

# CS193X: Web Programming Fundamentals

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# Schedule

## Today:

- `async/await`: A JavaScript language feature
  - **Not** Node-specific!
- Sending data to the server
- Returning JSON
- `package.json`
- **HW5 released**
  - **Due May 30**, but please try to complete the setup steps by May 27

# PSA: Reinstall Node!

Whoops, you should **install Node v7** instead of Node v6.

Please revisit the installation instructions:

- <http://web.stanford.edu/class/cs193x/install-node/>

If you followed them earlier, please reinstall Node, this time selecting "Current" rather than "LTS."

# Lecture code

The lecture code has been uploaded to this GitHub:

- <https://github.com/yayinternet/lecture21>

`async/await`

# Two types of asynchrony

We have been working with two broad types of asynchronous events:

## 1. Inherently asynchronous events

- Example: `addEventListener('click')`. There is no such thing as a synchronous click event.

## 2. Annoyingly asynchronous events

- Example: `fetch()`. This function would be easier to use if it were synchronous, but for performance reasons it's asynchronous

# Asynchronous fetch()

The usual  
asynchronous  
fetch() looks like  
this:

```
function onJsonReady(json) {  
    console.log(json);  
}
```

```
function onResponse(response) {  
    return response.json();  
}
```

```
fetch('albums.json')  
    .then(onResponse)  
    .then(onJsonReady);
```

# Synchronous fetch()?

A hypothetical synchronous fetch() might look like this:

```
// THIS CODE DOESN'T WORK
```

```
const response = fetch('albums.json');  
const json = response.json();  
console.log(json);
```

**This is a lot cleaner code-wise!!**

**However**, a synchronous fetch() would freeze the browser as the resource was downloading, which would be terrible for performance.



# async / await

What if we could get the best of both worlds?

- Synchronous-*looking* code
- That actually ran asynchronously

**// THIS CODE DOESN'T WORK**

```
const response = fetch('albums.json');  
const json = response.json();  
console.log(json);
```

# async / await

What if we could get the best of both worlds?

- Synchronous-*looking* code
- That actually ran asynchronously

**// But this code does work:**

```
async function loadJson() {  
  const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);  
}  
loadJson();
```

# async / await

What if we could get the best of both worlds?

- Synchronous-*looking* code
- That actually ran asynchronously

**// But this code does work:**

```
async function loadJson() {  
  const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);  
}  
loadJson();
```

???

# async functions

A function marked `async` has the following qualities:

- It will behave more or less like a normal function if you don't put `await` expression in it.
- An `await` expression is of form:
  - `await promise`

# async functions

A function marked `async` has the following qualities:

- If there is an `await` expression, **the execution of the function will pause** until the `Promise` in the `await` expression is resolved.
  - Note: The browser is not blocked; it will continue executing JavaScript as the `async` function is paused.
- Then when the `Promise` is resolved, the execution of the function continues.
- The `await` expression evaluates to the resolved value of the `Promise`.

```
function onJsonReady(json) {
  console.log(json);
}
function onResponse(response) {
  return response.json();
}
fetch('albums.json')
  .then(onResponse)
  .then(onJsonReady);
```

The methods in  
purple return  
Promises.

---

```
async function loadJson() {
  const response = await fetch('albums.json');
  const json = await response.json();
  console.log(json);
}
loadJson();
```

```
function onJsonReady(json) {  
  console.log(json);  
}  
function onResponse(response) {  
  return response.json();  
}  
fetch('albums.json')  
  .then(onResponse)  
  .then(onJsonReady);
```

The variables in  
blue are the values  
that the Promises  
"resolve to".

---

```
async function loadJson() {  
  const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);  
}  
loadJson();
```

# async functions


```
async function loadJson() {  
  const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);  
}
```

 loadJson();



# async functions


```
async function loadJson() {
```

```
   const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);  
}
```

```
 loadJson();
```

# async functions

```
async function loadJson() {
```

```
   const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);  
}
```

```
 loadJson();
```

Since we've reached an `await` statement, two things happen:

1. `fetch('albums.json');` runs
2. The execution of the `loadJson` function is paused here until `fetch('albums.json');` has completed.

# async functions

```
async function loadJson() {
```

```
➔ const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);  
}
```

```
➔ loadJson();  
  console.log('after loadJson');
```

At the point, the JavaScript engine will return from `loadJson()` and it will continue executing where it left off.

# async functions

```
async function loadJson() {
```

```
  → const response = await fetch('albums.json');  
    const json = await response.json();  
    console.log(json);  
}
```

```
→ loadJson();  
  console.log('after loadJson');
```

# async functions

```
async function loadJson() {
```

```
  → const response = await fetch('albums.json');  
    const json = await response.json();  
    console.log(json);
```


```
}
```

```
loadJson();
```

```
→ console.log('after loadJson');
```

# async functions

```
async function loadJson() {
```

```
   const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);
```

```
}
```

```
loadJson();
```

```
console.log('after loadJson');
```



# async functions

```
async function loadJson() {  
➔ const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);  
}  
loadJson();  
console.log('after loadJson');
```

If there are other events, like if a button was clicked and we had a event handler for it, JavaScript will continue executing those events.

