

Binary Relations

Part One

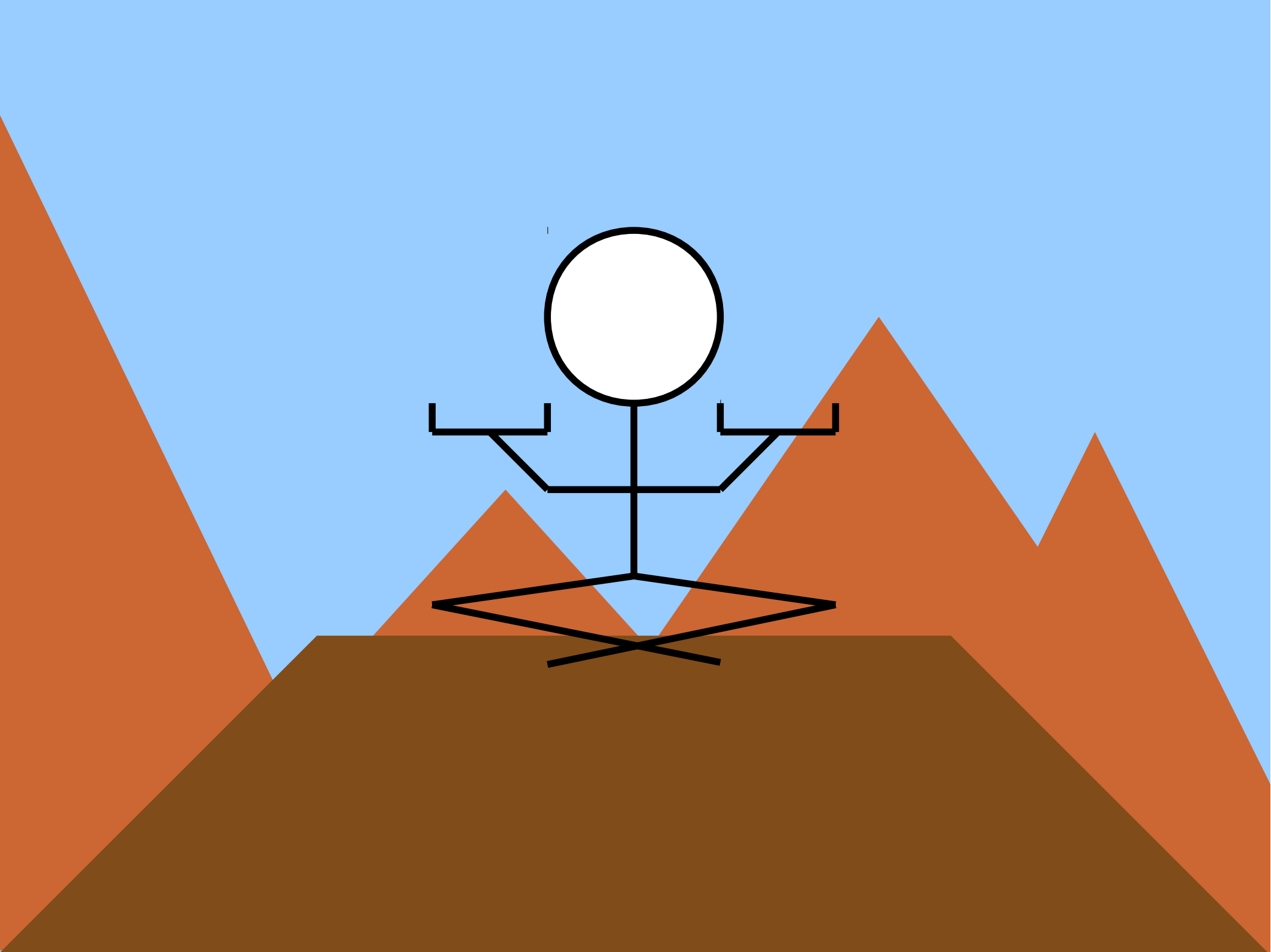
Outline for Today

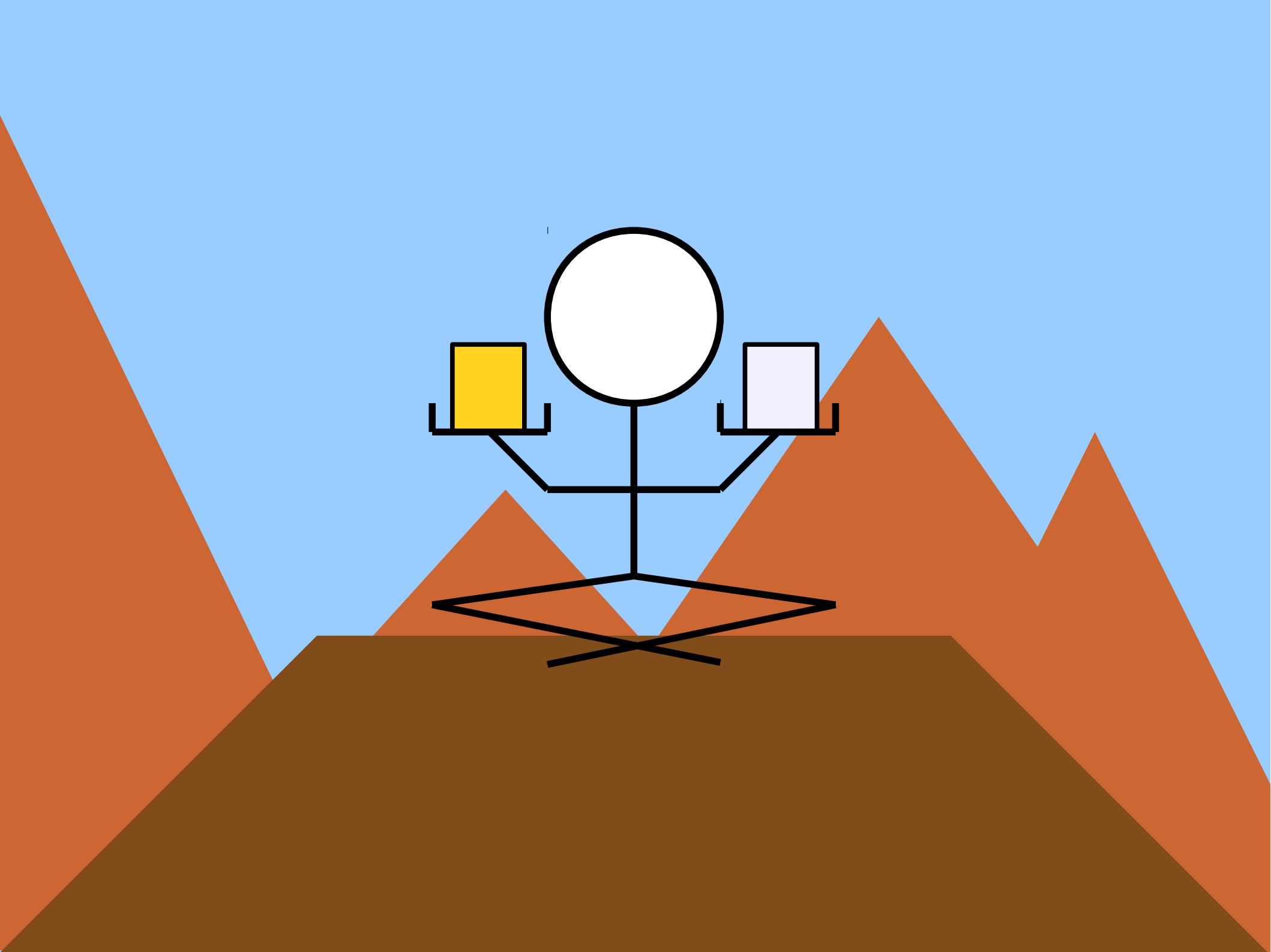
- ***Binary Relations***
 - Reasoning about connections between objects.
- ***Equivalence Relations***
 - Reasoning about clusters.
- ***A Fundamental Theorem***
 - How do we know we have the “right” definition for something?

Relationships

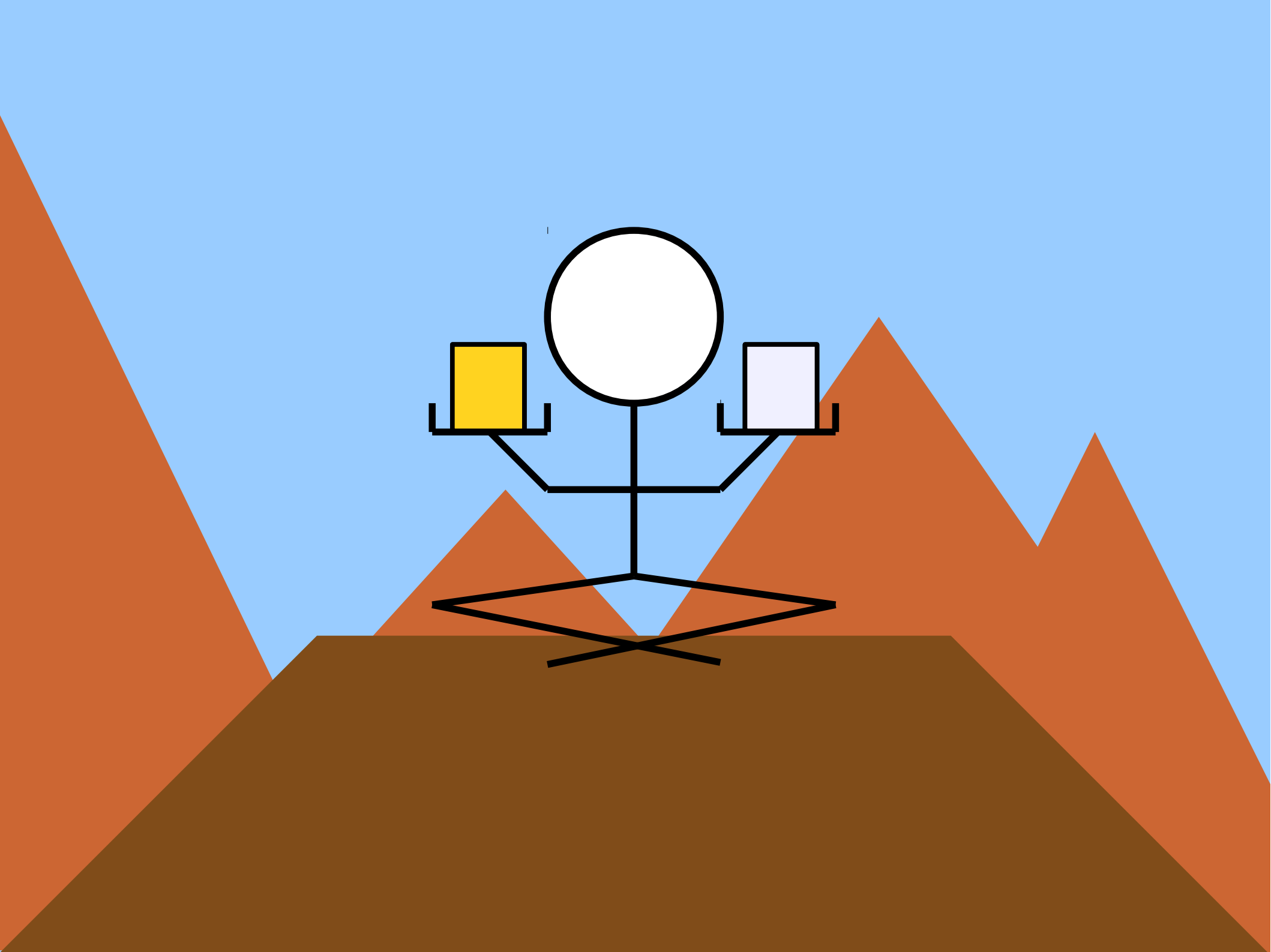
- In CS103, you've seen examples of relationships
 - between sets:
 - $A \subseteq B$
 - between numbers:
 - $x < y$ $x \equiv_k y$ $x \leq y$
 - between people:
 - p loves q
- Since these relations focus on connections between two objects, they are called **binary relations**.
 - The “binary” here means “pertaining to two things,” not “made of zeros and ones.”

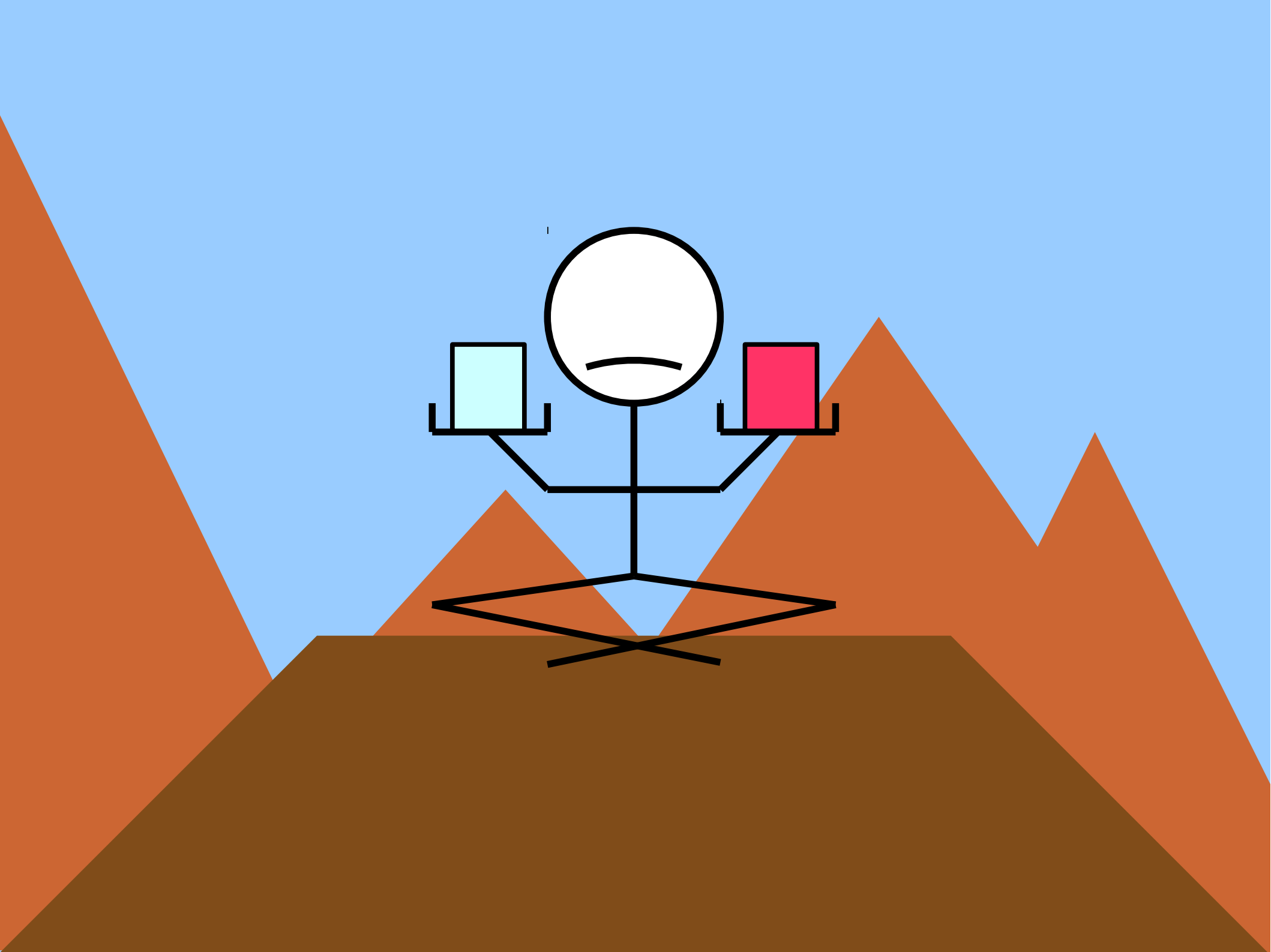
What exactly is a binary relation?

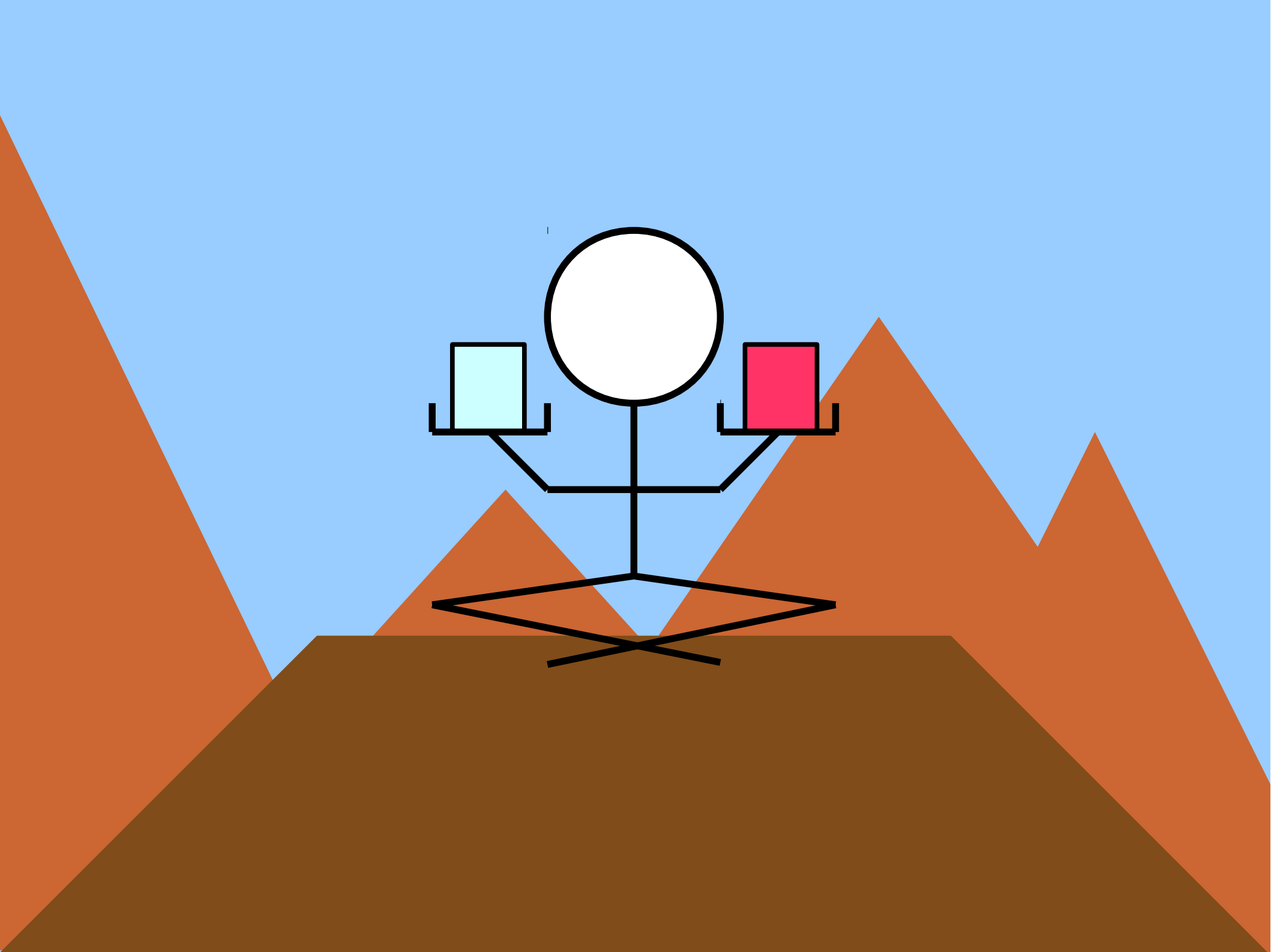




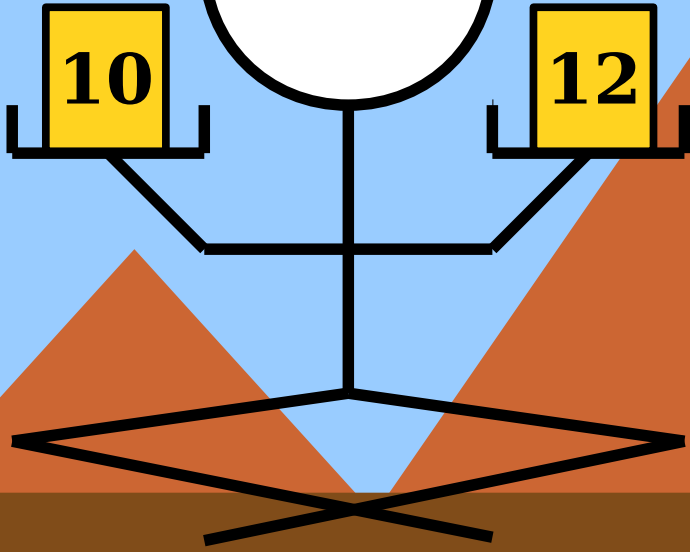
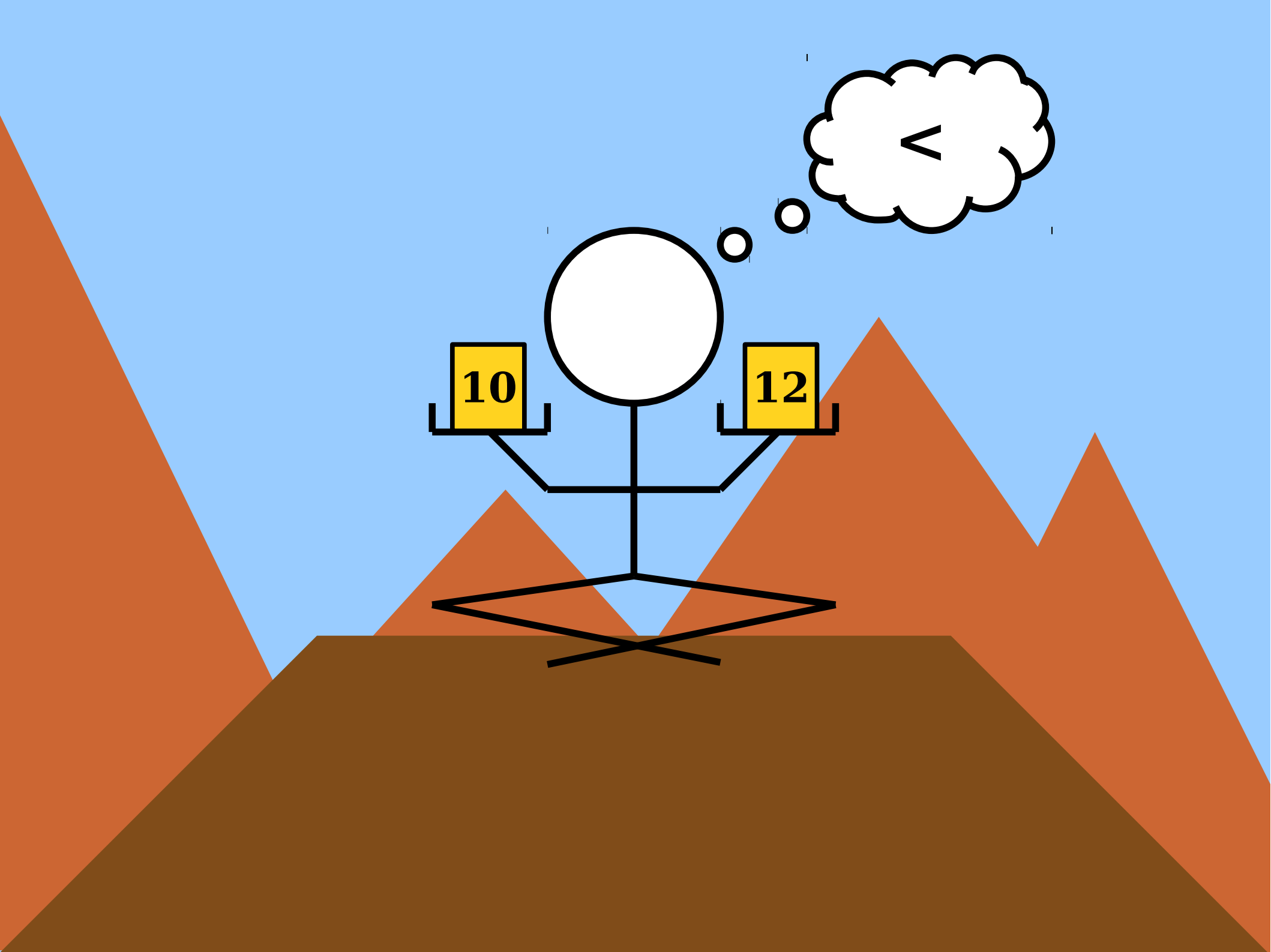




