



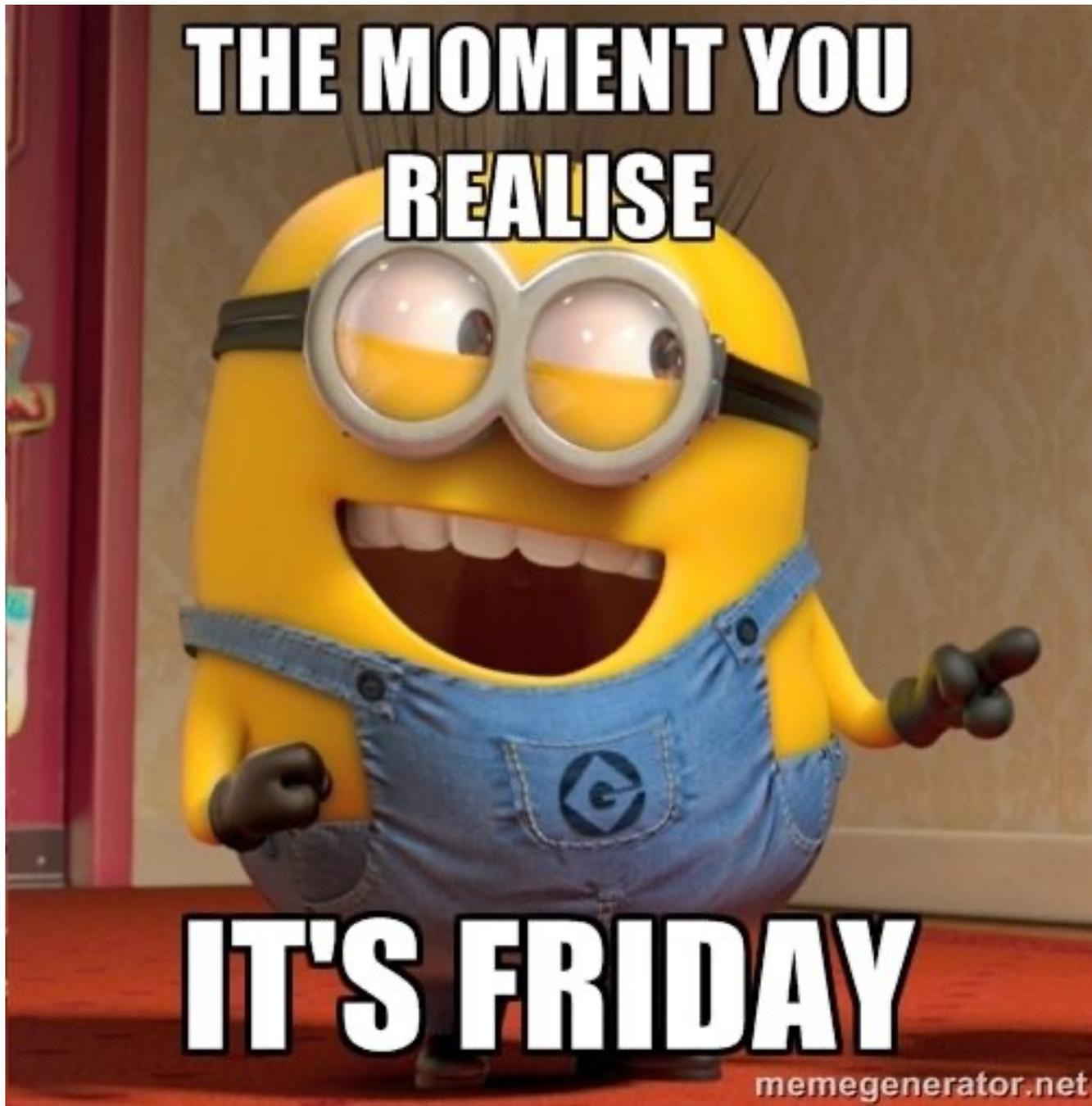
General Inference

Chris Piech

CS109, Stanford University

**THE MOMENT YOU
REALISE**

IT'S FRIDAY



Midterm Review

(5pm today)

Pset 3 - Random Variables

For Juliette Woodrow

Get Started

Due Date: Friday, Oct 28, 2:15 PM Pacific Daylight Time (this hour).

Grace Period Date: Saturday, Oct 29, 2:15 PM Pacific Daylight Time (in 24 hours).

Solutions Posted: Monday, Oct 31, 11:59 PM Pacific Daylight Time (in 3 days).

Extension Request Forms ▾

New peer
learn icon!

5

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12



96
online

Peer Learning in CS109

To find you the best person to work with, we open the peer learn queue for 5 minutes every 30 minutes. The queue is currently open. Signups close in

01 secs

Find me a match

When you hit the button we will either match you with a peer who is at a similar conceptual point in the course, or, if a section leader is available you will get to talk to them. Once you sign up, it may take up to 5 mins to find a good pairing. Once you are matched, we will put you into a virtual session with tools for you to collaborate. You should expect to spend around 15 minutes in the session.

Past Connections

Collaborators	Date	Links
Ali Raza Malik	10/28/2022, 1:09:00 PM	 View session work
Ali Raza Malik	10/28/2022, 1:09:00 AM	 View session work
Ali Raza Malik	10/28/2022, 1:05:00 AM	 View session work

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98
online

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102
online

Peer Learning in CS109

The queue is currently closed. The next peer learning session is starting in

02 secs

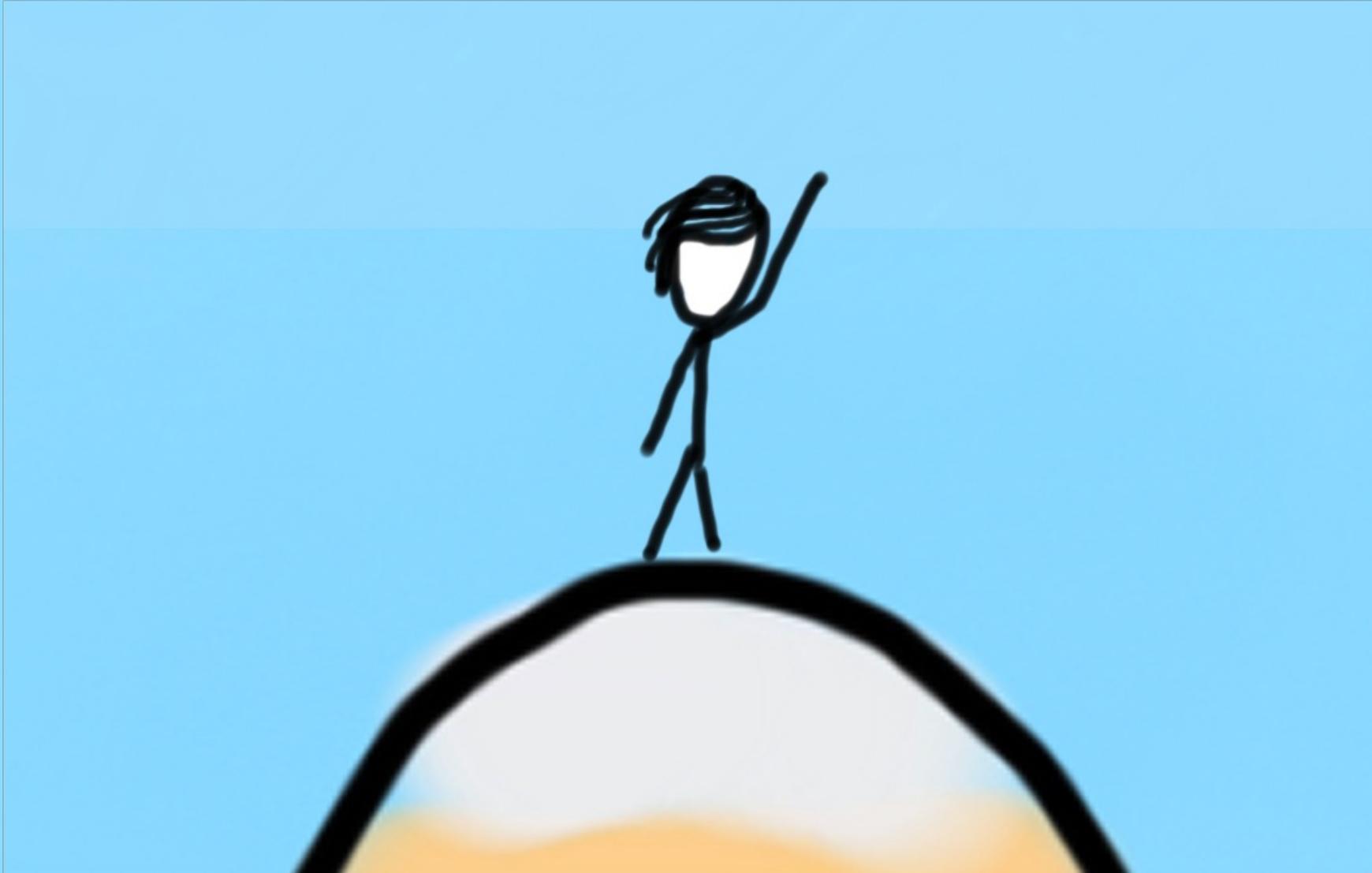
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Ali Raza Malik	10/28/2022, 1:01:00 AM	View session work
Ali Raza Malik	10/27/2022, 8:58:46 PM	View session work

Learning Goals

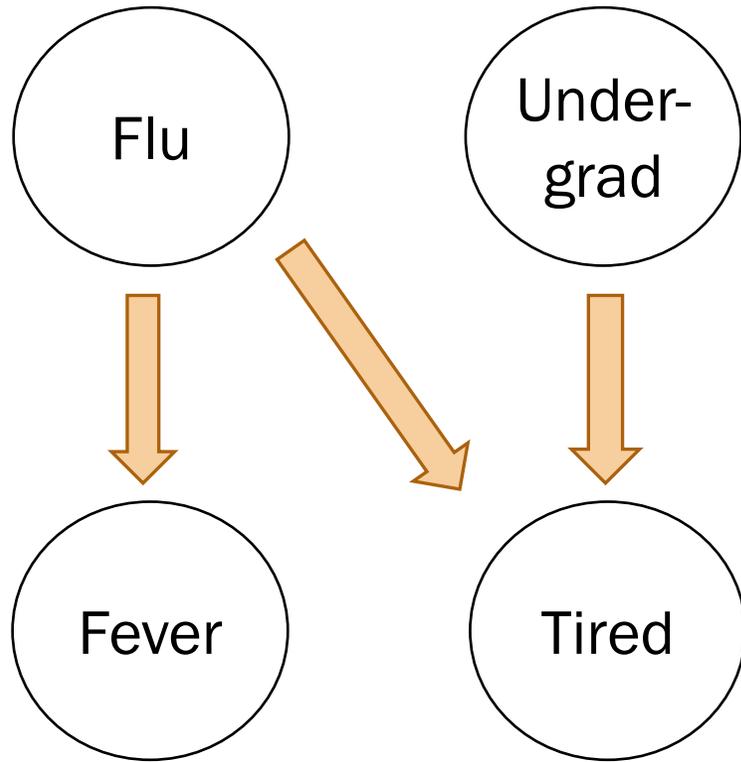
1. Finish conversation on correlations
2. Learn rejection sampling



BAYES NETS!

Where do models come from?

Constructing a Bayesian Network



$$P(T = 1 | F_{lu} = 0, U = 0)$$
$$P(T = 1 | F_{lu} = 0, U = 1)$$
$$P(T = 1 | F_{lu} = 1, U = 0)$$
$$P(T = 1 | F_{lu} = 1, U = 1)$$

In a Bayesian Network,
Each random variable is caused by
its **parents**. Def $P(\text{node} \mid \text{parents})$

- Node: random variable
- Directed edge: causality

Examples:

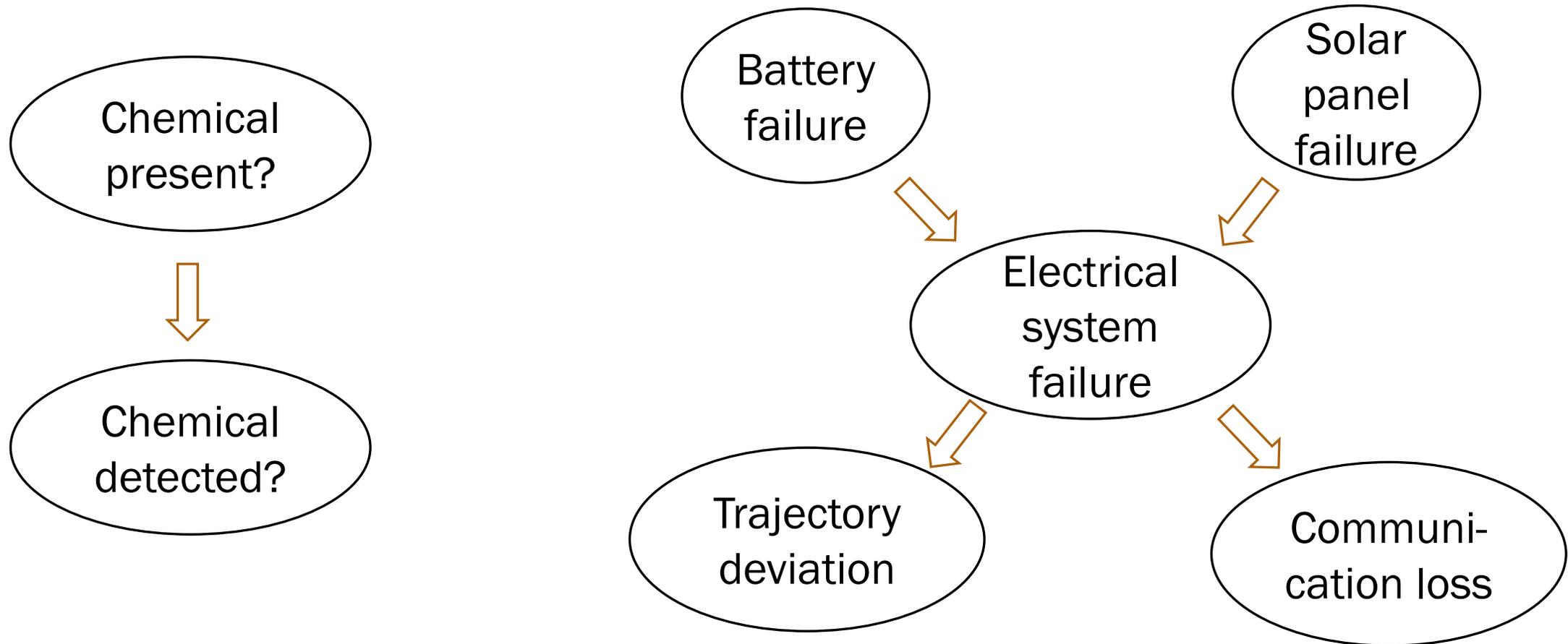
- $P(F_{lu} = 1)$
- $P(U = 0)$
- $P(F_{ev} = 1 | F_{lu} = 1), P(F_{ev} = 1 | F_{lu} = 0)$
- $P(T = 1 | F_{lu} = 0, U = 0) \dots$

Make a *Generative* Model



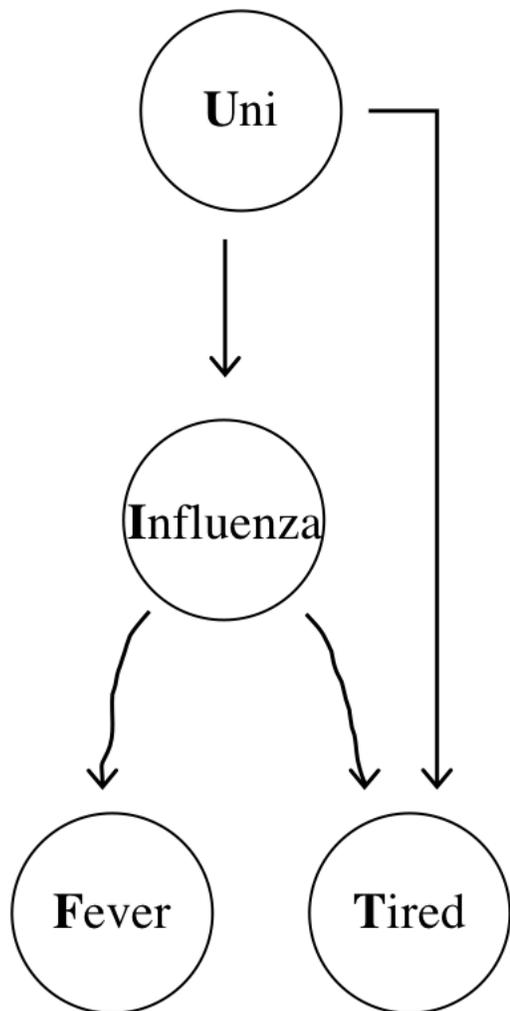
A good probabilistic model is **generative**. It explains the process through which the joint is **created**.