# async functions

```
async function loadJson() {  
➔ const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);  
}  
loadJson();  
console.log('after loadJson');
```

When the `fetch()` completes, the JavaScript engine will resume execution of `loadJson()`.



# Recall: fetch() resolution

```
function onResponse(response) {  
  return response.json();  
}  
fetch('albums.json')  
  .then(onResponse)
```

Normally when `fetch()` finishes, it executes the `onResponse` callback, whose parameter will be `response`.

## In Promise-speak:

- The return value of `fetch()` is a `Promise` that **resolves to** the `response` object.

# async functions

```
async function loadJson() {  
➔ const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);  
}  
loadJson();  
console.log('after loadJson');
```

The value of the `await` expression is the value that the Promise resolves to, in this case `response`.

# async functions

```
async function loadJson() {  
  const response = await fetch('albums.json');  
  → const json = await response.json();  
  console.log(json);  
}  
loadJson();  
console.log('after loadJson');
```

# async functions

```
async function loadJson() {  
  const response = await fetch('albums.json');  
  → const json = await response.json();  
  console.log(json);  
}  
loadJson();
```

Since we've reached an `await` statement, two things happen:

1. `response.json();` runs
2. The execution of the `loadJson` function is paused here until `response.json();` has completed.

# async functions

```
async function loadJson() {  
    const response = await fetch('albums.json');  
    ➔ const json = await response.json();  
    console.log(json);  
}  
loadJson();
```

If there are other events, like if a button was clicked and we had an event handler for it, JavaScript will continue executing those events.

# async functions

```
async function loadJson() {  
  const response = await fetch('albums.json');  
  → const json = await response.json();  
  console.log(json);  
}  
loadJson();
```

# async functions

```
async function loadJson() {  
  const response = await fetch('albums.json');  
  → const json = await response.json();  
  console.log(json);  
}  
loadJson();
```

When the `response.json()` completes, the JavaScript engine will resume execution of `loadJson()`.

# Recall: json() resolution

```
function onJsonReady(jsObj) {  
  console.log(jsObj);  
}  
function onResponse(response) {  
  return response.json();  
}  
fetch('albums.json')  
  .then(onResponse)  
  .then(onJsonReady);
```

Normally when `json()` finishes, it executes the `onJsonReady` callback, whose parameter will be **jsObj**.

## In Promise-speak:

- The return value of `json()` is a Promise that **resolves to** the **jsObj** object.



# async functions

```
async function loadJson() {  
  const response = await fetch('albums.json');  
  → const json = await response.json();  
  console.log(json);  
}  
loadJson();
```

The value of the `await` expression is the value that the Promise resolves to, in this case `json`.

# async functions

```
async function loadJson() {  
  const response = await fetch('albums.json');  
  const json = await response.json();  
  → console.log(json);  
}  
loadJson();
```

# async functions

```
async function loadJson() {  
  const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);  
} →  
loadJson();
```

# async functions

```
async function loadJson() {  
  const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);  
}  
loadJson();
```

Note that the JS execution does *\*not\** return back to the call site, since the JS execution already did that when we saw the first `await` expression.

# Returning from async

**Q: What happens if we return a value from an async function?**

```
async function loadJson() {  
  const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);  
  return true;  
}  
loadJson();
```

# Returning from async

**A: async functions must always return a Promise.**

```
async function loadJson() {  
  const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);  
  return true;  
}  
loadJson();
```

If you return a value that is **not** a Promise (such as `true`), then the JavaScript engine will automatically wrap the value in a Promise that resolves to the value you returned.

# Returning from async

```
function loadJsonDone(value) {  
  console.log('loadJson complete!');  
  // Prints "value: true"  
  console.log('value: ' + value);  
}
```

```
async function loadJson() {  
  const response = await fetch('albums.json');  
  const json = await response.json();  
  console.log(json);  
  return true;  
}  
loadJson().then(loadJsonDone)  
console.log('after loadJson');
```

# More async

- Constructors cannot be marked async
- But you can pass async functions as parameters to:
  - `addEventListener` (Browser)
  - `on` (NodeJS)
  - `get/put/delete/etc` (ExpressJS)
  - Wherever you can pass a function as a parameter



Why async now?!

Because you'll use it on HW5!

# Recall: ExpressJS routes

We've been seeing ExpressJS routes that look like this, with an anonymous function parameter:

```
app.get('/', function(req, res) {  
  // ...  
});
```

# ExpressJS routes

Of course, they can also be written like this, with a named function parameter:

```
function onGet(req, res) {  
  // ...  
}  
app.get('/', onGet);
```

# ExpressJS routes

In HW5, the starter code defines an async function parameter:

```
async function onGet(req, res) {  
  // ...  
}  
app.get('/', onGet);
```

Which works about the same as a non-async function, except when you write an `await` inside of it.

# gsa-sheets library

You will need to use the provided gsa-sheets library, whose functions all return Promises:

Method name	Description
<code>getRows()</code>	Returns a Promise that resolves to the non-empty rows of the spreadsheet.
<code>appendRow(row)</code>	Adds the given row to the end of the spreadsheet. Returns a Promise that resolves when complete.
<code>deleteRow(index)</code>	Deletes the given row in the spreadsheet. Returns a Promise that resolves when complete.