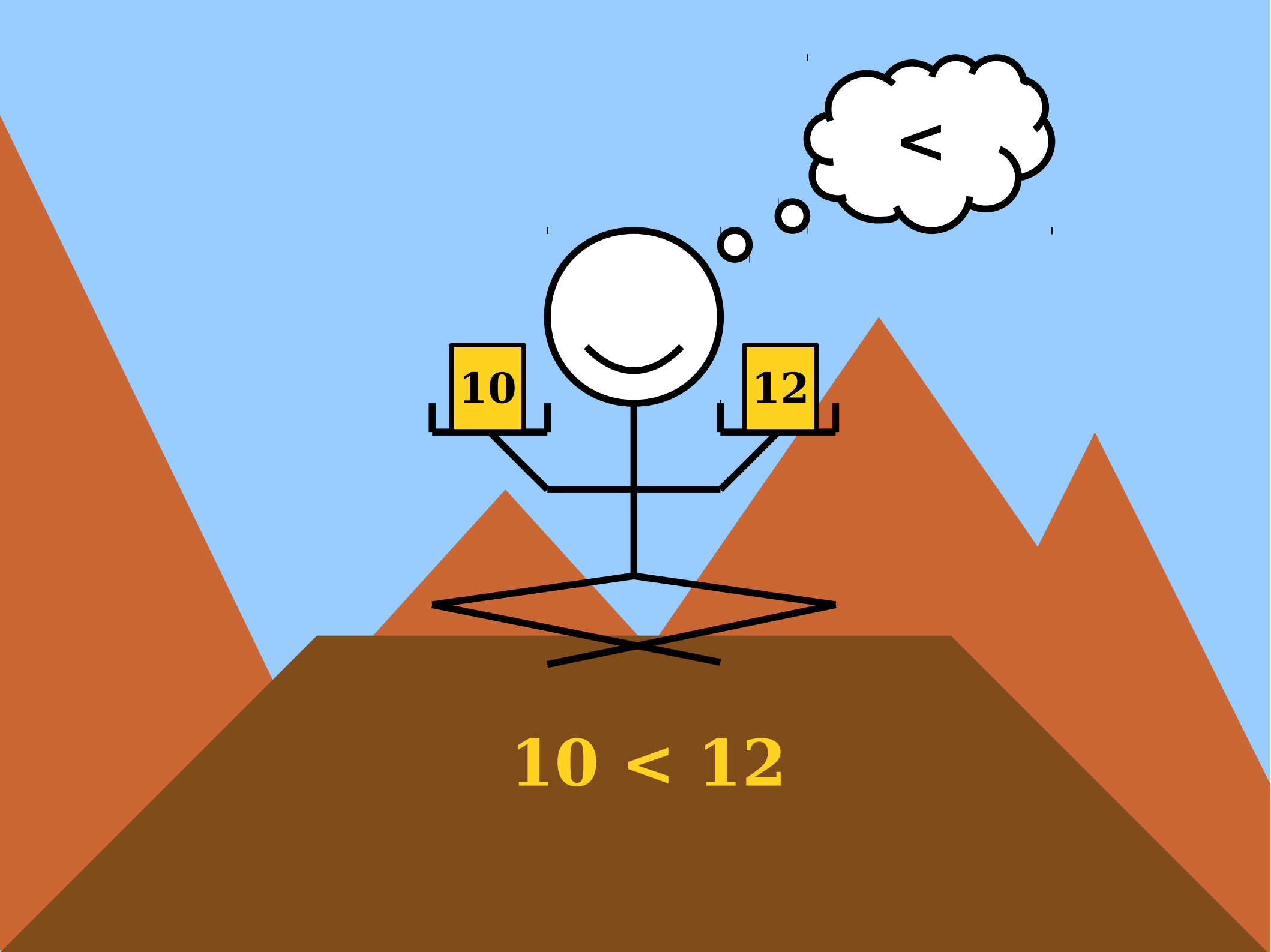








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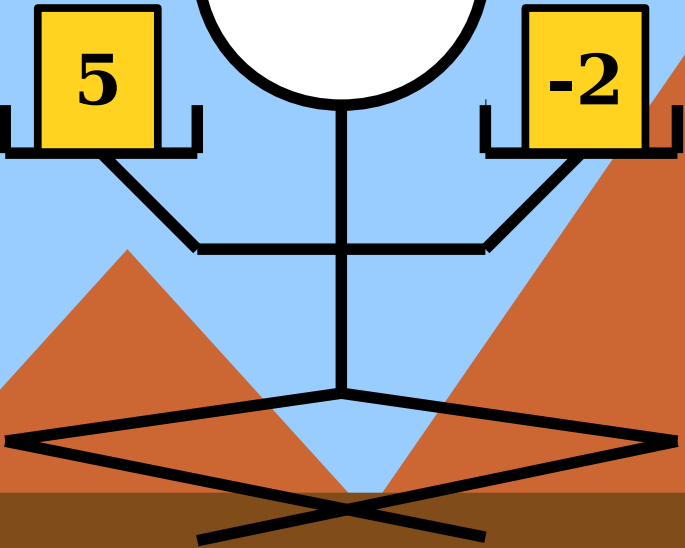
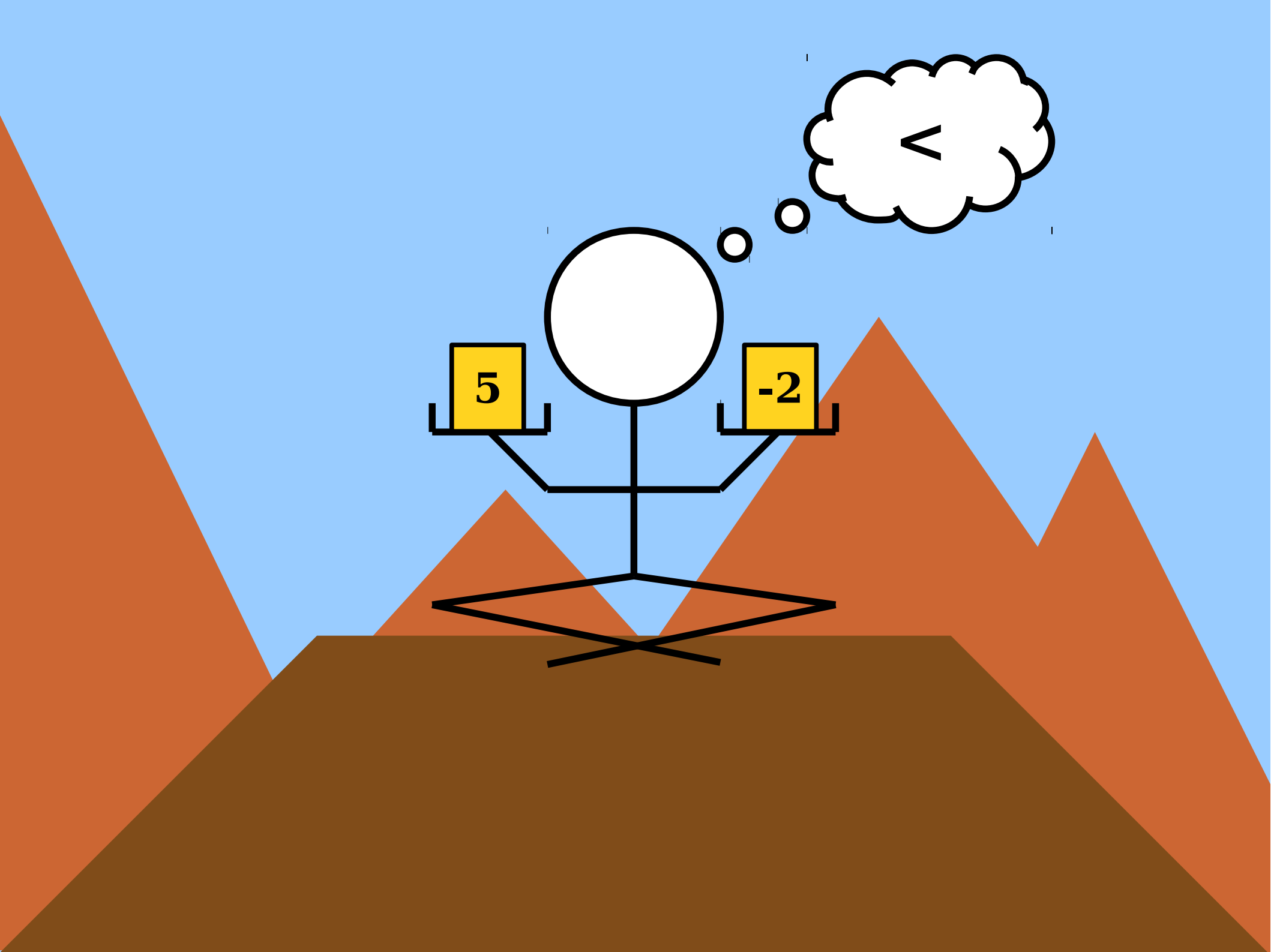
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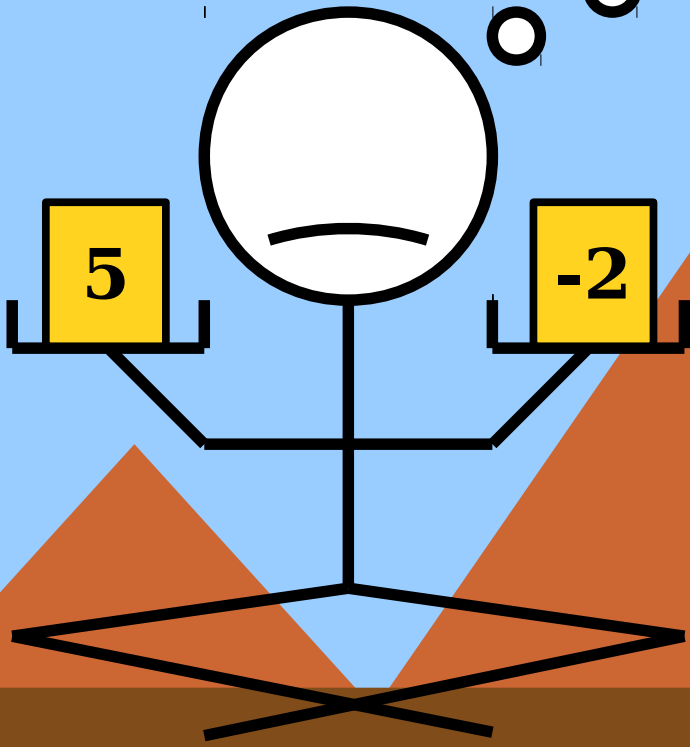
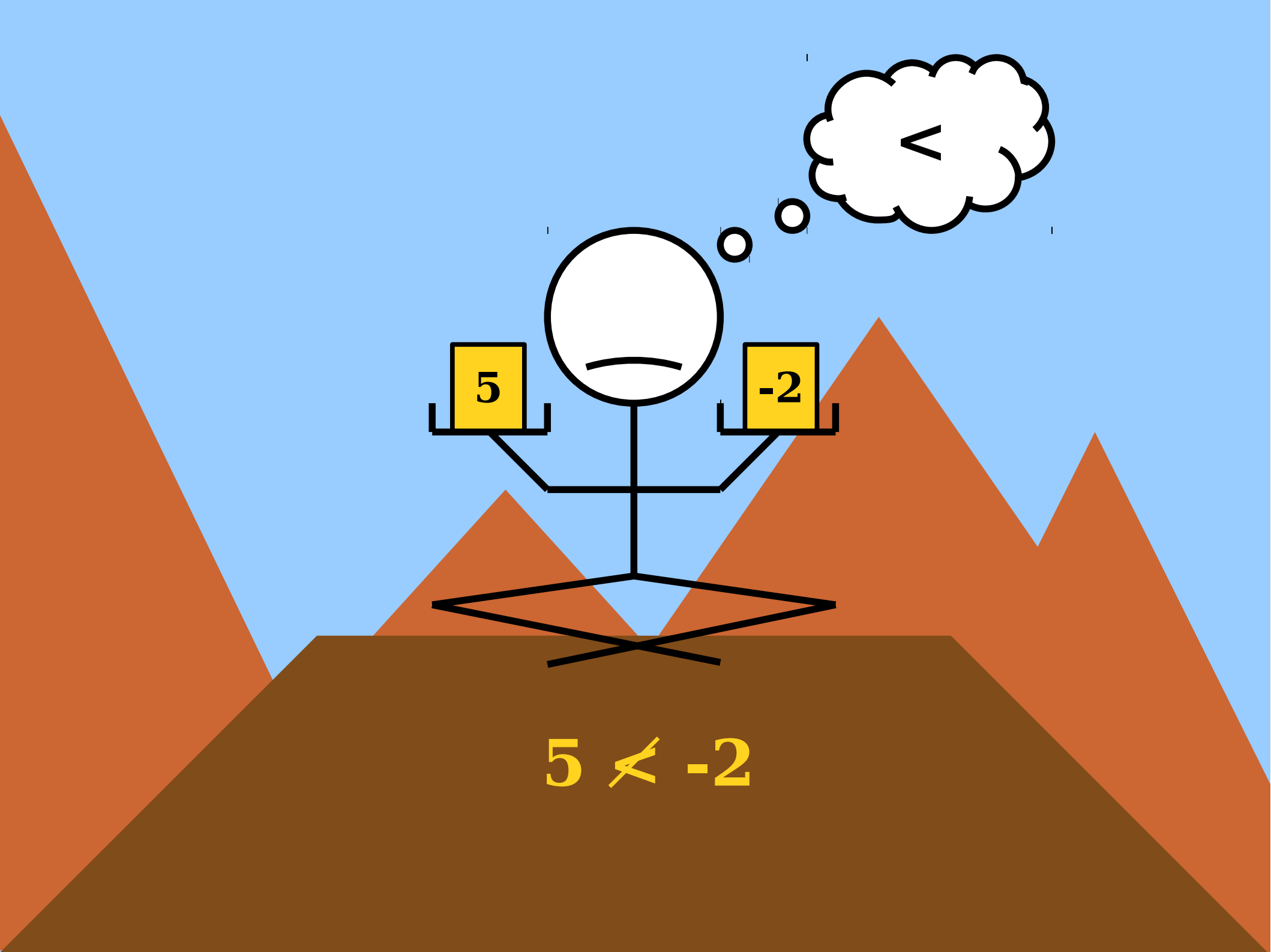
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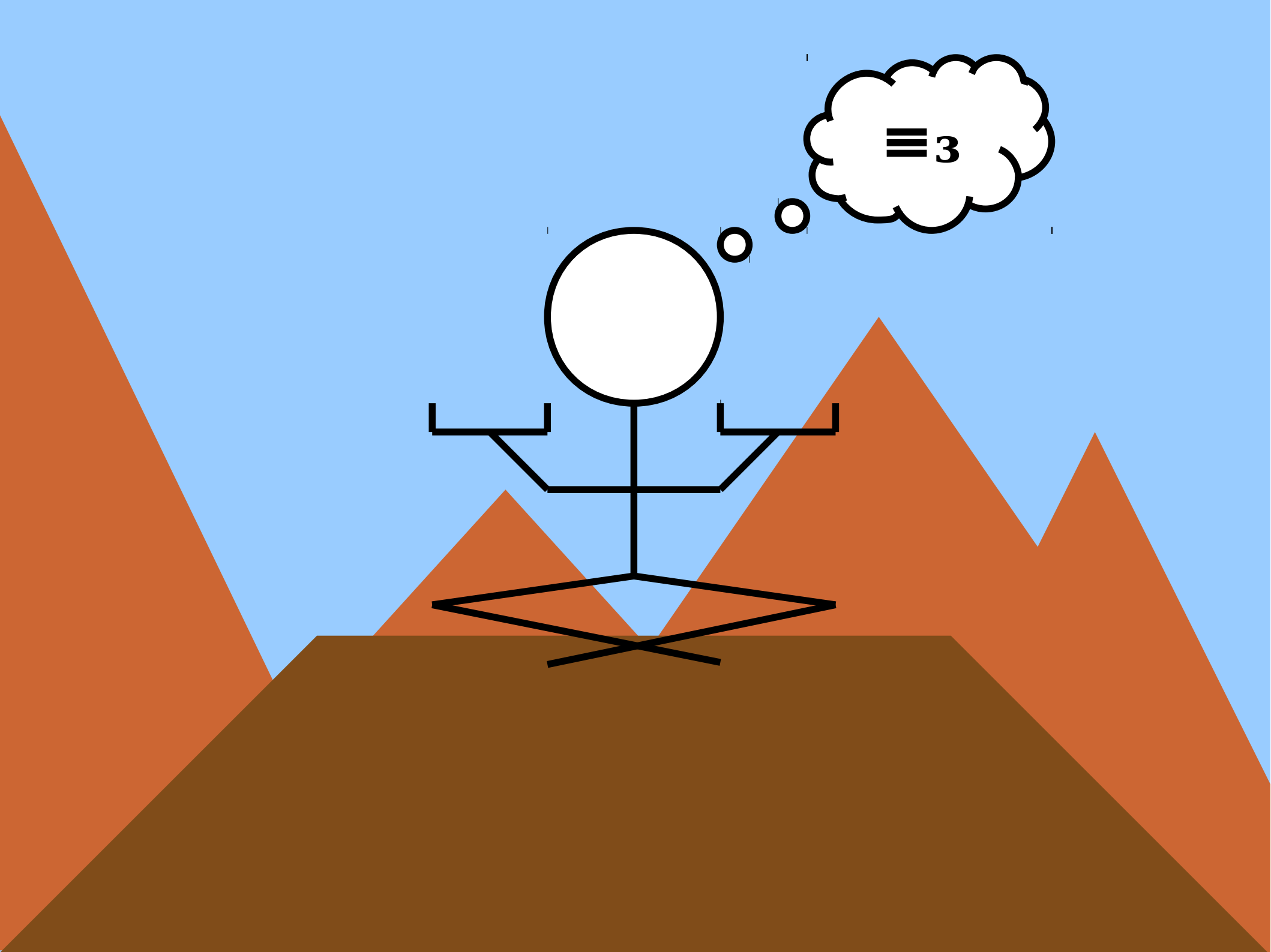
10 < 12



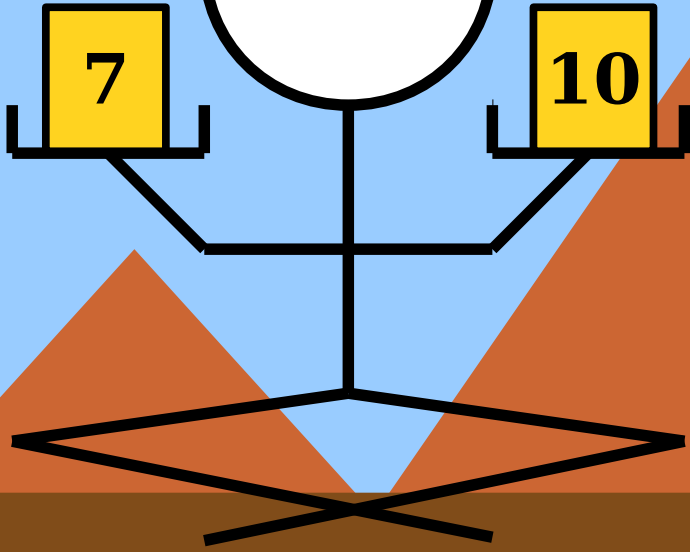
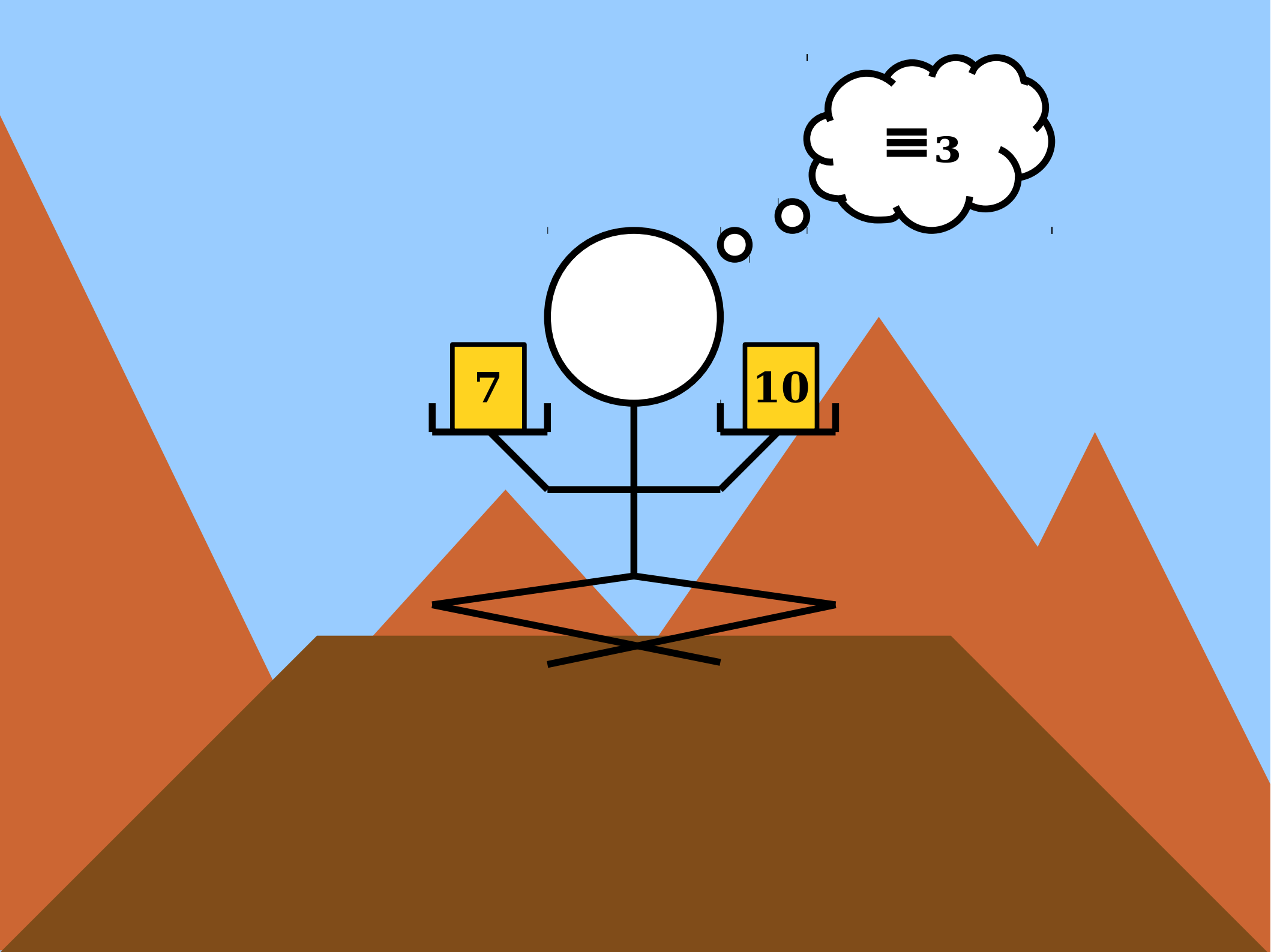




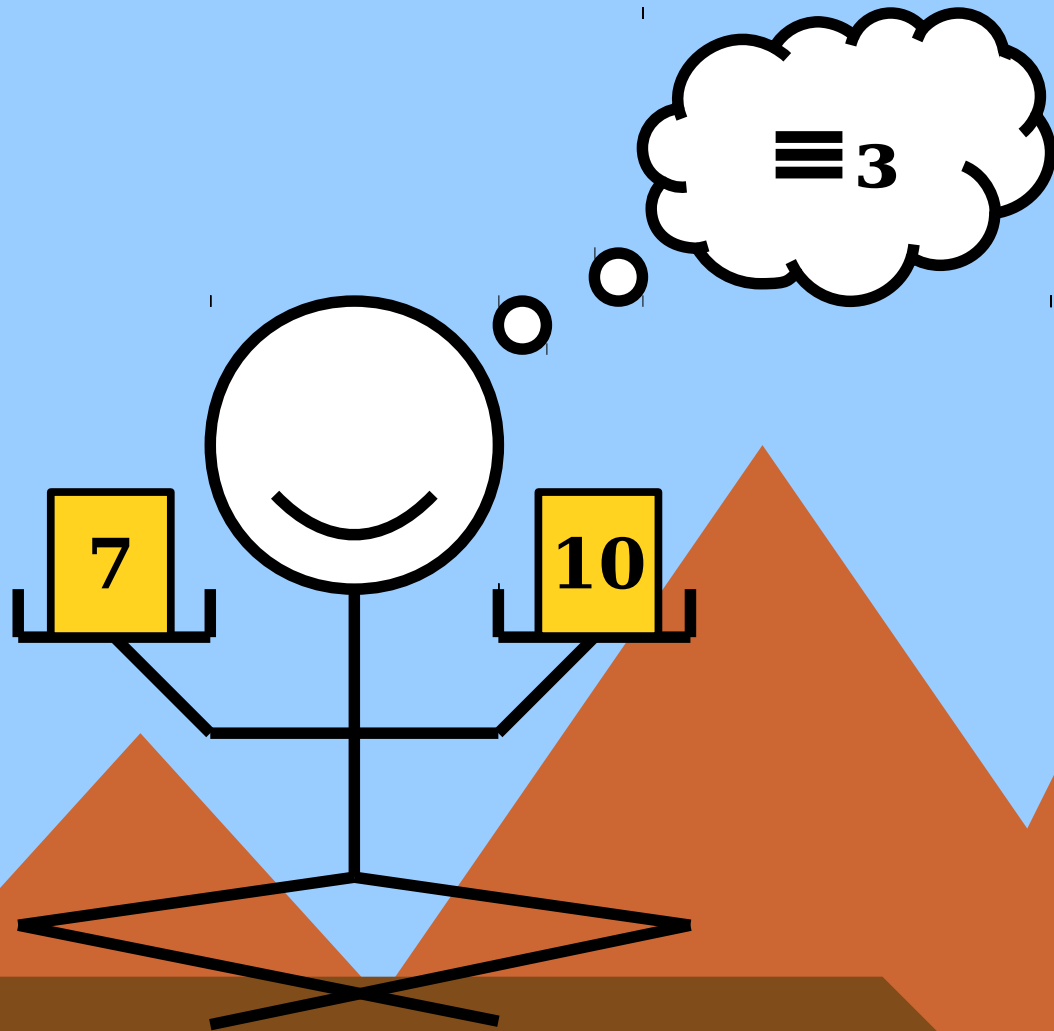
$$5 < -2$$



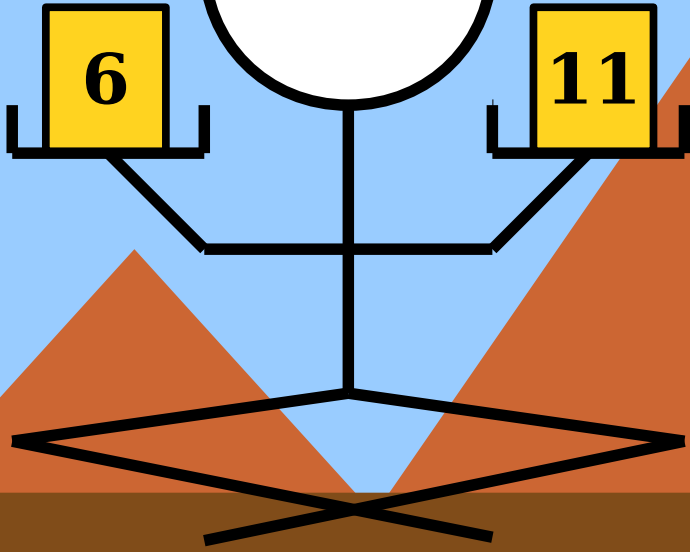
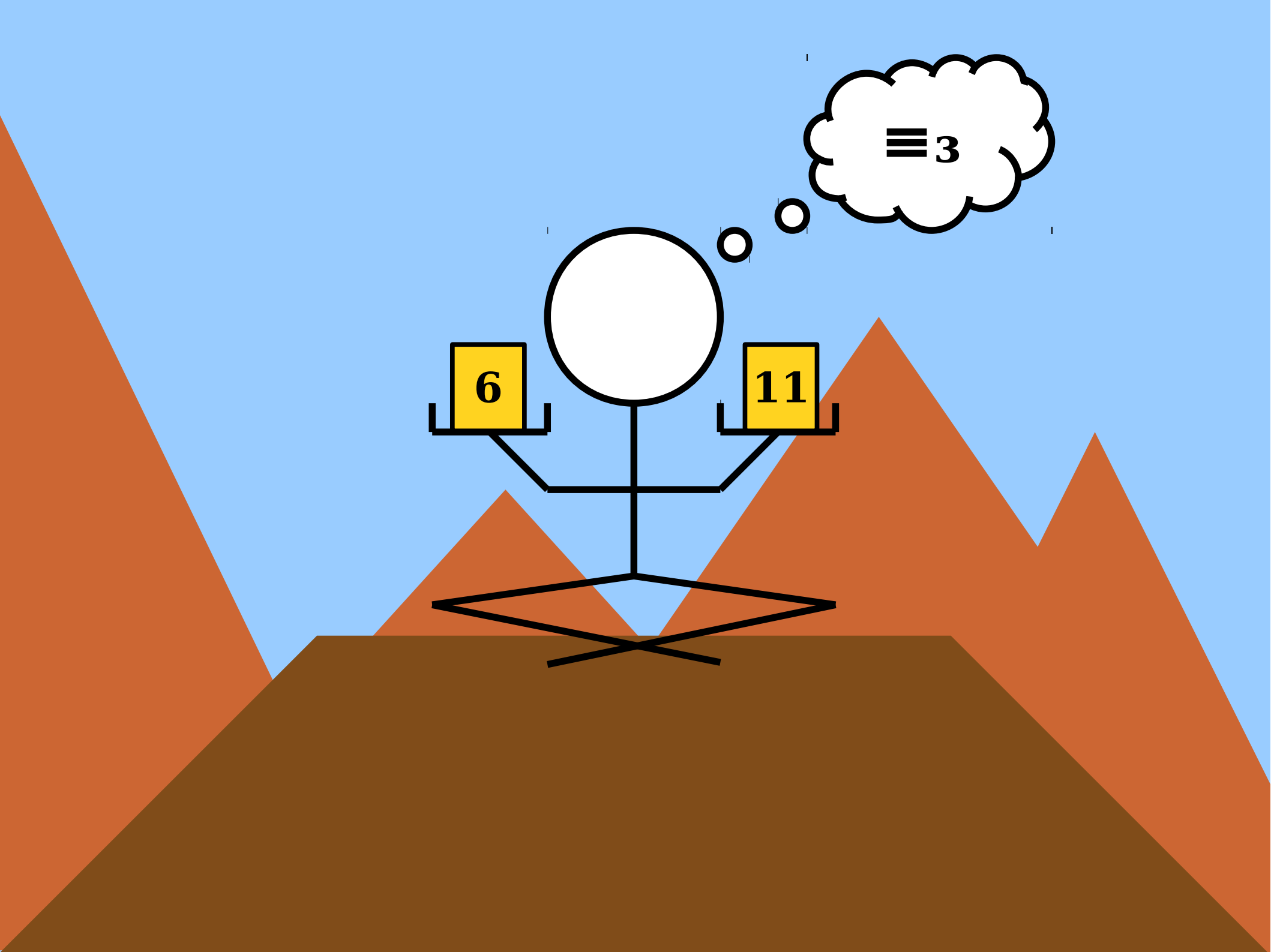
$\equiv 3$



