

# Self-Supervised Speech Foundation Models

Karen Livescu



# Self-introduction

## About me

- Faculty member at TTI-Chicago since 2008
- Before that, PhD and post-doc at MIT in EECS
- Research interests: Speech, NLP, other language modalities and multi-modal language

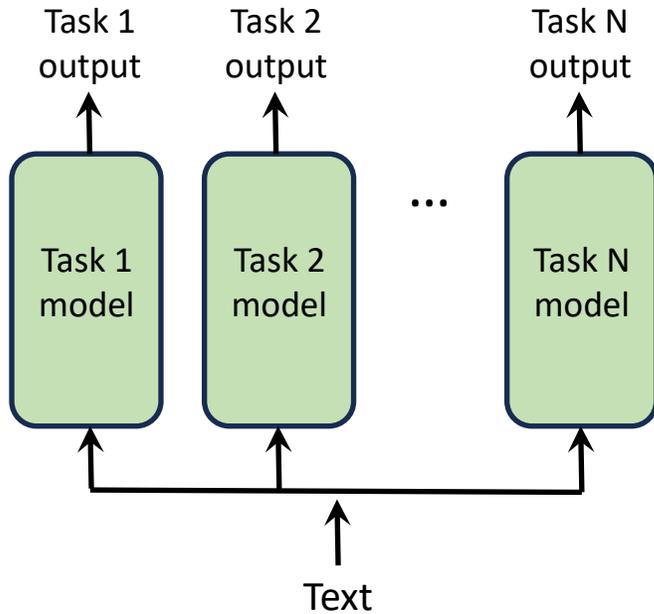
## TTI-Chicago

- Graduate institute for computer science on University of Chicago campus
- PhD program with focus on ML, algorithms, AI
- 13 tenure-track/tenured faculty, 15 research faculty (3-yr post-doctoral position)
- ~45 PhD students
- ~20 adjoint/courtesy/  
visiting faculty,  
visiting students, ...

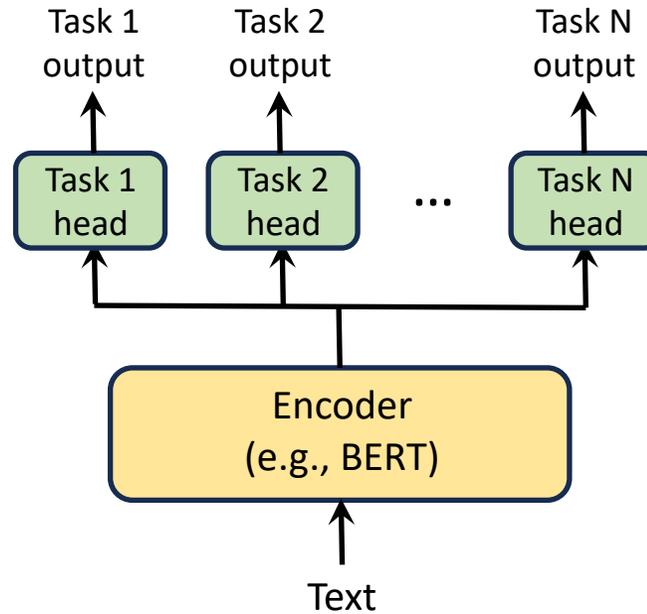


# Evolution of (text) foundation models

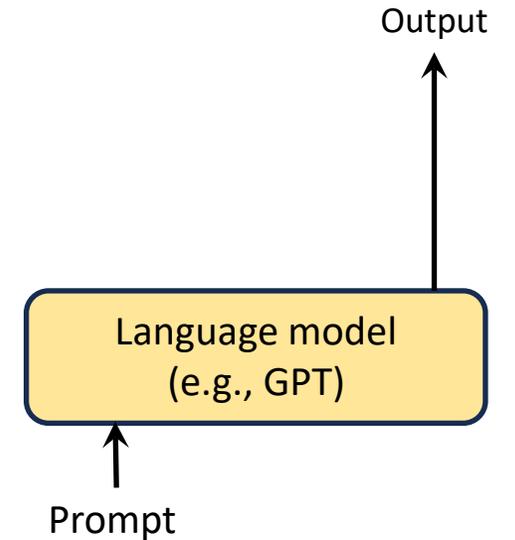
## The task-specific model era (- 2018)



## The encoder era (2018 - 2022)



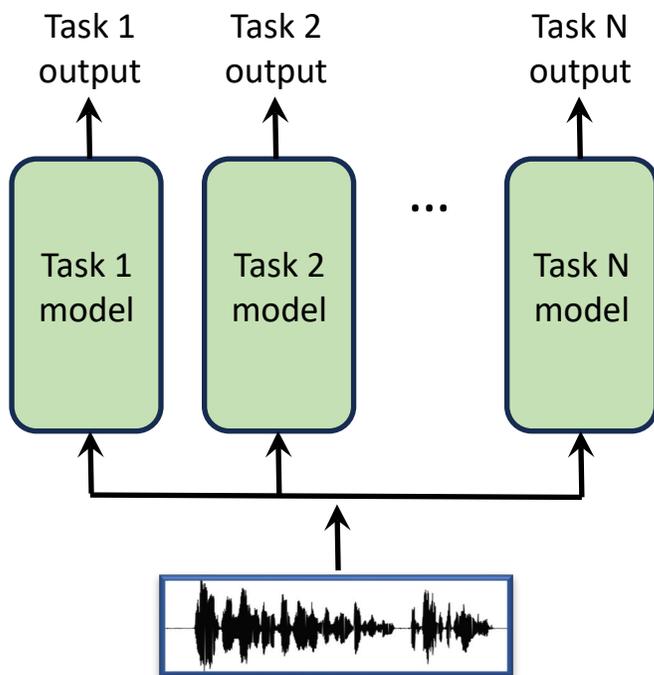
## The large language model era (2022 -)



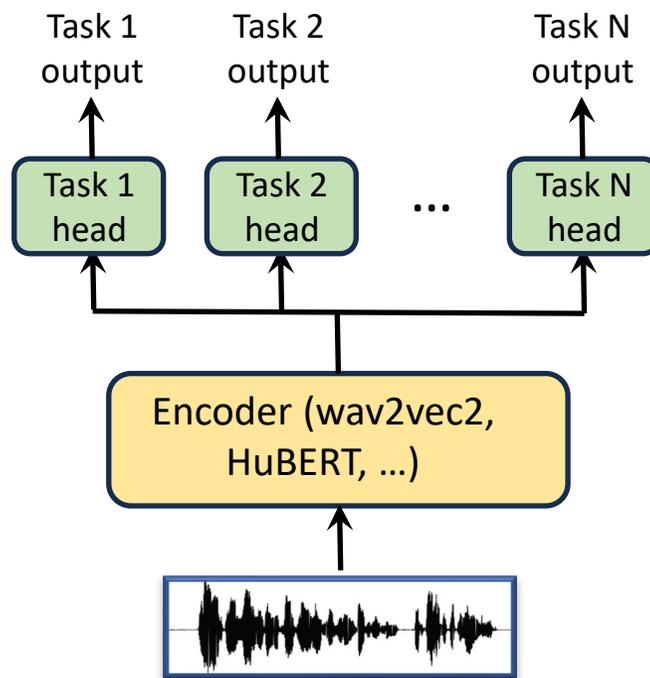
More task-universality, less human effort

# Evolution of speech foundation models

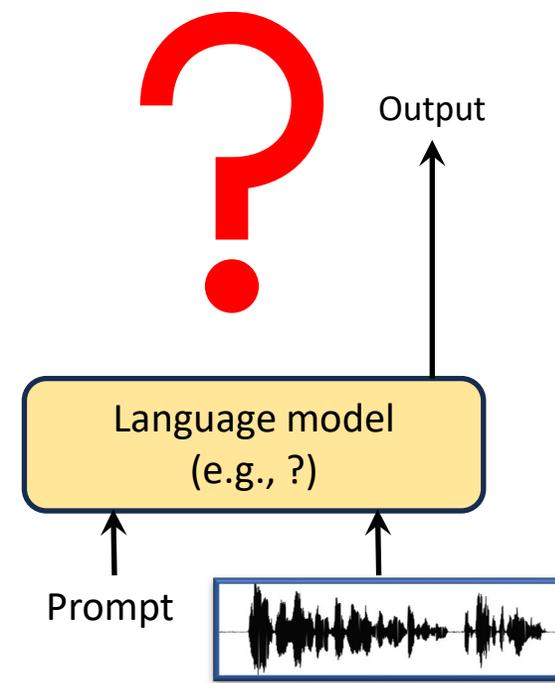
## The task-specific model era (- 2020)



## The speech encoder era (2020 -)

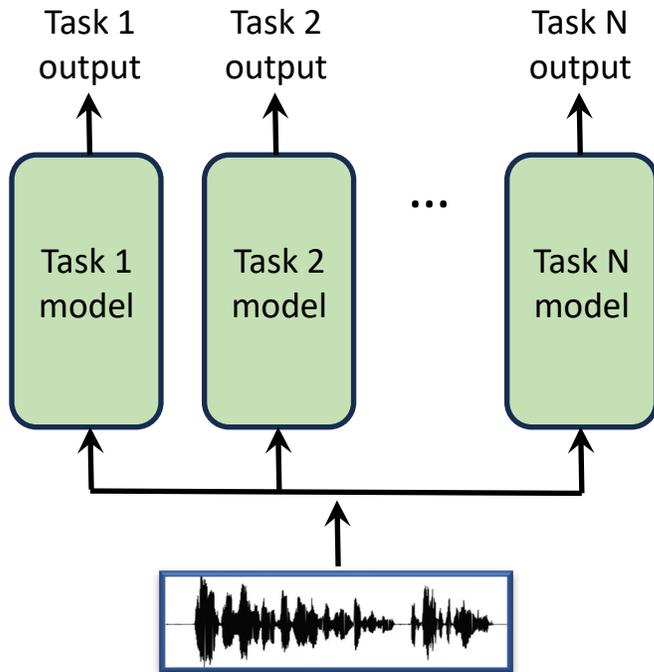


## The spoken large language model era (2024? -)

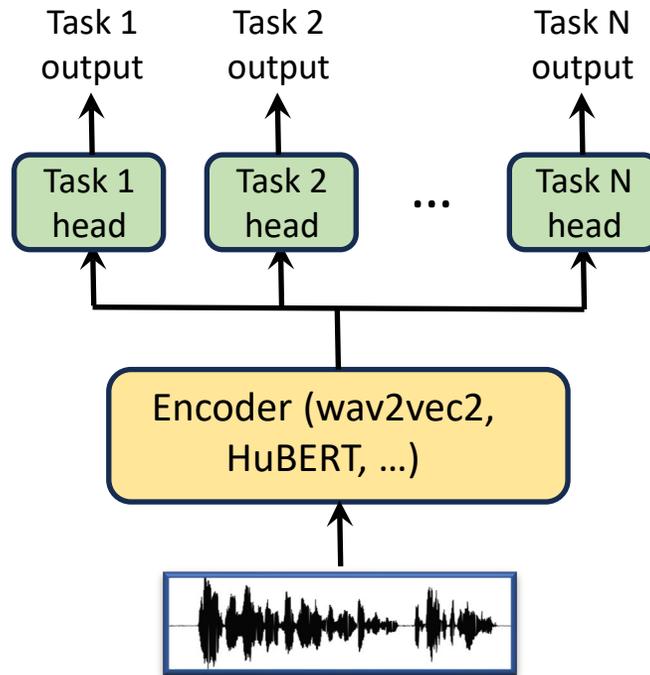


# Evolution of speech foundation models

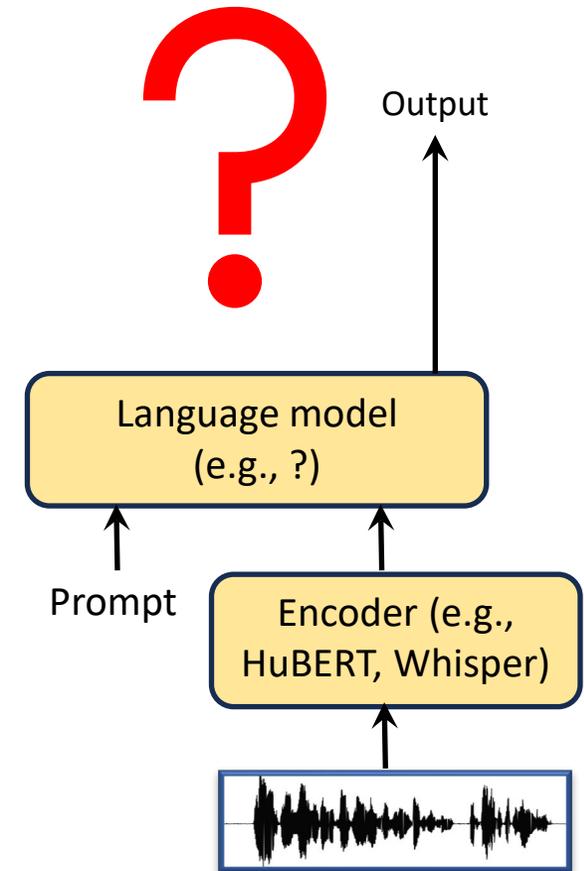
## The task-specific model era (- 2020)



## The speech encoder era (2020 -)



## The spoken large language model era (2024? -)



# Self-supervised learning

**Sometimes learners set up tasks for themselves to solve...**



- Even if we only have unlabeled data, we may be able to define “pretext tasks” from the data alone
- A good pretext task is one that requires us to represent the “useful” information in the input in order to solve it well

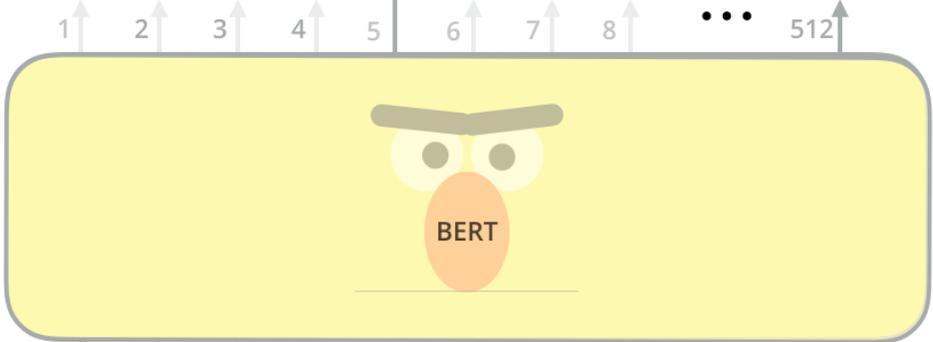
# Self-supervised learning for text: BERT

Use the output of the masked word's position to predict the masked word

Possible classes:  
All English words

|      |               |
|------|---------------|
| 0.1% | Aardvark      |
| ...  | ...           |
| 10%  | Improvisation |
| ...  | ...           |
| 0%   | Zyzyva        |

FFNN + Softmax



Randomly mask 15% of tokens

1 [CLS] 2 Let's 3 stick 4 to 5 [MASK] 6 in 7 this 8 skit ... 512

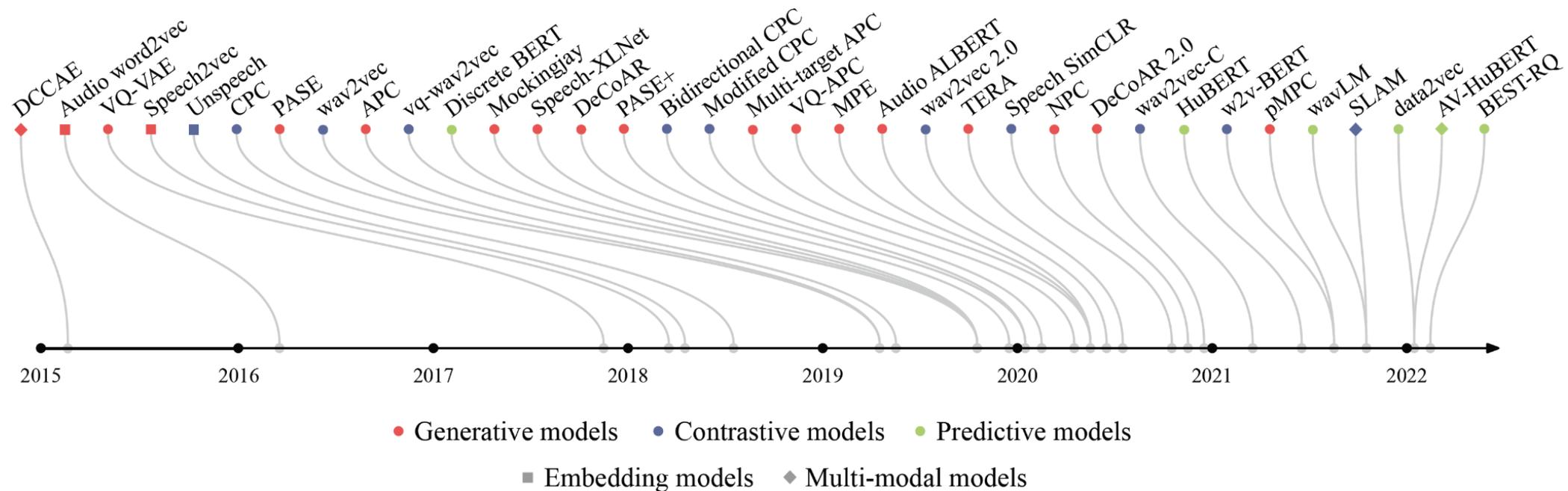
Input

[CLS] Let's stick to improvisation in this skit

# Self-supervised learning for speech

## Some speech-specific issues

- Unlike text, speech is a continuous signal with no fixed vocabulary
- Speech is continuous in time, with no boundaries between lexical units
- Speech includes informative information besides the words: speaker, accent, emotion, ...
  - Which information we want to keep may depend on the downstream task
  - In practice, most common self-supervised speech models have been optimized for ASR



