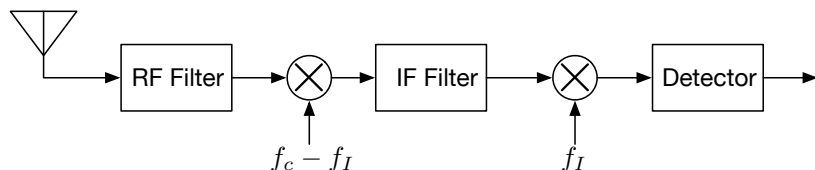


# Today's Topics

- ▶ Typical Radio Receivers
- ▶ Commercial AM
  - ▶ Envelope detection
  - ▶ AM power
- ▶ Single Sideband AM (SSB)
  - ▶ SSB idea
  - ▶ SSB generation
  - ▶ SSB detection

## Typical Radio Receiver

Assume we want to listen to a radio signal at  $f_c$ . This is a typical receiver.

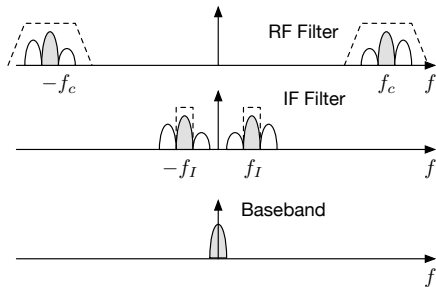


The input RF at  $f_c$  is mixed down to a fixed intermediate frequency  $f_I$

- ▶ RF filter is not very selective
- ▶ First modulation frequency is adjustable
- ▶ The IF filter is selective
- ▶ Everything from the IF filter onward does not change with tuning

## Typical Radio Receiver Spectrum

The spectrum of the signals in the receiver look like this:

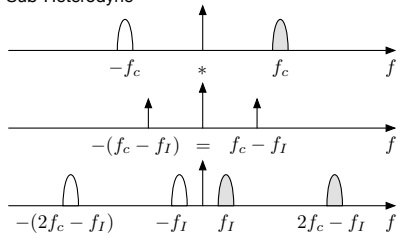


- ▶ RF filter selects part of the band of interest.
- ▶ IF filter selects the signal you are interested in.
- ▶ With your SDR, you can sample directly instead of using IF filter and do the rest in software.

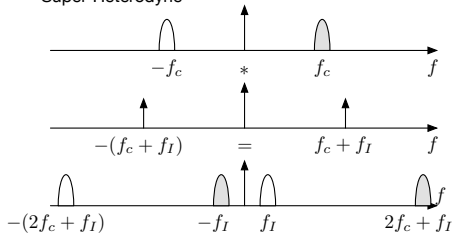
# Frequency Translation

The key to this receiver is being able to translate signals in frequency.

Sub-Heterodyne



Super-Heterodyne



- ▶ To help keep track of what is happening, one of the bands has been shaded gray. In fact, both are the same.
- ▶ Both produce the same IF signals.

## AM Modulation

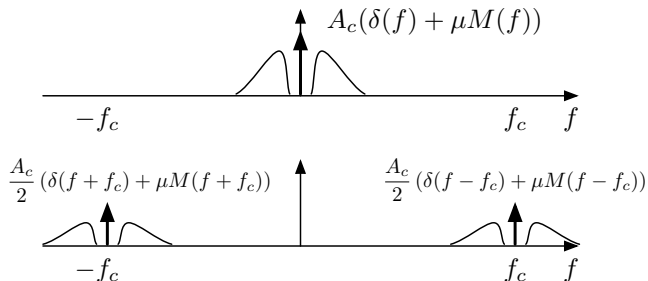
AM modulation is a form of amplitude modulation. For  $\mu > 0$ ,

$$s(t) = (A_c + m(t)) \cos(2\pi f_c t) = A_c(1 + \mu m(t)) \cos(2\pi f_c t)$$

We need bandwidth of  $m(t) \ll f_c$  and modulation index  $\mu < 1$ .

