CS193X: Web Programming Fundamentals

Spring 2017

Victoria Kirst (vrk@stanford.edu)

Schedule

Today:

- Fetch
 - JSON
 - Fetch in an class
- Querying REST APIs
 - Form submission
- HW4 out!

GitHub repo for today's lecture examples:

https://github.com/yayinternet/lecture17 / live

Loading data from files

Loading data from a file

What if you had a list of URLs in a text file that you wanted to load as images in your web page?

```
https://media1.giphy.com/media/xNT2CcLjhbI0U/200.gif
    https://media2.giphy.com/media/3o7btM3VVVNtssGReo/200.gif
    https://media1.giphy.com/media/l3g2uxEzLIE8cWMg4/200.gif
    https://media2.giphy.com/media/LDwL3ao61wfHa/200.gif
    https://media1.giphy.com/media/3o7TKMt1VVNkHV2PaE/200.gif
    https://media3.giphy.com/media/DNQFjMJbbsNmU/200.gif
    https://media1.giphy.com/media/26FKTsKMKtUSomuNg/200.gif
    https://media1.giphy.com/media/xThuW5Hf2N8idJHFVS/200.gif
    https://media1.qiphy.com/media/XlFfSD0CiyGLC/200.qif
    https://media3.giphy.com/media/ZaBHSbiLQTmFi/200.gif
10
11
    https://media3.giphy.com/media/JPbZwjMcxJYic/200.gif
12
    https://medial.giphy.com/media/FArgGzk7K014k/200.gif
13
    https://media1.giphy.com/media/UFoLN1EyKjLbi/200.gif
14
    https://medial.giphy.com/media/11zXBCAb9soCQM/200.gif
15
    https://media4.giphy.com/media/xUPGcHeIeZMmTcDQJy/200.gif
16
    https://media2.giphy.com/media/apZwWJInOBvos/200.gif
17
    https://media2.giphy.com/media/sB4nvt5xIiNig/200.gif
18
    https://media0.giphy.com/media/Y8Bi9lCOzXRkY/200.gif
    https://medial.giphy.com/media/12wUXjm6f8Hhcc/200.gif
20
    https://media4.giphy.com/media/26gsuVyk5fKB1YAAE/200.gif
21
    https://media3.giphy.com/media/l2SpMU9sWIvT2nrCo/200.gif
    https://media2.giphy.com/media/kR1vWazNc7972/200.gif
    https://media4.giphy.com/media/Tv3m2GAAl2Re8/200.gif
24
    https://media2.giphy.com/media/9nujydsBLz2dg/200.gif
    https://media3.giphy.com/media/AG39l0rHgkRLa/200.gif
```

Fetch API

Fetch API

```
fetch(): Function to load resources in JavaScript

fetch(pathToResource)
    .then(onResponse)
    .then(onResourceReady);
```

onResponse:

 Return <u>response.text()</u> from this function to get the resource as a string in *onResourceReady*

onResourceReady:

Gets the resource as a parameter when it's ready

Fetch API

```
function onTextReady(text) {
 // do something with text
function onResponse(response) {
  return response.text();
fetch('images.txt')
    .then(onResponse)
    .then(onTextReady);
```

Completed example

```
function onTextReady(text) {
  const urls = text.split('\n');
  for (const url of urls) {
    const image = document.createElement('img');
    image.src = url;
    document.body.append(image);
function onResponse(response) {
  return response.text();
fetch('images.txt')
    .then(onResponse)
    .then(onTextReady);
```

Completed example

```
function onTextReady(text) {
  const urls = text.split('\n');
  for (const url of urls) {
    const image = new Image();
    image.src = url;
    document.body.append(image);
                                      Live example /
                                      GitHub
function onResponse(response) {
  return response.text();
fetch('images.txt')
    .then(onResponse)
    .then(onTextReady);
```

fetch() limitations

- You cannot fetch a resource that is hosted on file://
 - You must serve your resource over HTTP / HTTPS

Serve over HTTP

We can run a program to serve our local files over HTTP:

```
$ python -m SimpleHTTPServer
Serving HTTP on 0.0.0.0 port 8000 ...
```

This now starts up a **server** that can load the files in the current directory over HTTP.

 We can access this server by navigating to: http://localhost:8000/

Note: Fetch Polyfill

Fetch is supported on <u>all major browsers</u>, though Safari added support only within the last couple of months

- If you need to support older browsers, add a <u>Fetch</u>
 <u>Polyfill</u> the way we did with <u>Pointer Events</u>
- (We've done this for you in HW4 starter code)

JSON

JavaScript Object Notation

JSON: Stands for JavaScript Object Notation

- Created by Douglas Crockford
- Defines a way of serializing JavaScript objects
 - to serialize: to turn an object into a string that can be deserialized
 - to deserialize: to turn a serialized string into an object

JSON.stringify()

```
We can use the JSON.stringify() function to seralize a
JavaScript object:
const bear = {
  name: 'Ice Bear',
  hobbies: ['knitting', 'cooking', 'dancing']
};
const serializedBear = JSON.stringify(bear);
console.log(serializedBear);
```

<u>CodePen</u>

JSON.parse()

```
We can use the JSON.parse() function to deseralize a
JavaScript object:
const bearString = '{"name":"Ice
Bear", "hobbies":["knitting", "cooking", "danci
ng"]}';
const bear = JSON.parse(bearString);
console.log(bear);
```

CodePen

Fetch API and JSON

The Fetch API also has built-in support for JSON:

```
function onJsonReady(json) {
  console.log(json);
function onResponse(response) {
  return response.json();
fetch('images.json')
    .then(onResponse)
    .then(onJsonReady);
```

Return
response.json()
instead of
response.text()
and Fetch will
essentially call
JSON.parse() on the
response string.