# wav2vec 2.0

- **The task:** Predict masked speech frames
- **Contrastive loss**
  - Predicted frame representations should be similar to quantized input features at the same frame
  - ... and different from inputs at different frames
- **FastVGS(+)** Adds cross-modal retrieval loss

$$\mathcal{L}_m = -\log \frac{\exp(\text{sim}(\mathbf{c}_t, \mathbf{q}_t)/\kappa)}{\sum_{\tilde{\mathbf{q}} \sim \mathbf{Q}_t} \exp(\text{sim}(\mathbf{c}_t, \tilde{\mathbf{q}})/\kappa)}$$

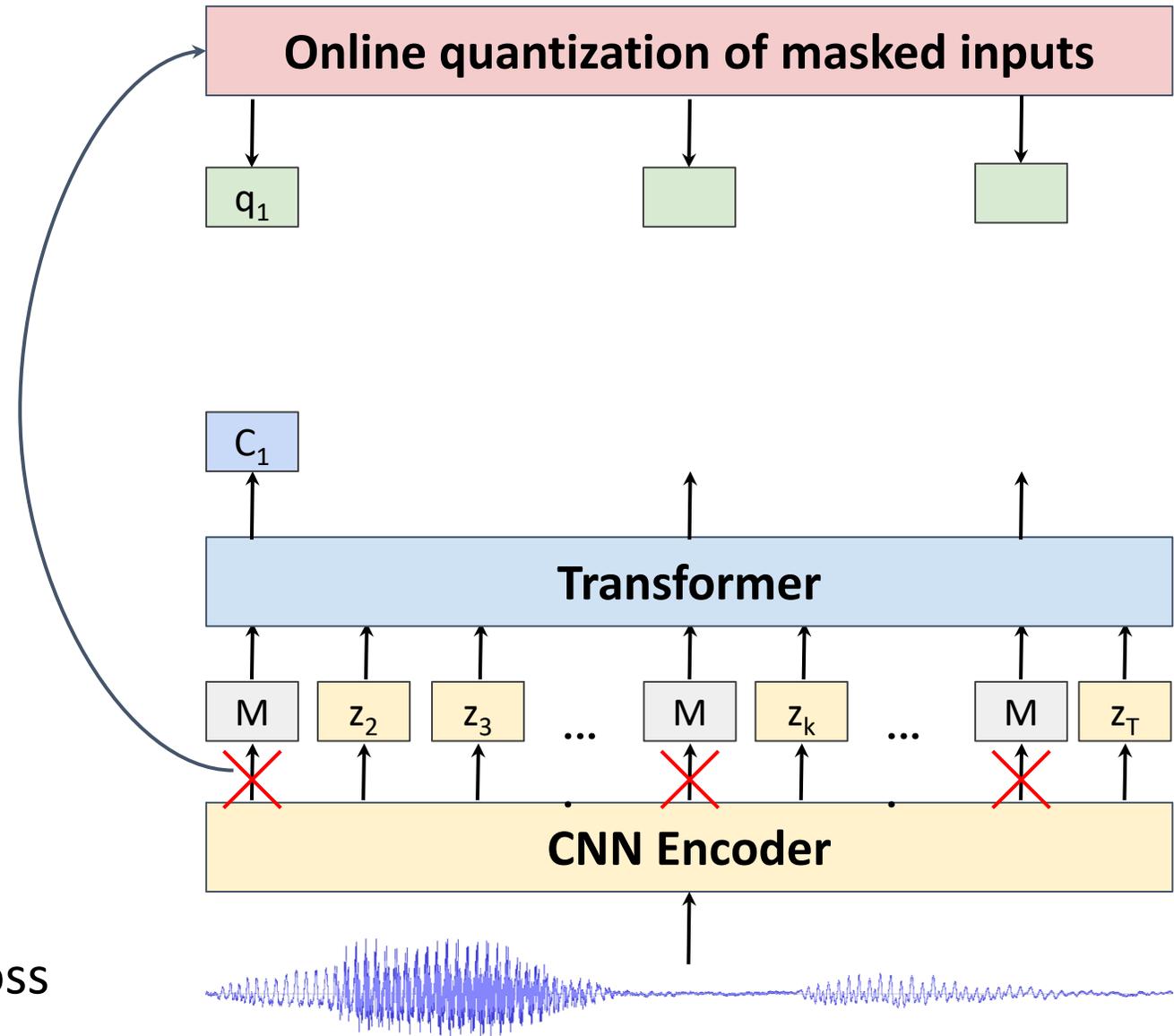


Figure credit: A. Mohamed, "Tutorial on Self-Supervised Representation Learning for Speech Processing," NAACL 2022

Baevski, et al., "wav2vec 2.0: A framework for self-supervised learning of speech representations," NeurIPS, 2020

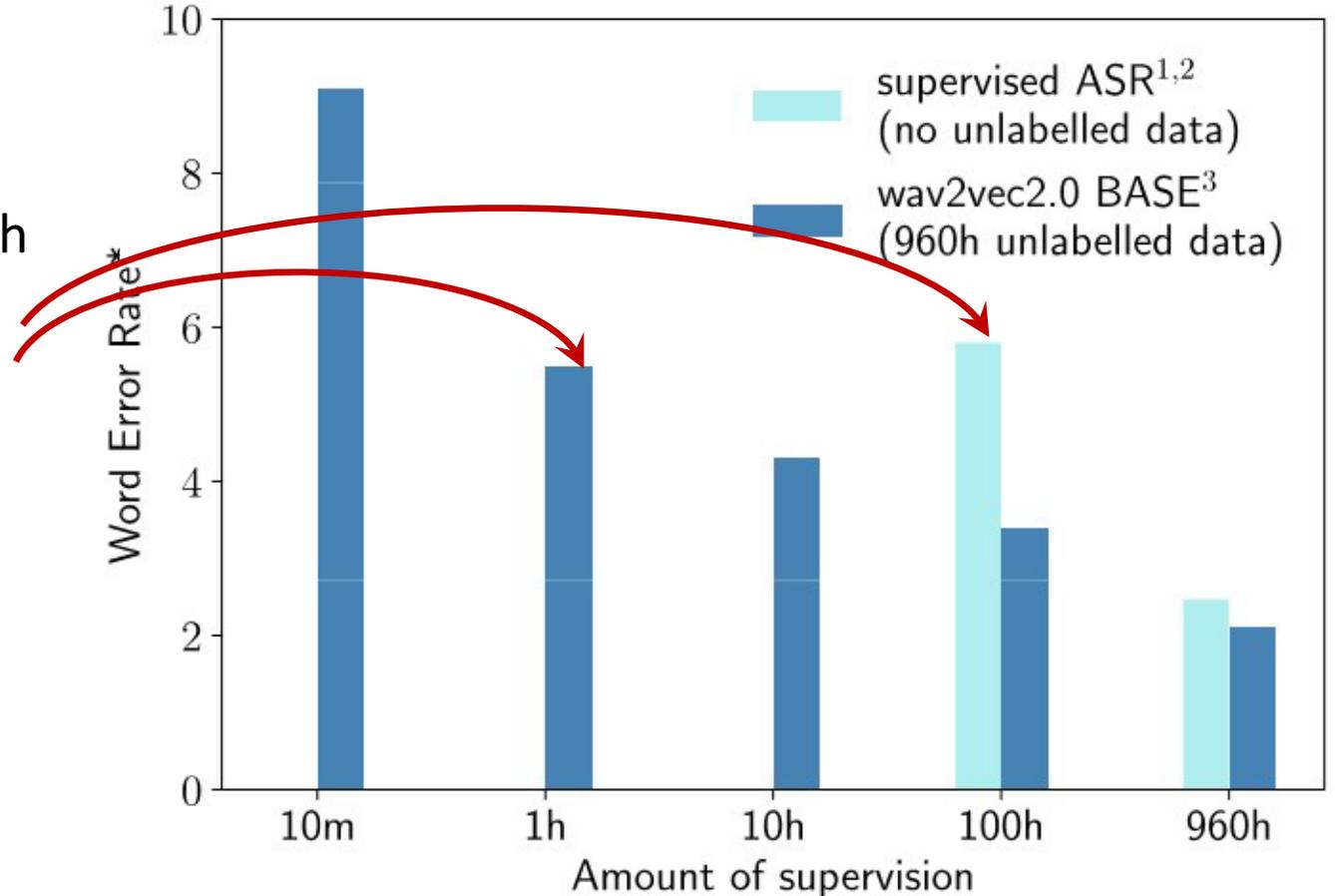
Peng & Harwath, "Self-supervised representation learning for speech using visual grounding and masked language modeling," AAAI SAS 2022

# wav2vec 2.0: Some results

First major improvements on ASR using self-supervised learning

**2020:** wav2vec 2.0 improves performance and labeled data efficiency on the LibriSpeech benchmark

- Matches a supervised model using only 1% of the labeled data (100 hours → 1 hour)



[1] Lüscher et al., RWTH ASR Systems for LibriSpeech: Hybrid vs Attention, Interspeech, 2019

[2] Synnaeve et al., End-to-end ASR: from Supervised to Semi-Supervised Learning with Modern Architectures, arXiv:1911.08460, 2020

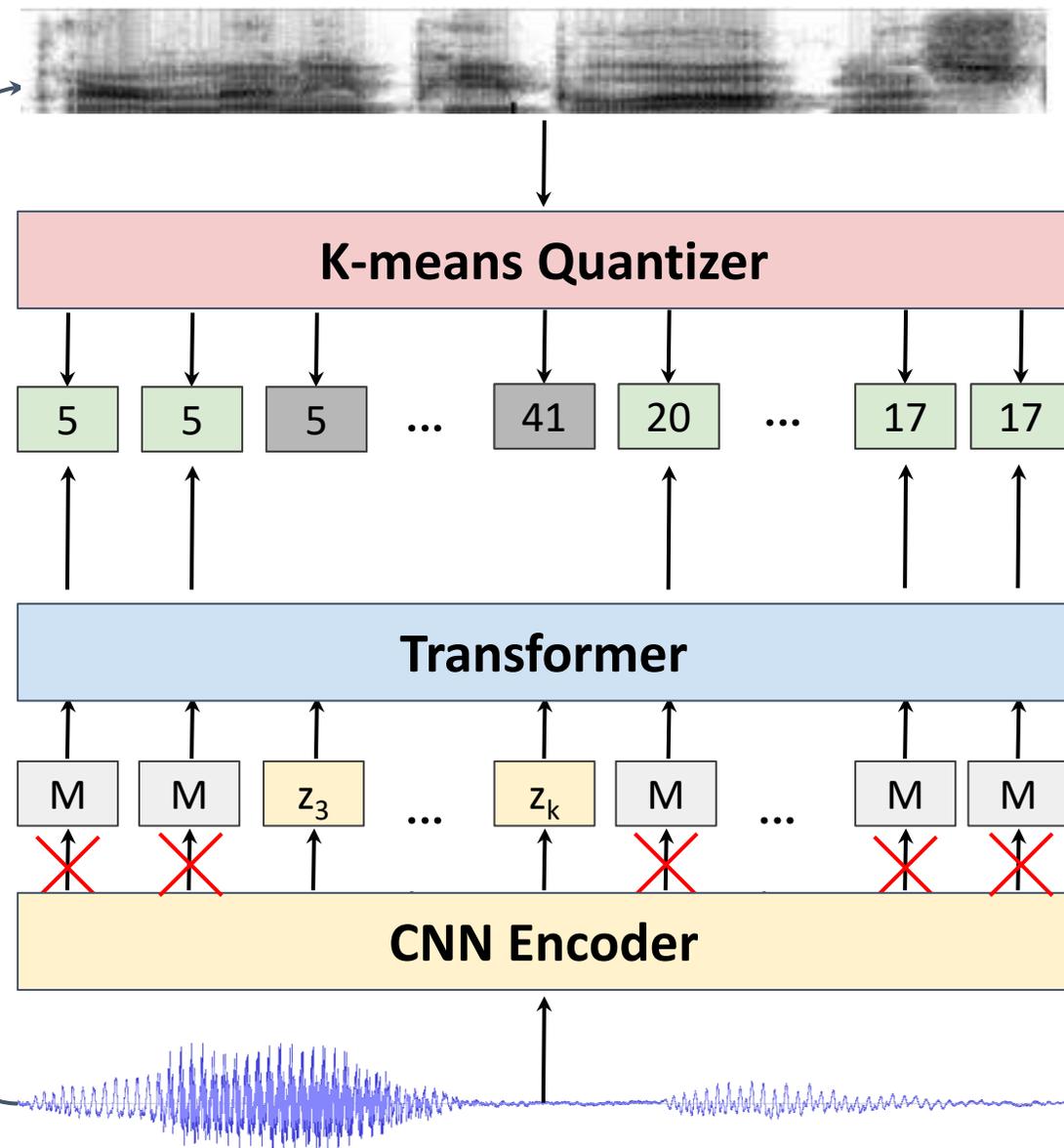
[3] Baevski et al., wav2vec 2.0: A Framework for Self-supervised Learning of Speech Representations, NeurIPS, 2020

# HuBERT (Hidden-unit BERT)

- Uses quantization like wav2vec 2.0, but BERT-like masked prediction loss
- Iterates quantization and re-training
- **The task:** Predict masked speech frames
- **Log loss (cross-entropy)**

