



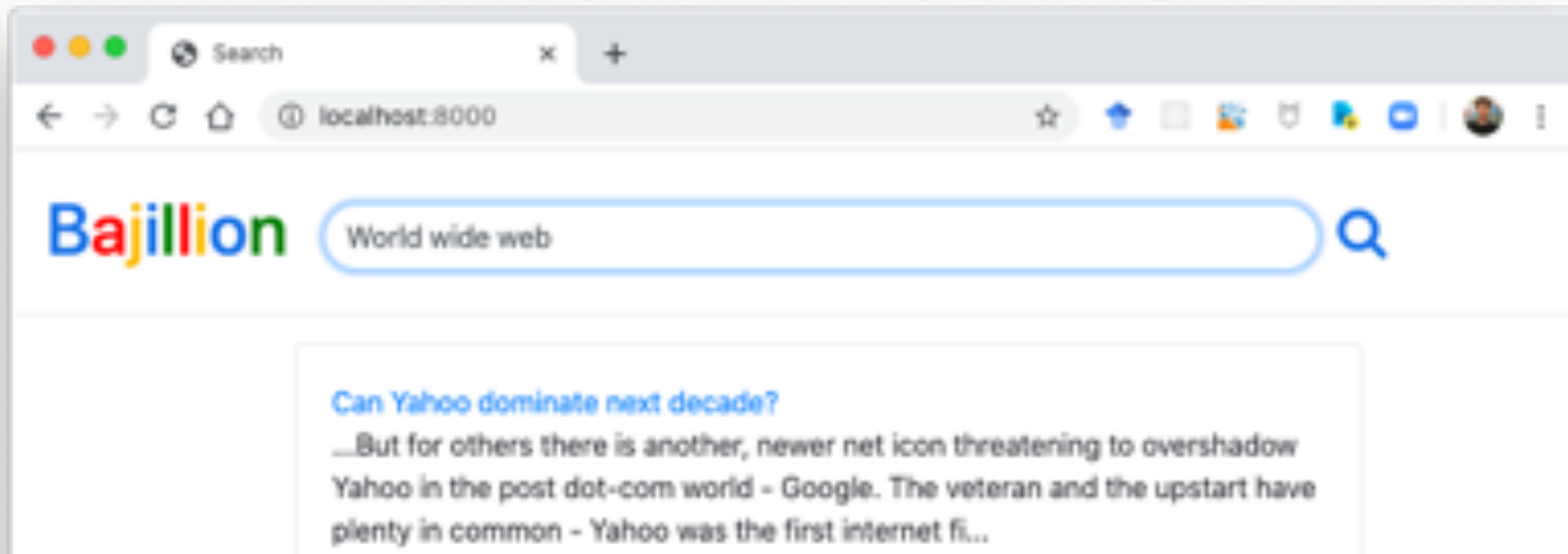
The Internet

Chris Piech and Mehran Sahami
CS106A, Stanford University

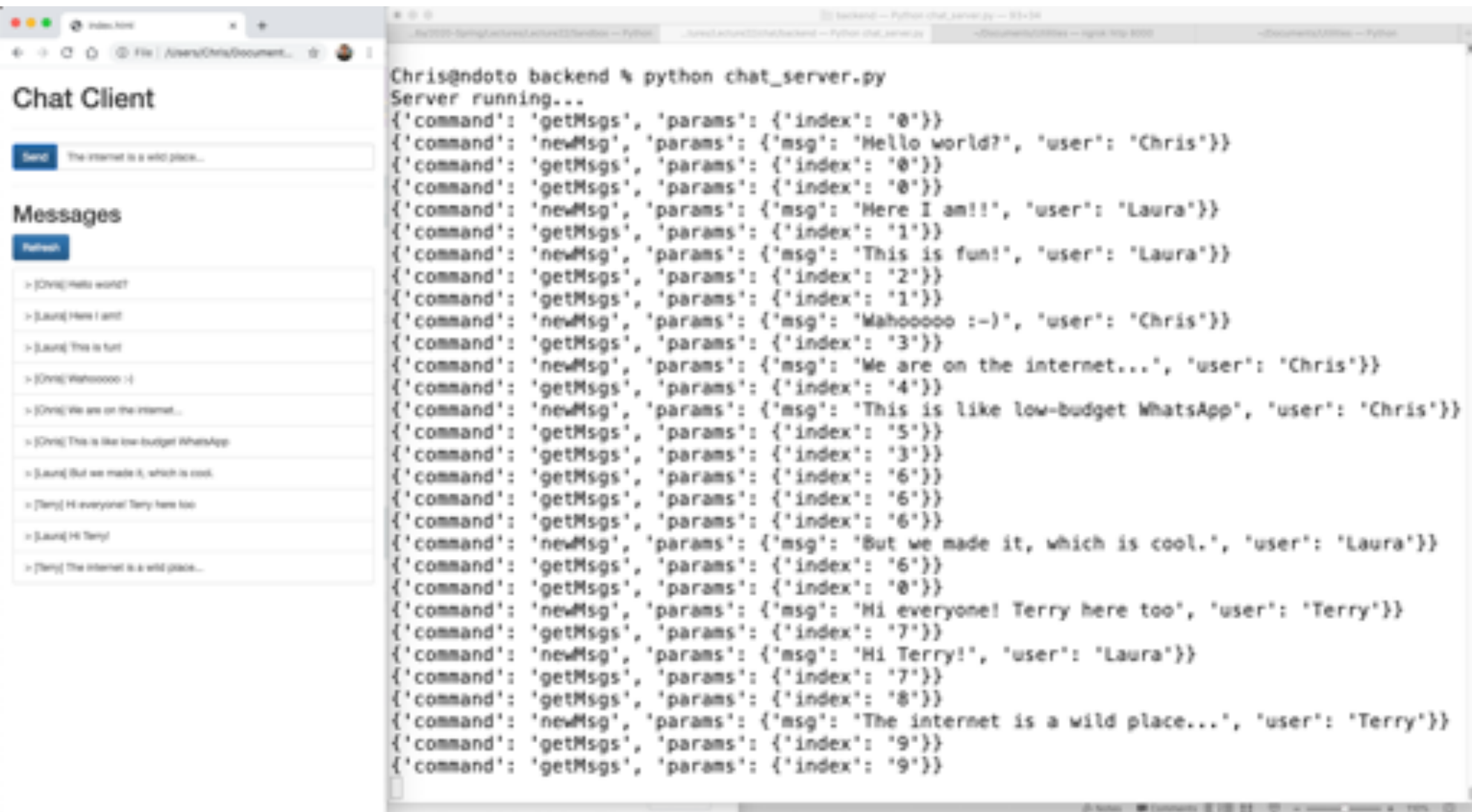
Housekeeping



- Last assignment, Bajillion, is due next Wednesday
- Today, easiest, most fun extra credit in cs106a 😊



First, a cool demo



The screenshot displays a web browser on the left and a terminal window on the right. The browser shows a 'Chat Client' interface with a 'Send' button and a 'Messages' list. The terminal window shows the output of running a Python chat server, displaying a series of JSON messages exchanged between users Chris, Laura, and Terry.

Chat Client Interface:

- Send:** The internet is a wild place...
- Messages:**
 - > [Chris] Hello world!
 - > [Laura] Here I am!
 - > [Laura] This is fun!
 - > [Chris] Wahooooo :-)
 - > [Chris] We are on the internet...
 - > [Chris] This is like low-budget WhatsApp
 - > [Laura] But we made it, which is cool.
 - > [Terry] Hi everyone! Terry here too
 - > [Laura] Hi Terry!
 - > [Terry] The internet is a wild place...

Terminal Output:

```
Chris@ndoto backend % python chat_server.py
Server running...
{'command': 'getMsgs', 'params': {'index': '0'}}
{'command': 'newMsg', 'params': {'msg': 'Hello world?', 'user': 'Chris'}}
{'command': 'getMsgs', 'params': {'index': '0'}}
{'command': 'getMsgs', 'params': {'index': '0'}}
{'command': 'newMsg', 'params': {'msg': 'Here I am!!', 'user': 'Laura'}}
{'command': 'getMsgs', 'params': {'index': '1'}}
{'command': 'newMsg', 'params': {'msg': 'This is fun!', 'user': 'Laura'}}
{'command': 'getMsgs', 'params': {'index': '2'}}
{'command': 'getMsgs', 'params': {'index': '1'}}
{'command': 'newMsg', 'params': {'msg': 'Wahooooo :-)', 'user': 'Chris'}}
{'command': 'getMsgs', 'params': {'index': '3'}}
{'command': 'newMsg', 'params': {'msg': 'We are on the internet...', 'user': 'Chris'}}
{'command': 'getMsgs', 'params': {'index': '4'}}
{'command': 'newMsg', 'params': {'msg': 'This is like low-budget WhatsApp', 'user': 'Chris'}}
{'command': 'getMsgs', 'params': {'index': '5'}}
{'command': 'getMsgs', 'params': {'index': '3'}}
{'command': 'getMsgs', 'params': {'index': '6'}}
{'command': 'getMsgs', 'params': {'index': '6'}}
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{'command': 'newMsg', 'params': {'msg': 'Hi everyone! Terry here too', 'user': 'Terry'}}
{'command': 'getMsgs', 'params': {'index': '7'}}
{'command': 'newMsg', 'params': {'msg': 'Hi Terry!', 'user': 'Laura'}}
{'command': 'getMsgs', 'params': {'index': '7'}}
{'command': 'getMsgs', 'params': {'index': '8'}}
{'command': 'newMsg', 'params': {'msg': 'The internet is a wild place...', 'user': 'Terry'}}
{'command': 'getMsgs', 'params': {'index': '9'}}
{'command': 'getMsgs', 'params': {'index': '9'}}
```



Guiding question for today:

How do you write programs that
interact with the **internet**?

Ethics of Search

Ethics of Search



Ethics of Search



Piech + Sahami, CS106A, Stanford University



Ethics of Search



The Anatomy of a Large-Scale Hypertextual Web Search Engine

Sergey Brin and Lawrence Page
{sergey, page}@cs.stanford.edu

Computer Science Department, Stanford University, Stanford, CA 94305

Abstract

In this paper, we present Google, a prototype of a large-scale search engine which makes heavy use of the structure present in hypertext. Google is designed to crawl and index the Web efficiently and produce much more satisfying search results than existing systems. The prototype with a full text and hyperlink database of at least 24 million pages is available at <http://google.stanford.edu/>.

To engineer a search engine is a challenging task. Search engines index tens to hundreds of millions of web pages involving a comparable number of distinct terms. They answer tens of millions of queries every day. Despite the importance of large-scale search engines on the web, very little academic research has been done on them. Furthermore, due to rapid advance in technology and web proliferation, creating a web search engine today is very different from three years ago. This paper provides an in-depth description of our large-scale web search engine -- the first such detailed public description we know of to date.

Apart from the problems of scaling traditional search techniques to data of this magnitude, there are new technical challenges involved with using the additional information present in hypertext to produce better search results. This paper addresses this question of how to build a practical large-scale system which can exploit the additional information present in hypertext. Also we look at the problem of how to effectively deal with uncontrolled hypertext collections where anyone can publish anything they want.

Keywords: World Wide Web, Search Engines, Information Retrieval, PageRank, Google

1. Introduction



Ethics of Search



"we expect that advertising funded search engines will be inherently biased towards the advertisers and away from the needs of the consumers ...

Since it is very difficult even for experts to evaluate search engines, search engine bias is particularly insidious. ...

a search engine could add a small factor to search results from "friendly" companies, and subtract a factor from results from competitors. ...



[W]e believe the issue of advertising causes enough mixed incentives that it is crucial to have a competitive search engine that is transparent and in the academic realm."

Brin & Page 1998



What is Bias in Search?

Possible Concerns about Bias in Search:

(1) “search-engine technology is not neutral, but instead has embedded features in its design that favor some values over others”?



Possible Concerns about Bias in Search:

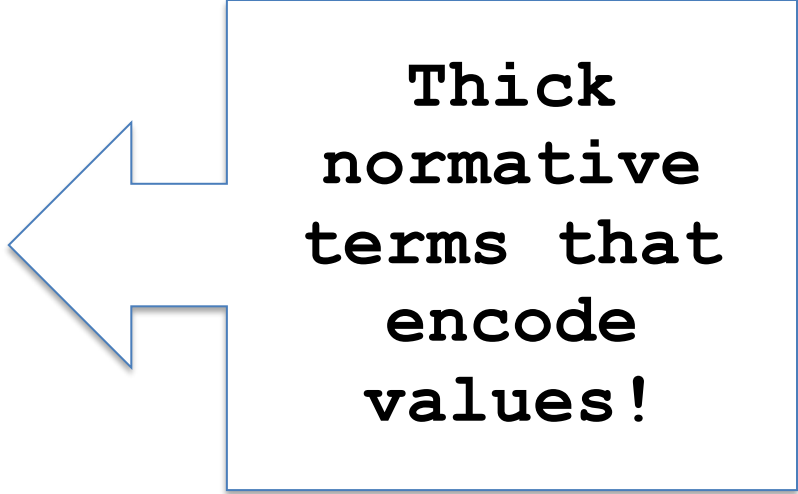
- (1) “search-engine technology is not neutral, but instead has embedded features in its design that favor some values over others”?
- “relevance” to user
 - “quality” of results



Possible Concerns about Bias in Search:

(1) “search-engine technology is not neutral, but instead has embedded features in its design that favor some values over others”?

- “relevance” to user
- “quality” of results



Thick
normative
terms that
encode
values!



Possible Concerns about Bias in Search:

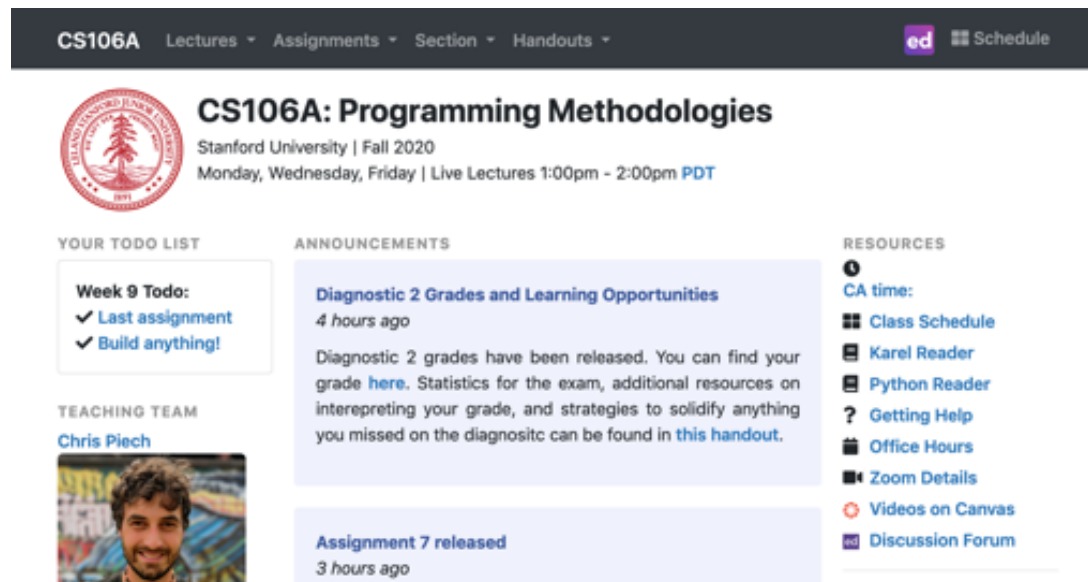
(2) “major search engines systematically favor some sites (and some kinds of sites) over others in the lists of results they return in response to user search queries”?



Concerns about Bias in Search:

(2) “major search engines systematically favor some sites (and some kinds of sites) over others in the lists of results they return in response to user search queries”?

“High quality website”



The screenshot shows the CS106A course website. At the top, there is a navigation bar with links for Lectures, Assignments, Section, and Handouts, along with an ed logo and a Schedule link. Below the navigation bar, the course title "CS106A: Programming Methodologies" is displayed, followed by "Stanford University | Fall 2020" and "Monday, Wednesday, Friday | Live Lectures 1:00pm - 2:00pm PDT". The main content area is divided into three columns. The left column, titled "YOUR TODO LIST", shows "Week 9 Todo:" with two items: "Last assignment" and "Build anything!". Below this is the "TEACHING TEAM" section, featuring a photo of Chris Piech. The middle column, titled "ANNOUNCEMENTS", contains two entries: "Diagnostic 2 Grades and Learning Opportunities" (4 hours ago) and "Assignment 7 released" (3 hours ago). The right column, titled "RESOURCES", lists various links: "CA time:", "Class Schedule", "Karel Reader", "Python Reader", "Getting Help", "Office Hours", "Zoom Details", "Videos on Canvas", and "Discussion Forum".

Piech + Sahami, CS106A, Stanford University



Concerns about Bias in Search:

(2) “major search engines systematically favor some sites (and some kinds of sites) over others in the lists of results they return in response to user search queries”?

“low quality website”

mehranandchrisburritos.com

Nothing links to it,
doesn't actually help you find burritos



Concerns about Bias in Search:

(3) “search algorithms do not use objective criteria in generating their lists of results for search queries”?

Our criteria are

- “relevance” to user
- “quality” of results

Relevance is a subjective metric.

It can't be determined without asking,
relevant to whom?



Relevance and Advertising

How might advertising affect relevance?

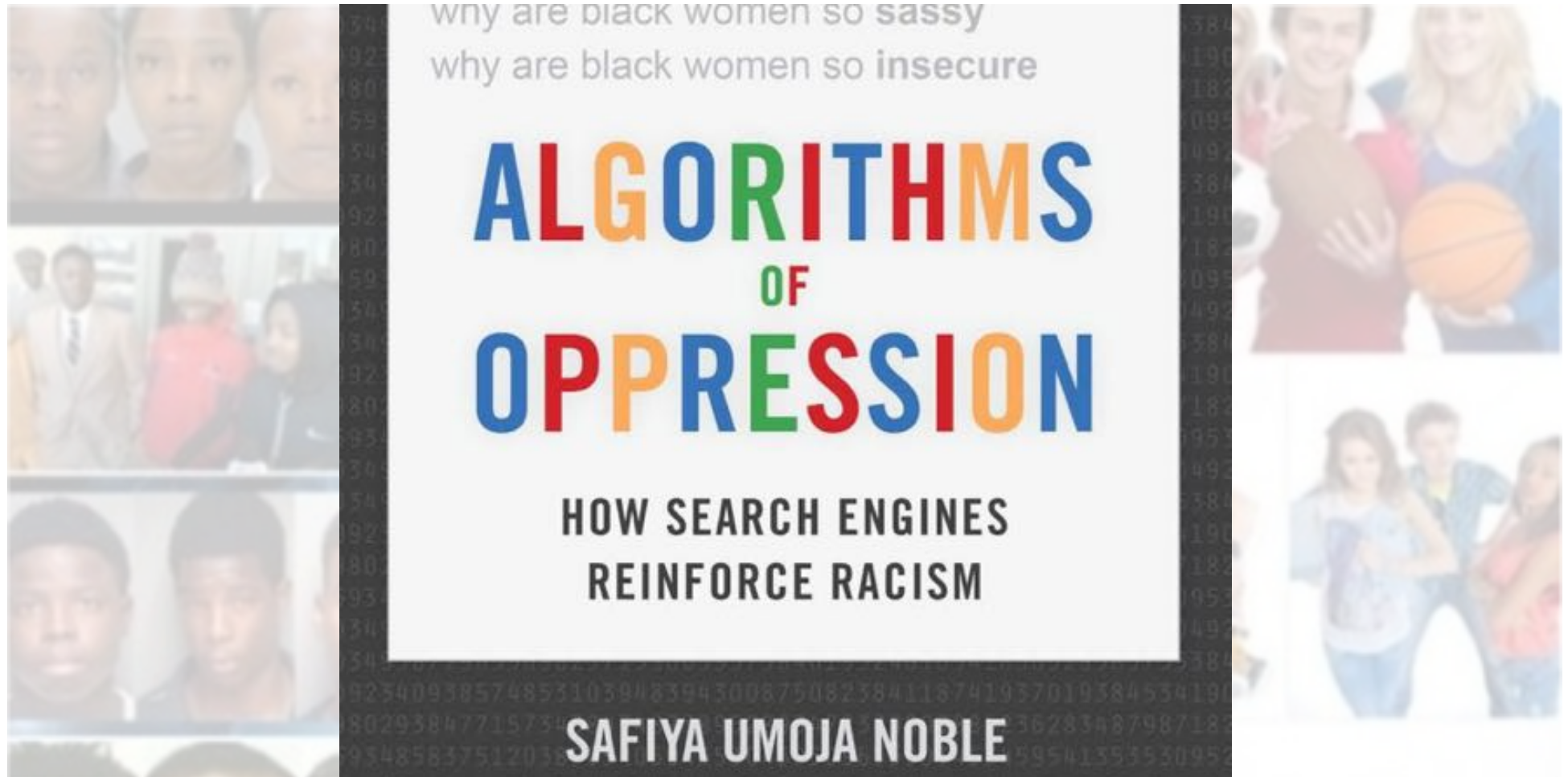
Advertising bias might lead to delivering what the advertiser wants the user to see, rather than what the user considers relevant.

Hence advertising bias would move search results further from the subjective success of delivering the user's desired results.

What about quality? Is that an objective metric?



Bias, Quality, and Lack of Objectivity



Bias, Quality, and Lack of Objectivity



Search for "three black teenagers" vs "three white teenagers"

Objectivity: Definitions

Objectivity as freedom from bias?

Objectivity as faithfulness to facts?

Objectivity as absence of normative commitments?

Objectivity as integration of multiple
perspectives & reflexivity about values in the
methodology?