Other applications



Bayesian Network

Simple Disease Model



```
def get_prob_Xi(x, parents):
```

```
    # what is the probability that Xi = x
```

```
    # given the list parents of assignments to
```

```
    # the parents variables Xi
```

$$P(\text{Uni} = 1) = 0.8$$

$$P(\text{Influenza} = 1 | \text{Uni} = 1) = 0.2$$

$$P(\text{Influenza} = 1 | \text{Uni} = 0) = 0.1$$

$$P(\text{Tired} = 1 | \text{Uni} = 0, \text{Influenza} = 0) = 0.1$$

$$P(\text{Tired} = 1 | \text{Uni} = 1, \text{Influenza} = 0) = 0.8$$

$$P(\text{Fever} = 1 | \text{Influenza} = 1) = 0.9$$

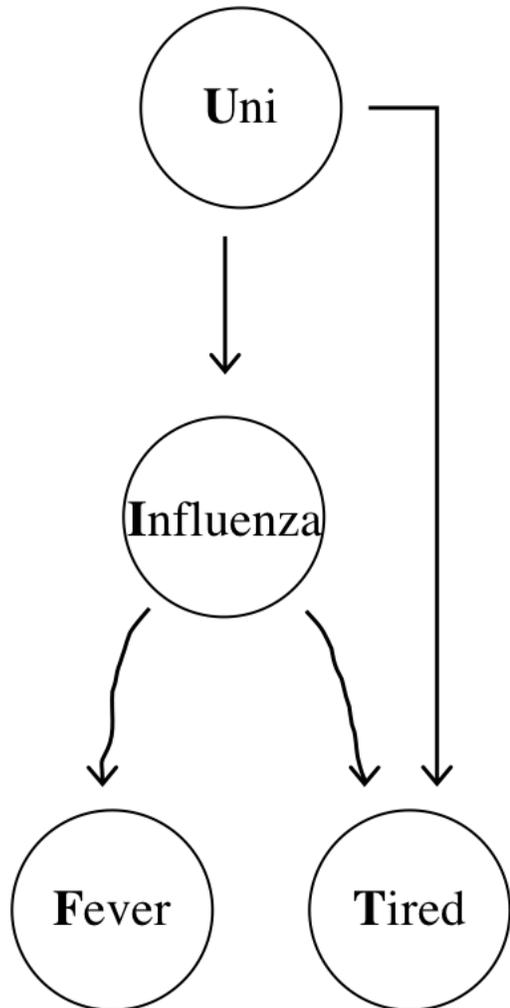
$$P(\text{Fever} = 1 | \text{Influenza} = 0) = 0.05$$

$$P(\text{Tired} = 1 | \text{Uni} = 0, \text{Influenza} = 1) = 0.9$$

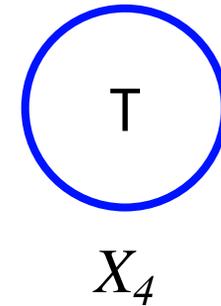
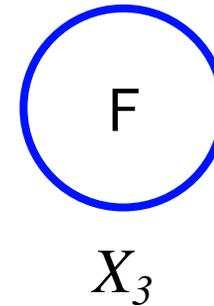
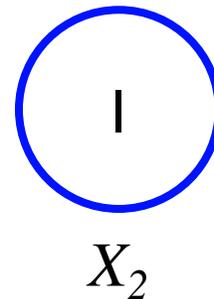
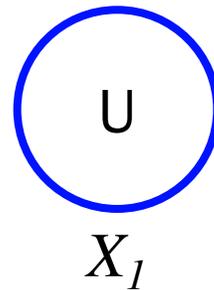
$$P(\text{Tired} = 1 | \text{Uni} = 1, \text{Influenza} = 1) = 1.0$$

Bayesian Network Assumption

Simple Disease Model



Order nodes by ancestry



$$P(\text{Joint}) = \prod_i P(x_i | x_{i-1}, \dots, x_1)$$
$$= \prod_i P(x_i | \text{Values of parents of } X_i)$$

Assume: Once you know the value of the parents of a variable in your network, X_i , any further information about non-descendants will not change your belief in X_i .

End Review

How do people design these?

ROCK

The Sound: Vigorous, defiant, energetic, inventive

The Roots: Rhythm & blues, country

The Pioneers: Bill Haley, Chuck Berry, Fats Domino, Little Richard, Buddy Holly, Elvis Presley

The Places: Cleveland, New Orleans, Detroit, New York City

The Ensemble: Electric guitar, bass, drums, keyboard, vocals

"We're a rock group. We're noisy, raucous, emotional and wild."

— Angus Young (c. 1960)
Lead guitarist of the band AC/DC

HIP-HOP R&B

The Sound: Rhythmic, unvarnished, adaptable, streetwise

The Roots: Rhythm & blues, soul, funk, reggae

The Pioneers: Afrika Bambaataa, Kool Haec, DJ Hollywood, Grandmaster Flash, Kurtis Blow, Grandmaster Caz

The Places: New York City (South Bronx)

The Ensemble: Vinyl, turntable, vocals

"The beautiful thing about hip-hop is it's like an audio collage. You can take any form of music and do it in a hip-hop way and it'll be a hip-hop song."

— Tom Mchale (1971)
Hip-hop artist

LATIN American

The Sound: Syncopated, enthusiastic, diverse, vibrant

The Roots: Spain, Africa, Caribbean, South America

The Pioneers: Arsenio Rodriguez, Machito, Pérez Prado, Tito Puente, Celia Cruz, Johnny Pacheco

The Places: Cuba, Puerto Rico, Mexico, Miami, New York

The Ensemble: Congas, bongos, maracas, güiro, guitar, vocals

"The emphasis was dancing and rhythm. I came in with an emphasis on lyrics... telling stories that were familiar to people in Latin America—and everybody identified with the songs."

— Rubén Blades (c. 1960)
Salsa singer and composer

Folk

The Sound: Grassroots, narrative, sincere, lyrical

The Roots: Ballads, immigrant folklore, spirituals, cowboy songs

The Pioneers: Lead Belly, Odetta, Woody Guthrie, Pete Seeger, Bob Dylan, Joan Baez

The Places: Appalachia, Deep South, Western frontier

The Ensemble: Guitar, banjo, fiddle, accordion, vocals

"I find the rhythms [of folk music]. I find the melodies, time-tested by generations of singers. Above all, I find the words... they seemed punchy, straightforward, honest."

— Peter Seeger (c. 1960)
Folk musician

COUNTRY Western

The Sound: Genuine, uncomplicated, nostalgic, informal

The Roots: European ballads, folk and gospel songs

The Pioneers: Uncle Dave Macon, the Carter Family, Jimmie Rodgers, Roy Acuff, Gene Autry, Bill Monroe

The Places: Appalachia, Nashville, Chicago, Western U.S.

The Ensemble: Fiddle, banjo, guitar, harmonica, accordion, vocals

"Country music is three chords and the truth."

— Hank Williams (1917–1953)
Country music singer

CLASSICAL

The Sound: Intricate, polished, structured, harmonious

The Roots: Sacred music, choral chants, madrigals, dance rhythms

The Pioneers: J.S. Bach, Handel, Haydn, Mozart, Beethoven, Brahms

The Places: Austria, Germany, France, Italy

The Ensemble: Strings, woodwinds, brass, percussion, vocals

"I carry my thoughts about with me a long time... before writing them down. I change many things, discard others, and try again and again until I am satisfied."

— Ludwig van Beethoven (1770–1827)
Classical music composer

AutoSave OFF Search Sheet

Home Insert Page Layout Formulas Data >> Share ^

Clipboard Font Alignment Number Conditional Formatting > Format as Table > Cell Styles > Cells Editing

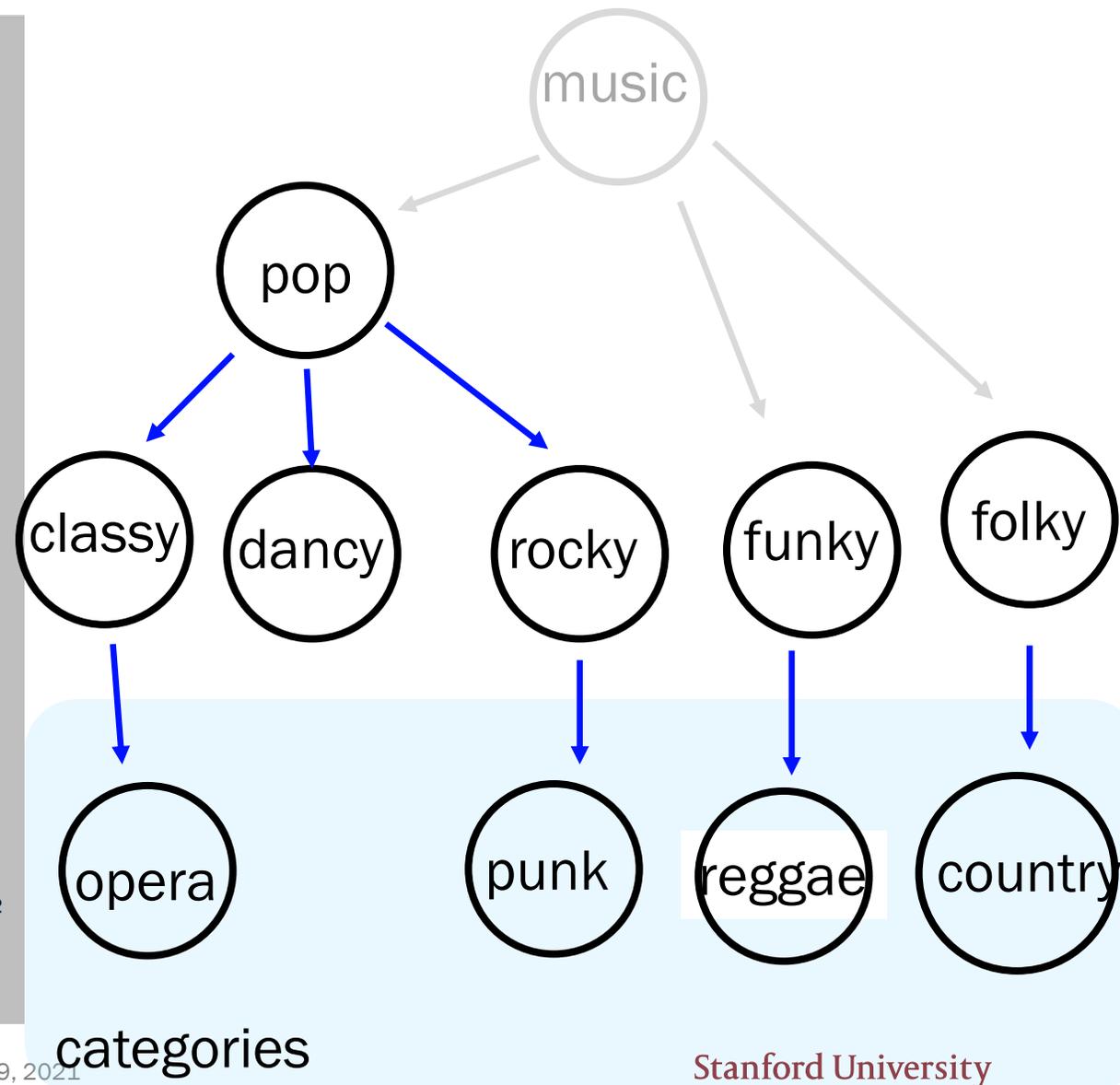
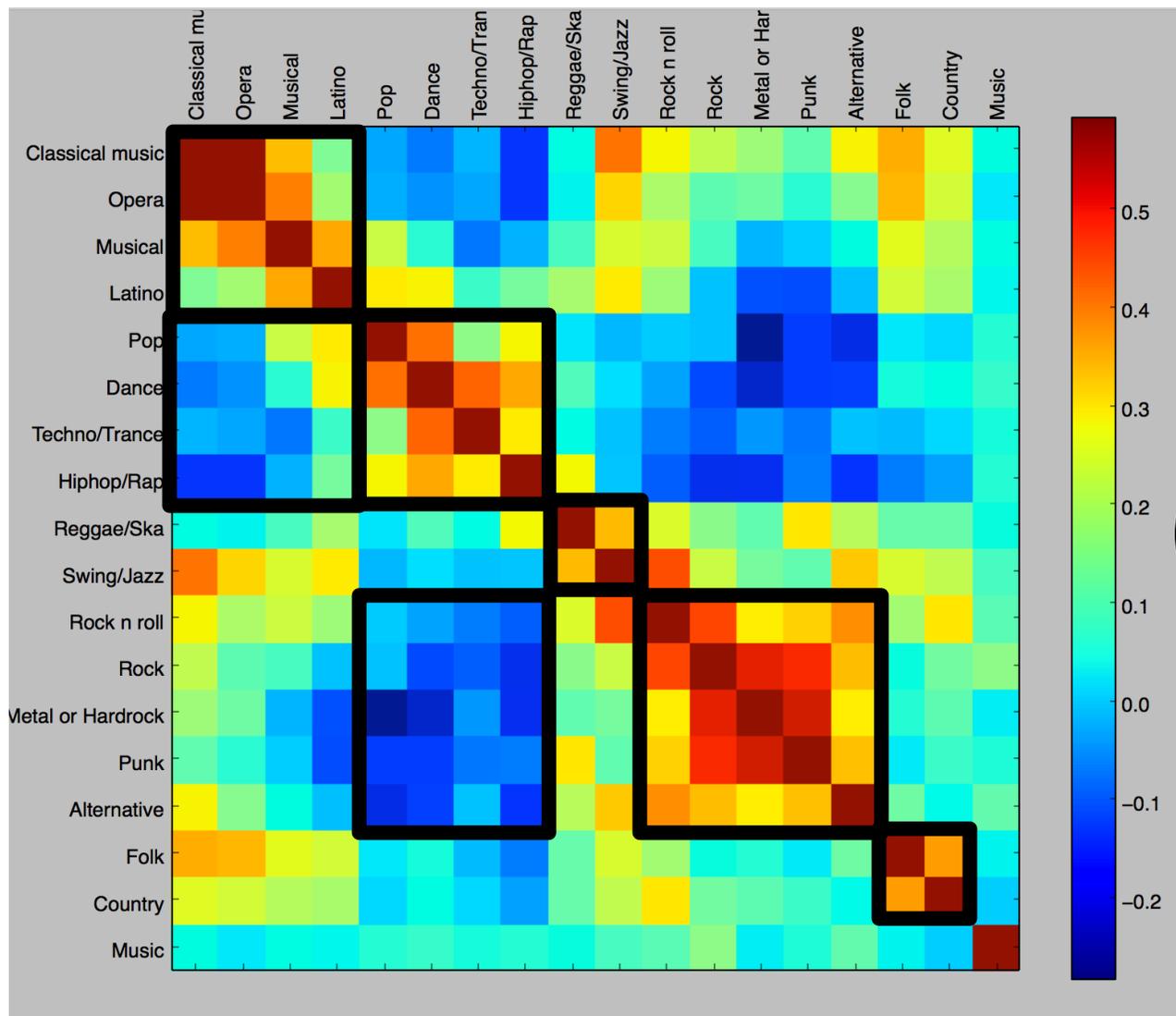
C15 fx 3