(see more details [in the HW5 spec](#))

# ExpressJS routes

You should use `await` expression with these method calls:

```
async function onGet(req, res) {  
  const result = await sheet.getRows();  
  const rows = result.rows;  
  console.log(rows);  
  
  // TODO(you): Finish onGet.
```

This will essentially let you work with the `gsa-sheets` methods as if they returned values instead of Promises.

# async / await availability

## Browsers:

- [All major browsers support async /await](#), but it's pretty recent: Edge + Safari support came ~1 month ago

## NodeJS:

- [async /await available in v7.5+](#)... which is why we need you to install v7 instead of v6

(FYI, underneath the covers async/await is implemented by [generator functions](#), another functional programming construct)

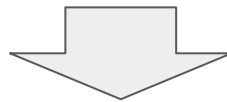


One more random thing:  
Template Literals

# Template literals

[Template literals](#) allow you to embed expressions in JavaScript strings:

```
const port = process.env.PORT || 3000;
app.listen(port, function () {
  console.log('Server listening on port ' + port + '!');
});
```



```
const port = process.env.PORT || 3000;
app.listen(port, function () {
  console.log(`Server listening on port ${port}!`);
});
```

**Sending data to the server**

# Route parameters

When we used the Spotify API, we saw a few ways to send information to the server via our `fetch()` request.

Example: Spotify Album API

`https://api.spotify.com/v1/albums/7aDBFWp72Pz4NZEtVBANi9`

- The last part of the URL is a **parameter** representing the album id, `7aDBFWp72Pz4NZEtVBANi9`

A parameter defined in the URL of the request is often called a "**route parameter**."

# Route parameters

Q: How do we read route parameters in our server?

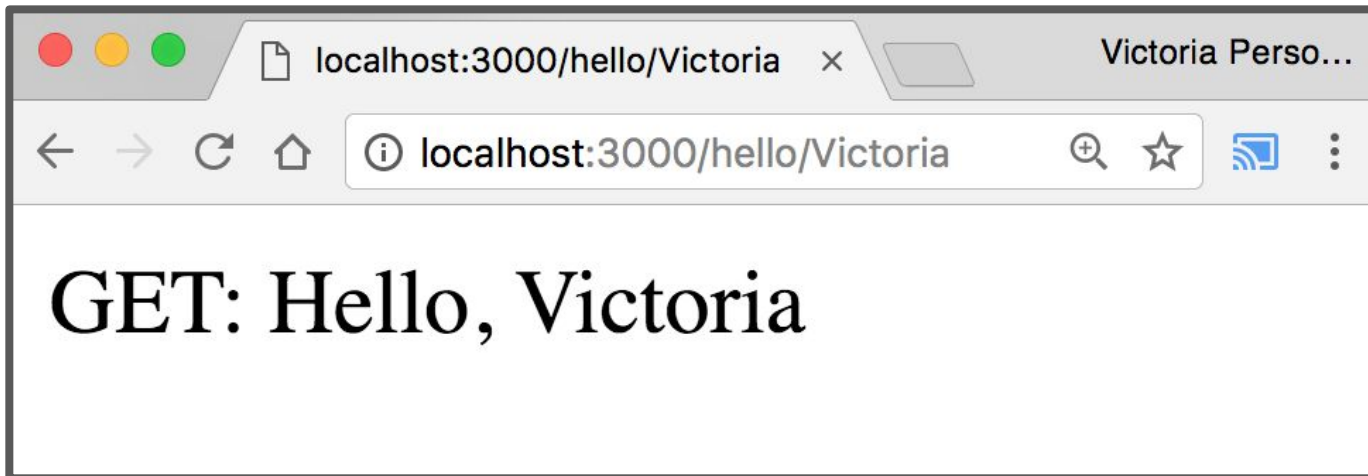
A: We can use the `:variableName` syntax in the path to specify a route parameter ([Express docs](#)):

```
app.get('/hello/:name', function (req, res) {  
  const routeParams = req.params;  
  const name = routeParams.name;  
  res.send('GET: Hello, ' + name);  
});
```

We can access the route parameters via `req.params`.

# Route parameters

```
app.get('/hello/:name', function (req, res) {  
  const routeParams = req.params;  
  const name = routeParams.name;  
  res.send('GET: Hello, ' + name);  
});
```

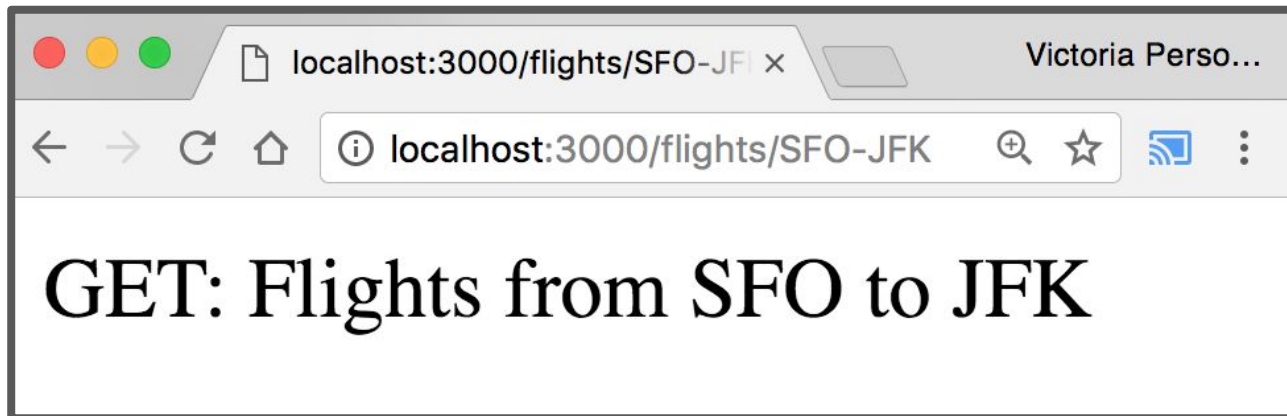


[GitHub](#)

