

Lecture 13 - Handling Nonlinearity

- Nonlinearity issues in control practice
- Setpoint scheduling/feedforward
 - path planning replay - linear interpolation
- Nonlinear maps
 - B-splines
 - Multivariable interpolation: polynomials/splines/RBF
 - Neural Networks
 - Fuzzy logic
- Gain scheduling
- Local modeling

Nonlinearity in control practice

Here are the nonlinearities we already looked into

- Constraints - saturation in control
 - anti-windup in PID control
 - MPC handles the constraints
- Control program, path planning
- Static optimization
- Nonlinear dynamics
 - dynamic inversion
 - nonlinear IMC
 - nonlinear MPC

One additional nonlinearity in this lecture

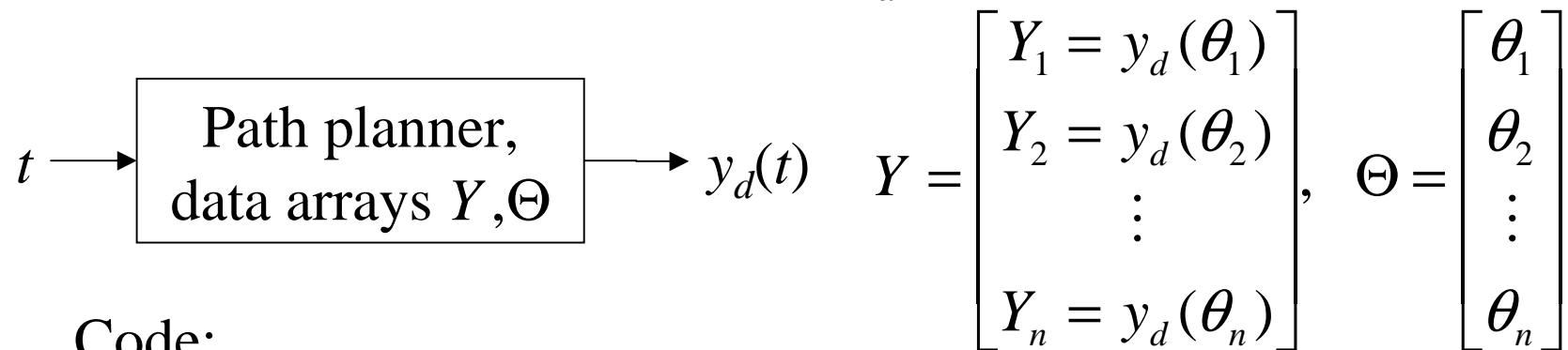
- Controller gain scheduling

Dealing with nonlinear functions

- Analytical expressions
 - models are given by analytical formulas, computable as required
 - rarely sufficient in practice
- Models are computable off line
 - pre-compute simple approximation
 - on-line approximation
- Models contain data identified in the experiments
 - nonlinear maps
 - interpolation or look-up tables
- Advanced approximation methods
 - neural networks

Path planning

- Real-time replay of a pre-computed reference trajectory $y_d(t)$ or feedforward $v(t)$
- Reproduce a nonlinear function $y_d(t)$ in a control system

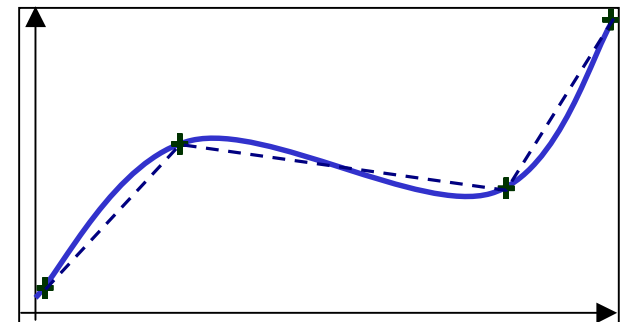


Code:

1. Find j , such that $\theta_j \leq t \leq \theta_{j+1}$

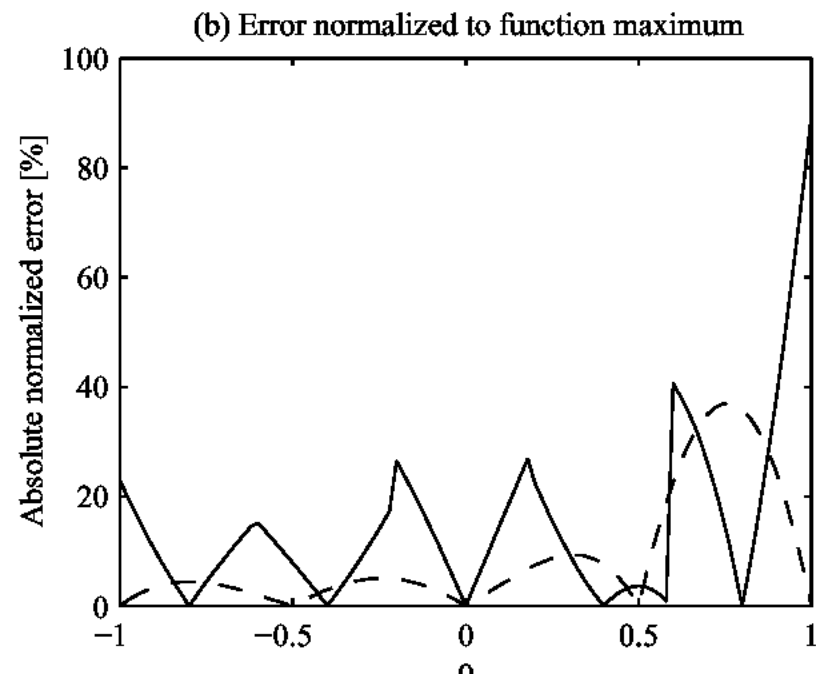
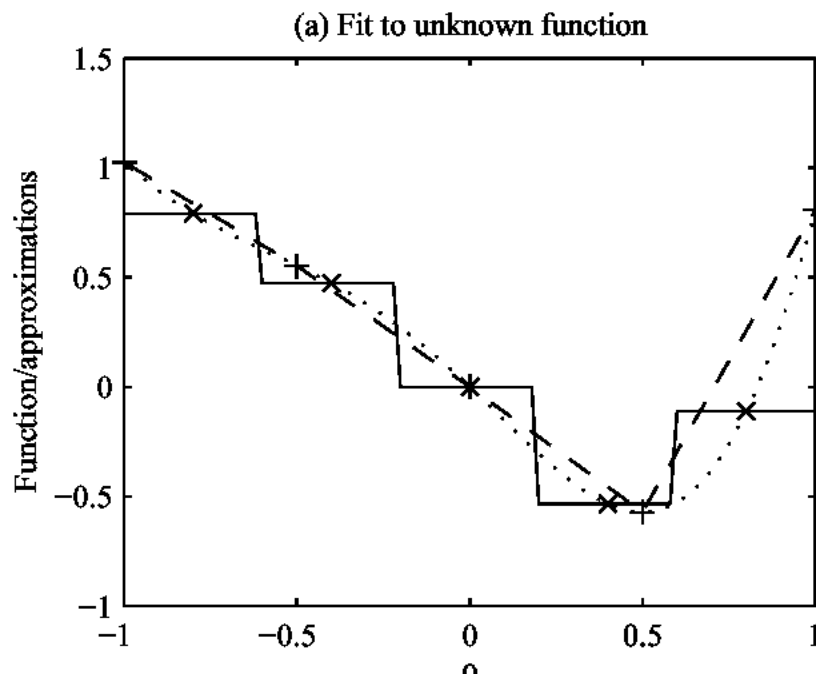
2. Compute

$$y_d(t) = Y_j \frac{\theta_{j+1} - t}{\theta_{j+1} - \theta_j} + Y_{j+1} \frac{t - \theta_j}{\theta_{j+1} - \theta_j}$$



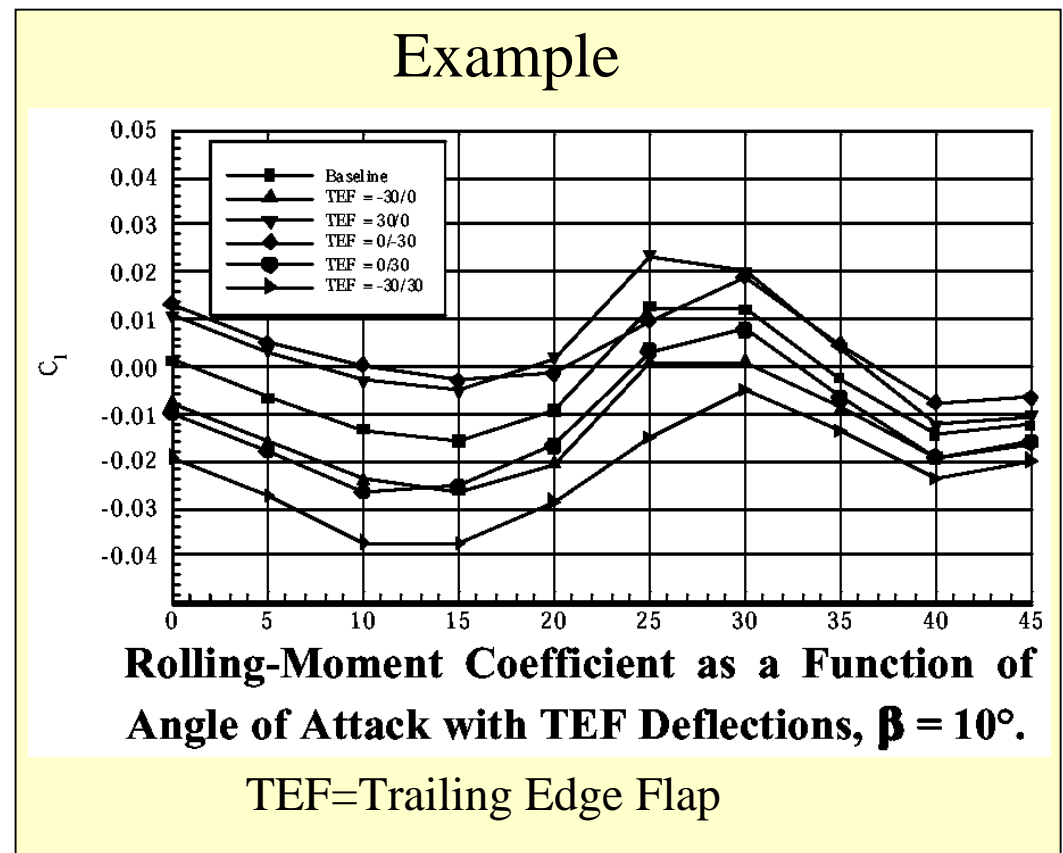
Linear interpolation vs. table look-up

- linear interpolation is more accurate
- requires less data storage
- simple computation



