

Bernoulli and Binomial

Will Monroe
July 10, 2017

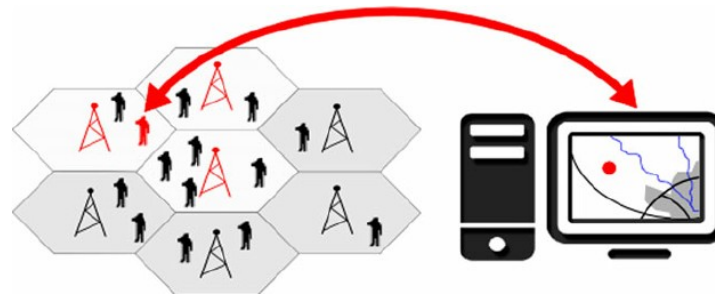
with materials by
Mehran Sahami
and Chris Piech



image:
Antoine Tavenaux

Announcements: Problem Set 2

Due **this Wednesday**, 7/12, at 12:30pm (before class).



(Cell phone location sensing)

Announcements: Midterm

Two weeks from tomorrow:

Tuesday, July 25, 7:00-9:00pm

Tell me by the end of this week if you have a conflict!

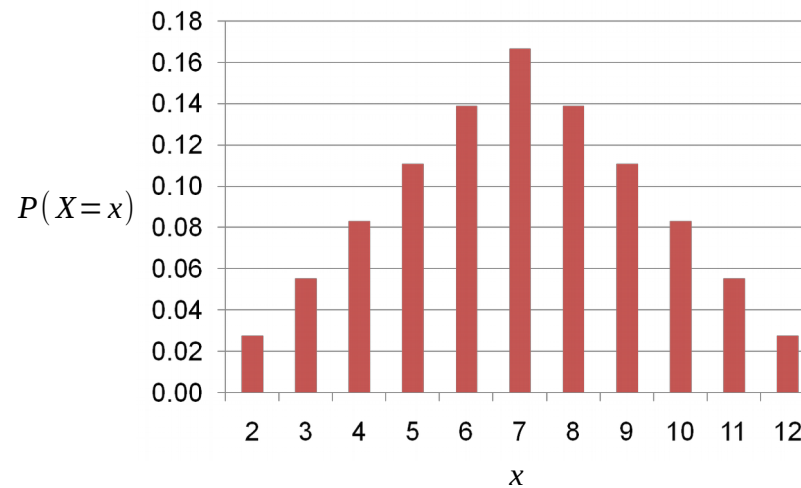


Review: Random variables

A **random variable** takes on values probabilistically.



$$P(X=2) = \frac{1}{36}$$

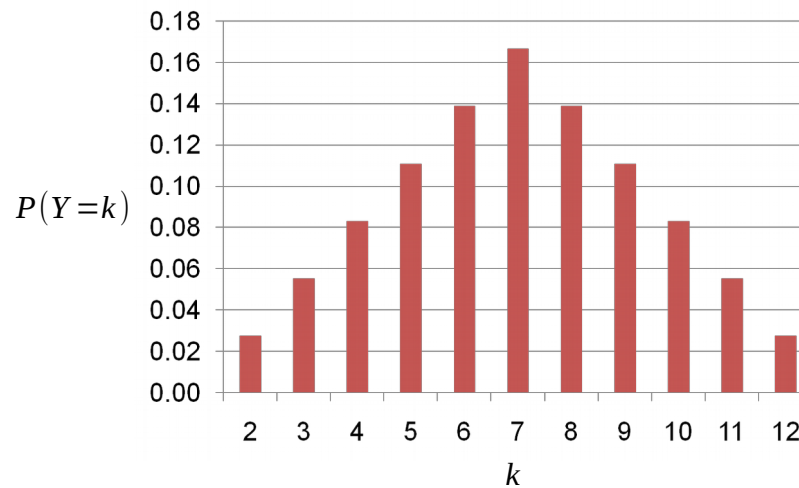


Review: Probability mass function

The **probability mass function** (PMF) of a random variable is a function from values of the variable to probabilities.



$$p_Y(k) = P(Y = k)$$

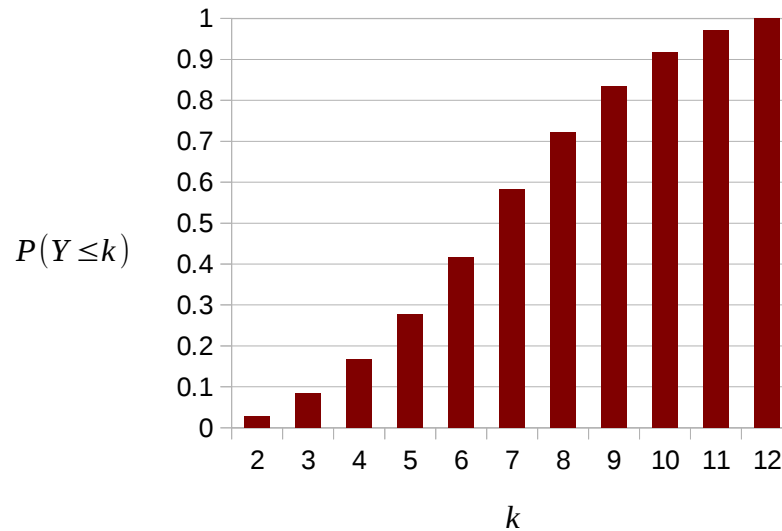


Review: Cumulative distribution function

The **cumulative distribution function** (CDF) of a random variable is a function giving the probability that the random variable is **less than or equal to** a value.



$$F_Y(k) = P(Y \leq k)$$

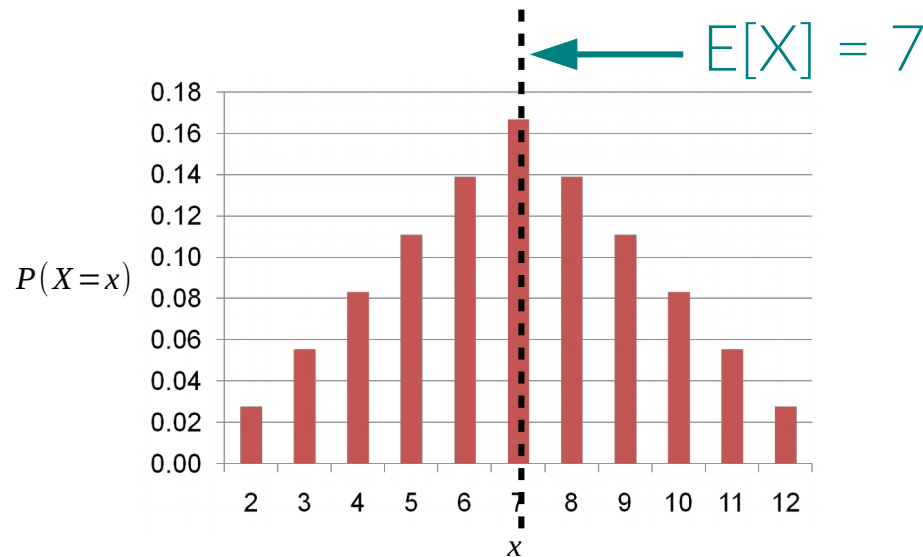


Review: Expectation

The **expectation** of a random variable is the “**average**” value of the variable (weighted by probability).