Why JSON?

Let's say we had a file that contained a list of albums.

Each album has:

- Title
- Year
- URL to album image

We want to display each album in chronological order.

Text file?

We could create a text file formatted consistently in some format that we make up ourselves, e.g.:

```
The Emancipation Of Mimi
2005
https://i.scdn.co/image/dca82bd9c1ccae90b09972027a408068f7a4d700
Daydream
1995
https://i.scdn.co/image/0638f0ddf70003cb94b43aa5e4004d85da94f99c
E=MC<sup>2</sup>
2008
https://i.scdn.co/image/bca35d49f6033324d2518656531c9a89135c0ea3
Mariah Carey
1990
```

Text file processing

We would have to write all this custom file processing code:

- Must convert numbers from strings
- If you ever add
 another attribute to
 the album, we'd
 have to change our
 array indices

```
function onTextReady(text) {
  const lines = text.split('\n\n');
  const albums = [];
  for (let i = 0; i < lines.length; i++) {
    const infoText = lines[i];
    const infoStrings = infoText.split('\n');
    const name = infoStrings[0];
    const year = infoStrings[1];
    const url = infoStrings[2];
    albums.push({
      name: name,
     year: parseInt(year),
      url: url
   });
                       Live example /
                       GitHub
```

JSON file

It'd be much more convenient to store the file in JSON format:

```
"albums": [
     "name": "The Emancipation Of Mimi",
      "year": 2005,
     "url":
"https://i.scdn.co/image/dca82bd9c1ccae90b09972027a408068f7a4d700
     "name": "Daydream",
     "year": 1995,
      "url":
"https://i.scdn.co/image/0638f0ddf70003cb94b43aa5e4004d85da94f99c
```

JSON processing

Since we're using JSON, we don't have to manually convert the response strings to a JavaScript object:

 JavaScript has built-in support to convert a JSON string into a JavaScript object.

```
function onJsonReady(json) {
  const albums = json.albums;
  ...
}
```

<u>Live example</u> / <u>GitHub</u>

Fetch in a class

Discography page

Let's write a web page that lists the Mariah Carey albums stored in <u>albums.json</u> and lets us sort the albums: (<u>demo</u>)