	A	B	C	D	E	F	G	H	I
1	Music	Dance	Folk	Country	Classical music	Musical	Pop	Rock	Me
2	5	2	1	2	2	1	5	5	
3	4	2	1	1	1	2	3	5	
4	5	2	2	3	4	5	3	5	
5	5	2	1	1	1	1	2	2	
6	5	4	3	2	4	3	5	3	
7	5	2	3	2	3	3	2	5	
8	5	5	3	1	2	2	5	3	
9	5	3	2	1	2	2	4	5	
10	5	3	1	1	2	4	3	5	
11	5	2	5	2	2	5	3	5	
12	5	3	2	1	2	3	4	3	
13	5	1	1	1	4	1	2	5	
14	5	1	2	1	4	3	3	5	
15	5	5	3	2	1	5	5	2	
16	5	2	1	1	2	3	4	5	
17	1	2	2	3	4	3	3	5	
18	5	3	1	1	1	2	4	4	
19	5	3	3	3	2	2	4	4	
20	5	5	4	3	4	5	5	4	
21	5	3	3	2	4	2	2	4	
22	5	3	2	3	4	3	2	5	
23	5	1	1	3	2	2	2	5	
24	5	3	2	3	3	3	4		
25	5	4	2	2	2	4	4	5	
26	5	3	1	1	4	3	3	5	
27	5	4	2	1	2	3	5	1	
28	5	5	5	4	5	3	4	4	
29	4	3	4	1	3	2	2	4	
30	5	5	1	1	1	1	3	4	
31	5	3	4	2	3	3	3	4	
32	4	4	3	3	3	3	4	4	
33	4	4	1	3	2	3	5	3	
34	5	3	1	3	2	3	3	4	
35	5	2	2	3	4	5	4	3	

music +

Ready 100%

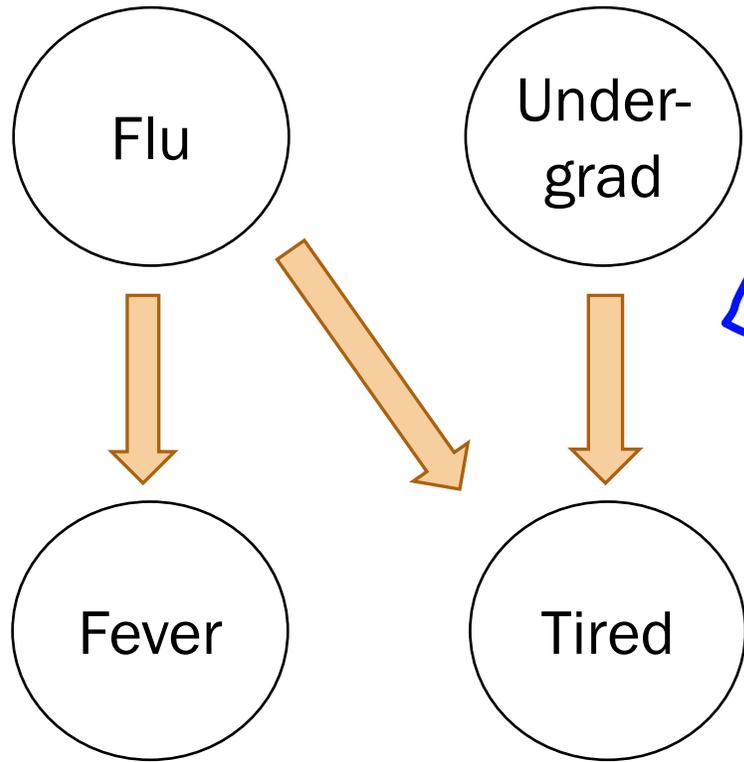
From Correlation to Bayes Net. Alternative!



The art of modelling

$$P(F_{lu} = 1) = 0.1$$

$$P(U = 1) = 0.8$$



1. Design this

2. Also design this.
Later in CS109: learn
this from data

$$P(F_{ev} = 1|F_{lu} = 1) = 0.9$$

$$P(F_{ev} = 1|F_{lu} = 0) = 0.05$$

$$P(T = 1|F_{lu} = 0, U = 0) = 0.1$$

$$P(T = 1|F_{lu} = 0, U = 1) = 0.8$$

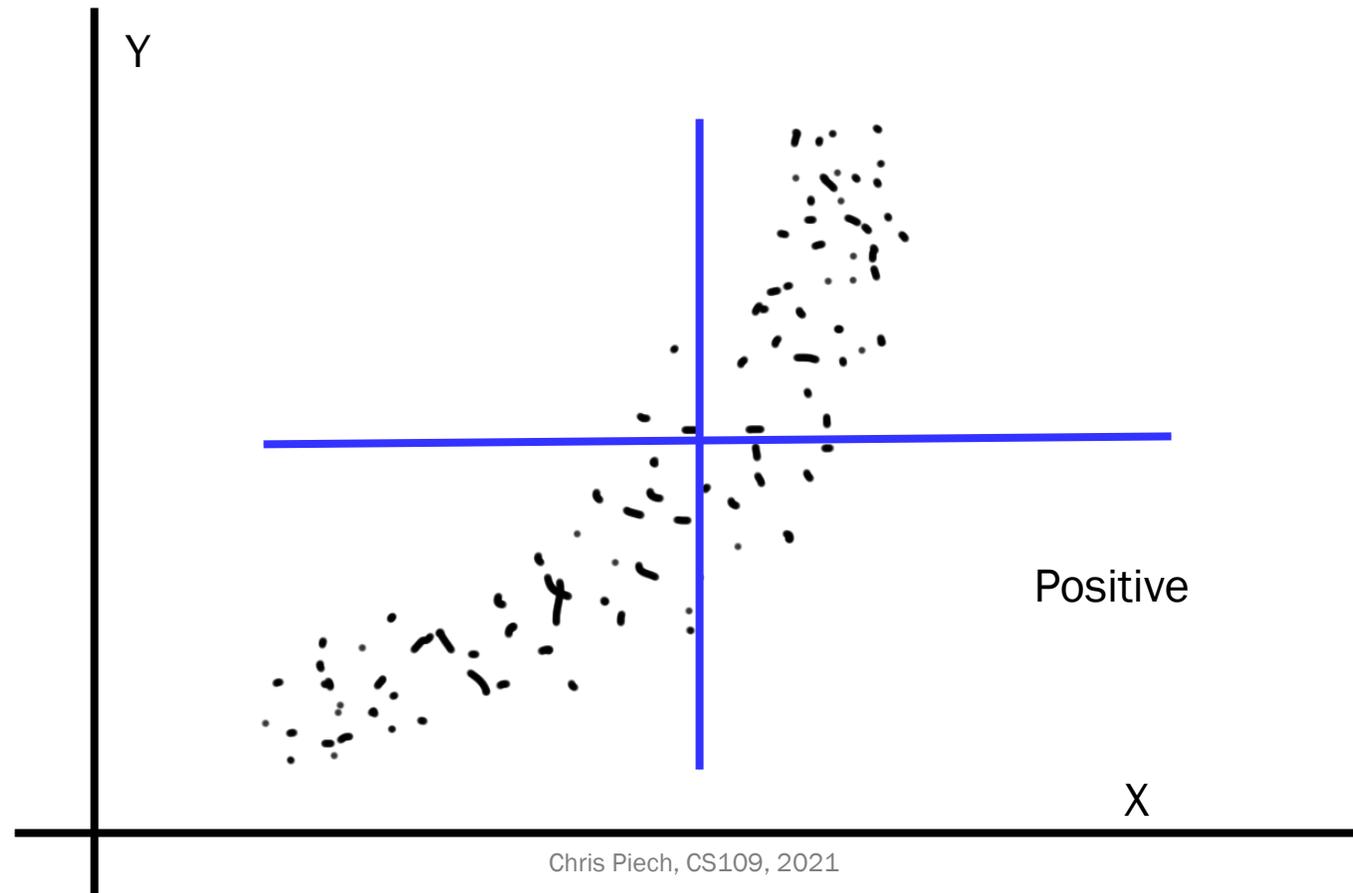
$$P(T = 1|F_{lu} = 1, U = 0) = 0.9$$

$$P(T = 1|F_{lu} = 1, U = 1) = 1.0$$

Calculate the Covariance / Correlation (new stat!)

$$\text{Cov}(X, Y) = E[(X - E[X])(Y - E[Y])]$$

$$\text{Cov}(X, Y) = E[XY] - E[Y]E[X]$$



Covariance of Zero Does Not Mean Independence!

X and Y are random variables:

X is -1, 0 or 1 with equal probability

$$Y = \begin{cases} 0 & \text{if } X \neq 0 \\ 1 & \text{otherwise} \end{cases}$$

Covariance of Zero Does Not Mean Independence!

X and Y are random variables with PMF:

$Y \backslash X$	-1	0	1	$p_Y(y)$
0	1/3	0	1/3	2/3
1	0	1/3	0	1/3
$p_X(x)$	1/3	1/3	1/3	1

$$Y = \begin{cases} 0 & \text{if } X \neq 0 \\ 1 & \text{otherwise} \end{cases}$$

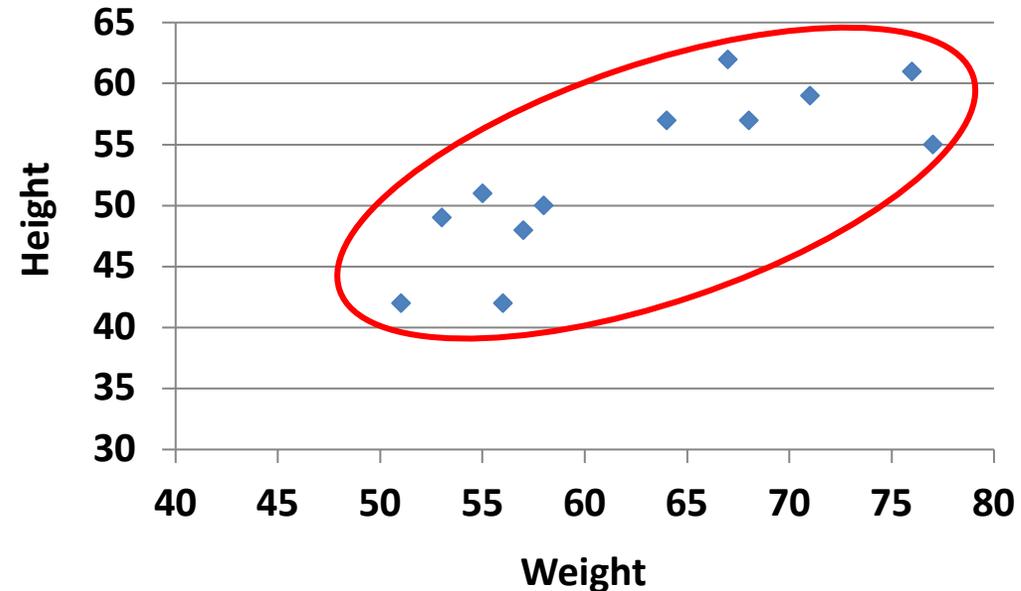
- $E[X] = -1(1/3) + 0(1/3) + 1(1/3) = 0$
- $E[Y] = 0(2/3) + 1(1/3) = 1/3$
- Since $XY = 0$, $E[XY] = 0$
- $\text{Cov}(X, Y) = E[XY] - E[X]E[Y] = 0 - 0 = 0$

But, X and Y are clearly dependent!

What is Wrong With This?

Consider the following data:

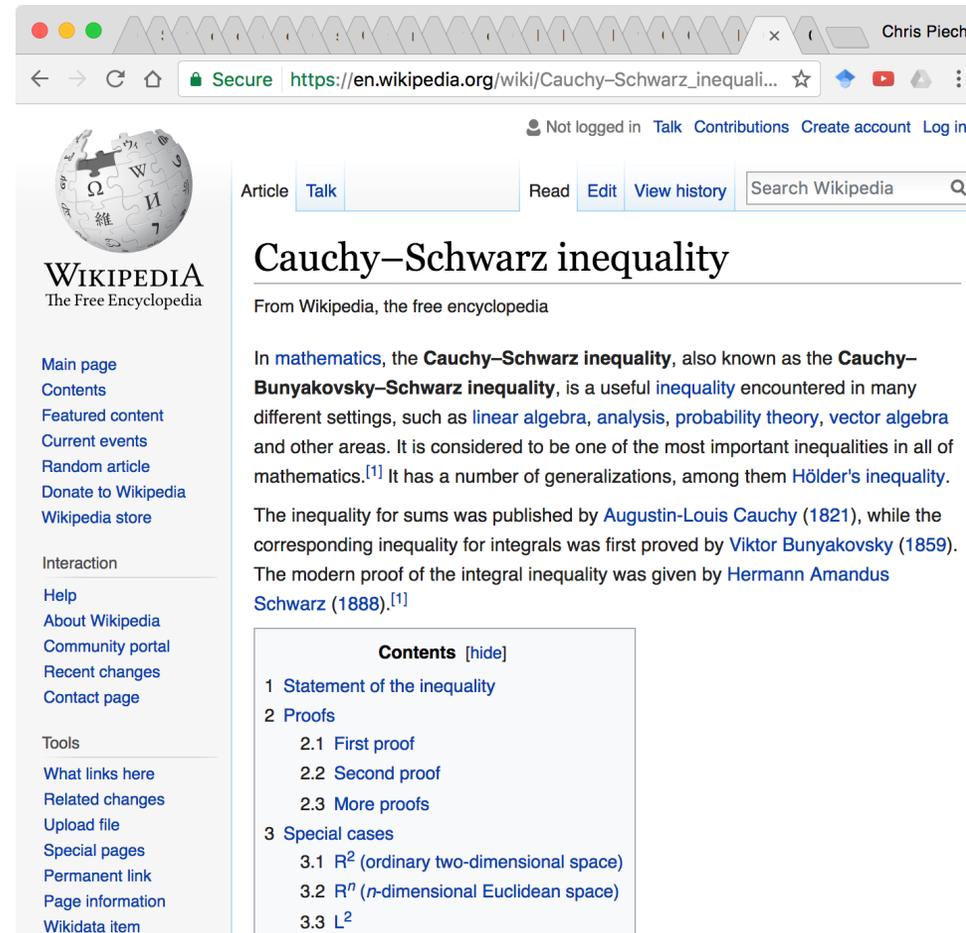
Weight	Height	Weight * Height
64	57	3648
71	59	4189
53	49	2597
67	62	4154
55	51	2805
58	50	2900
77	55	4235
57	48	2736
56	42	2352
51	42	2142
76	61	4636
68	57	3876



$$\begin{aligned} E[W] &= 62.75 & E[H] &= 52.75 & E[W*H] &= 3355.83 \end{aligned}$$

$$\begin{aligned} \text{Cov}(W, H) &= E[W*H] - E[W]E[H] \\ &= 3355.83 - (62.75)(52.75) \\ &= 45.77 \end{aligned}$$

Cauchy Schwarz, a great way to normalize!



