SQuAD 2.0 QA with BiDAF++ & QANet

We produced a question answering system on SQuAD 2.0 by exploring enhancements to improve a baseline BiDAF[1] model. We present results from the addition of character-level embeddings and token features in context encoding, as well as components from the transformer-based QANet[2] architecture.

INTRODUCTION

The task of question answering (QA) is an interesting and meaningful area of investigation not only because of the popularity in machine learning research communities but also in the potential of applying such systems across domains into the social sciences. Through this project we hope to gain an understanding of state-of-the-art neural network architectures, effects of different tuning parameters, model evaluation, and input feature decisions. Our ultimate goal is to be able to gain the competency to apply such techniques appropriately to the education domain.

DATA

SQuAD 2.0 dataset consisting of (context, question, answer) triples Train set of 129,941 examples (43498 unanswerable) Dev set of 6078 examples (3168 unanswerable)

Test set 5915 examples

Bigram	Count	Percentage	Unigram	Count	Percentage
What is	716	8.65	What	3811	46.04
What was	433	5.23	Who	752	9.09
How many	309	3.73	How	743	8.98
What did	303	3.66	When	561	6.78
When did	275	3.32	Where	338	4.08
In what	199	2.40	In	328	3.96
When was	176	2.13	Which	237	2.86
What are	168	2.03	The	197	2.38
What does	166	2.01	Why	160	1.93
Who was	154	1.86	By	44	0.53

EVALUATION

EM (Exact Match if system output catches ground truth) F1 (harmonic mean of precision and recall)

EXPERIMENT DETAILS

All models trained for 30 epochs with dropout rate of 0.2 and learning rate of 0.2. Most experiments used batch size 64 and hidden size 100. Due to equipment constraints, QANet was run with batch size 16 and hidden size of 128.

REFERENCES

I) Min Joon Seo, Aniruddha Kembhori, Ali Farhadi, and Hannaneh Hajjithirzi. Bidirectional attention flow for machine comprehension. CoRR, abs/Mil. (1605, 2016.

[2] Adams Wei Yu, David Dohan, Minh-Thong Luong, Rui Zhoo, Kai Chen, Mahammad Norouzi, and Cuso V. Lo. Genet: Cambining load convolution with global self-attention for reading comprehension. CoRR, abs/Mil. (2016.)

[3] Dang Chen, Adam Fisch, Jason Weston, and Antoine Bordes. Reading wikipedia to answer open-domain questions. CoRR, abs/1704.00051, 2017.

METHODOLOGY

We augment GloVe word vector representation in the embedding layer:

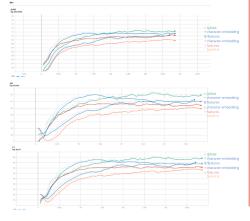
- Character-level embeddings added to context and question words
- Additional token features added to context words (whether a word can be matched to a question word, part-of-speech tag, and entity type) [3]



We also implement the transformer-based QANet architecture with convolution and self attention encoding blocks.



TRAINING PERFORMANCE



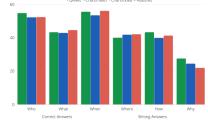
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ANALYSIS

Dev set performance:

Model	EM	F1
Baseline	58.461	61.696
Baseline + Features	59.57	62.788
Baseline + Char Embed	60.797	64.459
Baseline + Char Embed + Features	62.174	65.275
QANet	62.998	66.547



Ans Wrd Cnt	N	Percentage	Ans Wrd Cnt	N	percentage
0	2090	56.64	0	1016	23.00
1	612	16.59	2	724	16.39
2	426	11.54	1	713	16.14
3	244	6.61	3	550	12.45
4	142	3.85	4	316	7.15

Our models are better at predicting AvNA than more complex answers. However, at times these mistakes are similar to human behavior, as in this example:

Question: Of Poland's inhabitants in 1901, what percentage was Catholic?

Context: Throughout its existence, Warsaw has been a multi-cultural city. According to the 1901 census, out of 711,988 inhabitants 56.2% were Catholics, 53.7% lews, 56 Greek orthodos, Christians and 2.8% Protestants (2.4%) and Later, in 1909, there were 281,754 lews (36.9%), 18,189 Protestants (2.4%) and 2.818 Mariavites (0.4%). This led to construction of hundreds of places of religious worship in all parts of the town. Most of them were destroyed in the aftermath of the Warsaw Uprising of 1944. Alter the war, the new communist authorities of Poland discouraged church construction and only a small number were rebait.

Answer:N/A

Prediction:56.2%

CONCLUSION

Though the QANet architecture was overall the best performing, including additional input features to represent words more expressively was surprisingly effective. Most importantly through this project we learned several model architectures and gained practice with neural network concepts.