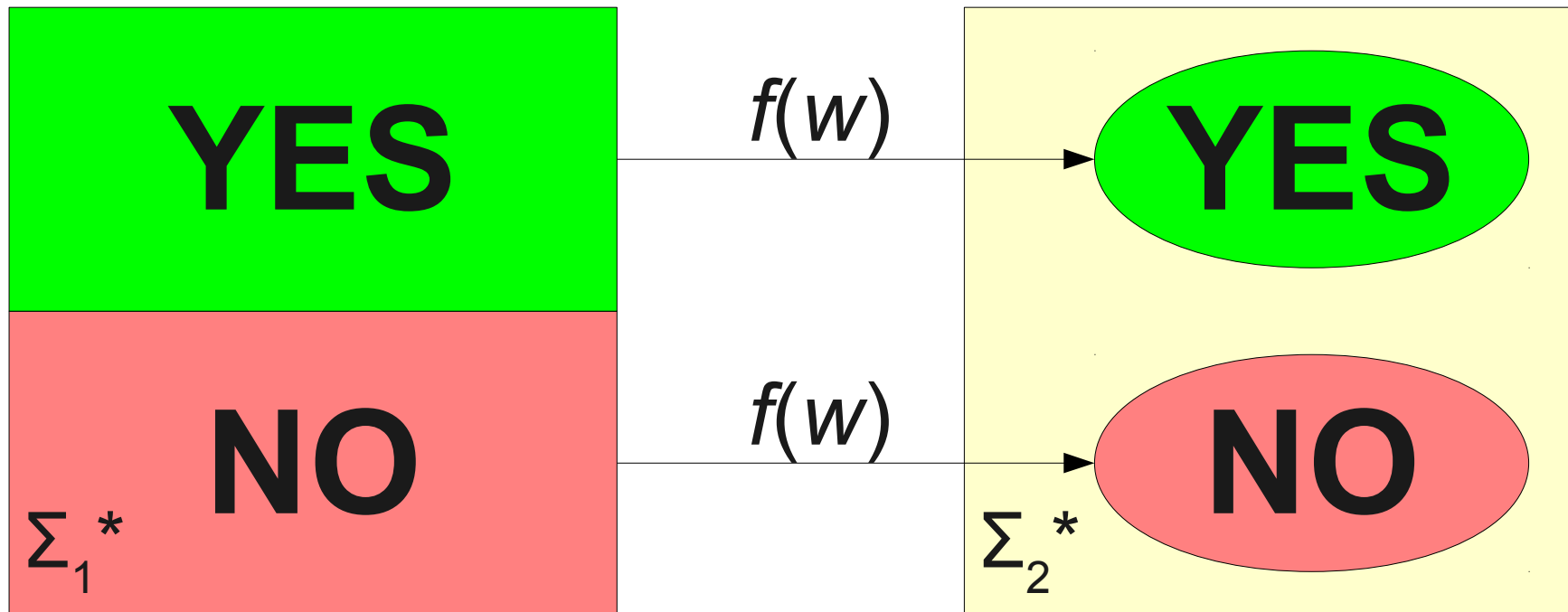
For any $w \in \Sigma_1^*$, $w \in A$ iff $f(w) \in B$



Defining Reductions

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Defining Reductions

- A **reduction** from A to B is a function $f : \Sigma_1^* \rightarrow \Sigma_2^*$ such that

For any $w \in \Sigma_1^*$, $w \in A$ iff $f(w) \in B$

- Every $w \in A$ maps to some $f(w)$ in B .
- Every $w \notin A$ maps to some $f(w)$ not in B .
- f does not have to be injective or surjective.

Reducing $\varphi \equiv \psi$ to Tautology

- Let *EQUIV* be

$$\mathbf{EQUIV = \{ \langle \varphi, \psi \rangle \mid \varphi \equiv \psi \}}$$

- Let *TAUTOLOGY* be

$$\mathbf{TAUTOLOGY = \{ \langle \varphi \rangle \mid \varphi \text{ is a tautology} \}}$$

- To reduce *EQUIV* to *TAUTOLOGY*, we want a function f such that

$$\mathbf{\langle \varphi, \psi \rangle \in EQUIV \text{ iff } f(\langle \varphi, \psi \rangle) \in TAUTOLOGY}$$

- One possible function we could use is

$$\mathbf{f(\langle \varphi, \psi \rangle) = \langle \varphi \leftrightarrow \psi \rangle}$$

Reducing any **RE** Language to A_{TM}

- Let L be any **RE** language, and let R be a recognizer for L .
- To reduce L to A_{TM} , we want a function f such that

$$\mathbf{w} \in L \quad \text{iff} \quad \mathbf{f(w)} \in A_{\text{TM}}$$

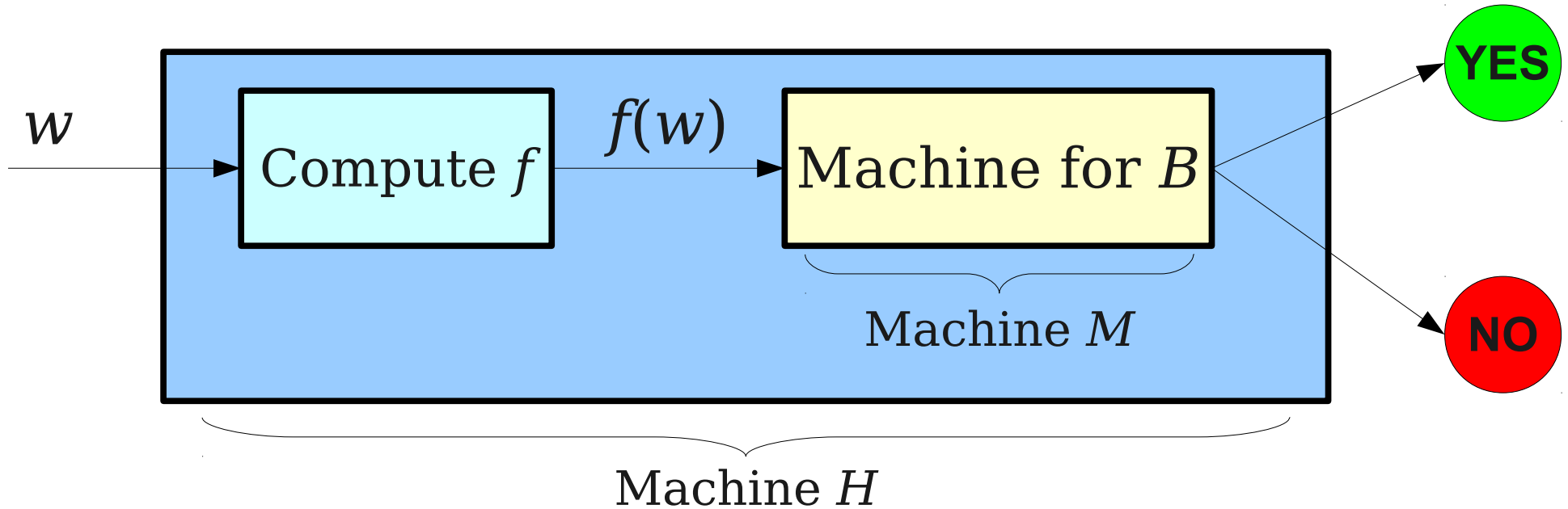
- One possible reduction is

$$\mathbf{f(w)} = \langle R, w \rangle$$

Why Reductions Matter

- If problem A reduces to problem B , we can use a recognizer/decider for B to recognize/decide problem A .
 - (There's a slight catch – we'll talk about this in a second).
- How is this possible?