# Route parameters

You can define multiple route parameters in a URL ([docs](#)):

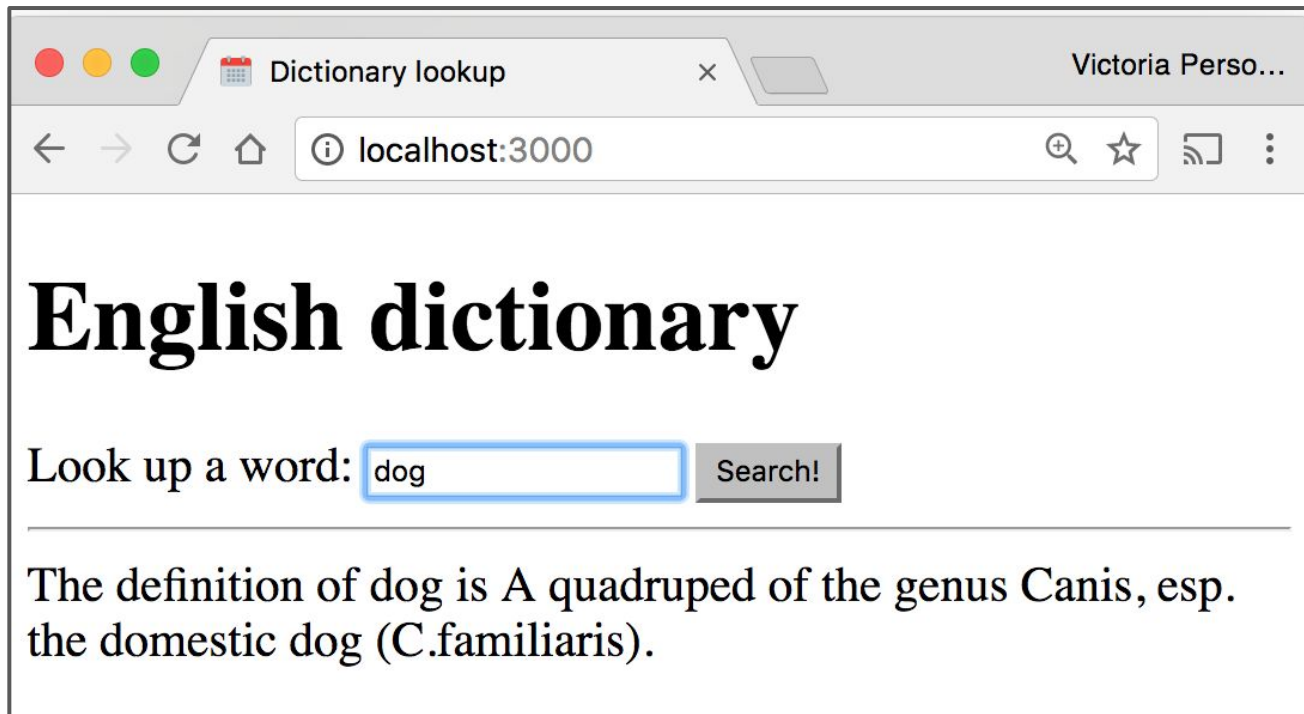
```
app.get('/flights/:from-:to', function (req, res) {  
  const routeParams = req.params;  
  const from = routeParams.from;  
  const to = routeParams.to;  
  res.send('GET: Flights from ' + from + ' to ' + to);  
});
```



[GitHub](#)

# Example: Dictionary

Given a `dictionary.json` file of word/value pairs, a dictionary app that lets you look up the definition of the word:





# Dictionary lookup

```
// Load a JSON file containing english words.
const englishDictionary = require('./dictionary.json');

app.use(express.static('public'));

function onPrintWord(req, res) {
  const routeParams = req.params;
  const word = routeParams.word;

  const key = word.toLowerCase();
  const definition = englishDictionary[key];

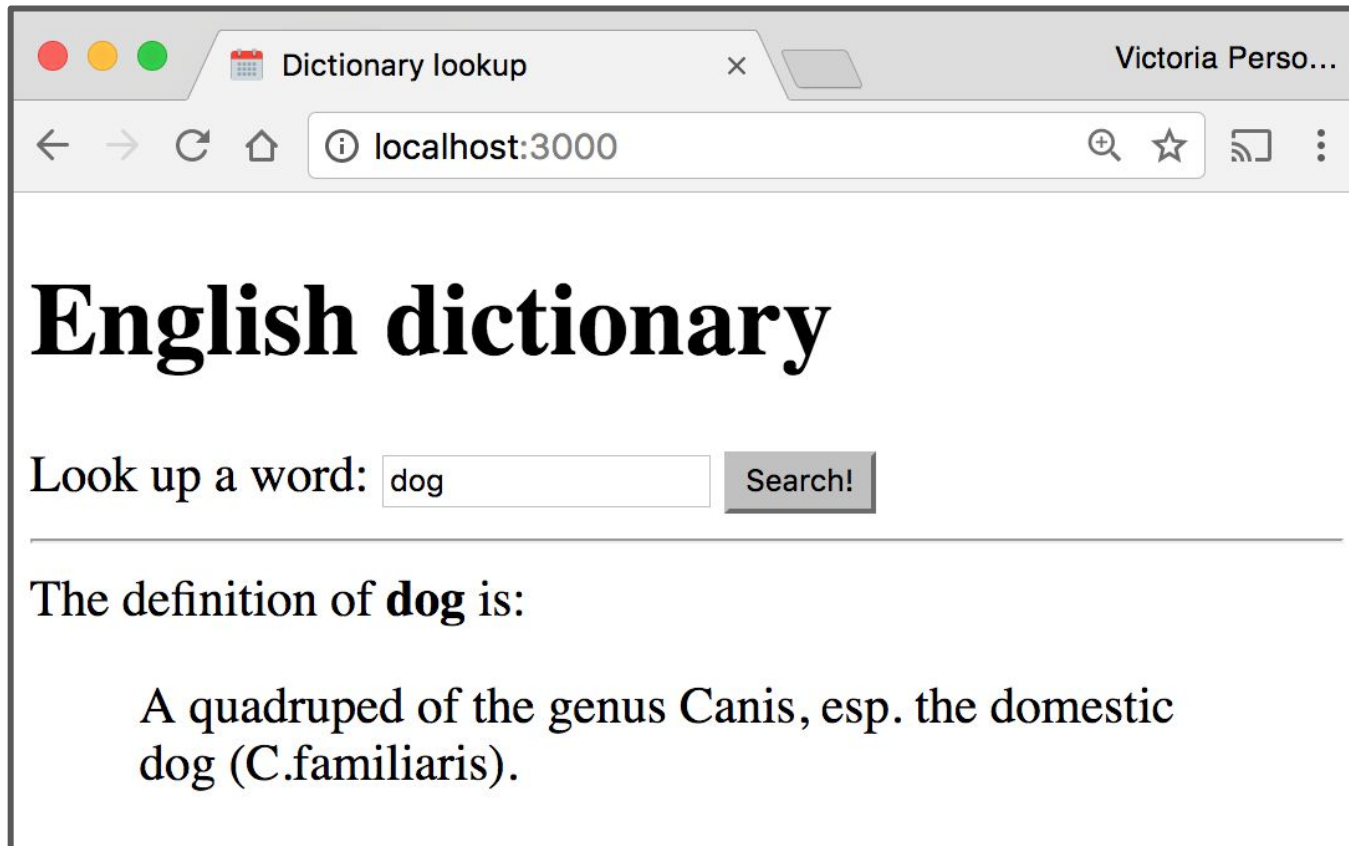
  res.send(`The definition of ${word} is ${definition}`);
}
app.get('/print/:word', onPrintWord);
```

# Dictionary fetch

```
async function onSearch(event) {  
  event.preventDefault();  
  const input = document.querySelector('#word-input');  
  const word = input.value.trim();  
  const result = await fetch('/print/' + word);  
  const text = await result.text();  
  
  const results = document.querySelector('#results');  
  results.innerHTML = text;  
}  
  
const form = document.querySelector('#search');  
form.addEventListener('submit', onSearch);
```

# Example: Dictionary

It'd be nice to have some flexibility on the display of the definition:



Returning JSON from the server

# JSON response

If we want to return a JSON response, we should use `res.json(object)` instead:

```
app.get('/', function (req, res) {  
  const response = {  
    greeting: 'Hello World!',  
    awesome: true  
  }  
  res.json(response);  
});
```

The parameter we pass to [res.json\(\)](#) should be a JavaScript object.

# Example: Dictionary lookup

```
function onLookupWord(req, res) {
  const routeParams = req.params;
  const word = routeParams.word;

  const key = word.toLowerCase();
  const definition = englishDictionary[key];

  res.json({
    word: word,
    definition: definition
  });
}
app.get('/lookup/:word', onLookupWord);
```