The screenshot shows a web browser window displaying the Wikipedia article for "Cauchy–Schwarz inequality". The browser's address bar shows the URL "https://en.wikipedia.org/wiki/Cauchy–Schwarz_inequali...". The page header includes the Wikipedia logo and the text "WIKIPEDIA The Free Encyclopedia". The article title is "Cauchy–Schwarz inequality", and it is described as "From Wikipedia, the free encyclopedia". The main text of the article discusses the inequality in mathematics, mentioning its applications in linear algebra, analysis, probability theory, and vector algebra. It also notes the historical context, mentioning Augustin-Louis Cauchy (1821) and Viktor Bunyakovsky (1859). A table of contents is visible, listing sections such as "Statement of the inequality", "Proofs", and "Special cases".

$$-\text{Std}(X)\text{Std}(Y) \leq \text{Cov}(X, Y) \leq \text{Std}(X)\text{Std}(Y)$$

Correlation is just normalized Covariance



Correlation

Covariance

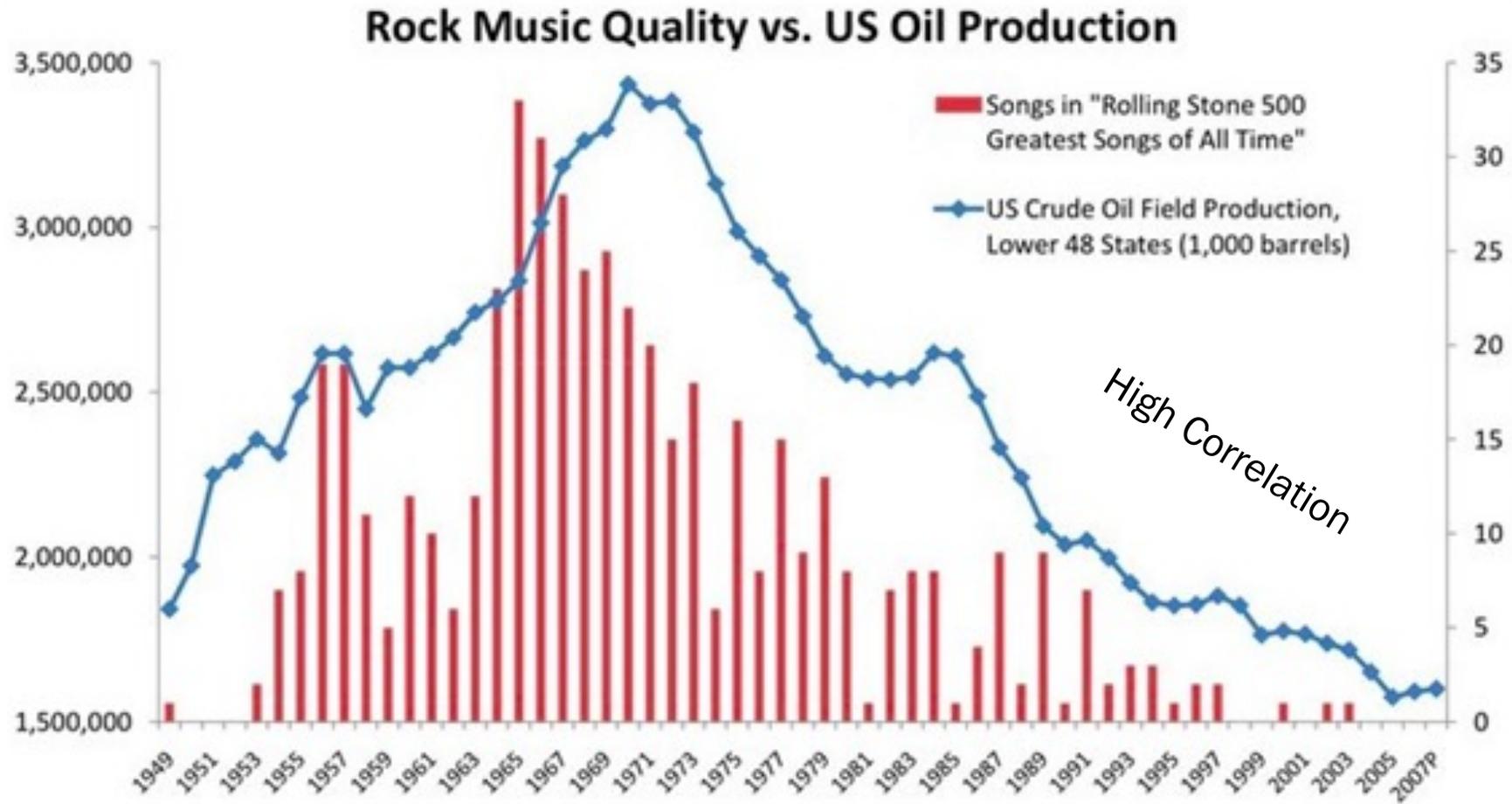
$$\rho(X, Y) = \frac{\text{Cov}(X, Y)}{\sqrt{\text{Var}(X)\text{Var}(Y)}}$$

It is always true that

$$\text{Cov}(X, Y) < \sqrt{\text{Var}(X)\text{Var}(Y)}$$

$$\text{Cov}(X, Y) > -\sqrt{\text{Var}(X)\text{Var}(Y)}$$

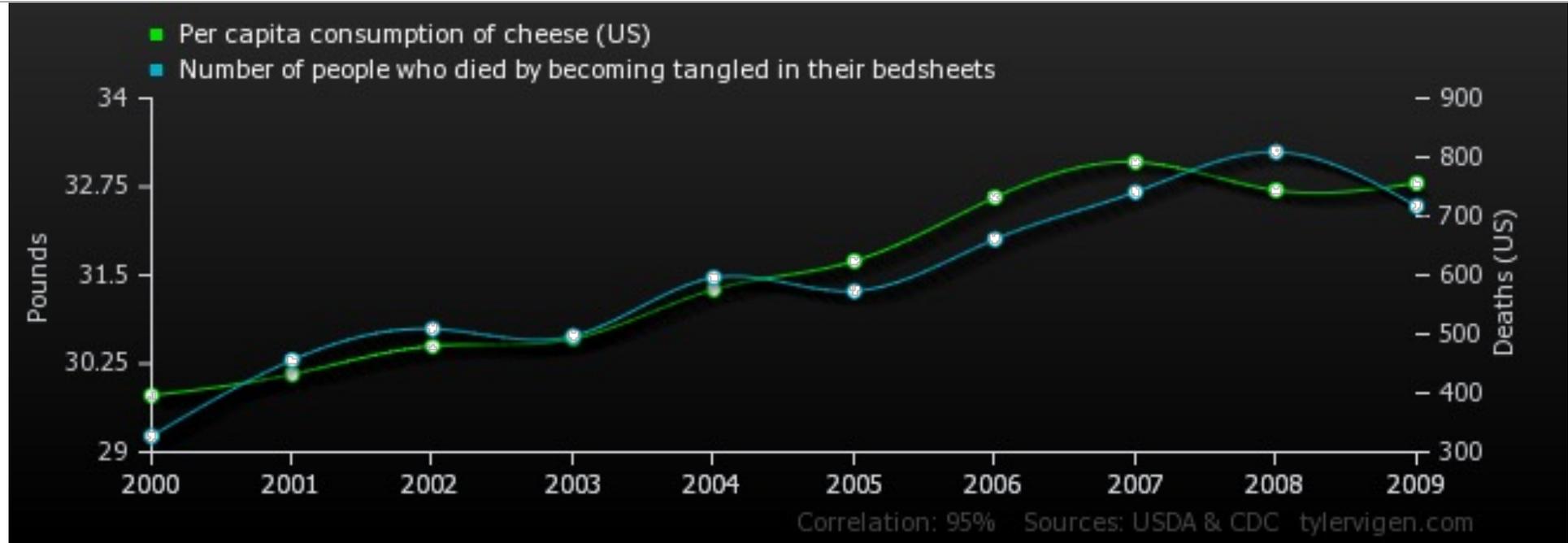
Rock Music Vs Oil?



Hubbert Peak Theory

<http://www.aei.org/publication/blog/>

Tell your friends!



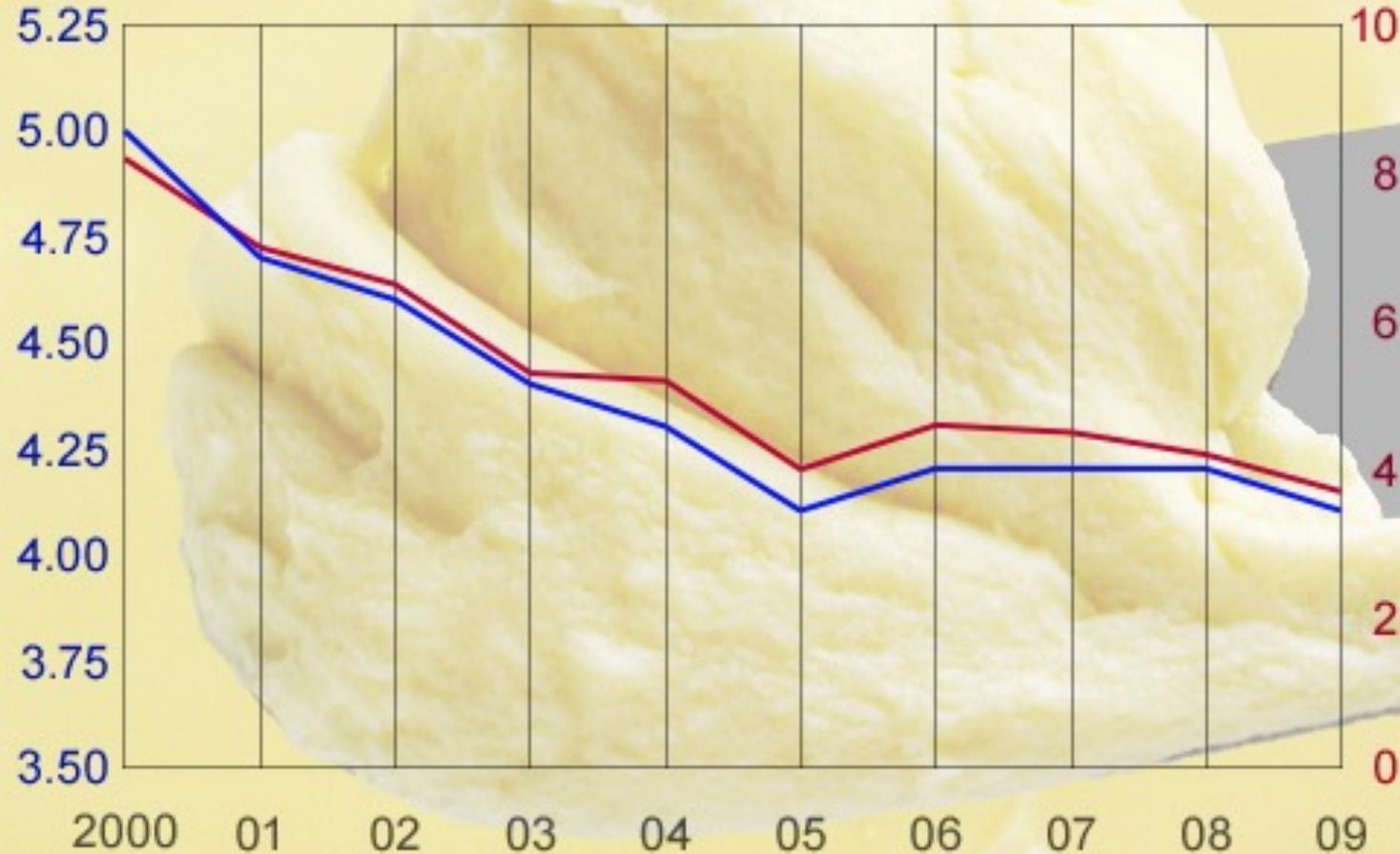
	2000	2001	2002	2003	2004	2005	2006	2007	2008	2009
<i>Per capita consumption of cheese (US) Pounds (USDA)</i>	29.8	30.1	30.5	30.6	31.3	31.7	32.6	33.1	32.7	32.8
<i>Number of people who died by becoming tangled in their bedsheets Deaths (US) (CDC)</i>	327	456	509	497	596	573	661	741	809	717
Correlation: 0.947091										

Divorce Vs Butter?

Divorce rate
in Maine per
1,000 people

Per capita
consumption of
margarine (lbs)

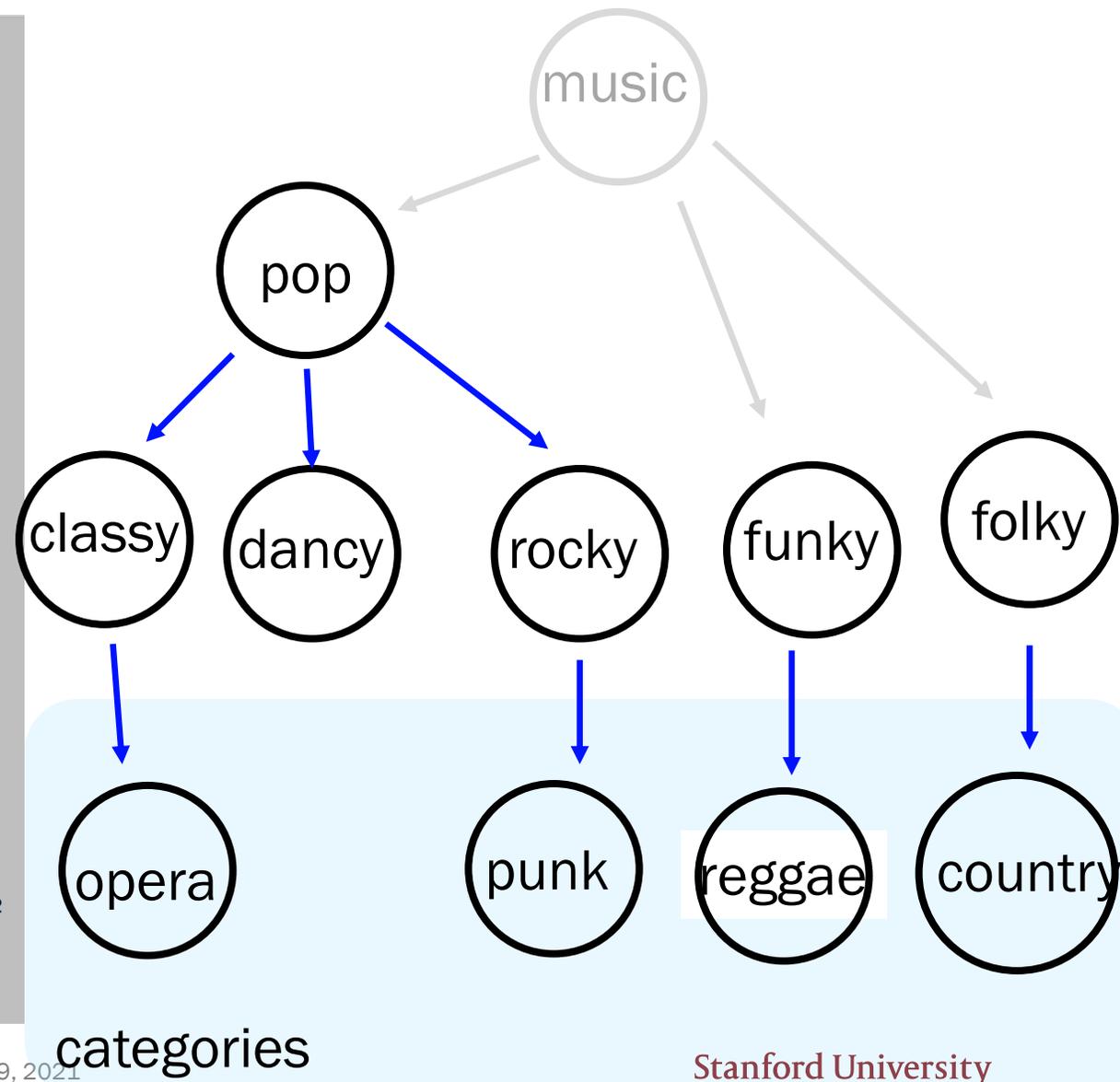
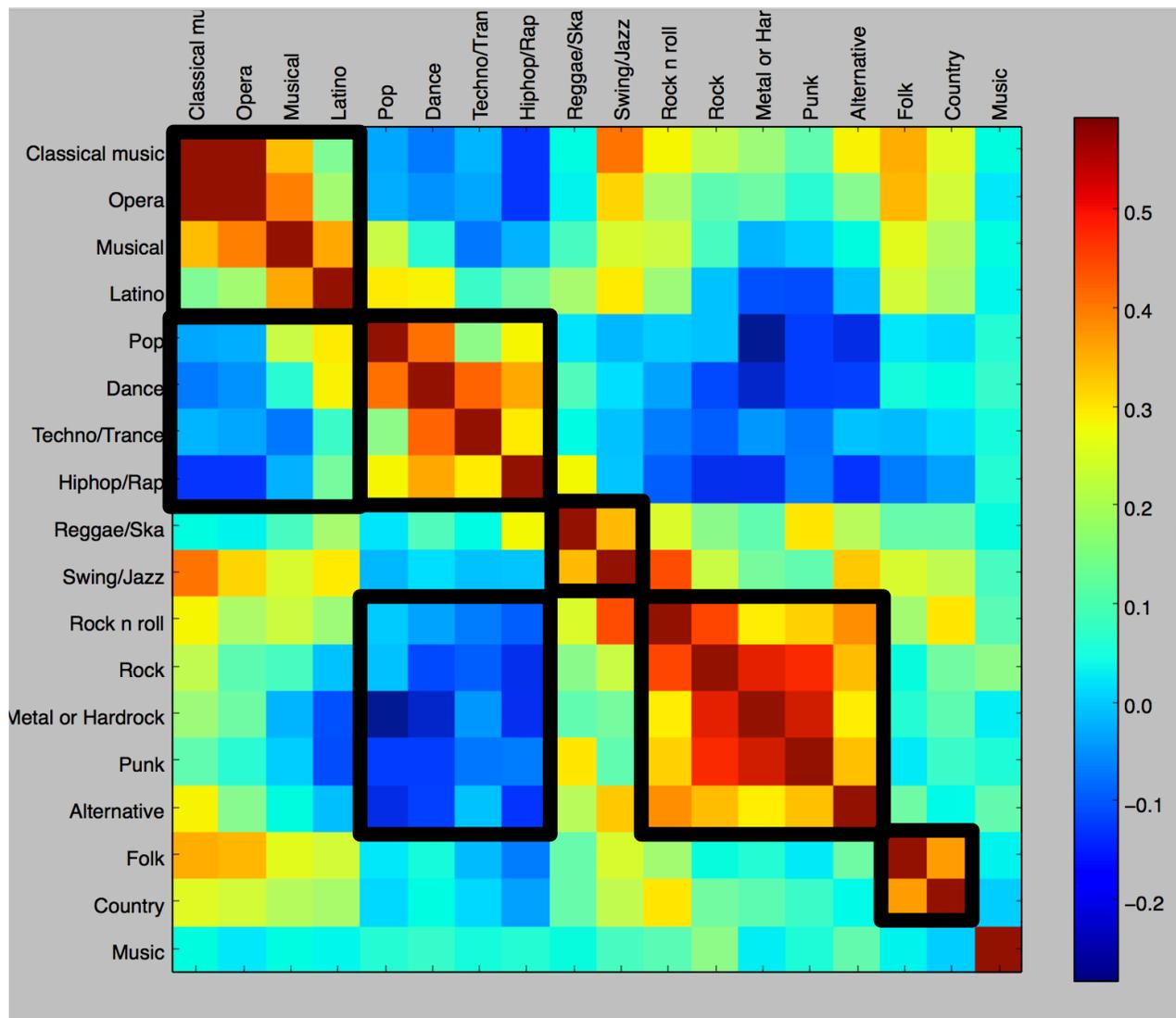
Correlation: 99%