$w \in A$ iff $f(w) \in B$



$H =$ "On input w :
Compute $f(w)$.
Run M on $f(w)$.
If M accepts $f(w)$, accept w .
If M rejects $f(w)$, reject w ."

H accepts w
iff
 M accepts $f(w)$
iff
 $f(w) \in B$
iff
 $w \in A$

A Problem

- Recall: f is a reduction from A to B iff

$$\mathbf{w \in A \quad \text{iff} \quad f(w) \in B}$$

- Under this definition, *any* language A reduces to *any* language B unless $B = \emptyset$ or Σ^* .
- Since $B \neq \emptyset$ and $B \neq \Sigma^*$, there is some $w_{yes} \in B$ and some $w_{no} \notin B$.
- Define $f : \Sigma_1^* \rightarrow \Sigma_2^*$ as follows:
 - If $w \in A$, then $f(w) = w_{yes}$**
 - If $w \notin A$, then $f(w) = w_{no}$**
- Then f is a reduction from A to B .

A Problem

- Example: let's reduce L_D to 0^*1^* .
- Take $w_{yes} = 01$, $w_{no} = 10$.
- Then $f(w)$ is defined as
 - If $w \in L_D$, $f(w) = 01$.
 - If $w \notin L_D$, $f(w) = 10$.
- There is no TM that can actually evaluate the function $f(w)$ on all inputs, since no TM can decide whether or not $w \in L_D$.



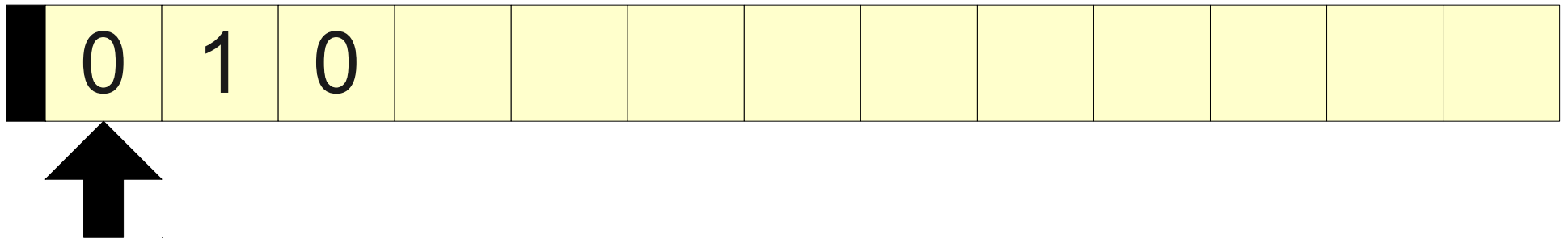
- If $w \notin L_D$, $f(w) = 10$.
- There is no TM that can actually evaluate the function $f(w)$ on all inputs, since no TM can decide whether or not $w \in L_D$.

Computable Functions

- This general reduction is mathematically well-defined, but might be impossible to actually compute!
- To fix our definition, we need to introduce the idea of a computable function.
- A function $f : \Sigma_1^* \rightarrow \Sigma_2^*$ is called a **computable function** if there is some TM M with the following behavior:
 - “On input w :
 - Determine the value of $f(w)$.
 - Write $f(w)$ on the tape.
 - Move the tape head back to the far left.
 - Halt.”

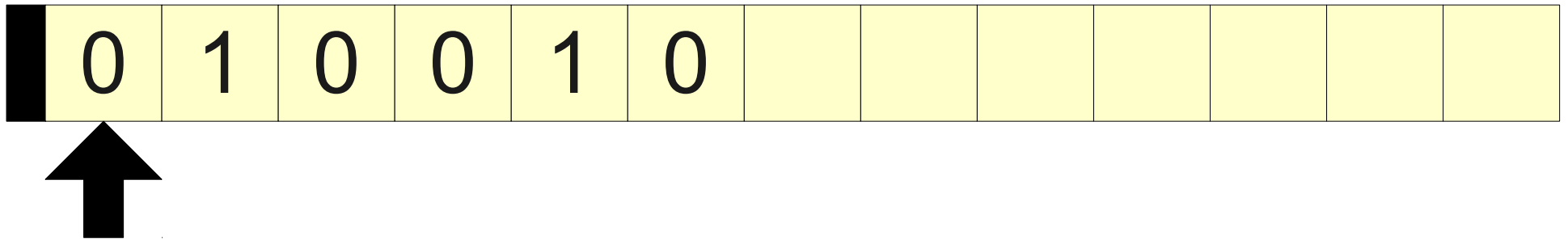
Computable Functions

$$f(w) = ww$$



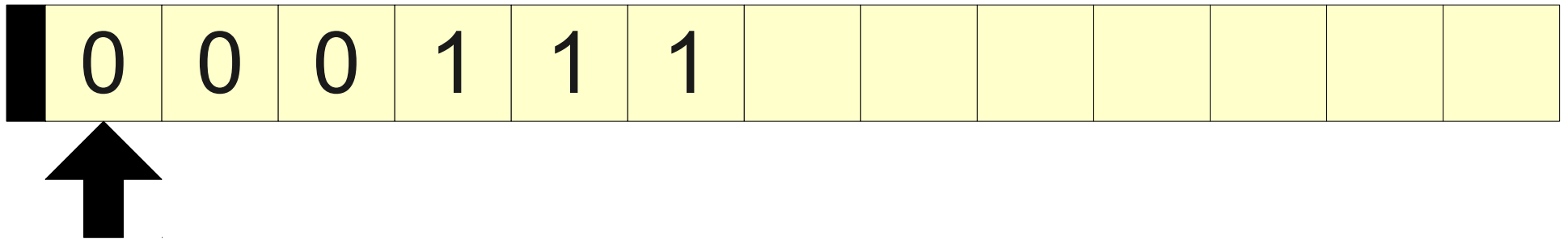
Computable Functions

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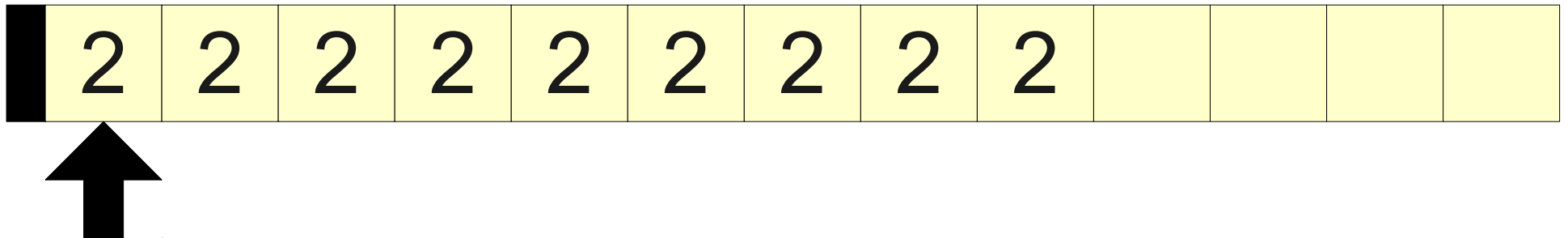
Computable Functions

$$f(w) = \begin{cases} 2^{nm} & \text{if } w = 0^n 1^m \\ \varepsilon & \text{otherwise} \end{cases}$$