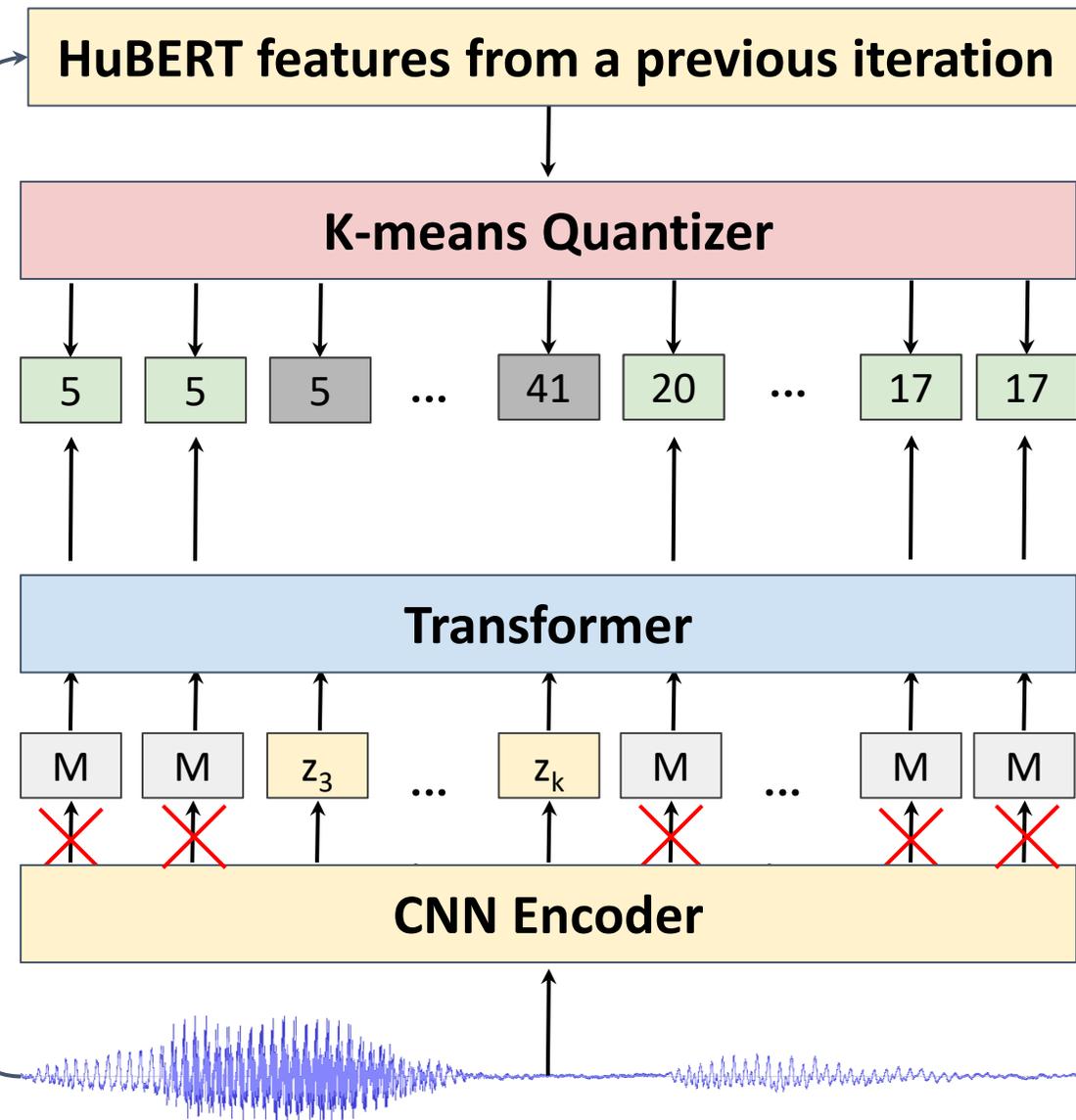
$$\mathcal{L}_m = \sum_{t \in M} -\log p(y_t | X)$$

- **First iteration** uses quantized spectrogram

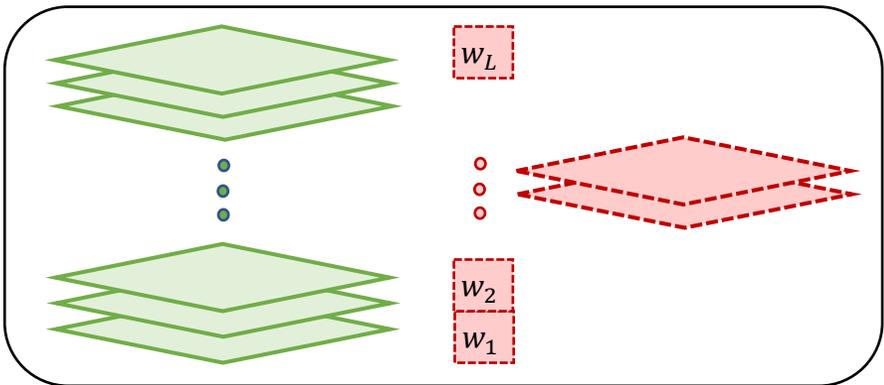
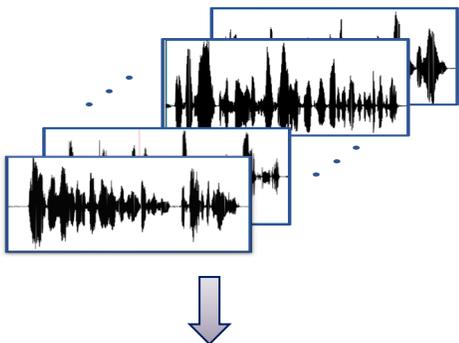


# HuBERT (Hidden-unit BERT)

- **Subsequent iterations:** Quantize HuBERT features from previous iteration
  - Which layer of previous iteration? One that is good for phonetic classification
  - (Note: not quite unsupervised anymore...)
  - In practice: Layer 6 for iteration 1, layer 9 for iteration 2
- **Related models**
  - WavLM: Additional denoising loss
  - AV-HuBERT: Multimodal clusters learned from speaker mouth videos



# What can speech encoders do?



Task-specific labels

| Method              | KS ↑  | IC ↑  | PR ↓  | ASR ↓ | ER ↑  | QbE ↑ | SF-F1 ↑ | SF-CER ↓ | SID ↑ | SV ↓  | SD ↓ |
|---------------------|-------|-------|-------|-------|-------|-------|---------|----------|-------|-------|------|
| WavLM Large         | 97.86 | 99.31 | 3.06  | 3.44  | 70.62 | 8.86  | 92.21   | 18.36    | 95.49 | 3.77  | 3.24 |
| WavLM Base+         | 97.37 | 99    | 3.92  | 5.59  | 68.65 | 9.88  | 90.58   | 21.2     | 89.42 | 4.07  | 3.5  |
| WavLM Base          | 96.79 | 98.63 | 4.84  | 6.21  | 65.94 | 8.7   | 89.38   | 22.86    | 84.51 | 4.69  | 4.55 |
| LightHuBERT Sta...  | 96.82 | 98.5  | 4.15  | 5.71  | 66.25 | 7.37  | 88.44   | 25.92    | 80.01 | 5.14  | 5.51 |
| data2vec Large      | 96.75 | 98.31 | 3.6   | 3.36  | 66.31 | 6.28  | 90.98   | 22.16    | 76.77 | 5.73  | 5.53 |
| data2vec-aqc Base   | 96.36 | 98.92 | 4.11  | 5.39  | 67.59 | 6.65  | 89.39   | 22.88    | 59.87 | 5.82  | 4.84 |
| HuBERT Large        | 95.29 | 98.76 | 3.53  | 3.62  | 67.62 | 3.53  | 89.81   | 21.76    | 90.33 | 5.98  | 5.75 |
| HuBERT Base         | 96.3  | 98.34 | 5.41  | 6.42  | 64.92 | 7.36  | 88.53   | 25.2     | 81.42 | 5.11  | 5.88 |
| CoBERT Base         | 96.36 | 98.87 | 3.08  | 4.74  | 65.32 | 5.07  | 89.04   | 23.35    | 72.66 | 6.13  | 5.74 |
| ccc-wav2vec 2.0 ... | 96.72 | 96.47 | 5.95  | 6.3   | 64.17 | 6.73  | 88.08   | 24.34    | 72.84 | 5.61  | 4.27 |
| wav2vec 2.0 L...    | 95.6  | 95.2  | 5.5   | 3.5   | 55.64 | 8.9   | 81.1    | 26.1     | 86.7  | 6.5   | 3.2  |
| data2vec-bas...     | 96.56 | 98.4  | 4.1   | 4.1   | 66.76 | 6.9   | 89.2    | 22.2     | 77.21 | 5.77  | 6.7  |
| DPWavLM             | 96.27 | 98.58 | 8.22  | 10.19 | 65.24 | 8.74  | 87.68   | 26.11    | 82.11 | 5.98  | 5.53 |
| LightHuBERT Small   | 96.07 | 98.23 | 6.6   | 8.34  | 64.12 | 7.64  | 87.58   | 26.9     | 69.7  | 5.42  | 5.85 |
| ARMwavLM-S          | 96.98 | 97.76 | 7.43  | 9.95  | 64.08 | 7.41  | 87.46   | 26.09    | 71.18 | 5.9   | 6.78 |
| FaST-VGS+           | 97.27 | 98.97 | 7.76  | 8.83  | 62.71 | 5.62  | 88.15   | 27.12    | 41.34 | 5.87  | 6.05 |
| DPHuBERT            | 96.36 | 97.92 | 9.67  | 10.47 | 63.16 | 6.93  | 86.86   | 28.26    | 76.83 | 5.84  | 5.92 |
| ARMHuBERT           | 97.05 | 97.23 | 7.73  | 10.08 | 62.77 | 6.35  | 87.21   | 26.88    | 65.19 | 5.65  | 6.78 |
| wav2vec 2.0 Base    | 96.23 | 92.35 | 5.74  | 6.43  | 63.43 | 2.33  | 88.3    | 24.77    | 75.18 | 6.02  | 6.08 |
| DistilHuBERT        | 95.98 | 94.99 | 16.27 | 13.37 | 63.02 | 5.11  | 82.57   | 35.59    | 73.54 | 8.55  | 6.19 |
| DeCoAR 2.0          | 94.48 | 90.8  | 14.93 | 13.02 | 62.47 | 4.06  | 83.28   | 34.73    | 74.42 | 7.16  | 6.59 |
| wav2vec             | 95.59 | 84.92 | 31.58 | 15.86 | 59.79 | 4.85  | 76.37   | 43.71    | 56.56 | 7.99  | 9.9  |
| vq-wav2vec          | 93.38 | 85.68 | 33.48 | 17.71 | 58.24 | 4.1   | 77.68   | 41.54    | 38.8  | 10.38 | 9.93 |

**SUPERB BENCHMARK**

<https://github.com/s3prl/s3prl>  
<https://superbenchmark.org/leaderboard>  
 Yang et al., "SUPERB: Speech processing Universal Performance Benchmark", Interspeech, 2021

# What can speech encoders *do*?

| Method              | Name         | script | URL               | Params ↓ | ↓1 | ↓2 | ↓3 | ↓4 | nk | Score ↑ | KS ↑ | IC ↑  | PR ↓  | ASR ↓ | ER ↑ | QbE ↑ | SF-F1 ↑ | SF-CER ↓ | SID ↑ | SV ↓  | SD ↓ |      |
|---------------------|--------------|--------|-------------------|----------|----|----|----|----|----|---------|------|-------|-------|-------|------|-------|---------|----------|-------|-------|------|------|
| WavLM Large         | Microsoft    | M...   | <a href="#">↗</a> | 3.166e+8 | 4. | 3  | 6. | 1  | 2  | 3       | 1145 | 97.86 | 99.31 | 3.06  | 3.44 | 70.62 | 8.86    | 92.21    | 18.36 | 95.49 | 3.77 | 3.24 |
| WavLM Base+         | Microsoft    | M...   | <a href="#">↗</a> | 9.470e+7 | 1. | 1  | 2. | 4  | 8  | 3       | 1106 | 97.37 | 99    | 3.92  | 5.59 | 68.65 | 9.88    | 90.58    | 21.2  | 89.42 | 4.07 | 3.5  |
| IIITD               | MIDAS_III... | J...   | -                 | 9.618e+7 | 9. | 9  | 9. | 9  | 9  | 3       | 1080 | 97.34 | 98.21 | 5.54  | 7.09 | 68.25 | 10.82   | 88.64    | 24.38 | 85.36 | 4.33 | 3.78 |
| WavLM Base          | Microsoft    | M...   | <a href="#">↗</a> | 9.470e+7 | 1. | 1  | 2. | 4  | 8  | 3       | 1019 | 96.79 | 98.63 | 4.84  | 6.21 | 65.94 | 8.7     | 89.38    | 22.86 | 84.51 | 4.69 | 4.55 |
| LightHuBERT Sta...  | LightHuB...  | O...   | <a href="#">↗</a> | 9.500e+7 | -  | -  | -  | -  | -  | 3       | 959  | 96.82 | 98.5  | 4.15  | 5.71 | 66.25 | 7.37    | 88.44    | 25.92 | 80.01 | 5.14 | 5.51 |
| data2vec Large      | CI Tang      | M...   | <a href="#">↗</a> | 3.143e+8 | 4. | 3  | 6. | 1  | 2  | 3       | 949  | 96.75 | 98.31 | 3.6   | 3.36 | 66.31 | 6.28    | 90.98    | 22.16 | 76.77 | 5.73 | 5.53 |
| data2vec-aqc Base   | Speech L...  | M...   | <a href="#">↗</a> | 9.384e+7 | 1. | 1  | 2. | 4  | 8  | 2       | 935  | 96.36 | 98.92 | 4.11  | 5.39 | 67.59 | 6.65    | 89.39    | 22.88 | 59.87 | 5.82 | 4.84 |
| HuBERT Base         | paper        | M...   | <a href="#">↗</a> | 9.470e+7 | 1. | 1  | 2. | 4  | 8  | 2       | 941  | 96.3  | 98.34 | 5.41  | 6.42 | 64.92 | 7.36    | 88.53    | 25.2  | 81.42 | 5.11 | 5.88 |
| HuBERT Large        | paper        | M...   | <a href="#">↗</a> | 3.166e+8 | 4. | 3  | 6. | 1  | 2  | 2       | 919  | 95.29 | 98.76 | 3.53  | 3.62 | 67.62 | 3.53    | 89.81    | 21.76 | 90.33 | 5.98 | 5.75 |
| CoBERT Base         | ByteDanc...  | C...   | <a href="#">↗</a> | 9.435e+7 | 1. | 1  | 2. | 4  | 8  | 2       | 894  | 96.36 | 98.87 | 3.08  | 4.74 | 65.32 | 5.07    | 89.04    | 23.35 | 72.66 | 6.13 | 5.74 |
| ccc-wav2vec 2.0 ... | Speech L...  | M...   | <a href="#">↗</a> | 9.504e+7 | 1. | 1  | 2. | 4  | 8  | 2       | 940  | 96.72 | 96.47 | 5.95  | 6.3  | 64.17 | 6.73    | 88.08    | 24.34 | 72.84 | 5.61 | 4.27 |
| wav2vec 2.0 Large   | paper        | M...   | <a href="#">↗</a> | 3.174e+8 | 4. | 3  | 6. | 1  | 2  | 2       | 914  | 96.66 | 95.28 | 4.75  | 3.75 | 65.64 | 4.89    | 87.11    | 27.31 | 86.14 | 5.65 | 5.62 |
| data2vec base       | CI Tang      | M...   | <a href="#">↗</a> | 9.375e+7 | 1. | 1  | 2. | 4  | 8  | 2       | 884  | 96.56 | 97.63 | 4.69  | 4.94 | 66.27 | 5.76    | 88.59    | 25.27 | 70.21 | 5.77 | 6.67 |
| STaRHuBERT-L        | Kangwoo...   | T...   | -                 | 2.663e+7 | 5. | 4  | 7. | 1  | 2  | 2       | 901  | 96.56 | 97.5  | 7.39  | 8.9  | 63.48 | 7       | 88.01    | 25.36 | 78.66 | 5.45 | 5.83 |

<https://github.com/s3prl/s3prl>  
<https://superbenchmark.org/leaderboard>

Yang et al., "SUPERB: Speech processing Universal Performance Benchmark", Interspeech, 2021

# What do speech encoders “know”?

## What we know

- + Self-supervised models are great! Most state-of-the-art speech systems use them
- + Some layers seem more important than others, depending on the task
- ☹️ Adapting a self-supervised model for a task takes trial and error: which model to use, how to fine-tune, ...
- ☹️ We have little guidance for designing pretext tasks

## What we want to know

- What kind of linguistic information is encoded in each model, and in each layer?
- How is linguistic information distributed across time?
- How does the pretext task affect what is learned?
- Can the results guide how we use models for downstream tasks?

