

Module 4

Web Services, RSS, Mashups

Recap

- Module 1: Why XML?
 - **communication data**, meta-data, documents
 - more flexibility
- Module 2: What is XML?
 - Basics: Namespaces, DTDs
- Module 3: What is XML (ctd.)?
 - XML Schema
- Module 4: XML for **communication**?
 - Web Services, RSS / ATOM, Mashups

Agenda

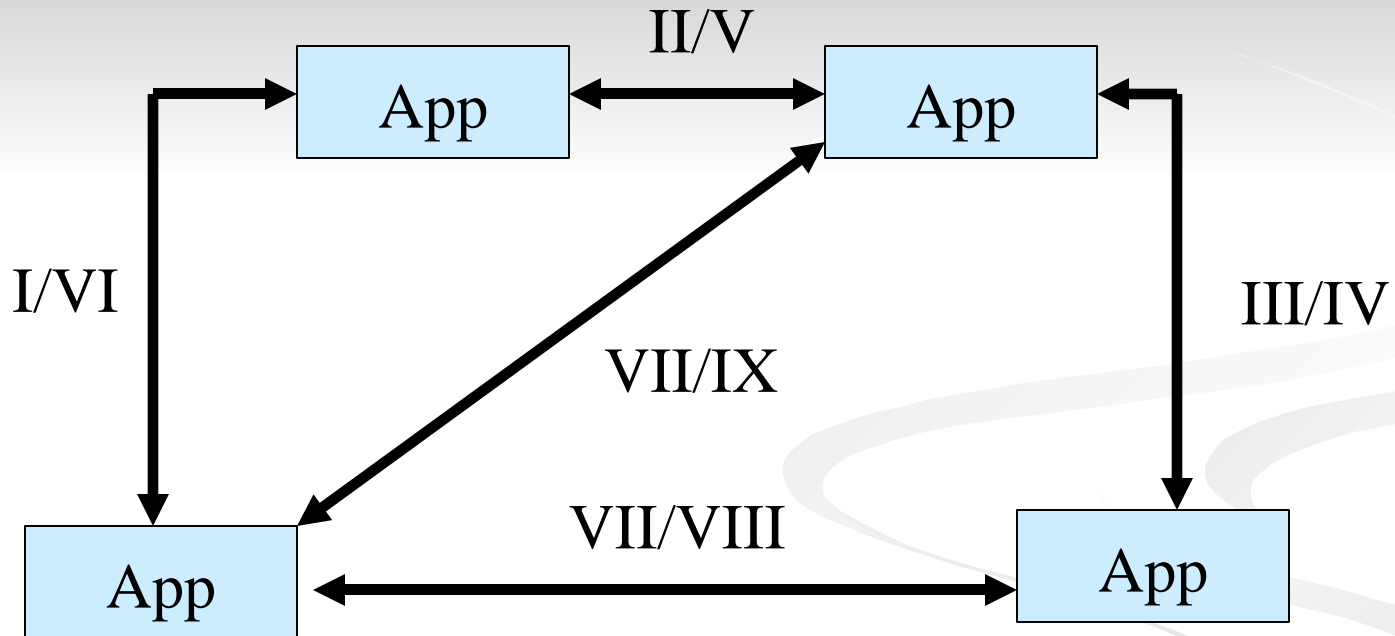
- Web Services
 - Definition
 - SOAP
 - WSDL
 - UDDI
- RSS / ATOM
- MashUps
 - (Demo)

Why Web Services?

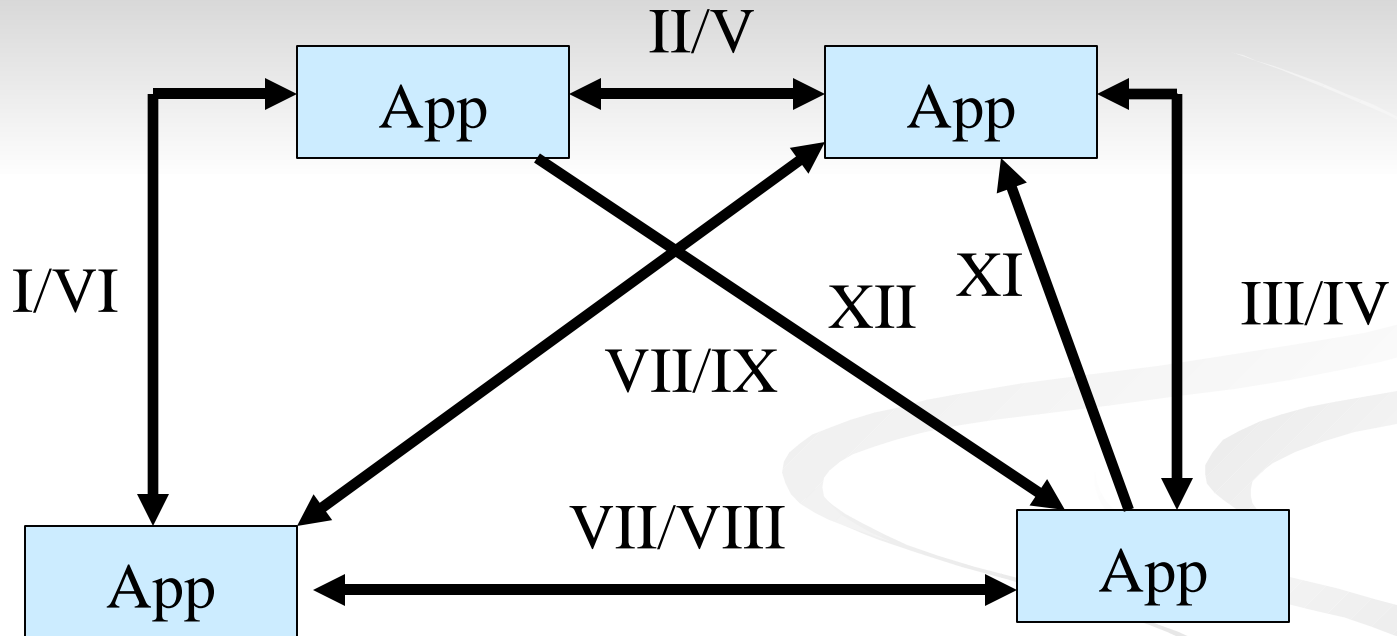
- Automization of Processes
 - Enterprise Application Integration (EAI)
 - Workflow Management
- Data Integration
 - Enterprise Information Integration (EII)
(Connectivity, Global Data Model)
 - Portals

Integration, Integration, Integration

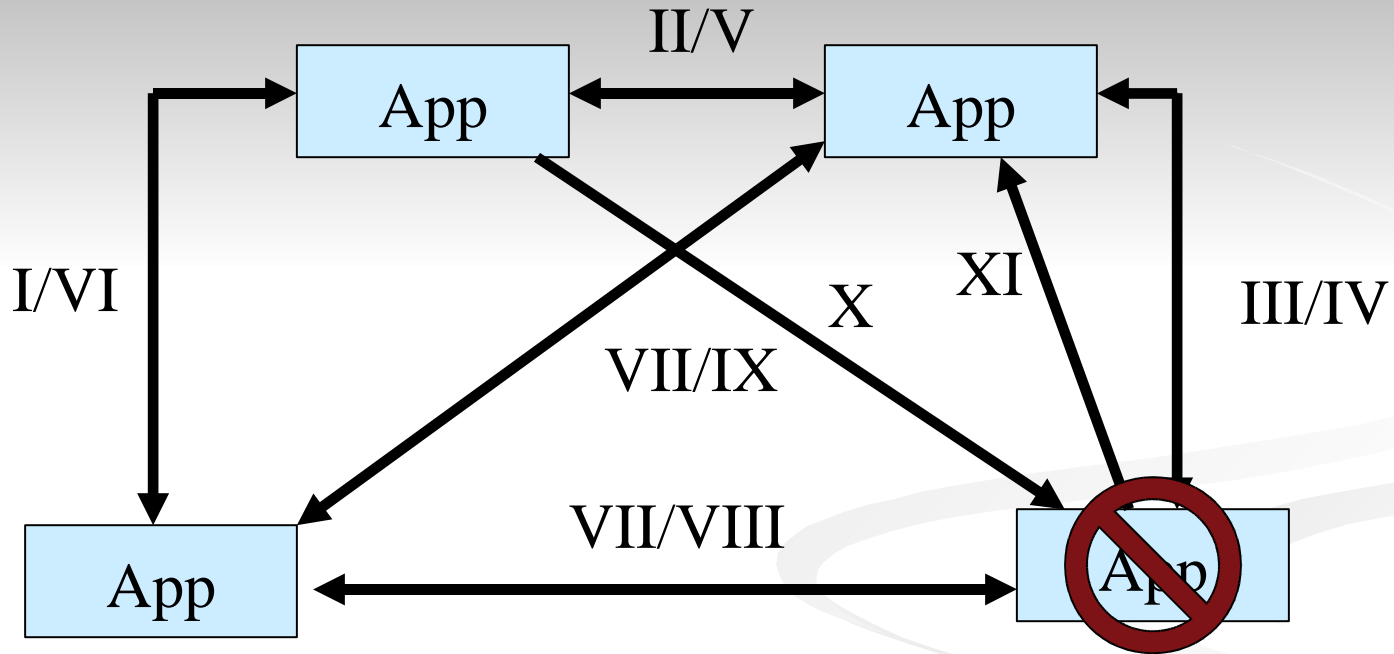
Application Integration



Application Integration



Application Integration

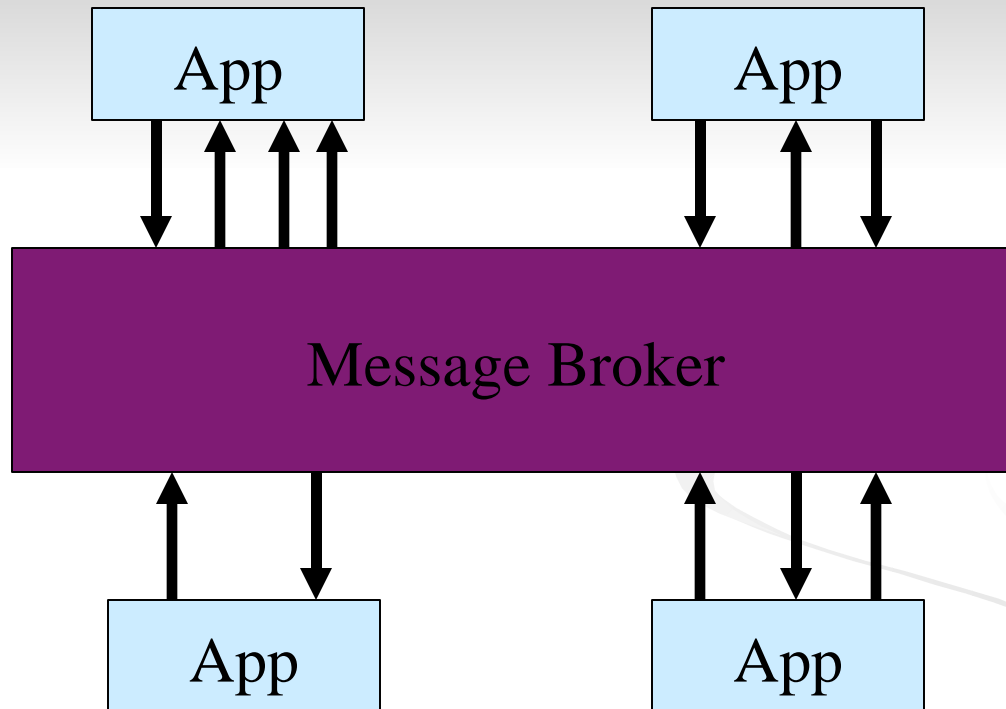


- What impact do delays have?
- Who is affected by a change in one interface?
- How can this process be optimized?
- What about humans? How to exploit a Grid of machines?