Mariah Carey's albums

By year, descending By year, ascending By title, alphabetical











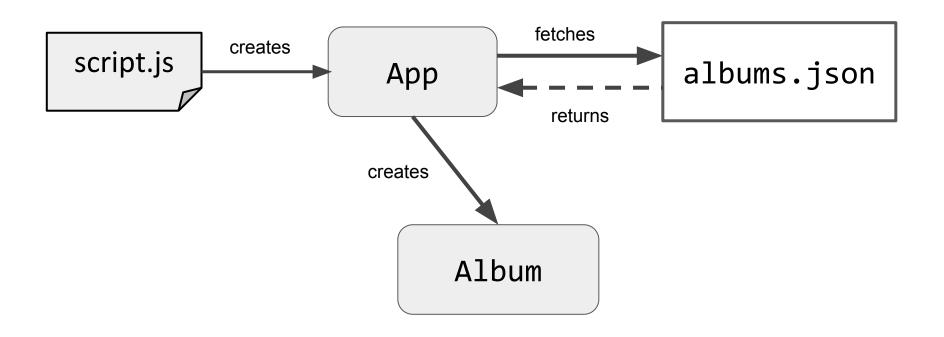




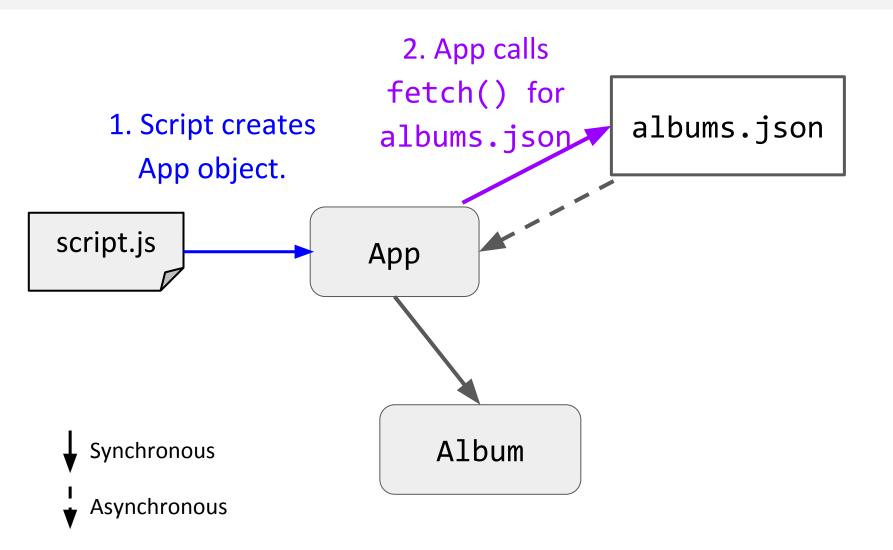


Class diagram

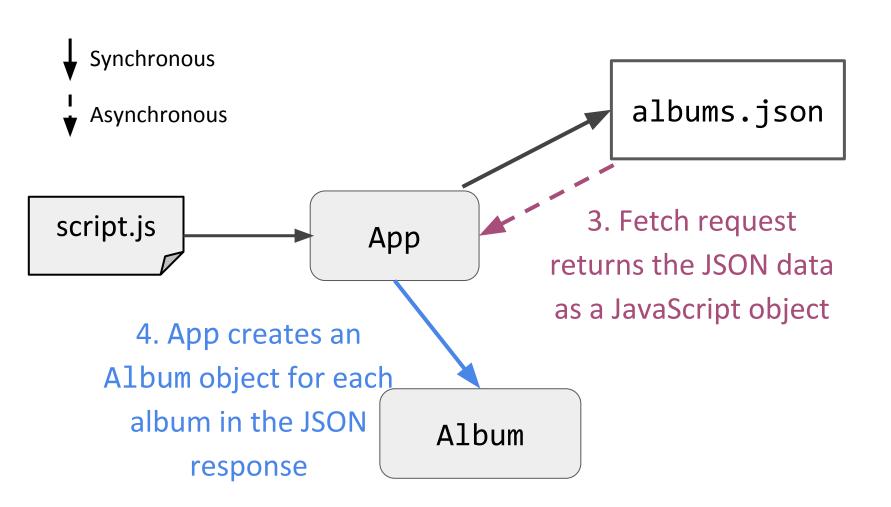
The class diagram is going to look something like this:



Album fetch()

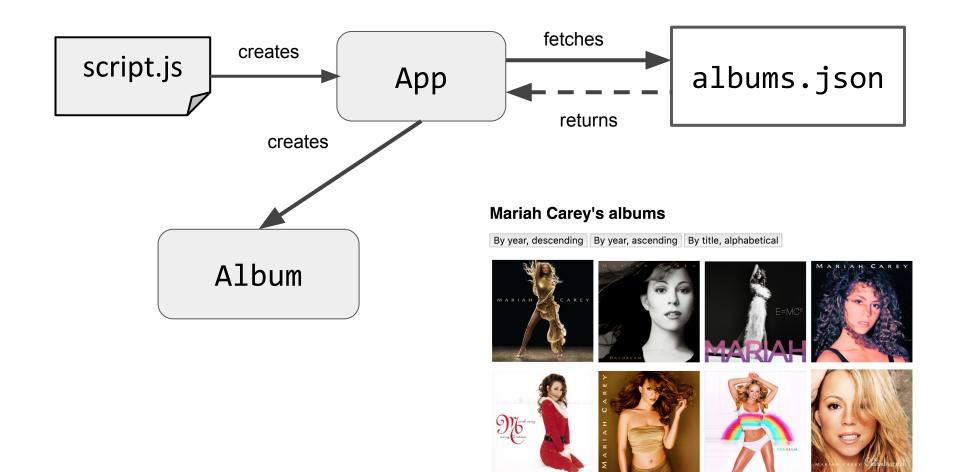


Album fetch()

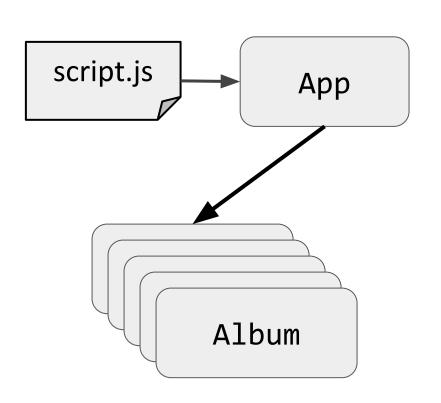


Discography page

Q: How do we begin to implement this??



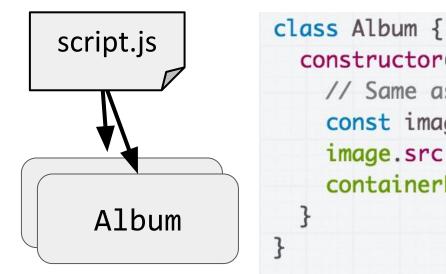
Getting started



Suggestion: Implement the Album class first!

- The App class will have to use the Album class, meaning it is dependent on the Album class.
- The Album class doesn't have any dependencies, so let's create that first.

Milestone 1: Album



```
class Album {
  constructor(containerElement, imageUrl) {
    // Same as document.createElement('img');
    const image = new Image();
    image.src = imageUrl;
    containerElement.append(image);
  }
}
```

For your first step, just implement the Album class: ignore App/fetch()/etc for now.

Milestone 1: Album

Modify script.js to create two Albums.

```
const albumContainer = document.querySelector('#album-container');

const album1 = new Album(
   albumContainer,
   'https://i.scdn.co/image/dca82bd9c1ccae90b09972027a408068f7a4d700');

const album2 = new Album(
   albumContainer,
   'https://i.scdn.co/image/0638f0ddf70003cb94b43aa5e4004d85da94f99c');
```

Milestone 1: Album

Milestone 1: CodePen / page

Mariah Carey's albums

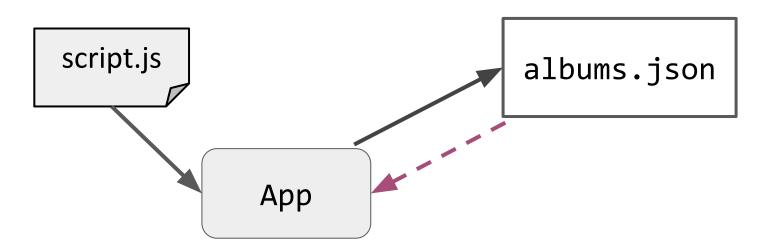
By year, descending By year, ascending

By title, alphabetical





Milestone 2: Print album info



Suggestion: Implement the fetch() next!