$$E[X] = \sum_{x:p(x)>0} p(x) \cdot x$$

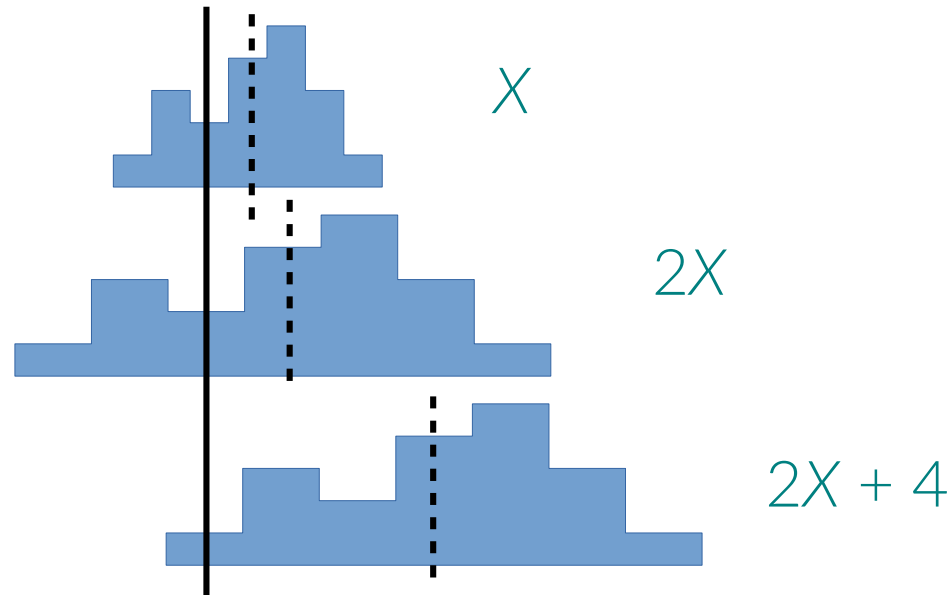


Review: Linearity of expectation

Adding random variables or constants? **Add** the expectations.
Multiplying by a constant? **Multiply** the expectation by the constant.



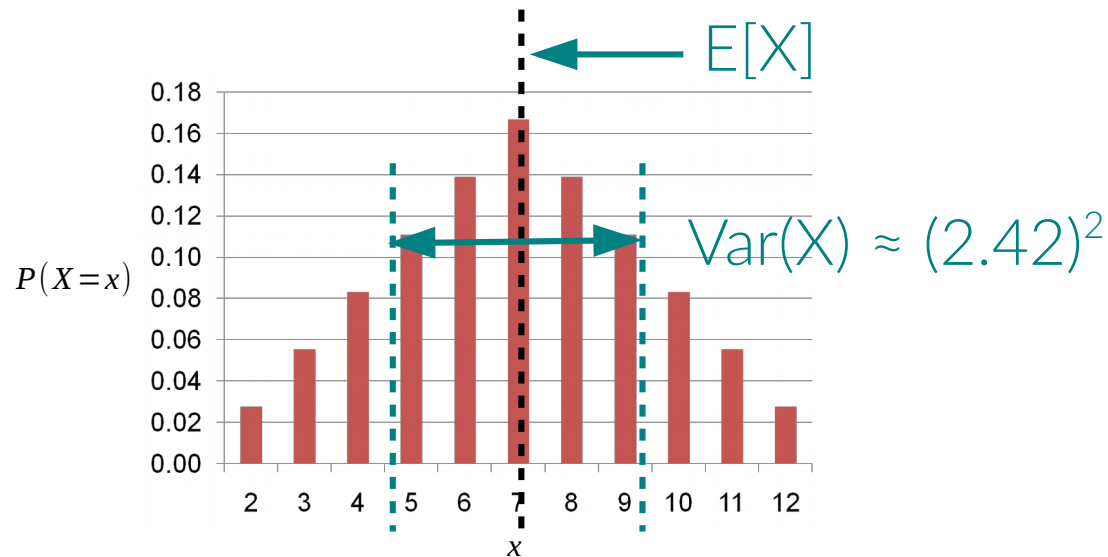
$$E[aX + bY + c] = aE[X] + bE[Y] + c$$



Review: Variance

Variance is the average **square** of the **distance** of a variable from the expectation. Variance measures the “**spread**” of the variable.

$$\begin{aligned}\text{Var}(X) &= E[(X - E[X])^2] \\ &= E[X^2] - (E[X])^2\end{aligned}$$



Bernoulli random variable

An indicator variable (a possibly biased coin flip) obeys a **Bernoulli distribution**. Bernoulli random variables can be 0 or 1.



$$X \sim \text{Ber}(p)$$

$$p_X(1) = p$$

$$p_X(0) = 1 - p \quad (0 \text{ elsewhere})$$



Review: Indicator variable

An **indicator variable** is a “Boolean” variable, which takes values 0 or 1 corresponding to whether an event takes place.



$$I = \mathbb{1}[A] = \begin{cases} 1 & \text{if event } A \text{ occurs} \\ 0 & \text{otherwise} \end{cases}$$



Bernoulli: Fact sheet



$$X \sim \text{Ber}(p)$$



probability of “success” (e.g., heads)

Program crashes



Run a program, crashes with prob. p , works with prob. $(1 - p)$

X : 1 if program crashes

$$P(X = 1) = p$$

$$P(X = 0) = 1 - p$$

$$\underline{X} \sim \text{Ber}(p)$$

Ad revenue



Serve an ad, clicked with prob. p , ignored with prob. $(1 - p)$

C : 1 if ad is clicked

$$P(C = 1) = p$$

$$P(C = 0) = 1 - p$$

$$\underline{C} \sim \text{Ber}(p)$$

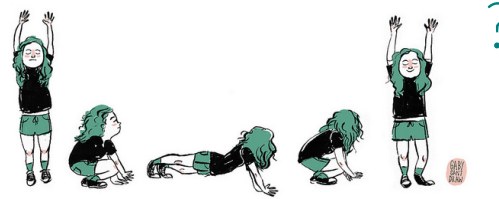
Bernoulli: Fact sheet



$$X \sim \text{Ber}(p)$$



probability of “success” (heads, ad click, ...)