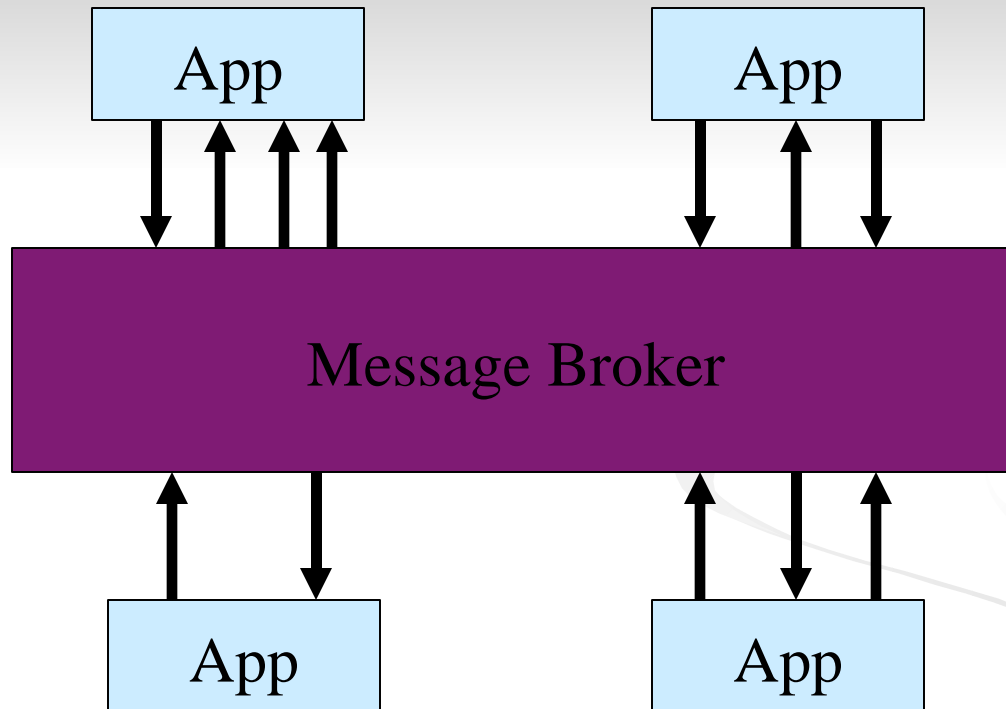
Issues: Distributed Computing

- Platform Dependency
- Management and Optimization
 - What do 99,99% availability mean?
 - How can I guarantee 3 seconds response time?
 - Who owns the Log? Who owns the context?
 - Load Balancing, Caching, Replication?
- Change a Process: All or Nothing
 - Whole system fails when a component is upgraded
 - Versioning, Schema Evolution while process runs

Loose Coupling of Apps

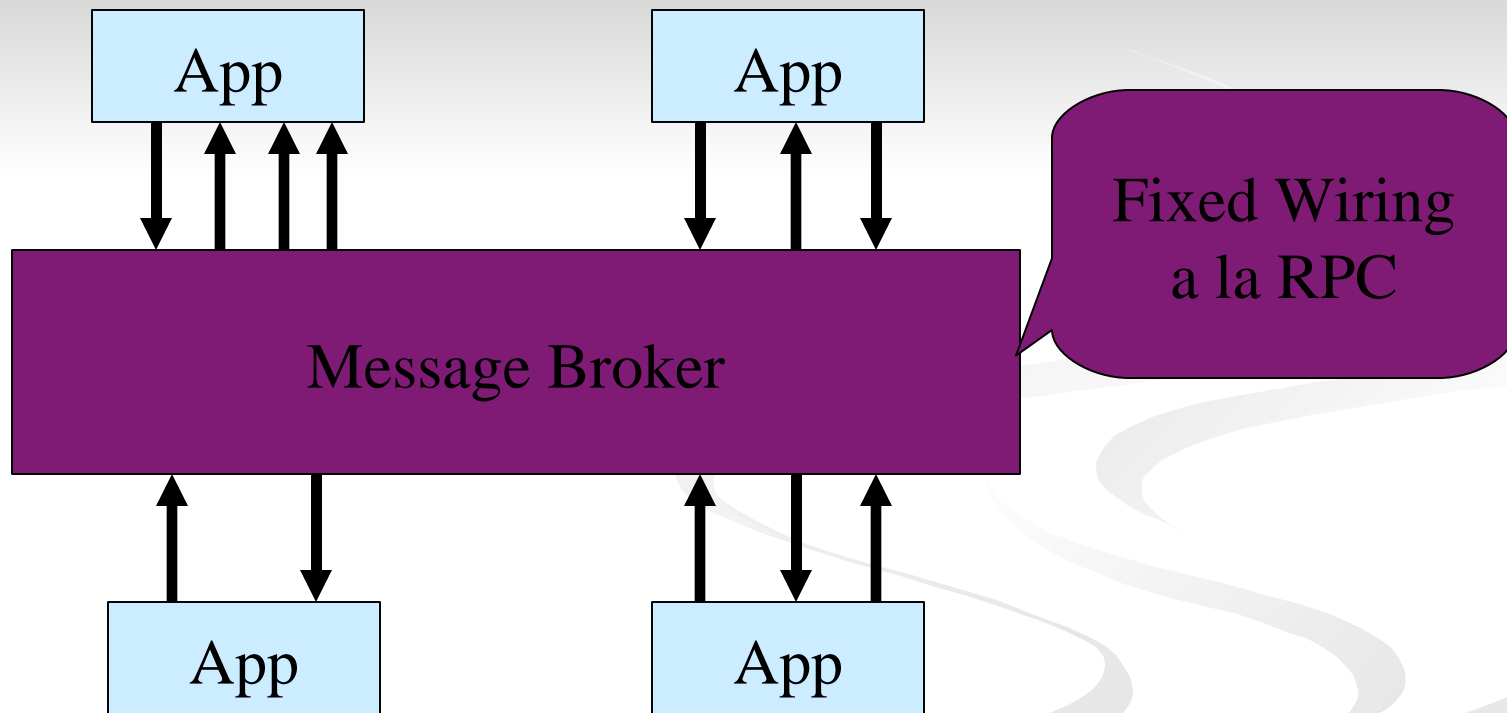


Loose Coupling of Apps (CORBA)



Good old CORBA!!!

Loose Coupling of Apps (CORBA)

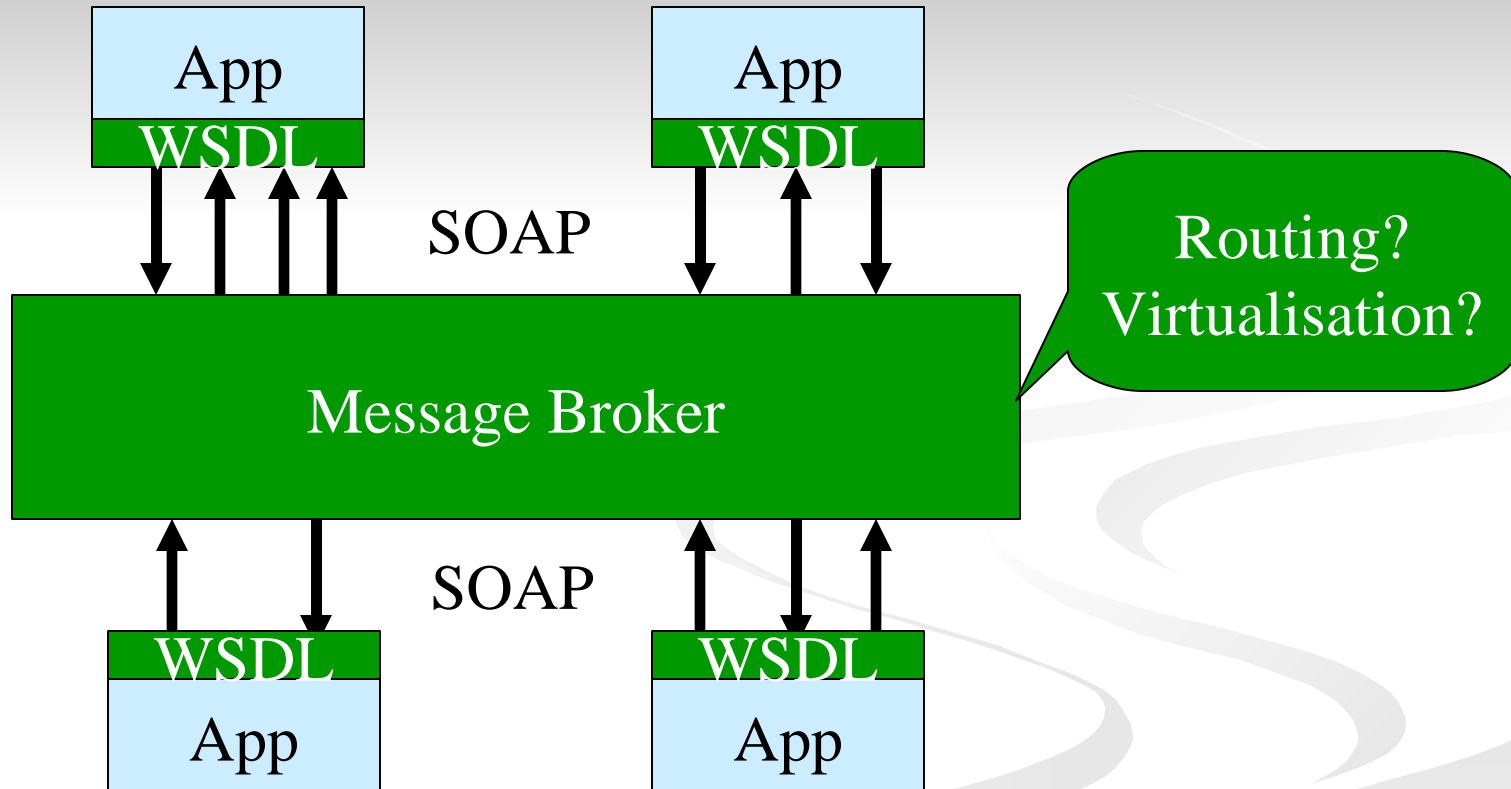


Good old CORBA!!!