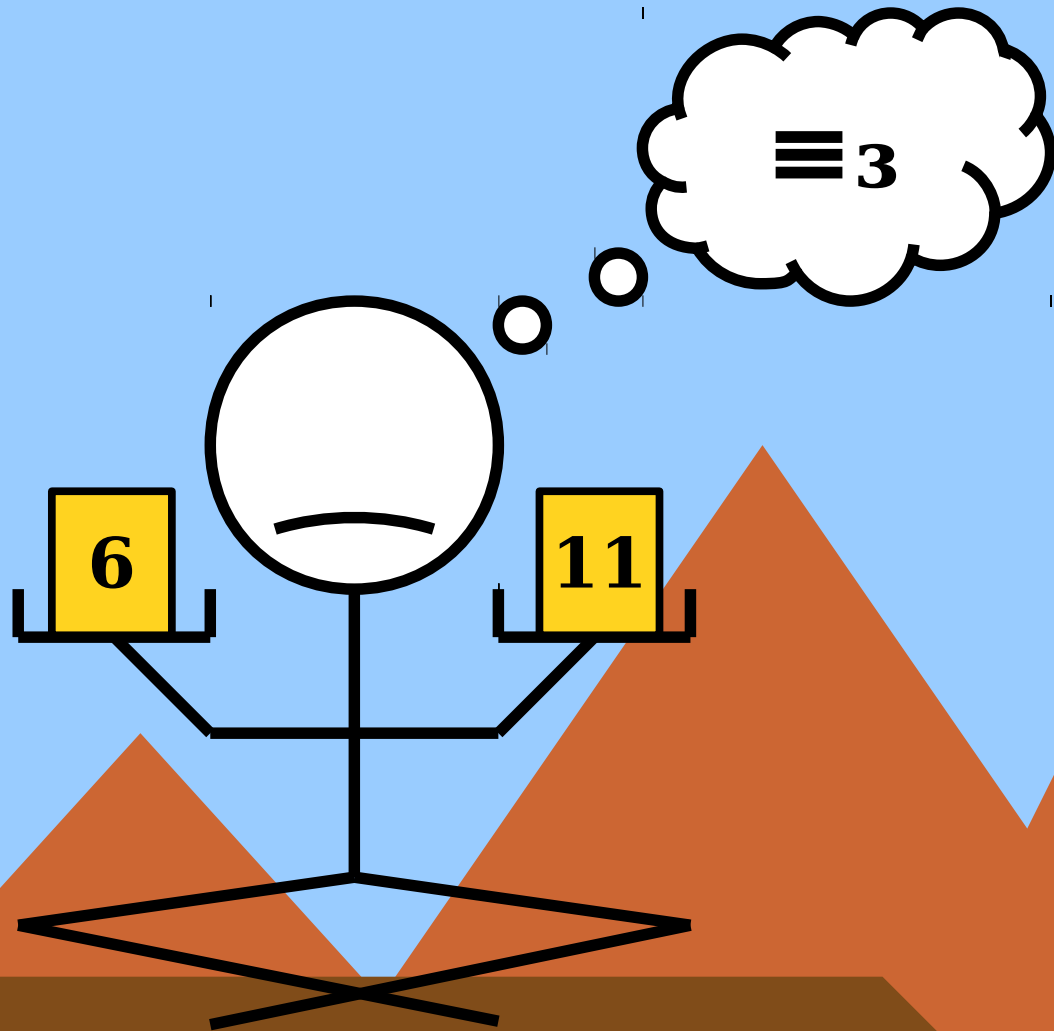
$3=3$



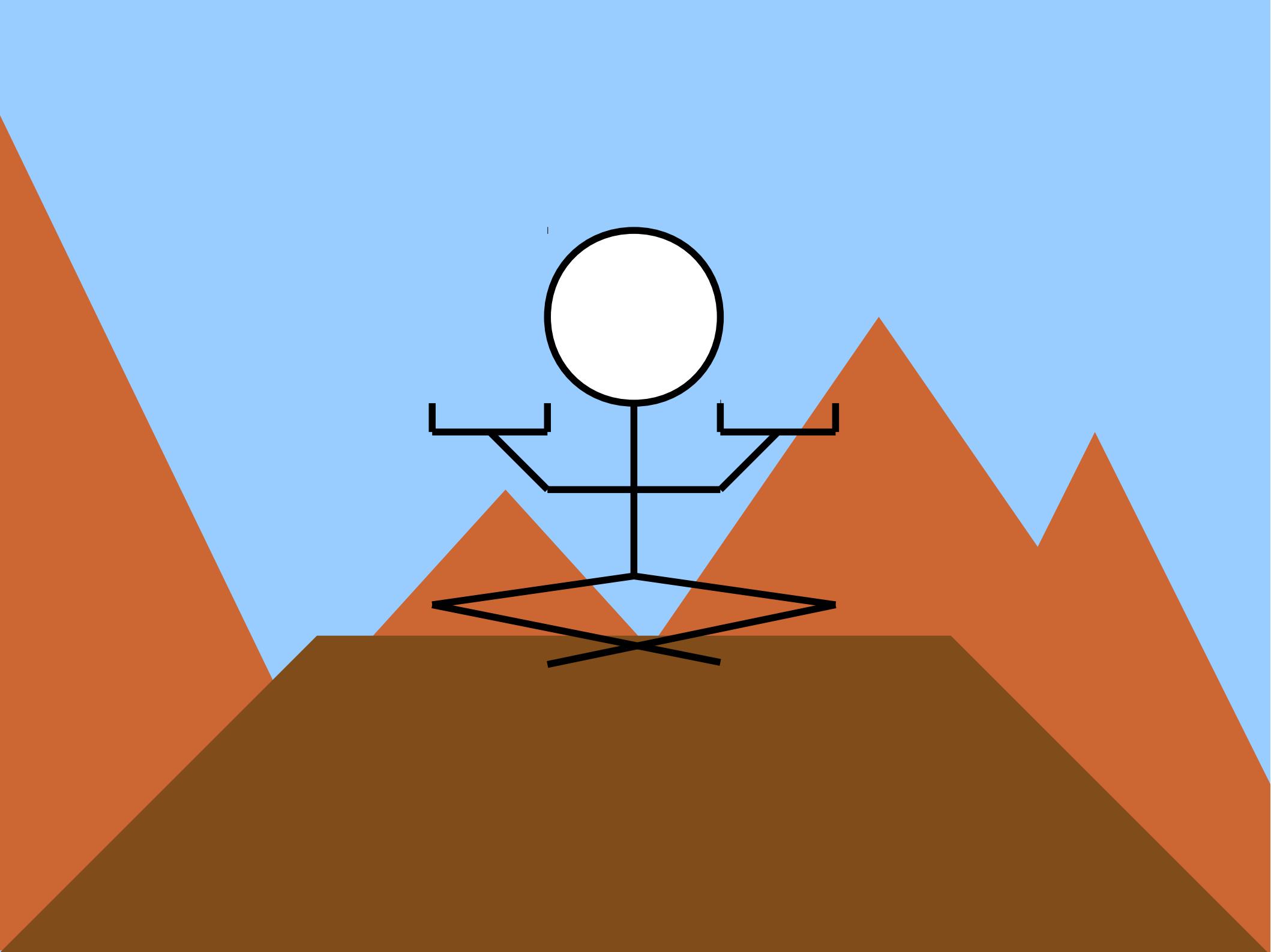
$$7 \equiv_3 10$$

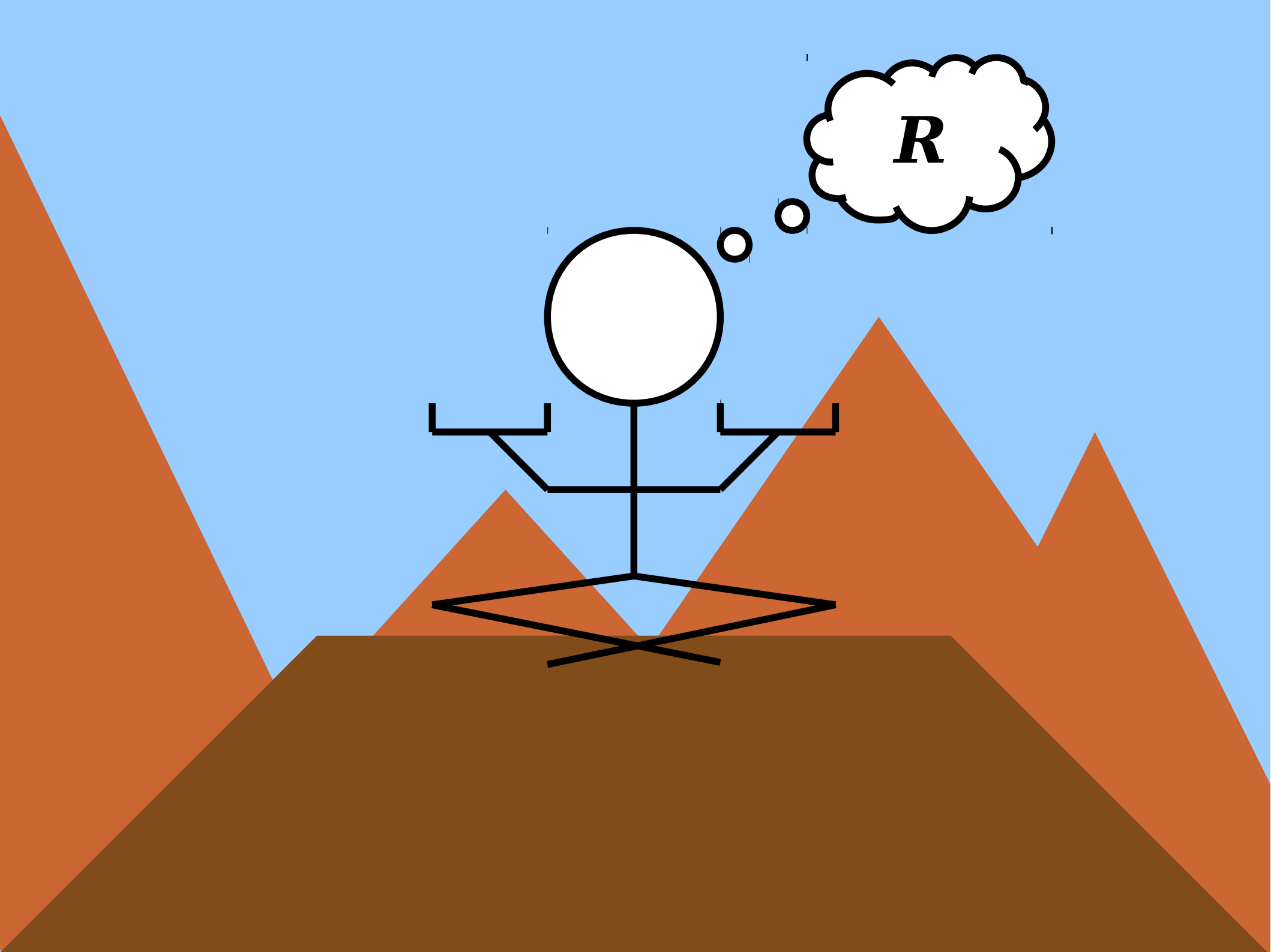


$3=3$

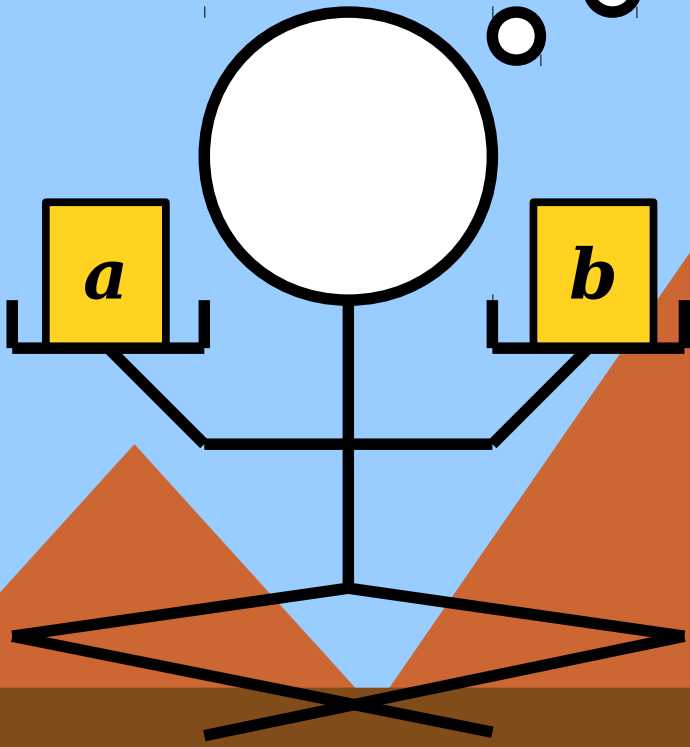
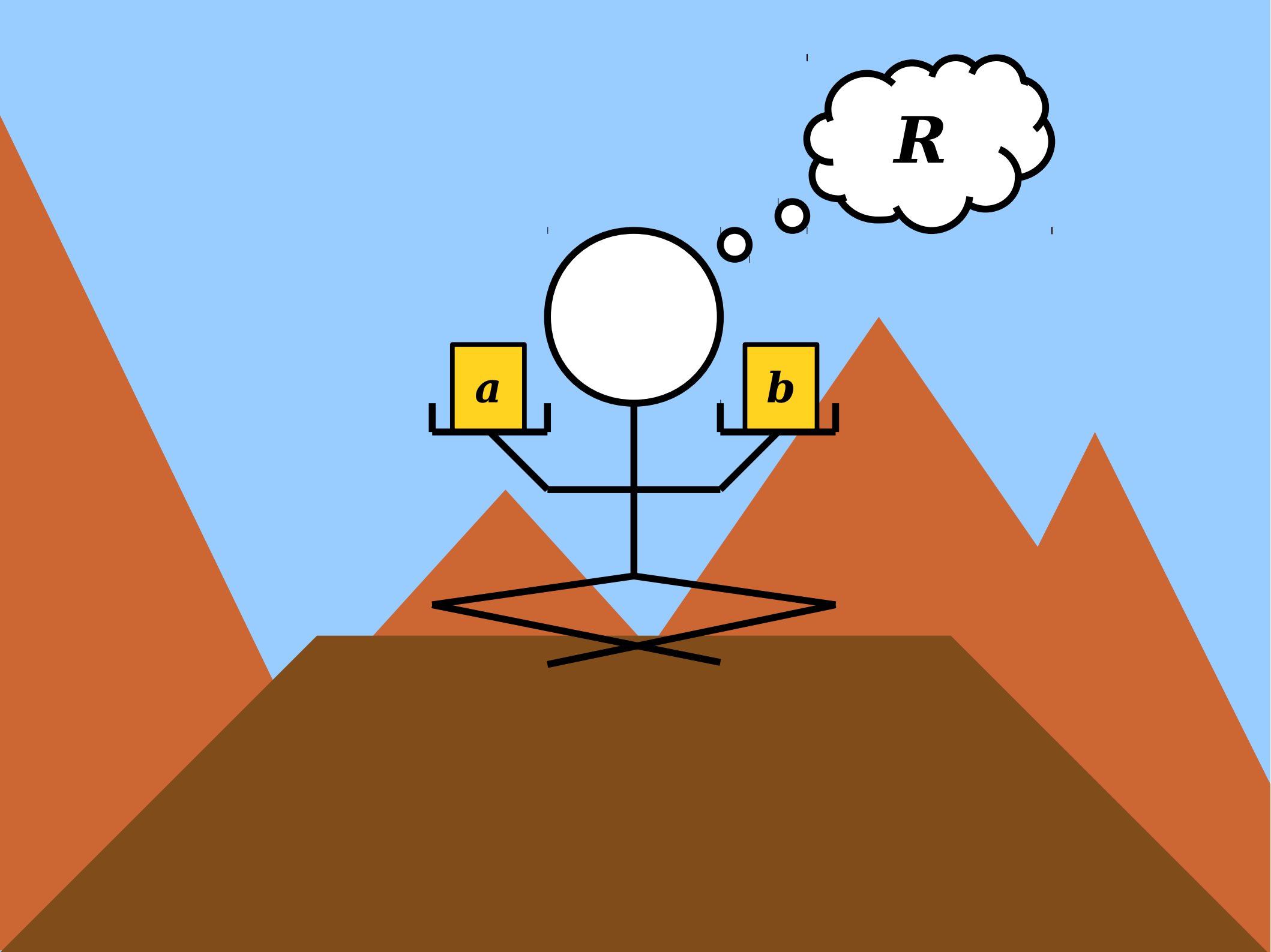


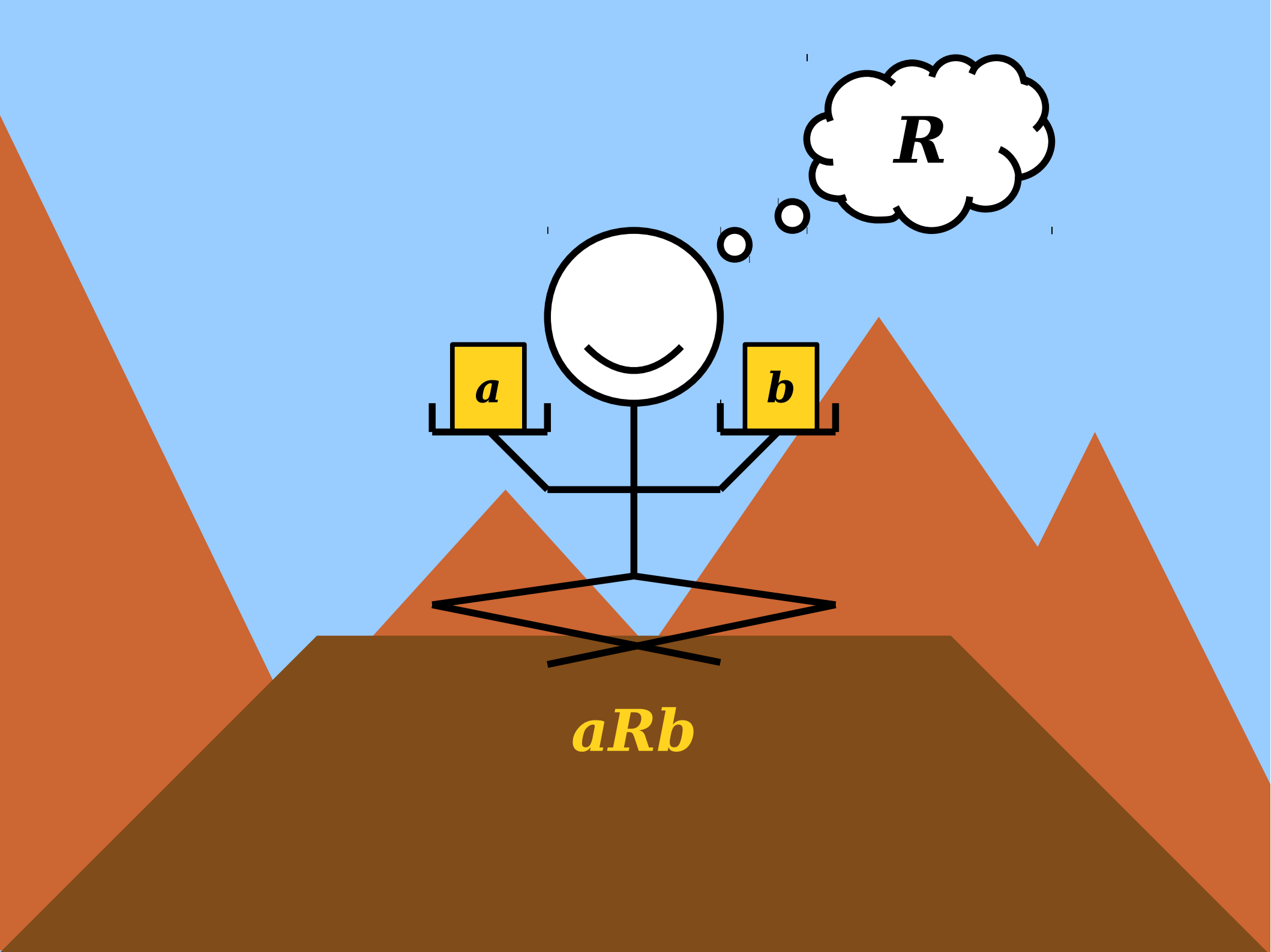
$$6 \not\equiv_3 11$$





R



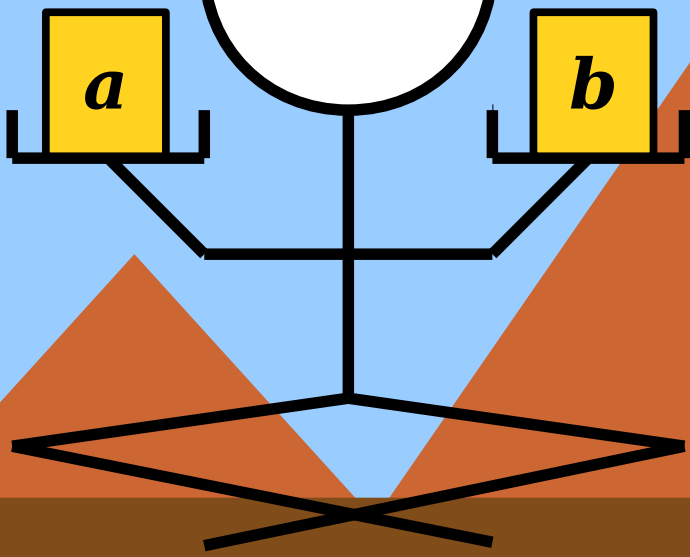
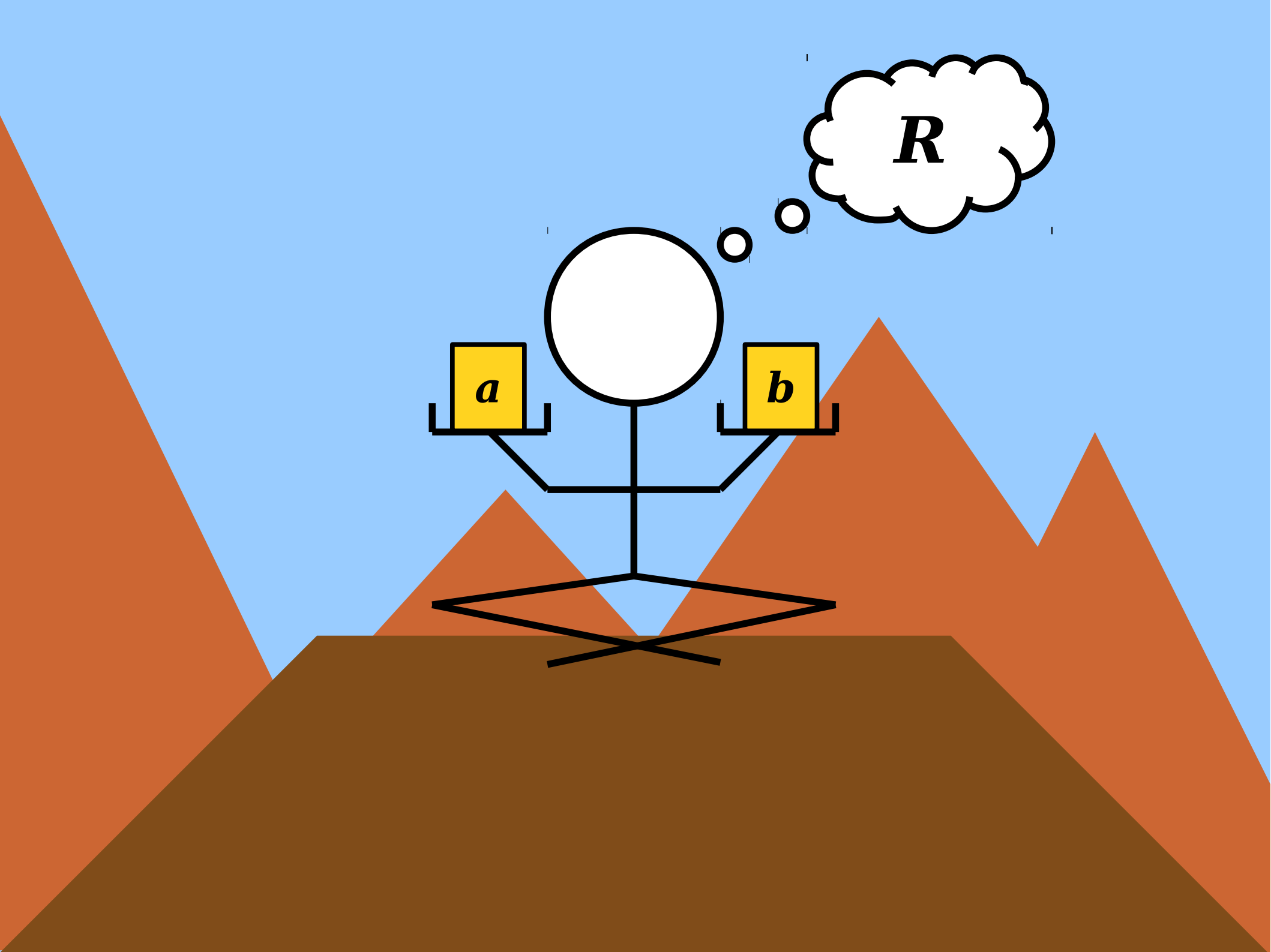


R

a

b

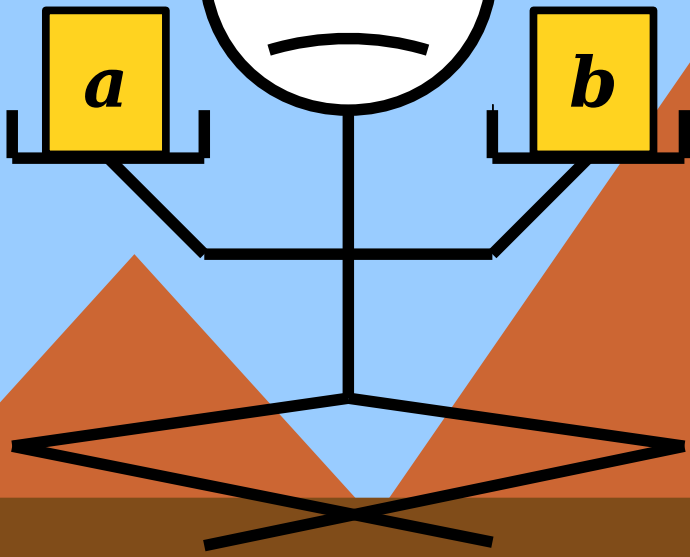
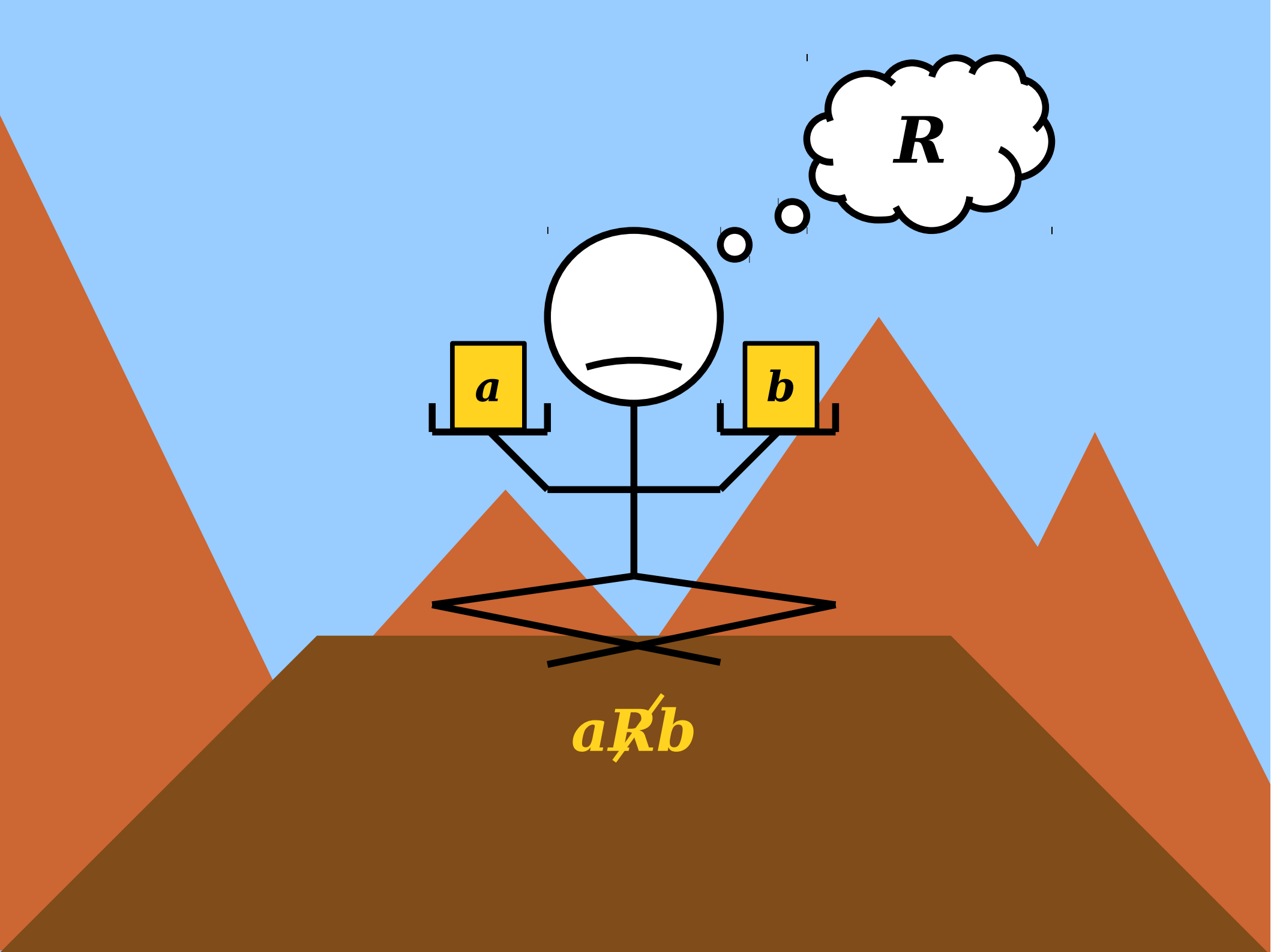
aRb



R

a

b



R

aRb

Binary Relations

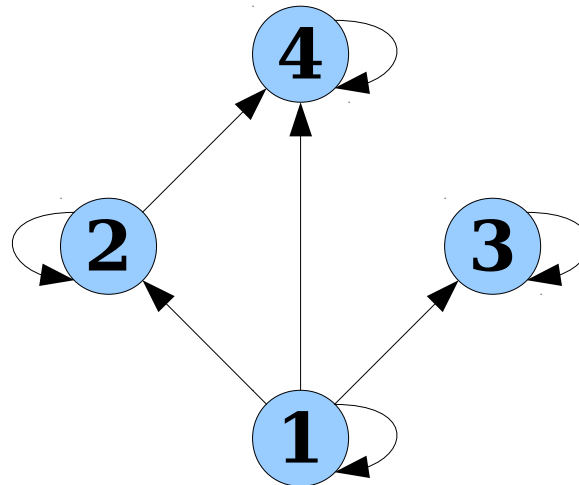
- A **binary relation over a set A** is a predicate R that can be applied to pairs of elements drawn from A .
- If R is a binary relation over A and it holds for the pair (a, b) , we write **aRb** .
 - For example: $3 = 3$, $5 < 7$, and $\emptyset \subseteq \mathbb{N}$.
- If R is a binary relation over A and it does not hold for the pair (a, b) , we write **$a\not Rb$** .
 - For example: $4 \neq 3$, $4 \not< 3$, and $\mathbb{N} \not\subseteq \emptyset$.