PMF:

$$p_X(1) = p$$

$$p_X(0) = 1 - p \quad (0 \text{ elsewhere})$$

expectation:

Expectation of an indicator variable



$$I = \mathbb{1}[A] = \begin{cases} 1 & \text{if event } A \text{ occurs} \\ 0 & \text{otherwise} \end{cases}$$

$$\begin{aligned} E[I] &= P(A) \cdot 1 + [1 - P(A)] \cdot 0 \\ &= P(A) \end{aligned}$$

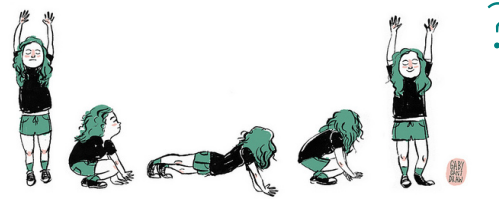
Bernoulli: Fact sheet



$$X \sim \text{Ber}(p)$$



probability of “success” (heads, ad click, ...)



PMF:

$$p_X(1) = p$$

$$p_X(0) = 1 - p \quad (0 \text{ elsewhere})$$

expectation:

$$E[X] = p$$

variance:

Variance of a Bernoulli RV



$$p_X(1) = p$$

$$p_X(0) = 1 - p \quad (0 \text{ elsewhere})$$

$$E[X^2] = p \cdot 1^2 + (1 - p) \cdot 0^2$$

$$= p$$

$$\text{Var}(X) = E[X^2] - (E[X])^2$$

$$= p - (p)^2$$

$$= p \cdot (1 - p)$$

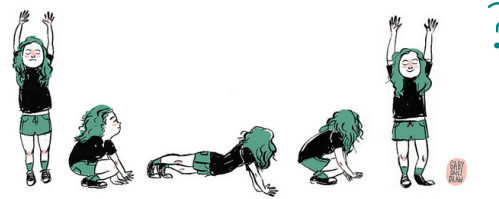
Bernoulli: Fact sheet



$$X \sim \text{Ber}(p)$$



probability of “success” (heads, ad click, ...)



PMF:

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expectation:

$$E[X] = p$$

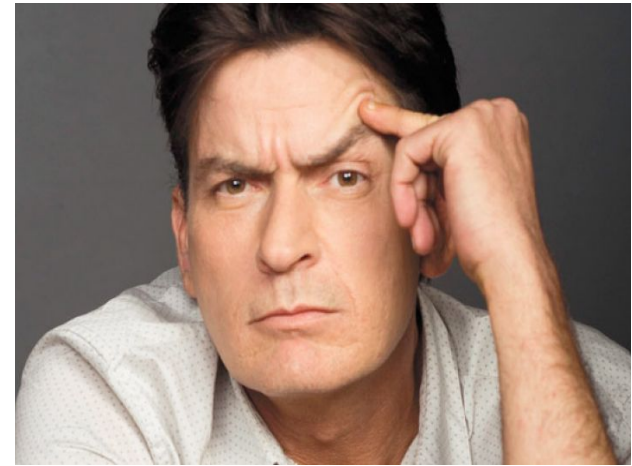
variance:

$$\text{Var}(X) = p(1 - p)$$

Jacob Bernoulli

Swiss mathematician (1654-1705)

Came from a family of competitive mathematicians (!)



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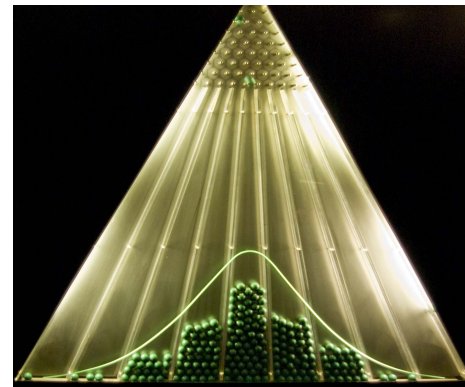
Binomial random variable

The number of heads on n (possibly biased) coin flips obeys a binomial distribution.



$$X \sim \text{Bin}(n, p)$$

$$p_X(k) = \begin{cases} \binom{n}{k} p^k (1-p)^{n-k} & \text{if } k \in \mathbb{N}, 0 \leq k \leq n \\ 0 & \text{otherwise} \end{cases}$$



Binomial: Fact sheet

number of trials (flips, program runs, ...)



$$X \sim \text{Bin}(n, p)$$



probability of “success” (heads, crash, ...)



Program crashes



n runs of program, each crashes with prob. p , works with prob. $(1 - p)$

H: number of crashes

$$P(\mathbf{H} = k) = \binom{n}{k} p^k (1-p)^{n-k}$$

$$\underline{\mathbf{H}} \sim \text{Bin}(n, p)$$

Ad revenue



n ads served, each clicked with prob. p , ignored with prob. $(1 - p)$

H : number of clicks

$$P(H = k) = \binom{n}{k} p^k (1-p)^{n-k}$$

$$\underline{H} \sim \text{Bin}(n, p)$$

Binomial: Fact sheet

number of trials (flips, program runs, ...)



