SamePage README Documentation

I. How to access and set up the prototype

Testers open SamePage from a Figma prototype link in a phone or computer browser. They do not need a Figma account.

Prototype link: https://www.figma.com/prototype

Task Flow 1: https://www.figma.com/flow1

Task Flow 2: https://www.figma.com/flow2

Task Flow 3: https://www.figma.com/flow3

Testing as a designer:

1. In the SamePage Design System file, select a flow to be tested. Ensure the entire flow is highlighted.
2. In the top-right corner of the screen, click the “play” button. Another screen with a device simulator should pop up.
3. Use this device simulator to test the selected flow.

Open it as a tester

- Phone (recommended): open the link in Safari or Chrome. The prototype scales to fit the screen, but the browser bar stays visible and the browser's back button does not work (Figma Help).
- Phone, full screen: the free Figma mobile app hides the browser bar. Testers need a free Figma account to use it.
- Computer: open the link in any browser. The prototype appears inside an iPhone-sized screen.

II. Device to run it on

Run SamePage on a smartphone, ideally an iPhone. Every screen was designed at iPhone 17 size (402 × 874 points).

Device	Fit	Notes
iPhone	Best	Matches the design size. Tap with a finger like a real app.
Android phone	Good	Screens scale to fit the width, so spacing may differ slightly.
Laptop or desktop browser	Fine for remote tests	The phone screen shows inside the window. Testers click instead of tapping.

Note: The device needs an internet connection (wi-fi or mobile data) to load the prototype.

III. Context: when SamePage is used and what users can do

SamePage is for readers who want a buddy to read the same book with and meet up to talk about it, in person or online.

When people use it:

- Keeping track of what books they are reading
- When they have picked a book and want to find someone nearby, or online, who is free on the same days.
- When they are setting how and where they are comfortable meeting, such as a coffee shop or bookstore within a set distance.

What a user should be able to accomplish:

Task	Start from	Done when
1. Add a book to their TBR (to-be-read) list	Home screen or the search icon in the nav bar	The book appears in the To be read section of their Bookshelf
2. Edit their availability for a given week	Home screen or the calendar icon in the nav bar	A confirmation screen with their selected dates and times appears
3. Request a reading buddy for a book	Home screen or the buddy icon in the nav bar	They pick a book and the days they are free, then see the "Buddy on the way!" screen

IV. How to run and operate the prototype

Open the link given on the website and in the slides. Our prototype on Figma for SamePage operates like a real app. Testers/Users can tap buttons, book covers, and the green nav bar to move between screens.

To test:

1. Open the prototype link. For the medium-fi prototype, each task starts with a small introduction screen that describes what the task flow is. Then, it starts on the Home screen.
2. Tap anything that looks like a button that can be clicked to complete the given task flow. Use the green bar at the bottom to switch between the main areas, and the house icon to get back to Home.
3. Expect some parts to be pictures, not working controls. Features, such as tying, do not work in this prototype. If a tap does nothing, try another button.
4. Use the app's own back arrows or the navigation bar to go back.
5. To start over on a computer, press R or click Restart. On a phone, open the original link again.