Properties of Relations

- Generally speaking, if R is a binary relation over a set A , the order of the operands is significant.
 - For example, $3 < 5$, but $5 \not< 3$.
 - In some relations order is irrelevant; more on that later.
- Relations are always defined relative to some underlying set.
 - It's not meaningful to ask whether $\odot \subseteq 15$, for example, since \subseteq is defined over sets, not arbitrary objects.

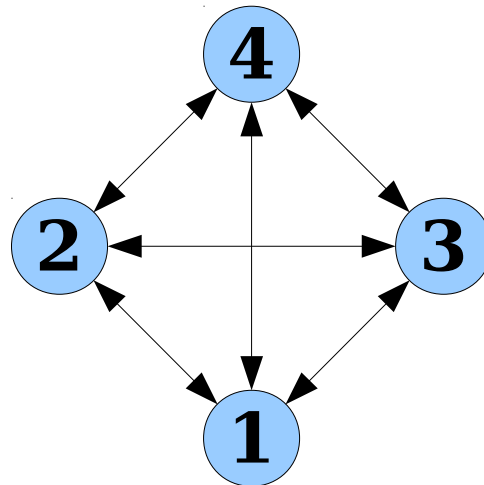
Visualizing Relations

- We can visualize a binary relation R over a set A by drawing the elements of A and drawing a line between an element a and an element b if aRb is true.
- Example: the relation $a \mid b$ (meaning “ a divides b ”) over the set $\{1, 2, 3, 4\}$ looks like this:



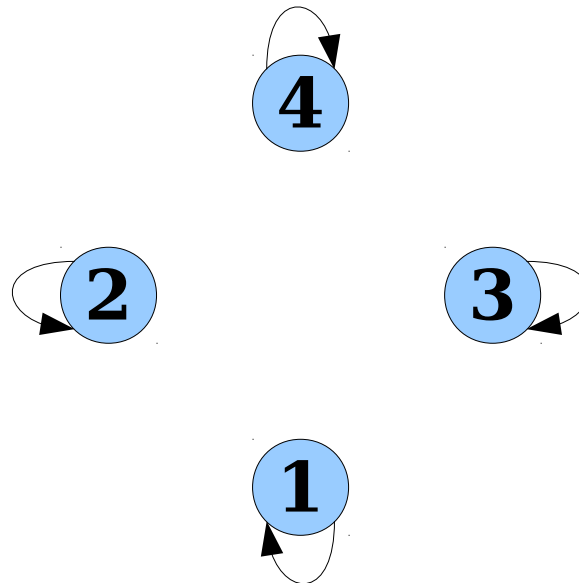
Visualizing Relations

- We can visualize a binary relation R over a set A by drawing the elements of A and drawing a line between an element a and an element b if aRb is true.
- Example: the relation $a \neq b$ over the set $\{1, 2, 3, 4\}$ looks like this:



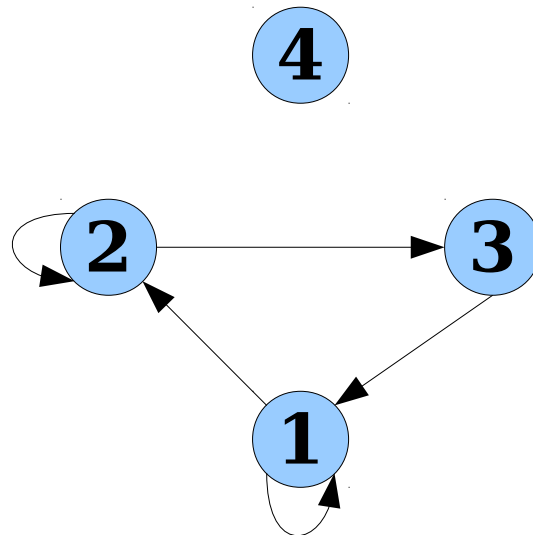
Visualizing Relations

- We can visualize a binary relation R over a set A by drawing the elements of A and drawing a line between an element a and an element b if aRb is true.
- Example: the relation $a = b$ over the set $\{1, 2, 3, 4\}$ looks like this:



Visualizing Relations

- We can visualize a binary relation R over a set A by drawing the elements of A and drawing a line between an element a and an element b if aRb is true.
- Example: below is some relation over $\{1, 2, 3, 4\}$ that's a totally valid relation even though there doesn't appear to be a simple unifying rule.

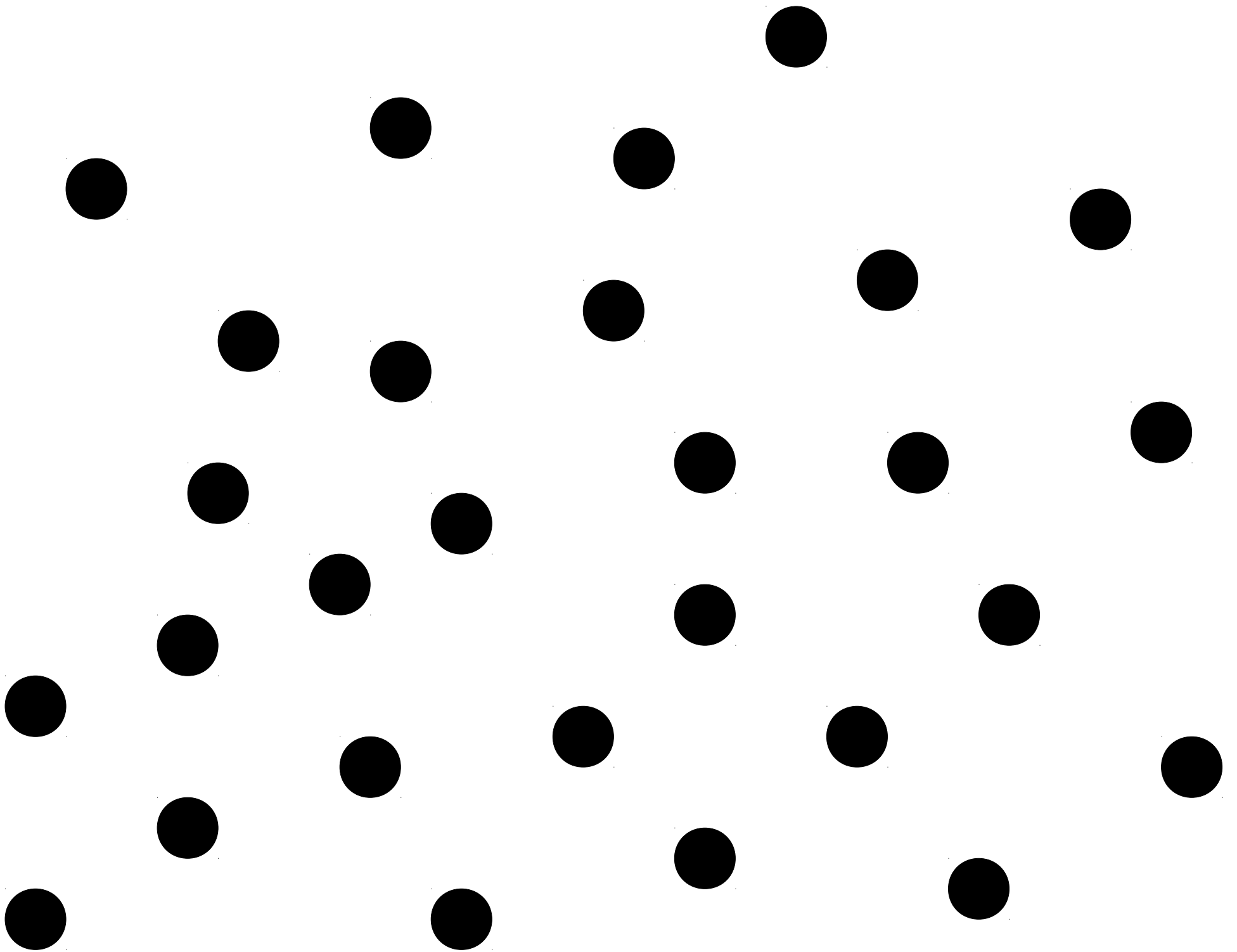


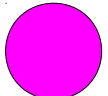
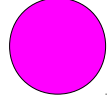
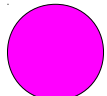
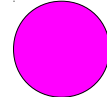
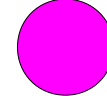
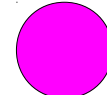
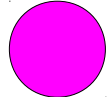
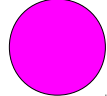
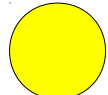
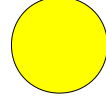
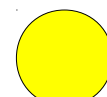
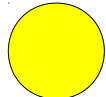
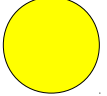
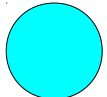
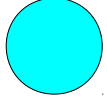
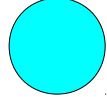
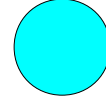
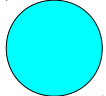
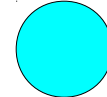
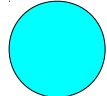
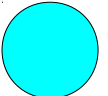
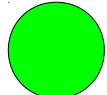
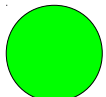
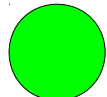
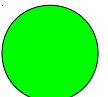
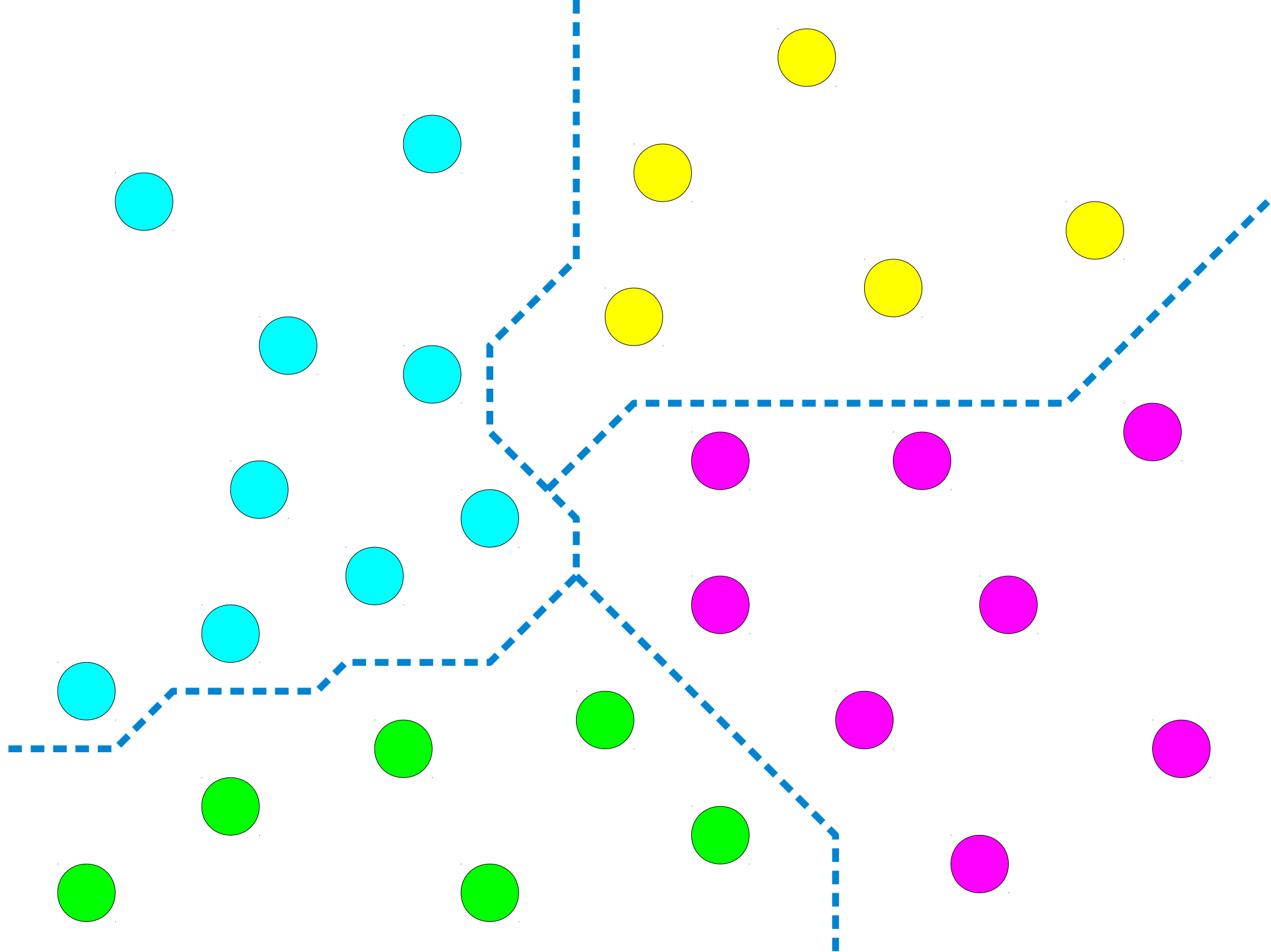
Capturing Structure

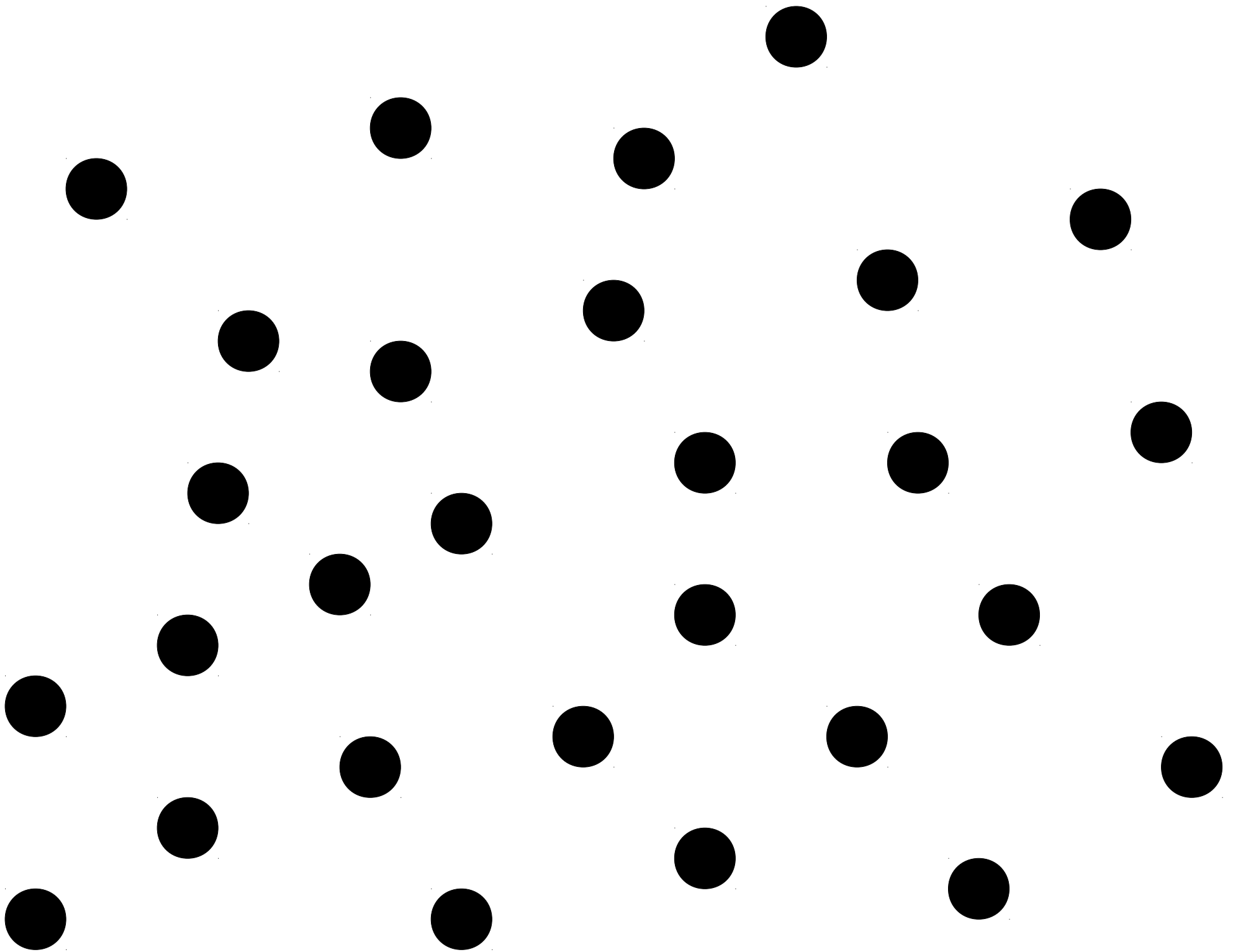
Capturing Structure

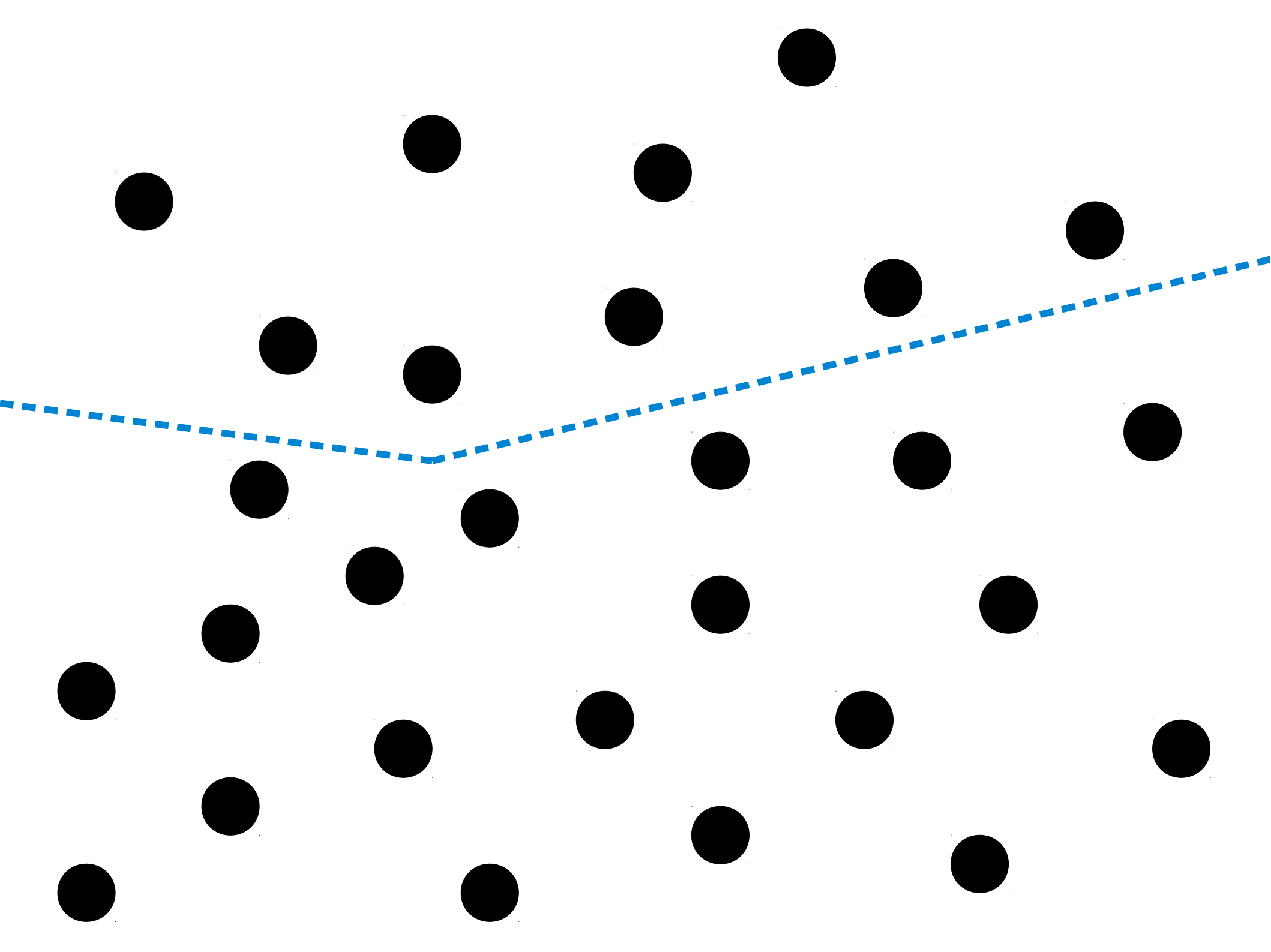
- Binary relations are an excellent way for capturing certain structures that appear in computer science.
- Today, we'll look at one of them (***partitions***), and next time we'll see another (***prerequisites***).
- Along the way, we'll explore how to write proofs about definitions given in first-order logic.