$$X \sim \text{Bin}(n, p)$$



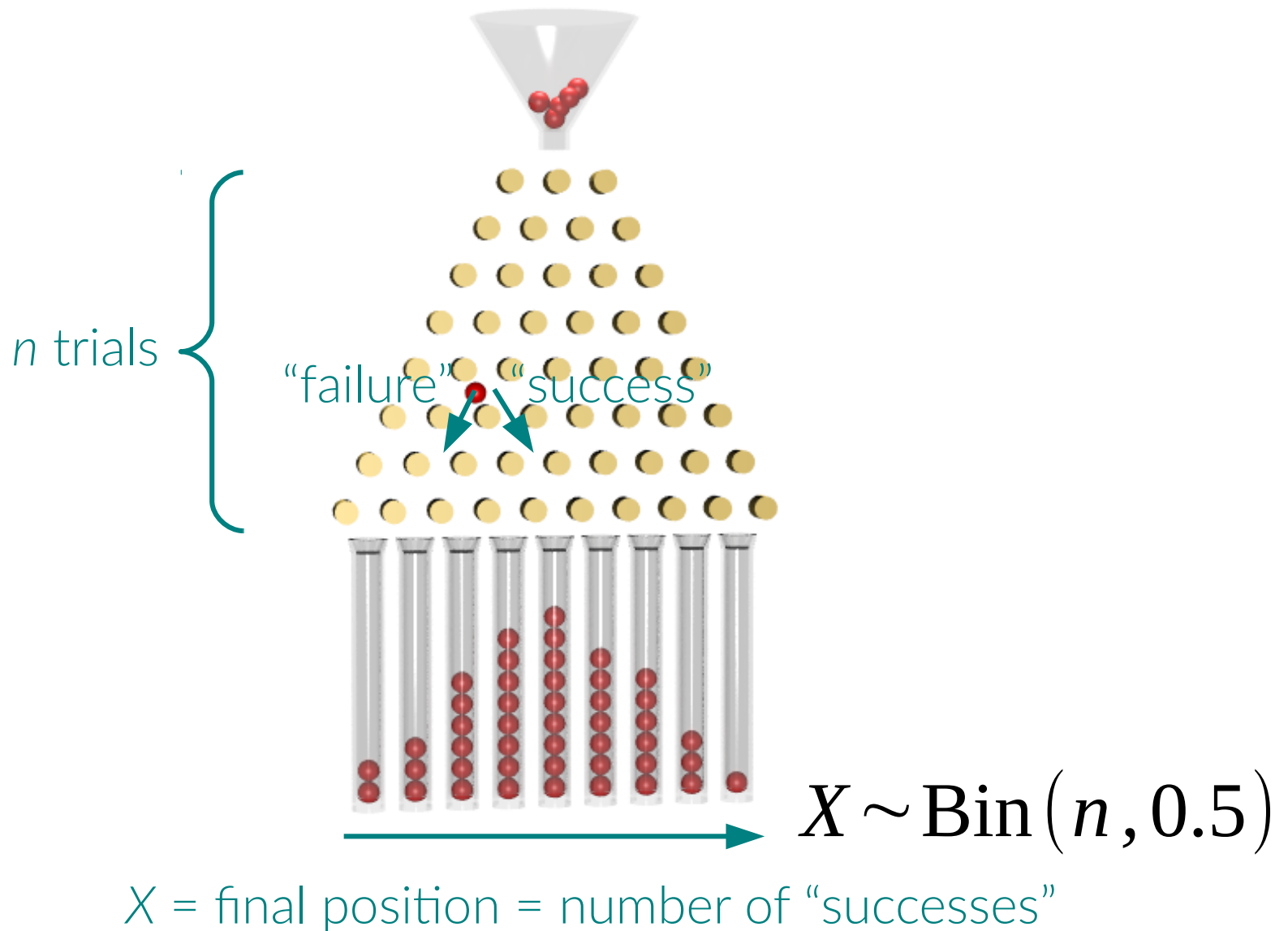
probability of "success" (heads, crash, ...)



PMF:

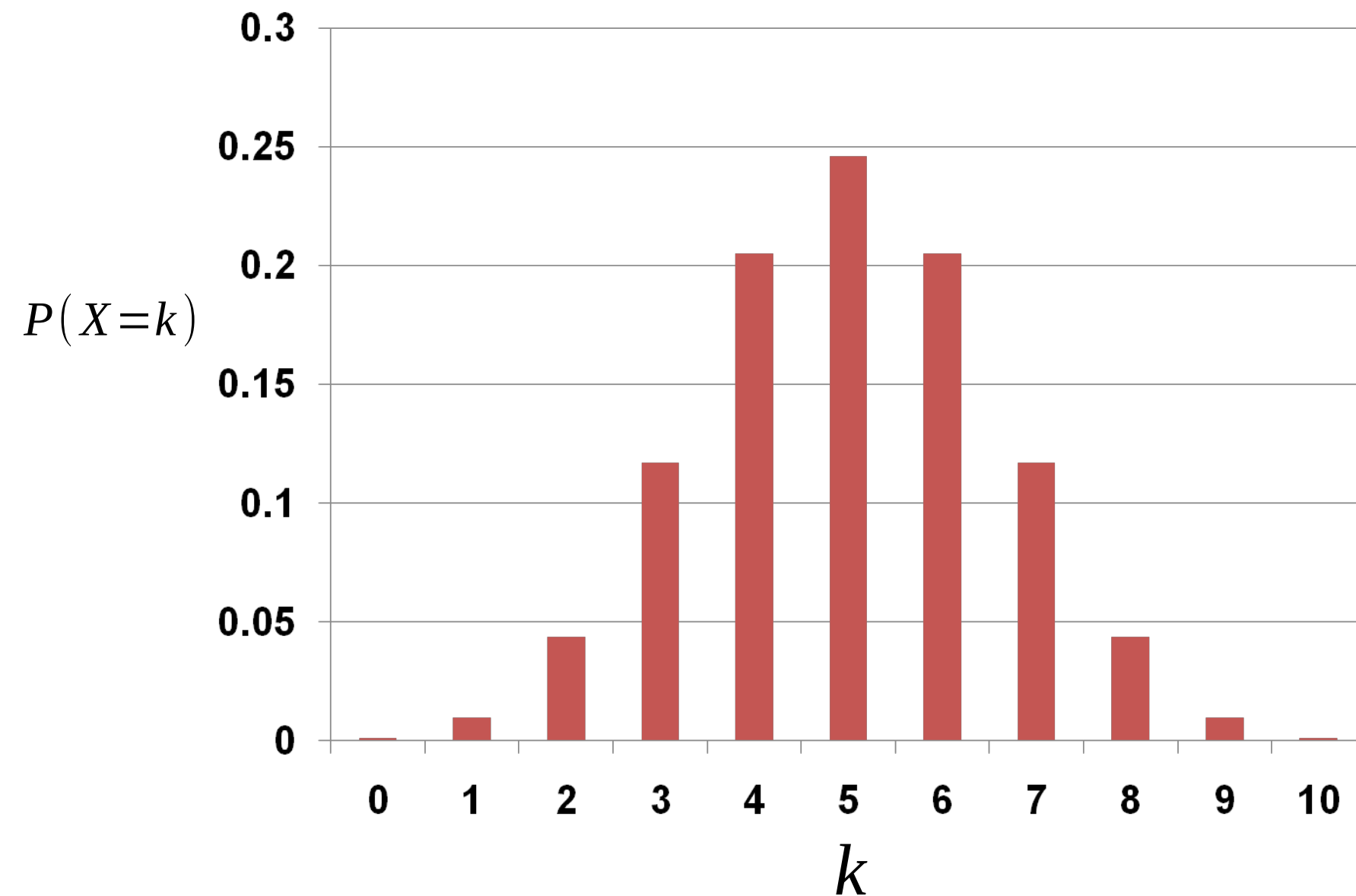
$$p_X(k) = \begin{cases} \binom{n}{k} p^k (1-p)^{n-k} & \text{if } k \in \mathbb{N}, 0 \leq k \leq n \\ 0 & \text{otherwise} \end{cases}$$