# Example: Dictionary fetch

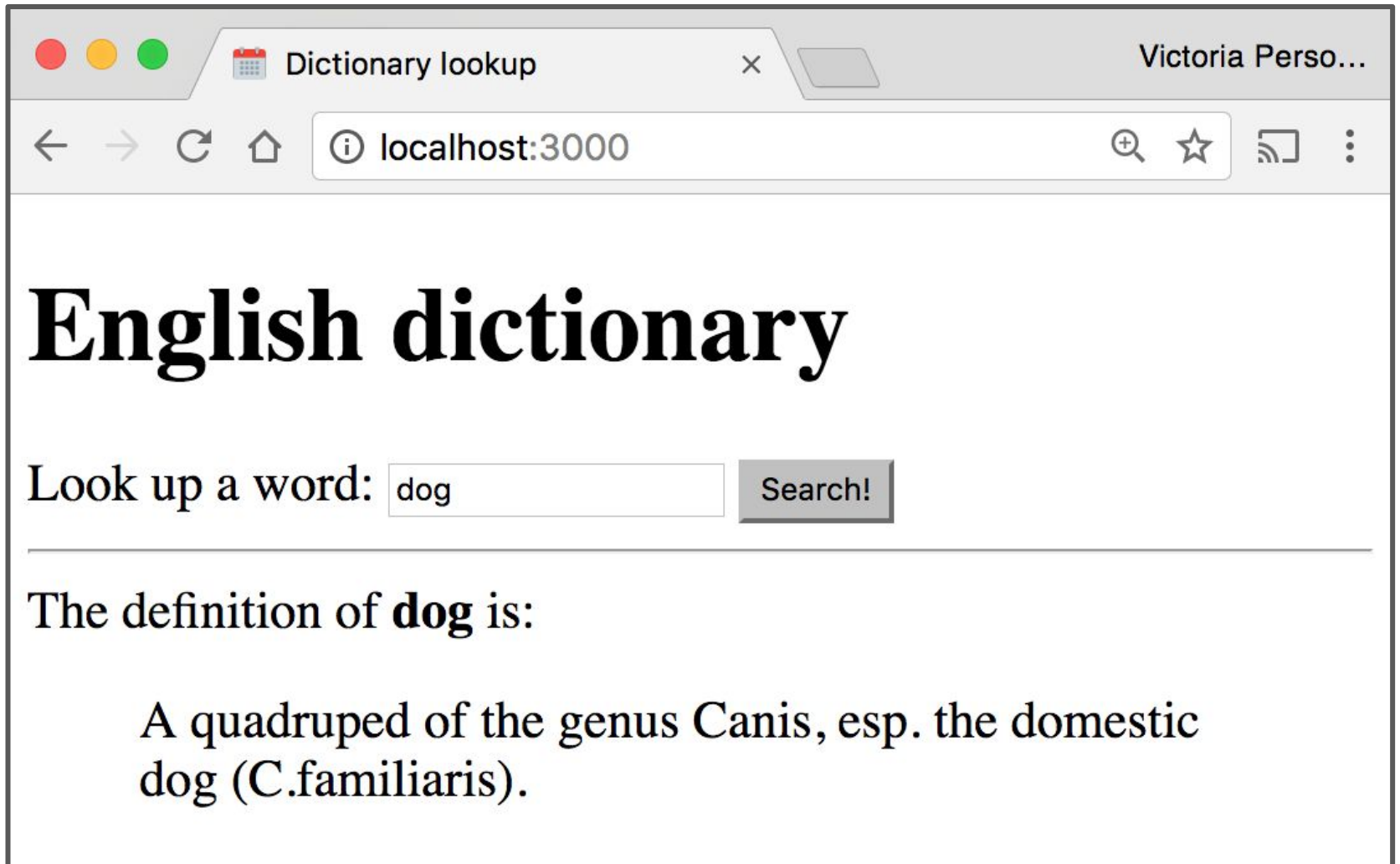
```
async function onSearch(event) {
  event.preventDefault();
  const input = document.querySelector('#word-input');
  const word = input.value.trim();

  const results = document.querySelector('#results');
  results.classList.add('hidden');
  const result = await fetch('/lookup/' + word);
  const json = await result.json();

  results.classList.remove('hidden');
  const wordDisplay = results.querySelector('#word');
  const defDisplay = results.querySelector('#definition');
  wordDisplay.textContent = json.word;
  defDisplay.textContent = json.definition;
}
```



# Result



The image shows a web browser window with the title "Dictionary lookup" and the user name "Victoria Perso...". The address bar displays "localhost:3000". The main content area features the heading "English dictionary" in a large, bold, serif font. Below the heading is a search form with the text "Look up a word:" followed by an input field containing the word "dog" and a "Search!" button. A horizontal line separates the search form from the definition. The definition text reads: "The definition of **dog** is: A quadruped of the genus *Canis*, esp. the domestic dog (*C.familiaris*)." The word "dog" in the definition is bolded.

English dictionary

Look up a word:  Search!

---

The definition of **dog** is:

A quadruped of the genus *Canis*, esp. the domestic dog (*C.familiaris*).



Saving data

# Example: Dictionary

What if we want to  
modify the definitions  
of words as well?



The screenshot shows a web browser window titled "Dictionary lookup" with the URL "localhost:3000". The page content is as follows:

## English dictionary

Look up a word:

---

The definition of **dog** is:

A quadruped of the genus *Canis*, esp. the domestic dog (*C.familiaris*).

---

**Modify the definition for this word:**

Word:

Definition:

Posting data

# POST message body: fetch()

## Client-side:

You should specify a **message body** in your `fetch()` call:

```
const message = {
  name: 'Victoria',
  email: 'vrk@stanford.edu'
};
const serializedMessage = JSON.stringify(message);
fetch('/helloemail', { method: 'POST', body: serializedMessage })
  .then(onResponse)
  .then(onTextReady);
```

# Server-side

**Server-side:** Handling the message body in NodeJS/Express is a little messy ([GitHub](#)):

```
app.post('/helloemail', function (req, res) {
  let data = '';
  req.setEncoding('utf8');
  req.on('data', function(chunk) {
    data += chunk;
  });

  req.on('end', function() {
    const body = JSON.parse(data);
    const name = body.name;
    const email = body.email;
    res.send('POST: Name: ' + name + ', email: ' + email);
  });
});
```

# body-parser

We can use the [body-parser library](#) to help:

```
const bodyParser = require('body-parser');
```

This is not a NodeJS API library, so we need to install it:

```
$ npm install body-parser
```

# body-parser

We can use the [body-parser library](#) to help:

```
const bodyParser = require('body-parser');  
const jsonParser = bodyParser.json();
```

This creates a JSON parser stored in `jsonParser`, which we can then pass to routes whose message bodies we want parsed as JSON.

