

Context-Free Grammars

Describing Languages

- We've seen two models for the regular languages:
 - **Finite automata** accept precisely the strings in the language.
 - **Regular expressions** describe precisely the strings in the language.
- Finite automata **recognize** strings in the language.
 - Perform a computation to determine whether a specific string is in the language.
- Regular expressions **match** strings in the language.
 - Describe the general shape of all strings in the language.

Context-Free Grammars

- A ***context-free grammar*** (or ***CFG***) is an entirely different formalism for defining a class of languages.
- ***Goal:*** Give a description of a language by recursively describing the structure of the strings in the language.
- CFGs are best explained by example...

Arithmetic Expressions

- Suppose we want to describe all legal arithmetic expressions using addition, subtraction, multiplication, and division.
- Here is one possible CFG:

$E \rightarrow \text{int}$
$E \rightarrow E \text{ Op } E$
$E \rightarrow (E)$
$\text{Op} \rightarrow +$
$\text{Op} \rightarrow -$
$\text{Op} \rightarrow *$
$\text{Op} \rightarrow /$

E
 $\Rightarrow E \text{ Op } E$
 $\Rightarrow E \text{ Op } (E)$
 $\Rightarrow E \text{ Op } (E \text{ Op } E)$
 $\Rightarrow E * (E \text{ Op } E)$
 $\Rightarrow \text{int} * (E \text{ Op } E)$
 $\Rightarrow \text{int} * (\text{int} \text{ Op } E)$
 $\Rightarrow \text{int} * (\text{int} \text{ Op } \text{int})$
 $\Rightarrow \text{int} * (\text{int} + \text{int})$

Arithmetic Expressions

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E → int

E → **E Op E**

E → (**E**)

Op → +

Op → -

Op → *

Op → /

E

⇒ **E Op E**

⇒ **E Op int**

⇒ int **Op** int

⇒ int / int

Context-Free Grammars

- Formally, a context-free grammar is a collection of four items:
 - A set of **nonterminal symbols** (also called **variables**),
 - A set of **terminal symbols** (the **alphabet** of the CFG)



E → **int**

E → **E Op E**

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Op → **+**

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Op → *****

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Context-Free Grammars

- Formally, a context-free grammar is a collection of four items:
 - A set of **nonterminal symbols** (also called **variables**),
 - A set of **terminal symbols** (the **alphabet** of the CFG)
 - A set of **production rules** saying how each nonterminal can be replaced by a string of terminals and nonterminals, and
 - A **start symbol** (which must be a nonterminal) that begins the derivation.

E → **int**

E → **E Op E**

E → **(E)**

Op → **+**

Op → **-**

Op → *****

Op → **/**

Some CFG Notation

- In today's slides, capital letters in **Bold Red Uppercase** will represent nonterminals.
 - e.g. **A, B, C, D**
- Lowercase letters in **blue monospace** will represent terminals.
 - e.g. **t, u, v, w**
- Lowercase Greek letters in *gray italics* will represent arbitrary strings of terminals and nonterminals.
 - e.g. *α, γ, ω*
- You don't need to use these conventions on your own; just make sure whatever you do is readable. ☺

A Notational Shorthand

E → int

E → **E Op E**

E → (E)

Op → +

Op → -

Op → *

Op → /

A Notational Shorthand

E → **int** | **E Op E** | **(E)**

Op → **+** | **-** | ***** | **/**

Derivations

$E \rightarrow E \text{ Op } E \mid \text{int} \mid (E)$
$\text{Op} \rightarrow + \mid * \mid - \mid /$

E
 $\Rightarrow E \text{ Op } E$
 $\Rightarrow E \text{ Op } (E)$
 $\Rightarrow E \text{ Op } (E \text{ Op } E)$
 $\Rightarrow E * (E \text{ Op } E)$
 $\Rightarrow \text{int} * (E \text{ Op } E)$
 $\Rightarrow \text{int} * (\text{int} \text{ Op } E)$
 $\Rightarrow \text{int} * (\text{int} \text{ Op } \text{int})$
 $\Rightarrow \text{int} * (\text{int} + \text{int})$

- A sequence of steps where nonterminals are replaced by the right-hand side of a production is called a *derivation*.
- If string α derives string ω , we write $\alpha \Rightarrow^* \omega$.
- In the example on the left, we see $E \Rightarrow^* \text{int} * (\text{int} + \text{int})$.