**And, we want to do this analysis in a lightweight way** (without tuning lots of downstream models)

# Layer-wise analysis of speech encoders

## Speaker ID

- [Chen+ 2022, Fan+ 2021, van Niekerk+ 2021]

## Phones

- [Abdullah+ 2023, Hsu+ 2021, Ma+ 2021, Pasad+ 2021]

## Words

- [Sanabria+ 2023, Pasad+ 2021, Choi+ 2024]

## Prosodic features, tone

- [Ji+ 2022, Kim+ 2022, Shen+ 2024, de la Fuentes & Jurafsky 2024]

## Dialect variation

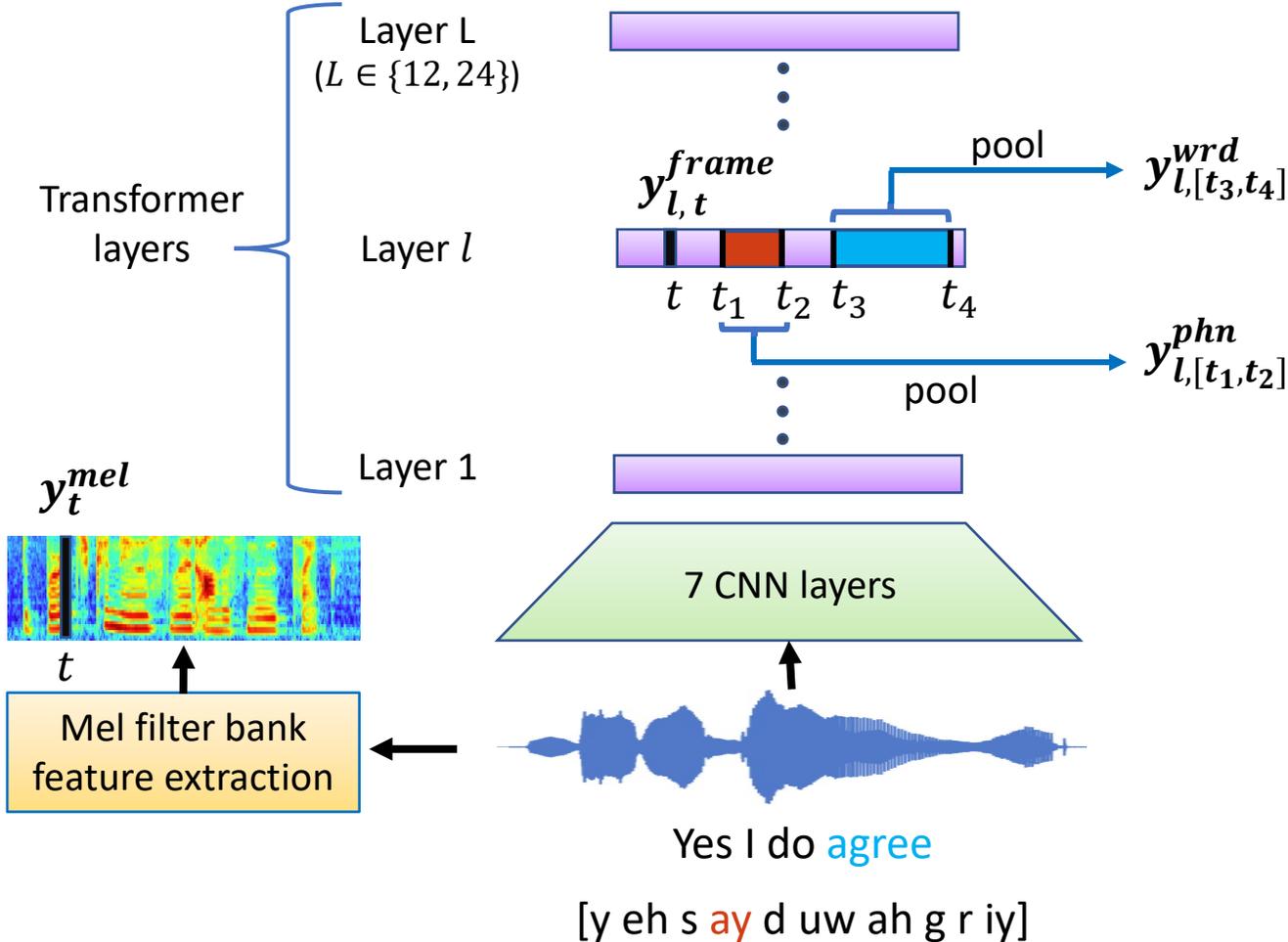
- [Bartelds+ 2022]

## Cross-model analysis

- [Pasad+ 2023, 2024]

# Layer-wise analysis

**Method:** Extract layer-wise representations, and measure their “similarity” to external linguistic variables



# Measuring similarity via canonical correlation analysis (CCA)

- Defines a similarity between two random vectors  $(X, Y)$  via correlations between their projections
- We use it to measure similarity between layer representations and some external vector variable

$$\rho_1 = \max_{a_1, b_1} \text{corr}(a_1^T X, b_1^T Y)$$

$$\rho_k = \max_{a_k, b_k} \text{corr}(a_k^T X, b_k^T Y) \quad \text{s.t.} \quad a_k^T C_{xx} a_i = 0, \quad b_k^T C_{yy} b_i = 0 \quad \forall i < k$$

$$\text{score} = \frac{1}{d} \sum_k \rho_k$$

- Score = 1 if the two “views” are linearly related, score = 0 if they have no correlated components
- Has a closed-form solution via an SVD
- We use a variant, projection-weighted CCA (PWCCA) [Morcos+ 2018]
- Some nice properties of CCA: lightweight; scale-invariant; applicable to any linguistic variable

# Layer-wise analysis: Some notes

This analysis does not:

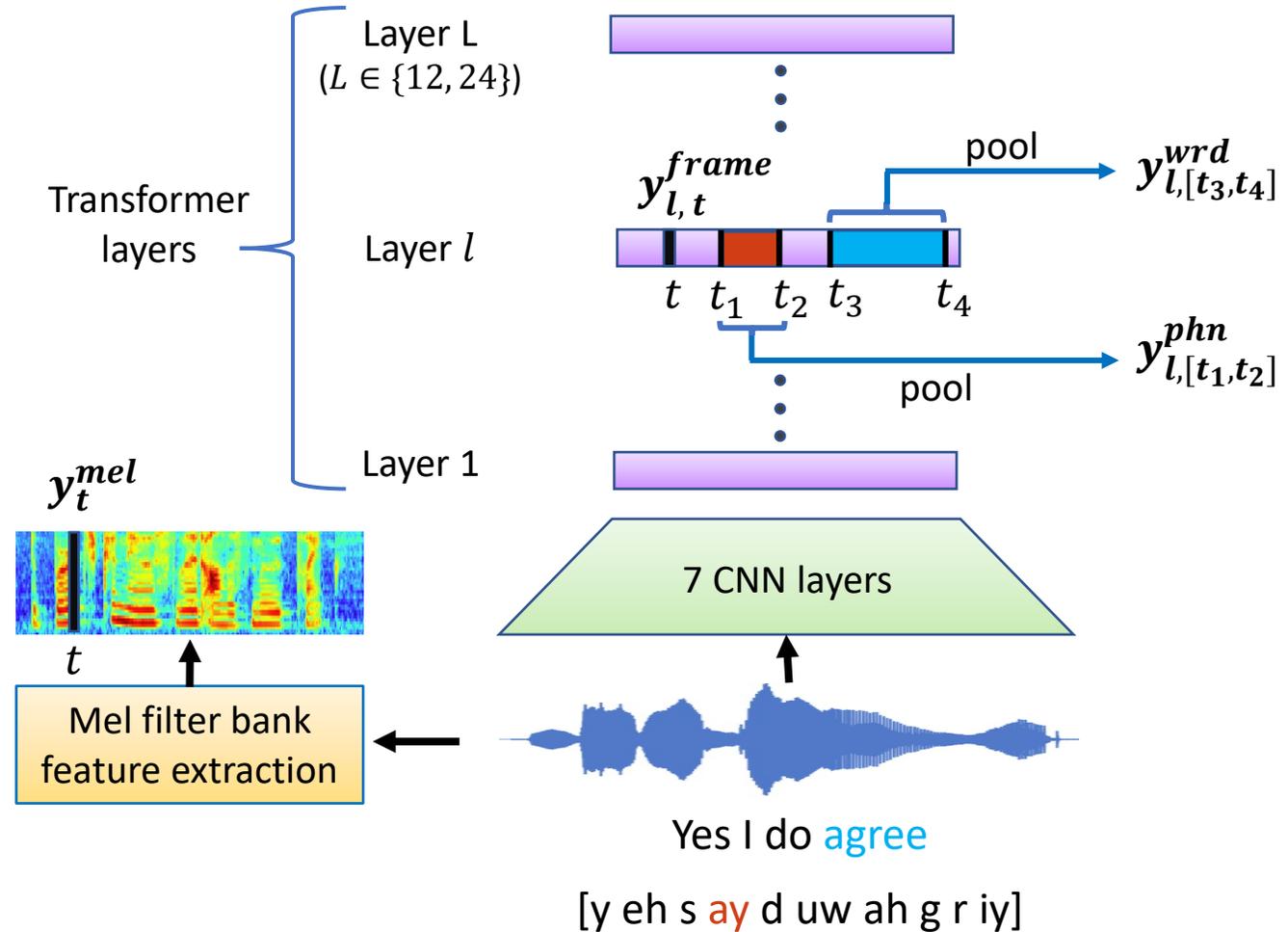
- Study the information content in an entire layer, only over short segments (frame/phone/word segments)
- Reveal precisely how a model will perform on some task
- Measure mutual information (even when we say “information”...)

This analysis is linear

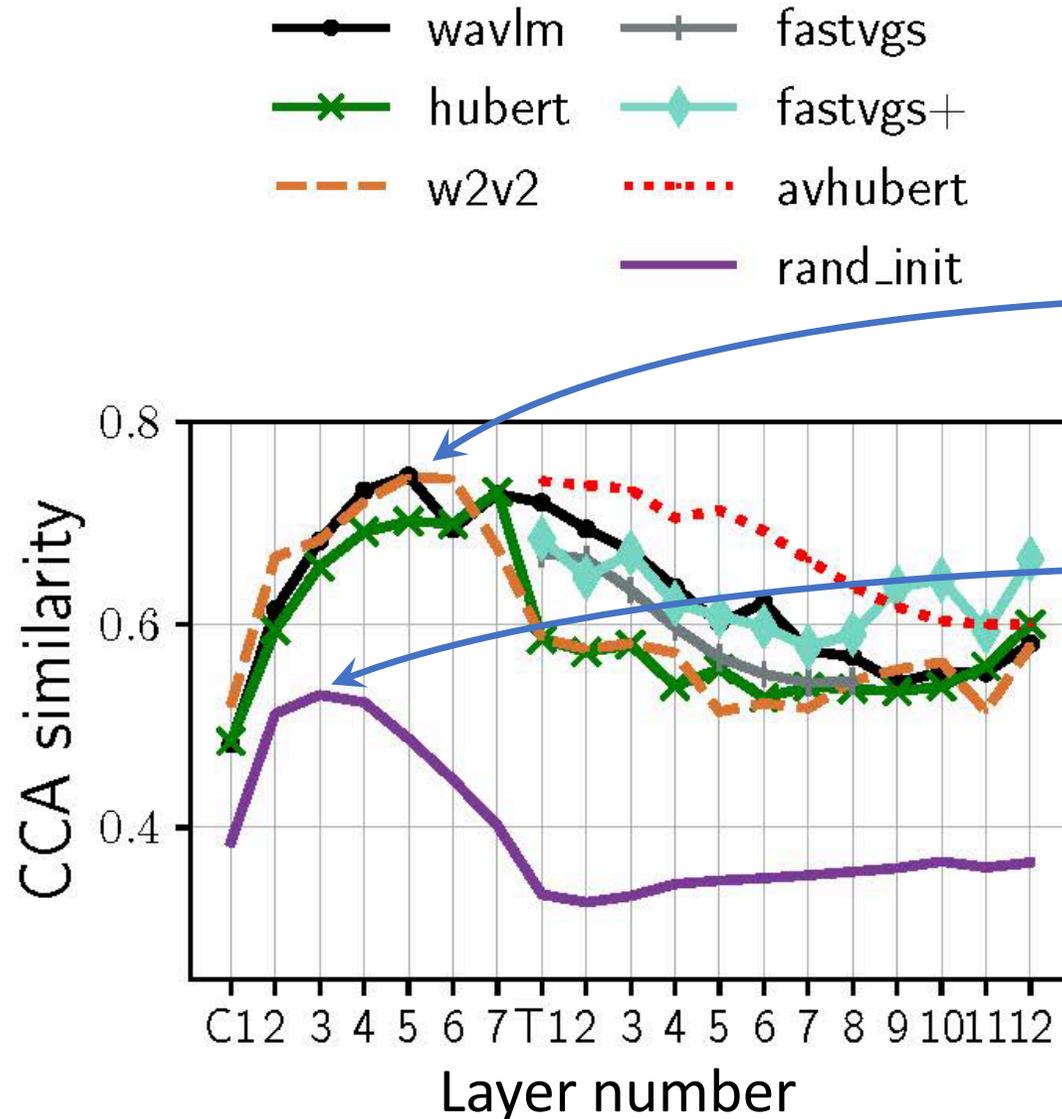
- To emulate typical use cases

Every form of analysis has its quirks

➔ important to corroborate findings in multiple ways



# Similarity with spectral features

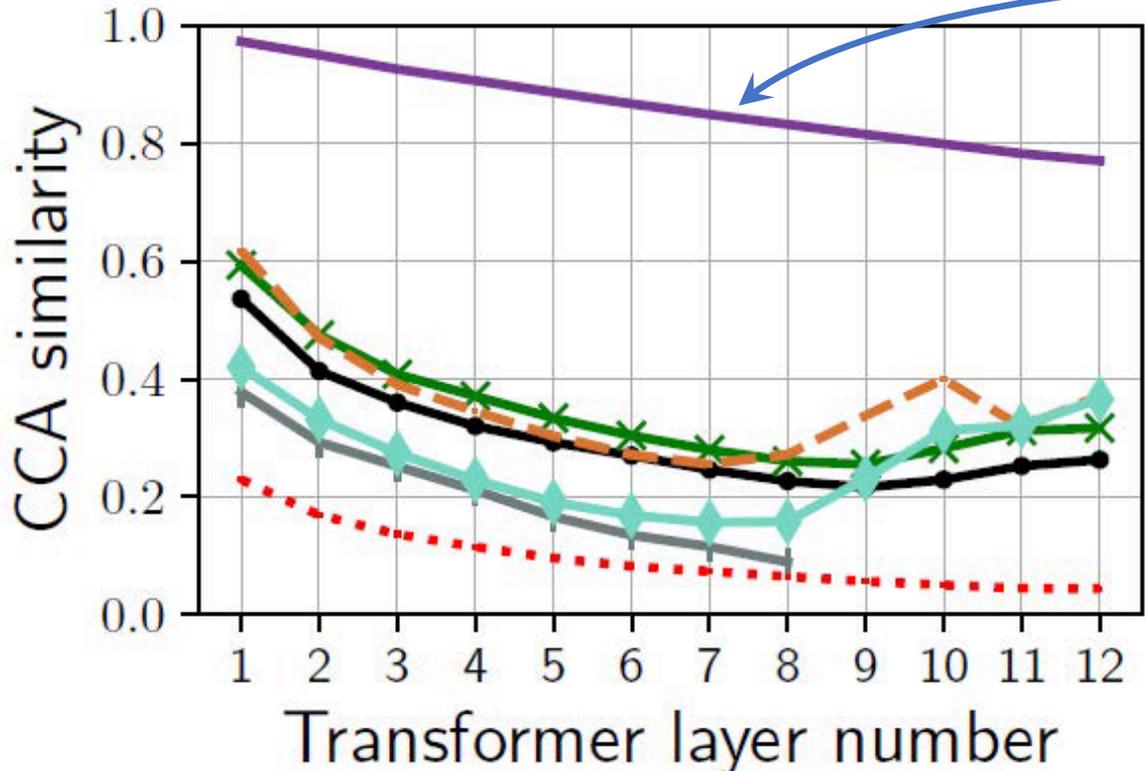
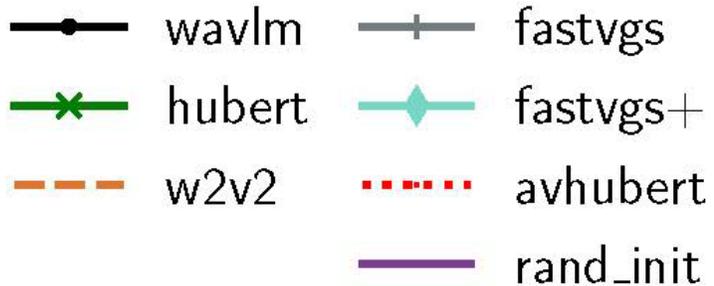


High correlation with spectral features around layers C5-C7: Do we need the raw audio? [1-2]

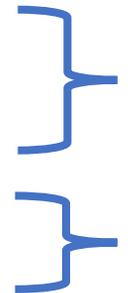
Random convolutional layers also somewhat correlated with spectral features, but less so

[1] Wu et al., "Performance-efficiency trade-offs in unsupervised pre-training for speech recognition," ICASSP 2022  
[2] Lin et al., "MelHuBERT: A simplified HuBERT on Mel spectrogram," ASRU 2023

