CS 106B, Lecture 1 Introduction to C++

reading:

Programming Abstractions in C++, Chapters 1 & 2

Plan for Today

- Course Overview and Expectations
 - Course Staff introduction
 - Course Policies
- Introduction to C++
 - Syntax
 - Import statements
 - Console input/output
 - Our first programs

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Course Staff



- Instructor: Tyler Conklin
- OH: M-Th 12:30-1:30PM
- tconklin@stanford.edu



- Head TA: Kate Rydberg
- OH: Tues 8-10PM
- rydbergk@stanford.edu

Section Leaders (SLs)

- Lead **required** 50-minute sections (5% of your grade)
 - If you need to miss a week, attend a different section.
 Full list at cs198.stanford.edu
- Grade homework
- Hold office hours (LaIR)
 from 7-11PM, Sunday Wednesday, in the first floor
 of Tresidder
- Sign up for section before
 5PM on Tuesday at cs198.stanford.edu



Whom to Contact?

- Non-coding homework or course logistics questions
 - Piazza
- Coding homework questions or Qt issues
 - LaIR or head TA/instructor OH
- Conceptual Questions (no code)
 - Piazza, CLaIR (same time and place as LaIR) or head TA/instructor OH
- Homework grading questions
 - Email your SL
- Alternate exam scheduling, assignment regrade requests, switching section to work with a partner, extension requests
 - Email the head TA
- Honor Code Questions or Course Feedback
 - Email the instructor or attend instructor OH

Course Tools

- Course website (important announcements, handouts, etc.)
 - http://web.stanford.edu/class/cs106b
- Course Forum: Piazza
- LaIR and CLaIR: 7-11PM, Sunday through Wednesday, in Tresidder
- **Textbook**: Eric Roberts' *Programming Abstractions in C++*
 - http://web.stanford.edu/class/cs106b/textbooks.html
- Homework Turn-in/Review: Paperless
 - <u>cs198.stanford.edu/paperless</u>
- Our IDE: Qt Creator
 - http://web.stanford.edu/dept/cs_edu/qt-creator/qt-creator.shtml

Homework

- 7 weekly homeworks (the schedule is on our website: http://web.stanford.edu/class/cs106b/schedule/)
- Cumulatively 45% of your grade
- Graded on functionality and style
- Use a "bucket-system": most grades are a check-plus or a check
- Pair Programming: pairs must be in the same section, work together on an assignment
- Late assignments
 - Everyone gets **three** free 24-hour late days for the quarter
 - May turn in an assignment no more than 48-hours late; the last assignment will not be accepted late
 - After late days are used, each additional 24-hour period is one bucket deduction
- Hint: always read (and re-read) the homework spec

Exams

- Midterm
 - 7/24 7-9PM
- Final
 - 8/16 12:15-3:15PM
- All exams are closed-book, closed-note though you may bring one
 8.5x11" double-sided sheet of notes with you
- Please fill out the exam form (on the course website) before Friday (part of Homework 0)
- Students with accommodations should send their accommodations letter to Kate and me

Honor Code and CS 106

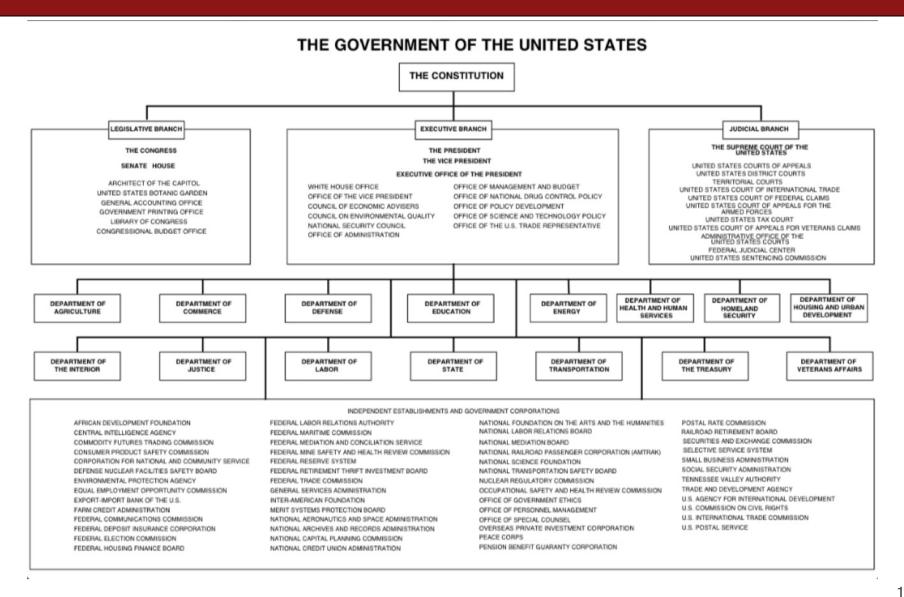
http://honorcode.stanford.edu/

- Please help us ensure academic integrity:
 - Do not look at other people's solution code (outside of your pair).
 - Do not give your solution code to others, or post it on the web.
 - Indicate any assistance received on HW (books, web sites, friends).
 - Report any inappropriate activity you see performed by others.
- Assignments are checked for similarity with help of software tools.
- If you realize that you have made a mistake, you may retract your submission to any assignment at any time, no questions asked.
- If you need help, please contact us and we will help you.
- See Honor Code handout on course web site