# POST message body

Now instead of this code:

```
app.post('/helloemail', function (req, res) {
  let data = '';
  req.setEncoding('utf8');
  req.on('data', function(chunk) {
    data += chunk;
  });

  req.on('end', function() {
    const body = JSON.parse(data);
    const name = body.name;
    const email = body.email;
    res.send('POST: Name: ' + name + ', email: ' + email);
  });
});
```



# POST message body

We can access the message body through `req.body`:

```
app.post('/helloparsed', bodyParser, function (req, res) {  
  const body = req.body;  
  const name = body.name;  
  const email = body.email;  
  res.send('POST: Name: ' + name + ', email: ' + email);  
});
```

[GitHub](#)

# POST message body

We can access the message body through `req.body`:

```
app.post('/helloparsed', jsonParser, function (req, res) {  
  const body = req.body;  
  const name = body.name;  
  const email = body.email;  
  res.send('POST: Name: ' + name + ', email: ' + email);  
});
```

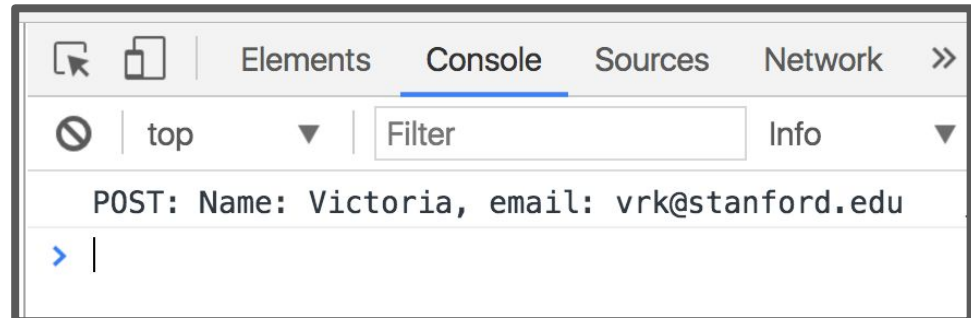
[GitHub](#)

Note that we also had to add the `jsonParser` as a parameter when defining this route.

# POST message body

Finally, we need to add JSON content-type headers on the `fetch()`-side ([GitHub](#)):

```
const message = {
  name: 'Victoria',
  email: 'vrk@stanford.edu'
};
const fetchOptions = {
  method: 'POST',
  headers: {
    'Accept': 'application/json',
    'Content-Type': 'application/json'
  },
  body: JSON.stringify(message)
};
fetch('/helloparsed', fetchOptions)
  .then(onResponse)
  .then(onTextReady);
```



# Example: Dictionary

We will modify the dictionary example to POST the contents of the form.



Dictionary lookup

localhost:3000

## English dictionary

Look up a word:

---

The definition of **dog** is:

A quadruped of the genus *Canis*, esp. the domestic dog (*C.familiaris*).

---

**Modify the definition for this word:**

Word:

Definition:

# Example: server-side

```
async function onSetWord(req, res) {
  const routeParams = req.params;
  const word = routeParams.word;
  const definition = req.body.definition;
  const key = word.toLowerCase();
  englishDictionary[key] = definition;
  await fse.writeJson('./dictionary.json', englishDictionary);
  res.json({ success: true });
}
app.post('/set/:word', jsonParser, onSetWord);
```

# Example: fetch()

```
async function onSet(event) {
  event.preventDefault();
  const setWordInput = results.querySelector('#set-word-input');
  const setDefInput = results.querySelector('#set-def-input');
  const word = setWordInput.value;
  const def = setDefInput.value;

  const message = {
    definition: def
  };
  const fetchOptions = {
    method: 'POST',
    headers: {
      'Accept': 'application/json',
      'Content-Type': 'application/json'
    },
    body: JSON.stringify(message)
  };
  await fetch('/set/' + word, fetchOptions);
}
```

Query parameters

# Query parameters

The Spotify Search API was formed using query parameters:

Example: Spotify Search API

`https://api.spotify.com/v1/search?type=album  
&q=beyonce`

- There were two query parameters sent to the Spotify search endpoint:
  - `type`, whose value is `album`
  - `q`, whose value is `beyonce`