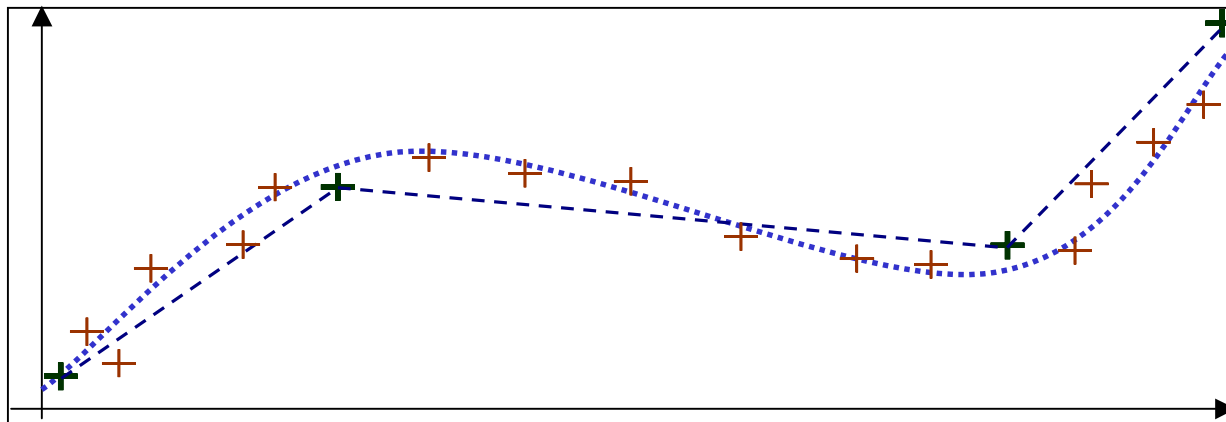
Empirical models

- Aerospace - most developed nonlinear approaches
 - automotive and process control have second place
- Aerodynamic tables
- Engine maps
 - jet turbines
 - automotive
- Process maps, e.g., in semiconductor manufacturing
- Empirical map for a attenuation vs. temperature in an optical fiber



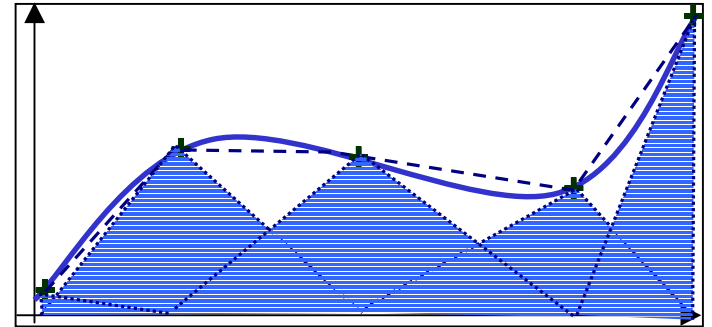
Approximation

- Interpolation:
 - compute function that will provide given values Y_j in the nodes θ_j
 - not concerned with accuracy in-between the nodes
- Approximation
 - compute function that closely corresponds to given data, possibly with some error
 - might provide better accuracy throughout



B-spline interpolation

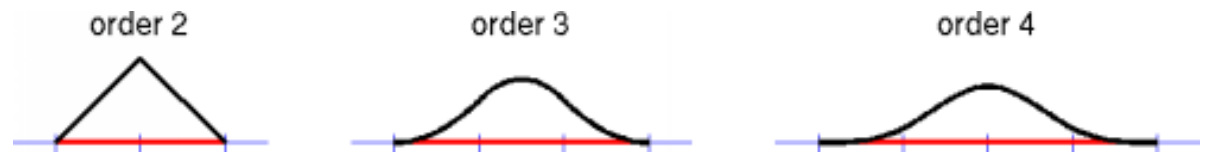
- 1st-order
 - look-up table, nearest neighbor
- 2nd-order
 - linear interpolation



