

## Reading variable amount of data

- If data is in the pipe, `read()` reads it and returns `min(num bytes in pipe, size specified)`
- If no data in pipe, `read()` waits for something
- If no data and all write ends are closed, `read` returns `0` ("EOF")

## stdin/out/err

Standard, hardcoded file descriptors where a program should get input / write output

`stdin = 0`

`stdout = 1`

`stderr = 2`

`dup2`: rewire file descriptor to point somewhere else

`int dup2(int sourceFd, int fdToReplace)`

`dup2(fds[0], STDIN_FILENO)`

## Signals

Tell a process that something has happened

- Job control: SIGSTOP/SIGCONT
- Ctrl+C: SIGINT
- Ctrl+Z: SIGTSTP
- SIGCHLD: one of your child processes has changed job control state
- SIGSEGV/SIGABRT - something went wrong!

No info attached to a signal!