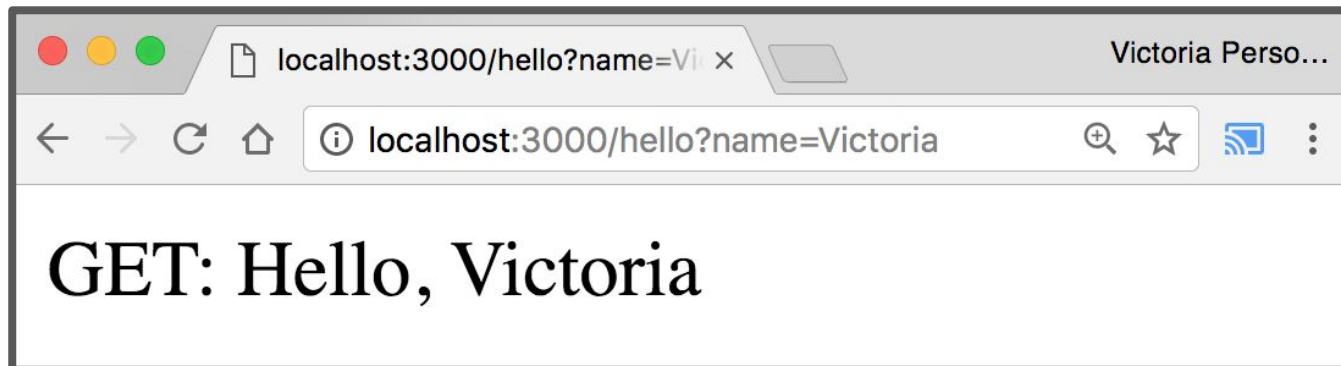


# Query parameters

Q: How do we read query parameters in our server?

A: We can access query parameters via `req.query`:

```
app.get('/hello', function (req, res) {  
  const queryParams = req.query;  
  const name = queryParams.name;  
  res.send('GET: Hello, ' + name);  
});
```



# Recap

You can deliver parameterized information to the server in the following ways:

1. Route parameters
2. GET request with query parameters  
(**DISCOURAGED**: POST with query parameters)
3. POST request with message body

**Q: When do you use route parameters vs query parameters vs message body?**

# GET vs POST

- Use [GET](#) requests for retrieving data, not writing data
  - Use [POST](#) requests for writing data, not retrieving data
- You can also use more specific HTTP methods:
- PATCH: Updates the specified resource
  - DELETE: Deletes the specified resource

There's nothing technically preventing you from breaking these rules, but you should use the HTTP methods for their intended purpose.

# Route params vs Query params

Generally follow these rules:

- Use **route parameters** for required parameters for the request
- Use **query parameters** for:
  - Optional parameters
  - Parameters whose values can have spaces

These are conventions and are not technically enforced, nor are they followed by every REST API.

# Example: Spotify API

The Spotify API mostly followed these conventions:

<https://api.spotify.com/v1/albums/7aDBFWp72Pz4NZEtVBANi9>

- The Album ID is required and it is a route parameter.

<https://api.spotify.com/v1/search?type=album&q=the%20weeknd&limit=10>

- q is required but might have spaces, so it is a query parameter
- limit is optional and is a query parameter
- type is required but is a query parameter (breaks convention)

Notice both searches are GET requests, too

package.json

# Installing dependencies

In our examples, we had to install the `express` and `body-parser` npm packages.

```
$ npm install express
```

```
$ npm install body-parser
```

These get written to the `node_modules` directory.

# Uploading server code

When you upload NodeJS code to a GitHub repository (or any code repository), **you should not upload the `node_modules` directory**:

- You shouldn't be modifying code in the `node_modules` directory, so there's no reason to have it under version control
- This will also increase your repo size significantly

**Q: But if you don't upload the `node_modules` directory to your code repository, how will anyone know what libraries they need to install?**



# Managing dependencies

If we don't include the `node_modules` directory in our repository, we need to somehow tell other people what npm modules they need to install.

npm provides a mechanism for this: [package.json](#)

# package.json

You can put a file named [package.json](#) in the root directory of your NodeJS project to specify metadata about your project.

Create a [package.json](#) file using the following command:

```
$ npm init
```

This will ask you a series of questions then generate a `package.json` file based on your answers.

# Auto-generated package.json

```
{
  "name": "fetch-to-server",
  "version": "1.0.0",
  "description": "Example of fetching to a server",
  "main": "server.js",
  "dependencies": {
    "body-parser": "^1.17.1",
    "express": "^4.15.2"
  },
  "devDependencies": {},
  "scripts": {
    "test": "echo \"Error: no test specified\" && exit 1",
    "start": "node server.js"
  },
  "author": "Victoria Kirst",
  "license": "ISC"
}
```

[GitHub](#)

# Saving deps to package.json

Now when you install packages, you should pass in the `--save` parameter:

```
$ npm install --save express  
$ npm install --save body-parser
```

This will also add an entry for this library in `package.json`.

```
"dependencies": {  
  "body-parser": "^1.17.1",  
  "express": "^4.15.2"  
},
```

# Saving deps to package.json

If you remove the node\_modules directory:

```
$ rm -rf node_modules
```

You can install your project dependencies again via:

```
$ npm install
```

- This also allows people who have downloaded your code from GitHub to install all your dependencies with one command instead of having to install all dependencies individually.

# npm scripts

Your package.json file also defines scripts:

```
"scripts": {  
  "test": "echo \"Error: no test specified\" && exit 1",  
  "start": "node server.js"  
},
```

You can run these scripts using `$ npm scriptName`

E.g. the following command runs "node server.js"

```
$ npm start
```