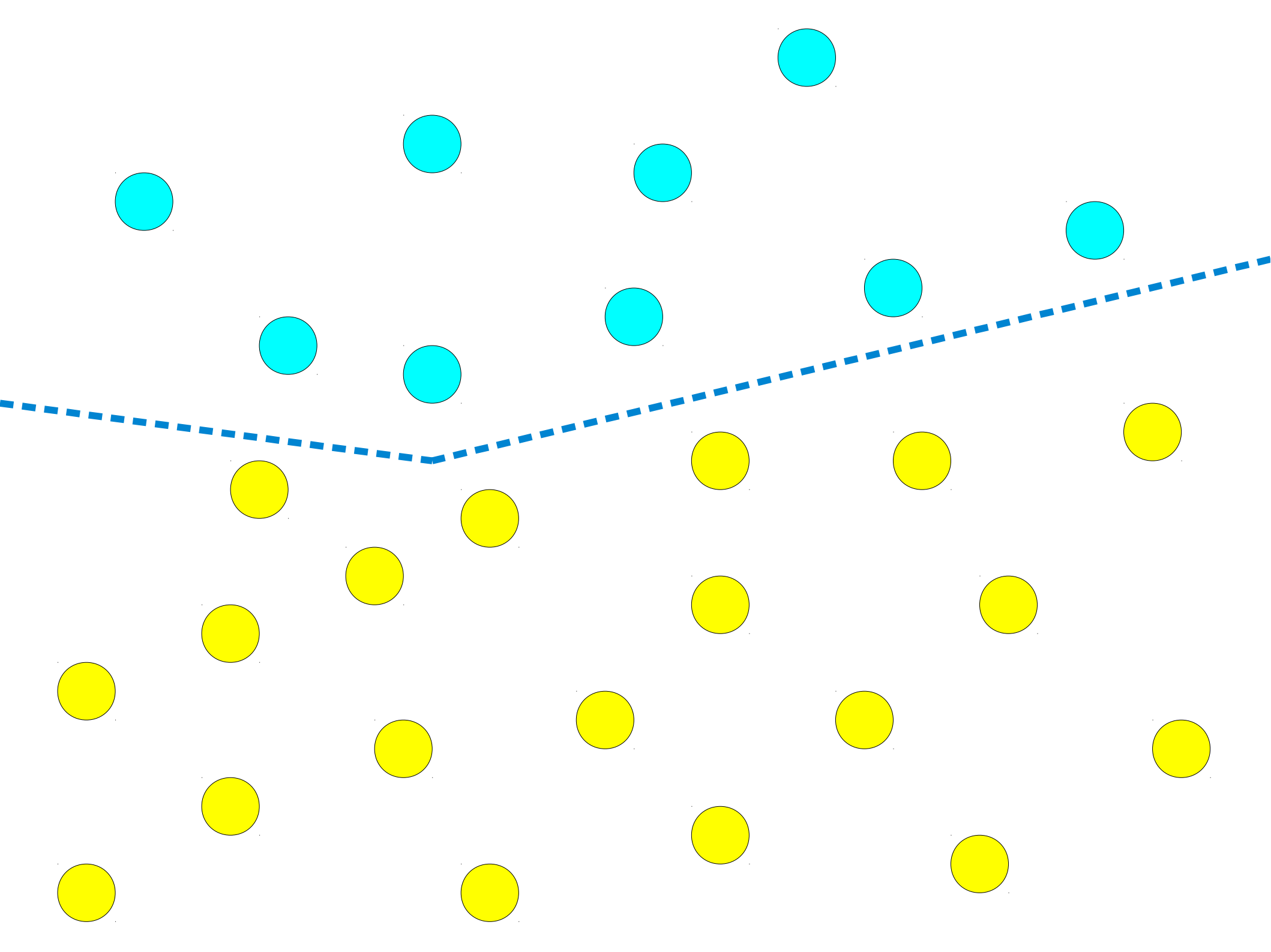
Partitions

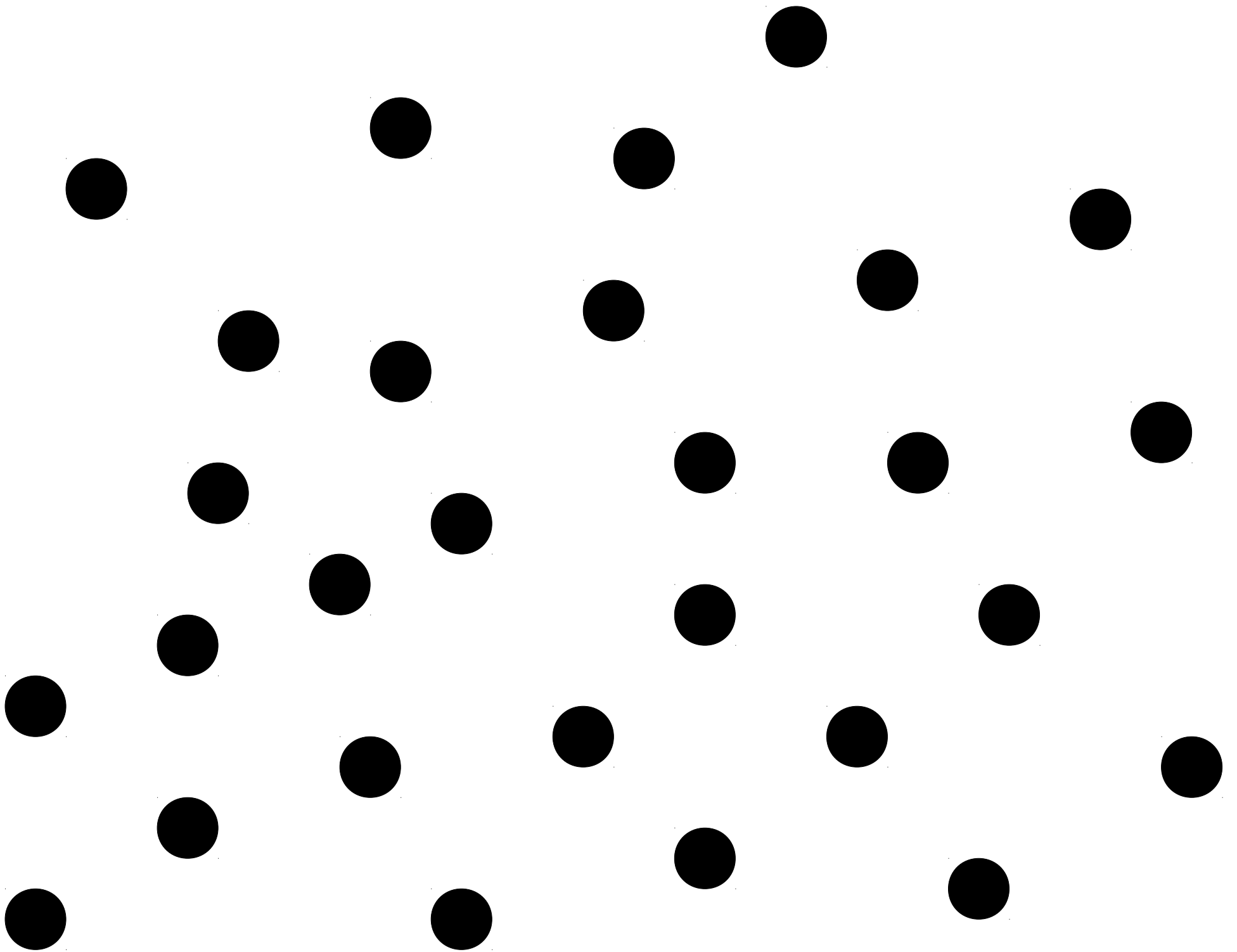


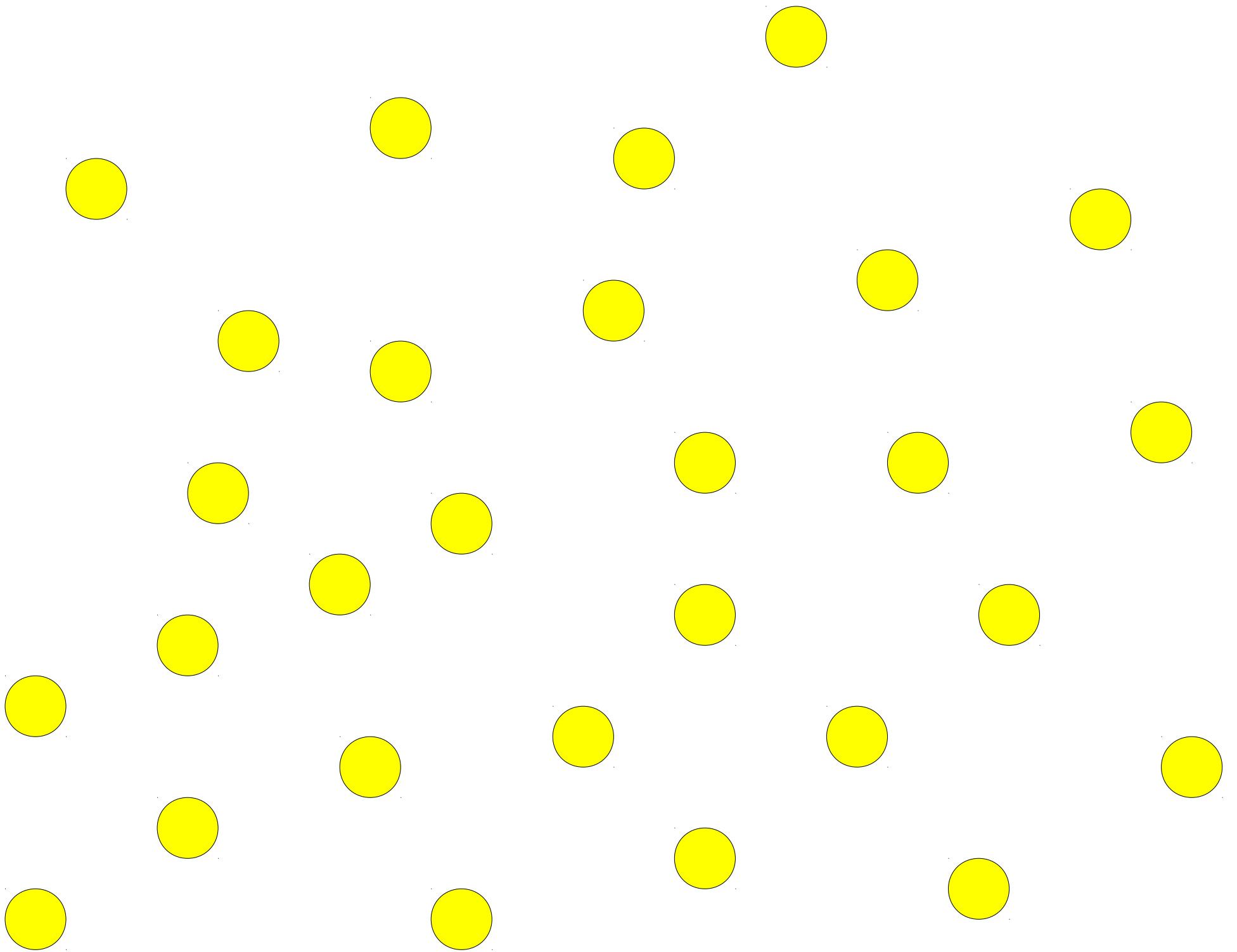


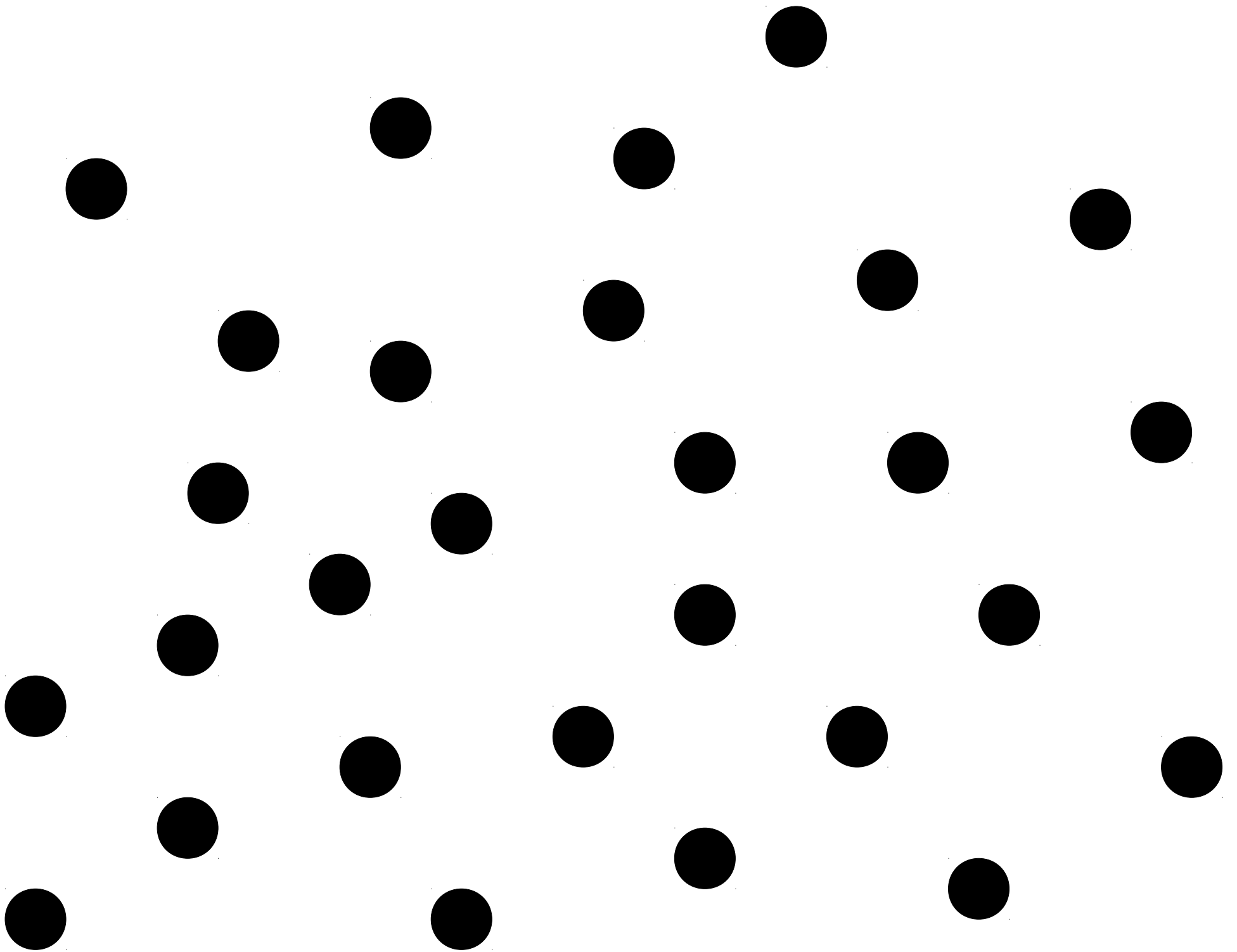


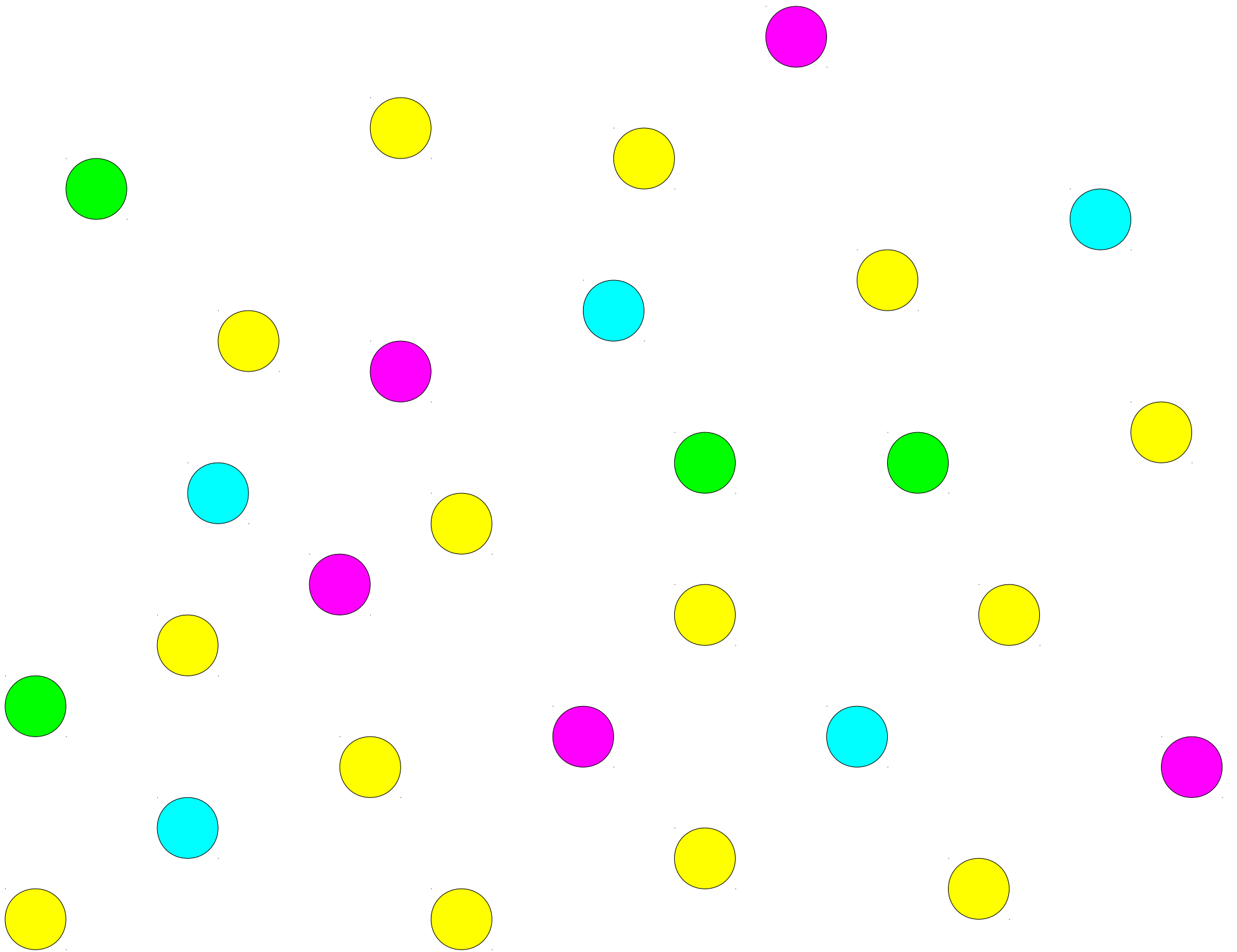












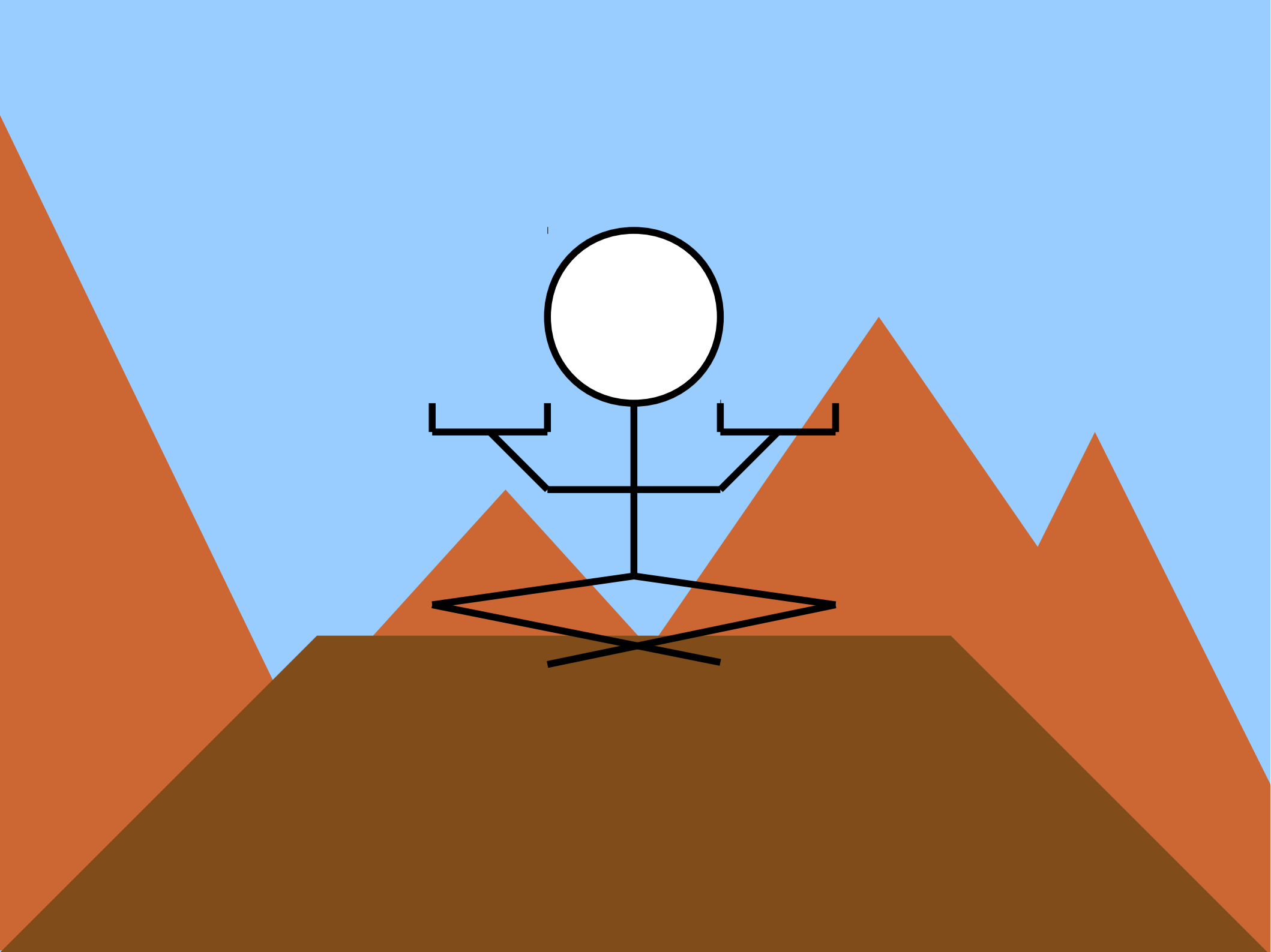
Partitions

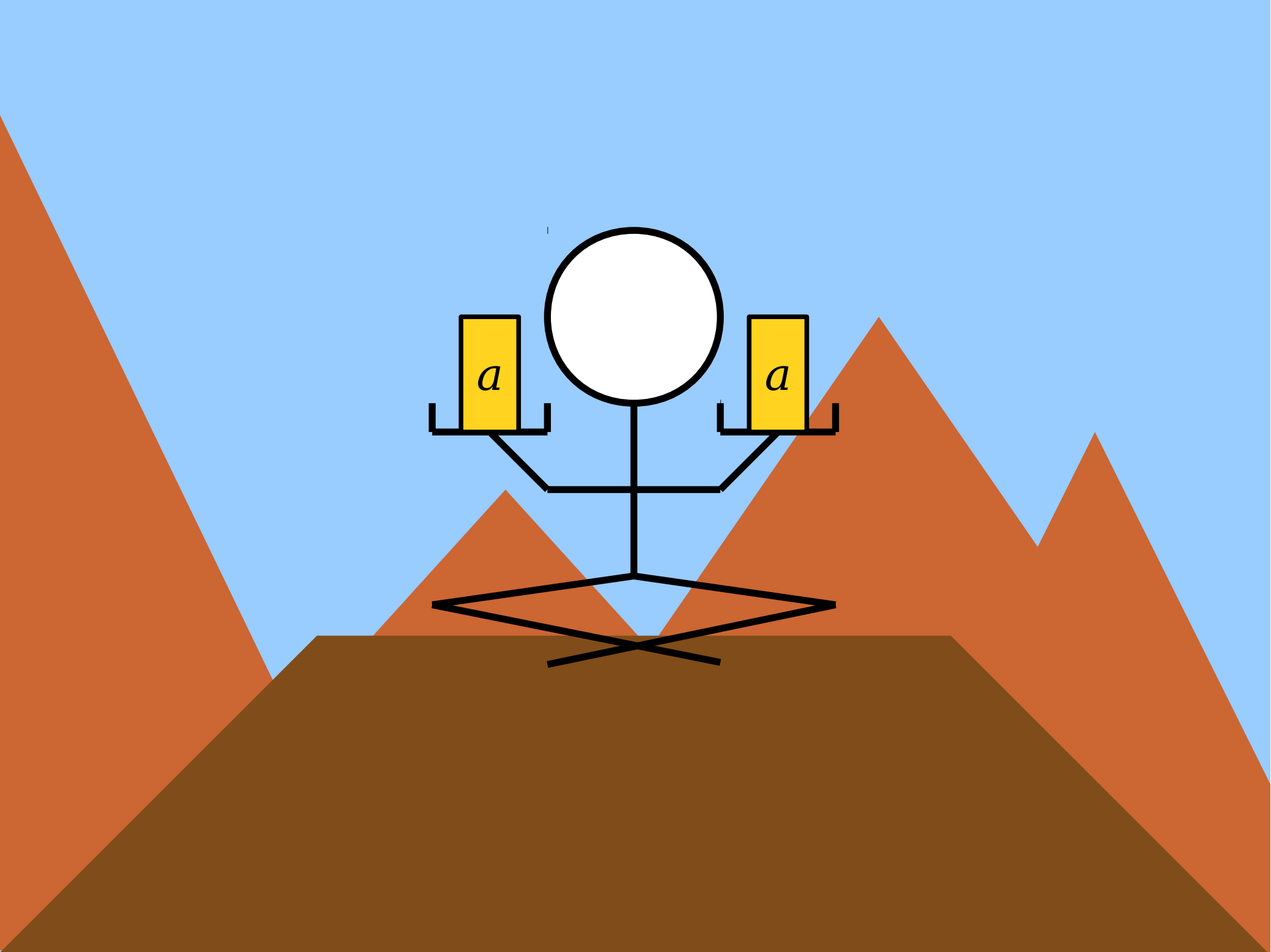
- A ***partition of a set*** is a way of splitting the set into disjoint, nonempty subsets so that every element belongs to exactly one subset.
 - Two sets are ***disjoint*** if their intersection is the empty set; formally, sets S and T are disjoint if $S \cap T = \emptyset$.
- Intuitively, a partition of a set breaks the set apart into smaller pieces.
- There doesn't have to be any rhyme or reason to what those pieces are, though often there is one.

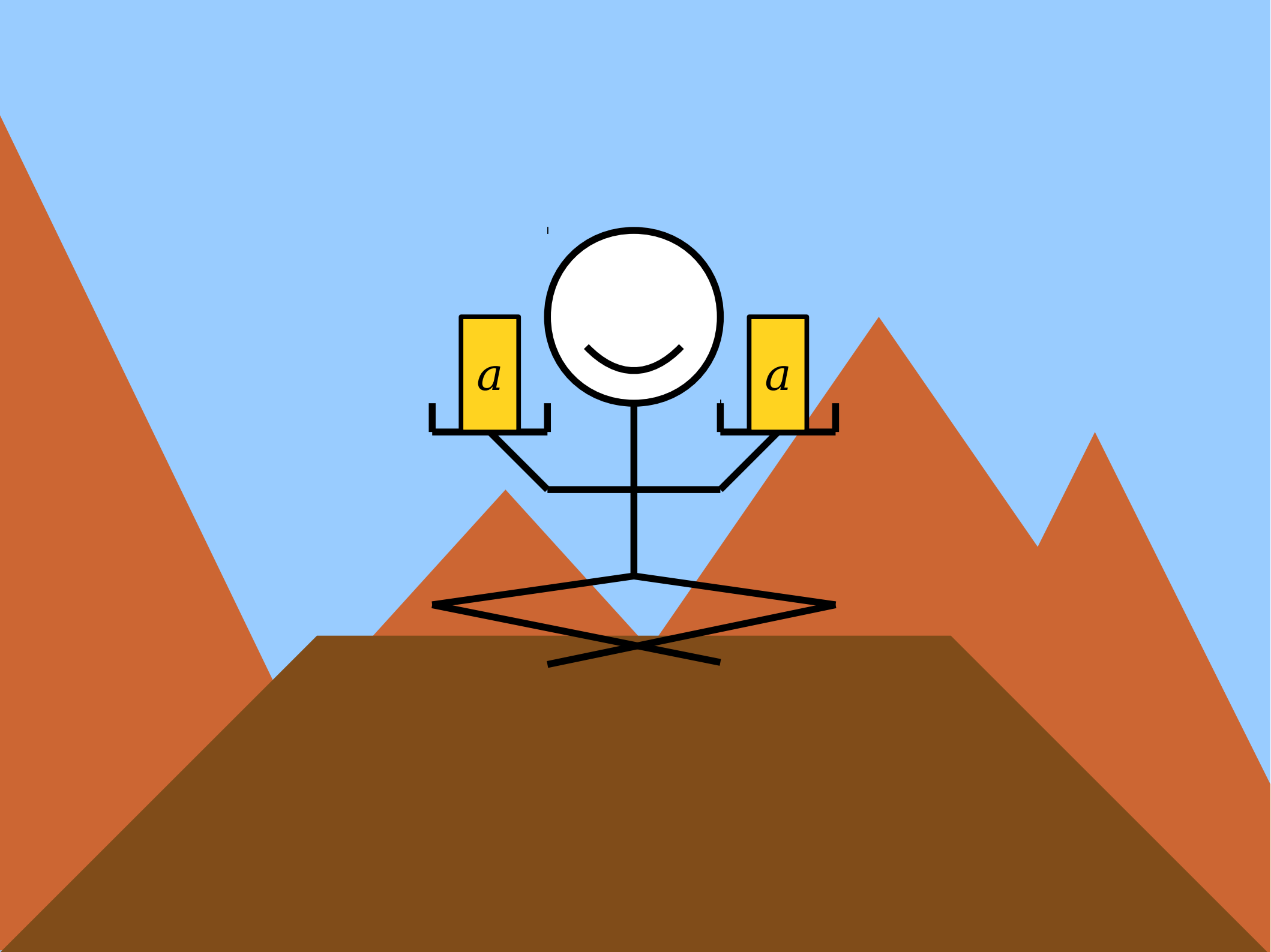
Partitions and Clustering

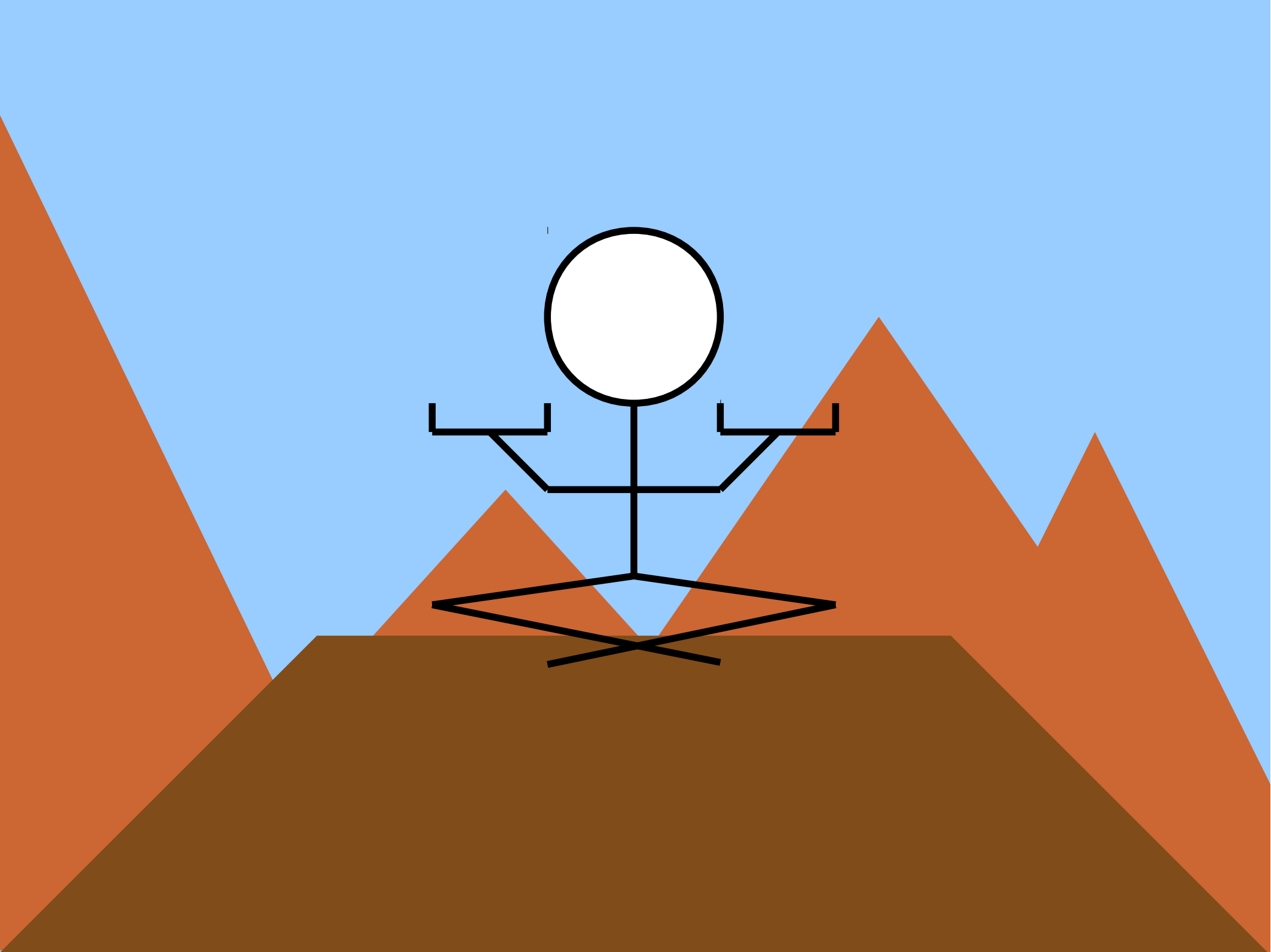
- If you have a set of data, you can often learn something from the data by finding a “good” partition of that data and inspecting the partitions.
 - Usually, the term ***clustering*** is used in data analysis rather than *partitioning*.
- Interested to learn more? Take CS161 or CS246!

