

Welcome to CS107!



Computer Organization and Systems

Agenda

- ◆ **CS107, the course**
 - What, who, and why
- ◆ **Admin and logistics**
- ◆ **Let's code!**

Learning goals

◆ **Mastery**

Can write/debug C code with complex use of memory/pointers

Have accurate model of address space and runtime behavior of program

◆ **Competency**

Can translate C code to/from assembly language equivalent

Can write C code that respects the limitations of computer arithmetic

Can identify bottlenecks and improve runtime performance of C code

Can write code that correctly ports to other architectures

Can work effectively in Unix development environment

◆ **Exposure**

Have working understanding of computer architecture

Philosophy

◆ Importance of tools

What they do, how to use them effectively, where to learn more

◆ Hands-on exploration

Observe, examine, measure, trace, experiment

Answer questions by doing

◆ Followthrough

Drill down to make connections, map out cause & effect

Leave no stone unturned

◆ = Empowerment & Enlightenment

You can do it, we can help!

Course logistics

- ◆ **Lectures Monday & Friday**

- ◆ **Hands-on weekly lab**

- ◆ **Readings**

 - Computer Systems, C language reference

- ◆ **Challenging programming assignments**

 - C, x86 assembly, Unix development tools

- ◆ **Midterm & final**

- ◆ **Website <http://cs107.stanford.edu>**

- ◆ **Student skills for success**

 - CS106/C++ experience, curiosity, perseverance, hard work, when to get help

Getting help

◆ Website materials

Good for: topic resources, course policy info, general advice

◆ Discussion forum

Questions and answers very welcome! Staff also participates

Good for: discussions about course content, tool use, tactics

◆ Email to cs107@cs.stanford.edu

Good for: questions about your specific code, private issues

◆ Office hours

Good for: in-person debugging advice, conceptual help

◆ Peers

Good for: conceptual help, topic review, shared joy/commiseration

Honor code

◆ **You are expected to turn in original, independent work**

◆ **Allowed and encouraged:**

Helping each other with general knowledge: course concepts, assignment specifications, language features, tool use

◆ **Not allowed:**

Sharing/copying code: neither to give nor to receive is divine

Using code from previous quarters/others/web

Joint design/coding/debugging

◆ **Plagiarism detection tools in use**

Vigilant followup

Celebrate the programmer!

- ◆ **Most systems courses are implementation-centric**
Building a compiler, operating system, database, microprocessor, etc.
- ◆ **CS107 is programmer-centric**
We are building YOU into a master programmer
- ◆ **Your code will be more robust, efficient, portable, reliable**
- ◆ **Not just for dedicated hackers**
Your backstage pass to the inner workings of your computer
Find the hidden hacker within...!

Ready, set, go!

◆ Things to do in first week

◆ Sign up for lab

Online at course website, signups open Wed morning

◆ Acclimate yourself to unix

Read/view unix reference topics as needed

Practice with tools

Configure your environment

◆ First assignment

Will be posted tomorrow and due next Monday

Warmup exercise with unix and C

◆ Need help?

Piazza open now, office hours starting tomorrow