# Similarity with “local” features (output of CNN)



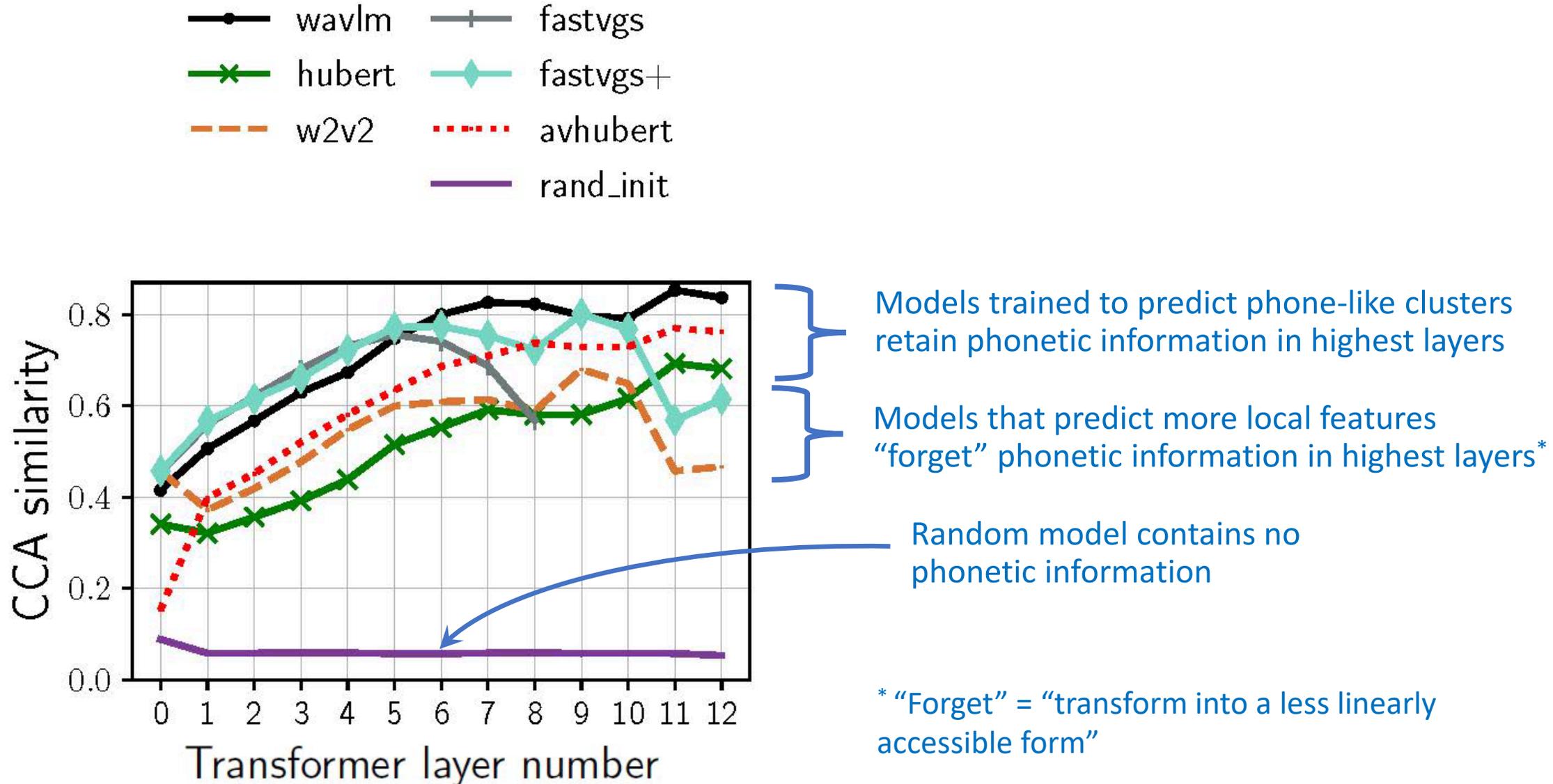
Random model just slowly forgets the input



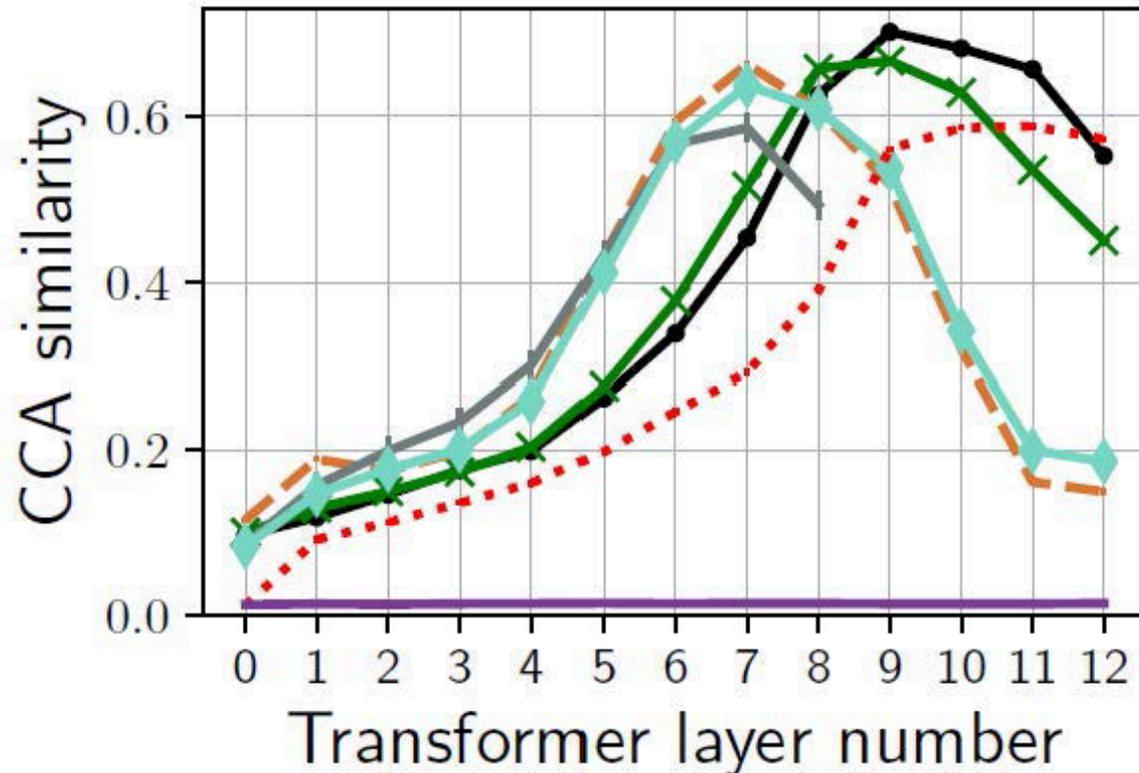
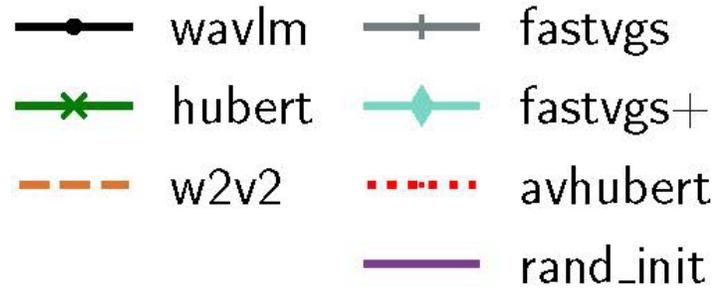
Audio-only models have autoencoder-like behavior

Multi-modal models don't attempt to reconstruct the input

# Phonetic content (similarity with phone 1-hot vectors)



# Word content (similarity with word 1-hot vectors)



Each model has a peak in word content at some intermediate layer

- Higher layer for certain pretext tasks than others

# Implications: Improved fine-tuning?

The final few layers are less stable, and encode less phone and word identity information  
→ Re-initialize final layers before fine-tuning?

Results with wav2vec 2.0 on LibriSpeech test-other set:

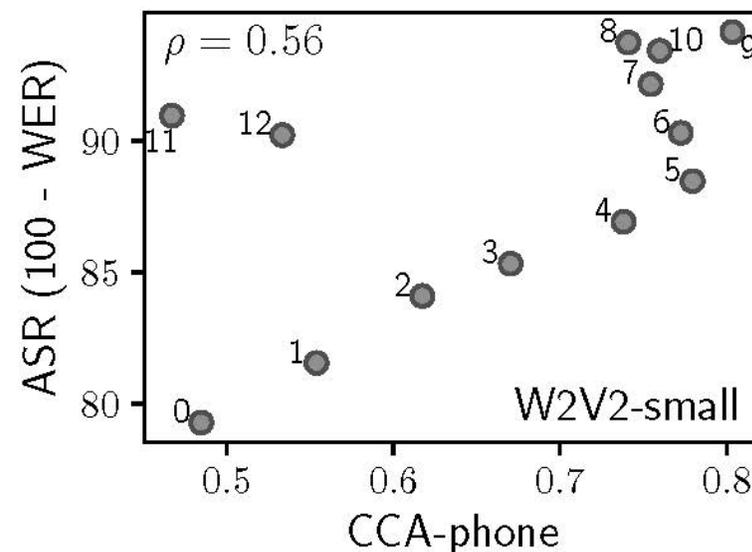
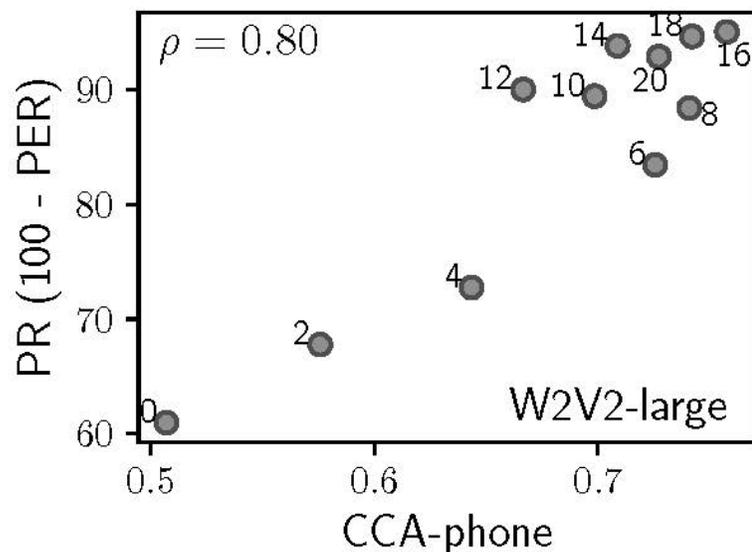
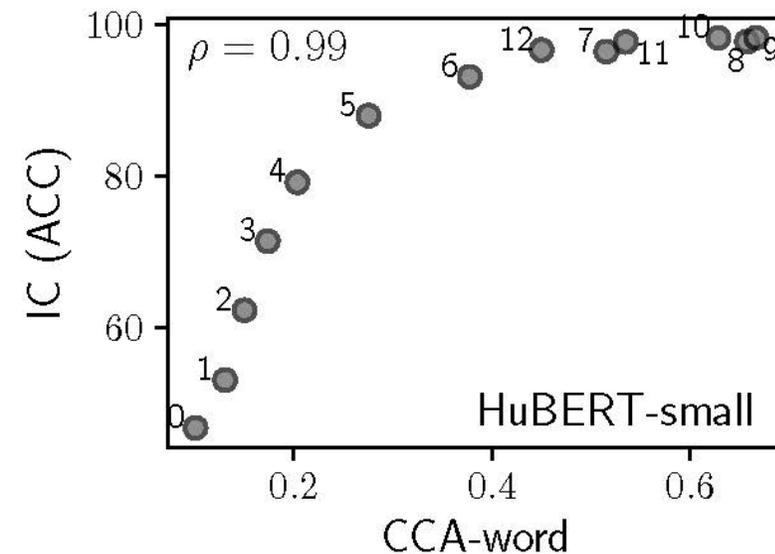
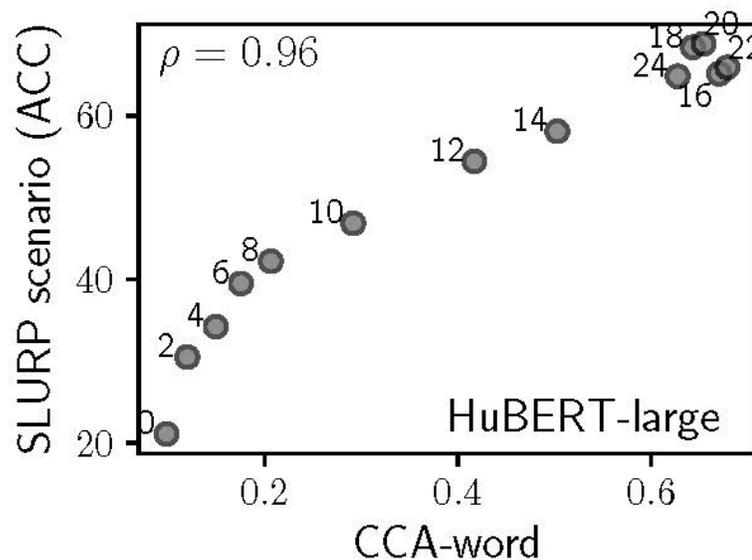
| <b>Fine-tuning set size</b> | <b><math>k</math></b> | <b>Standard fine-tuning → Re-init last <math>k</math> layers (WER, ↓)</b> |
|-----------------------------|-----------------------|---|
| 10m                         | 3                     | 56.7 → 51.8   |
| 1h                          | 1                     | 29.9 → 29.3   |
| 10h                         | 1                     | 20.6 → 19.4   |

Re-initialization of final layers improves performance, especially in the lowest-resource setting

# Implications: Correlation with downstream performance?

Yes

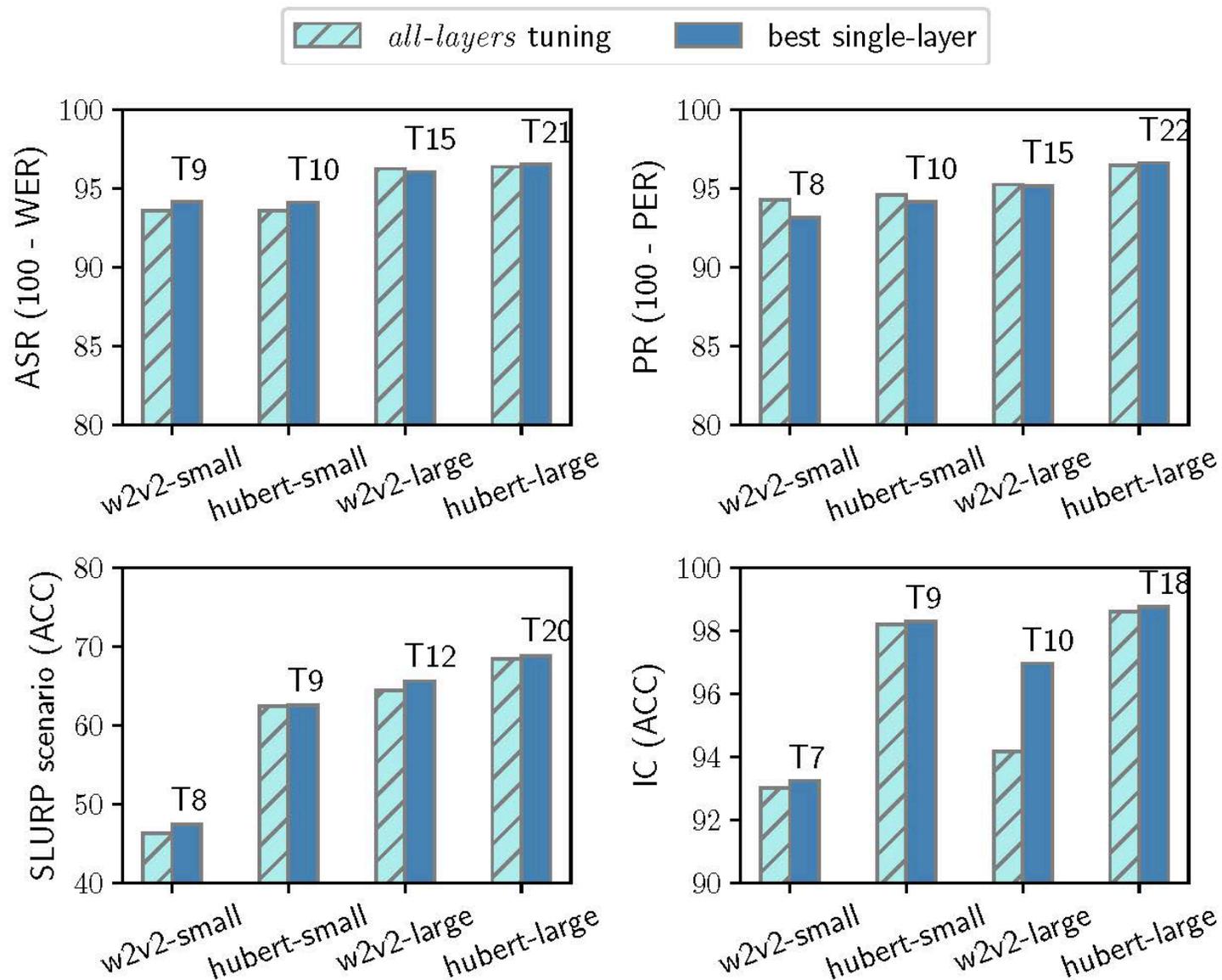
- CCA-word correlates well with speech recognition, spoken language understanding tasks
- CCA-phone correlates well with recognition performance
- Note: Layer weights in fine-tuning do not correlate nearly as well with task performance
  - $\rho = 0.66$  for layer weights, 0.90 for CCA-word