The Galton board



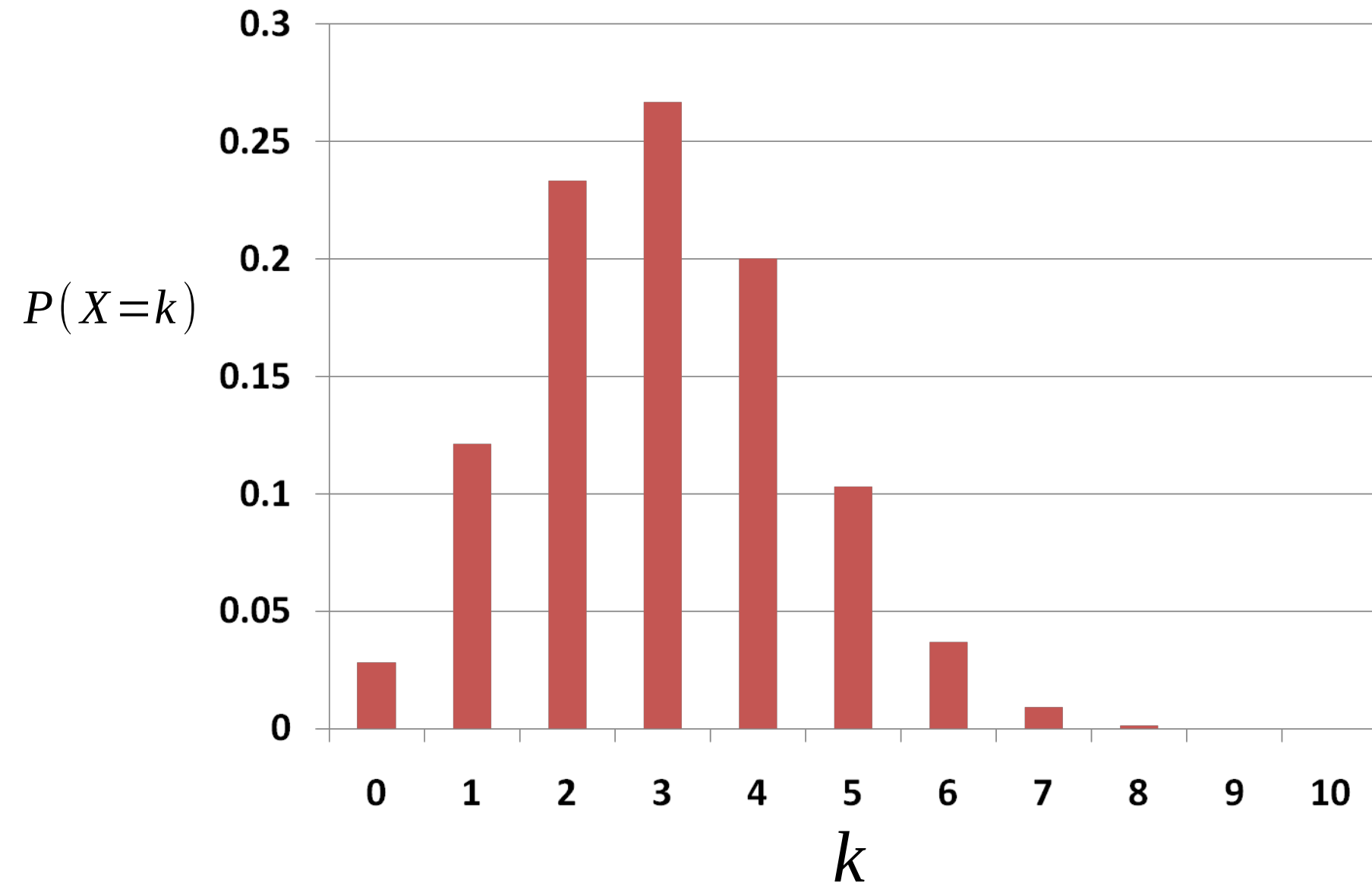
PMF of Binomial

$$X \sim \text{Bin}(10, 0.5)$$



PMF of Binomial

$$X \sim \text{Bin}(10, 0.3)$$



Break time!

Binomial: Fact sheet

number of trials (flips, program runs, ...)



$$X \sim \text{Bin}(n, p)$$



probability of "success" (heads, crash, ...)

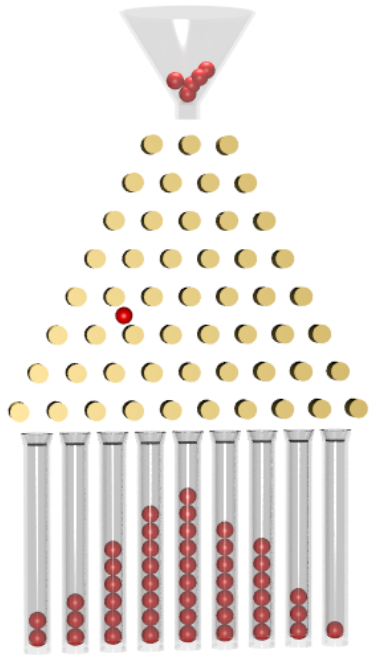


PMF:

$$p_X(k) = \begin{cases} \binom{n}{k} p^k (1-p)^{n-k} & \text{if } k \in \mathbb{N}, 0 \leq k \leq n \\ 0 & \text{otherwise} \end{cases}$$

expectation:

Expectation of a binomial



$$p_X(k) = \begin{cases} \binom{n}{k} p^k (1-p)^{n-k} & \text{if } k \in \mathbb{N}, 0 \leq k \leq n \\ 0 & \text{otherwise} \end{cases}$$

$$E[X] = \sum_{k=0}^n P(X=k) \cdot k$$

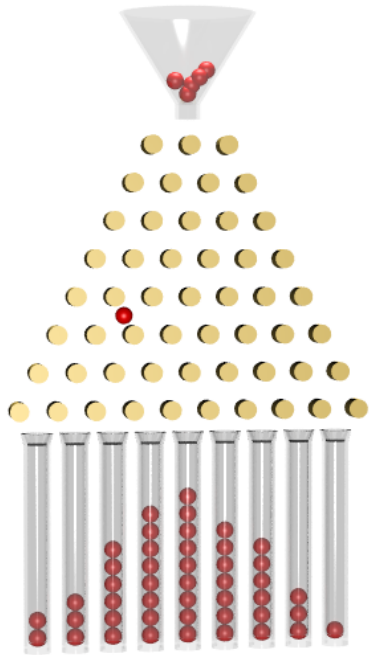
$$= \sum_{k=0}^n \binom{n}{k} p^k (1-p)^{n-k} k$$

$$= \sum_{k=1}^n \frac{n!}{(k-1)!(n-k)!} p^k (1-p)^{n-k}$$

$$= \sum_{k=1}^n n \cdot \binom{n-1}{k-1} p \cdot p^{k-1} (1-p)^{n-k}$$

$$= np \sum_{j=0}^{n-1} \binom{n-1}{j} p^j (1-p)^{n-1-j} = (p+1-p)^{n-1} = np$$

Expectation of a binomial



X = number of “successes”