Objectivity: Definitions

Objectivity as integration of multiple perspectives & reflexivity about values in the methodology



Personalization & Democracy

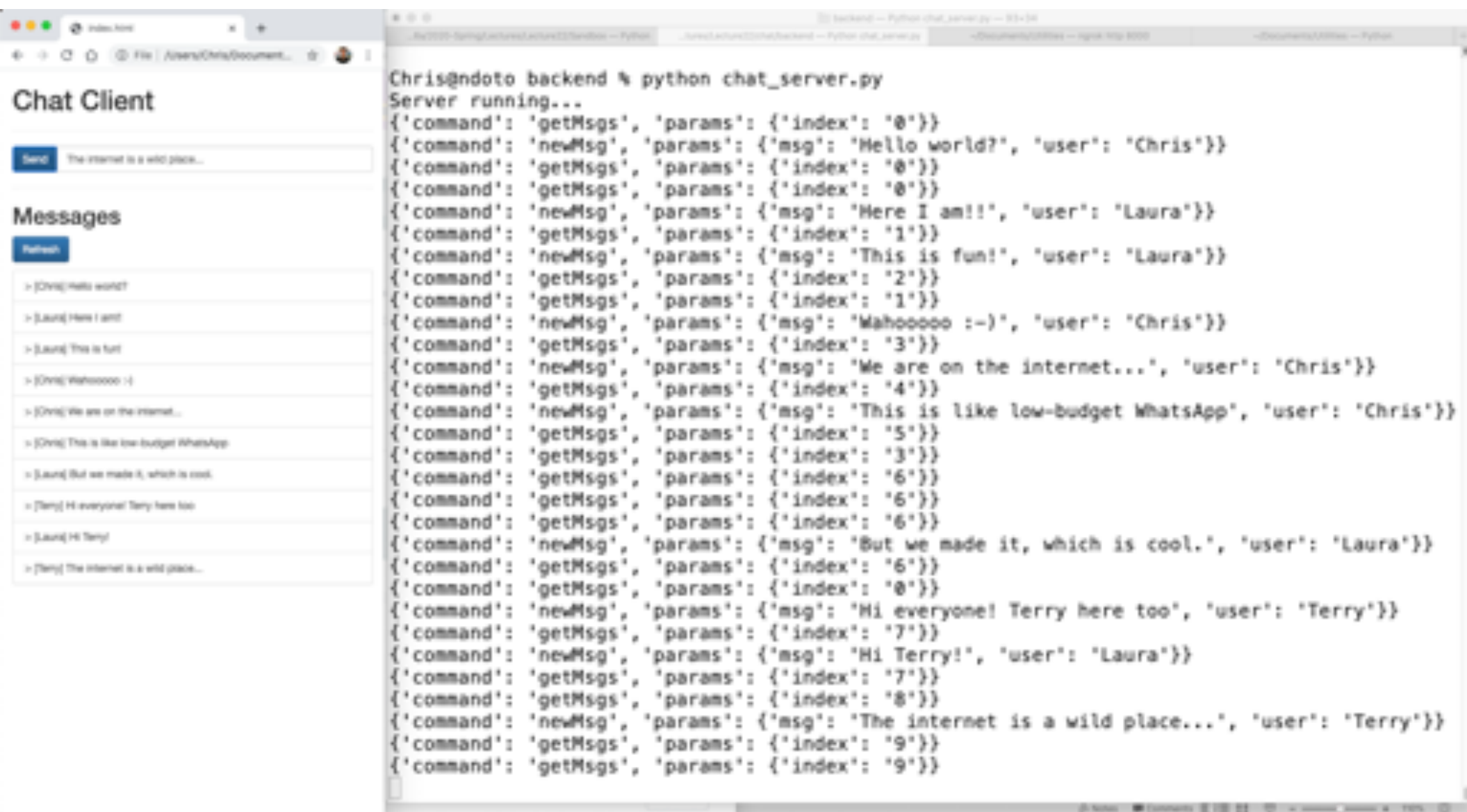
Search engines have been called the “gatekeepers of the web,” tools that “structure knowledge” for internet users & “contribute to the public use of reason.” Does this confer obligation?



Guiding question for today:

How do you write programs that
interact with the **internet**?

Recall



The screenshot displays a web browser on the left and a terminal window on the right. The browser shows a 'Chat Client' interface with a 'Send' button and a list of messages. The terminal window shows the execution of a Python script, 'chat_server.py', which outputs a series of JSON messages representing chat data.

Chat Client Interface:

- Send:** The internet is a wild place...
- Messages:**
 - > [Chris] Hello world!
 - > [Laura] Here I am!
 - > [Laura] This is fun!
 - > [Chris] Wahooooo :-)
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 - > [Chris] This is like low-budget WhatsApp
 - > [Laura] But we made it, which is cool.
 - > [Terry] Hi everyone! Terry here too
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{'command': 'getMsgs', 'params': {'index': '9'}}
```



<review>

Classes Review

Dog.py

```
class Dog:
    def __init__(self):
        self.times_barked = 0

    def bark():
        print('woof')
        self.times_barked += 1
```

life.py

```
def main():
    simba = Dog()
    juno = Dog()

    simba.bark()
    juno.bark()
    simba.bark()

    print(simba.__dict__)
    print(juno.__dict__)
```



Classes Review

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```

1. What happens when you make a **new** one?



Classes Review

Dog.py

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class Dog:
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```

2. What **variables** does each instance store?



Classes Review

Dog.py

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```

2. What **methods** can you call on an instance?



Classes Review

Dog.py

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class Dog:
    def __init__(self):
        self.times_barked = 0

    def bark():
        print('woof')
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    juno.bark()
    simba.bark()

    print(simba.__dict__)
    print(juno.__dict__)
```

Did I mention that a class is like a fancy dictionary?





Classes define new variable
types



Define New Variable Types

Song

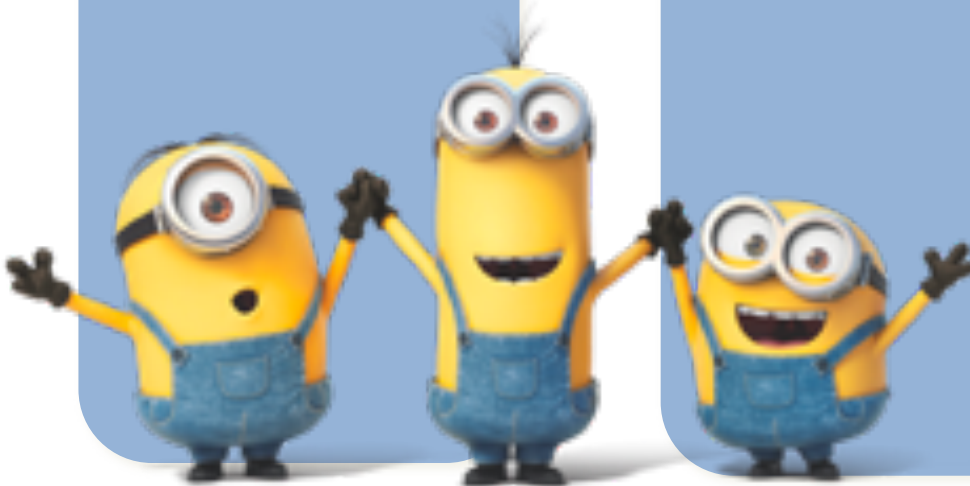
Playlist

User



Song Player

Song Retriever



</ review>

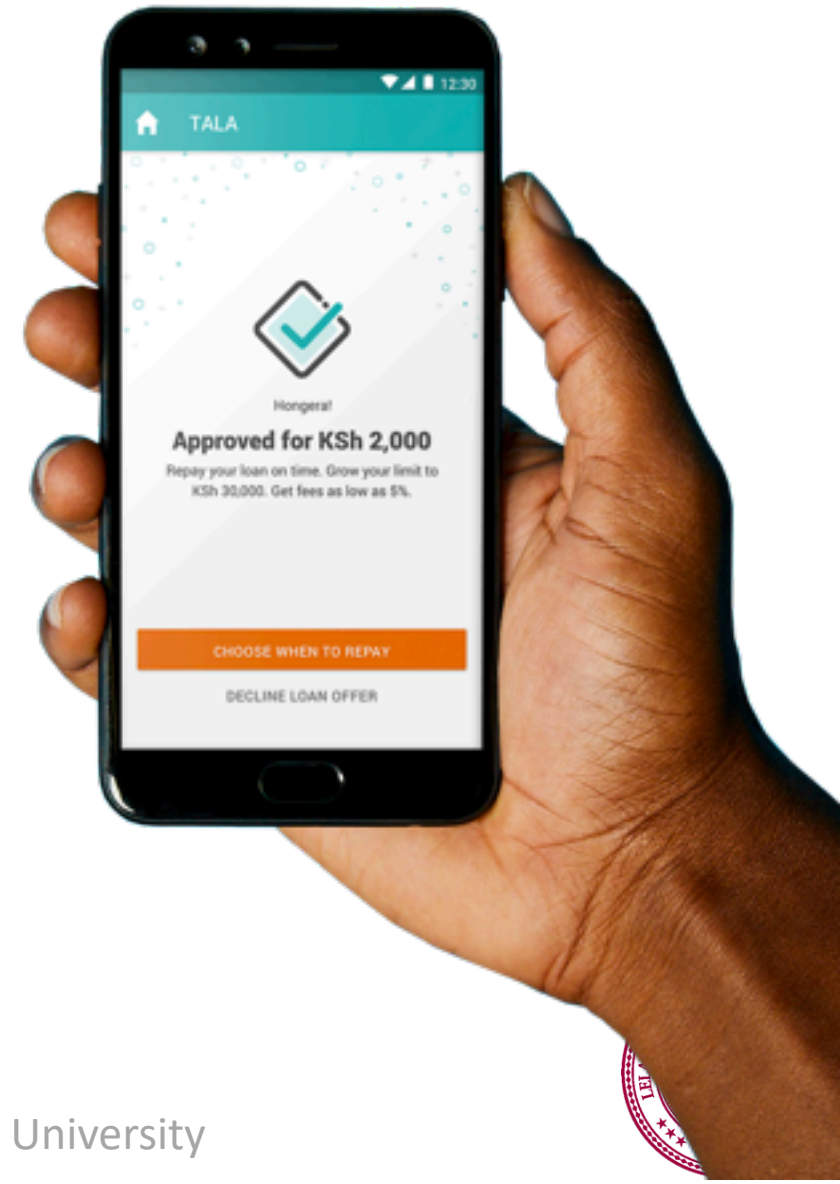
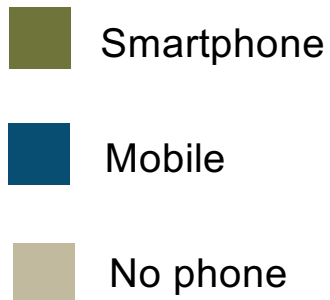
One reason programming is
fun is because of the
internet...

Smart Phone Access

Advanced Economies



Emerging Economies



Learning Goals

1. Write a program that can respond to internet requests



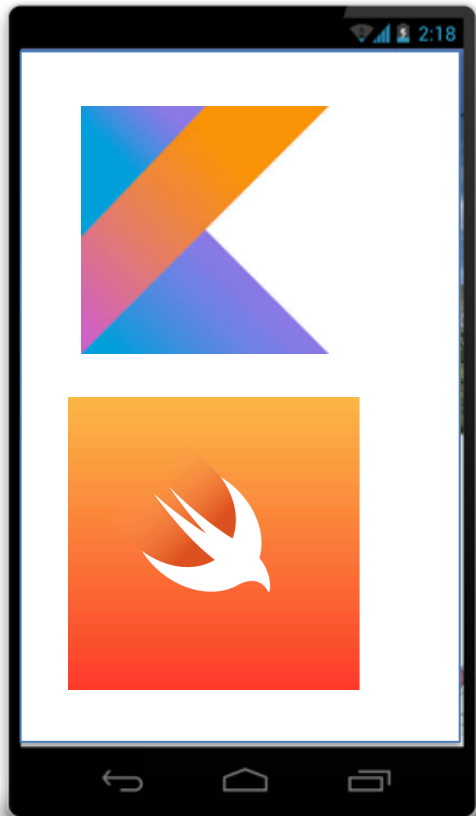
How does your phone
communicate with facebook?

The **program** on your **phone**
talks to the **program** at
Facebook

JavaScript
with HTML
are the
languages
of websites

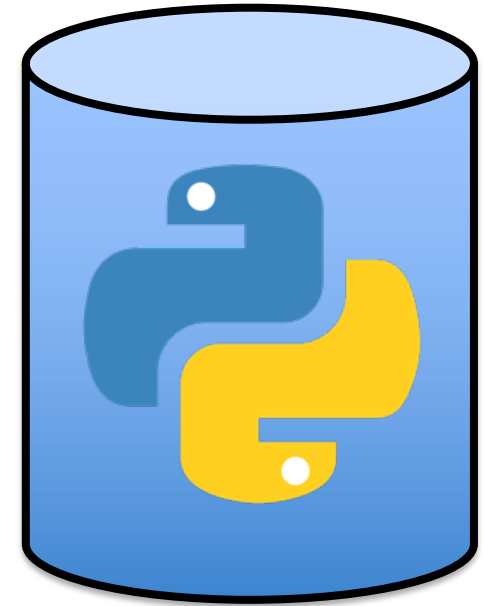


Kotlin is the
language
of Android
phones



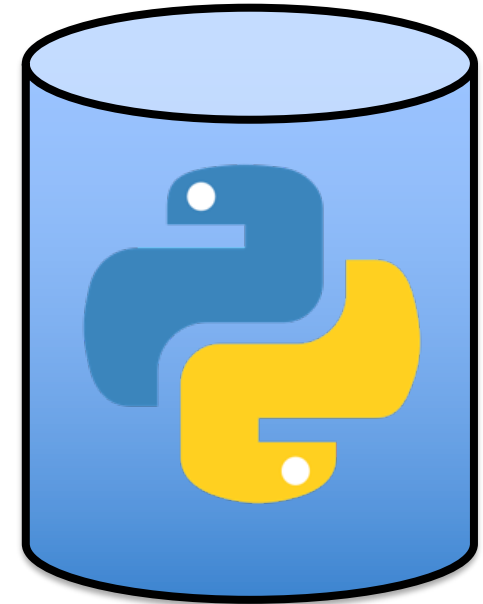
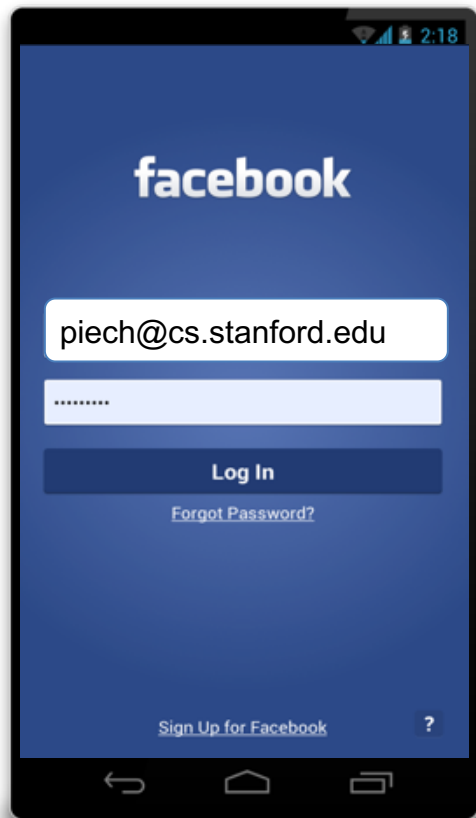
Swift is the
language
of Apple
phones

Face Book Server



Face Book Server

Is this legit?

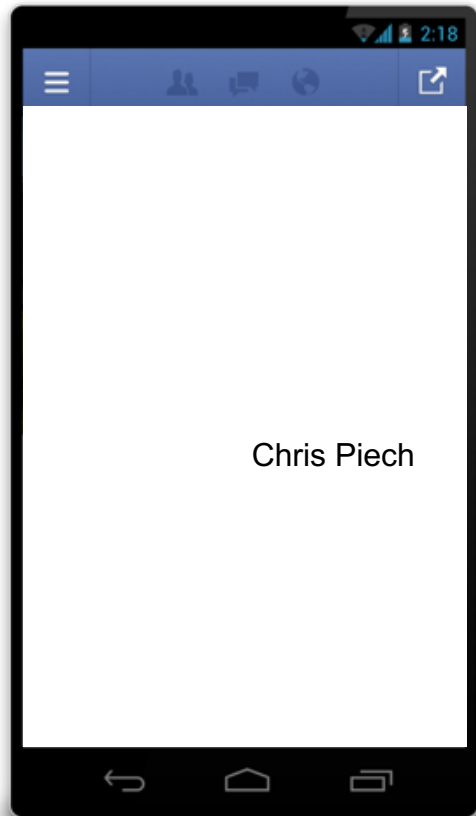
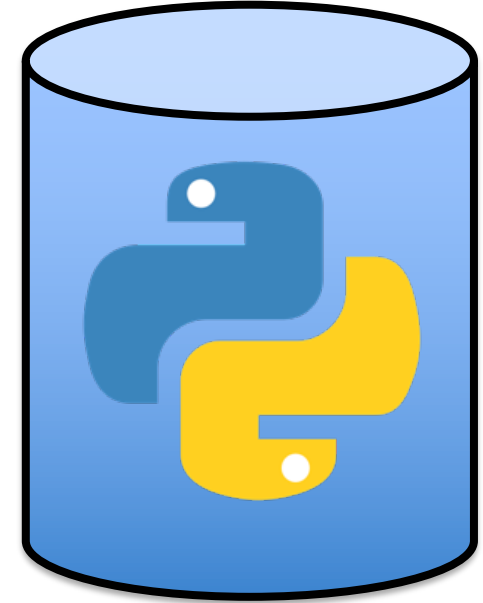


`piech@cs.stanford.edu`
is now logged in



Face Book Server

Send me the **full name** for
piech@cs.stanford.edu

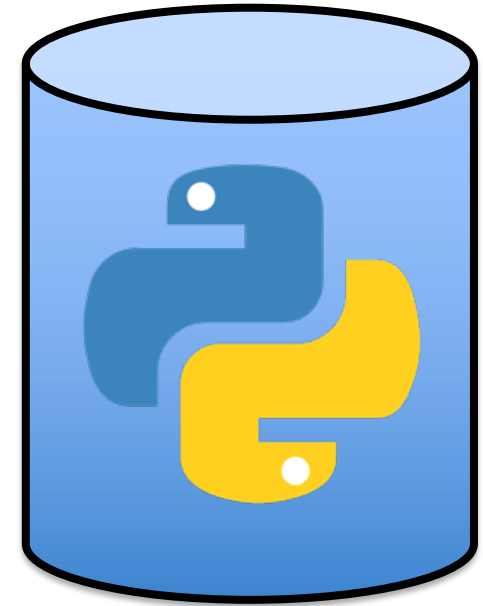


"Chris Piech"



Face Book Server

Send me the **cover photo** for
piech@cs.stanford.edu



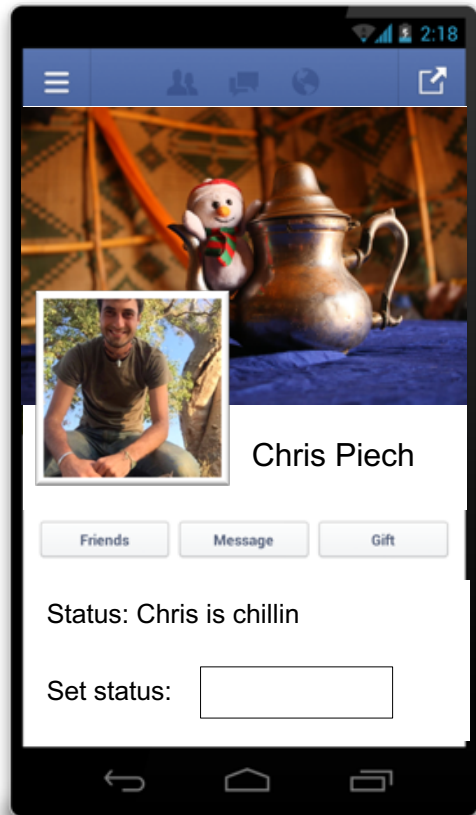
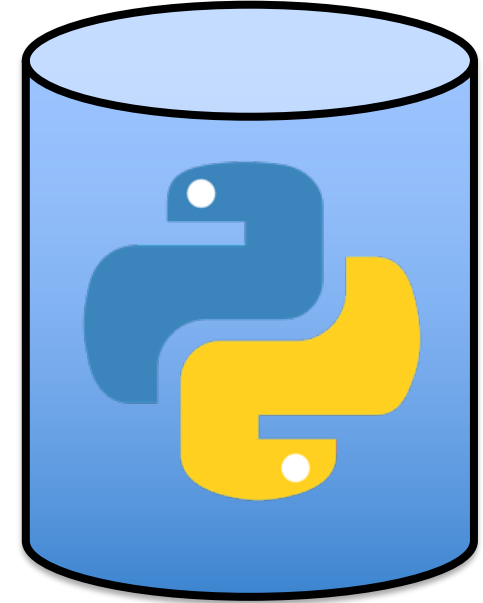
Face Book Server

Send the **profile photo** for
`piech@cs.stanford.edu`



Face Book Server

Send the **status** for
piech@cs.stanford.edu

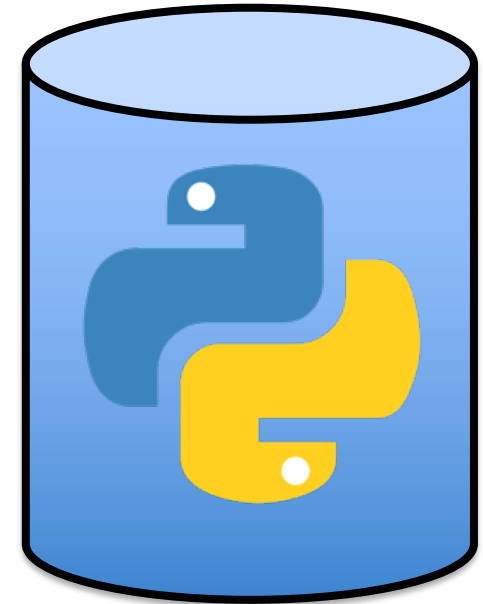


"chillin"