Evaluation of CORBA

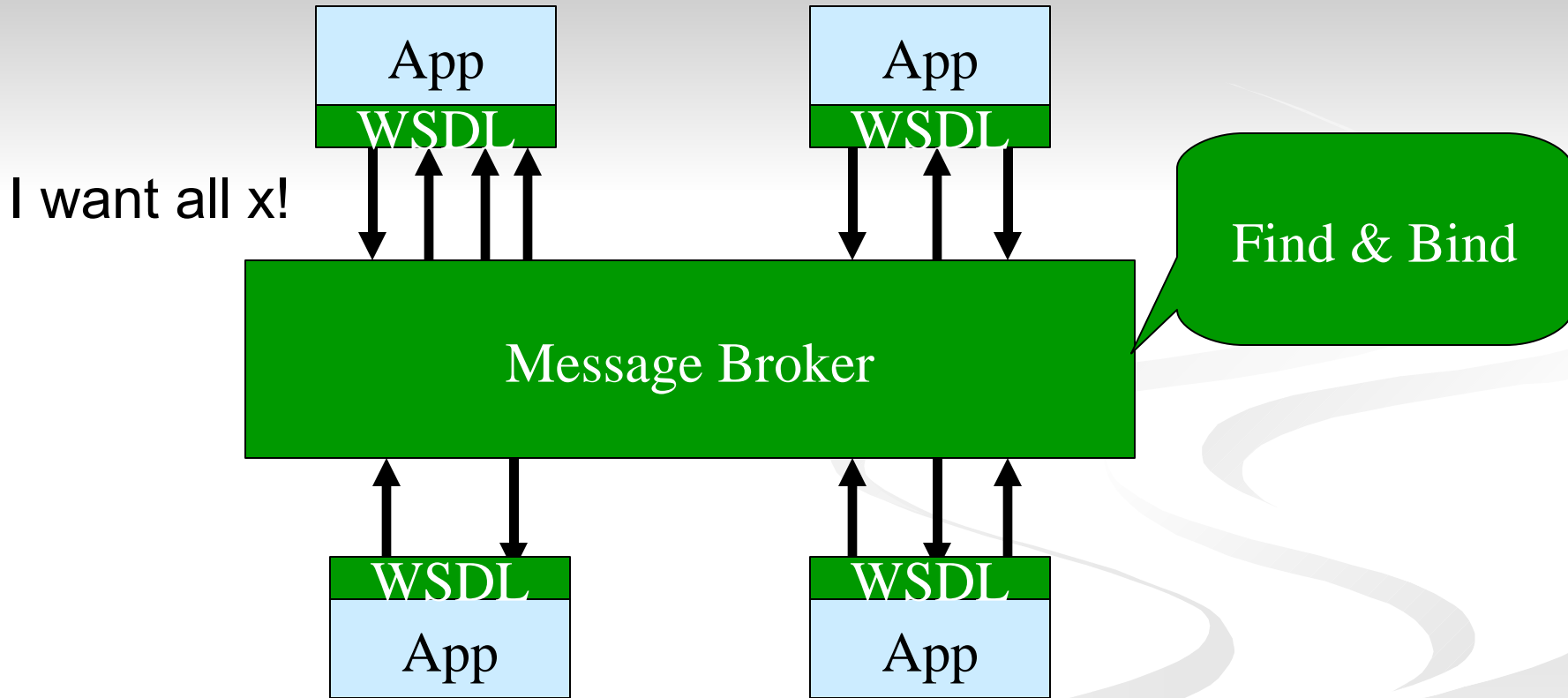
- **Platform Independence (okay)**
- **Management and Optimization (poor)**
- **Dynamic Change of a Process (poor)**

Loose Coupling of Apps (Web Services)