The Language of a Grammar

- If G is a CFG with alphabet Σ and start symbol \mathbf{S} , then the *language of G* is the set

$$\mathcal{L}(G) = \{ \omega \in \Sigma^* \mid \mathbf{S} \Rightarrow^* \omega \}$$

- That is, $\mathcal{L}(G)$ is the set of strings of terminals derivable from the start symbol.

If G is a CFG with alphabet Σ and start symbol S , then the *language of G* is the set

$$\mathcal{L}(G) = \{ \omega \in \Sigma^* \mid S \Rightarrow^* \omega \}$$

Consider the following CFG G over $\Sigma = \{a, b, c, d\}$:

$$\begin{aligned} S &\rightarrow Sa \mid dT \\ T &\rightarrow bTb \mid c \end{aligned}$$

How many of the following strings are in $\mathcal{L}(G)$?

dca
cad
bcb
dTaa

Answer at [Pollevo.com/cs103](https://www.pollevo.com/cs103) or
text **CS103** to **22333** once to join, then **a number**.

Context-Free Languages

- A language L is called a ***context-free language*** (or CFL) if there is a CFG G such that $L = \mathcal{L}(G)$.
- Questions:
 - What languages are context-free?
 - How are context-free and regular languages related?

From Regexes to CFGs

- CFGs consist purely of production rules of the form $A \rightarrow \omega$. They do not have the regular expression operators * or U.
- However, we can convert regular expressions to CFGs as follows:

$$S \rightarrow a^*b$$

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Regular Languages and CFLs

- ***Theorem:*** Every regular language is context-free.
- ***Proof Idea:*** Use the construction from the previous slides to convert a regular expression for L into a CFG for L . ■
- ***Problem Set 8 Exercise:*** Instead, show how to convert a DFA/NFA into a CFG.

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- Consider the following CFG G :

$$S \rightarrow aSb \mid \epsilon$$

- What strings can this generate?

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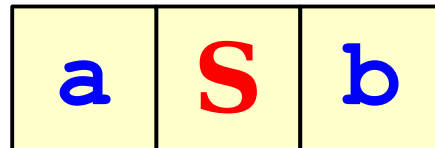
S

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a

S

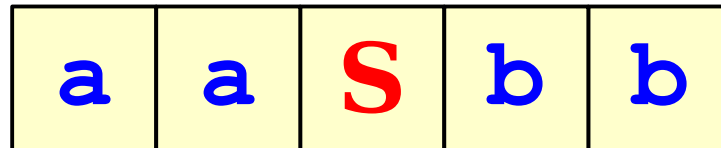
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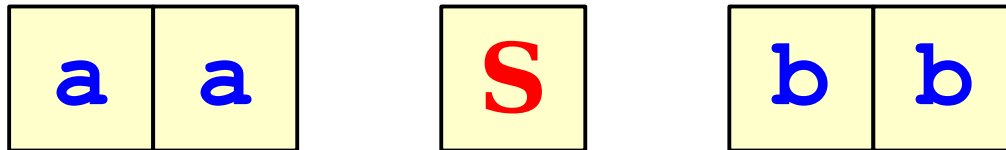


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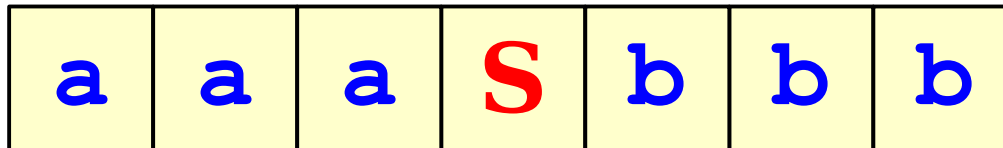