X_i = indicator variable for success on i -th trial

$$X = \sum_{i=1}^n X_i \quad X_i \sim \text{Ber}(p)$$

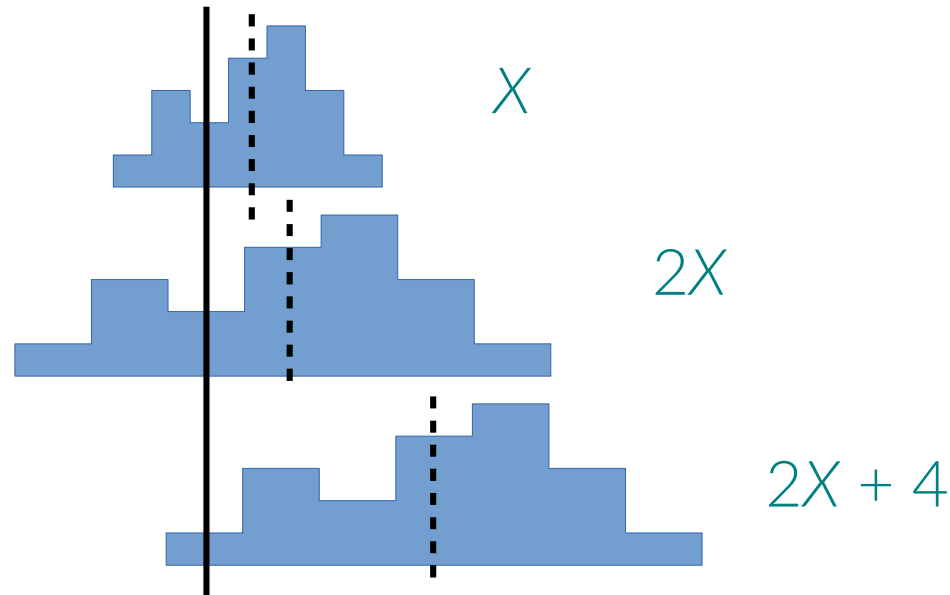
$$E[X] = E\left[\sum_{i=1}^n X_i\right]$$

Review: Linearity of expectation

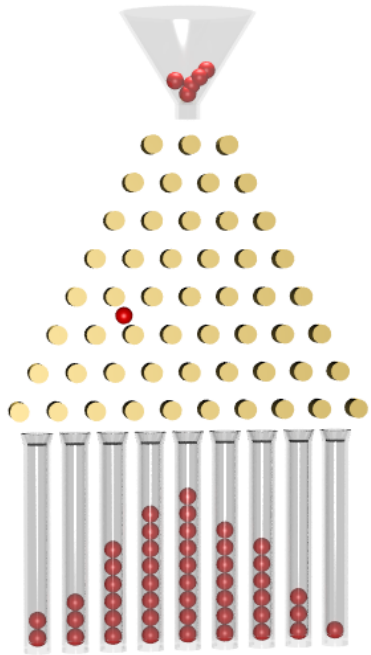
Adding random variables or constants? **Add** the expectations.
Multiplying by a constant? **Multiply** the expectation by the constant.



$$E[aX + bY + c] = aE[X] + bE[Y] + c$$



Expectation of a binomial



X = number of “successes”

X_i = indicator variable for success on i -th trial

$$X = \sum_{i=1}^n X_i \quad X_i \sim \text{Ber}(p)$$

$$E[X] = E\left[\sum_{i=1}^n X_i\right] = \sum_{i=1}^n E[X_i]$$

$$= \sum_{i=1}^n p$$

$$= np$$

Binomial: Fact sheet

number of trials (flips, program runs, ...)



$$X \sim \text{Bin}(n, p)$$



probability of "success" (heads, crash, ...)



PMF:

$$p_X(k) = \begin{cases} \binom{n}{k} p^k (1-p)^{n-k} & \text{if } k \in \mathbb{N}, 0 \leq k \leq n \\ 0 & \text{otherwise} \end{cases}$$

expectation:

$$E[X] = np$$

variance:

$$\text{Var}(X) = np(1-p)$$

note: $\text{Ber}(p) = \text{Bin}(1, p)$

Eye color



Parents each have one brown (B) and one blue (b) gene.*
Brown is dominant: Bb \rightarrow brown eyes.

Parents have 4 children.

X : number of children with brown eyes

$$E[X] = np = 4 \cdot 0.75 = 3$$

$$X \sim \text{Bin}(4, 0.75)$$

*Don't get your genetics information from CS 109!
Eye color is influenced by more than one gene.

Eye color



Parents each have one brown (B) and one blue (b) gene.*
Brown is dominant: Bb \rightarrow brown eyes.

Parents have 4 children.

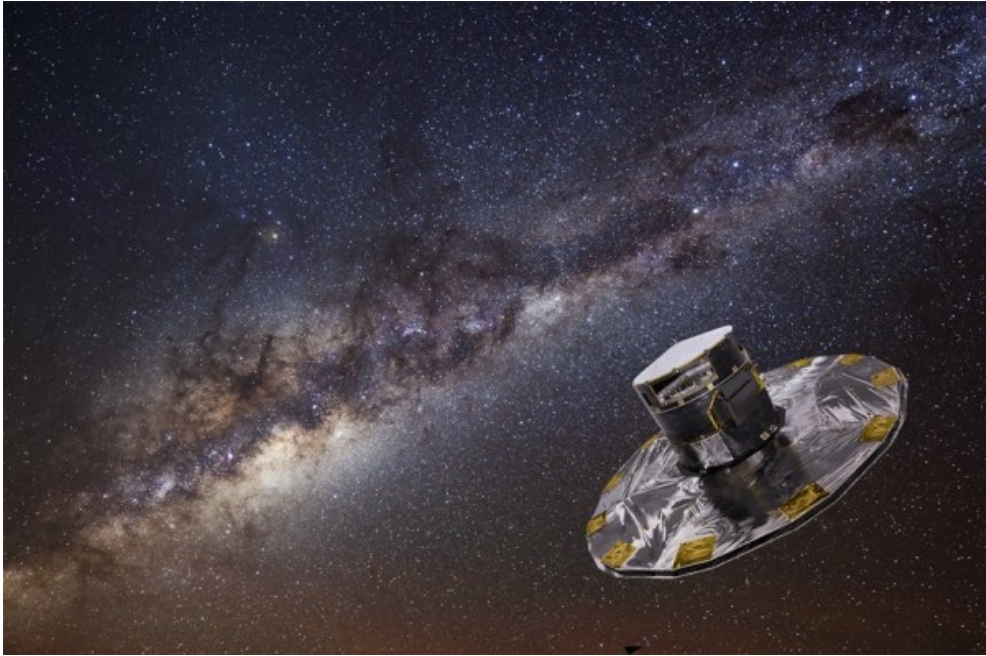
X : number of children with brown eyes

$$P(X=3) = \binom{4}{3} (0.75)^3 (0.25)^1 = 4 \cdot \frac{3^3}{4^4} \approx 0.422$$

$$X \sim \text{Bin}(4, 0.75)$$

*Don't get your genetics information from CS 109!
Eye color is influenced by more than one gene.