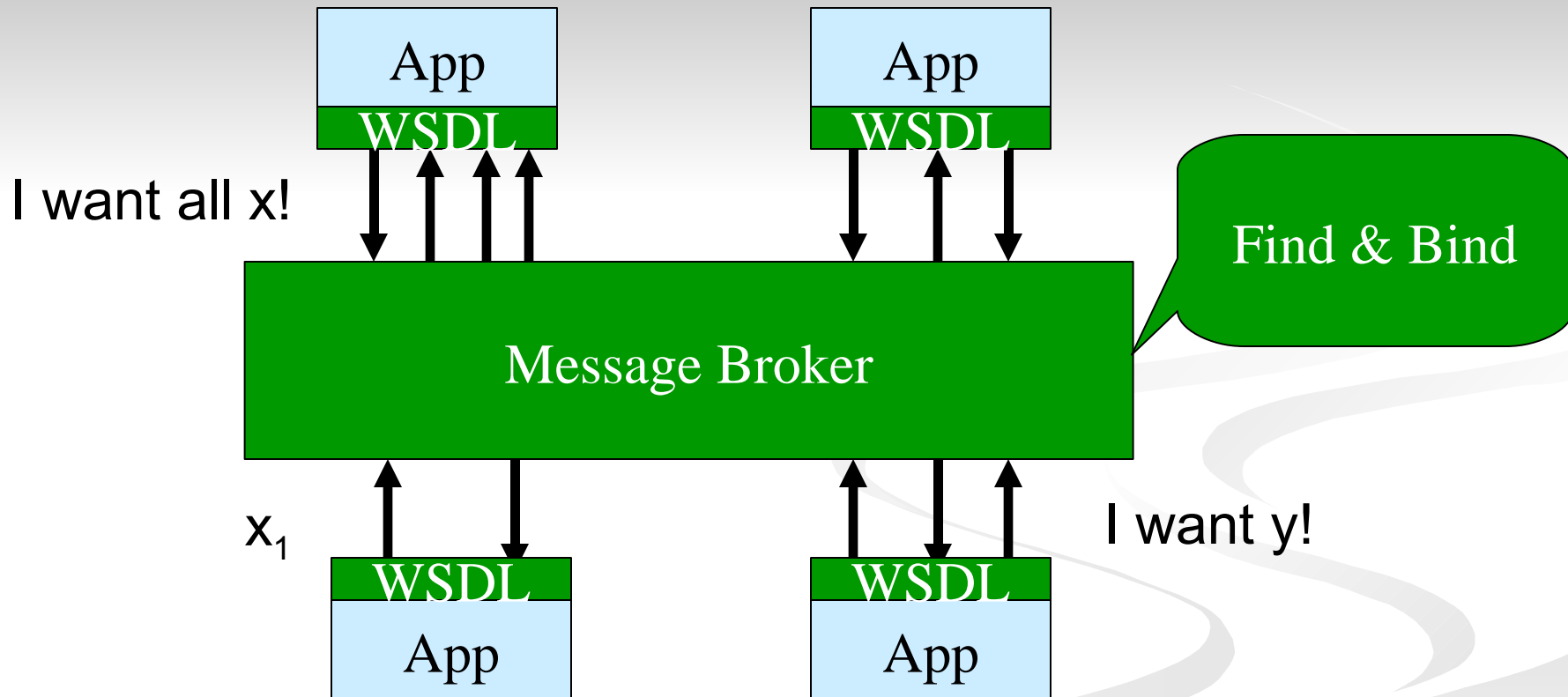
Web Services

Virtualisation of Apps



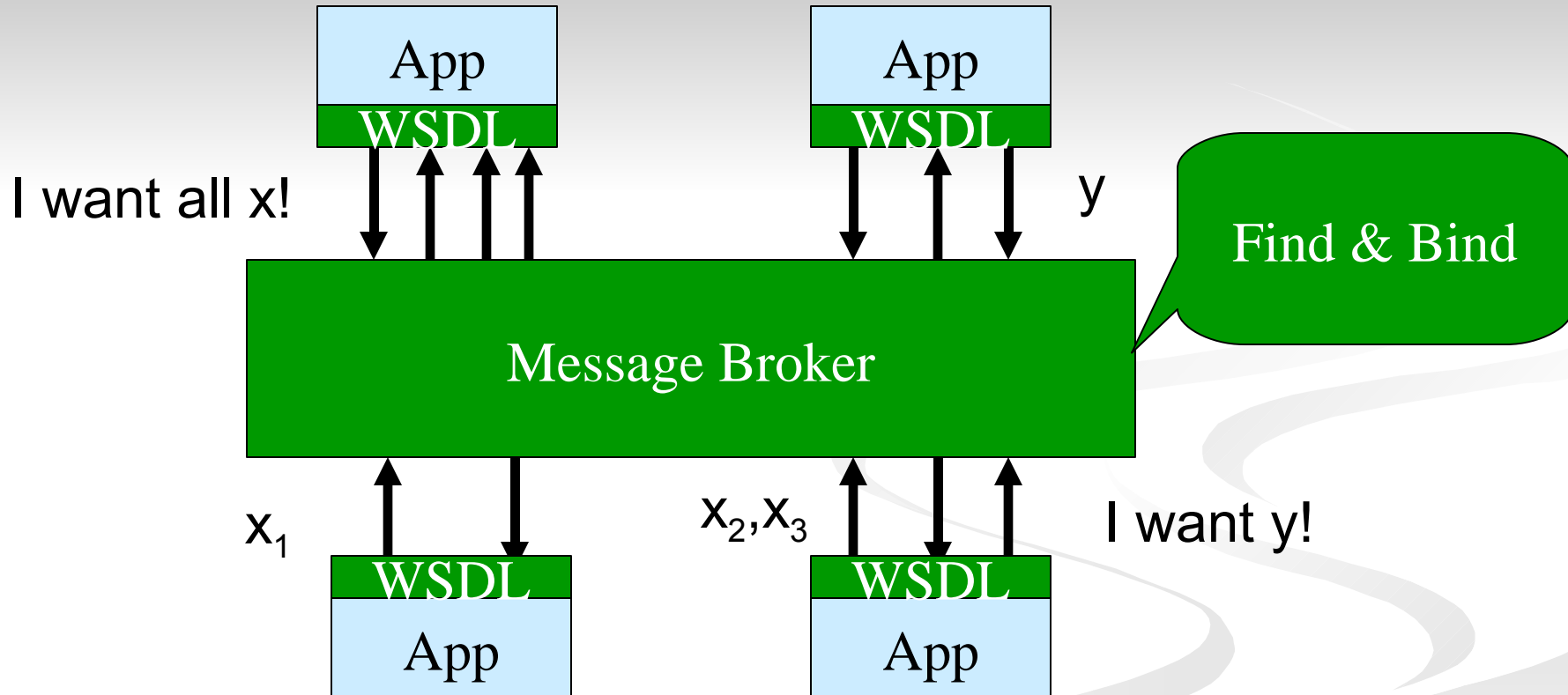
Web Services

Virtualisation of Apps



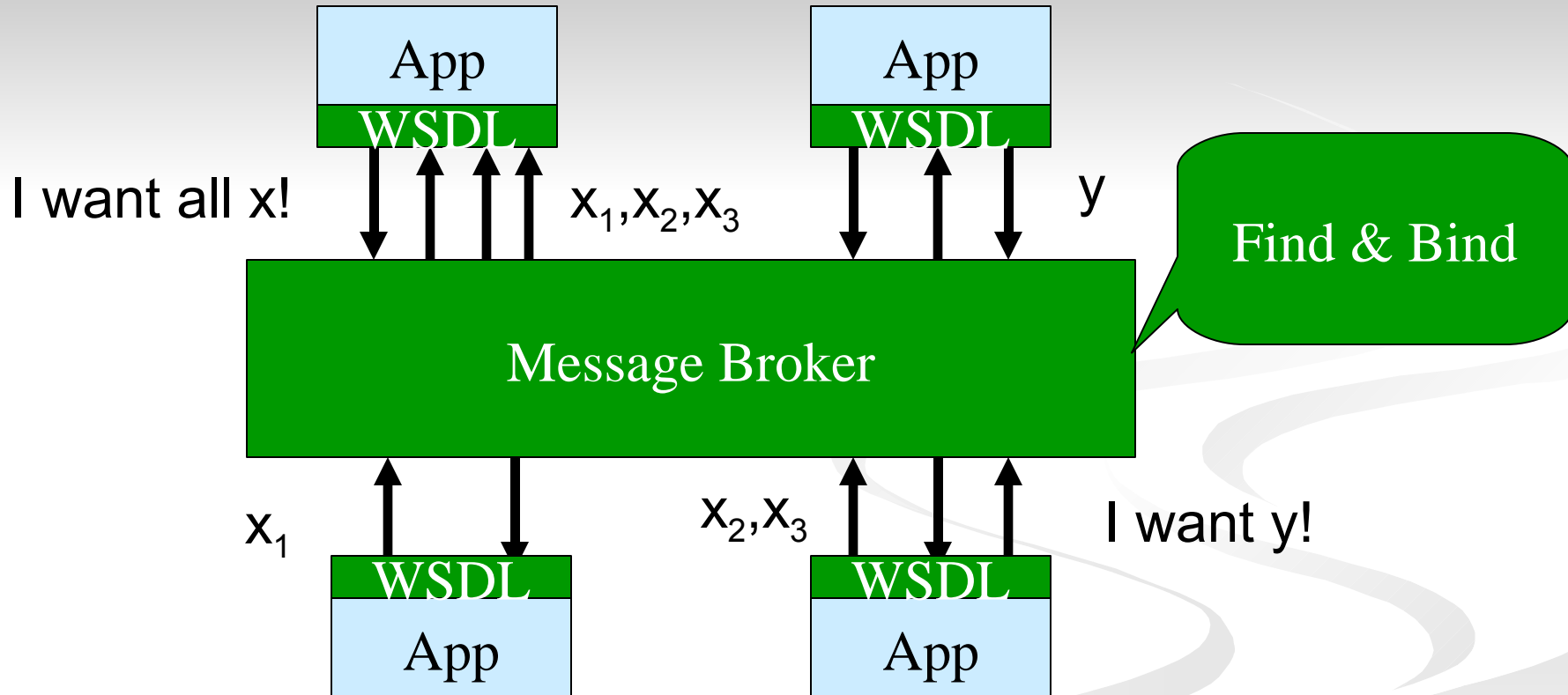
Web Services

Virtualisation of Apps



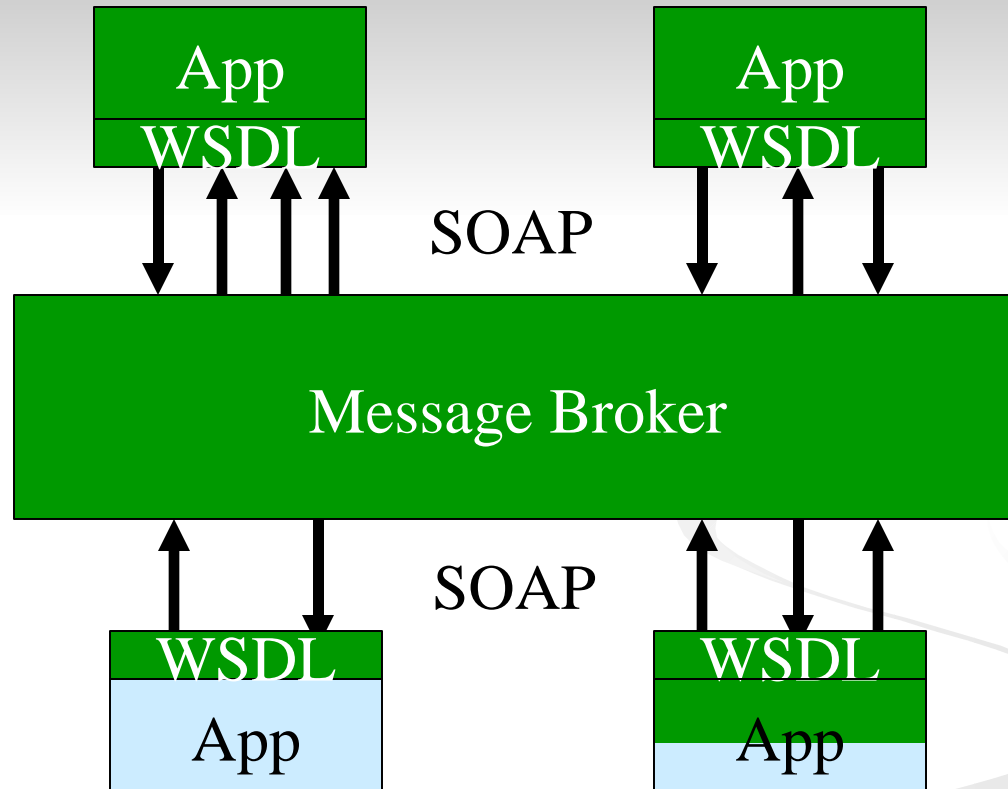
Web Services

Virtualisation of Apps



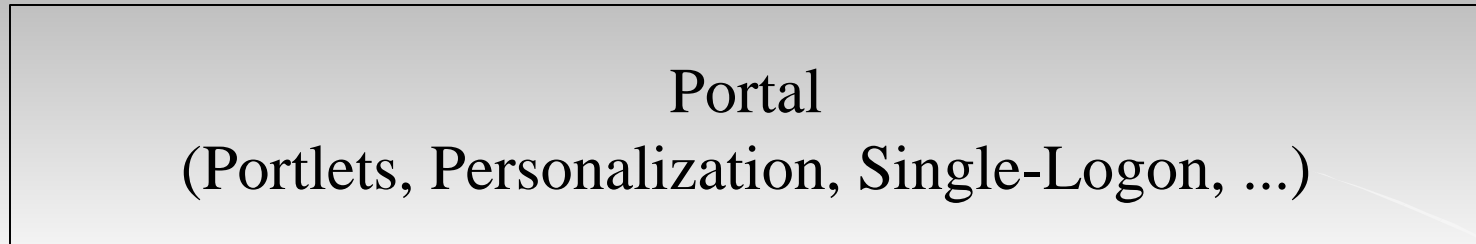
Web Services

How deep does XML go?