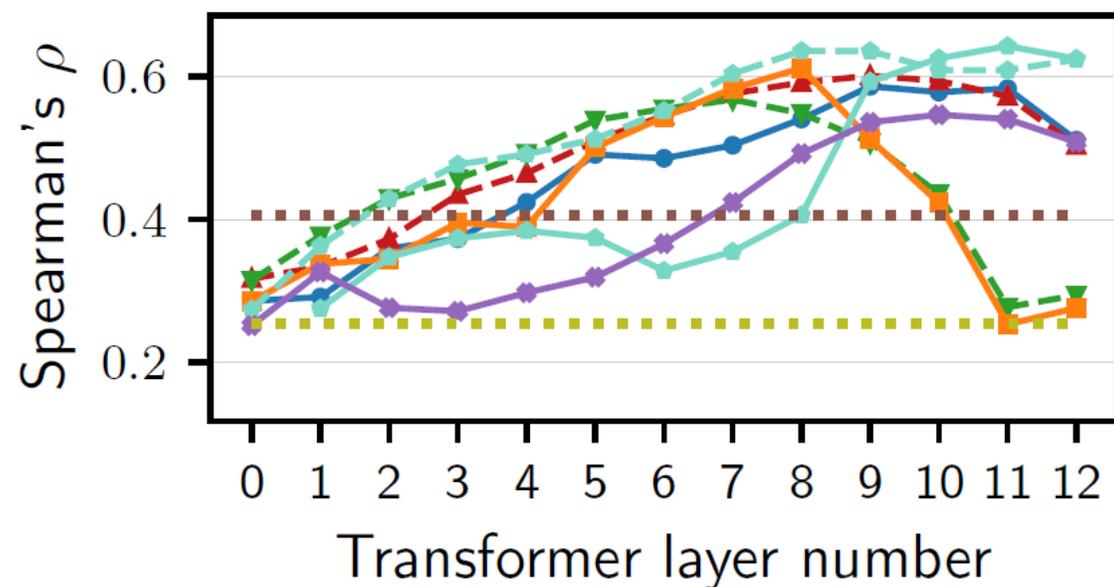
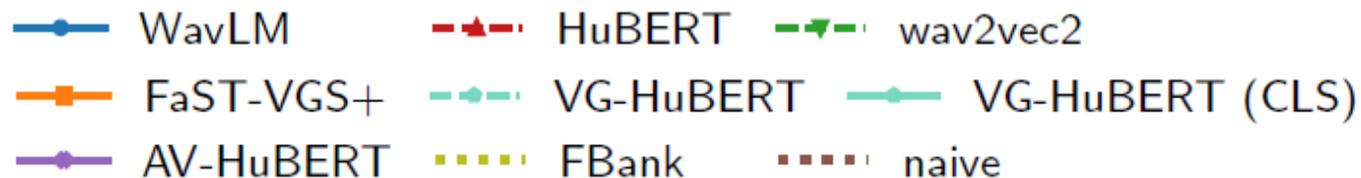
# Implications: Do we need all layers for downstream tasks?

The higher layers often contain less linguistic information  
→ Do we really need them?

- No (compared to using weighted sum of layers, as in SUPERB)



# How much “semantics” have we learned?



- Spoken sentence similarity task
- **Approach:** Cosine similarity between mean-pooled representations
- Improvement over naïve baseline suggests some semantics is encoded
- Best results (with VG-HuBERT) improve on best prior results ([Merkx et al. 2021](#), [Zhu et al. 2022](#))
- For comparison, a text oracle (based on RoBERTa) has  $\rho = 0.77$  ([Zhu et al. 2022](#))

# Discussion

## We are starting to understand what is inside self-supervised speech models...

- Layer-specific information depends on the pretext task
- Intermediate layers often contain the “deepest” linguistic information
  - Much like some text language models [Voita et al. 2019, Blevins et al. 2018]
- Speech encoders seem to learn *some* semantics, not as much as text models
- Analysis suggests ways to improve fine-tuning & save some compute

## What about larger models?

- Layer-wise behavior similar between Small and Large models
- For downstream tasks, Large models are *not always better* than Small

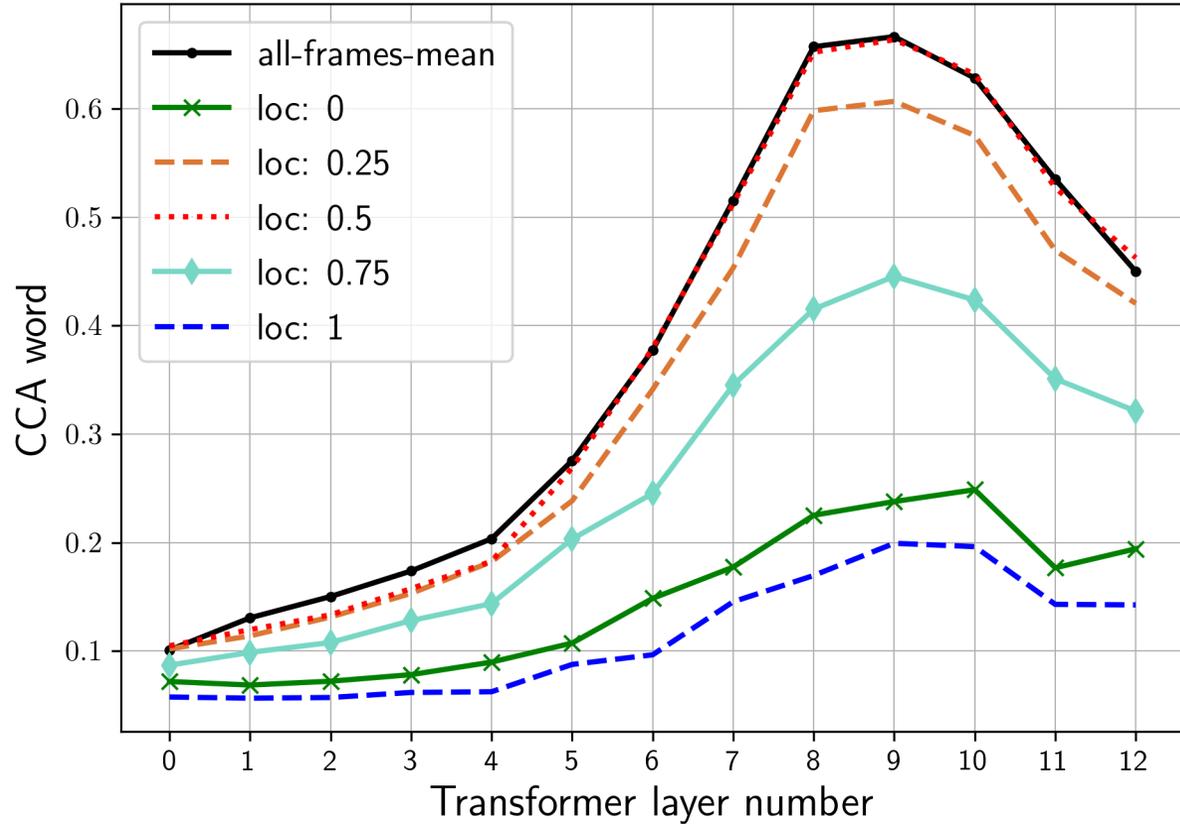
## There is a lot more to do...

- What about supervised models (e.g. Whisper)?
- Should we be trying to make pre-trained models more semantic? Connect them to text LLMs? Or learn large autoregressive speech LLMs from scratch?

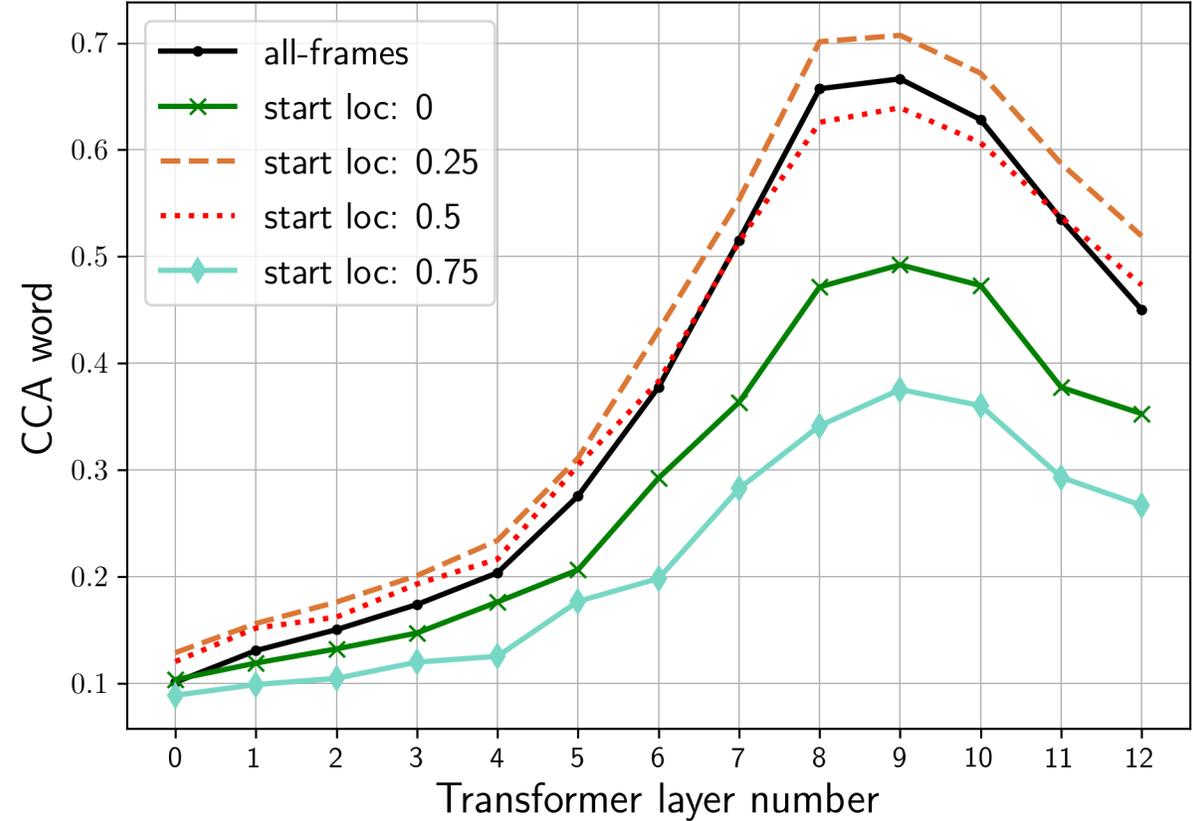
**Try your own analysis!** <https://github.com/ankitapasad/layerwise-analysis>

# Digging deeper: How local is word information?

Single frame at different locations

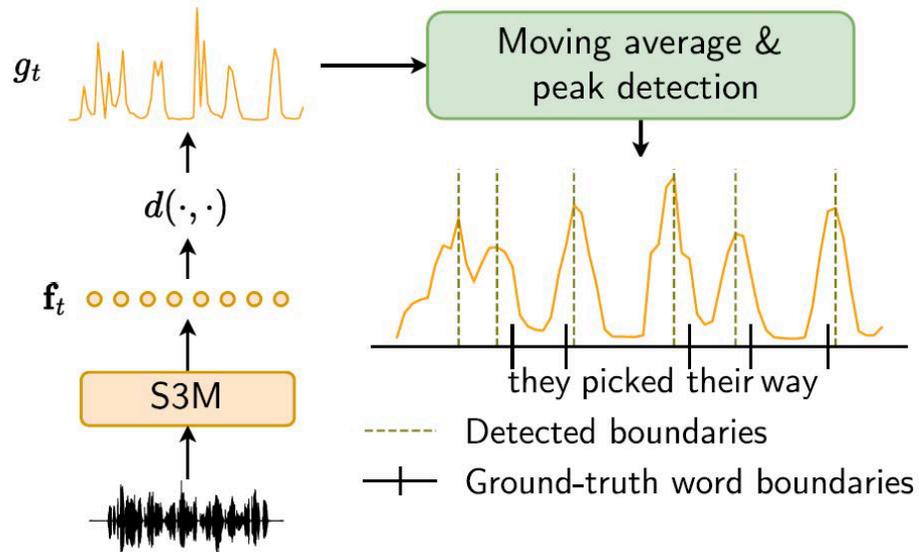


Quarter chunk (mean pooled)

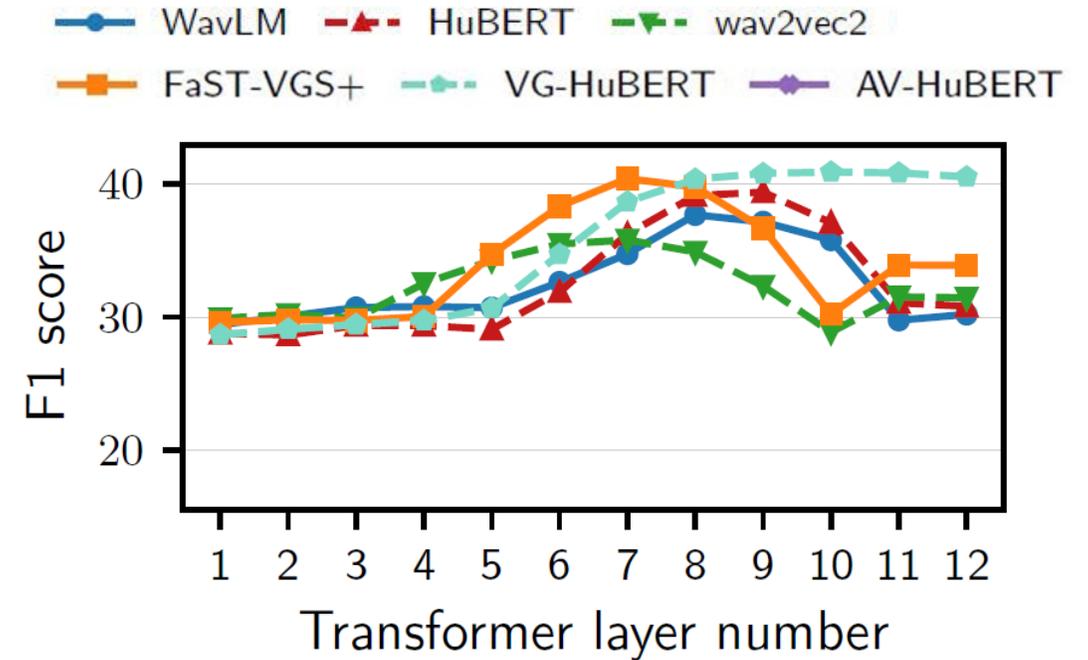


- Central frame of each word contains as much word information as mean-pooled embedding
- Word information concentrated earlier in the segment (loc: 0.25) rather than later (loc: 0.75)
- Whole-word pooling is close to best segment representation, but could do slightly better