$$y_d(t) = \sum_j Y_j B_j(t)$$

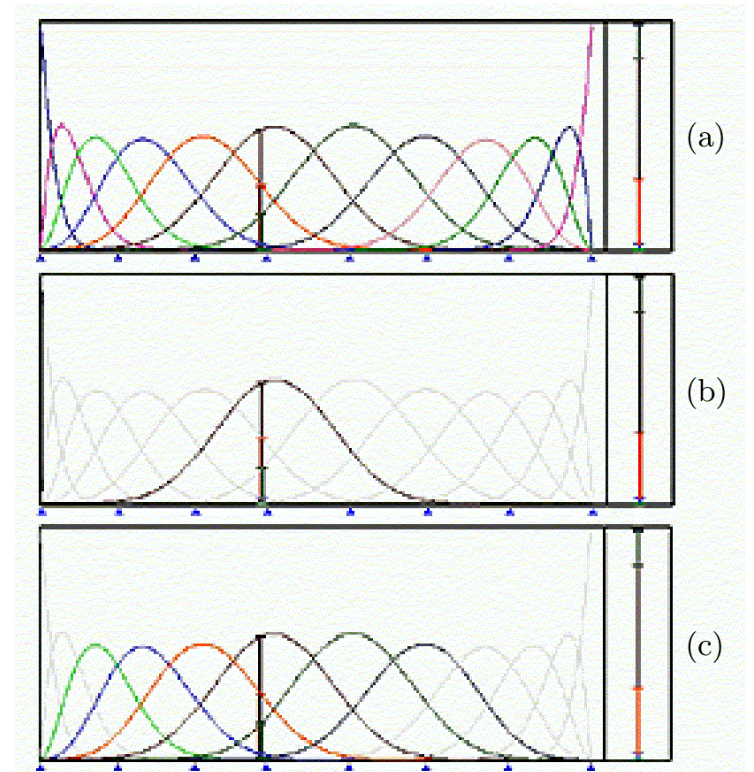
- n-th order:

- Piece-wise n -th order polynomials, matched $n-2$ derivatives
- zero outside a local support interval
- support interval extends to n nearest neighbors



B-splines

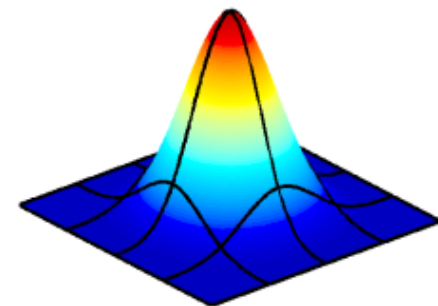
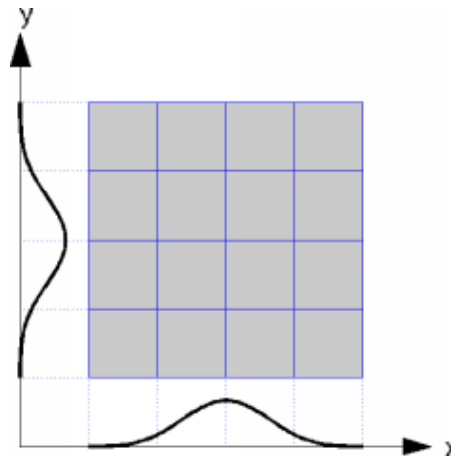
- Accurate interpolation of smooth functions with relative few nodes
- For 1-D function the gain from using high-order B-splines is not worth an added complexity
- Introduced and developed in CAD for 2-D and 3-D curve and surface data
- Are used for defining multidimensional nonlinear maps



Multivariable B-splines

- Regular grid in multiple variables
- Tensor product B-splines
- Used as a basis of finite-element models

$$y(u, v) = \sum_{j,k} w_{j,k} B_j(u) B_k(v)$$



Linear regression for nonlinear map

- Linear regression
$$y(\bar{x}) = \sum_j \theta_j \varphi_j(\bar{x}) = \theta^T \cdot \phi(\bar{x}) \quad \bar{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$
- Multidimensional B-splines
- Multivariate polynomials
$$\varphi_j(x_1, \dots, x_n) = (x_1)^{k_1} \cdot \dots \cdot (x_n)^{k_n}$$
$$y = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \theta_3 (x_1)^2 + \theta_4 x_1 x_2 + \dots$$
- RBF - Radial Basis Functions
$$\varphi_j(\bar{x}) = R\left(\|\bar{x} - \bar{c}_j\|\right) = e^{-a\|\bar{x} - \bar{c}_j\|^2}$$

Linear regression approximation

- Nonlinear map data
 - available at scattered nodal points

$$Y = \begin{bmatrix} \underset{\nearrow \bar{x}^{(1)}}{y^{(1)}} & \dots & \underset{\nearrow \bar{x}^{(N)}}{y^{(N)}} \end{bmatrix}$$

- Linear regression map

$$Y = \theta^T \cdot \left[\phi(\bar{x}^{(1)}) \quad \dots \quad \phi(\bar{x}^{(N)}) \right] = \theta^T \Phi$$

