Will Monroe August 2, 2017

with materials by Mehran Sahami and Chris Piech

image: Pexels

Samples and bootstrapping

Announcement: Problem Set #5

Due Monday, August 7 before class.

11 problems:



Robot package delivery



Cell reception in the wilderness

Review: Conditional expectation

One can compute the **expectation** of a random variable while **conditioning** on the values of other random variables.



$$E[\mathbf{X}|\mathbf{Y}=\mathbf{y}] = \sum_{x} x p_{\mathbf{X}|\mathbf{Y}}(x|y)$$
$$E[\mathbf{X}|\mathbf{Y}=\mathbf{y}] = \int_{-\infty}^{\infty} dx x f_{\mathbf{X}|\mathbf{Y}}(x|y)$$

Review: Quicksort

Let X = number of comparisons to the pivot. What is E[X]? expected number of events = indicator variables!

Define $Y_1 \dots Y_n$ = elements in sorted order.

Indicator variables $I_{ab} = 1$ if Y_a and Y_b are ever compared.

$$E[\mathbf{X}] = E\left[\sum_{a=1}^{n-1} \sum_{b=a+1}^{n} \mathbf{I}_{ab}\right] = \sum_{a=1}^{n-1} \sum_{b=a+1}^{n} E[\mathbf{I}_{ab}]$$
$$= \sum_{a=1}^{n-1} \sum_{b=a+1}^{n} \frac{\text{unique pairs}}{P(\mathbf{Y}_{a} \text{ and } \mathbf{Y}_{b} \text{ ever compared})}$$



Review: Quicksort



Review: Variance of a linear function

Adding a <u>constant</u>? Variance **doesn't change**. Multiplying by a <u>constant</u>? **Multiply** the variance by the **square** of the constant.

 $Var(aX+b) = E[(aX+b)^{2}] - (E[aX+b])^{2}$ $=E[a^{2}X^{2}+2abX+b^{2}]-(aE[X]+b)^{2}$ $=a^{2}E[X^{2}]+2abE[X]+b^{2}$ $-[a^{2}(E[X])^{2}+2abE[X]+b^{2}]$ $=a^{2}E[X^{2}]-a^{2}(E[X])^{2}$ $=a^{2}[E[X^{2}]-(E[X])^{2}]$ $=a^2 \operatorname{Var}(X)$

Variance of a sum

The variance of a sum of random variables is equal to the sum of pairwise covariances (including variances and double-counted pairs).



$$\operatorname{Var}\left(\sum_{i=1}^{n} X_{i}\right) = \operatorname{Cov}\left(\sum_{i=1}^{n} X_{i}, \sum_{j=1}^{n} X_{j}\right)$$
$$= \sum_{i=1}^{n} \operatorname{Var}\left(X_{i}\right) + 2\sum_{i=1}^{n} \sum_{j=i+1}^{n} \operatorname{Cov}\left(X_{i}, X_{j}\right)$$

Proof: Variance of a sum

$$\operatorname{Var}\left(\sum_{i=1}^{n} X_{i}\right) = \operatorname{Cov}\left(\sum_{i=1}^{n} X_{i}, \sum_{i=1}^{n} X_{i}\right)$$
$$= \operatorname{Cov}\left(\sum_{i=1}^{n} X_{i}, \sum_{j=1}^{n} X_{j}\right)$$
$$\operatorname{Cov}(X, X) = \operatorname{Var}(X)$$
$$= \sum_{i=1}^{n} \operatorname{Var}(X_{i}) + \sum_{i=1}^{n} \sum_{j=1}^{n} \operatorname{Cov}(X_{i}, X_{j})$$
$$= \sum_{i=1}^{n} \operatorname{Var}(X_{i}) + 2 \sum_{i=1}^{n} \sum_{j=i+1}^{n} \operatorname{Cov}(X_{i}, X_{j})$$
$$\operatorname{Cov}(X_{i}, X_{j})$$

Variance of a sum

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$$= \sum_{i=1}^{n} \operatorname{Var}\left(X_{i}\right) + \left(2\sum_{i=1}^{n} \sum_{j=i+1}^{n} \operatorname{Cov}\left(X_{i}, X_{j}\right)\right)$$

note: independent ⇒ Cov = 0

Sampling from a large population



Sampling from a large population

 $E[\mathbf{X}] \approx \frac{1}{n} \sum ($



Sample mean

A **sample mean** is an **average** of random variables drawn (usually independently) from the **same distribution**.



Samples = random variables

 $X_1 = 37$



Samples = random variables



Taking an average



Parameter estimation



Unbiased estimator

An **unbiased estimator** is a random variable that has **expectation** equal to the quantity you are estimating.



 $E[\bar{X}] = \mu = E[X_i]$



Sample mean is unbiased









Variance of the sample mean

The **sample mean** is a random variable; it can differ among samples. That means it has a **variance**.