Set the **status** for
piech@cs.stanford.edu
to be **"lecturing"**

Face Book Server

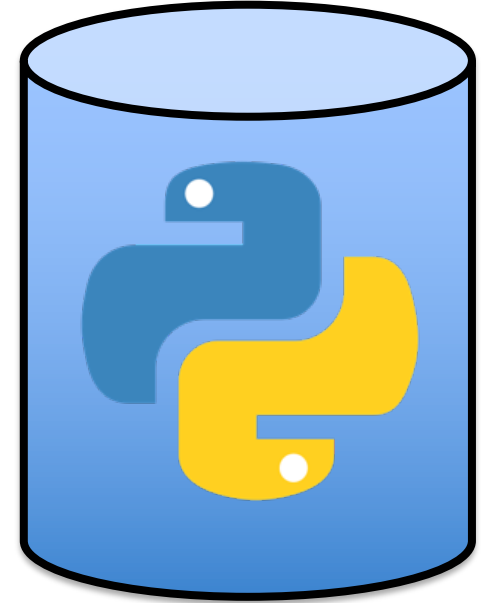


"success"



Send me the **status** for
piech@cs.stanford.edu

Face Book Server



"lecturing"



Background: The Internet



The internet is just many programs sending messages (as *Strings*)



Background: The Internet



The internet is just many programs sending messages (as *Strings*)



Background: The Internet



The internet is just many programs sending messages (as *Strings*)



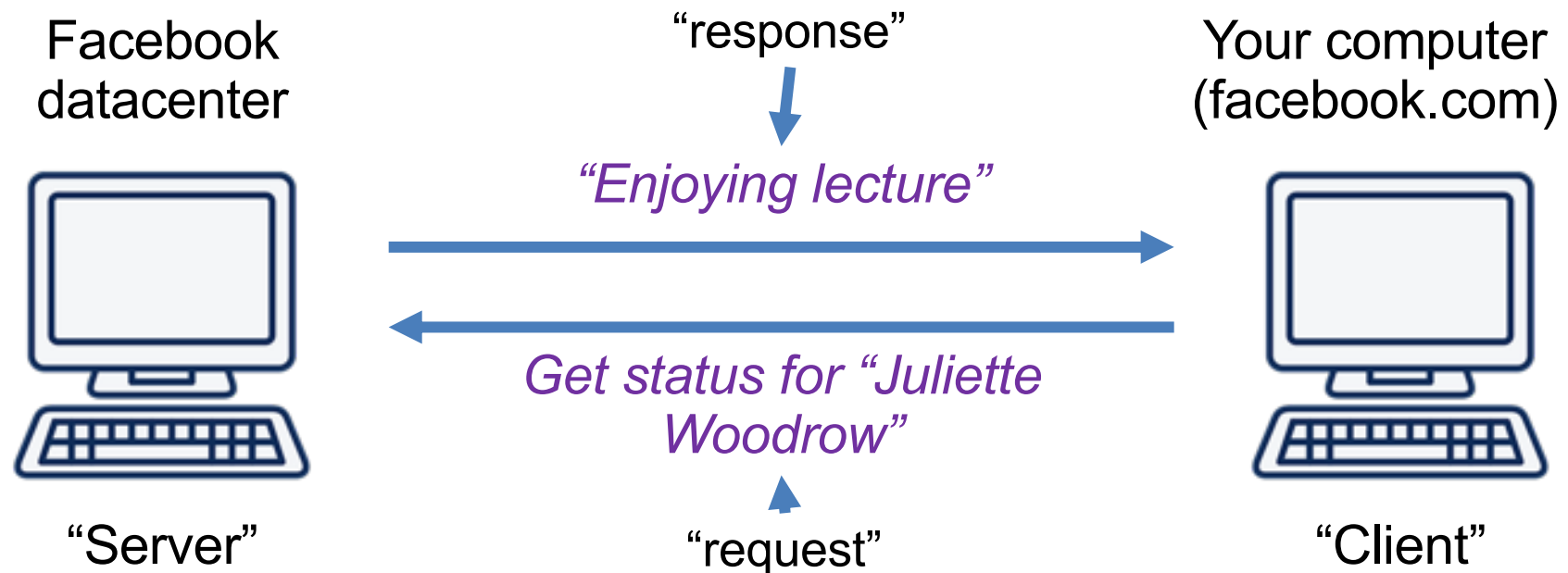
Background: The Internet



The internet is just many programs sending messages (as *Strings*)



Background: The Internet



The internet is just many programs sending messages (as *Strings*)





The internet is just many
programs sending
messages (as strings) to
one another



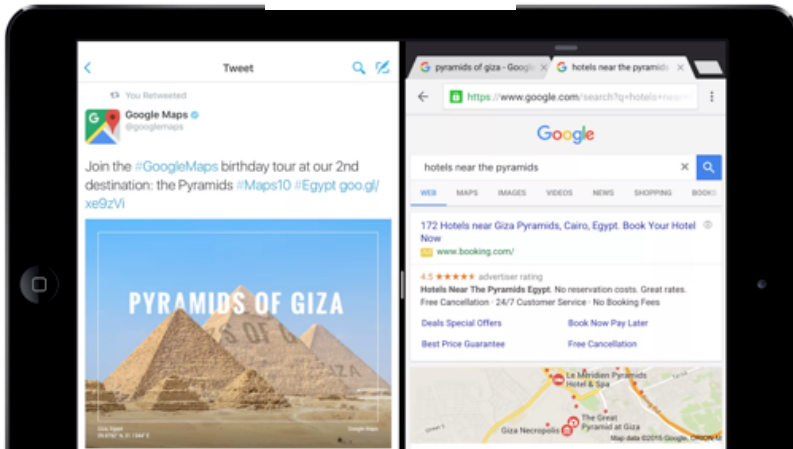


There are two types of
internet programs. Servers
and Clients



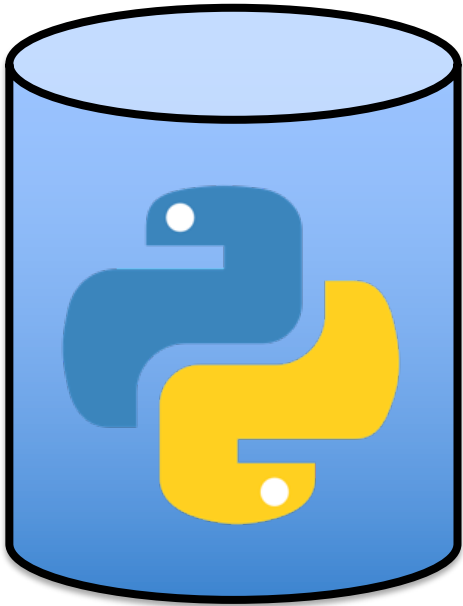
Internet 101

Computers on the internet



Servers are computers (running code)