# Results on simple tasks with nonparametric models: Word segmentation

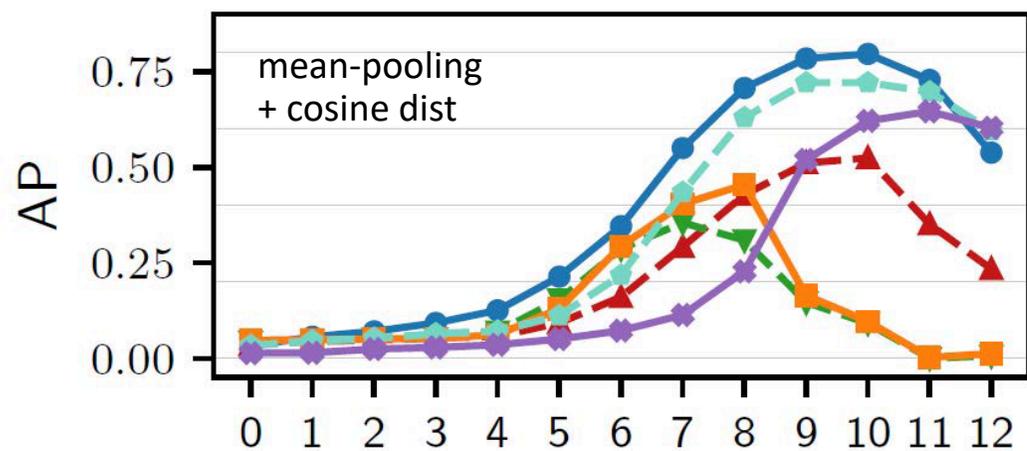
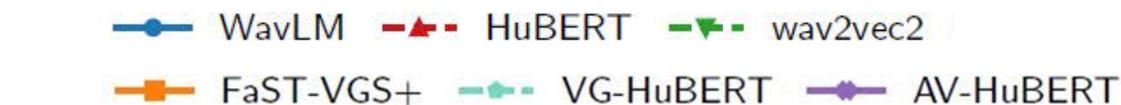


| Method                                 | Prec.       | Rec.        | F-1         | R-val.      |
|--|-------------|-------------|-------------|-------------|
| <i>Prior work</i> <sup>14</sup>        |             |             |             |             |
| DPDP (Kamper, 2022)                    | 35.3        | 37.7        | 36.4        | 44.3        |
| VG-HuBERT<br>(Peng and Harwath, 2022b) | <b>36.2</b> | 32.2        | 34.1        | <b>45.6</b> |
| <i>Ours (Best Layer)</i>               |             |             |             |             |
| VG-HuBERT (L10)                        | 36.0        | <b>47.6</b> | <b>41.0</b> | 39.5        |

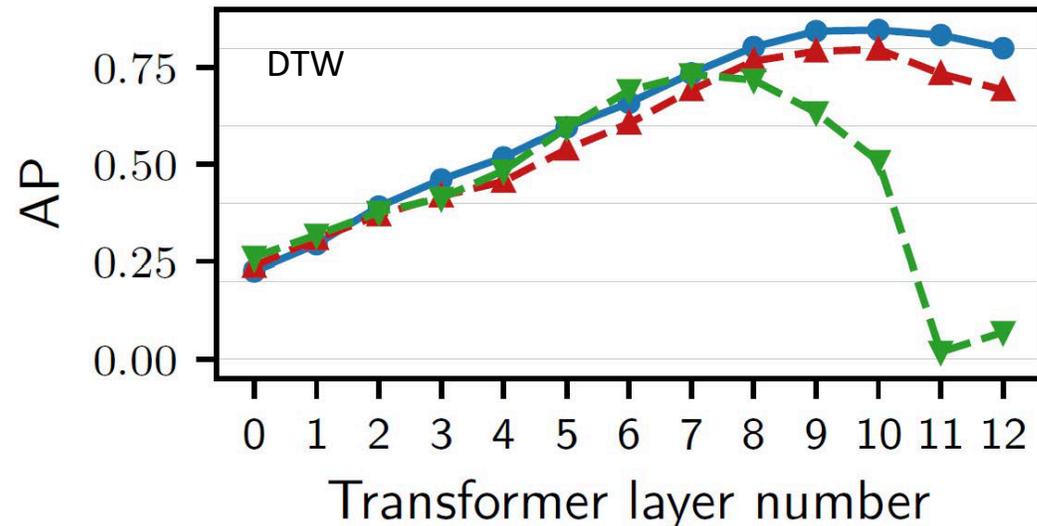


- Out of the box, self-supervised models compete with or outperform more complex methods
- (But the problem is far from solved)

# Results on simple tasks with nonparametric models: Acoustic word discrimination



- Self-supervised models do quite well out of the box!
- DTW helps a lot
  - ➔ mean-pooling is not optimal (similar to findings of Sanabria et al. 2023)



# Results on simple tasks: Acoustic word discrimination (2)

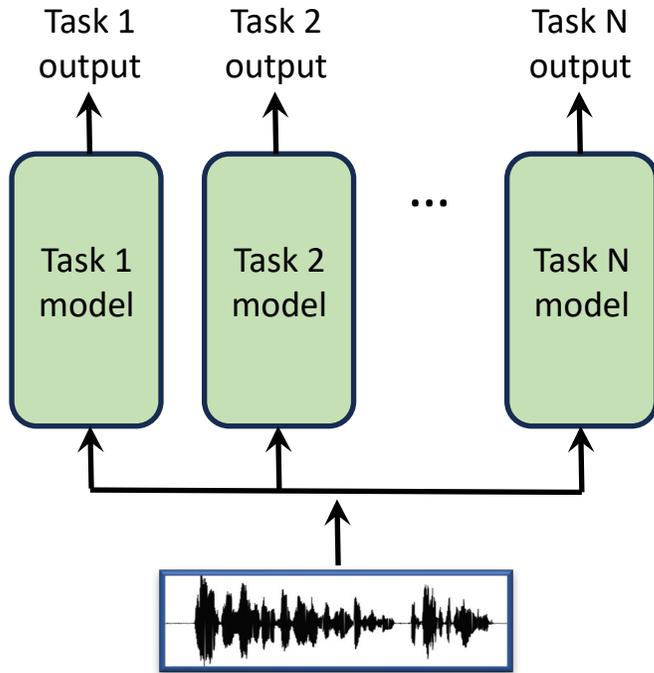
- What if we have a small amount (~100 minutes) of labeled speech?
- Results (average precision) on Switchboard word discrimination benchmark:

| Method   | AP          |
|--|-------------|
| Multi-View RNN (He et al., 2017)<br>w/ log-Mel filterbank features | 0.84        |
| w/ <i>wav2vec2-Base</i> (L8)                                       | 0.93        |
| w/ <i>HuBERT-Base</i> (L9)   | 0.94        |
| w/ <i>WavLM-Base</i> (L10)   | 0.95        |
| w/ <i>WavLM-Large</i> (L20)  | <b>0.98</b> |

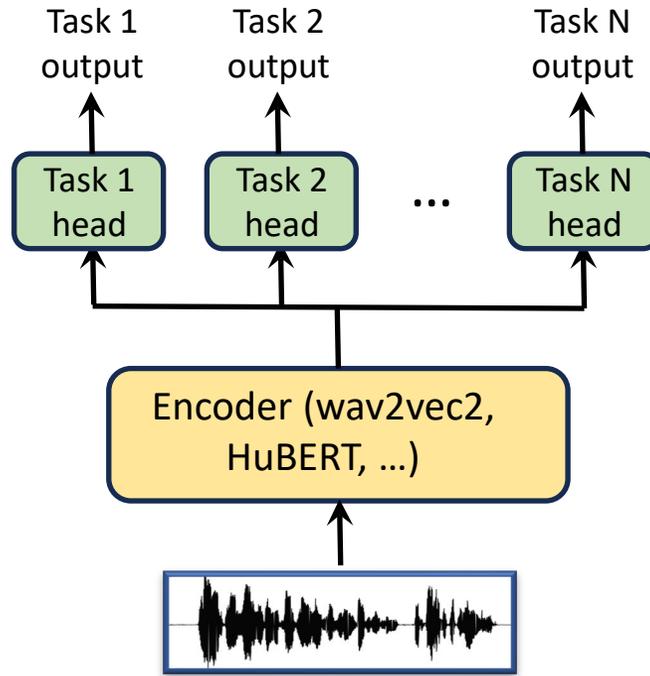
- Self-supervised models + minimal supervision achieve close to perfect performance!

# Beyond speech encoders

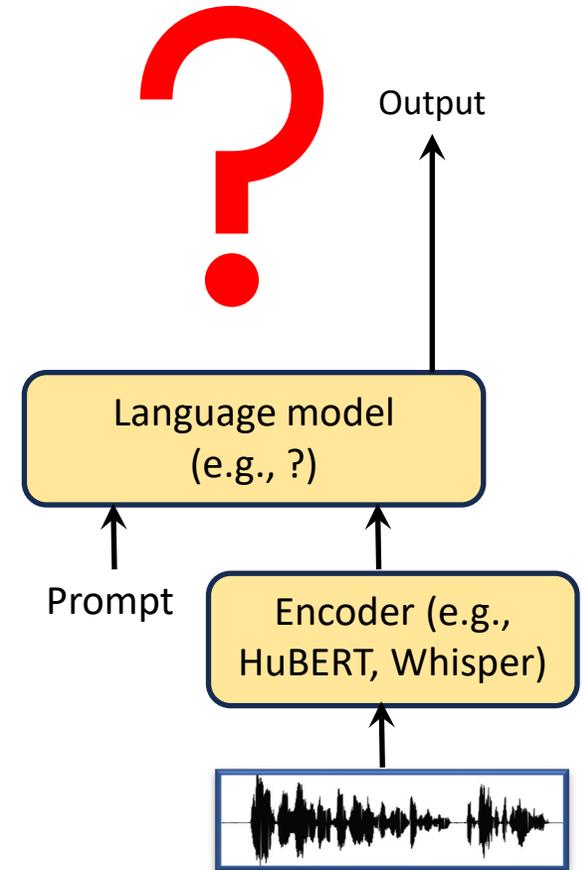
## The task-specific model era (- 2020)



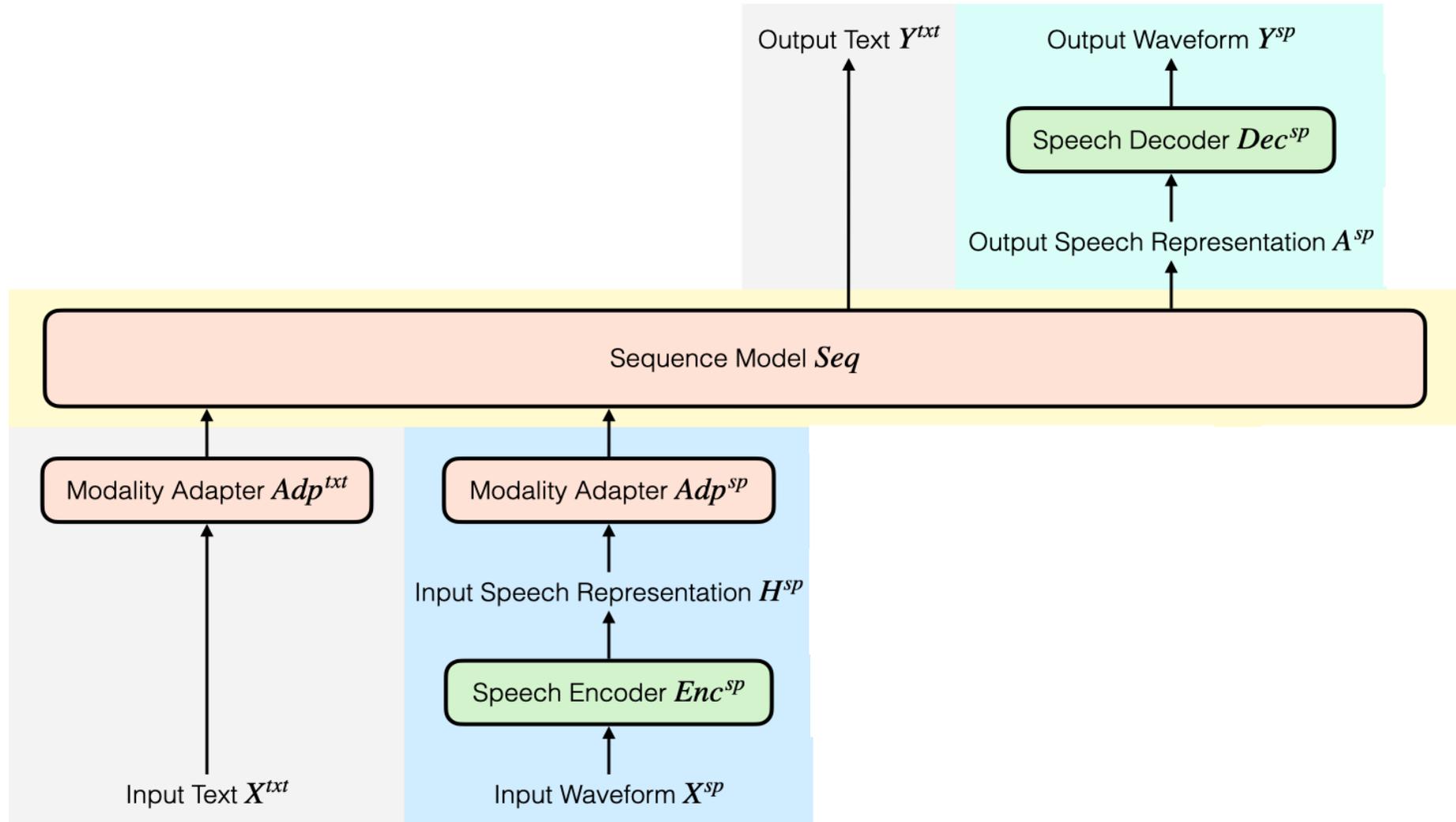
## The speech encoder era (2020 -)



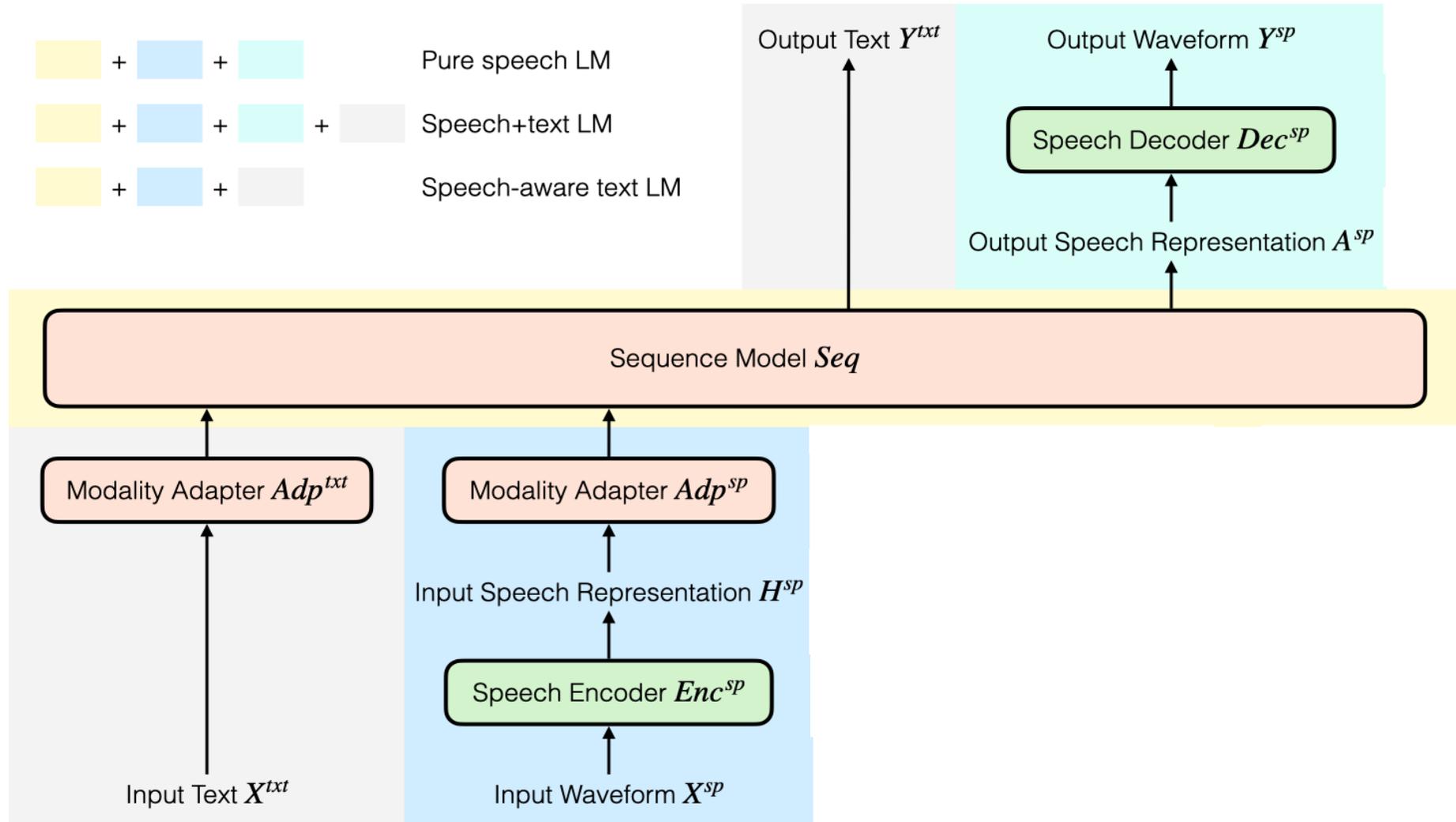
## The spoken large language model era (2024? -)