Sending satellite messages



Sending a 4-bit message through space. Each bit corrupted (flipped) with probability $p = 0.1$.

X : number of bits flipped
 $X \sim \text{Bin}(4, 0.1)$

(bit flip = “success”.
not much of a success!)

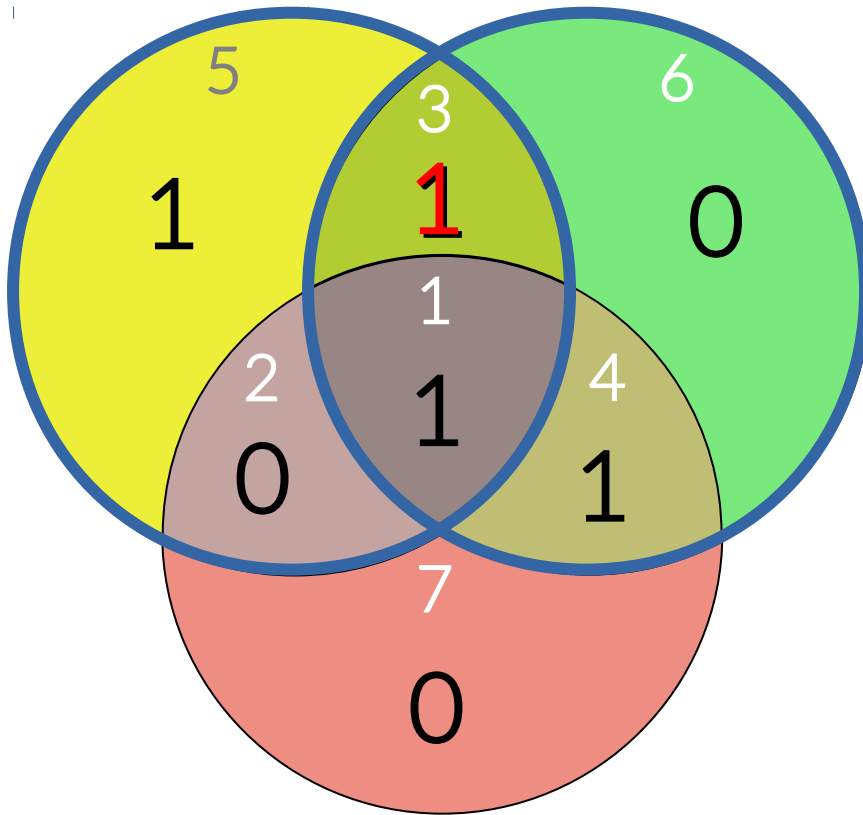
$$\begin{aligned} P(X=0) &= \binom{4}{0} (0.1)^0 (0.9)^{4-0} \\ &= (0.9)^4 \\ &\approx 0.656 \end{aligned}$$