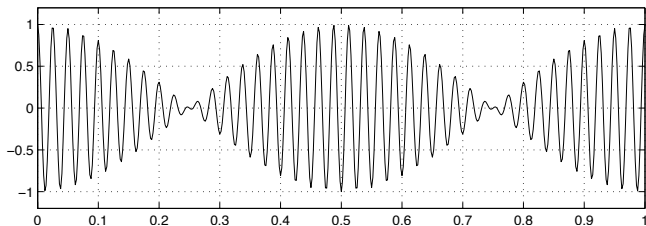
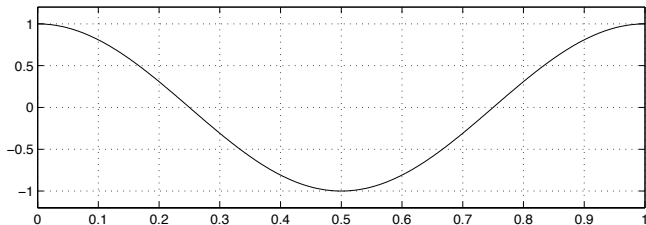
Spectrum of modulated signal:

$$S(f) = \frac{A_c}{2} (\delta(f + f_c) + \delta(f - f_c)) + \frac{A_c \mu}{2} (M(f + f_c) + M(f - f_c))$$



## DSB-SC vs. AM

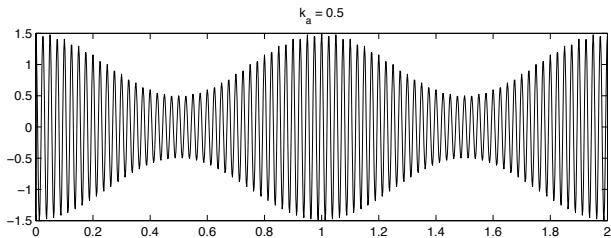
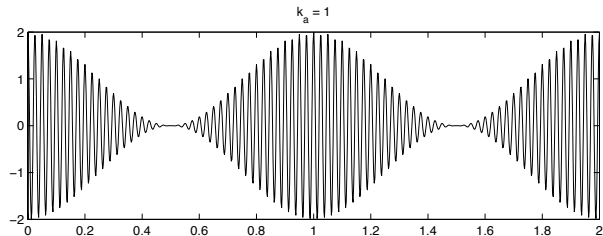
DSB-SC modulated signals undergo phase reversal when  $m(t)$  changes sign. It is difficult to extract carrier from received signal.



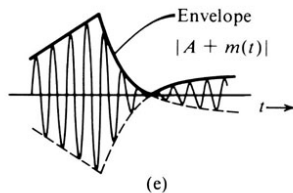
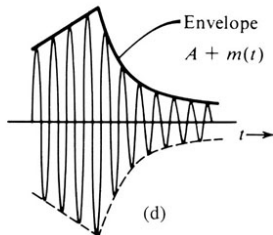
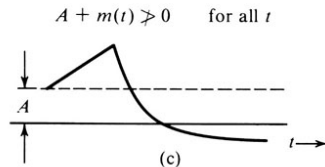
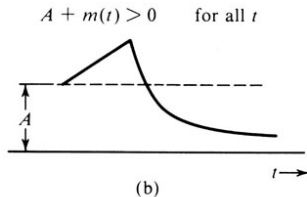
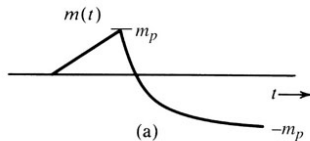
## DSB-SC vs. AM (cont.)

In AM, the carrier signal is modulated by  $A_c + m(t) = A_c(1 + \mu m(t))$ .

Examples:  $\mu = 1$  and  $\mu = 0.5$ .



# AM Signal and Its Envelope





## Envelope Detection of AM Signals

The term *detection* means extracting signal from received data. In some cases it means demodulation.

Suppose that a signal  $x(t)$  can be written as

$$x(t) = E(t) \cos(2\pi f_c t)$$

where  $E(t)$  varies slowly compared to the carrier  $\cos(2\pi f_c t)$ .