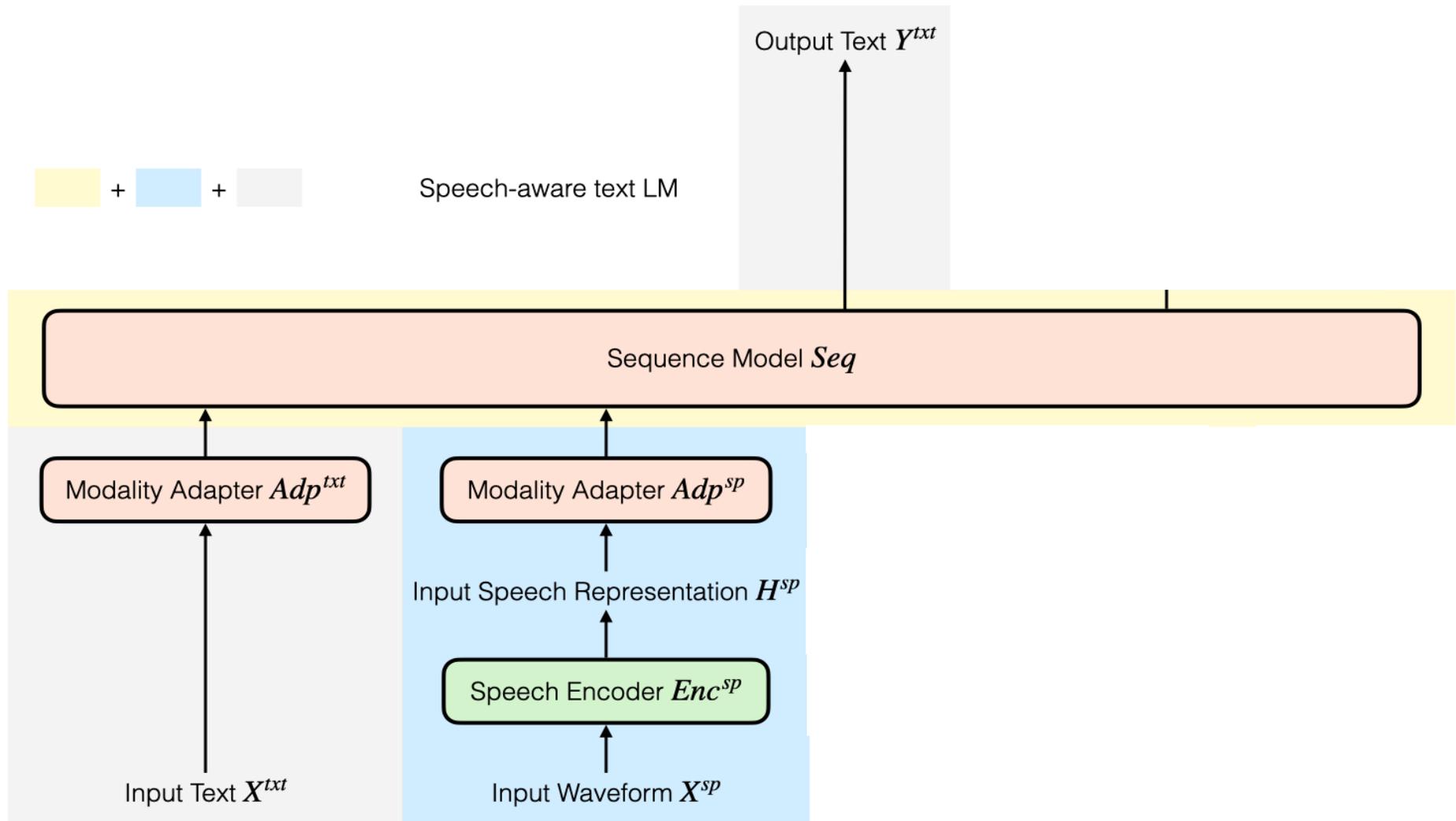
# Spoken language models



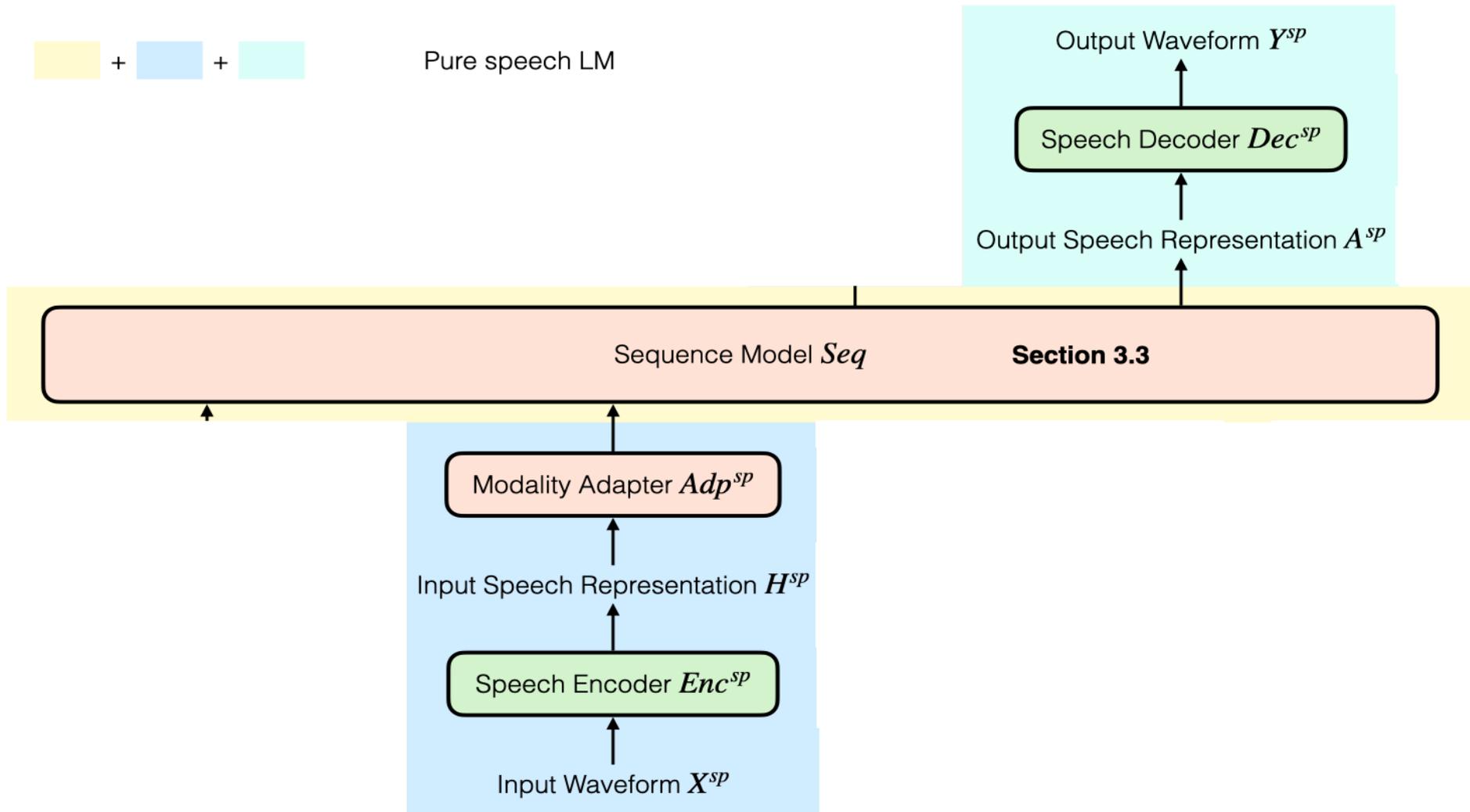
# Spoken language models



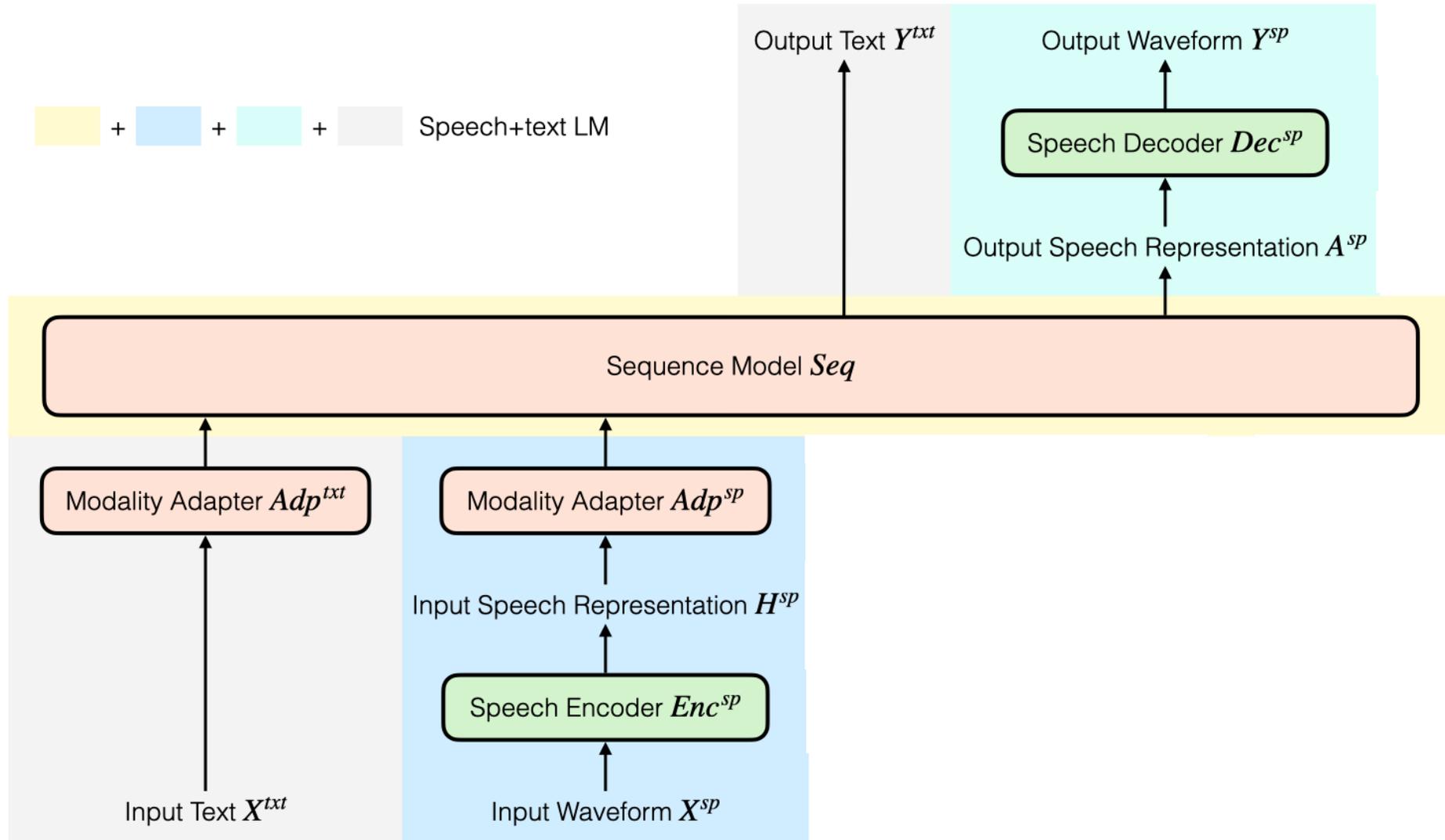
# Spoken language models



# Spoken language models



# Spoken language models



# Spoken language models: Where is the state of the art?

## Example benchmark: Dynamic-SUPERB

- An evolving collection of ~180 speech + audio tasks contributed by 76 academic + industry researchers
- Only “understanding” tasks: audio in, text out
- Each task = a text instruction + an audio input + a desired output
- Evaluated by GPT-4o as a judge

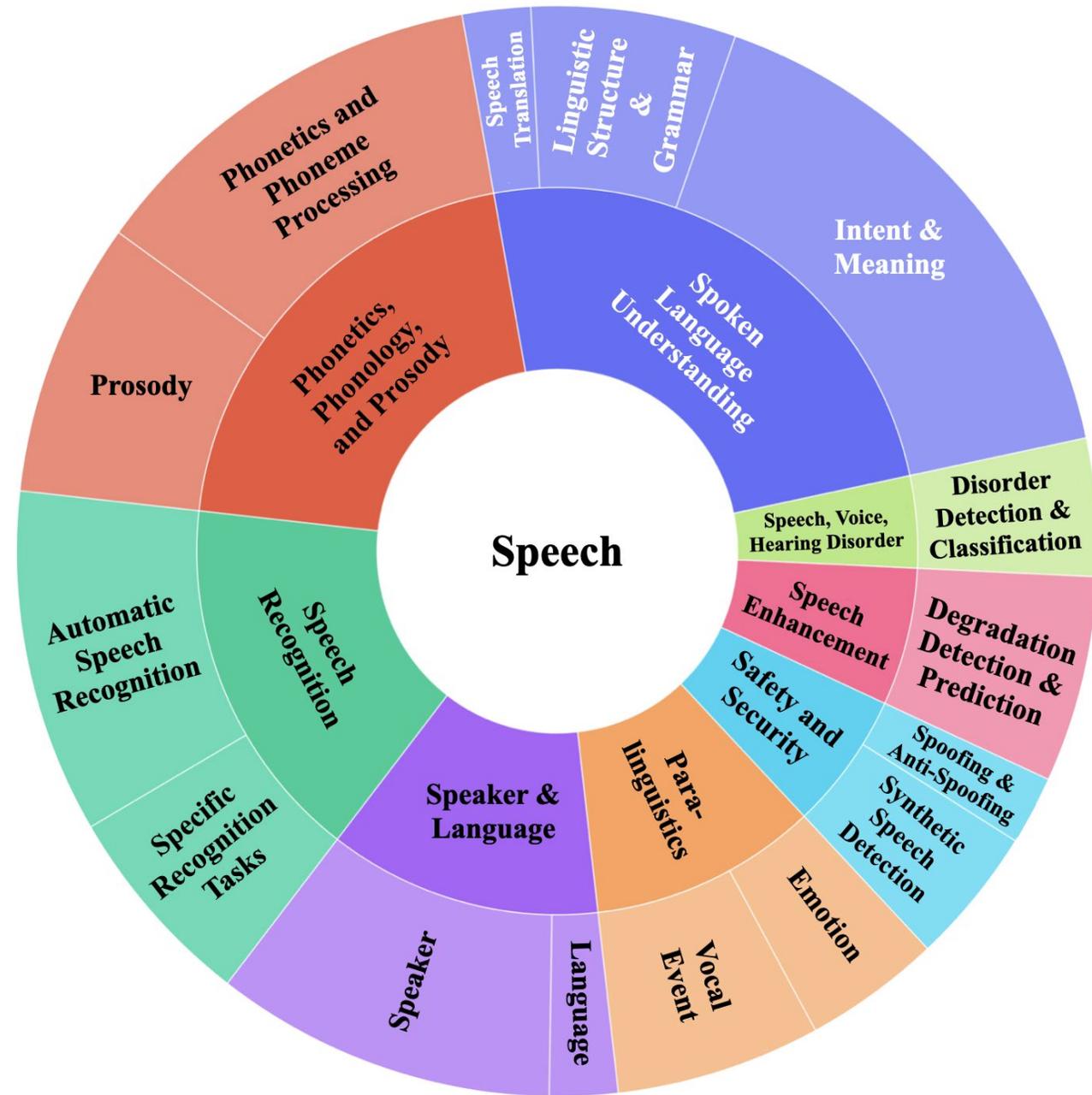


Fig. from C.-y. Huang et al., “Dynamic-SUPERB Phase-2: A Collaboratively Expanding Benchmark for Measuring the Capabilities of Spoken Language Models with 180 Tasks,” ICLR 2025.



# Spoken language models

Spoken language models are now...

- The most active focus of the research community, in both industry and academia
- On their way to taking on the same role for spoken language that text LLMs have for written language

Spoken language models are not (yet)...

- Truly task-universal or language-universal

State of the art on most tasks is still self-supervised encoder + prediction head + fine-tuning

Some other driving forces

- Complementary contributions from both industry and academia
- The need to study (and improve) inclusiveness and safety

The end

Questions? Comments?