Hamming codes

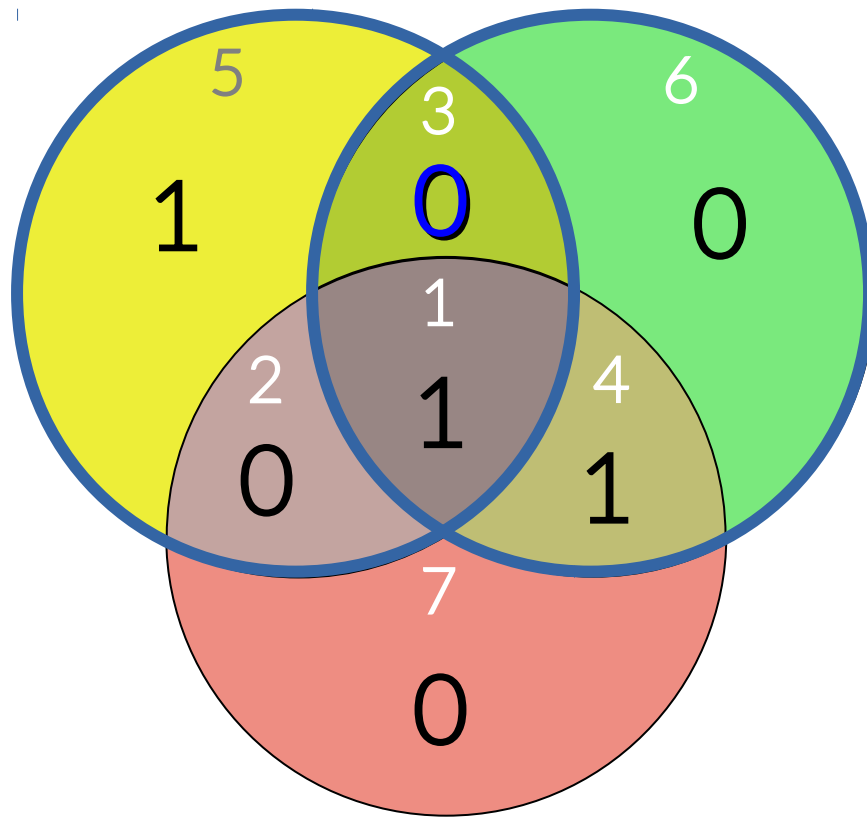
Message: 1 0 0 1

Send as: 1 0 0 1 1 0 0

Receive: 1 0 **1** 1 1 0 0



Hamming codes



Message: 1 0 0 1

Send as: 1 0 0 1 1 0 0

Receive: 1 0 1 1 1 0 0

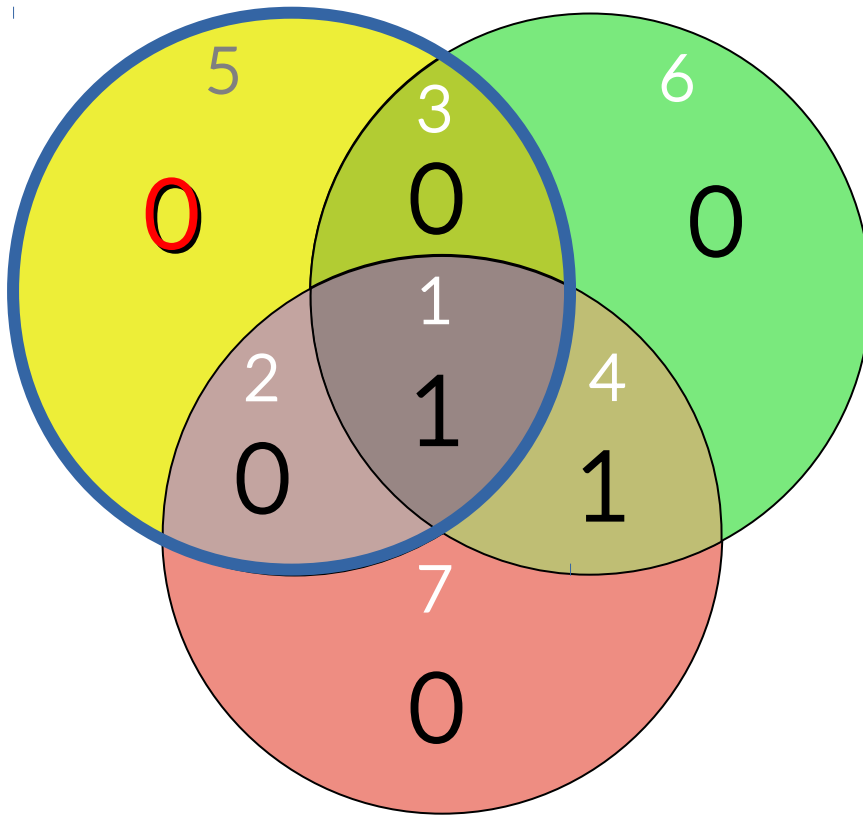
Correct to: 1 0 0 1 1 0 0

Hamming codes

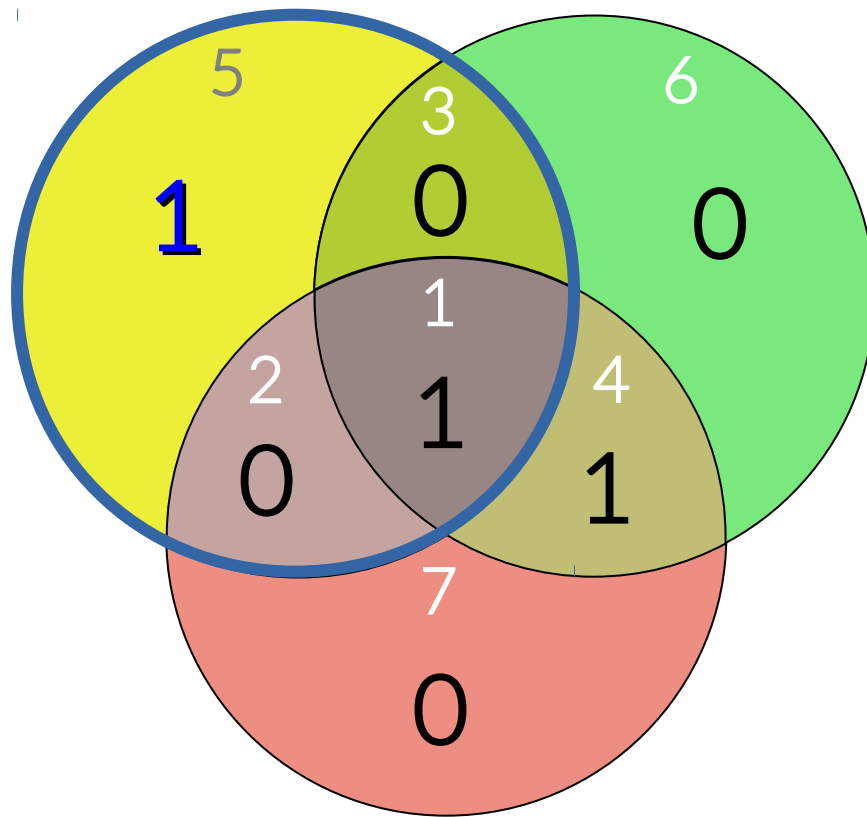
Message: 1 0 0 1

Send as: 1 0 0 1 1 0 0

Receive: 1 0 0 1 0 0 0



Hamming codes



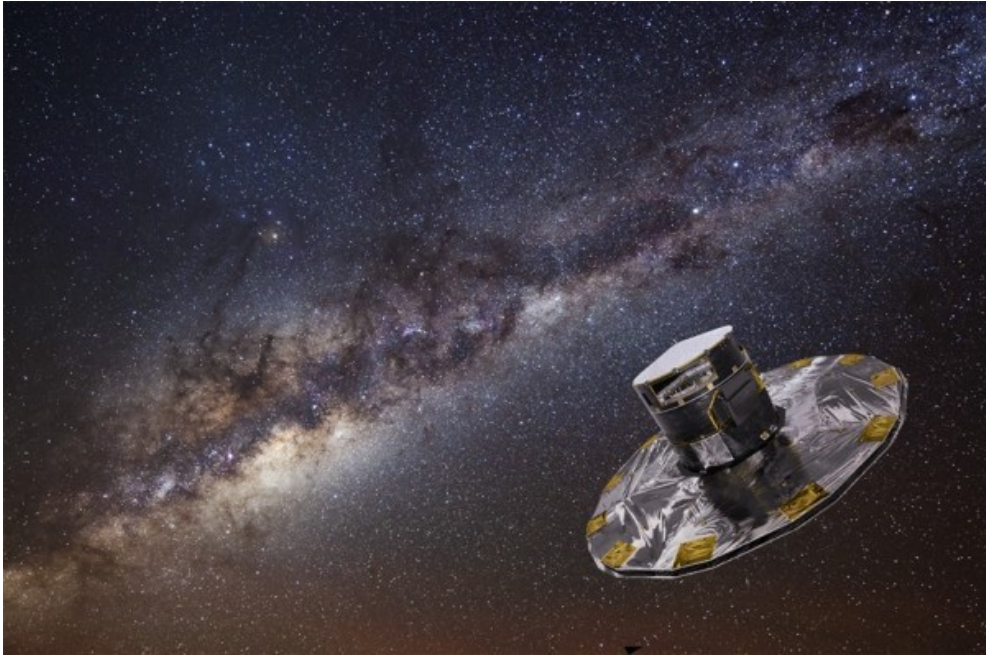
Message: 1 0 0 1

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Sending satellite messages



Sending a 4-bit message through space. Each bit corrupted (flipped) with probability $p = 0.1$.

X : number of bits flipped

$X \sim \text{Bin}(4, 0.1)$

$$\begin{aligned}P(X \leq 1) &= P(X=0) + P(X=1) \\&= \binom{4}{0} (0.1)^0 (0.9)^{4-0} + \binom{4}{1} (0.1)^1 (0.9)^{4-1} \\&= (0.9)^4 + 4 \cdot (0.1) \cdot (0.9)^3 \\&\approx 0.6561 + 0.2916 = 0.9477\end{aligned}$$