Source: US Census, USDA, tylervigen.com

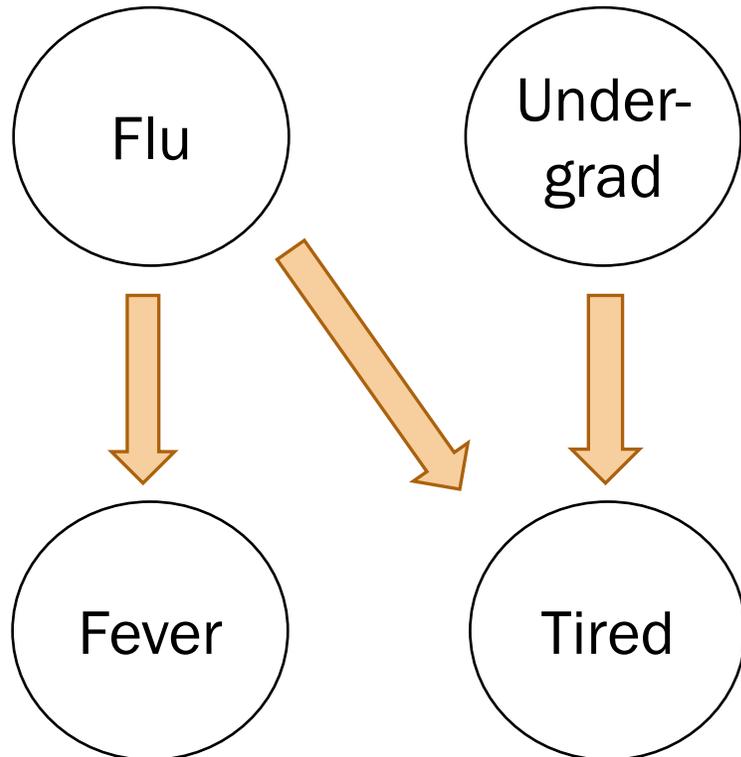
SPL

Recall: It is a useful starting point



We have models. Need to solve
problems

Inference: Algebra



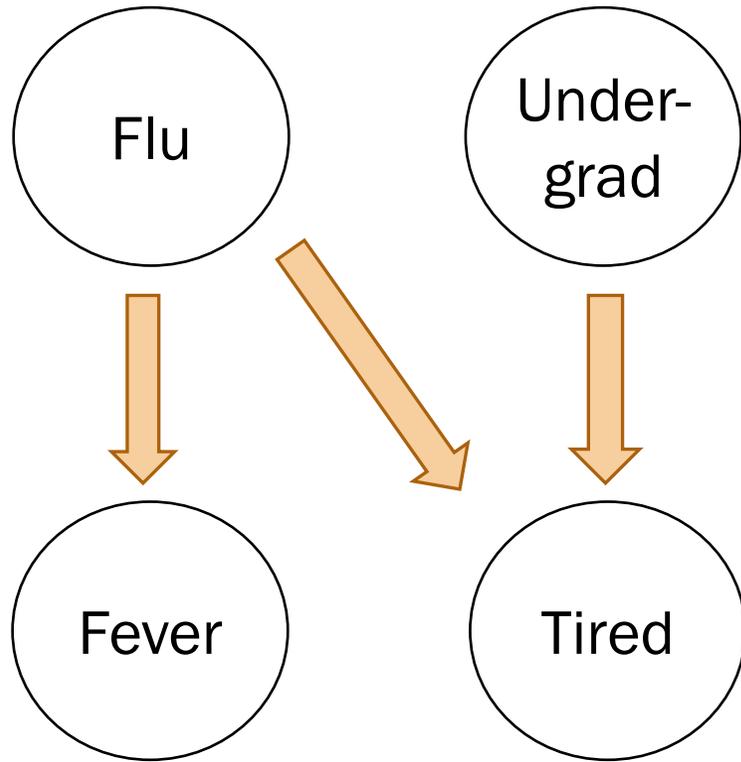
In a Bayesian Network,
Each random variable is **conditionally independent** of its non-descendants, **given its parents**.

- Node: random variable
- Directed edge: conditional dependency

Inference via math

$$P(F_{lu} = 1) = 0.1$$

$$P(U = 1) = 0.8$$



1. $P(F_{lu} = 0, U = 1, F_{ev} = 0, T = 1)$?

Compute joint probabilities using chain rule.

$$P(F_{ev} = 1 | F_{lu} = 1) = 0.9$$

$$P(F_{ev} = 1 | F_{lu} = 0) = 0.05$$

$$P(T = 1 | F_{lu} = 0, U = 0) = 0.1$$

$$P(T = 1 | F_{lu} = 0, U = 1) = 0.8$$

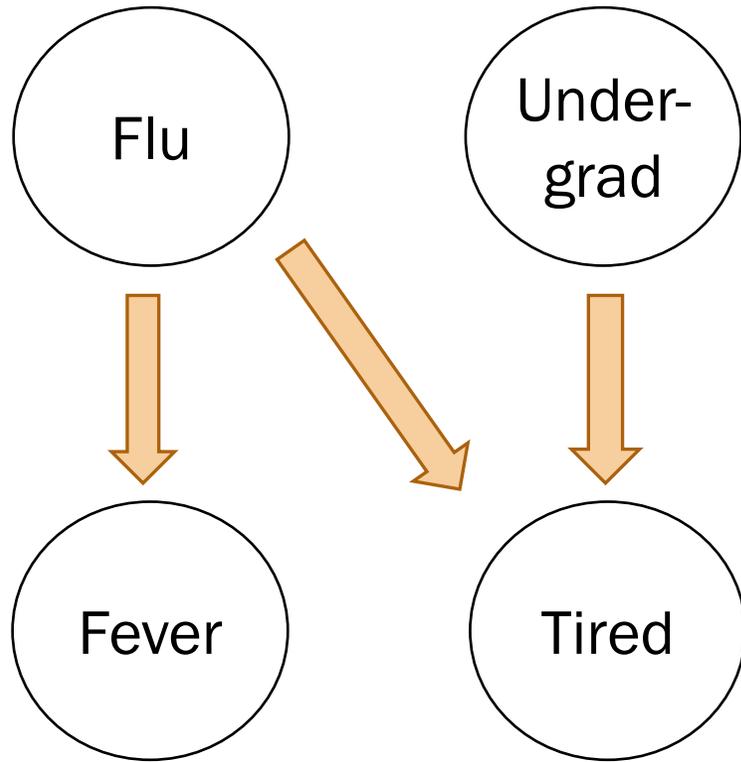
$$P(T = 1 | F_{lu} = 1, U = 0) = 0.9$$

$$P(T = 1 | F_{lu} = 1, U = 1) = 1.0$$

Inference via math

$$P(F_{lu} = 1) = 0.1$$

$$P(U = 1) = 0.8$$



$$P(F_{ev} = 1|F_{lu} = 1) = 0.9$$
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$$P(T = 1|F_{lu} = 0, U = 0) = 0.1$$
$$P(T = 1|F_{lu} = 0, U = 1) = 0.8$$
$$P(T = 1|F_{lu} = 1, U = 0) = 0.9$$
$$P(T = 1|F_{lu} = 1, U = 1) = 1.0$$

2. $P(F_{lu} = 1|F_{ev} = 0, U = 0, T = 1)$?

1. Compute joint probabilities

$$P(F_{lu} = 1, F_{ev} = 0, U = 0, T = 1)$$

$$P(F_{lu} = 0, F_{ev} = 0, U = 0, T = 1)$$

2. Definition of conditional probability

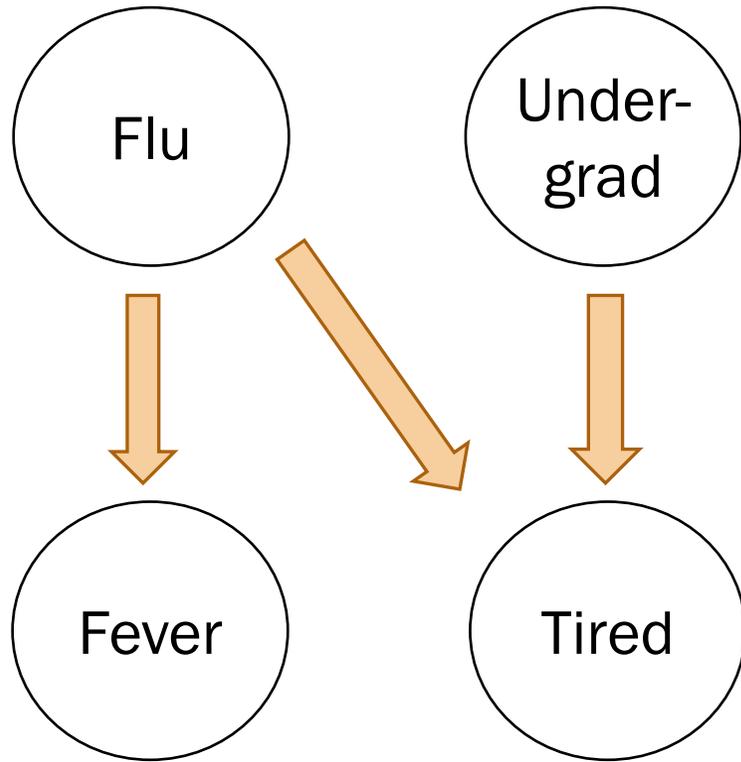
$$\frac{P(F_{lu} = 1, F_{ev} = 0, U = 0, T = 1)}{\sum_x P(F_{lu} = x, F_{ev} = 0, U = 0, T = 1)}$$

$$= 0.095$$

Inference via math

$$P(F_{lu} = 1) = 0.1$$

$$P(U = 1) = 0.8$$



3. $P(F_{lu} = 1 | U = 1, T = 1)$?

$$P(F_{ev} = 1 | F_{lu} = 1) = 0.9$$
$$P(F_{ev} = 1 | F_{lu} = 0) = 0.05$$

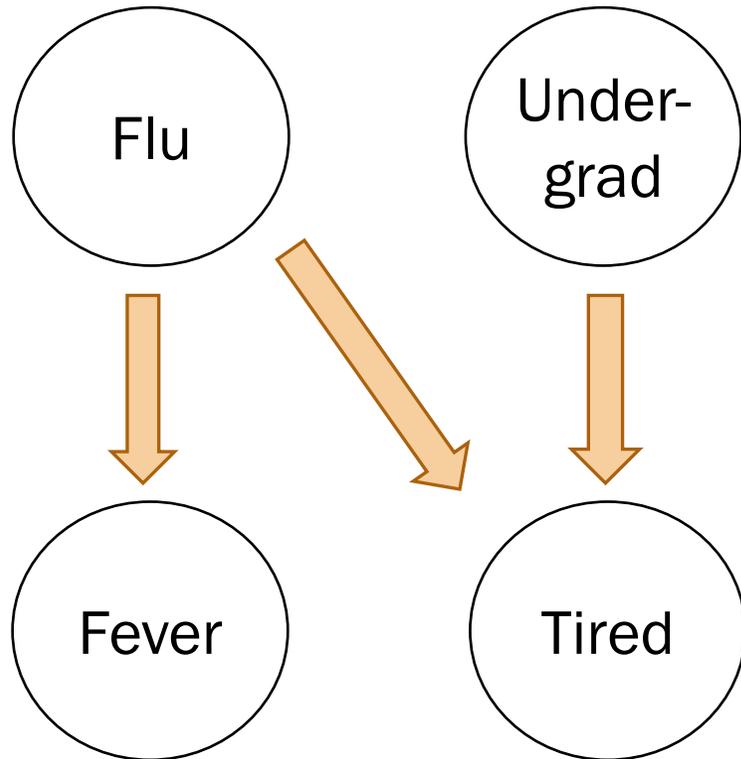
$$P(T = 1 | F_{lu} = 0, U = 0) = 0.1$$
$$P(T = 1 | F_{lu} = 0, U = 1) = 0.8$$
$$P(T = 1 | F_{lu} = 1, U = 0) = 0.9$$
$$P(T = 1 | F_{lu} = 1, U = 1) = 1.0$$



Inference via math

$$P(F_{lu} = 1) = 0.1$$

$$P(U = 1) = 0.8$$



$$P(F_{ev} = 1|F_{lu} = 1) = 0.9$$

$$P(F_{ev} = 1|F_{lu} = 0) = 0.05$$

$$P(T = 1|F_{lu} = 0, U = 0) = 0.1$$

$$P(T = 1|F_{lu} = 0, U = 1) = 0.8$$

$$P(T = 1|F_{lu} = 1, U = 0) = 0.9$$

$$P(T = 1|F_{lu} = 1, U = 1) = 1.0$$

3. $P(F_{lu} = 1|U = 1, T = 1)$?