- The App class is going to fetch data from albums.json,
 then it will create Albums based on that data.
- Let's implement fetch() first and make sure it works by printing out the results to the console.

Create a method
loadAlbums() that
calls fetch() like we
did in the previous
examples.

(Note: We don't have to define a constructor if we don't want to do in the constructor.)

```
class App {
  loadAlbums() {
    fetch(JSON_PATH)
        .then(this._onResponse)
        .then(this._onJsonReady);
  _onJsonReady(json) {
    const albums = json.albums;
    // Let's print the albums fetched.
    for (const album of albums) {
      console.log(album);
    }
  _onResponse(response) {
    return response.json();
```

Milestone 2: Print album info

Modify script.js to create an App and call its loadAlbums() method.

```
// script.js
const app = new App();
app.loadAlbums();
```

Milestone 2: Print album info

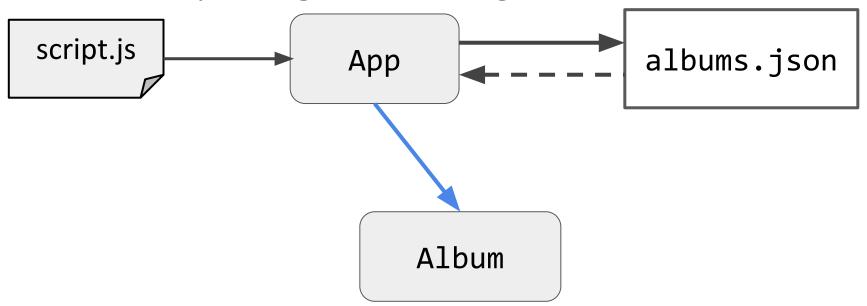
Milestone 2: CodePen / page

```
Console
                                                                        Clear
Object {
  name: "Rainbow",
  url: "https://i.scdn.co/image/a666bcba51a0073ce34d7ad24703f4c45b374eff",
  year: 1999
Object {
  name: "Charmbracelet",
  url: "https://i.scdn.co/image/c642f1ac7861c85133a0d4bc80a1ebefcad969a7",
  year: 2002
Object {
  name: "Memoirs Of An Imperfect Angel",
  url: "https://i.scdn.co/image/c15ee84ece3ff03856ce0ec8112e7597b6c9d072",
  vear: 2009
```

Milestone 3: Create Albums

Now let's connect App and Album:

- The App class is supposed to create Albums based on the data fetched from the JSON file.
- Since Album and fetch() are working separately, now let's try making them work together.



```
class App {
  loadAlbums() {
    fetch(JSON_PATH)
        .then(this._onResponse)
        .then(this._onJsonReady);
  _onJsonReady(json) {
    const albums = json.albums;
    // Let's print the albums fetched.
    for (const album of albums) {
      console.log(album);
  _onResponse(response) {
    return response.json();
```

```
class App {
 loadAlbums() {
    fetch(JSON_PATH)
        .then(this._onResponse)
        .then(this._onJsonReady);
  }
 _onJsonReady(json) {
    const albums = json.albums;
    const albumContainer = document.querySelector('#album-container');
    for (const info of albums) {
      const album = new Album(albumContainer, info.url);
 _onResponse(response) {
    return response.json();
```

Milestone 3: Create albums

Milestone 3: CodePen / page

Mariah Carey's albums

By year, descending By year, ascending By title, alphabetical

















Milestone 4: Sort by year, asc

Let's now implement the Sort by Year, Ascending:

- On button click:
 - Print to console
 - Unrender albums
 - Sort albums data
 - Rereunder albums

Mariah Carey's albums

By year, descending

By year, ascending

By title, alphabetical

Milestone 4: Sort by year, asc

```
class App {
   constructor() {
     const ascButton = document.querySelector('#asc');
     ascButton.addEventListener('click', this._onAscClick);
}

_onAscClick() {
   console.log('Clicked');
}

loadAlbums() {
   fetch(ISON_PATH)
```

Start with adding an event handler and log to make sure it works: CodePen

Now we want to:

 Unrender the albums

```
class App {
  constructor() {
    const ascButton = document.querySelector('#as
    ascButton.addEventListener('click', this._on/
 }
 _onAscClick() {
    console.log('Clicked');
  loadAlbums() {
    fetch(JSON_PATH)
        .then(this._onResponse)
        .then(this._onJsonReady);
 }
 _onJsonReady(json) {
    const albums = json.albums;
    const albumContainer = document.querySelector
    for (const info of albums) {
      const album = new Album(albumContainer, in
```

```
class App {
                         constructor() {
                           const ascButton = document.querySelector('#asc
                           ascButton.addEventListener('click', this._onAs
                         }
Now we want to:
                         _onAscClick() {
                           const albumContainer = document.querySelector(
  Unrender the
                           albumContainer.innerHTML = '';
   albums
   (CodePen)
                         loadAlbums() {
                           fetch(JSON_PATH)
                               .then(this._onResponse)
                               .then(this._onJsonReady);
                         }
                         _onJsonReady(json) {
                           const albums = json.albums;
                           const albumContainer = document.querySelector(
                           for (const info of albums) {
                             const album = new Album(albumContainer, info
                           }
```

```
Now we want to:
```