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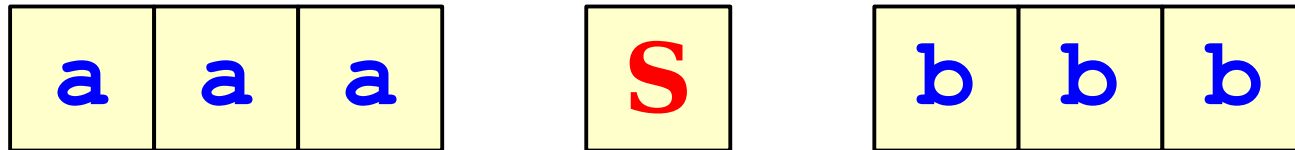


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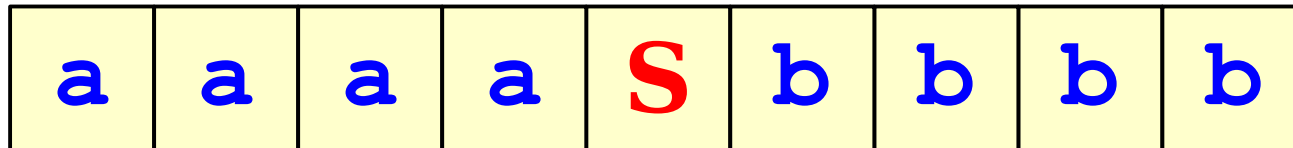


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---	---	---	---

b	b	b	b
---	---	---	---

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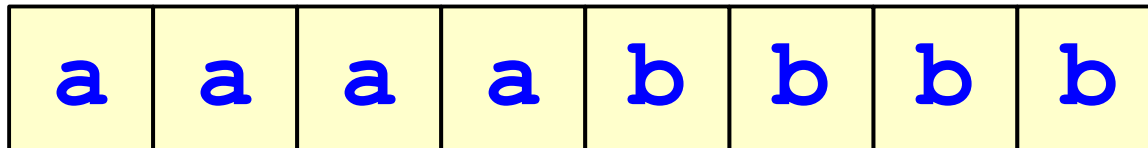
a	a	a	a	b	b	b	b
---	---	---	---	---	---	---	---

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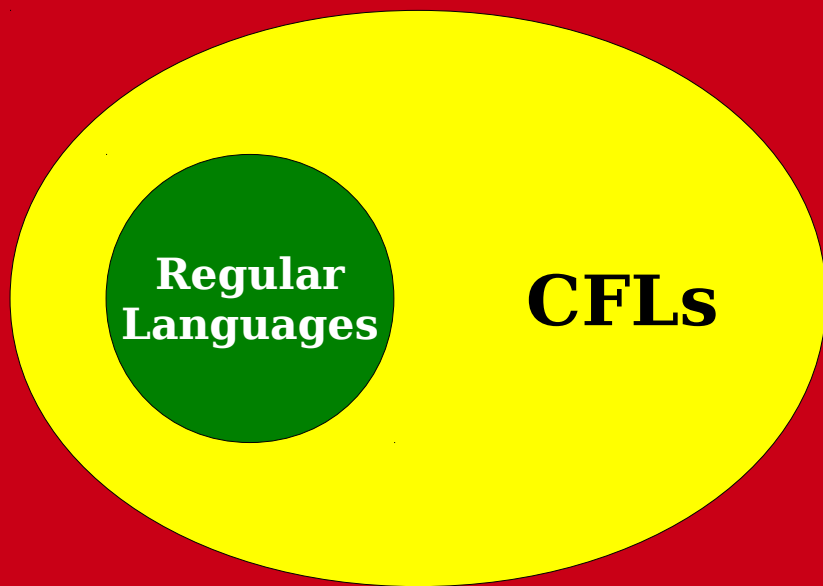
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- What strings can this generate?



$$\mathcal{L}(G) = \{ a^n b^n \mid n \in \mathbb{N} \}$$



All Languages

Why the Extra Power?

- Why do CFGs have more power than regular expressions?
- ***Intuition:*** Derivations of strings have unbounded “memory.”