1. Compute joint probabilities

$$P(F_{lu} = 1, U = 1, F_{ev} = 1, T = 1)$$

...

$$P(F_{lu} = 0, U = 1, F_{ev} = 0, T = 1)$$

2. Definition of conditional probability

$$\frac{\sum_y P(F_{lu} = 1, U = 1, F_{ev} = y, T = 1)}{\sum_x \sum_y P(F_{lu} = x, U = 1, F_{ev} = y, T = 1)}$$

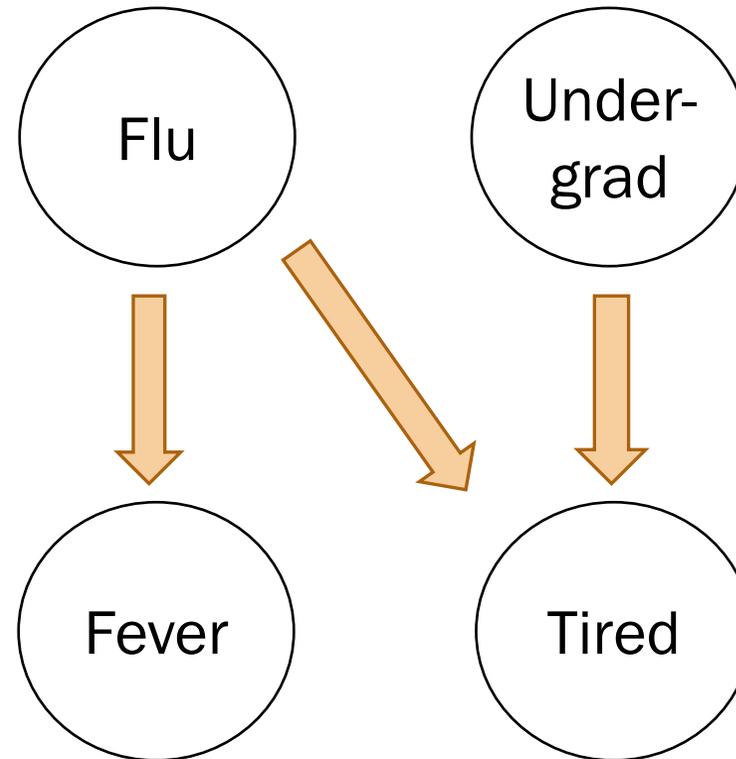
$$= 0.122$$

Rejection sampling algorithm

Step 0:
Have a fully specified
Bayesian Network

$$P(F_{lu} = 1) = 0.1$$

$$P(U = 1) = 0.8$$



$$P(F_{ev} = 1 | F_{lu} = 1) = 0.9$$
$$P(F_{ev} = 1 | F_{lu} = 0) = 0.05$$

$$P(T = 1 | F_{lu} = 0, U = 0) = 0.1$$
$$P(T = 1 | F_{lu} = 0, U = 1) = 0.8$$
$$P(T = 1 | F_{lu} = 1, U = 0) = 0.9$$
$$P(T = 1 | F_{lu} = 1, U = 1) = 1.0$$

Alg #0: Straight Math

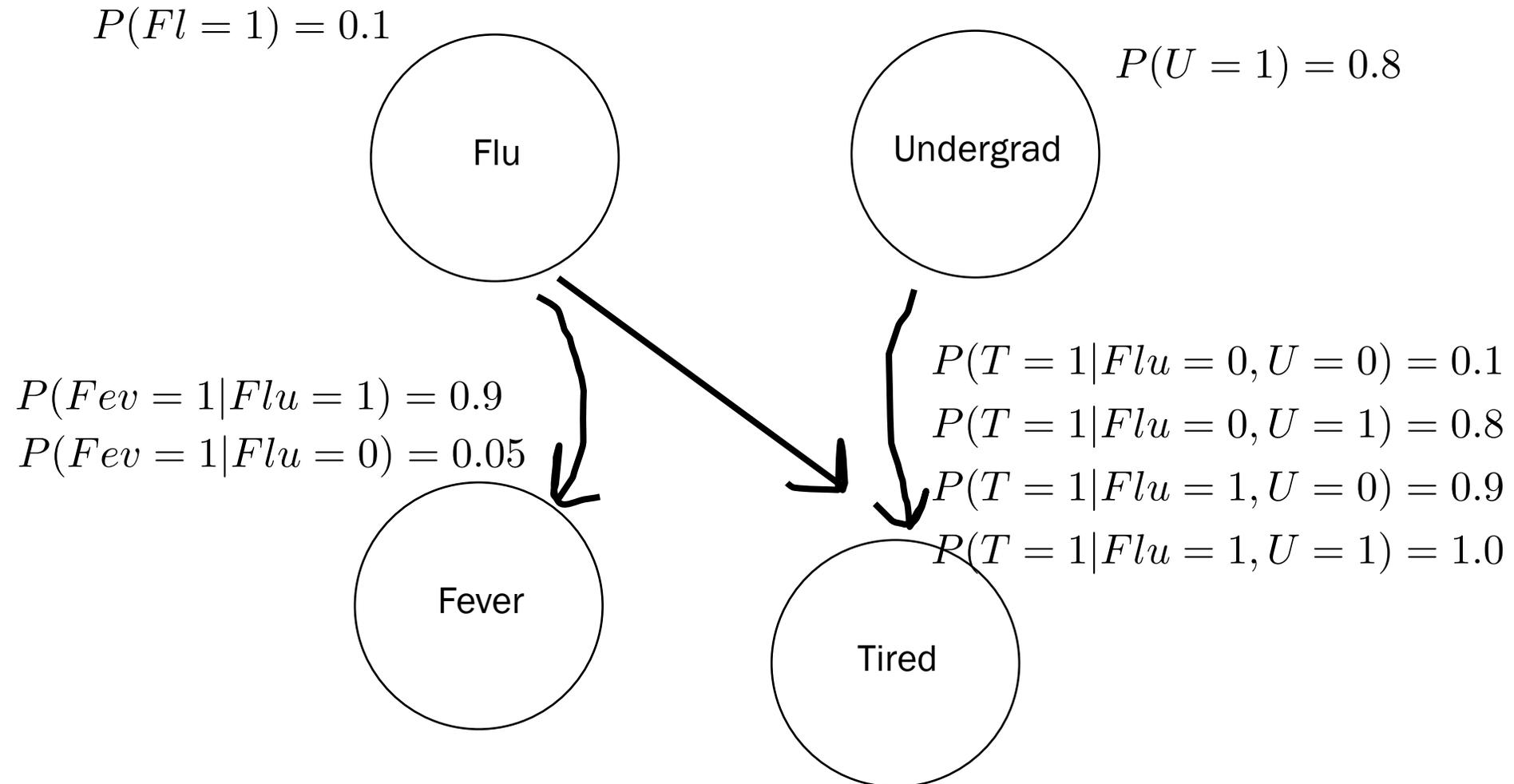
Too many possible **inference** questions one could ask...

Alg #1: Rejection Sampling

```
3 N_SAMPLES = 100000
4
5 # Program: Joint Sample
6 # -----
7 # we can answer any probability question
8 # with multivariate samples from the joint,
9 # where conditioned variables match
10 def main():
11     obs = getObservation()
12     print 'Observation = ', obs
13
14     samples = sampleATon()
15     prob = probFluGivenObs(samples, obs)
16     print 'Pr(Flu) = ', prob
```

```
71 # Method: Sample A Ton
72 # -----
73 # chose N_SAMPLES with likelihood proportional
74 # to the joint distribution
75 def sampleATon():
76     samples = []
77     for i in range(N_SAMPLES):
78         sample = makeSample()
79         samples.append(sample)
80     return samples
```

Recall: Probabilistic Model



```
82 # Method: Make Sample
83 # -----
84 # chose a single sample from the joint distribut
85 # based on the medical "Probabilistic Graphical
86 def makeSample():
87     # prior on causal factors
88     flu = bern(0.1)
89     und = bern(0.8)
90
91     # choose fever based on flue
92     if flu == 1: fev = bern(0.9)
93     else:       fev = bern(0.05)
94
95     # choose tired based on (undergrade and flu)
96     if und == 1 and flu == 1:   tir = bern(1.0)
97     elif und == 1 and flu == 0: tir = bern(0.8)
98     elif und == 0 and flu == 1: tir = bern(0.9)
99     else:                       tir = bern(0.1)
100
101     # a sample from the joint has an
102     # assignment to *all* random variables
103     return [flu, und, fev, tir]
```

```

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Alg #1: Rejection Sampling

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8 # with multivariate sam
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10 def main():
11     obs = getObservatio
12     print 'Observation
13
14     samples = sampleATo
15     prob = probFluGiven
16     print 'Pr(Flu) = ',
```

```
webMd — -bash — 30x20
[0, 1, 0, 1]
[1, 1, 1, 1]
[0, 1, 0, 1]
[0, 1, 0, 0]
[0, 1, 0, 0]
[0, 1, 0, 1]
[0, 1, 0, 1]
[0, 0, 0, 0]
[0, 0, 0, 0]
[0, 1, 0, 1]
[0, 1, 0, 1]
[0, 1, 0, 1]
[0, 1, 0, 1]
[0, 1, 0, 1]
[0, 1, 0, 1]
[0, 1, 0, 0]
[0, 0, 0, 0]
[0, 1, 0, 1]
[0, 1, 0, 1]
[0, 1, 0, 1]
[1, 1, 0, 1]
```

Alg #1: Rejection Sampling

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15     prob = probFluGivenObs(samples, obs)
16     print 'Pr(Flu) = ', prob
```

```

25 # Method: Probability of Flu Given Observation
26 # -----
27 # Calculate the probability of flu given many
28 # samples from the joint distribution and a set
29 # of observations to condition on.
30 def probFluGivenObs(samples, obs):
31     # reject all samples which don't align
32     # with condition
33     keepSamples = []
34     for sample in samples:
35         if checkObsMatch(sample, obs):
36             keepSamples.append(sample)
37
38     # from remaining, simply count...
39     fluCount = 0
40     for sample in keepSamples:
41         [flu, und, fev, tir] = sample
42         if flu == 1:
43             fluCount += 1
44
45     # counting can be so sweet...
46     return float(fluCount) / len(keepSamples)

```

```

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44
45     # counting can be so sweet...
46     return float(fluCount) / len(keepSamples)
```


Lets try it!

BACK ←
TO **CODE**
THE

To the code!



Rejection sampling algorithm

Inference question: What is $P(F_{lu} = 1 | U = 1, T = 1)$?

$$\text{probability} \approx \frac{\# \text{ samples with } (F_{lu} = 1, U = 1, T = 1)}{\# \text{ samples with } (U = 1, T = 1)}$$

Why would this definition of approximate probability make sense?



Why would this approximate probability make sense?

Inference question: What is $P(F_{lu} = 1 | U = 1, T = 1)$?

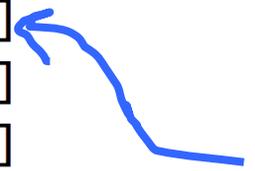
$$\text{probability} \approx \frac{\# \text{ samples with } (F_{lu} = 1, U = 1, T = 1)}{\# \text{ samples with } (U = 1, T = 1)}$$

Recall our definition of probability as a frequency: $P(E) = \lim_{n \rightarrow \infty} \frac{n(E)}{n}$ $n = \#$ of total trials
 $n(E) = \#$ trials where E occurs

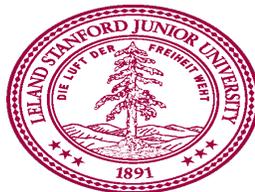


```
webMd — -bash — 39x20
[0, 1, 1, 0]
[1, 0, 1, 1]
[0, 1, 0, 1]
[0, 1, 0, 0]
[0, 1, 0, 0]
[0, 1, 1, 0]
[1, 1, 1, 1]
[0, 1, 0, 0]
[0, 0, 0, 1]
[0, 1, 0, 1]
[0, 1, 0, 1]
[0, 1, 0, 1]
[0, 1, 0, 0]
[0, 1, 0, 1]
[0, 1, 0, 0]
[0, 0, 0, 0]
[0, 0, 0, 1]
Observation = [None, None, None, None]
Pr(Flu | Obs) = 0.10164
>
```

If you can sample enough from the joint distribution, you can answer any probability question



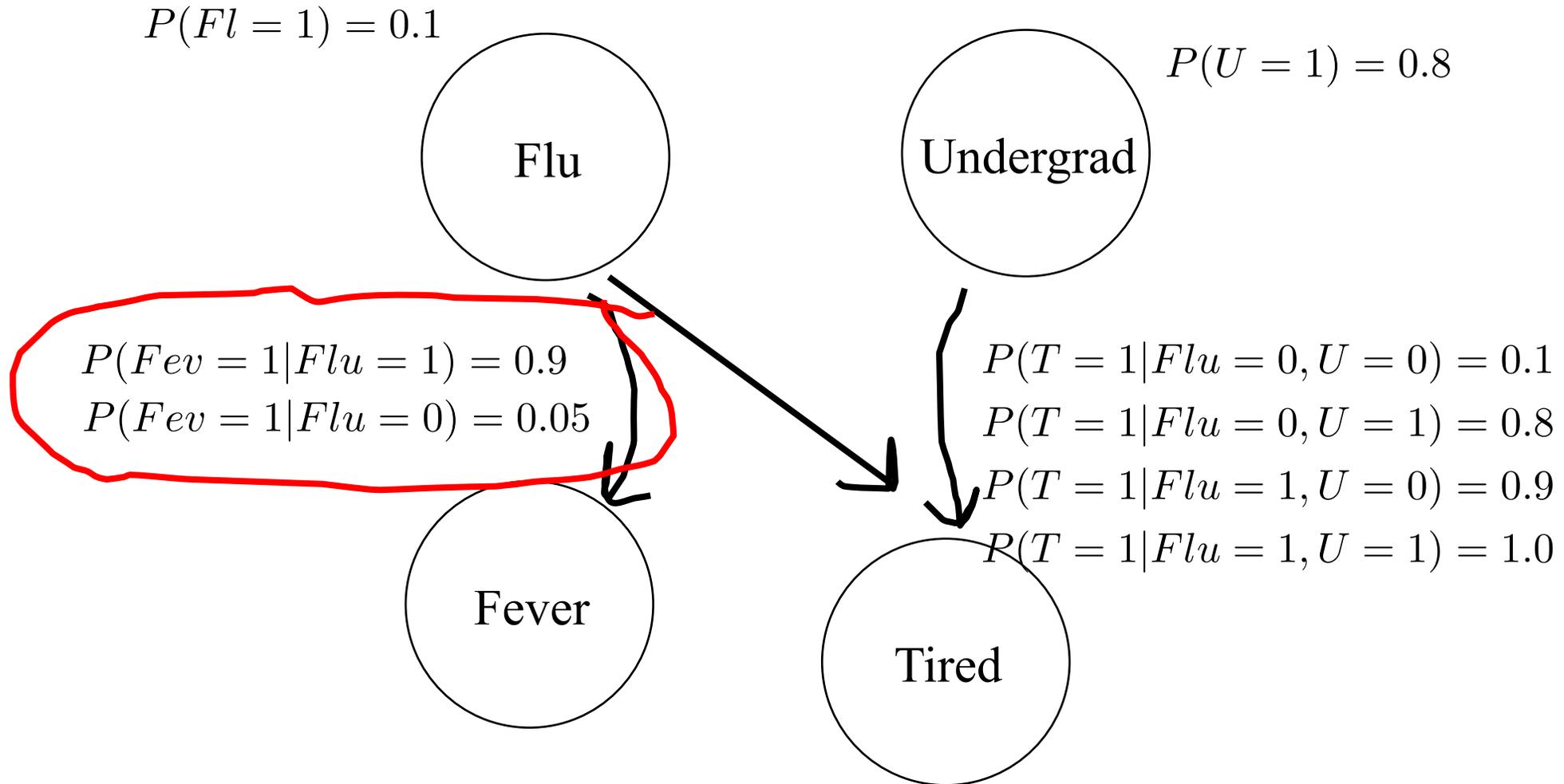
Each one of these is one joint sample:
[Flu, Undergrad, Fever, Tired]



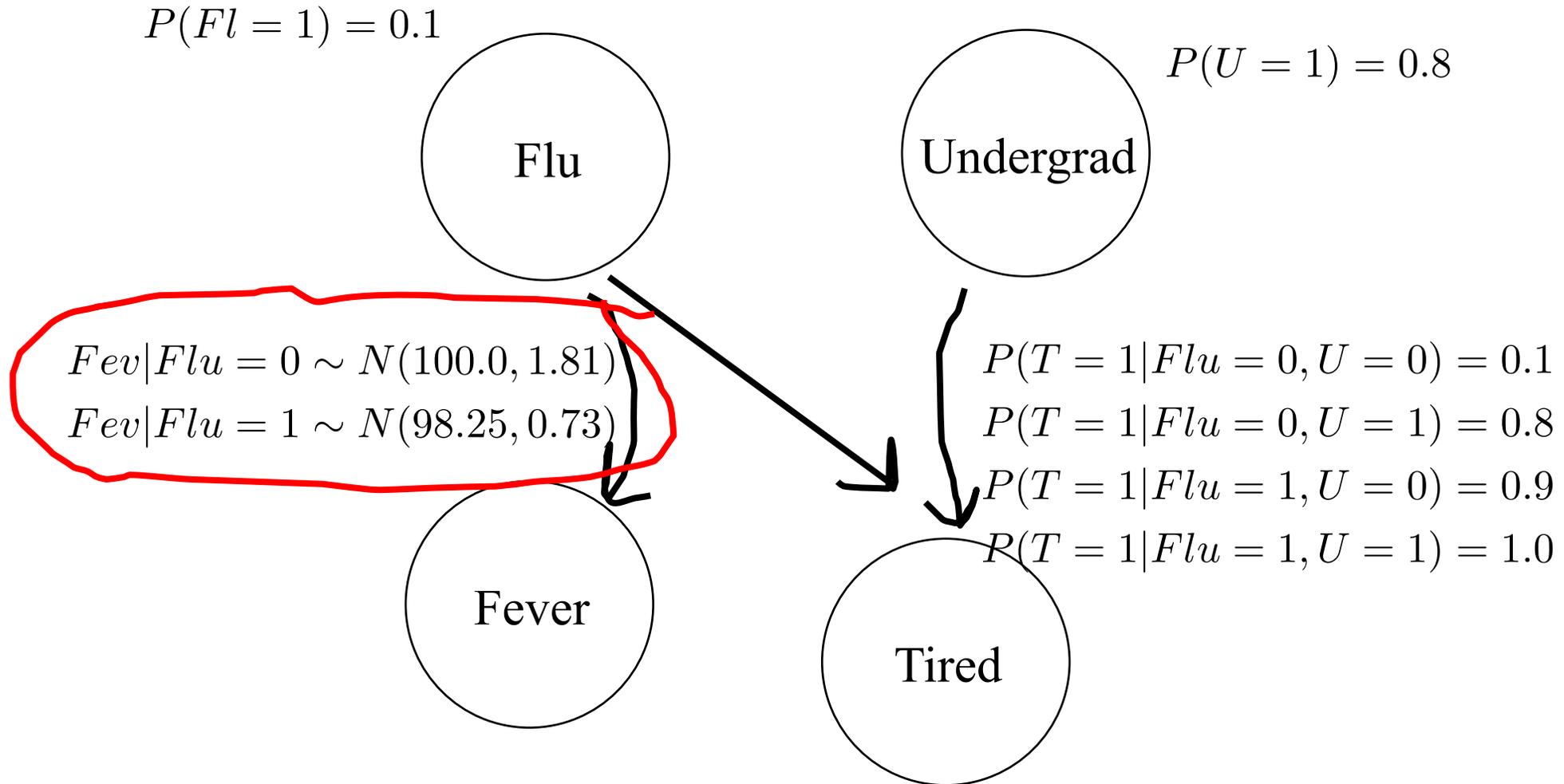
What's the matter with
rejection sampling?



Probabilistic Model



Probabilistic Model



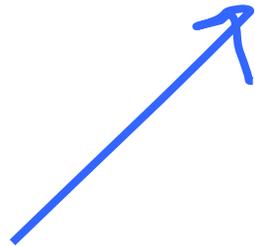
The Magic School Bus™



Markov Chain



MCMC



Monte Carlo



Alg #2: MCMC

