Hardware-Based Speculation

- Execute instructions along predicted execution paths but only commit the results if prediction was correct
 - Finds parallelism among instructions beyond branches
- Instruction commit: allowing an instruction to update the register file/memory when instruction is no longer speculative
- Need an additional piece of hardware to prevent any irrevocable action until an instruction commits
 - I.e. updating state or taking an execution

Reorder Buffer

- Reorder buffer holds the result of instruction between completion and commit
- Four fields:
 - Instruction type: branch/store/register
 - Destination field: register number
 - Value field: output value
 - Ready field: completed execution?
- Modify reservation stations:
 - Operand source is now reorder buffer instead of functional unit

Reorder Buffer

- Issue:
 - Allocate RS and ROB, read available operands
- Execute:
 - Begin execution when operand values are available
- Write result:
 - Write result and ROB tag on CDB
- Commit:
 - When ROB reaches head of ROB, update register
 - When a mispredicted branch reaches head of ROB, discard all entries

Reorder Buffer

- Register values and memory values are not written until an instruction commits
- On misprediction:
 - Speculated entries in ROB are cleared
 - The Spectre security vulnerability arises because some microstate may not be reset.

Exceptions:

- Not recognized until it is ready to commit
- Because a misspeculated instruction should cause exception

Dynamic Scheduling, Multiple Issue, and Speculation

- Modern microarchitectures:
 - Dynamic scheduling + multiple issue + speculation
- Two approaches:
 - Assign reservation stations and update pipeline control table in half clock cycles
 - Only supports 2 instructions/clock
 - Design logic to handle any possible dependencies between the instructions
- Issue logic is the bottleneck in dynamically scheduled superscalars

Multiple Issue

- Examine all the dependencies among the instructions in an issue "bundle"
- If dependences exist in bundle, in parallel encode them assigning reservations stations.
- Also need multiple completion/commit
- To simplify RS allocation:
 - Limit the number of instructions of a given class that can be issued in a "bundle", i.e. on FP, one integer, one load, one store

Register Renaming

- Register renaming vs. reorder buffers
 - Instead of virtual registers from reservation stations and reorder buffer, create a single register pool (Skylake has 180+168!)
 - Contains visible registers and virtual registers
 - Also used for Simultaneous Multithreading
 - Use hardware-based map to rename registers during issue
 - WAW and WAR hazards are avoided
 - Speculation recovery occurs by copying during commit
- Renaming is useful with multithreading
 - Next lecture: how renaming works.

Integrated Issue and Renaming

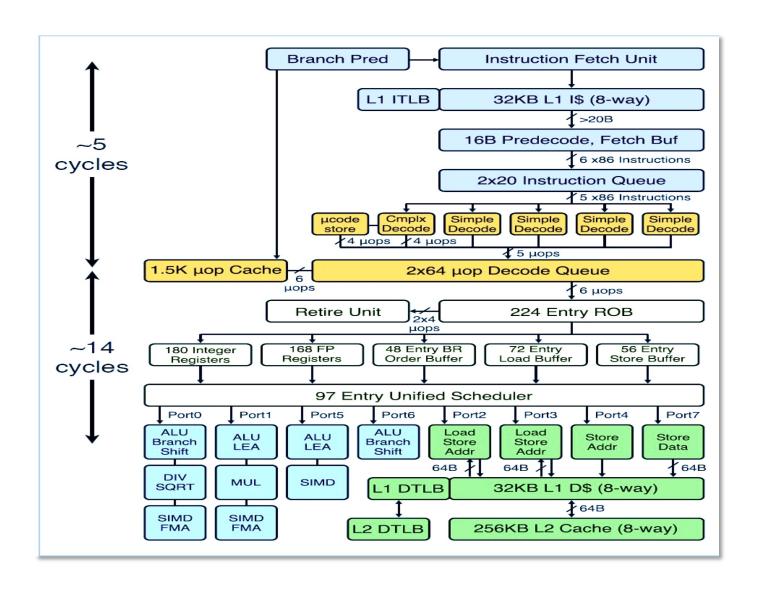
- Combining instruction issue with register renaming:
 - Issue logic pre-reserves enough physical registers for the bundle
 - Issue logic finds dependencies within bundle, maps registers as necessary
 - Issue logic finds dependencies between current bundle and already inflight bundles, maps registers as necessary

Instr. #	Instruction	Physical register assigned or destination	Instruction with physical register numbers	Rename map changes
1	add x1,x2,x3	p32	add p32,p2,p3	x1-> p32
2	sub x1,x1,x2	p33	sub p33,p32,p2	x1->p33
3	add x2,x1,x2	p34	add p34,p33,x2	x2->p34
4	sub x1,x3,x2	p35	sub p35,p3,p34	x1->p35
5	add x1,x1,x2	p36	add p36,p35,p34	x1->p36
6	sub x1,x3,x1	p37	sub p37,p3,p36	x1->p37

How Much?

- How much to speculate
 - Misspeculation degrades performance and power relative to no speculation
 - May cause additional misses (cache, TLB)
 - Prevent speculative code from causing higher costing misses (e.g. L2)
- Speculating through multiple branches
 - Complicates speculation recovery
- Speculation and energy efficiency
 - Note: speculation is only energy efficient when it improves performance

Skylake Pipeline (Speculative, Multiissue)



MISSPECULATION: WASTED WORK ON THE INTEL CORE 17