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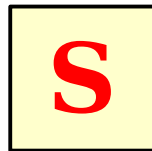
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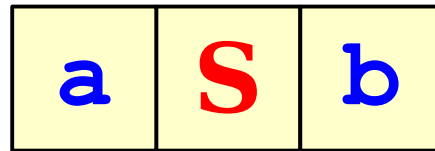
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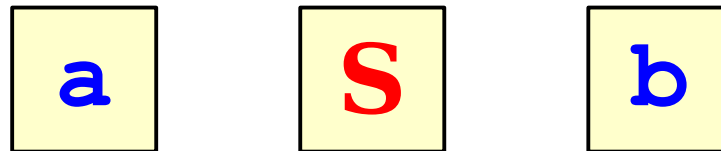
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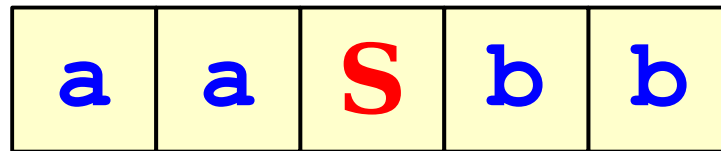
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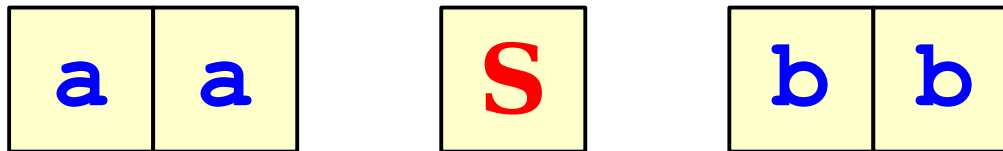
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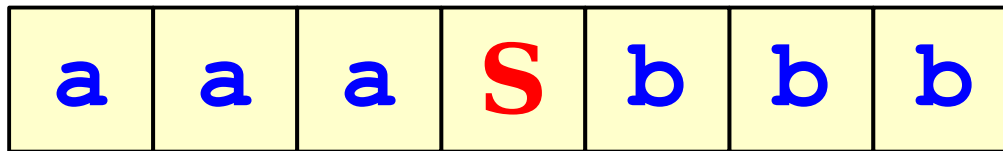
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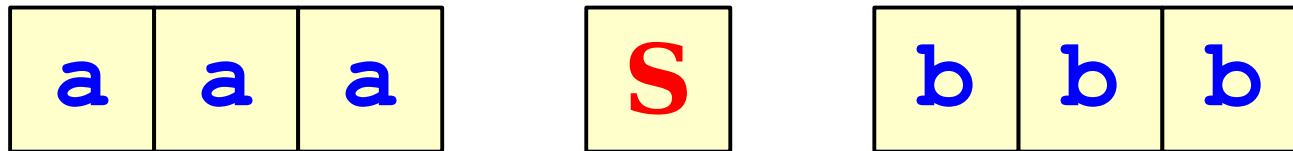
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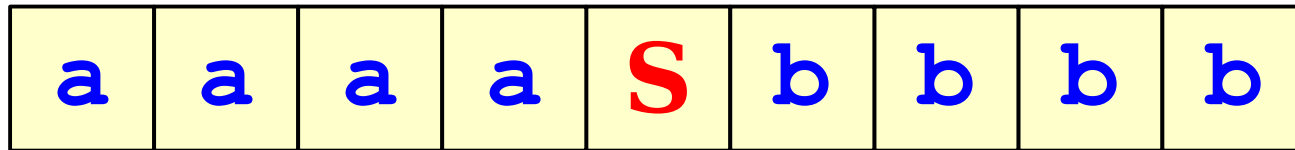
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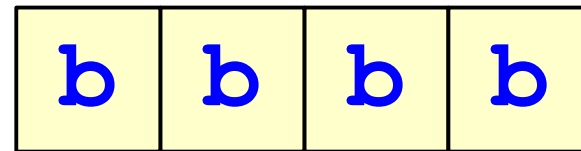
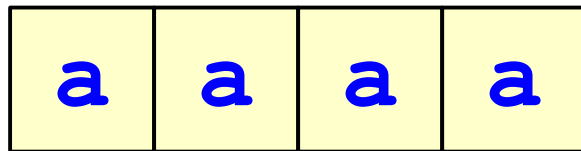
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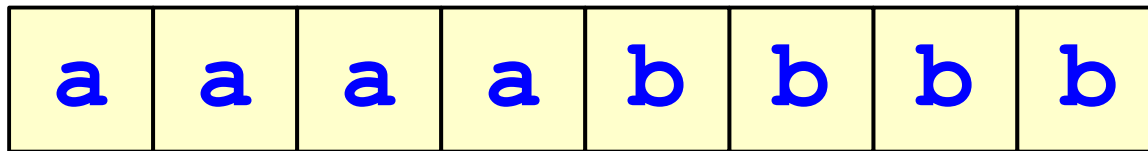
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Time-Out for Announcements!