Computable Functions

$$f(w) = \begin{cases} 2^{nm} & \text{if } w = 0^n 1^m \\ \varepsilon & \text{otherwise} \end{cases}$$



Mapping Reductions

- A function $f : \Sigma_1^* \rightarrow \Sigma_2^*$ is called a **mapping reduction** from A to B iff
 - For any $w \in \Sigma_1^*$, $w \in A$ iff $f(w) \in B$.
 - f is a computable function.
- Intuitively, a mapping reduction from A to B says that a computer can transform any instance of A into an instance of B such that the answer to B is the answer to A .

Mapping Reducibility

- If there is a mapping reduction from A to B , we say that A is **mapping reducible** to B .
- Notation: $A \leq_M B$ iff A is mapping reducible to B .
- This is not a partial order (it's not antisymmetric), but it is reflexive and transitive. (*Why?*)

Why Mapping Reducibility Matters

- **Theorem:** If $B \in \mathbf{R}$ and $A \leq_M B$, then $A \in \mathbf{R}$.
- **Theorem:** If $B \in \mathbf{RE}$ and $A \leq_M B$, then $A \in \mathbf{RE}$.
- $A \leq_M B$ informally means “A is not harder than B.”

Why Mapping Reducibility Matters

- **Theorem:** If $A \notin \mathbf{R}$ and $A \leq_M B$, then $B \notin \mathbf{R}$.
- **Theorem:** If $A \notin \mathbf{RE}$ and $A \leq_M B$, then $B \notin \mathbf{RE}$.
- $A \leq_M B$ informally means “ B is at least as hard as A .”

Why Mapping Reducibility Matters

If this one is "easy"
(R or RE)...

$$A \leq_M B$$

... then this one is
"easy" (R or RE)
too.

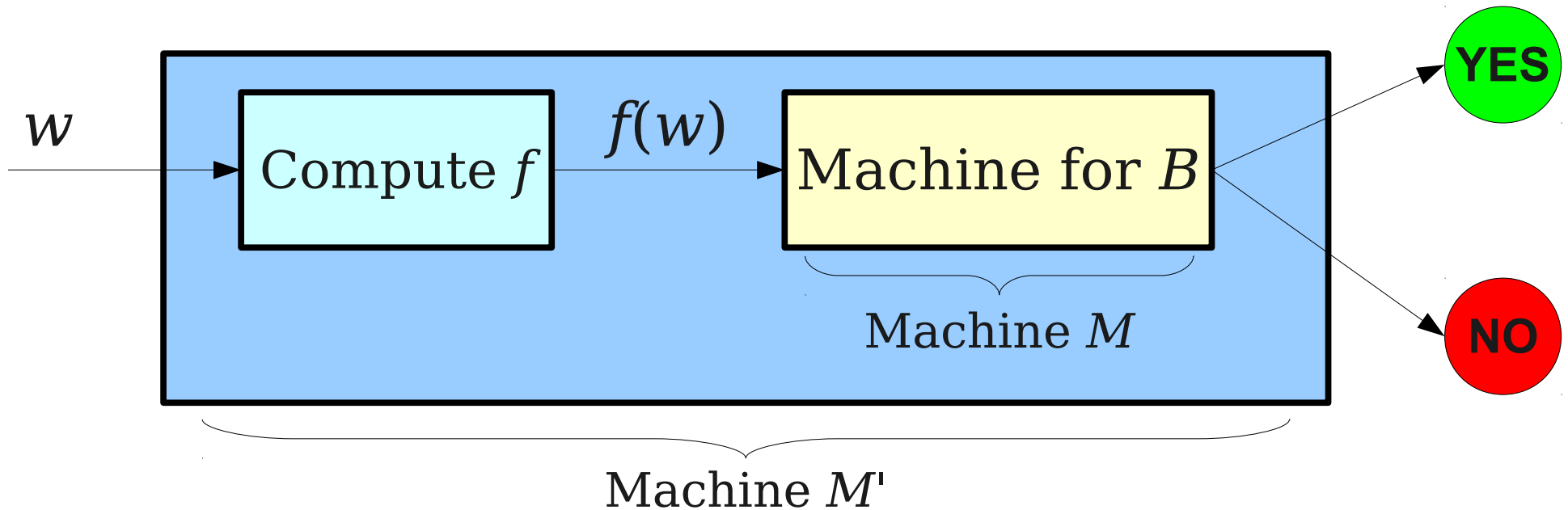
Why Mapping Reducibility Matters

If this one is "hard"
(not \mathcal{R} or not \mathcal{RE})...

$$A \leq_M B$$

... then this one is
"hard" (not \mathcal{R} or
not \mathcal{RE}) too.

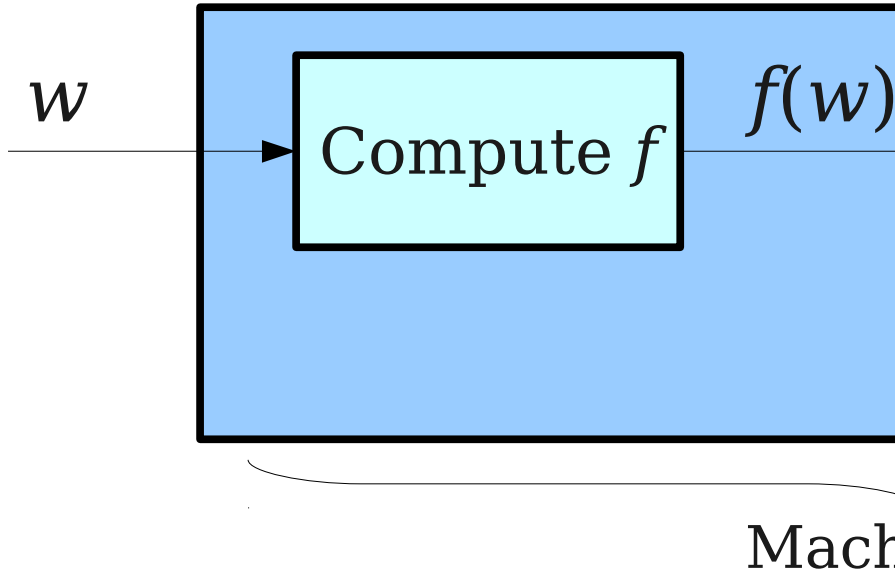
$$A \leq_M B$$



M' = “On input w :
 Compute $f(w)$.
 Run M on $f(w)$.
 If M accepts $f(w)$, accept w .
 If M rejects $f(w)$, reject w .”