Then  $|E(t)|$  is called the envelope of  $x(t)$ .

For envelope detection to work, we need

- ▶  $f_c \gg$  bandwidth of  $m(t)$   
Otherwise positive and negative spectral components overlap.
- ▶  $A + m(t) \geq 0$   
Otherwise phase reversals occur when  $A + m(t) < 0$ .

## Modulation Index

The maximum deviation of  $m(t)$  from zero is

$$m_p = \max(|m(t)|)$$

The *modulation index* of the modulated signal is defined by

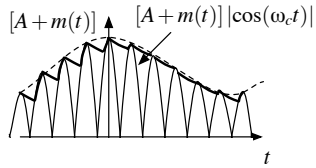
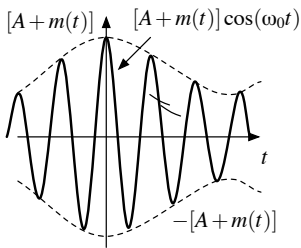
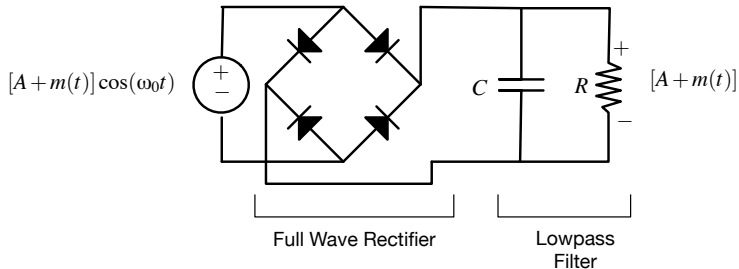
$$\mu = \frac{m_p}{A}$$

Larger modulation index reduces power but makes demodulation harder.

Broadcast AM stations use modulation index close to 1. Input signals are controlled using automatic gain control (AGC).

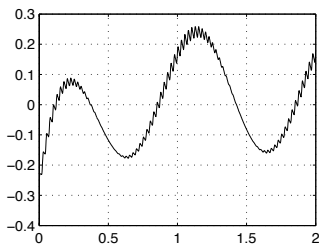
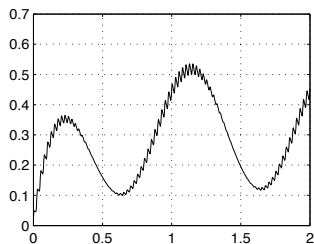
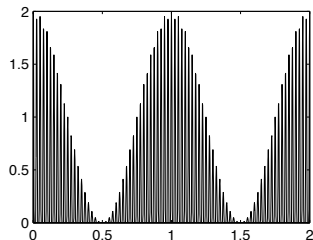
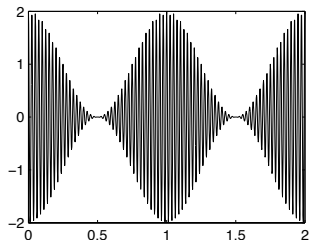
# Envelope Detector for AM

Rectify the RF signal, then lowpass filter:



# AM Demodulation Experiment

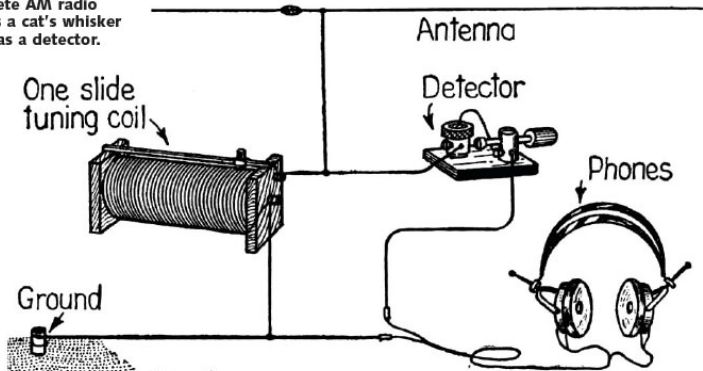
$$m(t) = \cos 2\pi t, \quad f_c = 10, \quad h(t) = \frac{1}{RC} e^{-t/RC} u(t)$$



# Cat's Whiskers (Crystal) Radio

This radio was powered only by received radio energy.