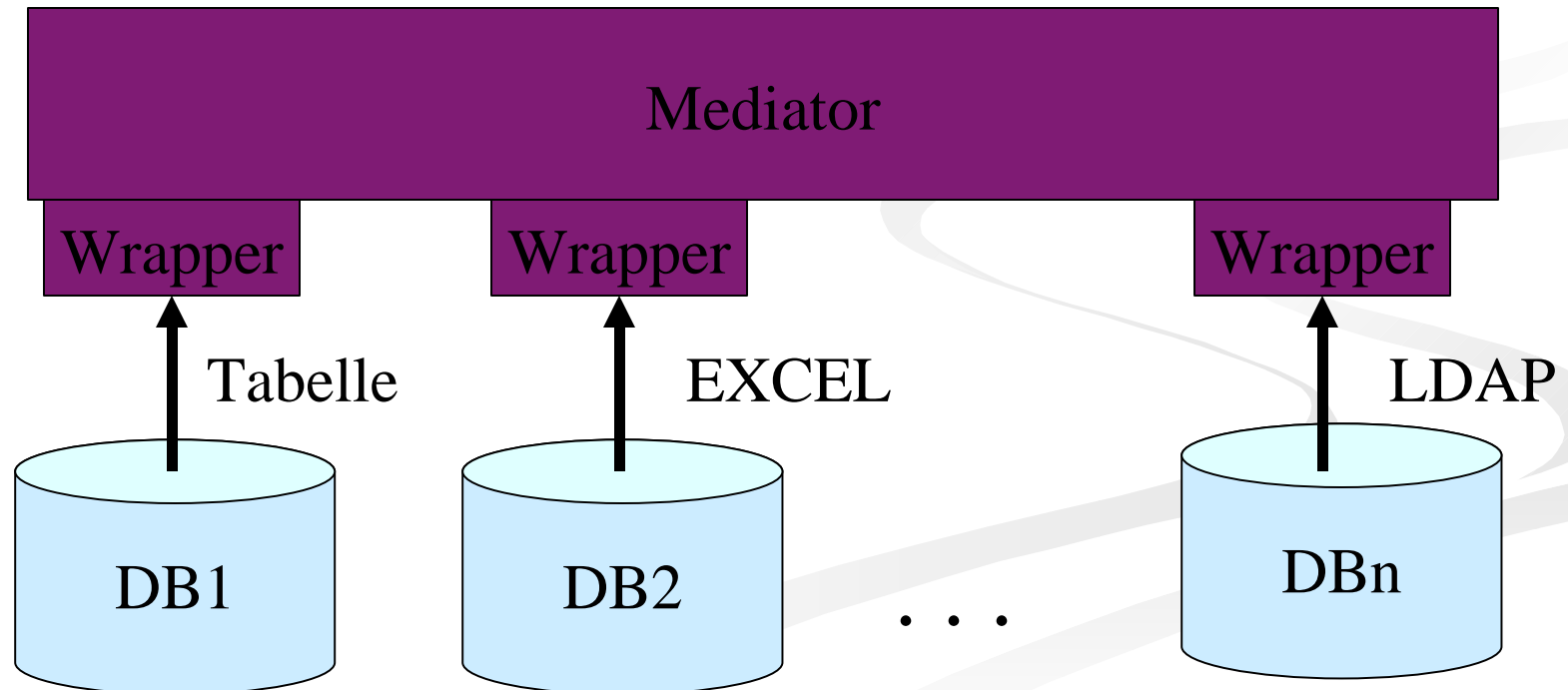


Web Services

Information Integration



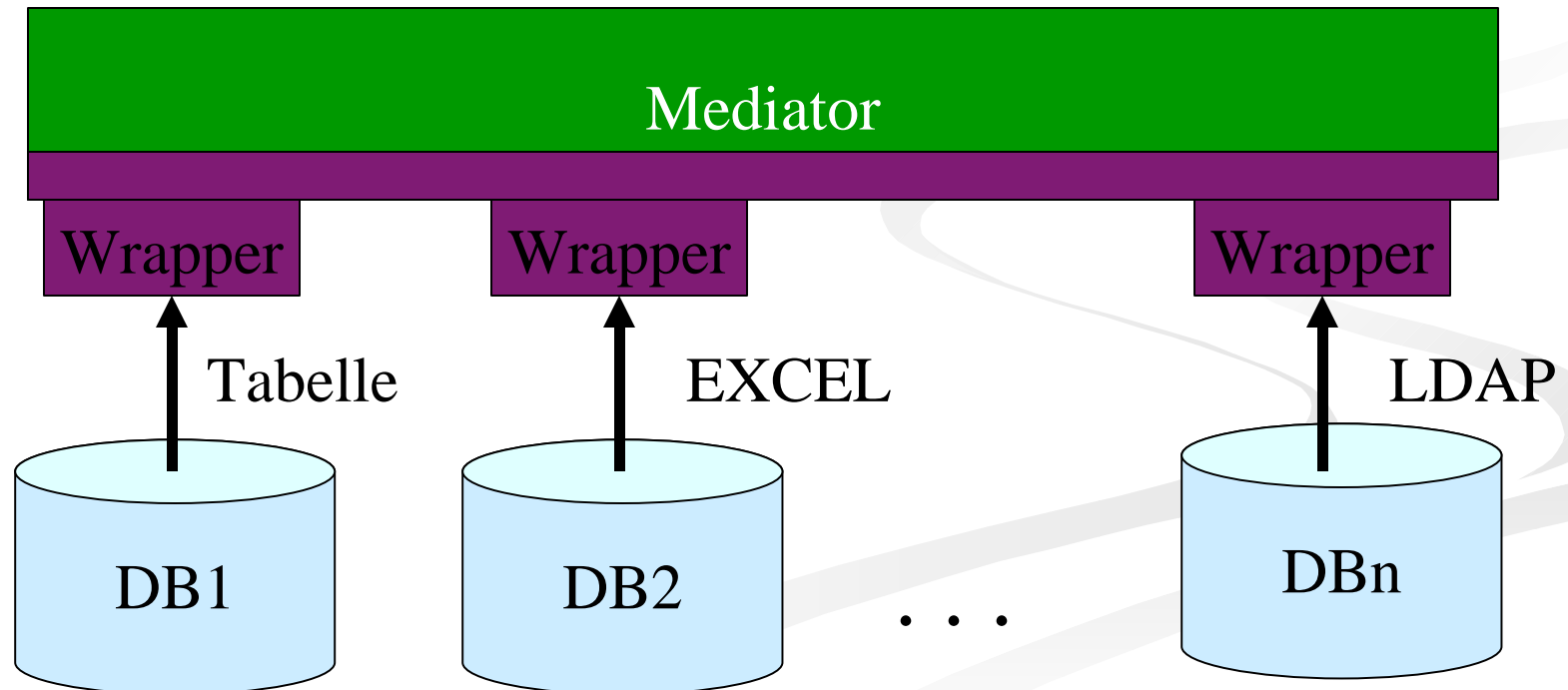
(Relational View)



Information Integration

Portal
(Portlets, Personalisierung, Single-Logon, ...)

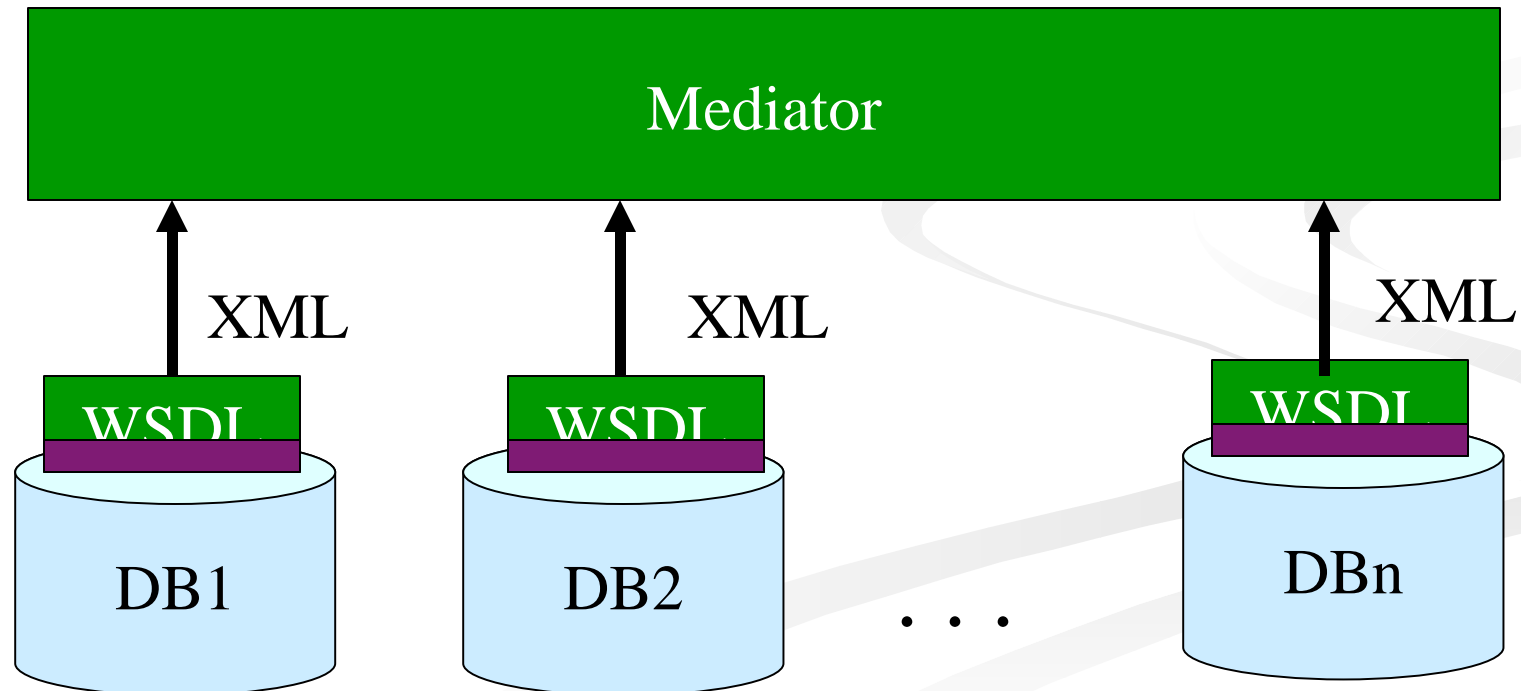
(XML View)



Information Integration

Portal
(Portlets, Personalisierung, Single-Log-On, ...)

(XML View)



Information Integration

- Is the data model „XML“ or relational?
 - Advantage: Power of XML
 - Problem: XML for Business Intelligence???
- Are data sources wrapped as XML?
 - Many variants conceivable
 - Impact performance and project cost

Summary

- **Why should I care about Web Services?**
 - Potentially best technology for Integration and Management of large IT Infrastructures
 - Great Model for Outsourcing
 - Because everybody does it
(Connectivity, Standards, Tools, Research)
- **Why should I ignore Web Services?**
 - „still“ an old hat
 - Not mature (cost, robustness, performance)
 - Technology Jungle

Agenda

- Web Services
 - **Definition**
 - SOAP
 - WSDL
 - UDDI
- RSS / ATOM
- MashUps
 - (Demo)

What is a Web Service?

- The short answer...
 - „A class on the Web“
- The long answer...
 - (see next 50 slides)

Defintion

- A service is a software component, has a purpose
- A service has a unique Id in its environment
 - Id is a URI -> Web Service
- Services communicate via messages
 - XML messages, SOAP, HTTP -> Web Service
 - Operations (Actions) are the Interface of a Service
 - Correlation/Conversations for complex tasks
- Compose complex services from basic services
- A service is autonomous; implem. is encapsulated
- A service may have a persistent state:
 - Transactions: CD okay, AI limited
 - Compensation, Options, restricted Abort

Definition of W3C

- A **Web service** is a **software application** identified by a **URI**, whose **interfaces** and **binding** are capable of being **defined and discovered by XML** artifacts and supports direct **interactions with other software applications using XML based messages via internet-based protocols.**

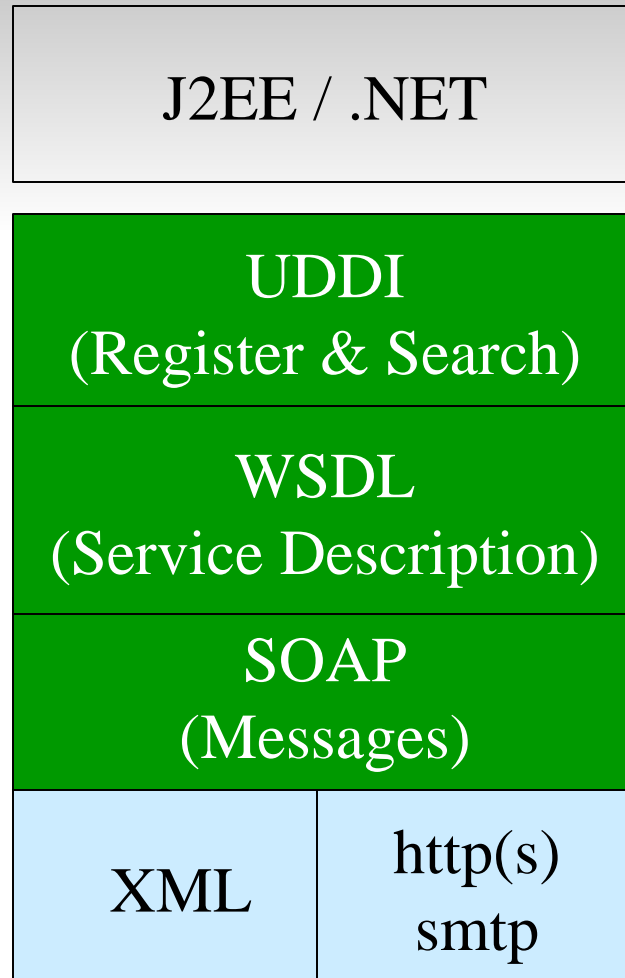
SOA vs. OO

Web Services	Object-Oriented
Service (URI)	Class (Name)
Instance (Conversation) URI (ID of Conversation)	Object Object ID
Operation	Method
Message	Method Call
?	Inheritance, Substituability
Autonomy, Asyn., SLA	?