M' accepts w
 iff
 M accepts $f(w)$
 iff
 $f(w) \in B$
 iff
 $w \in A$

A R D



M' = "On input w :
Compute $f(w)$.
Run M on $f(w)$.
If M accepts $f(w)$, accept w .
If M rejects $f(w)$, reject w ."

M' accepts w
iff
 M accepts $f(w)$
iff
 $f(w) \in B$
iff
 $w \in A$

Using Reductions

Using Reductions

- Recall: The language A_{TM} is defined as

$$A_{\text{TM}} = \{ \langle M, w \rangle \mid M \text{ is a TM and } w \in \mathcal{L}(M) \}$$

- Last time, we proved that $A_{\text{TM}} \in \mathbf{RE} - \mathbf{R}$ (that is, $A_{\text{TM}} \in \mathbf{RE}$ but $A_{\text{TM}} \notin \mathbf{R}$) by showing that a decider for A_{TM} could be converted into a decider for the diagonalization language L_D .
- Let's see an alternate proof that A_{TM} is undecidable by using reductions.

The Complement of A_{TM}

- Recall: if $A_{\text{TM}} \in \mathbf{R}$, then $\bar{A}_{\text{TM}} \in \mathbf{R}$ as well.
- To show that A_{TM} is undecidable, we will prove that the *complement* of A_{TM} (denoted \bar{A}_{TM}) is undecidable.
- The language \bar{A}_{TM} is the following:

$$\bar{A}_{\text{TM}} = \{ \langle M, w \rangle \mid M \text{ is a TM and } w \notin \mathcal{L}(M) \}$$

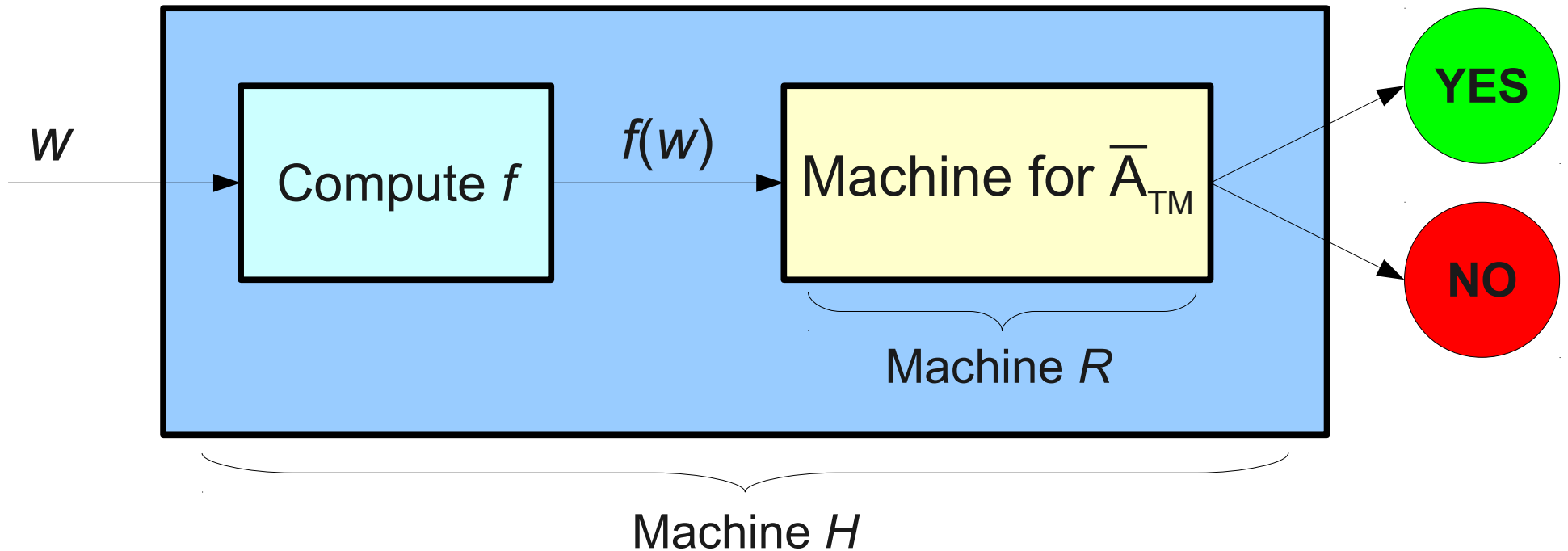
$$L_D \leq_M \overline{A}_{TM}$$

- Recall: The diagonalization language L_D is the language

$$L_D = \{ \langle M \rangle \mid M \text{ is a TM and } \langle M \rangle \notin \mathcal{L}(M) \}$$

- We directly established that $L_D \notin \mathbf{RE}$ using a diagonal argument.
- If we can show that $L_D \leq_M \overline{A}_{TM}$, then since $L_D \notin \mathbf{RE}$, we have proven that $\overline{A}_{TM} \notin \mathbf{RE}$.
- Therefore, $\overline{A}_{TM} \notin \mathbf{R}$, so $A_{TM} \notin \mathbf{R}$.

Where We're Going



Goal: Choose our function $f(w)$ such that this machine H is a recognizer for L_D .

L_D and \bar{A}_{TM}

- L_D and \bar{A}_{TM} are similar languages:

$$\langle M \rangle \in L_D \quad \text{iff} \quad \langle M \rangle \notin \mathcal{L}(M)$$

$$\langle M, w \rangle \in \bar{A}_{TM} \quad \text{iff} \quad w \notin \mathcal{L}(M)$$

- \bar{A}_{TM} is more general than L_D :
 - L_D asks if a machine doesn't accept *itself*.
 - \bar{A}_{TM} asks if a machine doesn't accept *some specific string*.

$$L_D \leq_M \overline{A}_{TM}$$

- Goal: Find a computable function f such that

$$\langle M \rangle \in L_D \quad \text{iff} \quad f(\langle M \rangle) \in \overline{A}_{TM}$$

- Simplifying this using the definition of L_D

$$\langle M \rangle \notin \mathcal{L}(M) \quad \text{iff} \quad f(\langle M \rangle) \in \overline{A}_{TM}$$