Face Book Server



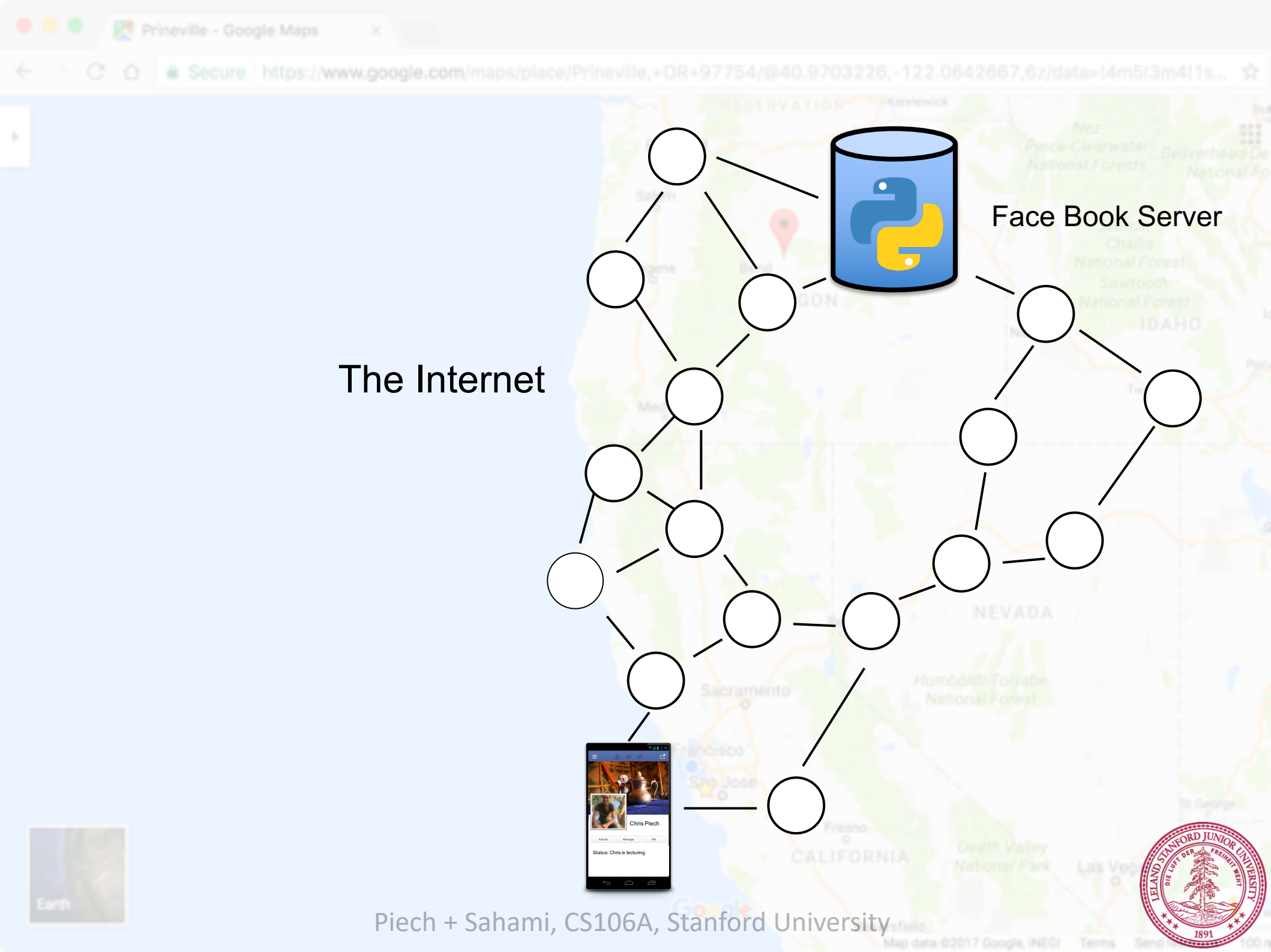
=



Facebook's closest
datacenter is here

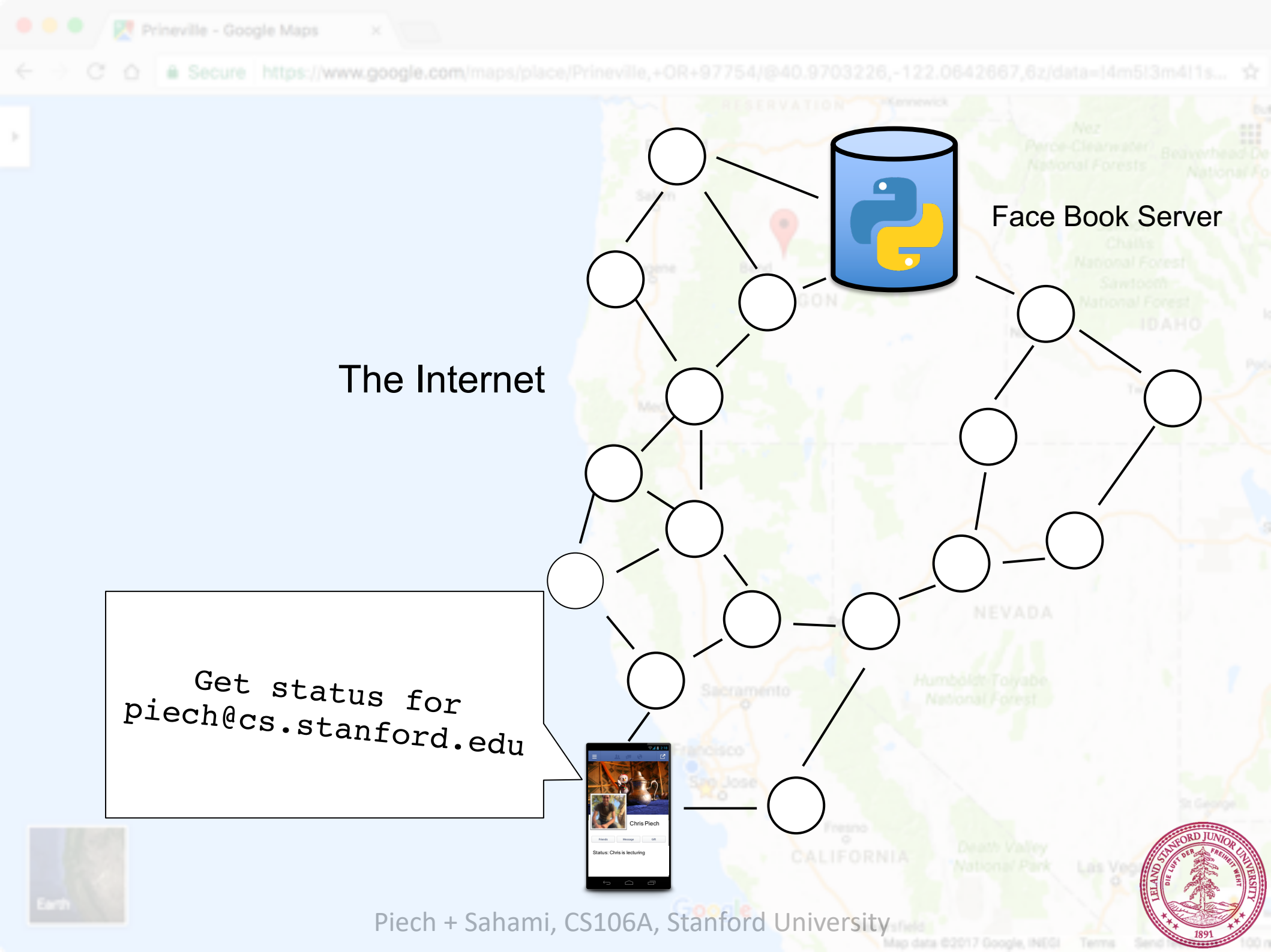
I am here





The Internet



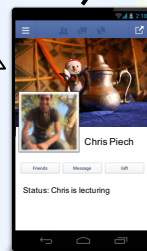


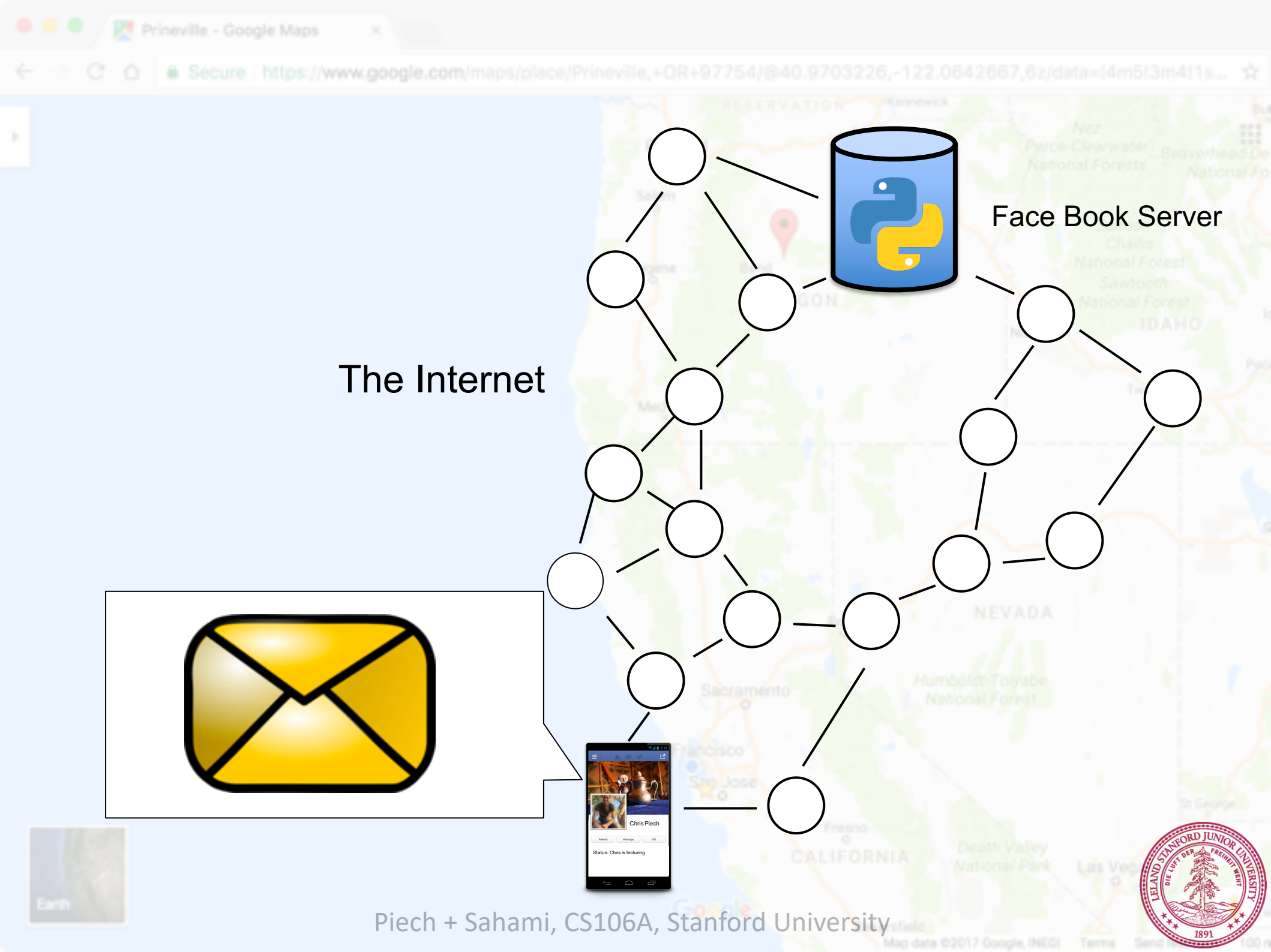
The Internet



Face Book Server

Get status for
`piech@cs.stanford.edu`



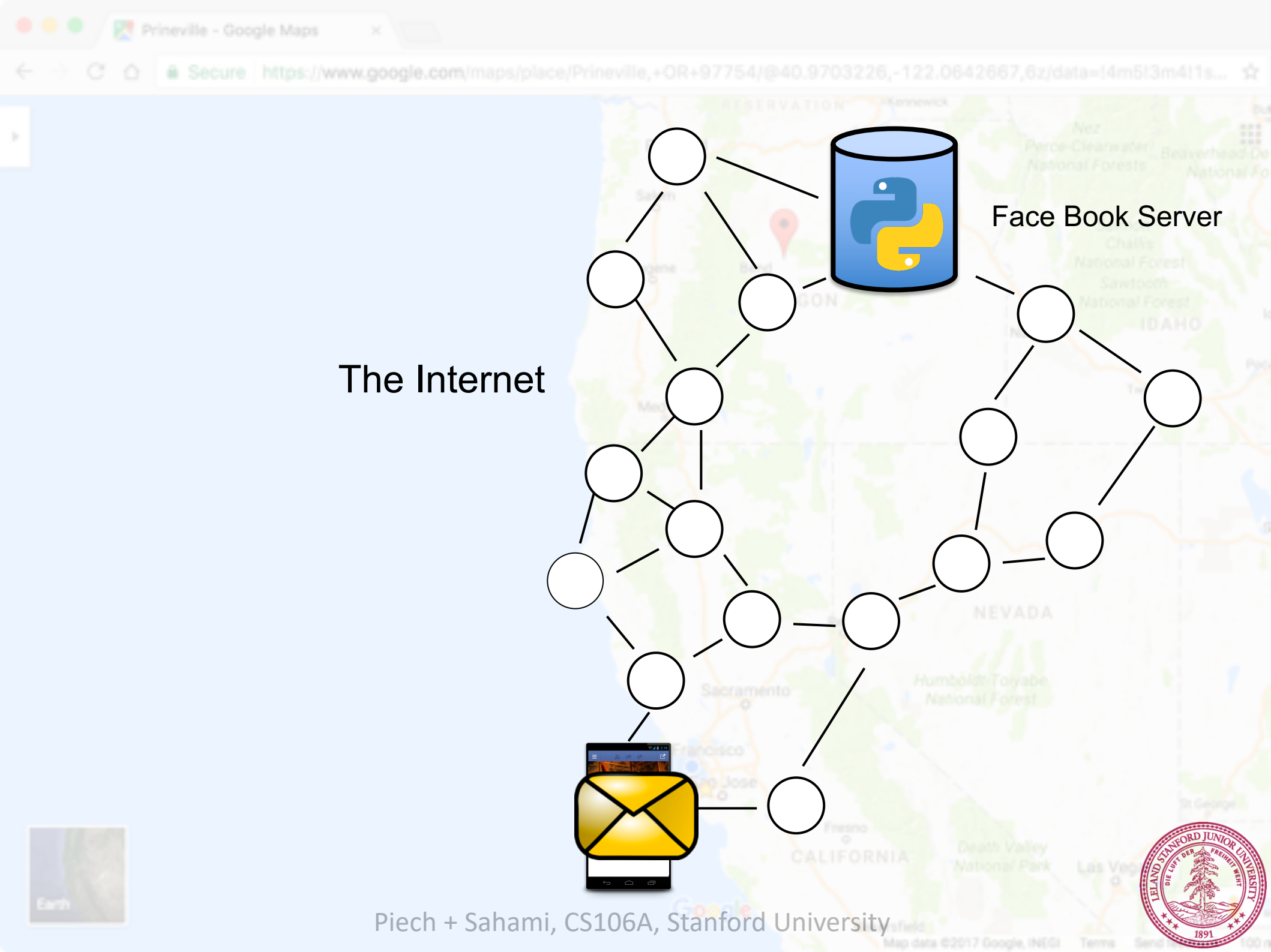


The Internet

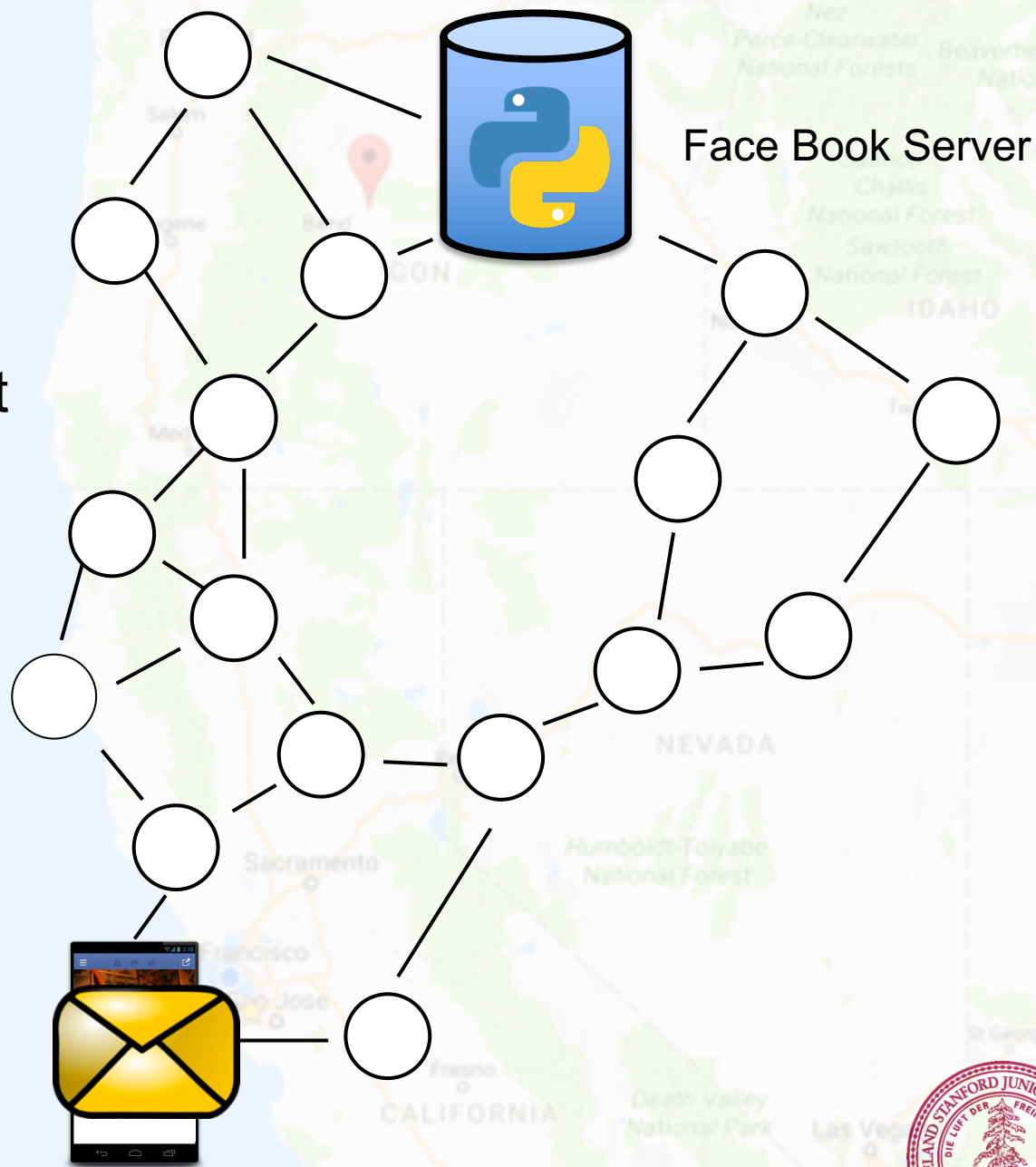


Face Book Server



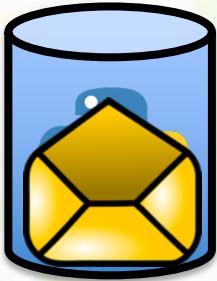


The Internet



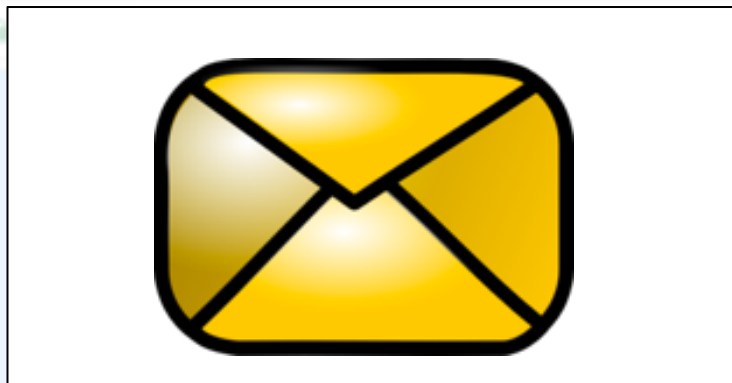
teaching

The Internet



Face Book Server



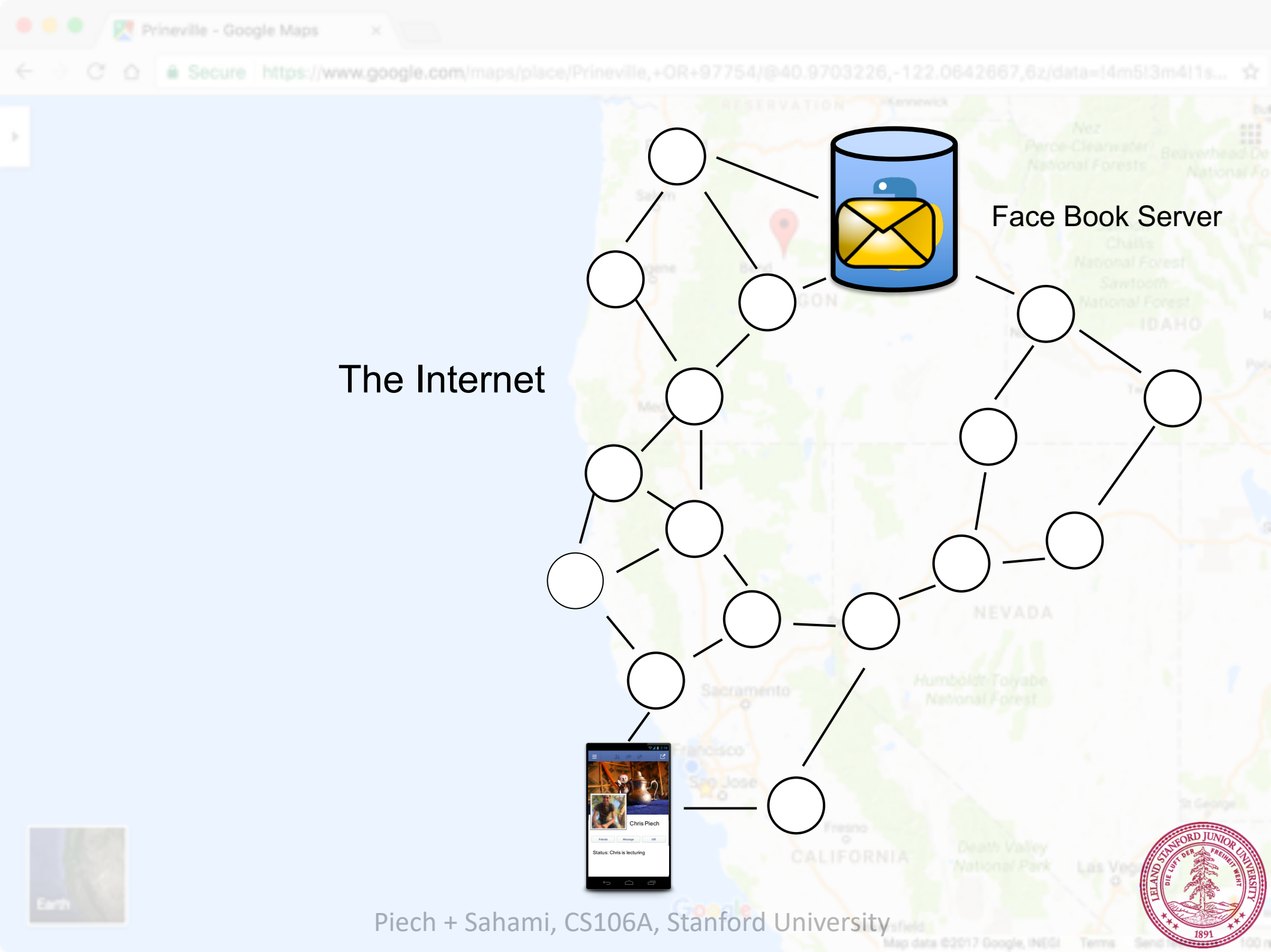


The Internet



Face Book Server



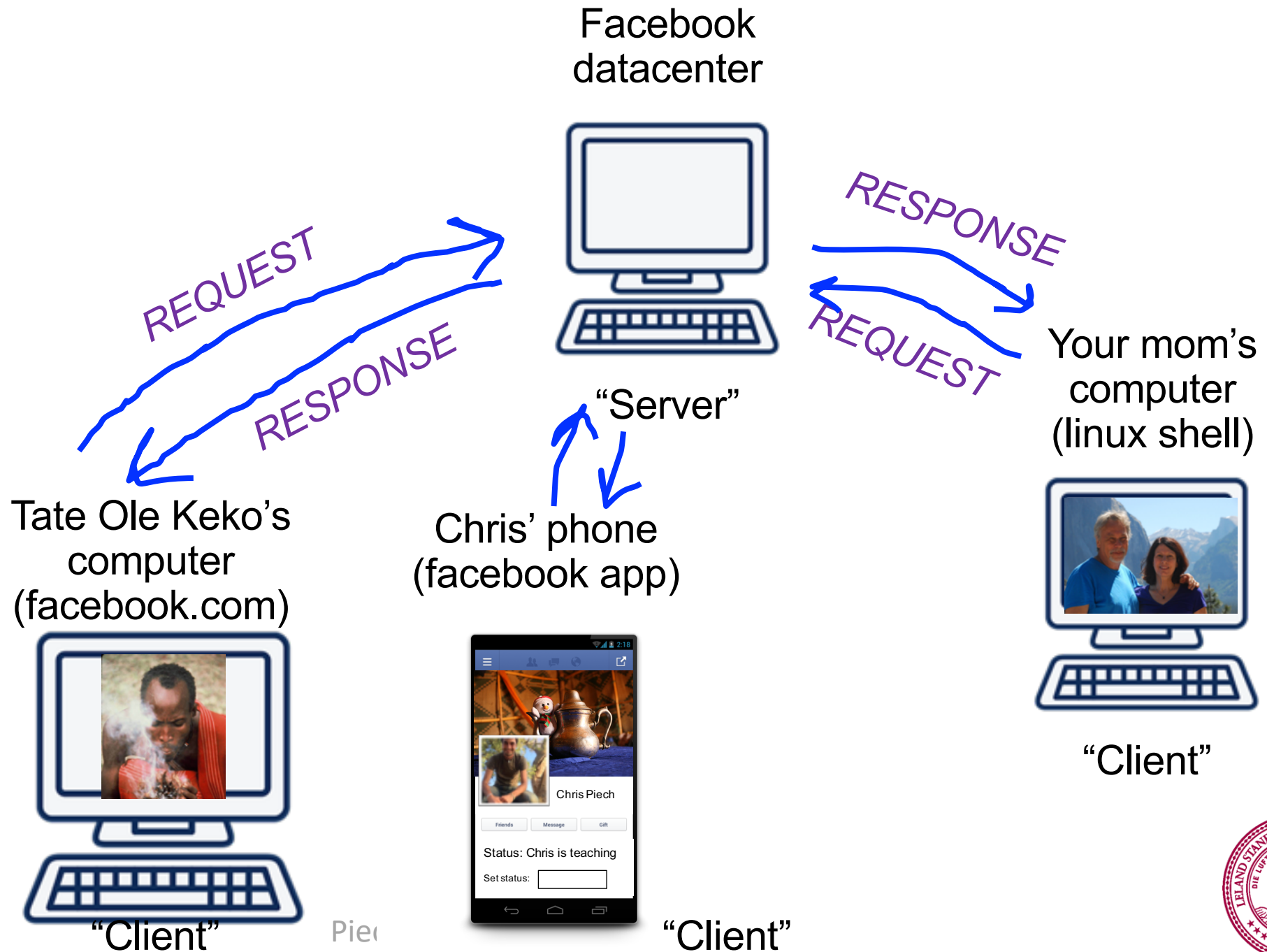


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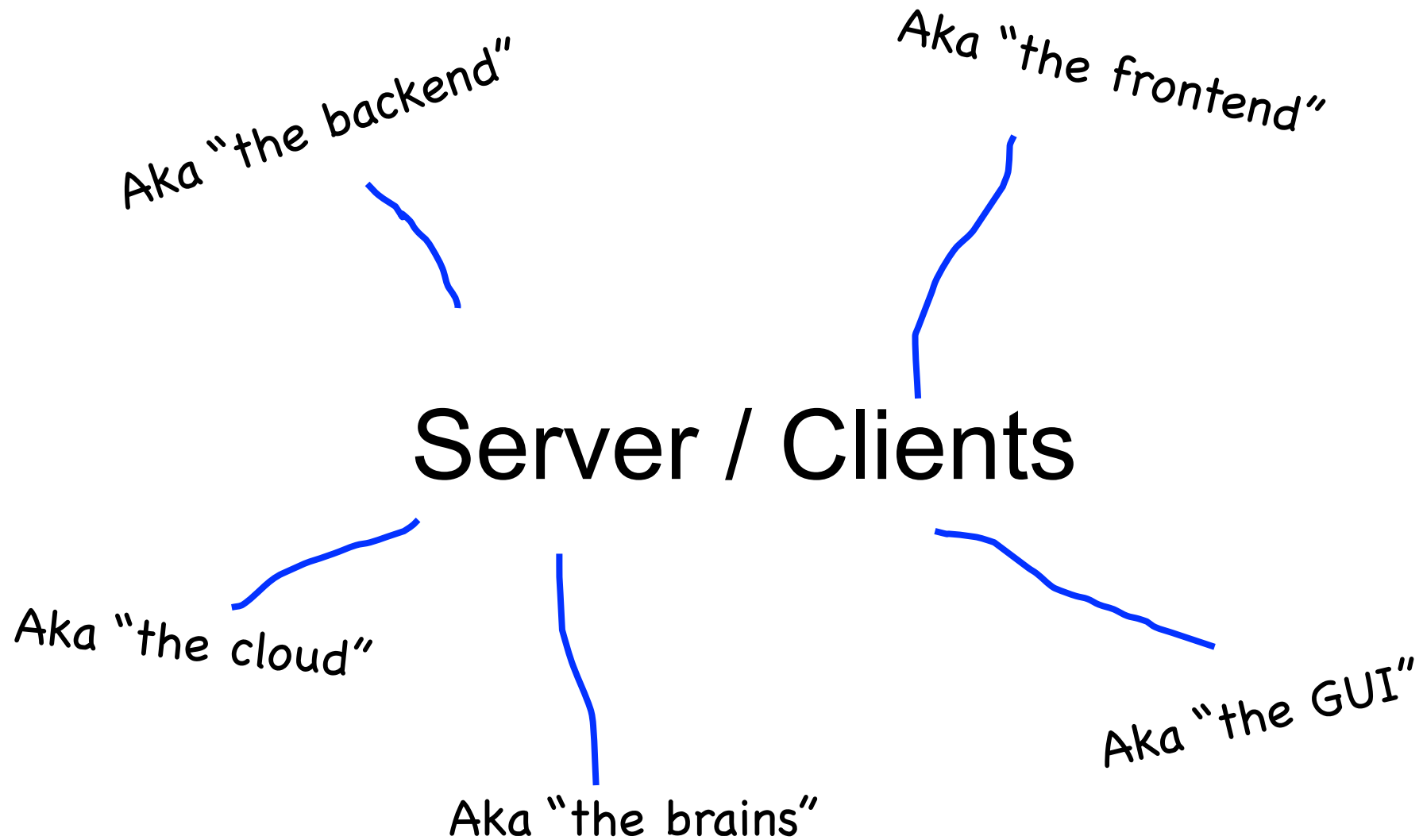


Many computers can connect
to the same server

The Internet



Most of the Internet



Today, the server



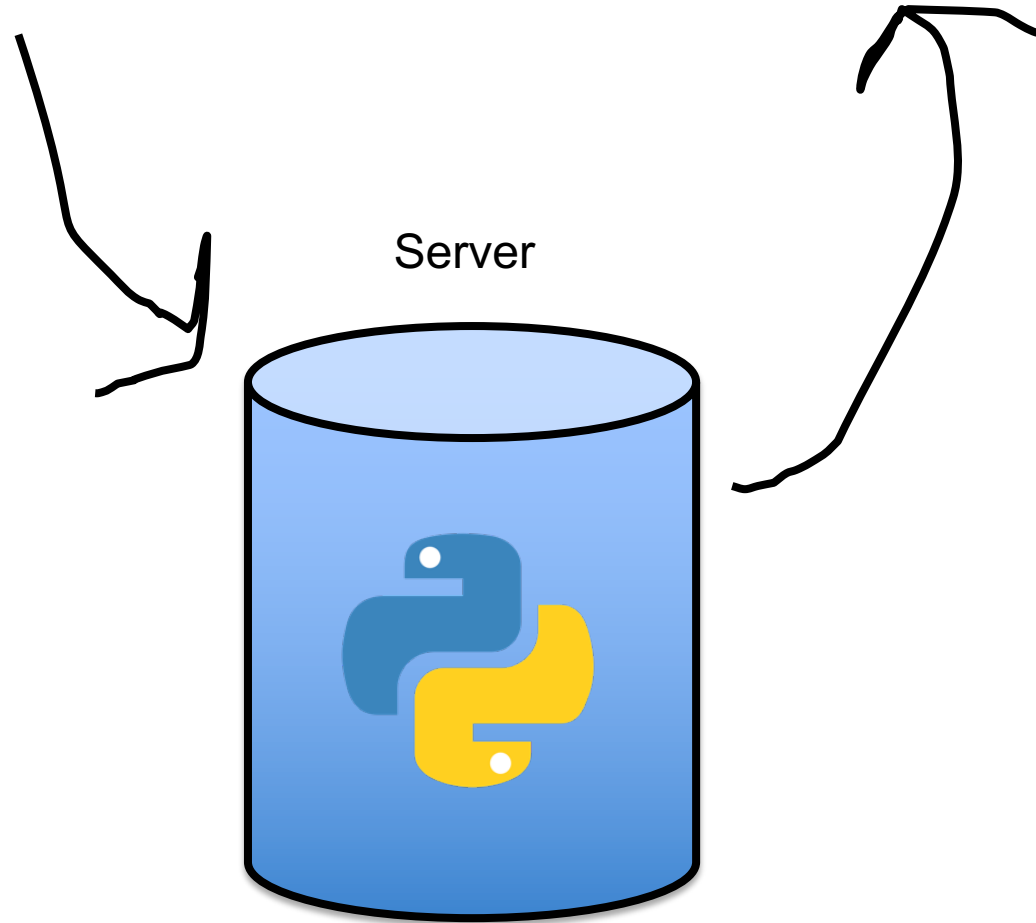
A server's main job is to
respond to requests



A Server's Simple Purpose

Request
From a client

Response
To the client



A Server's Simple Purpose

Request
someRequest

String
serverResponse

```
ChatServer
Starting server on port 8080...
getMsgs
newMsg
Added new message
getMsgs
Returned 1 messages
getMsgs
Returned 1 messages
newMsg
Added new message
getMsgs
Returned 1 messages
getMsgs
```



Servers on one slide

1

```
class MyServer:  
    # handle server requests (must be in a class)  
    def handle_request(self, request):  
        # return a string response!
```

2

```
# turn on the server  
def main():  
    # make an instance of your server class  
    handler = MyServer()  
    # start the server!  
    SimpleServer.run_server(handler, 8000)
```

3

```
# enjoy
```



Servers on one slide

1

```
class MyServer:  
    # handle server requests (must be in a class)  
    def handle_request(self, request):  
        # return a string response!
```

2

```
# turn on the server  
def main():  
    # make an instance of your server class  
    handler = MyServer()  
    # start the server!  
    SimpleServer.run_server(handler, 8000)
```

3

```
# enjoy
```



Servers on one slide

1

```
class MyServer:  
    # handle server requests (must be in a class)  
    def handle_request(self, request):  
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```
# enjoy
```