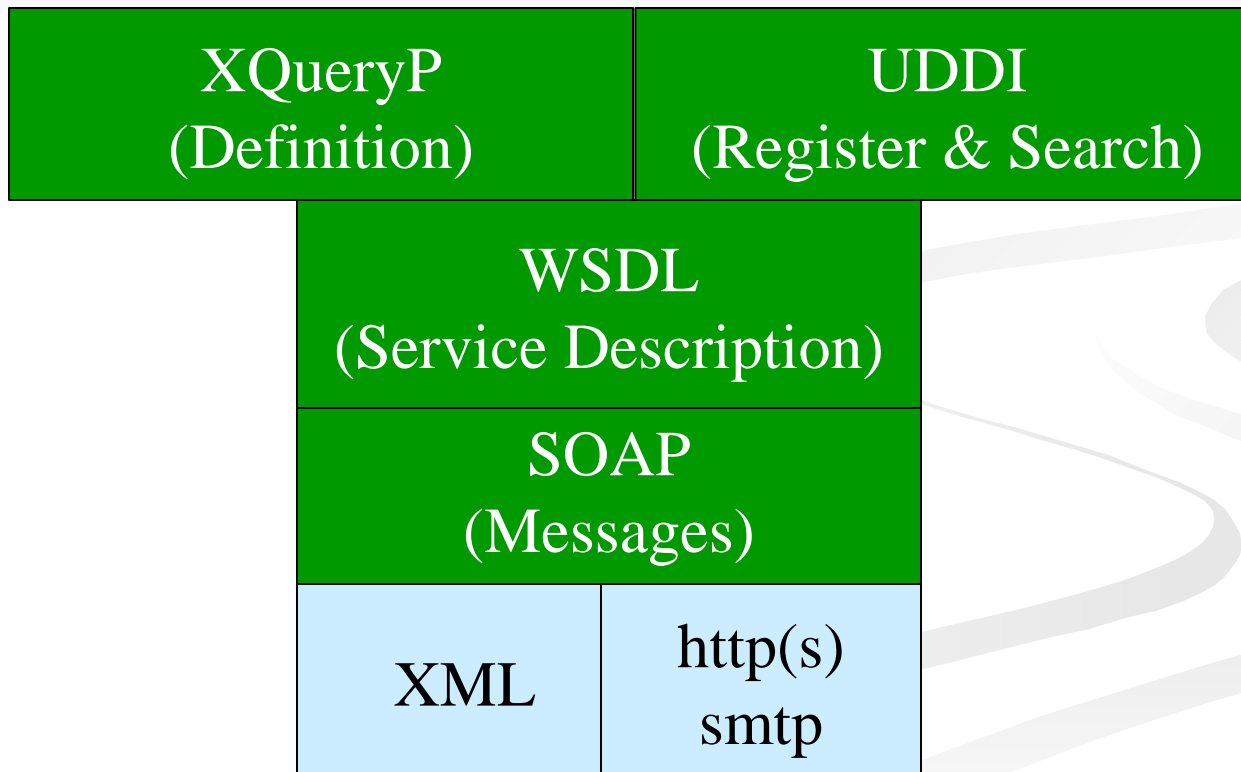
Web Services Stack



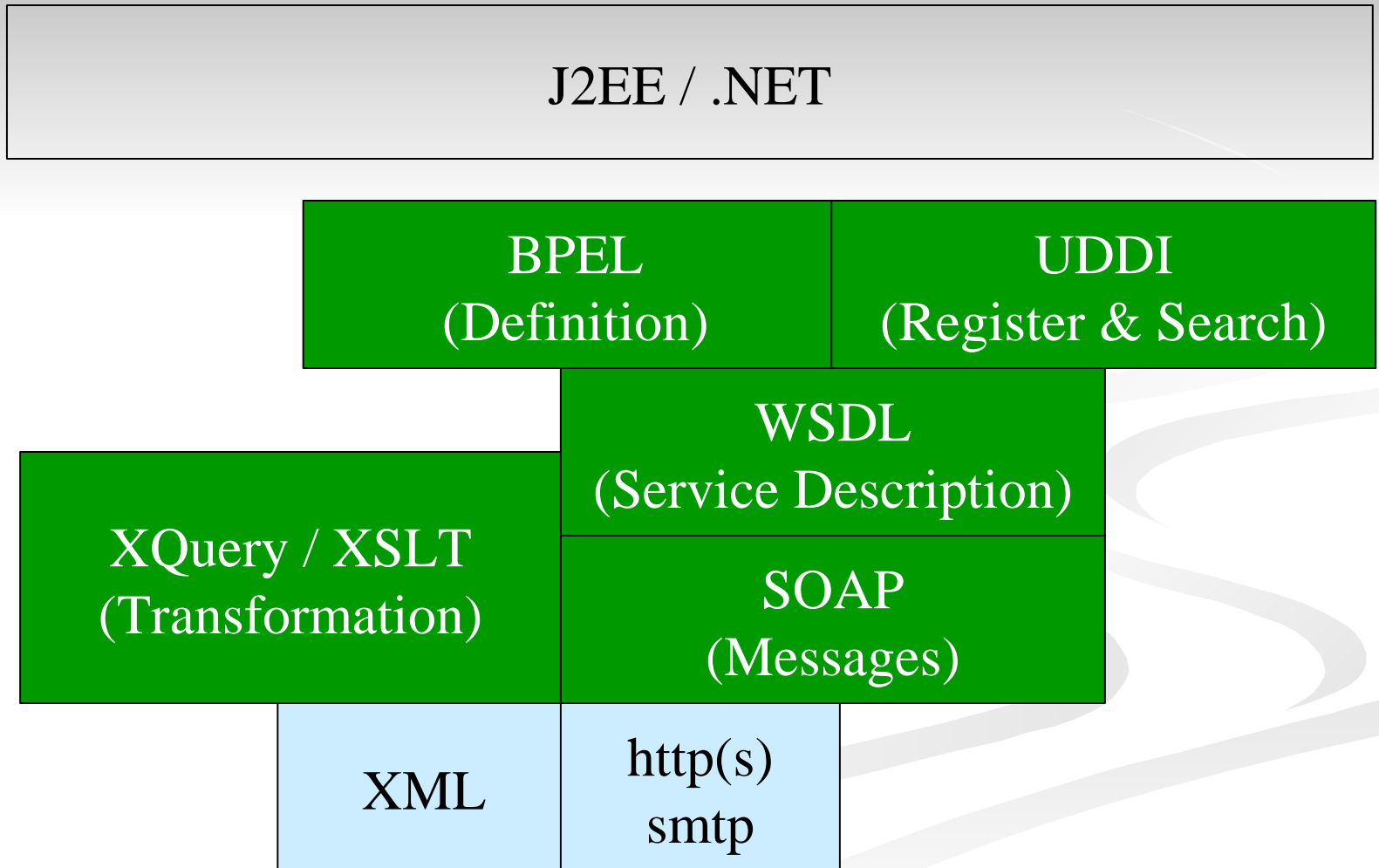
Web Services Stack



Web Services Stack



Technology Stack



Other Technologies (W3C, IBM & Microsoft)

- **WS-Security, WS-Trust, WS-Privacy, WS-Federation, WS-Authorization, WS-Addressing**
 - Signatures and Encryption of SOAP Messages
 - Security Tokens (e.g., for Kerberos)
 - Rules for privacy
 - Authorisation and federations of Web services
- **WS-Policy**
 - Properties / Restrictions for the use of Web services
- **WSLA - Service Level Agreements**
- **WS-Transactions**

Agenda

- Web Services
 - Definition
 - **SOAP**
 - WSDL
 - UDDI
- RSS / ATOM
- MashUps
 - (Demo)

SOAP

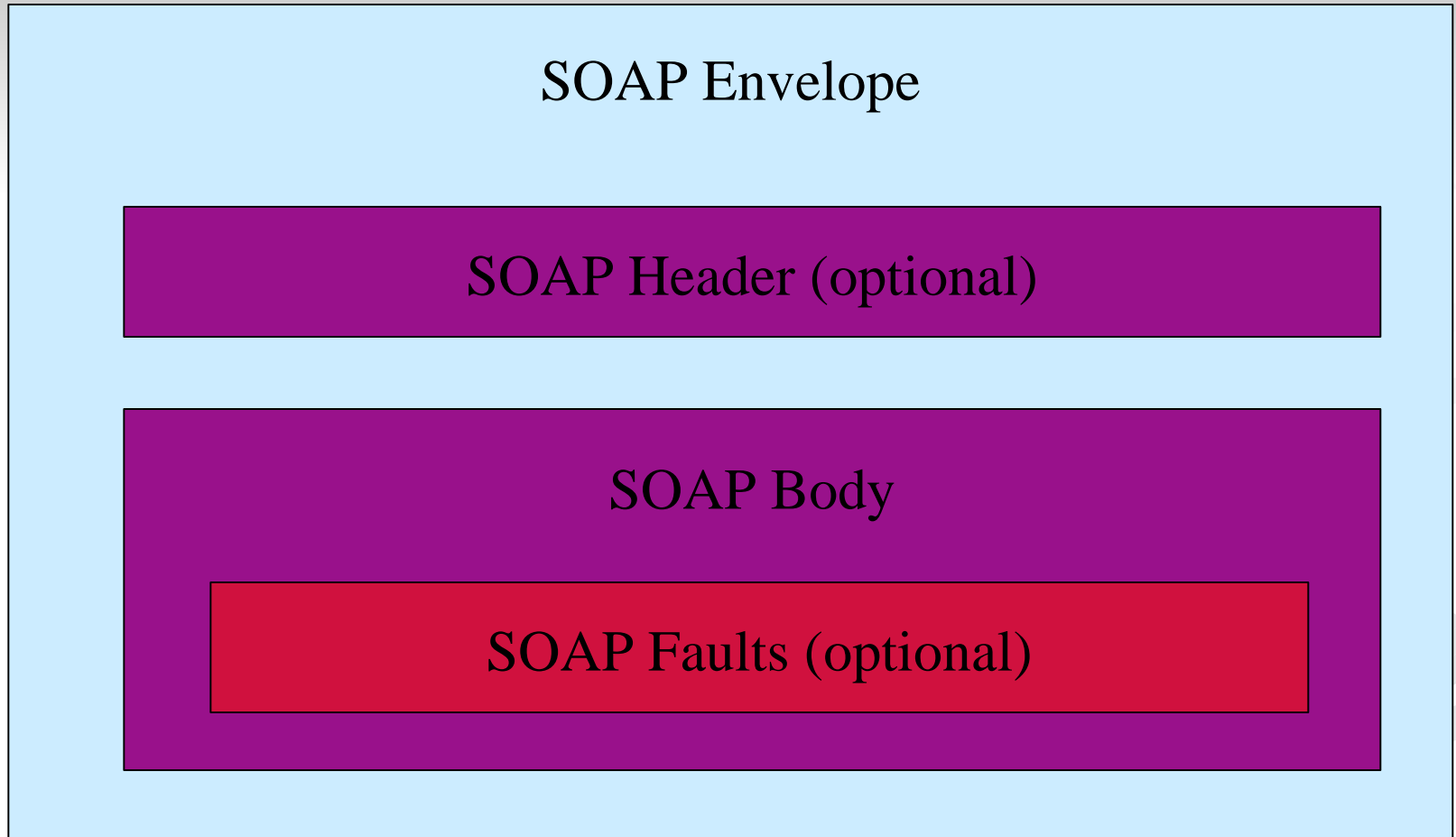
- SOAP = Simple Object Access Protocol
- W3C Standard; current version 1.2
- Communication between applications (e.g. RPC, Streams of Sensor Data)
- Defines Layout (Type) of Messages
- Use in Internet and through Firewalls
- Platform- and PL independent
- Based on XML
- Simple and extensible
- Basis for further standards (Encryption, ...)

Scenario



- Send Message from Sender to Receiver
- Pass Message through Intermediaries
 - Logging, Authorization, ..., application-specific
- Role of SOAP
 - Define Layout of Messages
 - Define Roles of Nodes
 - Enable alternative Protocol Bindings
- Enable Communication Patterns (e.g., RPC)

Structure of a Message



SOAP Envelope

```
<?xml version='1.0' ?>
```

```
<env:Envelope
```

```
  xmlns:env='http://.../soap-envelope'>
```

```
  <env:Header> ... </env:Header>
```

```
  <env:Body> ...
```

```
    <env:Fault> ... </env:Fault>
```

```
    ...
```

```
  </env:Body>
```

```
</env:Envelope>
```

SOAP Header

- Info for Receiver and Intermediaries
- Structured in Blocks (sub-elements)
- Each block specifies
 - Who should read it (default: only receiver)
 - Who needs to understand (default: nobody)
- All elements must have qualified names
- Headers are optional

Example: Flight Reservation

```
<?xml version='1.0' ?>  
<env:Envelope xmlns:env = „...“>  
<env:header>  
  <m:reservation xmlns:m = „...“  
    env:role = „http://.../next“  
    env:mustUnderstand = „true“ >  
    4711-31415  
  </m:reservation>  
  ... andere Blöcke im Header ...  
</env:header>  
...
```


Roles



- **Predefined Roles (URIs in SOAP N.Space)**
 - „next“ - everybody
(Intermediaries and Receiver)
 - „none“ - nobody
 - „ultimateReceiver“ - Receiver only
- **User-defined Roles (new URIs)**
 - Application-dependent Matching possible

Processing Model

1. Parse Message
2. Check Block in Header
 - Does the role fit to me?
(N.B. Blocks can involve several roles!!!)
 - Do I understand the block?
 - jes -> action
 - no -> if (mustUnderstand) then Error
else Ignore
3. Further Actions (Relaying, Processing ...)