A complete AM radio  
that uses a cat's whisker  
"diode" as a detector.



Wikipedia: Crystal radio wiring pictorial based on Figure 33 in Gernsback's 1922 book *Radio For All* (copyright expired) with "Aerial" changed to Antenna by J.A. Davidson.

The point-contact semiconductor detector was subsequently resurrected around World War II because of the military requirement for microwave radar detectors.

## Power of AM Signals

The power of an AM signal is the sum of the power of two components.

$$\varphi_{\text{AM}}(t) = (A + m(t)) \cos(2\pi f_c t) = \underbrace{A \cos(2\pi f_c t)}_{\text{carrier}} + \underbrace{m(t) \cos(2\pi f_c t)}_{\text{sidebands}}$$

Carrier and sideband signals are orthogonal, so powers add. Carrier power:

$$P_c = A^2 \int_0^T \cos^2(2\pi f_c t) dt = \frac{1}{2} A^2$$

Signal power after modulation is 1/2 the original message power:

$$P_s = \frac{1}{2} P_m,$$

where message power is average power as  $T$  gets large,

$$P_m = \overline{m^2(t)} = \frac{1}{T} \int_{t_0}^{t_0+T} m^2(t) dt$$

E.g., the power of a tone  $\cos(2\pi f_m t)$  is  $\frac{1}{2}$ .

## Power of AM Signals (cont.)

The carrier tone simplifies demodulation but carries no information.

The power efficiency is defined by

$$\eta = \frac{\text{useful power}}{\text{total power}} = \frac{P_s}{P_c + P_s} = \frac{\overline{m^2(t)}}{A^2 + \overline{m^2(t)}}$$

Examples: tone modulation  $m(t) = \mu A \cos \omega_c t$  where  $0 < \mu \leq 1$ .

$$\eta = \frac{\frac{1}{2}(\mu A)^2/2}{A^2/2 + \frac{1}{2}(\mu A)^2/2} = \frac{\mu^2}{2 + \mu^2}$$

The efficiency increases with  $\mu$ . The maximum value is  $1/3$ .

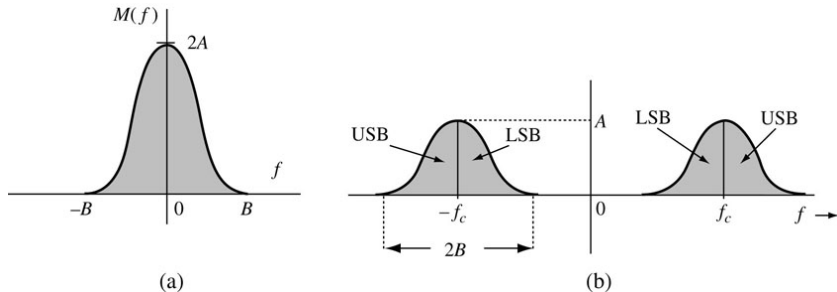
Efficiency falls off rapidly as  $\mu$  decreases. For  $\mu = 0.5$ ,

$$\eta = \frac{(0.5)^2}{2 + (0.5)^2} = \frac{1}{9}$$

AM is inefficient in both power and bandwidth.

# Single Sideband (SSB)

DSB-SC is spectrally inefficient. It uses twice the bandwidth of the message.