Sort the albums data

Meaning we need the json.albums from the fetch request available in the onClick

```
class App {
 constructor() {
   const ascButton = document.querySelector('#asc
   ascButton.addEventListener('click', this._onAs
 _onAscClick() {
   const albumContainer = document.querySelector(
   albumContainer.innerHTML = '';
 loadAlbums() {
   fetch(JSON_PATH)
        .then(this._onResponse)
        .then(this._onJsonReady);
   const albums = json.albums;
   const albumContainer = document.querySelector(
   for (const info of albums) {
      const album = new Album(albumContainer, info
```

We can save the data from the fetch() command in a field of the App class (CodePen):

```
onlsonReady(json) {
   this.albumInfo = json.albums;
   const albumContainer = document.querySelector('#album-container');
   for (const info of this.albumInfo) {
      const album = new Album(albumContainer, info.url);
   }
}
```

But now we are using this in a callback... so... What do we need to do?

We need to bind _onJsonReady in the constructor:

```
class App {
  constructor() {
    this._onJsonReady = this._onJsonReady.bind(this);
   this.albumInfo = {};
    const ascButton = document.querySelector('#asc');
   ascButton.addEventListener('click', this._onAscClick);
```

We are now going to sort the album info on click (CodePen):

```
_onAscClick() {
   const albumContainer = document.querySelector('#album-container');
   albumContainer.innerHTML = '';
   this.albumInfo.sort(function(a, b) {
      return a.year - b.year;
   });
   console.log(this.albumInfo);
}
```

But now we are using this in an event handler... so... What do we need to do?

We need to bind _onAscClick in the constructor:

```
class App {
  constructor() {
    this._onJsonReady = this._onJsonReady.bind(this);
    this._onAscClick = this._onAscClick.bind(this);
    this.albumInfo = {};
    const ascButton = document.querySelector('#asc');
    ascButton.addEventListener('click', this._onAscClick);
```

```
class App {
                           constructor() {
                             this._onJsonReady = this._onJsonReady.bind(this);
                             this._onAscClick = this._onAscClick.bind(this);
                             this.albumInfo = {};
                             const ascButton = document.querySelector('#asc');
Last, we want to:
                             ascButton.addEventListener('click', this._onAscClic
 - Rerender the
    albums data
                           _onAscClick() {
                             const albumContainer = document.querySelector('#alb
                             albumContainer.innerHTML = '';
                             this.albumInfo.sort(function(a, b) {
                               return a.year - b.year;
                             });
                             console.log(this.albumInfo);
                           }
                           loadAlbums() {
                             fetch(JSON_PATH)
                                 .then(this._onResponse)
                                 .then(this._onJsonReady);
```

Rerender albums data

We can put the render code in a helper method and call it: (CodePen)

```
_onAscClick() {
  this.albumInfo.sort(function(a, b) {
     return a.year - b.year;
  });
  this._renderAlbums();
_renderAlbums() {
 const albumContainer = document.querySelector('#album-container');
 albumContainer.innerHTML = '';
 for (const info of this.albumInfo) {
   const album = new Album(albumContainer, info.url);
```

Milestone 4: Sort by year, asc

Milestone 4: CodePen / page

Mariah Carey's albums

By year, descending By year, ascending By title, alphabetical

















Milestone 5: Other buttons

Finally, let's implement the other two buttons:

Mariah Carey's albums

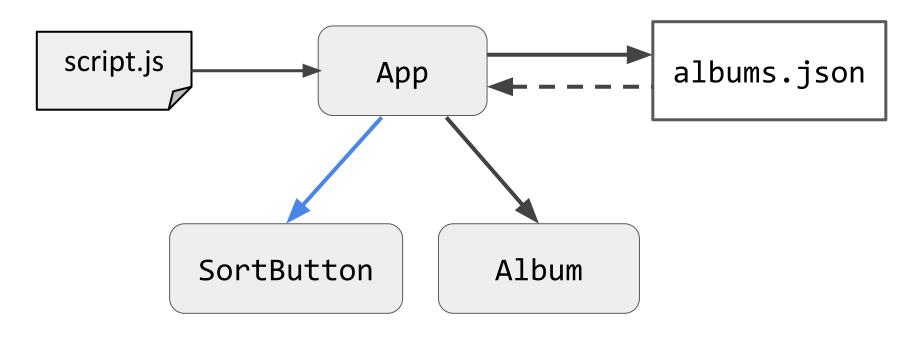
By year, descending By year, ascending By title, alphabetical

Actually, the behavior is almost identical for each button, except the sort function...

Add SortButton class

Let's add a SortButton class

- The App class will create 3 SortButtons
- Each SortButton will take a sorting function as a parameter.