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Teaser

Next week: Central limit theorem

(arguably "the greatest result in probability theory") lets you prove many statements about sample means

Later today: Bootstrapping

For when things are hard to derive analytically make the computer do the work for you! Break time!

Sample variance

Samples can be used to **estimate the variance** of the <u>original</u> distribution.

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$$S^{2} = \frac{1}{n-1} \sum_{i=1}^{n} \left(X_{i} - \overline{X} \right)$$

Estimating variance from samples



Unbiased? Nope!



(algebra skipped—see lecture notes)

Estimating variance from samples

$$\operatorname{Var}(\boldsymbol{X}_{i}) = E[(\boldsymbol{X}_{i} - \boldsymbol{\mu})^{2}]$$
$$\approx E[(\boldsymbol{X}_{i} - \bar{\boldsymbol{X}})^{2}]$$
$$\approx \frac{1}{n - 1} \sum_{i=1}^{n} (\boldsymbol{X}_{i} - \bar{\boldsymbol{X}})^{2} = S^{2}$$

Unbiased? Yes!

$$E[S^2] = \sigma^2$$

(algebra skipped—see lecture notes)

Variance of the sample mean



- Shrinks with number of samples $\left(=\frac{\sigma^2}{n}\right)$
- Measures the stability of an estimate

VS.

Sample variance



- Is a random variable
- Constant with number of samples ($\approx \sigma^2$)
- Is an estimate (of a variance) itself

p-values

A *p*-value gives the probability of an extreme result, assuming that any extremeness is due to chance.



 $p = P(|\bar{X} - \mu| > d|H_0)$



Comparing two samples



$$\overline{\boldsymbol{X}} = \frac{1}{n} \sum_{i=1}^{n} \boldsymbol{X}_{i} \approx 87.1$$



 $\overline{\mathbf{Y}} = \frac{1}{n} \sum_{i=1}^{n} \mathbf{Y}_{i} \approx 87.6$

Is it a fluke?

Sample means have random fluctuations. What's the probability that we see the difference we found if any differences are due to chance alone?



(Yes!)

Is it a fluke?

Sample means have random fluctuations. What's the probability that we see the difference we found if any differences are due to chance alone?



null hypothesis (H_o): the assumption that any extreme result happens by chance alone

Suspicious dice



Roll a 6 on two out of three rolls of one die. How likely is this by chance?



H₀ = die is fair, all extreme values are by chance
 X = number of 6's on three rolls

 $p = P(\mathbf{X} \ge 2|\mathbf{H}_0) = P(\mathbf{X} = 2|\mathbf{H}_0) + P(\mathbf{X} = 3|\mathbf{H}_0)$ $= \binom{3}{2} \left(\frac{1}{6}\right)^2 \left(\frac{5}{6}\right) + \left(\frac{1}{6}\right)^3$ ≈ 0.074

Interpreting *p*-values



Suppose this result is a fluke. How unlikely is the result?

Bootstrapping



Bootstrapping allows you to compute complicated statistics from samples using simulation.

Bootstrapping motivation

Computers can **simulate** taking samples from many distributions.

What if we try to reverse-engineer the distribution from the sample we have, then simulate new samples?

The "original" bootstrap

```
def bootstrap(sample):
    pmf = fancy_estimate_distribution(sample)
    results = []
    for i in range(10000):
        sample = pmf.sample(size=len(sample))
        stat = compute_stat(sample)
        results.append(stat)
    return results
```

The "original" bootstrap

```
Also next week: parameter estimation
= how to write this function
def bootstrap(sample):
    pmf = fancy_estimate_distribution(sample)
    means = []
    for i in range(10000):
        sample = pmf.sample(size=len(sample))
        mean = np.mean(sample)
        means.append(mean)
    return means
```

Now you have a bunch of means.

Can answer questions like: what is P(mean is between 40 and 60)?

Empirical distribution

 $X \sim \mathcal{E}$:

P(X=x) =fraction of values in the sample equal to x

Easy bootstrap



Now you have a bunch of means.

Can answer questions like: what is P(mean is between 40 and 60)?

Bootstrap for p-values

```
def pvalue bootstrap(sample1, sample2):
    n = len(sample1)
    m = len(sample2)
    observed diff = abs(np.mean(sample2) -
                        np.mean(sample1))
    universal pmf = sample1 + sample2
    count extreme = 0
    for i in range(10000):
        resample1 = np.random.choice(universal pmf, n)
        resample2 = np.random.choice(universal pmf, m)
        new diff = abs(np.mean(resample2) -
                       np.mean(resample1))
        if new diff >= observed diff:
            count extreme += 1
    return count extreme / 10000.
```

You're in the right place



Bradley Efron (1938-)

Published paper proposing bootstrapping in 1979

At Stanford, still teaching as recently as 2015 (STATS 306A)!







"Efron's dice"-

4 dice (A, B, C, D) such that:

P(A > B) = P(B > C) = P(C > D) = P(D > A) = 2/3