SOAP Body

- Only relevant for the receiver
- Exactly one body per message
- Content free and application defined
- All elements must be qualified

...

```
<env:body>
```

```
  <f:destination xmlns:f =  
    „...“>Paris</f:destination>
```

```
  <f:origin>München</f:origin>
```

```
  <f:number>LH285</f:number>
```

```
</env:body>
```

Remote Procedure Call

- Specify operation + parameters in body
- Example: `foo(5, Wutz)`

```
<env:body>
```

```
  <op:call xmlns:op = „...“ name = „foo“>
```

```
    <op:param>5</op:param>
```

```
    <op:param>Wutz</op:param>
```

```
  </op:call>
```

```
</env:body>
```

- Return result in „result“ element of body

Errors

- **Element in Body with Sub-elements**
 - code: defines code of error (mandatory)
 - reason: human-readable text (mandatory)
 - detail: further details (optional)
 - node: URI of node raising error (optional)
 - role: URI of role of node (optional)

Example: Error in RPC Call

<env:body>

<env:Fault>

<env:Code> <env:Value>env:Sender</env:Value>

<env:Subcode>rpc:BadArguments</env:Subcode>

</env:Code>

<reason>Too many parameters:got 3, expected 2

</reason>

</env:Fault>

</env:body>

Predefined Error Codes

- **env:VersionMismatch**
Envelope has no or wrong name space
- **env:MustUnderstand**
Did not understand block in header
- **env:DataEncodingUnknown**
Encodierung of message not supported
- **env:Sender**
Wrong call of service (e.g., RPC)
- **env:Receiver**
Local error at receiver (e.g. OutOfStock)

Protocol Binding

- Specify how message should be delivered
 - E.g., HTTP or SMTP protocol
- Specify how to serialize the message
 - E.g., pure XML, compressed XML, encrypted
- Specify Req/Resp Pattern (z.B. HTTP)
- Every hop has its own binding

SOAP 1.2 (XML Protocol)

- Extension of SOAP
 - Simpler error handling
 - „misunderstood“ Elements
 - Additional Roles (none, anonymous)
 - „response“ Element for RPC
 - etc.
- XML Protocol
 - Abstractes Model
 - Many, diverse application scenarios

Summary SOAP

- **Important Building Block**
 - Defines type / layout of messages
 - Defines error handling
 - Defines transmission through Intermediaries
 - Defines protocol bindings (http, smtp, beep, ...)
- **Supports many Scenarios**
 - More than just RPC
 - Wrapping of non XML Messages

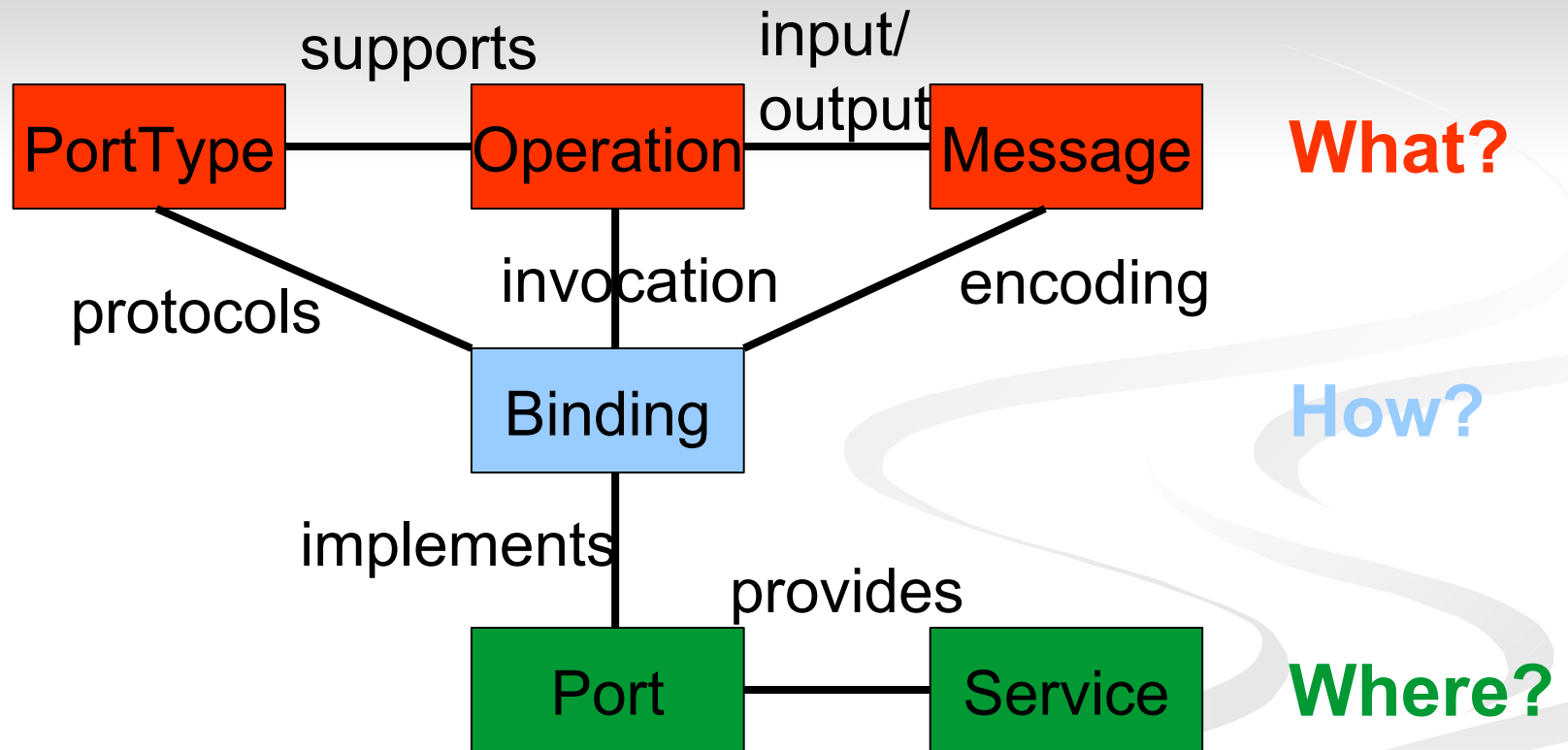
Agenda

- Web Services
 - Definition
 - SOAP
 - **WSDL**
 - UDDI
- RSS / ATOM
- MashUps
 - (Demo)

WSDL

- Web Service Description Language
- Describes the Interface of a Web Service
- Call of a Web Service done via SOAP
- Allows the registration of services
 - Basis for UDDI
- Syntax is XML

WSDL Overview



Components of Description

```
<wsdl:definitions xmlns:wsdl =  
  „http://w3.org/...“>  
  <wsdl:documentation ... />  
  <wsdl:types> Schema Imports </wsdl:types>  
  <wsdl:message> Messages </wsdl:message>  
  <wsdl:portType> Operations </wsdl:portType>  
  <wsdl:serviceType> OSets </wsdl:serviceType>  
  <wsdl:binding> Protocols </wsdl:binding>  
  <wsdl:service> Servicedefinition </wsdl:service>  
</wsdl:definitions>
```

Types and Parameters

<wsdl:types> ?

<wsdl:documentation /> ?

<xsd:schema /> *

</wsdl:types>

<wsdl:message name="ncname"> *

<wsdl:documentation /> ?

<part name="ncname" element="qname"?
type="qname"? /> *

</wsdl:message>

Operations

```
<wsdl:portType name="ncname"> *  
  <wsdl:documentation .... /> ?  
  <wsdl:operation name="ncname"> *  
    <wsdl:documentation .... /> ?  
    <wsdl:input message="qname"> ?  
      <wsdl:documentation .... /> ?  
    </wsdl:input>  
    <wsdl:output message="qname"> ?  
      <wsdl:documentation .... /> ?  
    </wsdl:output>  
    <wsdl:fault name="ncname" message="qname"> *  
      <wsdl:documentation .... /> ?  
    </wsdl:fault>  
  </wsdl:operation>  
</wsdl:portType>
```


Example: Addition

```
<message name="addRequest">  
  <part name="term1" type="xs:double"/>  
  <part name="term2" type="xs:double"/>  
</message>
```

```
<message name="addResponse">  
  <part name="value" type="xs:double"/>  
</message>
```

```
<portType name="arithmetics">  
  <operation name="add">  
    <input message="addRequest"/>  
    <output message="addResponse"/>  
  </operation>
```

N.B.: „wsdl:“ Qualifizierung fehlt

Bindings

<wsdl:binding name="ncname" type="qname"> *

<wsdl:documentation /> ?

<!-- binding details --> *

<wsdl:operation name="ncname"> *

<wsdl:documentation /> ?

<!-- binding details --> *

<wsdl:input> ?

<wsdl:documentation /> ?

<!-- binding details -->

</wsdl:input>

desgleichen für Output und Fehler

</wsdl:operation>

</wsdl:binding>

ServiceTypes and Services

```
<wsdl:serviceType name="ncname"> *  
  <wsdl:portType name="qname"/> +  
</wsdl:serviceType>
```

```
<wsdl:service name="ncname" serviceType="qname"> *  
  <wsdl:documentation .... /> ?  
  <wsdl:port name="ncname" binding="qname"> *  
    <wsdl:documentation .... /> ?  
    <-- address details -->  
  </wsdl:port>  
</wsdl:service>
```

WSDL Summary

- **What WSDL can do:**
 - Describes the types of messages (in + out)
 - Describes protocols used in bindings
 - Describes the *static* Interface of a service
- **What WSDL can *not* do:**
 - Describe dynamic aspects (Choreographie)
 - Describe SLA, Transactions, Cost (WS Policy)
 - Describe properties for optimization (Side-effects, Compensation, ...)