Add SortButton class

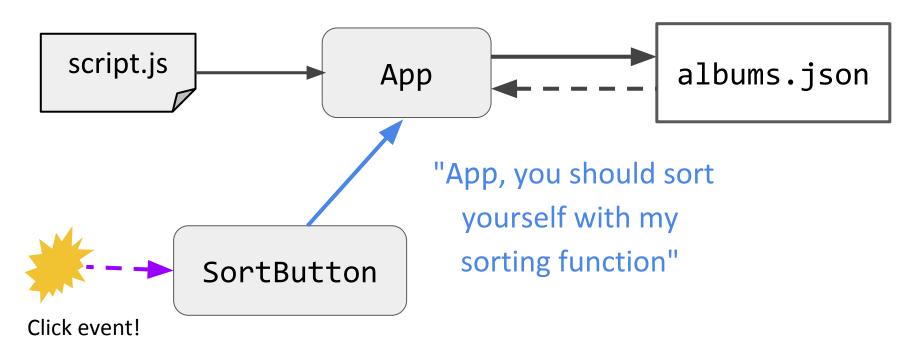
We'll add and test the SortButton first... CodePen

```
class SortButton {
 constructor(containerElement, sortFunction) {
   this._onClick = this._onClick.bind(this);
   this.sortFunction = sortFunction;
    containerElement.addEventListener('click', this._onClick);
 }
 _onClick() {
   console.log('Sort clicked');
```

Sorting the albums

But then when we click a sort button, we want the Albums to be sorted... and the Albums are in the App class.

 Q: How do we communicate between SortButton and App?



Sorting the albums

We can add an onClickCallback in the SortButton constructor (or fire a CustomEvent):

```
class SortButton {
  constructor(containerElement, onClickCallback, sortFunction) {
    this._onClick = this._onClick.bind(this);
    this.onClickCallback = onClickCallback;
    this.sortFunction = sortFunction;
    containerElement.addEventListener('click', this._onClick);
 _onClick() {
    this.onClickCallback(this.sortFunction);
```

Sorting the albums

When constructing SortButton, pass it the sortAlbums function.

```
class App {
 constructor() {
    this._onJsonReady = this._onJsonReady.bind(this);
    this._sortAlbums = this._sortAlbums.bind(this);
   this.albumInfo = {};
    const ascElement = document.querySelector('#asc');
    const ascButton = new SortButton(
      ascElement, this._sortAlbums, SORT_YEAR_ASC);
    const descElement = document.querySelector('#desc');
    const descButton = new SortButton(
      descElement, this._sortAlbums, SORT_YEAR_DESC);
    const alphaElement = document.guerySelector('#alpha');
    const alphaButton = new SortButton(
      alphaElement, this._sortAlbums, SORT_ALPHA_TITLE);
 _sortAlbums(sortFunction) {
   this.albumInfo.sort(sortFunction);
    this._renderAlbums();
```

Milestone 5: Completed!

Milestone 5: CodePen / page / GitHub

Mariah Carey's albums

By year, descending By year, ascending By title, alphabetical

















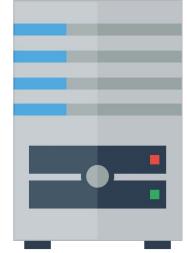
Querying REST APIs

First: Servers again

Servers

Sometimes when you type a URL in your browser, the URL is a **path to a file** on the internet:

- Your browser connects to the host address and requests the given file over **HTTP**
- The web server software (e.g. Apache) grabs that file from the server's local file system, and sends back its contents to you



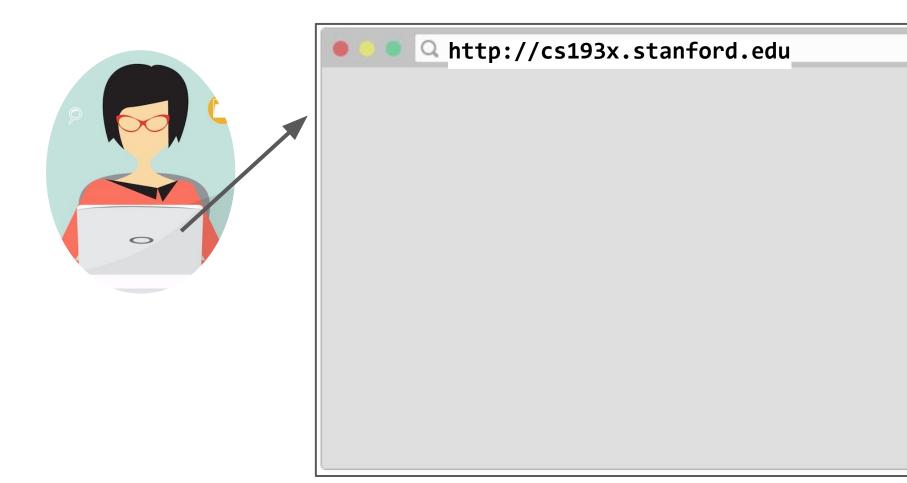
HTTP: Hypertext Transfer Protocol, the protocol for sending files and messages through the web