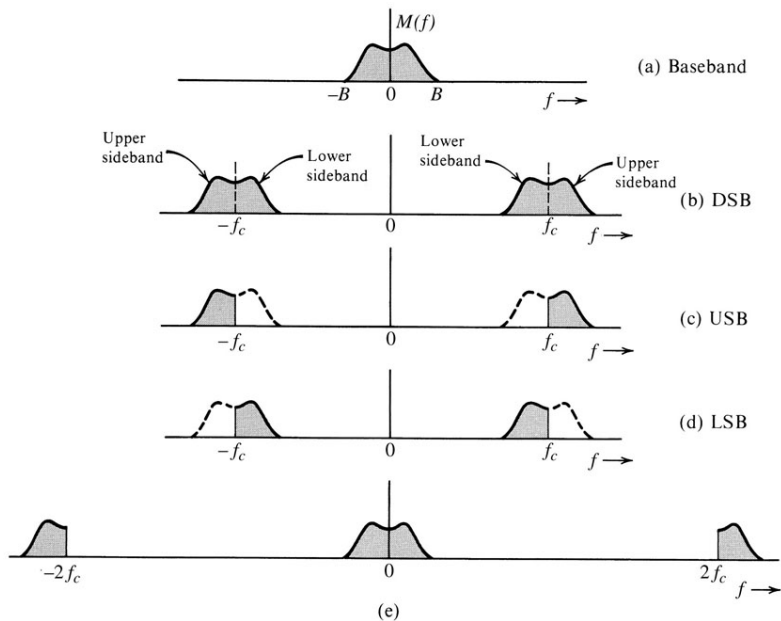


The signal can be reconstructed from either the upper sideband (USB) or lower sideband.

SSB transmits a bandpass filtered version of the modulated signal.



# Single Sideband (cont.)



# Single Sideband Modulation and Demodulation

- ▶ SSB can be transmitted using a DSB-SC modulator with a narrower bandpass filter.

For USB, center frequency is

$$\tilde{f}_c = f_c + \frac{1}{2}B$$

and cutoff frequency is  $B/2$ .

The bandfilter must roll off quickly to eliminate unwanted contributions from the other sideband.

Message frequencies near 0 will be affected by the nonideal filter.

- ▶ SSB demodulation can use a DSB-SC demodulator with no change.

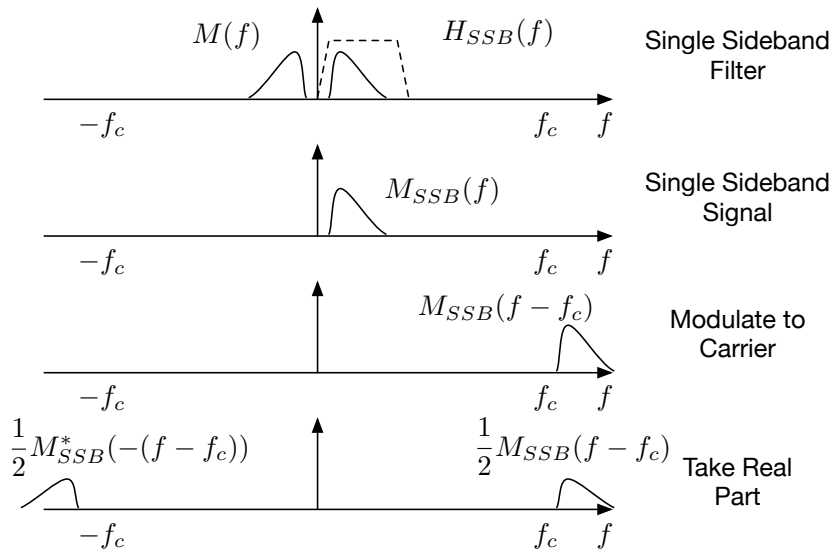
The input to the lowpass filter is different from that of DSB-SC.

## Which SSB Sideband?

- ▶ Transmitter and receiver must agree on use of LSB vs. USB.
- ▶ SSB is common for amateur radio.
  - ▶ Below 10 MHz: LSB
  - ▶ Above 10 MHz: USB
  - ▶ Exception for 5 MHz: USB
  - ▶ Exception for digital modes: USB
- ▶ SSB is also common for shortwave.
  - ▶ 120m (2300-2495 kHz): LSB
  - ▶ 90m (3200-3400 kHz): LSB
  - ▶ 75m (3900-4000 kHz): USB
  - ▶ 60m (4750-5060 kHz): LSB
  - ▶ 49m (5900-6200 kHz): USB
  - ▶ 41m (7200-7450 kHz): USB