Servers on one slide

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class MyServer:
```

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```

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```
    # turn on the server
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    def main():
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        # make an instance of your server class
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```
        handler = MyServer()
```

```
        # start the server!
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```
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Servers on one slide

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Servers on one slide

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Servers on one slide

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Servers on one slide

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Servers on one slide

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```
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```



Servers on one slide

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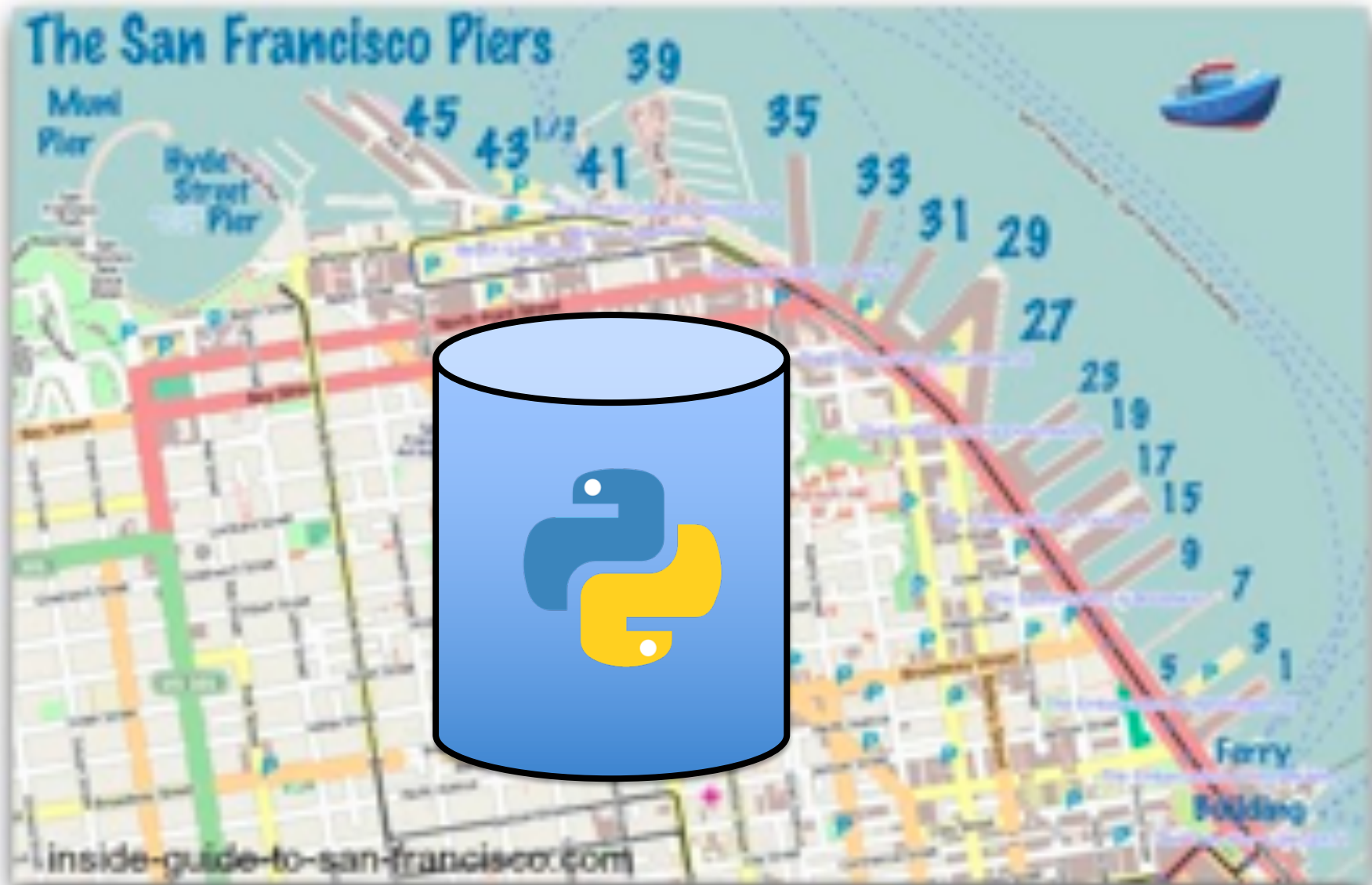
```
# turn on the server  
def main():  
    # make an instance of your server class  
    handler = MyServer()  
    # start the server!  
    SimpleServer.run_server(handler, 8000)
```

3

```
# enjoy
```



What is a Port?



Servers on one slide

1

```
class MyServer:  
    # handle server requests (must be in a class)  
    def handle_request(self, request):  
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# turn on the server  
def main():  
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# enjoy
```



Servers on one slide

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    def handle_request(self, request):  
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```
# enjoy
```



Servers on one slide

1

```
class MyServer:  
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    def handle_request(self, request):  
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    # make an instance of your server class  
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    # start the server!  
    SimpleServer.run_server(handler, 8000)
```

3

```
# enjoy
```



What is a Request?



```
/* Request has a command */  
command (type is string)
```

```
/* Request has parameters */  
params (type is dict)
```

```
// instance methods of a request  
request.get_command()  
request.get_params()
```



```
class Request:
```

```
'''
```

The request class packages the key information from an internet request. An internet request has both a command and a dictionary of parameters. This class defines a special function `__str__` which means if you have an instance of a request you can put it in a print function.

```
'''
```

```
def __init__(self, request_command, request_params):
```

```
# every request has a command (string)
```

```
self.command = request_command
```

```
# every request has params (dictionary). Can be {}
```

```
self.params = request_params
```

```
def get_params(self):
```

```
# a 'getter' method to get the params
```

```
return self.params
```

```
def get_command(self):
```

```
# a 'getter' method to get the command
```

```
return self.command
```

```
def __str__(self):
```

```
# a special method which says what happens when you 'print' a request
```

```
return 'command=\' + self.command + \'\' params=\' + str(self.params) + \'\'
```

First Server Example!

```
from SimpleInternet import run_server
import json

class MyServer:
    def __init__(self):
        ''' You can store data in your server! '''
        pass

    # this is the server request callback function.
    def handle_request(self, request):
        ''' This function gets called every time someone makes a request to our server.'''
        return 'hello world'

def main():
    # make an instance of your server class
    handler = MyServer()
    # start the server to handle internet requests!
    run_server(handler, 8000)
```



Who makes requests?

Who makes requests?

Other programs can send requests!

```
response = requests.get('https://xkcd.com/353/')
```

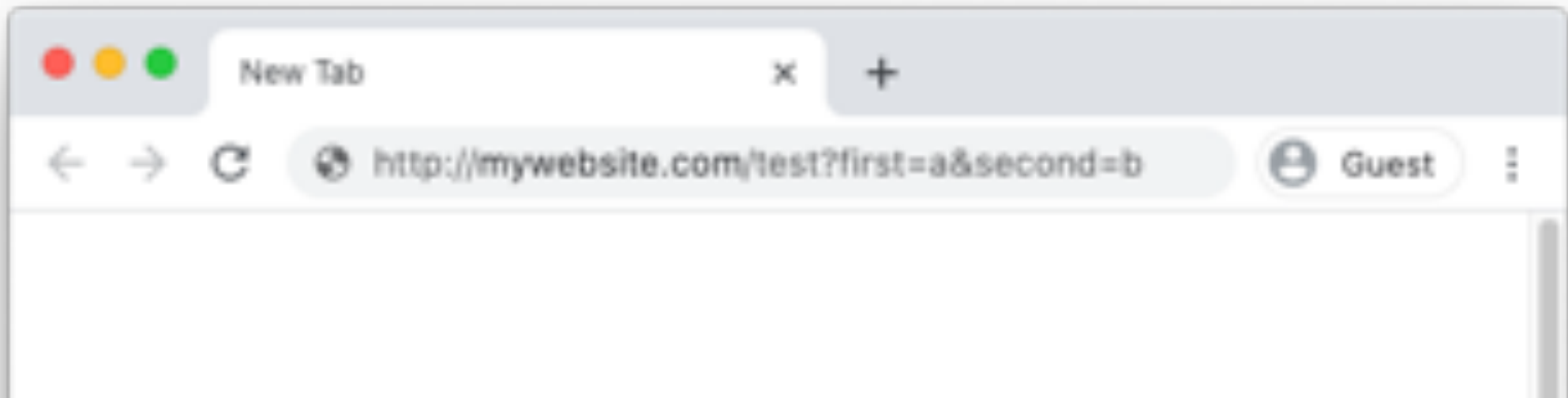
Who makes requests?

Other programs can send requests!

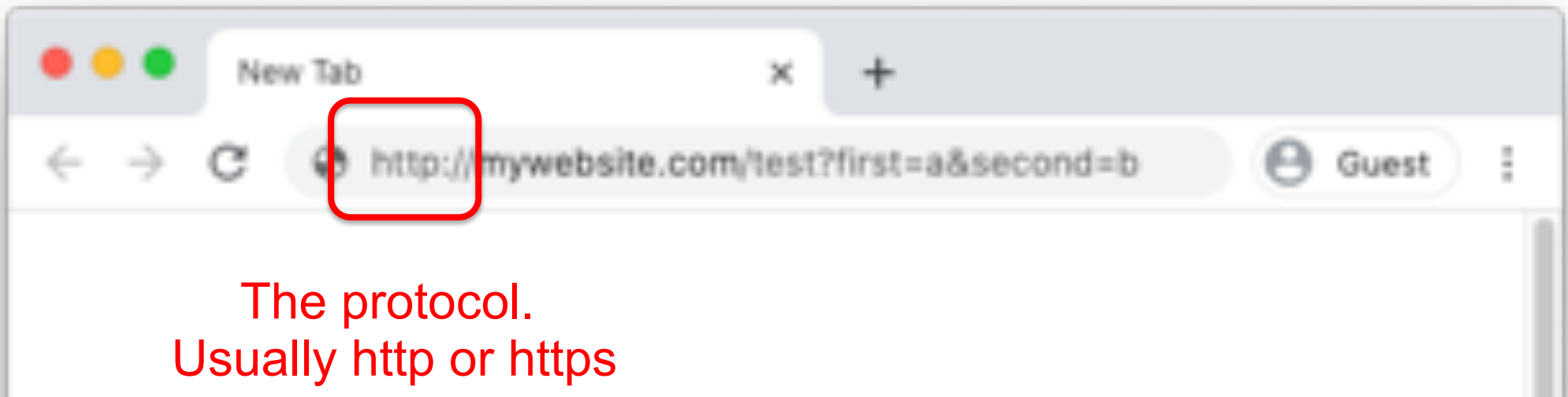
```
response = requests.get('https://xkcd.com/353/')
```

Web browsers can send requests!

Anatomy of a Browser Request



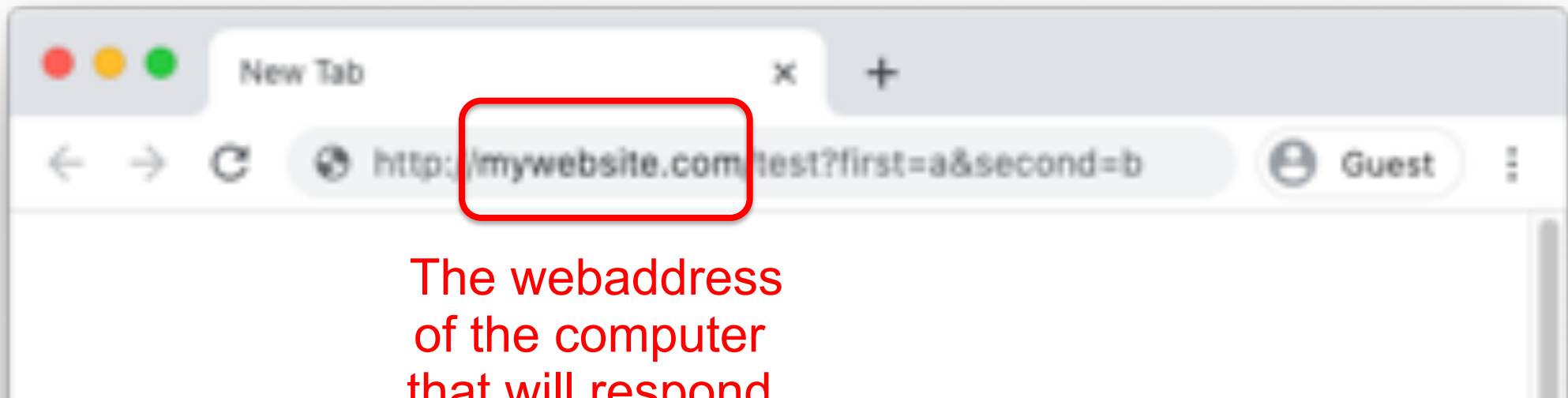
Anatomy of a Browser Request



The protocol.
Usually http or https



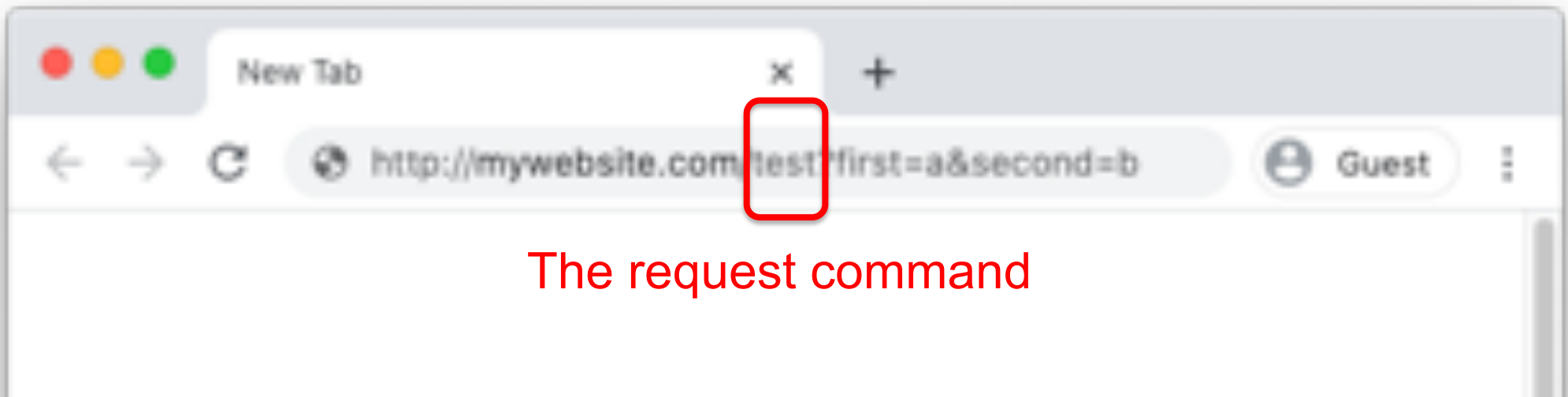
Anatomy of a Browser Request



The webaddress
of the computer
that will respond
to the request



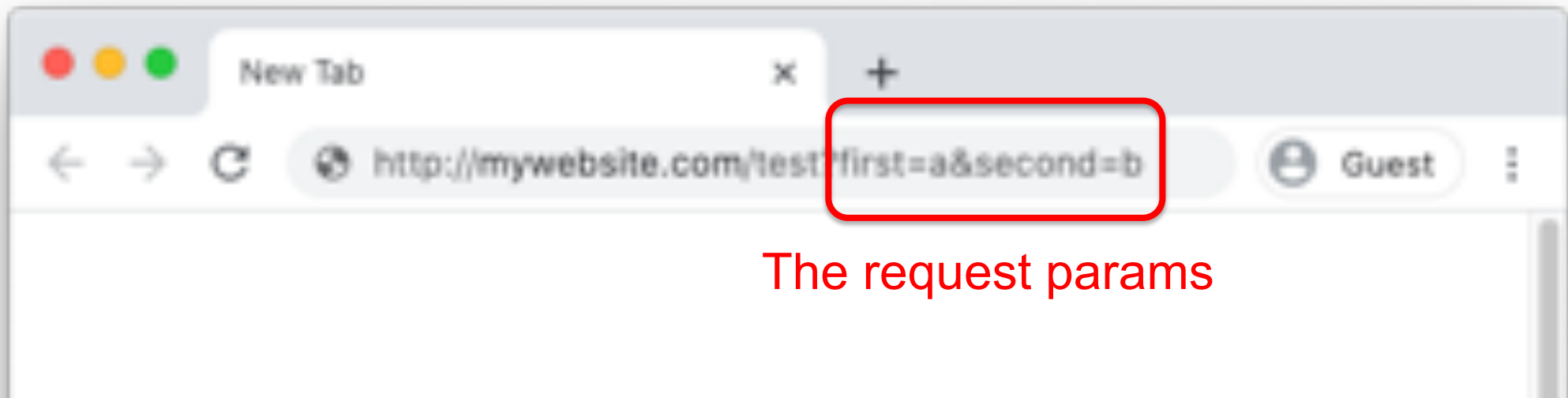
Anatomy of a Browser Request



The request command



Anatomy of a Browser Request



The request params



First Server Example!

```
from SimpleInternet import run_server
import json

class MyServer:
    def __init__(self):
        ''' You can store data in your server! '''
        pass

    # this is the server request callback function.
    def handle_request(self, request):
        ''' This function gets called every time someone makes a request to our server.'''
        return 'hello world'

def main():
    # make an instance of your server class
    handler = MyServer()
    # start the server to handle internet requests!
    run_server(handler, 8000)
```



Hit Counter



Recall Requests



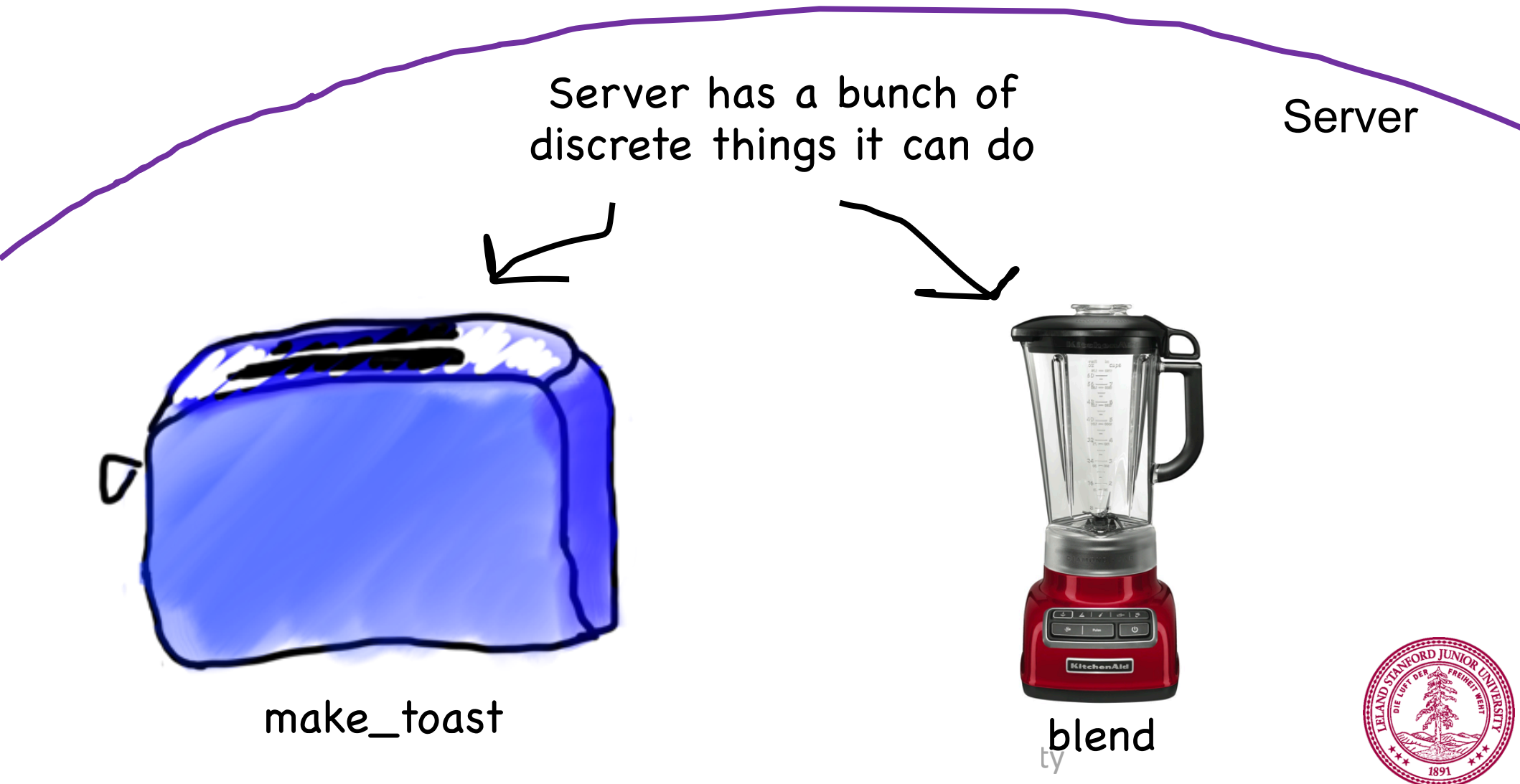
```
/* Request has a command */  
command (string)
```

```
/* Request has parameters */  
params (dict)
```