```
webmd -- -bash -- 10x20
[1, 1, 101.0, 1]
[1, 1, 101.0, 1]
[0, 1, 101.0, 0]
[0, 0, 101.0, 0]
[1, 0, 101.0, 1]
[1, 0, 101.0, 0]
[1, 0, 101.0, 1]
[1, 0, 101.0, 1]
[1, 1, 101.0, 1]
[1, 1, 101.0, 1]
[1, 1, 101.0, 1]
[1, 1, 101.0, 1]
[1, 1, 101.0, 1]
[1, 1, 101.0, 1]
[1, 1, 101.0, 1]
[1, 1, 101.0, 1]
[1, 1, 101.0, 1]
[1, 0, 101.0, 1]
[1, 1, 101.0, 1]
[1, 1, 101.0, 1]
Pr(Flu) = 0.9773
>
```

MCMC is a way to sample
with conditioned variables
fixed

Each one of
these is one
posterior
sample:

[Flu, Undergrad, Fever, Tired]



Many Algorithms

Rejection
Sampling



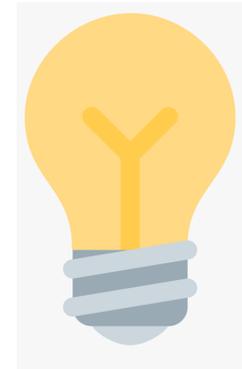
MCMC



Pyro



Idea2Text



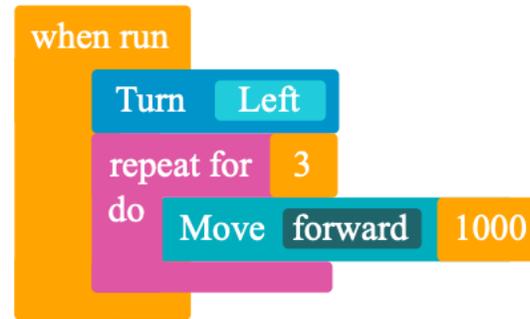
What about Code.org?

Computers Couldn't Understand Code

60,000 students attempted this problem
37,000 unique solutions



Challenge

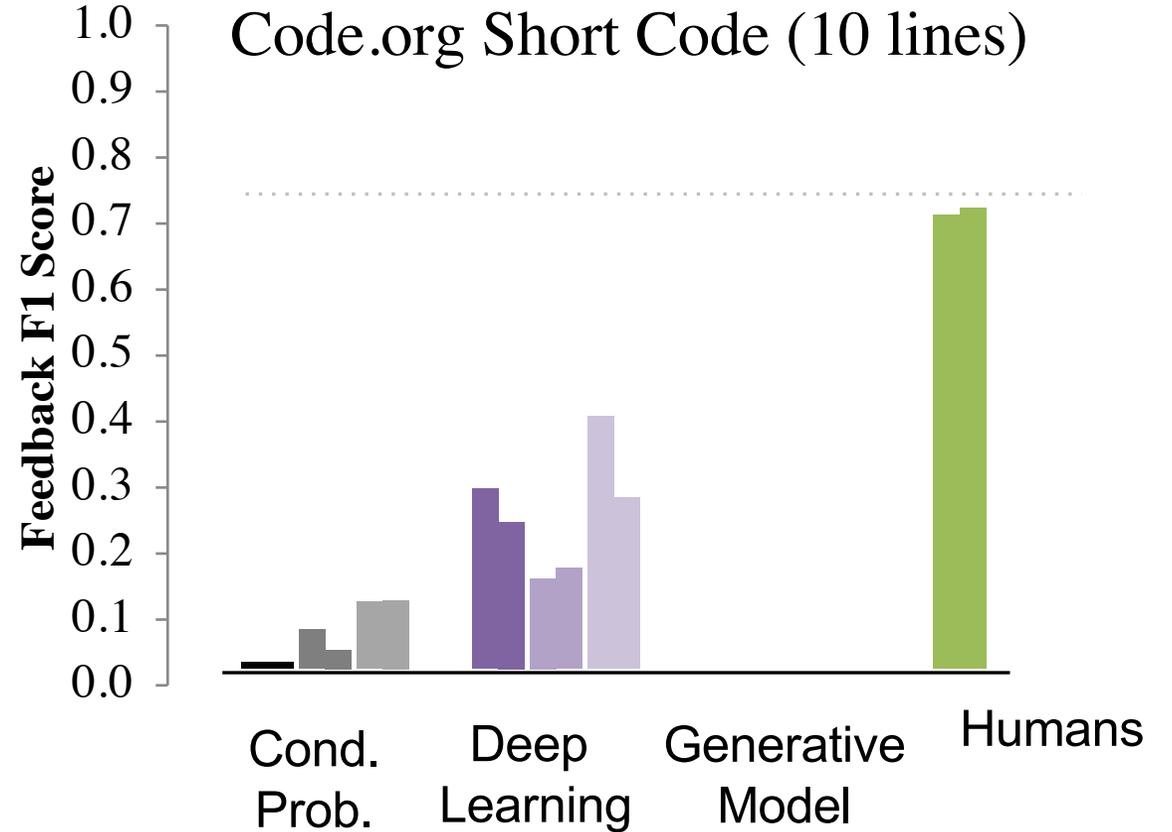


Student Code

You need to
move and
turn in your
loop

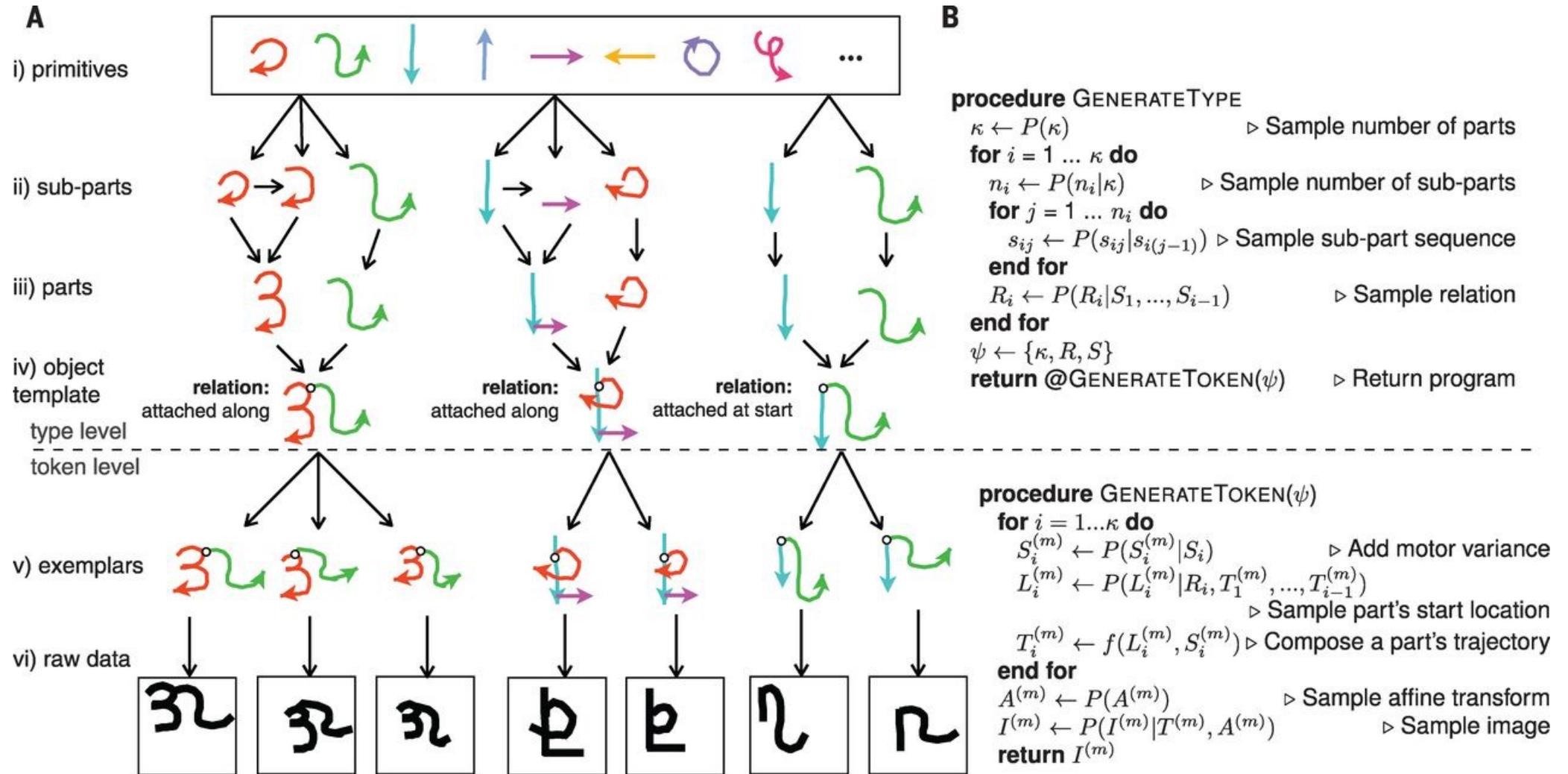
Insight

Computers Couldn't Understand Code



Generative Model of Handwritten Digits

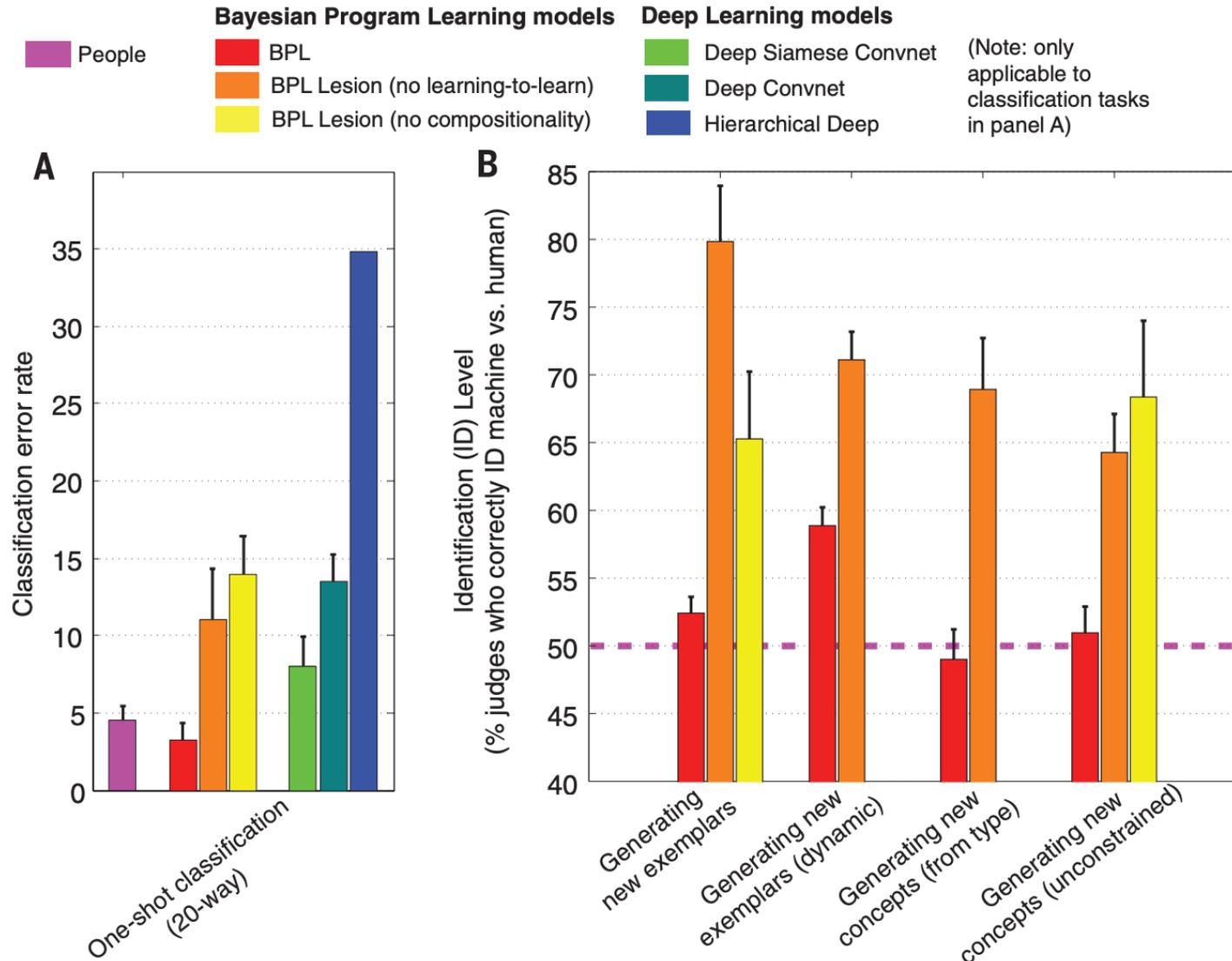
Lake et al, 2015



Inference. Given a character, infer generation

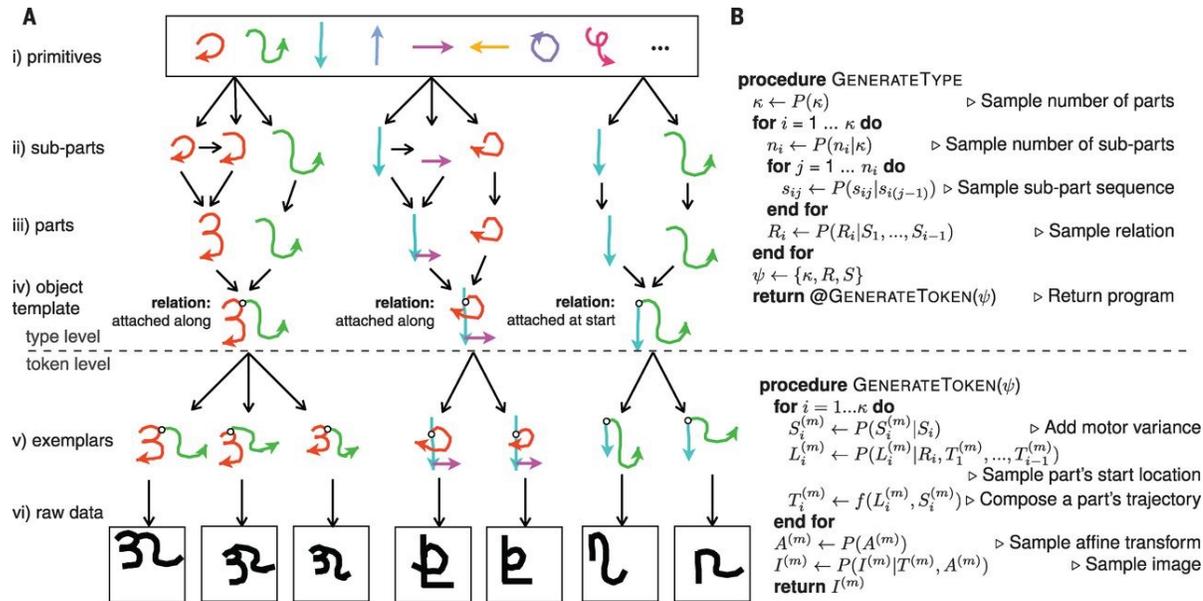
Handwritten text in Devanagari script, arranged in approximately 12 rows and 30 columns. The text is a dense grid of characters, likely representing a sequence of characters or a specific linguistic structure. The characters are written in a consistent, slightly slanted style, typical of handwritten Devanagari. The text is organized into a grid that is roughly 12 rows high and 30 columns wide. The characters are a mix of vowels, consonants, and some special characters, including diacritics and symbols. The overall appearance is that of a large-scale character set or a specific linguistic dataset presented in a structured, grid-like format.

Human Level. And More!

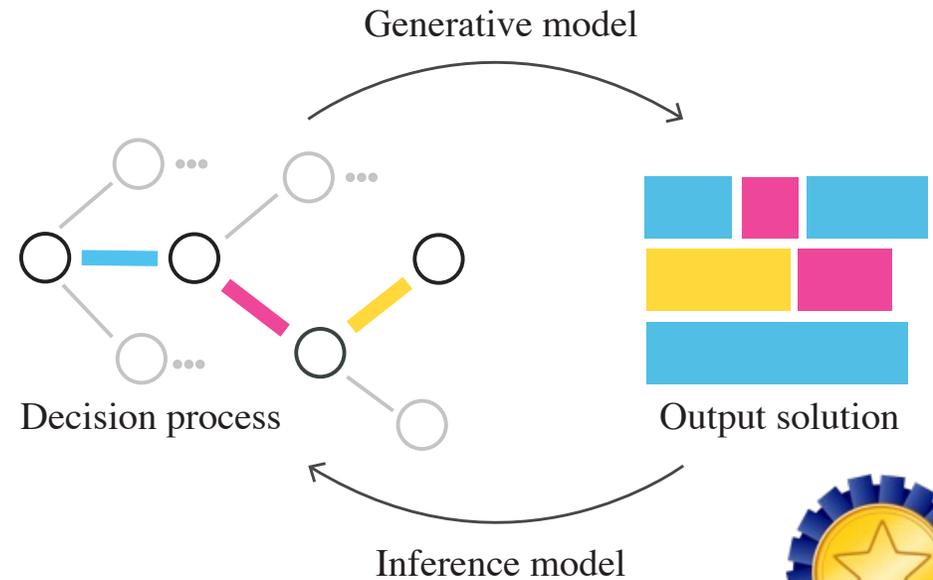


Generative Model of Grading

Lake et al, 2015

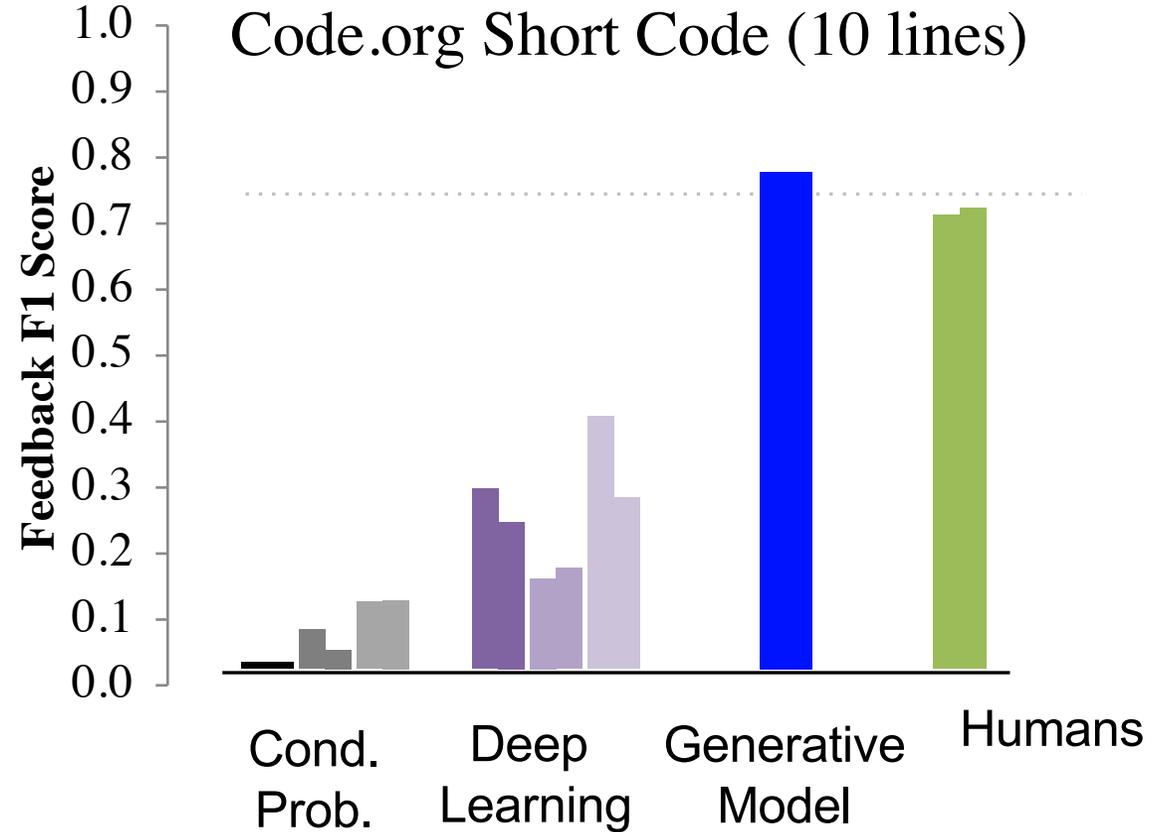


Muke Wu, Ali Malik, Noah Goodman, Chris Piech, 2019

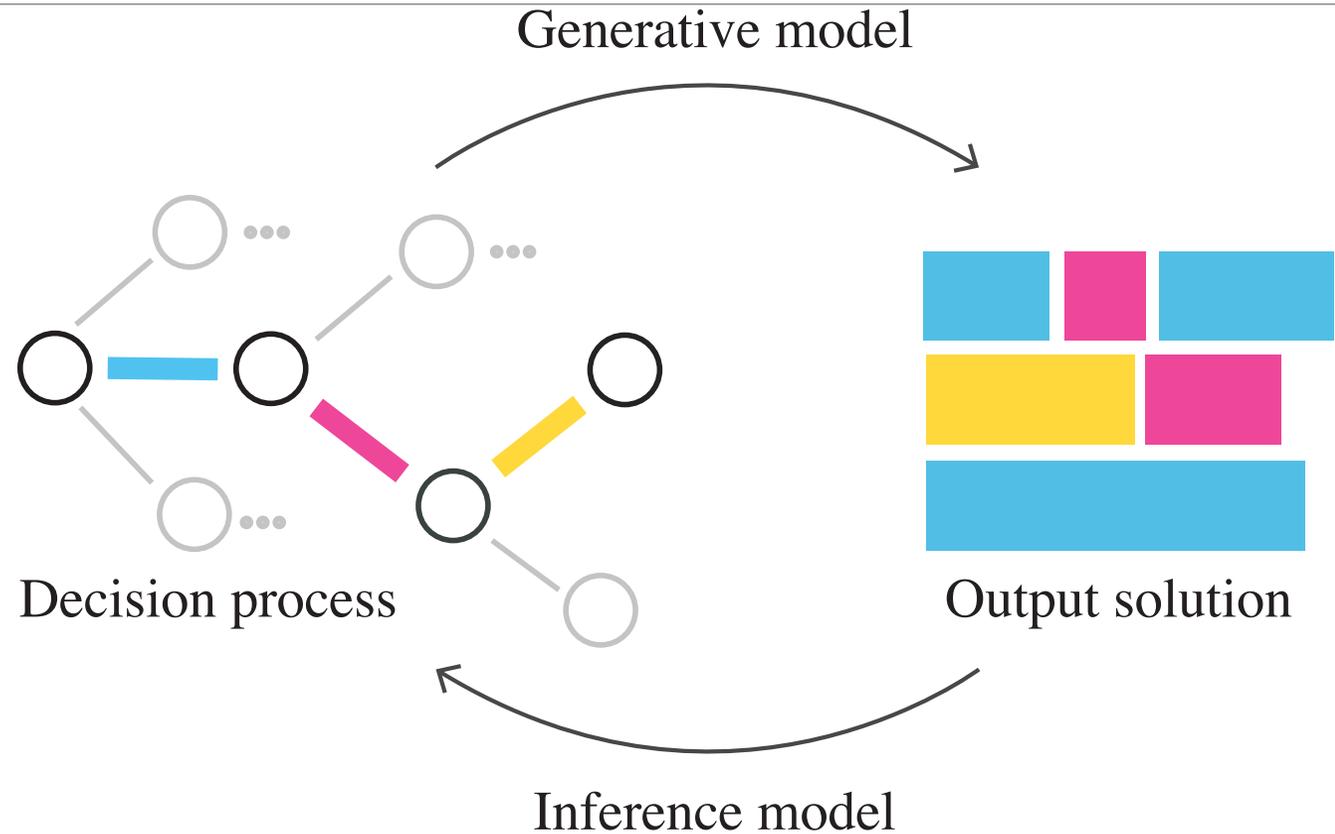


*Outstanding Student
paper award, AAI 2019*

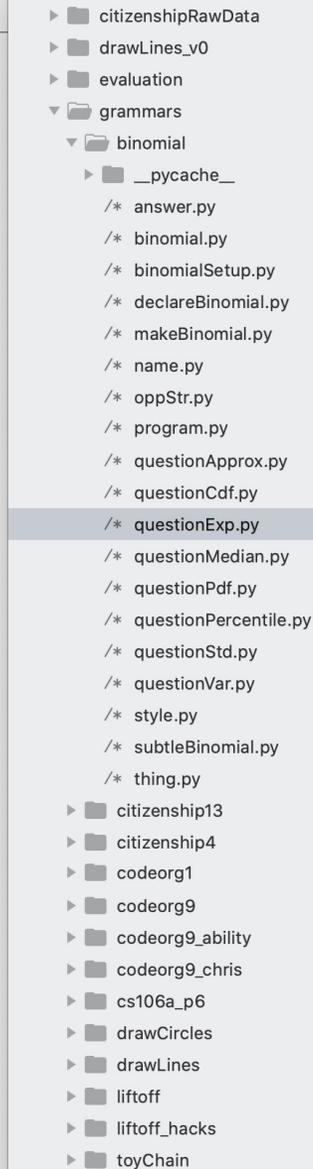
Computers Couldn't Understand Code



Idea 2 Text



What is the Generative Model for Binomial Questions?



