Welcome Back!
Announcements

• FacePamphlet due this Friday at 3:15PM.
  • No late days may be used.
• Keith's office hours moved tomorrow to 10:00AM – 11:59AM in Gates 178.
  • Sorry about that!
Implementing Karel the Robot
The General Design

KarelWorld

Store information about Karel's world.

Karel

Handles GUI interactions and glues the program together.

KarelDisplay

Displays Karel's world.
The program must be testable at each point.