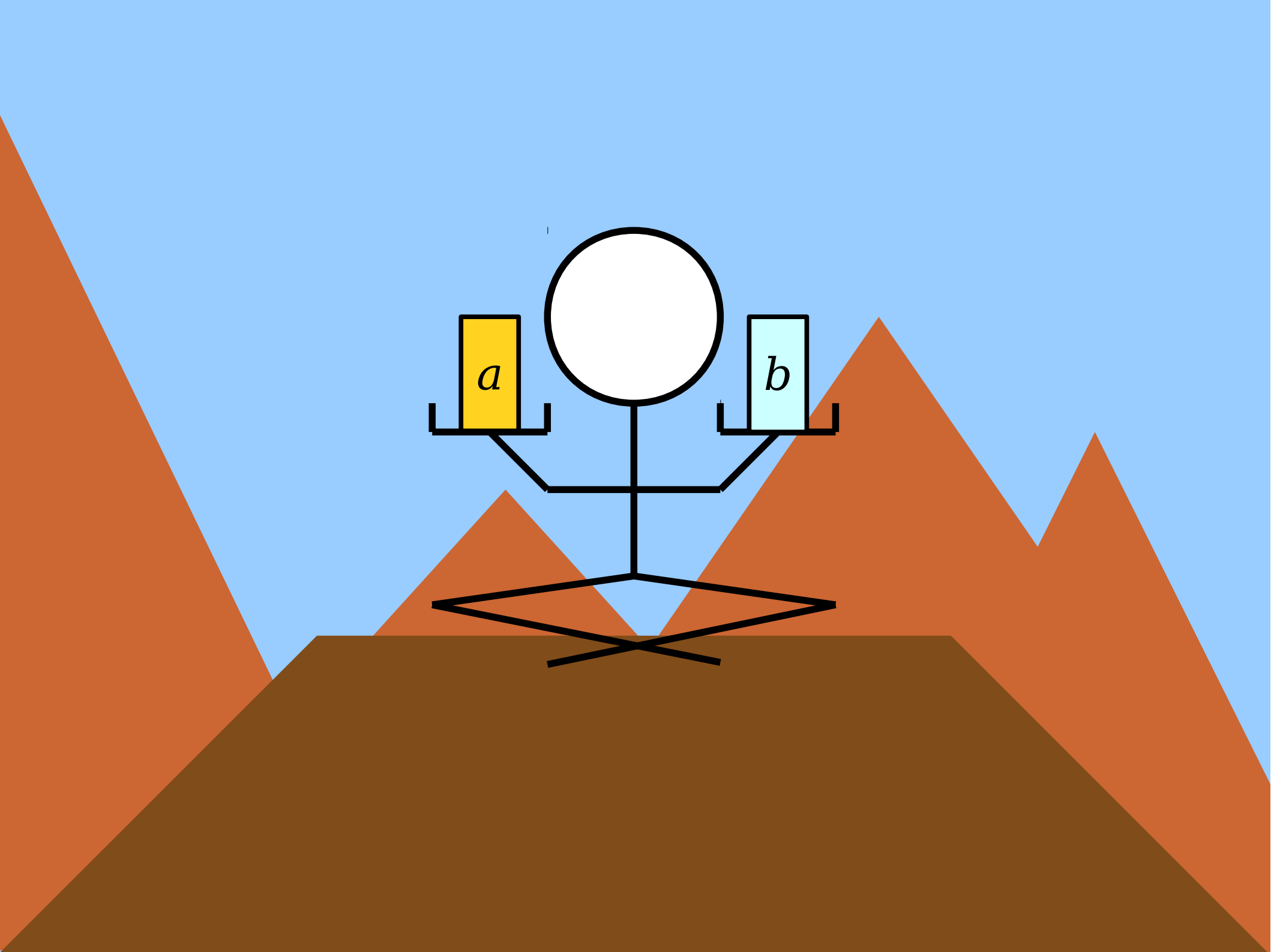
What's the connection between partitions
and binary relations?

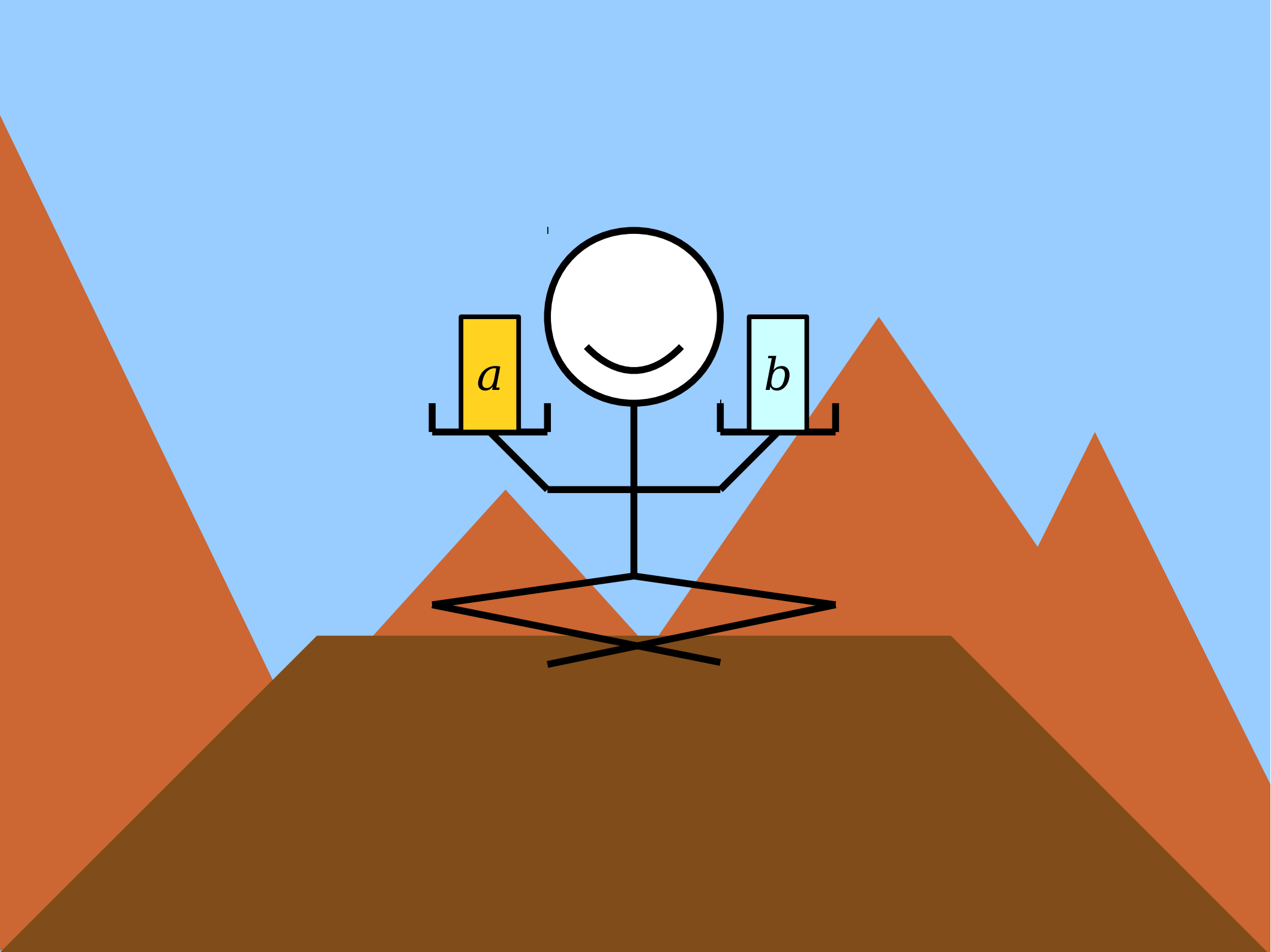






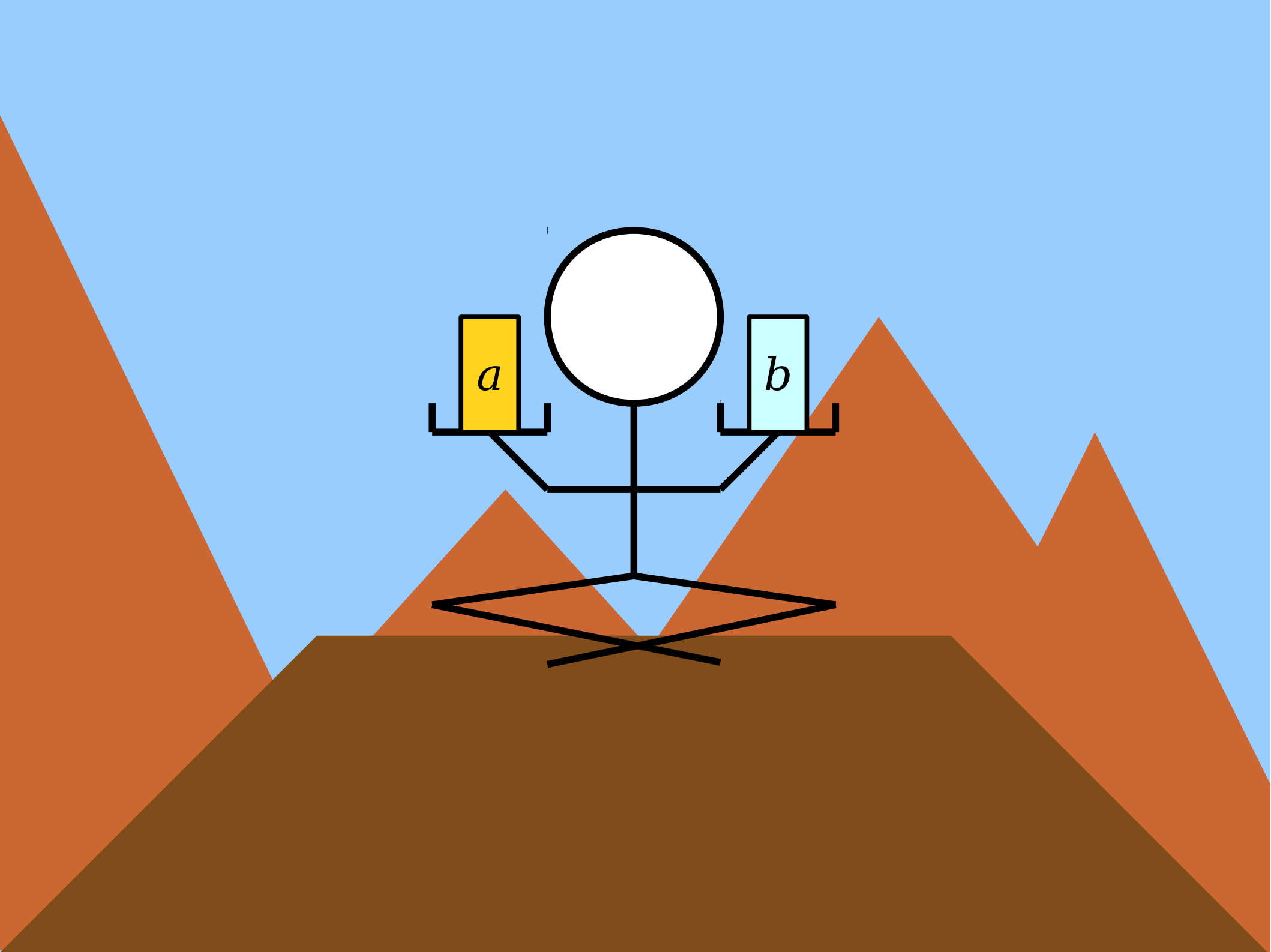




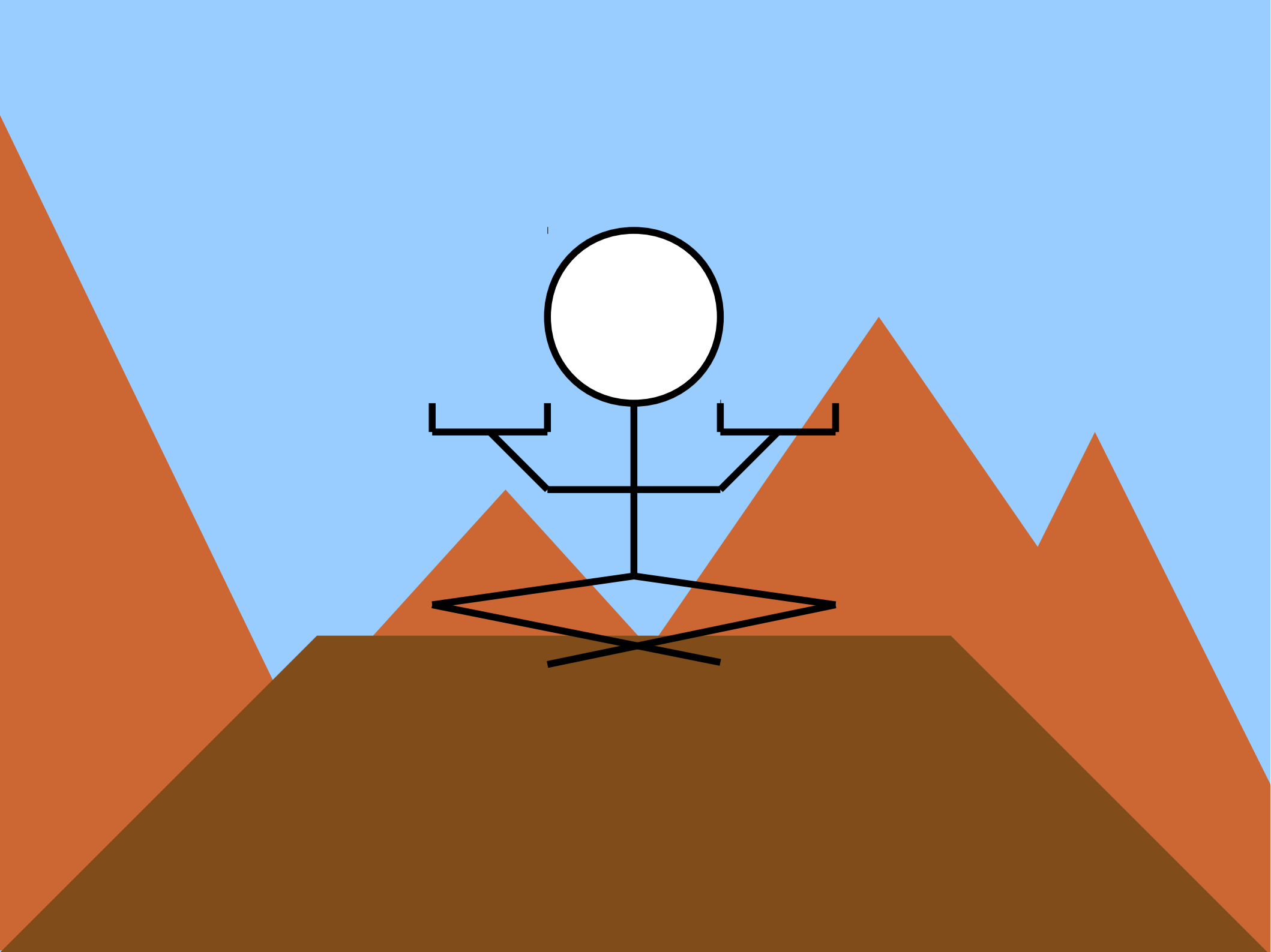


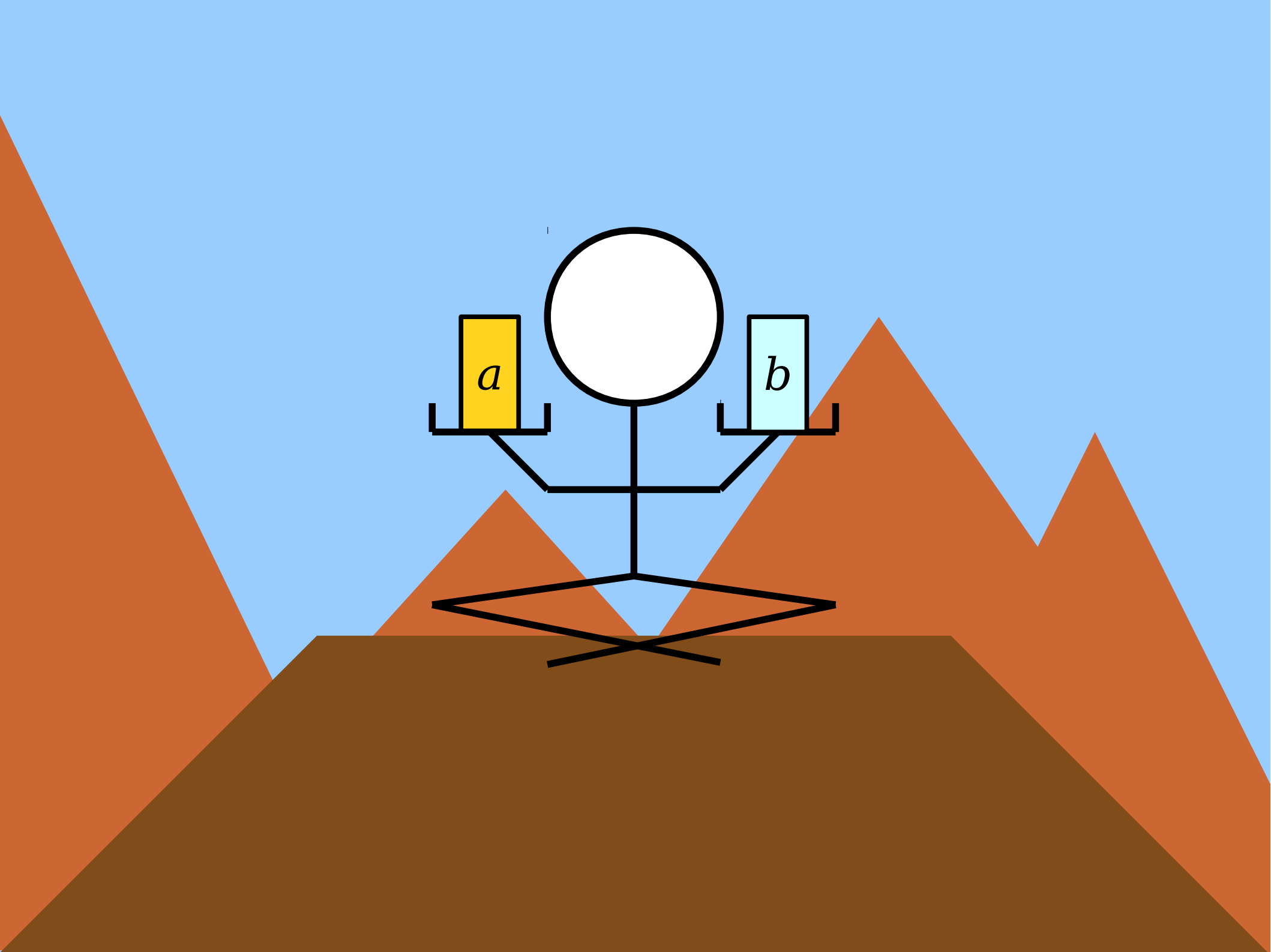
a

b

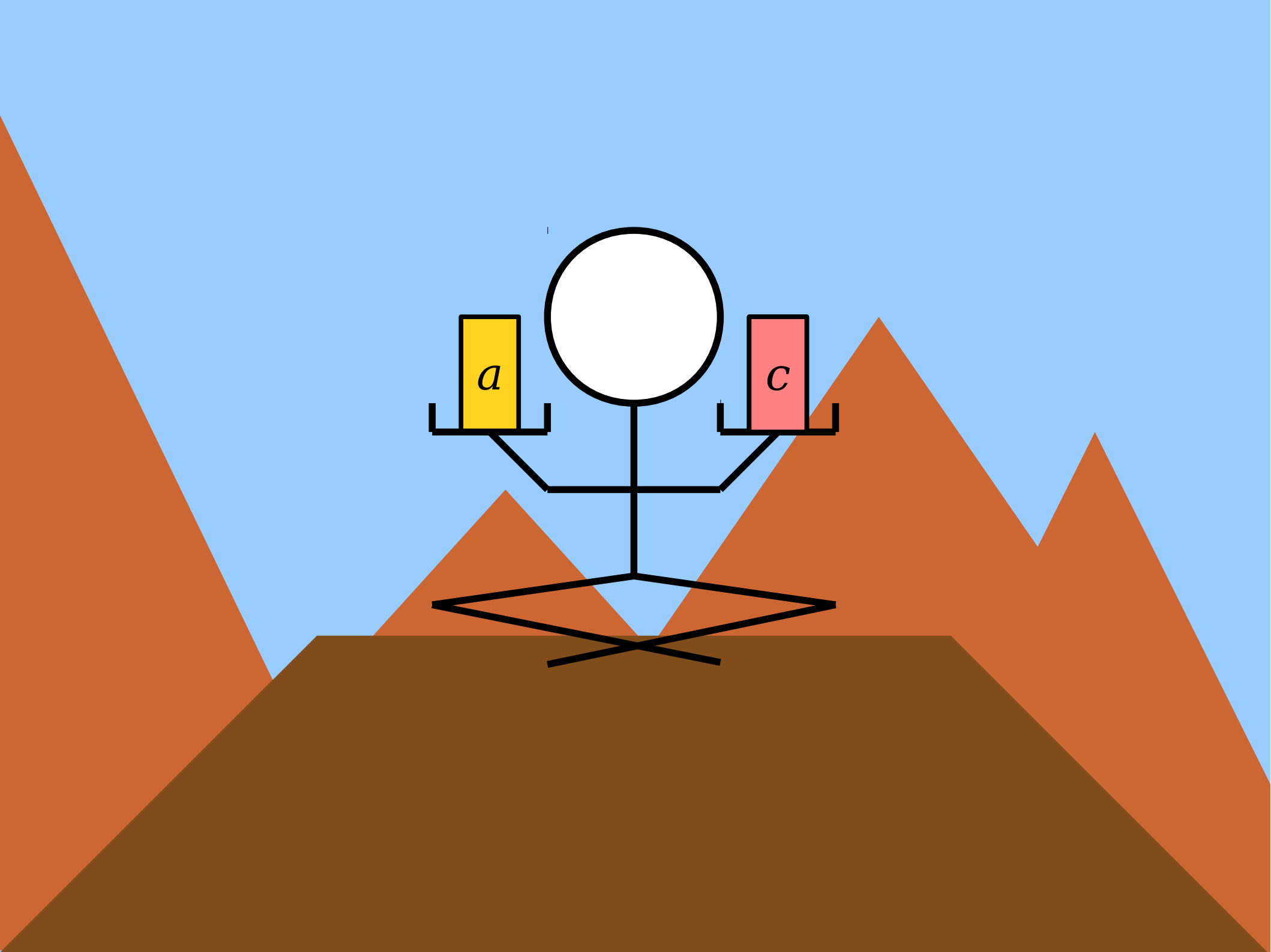








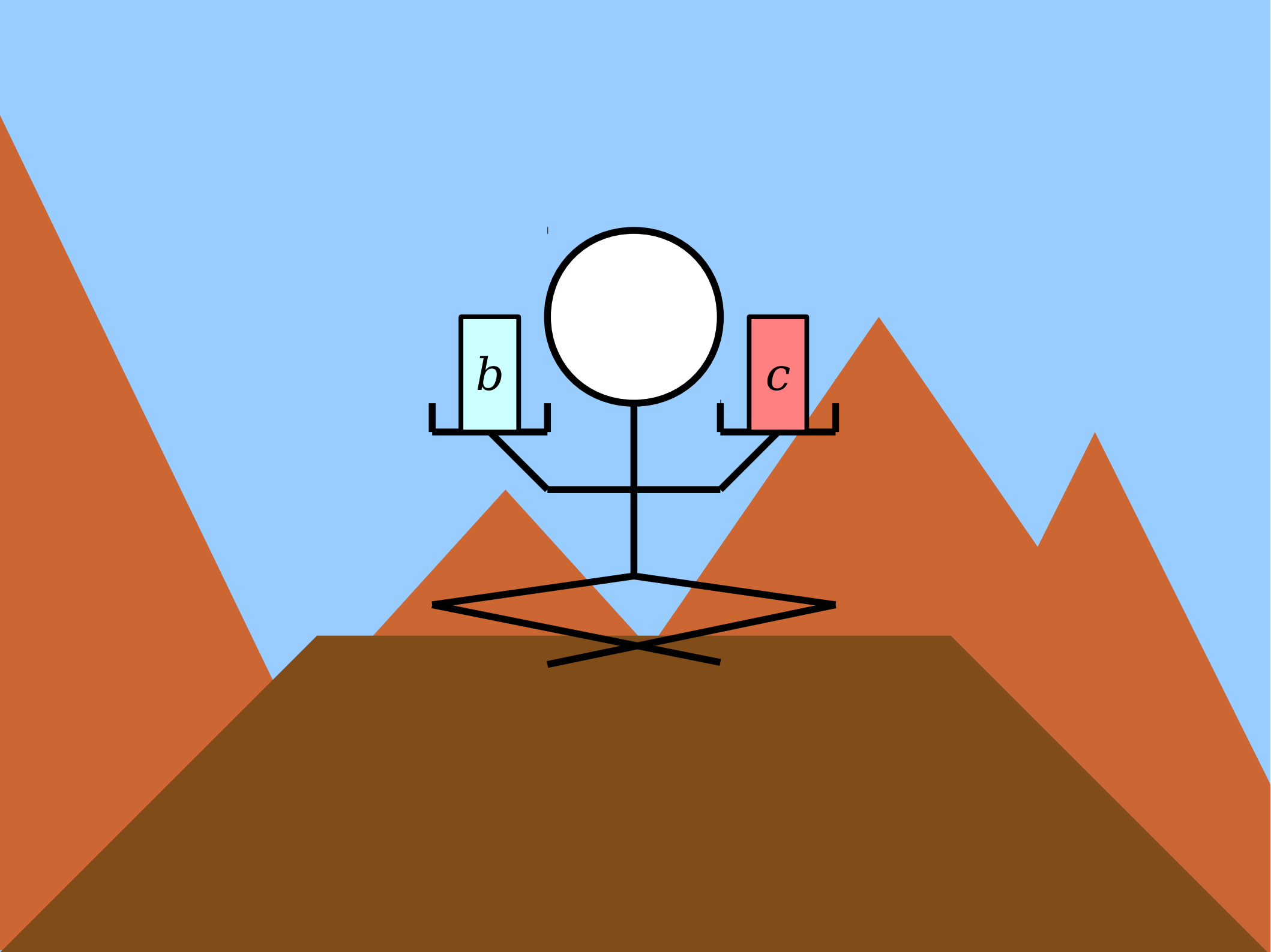




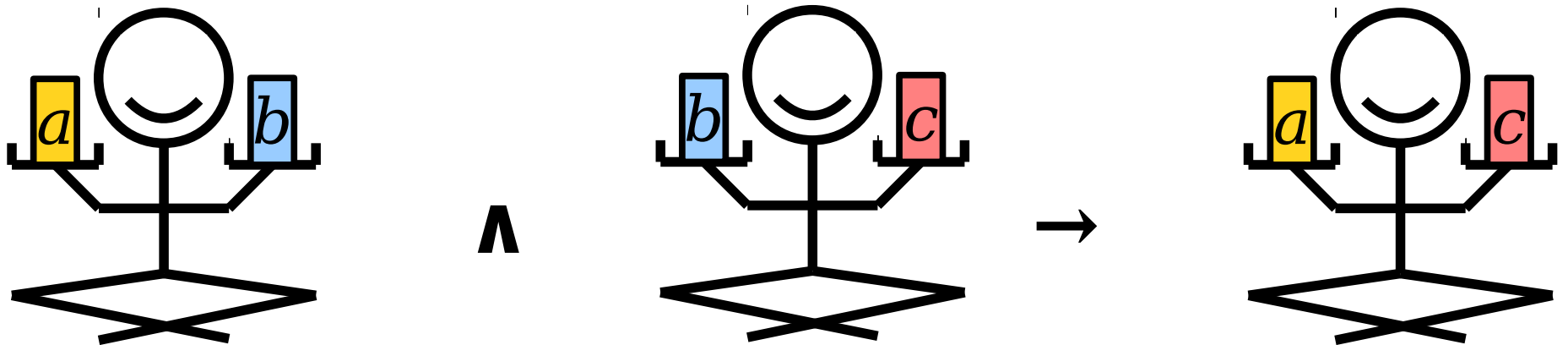
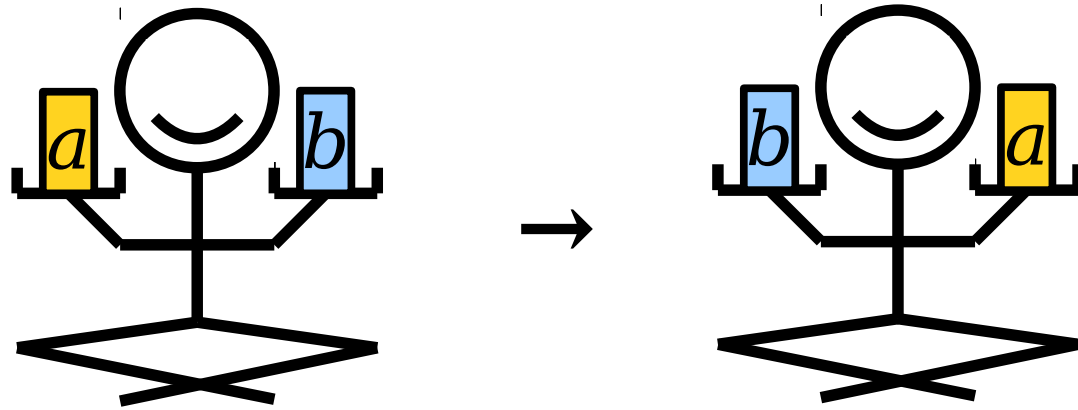
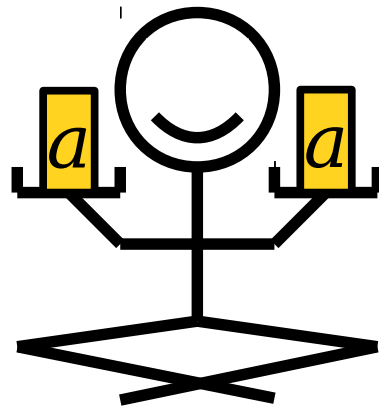


b

c







aRa

$aRb \rightarrow bRa$

$aRb \wedge bRc \rightarrow aRc$

$$\forall a \in A. aRa$$

$$\forall a \in A. \forall b \in A. (aRb \rightarrow bRa)$$

$$\forall a \in A. \forall b \in A. \forall c \in A. (aRb \wedge bRc \rightarrow aRc)$$

$$\forall a \in A. aRa$$

$$\forall a \in A. \forall b \in A. (aRb \rightarrow bRa)$$

$$\forall a \in A. \forall b \in A. \forall c \in A. (aRb \wedge bRc \rightarrow aRc)$$

