# Natural Language Processing Natural Language Processing with Deep Learning with Deep Learning CS224N/Ling284 CS224N/Ling284



#### Lecture 8: Recurrent Neural Networks and Language Models

Abigail See

#### **Announcements**

- Assignment 1: Grades will be released after class
- Assignment 2: Coding session next week on Monday; details on Piazza
- Midterm logistics: Fill out form on Piazza if you can't do main midterm, have special requirements, or other special case

#### **Announcements**

- Default Final Project (PA4) release late tonight
	- Read the handout, look at the code, decide which project you want to do
	- You may not understand all the technical parts, but you'll get an overview
	- You don't yet have the Azure resources you need to run the code

- **Project proposal due next week (Thurs Feb 8)** 
	- Details released later today
	- Everyone submits their teams
	- Custom final project teams also describe their project

#### **Call for participation**

**COL** 





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#### **Overview**

Today we will:

- Introduce a new NLP task
	- **Language Modeling**

**motivates**

• Introduce a new family of neural networks

**Recurrent Neural Networks (RNNs)** 

THE most important idea for the rest of the class!

#### **Language Modeling**

**Language Modeling** is the task of predicting what word comes next. *books*



More formally: given a sequence of words  $x^{(1)}, x^{(2)}, \ldots, x^{(t)}$ , compute the probability distribution of the next word  $x^{(t+1)}$ :

$$
P(\bm{x}^{(t+1)} = \bm{w}_j \mid \bm{x}^{(t)}, \dots, \bm{x}^{(1)})
$$

where  $\boldsymbol{w}_j$  is a word in the vocabulary  $V = \{\boldsymbol{w}_1, ..., \boldsymbol{w}_{|V|}\}$ 

A system that does this is called a **Language Model**.

#### **You use Language Models every day!**



#### **You use Language Models every day!**





#### **n-gram Language Models**

*the students opened their* 

- **Question**: How to learn a Language Model?
- **Answer** (pre- Deep Learning): learn a *n*-gram Language Model!
- Definition: A *n*-gram is a chunk of *n* consecutive words.
	- unigrams: "the", "students", "opened", "their"
	- bigrams: "the students", "students opened", "opened their"
	- trigrams: "the students opened", "students opened their"
	- 4-grams: "the students opened their"
- Idea: Collect statistics about how frequent different n-grams are, and use these to predict next word.

#### **n-gram Language Models**

• First we make a simplifying assumption:  $x^{(t+1)}$  depends only on the preceding (n-1) words

*n*-1 words

$$
P(\bm{x}^{(t+1)}|\bm{x}^{(t)},\dots,\bm{x}^{(1)})=P(\bm{x}^{(t+1)}|\bm{x}^{(t)},\dots,\bm{x}^{(t-n+2)})
$$

(assumption)

prob of a n-gram	$P(x^{(t+1)}, x^{(t)}, \ldots, x^{(t-n+2)})$	(definition of prob of a (n-1)-gram	$P(x^{(t)}, \ldots, x^{(t-n+2)})$	(definition of conditional prob)
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- **Question:** How do we get these *n*-gram and (*n*-1)-gram probabilities?
- Answer: By counting them in some large corpus of text!

$$
\approx \frac{\textup{count}(\bm{x}^{(t+1)}, \bm{x}^{(t)}, \ldots, \bm{x}^{(t-n+2)})}{\textup{count}(\bm{x}^{(t)}, \ldots, \bm{x}^{(t-n+2)})} \qquad \qquad \text{(statistical approximation)}
$$

### **n-gram Language Models: Example**

Suppose we are learning a 4-gram Language Model.



count (students opened their  $w_j$ )  $P(w_j|\text{students opened their}) =$ count(students opened their)

In the corpus:

- "students opened their" occurred 1000 times
- "students opened their books" occurred 400 times
	- $\rightarrow$  P(books | students opened their) = 0.4
- "students opened their exams" occurred 100 times
	- $\rightarrow$  P(exams | students opened their) = 0.1

Should we have discarded the "proctor" context?