HTTP methods

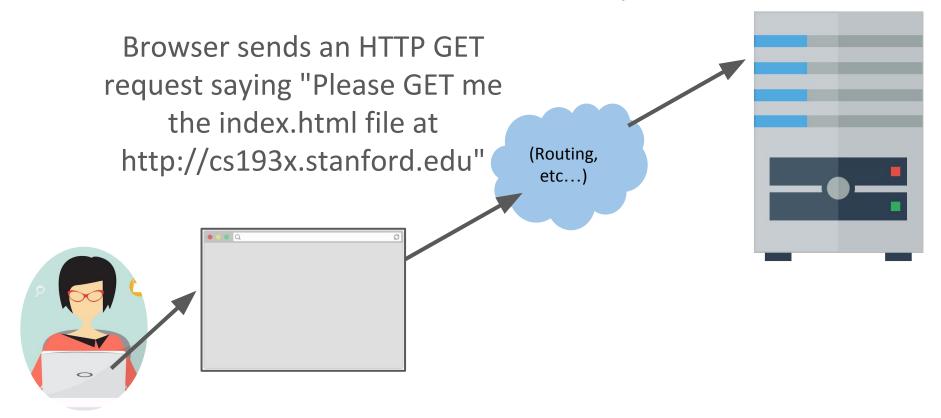
HTTP Methods: the set of commands understood by a web server and sent from a browser

- GET: request/retrieve data
 This is request sent by the browser automatically whenever you navigate to a URL!
- POST: send/submit data
- **PUT**: upload file
- PATCH: updates data
- DELETE: delete data
- More HTTP methods

You type a URL in the address bar and hit "enter"



Server at http://cs193x.stanford.edu

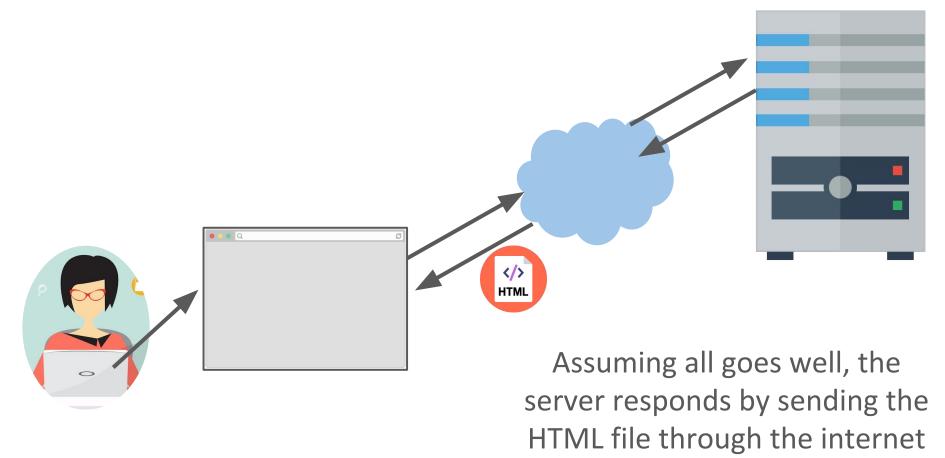


(Warning: Somewhat inaccurate, massive hand-waving begins now.

See this Quora answer for slightly more detailed/accurate handwaving)

Server at http://cs193x.stanford.edu

back to the browser to display.



Servers

Sometimes when you type a URL in your browser, the URL is a **path to a file** on the internet:

- Your browser connects to the host address and requests the given file over **HTTP**
- The web server software (e.g. Apache) grabs that file from the server's local file system, and sends back its contents to you

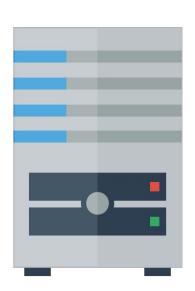
But that's not always the case.

Web Services

Other times when you type a URL into your browser, the URL represents an API endpoint, and not a path to a file.

That is:

- The web server does **not** grab a file from the local file system, and the URL is **not** specifying where a file is located.
- Rather, the URL represents a
 parameterized request, and the web
 server dynamically generates a response
 to that request.



API endpoint example

Look at the URL for this **Google slide deck**:

https://docs.google.com/presentation/d/1Rim3-IXt6y N7yny_SBv7B5NMBiYbaQEiRMUD5s66uN8

API endpoint example

Look at the URL for this Google slide deck:

https://docs.google.com/presentation/d/1Rim3-IXt6y N7yny_SBv7B5NMBiYbaQEiRMUD5s66uN8

- presentation: Tells the server that we are requesting a doc of type "presentation"
- d/1Rim3-IXt6yN7yny_SBv7B5NMBiYbaQEiRMUD5s66uN8:
 Tells the server to request a doc ("d") with the document id of "1Rim3-IXt6yN7yny_SBv7B5NMBiYbaQEiRMUD5s66uN8"

RESTful API

RESTful API: URL-based API that has these properties:

- Requests are sent as an HTTP request:
 - <u>HTTP Methods</u>: GET, PUT, POST, DELETE, etc
- Requests are sent to base URL, also known as an "API Endpoint"
- Requests are sent with a specified <u>MIME/content type</u>, such as HTML, CSS, JavaScript, plaintext, JSON, etc.

RESTful API

Almost every website on the internet uses RESTful URLs / RESTful APIs to handle requests to its servers.

Notable alternatives to REST:

- GraphQL,
 - Used by Facebook since 2012
 - Open-sourced by Facebook since 2015
 - Still early but some big clients: GitHub, Pinterest
- Falcor?
 - Netflix's REST alternative, introduced ~2015
 - Probably cool but never hear of anyone using it
 - Doesn't even have a Wikipedia page

Using REST APIs

3rd-Party APIs

Many websites expose REST APIs to outside developers.

