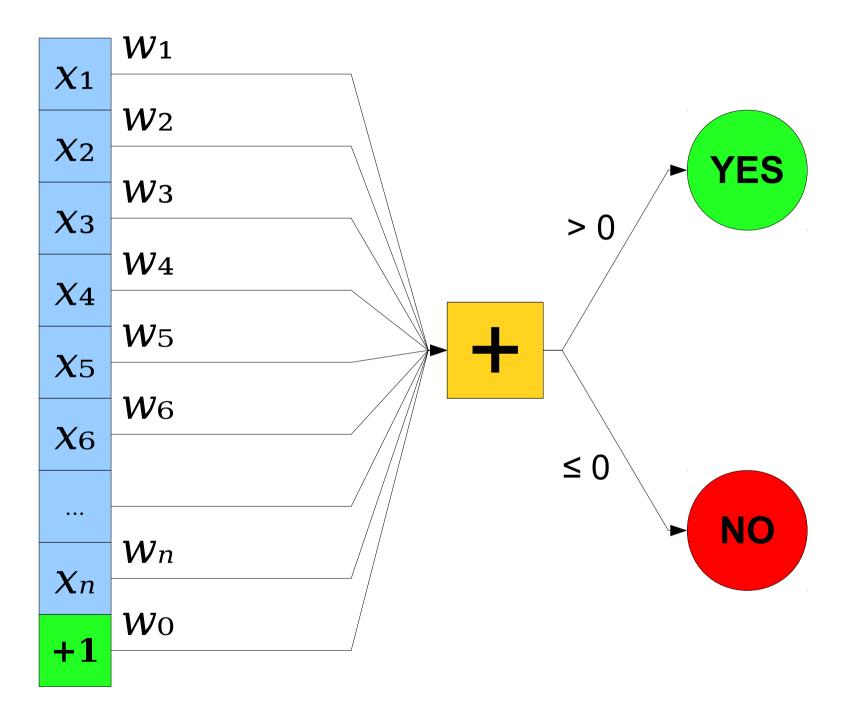
Machine Learning

Announcements

- Second midterm is tomorrow evening from 7PM 10PM.
- Same locations as last time just go where you went before!
 - Abb Jon: Go to Hewlett 200
 - Jun Mari: Go to Hewlett 201
 - Marq Mik: Go to **Hewlett 101**
 - Mil Ogr: Go to Hewlett 102
 - Oke Pat: Go to **Hewlett 103**
 - Pau Tan: Go to Braun Auditorium
 - Tao Zuc: Go to **320-105**

Let's have some fun!