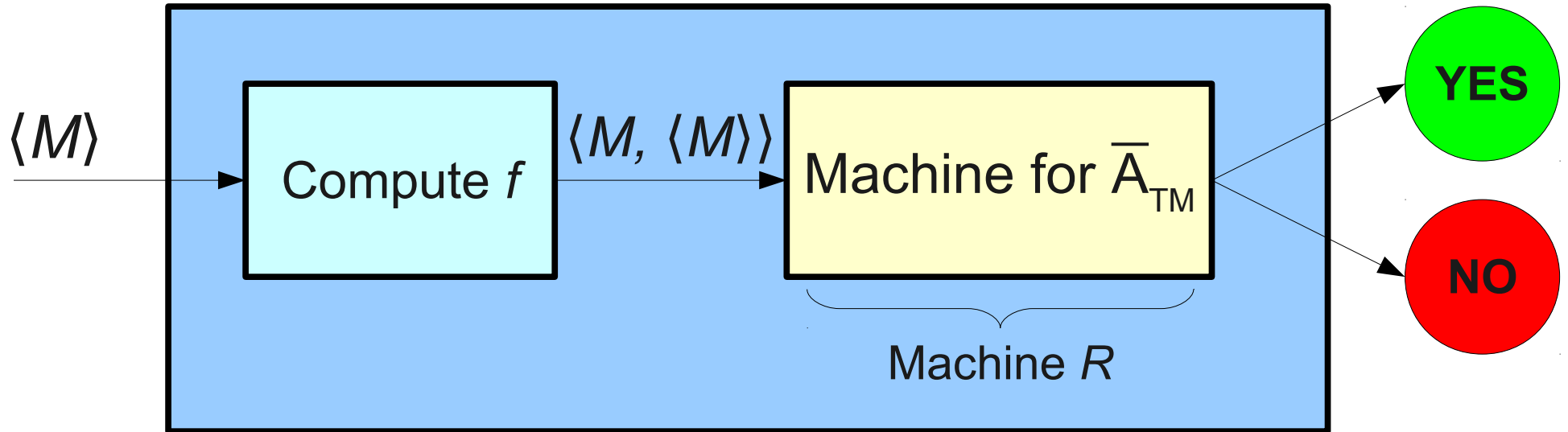
- Let's assume that $f(\langle M \rangle)$ has the form $\langle M', w \rangle$ for some TM M' and string w . This means that

$$\langle M \rangle \notin \mathcal{L}(M) \quad \text{iff} \quad \langle M', w \rangle \in \overline{A}_{TM}$$

$$\langle M \rangle \notin \mathcal{L}(M) \quad \text{iff} \quad w \notin \mathcal{L}(M')$$

- If we can choose w and M' such that the above is true, we will have our reduction from L_D to \overline{A}_{TM} .
- Choose $M' = M$ and $w = \langle M \rangle$.

What We Just Did



Machine H

H accepts $\langle M \rangle$

iff

R accepts $\langle M, \langle M \rangle \rangle$

iff

$\langle M, \langle M \rangle \rangle \in \bar{A}_{TM}$

iff

$\langle M \rangle \notin \mathcal{L}(M)$

iff

$\langle M \rangle \in L_D$

$H =$ "On input $\langle M \rangle$:
 Compute $\langle M, \langle M \rangle \rangle$.
 Run R on $\langle M, \langle M \rangle \rangle$.
 If R accepts $\langle M, \langle M \rangle \rangle$, accept $\langle M \rangle$.
 If R rejects $\langle M, \langle M \rangle \rangle$, reject $\langle M \rangle$."

$$L_D \leq_M \overline{A}_{TM}$$

- The final version of our function f is defined here:

$$f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$$

- It's reasonable to assume that f is computable; details are left as an exercise.
- If we can formally prove that $\langle M \rangle \in L_D$ iff $f(\langle M \rangle) \in \overline{A}_{TM}$, then we have that $L_D \leq_M \overline{A}_{TM}$.
Thus $\overline{A}_{TM} \notin \mathbf{RE}$.

Theorem: $\overline{A}_{\text{TM}} \notin \mathbf{RE}$.

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Proof: We exhibit a mapping reduction f from L_D to \overline{A}_{TM} .

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Proof: We exhibit a mapping reduction f from L_D to \overline{A}_{TM} .

Consider the function f defined as follows:

$$f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$$

We claim that f can be computed by a TM and omit the details from this proof.

Theorem: $\overline{A}_{\text{TM}} \notin \mathbf{RE}$.

Proof: We exhibit a mapping reduction f from L_D to \overline{A}_{TM} .

Consider the function f defined as follows:

$$f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$$

We claim that f can be computed by a TM and omit the details from this proof. We will prove that $\langle M \rangle \in L_D$ iff $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$.

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We claim that f can be computed by a TM and omit the details from this proof. We will prove that $\langle M \rangle \in L_D$ iff $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$. Note that $f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$, so $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$ iff $\langle M, \langle M \rangle \rangle \in \overline{A}_{\text{TM}}$.

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We claim that f can be computed by a TM and omit the details from this proof. We will prove that $\langle M \rangle \in L_D$ iff $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$. Note that $f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$, so $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$ iff $\langle M, \langle M \rangle \rangle \in \overline{A}_{\text{TM}}$. By definition of \overline{A}_{TM} , $\langle M, \langle M \rangle \rangle \in \overline{A}_{\text{TM}}$ iff $\langle M \rangle \notin \mathcal{L}(M)$.

Theorem: $\overline{A}_{\text{TM}} \notin \mathbf{RE}$.

Proof: We exhibit a mapping reduction f from L_D to \overline{A}_{TM} .

Consider the function f defined as follows:

$$f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$$

We claim that f can be computed by a TM and omit the details from this proof. We will prove that $\langle M \rangle \in L_D$ iff $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$. Note that $f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$, so $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$ iff $\langle M, \langle M \rangle \rangle \in \overline{A}_{\text{TM}}$. By definition of \overline{A}_{TM} , $\langle M, \langle M \rangle \rangle \in \overline{A}_{\text{TM}}$ iff $\langle M \rangle \notin \mathcal{L}(M)$. Finally, note that $\langle M \rangle \notin \mathcal{L}(M)$ iff $\langle M \rangle \in L_D$.

Theorem: $\overline{A}_{\text{TM}} \notin \mathbf{RE}$.

Proof: We exhibit a mapping reduction f from L_D to \overline{A}_{TM} .

Consider the function f defined as follows:

$$f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$$

We claim that f can be computed by a TM and omit the details from this proof. We will prove that $\langle M \rangle \in L_D$ iff $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$. Note that $f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$, so $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$ iff $\langle M, \langle M \rangle \rangle \in \overline{A}_{\text{TM}}$. By definition of \overline{A}_{TM} , $\langle M, \langle M \rangle \rangle \in \overline{A}_{\text{TM}}$ iff $\langle M \rangle \notin \mathcal{L}(M)$. Finally, note that $\langle M \rangle \notin \mathcal{L}(M)$ iff $\langle M \rangle \in L_D$. Thus $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$ iff $\langle M \rangle \in L_D$, so f is a mapping reduction from L_D to \overline{A}_{TM} .

Theorem: $\overline{A}_{\text{TM}} \notin \mathbf{RE}$.

Proof: We exhibit a mapping reduction f from L_D to \overline{A}_{TM} .

Consider the function f defined as follows:

$$f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$$

We claim that f can be computed by a TM and omit the details from this proof. We will prove that $\langle M \rangle \in L_D$ iff $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$. Note that $f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$, so $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$ iff $\langle M, \langle M \rangle \rangle \in \overline{A}_{\text{TM}}$. By definition of \overline{A}_{TM} , $\langle M, \langle M \rangle \rangle \in \overline{A}_{\text{TM}}$ iff $\langle M \rangle \notin \mathcal{L}(M)$. Finally, note that $\langle M \rangle \notin \mathcal{L}(M)$ iff $\langle M \rangle \in L_D$. Thus $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$ iff $\langle M \rangle \in L_D$, so f is a mapping reduction from L_D to \overline{A}_{TM} .