- Linear regression approximation

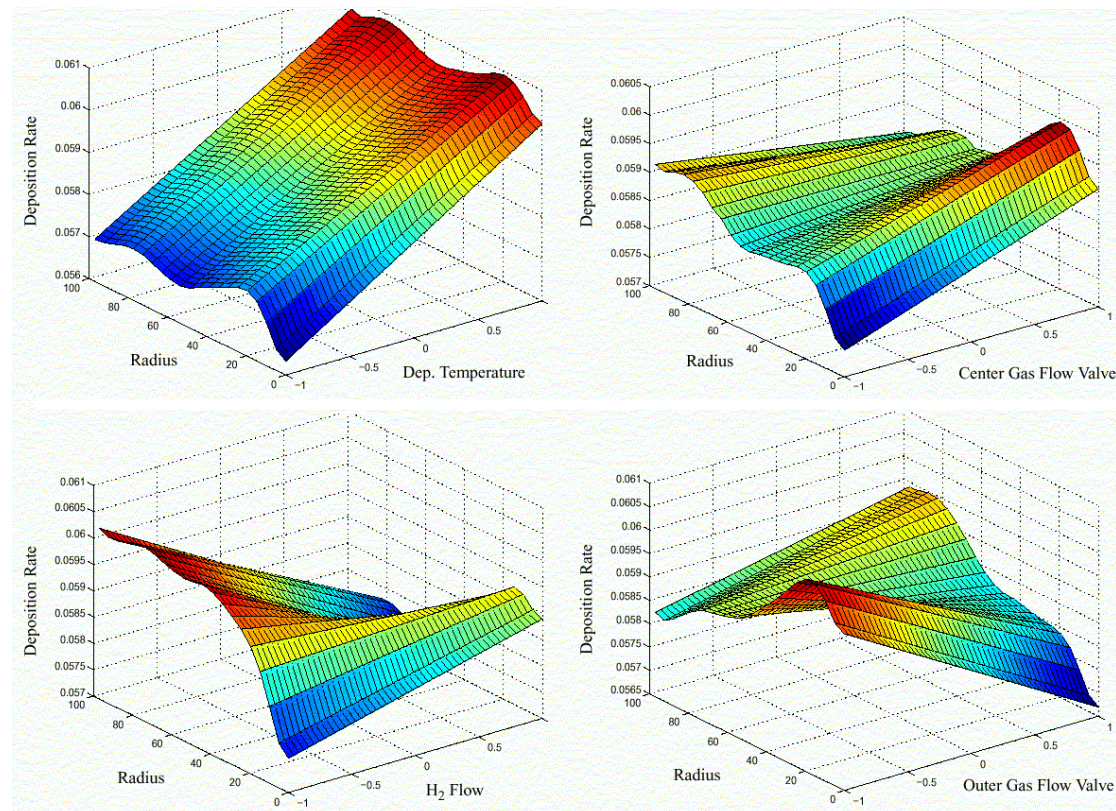
- regularized least square estimate of the weight vector

$$\hat{\theta} = \left(\Phi \Phi^T + rI \right)^{-1} \Phi Y^T$$

- Works just the same for vector-valued data!

Nonlinear map example - Epi

- Epitaxial growth (semiconductor process)
 - process map for run-to-run control



Linear regression for Epi map

- Linear regression model for epitaxial growth

$$y = c_0 x_1 p_1(x_2) + c_1 (1 - x_1) p_2(x_2)$$

$$p_1 = w_0 + w_1 x_2 + w_3 (x_2)^2 + w_4 (x_2)^3$$

$$c_0 x_1 p_1 = \underbrace{w_0 c_0}_{\theta_1} x_1 + \underbrace{w_1 c_0}_{\theta_2} x_1 x_2 + \underbrace{w_3 c_0}_{\theta_3} x_1 (x_2)^2 + \underbrace{w_4 c_0}_{\theta_4} x_1 (x_2)^3$$

$$c_1 (1 - x_1) p_2(x_2) =$$

$$\underbrace{v_0 c_1}_{\theta_5} (1 - x_1) + \underbrace{v_1 c_1}_{\theta_6} (1 - x_1) x_2 + \underbrace{v_3 c_0}_{\theta_7} (1 - x_1) (x_2)^2 + \underbrace{w_4 c_0}_{\theta_8} (1 - x_1) (x_2)^3$$

$$y(x_1, x_2) = \sum_j \theta_j \phi_j(x_1, x_2) = \theta^T \cdot \phi(x_1, x_2)$$

Neural Networks

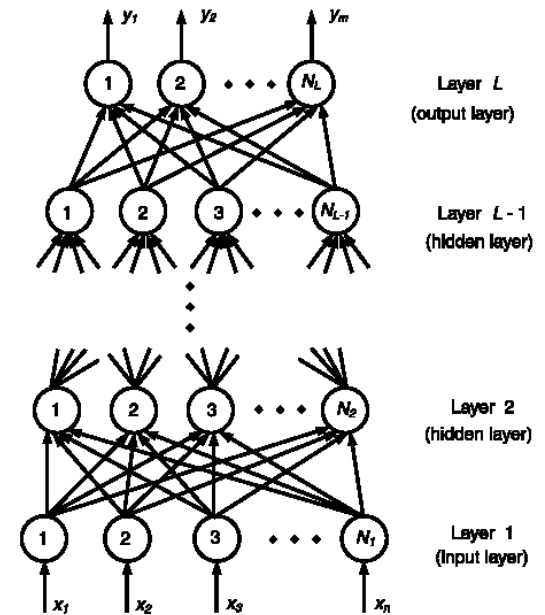
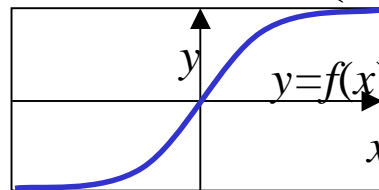
- Any nonlinear approximator might be called a Neural Network
 - RBF Neural Network
 - Polynomial Neural Network
 - B-spline Neural Network
 - Wavelet Neural Network