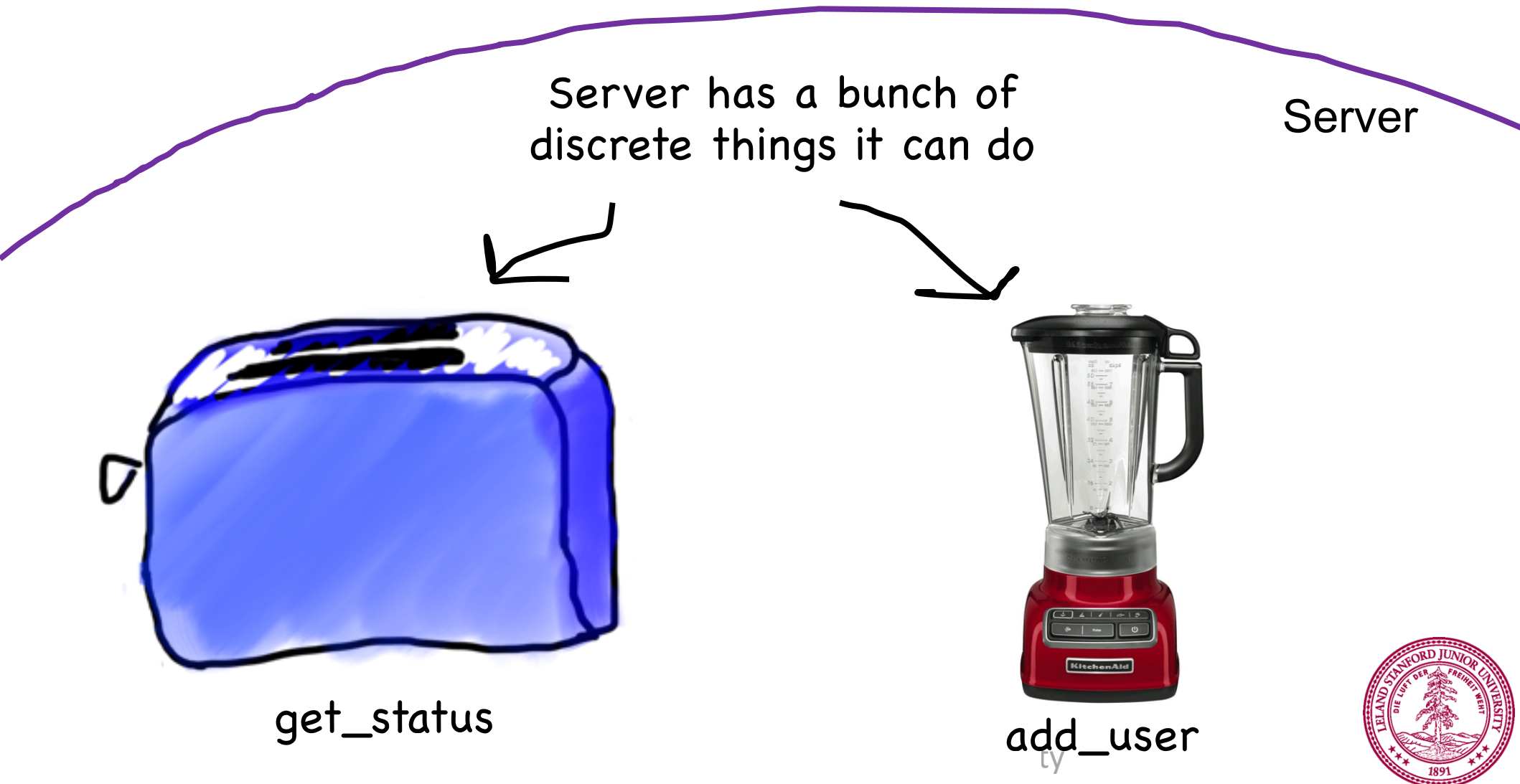
```
// methods that the server calls on requests  
request.command  
request.params
```



Requests are like Remote Method Calls



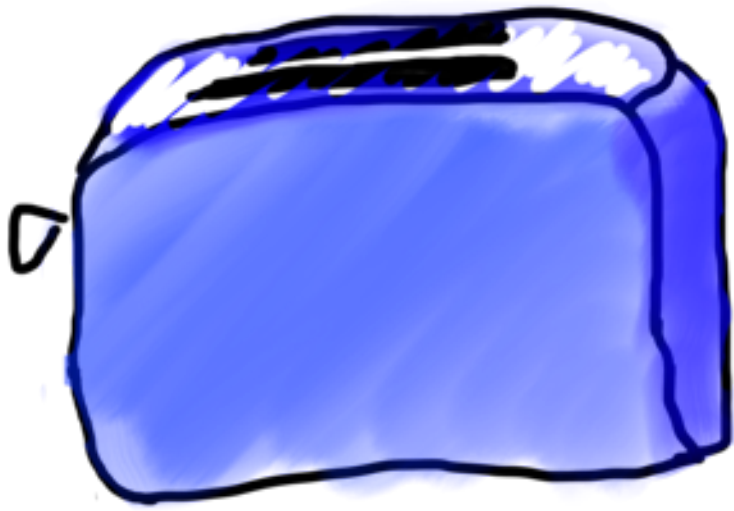
Requests are like Remote Method Calls



Requests are like Remote Method Calls



Server



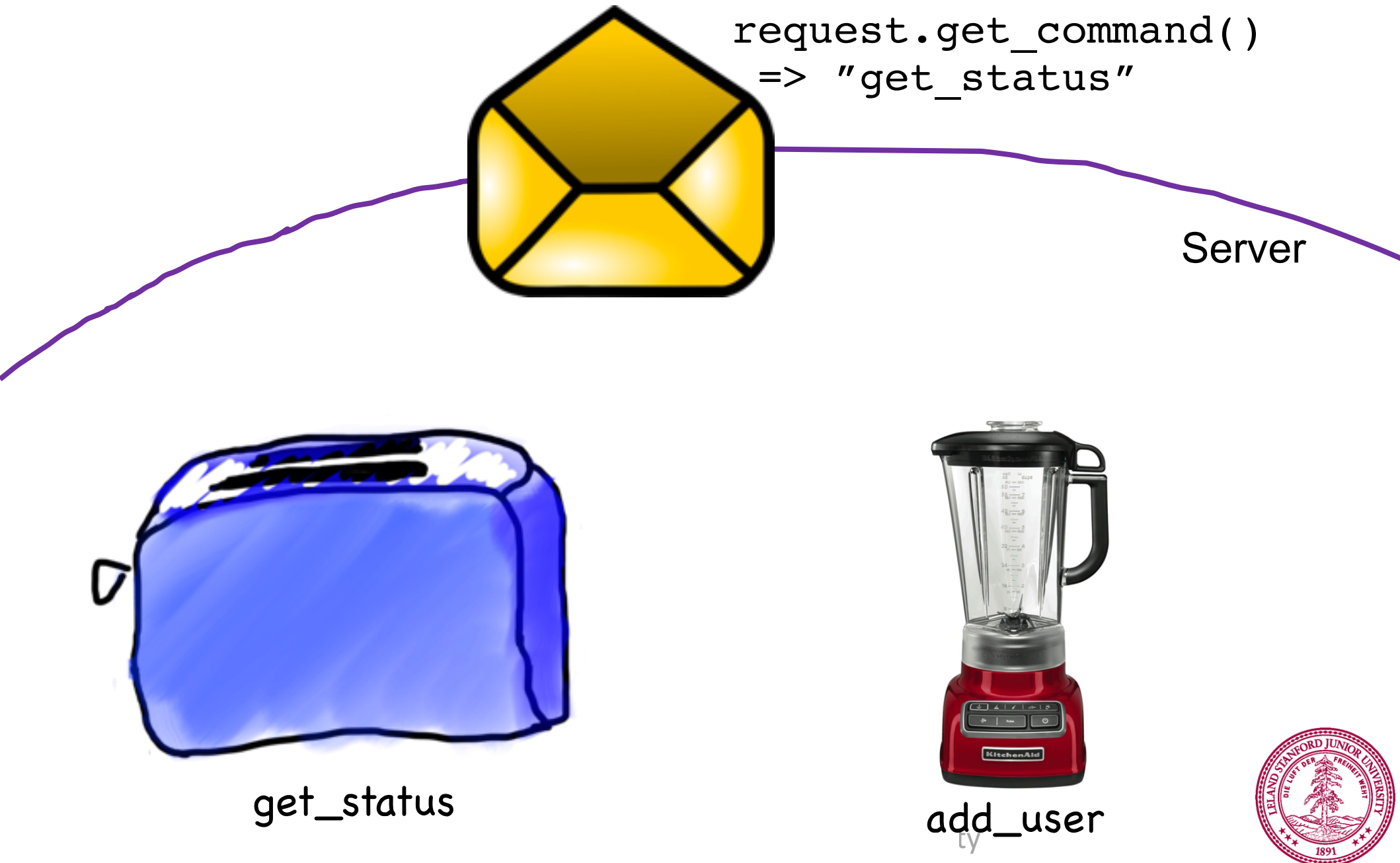
get_status



add_user



Requests are like Remote Method Calls



Requests are like Remote Method Calls



To make toast, I need a
parameter which is the
kind of bread



get_status

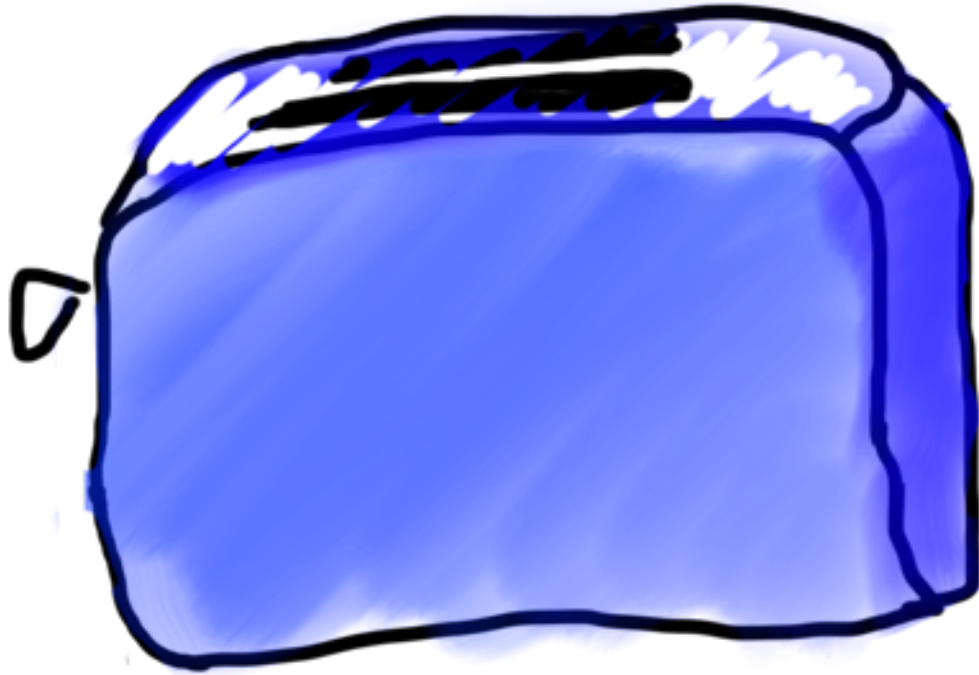
ty



Requests are like Remote Method Calls



— I was given a parameter!



get_status

ty



Requests are like Remote Method Calls



`request.params["userName"]`



`get_status`

ty



Requests are like Remote Method Calls

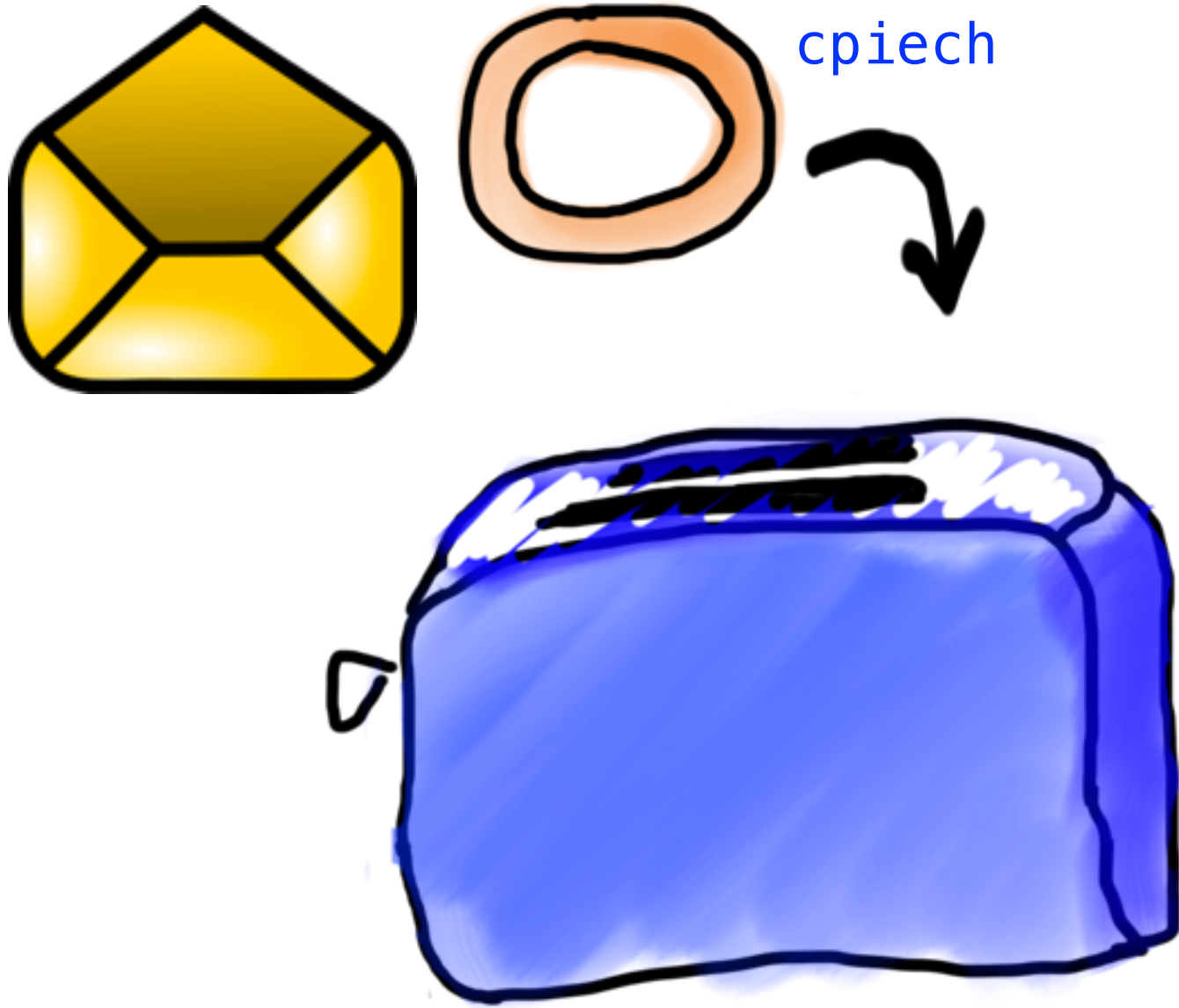


get_status

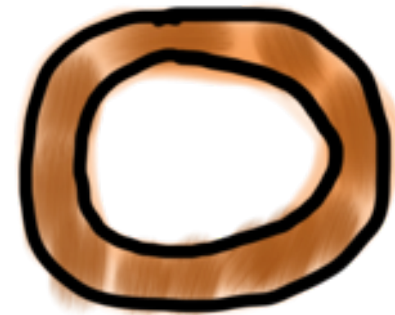
ty



Requests are like Remote Method Calls



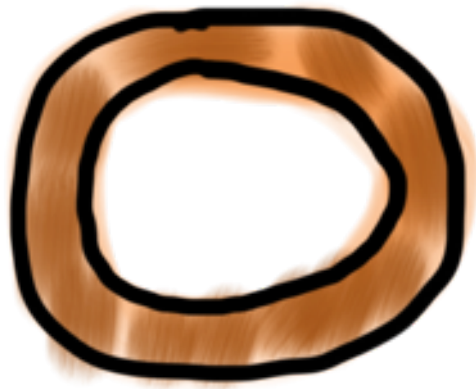
Requests are like Remote Method Calls



teaching



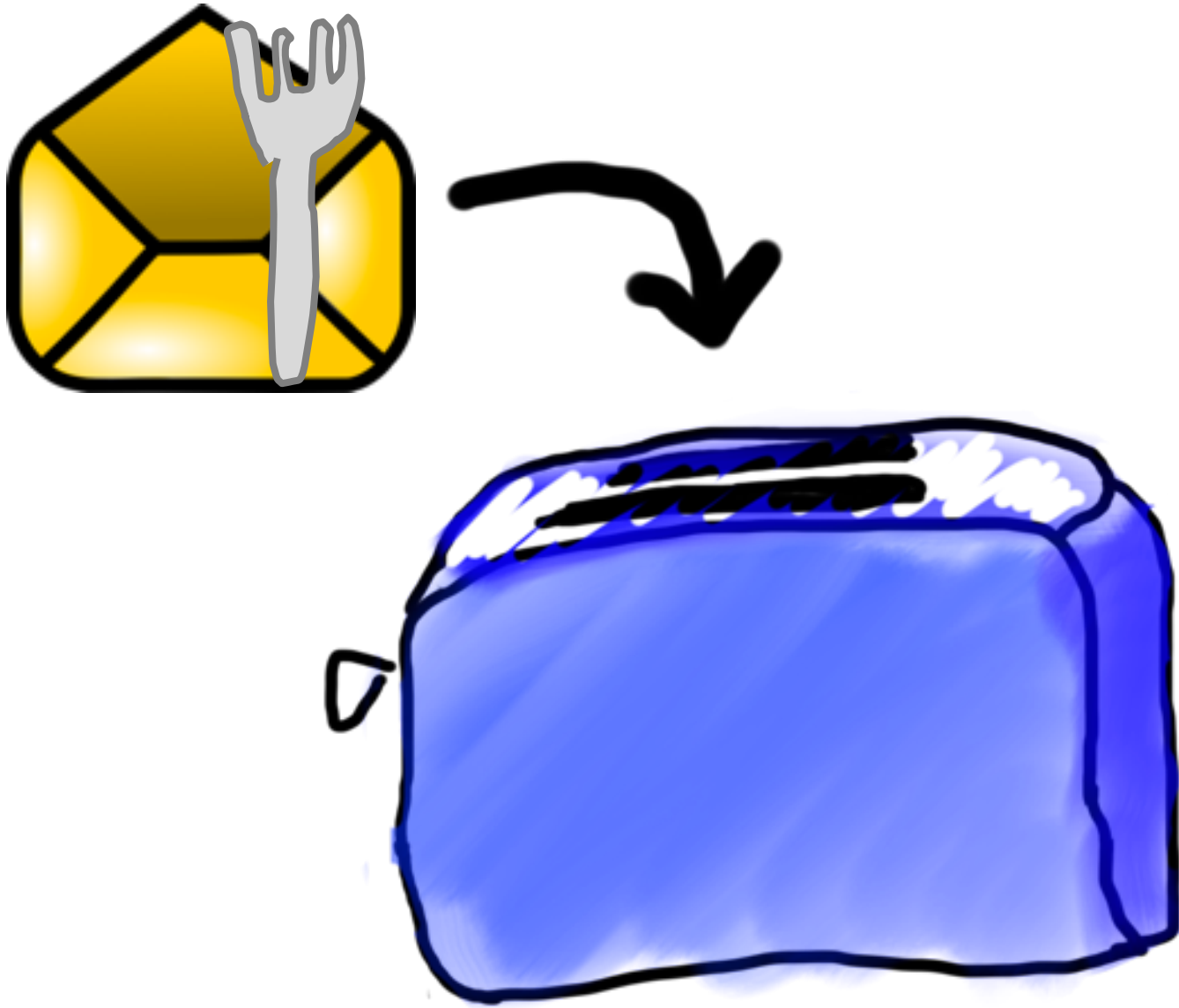
```
def handle_request(self, request):  
    cmd = request.command  
    if cmd == 'get_status':  
        user = request.params['userName']  
        status = self.get_status(user)  
        return status
```



Must be a string!



Requests are like Remote Method Calls



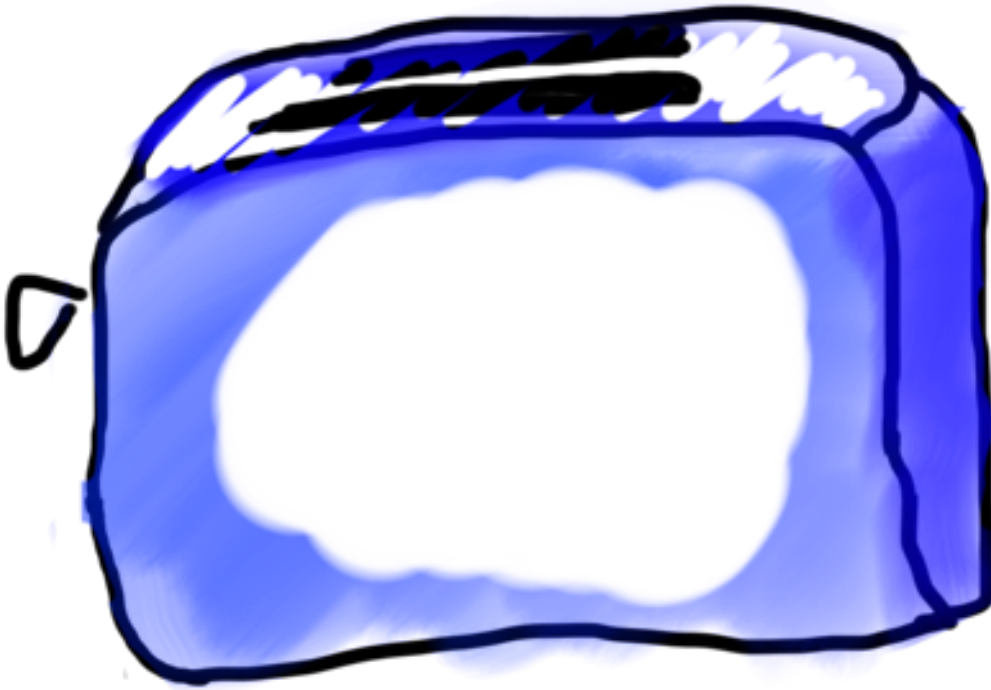
Requests are like Remote Method Calls



Requests are like Remote Method Calls



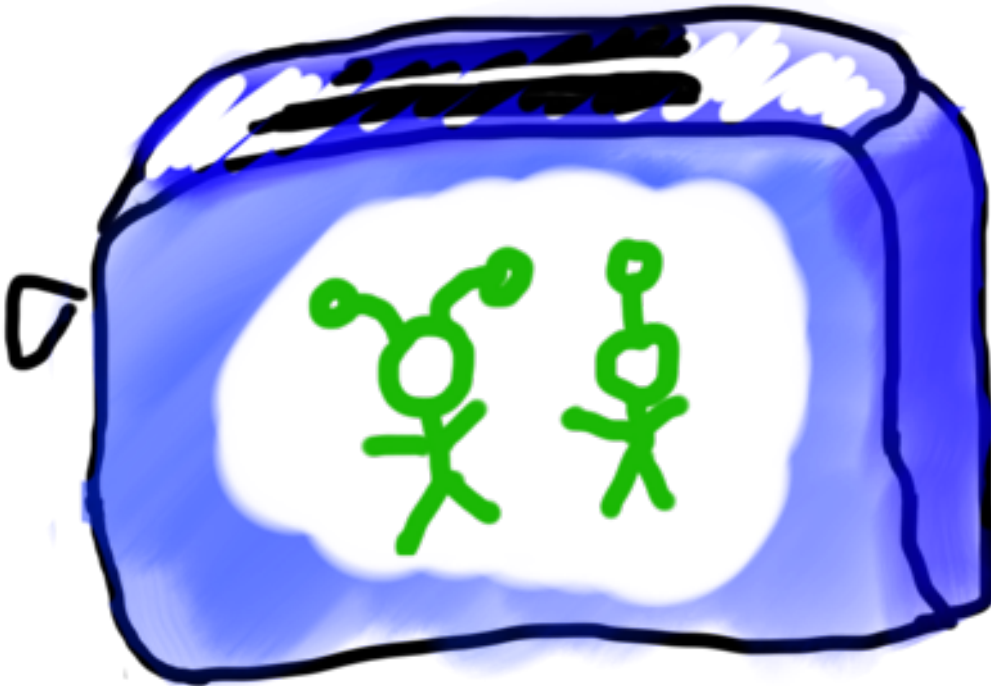
Requests are like Remote Method Calls



Requests are like Remote Method Calls



Requests are like Remote Method Calls



Internet sends data as strings...