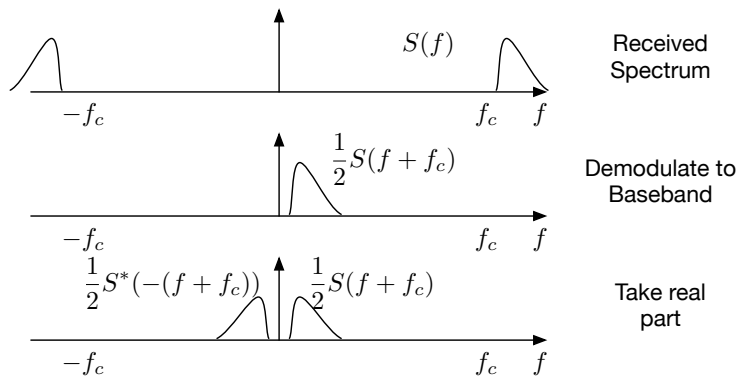
Your radio knows!

# SSB Modulation



# SSB Demodulation

To decode the SSB signal, we just reverse the operations



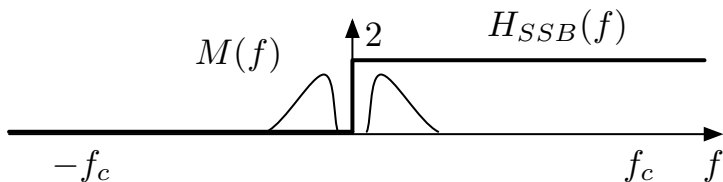
- ▶ Ideally we want a synchronous demodulator
- ▶ In practice,  $f_c$  is estimated by the sound of the signal
- ▶ An error of 50 Hz is quite noticeable

## SSB in Time Domain

The upper sideband is output of filtering modulated signal  $m(t) \cos \omega_c t$  with an ideal bandpass filter:

$$H_{SSB}(f) = 2u(f) = \begin{cases} 2 & f > 0 \\ 0 & f < 0 \end{cases}$$

This looks like



The impulse response of this filter is

$$h_{SSB}(t) = \mathcal{F}^{-1} \{2u(f)\}$$

## Hilbert Transform

We know

$$u(t) \Leftrightarrow \frac{1}{2}\delta(f) + \frac{1}{j2\pi f}$$

By duality, and multiplying by 2

$$\delta(t) + \frac{j}{\pi t} \Leftrightarrow 2u(f)$$

The impulse response of the filter is

$$h_{SSB}(t) = \delta(t) + \frac{j}{\pi t}$$

If  $m(t)$  is the input signal, the single sideband signal is

$$m(t) * h_{SSB}(t) = m(t) * \left( \delta(t) + \frac{j}{\pi t} \right) = m(t) + j \left( m(t) * \frac{1}{\pi t} \right)$$

The last term is the *Hilbert transform* of  $m(t)$ :

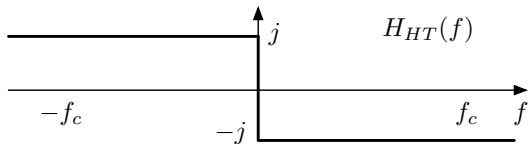
$$m_h(t) = m(t) * \frac{1}{\pi t}$$

## Hilbert Transform (cont.)

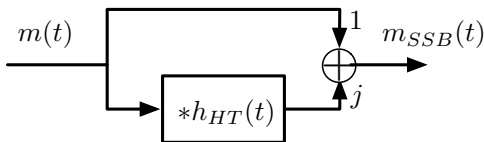
The transfer function of the Hilbert transform is

$$H_{HT}(f) = -j \operatorname{sgn}(f) = \begin{cases} -j & f > 0 \\ j & f < 0 \end{cases}$$

which looks like



The block diagram is



What happens if  $m(t) = \cos(2\pi ft)$  or  $m(t) = \sin(2\pi ft)$ ?