Linear in parameters

- MPL - Multilayered Perceptron
 - Nonlinear in parameters
 - Works for many inputs

$$y(\bar{x}) = w_{1,0} + f\left(\sum_j w_{1,j} y_j^1\right), y_j^1 = w_{2,0} + f\left(\sum_j w_{2,j} x_j\right)$$

$$f(x) = \frac{1}{1 + e^{-x}}$$



Multi-Layered Perceptrons

- Network parameter computation

- training data set
- parameter identification

$$y(\bar{x}) = F(\bar{x}; \theta)$$

- Nonlinear LS problem

$$V = \sum_j \left\| y^{(j)} - F(\bar{x}^{(j)}; \theta) \right\|^2 \rightarrow \min$$

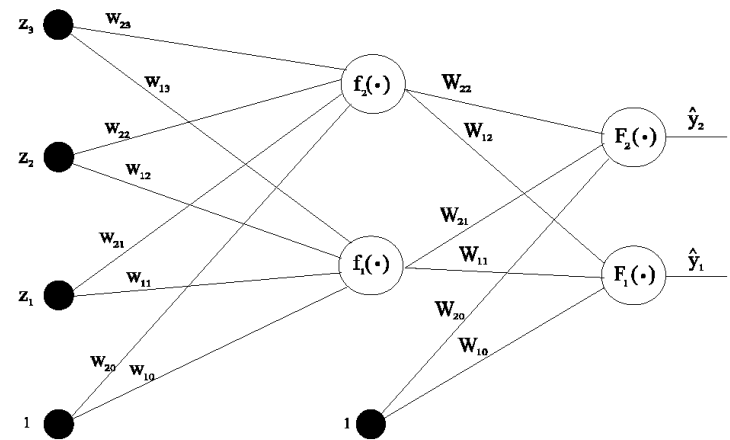
- Iterative NLS optimization

- Levenberg-Marquardt

- Backpropagation

- variation of a gradient descent

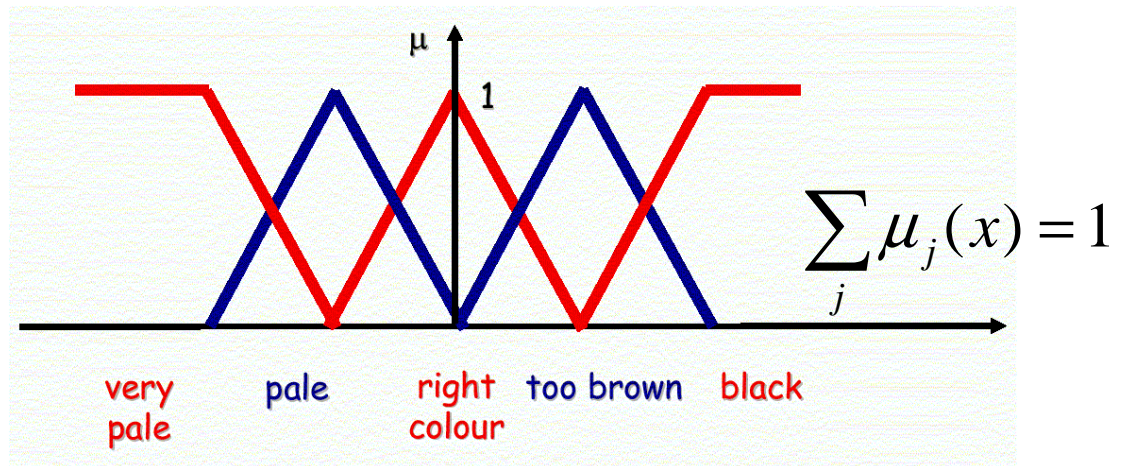
$$Y = \begin{bmatrix} y^{(1)} & \dots & y^{(N)} \\ \bar{x}^{(1)} & \dots & \bar{x}^{(N)} \end{bmatrix}$$



Fuzzy Logic

- Function defined at nodes. Interpolation scheme
- Fuzzyfication/de-fuzzyfication = interpolation
- Linear interpolation in 1-D

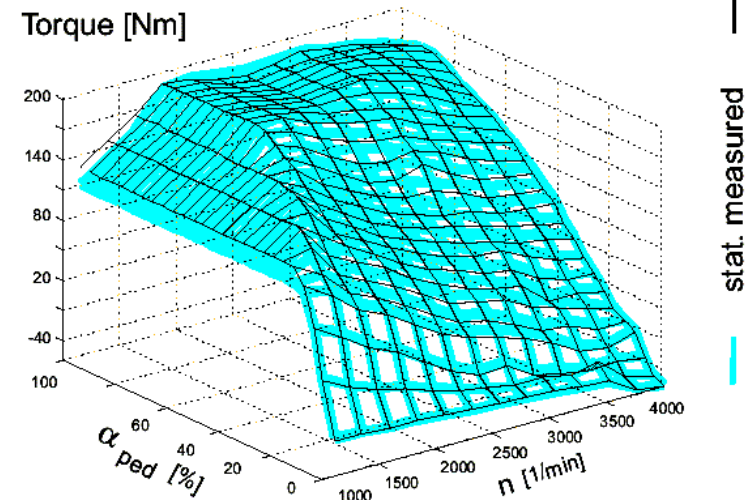
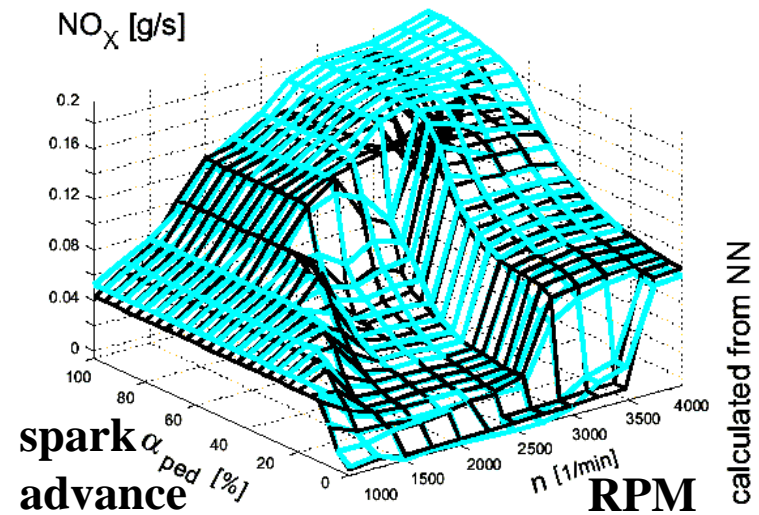
$$y(x) = \frac{\sum_j y_j \mu_j(x)}{\sum_j \mu_j(x)}$$