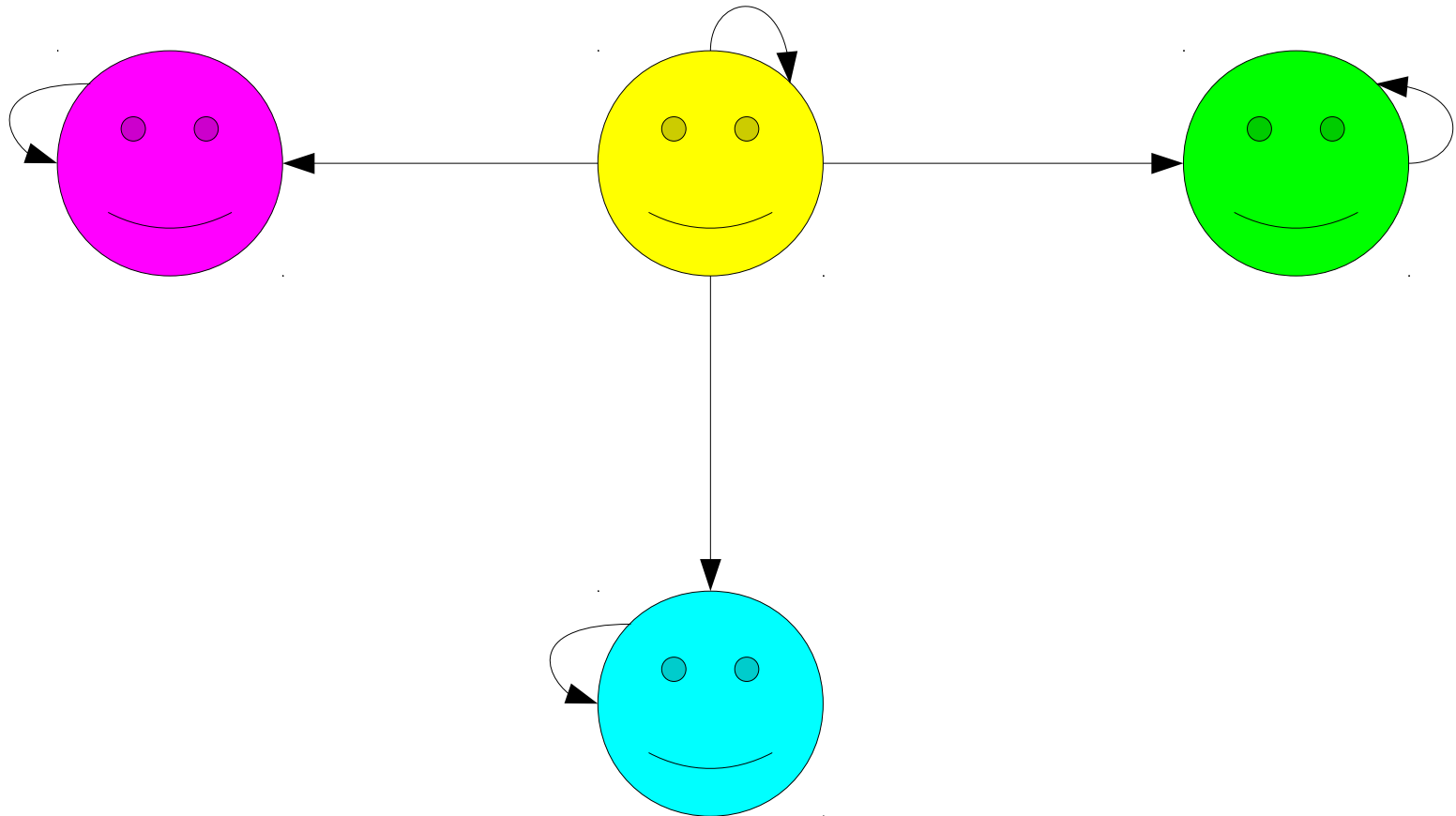
Reflexivity

- Some relations always hold from any element to itself.
- Examples:
 - $x = x$ for any x .
 - $A \subseteq A$ for any set A .
 - $x \equiv_k x$ for any x .
- Relations of this sort are called ***reflexive***.
- Formally speaking, a binary relation R over a set A is reflexive if the following is true:

$$\forall a \in A. aRa$$

(“Every element is related to itself.”)

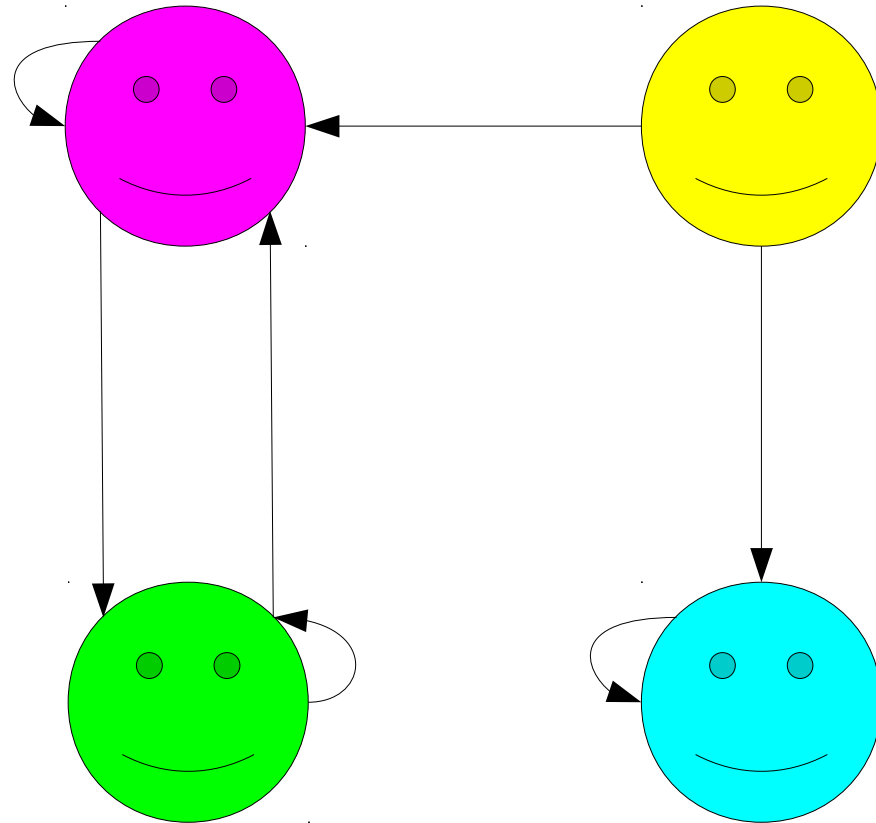
Reflexivity Visualized



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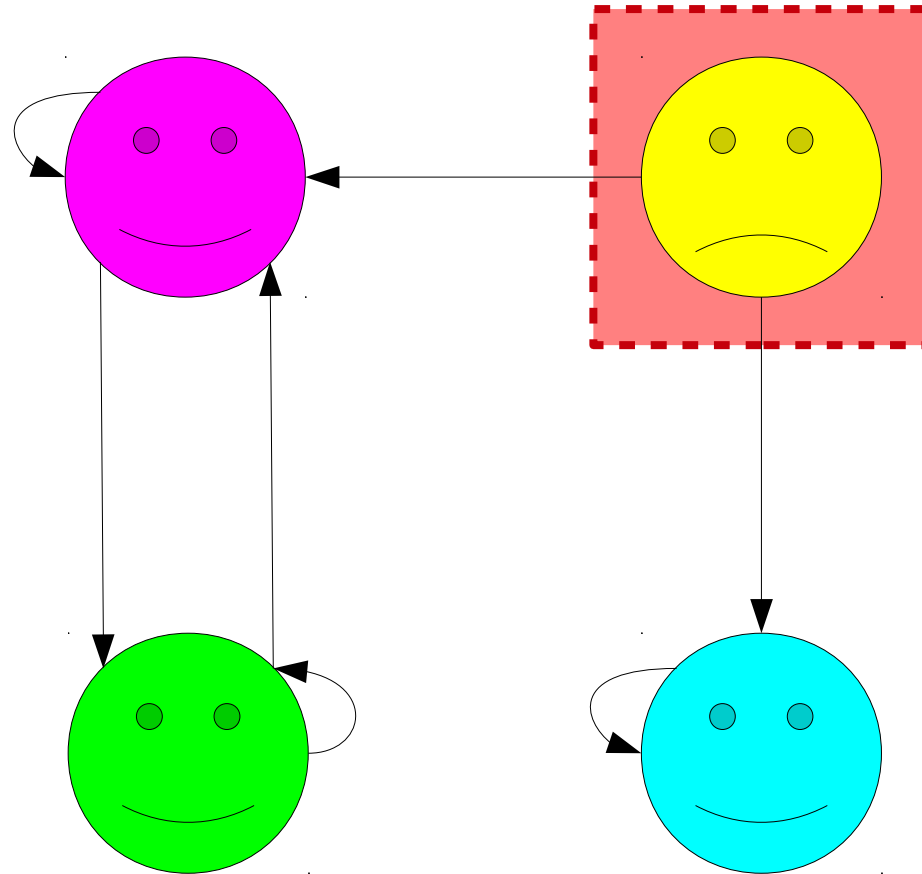
Is This Relation Reflexive?



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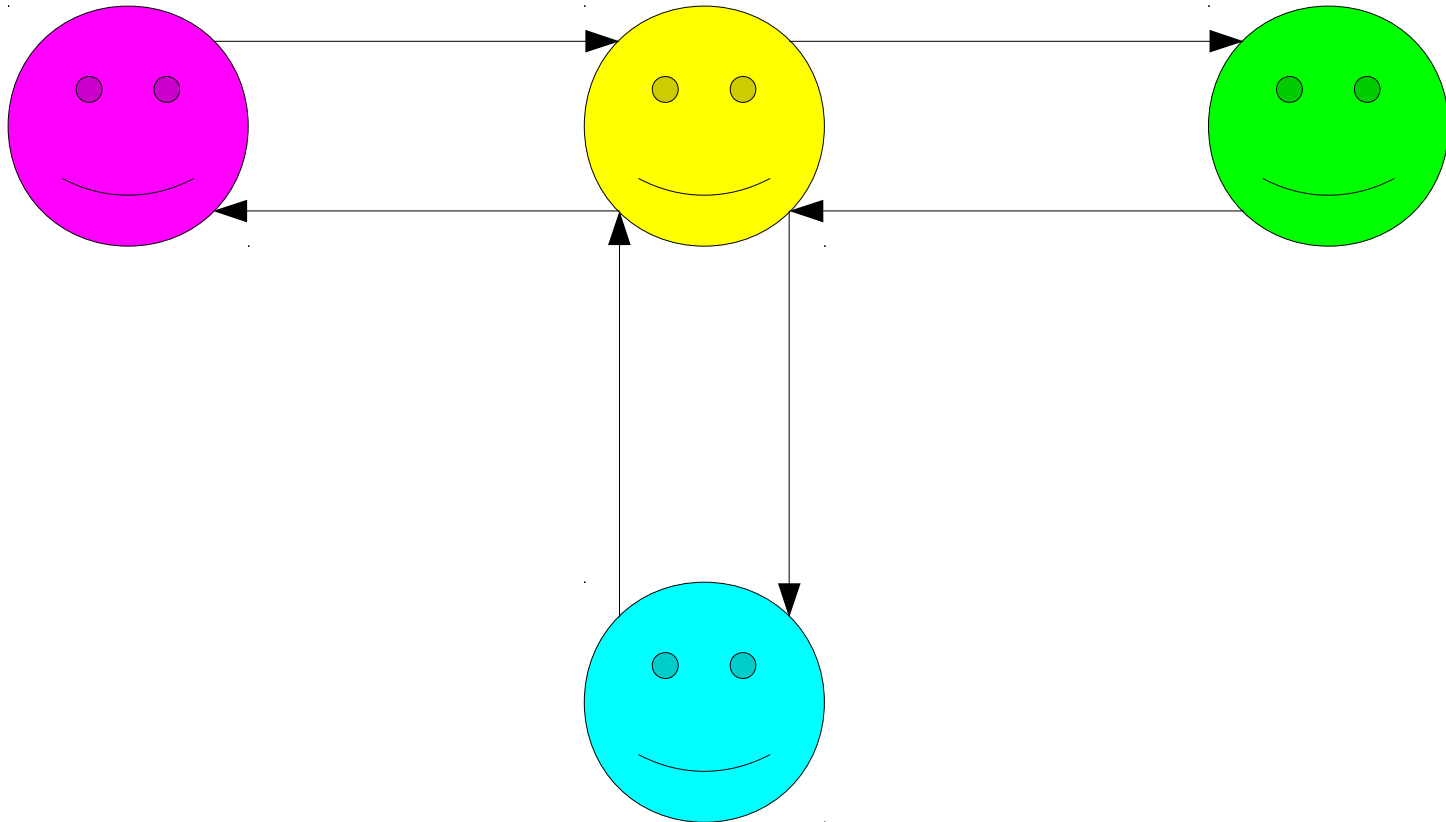
Symmetry

- In some relations, the relative order of the objects doesn't matter.
- Examples:
 - If $x = y$, then $y = x$.
 - If $x \equiv_k y$, then $y \equiv_k x$.
- These relations are called ***symmetric***.
- Formally: a binary relation R over a set A is called *symmetric* if the following first-order statement is true about R :

$$\forall a \in A. \forall b \in A. (aRb \rightarrow bRa)$$

(“If a is related to b , then b is related to a .”)

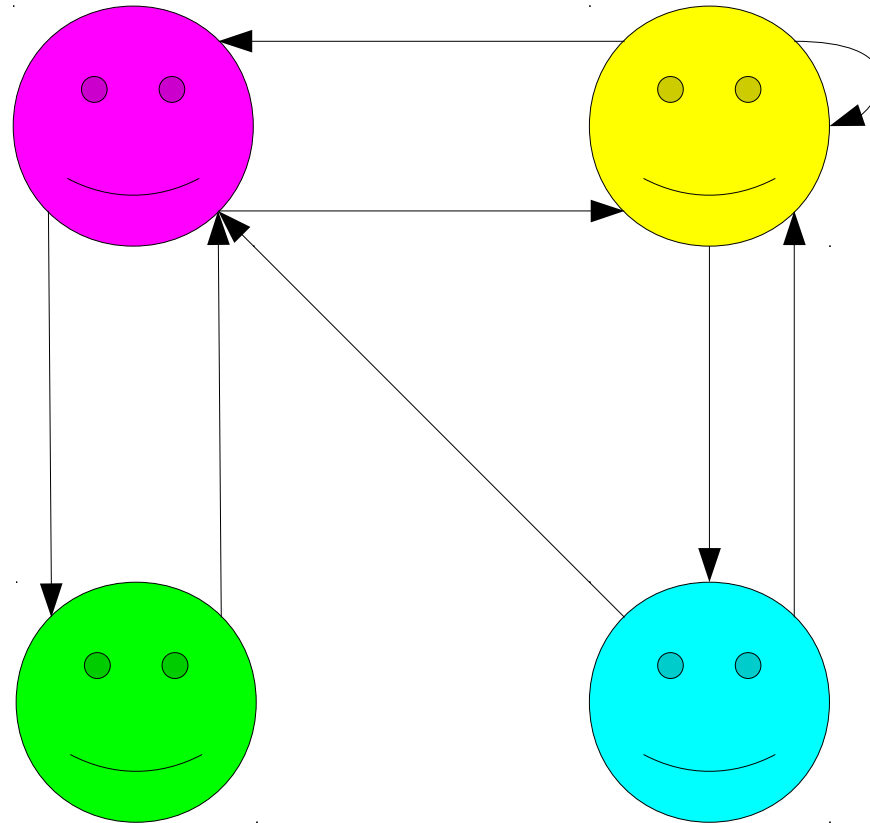
Symmetry Visualized



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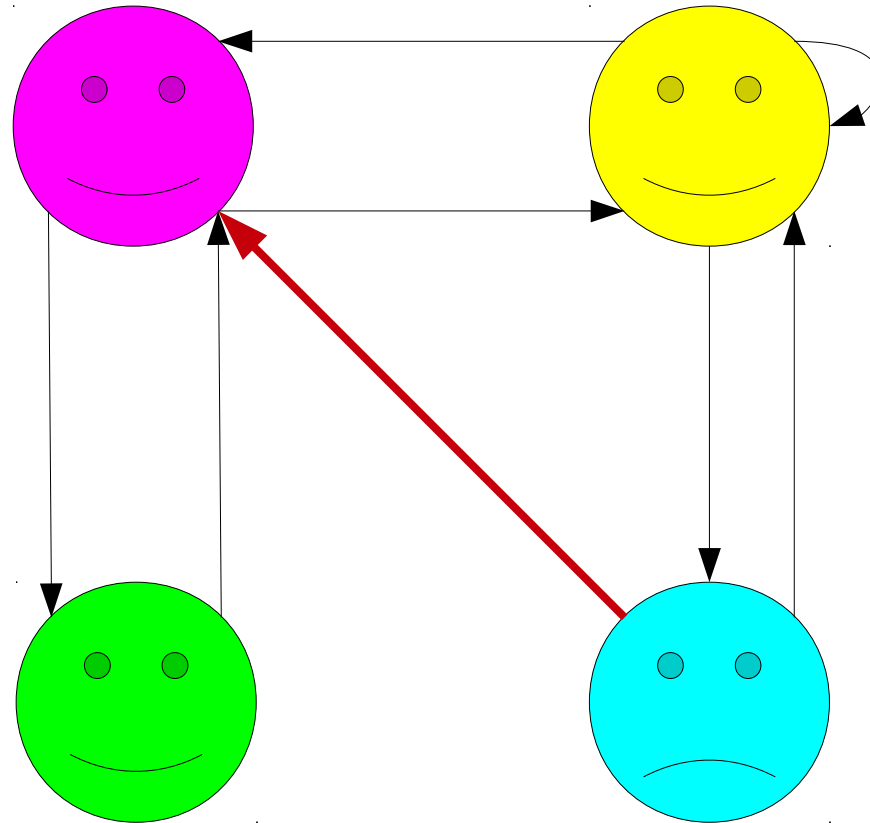
Is This Relation Symmetric?



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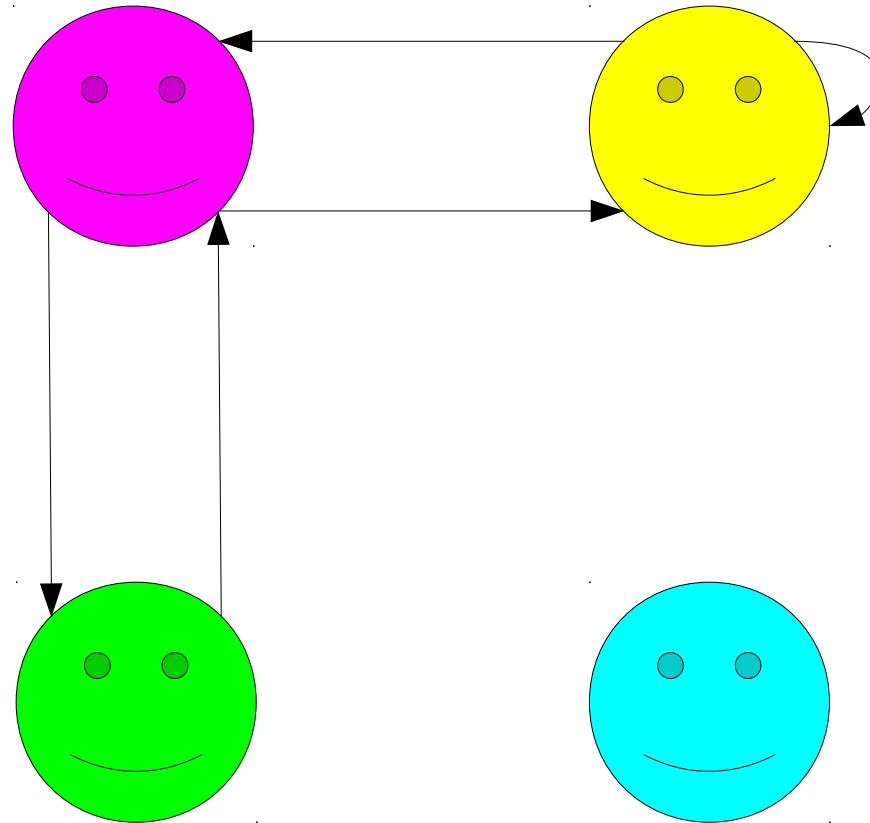
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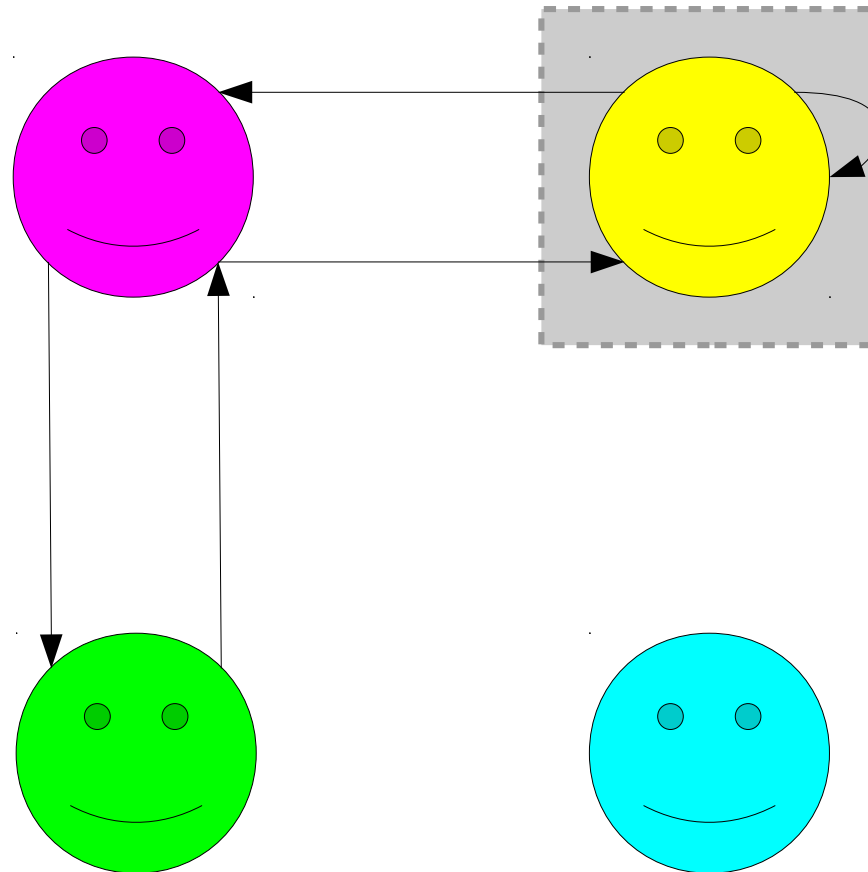
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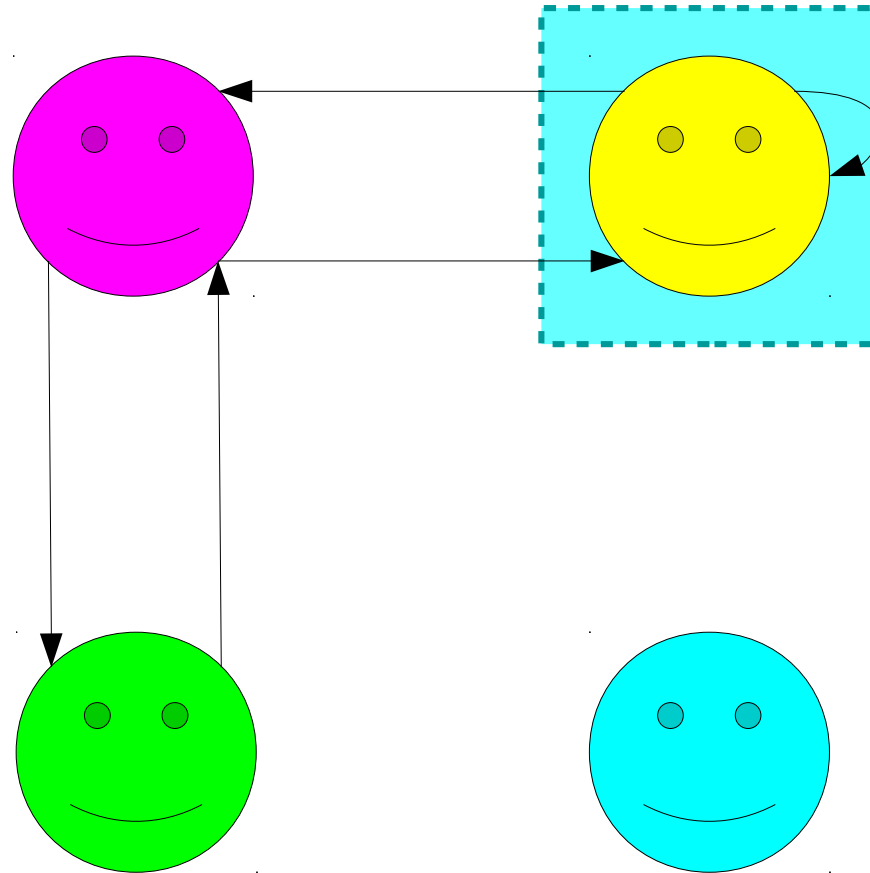
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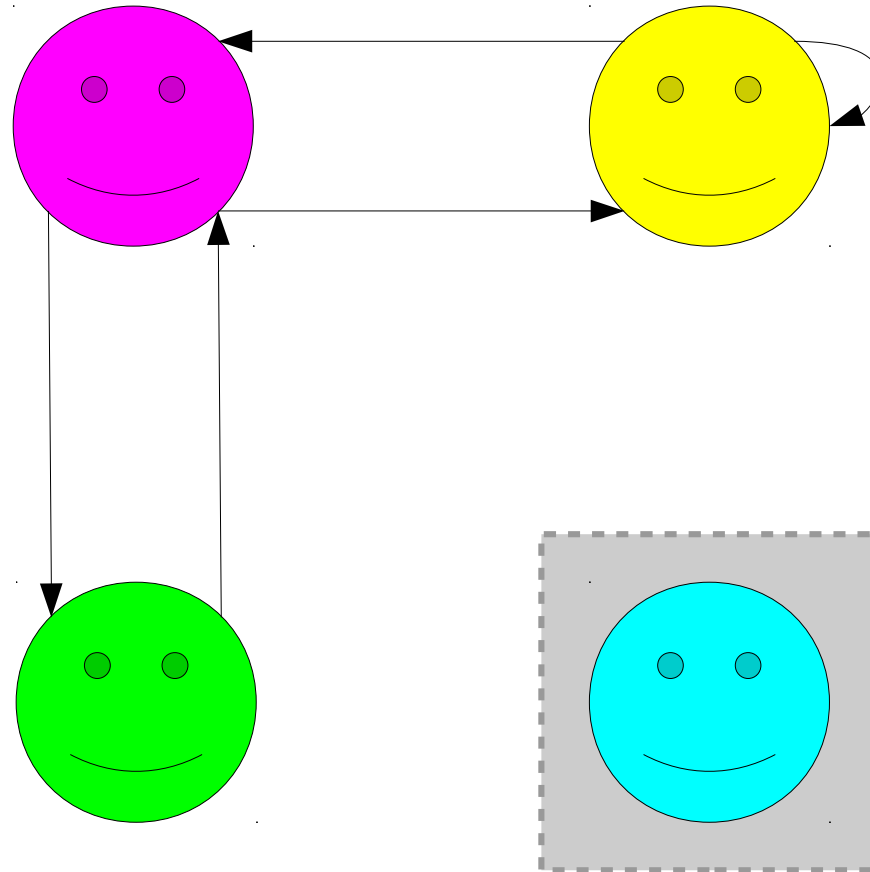
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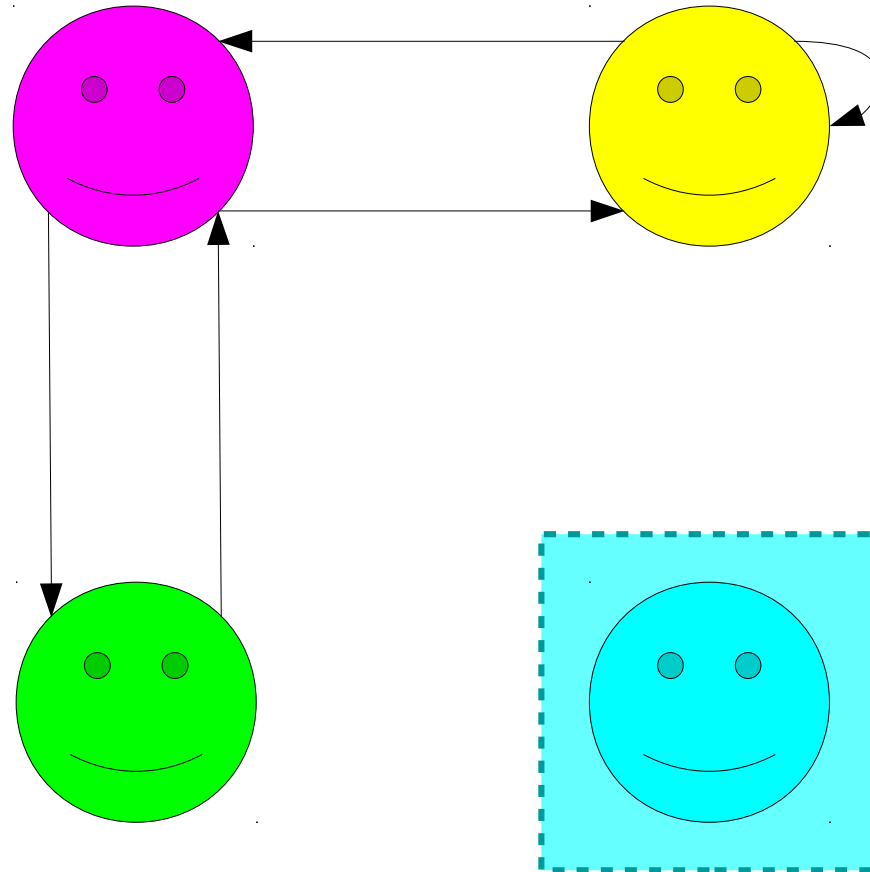
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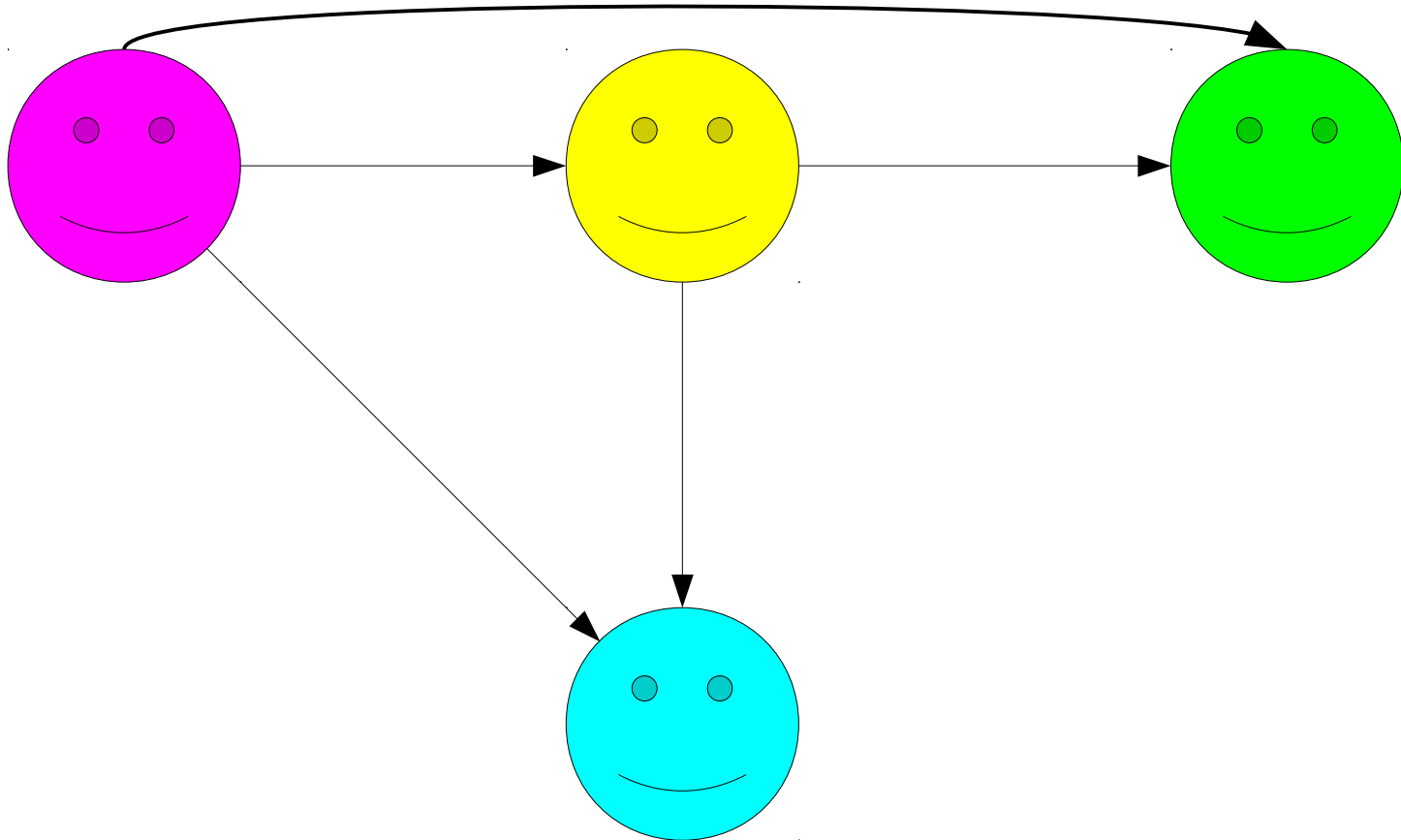
Transitivity