How do you send a list or a dictionary?



Requests responses are
strings, often encoded
using JSON



Recall JSON

ages.json

```
{  
    "Chris":32,  
    "Gary":70,  
    "Mehran":50,  
    "Juliette":23,  
    "Rihanna":32,  
    "Adele":32  
}
```

```
import json
```

```
# load data
```

```
data = json.load(open('ages.json'))
```

```
# save data
```

```
json.dump(data, open('ages.json'))
```



Recall JSON

ages.json

```
{  
  "Chris":32,  
  "Gary":70,  
  "Mehran":50,  
  "Juliette":23,  
  "Rihanna":32,  
  "Adele":32  
}
```

```
import json  
  
# load data  
data = json.load(open('ages.json'))  
  
# save data  
json.dump(data, open('ages.json'))
```



Recall JSON

ages.json

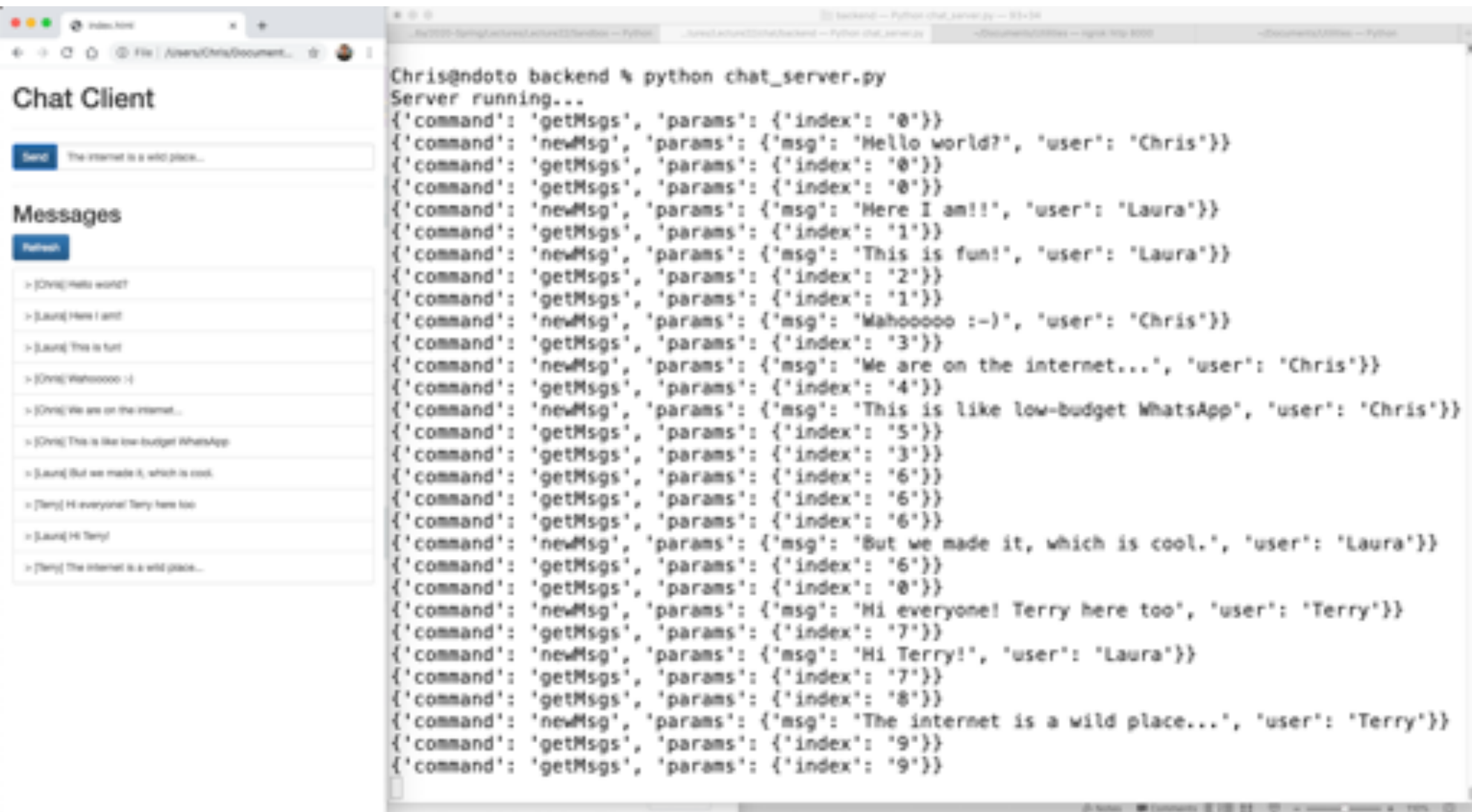
```
{  
    "Chris":32,  
    "Gary":70,  
    "Mehran":50,  
    "Juliette":23,  
    "Rihanna":32,  
    "Adele":32  
}
```

```
import json  
  
# load data  
data = json.load(open('ages.json'))  
  
# save data  
json.dump(data, open('ages.json'))  
  
# write a variable to a string  
data_str = json.dumps(data)
```



Time for a little chat

Chat Server and Client



The image shows a web browser on the left and a terminal window on the right. The browser displays a simple chat client interface with a 'Send' button and a list of messages. The terminal shows the server running and processing a series of JSON messages from clients.

Chat Client (Browser):

- Send button: The internet is a wild place...
- Messages list:
 - > [Chris] Hello world!
 - > [Laura] Here I am!
 - > [Laura] This is fun!
 - > [Chris] Wahooooo :-)
 - > [Chris] We are on the internet...
 - > [Chris] This is like low-budget WhatsApp
 - > [Laura] But we made it, which is cool.
 - > [Terry] Hi everyone! Terry here too
 - > [Laura] Hi Terry!
 - > [Terry] The internet is a wild place...

Server Terminal (Python):

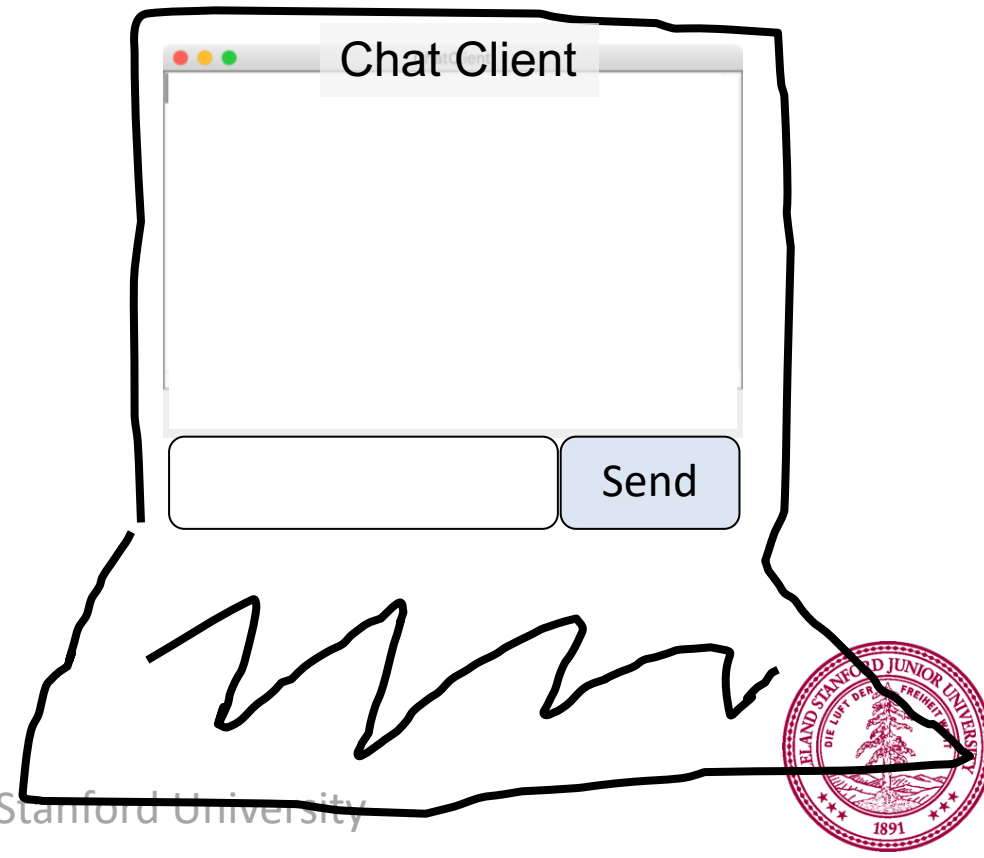
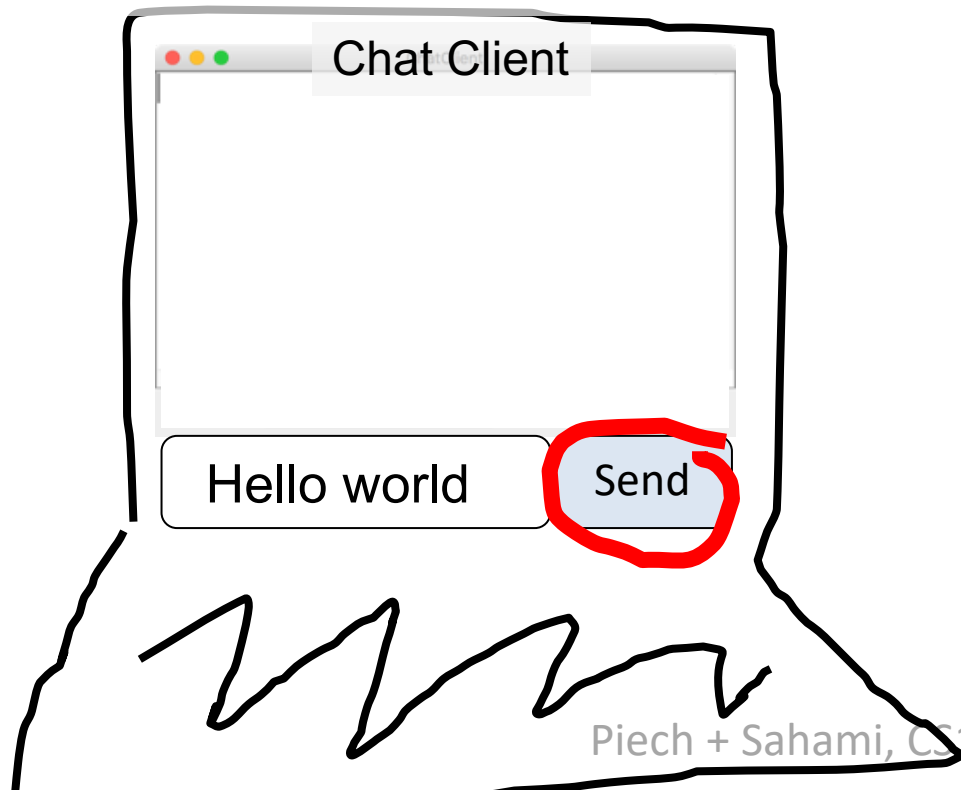
```
Chris@ndoto backend % python chat_server.py
Server running...
{'command': 'getMsgs', 'params': {'index': '0'}}
{'command': 'newMsg', 'params': {'msg': 'Hello world?', 'user': 'Chris'}}
{'command': 'getMsgs', 'params': {'index': '0'}}
{'command': 'getMsgs', 'params': {'index': '0'}}
{'command': 'newMsg', 'params': {'msg': 'Here I am!!', 'user': 'Laura'}}
{'command': 'getMsgs', 'params': {'index': '1'}}
{'command': 'newMsg', 'params': {'msg': 'This is fun!', 'user': 'Laura'}}
{'command': 'getMsgs', 'params': {'index': '2'}}
{'command': 'getMsgs', 'params': {'index': '1'}}
{'command': 'newMsg', 'params': {'msg': 'Wahooooo :-)', 'user': 'Chris'}}
{'command': 'getMsgs', 'params': {'index': '3'}}
{'command': 'newMsg', 'params': {'msg': 'We are on the internet...', 'user': 'Chris'}}
{'command': 'getMsgs', 'params': {'index': '4'}}
{'command': 'newMsg', 'params': {'msg': 'This is like low-budget WhatsApp', 'user': 'Chris'}}
{'command': 'getMsgs', 'params': {'index': '5'}}
{'command': 'getMsgs', 'params': {'index': '3'}}
{'command': 'getMsgs', 'params': {'index': '6'}}
{'command': 'getMsgs', 'params': {'index': '6'}}
{'command': 'getMsgs', 'params': {'index': '6'}}
{'command': 'newMsg', 'params': {'msg': 'But we made it, which is cool.', 'user': 'Laura'}}
{'command': 'getMsgs', 'params': {'index': '6'}}
{'command': 'getMsgs', 'params': {'index': '0'}}
{'command': 'newMsg', 'params': {'msg': 'Hi everyone! Terry here too', 'user': 'Terry'}}
{'command': 'getMsgs', 'params': {'index': '7'}}
{'command': 'newMsg', 'params': {'msg': 'Hi Terry!', 'user': 'Laura'}}
{'command': 'getMsgs', 'params': {'index': '7'}}
{'command': 'getMsgs', 'params': {'index': '8'}}
{'command': 'newMsg', 'params': {'msg': 'The internet is a wild place...', 'user': 'Terry'}}
{'command': 'getMsgs', 'params': {'index': '9'}}
{'command': 'getMsgs', 'params': {'index': '9'}}
```



```
history = [
]
```



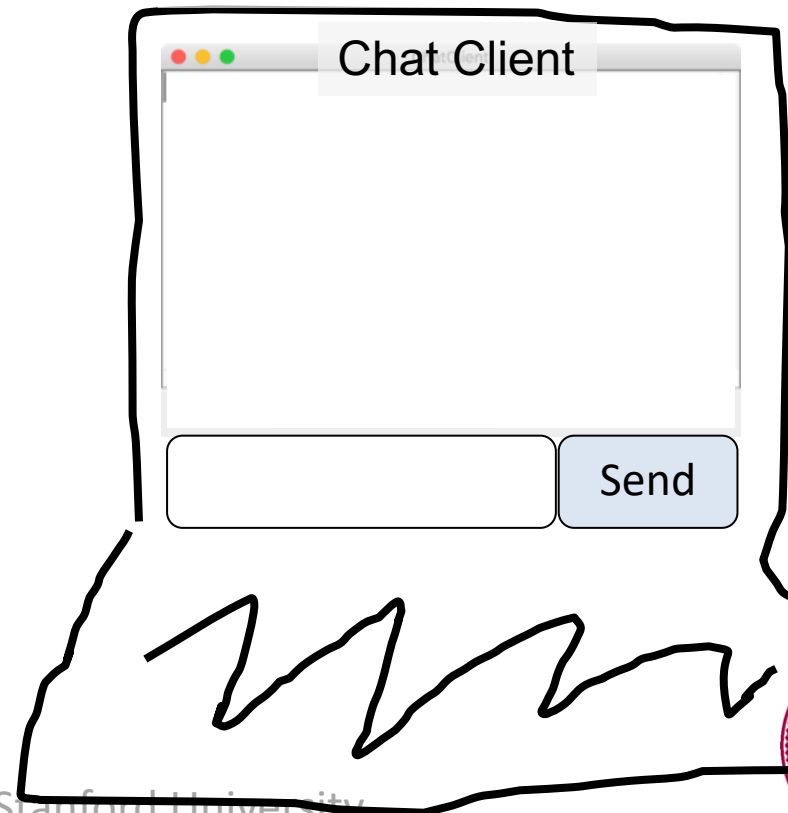
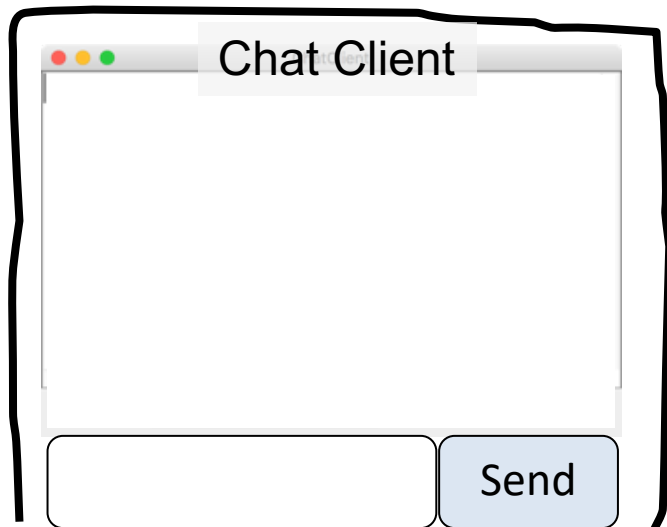
```
addMsg
{
  'msg' : Hello world,
  'user' : 'C'
}
```





```
history = [  
    '[C] Hello world'  
]
```

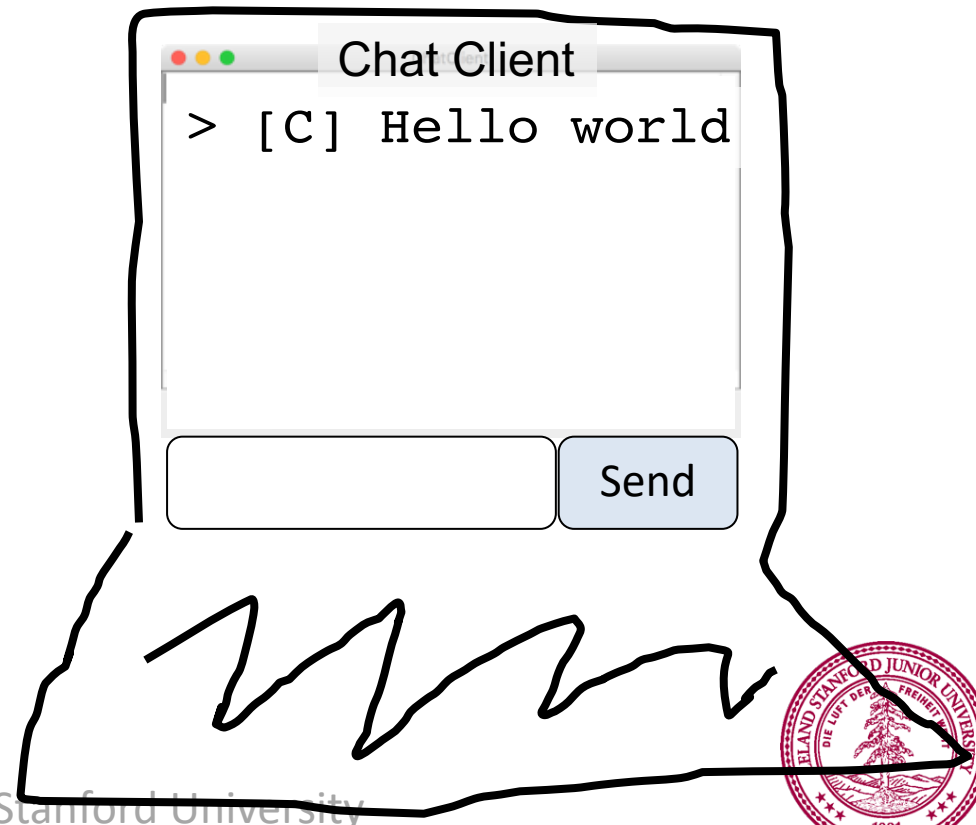
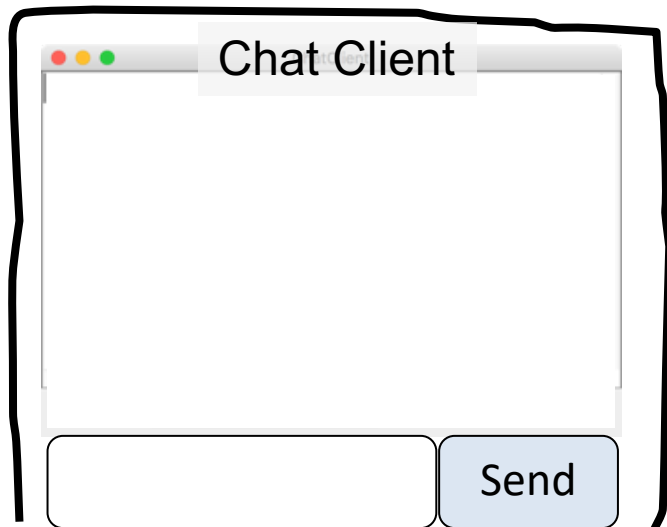
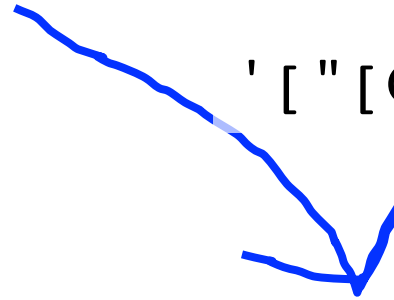
```
getMsgs  
{  
    'index' : 0  
}
```





```
history = [  
    '[C] Hello world'  
]
```

