

Document Object Model (DOM)

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Browser JavaScript interface to HTML document

- HTML document exposed as a collection of JavaScript objects and methods
 - The Document Object Model (DOM)
- JavaScript can query or modify the HTML document
- Accessible via the JavaScript global scope, aliases:
 - `window`
 - `this` (When not using `'use strict'`)

DOM hierarchy

- Rooted at `window.document` (`html` tag)
- Follows HTML document structure

`window.document.head`

`window.document.body`

- Tree nodes (DOM objects) have tons (~250) of properties, most private
Objects (representing elements, raw text, etc.) have a common set of properties and methods called a DOM "Node"

DOM Node properties and methods

- Identification

nodeName property is element type (uppercase: P, DIV, etc.) or #text

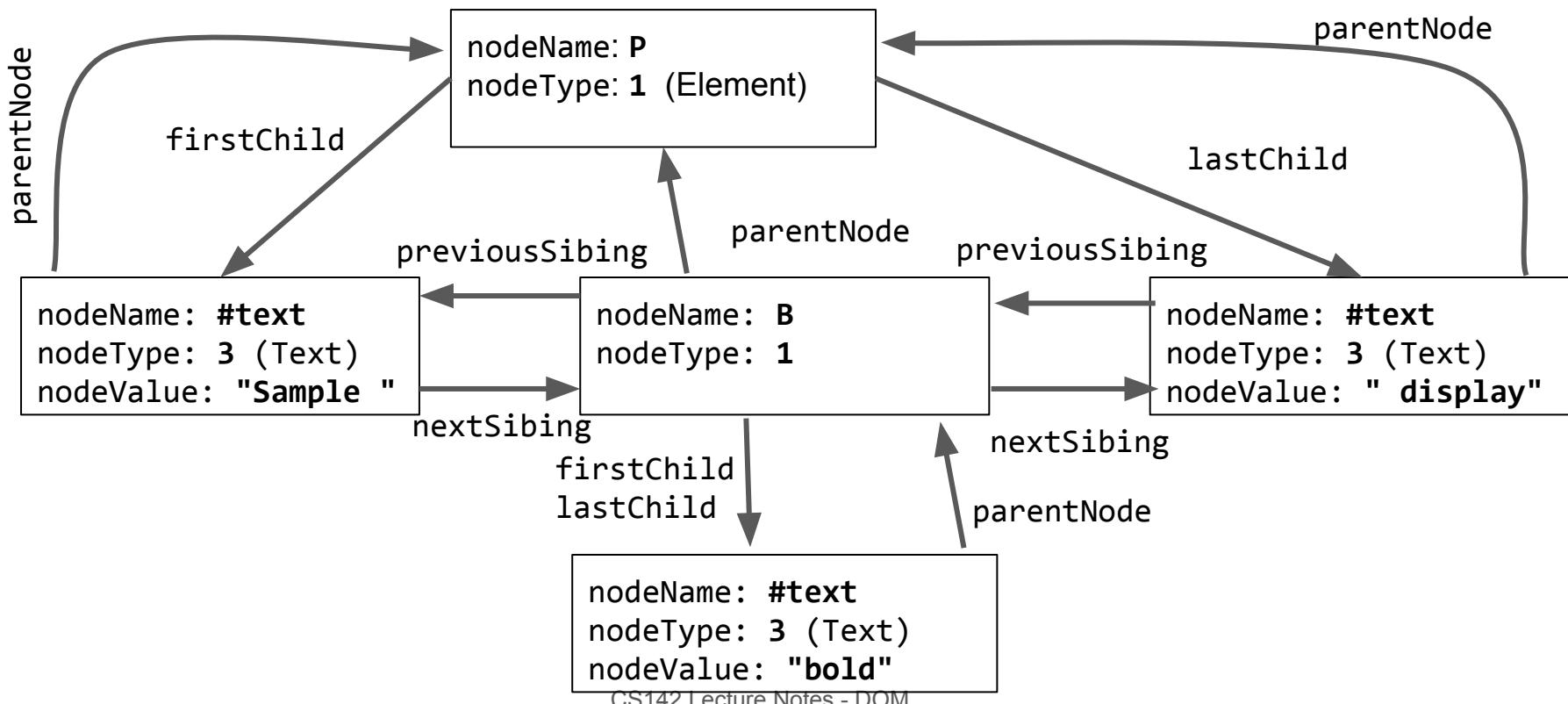
- Encode document's hierarchical structure

parentNode, nextSibling, previousSibling, firstChild, lastChild.