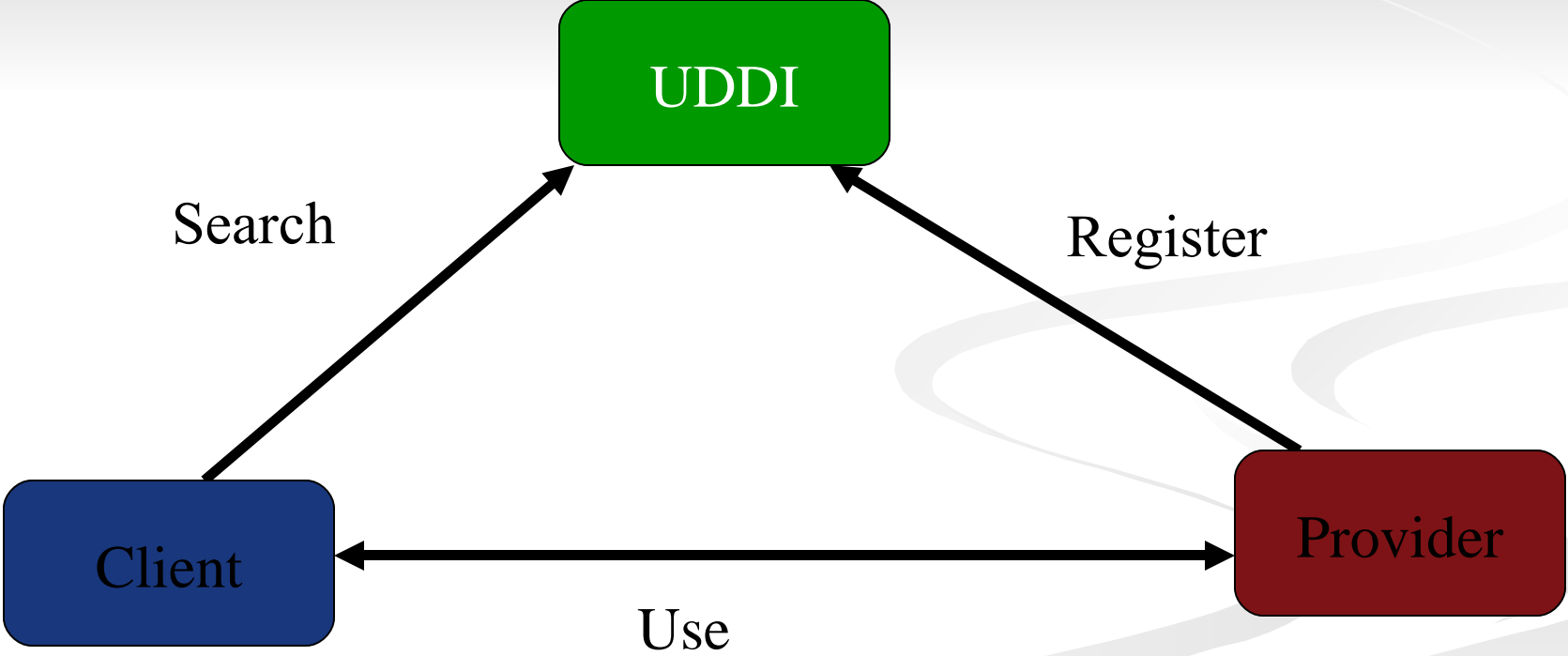
Agenda

- Web Services
 - Definition
 - SOAP
 - WSDL
 - **UDDI**
- RSS / ATOM
- MashUps
 - (Demo)

UDDI

- Universal Description Discovery Integration
- Directory which stores WSDL
- „Jini“ for the Web, „yellow pages“
- Communicates via SOAP Messages
- Organized in white, yellow and green pages
 - white, yellow pages: Informationen about Providers
 - green pages: WSDL of Services
- IBM and Microsoft have public UDDI Server
- Today, typically used in Intranet

UDDI



UDDI Summary

- **What UDDI can do:**
 - Store Meta data of Services
(good for Intranet and Extranet)
 - Unified Interface for Register & Search
(first step towards „Virtualisation“)
- **What UDDI can *not* do:**
 - Guarantees about providers (TÜV)
(needed in Internet)
 - Extensible Data Model
(no user-defined meta-data)
 - Does not compensate for WSDL's weaknesses

Agenda

- Web Services
 - Definition
 - SOAP
 - WSDL
 - UDDI
- **RSS / ATOM**
- MashUps
 - (Demo)

Is „Pull“ the winner?

- Most of our interaction with the Web and Databases is „Pull“
 - Browse the web to find the pictures of my friend's vacation on some remote island
 - Query the database to find out which books were the the top sellers in Zurich around Christmas
 - Invoke a web service to compute π up to ten billion digits

Is this the whole story?

Examples of „Push“

- E-Mail communication:
 - Who uses a Blackberry?
 - Who sends more than a 100 SMS/month?
- Event notification
 - Information about offers (apartments, cars, jobs)
 - News, stock tickers
- Sensor data
 - Monitor temperature in a building

Factors favoring „Push“

- Long-standing interest
- Very low or very high update rate
 - 1 update per week
 - 100 updates per second
- Large number of independant sources
 - Watching 100.000 news sites all over the world is impossible, but watching an RSS feed via Google News is certainly possible
- Scalability: many users want the same thing
 - E.g., this lecture, TV, ...

RSS

- Content syndication:

- News tickers
- Blogs
- Alerts

- Simple XML format

- Lightweight

- Still some get it wrong ☺



RSS 2.0

- Simple Message Format for Data Push
 - <channel>
 - <item>
 - ...
 - <cal:startTime>...</cal:startTime>
 - </item>...
 - </channel>

RSS Items and Types

Items
Item+
Title: Text
Link: URL
Description: Text
GUID? : Unique ID
Author*: Name
Category*: Tag
Comments?: URL
Enclosure?: Blob
Source?: URL

“Types”	
Author	Just Text
Date	Sat, 07 Sep 2002 9:42:31 GMT
URL	<link> http://www.nytimes.com/2002/09/07/movies/07FEST.html </link>
Text	<description> Some of chatter at Venice was about the stars.
Comment	</description> <comments>http://a.org/comments/
Blob	123 </comments> <enclosure url="http://a.org/mp3/cscms.mp3" length="1069871" type="audio/mpeg"/
Tag	>category domain="google.com">entertainment< </category>

RSS 2.0 example

```
<rss version="2.0" xmlns:dc="http://purl.org/dc/elements/1.1/"
  xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#">
<channel>
  <title>D-INFK Events</title>
  <description>Events of the Department of Computer Science, ETH Zurich</description>
  <link>http://www.inf.ethz.ch/news/events/</link>
  <docs>http://www.inf.ethz.ch/rss</docs>
  ...
  <pubDate>Tue, 17 Jan 2006 11:06:04 GMT</pubDate>
  <image> <url>http://www.inf.ethz.ch/rss/inf-logo.png</url>
    <title>Department of Computer Science</title>
    <link>http://www.inf.ethz.ch/</link>
    <width>140</width> <height>35</height>
  </image>
  <item rdf:about="http://www.inf.ethz.ch/news/events/details/index?id=593">
    <title>Establishing trust in electronic business correspondence</title>
  <link>http://www.inf.ethz.ch/news/events/details/index?id=593</link>
    <category>ZISC Colloquium</category>
    <description>Tuesday, 17 January 2006 17:15, by: Dr. Ralf Hauser Privasphere
      AG</description>
  <dc:date>2006-01-17</dc:date>
  <guid>http://www.inf.ethz.ch/news/events/details/index?id=593</guid> </item>
```


RSS Notes

- Format wars: RSS 0.91, 1.0, 2.0, Atom
- All major news sites use it now
- Blogs would not work without it
- Currently targeted to human-machine communication
- Might be a good candidate for push-style machine-machine communication, too
- Ironically, RSS currently uses
 - push-only as interaction model
 - pull at the communication level

Atom

- Direct Competition to RSS 2.0
 - <feed>
 - <entry>
 - ...
 - <cal:startTime>...</cal:startTime>
 - </entry>...
 - </feed>

Atom/RSS Types

"Types"	Atom	RSS
Author	<name>George Matesky</name> <email>geo@herald.com</email>	Just Text
Date	<uri>www.matesky.net</uri> 2002-09-07T09:42:31Z	Sat, 07 Sep 2002 9:42:31 GMT
URL	<link rel="alternate" type="text/html" ref="http://example.org/2005/04/02/atom" >	<link> http://www.nytimes.com/2002/09/07/ movies/07FEST.html </link>
Text	<content type="xhtml" xml:lang="en"> <div xmlns="http://www.w3.org/1999/xhtml"> <p>Some of the chatter at <i>Venice </i> was about the stars</p> </div> </content>	<description> Some of chatter at Venice was about the stars.</description>
Comment	<link rel="comments" href="http://a.org/comments/123"/>	<comments>http://a.org/comments/1 23 </comments>
Blob	<link rel="enclosure" type="audio/mpeg" length="1337" href="http://a.org/mp3/cscms.mp3"/>	<enclosure url="http://a.org/mp3/cscms.mp3" length="1069871" type="audio/mpeg"/>
Tag	<category term="entertainment" scheme="google.com"/>	<category domain="google.com">entertainment< </category>

Atom/RSS Items

Atom	RSS
<p data-bbox="112 282 305 339">Entry+</p> <ul data-bbox="154 364 753 1320" style="list-style-type: none"><li data-bbox="154 364 405 406">Title: Text<li data-bbox="154 435 521 492">ID: Unique ID<li data-bbox="154 514 521 564">Updated: Date<li data-bbox="154 592 521 635">Content? : Text<li data-bbox="154 664 434 706">Link?: URL<li data-bbox="154 735 434 778">Link*: Blob<li data-bbox="154 806 579 849">Link*: Comments<li data-bbox="154 878 569 921">Published?: Date<li data-bbox="154 949 560 992">Author*: Author<li data-bbox="154 1021 666 1063">Contributor*: Author<li data-bbox="154 1092 521 1135">Category*: Tag<li data-bbox="154 1163 318 1206">Link?:<li data-bbox="112 1235 753 1320">EditURL(rel=sService.edit)	<p data-bbox="981 282 1149 339">Item+</p> <ul data-bbox="1004 364 1468 1021" style="list-style-type: none"><li data-bbox="1004 364 1265 406">Title: Text<li data-bbox="1004 435 1265 492">Link: URL<li data-bbox="1004 514 1439 564">Description: Text<li data-bbox="1004 592 1468 635">GUID? : Unique ID<li data-bbox="1004 664 1381 706">Author*: Name<li data-bbox="1004 735 1371 778">Category*: Tag<li data-bbox="1004 806 1429 849">Comments?: URL<li data-bbox="1004 878 1410 921">Enclosure?: Blob<li data-bbox="1004 949 1333 992">Source?: URL

Agenda

- Web Services
 - Definition
 - SOAP
 - WSDL
 - UDDI
- RSS / ATOM
- **MashUps**
 - **(Demo)**

Mashups

- Compose a new Web Service / Page from existing Web Services
 - VERY simple concept (that is the beauty)
- Examples
 - Restaurant Guide + Google Maps
 - <http://www.gangstaweb.com>
 - <http://www.programmableweb.com>
- Demo - MXQuery Engine
 - <http://www.mxquery.org>

Summary

- Integration, Integration, Integration
 - Applications and/or Data
- XML is strong because
 - more forgiving if formats change
 - serialization of data
- Push: XML is strong because
 - RSS and Atom are incidently XML
 - XML is good for text / documents with some structure
 - XML is good for integration
- Mashups: XML is strong because
 - can be processed by machines (WS) and humans (XHTML)
- Next: Programming for XML (XPath, ..., XQueryP)