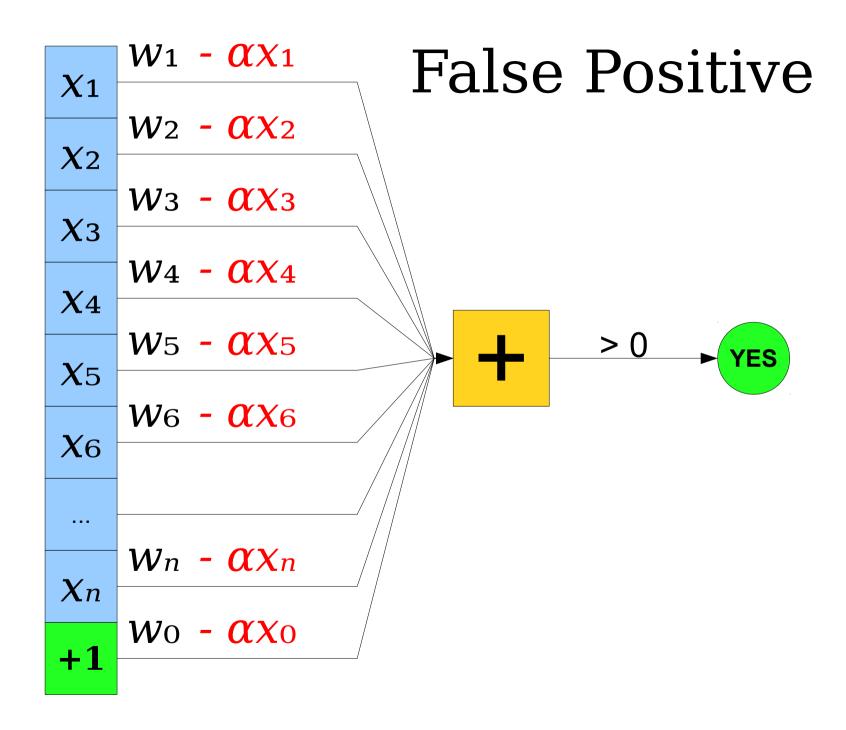
Perceptron Learning

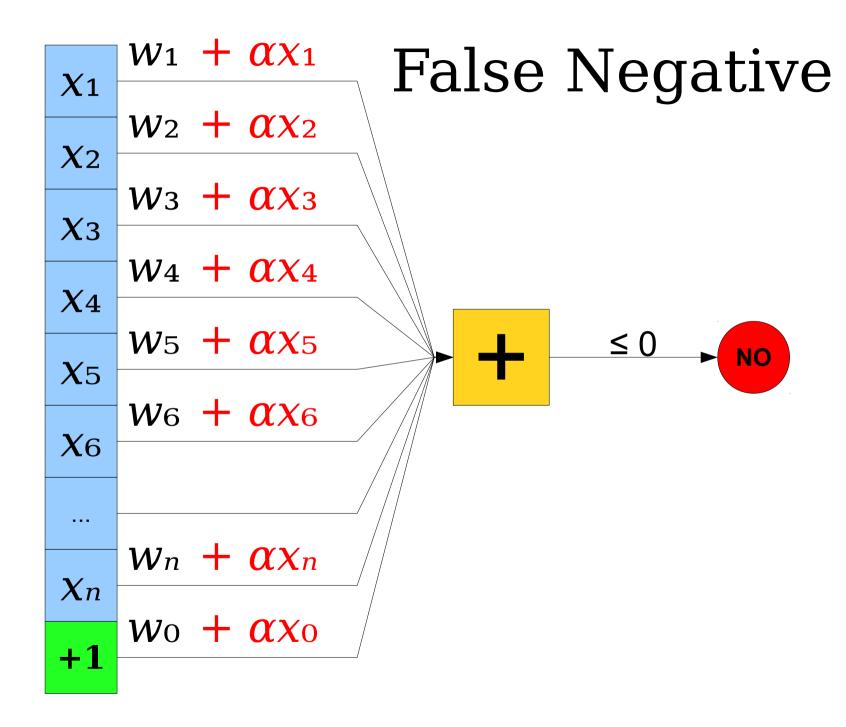


How do we choose good values for $w_0 \dots w_n$?

One Approach

- *Train* the perceptron on valid data.
- For each data point:
 - Ask the perceptron what it thinks.
 - If correct, do nothing.
 - Otherwise, nudge $w_0 \dots w_n$ in the right direction.
- Repeat until number of errors is "small enough."
- Question: What kind of mistakes can we make?





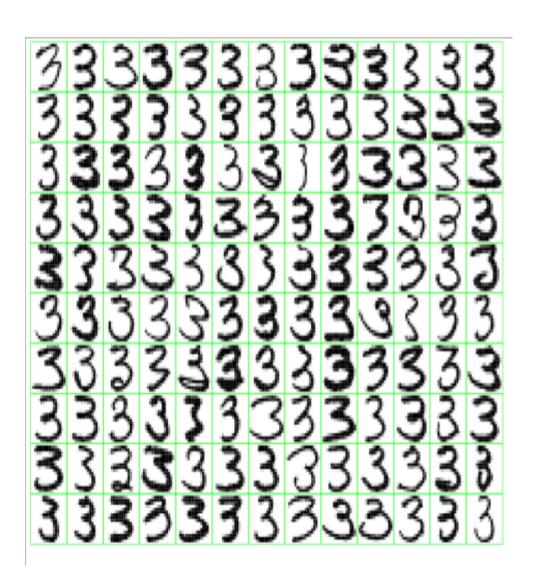
A Cute Math Trick

- For false positives, set $w_k = w_k \alpha x_k$.
- For false negatives, set $w_k = w_k + \alpha x_k$.
- For correct answers, set $w_k = w_k$.
- Let "YES" be 1 and "NO" be 0.
- Consider the difference between the actual answer and perceptron guess:
 - False positive: Actually NO, we say YES. Difference is -1.
 - False negative: Actually YES, we say NO. Difference is +1.
 - Correct answer: Both YES or both NO. Difference is 0.
- General update rule: $w_k = w_k + \alpha(real guess)x_k$.