- Provide accessor and mutator methods

E.g. getAttribute, setAttribute methods, etc..

<p>Sample bold display</p>



Accessing DOM Nodes

- Walk DOM hierarchy (not recommended)

```
element = document.body.firstChild.nextSibling.firstChild;  
element.setAttribute(...)
```

- Use DOM lookup method. An example using ids:

HTML: <div id="div42">...</div>

```
element = document.getElementById("div42");  
element.setAttribute(...)
```

- Many: `getElementsByClassName()`, `getElementsByTagName()`, ...

- Can start lookup at any element:

```
document.body.firstChild.getElementsByTagName()
```

More commonly used Node properties/methods

- `textContent` - text content of a node and its descendants
Previous slide example: P Node `textContent` is "Sample bold display"
- `innerHTML` - HTML syntax describing the element's descendants.
Previous slide example: P Node `innerHTML` is "Sample bold display"
- `outerHTML` - similar but includes element "<p>Sample bold display</p>"
- `getAttribute()`/`setAttribute()` - Get or set the attribute of an element

Common DOM mutating operations

- Change the content of an element

```
element.innerHTML = "This text is <i>important</i>";
```

Replaces content but retains attributes. DOM Node structure updated.

- Change an `` tag `src` attribute (e.g. toggle appearance on click)

```
img.src="newImage.jpg";
```

- Make element visible or invisible (e.g., for expandable sections, modals)

Invisible: `element.style.display = "none";`

Visible: `element.style.display = "";`

DOM and CSS interactions

- Can update an element's class

```
element.className = "active";
```

- Can update element's style

```
element.style.color = "#ff0000"; // Not preferred way!
```

- Can also query DOM by CSS selector

```
document.querySelector() and document.querySelectorAll()
```

Changing the Node structure

- Create a new element (can also `cloneNode()` an existing one)

```
element = document.createElement("P");
```

or

```
element = document.createTextNode("My Text");
```

- Add it to an existing one

```
parent.appendChild(element);
```

or

```
parent.insertBefore(element, sibling);
```

- Can also remove Nodes: `node.removeChild(oldNode);`

- But, setting `innerHTML` can be simpler and more efficient.

More DOM operations

- Redirect to a new page

```
window.location.href = "newPage.html";
```

Note: Can result in JavaScript script execution termination

- Communicating with the user

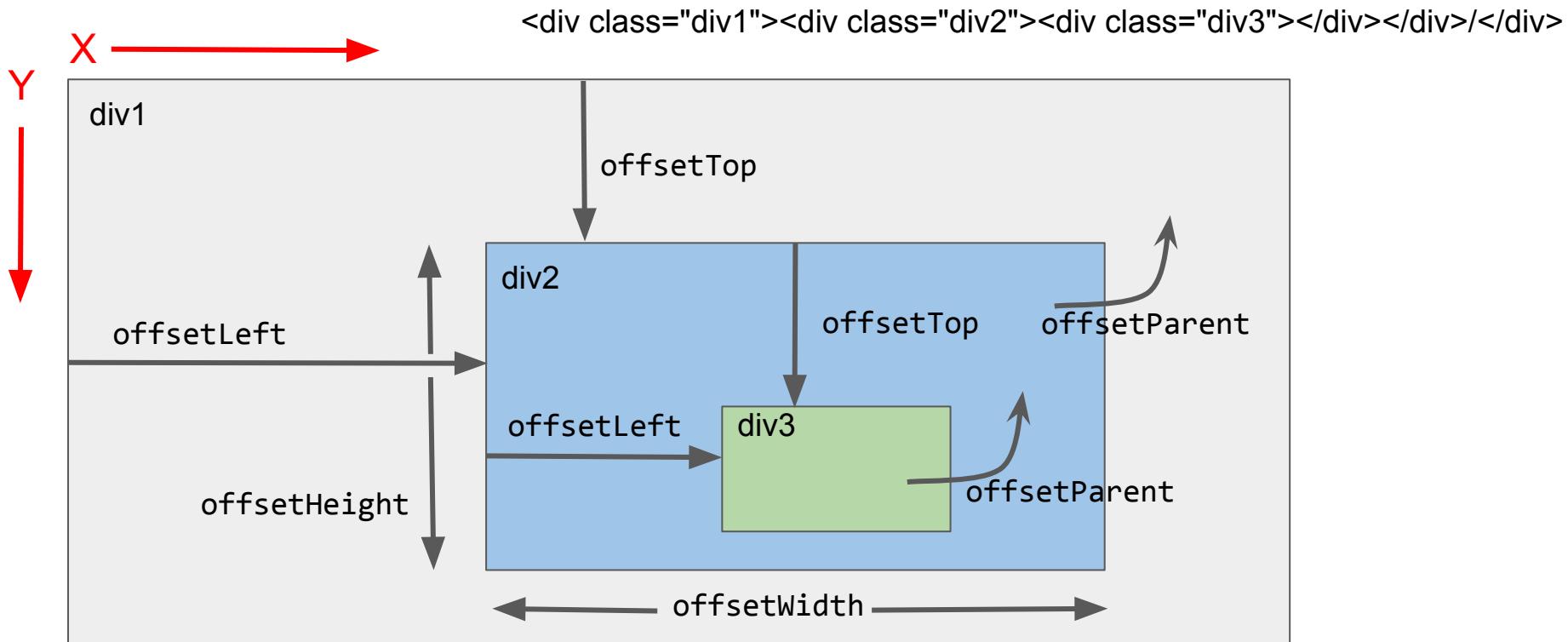
```
console.log("Reached point A"); // Message to browser log
```

```
alert("Wow!"); confirm("OK?"); // Popup dialog
```