Midterm Exam Logistics

- The next midterm is tonight from **7:00PM - 10:00PM**. Locations are divvied up by last (family) name:
 - A-I: Go to **Cubberley Auditorium**.
 - J-Z: Go to **Cemex Auditorium**.
- The exam focuses on Lecture 06 – 13 (binary relations through induction) and PS3 – PS5. Finite automata onward is *not* tested.
 - Topics from earlier in the quarter (proofwriting, first-order logic, set theory, etc.) are also fair game, but that's primarily because the later material builds on this earlier material.
- The exam is closed-book, closed-computer, and limited-note. You can bring a double-sided, 8.5" × 11" sheet of notes with you to the exam, decorated however you'd like.

Our Advice

- ***Eat dinner tonight.*** You are not a brain in a jar. You are a rich, complex, beautiful biological system. Please take care of yourself.
- ***Read all the questions before diving into them.*** Tunnel vision can hurt you on an exam. There's evidence that spreading your time out leads to better outcomes.
- ***Reflect on how far you've come.*** How many of these questions would you have been able to *understand* two months ago? That's the mark that you're learning something!

Three Questions

- What is something you know now that, at the start of the quarter, you knew you didn't know?
- What is something you know now that, at the start of the quarter, you *didn't* know that you didn't know?
- What is something you *don't* know that, at the start of the quarter, you *didn't* know that you didn't know?

Back to CS103!

Designing CFGs

- Like designing DFAs, NFAs, and regular expressions, designing CFGs is a craft.
- When thinking about CFGs:
 - ***Think recursively:*** Build up bigger structures from smaller ones.
 - ***Have a construction plan:*** Know in what order you will build up the string.
 - ***Store information in nonterminals:*** Have each nonterminal correspond to some useful piece of information.

Designing CFGs

- Let $\Sigma = \{a, b\}$ and let $L = \{w \in \Sigma^* \mid w \text{ is a palindrome}\}$
- We can design a CFG for L by thinking inductively:
 - Base case: ε , a , and b are palindromes.
 - If w is a palindrome, then $aw a$ and $bw b$ are palindromes.
 - No other strings are palindromes.

$S \rightarrow \varepsilon \mid a \mid b \mid aSa \mid bSb$

Designing CFGs

- Let $\Sigma = \{ (,) \}$ and let $L = \{ w \in \Sigma^* \mid w \text{ is a string of balanced parentheses} \}$
- Some sample strings in L :

$((()))$

$(())()$

$((()))((()))$

$((((()))(()))$

ϵ

$()()$

Designing CFGs

- Let $\Sigma = \{ (,) \}$ and let $L = \{ w \in \Sigma^* \mid w \text{ is a string of balanced parentheses} \}$
- Let's think about this recursively.
 - Base case: the empty string is a string of balanced parentheses.
 - Recursive step: Look at the closing parenthesis that matches the first open parenthesis.

((()(()))(()))((()()))

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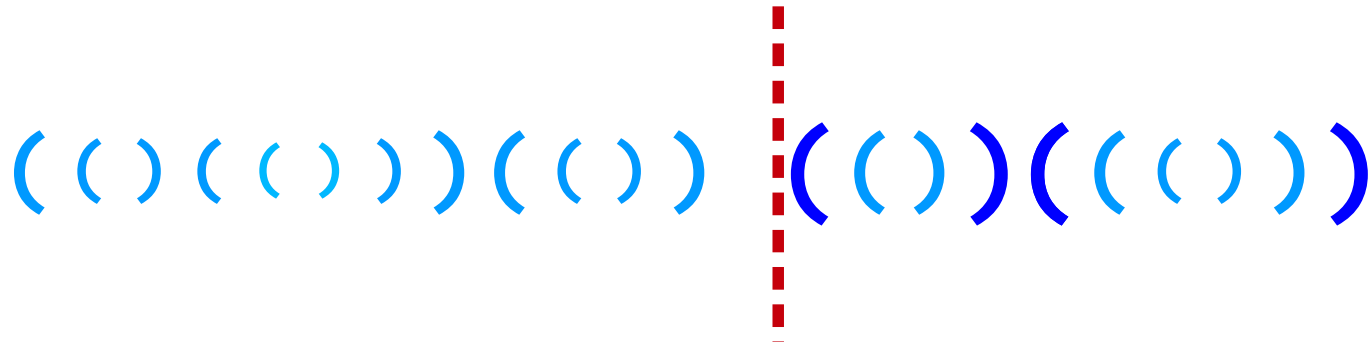
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 $(() (())) (()) \mid (()) ((()))$