```
16     })
17
18     class DeclareExpTask(Decision):
19
20         def renderCode(self):
21             explicit = self.getChoice('explicitRv')
22             if explicit:
23                 return self.expand('DeclareExplicitExpTa
24             else:
25                 return self.expand('DeclareSubtleExpTask
26
27
28     TEMPLATES = {
29         'standard': {
30             'template': 'what is the expected number of {
31             'weight': 5
32         },
33         'v2': {
34             'template': 'what is the expectation of {succ
35             'weight': 5
36         },
37         'v3': {
38             'template': 'what is the average number of {s
39             'weight': 2
40         },
41     }
42
43     class DeclareSubtleExpTask(Decision):
44         def registerChoices(self):
45             self.addChoice('expStyle1', gu.makeChoicesFr
46
47         def renderCode(self):
48             tempVars = {
49                 'successes': self.getState('successesStr
50             }
51             key = self.getChoice('expStyle1')
52             template = TEMPLATES[key]['template']
```

```
generateBinomial -- zsh -- 85x43
...ocuments/Teaching/CS109/Fall 2021/code/webMd -- zsh ...
.../Teaching/CS109/Fall 2021/code/generateBinomial -- zsh +
----
You are flipping a coin 50 times. The probability of a head on each coin-flip is 1/5.
What is the probability that the number of heads is 21?

Answer:
Let X be the number of heads.
X ~ Bin(n = 50, p = 1/5)
P(X = 21) = {n \choose 21} p^21 (1 - p)^(n - 21)
----
You are trying to mine bitcoins. You try 100 times. The probability of a mining a bit
coin on each attempt is 3/25. What is the probability that the number of bitcoins min
ed is 99?

Answer:
Let X be the number of bitcoins mined.
X ~ Bin(n = 100, p = 3/25)
P(X = 99) = {n \choose 99} p^99 (1 - p)^(n - 99)
----
You are running in an election. The number of votes for you can be represented by a r
andom variable X. X ~ Bin(n = 100, p = 1/20). What is the probability that X is equal
to 6?

Answer:
Let X be the number of votes for you.
X ~ Bin(n = 100, p = 1/20)
P(X = 6) = {n \choose 6} p^6 (1 - p)^(n - 6)
----
A ball hits a series of 10 pins where it can bounce either right or left. The probabi
lity of a right on each pin hit is 0.5. What is the probability that the number of ri
ghts is greater than 7?

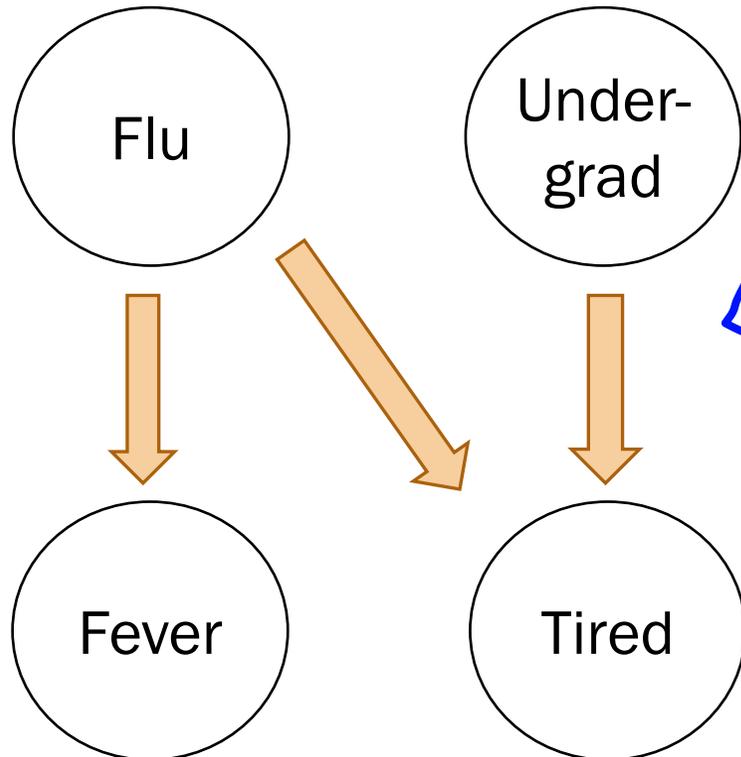
Answer:
Let X be the number of rights.
X ~ Bin(n = 10, p = 0.5)
P(X > 7) = P(8 <= X <= 10)
= \sum_{i = 8}^{10} {n \choose i} p^i (1 - p)^(n - i)
```

What haven't we talked about?

Inference via math

$$P(F_{lu} = 1) = 0.1$$

$$P(U = 1) = 0.8$$



1. Learn this from data

2. Learn this from data

$$P(F_{ev} = 1|F_{lu} = 1) = 0.9$$
$$P(F_{ev} = 1|F_{lu} = 0) = 0.05$$

$$P(T = 1|F_{lu} = 0, U = 0) = 0.1$$
$$P(T = 1|F_{lu} = 0, U = 1) = 0.8$$
$$P(T = 1|F_{lu} = 1, U = 0) = 0.9$$
$$P(T = 1|F_{lu} = 1, U = 1) = 1.0$$

See you at the midterm