Since f is a mapping reduction from L_D to \overline{A}_{TM} , we have $L_D \leq_M \overline{A}_{\text{TM}}$.

Theorem: $\overline{A}_{\text{TM}} \notin \mathbf{RE}$.

Proof: We exhibit a mapping reduction f from L_D to \overline{A}_{TM} .

Consider the function f defined as follows:

$$f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$$

We claim that f can be computed by a TM and omit the details from this proof. We will prove that $\langle M \rangle \in L_D$ iff $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$. Note that $f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$, so $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$ iff $\langle M, \langle M \rangle \rangle \in \overline{A}_{\text{TM}}$. By definition of \overline{A}_{TM} , $\langle M, \langle M \rangle \rangle \in \overline{A}_{\text{TM}}$ iff $\langle M \rangle \notin \mathcal{L}(M)$. Finally, note that $\langle M \rangle \notin \mathcal{L}(M)$ iff $\langle M \rangle \in L_D$. Thus $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$ iff $\langle M \rangle \in L_D$, so f is a mapping reduction from L_D to \overline{A}_{TM} .

Since f is a mapping reduction from L_D to \overline{A}_{TM} , we have $L_D \leq_M \overline{A}_{\text{TM}}$. Since $L_D \notin \mathbf{RE}$ and $L_D \leq_M \overline{A}_{\text{TM}}$, this means $\overline{A}_{\text{TM}} \notin \mathbf{RE}$, as required.

Theorem: $\overline{A}_{\text{TM}} \notin \mathbf{RE}$.

Proof: We exhibit a mapping reduction f from L_D to \overline{A}_{TM} .

Consider the function f defined as follows:

$$f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$$

We claim that f can be computed by a TM and omit the details from this proof. We will prove that $\langle M \rangle \in L_D$ iff $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$. Note that $f(\langle M \rangle) = \langle M, \langle M \rangle \rangle$, so $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$ iff $\langle M, \langle M \rangle \rangle \in \overline{A}_{\text{TM}}$. By definition of \overline{A}_{TM} , $\langle M, \langle M \rangle \rangle \in \overline{A}_{\text{TM}}$ iff $\langle M \rangle \notin \mathcal{L}(M)$. Finally, note that $\langle M \rangle \notin \mathcal{L}(M)$ iff $\langle M \rangle \in L_D$. Thus $f(\langle M \rangle) \in \overline{A}_{\text{TM}}$ iff $\langle M \rangle \in L_D$, so f is a mapping reduction from L_D to \overline{A}_{TM} .

Since f is a mapping reduction from L_D to \overline{A}_{TM} , we have $L_D \leq_M \overline{A}_{\text{TM}}$. Since $L_D \notin \mathbf{RE}$ and $L_D \leq_M \overline{A}_{\text{TM}}$, this means $\overline{A}_{\text{TM}} \notin \mathbf{RE}$, as required. ■

The Halting Problem

- Recall the definition of *HALT*:

***HALT* = {⟨M, w⟩ | M is a TM that halts on w}**

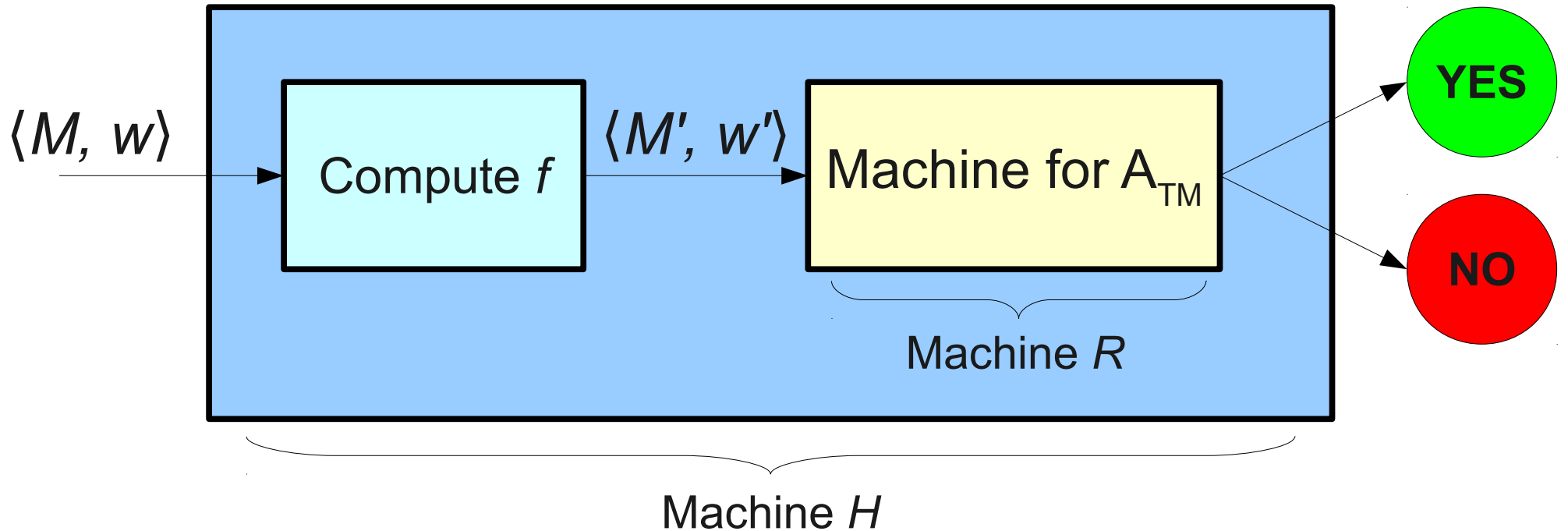
- That is, the set of TM / string pairs where the TM *M* either accepts or rejects the string *w*.
- Last time, we proved that *HALT* ∈ **RE** - **R** by building a TM for it, then by showing a decider for *HALT* could be turned into a decider for A_{TM} .
- Let's explore an alternate proof using mapping reductions.

HALT is **RE**

- Recall: $A_{\text{TM}} \in \mathbf{RE}$.
- To prove that *HALT* is **RE**, we will show that $HALT \leq_M A_{\text{TM}}$.
- Since $A_{\text{TM}} \in \mathbf{RE}$, this proves $HALT \in \mathbf{RE}$.
- Idea: we need to find some function f such that

$$\langle M, w \rangle \in HALT \quad \text{iff} \quad f(\langle M, w \rangle) \in A_{\text{TM}}$$

Where We're Going



Goal: Choose our function $f(w)$ such that this machine H is a recognizer for $HALT$.

$$HALT \leq_M A_{TM}$$

- Goal: Find a function f such that

$$\langle M, w \rangle \in HALT \quad \text{iff} \quad f(\langle M, w \rangle) \in A_{TM}$$

- Substituting the definitions:

$$M \text{ halts on } w \quad \text{iff} \quad f(\langle M, w \rangle) \in A_{TM}.$$

- Assume that $f(\langle M, w \rangle) = \langle M', w' \rangle$ for some TM M' and string w' . Then we have

$$M \text{ halts on } w \quad \text{iff} \quad \langle M', w' \rangle \in A_{TM}$$

$$M \text{ halts on } w \quad \text{iff} \quad w' \in \mathcal{L}(M')$$

$$M \text{ halts on } w \quad \text{iff} \quad M' \text{ accepts } w'$$

Choosing M' and w'

- We need to find M' and w' such that
 M halts on w iff M' accepts w' .
- This is the creative step of the proof – how do we choose an M' and w' with that property?
- **Key idea that shows up in almost all major reduction proofs:** Construct a machine M' and string w' so that running M' on w' runs M on w .
- This causes the behavior of M' running on w' to depend on what M does on w .