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- Let's think about this recursively.
 - Base case: the empty string is a string of balanced parentheses.
 - Recursive step: Look at the closing parenthesis that matches the first open parenthesis. Removing the first parenthesis and the matching parenthesis forms two new strings of balanced parentheses.

$$S \rightarrow (S)S \mid \epsilon$$

Designing CFGs

- Let $\Sigma = \{a, b\}$ and let $L = \{w \in \Sigma^* \mid w \text{ has the same number of } a\text{'s and } b\text{'s}\}$

How many of the following CFGs have language L ?

$S \rightarrow aSb \mid bSa \mid \epsilon$

$S \rightarrow abS \mid baS \mid \epsilon$

$S \rightarrow abSba \mid baSab \mid \epsilon$

$S \rightarrow SbaS \mid SabS \mid \epsilon$

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Designing CFGs: A Caveat

- When designing a CFG for a language, make sure that it
 - generates all the strings in the language and
 - never generates a string outside the language.
- The first of these can be tricky - make sure to test your grammars!
- You'll design your own CFG for this language on Problem Set 8.

CFG Caveats II

- Is the following grammar a CFG for the language $\{ a^n b^n \mid n \in \mathbb{N} \}$?

$$S \rightarrow aSb$$

- What strings in $\{a, b\}^*$ can you derive?
 - Answer: ***None!***
- What is the language of the grammar?
 - Answer: \emptyset
- When designing CFGs, make sure your recursion actually terminates!

Designing CFGs

- When designing CFGs, remember that each nonterminal can be expanded out independently of the others.
- Let $\Sigma = \{a, \underline{a}\}$ and let $L = \{a^n \underline{a} a^n \mid n \in \mathbb{N}\}$.
- Is the following a CFG for L ?

$$S \rightarrow X \underline{a} X$$

$$X \rightarrow aX \mid \epsilon$$

$$\begin{aligned} & S \\ \Rightarrow & X \underline{a} X \\ \Rightarrow & aX \underline{a} X \\ \Rightarrow & aaX \underline{a} X \\ \Rightarrow & aa \underline{a} X \\ \Rightarrow & aa \underline{a} aX \\ \Rightarrow & aa \underline{a} a \end{aligned}$$

Finding a Build Order

- Let $\Sigma = \{a, \underline{a}\}$ and let $L = \{a^n \underline{a} a^n \mid n \in \mathbb{N}\}$.
- To build a CFG for L , we need to be more clever with how we construct the string.
 - If we build the strings of a 's independently of one another, then we can't enforce that they have the same length.
 - **Idea:** Build both strings of a 's at the same time.
- Here's one possible grammar based on that idea:

$$S \rightarrow \underline{a} \mid aSa$$

$$\begin{aligned} & S \\ \Rightarrow & aSa \\ \Rightarrow & aaSaa \\ \Rightarrow & aaaSaaa \\ \Rightarrow & aaa\underline{a}aaa \end{aligned}$$

Function Prototypes

- Let $\Sigma = \{\text{void, int, double, name, (,), ,, ;}\}$.
- Let's write a CFG for C-style function prototypes!
- Examples:
 - `void name(int name, double name);`
 - `int name();`
 - `int name(double name);`
 - `int name(int, int name, int);`
 - `void name(void);`

Function Prototypes

- Here's one possible grammar:
 - **S** → **Ret** name (**Args**);
 - **Ret** → **Type** | void
 - **Type** → int | double
 - **Args** → ϵ | void | **ArgList**
 - **ArgList** → **OneArg** | **ArgList**, **OneArg**
 - **OneArg** → **Type** | **Type** name
- Fun question to think about: what changes would you need to make to support pointer types?