DOM's Coordinate System

- The screen origin is at the upper left; y increases as you go down
- The position of an element is determined by the upper-left outside corner of its margin
- Read location with `element.offsetLeft`, `element.offsetTop`
- Coordinates are relative to `element.offsetParent`, which is not necessarily the same as `element.parentNode`

DOM Coordinates



Positioning elements

- Normally elements are positioned automatically by the browser as part of the document
- To pull an element out of the document flow and position it explicitly:

```
element.style.position = "absolute"; // anything but "static"  
element.style.left = "40px";  
element.style.top = "10px";
```

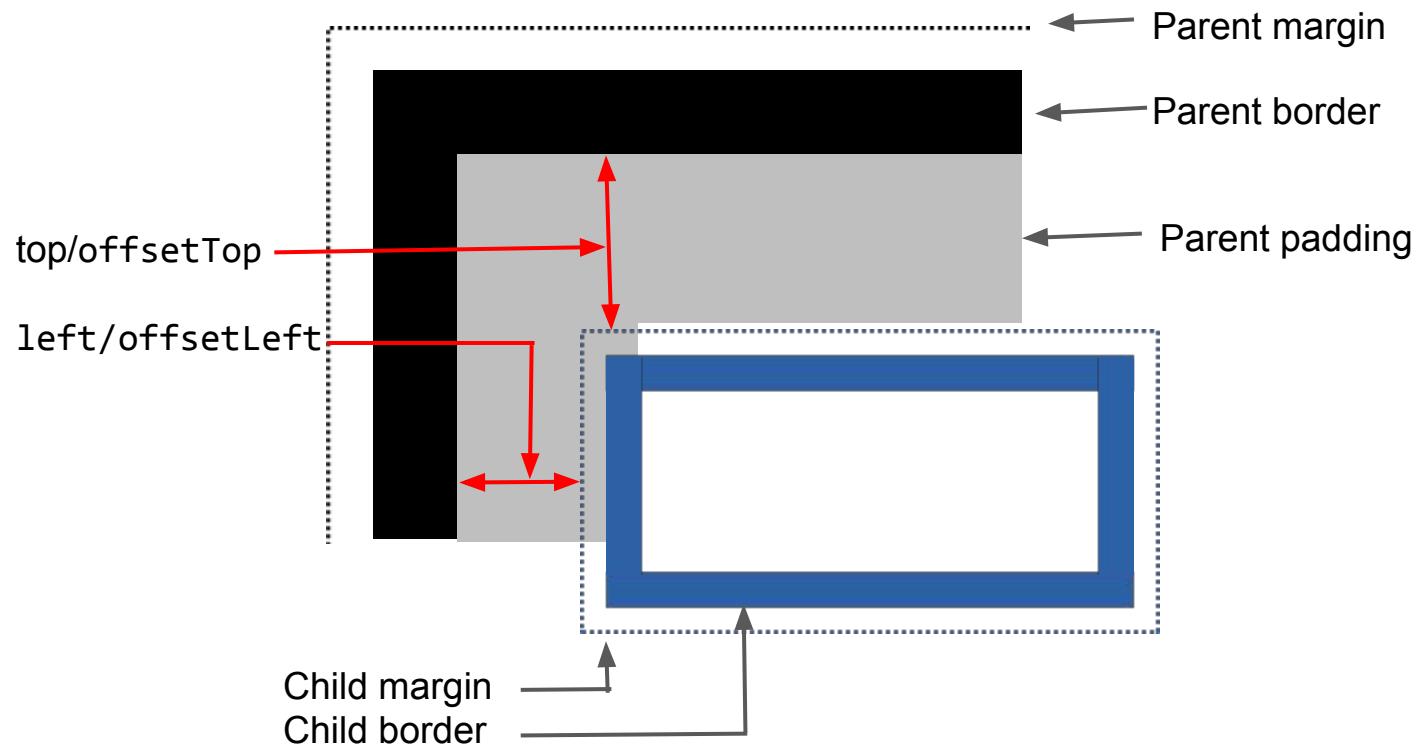
"absolute" - the element no longer occupies space in the document flow.