#### **Problems** with n-gram Language Models

#### Sparsity Problem 1

**Problem:** What if "students *opened their*  $w_j$ <sup>"</sup> never occurred in data? Then  $w_i$ has probability 0!

**(Partial) Solution:** Add small  $\delta$ to count for every  $w_j \in V$ . This is called *smoothing*.

 $P(w_i)$ students opened their) =

count (students opened their)

count (students opened their  $w_i$ )

#### **Sparsity Problem 2**

**Problem:** What if "students opened their" never occurred in data? Then we can't calculate probability for *any*  $w_j!$ 

**(Partial) Solution:** Just condition on *"opened their"* instead. This is called *backoff*.

**Note:** Increasing *n* makes sparsity problems *worse.* Typically we can't have *n* bigger than 5.

#### **Problems** with n-gram Language Models



Increasing *n* makes model size huge!

#### **n-gram Language Models in practice**

You can build a simple trigram Language Model over a 1.7 million word corpus (Reuters) in a few seconds on your laptop\*



#### Otherwise, seems reasonable! 14 2/1/18

You can also use a Language Model to generate text.



You can also use a Language Model to generate text.



You can also use a Language Model to generate text.



• You can also use a Language Model to generate text.

*today the price of gold* \_\_\_\_\_\_\_\_

**Prou can also use a Language Model to generate text.** 

*today the price of gold per ton, while production of shoe* lasts and shoe industry, the bank intervened just after it *considered and rejected an imf demand to rebuild depleted european stocks , sept 30 end primary 76 cts a share .*

> **Incoherent!** We need to consider more than 3 words at a time if we want to generate good text.

But increasing *n* worsens sparsity problem, and exponentially increases model size...

#### **How to build a neural Language Model?**

- Recall the Language Modeling task:
	- Input: sequence of words  $\boldsymbol{x}^{(1)}, \boldsymbol{x}^{(2)}, \ldots, \boldsymbol{x}^{(t)}$
	- Output: prob dist of the next word  $P(\mathbf{x}^{(t+1)} = \mathbf{w}_i \mid \mathbf{x}^{(t)}, \dots, \mathbf{x}^{(1)})$
- How about a window-based neural model?
	- We saw this applied to Named Entity Recognition in Lecture 4

#### **A fixed-window neural Language Model**



## **A fixed-window neural Language Model**

*laptops* output distribution  $\hat{\bm{y}} = \text{softmax}(\bm{U}\bm{h} + \bm{b}_2) \in \mathbb{R}^{|V|}$ a  $\wedge$  zoo  $\boldsymbol{U}$ hidden layer 000000000  $\mathbf{h} = f(\mathbf{W}\mathbf{e} + \mathbf{b}_1)$  $\boldsymbol{W}$ concatenated word embeddings 0000 0000 0000 0000  $e=[e^{(1)};e^{(2)};e^{(3)};e^{(4)}]$ words / one-hot vectors *the students opened their*  $(\bm{x}^{(1)}, \bm{x}^{(2)}, \bm{x}^{(3)}, \bm{x}^{(4)})$  $x^{(3)}$  $\boldsymbol{x}^{(1)}$  $\boldsymbol{x}^{(4)}$  $\boldsymbol{x}^{(2)}$ 

*books*

## **A fixed-window neural Language Model**

#### **Improvements** over *n*-gram LM:

- No sparsity problem
- Model size is  $O(n)$  not  $O(exp(n))$

#### Remaining **problems**:

- Fixed window is too small
- Enlarging window enlarges  $W$
- Window can never be large enough!
- Each  $x^{(i)}$  uses different rows of  $W$ . We don't share weights across the window.

We need a neural architecture that can process *any length input*



#### **Recurrent Neural Networks (RNN)**

**Core idea:** Apply the same weights  $W$ 





#### **A RNN Language Model**

#### output distribution

$$
\hat{\bm{y}}^{(t)} = \text{softmax}\left(\bm{U}\bm{h}^{(t)} + \bm{b}_2\right) \in \mathbb{R}^{|V|}
$$

hidden states  $\boldsymbol{h}^{(t)} = \sigma \left(\boldsymbol{W}_h \boldsymbol{h}^{(t-1)} + \boldsymbol{W}_e \boldsymbol{e}^{(t)} + \boldsymbol{b}_1\right)$  $\boldsymbol{h}^{(0)}$  is the initial hidden state

word embeddings  $\boldsymbol{e}^{(t)} = \boldsymbol{E} \boldsymbol{x}^{(t)}$ 





 $\hat{\mathbf{y}}^{(4)} = P(\mathbf{x}^{(5)} | \text{the students opened their})$ 