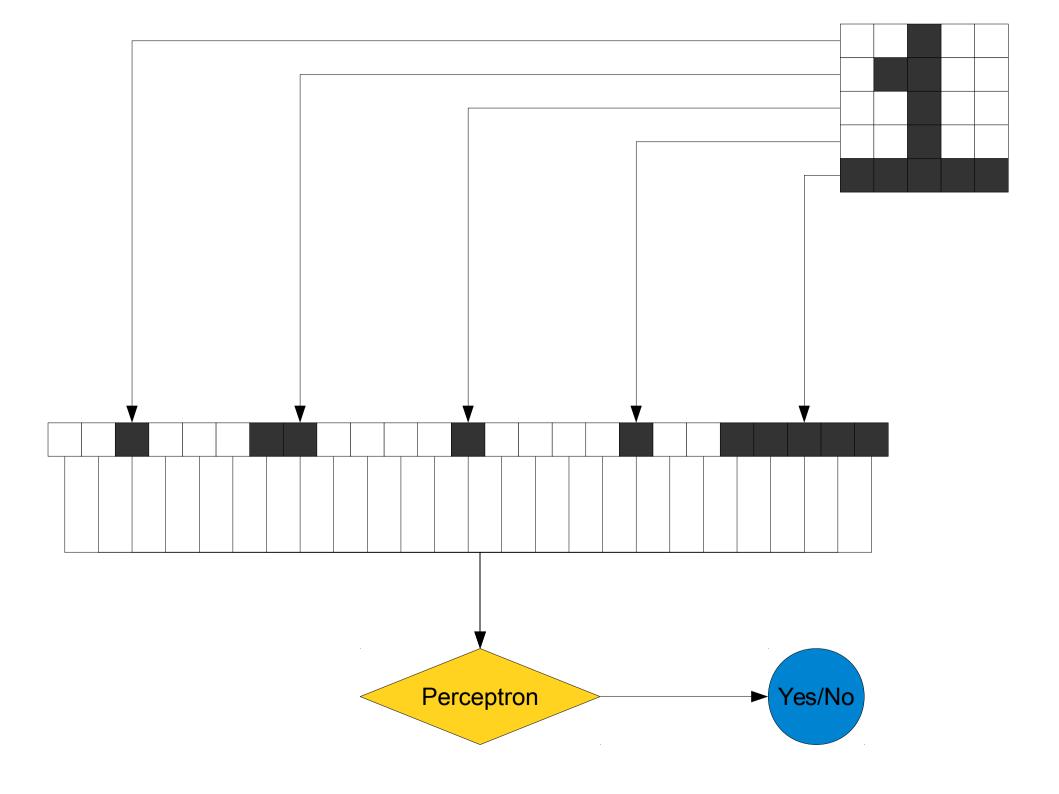
Perceptron Learning Algorithm

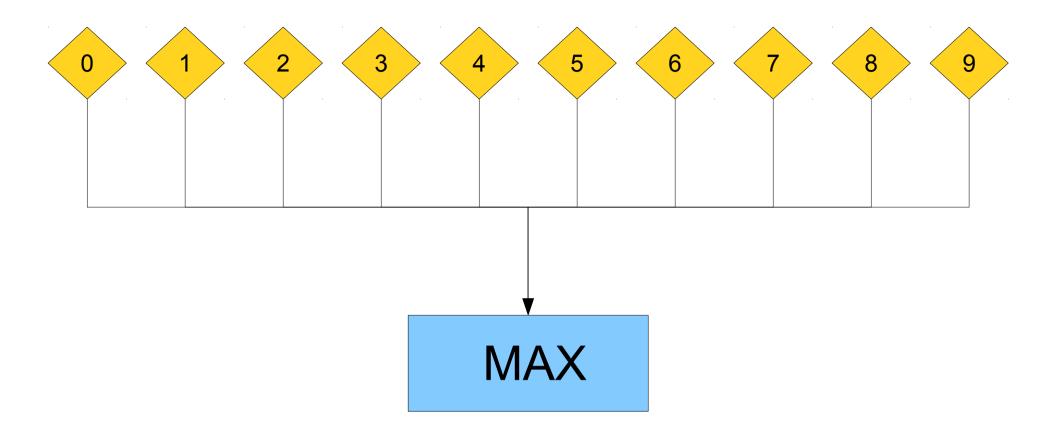
- Start with a random guess of each w_k .
- Repeat until perceptron is sufficiently accurate:
 - Choose a training example $(x_0, x_1, ..., x_n)$.
 - Let *real* be the real answer, *guess* be the perceptron's guess.
 - For each k, set $w_k = w_k + \alpha(real guess)x_k$
- Note: Use **batching** in practice.
 - Update everything all at once.