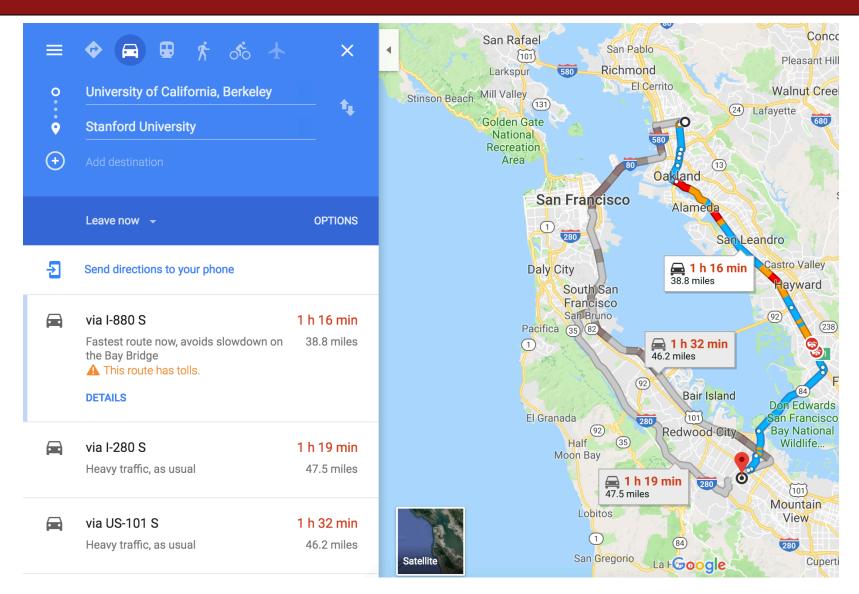
Course Overview

- Mastering Using ADTs (Collections)
- Understanding recursion and recursive backtracking
- Managing memory with pointers
- Implementing collections using data structures like linked lists and trees
- Learning about graphs, hashing, and sorting.
- Analyzing algorithmic efficiency

Modeling Hierarchies



Google Maps



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What I Expect From You

- Start Early!
- Ask for help!

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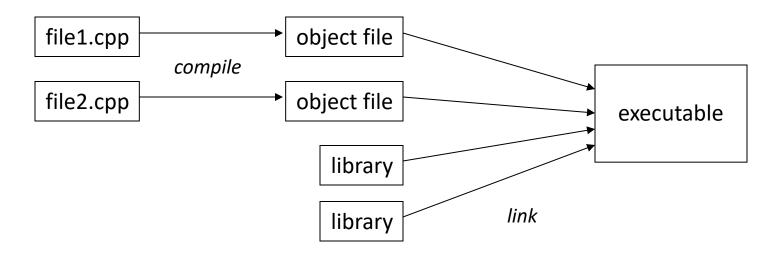
What is C++?

- C++: A programming language developed in 1983 by Bjarne Stroustrup.
 - one of the world's most widely used languages today
 - built for systems programming with high speed/efficiency
 - built on older C language by adding object-oriented programming
 - continues to be improved over time (latest version: C++17)
- C++ syntax has many similarities with Java and C
 - similar data types (int, double, char, void)
 - similar operators (+, -, *, /, %) and keywords
 - use of { } braces for scope
 - comes equipped with a large standard library for you to use



C++ programs/files

- C++ source code lives in .cpp files
 - Additional declarations can be put in "header" .h files
- Source code is compiled into binary object files (.o)
- Unlike a Java .class file, C++ executables are platform-dependent



```
* hello.cpp
 * This program prints a welcome message
 * to the user.
#include <iostream>
using namespace std;
int main() {
    cout << "Hello, world!" << endl;</pre>
    return 0;
```

```
* hello.cpp
 * This program prints a welcome message
 * to the user.
 */
#include <lostream>
using namespace std;
int main() {
    cout << "Hello, world!" << endl;</pre>
    return 0;
```

Program comments

Inline comments can be written as:
// comment

```
* hello.cpp
 * This program prints a welcome message
 * to the user.
#include <iostream>
using namespace std;
int main() {
    cout << "Hello, world!" << endl;</pre>
    return 0;
```

Import statements

C++ libraries are written with angle brackets Local (and Stanford) libraries have quotes: #include "lib.h"

```
* hello.cpp
 * This program prints a welcome message
 * to the user.
 * /
#include <iostream>
using namespace std;
int main() {
    cout << "Hello, world!" << endl;</pre>
    return 0;
```