These are often called "3rd-party APIs" or "Developer APIs"

Examples:

- Spotify
- Giphy
- GitHub
- Hoards of Google APIs
- Facebook
- Instagram
- Twitter
- etc...

Try Googling
""conduct name API"
to see if one exists for

a given company!

Example: Spotify

Spotify has a <u>REST API</u> that external developers (i.e. people who aren't Spotify employees) can query:

Our Web API endpoints give external applications access to Spotify catalog and user data.

Web API Base URL: https://api.spotify.com User Guide

User Guide | Tutorial | Code Examples

		Search:	
METHOD	ENDPOINT	USAGE	RETURNS
GET	/v1/albums/{id}	Get an album	album
GET	/v1/albums?ids={ids}	Get several albums	albums
GET	/v1/albums/{id}/tracks	Get an album's tracks	tracks*
GET	/v1/artists/{id}	Get an artist	artist
GET	/v1/artists?ids={ids}	Get several artists	artists
GET	/v1/artists/{id}/albums	Get an artist's albums	albums*

Example: Spotify

REST API structure (details):

- The Base URL is https://api.spotify.com
- The HTTP method is GET
- The API endpoint to query is: https://api.spotify.com/v1/albums/<spotify_id>
- It returns JSON data about the album that's requested

```
Web API Base URL: https://api.spotify.com
```

```
METHOD ENDPOINT

GET /v1/albums/{id}
```

Example: Spotify

If we had Spotify Album ID 7aDBFWp72Pz4NZEtVBANi9, how would we make a GET request for the album information?

REST API structure (<u>details</u>):

- The Base URL is https://api.spotify.com
- The HTTP method is GET
- The API endpoint to query is: https://api.spotify.com/v1/albums/<spotify_id>
- It returns JSON data about the album that's requested

GET request: Browse to URL

Loading a URL in a browser issues an HTTP GET request for that resource.

So if we just piece together this URL:

- API Endpoint:
 - https://api.spotify.com/v1/albums/<spotify_id>
- Album ID: 7aDBFWp72Pz4NZEtVBANi9
- Request URL:

https://api.spotify.com/v1/albums/7aDBFWp72Pz4NZE tVBANi9

If you click on the link, you see it returns a JSON object.

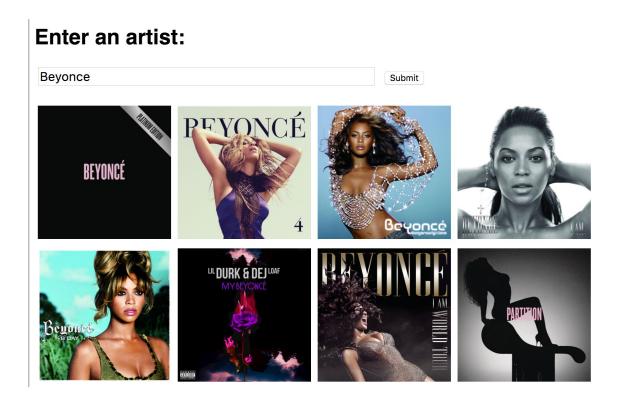
GET request: fetch()

Actually, the fetch() API also issues an HTTP GET request by default.

```
So if we do:
fetch('https://api.spotify.com/v1/albums/7aDBFWp72Pz4
NZEtVBANi9')
    .then(onResponse)
    .then(onTextReady);
...we can load the JSON data as a JavaScript object, as we
did with our .json files!
(CodePen / demo)
```

Album example

Let's write a web page that asks the user to enter an artist's name, then displays the albums of that artist, as provided by the Spotify Search API. (live demo)



Spotify search API

Spotify Search URL:

https://api.spotify.com/v1/search?type=album&q=query

E.g.

https://api.spotify.com/v1/search?type=album&q=beyonce

Q: Hey, what's that at the end of the URL?

- ?type=album&q=beyonce

Query parameters

You can pass parameters to HTTP GET requests by adding query parameters to the URL:

- Defined as key-value pairs
 - param=value
- The first query parameter starts with a ?
- Subsequent query parameters start with &

Reminder: HTML elements

Single-line text input:

```
<input type="text" /> hello|
```

In JavaScript, you can read and set the input text via inputElement.value

Some other input types:

- <u>Select</u>
- <u>Textarea</u>
- Checkbox

Beyonce

Q: What if you want the form to submit after you click "enter"?

1. Wrap your input elements in a <form>

```
<form>
  <input type="text" id="artist-text" />
    <input type="submit" />
  </form>
```

You should also use <input type="submit"> instead of <button> for the reason on the next slide...

2. Listen for the 'submit' event on the form element:

```
const form = document.querySelector('form');
form.addEventListener('submit', this._onSubmit);
```

This is why you want to use <input type="submit">
instead of <button> -- the 'submit' event will fire on click
for but not <button>.

3. Prevent the default action before handling the event through event.preventDefault():

```
_onSubmit(event) {
    event.preventDefault();
    const textInput = document.querySelector('#artist-text');
    const query = encodeURIComponent(textInput.value);

    this.albumUrls = [];
    fetch(SPOTIFY_PATH + query)
        .then(this._onResponse)
        .then(this._onJsonReady);
}
```

The page will refresh on submit unless you explicitly prevent it.

Album example

Solution: <u>GitHub</u> / <u>Demo</u>