- The origin inside an offsetParent (for positioning descendants) is just inside the upper-left corner of its border.

Positioning context

- Each element has an `offsetParent` (some ancestor element).
- When an element is positioned, coordinates such as `element.style.left` are relative to its `offsetParent`.
- Default `offsetParent` is the `<body>` element.
- Some elements define a new positioning context:
 - `position` CSS attribute is `absolute` (element is explicitly positioned)
 - `position` CSS attribute is `relative` (element is positioned automatically by the browser in the usual way)
 - This element will become the `offsetParent` for all its descendants (unless overridden by another positioning context)

Positioning Children



Element dimensions

- Reading dimensions: `element.offsetWidth` and `element.offsetHeight`
Include contents, padding, border, but not margin
- Updating dimensions: `element.style.width` and `element.style.height`

Positioning

```
<body>
  <div id="div1">
    <p>div1</p>
  </div>

#div1 {
  width: 50px;
  height: 200px;
  background: #ffe0e0;
}
```

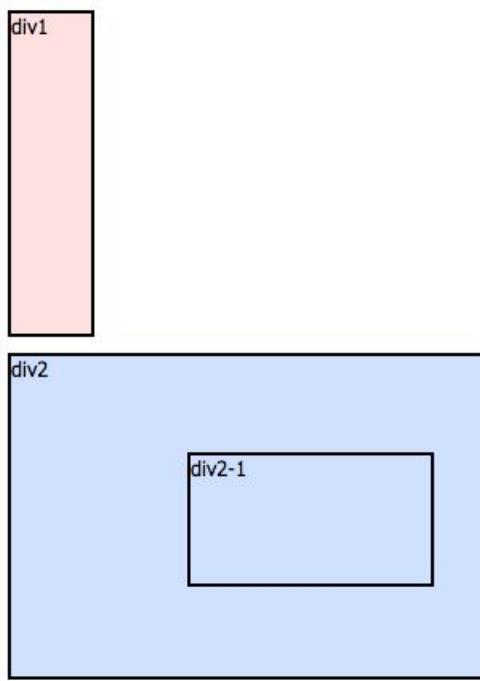


Positioning

```
...
<div id="div2">
  <p>div2</p>
  <div id="div2-1">
    <p>div2-1</p>
  </div>
</div>

#div2 {width: 300px; height: 200px; position: relative; background: #d0e0ff;}

#div2-1 {width: 150px; height: 80px; position: absolute; top: 50px; left: 100px; background: #d0e0ff;}
```



Positioning

...

```
<div id="div3">  
  <p>div3</p>  
  <div id="div3-1">  
    <p>div3-1</p>  
  </div>  
</div>  
  
#div3 {width: 300px; height:  
200px; background: #ffffe0;}
```

```
#div3-1 {width: 150px; height:  
80px; position: absolute; top:  
50px; left: 100px; background:  
#ffffe0;}
```