`'["[C] Hello world"]'`





```
history = [  
    '[C] Hello world'  
]
```

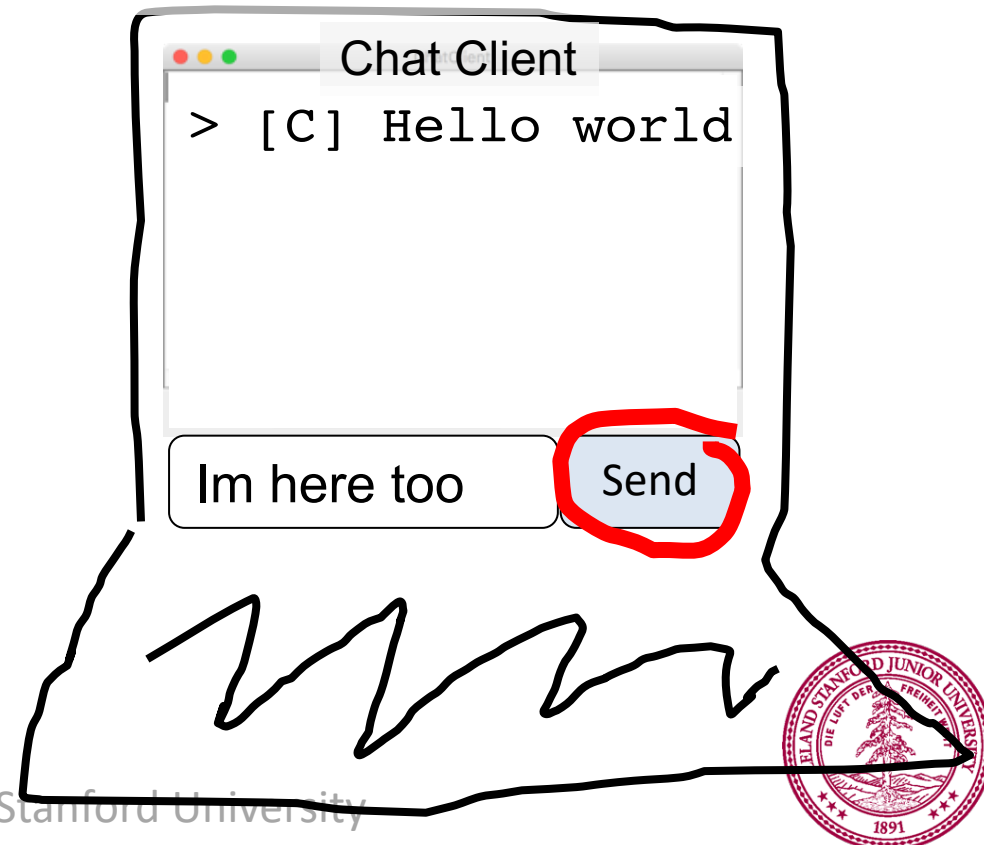
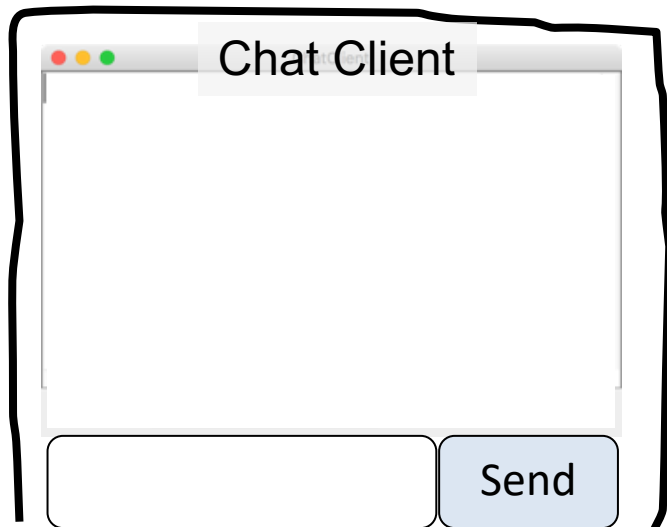
```
addMsg
```

```
{
```

```
    'msg' : 'Im here too'
```

```
    'user' : 'B'
```

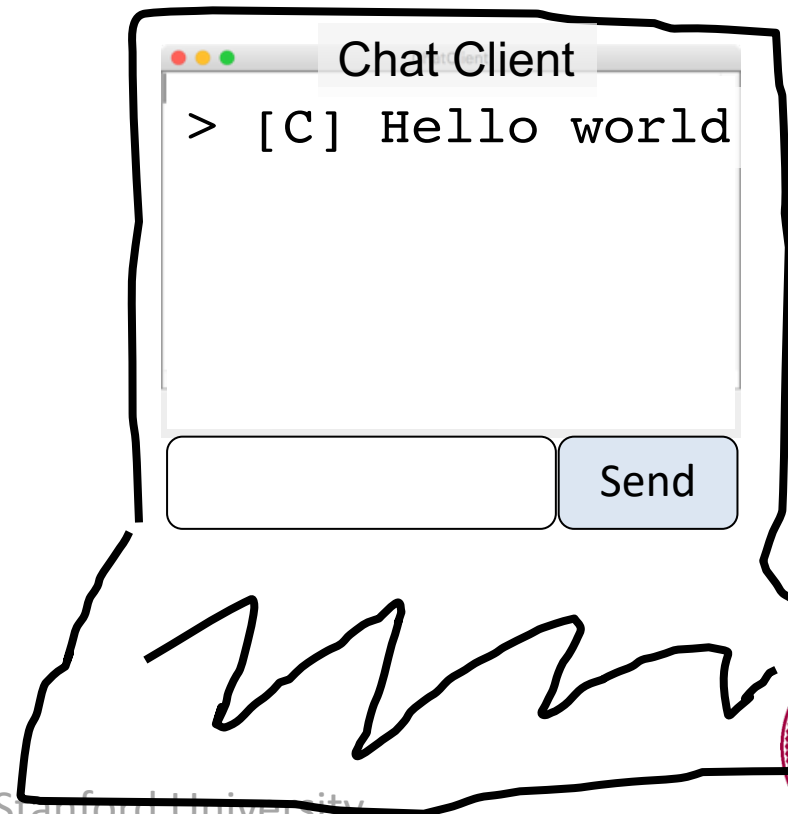
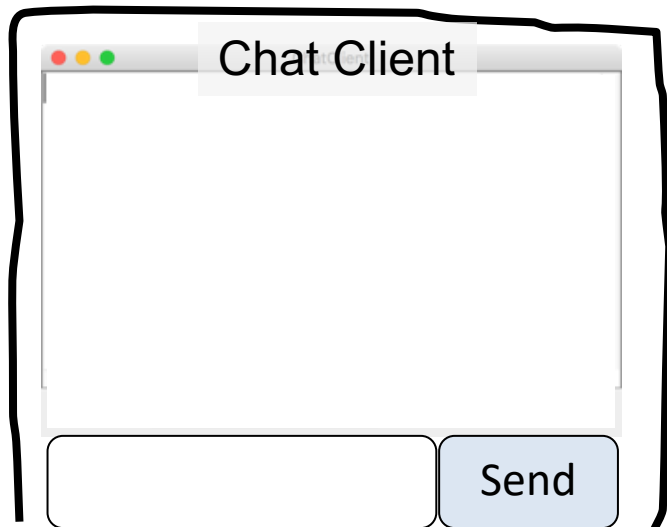
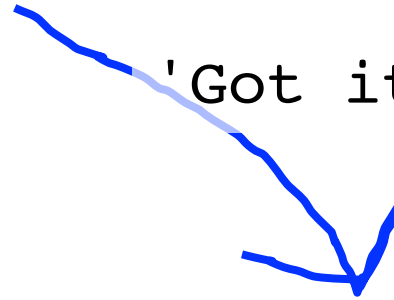
```
}
```





```
history = [  
    '[C] Hello world',  
    '[B] Im here too'  
]
```

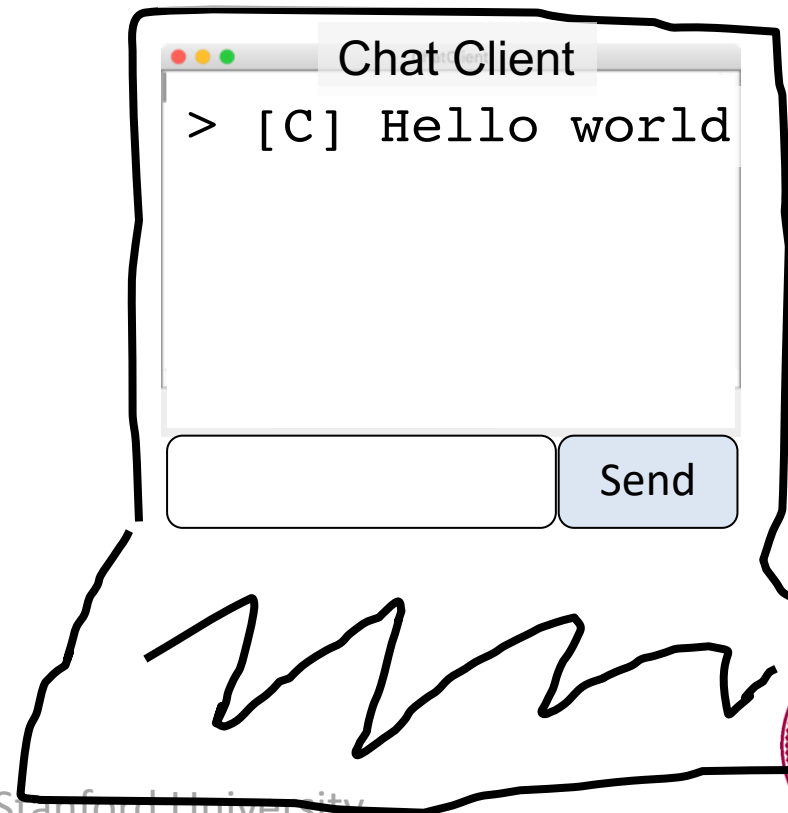
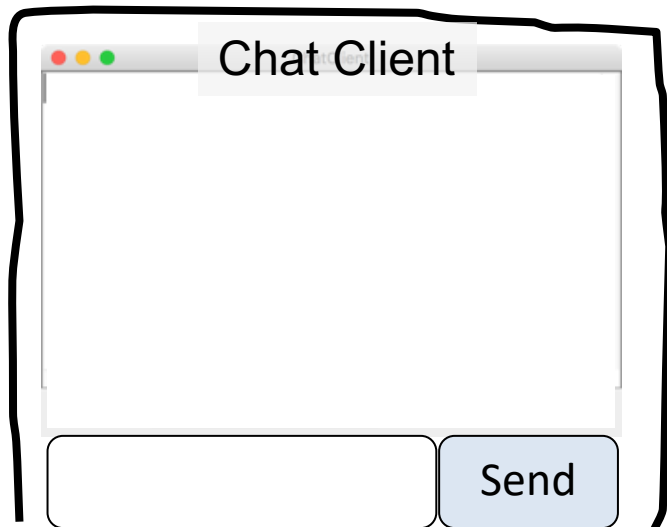
'Got it'





```
history = [  
    '[C] Hello world',  
    '[B] Im here too'  
]
```

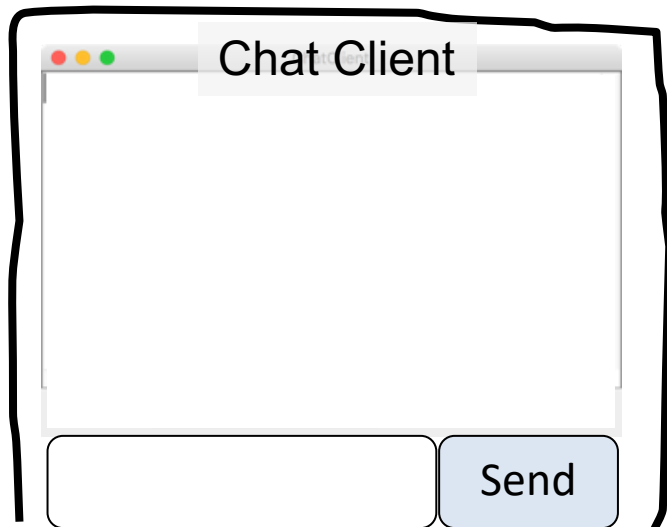
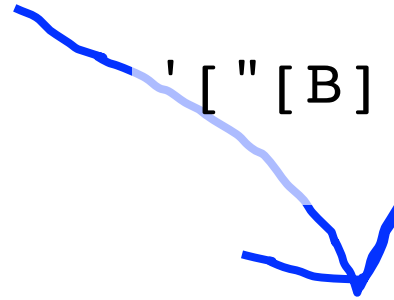
```
getMsgs  
{  
    'index' : 1  
}
```





```
history = [  
    '[C] Hello world',  
    '[B] Im here too'  
]
```

`'["[B] Im here too"]'`





```
history = [  
    '[C] Hello world',  
    '[B] Im here too'  
]
```

```
getMsgs  
{  
    'index' : 0  
}
```

Chat Client

Send

Chat Client

```
> [C] Hello world  
> [B] Im here too
```

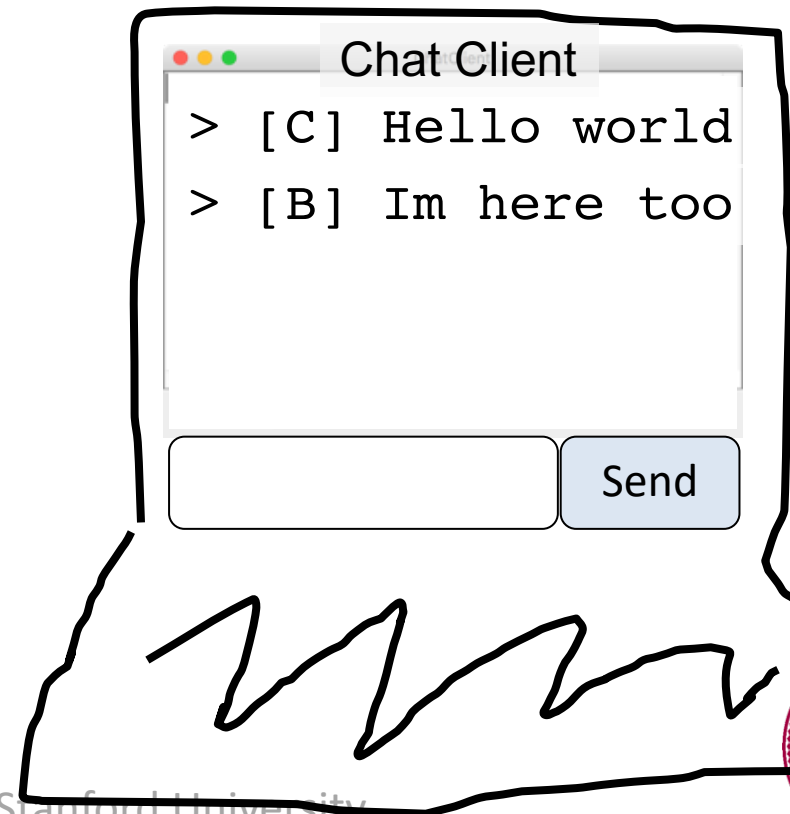
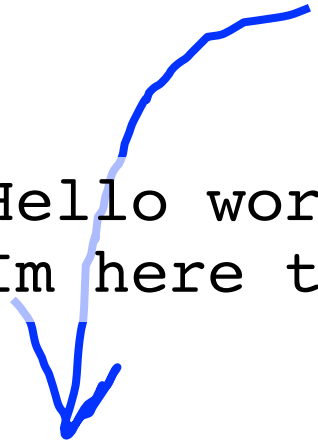
Send





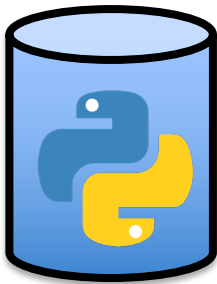
```
history = [  
    '[C] Hello world',  
    '[B] Im here too'  
]
```

```
'["[C] Hello world",  
  "[B] Im here too"]'
```



Chat Server

Chat Server



```
addMsg  
msg = text  
user = user
```



```
getMsgs  
index = start_index
```

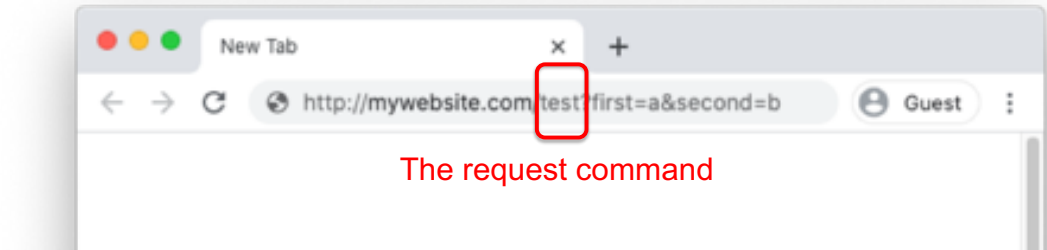
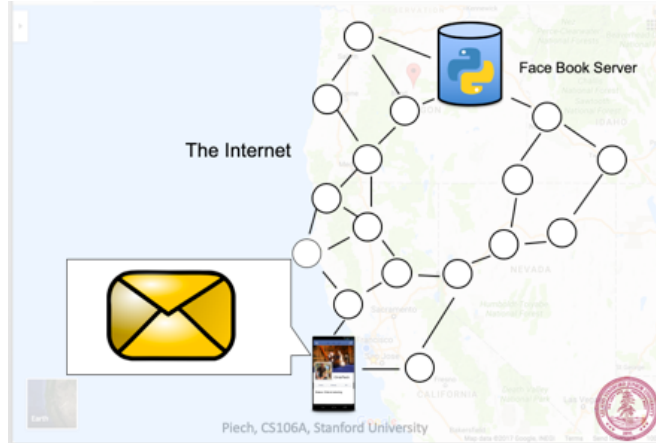


Learning Goals

1. Write a program that can respond to internet requests



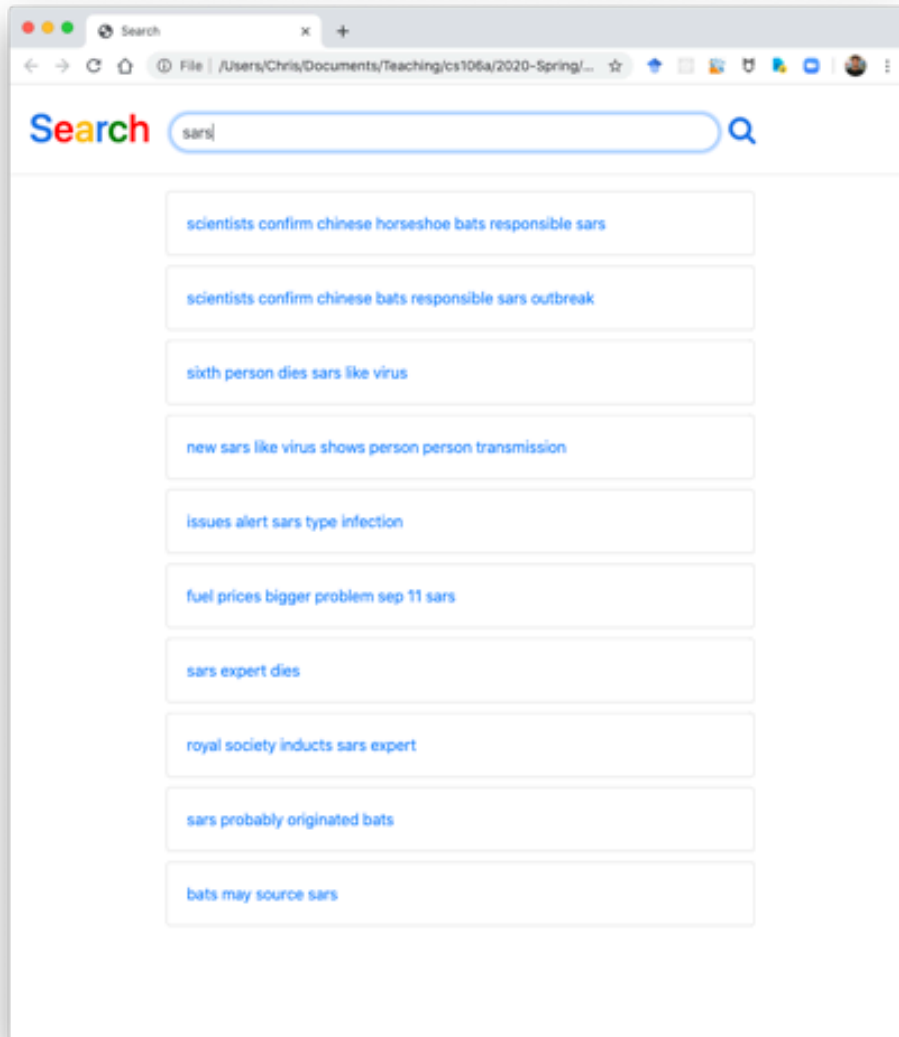
Things we saw along the way



```
response = requests.get(url)
```

```
data_str = json.dumps(data)
```

Now you are ready...



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