Choosing M' and w'

- Here is one possible choice of M' and w' we can make:

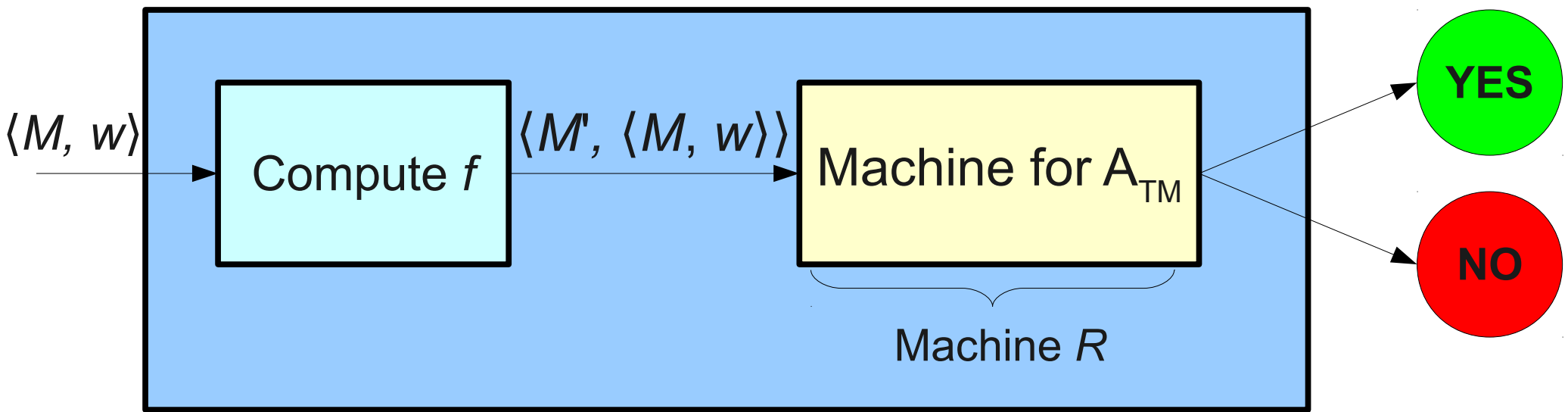
$M' =$ “On input $\langle N, z \rangle$:

Run N on z .

If N halts on z , accept.”

$w' = \langle M, w \rangle$

- Now, running M' on w' runs M on w . If M halts on w , then M' accepts w' . If M loops on w , then M' does not accept w' .



Machine H

H accepts $\langle M, w \rangle$

iff

R accepts $\langle M', \langle M, w \rangle \rangle$

iff

$\langle M', \langle M, w \rangle \rangle \in A_{TM}$

iff

M' accepts $\langle M, w \rangle$

iff

M halts on w

iff

$\langle M, w \rangle \in HALT$

$M' =$ "On input $\langle N, z \rangle$:
Run N on z .
If N halts, accept."

$H =$ "On input $\langle M, w \rangle$:
Compute $\langle M', \langle M, w \rangle \rangle$.
Run R on $\langle M', \langle M, w \rangle \rangle$.
If R accepts $\langle M', \langle M, w \rangle \rangle$, accept.
If R rejects $\langle M', \langle M, w \rangle \rangle$, reject."

Theorem: $HALT \leq_M A_{TM}$.

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Theorem: $HALT \leq_M A_{TM}$.

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Let the machine M' be defined as follows:

M' = “On input $\langle N, z \rangle$:
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Then let $f(\langle M, w \rangle) = \langle M', \langle M, w \rangle \rangle$.

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Theorem: $HALT \leq_M A_{TM}$.

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Let the machine M' be defined as follows:

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A Math Joke



HALT is Undecidable

- We proved $HALT \in \mathbf{RE}$ by showing that $HALT \leq_M A_{TM}$.
- We can prove $HALT \notin \mathbf{R}$ by showing that $A_{TM} \leq_M HALT$.
- Note that this has to be a completely separate reduction! We're transforming A_{TM} into $HALT$ this time, not the other way around.

$$A_{\text{TM}} \leq_M \text{HALT}$$

- We want to find a computable function f such that
$$\langle M, w \rangle \in A_{\text{TM}} \quad \text{iff} \quad f(\langle M, w \rangle) \in \text{HALT}.$$
- Assume $f(\langle M, w \rangle)$ has the form $\langle M', w' \rangle$ for some TM M' and string w' .
- We want
$$\langle M, w \rangle \in A_{\text{TM}} \quad \text{iff} \quad \langle M', w' \rangle \in \text{HALT}.$$
- Substituting definitions:
$$M \text{ accepts } w \quad \text{iff} \quad M' \text{ halts on } w'.$$
- How might we design M' and w' ?

$$A_{\text{TM}} \leq_M \text{HALT}$$

- We need to choose a TM/string pair M' and w' such that M' halts on w' iff M accepts w .
- Repeated idea: Construct M' and w' such that running M' on w' simulates M on w and bases its decision on what happens.
- One option:

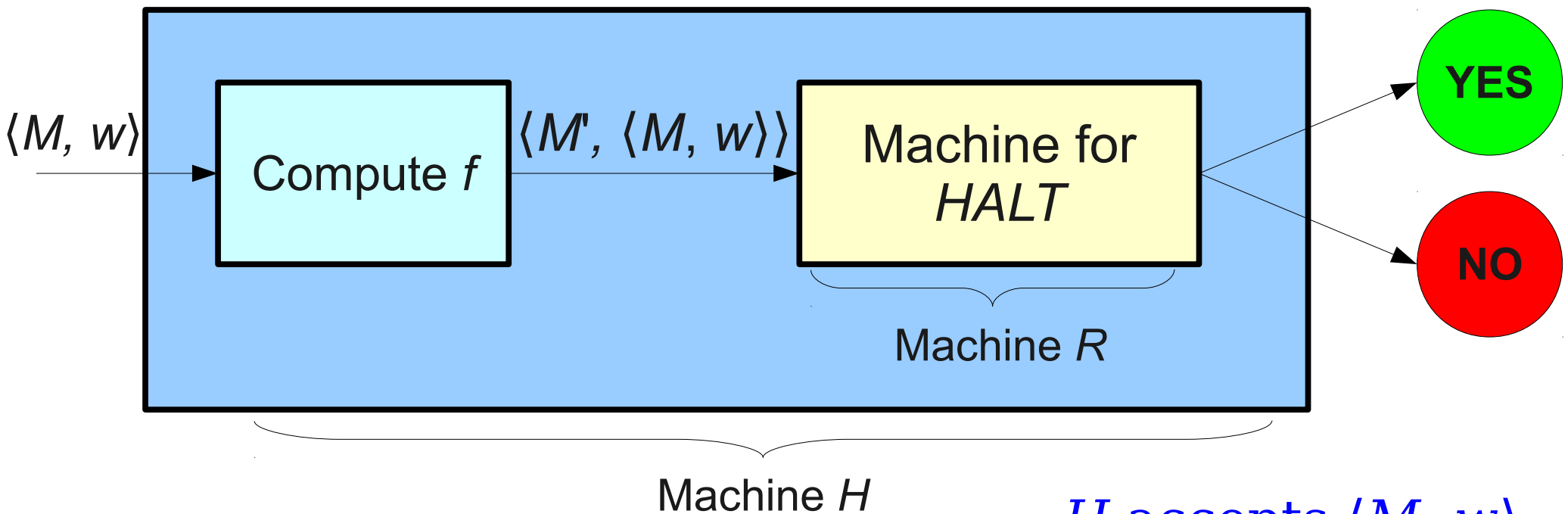
$M' =$ “On input $\langle N, z \rangle$:

Run N on z .

If N accepts z , accept.

If N rejects z , loop infinitely.”

$w' = \langle M, w \rangle$



Machine H

H accepts $\langle M, w \rangle$

iff

R accepts $\langle M', \langle M, w \rangle \rangle$

iff

$\langle M', \langle M, w \rangle \rangle \in HALT$

iff

M' halts on $\langle M, w \rangle$

iff

M accepts w

iff

$\langle M, w \rangle \in A_{TM}$

$M' =$ "On input $\langle N, z \rangle$:
 Run N on z .
 If N accepts, accept.
 If N rejects, loop infinitely."

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 Compute $\langle M', \langle M, w \rangle \rangle$.
 Run R on $\langle M', \langle M, w \rangle \rangle$.
 If R accepts $\langle M', \langle M, w \rangle \rangle$, accept.
 If R rejects $\langle M', \langle M, w \rangle \rangle$, reject."

An Important Detail

- In the course of this reduction, we construct a new machine M' .
- We never actually run the machine M' ! That might loop forever.
- We instead just build a description of that machine and fed it into our machine for *HALT*.
- The answer given back by this machine about what M' *would do if we were to run it* can then be used to solve A_{TM} .

Theorem: $A_{\text{TM}} \leq_{\text{M}} \text{HALT}$.

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 If N accepts, accept.

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Let M' be the following TM:

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 If N accepts, accept.

 If N rejects, loop infinitely.”

Then let $f(\langle M, w \rangle) = \langle M', \langle M, w \rangle \rangle$.

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Let M' be the following TM:

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Theorem: $A_{TM} \leq_M HALT$.

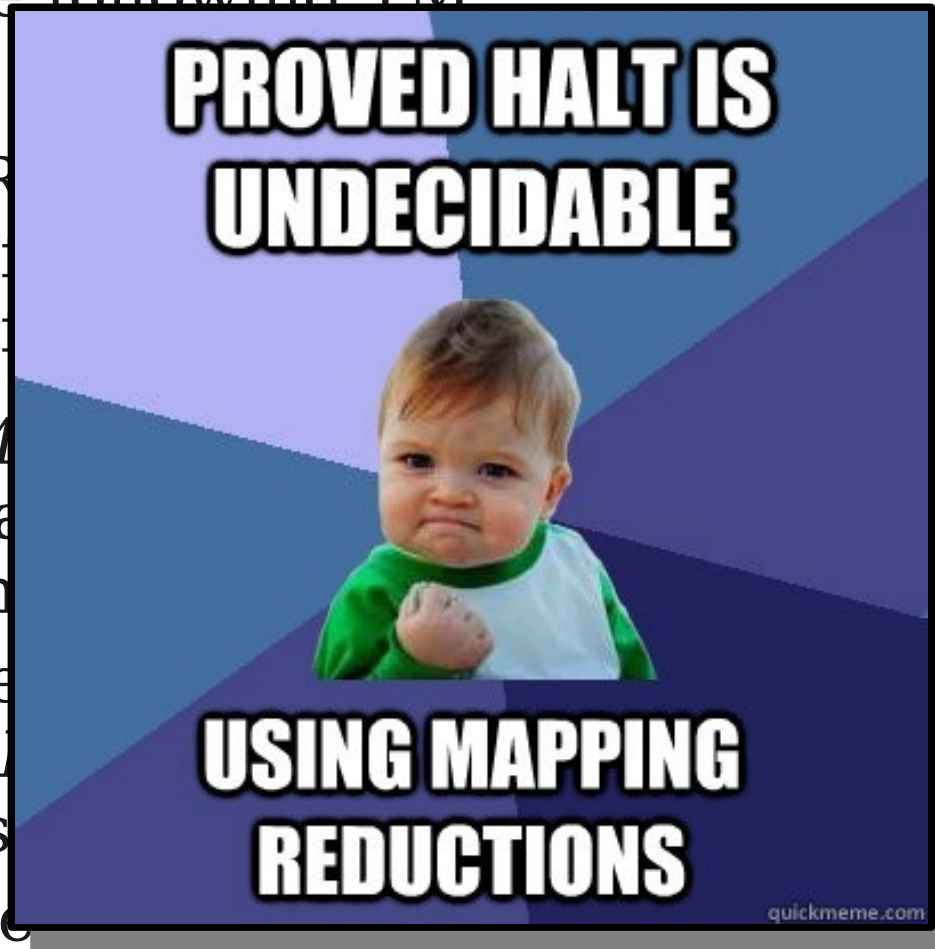
Proof: We exhibit a mapping reduction from A_{TM} to $HALT$.

Let M' be the following TM.

$M' =$ "On

R
I
I

Then let $f(\langle M, w \rangle)$ be a string that is accepted by M' iff M accepts w . We claim that f is a mapping reduction from A_{TM} to $HALT$. To see this, note that M' halts on $\langle M, w \rangle$ iff M accepts w . Thus we have



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Therefore, f is a mapping reduction from A_{TM} to $HALT$, so $A_{TM} \leq_M HALT$. ■

A Note on Directionality

Note the Direction

- To show that a language A is **RE**, reduce it to something that is known to be **RE**:

$$A \leq_M \text{some-}\mathbf{RE}\text{-problem}$$

- To show that a language A is *not* **R**, reduce a problem that is known not to be **R** to A :

$$\text{some-non-}\mathbf{R}\text{-problem} \leq_M A$$

- **The single most common mistake with reductions is doing the reduction in the wrong direction.**

Next Time

- **co-RE and Beyond**
 - What lies outside of **RE**? How much of it can be solved by computers?
- **More Reductions**
 - More examples of mapping reductions.