- Marketing (communication) and social value
- Computer science: emphasis on interaction with a user
 - EE - emphasis on mathematical computations

Neural Net application

- Internal Combustion Engine maps
- Experimental map:
 - data collected in a steady state regime for various combination of parameters
 - 2-D table
- NN map
 - approximation of the experimental map
 - MLP was used in this example
 - works better for a smooth surface

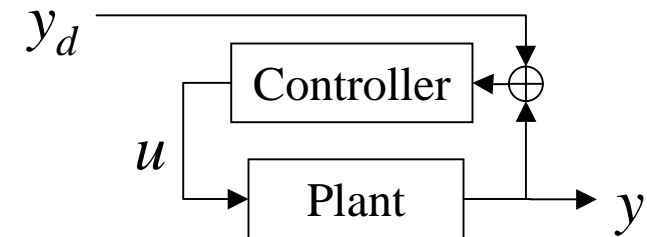


Linear feedback in a nonlinear plant

- Simple example

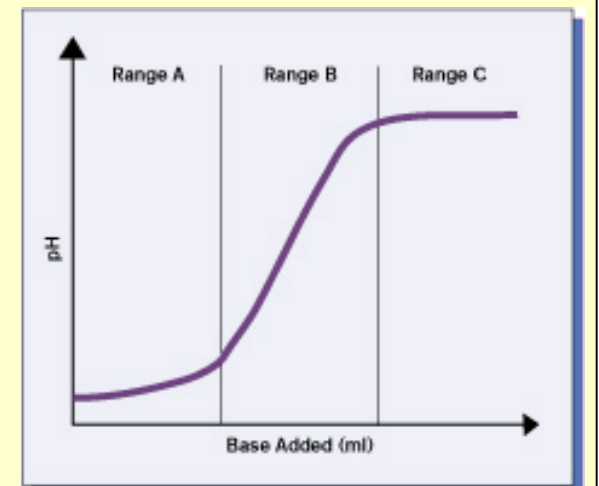
$$y = f(x) + g(x)u$$

$$u = -k(x)(y - y_d) + u_{ff}(x)$$



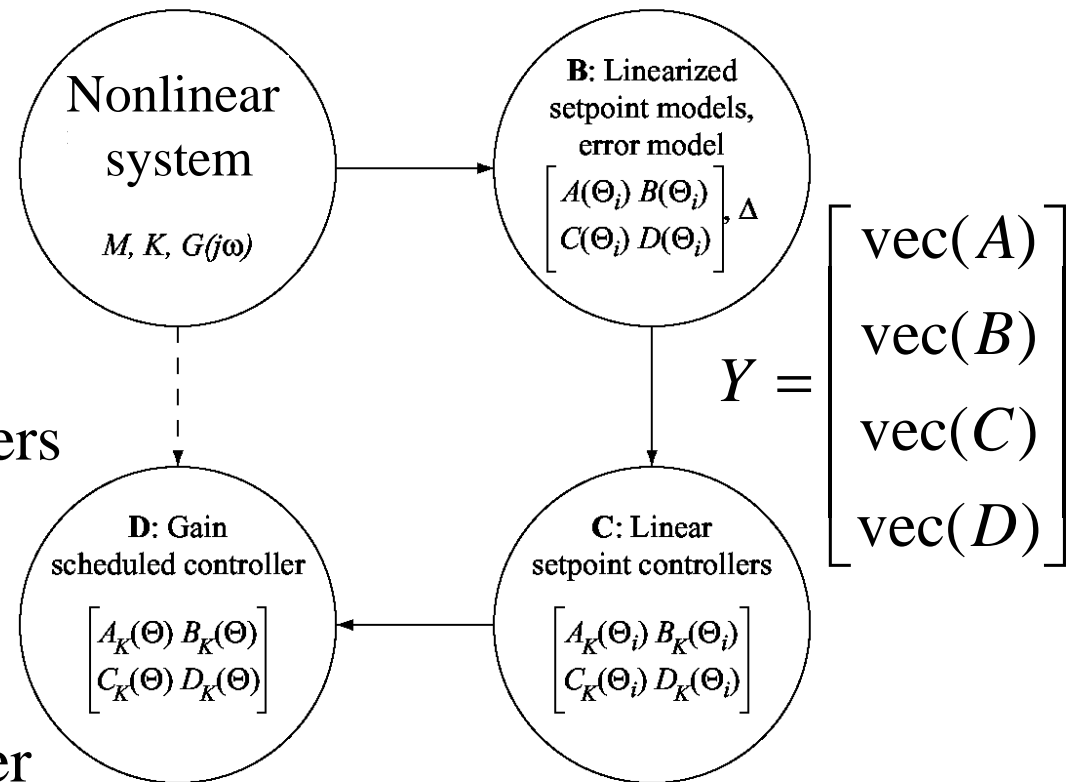
- Control design requires $k(x), u_{ff}(x), y_d(x)$
- These variables are *scheduled* on x