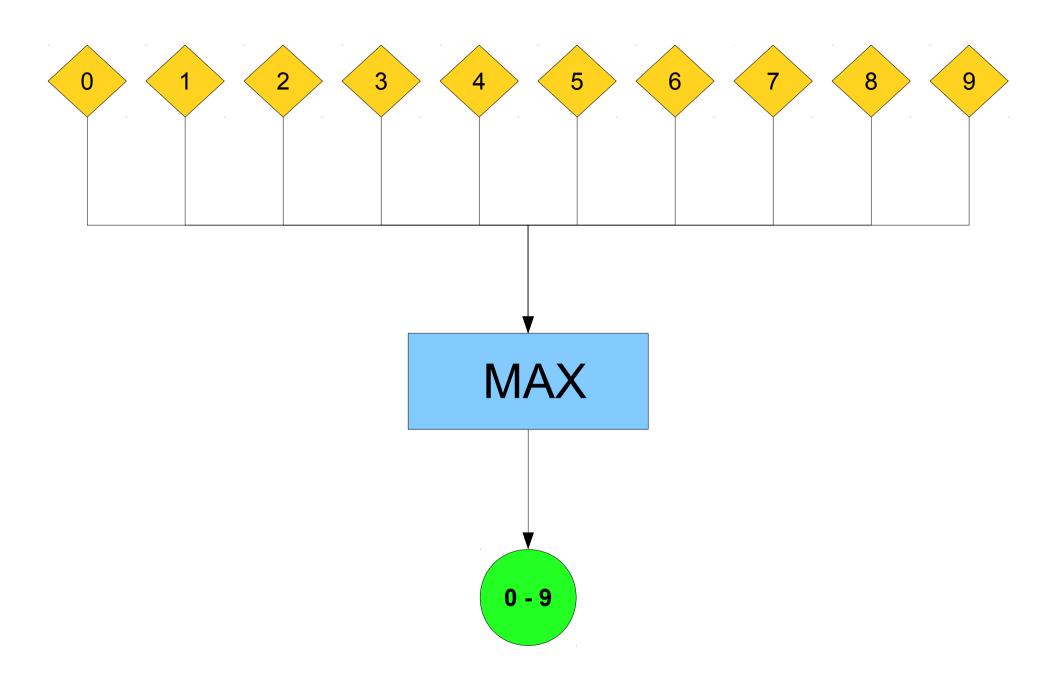
Application: Handwriting Analysis



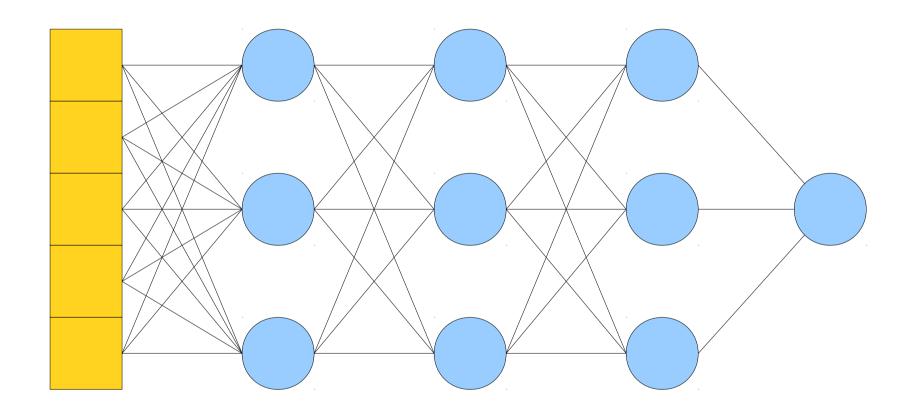
- Train a computer to recognize handwritten numbers 0 - 9.
- Large training and test set available (MNIST Handwritten Digit Database)







Combining Perceptrons



This is called a neural network.

Machine Learning

- Interesting in machine learning? Take CS109 or CS229!
- Many beautiful algorithms:
 - Naive Bayes classifiers (used in spam filtering).
 - Decision trees (used in hospitals for diagnostics).
 - Bayesian networks (used in cancer research and traffic control systems).
 - Word embeddings (recent approach for text processing and understanding).

Good Luck on the Exam!