Summary of CFG Design Tips

- Look for recursive structures where they exist: they can help guide you toward a solution.
- Keep the build order in mind – often, you'll build two totally different parts of the string concurrently.
 - Usually, those parts are built in opposite directions: one's built left-to-right, the other right-to-left.
- Use different nonterminals to represent different structures.

Applications of Context-Free Grammars

CFGs for Programming Languages

BLOCK → **STMT**
 | **{ STMTS }**

STMTS → ϵ
 | **STMT STMTS**

STMT → **EXPR;**
 | **if (EXPR) BLOCK**
 | **while (EXPR) BLOCK**
 | **do BLOCK while (EXPR);**
 | **BLOCK**
 | ...

EXPR → **identifier**
 | **constant**
 | **EXPR + EXPR**
 | **EXPR - EXPR**
 | **EXPR * EXPR**
 | ...

Grammars in Compilers

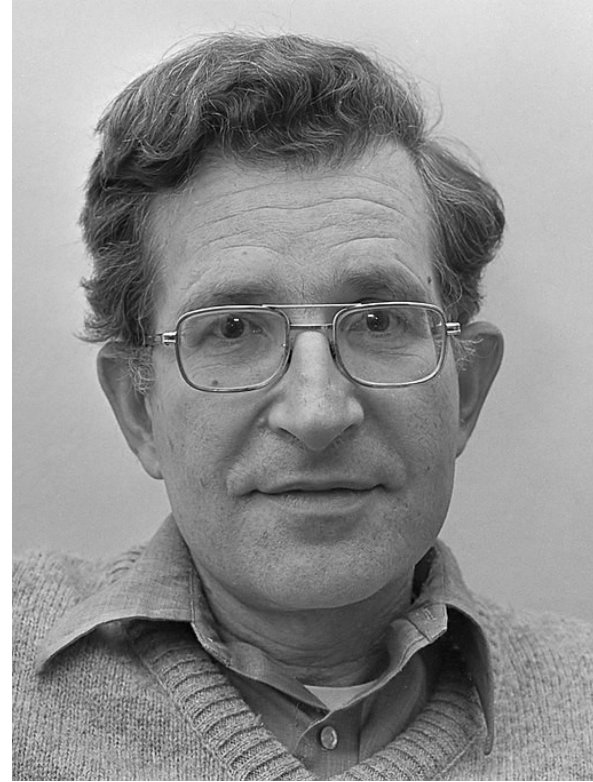
- One of the key steps in a compiler is figuring out what a program “means.”
- This is usually done by defining a grammar showing the high-level structure of a programming language.
- There are certain classes of grammars (LL(1) grammars, LR(1) grammars, LALR(1) grammars, etc.) for which it's easy to figure out how a particular string was derived.
- Tools like yacc or bison automatically generate parsers from these grammars.
- Curious to learn more? Take CS143!

Natural Language Processing

- By building context-free grammars for actual languages and applying statistical inference, it's possible for a computer to recover the likely meaning of a sentence.
 - In fact, CFGs were first called ***phrase-structure grammars*** and were introduced by Noam Chomsky in his seminal work *Syntactic Structures*.
 - They were then adapted for use in the context of programming languages, where they were called ***Backus-Naur forms***.
- Stanford's **CoreNLP project** is one place to look for an example of this.
- Want to learn more? Take CS124 or CS224N!

Biography Minute: Noam Chomsky

- Invented CFGs!
- Helped found fields of linguistics and cognitive science
- Today, perhaps more well known for political writing than linguistics
 - Made it onto President Nixon's "Enemies List"
 - Anti-capitalism, anti-imperialism, anti-war
 - Drawing on linguistics expertise, written extensively on state propaganda (*Manufacturing Consent*)



PC: Hans Peters / Anefo (via Wikimedia)

Next Time

- ***Turing Machines***
 - What does a computer with unbounded memory look like?
 - How would you program it?