Namespaces

Functions and variables are divided (scoped) by namespace Normally would refer to them as **namespace::symbol**The "using" keyword removes the need for the namespace (brings those symbols into the global program scope)

```
* hello.cpp
 * This program prints a welcome message
 * to the user.
#include <iostream>
using namespace std;
int main() {
    cout << "Hello, world!" << endl;</pre>
    return 0;
```

Main function – entry point for the program Should always return an integer (0 = success) Functions do not need to be part of a class in c++

Familiar syntax

```
// variables, types
int x = 42 + 7 * -5;
double pi = 3.14159;
char c = 'Q';
                                   /* two comment styles */
bool b = true;
for (int i = 0; i < 10; i++) { // for loops
    if (i % 2 == 0) {
                                 // if statements
       x += i;
while (x > 0 \&\& c == 'Q' \mid | b) \{ // while loops, logic
   x = x / 2;
    if (x == 42) { return 0; }
fooBar(x, 17, c);
                                   // function call
barBaz("this is a string");
                                   // string usage
```

User Input and Output

reading:

Programming Abstractions in C++, Chapter 2, 4

Console output: cout

• cout << expression << expression ...

```
cout << "You are " << age << " years old!";</pre>
```

- endl
 - A variable that means "end of line"
 - Same as "\n", but more compatible with all operating systems

```
cout << "You are " << age << " years old!" << endl;</pre>
```

Getting Console Input

- Use the Stanford Library <u>simpio</u>: #include "simpio.h"

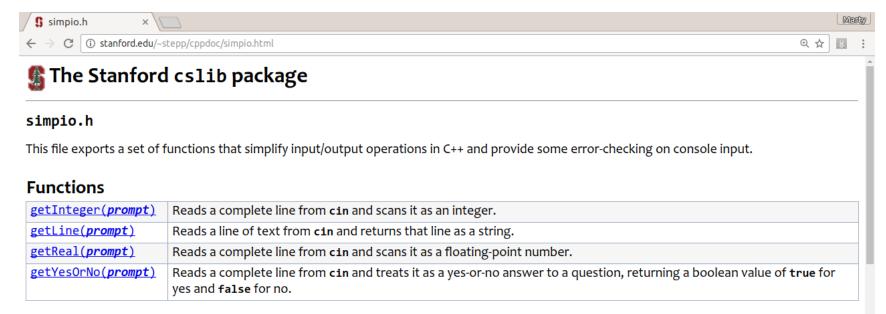
Function name	Description
<pre>getInteger("prompt")</pre>	repeatedly prompts until an integer is typed; returns it
<pre>getReal("prompt")</pre>	repeatedly prompts until double is typed; returns it
<pre>getLine("prompt")</pre>	prompts and reads/returns an entire line of text
<pre>getYesOrNo("prompt")</pre>	repeatedly prompts for a Yes/No answer; return it as a bool

```
string fullName = getLine("Student name? ");
int age = getInteger("How old are you? ");
double gpa = getReal("What's your GPA so far? ");
if (getYesOrNo("Destroy the universe?")) { ... }
```

- NOTE: cin is discouraged
 - Doesn't handle errors well or work with Stanford libraries
 - Difficult to get full lines of input

Stanford library

http://stanford.edu/~stepp/cppdoc/



Function detail

```
int getInteger(string prompt = "", string reprompt = "");
```

Reads a complete line from **cin** and scans it as an integer. If the scan succeeds, the integer value is returned. If the argument is not a legal integer or if extraneous characters (other than whitespace) appear in the string, the user is given a chance to reenter the value. If supplied, the optional **prompt** string is printed before reading the value.

The also optional **reprompt** argument provides an output message displayed each time if the user types a file that is not found. If no value is passed, defaults to, "Illegal integer format. Try again.".

Usage:

Exercise: Stanford vs Cal

- Write a program to compute who won the Stanford-Berkeley game.
 - Assume that the user enters valid integers.
 - Example output:

```
Stanford points scored? 87
Cal points scored? 3
Stanford won!
```

Stanford vs Cal solution

```
/* This program prints a score of a football game. */
#include <iostream>
#include "simpio.h"
using namespace std;
int main() {
    int stanford = getInteger("Stanford points scored? ");
    int cal = getInteger("Cal points scored? ");
    if (stanford > cal) {
        cout << "Stanford won!" << endl;</pre>
    } else if (cal > stanford) {
        cout << "Cal won!" << endl;</pre>
    } else {
        cout << "A tie." << endl;</pre>
    return 0;
```

Look Ahead

- Sign up for a section! => https://cs198.stanford.edu/cs198/
 - Section signups close Tuesday at 5PM
 - Make sure you indicate the same preferences as your partner
- Assn. 0 is out (due **Thursday at 5PM**). Find it on the course website.
 - Try to install Qt Creator tonight!! If things don't go so well, stop by our
 Qt Creator Installation help session Wednesday from 8-10PM in the
 LalR
- Visit the website to familiarize yourself with it => http://web.stanford.edu/class/cs106b/
- Add to the class playlist <u>here!</u> (Not mandatory).