## **A RNN Language Model**

#### RNN **Advantages**:

- Can process any length input
- Model size doesn't increase for longer input
- Computation for step t can (in theory) use information from many steps back
- Weights are shared across timesteps  $\rightarrow$ representations are shared

#### RNN **Disadvantages**:

- Recurrent computation is slow
- In practice, difficult to access information from many steps back  $26$  2/1/18

week

 $\bm{h}^{(0)}$ 



- Get a big corpus of text which is a sequence of words  $x^{(1)}, \ldots, x^{(T)}$
- Feed into RNN-LM; compute output distribution  $\hat{y}^{(t)}$  for *every step t.* 
	- i.e. predict probability dist of *every word*, given words so far
- Loss function on step t is usual cross-entropy between our predicted probability distribution  $\hat{y}^{(t)}$ , and the true next word  $y^{(t)} = x^{(t+1)}$ :

$$
J^{(t)}(\theta) = CE(\bm{y}^{(t)}, \hat{\bm{y}}^{(t)}) = -\sum_{j=1}^{|V|} y_j^{(t)} \log \hat{y}_j^{(t)}
$$

Average this to get overall loss for entire training set:

$$
J(\theta) = \frac{1}{T} \sum_{t=1}^T J^{(t)}(\theta)
$$











- However: Computing loss and gradients across entire corpus is too expensive!
- Recall: Stochastic Gradient Descent allows us to compute loss and gradients for small chunk of data, and update.
- $\rightarrow$  In practice, consider  $x^{(1)}, \ldots, x^{(T)}$  as a sentence

$$
J(\theta) = \frac{1}{T} \sum_{t=1}^T J^{(t)}(\theta)
$$

• Compute loss  $J(\theta)$  for a sentence (actually usually a batch of sentences), compute gradients and update weights. Repeat.

#### **Backpropagation for RNNs**



**Question:** What's the derivative of  $J^{(t)}(\theta)$  w.r.t. the repeated weight matrix  $W_h$ ?

Answer: 
$$
\frac{\partial J^{(t)}}{\partial \boldsymbol{W_h}} = \sum_{i=1}^t \frac{\partial J^{(t)}}{\partial \boldsymbol{W_h}}\bigg|_{(i)}
$$

"The gradient w.r.t. a repeated weight is the sum of the gradient w.r.t. each time it appears"

#### **Why?**

#### **Multivariable Chain Rule**

• Given a multivariable function  $f(x,y)$ , and two single variable functions  $x(t)$  and  $y(t)$ , here's what the multivariable chain rule says:

$$
\frac{d}{dt} f(x(t), y(t)) = \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt}
$$

Derivative of composition function



#### **Source:**

https://www.khanacademy.org/math/multivariable-calculus/multivariable-derivatives/differentiating-vector-valued-functions/a/multivariable-chain-rule-simple-version

#### **Backpropagation for RNNs: Proof sketch**

• Given a multivariable function  $f(x,y)$ , and two single variable functions  $x(t)$  and  $y(t)$ , here's what the multivariable chain rule says:

$$
\frac{d}{dt} f(x(t), y(t)) = \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt}
$$

Derivative of composition function



#### **Source:**

https://www.khanacademy.org/math/multivariable-calculus/multivariable-derivatives/differentiating-vector-valued-functions/a/multivariable-chain-rule-simple-version

#### **Backpropagation for RNNs**



$$
\frac{\partial J^{(t)}}{\partial \boldsymbol{W_h}} = \left| \sum_{i=1}^{t} \frac{\partial J^{(t)}}{\partial \boldsymbol{W_h}} \right|_{(i)}
$$

**Answer: Backpropagate over** timesteps *i*=*t*,…,0, summing gradients as you go. This algorithm is called **"backpropagation through time"**

Just like a n-gram Language Model, you can use a RNN Language Model to generate text by repeated sampling. Sampled output is next step's input.



- Let's have some fun!
- You can train a RNN-LM on any kind of text, then generate text in that style.
- RNN-LM trained on Obama speeches:



The United States will step up to the cost of a new challenges of the American people that will share the fact that we created the problem. They were attacked and so that they have to say that all the task of the final days of war that I will not be able to get this done.