Example:
varying
process
gain



Gain scheduling

- Single out several regimes - model linearization or experiments
- Design linear controllers in these regimes: setpoint, feedback, feedforward
- Approximate controller dependence on the regime parameters

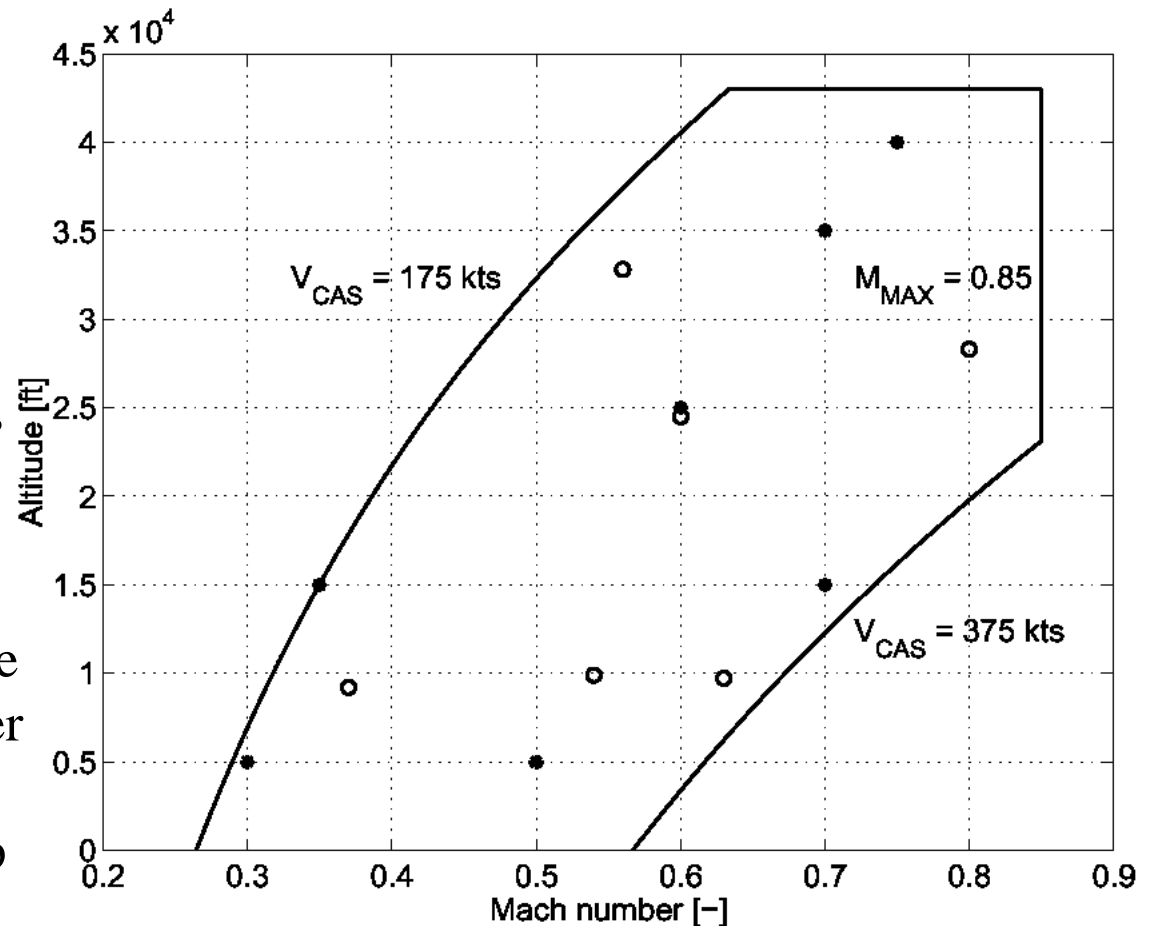


Linear interpolation:

$$Y(\Theta) = \sum_j Y_j \phi_j(\Theta)$$

Gain scheduling - example

- Flight control
- Flight envelope parameters are used for scheduling
- Shown
 - Approximation nodes
 - Evaluation points
- Key assumption
 - Attitude and Mach are changing much slower than time constant of the flight control loop



Local Modeling Based on Data

- Data mining in the loop
- Honeywell product