- Many relations can be chained together.
- Examples:
 - If $x = y$ and $y = z$, then $x = z$.
 - If $R \subseteq S$ and $S \subseteq T$, then $R \subseteq T$.
 - If $x \equiv_k y$ and $y \equiv_k z$, then $x \equiv_k z$.
- These relations are called ***transitive***.
- A binary relation R over a set A is called *transitive* if the following first-order statement is true about R :

$$\forall a \in A. \forall b \in A. \forall c \in A. (aRb \wedge bRc \rightarrow aRc)$$

(“Whenever a is related to b and b is related to c , we know a is related to c .)

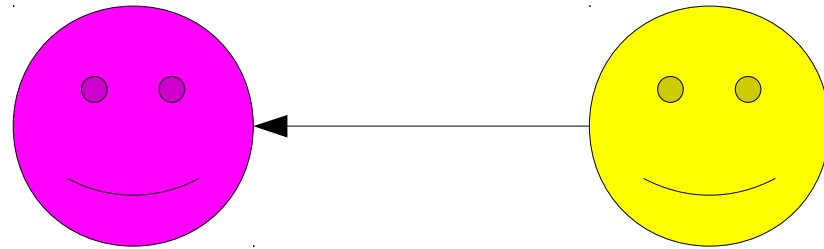
Transitivity Visualized



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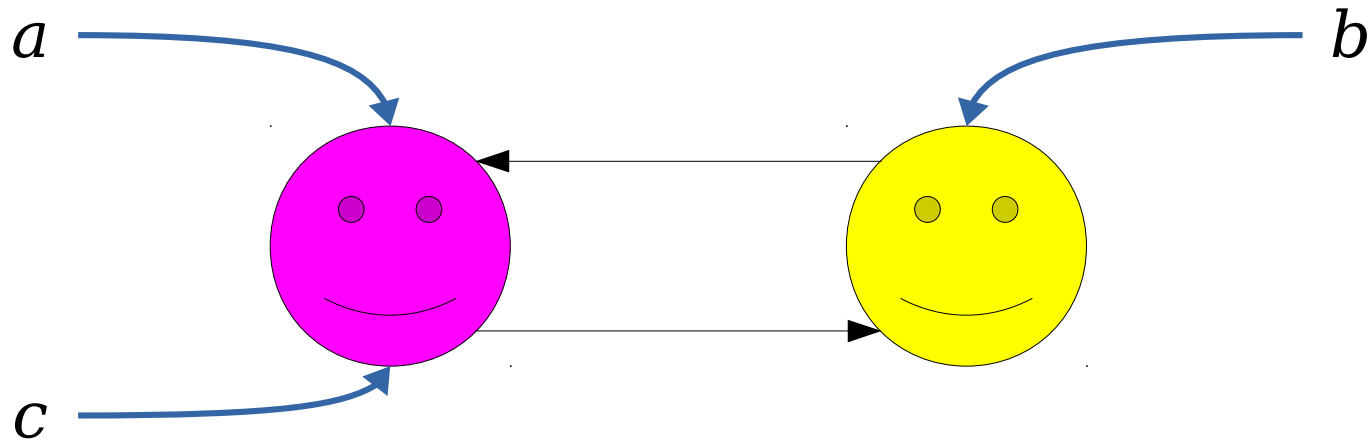
Is This Relation Transitive?



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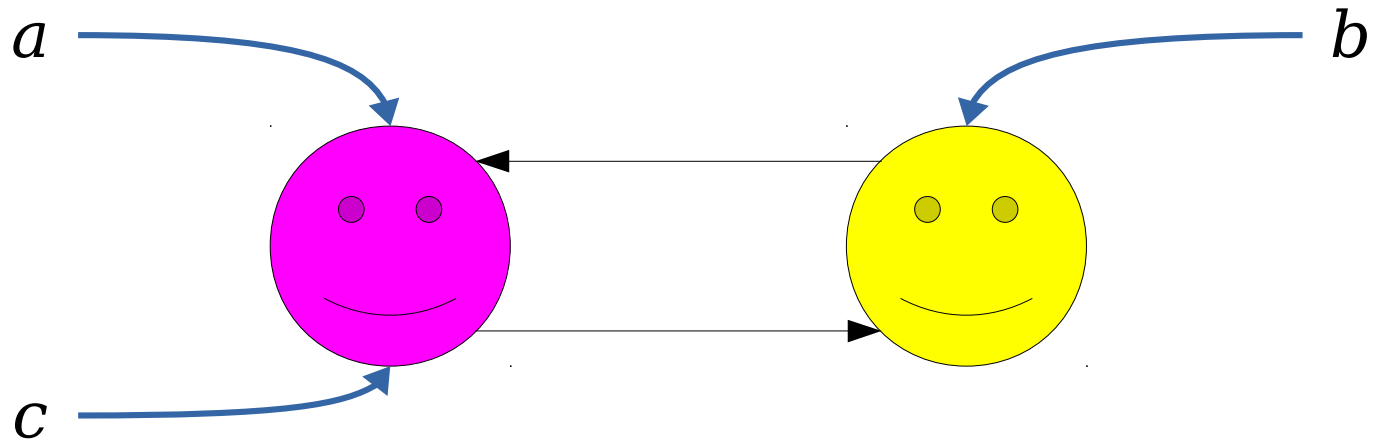
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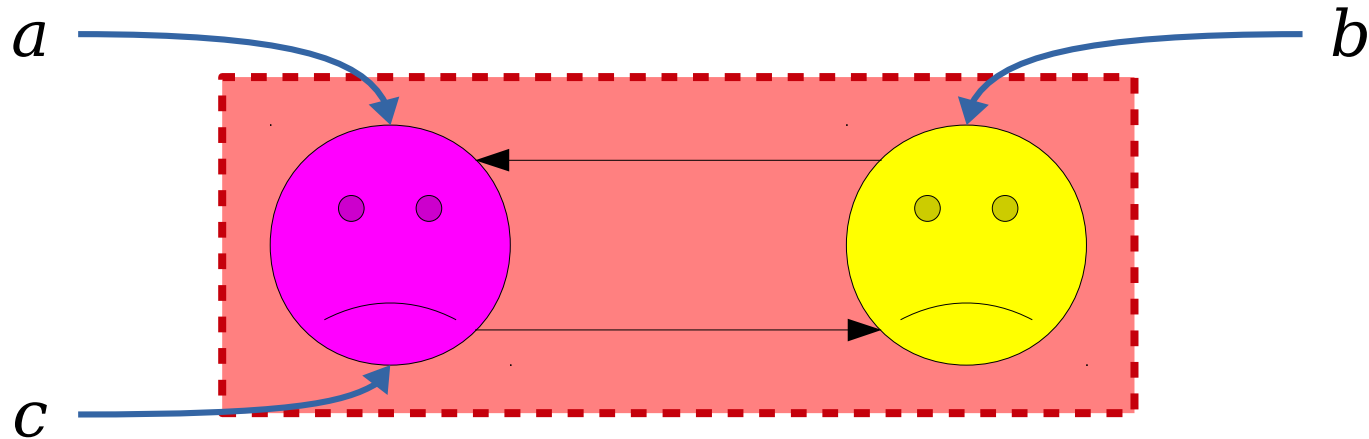
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Equivalence Relations

- An ***equivalence relation*** is a relation that is reflexive, symmetric and transitive.
- Some examples:
 - $x = y$
 - $x \equiv_k y$
 - x has the same color as y
 - x has the same shape as y .

Binary relations give us a ***common language*** to describe ***common structures***.

Equivalence Relations

- Most modern programming languages include some sort of hash table data structure.
 - Java: `HashMap`
 - C++: `std::unordered_map`
 - Python: `dict`
- If you insert a key/value pair and then try to look up a key, the implementation has to be able to tell whether two keys are equal.
- Although each language has a different mechanism for specifying this, many languages describe them in similar ways...

Equivalence Relations

“The equals method implements an equivalence relation on non-null object references:

- It is *reflexive*: for any non-null reference value `x`, `x.equals(x)` should return true.
- It is *symmetric*: for any non-null reference values `x` and `y`, `x.equals(y)` should return true if and only if `y.equals(x)` returns true.
- It is *transitive*: for any non-null reference values `x`, `y`, and `z`, if `x.equals(y)` returns true and `y.equals(z)` returns true, then `x.equals(z)` should return true.”

Java 8 Documentation

Equivalence Relations

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- It is *transitive*: for any non-null reference values x , y , and z , if $x.equals(y)$ returns true and $y.equals(z)$ returns true, then $x.equals(z)$ should return true.”

Java 8 Documentation

Equivalence Relations

“Each unordered associative container is parameterized by `Key`, by a function object type `Hash` that meets the `Hash` requirements (17.6.3.4) and acts as a hash function for argument values of type `Key`, and by a binary predicate `Pred` that induces an equivalence relation on values of type `Key`. Additionally, `unordered_map` and `unordered_multimap` associate an arbitrary mapped type `T` with the `Key`.”

C++14 ISO Spec, §23.2.5/3

Equivalence Relations

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Time-Out for Announcements!

Problem Set Two

- The Problem Set Two checkpoint problem was due at 3:00PM today.
 - We'll get back to you with feedback by Wednesday.
 - Solutions are available – please read over them! The checkpoint problem covers a lot of interesting nuances of first-order logic and you should be absolutely certain you completely understand all the answers.
- The remaining problems are due on Friday.
 - Please feel free to stop by office hours with questions!

Problem Set One Solutions

- Problem Set One solutions are now available.
 - ***Please read over the solutions.*** Each problem was chosen for a reason, and it's important to both see one possible solution and the motivation behind the problem.
 - ***Make sure you understand the solutions.*** If you don't understand the solutions, please come talk to us and ask us questions. That's how you learn!
- We'll try to get graded problem sets back by Wednesday.

Back to CS103!

Equivalence Relation Proofs

- Let's suppose you've found a binary relation R over a set A and want to prove that it's an equivalence relation.
- How exactly would you go about doing this?

An Example Relation

- Consider the binary relation \sim defined over the set \mathbb{Z} :

$$a \sim b \quad \text{if} \quad a+b \text{ is even}$$

- Some examples:

$$0 \sim 4 \quad 1 \sim 9 \quad 2 \sim 6 \quad 5 \sim 5$$

- Turns out, this is an equivalence relation! Let's see how to prove it.

We can binary relations by giving a rule, like this:

$$a \sim b \quad \text{if} \quad \text{some property of } a \text{ and } b \text{ holds}$$

This is the general template for defining a relation.

Although we're using “if” rather than “iff” here, the two above statements are definitionally equivalent. For a variety of reasons, definitions are often introduced with “if” rather than “iff.” Check the “Mathematical Vocabulary” handout for details.

What properties must \sim have to be an equivalence relation?

Reflexivity
Symmetry
Transitivity

Let's prove each property independently.

$a \sim b$ if $a+b$ is even

Lemma 1: The binary relation \sim is reflexive.

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Proof:

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What is the formal definition of reflexivity?

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Therefore, we'll choose an arbitrary integer a , then go prove that $a \sim a$.

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We need to show that $b \sim a$.

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Therefore, we'll choose arbitrary integers **a** , **b** , and **c**
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So there is an integer r , namely $k+m-b$, such that $a+c = 2r$. Thus $a+c$ is even, so $a \sim c$, as required. ■

$a \sim b$ if $a+b$ is even

Lemma 3: The binary relation \sim is transitive.

Proof: Consider arbitrary integers a , b and c where $a \sim b$ and $b \sim c$. We need to prove that $a \sim c$, meaning that we need to show that $a+c$ is even.

Since $a \sim b$ and $b \sim c$, we know that $a+b$ and $b+c$ are even. This means there are integers k and m where $a+b = 2k$ and $b+c = 2m$. Notice that

$$(a+b) + (b+c) = 2k + 2m.$$

Rearranging, we see that

$$a+c + 2b = 2k + 2m,$$

so

$$a+c = 2k + 2m - 2b = 2(k+m-b).$$

So there is an integer r , namely $k+m-b$, such that $a+c = 2r$. Thus $a+c$ is even, so $a \sim c$, as required. ■

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P

Notice that these are grammatically complete sentences.
In your own proofs, make sure to write in complete sentences and use appropriate punctuation. It looks really classy and makes your proofs easier to read.

Try the "mugga mugga test." If you read a proof and replace mathematical symbols with "mugga mugga," it should still be grammatically correct.

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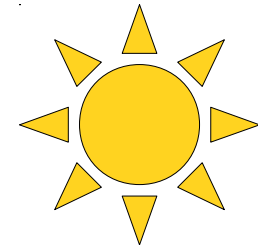
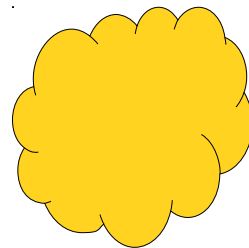
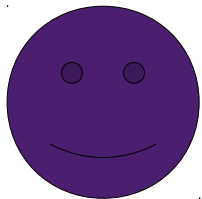
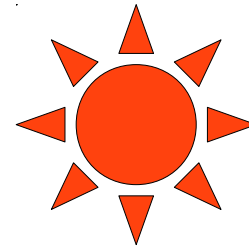
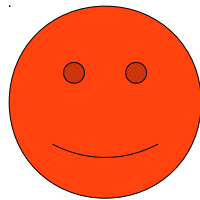
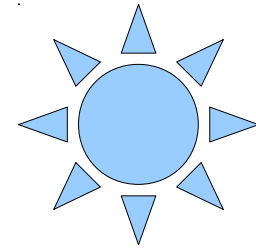
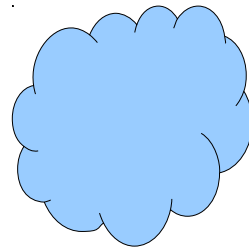
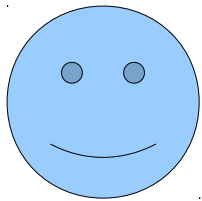
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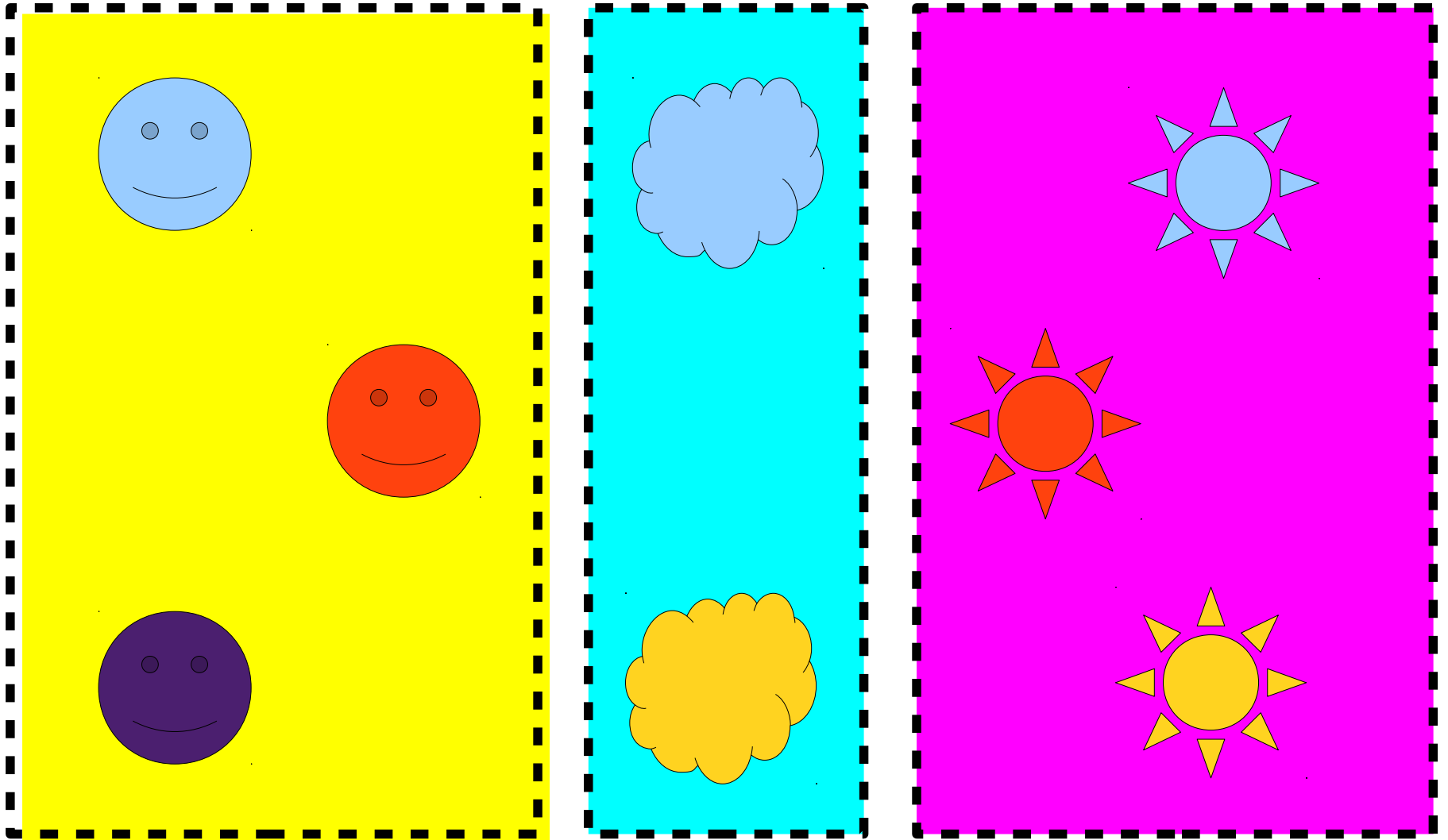
We know what equivalence relations *are*.

So what do equivalence relations ***do***?

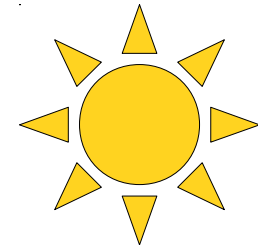
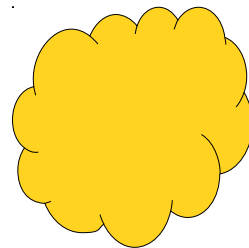
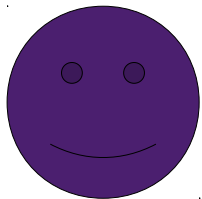
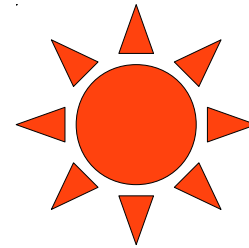
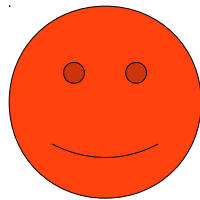
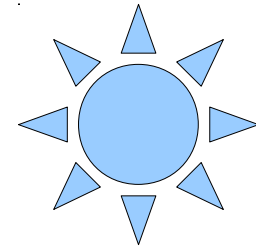
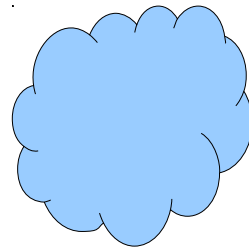
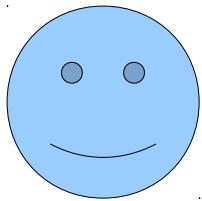
Properties of Equivalence Relations



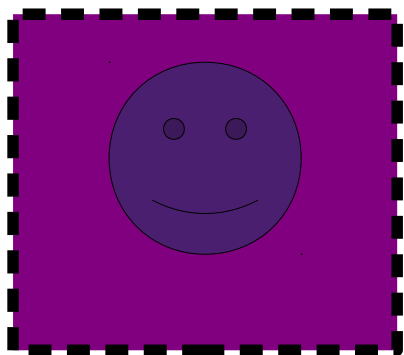
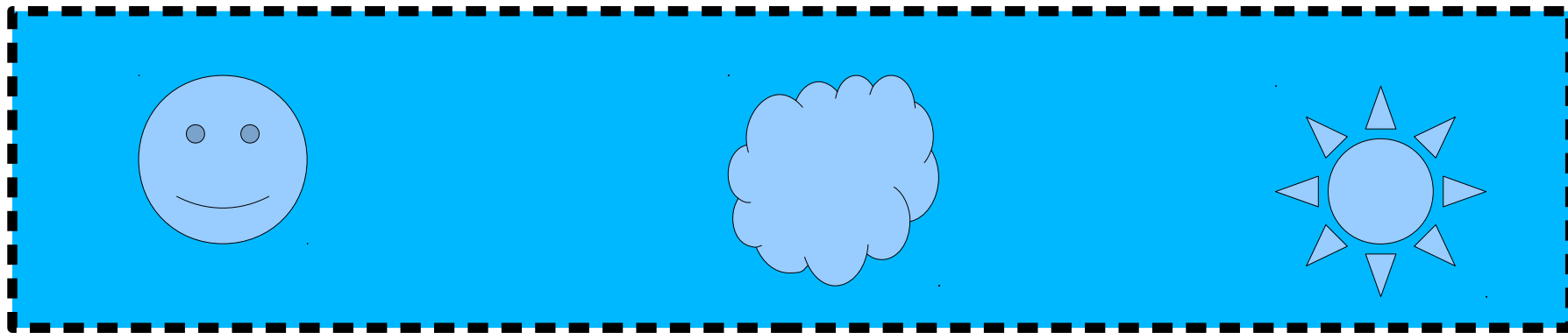
xRy if x and y have the same shape



xRy if x and y have the same shape



xTy if x is the same **color** as y



xTy if x is the same **color** as y

Equivalence Classes

- Given an equivalence relation R over a set A , for any $x \in A$, the **equivalence class of x** is the set

$$[x]_R = \{ y \in A \mid xRy \}$$

- $[x]_R$ is the set of all elements of A that are related to x by relation R .
- For example, consider the \equiv_3 relation over \mathbb{N} .
Then

- $[0]_{\equiv_3} = \{0, 3, 6, 9, 12, 15, 18, \dots\}$
- $[1]_{\equiv_3} = \{1, 4, 7, 10, 13, 16, 19, \dots\}$
- $[2]_{\equiv_3} = \{2, 5, 8, 11, 14, 17, 20, \dots\}$
- $[3]_{\equiv_3} = \{0, 3, 6, 9, 12, 15, 18, \dots\}$

Notice that $[0]_{\equiv_3} = [3]_{\equiv_3}$.
These are *literally* the same set, so they're just different names for the same thing.

***The Fundamental Theorem of
Equivalence Relations:*** Let R be an
equivalence relation over a set A . Then
every element $a \in A$ belongs to exactly one
equivalence class of R .