**Source:** https://medium.com/@samim/obama-rnn-machine-generated-political-speeches-c8abd18a2ea0

- Let's have some fun!
- You can train a RNN-LM on any kind of text, then generate text in that style.
- RNN-LM trained on *Harry Potter*:



"Sorry," Harry shouted, panicking—"I'll leave those brooms in London, are they?"

"No idea," said Nearly Headless Nick, casting low close by Cedric, carrying the last bit of treacle Charms, from Harry's shoulder, and to answer him the common room perched upon it, four arms held a shining knob from when the spider hadn't felt it seemed. He reached the teams too.

**Source:** https://medium.com/deep-writing/harry-potter-written-by-artificial-intelligence-8a9431803da6

- Let's have some fun!
- You can train a RNN-LM on any kind of text, then generate text in that style.
- RNN-LM trained on *Seinfeld* scripts:



He slams his hand on the door. KRAMER enters dancing with qarbaqe.

> **KRAMER** Hey hey hey, great idea for a big sponge: Make it so large you think it's got a fat clock in the middle.

**JERRY** (takes off his bones) Kramer, do you have a fun flashback to do?

**Source:** https://www.avclub.com/a-bunch-of-comedy-writers-teamed-up-with-a-computer-to-1818633242

- Let's have some fun!
- You can train a RNN-LM on any kind of text, then generate text in that style.
- (character-level) RNN-LM trained on paint colors:

Ghasty Pink 231 137 165 Power Gray 151 124 112 Navel Tan 199 173 140 Bock Coe White 221 215 236 Horble Gray 178 181 196 Homestar Brown 133 104 85 Snader Brown 144 106 74 Golder Craam 237 217 177 Hurky White 232 223 215 Burf Pink 223 173 179 Rose Hork 230 215 198



**Source:** http://aiweirdness.com/post/160776374467/new-paint-colors-invented-by-neural-network

### **Evaluating Language Models**

The traditional evaluation metric for Language Models is perplexity.



- Lower is better!
- In Assignment 2 you will show that minimizing perplexity and minimizing the loss function are equivalent.

### **RNNs have greatly improved perplexity**



Perplexity improves (lower is better)

**Source:** https://research.fb.com/building-an-efficient-neural-language-model-over-a-billion-words/

### **Why should we care about Language Modeling?**

- Language Modeling is a subcomponent of other NLP systems:
	- Speech recognition
		- Use a LM to generate transcription, conditioned on audio
	- Machine Translation
		- Use a LM to generate translation, conditioned on original text
	- Summarization
		- Use a LM to generate summary, conditioned on original text

These systems are called *conditional Language Models*

Language Modeling is a benchmark task that helps us measure our progress on understanding language

#### **Recap**

- **Language Model:** A system that predicts the next word
- **Recurrent Neural Network:** A family of neural networks that:
	- Take sequential input of any length
	- Apply the same weights on each step
	- Can optionally produce output on each step
- Recurrent Neural Network  $\neq$  Language Model
- We've shown that RNNs are a great way to build a LM.
- But RNNs are useful for much more!

### **RNNs can be used for tagging**

e.g. part-of-speech tagging, named entity recognition



### **RNNs can be used for sentence classification**

e.g. sentiment classification



### **RNNs can be used for sentence classification**

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### **RNNs can be used for sentence classification**

e.g. sentiment classification



#### **RNNs can be used to generate text**

e.g. speech recognition, machine translation, summarization



Remember: these are called "conditional language models". We'll see Machine Translation in much more detail later.

#### **RNNs can be used as an encoder module**

e.g. **question answering**, machine translation



*Beethoven was a German composer and pianist. A crucial*  figure ...

Here the RNN acts as an **encoder** for the Question. The encoder is part of a larger neural system.

## **A** note on terminology

RNN described in this lecture  $=$  "vanilla RNN"



**Next lecture:** You will learn about other RNN flavors





By the end of the course: You will understand phrases like *"stacked bidirectional LSTM with residual connections and self-attention"*



#### **Next time**

- Problems with RNNs!
	- Vanishing gradients

**motivates**

- Fancy RNN variants!
	- LSTM
	- GRU
	- multi-layer
	- bidirectional